



# Co-deployment of Assets

## Overview

Co-deployment of assets allows application developers to deploy external native apps and run them using `launchExternalProcess`. The OpenFin RVM downloads the zip files and extracts them to:

`OpenFin\apps\appid\assets\alias\version`

## License Data

```
"appAssets": [  
  {  
    "src": "http://server/hostedApp.zip",  
    "alias": "my-app",  
    "version": "3.2.50.71",  
    "target": "myapp.exe",  
    "args": "--flag=3"},  
  {  
    "src": "http://server/anotherApp.zip",  
    "alias": "foo",  
    "version": "0.0.0.72",  
    "variables": { "abc" : "123", "def" : "456"}  
  }  
]
```

src	Zip file containing the external native app (should include dependencies such as DLLs etc.)
alias	Unique name for the app. This is used in <code>launchExternalProcess</code>
version	Version of the package. RVM auto updates the package whenever the version is incremented.
target (optional)	Specified which die should be executed. If it's not specified, the developer must specify it in the <code>launchExternalProcess</code> call.
args (optional)	Command line arguments to send to the app.
variables (optional)	Environment variables to set prior to launching the app.