

## Andes SoC Development Solution Training Course



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## **Andes University Program**





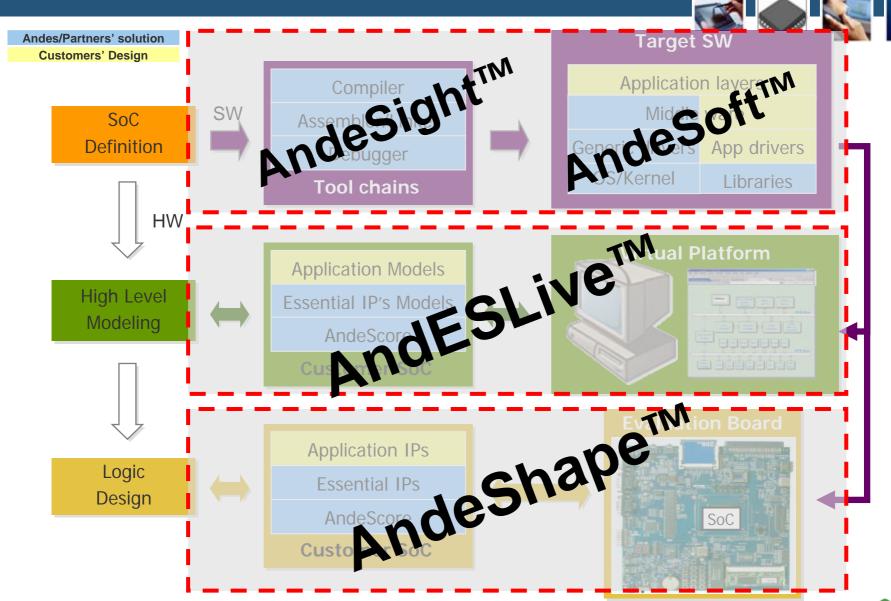




- ❖晶心科技股份有限公司為支持NSoC鼓勵大學及研究所研發嵌入式系統晶片相關之軟體及硬體,特成立Andes University Program專案計劃
- ◆邀請嵌入式軟體硬體相關先進之研發單位及研發團 隊加入,期能促成產學研共同開發,協助人才技 術之先期培育,進而鼓勵週邊配合應用,並使晶心 的產品更符合嵌入式系統晶片之需求
- ❖本計劃由NSoC <u>晶片系統國家型科技計畫辦公室</u>及 <u>晶心科技</u>主辦,<u>聯發科技</u>協辦

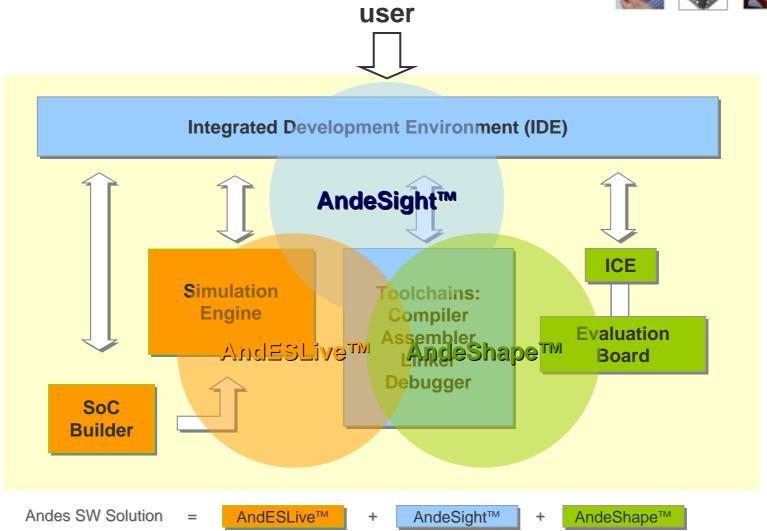


### SoC Development Flow



### **Andes Total SW Solution**

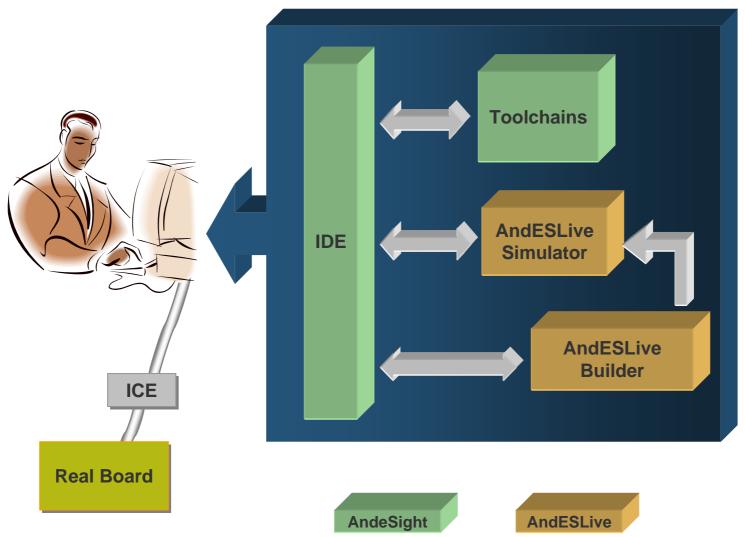






## Unified and Integrated Environment



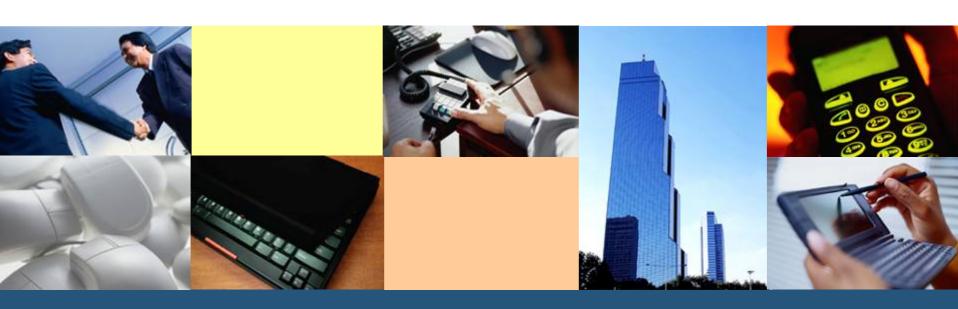


Confidential





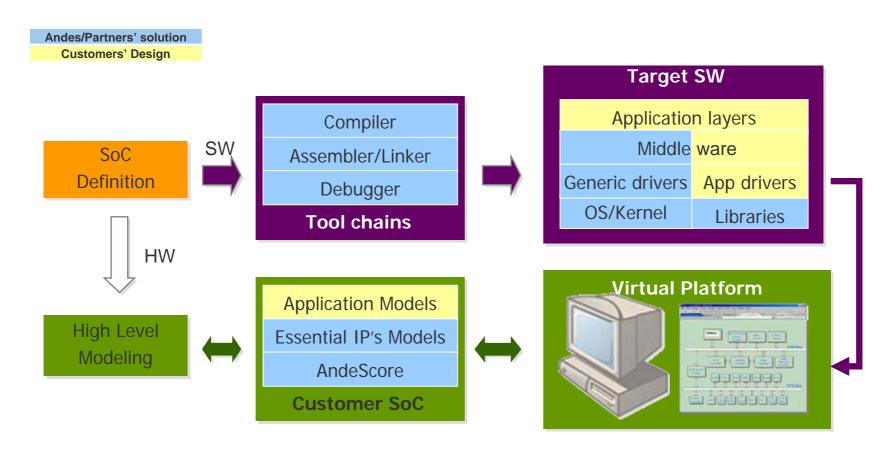
## **AndESLive & AndeSight**



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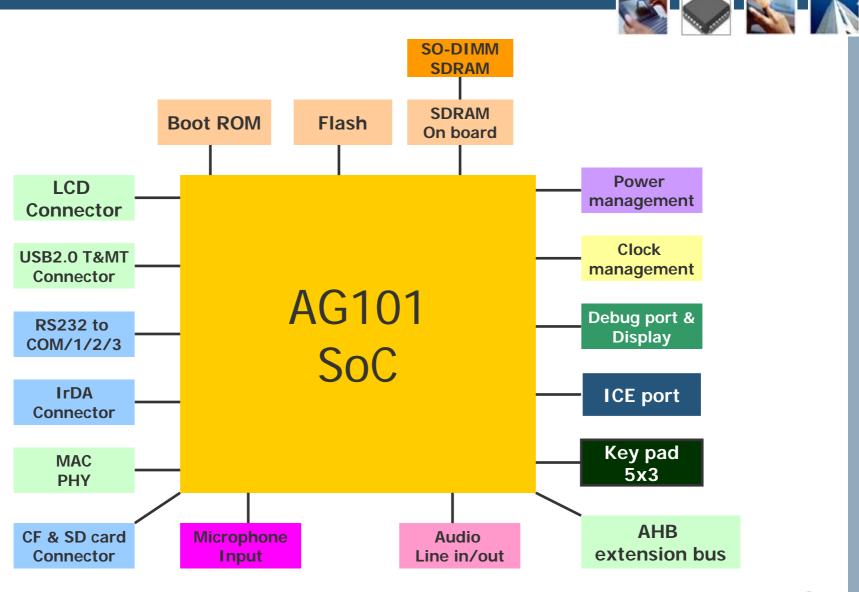
### Modeling and Software Development







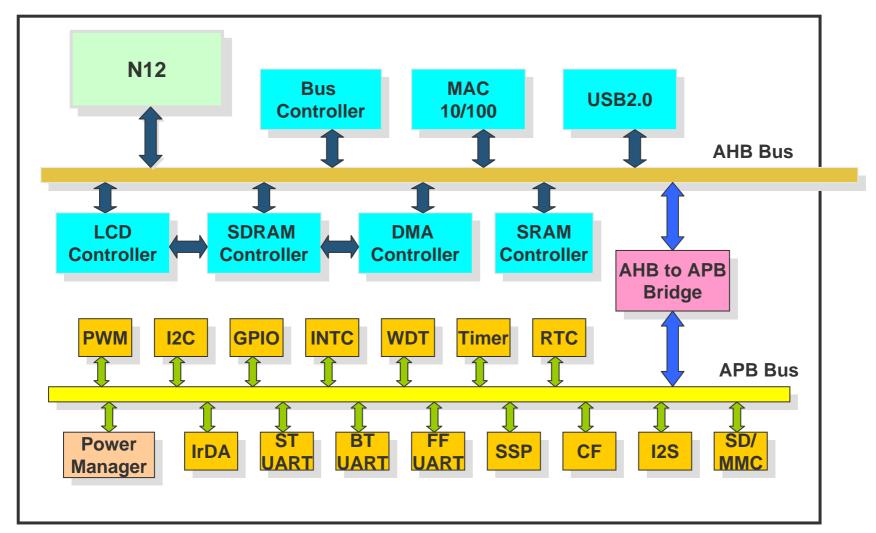
### **AndESLive Platform**



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### AndeShape™ Platform SoC: AG101







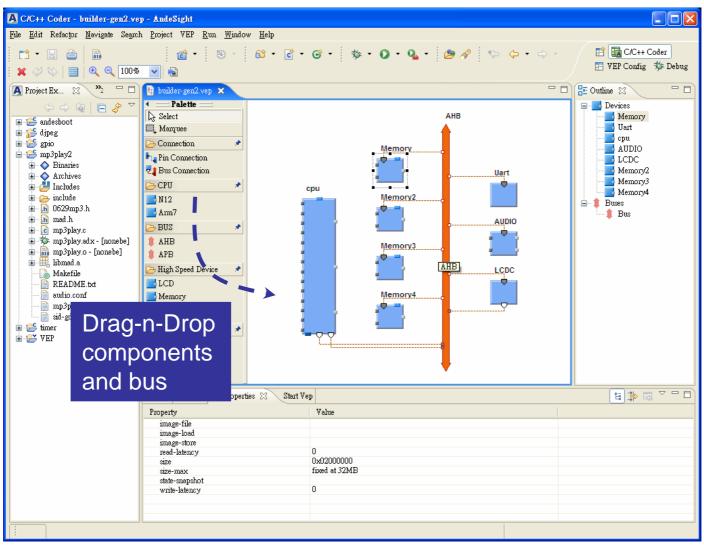
### **AndESLive Builder**











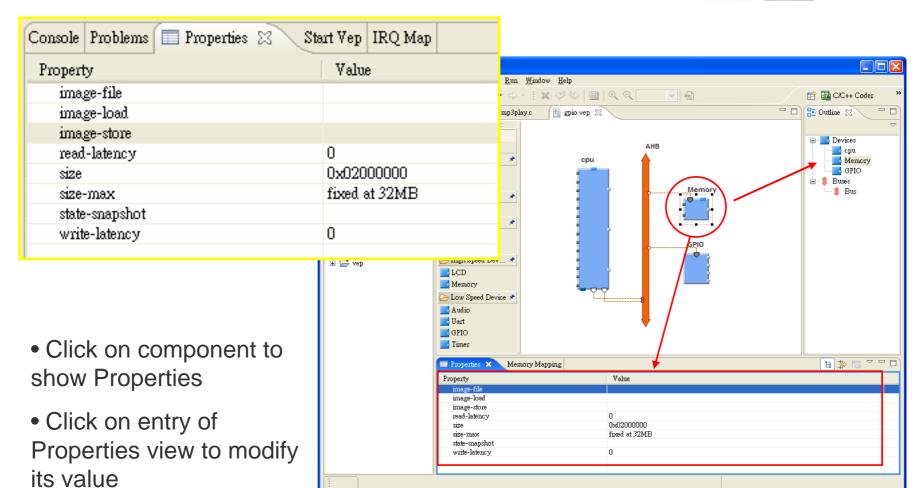
## Components Properties













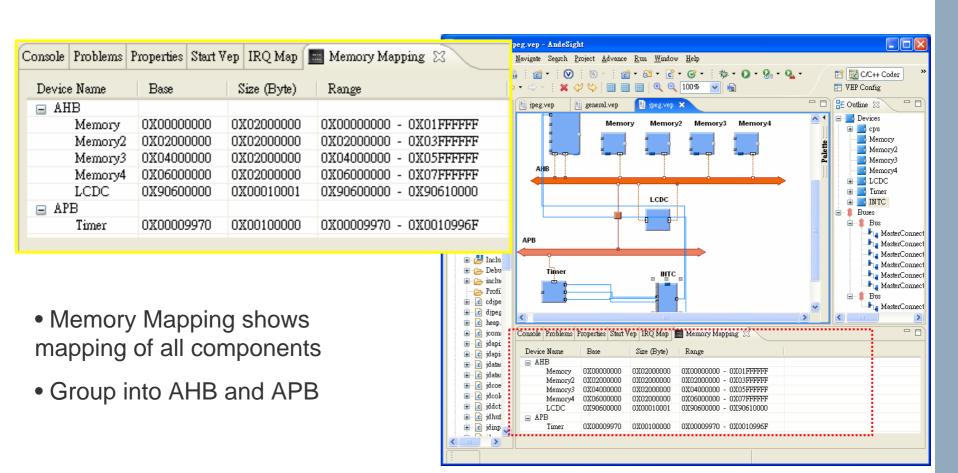
### **Memory Mapping**













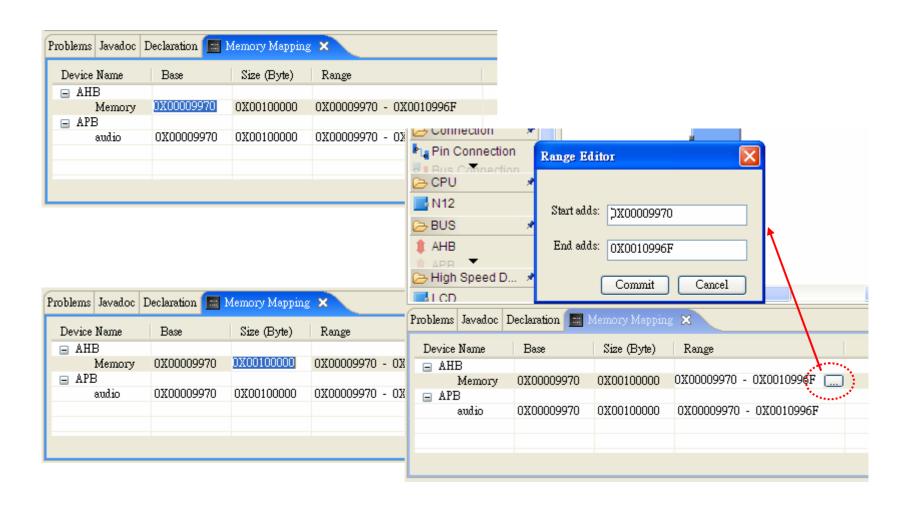
### Memory Map Editing





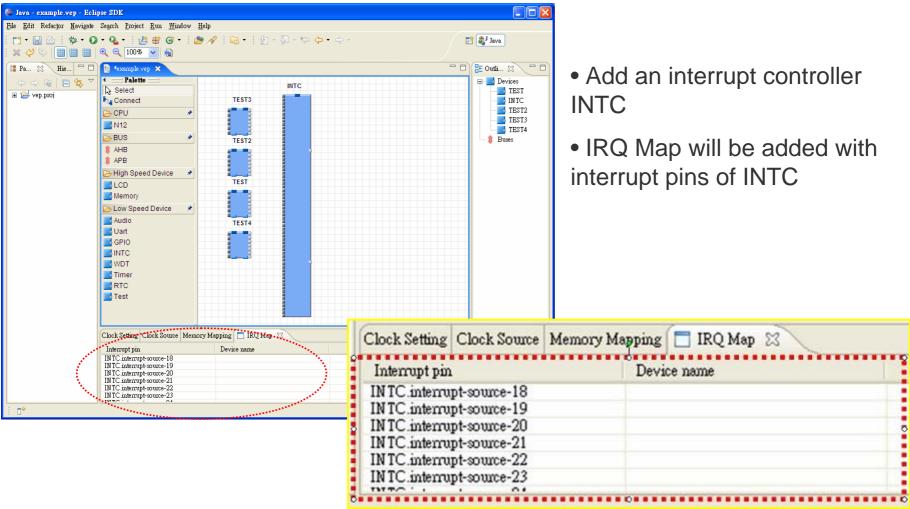






### Interrupt

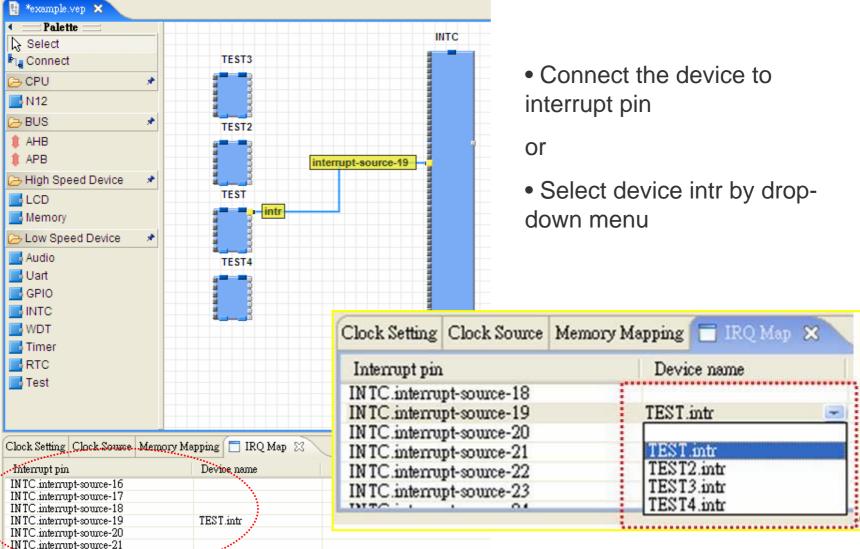






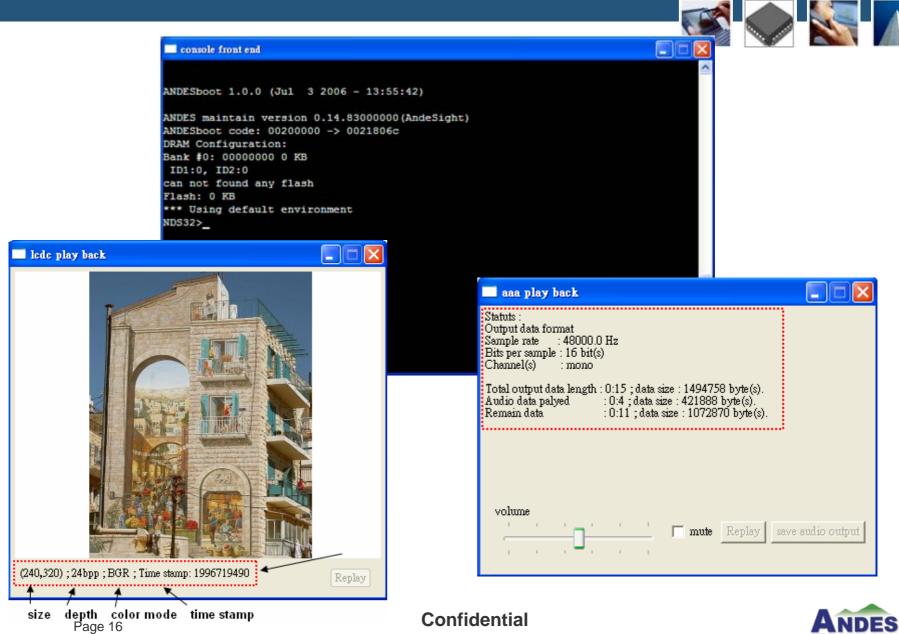
### Interrupt Pin





ANDES

### AndESLive I/O Devices



### **OS & Libraries Supports**









#### **\***OS

- Linux 2.4 (available now), 2.6
- Nucleus (2007)
- uCLinux (2007)
- ulTron (2007)
- Windows Manager (2007)
- Libraries
  - Standard C/C++ libraries
  - Drivers of AG101 components



### **Andes Total SW Solution**







#### **Integrated Development Environment (IDE)**

- Specify options to Toolchains by Project Properties form
- Can use cygwin shell for batch mode



Toolchains: Compiler Assembler Linker Debugger



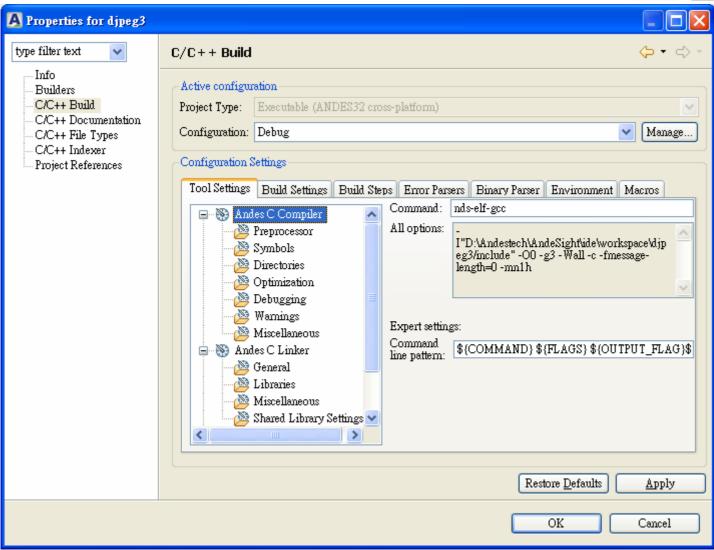
### **Build Options**













### Compiler









### Compiler Optimization

32-bit to 16-bit Instructions Conversion

To reduce code size

Post-increment Instructions

To reduce a latency of 1 cycle and code size of 1 instruction



### Compiler









D-cache manipulation instructions

```
label_1:
    ...
    lw     r1, [r2 + (r3 << 2)]
    addi    r3, r3, 1
    ...
    i     label 1</pre>
```

To avoid latency of D-cache miss by prefetch

```
label_1:
    ...
    lw     r1, [r2 + (r3 << 2)]
    addi    r3, r3, 1
    DPREFI.w SRD, [r2 + (r3 << 2)] ! data prefetch
    ...
    j    label_1
```



## **AndeSight Overview**



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## AndeSight UI

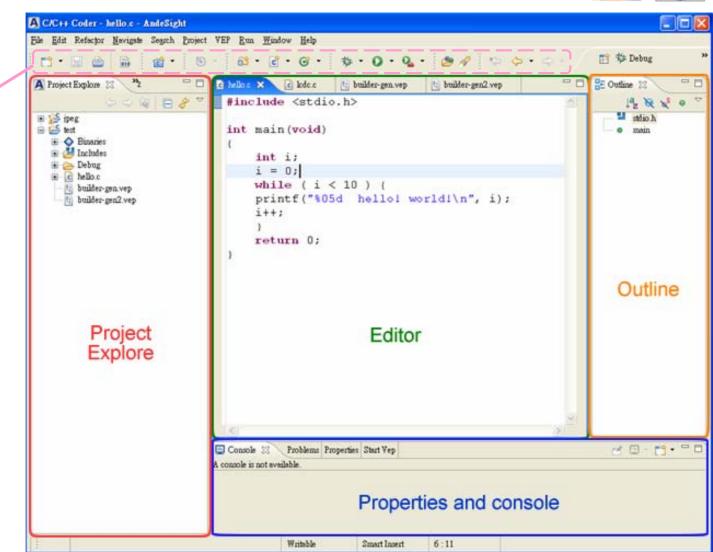
**Toolbar** 











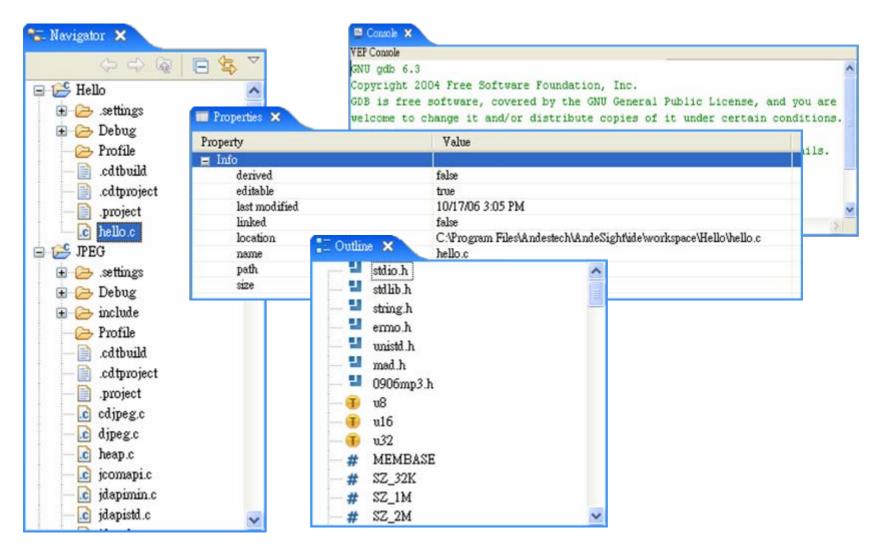
### Views





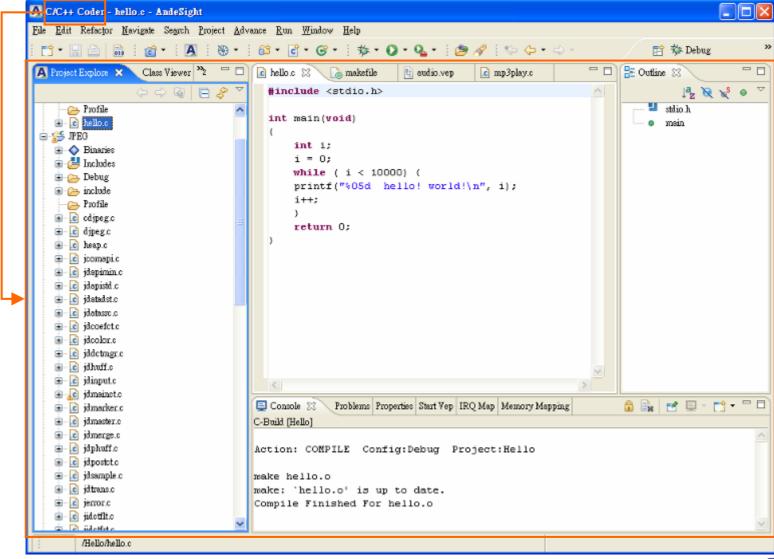






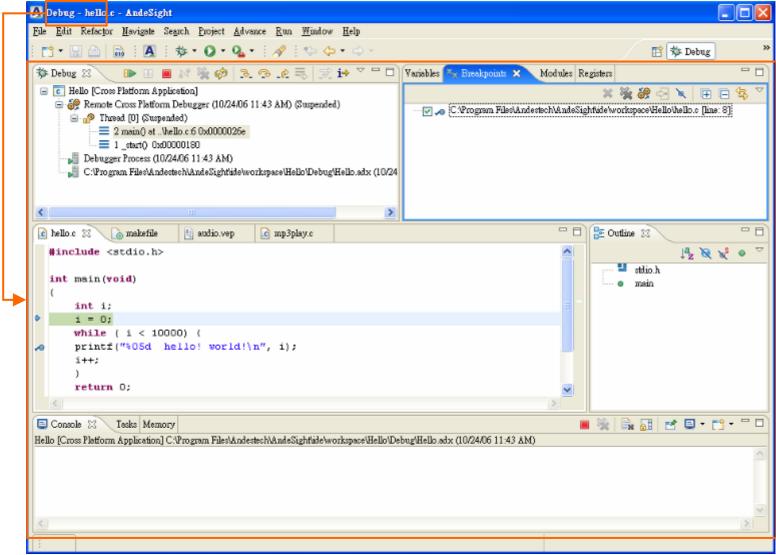
## Perspectives





## Perspectives - Debug



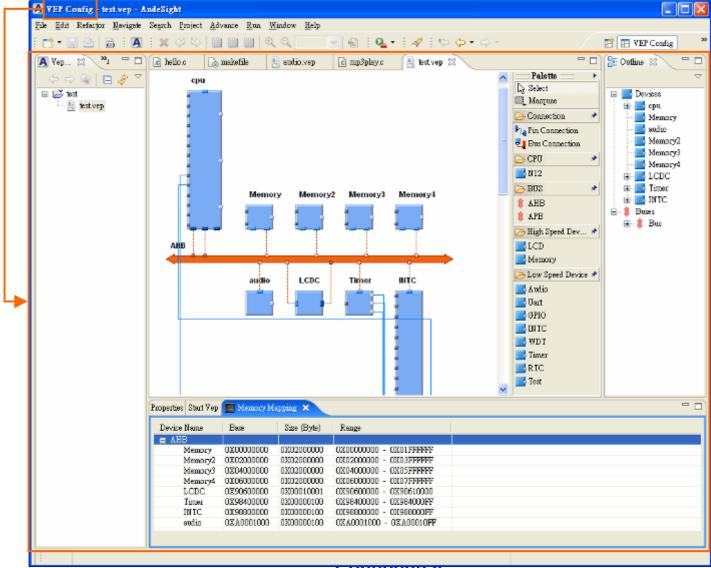


## Perspectives – VEP Config









### Content assistant









```
int main(int argc, char **argv)
   printf("hello! world!\n");
      //printf("argc=%d\n", argc);
      if (argv[0])
         printf("argv[0]=%p\n", argv[0]);
      else
         printf("argv[0]=NULL\n");
*/
      func1();
      fun
   returi • funcl(void) void

    func2(void) void

    func3(void) void

    funlockfile(_sFILE64 *) void

    funopen(const void * _cookie,int (void *, char
```

### **Show Function Definition**



```
#include <stdio.h>
void func3(void)
  printf("this is %s\n", __FUNCTION__);
  //func4();
void func2(void)
  printf("this is %s\n", __FUNCTION__);
  func3();
   void func3(void)
    printf("this is %s\n", __FUNCTION__);
     //func4();
  Dinial and is 705 in , __roncison
```

## Text Auto Completion









```
int main(int argc, char **argv)
{
    printf("hello! world!\n");

    //printf("argc=%d\n", argc);

    if (argv[0])
        printf("argv[0]=%p\n", argv[0]);
    else
        printf("argv[0]=NULL\n");

*/
    func1();
    func4_]
    return 0;
}
```



```
int main(int argc, char **argv)
{
    printf("hello! world!\n");

    //printf("argc=%d\n", argc);

    if (argv[0])
        printf("argv[0]=%p\n", argv[0]);
    else
        printf("argv[0]=NULL\n");

*/
    func1(int val)
    func4_ABC_DEF()
    return 0;
}
```

## Template Support









```
#include <stdio.h>
extern int add();
int main(int argc , char **argv)
  int ret = 0;
  printf("Hello C !\n");
  ret = add(2, 3);
  printf("ret:%d\n",ret);
  return 0;
  for
                                                     for (var = 0; var < max; ++var) {
       for - for loop
       for - for loop with temporary variable
```

### **Formatter**







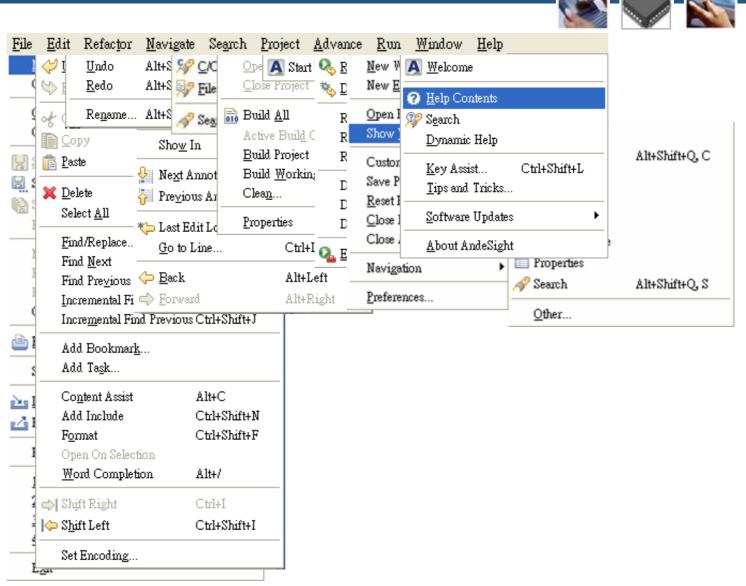


```
int main(void)
{
    int i;
    i = 0;
    while ( i < 100 ) {
        printf("%05d hello! world!\n", i);
        i++;
    }
    return 0;
}</pre>
```



```
int main(void)
{
    int i;
    i = 0;
    while ( i < 100 )
    {
        printf("%05d hello! world!\n", i);
        i++;
    }
    return 0;
}</pre>
```

### Commands and Functions



## Help System

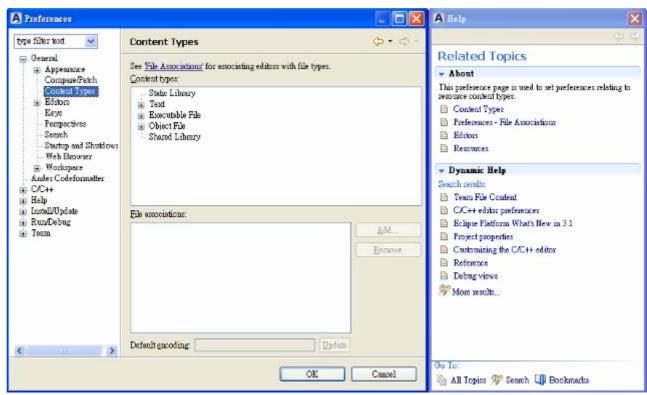








- Context sensitive help
  - Hot key: F1
- Help Content
- ❖ Search ...





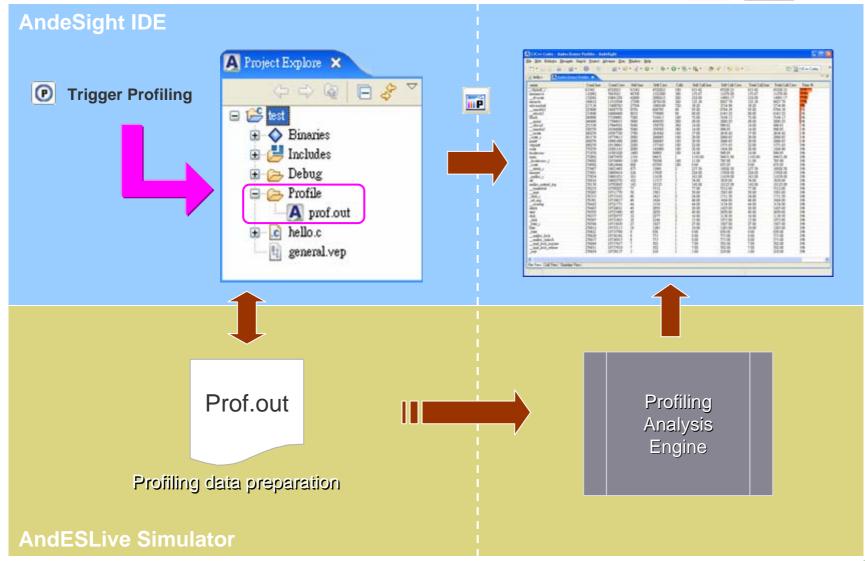
## **Profiling**











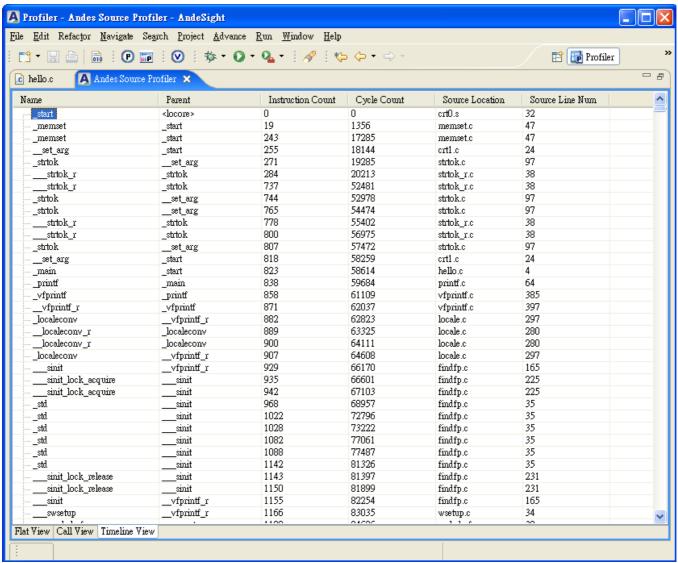
## Profiling – Timeline View













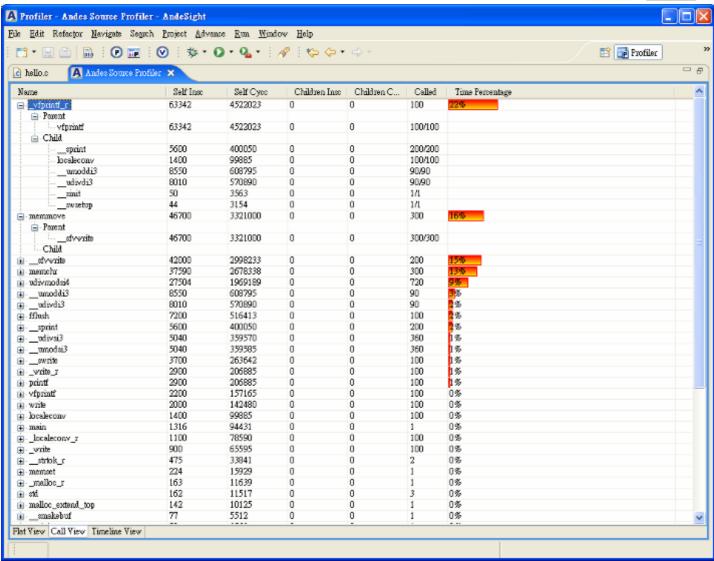
## Profiling – Call View











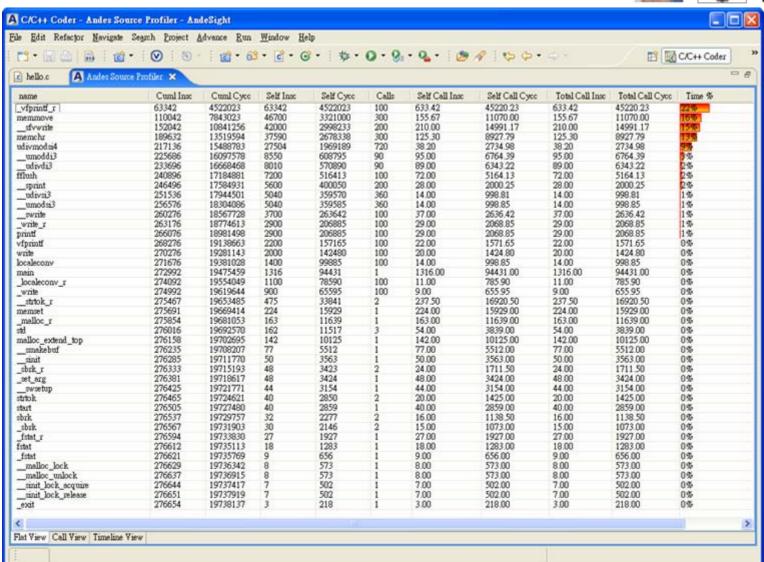
## Profiling – Flat View











## Support and Contact









#### **❖** Email

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- IPSS
  - hfchou@andestech.com
  - IPS@andestech.com











# Thank You

