



Towards an International Standard for PSA Models (Event Trees / Fault Trees)

Antoine B. Rauzy
IML/CNRS & ARBoost Technologies
Marseilles, France







Why a Standard?

- Reduce tool dependency
- Cross check calculations
- Develop new calculation engines
- Design new browsers
- Review the existing models
- Document models
- Clarify (unify?) modeling methodologies
- · Extend fault trees/events trees formalism
- Call external tools (Level 2)

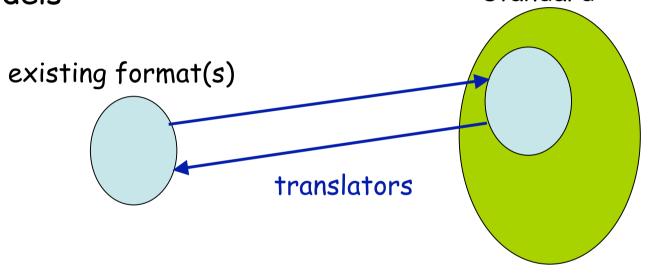






Requirements

 Large enough to make it possible to cast existing models



Easy to extend

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5 Layers Architecture

Reports: traces of rewritings and calculations, results, ...

Calculations: consequences, recovery rules, delete terms

Sequences: event trees, initiators, end-states

Logical: fault trees, common causes

Stochastic: probability, distributions



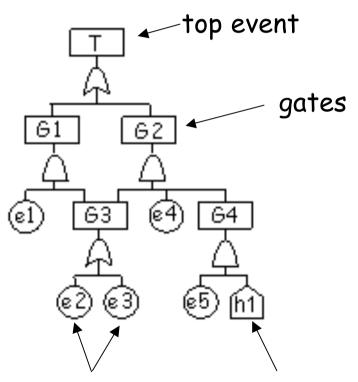




Layer 2 (logical): Fault Trees

Fault Trees

basic events



house event





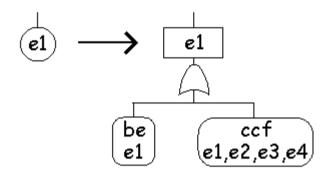


Layer 2 (logical): Common Cause Groups

Group: e1, e2, e3, e4

Model: beta factor

Value: 0.15









Layer 2 (logical): Tools

Software components, e.g.

Constant (house events) propagation

Expansion of CCF events

Heuristics to simplify formulae
 E.g. F.G + F.H ® F.(G+H)

back translation to existing formats and calculation engines

Modularization

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Mathématiquese small pieces of software could be public domain





Layer 1 (stochastic): Basic Events

Probability laws associated with basic events

- · Raw numbers
- Negative exponential law
- · Weibull law
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$$Q(t) = \frac{\lambda}{\lambda + \mu} \times \left(1 - e^{-(\lambda + \mu)t}\right)$$
working
failed







Layer 1 (stochastic): Parameters

Parameters:

- · Constant
- Parameters (variables)
 - · time
- Arithmetic operations
 - · +, -, *, /, ...
- Analytic functions
 - · Exponential, Weibull, ...
- Distributions
 - · Uniform, Normal, Lognormal
 - Histogram

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• ... sensitivity analyses
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Layer 1 (stochastic): Tools

Software components, e.g.

• Calculation of the value at time t of a probability distribution

· Calculation of mean values of parameters

· Calculation of CDF

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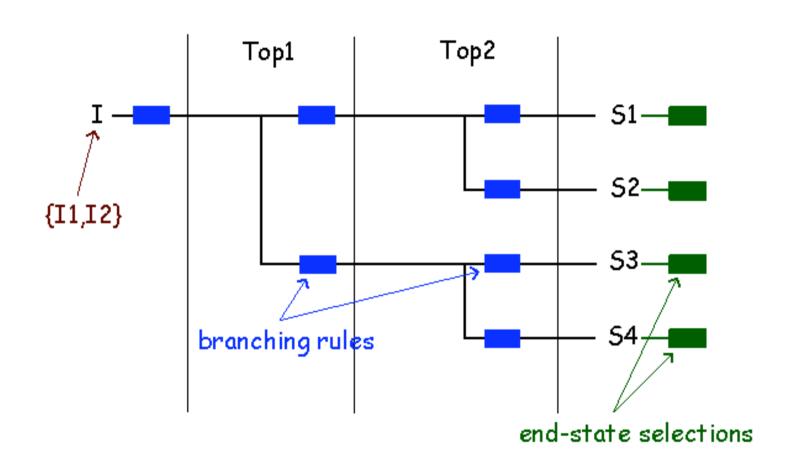
back translation to existing formats and calculation engines







Layer 3 (sequences): Event Trees









Layer 3 (sequences): Branching rules

Branching rules are (simple) procedures that transform an environment into another environment

Environment — Branching rule — Environment

- Initial event
- Probability
- · Boolean formula
- House event values

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Top

HE1 = 0

HE2 = 1

HE3 = if (initiatior=I1) then 1 else 0

Formula = Formula and Top
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HE1 = 1

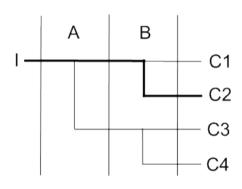
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Layer 3 (sequences): Event Trees









Layer 4: Calculations

- Consequences and groups of consequences
 - defined by means of names of sequences and/or endstates
- Initiator groups
- Recovery rules & delete terms
 - extra-logical instructions to post-process cutsets

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Layer 5 (reports): Minimal Cutsets

trace of the calculation







Future Work

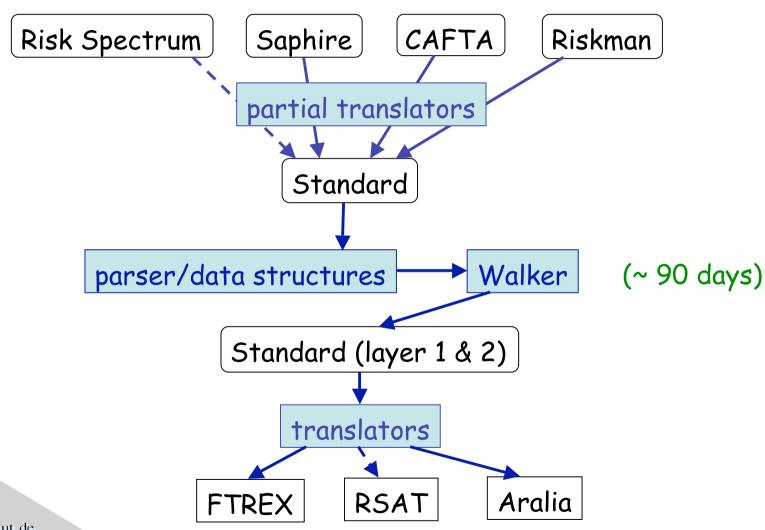
- · Draft of the standard
- Pilot project
 - Prototyping
 - Benchmarking (on various PSA pieces coming from different tools)
- Workshops







Prototyping









Benchmarking

- · Consider models (2 or 3) coming from the different tools
- · Cast them into the standard
- Possibly make some calculations







PSA Open Standard Working Group

- Redaction of the draft
 - 1 or 2 meetings this year (1 in july?)
- Steering committee?
- Website?
- Presentation at various conferences (PSAM, PSA, ...)?
- ASME working group?

