

Documentation

Contents

The Architect	1
Introduction	1
Act 1: The Living City	1
Act 2: The Geometric Workshop	2
Act 3: The Hidden Beauty	2
Act 4: The Final Blueprint	2
Resolution Paths	2
Aftermath and Hooks	2
DM Guidance	3
Appendix: Random Events	3

The Architect

Episode 2 of Echoes of the Unnamed For 3-6 investigators of levels 6-8

“Beauty lies in imperfection, but perfection has become my prison.” - Marcus Stoneweaver

Introduction

Crystalspire, the jewel of dwarven architecture, transforms under the obsessive vision of Marcus Stoneweaver. Once celebrated for his artistic fusion of crystal and stone, he now “perfects” the city through void mathematics learned from the Unnamed. Buildings shift like living equations, streets solve themselves into precise patterns, and architecture becomes a breathing calculation. Only his secret collection of asymmetric gems - forbidden treasures that cause him physical pain - hints at his former appreciation of natural beauty.

Act 1: The Living City

The Changed Crystalspire Crystal spires reach impossibly high, rearranging themselves into mathematical perfection. The city districts transform into vast geometric proofs, each zone a theorem made manifest.

Scene: The Morning Calculation > A merchant watches his shop realign itself: “Master Stoneweaver, my store... it’s moving again.” > Marcus, eyes reflecting crystalline patterns: “Your location was... inefficient. The city solves itself now.”

District Transformations: - Noble’s Theorem: Geometric gardens and perfect towers - Merchant’s Formula: Mathematically optimized markets - Worker’s Equation: Precise residential grids - Crystal Solution: The heart of architectural perfection

Pattern Recognition Players might observe: - Buildings adjusting angles when unwatched - Streets forming precise golden ratios - Citizens following optimal paths - Crystals growing in geometric sequences

Act 2: The Geometric Workshop

Marcus's Spire The architect's workshop dominates the city center, a tower of living calculations where blueprints redraw themselves and miniature city models enact possible perfections.

Scene: The Builder's Guild Meeting > A young apprentice drops an asymmetric stone: "Master, this one won't align!" > Marcus flinches visibly: "Lock it away. Imperfection... disturbs the calculations."

Workshop Features: - Self-designing drafting tables - Crystal matrices solving urban equations - Scale models that predict city changes - Windows that adjust for optimal light angles

Act 3: The Hidden Beauty

Vara's Discovery Gem Dealer Vara maintains Marcus's secret collection of natural crystals, understanding it's his last connection to organic beauty.

Architectural Horrors: 1. **Geometry Golems** (HP: 85, AC: 16) - Constructed of perfect angles - Reshape environment while moving - Attack with crystalline precision

2. **Structure Spirits** (HP: 55, AC: 15)

- Possess and animate buildings
- Warp space around themselves
- Transform victims into architectural elements

Act 4: The Final Blueprint

The Convergence Marcus's perfection reaches its climax as he attempts to solve the entire city into a single geometric equation.

Boss Fight: Marcus Stoneweaver (HP: 135, AC: 18) - **Phase 1:** Architectural Control - Animates building elements - Creates geometric barriers - Reshapes battlefield terrain

- **Phase 2:** Crystal Manipulation
 - Summons crystal constructs
 - Projects geometric patterns
 - Forces spatial realignment
- **Phase 3:** Pattern Breaking
 - Vara reveals the gem collection
 - Reality fluctuates between order and nature
 - Personal memories pierce mathematical certainty

Resolution Paths

The Pattern Break Players can: - Use natural crystals to disrupt calculations - Introduce asymmetric elements - Appeal to artistic memories - Force architectural impossibilities

The Beauty Solution Success requires: - Preserving natural formations - Reminding Marcus of organic beauty - Breaking patterns while saving structures - Understanding perfection's imperfection

Aftermath and Hooks

Immediate Consequences

- Buildings settle into natural angles
- Crystal growth becomes organic
- Guild members regain creativity
- Marcus struggles with remaining patterns

Future Threads

- Mentions of the Conductor's perfect music
- Harmonic patterns in crystal resonance
- Mathematical sound equations
- Whispers of ten remaining disciples

DM Guidance

Atmosphere Building

- Emphasize the uncanny movement of structures
- Describe the pain of forced symmetry
- Contrast geometric perfection with natural beauty
- Build tension between order and creativity

Key NPCs **Marcus Stoneweaver** - Speaks in architectural terms - Moves with geometric precision - Pained by asymmetry - Retains love for natural beauty

Gem Dealer Vara - Keeps natural specimens - Remembers old Marcus - Resists perfect patterns - Represents organic beauty

Appendix: Random Events

Pattern Disruptions (d6)

1. Crystal growth spurt
2. Building realignment
3. Street pattern shift
4. Geometric anomaly
5. Architecture rebellion
6. Beauty breakthrough

Architectural Horrors (d6)

1. Living blueprint
2. Space warper
3. Crystal hunter
4. Pattern enforcer
5. Structure ghost
6. Geometry swarm

“In the space between perfect angles and natural curves, true beauty dwells.”



Figure 1: Crystalspire city map showing the four districts (Noble's Theorem, Merchant's Formula, Worker's Equation, Crystal Solution), with geometric patterns overlaying traditional dwarven architecture. Include crystal growth patterns, mathematical ley lines, and perfect geometric shapes. Style: Dwarven engineering drawings meet eldritch mathematics, featuring crystalline formations and architectural calculations. Compass rose made of crystal shards forming perfect angles.



Figure 2: A dwarven crystal city transforming into pure geometry - crystal spires shifting and realigning, streets forming perfect patterns, buildings moving like living equations. Marcus Stoneweaver stands atop his tower, partly crystalline himself. Style: Fantasy architecture meets cosmic horror, geometric patterns overlaying crystal structures, impossible angles.



Figure 3: A hidden vault filled with naturally formed crystals and rough-cut gems, their organic beauty contrasting sharply with the perfect geometry visible through a window. Light refracts through the crystals creating random rainbow patterns. Style: Fantasy treasury meets natural geology, emphasis on organic shapes versus geometric perfection.