

Software Countermeasures in the LLVM RISC-V compiler

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Agenda

Introduction

Qualification

Countermeasures

Conclusion

SecSwift Annotations



Introduction



Introduction

- Security extension to LLVM
 - Named SecSwift for Secure Swift
 - Based on a research paper

SWIFT: Software Implemented Fault Tolerance

G.A. Reis, J. Chang, N. Vachharajani, R. Rangan, D.J. August – CGO 2005



- Work started four years ago
- Internal development on our ports of the LLVM compiler for RISC-V, ARM, and on our proprietary processors





Introduction

- The overall objective is to
 - Replace hand-written countermeasures by automatic generation in the compiler
 - Let the user control what protections to activate and where
 - Let the compiler do the tedious work
 - Provide a report of which transformations have been done and where
 - For verification
 - For certification
 - For debugging and patches
- Full integration with LLVM compiler
 - No constraints on compilation options
 - -Oz, -O2, -O3, -flto levels are fully supported
 - Security code is guaranteed to be preserved by the compiler
 - Security code is efficiently compiled and mixed with application code



Countermeasures



Control-Flow Integrity

- Control-flow integrity checking
 - IDs are assigned to basic blocks and functions
 - A variable is used to duplicate the Program Counter
 - GSR: Global Signature Register
 - A second variable is used on transfers between basic blocks
 - RTS: Runtime Transfer Signature
 - GSR properties
 - Initialized at function entry
 - Updated as a function of its previous value
 - GSR = GSR ^ RTS
 - To be verified at safety critical points only
 - Unprotected call and return instructions
 - At entry of basic blocks with memory write

```
BBx: // ID = SigBBx

   GSR = GSR^RTS;
   assert(GSR == SigBBx); // Optional
   <Body BBx>
   RTS = SigBBx^((x>0?SigBBy:SigBBz);
   if (x>0)
      goto BBy;
   goto BBz;
```



Data-flow Integrity

- Computation-flow integrity
 - Duplication of local scalar variables
 - Duplication of function's parameters and return values
 - Duplicated computations are performed on duplicated variables
 - Checks are inserted at the end of a duplicated data-flow path
 - Before unprotected call and return instructions
 - Before memory operations

```
<int, int> DFI(int x, int _x, int y, int _y) {
  int z; int _z;
   z = GV + (x - y) * (x + y);
   _z = GV + (_x - _y) * (_x + _y);
  return <z, _z>;
}
```



Memory Integrity

- Memory protection of global variables and fields of aggregates
 - Duplication of memory location
 - New global storage for global variables
 - New field next to the original one for aggregates
 - On scalar and array types
 - Checks are inserted before every memory reads
 - Writes are duplicated
 - After writes into the original memory
 - The duplicated value in memory can be :
 - A bitwise-not of the original value (the default)
 - The opposite of the original value
 - A copy of the original value

```
#include <secswift.h>
typedef struct {
  secswift memdup int32 t field;
  int32 t field; // = ~field
 Safe t;
int32_t f(Safe t *S, int i) {
   assert(S->field == ~S-> field);
   int32 t n = S->field + i;
   S-> field = \sim n;
   return n;
```



SecSwift Annotations



SecSwift Annotations

- SecSwift Annotations gives feedback to the user on applied transformations
 - Location in source code
 - Variable/Field on which it applies
- SecSwift Annotations are a key element for certification by external entities
 - The source code only contains a few annotations on which transformations to apply
 - The protections are too difficult to analyses in the optimized assembly code
- SecSwift Annotations are available for
 - Memory Integrity
 - Control-Flow Integrity
 - Data-Flow Integrity is under development



SecSwift Annotations

- SecSwift Annotations are available under our customized Visual Studio Code
 - LLVM Annotations are displayed as diagnostics
 - YAML files generated by LLVM are analyzed to decorate the source code
 - Features under implementation
 - Provide "IntelliSense" completion for SecSwift attributes
 - Provide a disassembly view which highlights the code added by SecSwift

```
__attribute ((noinline)) struct s *use(struct s *g, int x) {
        int z = 10, w;
 11
 12
 13
        z = x \gg 2;
 14
        if (x < 5)
 15
             builtin secswift assert(g->val3);
(i) mem.c 1 of 12 problems
Replaced by secswift assert(->val3 == ~-> SECSWIFT val3); (Merged with one(s) from other branch(es)) Clang(-Rpass-analysis=secswift)
 17 v
        else
           builtin secswift assert(g->val3);
 18
 19
        return g;
 21
```





Based on GDB scripts

- Branch inversion
- Instruction skip
- Instruction re-execution
- Register injection (0xfffffff & 0x0)
- Based on a symbolic execution tool: angr
 - Performs symbolic execution to find attacks on register values that modify program's behavior
 - Operates on an intermediate representation: VEX (Valgrind's one)
 - Multi-architecture
 - but RISC-V is still WIP



- Classification of the result of an attack
 - No effect
 - No visible effect on the behavior and output of the execution
 - Crash
 - The attack resulted in a crash of the execution
 - Detected
 - SecSwift countermeasure code triggered a call to the secswift_abort function
 - Successful
 - The execution ended normally but produced a different output enter a wrong key but continue the execution as if it was correct!



Results

- Performed on a few "small" benchmarks.
 - Coremark, PStone, Stanford, ...
 - Internal benchmarks
- 0% of successful attacks on branch inversion.
 - Was about 99% without protection
- 1.5% mean (9.31% max) of successful attacks on instruction skip
 - Was about 70% without protection
- 2% mean (4.83% max) of successful attacks on register fault injection
 - Was about 50% without protection



- Code size and performance impact
 - Control-Flow Integrity
 - Applied on entire benchmark
 - Code size : ~ +75%
 - Cycle count : ~ +50%
 - Data-Flow Integrity
 - Applied on entire benchmark
 - Code size : ~ +150%
 - Cycle count : ~ +200%
 - Memory Integrity
 - Replaced handwritten source code protection by automatic SecSwift protection on a real customer application
 - Improved code size and cycle count
 - Higher optimization level could be used to compile the application
 - Easier to fine tune and revealed bugs in handwritten protections



Conclusion



Conclusion

- Extension of memory and data-flow duplication
 - Add support for function calls and pointers
- Continue the integration of SecSwift annotations under Visual Studio Code
- Validate more benchs with our qualification scripts
 - More analysis on symbolic execution for fault-injection
 - Analyze faults that are not currently detected by SecSwift
- Implement other countermeasures on request
 - Test duplication
 - Triplication with voting
 - Protection of peripheral registers



Thank you



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