

cuSpatial

GPU Acceleration of common spatial processing functions

Layer	0.10/0.11 Functionality	Functionality Roadmap (2020)
High-level Analytics	C++ Library w. Python bindings enabling distance, speed, trajectory similarity, trajectory clustering	C++ Library w. Python bindings for additional spatio-temporal trajectory clustering, acceleration, dwell-time, salient locations, trajectory anomaly detection, origin destination, etc.
Graph layer	cuGraph	Map matching, Dijkstra algorithm, Routing
Query layer	Nearest Neighbor, Range Search	KNN, Spatiotemporal range search and joins
Index layer	Grid, Quad Tree	R-Tree, Geohash, Voronoi Tessellation
Geo-operations	Point in polygon (PIP), Haversine distance, Hausdorff distance, lat-lon to xy transformation	Line intersecting polygon, Other distance functions, Polygon intersection, union
Geo-representation	Shape primitives, points, polylines, polygons	Additional shape primitives