

## Viskit: Visual Simkit Editor

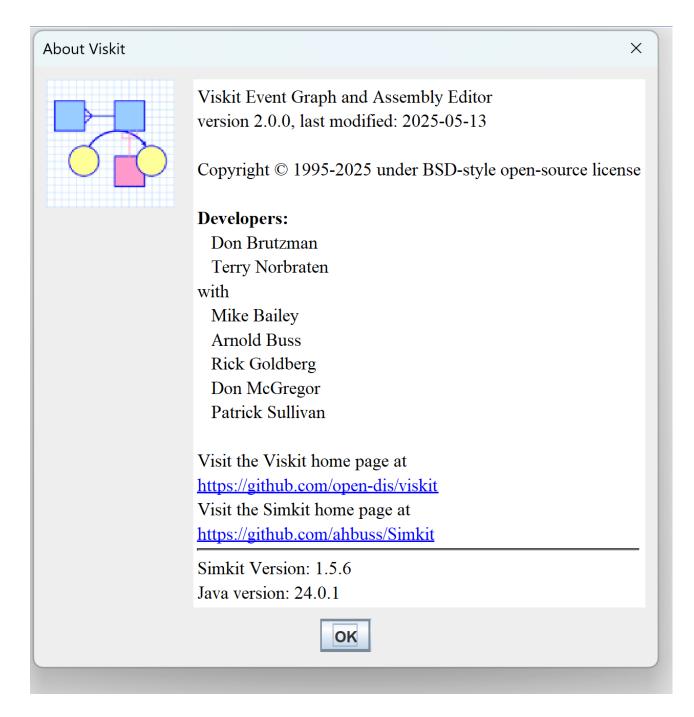
Don Brutzman and Terry Norbraten

Modeling Virtual Environments Simulation (MOVES) Institute
Naval Postgraduate School (NPS)

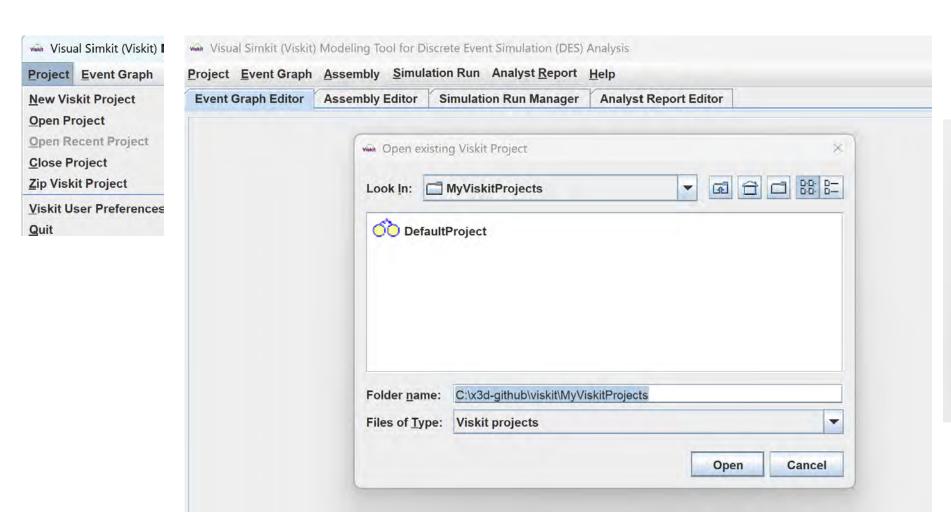
### Overview

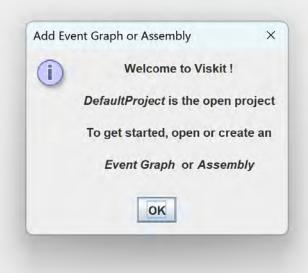
- Viskit is an open-source application for defining Discrete Event Simulation (DES) models that autogenerate Java source using the Simkit library.
- The Viskit application allows you to build a collection of event graphs that describe the behavior of various entities in a simulation environment.
- Capabilities include Simkit Event Graphs, Assemblies, simulation tools, and an Analyst Report generator suitable for thesis and research efforts.
- The current release includes a thorough refactoring of the underlying Viskit source code, facilitating ongoing maintenance and development.
- Efforts are ongoing.

### **About**



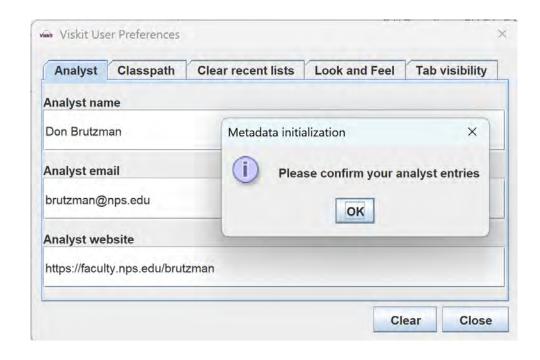
## Viskit is organized according to Viskit Projects

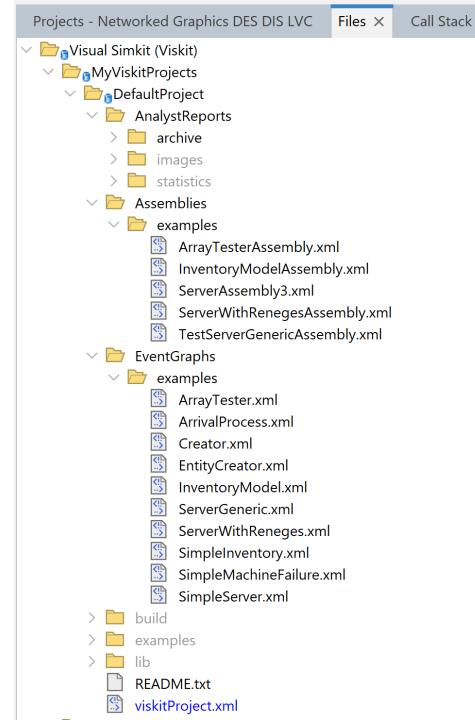




### Viskit User Preferences

User information is applied when creating an Analyst Report

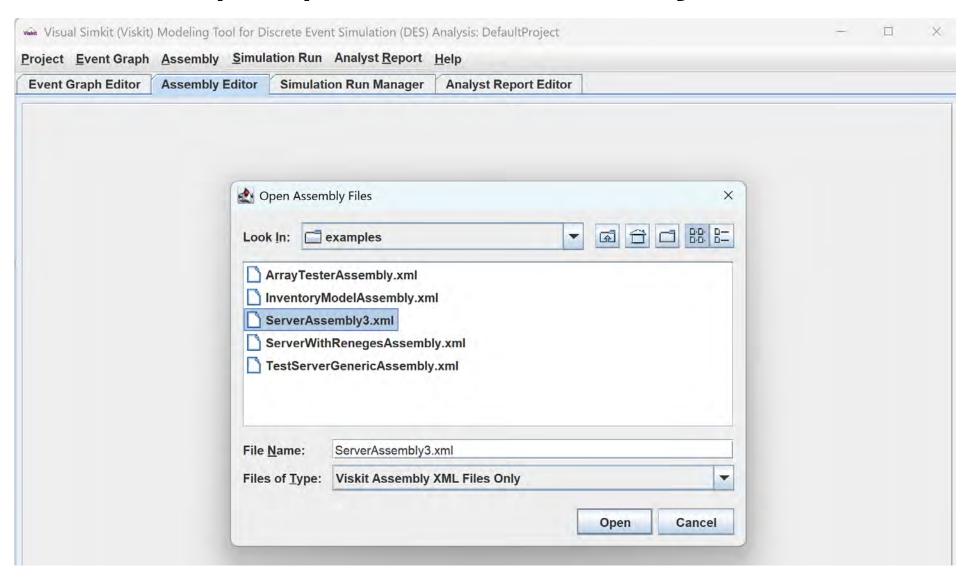




# Viskit project files contain multiple assets

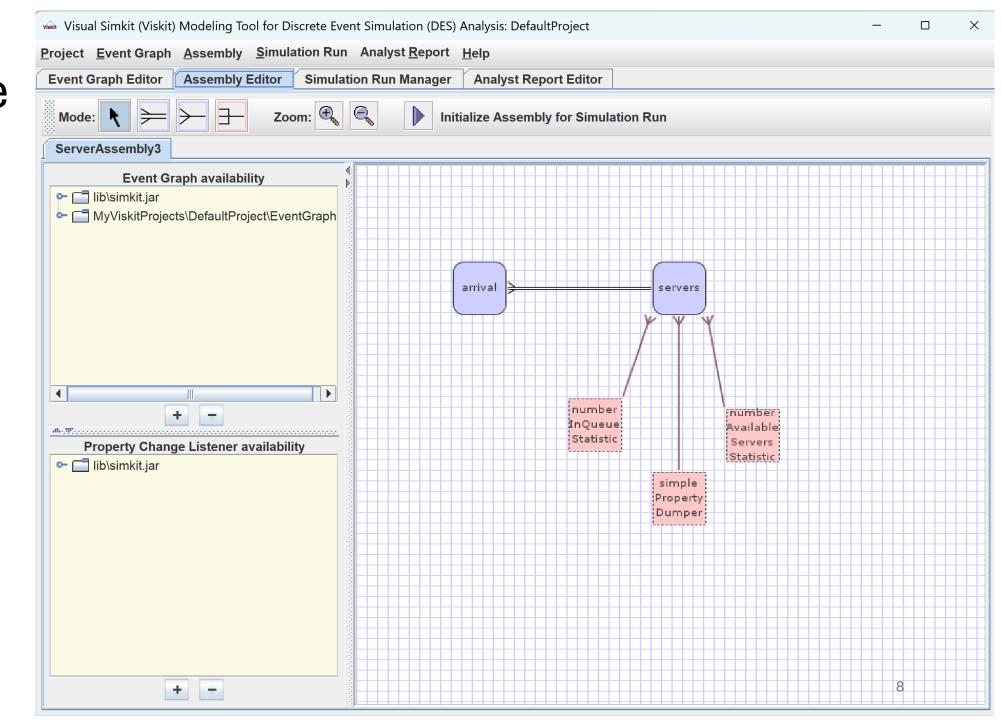
```
README X
                                               ViskitApplication.java ×
      viskitProject.xml ×
                     README.md X
             Source
     <?xml version="1.0" encoding="UTF-8"?><ViskitProject>
       <!-- viskitProject.xml -->
       <AnalystReports name="AnalystReports"/>
       <AssembliesDirectory name="Assemblies"/>
       <EventGraphsDirectory name="EventGraphs"/>
   <BuildDirectory name="build">
         <ClassesDirectory name="classes"/>
         <SourceDirectory name="src"/>
       </BuildDirectory>
10
       <DistDirectory name="dist"/>
       <LibDirectory name="lib"/>
11
12
       <Project name="DefaultProject"/>
13
   +
       <Cached>
     </ViskitProject>
```

## Next step: open an assembly

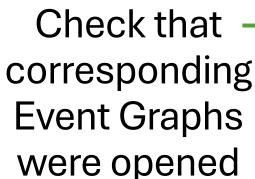


## For example

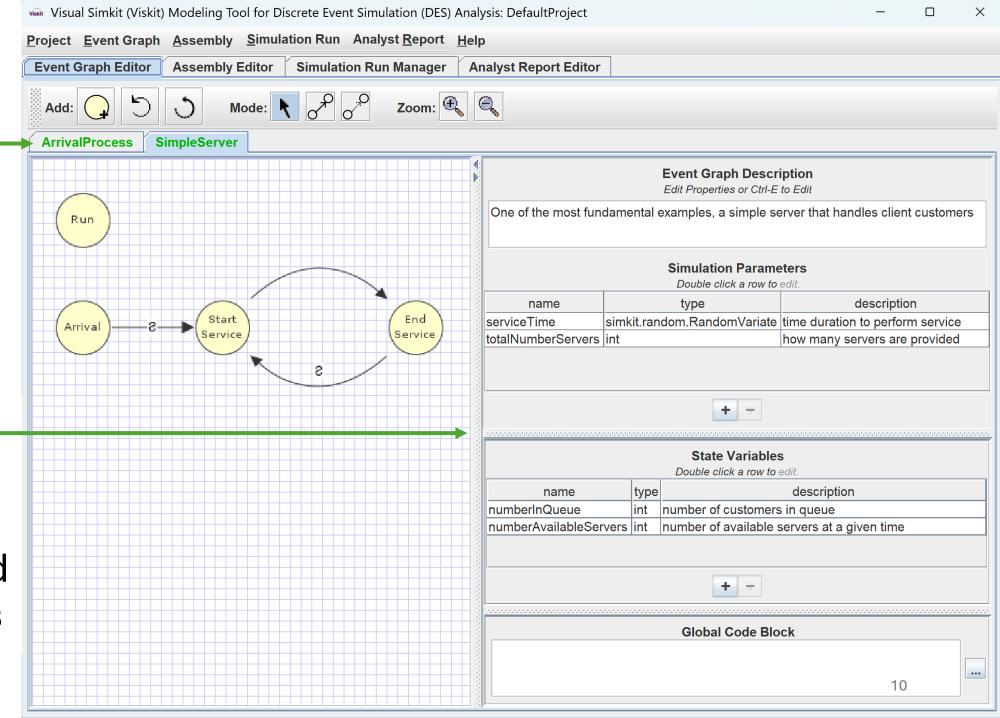
Server Assembly3 .xml

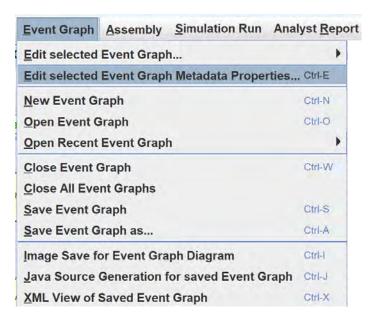


# Editing



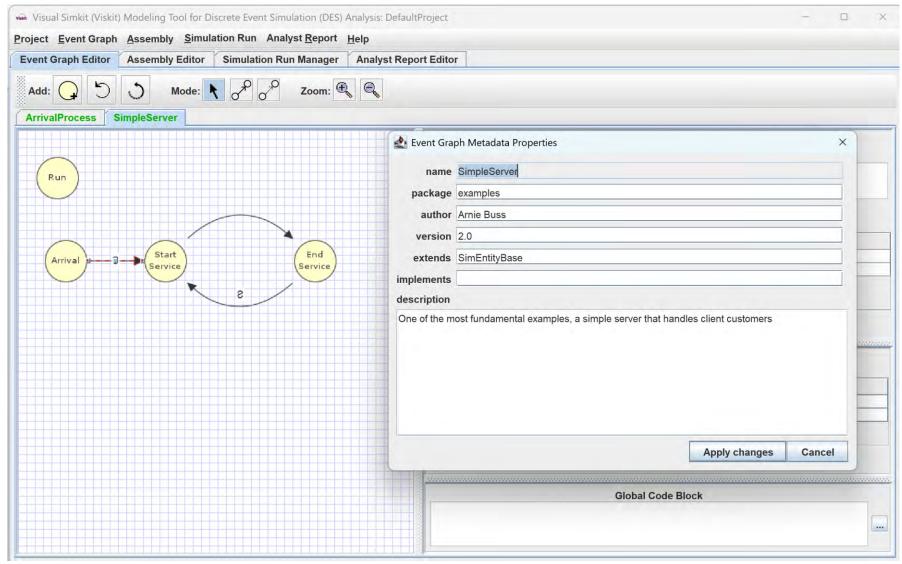
Check out — Event Graphs Simulation Parameters and State Variables





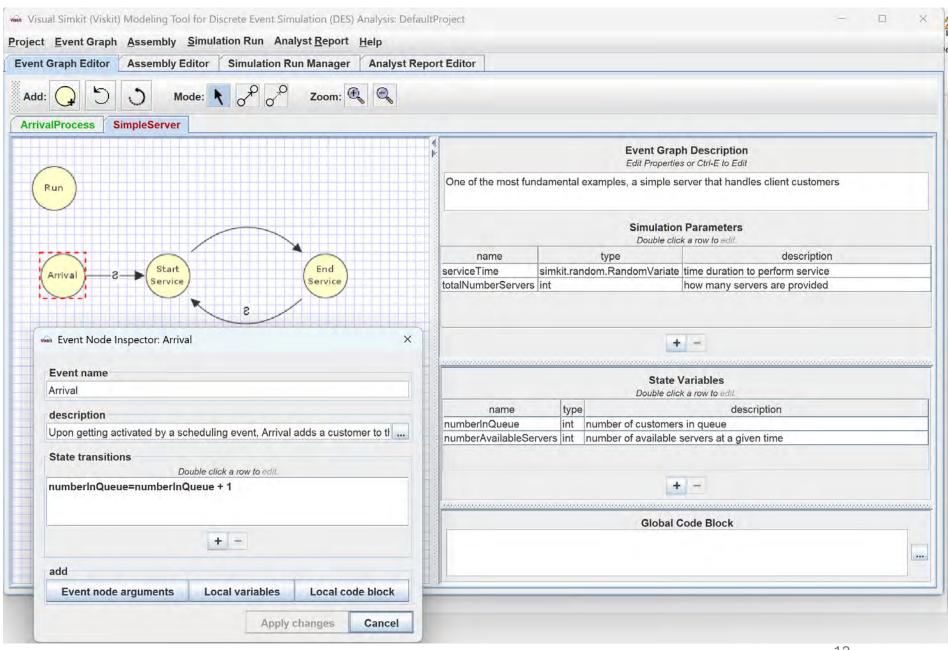
# Editing an Event Graph

## Inspect Metadata



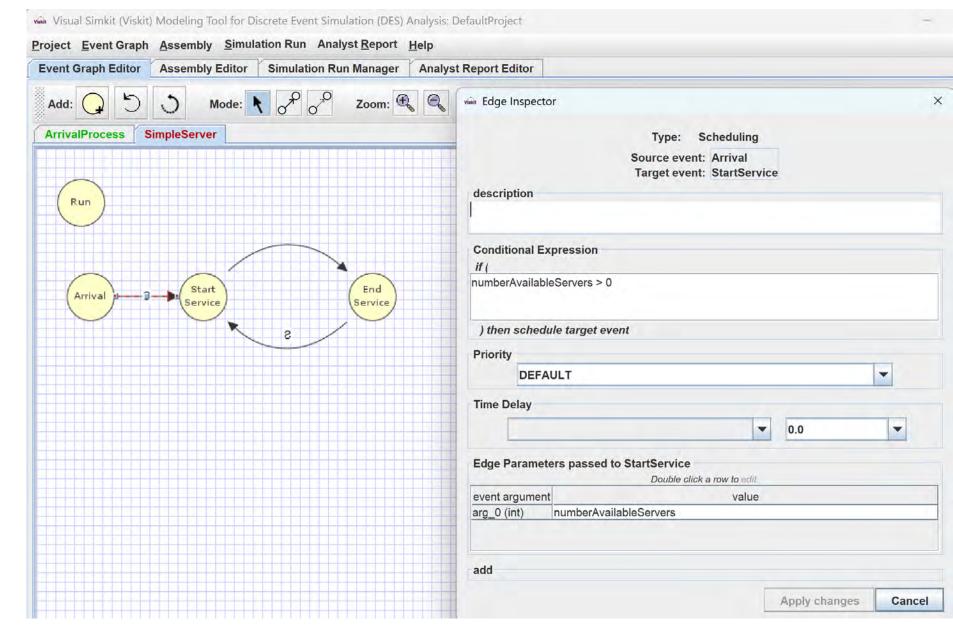
# Editing an Event Graph

# Inspect State Nodes



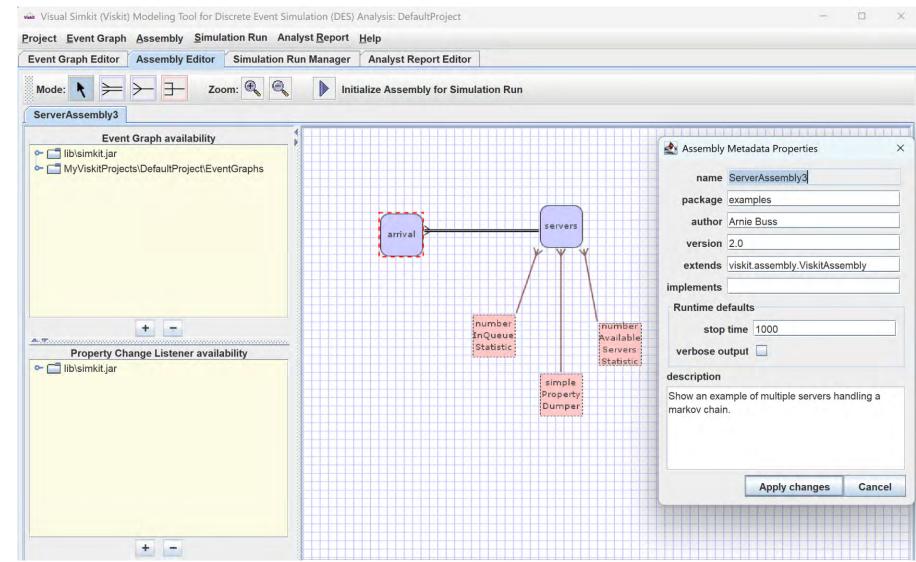
# Editing an Event Graph

Inspect
Scheduling
(Cancelling)
Edge
Transitions

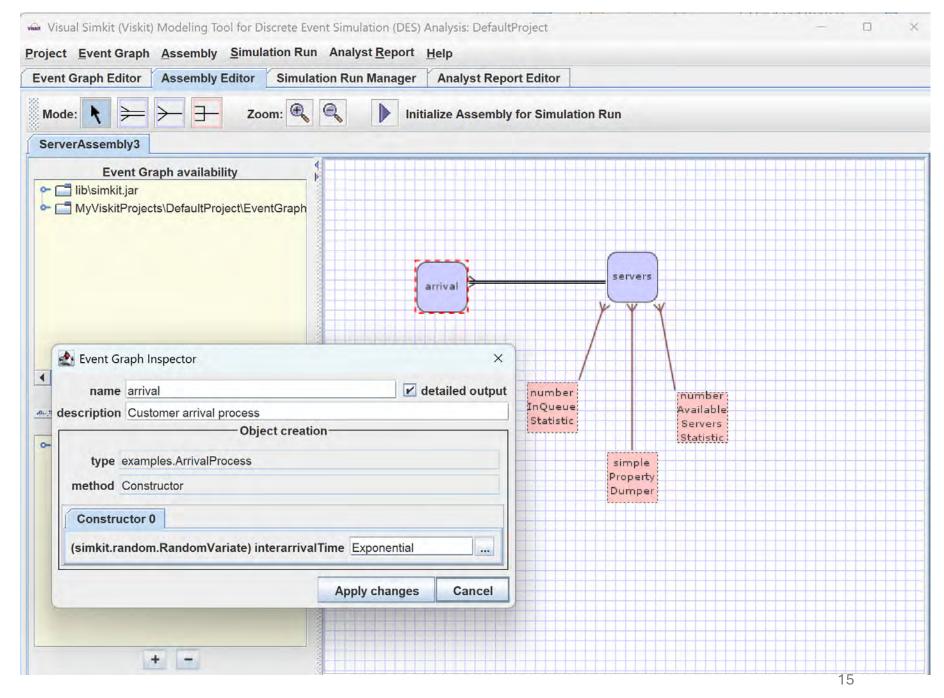




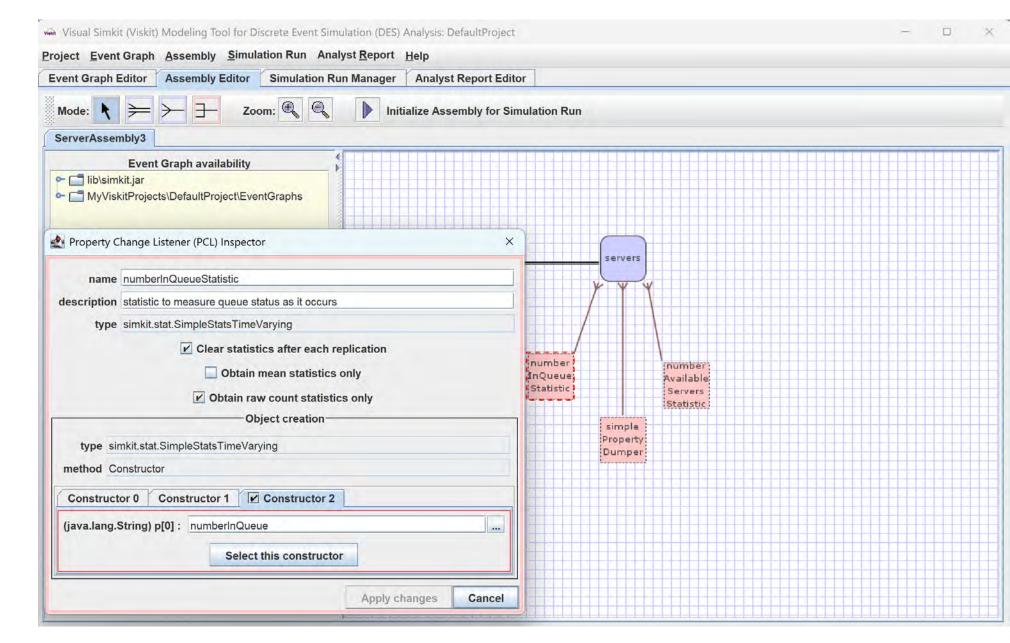
## Inspect Metadata



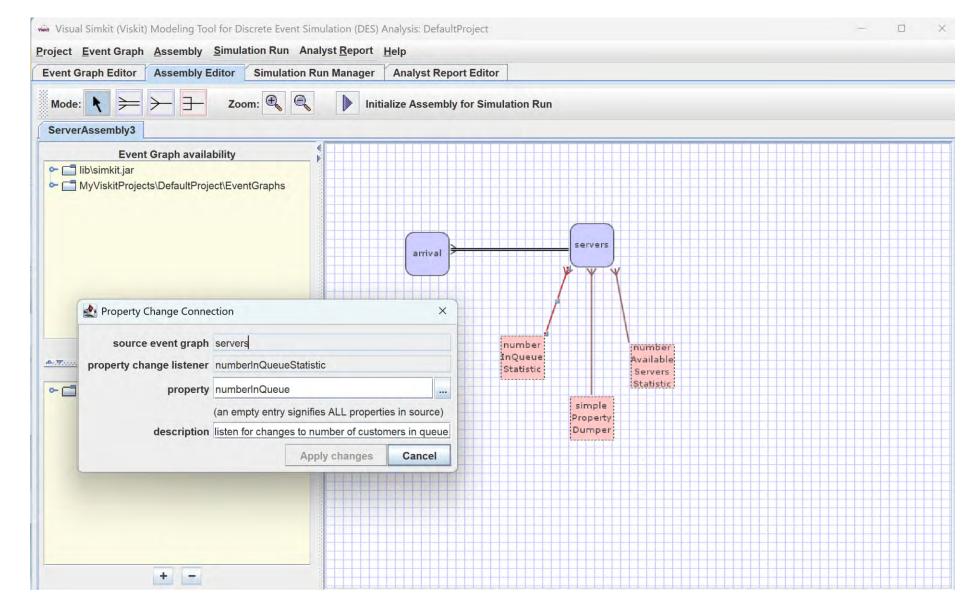
Inspect Event Graph nodes



Inspect
Property
Change
Listeners
PCLs

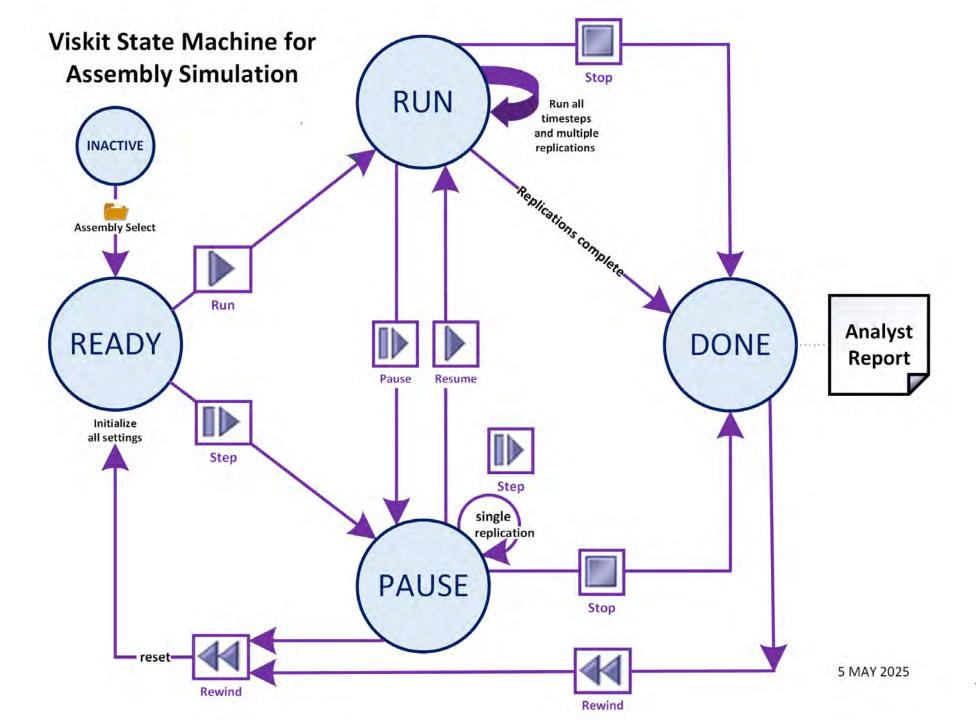


Inspect
Property
Change
Connection

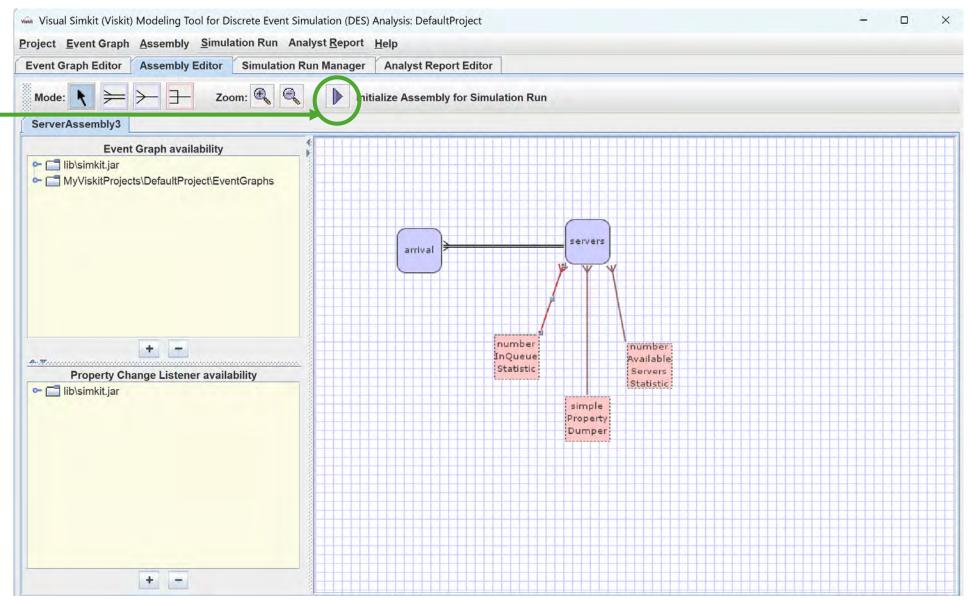


# Run Simulation Replications

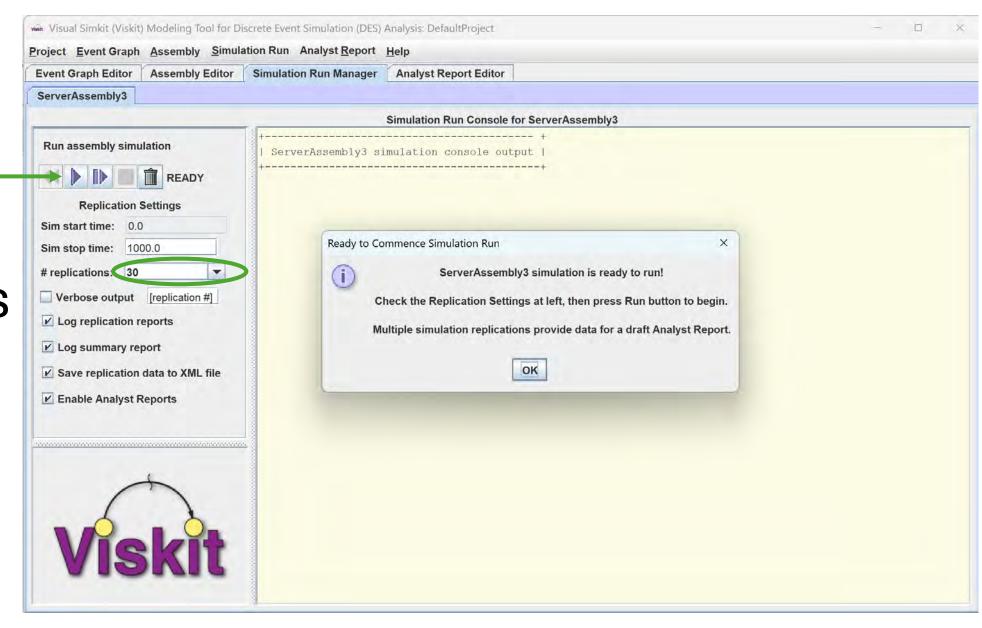
Rehearse and repeat for several or numerous repetitions



# Ready — to run simulations

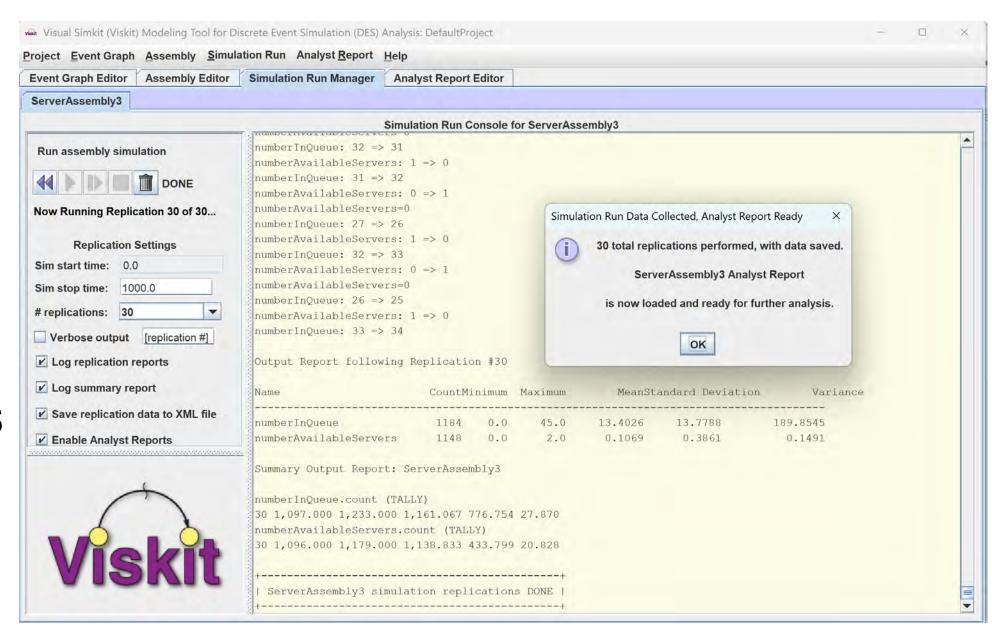


# Get set to run simulations



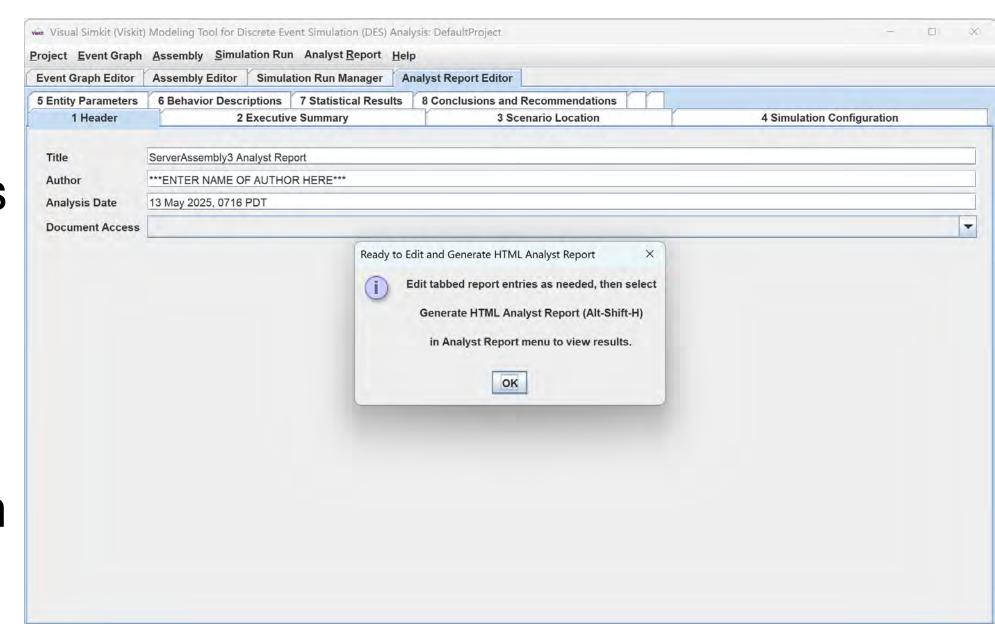
## Go!

# Run simulations

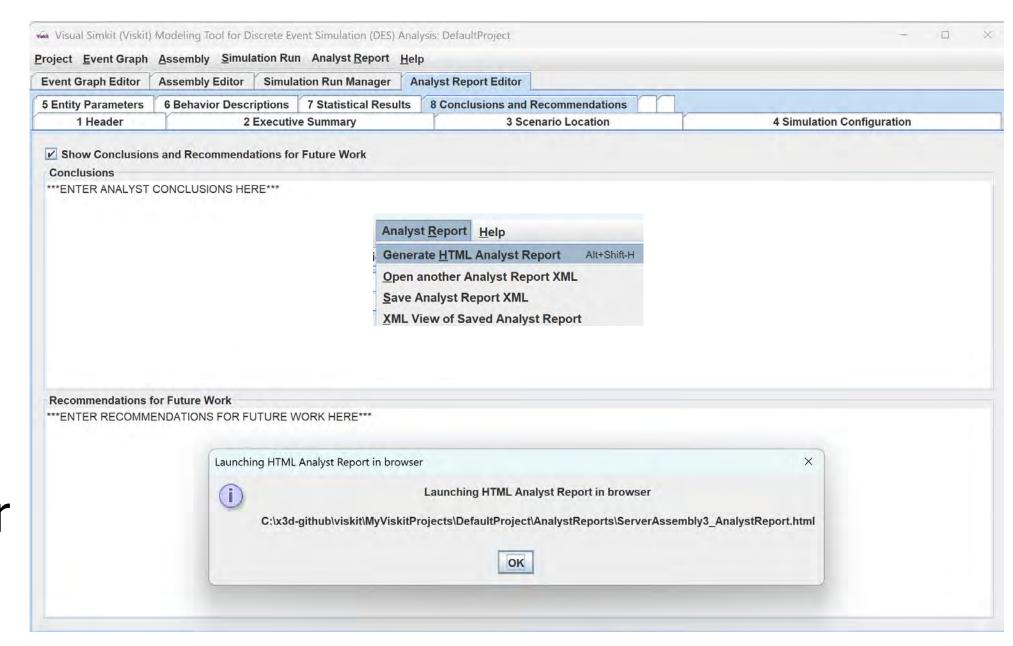


# Simulation replications complete

Edit Analyst Report data



When ready, launch HTML Analyst Report in browser













#### ServerAssembly3 Analyst Report

Analyst: \*\*\*ENTER NAME OF AUTHOR HERE\*\*\*

Analysis date: 13 May 2025, 0716 PDT

Executive Summary | Scenario Location | Simulation Configuration | Entity Parameters | Behavior Descriptions | Statistical Results | Conclusions and Recommendations

#### **Executive Summary**

Assessment Overview
\*\*\*ENTER EXECUTIVE SUMMARY HERE\*\*\*

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#### Scenario Location for the Simulation

Description of Scenario Location Features
\*\*\*ENTER SCENARIO LOCATION DESCRIPTION HERE\*\*\*

**Production Notes** 

\*\*\*ENTER SCENARIO LOCATION PRODUCTION NOTES HERE\*\*\*

All units are meters and degrees unless otherwise noted.

Post-Experiment Analysis of Significant Scenario Location Features

#### \*\*\*ENTER SCENARIO LOCATION CONCLUSIONS HERE\*\*\*

#### Simulation Configuration: Viskit Assembly Preparation for ServerAssembly3

Simulation configuration is defined by the Viskit Assembly which collects, lists, initializes, and connects all Event Graphs for participating entity models within a single scenario. The runnable assembly i then ready for repeated simulation replications, either for visual validation of behavior or statistical analysis of Measures of Effectiveness (MoEs).

Description: not provided

#### **Entity Parameters for configuring Event Graphs**

Entity parameters configure the behaviors of connected event graphs.

#### **Entity Initialization Parameters for this Simulation Assembly**

Initialization parameters are applied to individualize generic behavior models. These parameters customize the event-graph models.

Entity Parameters Conclusions: Post-Experiment Analysis of Entity Behaviors

\*\*\*ENTER ENTITY PARAMETERS CONCLUSIONS HERE\*\*\*

#### **Behavior Descriptions**

Description of Behavior Design
\*\*\*ENTER ENTITY BEHAVIOR DESCRIPTION HERE\*\*\*

#### Statistical Results for the Simulation

This simulation included 30 replication repetitions for the assembly of interest.

#### **Statistical Results for the Simulation**

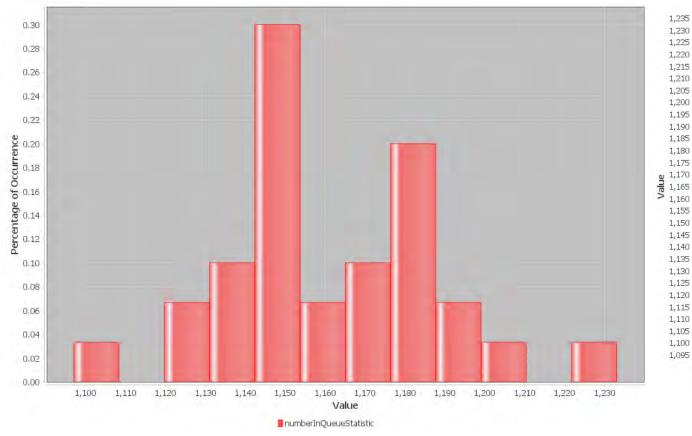
This simulation included 30 replication repetitions for the assembly of interest.

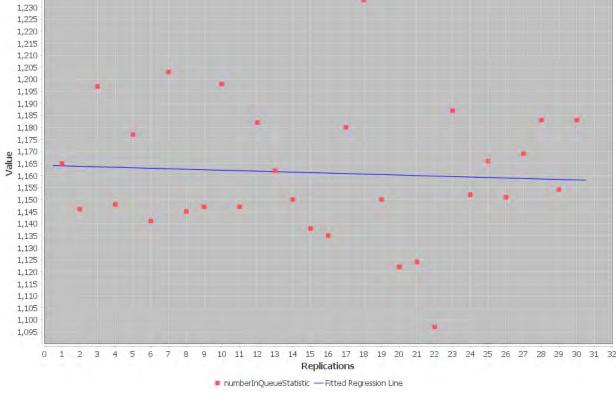
Statistical results are collected and produced by Property Change Listener (PCL) definitions in the Assembly model.

#### **Assembly Simulation Replication Report**

#### Measure of Effectiveness (MoE)

Property: numberInQueueStatistic





Replication #	numberAvailableServersStatistic	Min	Max	Mean	StdDev	Variance
1	1133	0	2	0.054	0.274	0.075
2	1143	0	2	0.100	0.350	0.123
3	1155	0	2	0.027	0.199	0.039
4	1131	0	2	0.028	0.189	0.036
5	1145	0	2	0.032	0.204	0.042
6	1131	0	2	0.175	0.465	0.216
7	1133	0	2	0.006	0.105	0.011
8	1143	0	2	0.187	0.508	0.258
9	1143	0	2	0.147	0.448	0.201
10	1161	0	2	0.056	0.258	0.067
11	1135	0	2	0.080	0.341	0.116
12	1179	0	2	0.071	0.336	0.113
13	1131	0	2	0.063	0.331	0.110
14	1145	0	2	0.113	0.393	0.155
15	1097	0	2	0.127	0.424	0.180
16	1115	0	2	0.160	0.474	0.225
17	1159	0	2	0.150	0.445	0.198
18	1173	0	2	0.019	0.164	0.027
19	1145	0	2	0.177	0.493	0.243
20	1113	0	2	0.093	0.356	0.127
21	1115	0	2	0.087	0.344	0.118
22	1096	0	2	0.233	0.552	0.305
23	1177	0	2	0.045	0.256	0.066
24	1137	0	2	0.030	0.210	0.044
25	1123	0	2	0.003	0.079	0.006
26	1115	0	2	0.117	0.401	0.161
27	1159	0	2	0.102	0.371	0.138
28	1147	0	2	0.056	0.293	0.086
29	1139	0	2	0.059	0.290	0.084
30	1147	0	2	0.107	0.386	0.149

## **Analyst Report Completion**

#### **Conclusions and Recommendations**

Conclusions

\*\*\*ENTER ANALYST CONCLUSIONS HERE\*\*\*

Recommendations for Future Work

\*\*\*ENTER RECOMMENDATIONS FOR FUTURE WORK HERE\*\*\*

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This report was autogenerated by the Viskit Event Graph and Assembly modeling tool using Simkit discrete-event simulation (DES) libraries. Online at <a href="https://github.com/open-dis/viskit">https://github.com/open-dis/viskit</a> and <a href="https://github.com/ahbuss/Simkit">https://github.com/open-dis/viskit</a> and <a href="https://github.com/ahbuss/Simkit">https://github.com/open-dis/viskit</a> and <a href="https://github.com/ahbuss/Simkit">https://github.com/ahbuss/Simkit</a>.

- Thus well suited for iterative analysis and experimentation
- Report files can be saved and reopened as needed archival.
- Improvements ongoing and suggestions always welcome

# Infrastructure

## Open-source license

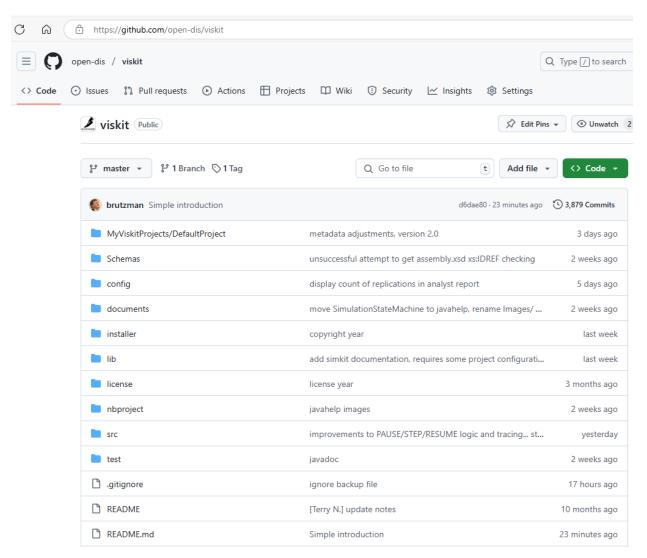
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## Open-source repository has moved to github

## https://github.com/open-dis/viskit

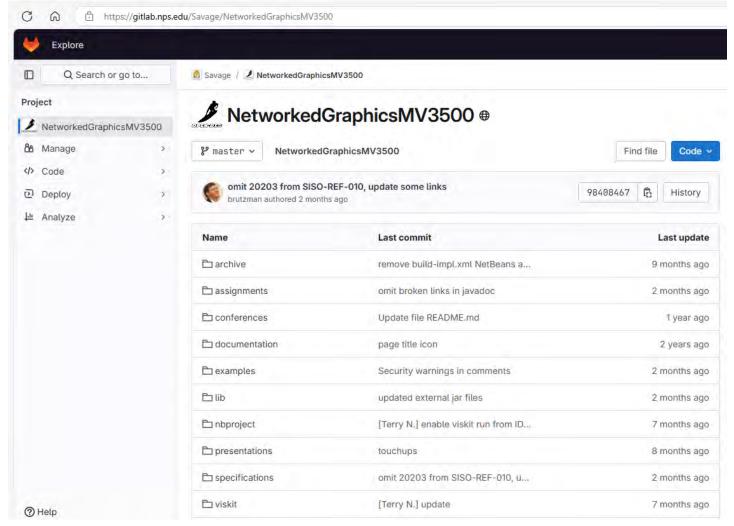


- Previously hosted at <u>https://gitlab.nps.edu/Savage/viskit</u> to all NPS personnel
  - (U.S. and international)

 Inclusion under open-dis project will hopefully encourage greater use and contributions

## MV3500 Networked Graphics for Simulation

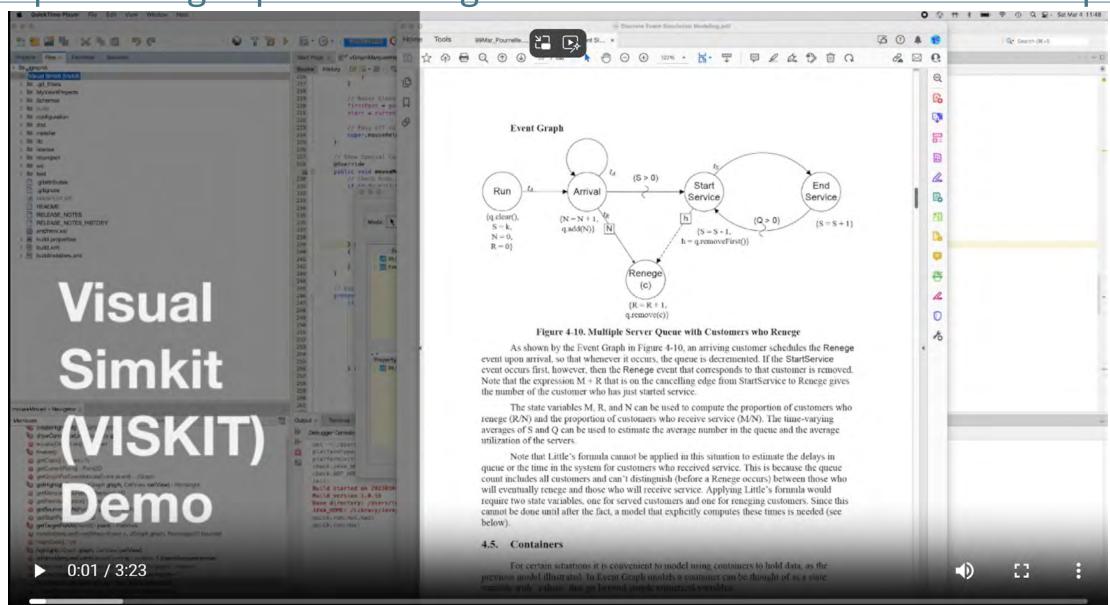
https://gitlab.nps.edu/Savage/NetworkedGraphicsMV3500



Course slidesets and examples soon to migrate to github as well

#### Viskit demo video

https://savage.nps.edu/Savage/videos/Viskit-demo-2023MAR4.mp4



### Contact

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