

Lab 9: counter.hdl

Debugging an HDL App Worker on a hardware platform

Objectives

- Learn to debug OpenCPI applications
- Observe property values (ocpiview and ocpihdl)
- Use ocpi_debug to enable/disable debugging
- Step through an application
- Use ocpihdl to manage the **states/properties** of workers





HDL Application Worker Debugging

- 1. Build the HDL App Worker for a simulator
- 2. Build the HDL Assembly for a simulator
- 3. Test the HDL App Worker and view the results
- 4. Add debug functionality to the worker
- 5. Rebuild the HDL App worker for target device(s)
- 6. Rebuild the HDL Assembly for target platform(s)
- 7. Debug the HDL App worker using ocpihdl





What's Provided? Everything!

counter.hdl/

- This includes the counter HDL worker
 - Plain version
 - Debug version

counter.test/

- This includes the Unit Test Description XML for the "counter" component
- counter-spec.xml





Prerequisites

- Copy "counter.hdl/" directory to the components library
 - From: ~/training/provided/lab9/counter.hdl/
 - To: ~/training/training_project/components
- Copy "counter.test/" directory to the components library
 - From: ~/training/provided/lab9/counter.test/
 - To: ~/training/training_project/components
- Copy "counter-spec.xml" to components/specs
 - From: ~/training/provided/lab9/counter-spec.xml
 - To: ~/training/training_project/components/specs





Counter – HDL App Worker

- To simplify this lab we will use a single "counter" HDL application worker
- The purpose of this worker is to increment a counter vector until reaching a max value
- We will discover that something is wrong with the worker!





Steps 1 - Build the HDL Worker (Xilinx XSIM)

- 1) IDE: "Refresh" the Project Explorer panel
- 2) IDE: "Refresh" the OpenCPI Projects panel
- 3) In the IDE, add the App Worker to the Project Operations panel
- 4) Check the "HDL Targets" box and highlight "xsim" under "xilinx"
- 5) Check "Assets" Radio button
- 6) Click "Build"
- 7) Review the Console window messages to ensure this step is error free

Steps 2 - Build the Unit Test (Xilinx XSIM)

- 1) In the IDE, remove the App Worker from the Project Operations panel
- 2) Add the Unit Test to the Project Operations panel
- 3) Highlight "xsim" the HDL Platforms panel "HDL Targets" box unchecked
- 4) Check "Tests" Radio button
- 5) Click "gen + build"
- 6) Review the Console window messages and address any errors





Step 3(a) – Run Unit Test on (Xilinx XSIM)

Run Unit Test Suite for target simulation platform

- 1) In the IDE, add the Unit Test to the Project Operations panel
- 2) Highlight "xsim" the "HDL Platforms" panel (HDL Targets box unchecked)
- 3) Click "prep + run" to Run Tests
- 4) Review the Console window messages and address any errors

Validate the Output:

- Open the log file (run/xsim/case00.00.counter-1.hdl.log) and confirm the property value:
 - counter.counter = "10"
- The "max" property is currently set to "10" by counter-test.xml
- The "counter" property reached its maximum value of "10" as expected





Step 3(a) – Run Unit Test: Change count

- Open **₩OCPI**
- Edit counter.test/counter-test.xml to test the value "9" for the "max" property
- Regenerate the application XML:
 - 1) In the IDE, add the Unit Test to the Project Operations panel
 - 2) Highlight "xsim" the HDL Platforms panel (HDL Targets box unchecked)
 - 3) Check "Tests" Radio Button
 - 4) Click "gen + build"
 - 5) Review the Console window messages and address any errors
 - 6) Review gen/applications/*.xml(s) to ensure the max value has been updated

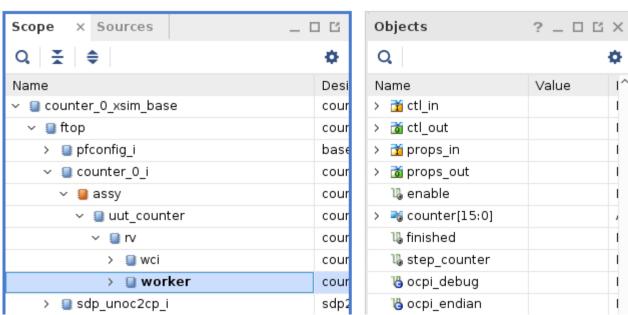
Step 3(a) – Run Unit Test: Change count

- Open **;@CPI**

- IDE: Rerun the Unit Test with the new maximum value
 - 1) Check "keep simulations" so that we can see the waveform output later
 - 2) Click "prep + run" to run the tests
- OR in a Terminal window, browse to counter.test/
 - \$ ocpidev run test counter.test -d /home/training/training_project -l components --mode prep_run --only-platform xsim --only-platform centos7 --keep-simulations
 - "--keep-simulations" so that we can view the simulation output
- Open the log file (run/xsim/case00.00.counter-1.hdl.log) and review the property value
 - Output:
 - counter.counter = "10"
 - The counter PASSED the maximum value of "9"!? HOW IS THIS POSSIBLE?

Step 3(b) - Viewing Simulation Signals

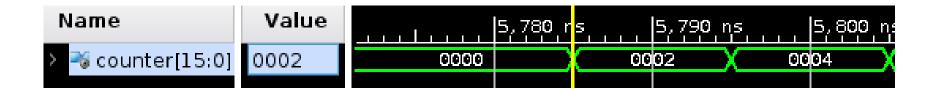
- To view the simulation results, in a terminal window
 - \$ ocpiview run/xsim/case00.00.counter.hdl.simulation &
- Navigate to the counter object (add the "worker" signals to wave window)





Step 3(b) – Observe the Counter Signal

Note the change in the counter value



Counting by two, not one.





Step 4 - Adding Debugging Functionality

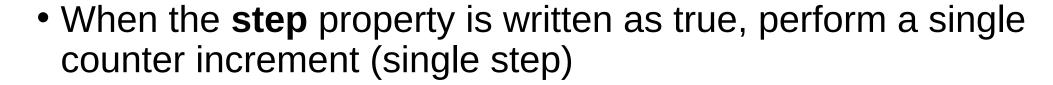
- In counter.hdl:
 - \$ cp counter-debug.vhd counter.vhd
 - \$ cp counter-debug.xml counter.xml
- Observe what is done to add debugging/stepping functionality
 - counter.xml
 - New "step" property
 - "max" property is extended from OCS so that we can read it using ocpihal
 - counter.vhd
 - When the "ocpi_debug" parameter is true, "enable" depends on "step"





Step 4 - Adding Debugging Functionality (cont.)





```
-- If we ARE debugging, do nothing until the step property is written as true.
-- Then, step (increment counter) and wait for another step_written pulse
debug_gen: if its(ocpi_debug) generate
  step_counter <= '1' when (its(props_in.step) and (props_in.step_written = '1')) else '0';
  enable <= '1' when (its(ctl_in.is_operating) and step_counter = '1') else '0';</pre>
```

Otherwise, proceed normally





Step 4 - Adding Debugging Functionality (cont.)



Open **⊹©CPI**

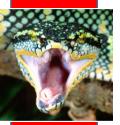
 Note that the counter.hdl supports two build configurations, as defined in the counter-build.xml

```
<br/>
<br/>
<br/>
<br/>
<configuration id='0'>
<br/>
<parameter name='ocpi_debug' value='false'/>
</configuration>
<br/>
<configuration id='1'>
<parameter name='ocpi_debug' value='true'/>
</configuration>
</build>
```

 The ocpi_debug parameter is provided by the framework, which allows the worker to build separate implementations, both with and without debugging behavior

Step 5-6 – Setup Unit Test for different Worker configurations

- Edit the counter-test.xml to set ocpi_debug to false and true
 <Property Name='ocpi_debug' Values='false,true'></Property>
- Use the IDE to "clean"
 - counter.hdl
 - counter.test





Step 5-6 - Build the HDL Worker and Assembly for HW (cont)





- Build HDL App Worker for Zynq Targets
 - 1) In the IDE, add the App Worker to the Project Operations panel
 - 2) Check the HDL Targets box and highlight "zynq"
 - 3) Check "Assets" Radio Button
 - 4) Click "Build"
 - 5) Review the Console window messages and address any errors
- Build Unit Test Suite for target hardware platform
 - 1) In the IDE, remove the App Worker from the Project Operations panel
 - 2) Add the Unit Test to the Project Operations panel
 - 3) Highlight "e3xx" the "HDL Platforms" panel (HDL Targets box unchecked)
 - 4) Check "Tests" Radio Button
 - 5) Click "gen + build"
 - 6) Review the Console window messages and address any errors
- NOTE: The build process takes 5-10 mins to complete.

Step 7(a-d) - Debug the HDL App worker using ocpihdl

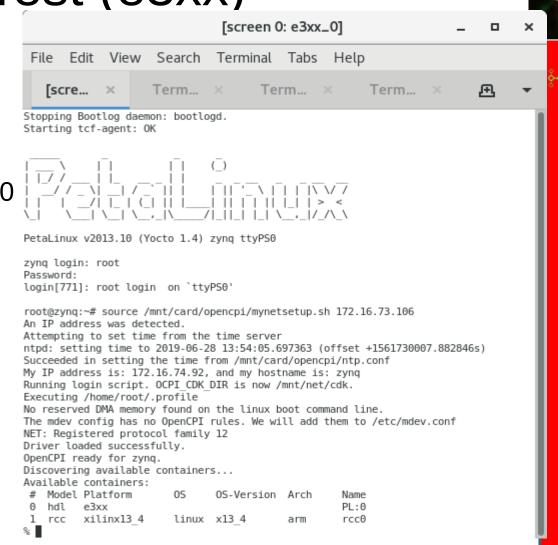
- - Open **;øcPi**

- The remainder of the lab will involve the following steps:
 - a) Execute on the target HW platform
 - b) Confirm Debug Mode
 - c) Collect HDL Worker/Assembly Information
 - d) Debug the HDL App Worker using ocpihdl

Step 7(a) – Run Unit Test (e3xx)

- Setup deployment platform
 - 1. Connect to serial port via USB on rear of Ettus E310 on Host
 - "screen /dev/e3xx_0 115200"
 - 2. Boot and login into Petalinux on E310
 - User/Password = root:root
 - 3. Verify Host and E310 have valid IP addresses
 - For training, they should both be on the same subnet
 - 4. Run setup script on E310
 - "source /mnt/card/opencpi/mynetsetup.sh <Host ip address>"

More detail on this process can be found in the E3xx Getting Started Guide document



Step 7(b) – Run Unit Test (Ettus E310)





- IDE approach to running unit tests on remote platforms:
 - 1) Add counter.test to the Project Operations Panel
 - 2) Check "Tests"
 - 3) Select "remotes" radio button
 - 4) Click "+remotes"
 - 5) Change remote variable text to use E310's IP and point to the training project {IP of Ettus E310}=root=root=/mnt/training_project
 - 6) Select the newly created remote. This will be the target remote test system. Unselected remotes will not be run.
 - 7) Highlight "e3xx" the "HDL Platforms" panel (HDL Targets box unchecked)
 - 8) Click "prep + run" to Run Tests
 - 9) Review the Console window messages and address any errors

Step 7(b) - Confirm Debug Mode

- On the Ettus E310, the application is now running
- We have the application "hanging"
 - It is in debug mode and waiting for our input
 - Lets see what the state of the worker is by going to the logs.
 - Open the log file (run/e3xx/case00.00.counter-1.hdl.log)

```
Dump of all initial property values:

Property 0: counter.counter = "0"

Property 1: counter.max = "9" (cached)

Property 2: counter.ocpi_debug = "true" (parameter)

Property 3: counter.ocpi_endian "little" (parameter)

Property 4: counter.ocpi_version = "0" (parameter, hidden, worker)

Property 5: counter.step = "false" (cached, debug)

Application started/running

Waiting for application to finish (no time limit)

%
```

 On the Ettus E310, we can now use ocpihal to control the worker





For reference (Output of: ocpihdl)





```
Major commands/modes:
   search [-i <interface>] # search for OpenCPI HDL devices, limit ethernet to <interface>
                                # emulate an HDL device on ethernet, on first or specified interface
  emulate [-i <interface>]
                                # list available ethernet interfaces
   ethers
  probe <hdl-dev>
                               # see if a specific HDL device is available
   get [<instance> [ [property]]  # get info from bitstream
   set <instance> <property> <value> # set property value for worker instance
   control <instance> <operation> # perform reset, unreset, or control operation
   status <instance>
                                # show status of worker/instance
  testdma
                                # test for DMA memory setup
   admin <hdl-dev>
                                # dump admin information (reading only) for <hdl-device>
  wadmin <hdl-dev> <offset> <value> # write admin word <value> for <hdl-device> at <offset>
   radmin <hdl-dev> <offset>
                                # read admin word for <hdl-device> at <offset>
   settime <hdl-dev>
                                # set the GPS time of the device to syste time
   deltatime <hdl-dev> # measure round trip and difference between host and device
   dump <hdl-dev>
                                # dump all state/status of <platform> including all workers
   reset <hdl-dev>
                                # reset platform
  flash <hdl-dev>
                                # flash load platform
```

For reference (Output of: ocpihdl)





```
bram <infile> <outfile> # create a BRAM file from in input file
unbram <infile> <outfile>  # recreate the original file from a BRAM file
uuid -p <platform> -c <part> <outputfilename>
wclear <hdl-dev> <worker>  # clear worker status errors
wdump <hdl-dev> <worker>  # dump worker's control plane registers
wop <hdl-dev> <worker> <op>  # perform control operation on worker
     ops are: initialize, start, stop, release, after, before
wread <hdl-dev> <worker> <offset>[/size] # perform config space read of size bytes at offset, default 4
wreset <hdl-dev> <worker>  # assert reset for worker
wunreset <hdl-dev> <worker>  # deassert (enable) worker
wwctl <hdl-dev> <worker> <val> # write worker control register
wwpage <hdl-dev> <worker> <val> # write worker window register
wwrite <hdl-dev> <worker> <offset>[/size] <value> # perform config space write of size bytes at offset
                             # generate UUID verilog file
load <hdl-dev> <file>
                             # load bitstream from file
unload <hdl-dev>
                         # revert device to unloaded state: no bitstream
qetxml <hdl-dev> <file>  # Extract the xml metadata from the device into the file
```

For reference (Output of: ocpihdl)



```
simulate
                               # run simulator inside created sim: device
Options: (values are either directly after the letter or in the next argument)
   -l <level>
                                   # set log levels
  -i <interface>
                                   # set ethernet interface to use
   -d <hdl-device>
                                   # identify a specific hdl device to use
   -p <hdl-platform>
                                   # specify a particular hdl platform (e.g. m1605)
   -c <hdl-part>
                                   # specify a particular part/chip (e.g. xc6vlx240t
   -s <spin-clocks>
                              # clocks to credit/run the sim between control messages
   -t <sleep-usecs>
                                   # delay time letting sim run between credits
   -T <sim-time>
                                   # total simulation time before terminating
                                   # turn off simulation dumping
   -D
                                   # simulator executable "bitstream" file
   -e <sim-executable>
                                   # make the simulator publically available on the LAN
   -A
                                   # be verbose
   -v
                               # print numeric values in hex rather than decimal
   -x
 <worker> can be multiple workers such as 1,2,3,4,5. No ranges.
 <hdl-dev> examples: 3
                                                 # PCI device 3 (i.e. 0000:03:00.0)
                     0000:04:00.0
                                                 # PCI device 0000:04:00.0
                     PCI:0001:05:04.2
                                                # fully specified PCI device
                     a0:00:b0:34:55:67
                                                # ethernet MAC address on first up+connected interface
                     eth0/a0:00:b0:34:55:67 # ethernet address on a specific interface
                     Ether:eth1/a0:00:b0:34:55:67 # fully specified Ethernet-based device
```

Step 7(c) - Collect HDL Worker/Assembly Information





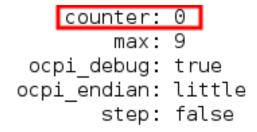
View the currently loaded workers and their indices
 \$ ocpihdl get

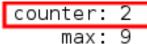
```
% ocpihdl get
HDL Device: 'PL:0' is platform 'e3xx' part 'xc7z020' and UUID 'b32c808c-a267-1le9-9b24-038f0fc4dbc4'
Platform configuration workers are:
    Instance p/e3xx of io worker e3xx (spec ocpi.core.platform) with index 0
    Instance p/time_server of io worker time_server (spec ocpi.core.devices.time_server) with index 1
Container workers are:
    Instance c/ocscp of normal worker ocscp (spec ocpi.core.ocscp)
    Instance c/unoc_term0 0 of io worker sdp_term (spec ocpi.core.devices.sdp_term)
    Instance c/unoc_term1 0 of io worker sdp_term (spec ocpi.core.devices.sdp_term)
    Instance c/unoc_term2 0 of io worker sdp_term (spec ocpi.core.devices.sdp_term)
    Instance c/unoc_term3 0 of io worker sdp_term (spec ocpi.core.devices.sdp_term)
    Instance c/metadata of normal worker metadata (spec ocpi.core.metadata)
Application workers are:
    Instance a/uut_counter of normal worker counter-1 (spec ocpi.training.counter) with index 2
%
```

• Use this index (or "counter-1") to identify the worker from now on

Step 7(d) - Debug the HDL App Worker using ocpihdl

- ocpihdl get -v 2 ("-v" to list property values)
 - Note property values:
 - counter: 0
 - max: 9
 - ocpi_debug: true
 - step=false
 - Also try: ocpihdl get -v counter-1
- ocpihdl set 2 step true
- ocpihdl get -v 2
 - Note : counter : 2





ocpi_debug: true ocpi_endian: little step: true





Step 7(d) - Debug the HDL App Worker using ocpihdl (cont.)

- Continue setting "step" to true
 - Note how the value of counter changes
 - When counter reaches "max", step one last time and the application will complete.
 - You will see the following output back on the Development Host

```
make: Leaving directory `/home/training/training_project/components/counter.test'
== > Command completed. Rval = 0
```

 Open the log file to see the final output (run/e3xx/case00.01.counter-1.hdl.log)

```
Application finished

Dump of all final property values:

Property 0: counter.counter = "10"
```

Found the Bug

- Open **⇔CPI**

- By now you have discovered the bug using one or more of the following methods:
 - Viewing the log files and observing the output for different max values
 - Viewing the simulated counter signals using ocpiview
 - Using debug properties and ocpihal to step through the application
- The bug:
 - We are incrementing the counter by 2 each step
 - You can fix the bug in counter.vhd, disable debugging, rebuild, and rerun
- This was a very simple example, but **ocpihdl** can be very helpful for debugging and controlling OpenCPI applications

One Alternative

- Use a property (instead of a parameter) to toggle debugging
 - Instead of (or in conjunction with) ocpi_debug
 - This allows you to turn off debugging using run-time ocpihal commands
- If time permits:
 - Replace ocpi_debug with a property (not parameter)
 - Can no longer use the "generate" statements!
 - Rebuild
 - Run
 - Step a few times
 - Set the debug flag to false
 - Let the application complete

BACKUP SLIDES





Using ocpihdl on a simulator

NOT RECOMMENDED

- MUST specify the HDL device with every ocpihdl command
 - For example: \$ ocpihdl status -d sim:... -v status 2
- To make this easier, save the string:
 - \$ ocpihdl search (to identify the device)
 - \$ SIM="-d sim:127.0.0.1:49876"
 - This will be different every time a simulator starts
 - Then for example: \$ ocpihdl status \$SIM -v status 2



