

# HDL Primitives

# HDL Primitives



- HDL Primitives and Primitive Libraries are the preferred way in OpenCPI to store/present reusable HDL for use in multiple workers
- Including HDL Primitives requires modifying Makefiles
  - As of 1.5, this is not supported by the IDE
  - May be referenced in
    - Project.mk file using *HdlLibraries=*,
    - Component library Makefile using *HdlLibraries=*,
    - HDL Worker Makefiles using *Libraries=*
- Not required, but recommended practice
  - Alternatively, if used in a single worker, source could be added to the worker's directory and to the *SourceFiles=* makefile variable
- Must NOT have the same name as an HDL Application Worker

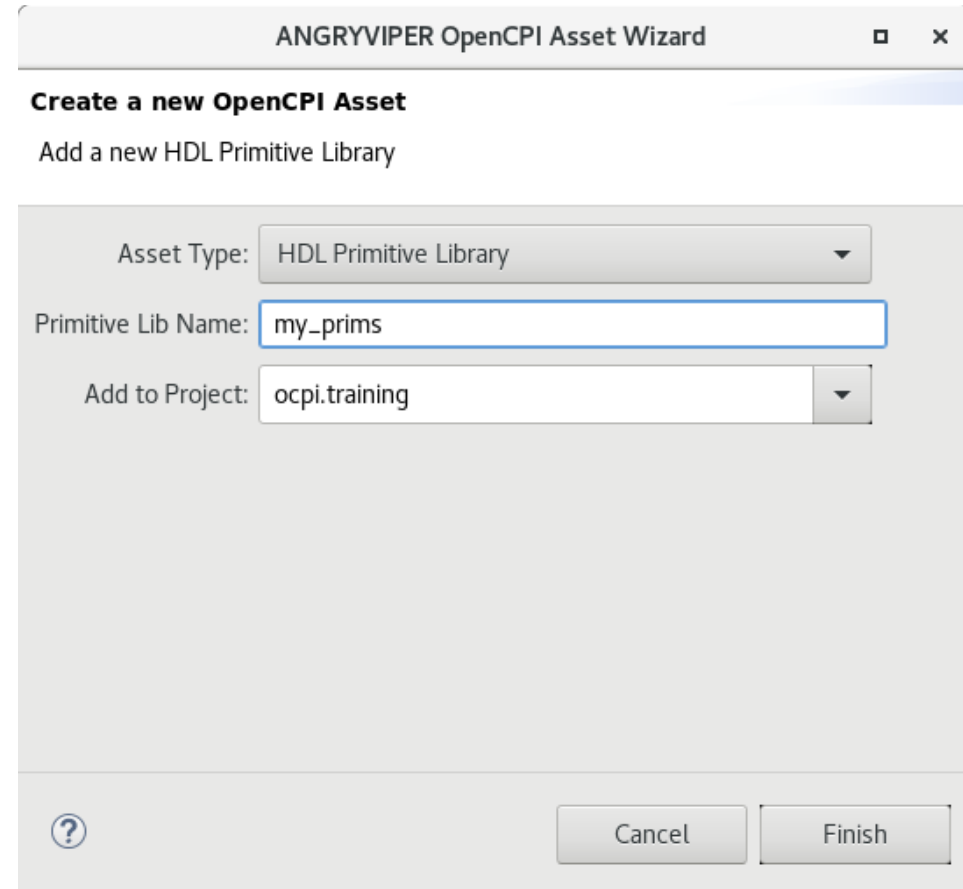
# HDL Primitives - continued



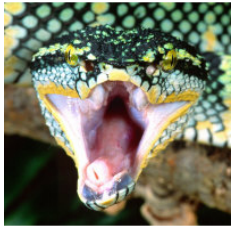
- HDL Primitive Library
  - Collection of modules
  - Built from HDL source code (ex: FIR, CIC, etc.)
- HDL Primitive Core
  - Single modules built from HDL source code or generated by vendor tools
    - Vendor Dependent (ex. Xilinx/Coregen or Vivado, Altera/MegaWizard)
  - Prebuilt Cores from 3rd party (.qxp/.edf/.ngc)
- Primitives may depend on each other
  - But *circular* dependencies are NOT supported
  - Primitive libraries depend on primitive libraries
    - use *PrimitiveLibraries*= to define the build order in the hdl/primitives/Makefile
    - use *Libraries*= when one primitive depends on another in the hdl/primitives/<my\_prim>/Makefile
  - The Core project depends on primitive libraries

# HDL Primitive Libraries

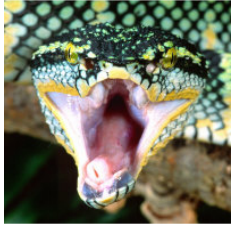
- Library creation supported in IDE, but population not supported yet
  - Makefile editing still required
- Directory for the primitive library created at `hdl/primitives/<my_prims>/`
- Makefile contains, at a minimum:
  - `include $(OCPI_CDK_DIR)/include/hdl/hdl-library.mk`
- Libraries build in per-target directories named
  - `target-<hdl-target>`
- Library must include the VHDL file `<libname>_pkg.vhd` used for component declarations and unique type declarations
- Can have multiple `*_pkg.vhd` files and separate package body `*-body.vhd` files



The screenshot shows a dialog box titled "ANGRYVIPER OpenCPI Asset Wizard". The main heading is "Create a new OpenCPI Asset", and the subtitle is "Add a new HDL Primitive Library". The dialog contains three input fields: "Asset Type" is a dropdown menu set to "HDL Primitive Library"; "Primitive Lib Name" is a text box containing "my\_prims"; and "Add to Project" is a dropdown menu set to "ocpi.training". At the bottom, there is a question mark icon on the left, and "Cancel" and "Finish" buttons on the right.



# HDL Primitive Libraries - continued



- VHDL package name doesn't have to be the same as the library's name
- Ex: Single package for a primitive library mylib
  - library mylib; use mylib.mylib.all;
- Ex: Multiple packages in the primitive library mylib; different package names
  - library mylib; use mylib.mypkg.all;
- SourceFiles=
  - used to define build dependency order within a primitive library
  - required when a multilevel directory structure is used within the primitive library
- Log output of tools found in target-<hdl-target>/<libname>-<tool>.out
- Exportable results for all primitive libraries & cores found in hdl/primitives/lib

# HDL Primitive Cores



- Directory for the primitive core created at `hdl/primitives/<my_core>/`
- Makefile contains
  - `include $(OCPI_CDK_DIR)/include/hdl/hdl-core.mk`
- Can be a mix of source and prebuilt files
  - Pre-synthesized core files (Xilinx Vivado \*.edf, Xilinx ISE \*.ngc or Altera \*.qxp)
- VHDL instantiation must have a package file `<corename>_pkg.vhd`
- Verilog instantiation must have a "black box" empty module definition file `<corename>_bb.v`
- Optional Makefile variables
  - `Top= (ocpidev -M)` - Specifies the top module name of core when different than ocpidev name `<my_core>`
  - `PreBuiltCore= (ocpidev -B)` - Specifies a file that is not source code