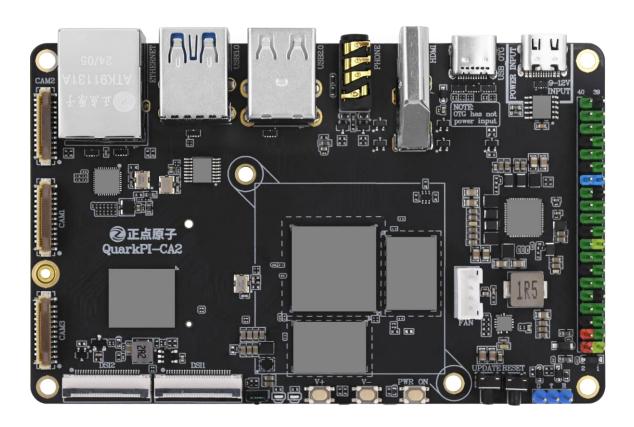


# **QuarkPi-CA2**

## **Factory Image Flashing manual V1.0**





Forum: http://www.openedv.com/forum.php



#### 1. Shopping:

TMALL: <a href="https://zhengdianyuanzi.tmall.com">https://zhengdianyuanzi.tmall.com</a>
TAOBAO: <a href="https://openedv.taobao.com">https://openedv.taobao.com</a>

#### 2. Download

Address: http://www.openedv.com/docs/index.html

#### **3. FAE**

Website : www.alientek.com

Forum : <a href="http://www.openedv.com/forum.php">http://www.openedv.com/forum.php</a>

Videos : <u>www.yuanzige.com</u> Fax : +86 - 20 - 36773971

Phone : +86 - 20 - 38271790





Forum: http://www.openedv.com/forum.php

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#### **Revision History:**

Version	Version Update Notes	Responsible person	Proofreading	Date
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## **Chapter 1. Installing RKDevTool on Windows**

First, install the burning tool RKDevTool. This tool is a Windows-based burning software provided by Rockchip.

Forum: http://www.openedv.com/forum.php

#### 1.1 Installing Rockchip USB Driver

Locate the Rockchip USB driver installation package from the downloaded online disk materials. The path is: Development Board CD-ROM A Drive - Basic Materials -> 04\_tools -> RKTools -> Windows -> DriverAssitant\_v5.12.zip. It supports operating systems such as XP, Win7\_32, Win7\_64, Win10\_32, and Win10\_64; Decompress the DriverAssitant\_v5.12.zip file. After successful decompression, it will look like the following picture:

名称	修改日期	类型	大小
ADBDriver	2020/11/10 14:13	文件夹	
in bin	2020/11/10 14:14	文件夹	
Driver	2022/2/28 14:14	文件夹	
a config.ini	2014/6/3 15:38	配置设置	1 KB
DriverInstall.exe	2022/2/28 14:11	应用程序	491 KB
Readme.txt	2018/1/31 17:44	文本文档	1 KB
revison.log	2022/2/28 14:14	文本文档	1 KB

Figure 1.1-1 The contents after extracting DriverAssistant\_v5.12.zip

Simply double-click the DriverInstall.exe file and follow the steps shown in Figures 1.1.2 to 1.1.4 to install the Rockchip USB driver:

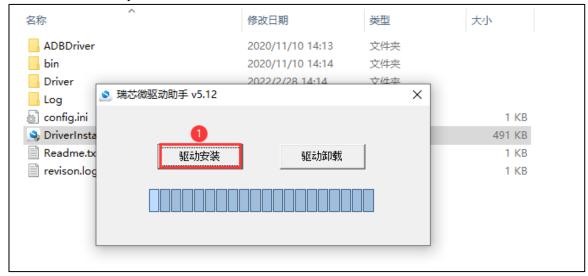


Figure 1.1-2 Install Rockchip USB driver (1)



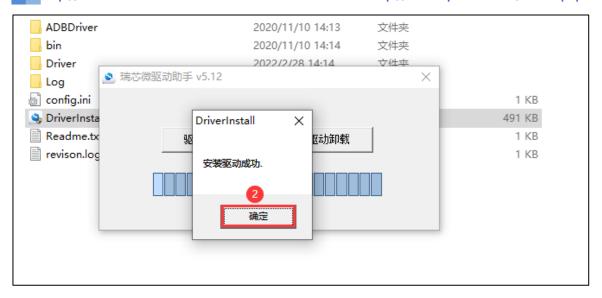


Figure 1.1-3 Install Rockchip USB driver (2)

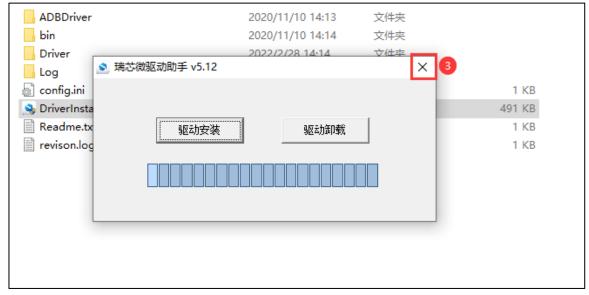


Figure 1.1-4 Install Rockchip USB driver (3)

At this point, the Rockchip USB driver installation is complete!

#### 1.2 Install the RKDevTool tool

Find the RKDevTool tool from the downloaded online disk materials. Its path is: Development board optical disc A drive - Basic materials -> 04\_tools -> RKTools -> Windows -> RKDevTool\_Release\_v2.92.zip. Unzip the RKDevTool\_Release\_v2.92.zip file, and after unzipping, a folder named "RKDevTool\_Release\_v2.92" will be obtained. The content of this folder is as shown in the following picture:



http://www.alientek.com Forum: http://www.openedv.com/forum.php RKDevTool\_Release\_v2.92 Ō 修改日期 名称 类型 大小 bin 2017/9/11 15:07 文件夹 Language 2017/9/11 15:07 文件夹 config.cfg 2021/11/30 11:06 Configuration 源... 7 KB 📓 config.ini 配置设置 2021/11/30 11:04 2 KB revision.txt 2021/11/30 11:06 文本文档 2 KB RKDevTool.exe 应用程序 2021/12/7 16:34 1,205 KB RKDevTool manual v1.2 cn.pdf 2023/7/8 10:39 Foxit PDF Reade... 530 KB RKDevTool manual v1.2 en.pdf 2023/7/8 10:39 Foxit PDF Reade... 448 KB ☑ 开发工具使用文档 v1.0.pdf 2021/8/27 10:28 Foxit PDF Reade... 450 KB

Figure 1.2-1 The contents of the "RKDevTool\_Release\_v2.92" folder

Double-click the RKDevTool.exe executable file in this directory to open RKDevTool (Rockchip Microchip Development Tool), as shown in the following picture:



Figure 1.2-2 Rockchip Development Tools Interface



## **Chapter 2. Hardware Connections of the Card Computer**

This chapter introduces the hardware connections of the QuarkPi-CA2 card computer.

Forum: http://www.openedv.com/forum.php

#### **2.1 Hardware Connection of Card Computer**

Prepare the QuarkPi-CA2 card computer, power adapter, two USB cables, and a USB-to-serial module (you need to prepare the USB-to-serial module yourself). Insert the power adapter into the TYPE-C PD power interface of the development board; connect the TYPE-C0 interface of the development board to our computer via a USB cable, then connect the debugging serial port pin of the card computer to the USB-to-serial module and to the computer.

The schematic diagram of the hardware connection of the development board is as follows:

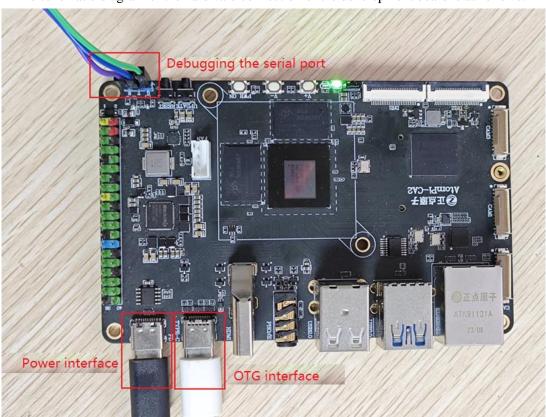


Figure 2.1-1 Hardware connection diagram of the development board



## **Chapter 3. How the Development Board Enters the Programming Mode**

There are two types of programming modes: Loader mode and Maskrom mode.

If the development board has been programmed with firmware, it can enter either the Loader mode or the Maskrom mode; if the development board has not been programmed with firmware, or the firmware has been erased or damaged, then it can only enter the Maskrom mode. We usually program in the Loader mode.

Forum: http://www.openedv.com/forum.php

#### 3.1 Method to Enter Loader Mode

Connect the power adapter and programming cable to the development board. Press and hold the V+ (volume+) button on the development board, then power on or reset the board. At this point, the programming tool will prompt: A LOADER device has been detected, indicating that the development board is now in Loader mode. Then release the V+ button. As shown in the following figure:

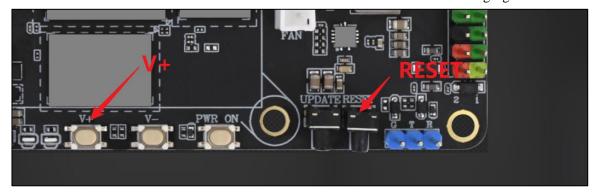


Figure 3.1-1 The "V+" button and the "RESET" button



Figure 3.1-2 Enter Loader Mode

#### 3.2 Method to Enter Maskrom Mode

Connect the power adapter and programming cable to the development board. Press and hold the UPDATE button on the development board (as shown in Figure 3.2.1) without releasing it. Power on or reset the development board. At this time, the programming tool will prompt: A MASKROM device has been detected, indicating that the development board is now in Maskrom mode. Then release the UPDATE button. As shown in the following figure:



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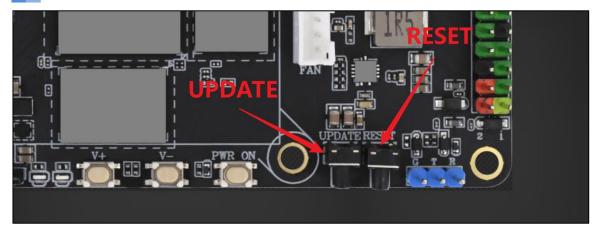


Figure 3.2-1 UPDATE button and RESET button

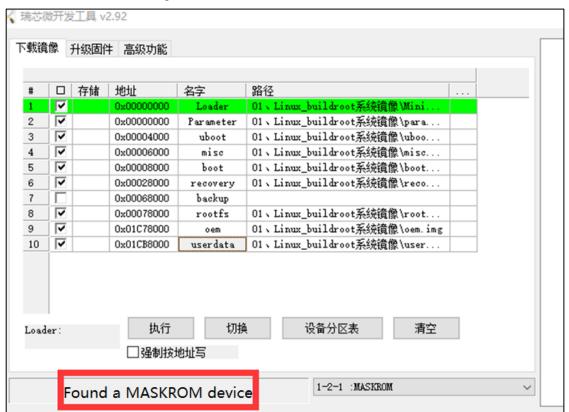


Figure 3.2-2 Enter Maskrom mode

#### 3.3 Failure Resolution Methods

- ① If entering the Loader mode fails, please confirm whether the development board has been burned with firmware (the firmware has not been erased).
  - ② Check if the Rockchip USB driver is installed. You can also try uninstalling and reinstalling it.
  - 3 You can try re-plugging the USB burning cable or changing the USB port of the computer.



## Chapter 4. Burning the Linux buildroot system image

First, read Chapter 1 and Chapter 2, install the burning tool RKDevTool, and complete the hardware connection of the development board.

Forum: http://www.openedv.com/forum.php

#### 4.1 Burn the Linux buildroot system image

The development board data disk provides users with the compiled Linux buildroot system image. The path is: Development board optical disc A drive -> Basic data -> 07\_System\_images -> 02, Buildroot Linux system image. As shown below:

名称	修改日期	类型	大小
boot.img	2025/3/31 17:13	光盘映像文件	37,002 KB
default.cfg	2025/3/31 17:15	CFG 文件	6 KB
MiniLoaderAll.bin	2025/3/31 17:13	BIN 文件	473 KB
misc.img	2025/3/31 17:13	光盘映像文件	48 KB
oem.img	2025/3/31 17:13	光盘映像文件	18,364 KB
parameter.txt	2025/3/31 17:13	文本文档	1 KB
recovery.img	2025/3/31 17:13	光盘映像文件	42,901 KB
o rootfs.img	2025/3/31 17:14	光盘映像文件	1,481,728
uboot.img	2025/3/31 17:13	光盘映像文件	4,096 KB
update.img	2025/3/31 17:14	光盘映像文件	1,589,501
userdata.img	2025/3/31 17:14	光盘映像文件	4,408 KB

Figure 4.1-1 Buildroot Linux system image

#### 4.1.1 Linux Buildroot image

Go to the installation directory of the RKDevTool tool (that is, the directory where the RKDevTool.exe executable file is located), and then open the burning tool RKDevTool as shown below:



Figure 4.1-2 Rockchip development tools

Import the configuration file following the operation steps shown in Figures 4.1.3 to 4.1.5:



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Forum: http://www.openedv.com/forum.php

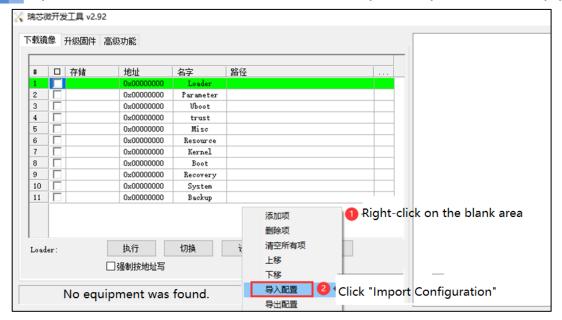


Figure 4.1-3

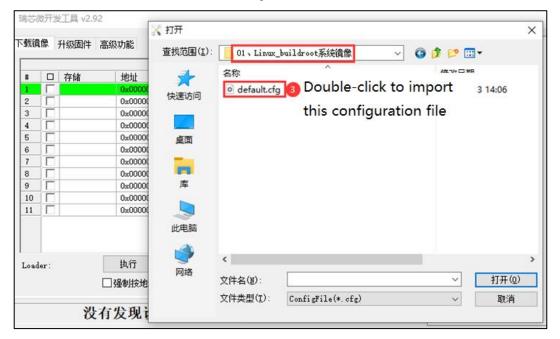


Figure 4.1-4



Forum: http://www.openedv.com/forum.php

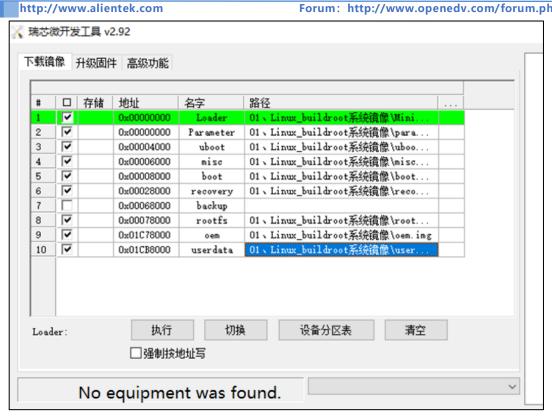


Figure 4.1-5 Import configuration successful.

Modify the image path to the actual file path, as shown in the following figure:

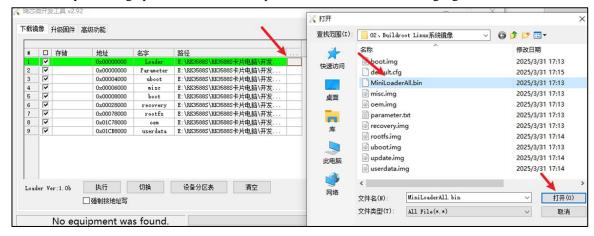


Figure 4.1-6 Modify path

The development board enters the Loader (refer to Section 3.1) or Maskrom (refer to Section 3.2) burning mode, then click the "Execute" button to burn the image, as shown in the following figure:



http://www.alientek.com

Forum: http://www.openedv.com/forum.php





Figure 4.1-7 Burn the image

After the burning process is completed, the card computer will automatically restart and enter the Linux buildroot system, as shown in the following picture.



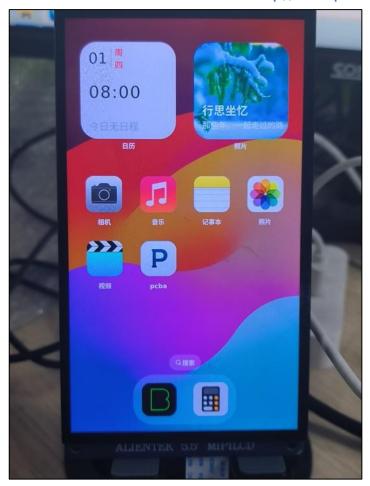


Figure 4.1-8 Linux Buildroot system

Forum: http://www.openedv.com/forum.php

### **Chapter 5. Burning the Android 12 System Image**

Before proceeding, please read Chapter 1 and Chapter 2, install the burning tool RKDevTool, and complete the hardware connection of the development board.

#### 5.1 Burning the Android 12 System Image

The development board's data disk provides the compiled Android 12 system image for users. The path is: Development board optical disc A drive - Basic data -> 07\_System\_image -> 03, Android 12 system image. As shown below:

名称	修改日期	类型	大小	
abaseparameter.img	2025/3/31 15:14	光盘映像文件	1,024 KB	
boot.img	2025/3/31 15:14	光盘映像文件	39,408 KB	
config.cfg	2025/3/31 17:35	CFG 文件	6 KB	
default.cfg	2025/3/31 15:36	CFG 文件	6 KB	
dtbo.img	2025/3/31 15:14	光盘映像文件	1 KB	
MiniLoaderAll.bin	2025/3/31 15:14	BIN 文件	473 KB	
imisc.img	2025/3/31 15:14	光盘映像文件	48 KB	
parameter.txt	2025/3/31 15:14	文本文档	1 KB	
recovery.img	2025/3/31 15:14	光盘映像文件	74,196 KB	
super.img	2025/3/31 15:15	光盘映像文件	1,609,902	
uboot.img	2025/3/31 15:14	光盘映像文件	4,096 KB	
update.img	2025/3/31 15:50	光盘映像文件	1,729,633	
vbmeta.img	2025/3/31 15:15	光盘映像文件	4 KB	

Figure 5.1-1 Android 12 image

Go to the installation directory of the RKDevTool tool (that is, the directory where the RKDevTool.exe executable file is located), and then open the burning tool RKDevTool as shown below:



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Forum: http://www.openedv.com/forum.php



Figure 5.1-2 Rockchip development tools

Import the configuration file following the operation steps shown in Figures 5.1.3 to 5.1.5:

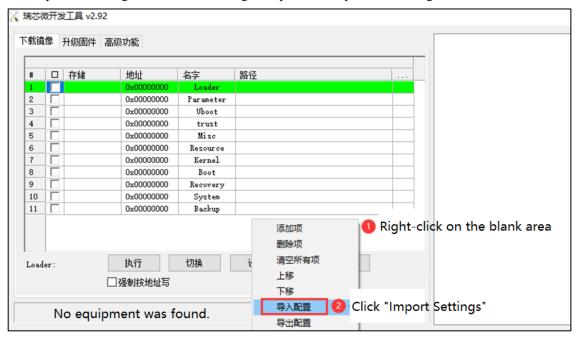


Figure 5.1-3



http://www.alientek.com Forum: http://www.openedv.com/forum.php

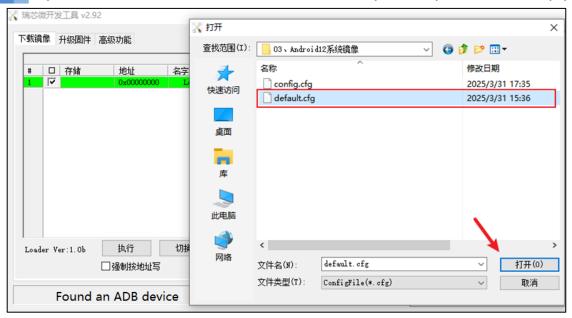


Figure 5.1-4



Figure 5.1-5 Import configuration successful.

Then modify the actual file paths of each partition image as shown in the following figure:



Figure 5.1-6 Modify the partition image path

The development board enters the Loader (refer to Section 3.1) or Maskrom (refer to Section 3.2) burning mode, then click the "Execute" button to burn the image, as shown in the following figure:





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Forum: http://www.openedv.com/forum.php



Figure 5.1-7 Burn the image

After the burning process is completed, the card computer will automatically restart and enter the Android system, as shown in the following picture:



Figure 5.1-8 Android 12 system



Forum: http://www.openedv.com/forum.php

#### Chapter 6. Burning the Android 13 system image

First, read Chapters 1 and 2, install the burning tool RKDevTool, and complete the hardware connection of the development board.

#### 6.1 Burn the Android 13 system image

The development board data disk provides users with the compiled Android 13 system image. The path is: Development board optical disc A drive - Basic data -> 07\_System\_image -> 04, Android 13 system image. As shown below:



Figure 6.1-1 Android 13 image

Go to the installation directory of the RKDevTool tool (that is, the directory where the RKDevTool.exe executable file is located), and then open the burning tool RKDevTool as shown below:



Figure 6.1-2 Rockchip development tools



http://www.alientek.com

Forum: http://www.openedv.com/forum.php

Import the configuration file following the operation steps shown in Figures 6.1.3 to 6.1.5:

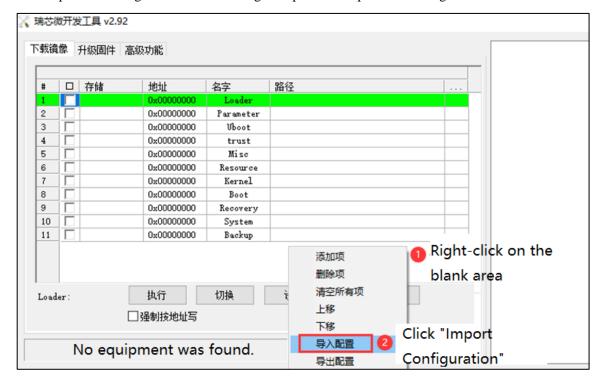


Figure 6.1-3

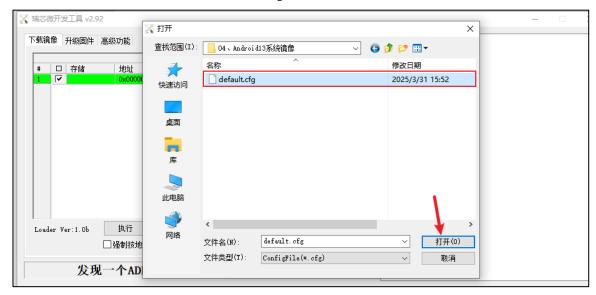


Figure 6.1-4



http://www.alientek.com

Forum: http://www.openedv.com/forum.php

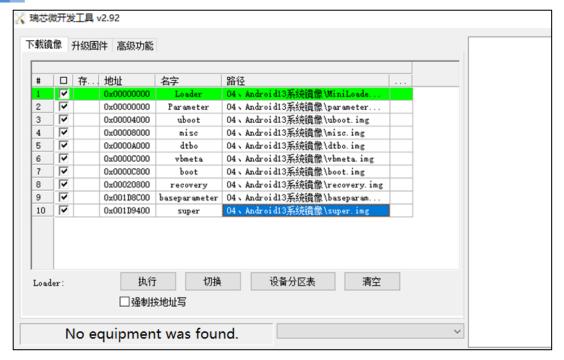


Figure 6.1-5 Import configuration was successful.

Then, modify the path of each partition image to the actual file path.

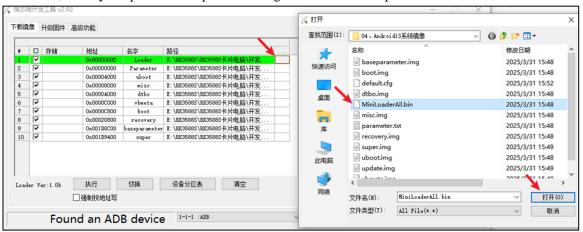


Figure 6.1-6 Modify path

The development board enters the Loader (refer to Section 6.1) or Maskrom (refer to Section 6.2) burning mode, then click the "Execute" button to burn the image, as shown in the following figure:



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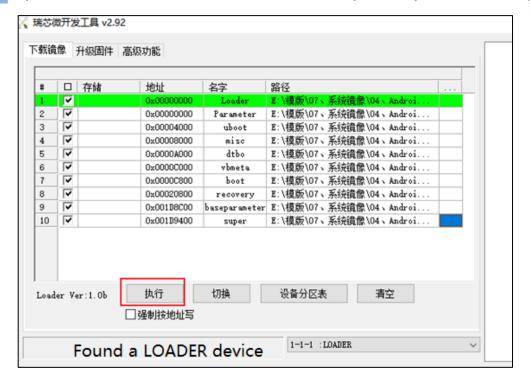




Figure 6.1-7 Burn the image

After the burning process is completed, the development board will automatically restart and enter the Android system, as shown in the following picture:





Figure 6.1-8 Android 13 system

Forum: http://www.openedv.com/forum.php

### **Chapter 7. Burning the Debian 11 System Image**

Before proceeding, please read Chapter 1 and Chapter 2, install the burning tool RKDevTool, and complete the hardware connection of the development board.

#### 7.1 Burning the Debian 11 System Image

The development board's data disk provides the compiled Debian 11 system image for users. The path is: Development Board Optical Disk - Basic Data -> 07\_System\_Image -> 01, Debian 11 System Image, as shown below.

boot.img	2025/4/1 16:21	光盘映像文件	262,144 KB
MiniLoaderAll(EMMC).bin	2025/4/1 16:21	BIN 文件	483 KB
MiniLoaderAll(SD).bin	2025/4/1 16:21	BIN 文件	483 KB
parameter.txt	2025/4/1 16:21	文本文档	1 KB
o rootfs.img	2025/4/1 16:21	光盘映像文件	3,035,136
uboot(EMMC).img	2025/4/1 16:20	光盘映像文件	4,096 KB
uboot(SD).img	2025/4/1 16:20	光盘映像文件	4,096 KB
update(EMMC).img	2025/4/1 16:20	光盘映像文件	3,302,349
update(SD).img	2025/4/1 16:19	光盘映像文件	3,302,349
请读我.txt	2025/4/1 16:18	文本文档	1 KB

Figure 7.1-1 Debian 11 image

Go to the installation directory of the RKDevTool tool (that is, the directory where the RKDevTool.exe executable file is located), and then open the burning tool RKDevTool as shown below:



Figure 7.1-2 Rockchip development tools

Follow the operation steps shown in Figure 7.1.3, Figure 6.1.3 to Figure 7.1.5, and Figure 6.1.5 to import the configuration file:



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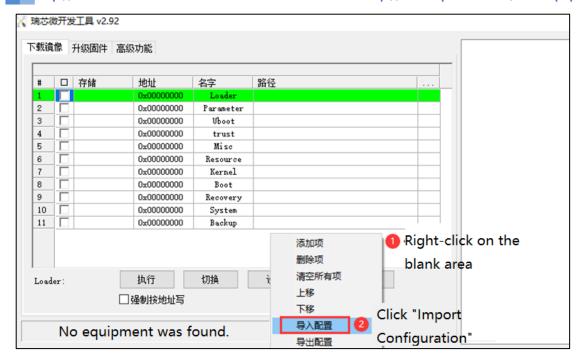


Figure 7.1-3

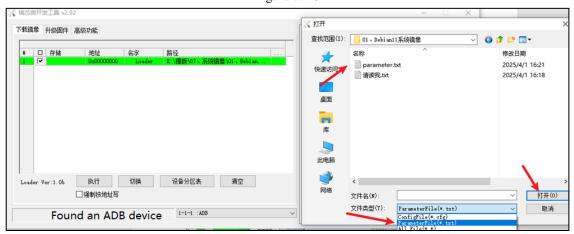


Figure 7.1-4



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Forum: http://www.openedv.com/forum.php

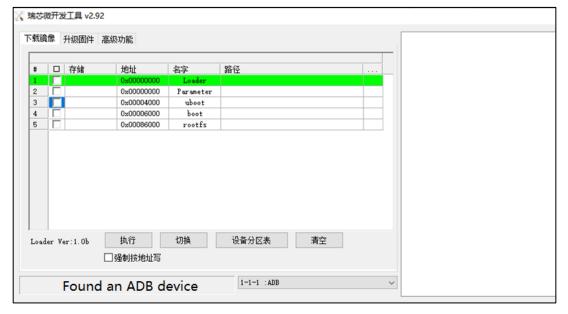


Figure 7.1-5 Import configuration successful.

Then select and modify the path of each partition image to the actual file path.

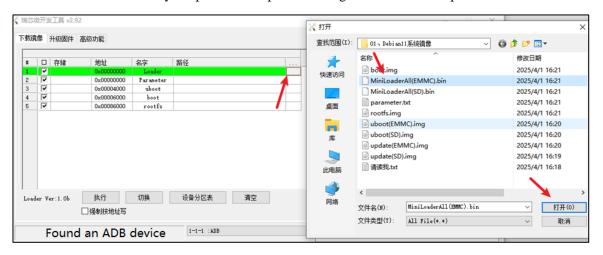


Figure 7.1-6 Modify path

The development board enters the Loader (refer to Section 6.1) or Maskrom (refer to Section 6.2) burning mode, then click the "Execute" button to burn the image, as shown in the following figure:



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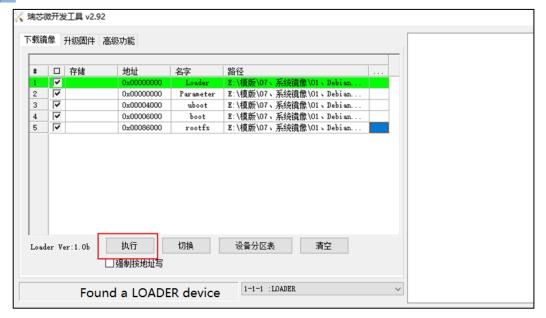




Figure 7.1-7 Burn the image

Since the card computer is by default not enabled for MIPI screen, after the burn process is completed, the startup information of the Debian 11 system can be seen from the debugging serial port (a USB-to-serial port module needs to be prepared by yourself), as shown in the following figure:



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```
http://www.alientek.com

started Getty on ttyl.
Starting Light Display Manager...

started Serial Getty on ttyl10.

later of the Started Serial Getty on ttyl10.

later of the Started Getty on ttyl10.

later of Getty on ttyl10.

bian GNU/Linux 11 quarkpi-ca2 ttyFIQ0
          rkpi-ca2 login: [ 9.965203] rk-pcie fe190000.pcie: PCIe Linking... LTSSM is 0x3 9.991831] rk-pcie fe190000.pcie: PCIE Linking... LTSSM is 0x3 10.018587] rk-pcie fe190000.pcie: PCIE Linking... LTSSM is 0x3 10.045253] rk-pcie fe190000.pcie: PCIE Linking... LTSSM is 0x3 11.405185] rk-pcie fe190000.pcie: PCIE Linking... LTSSM is 0x3, hw_retries=1 12.425139] rk-pcie fe190000.pcie: faxled to initialize host
```