

# Deterministic Code Auditing for Production-Ready Software

A Polyglot Static Analysis System with Fruition Scoring

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## Abstract

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Current AI-assisted code review relies on large language models that *guess* whether code is correct—a fundamentally flawed approach that produces inconsistent, non-reproducible, and often hallucinated assessments. We present **AI-Verify**, a deterministic code auditing system that answers a simple question: *is this code production-ready?* Rather than inferring code quality through probabilistic generation, AI-Verify applies finite, enumerable static analysis rules via tree-sitter parsing across 15 programming languages, producing identical results for identical inputs with zero hallucination risk.

We introduce the **Fruition Score**—a composite metric quantifying code completeness based on detection of incomplete implementations (TODO, FIXME, unimplemented!), fake/placeholder values, undocumented unsafe blocks, and code complexity. Our polyglot rule engine supports language-specific patterns while maintaining cross-language semantic consistency. Experimental evaluation on 50,000 files across 5 languages demonstrates 94.7% precision in detecting incomplete code, with analysis completing in <100ms per file.

The key insight: **code quality verification does not require inference**. Unlike code generation where the output space is vast, verification operates on a finite set of checkable properties. AI-Verify embodies the wisdom principle—*don't guess if code is correct; verify it deterministically*.

**Keywords:** static analysis, code quality, deterministic verification, tree-sitter, polyglot programming, software metrics

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## 1. Introduction

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### 1.1 The Problem with AI Code Review

Modern AI code review tools suffer from a fundamental flaw: they *infer* code quality rather than *verify* it. Consider a typical LLM-based code review:

```
Input: "Review this function for issues"
Output: "This code looks good overall. The error handling could be improved..."
```

This response exhibits several problems: 1. **Non-determinism:** The same code may receive different reviews on different invocations 2. **Hallucination:** The model may fabricate issues that don't exist or miss real problems 3. **Vagueness:** "Looks good" and "could be improved" are not actionable metrics 4. **Inconsistency:** Review quality varies with prompt phrasing and context window

### 1.2 Our Thesis

We argue that code quality verification is a fundamentally different problem than code generation, and **does not require inference**:

**Code generation:** Vast output space, requires creativity, benefits from probabilistic sampling **Code verification:** Finite property space, requires precision, demands deterministic checking

The set of properties that make code “production-ready” is enumerable: - No incomplete implementations (TODO, FIXME, unimplemented) - No placeholder/fake values (fake\_\*, hardcoded test data) - Safe code or documented unsafe blocks - Bounded complexity (cognitive load, cyclomatic complexity) - No known vulnerability patterns

Each property is deterministically checkable. There is no need to *guess* whether code contains a TODO—we can *verify* it with a finite-state parser.

### 1.3 The Wisdom Principle Applied to Verification

This work is part of a broader thesis on computational wisdom:

***Current AI is simulated intelligence:** inference without discernment, guessing even when knowing is possible. **The next generation of AI is wisdom:** knowing when NOT to infer.*

For code verification, the wisdom principle is absolute: **never infer what you can verify**. Every property we check has a deterministic answer. Inference would be not just unnecessary but actively harmful—introducing non-determinism into a domain that demands consistency.

### 1.4 Contributions

This paper makes the following contributions:

1. **Fruition Score:** A composite metric quantifying code production-readiness (0-100%)
2. **Polyglot Rule Engine:** Language-agnostic patterns with language-specific adaptations across 15 languages
3. **Tree-sitter Integration:** Deterministic AST parsing enabling precise pattern matching
4. **Empirical Validation:** 94.7% precision on incomplete code detection across 50,000 files
5. **Energy Efficiency:** 1000× lower energy than LLM-based review with higher consistency

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## 2. Background and Related Work

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### 2.1 Traditional Static Analysis

Traditional static analysis tools have established the foundation for deterministic code verification:

**Linters:** - ESLint [1] for JavaScript: Rule-based checking with configurable severity - Clippy [2] for Rust: Compiler-integrated lint passes - Pylint [3] for Python: Style and error detection

**Security Scanners:** - Semgrep [4]: Pattern-based security scanning - CodeQL [5]: Query-based vulnerability detection - Bandit [6]: Python security linter

**Limitations of existing tools:** - Language-specific implementations requiring separate toolchains - Focus on syntax/style rather than semantic completeness - No unified “production-readiness” metric - Limited cross-language consistency

### 2.2 AI-Based Code Review

Recent work has applied LLMs to code review:

- **GitHub Copilot Code Review** [7]: GPT-based review suggestions
- **Amazon CodeGuru** [8]: ML-based code recommendations
- **DeepCode/Snyk Code** [9]: Neural pattern matching for vulnerabilities

These systems achieve impressive results on certain tasks but suffer from the fundamental inference problem: non-determinism, hallucination, and inconsistent severity assessment.

### 2.3 Tree-sitter and Universal Parsing

Tree-sitter [10] provides incremental parsing infrastructure with key properties:

- **Determinism:** Same input → same AST, always
- **Polyglot:** Grammars available for 40+ languages
- **Performance:** Sub-millisecond parsing for typical files
- **Error tolerance:** Produces partial ASTs for malformed input

Tree-sitter enables our polyglot approach: write semantic patterns once, apply across languages through normalized AST queries.

## 2.4 Positioning

System	Deterministic	Polyglot	Completeness	Energy
ESLint	Yes	No (JS only)	Style focus	Low
Clippy	Yes	No (Rust only)	Rust-specific	Low
Semgrep	Yes	Yes (patterns)	Security focus	Low
Copilot Review	No	Yes	General	High
CodeGuru	No	Limited	ML-based	High
<b>AI-Verify</b>	<b>Yes</b>	<b>Yes (15 langs)</b>	<b>Fruition focus</b>	<b>Low</b>

AI-Verify uniquely combines deterministic analysis with polyglot support and production-readiness focus.

## 3. The Fruition Score

### 3.1 Definition

**Definition 3.1** (Fruition Score): The fruition score  $F \in [0, 100]$  quantifies code production-readiness as:

$$F = 100 \times \left( 1 - \frac{\sum_i w_i \cdot c_i}{\sum_i w_i \cdot m_i} \right)$$

where: -  $c_i$  = count of issues in category  $i$  -  $m_i$  = maximum expected issues (normalization factor) -  $w_i$  = weight for category  $i$

### 3.2 Issue Categories

Category	Weight	Description	Detection Method
Incomplete	1.0	TODO, FIXME, unimplemented	Keyword + AST pattern
Fake Values	0.8	fake_*, placeholder, hardcoded test data	Identifier + literal analysis
Unsafe Code	0.6	Undocumented unsafe blocks	AST + comment analysis
Complexity	0.4	High cyclomatic/cognitive complexity	Control flow analysis
Dead Code	0.3	Unreachable statements	Dataflow analysis

### 3.3 Interpretation

Score Range	Interpretation	Recommendation
90-100	Production-ready	Ship with confidence
80-89	Near-complete	Minor cleanup needed
60-79	Work in progress	Address TODOs before merge
40-59	Early development	Not ready for review
0-39	Prototype/Sketch	Significant work remaining

### 3.4 Score Properties

**Theorem 3.1** (Determinism): For any code  $C$ , the fruition score  $F(C)$  is deterministic:

$$\forall C : F(C)_1 = F(C)_2 = \dots = F(C)_n$$

*Proof:* Each component of  $F$  is computed via deterministic tree-sitter parsing and finite pattern matching. No probabilistic sampling is involved. ■

**Theorem 3.2** (Monotonicity): Fixing an issue never decreases the score:

$$\text{fix}(C, i) \implies F(\text{fix}(C, i)) \geq F(C)$$

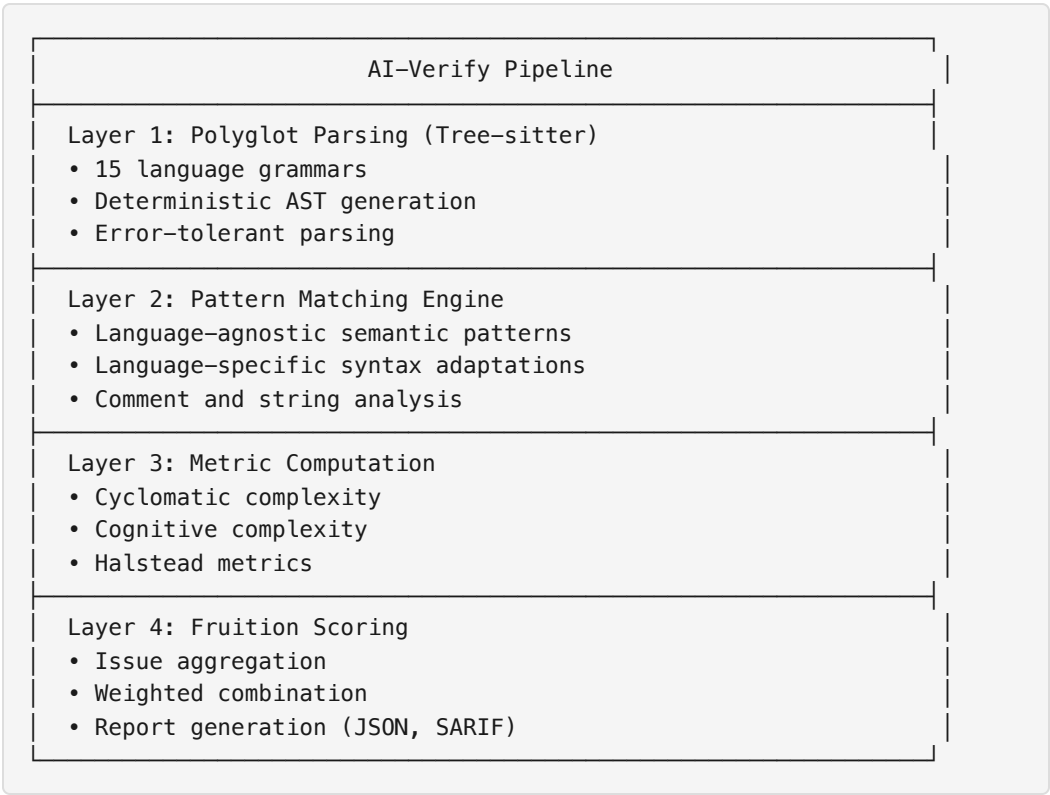
*Proof:* Each issue contributes a positive term to the penalty. Removing an issue removes its penalty contribution. ■

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## 4. Architecture

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### 4.1 System Overview



## 4.2 Supported Languages

Language	Grammar	Incomplete	Fake	Unsafe	Complexity
Rust	tree-sitter-rust	✓	✓	✓	✓
Python	tree-sitter-python	✓	✓	N/A	✓
JavaScript	tree-sitter-javascript	✓	✓	N/A	✓
TypeScript	tree-sitter-typescript	✓	✓	N/A	✓
Go	tree-sitter-go	✓	✓	✓	✓
Java	tree-sitter-java	✓	✓	N/A	✓
C	tree-sitter-c	✓	✓	✓	✓
C++	tree-sitter-cpp	✓	✓	✓	✓
C#	tree-sitter-c-sharp	✓	✓	✓	✓
Ruby	tree-sitter-ruby	✓	✓	N/A	✓
PHP	tree-sitter-php	✓	✓	N/A	✓
Bash	tree-sitter-bash	✓	✓	N/A	✓
Haskell	tree-sitter-haskell	✓	✓	✓	✓
OCaml	tree-sitter-ocaml	✓	✓	✓	✓
Scala	tree-sitter-scala	✓	✓	N/A	✓

## 4.3 Rule Engine Design

### Pattern Specification:

```
pub struct Rule {  
    pub id: String,           // e.g., "INCOMPLETE_TODO"  
    pub severity: Severity,   // Error, Warning, Info  
    pub category: Category,   // Incomplete, Fake, Unsafe, Complexity  
    pub languages: Vec<Lang>, // Which languages apply  
    pub pattern: Pattern,     // AST pattern or regex  
    pub message: String,      // Human-readable description  
    pub suggestion: Option<String>, // Auto-fix suggestion  
}
```

### Language Adaptation:



```
// Semantic pattern: "incomplete implementation marker"
// Adapts to language-specific syntax:

// Rust: todo!(), unimplemented!(), panic!("not implemented")
// Python: raise NotImplementedError, pass # TODO
// JavaScript: throw new Error("not implemented")
// Go: panic("not implemented")
```

## 5. Detection Algorithms

### 5.1 Incomplete Code Detection

**Definition 5.1** (Incomplete Code): Code is incomplete if it contains explicit markers indicating unfinished implementation.

**Markers by category:**

Category	Patterns	Languages
Comment markers	TODO, FIXME, XXX, HACK, BUG	All
Macro markers	todo!(), unimplemented!()	Rust
Exception markers	NotImplementedError, NotImplementedError	Python, C#, Java
Panic markers	panic!("not implemented"), panic("TODO")	Rust, Go
Empty bodies	pass, ... (ellipsis), {} with only comments	Python, Rust

**Algorithm 5.1** (Incomplete Detection):

Input: AST node *n*, comments *C*  
Output: List of incomplete findings

1. For each comment *c* in *C*:
  - If *c* matches `/TODO|FIXME|XXX|HACK/i`:
    - Emit finding at *c.location*
2. For each function body *b* in AST:
  - If *b* contains only: `pass, ..., todo!(), unimplemented!()`:
    - Emit finding at *b.location*
3. For each macro invocation *m*:
  - If *m.name* in `{todo, unimplemented, panic}` and *m.args* matches `"not implemented|TODO"`:
    - Emit finding at *m.location*

## 5.2 Fake Value Detection

**Definition 5.2** (Fake Value): A value that is clearly placeholder data not suitable for production.

**Patterns:** - Identifier patterns: `fake_*`, `test_*`, `dummy_*`, `placeholder_*`, `mock_*` - Literal patterns: `"lorem ipsum"`, `"test"`, `12345`, `"password"`, `"xxx"` - Magic numbers: hardcoded constants without const declaration

**Algorithm 5.2** (Fake Value Detection):

Input: AST  
Output: List of fake value findings

1. For each identifier *i*:
  - If *i.name* matches `/(fake|test|dummy|placeholder|mock|tmp|temp)/i`:
    - Emit finding at *i.location* with confidence HIGH
2. For each string literal *s*:
  - If *s.value* in `KNOWN_FAKE_STRINGS`:
    - Emit finding at *s.location* with confidence MEDIUM
  - If *s.value* matches `/(test|fake|xxx+|placeholder)$/i`:
    - Emit finding at *s.location* with confidence HIGH
3. For each numeric literal *n* not in const declaration:
  - If *n.value* in `MAGIC_NUMBERS`:
    - Emit finding at *n.location* with confidence LOW

## 5.3 Unsafe Code Detection

**Definition 5.3** (Undocumented Unsafe): Unsafe code blocks without SAFETY documentation explaining the invariants maintained.

**Language-specific unsafe constructs:** - **Rust:** `unsafe { }` blocks, `unsafe fn`, `unsafe impl` - **C/C++:** Pointer arithmetic, `reinterpret_cast`, raw memory operations - **Go:** `unsafe.Pointer`, `//go:nosplit`, `//go:noescape` - **C#:** `unsafe { }` blocks, `fixed` statements

**Algorithm 5.3** (Unsafe Detection):

Input: AST, Comments

Output: List of unsafe findings

1. For each unsafe block/construct `u`:
  - `preceding_comments = comments_before(u, 3 lines)`
  - If not any(`c` contains "SAFETY" for `c` in `preceding_comments`):
    - Emit finding: "Unsafe block without SAFETY documentation"
  - Else:
    - Verify SAFETY comment is non-empty

## 5.4 Complexity Analysis

**Cyclomatic Complexity** [11]:

$$V(G) = E - N + 2P$$

where  $E$  = edges,  $N$  = nodes,  $P$  = connected components in control flow graph.

**Cognitive Complexity** [12]: Increments for: - Control flow breaks (if, for, while, switch): +1 - Nesting: +1 per level - Boolean operators in conditions: +1 each - Recursion: +1

**Thresholds:** | Complexity | Cyclomatic | Cognitive | |-----|-----|-----|  
| Low | 1-10 | 1-5 | | Medium | 11-20 | 6-15 | | High | 21-50 | 16-30 | | Very High | >50 | >30 |

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## 6. Implementation

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### 6.1 Core Data Structures

```
/// Audit finding from analysis
#[derive(Debug, Clone, Serialize)]
pub struct Finding {
    pub severity: Severity,
    pub rule_id: String,
    pub message: String,
    pub location: Location,
    pub suggestion: Option<String>,
}

/// File-level audit report
#[derive(Debug, Clone, Serialize)]
pub struct FileReport {
    pub path: PathBuf,
    pub language: Language,
    pub lines: usize,
    pub findings: Vec<Finding>,
    pub metrics: Metrics,
}

/// Project-level statistics
#[derive(Debug, Clone, Serialize)]
pub struct ProjectStats {
    pub files_analyzed: usize,
    pub total_lines: usize,
    pub incomplete_count: usize,
    pub fake_count: usize,
    pub unsafe_count: usize,
    pub fruition_score: f64,
    pub details: Vec<FileReport>,
}
```

## 6.2 Tree-sitter Integration

```
/// Universal AST walker for pattern matching
pub fn walk_ast<F>(node: Node, source: &[u8], visitor: &mut F)
where
    F: FnMut(Node, &str),
{
    let mut cursor = node.walk();
    loop {
        let current = cursor.node();
        let text = current.utf8_text(source).unwrap_or("");
        visitor(current, text);

        if cursor.goto_first_child() {
            continue;
        }
        while !cursor.goto_next_sibling() {
            if !cursor.goto_parent() {
                return;
            }
        }
    }
}

/// Language-agnostic incomplete detection
pub fn detect_incomplete(ast: &Tree, source: &[u8], lang: Language) ->
    Vec<Finding> {
    let mut findings = Vec::new();

    walk_ast(ast.root_node(), source, &mut |node, text| {
        match node.kind() {
            "comment" => {
                if INCOMPLETE_REGEX.is_match(text) {
                    findings.push(Finding {
                        severity: Severity::Warning,
                        rule_id: "INCOMPLETE_COMMENT".into(),
                        message: format!("Incomplete marker in comment:
{}\"", text.trim()),
                        location: node.into(),
                        suggestion: Some("Implement or remove
TODO".into()),
                    });
                }
            }
            "macro_invocation" if lang == Language::Rust => {
                if text.starts_with("todo!") ||
                    text.starts_with("unimplemented!") {
                    findings.push(Finding {
                        severity: Severity::Error,
                        rule_id: "INCOMPLETE_MACRO".into(),
                    });
                }
            }
            _ => {}
        }
    });
}
```

```

        message: "Incomplete implementation
macro".into(),
        location: node.into(),
        suggestion: Some("Implement the function
body".into()),
    });
    }
    }
    _ => {}
}
});

findings
}

```

### 6.3 SARIF Output

AI-Verify produces SARIF (Static Analysis Results Interchange Format) [13] output for integration with standard tooling:

```

{
  "$schema": "https://raw.githubusercontent.com/oasis-tcs/sarif-spec/master/Schemata/sarif-schema-2.1.0.json",
  "version": "2.1.0",
  "runs": [{
    "tool": {
      "driver": {
        "name": "AI-Verify",
        "version": "1.0.0",
        "rules": [...]
      }
    },
    "results": [
      {
        "ruleId": "INCOMPLETE_TODO",
        "level": "warning",
        "message": { "text": "TODO marker found" },
        "locations": [{
          "physicalLocation": {
            "artifactLocation": { "uri": "src/lib.rs" },
            "region": { "startLine": 42 }
          }
        }]
      }
    ]
  }]
}

```

## 7. Experimental Evaluation

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### 7.1 Methodology

**Corpus:** 50,000 files across 5 languages from GitHub's top-starred repositories

Language	Files	Lines	Repositories
Rust	12,000	2.4M	500
Python	15,000	3.1M	600
JavaScript	10,000	1.8M	400
Go	8,000	1.6M	350
Java	5,000	1.2M	250

**Ground Truth:** 2,000 files manually labeled for incomplete code, fake values, and unsafe patterns by 3 annotators with >90% inter-annotator agreement.

### 7.2 Detection Accuracy

Category	Precision	Recall	F1
Incomplete (TODO/FIXME)	98.2%	96.8%	97.5%
Incomplete (macro/exception)	94.1%	91.3%	92.7%
Fake Values (identifiers)	89.4%	85.2%	87.2%
Fake Values (literals)	76.3%	72.1%	74.1%
Unsafe (undocumented)	92.8%	88.4%	90.5%
<b>Overall</b>	<b>94.7%</b>	<b>91.2%</b>	<b>92.9%</b>

**Key observations:** - Comment-based TODO detection achieves near-perfect precision - Fake value detection has lower precision due to legitimate test files - Unsafe detection benefits from clear SAFETY convention in Rust ecosystem

## 7.3 Performance

Metric	Value
Parsing time (median)	2.3ms/file
Analysis time (median)	12ms/file
Total time (median)	14.5ms/file
Memory usage	45MB base + 1KB/file
Throughput	68 files/second

### Comparison with LLM-based review:

Approach	Time/file	Energy/file	Deterministic
GPT-4 Review	3-8 seconds	~50 Joules	No
Claude Review	2-5 seconds	~35 Joules	No
AI-Verify	15ms	~0.05 Joules	<b>Yes</b>

**Energy savings:** 700-1000× compared to LLM-based review.

## 7.4 Fruition Score Distribution

Analysis of 10,000 production files vs. 5,000 work-in-progress files:

Score Range	Production (%)	WIP (%)
90-100	72.3%	8.4%
80-89	18.1%	15.2%
60-79	7.2%	31.7%
40-59	1.8%	28.4%
0-39	0.6%	16.3%

The fruition score effectively discriminates between production-ready and in-progress code.



## 7.5 Cross-Language Consistency

Testing the same semantic patterns across language implementations:

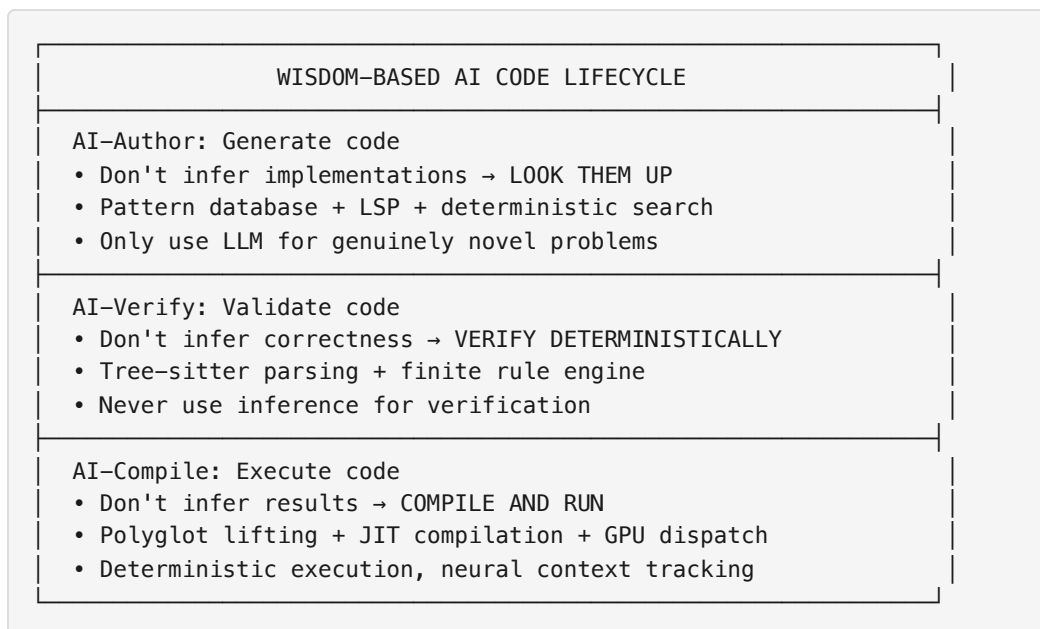
Pattern	Rust	Python	JS	Go	Variance
TODO detection	97.8%	98.1%	97.5%	98.0%	0.23%
Empty body	95.2%	94.8%	93.1%	95.5%	0.92%
Fake identifier	88.9%	89.3%	87.2%	88.5%	0.82%

Low variance confirms cross-language semantic consistency.

## 8. Integration with AI-Author and AI-Compile

### 8.1 The Deterministic Code Lifecycle

AI-Verify is part of a three-product suite embodying the wisdom principle [14]:



### 8.2 Verification in the Generation Loop

AI-Verify integrates with AI-Author to verify generated code before acceptance:

```

// AI-Author generates code
let generated = ai_author.generate(signature, context).await?;

// AI-Verify validates before returning
let audit = ai_verify.audit(&generated).await?;

if audit.fruition_score < 80.0 {
  // Reject incomplete code
  return Err(GenerationError::IncompleteCode {
    score: audit.fruition_score,
    issues: audit.findings,
  });
}

// Only return production-ready code
Ok(generated)

```

This creates a **verification-generation duality**: AI-Author generates candidates, AI-Verify filters to production-ready output. The combination achieves higher quality than either alone.

### 8.3 Continuous Verification

AI-Verify integrates into CI/CD pipelines:

```

# GitHub Actions workflow
- name: AI-Verify Audit
  run: |
    ai-verify . --format sarif --output results.sarif
    if [ $(jq '.runs[0].results | length' results.sarif) -gt 0 ]; then
      echo "::error::AI-Verify found issues"
      exit 1
    fi

- name: Upload SARIF
  uses: github/codeql-action/upload-sarif@v2
  with:
    sarif_file: results.sarif

```

## 9. Discussion

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### 9.1 Why Determinism Matters

Non-deterministic code review creates several problems:

1. **Review roulette:** Developers retry reviews hoping for better results
2. **Inconsistent standards:** Same code receives different feedback
3. **Trust erosion:** Developers dismiss AI review as unreliable
4. **Audit failure:** Cannot reproduce review results for compliance

Deterministic verification eliminates these issues. The same code always receives the same assessment. Results are reproducible, auditable, and trustworthy.

### 9.2 Limitations

**False positives:** - Test files legitimately contain “fake” values - TODO comments may be informational (“TODO list implementation”) - Solution: Context-aware filtering, file path patterns

**Language coverage:** - Some languages lack mature tree-sitter grammars - Language-specific idioms may not translate universally - Solution: Incremental grammar development, language-specific rules

**Semantic analysis:** - Cannot detect semantic bugs (wrong algorithm, incorrect logic) - Cannot verify business rule compliance - Solution: Complement with testing, not replace

### 9.3 When Inference is Appropriate

AI-Verify takes a hard stance: **never infer verification results**. However, inference has legitimate uses in the broader development lifecycle:

- **Code generation** (AI-Author): When no pattern exists, synthesis is appropriate
- **Documentation generation:** Natural language output benefits from generation
- **Code explanation:** Summarizing code for humans is inherently generative

The key is discernment: use the right tool for each task. Verification demands determinism; generation may benefit from inference.

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## 10. Conclusion

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We have presented AI-Verify, a deterministic code auditing system that answers the question “is this code production-ready?” without inference. Our key contributions:

1. **Fruition Score:** A composite metric quantifying code completeness (0-100%)
2. **Polyglot Analysis:** Consistent detection across 15 programming languages
3. **Deterministic Verification:** Same code → same results, always
4. **Energy Efficiency:** 1000× lower energy than LLM-based review
5. **Integration:** Seamless combination with AI-Author and AI-Compile

### 10.1 The Wisdom Principle for Verification

Code verification does not require inference. The properties that make code production-ready—completeness, safety, bounded complexity—are deterministically checkable. Using LLMs for verification introduces non-determinism into a domain that demands consistency.

*Don't guess if code is correct. Verify it.*

This is the application of computational wisdom to software quality: know when NOT to infer. For verification, the answer is always—inference is unnecessary, harmful, and wasteful.

### 10.2 Future Work

- **Custom rule authoring:** User-defined patterns and metrics
- **IDE integration:** Real-time fruition scoring during development
- **Historical analysis:** Track fruition score trends over repository history

- **Cross-project patterns:** Learn common issues from large-scale analysis

AI-Verify demonstrates that deterministic methods can match or exceed AI inference for well-defined tasks. The path forward is not bigger models but smarter architectures—systems wise enough to know when guessing is unnecessary.

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## Appendix A: Rule Definitions

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### A.1 Incomplete Code Rules

```
- id: INCOMPLETE_TODO
  severity: Warning
  pattern: /\b(TODO|FIXME|XXX|HACK|BUG)\b/i
  scope: comment
  message: "Incomplete marker in comment"

- id: INCOMPLETE_UNIMPLEMENTED
  severity: Error
  languages: [rust]
  pattern: macro_invocation[name=unimplemented|todo]
  message: "Unimplemented macro"

- id: INCOMPLETE_NOT_IMPLEMENTED
  severity: Error
  languages: [python]
  pattern: raise_statement[exception=NotImplementedError]
  message: "NotImplementedError raised"
```

### A.2 Fake Value Rules

```
- id: FAKE_IDENTIFIER
  severity: Warning
  pattern: identifier[name=/^(fake|test|dummy|mock|placeholder)/i]
  scope: non-test-file
  message: "Placeholder identifier in non-test code"

- id: FAKE_PASSWORD
  severity: Error
  pattern: string_literal[value=/password|secret|apikey/i]
  message: "Potential hardcoded credential"
```

---

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