

外形，面，格子または点
形状・要素を何で色付けするか
カラーマップの範囲・外観

画像の不透明度を変える
例えば半透明にするなど

データの補間手法

形状変更ツール

Properties

Apply Reset Delete ?

Search ... (use Esc to clear text)

Display (UnstructuredGrid)

☐ Cube Axes Visibility

Representation Surface

Coloring

☐ p

Show Edit Rescale

Scalar Coloring

☒ Map Scalars

☒ Interpolate Scalars Before Mapping

Styling

Opacity 1

Point Size 2

Line Width 1

Lighting

Interpolation Gouraud

Specular 0

☐ Specular Color

Specular Power 100

Ambient 0

Diffuse 1

Edge Styling

Edge Color

Backface Styling

Backface Representation Follow Frontface

☐ Backface Ambient Color

☒ Backface Diffuse Color

Backface Opacity 1

Transforming

Translation	0	0	0
Scale	1	1	1
Orientation	0	0	0
Origin	0	0	0

Miscellaneous

☒ Pickable

Texture None

☐ Triangulate

Nonlinear Subdivision Level 1

Block Colors 12