



# OGC (OGC POINTS OF INTEREST)

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**STANDARD**

**DRAFT**

**Version:** 1.0

**Submission Date:** 2029-03-30

**Approval Date:** 2029-03-30

**Publication Date:** 2022-11-02

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# CONTENTS

---

I.	ABSTRACT .....	viii
II.	KEYWORDS .....	viii
III.	PREFACE .....	ix
IV.	SECURITY CONSIDERATIONS .....	x
V.	SUBMITTING ORGANIZATIONS .....	xi
2.	CONFORMANCE .....	13
2.1.	Conceptual Models .....	13
2.2.	Implementation Specifications .....	13
2.3.	Conformance Classes .....	14
1.	SCOPE .....	2
3.	NORMATIVE REFERENCES .....	4
4.	TERMS AND DEFINITIONS .....	6
5.	CONVENTIONS .....	15
5.1.	Identifiers .....	15
5.2.	UML Notation .....	15
6.	POI .....	20
6.1.	Feature Model .....	20
6.2.	POI Class Model .....	22
6.3.	Geometry .....	24
6.4.	POI Data Dictionary .....	26
7.	MEDIA TYPES FOR ANY DATA ENCODING(S) .....	36
ANNEX A (INFORMATIVE) CONFORMANCE CLASS ABSTRACT TEST SUITE (NORMATIVE) .....		38
A.1.	Conformance Class A .....	38
ANNEX B (INFORMATIVE) ISO DATA DICTIONARY .....		40
B.1.	General Feature Model .....	40
B.2.	Geometry .....	42
B.3.	Citation and responsible party information .....	45

B.4. Constraint information .....	58
B.5. Identification information .....	62
B.6. Name types .....	75
B.7. Primitive types .....	78
 ANNEX C (INFORMATIVE) REVISION HISTORY .....	 88
 BIBLIOGRAPHY .....	 90

## LIST OF TABLES

---

Table 1 – Abstract Feature Class .....	26
Table 2 – Abstract Feature With Lifespan Class .....	28
Table 3 – Abstract POI Class .....	30
Table 4 – Feature of Interest Class .....	33
Table 5 – POI Property Class .....	33
Table B.1 – Any Feature Class .....	40
Table B.2 – Attribute Type Class .....	41
Table B.3 – Feature Type Class .....	42
Table B.4 – GM_Object Class .....	43
Table B.5 – GM_Point Class .....	44
Table B.6 – GM_LineString Class .....	44
Table B.7 – GM_Polygon Class .....	45
Table B.8 – CI_Address Class .....	45
Table B.9 – CI_Citation Class .....	46
Table B.10 – CI_Contact Class .....	47
Table B.11 – CI_Date Class .....	48
Table B.12 – CI_DateTypeCode Codelist .....	48
Table B.13 – CI_Individual Class .....	49
Table B.14 – CI_OnLineFunctionCode Codelist .....	50
Table B.15 – CI_OnlineResource Class .....	51
Table B.16 – CI_Organisation Class .....	52
Table B.17 – CI_Party Class .....	52
Table B.18 – CI_PresentationFormCode Codelist .....	53
Table B.19 – CI_Responsibility Class .....	54
Table B.20 – CI_RoleCode Codelist .....	55
Table B.21 – CI_Series Class .....	56
Table B.22 – CI_Telephone Class .....	57
Table B.23 – CI_TelephoneTypeCode Codelist .....	57
Table B.24 – MD_Classification Class .....	58

Table B.25 – MD_Constraints Class .....	59
Table B.26 – MD_LegalConstraints Class .....	59
Table B.27 – MD_Releasability Class .....	60
Table B.28 – MD_RestrictionCode Codelist .....	61
Table B.29 – MD_SecurityConstraints Class .....	62
Table B.30 – DS_AssociationTypeCode Codelist .....	63
Table B.31 – DS_InitiativeTypeCode Codelist .....	63
Table B.32 – MD_AssociatedResource Class .....	64
Table B.33 – MD_DataIdentification Class .....	65
Table B.34 – MD_Identification Class .....	66
Table B.35 – MD_KeywordClass Class .....	67
Table B.36 – MD_Keywords Class .....	68
Table B.37 – MD_KeywordTypeCode Codelist .....	69
Table B.38 – MD_ProgressCode Codelist .....	70
Table B.39 – MD_REpresentativeFraction Class .....	71
Table B.40 – MD_Resolution Class .....	71
Table B.41 – MD_SpatialRepresentationTypeCode Codelist .....	72
Table B.42 – MD_Usage Class .....	73
Table B.43 – MD_TopicCategoryCode Codelist .....	73
Table B.44 – Generic Name Class .....	76
Table B.45 – Local Name Class .....	76
Table B.46 – Member Name Class .....	76
Table B.47 – Namespace Class .....	77
Table B.48 – Scoped Name Class .....	77
Table B.49 – Type Name Class .....	78
Table B.50 – Date Class .....	78
Table B.51 – DateTime Class .....	79
Table B.52 – Time Class .....	79
Table B.53 – Decimal Class .....	80
Table B.54 – Integer Class .....	80
Table B.55 – Number Class .....	80
Table B.56 – Real Class .....	81
Table B.57 – Unlimited Integer Class .....	81
Table B.58 – Vector Class .....	81
Table B.59 – Character Set Code Codelist .....	82
Table B.60 – Character Class .....	82
Table B.61 – Character String Class .....	83
Table B.62 – URI Class .....	83
Table B.63 – Continuous Truth Class .....	84
Table B.64 – Discrete Truth Class .....	84
Table B.65 – Probability Class .....	84

Table B.66 – Truth Class .....	85
Table B.67 – Boolean Enumeration .....	85
Table B.68 – Logical Enumeration .....	86
Table C.1 .....	88

## LIST OF FIGURES

---

Figure 1 .....	15
Figure 2 – UML notation (see ISO TS 19103, Geographic information - Conceptual schema language). .....	16
Figure 3 – Example UML diagram demonstrating the UML notation and coloring scheme used throughout the POI Standard. ....	18
Figure 4 – Feature Model .....	21
Figure 5 – POI UML Model .....	23
Figure 6 – Geometry Model .....	25

## LIST OF RECOMMENDATIONS

---

REQUIREMENTS CLASS 1 .....	24
REQUIREMENT 1: /req/core/req-generalfeaturemodel .....	22
REQUIREMENT 2: /req/core/req-geometry .....	26
REQUIREMENT 3: /req/core/req-abstractfeature .....	27
REQUIREMENT 4: /req/core/req-abstractfeature-description .....	27
REQUIREMENT 5: /req/core/req-abstractfeature-featureid .....	27
REQUIREMENT 6: /req/core/req-abstractfeature-identifier .....	28
REQUIREMENT 7: /req/core/req-abstractfeature-name .....	28
REQUIREMENT 8: /req/core/req-featurewithlifespan .....	28
REQUIREMENT 9: /req/core/req-featurewithlifespan-creationdate .....	29
REQUIREMENT 10: /req/core/req-featurewithlifespan-terminationdate .....	29
REQUIREMENT 11: /req/core/req-featurewithlifespan-validfrom .....	29
REQUIREMENT 12: /req/core/req-featurewithlifespan-validto .....	30
REQUIREMENT 13: /req/core/req-poi-class .....	31
REQUIREMENT 14: /req/core/req-poi-contactInfo .....	31
REQUIREMENT 15: /req/core/req-poi-featureOfInterest .....	32

REQUIREMENT 16: /req/core/req-poi-metadata .....	32
REQUIREMENT 17: /req/core/req-poi-property .....	32
REQUIREMENT 18: /req/core/req-poi-keywords .....	32
REQUIREMENT 19: /req/core/req-poi-rights .....	32
REQUIREMENT 20: /req/core/req-poi-symbology .....	33
REQUIREMENT 21: /req/core/req-feature-of-interest .....	33
REQUIREMENT 22: /req/core/req-poi_property-class .....	34
REQUIREMENT A.1: /req/req-class-a/req-name-1 .....	38

## ABSTRACT

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<Insert Abstract Text here>

## KEYWORDS

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The following are keywords to be used by search engines and document catalogues.

ogcdoc, OGC document, API, openapi, html

## PREFACE

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**NOTE:** Insert Preface Text here. Give OGC specific commentary: describe the technical content, reason for document, history of the document and precursors, and plans for future work.

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## SECURITY CONSIDERATIONS

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No security considerations have been made for this document.

## SUBMITTING ORGANIZATIONS

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The following organizations submitted this Document to the Open Geospatial Consortium (OGC):

- Organization One
- Organization Two

2

# CONFORMANCE

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# CONFORMANCE

This standard defines a Conceptual Model which is independent of any encoding or formatting techniques. The Standardization Targets for this standard are:

1. Conceptual Models (extended versions of this conceptual model)
2. Implementation Specifications (encodings of this conceptual model)

## 2.1. Conceptual Models

A Conceptual Model standardization target is a version of the POI Conceptual Model (CM) tailored for a specific user community. This tailoring can include:

1. Omission of one or more of the optional UML packages
2. Reduction of the multiplicity for an attribute or association
3. Restriction on the valid values for an attribute
4. Additional POI properties documented through the POIProperty class.

Of these options, actions #1, #2, and #3 can be performed when creating an implementation specification. Only action #4 requires an extension of the POI conceptual model. These extensions are accomplished using the POI Property mechanism described in section <TBD>.

## 2.2. Implementation Specifications

Implementation Specifications define how a Conceptual Model should be implemented using a specific technology. Conformant Implementation Specifications provide evidence that they are an accurate representation of the Conceptual Model. This evidence should include implementations of the abstract tests specified in Annex A (normative) of this document.

Since this standard is agnostic to the implementing technologies, the specific techniques to be used for conformance testing cannot be specified. Implementation Specifications need to provide evidence of conformance which is appropriate for the implementing technologies. This evidence should be provided as an annex to the Implementation Specification document.

## 2.3. Conformance Classes

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This standard identifies one “Core” conformance class. This conformance class defines the conformance criteria for the requirements defined in one “Core” requirements class. The tests for each conformance class are documented in Annex A. These tests are organized by Requirements Class. So an implementation of the Core conformance class must pass all tests specified in Annex A for the Core requirements class.

The POI Conceptual Model is defined by the POI UML model. This standard is a representation of that UML model in document form. In the case of a discrepancy between the UML model and this document, the UML model takes precedence.

1

# SCOPE

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# SCOPE

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This document describes a data model for representing information about points of interest (POI).

In the most broad terms, a “point of interest” is a location about which information of general interest is available. A POI can be as simple as a set of coordinates and an identifier, or more complex such as a three dimensional model of a building with names in various languages, information about open and closed hours, and a civic address.

POI data has many uses including navigation systems, mapping, geocaching, location-based social networking games, and augmented reality browsers.

POI data has traditionally been exchanged in proprietary formats by various transport mechanisms. This specification defines a flexible, lightweight, extensible POI data model. This will enable content publishers to effectively describe and efficiently serve and exchange POI data.

To achieve these goals, this document describes a generic data model that may be instantiated in a variety of serializations, including XML, JSON and RDF.

3

# NORMATIVE REFERENCES

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## NORMATIVE REFERENCES

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There are no normative references in this document.

The following normative documents contain provisions that, through reference in this text, constitute provisions of this document. For dated references, subsequent amendments to, or revisions of, any of these publications do not apply. For undated references, the latest edition of the normative document referred to applies.

4

# TERMS AND DEFINITIONS

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# TERMS AND DEFINITIONS

No terms and definitions are listed in this document.

This document uses the terms defined in [OGC Policy Directive 49](#), which is based on the ISO/IEC Directives, Part 2, Rules for the structure and drafting of International Standards. In particular, the word “shall” (not “must”) is the verb form used to indicate a requirement to be strictly followed to conform to this Standard and OGC documents do not use the equivalent phrases in the ISO/IEC Directives, Part 2.

This document also uses terms defined in the OGC Standard for Modular specifications ([OGC 08-131r3](#)), also known as the ‘ModSpec’. The definitions of terms such as standard, specification, requirement, and conformance test are provided in the ModSpec.

For the purposes of this document, the following additional terms and definitions apply.

application schema	<i>conceptual schema</i> (Definition List 8) for data required by one or more applications.
--------------------	---

**NOTE 1:** An *application schema* (Definition List 1) contains selected parts of the base schemas presented in the ORM Information Viewpoint.

**NOTE 2:** Designers of *application schemas* (Definition List 1) may extend or restrict the types defined in the base schemas to define appropriate types for an application *domain* (Definition List 15).

**NOTE 3:** *Application schemas* (Definition List 1) are information models for a specific information community.

[**SOURCE:** , Clause 4.1.2]

attribute	<i>named property</i> (Definition List 39) of an entity
-----------	---

**NOTE 4:** Describes a geometrical, topological, thematic, or other characteristic of an entity.

[**SOURCE:** , Clause 2121440]

class	description of a set of <i>objects</i> (Definition List 31) that share the same <i>attributes</i> (Definition List 2), <i>operations</i> (Definition List 33), methods, relationships, and semantics
-------	--

**NOTE 5:** A *class* (Definition List 3) may use a set of interfaces to specify collections of *operations* (Definition List 33) it provides to its environment. The term was first used in this way in the general theory of object-oriented programming, and later adopted for use in this same sense in UML.

[**SOURCE:** , Clause 4.27, modified – Note 1 to entry has been added from ISO 19117:2012, 4.2]

code representation of a label according to a specified scheme

[SOURCE: , Clause 4.3]

codelist value *domain* (Definition List 15) including a *code* (Definition List 4) for each permissible value.

[SOURCE: , Clause 3.1.7]

concept unit of knowledge created by a unique combination of characteristics

**NOTE 6:** Concepts (Definition List 6) are not necessarily bound to particular languages. They are, however, influenced by the social or cultural background which often leads to different categorizations.

[SOURCE: , Clause 3.2.1]

conceptual model model that defines *concepts* (Definition List 6) of a universe of discourse

[SOURCE: , Clause 4.1.5]

conceptual schema

1. formal description of a *conceptual model* (Definition List 7) [ISO 19101-1:2014, 4.1.6]
2. base schema. Formal description of the model of any geospatial information. *Application schemas* (Definition List 1) are built from *conceptual schemas* (Definition List 8).

coordinate one of a sequence of numbers designating the *position* (Definition List 38) of a *point* (Definition List 36)

**NOTE 7:** In a spatial *coordinate reference system* (Definition List 10), the *coordinate* (Definition List 9) numbers are qualified by units.

[SOURCE: , Clause 3.1.5]

coordinate reference system coordinate system that is related to an *object* (Definition List 31) by a *datum* (Definition List 13)

**NOTE 8:** For geodetic and vertical *datums* (Definition List 13), the *object* (Definition List 31) will be the Earth.

[SOURCE: , Clause 3.1.9]

coordinate system	set of mathematical rules for specifying how <i>coordinates</i> (Definition List 9) are to be assigned to <i>points</i> (Definition List 36)
-------------------	--

[SOURCE: , Clause 3.1.11]

data type	specification of a value <i>domain</i> (Definition List 15) with <i>operations</i> (Definition List 33) allowed on values in this <i>domain</i> (Definition List 15)
-----------	--

[example] Integer, Real, Boolean, String, Date and SG Point (conversion of data into a series of codes (Definition List 4)).

**NOTE 9:** Data types include primitive predefined types and user-definable types.

[SOURCE: , Clause 4.14]

dataum	parameter or set of parameters that realize the <i>position</i> (Definition List 38) of the origin, the scale, and the orientation of a <i>coordinate system</i> (Definition List 11)
--------	---

[SOURCE: , Clause 3.1.15]

direct position	<i>position</i> (Definition List 38) described by a single set of <i>coordinates</i> (Definition List 9) within a <i>coordinate reference system</i> (Definition List 10)
-----------------	---

[SOURCE: , Clause 3.1.20]

domain	well-defined set
--------	------------------

**NOTE 10:** Domains (Definition List 15) are used to define the *domain* (Definition List 15) set and range set of *attributes* (Definition List 2), operators and functions.

[SOURCE: , Clause 4.8]

domain <general vocabulary>	distinct area of human knowledge to which a terminological entry is assigned
-----------------------------	--

**NOTE 11:** Within a database or other terminology collection, a set of *domains* (Definition List 15) will generally be defined. More than one *domain* (Definition List 15) can be associated with a given *concept* (Definition List 6).

[SOURCE: , Clause 4.11]

domain <ontology>	restriction to constrain the subject <i>class</i> (Definition List 3) which participates in a subject-predicate-object triple
-------------------	---

[SOURCE: , Clause 3.1.12]

domain <postal address>	an area in which a set of specific postal address types and postal address renderings is prescribed by postal operators
[example] The most typical example of a postal address <i>domain</i> (Definition List 15) is a country where a designated postal operator provides postal delivery services.	

[SOURCE: , Clause 3.14]

feature	abstraction of real-world phenomena
---------	-------------------------------------

**NOTE 12:** A *feature* (Definition List 19) may occur as a type or an instance. In this document, *feature* (Definition List 19) instance is meant unless otherwise specified.

[SOURCE: , Clause 4.1.11, modified – Note 1 to entry has been added from ISO 19156, 4.6]

feature type	class (Definition List 3) of <i>features</i> (Definition List 19) having common characteristics
--------------	---

[SOURCE: , Clause 4.7]

geometric aggregate	collection of <i>geometric objects</i> (Definition List 25) that has no internal structure
---------------------	--

**NOTE 13:** No assumptions about the spatial relationships between the elements can be made.

[SOURCE: , Clause 3.45]

geometric boundary	boundary represented by a set of <i>geometric primitives</i> (Definition List 26) that limits the extent of a <i>geometric object</i> (Definition List 25)
--------------------	--

[SOURCE: , Clause 3.46]

geometric complex	set of disjoint <i>geometric primitives</i> (Definition List 26) where the boundary of each <i>geometric primitive</i> (Definition List 26) can be represented as the union of other <i>geometric primitives</i> (Definition List 26) of smaller dimensions within the same set
-------------------	---

**NOTE 14:** The *geometric primitives* (Definition List 26) in the set are disjoint in the sense that no *direct position* (Definition List 14) is interior to more than one *geometric primitive* (Definition List 26). The set is closed under boundary *operations* (Definition List 33), meaning that for each element in the *geometric complex* (Definition List 23), there is a collection (also a *geometric complex* (Definition List 23)) of *geometric primitives* (Definition List 26) that represents the boundary of that element. Recall that the boundary of a *point* (Definition List 36) (the only 0D *primitive object* (Definition List 31) type in geometry) is empty. Thus, if the largest dimension *geometric primitive* (Definition List 26) is a solid (3D), the composition of the boundary operator

in this definition terminates after at most three steps. It is also the case that the boundary of any *object* (Definition List 31) is a cycle.

[**SOURCE:** , Clause 3.47]

geometric dimension

largest number n such that each *poin* (Definition List 36) in a set of *points* (Definition List 36) can be associated with a subset that has that point in its interior and is topologically isomorphic to  $\mathbb{E}^n$ , Euclidean n-space

[**SOURCE:** , Clause 3.48]

geometric object

*spatial object* (Definition List 31) representing a *geometric set* (Definition List 27)

**NOTE 15:** A *geometric object* (Definition List 25) consists of a *geometric primitive* (Definition List 26), a collection of *geometric primitives* (Definition List 26), or a *geometric complex* (Definition List 23) treated as a single entity. A *geometric object* (Definition List 25) may be the spatial representation of an *object* (Definition List 31) such as a *feature* (Definition List 19) or a significant part of a *feature* (Definition List 19).

[**SOURCE:** , Clause 3.49]

geometric primitive (geometry)

*geometric object* (Definition List 25) representing a single, connected, homogeneous (isotropic) element of space

**NOTE 16:** Geometric primitives (Definition List 26) are non-decomposed objects (Definition List 31) that present information about geometric configuration. They include *points* (Definition List 36), curves, surfaces, and solids. Many *geometric objects* (Definition List 25) behave like primitives (supporting the same interfaces defined for geometric primitives) but are actually composites composed of some number of other primitives. General collections may be aggregates and incapable of acting like a primitive (such as the lines of a complex network, which is not connected and thus incapable of being traceable as a single line). By this definition, a *geometric primitive* (Definition List 26) is topological open, since the boundary *points* (Definition List 36) are not isotropic to the interior *points* (Definition List 36). Geometry is assumed to be closed. For *points* ([*poin*]), the boundary is empty.

[**SOURCE:** , Clause 3.50]

geometric set

set of *points* (Definition List 36)

[**SOURCE:** , Clause 3.53]

location

particular *place* (Definition List 34) or *position* (Definition List 38)

**NOTE 17:** A *location* (Definition List 28) identifies a geographic *place*.

**NOTE 18:** *Locations* (Definition List 28) are physically fixed *points* (Definition List 36), typically on the surface of the Earth, although *locations* (Definition List 28) can be relative to other, non-earth centric coordinate reference systems.

**NOTE 19:** *Locations* (Definition List 28) can be a single *point* (Definition List 36), a centroid, a minimum bounding rectangle, or a set of vectors.

**NOTE 20:** A *location* (Definition List 28) should be persistent over time and does not change.

**NOTE 21:** Multiple *POIs* (Definition List 37) may share the same *location* (Definition List 28).

**NOTE 22:** When a *POI* (Definition List 37) physically moves it is understood to have acquired a new *location* (Definition List 28).

[**SOURCE:** , Clause 3.1.3]

metaclass            a *class* (Definition List 3) whose instances are also *classes* (Definition List 3)

method              implementation of an *operation* (Definition List 33)

**NOTE 23:** It specifies the algorithm or procedure associated with an *operation* (Definition List 33).

[**SOURCE:** ]

object              entity with a well defined boundary and identity that encapsulates state and behaviour

**NOTE 24:** This term was first used in this way in the general theory of object oriented programming, and later adopted for use in this same sense in UML. An *object* (Definition List 31) is an instance of a *class* (Definition List 3). *Attributes* (Definition List 2) and relationships represent state. *Operations* (Definition List 33), methods, and state machines represent behavior.

[**SOURCE:** version 1.3, 1997.]

OGC implementation specification    *OGC implementation specification* (Definition List 32)  
document type defined on the OGC Document Types Register

operation            specification of a transformation or query that an *object* (Definition List 31) may be called to execute

**NOTE 25:** An *operation* (Definition List 33) has a name and a list of parameters.

**NOTE 26:** See clause 7.2 for a discussion of *operation* (Definition List 33)

[**SOURCE:** , Clause 4.1.10]

place identifiable part of any space

[SOURCE: , Clause 4.8]

Platform (Model Driven Architecture) the set of resources on which a system is realized.

[SOURCE: ]

Platform Independent Model:

a model that is independent of a specific *platform* (Definition List 35)

[SOURCE: ]

Platform Specific Model:

a model of a system that is defined in terms of a specific *platform* (Definition List 35)

[SOURCE: ]

point 0-dimensional geometric primitive, representing a *position* (Definition List 38)

[SOURCE: , Clause 3.1.47]

point of interest

*location* (Definition List 28) where one can find a *place*, product or service

**NOTE 27:** A *POI* (Definition List 37) is typically identified by *name* rather than by an *address*.

**NOTE 28:** A *POI* (Definition List 37) is characterized by *type*, which may be used as a reference *point* (Definition List 36) or a target in a *location* (Definition List 28) based service request.

**NOTE 29:** A *POI* (Definition List 37) does not exclude the labeling, identification, and tracking of persons and other physical *objects* (Definition List 31) that have no permanent *location* (Definition List 28).

**Example 1:** destination of a route; such as, Boston

position data type that describes a *point* (Definition List 36) or *geometry* potentially occupied by an *object* (Definition List 31) or person

**NOTE 30:** A *direct position* (Definition List 14) is a semantic subtype of *position* (Definition List 38). *Direct positions* (Definition List 14) as described can only define a *point* (Definition List 36), and therefore not all *positions* (Definition List 38) can be represented by a *direct position* (Definition List 14). That is consistent with the *is* type of relation. An ISO 19107 geometry is also a *position* (Definition List 38), but not a *direct position* (Definition List 14)

[SOURCE: ]

property facet or *attribute* (Definition List 2) of an *object* (Definition List 31) referenced by a name

**Example 2:** Abby's car has the colour red, where "colour red" is a *property* (Clause 4, Definition List 39) of the car.

[**SOURCE:** , Clause 4.21, modified – Note 1 to entry has been added from ISO 19156, 4.15]

stereotype extension of an existing *metaclass* (Definition List 29) that enables the use of *platform* (Definition List 35) or *domain* (Definition List 15) specific terminology or notation in place of, or in addition to, the ones used for the extended *metaclass* (Definition List 29)

[**SOURCE:** , Clause 4.1.35]

5

# CONVENTIONS

---

## 5.1. Identifiers

The normative provisions in this document are denoted by the URI

<http://www.opengis.net/spec/POI/1.0>

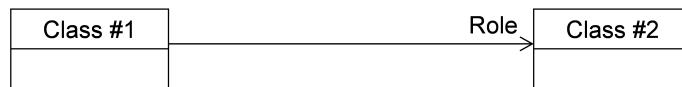
Figure 1

All requirements and conformance tests that appear in this document are denoted by partial URIs relative to this base.

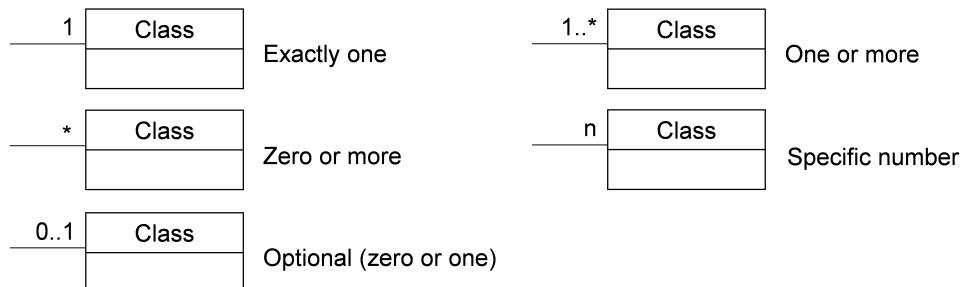
## 5.2. UML Notation

The POI Conceptual Model (CM) Standard is presented in this document through diagrams using the Unified Modeling Language (UML) static structure diagram (see Booch et al. 1997). The UML notations used in this standard are described in the diagram in Figure 2.

### Association between classes



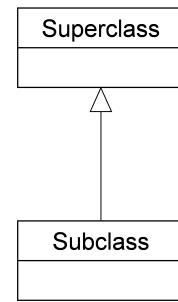
### Association cardinality



### Aggregation between classes



### Class inheritance



### Composition between classes



**Figure 2 – UML notation (see ISO TS 19103, Geographic information - Conceptual schema language).**

All associations between model elements in the POI Conceptual Model are uni-directional. Thus, associations in the model are navigable in only one direction. The direction of navigation is depicted by an arrowhead. In general, the context an element takes within the association is indicated by its role. The role is displayed near the target of the association. If the graphical representation is ambiguous though, the position of the role has to be drawn to the element the association points to.

The following stereotypes are used in this model:

- «FeatureType» represents features that are similar and exhibit common characteristics. Features are abstractions of real-world phenomena and have an identity.
- «TopLevelFeatureType» denotes features that represent the main components of the conceptual model. Top-level features may be further semantically and spatially decomposed and substructured into parts.
- «Type» denotes classes that are not directly instantiable, but are used as an abstract collection of operation, attribute and relation signatures. The stereotype is used in the

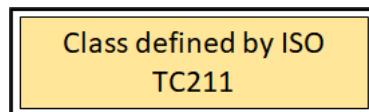
POI Conceptual Model only for classes that are imported from the ISO standards 19103, 19107, 19109, and 19115.

- «ObjectType» represents objects that have an identity, but are not features.
- «DataType» defines a set of properties that lack identity. A data type is a classifier with no operations, whose primary purpose is to hold information.
- «Enumeration» enumerates the valid attribute values in a fixed list of named literal values. Enumerations are specified in the POI Conceptual Model.
- «BasicType» defines a basic data type.
- «CodeList» enumerates the valid attribute values. In contrast to Enumeration, the list of values is open and, thus, not given inline in the POI UML Model. The allowed values can be provided within an external code list.
- «Union» is a list of attributes. The semantics are that only one of the attributes can be present at any time.
- «Property» denotes attributes and association roles. This stereotype does not add further semantics to the conceptual model, but is required to be able to add tagged values to the attributes and association roles that are relevant for the encoding.

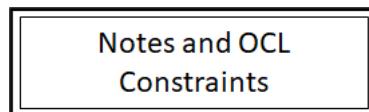
In order to enhance the readability of the POI UML diagrams, classes are depicted in different colors. The following coloring scheme is applied:



Classes painted in green belong to the POI Requirements Class.



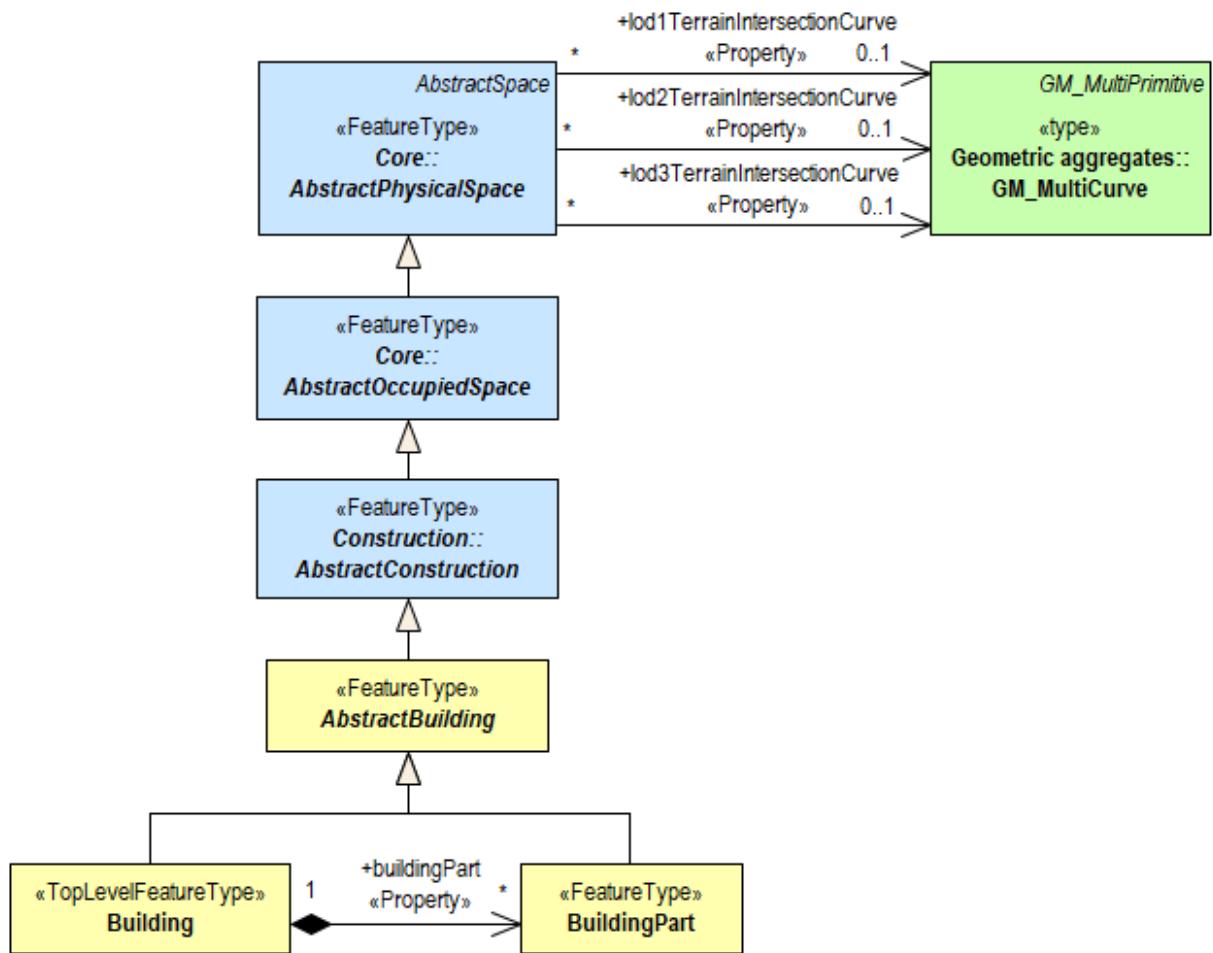
Classes painted in yellow are defined in the ISO standards 19107, 19109, or 19115. Their class names are preceded by the UML package name, in which the classes are defined.



The color white is used for notes and Object Constraint Language (OCL) constraints that are provided in the UML diagrams.

The example UML diagram in Figure 3 demonstrates the UML notation and coloring scheme used throughout this standard. In this example, the yellow classes are associated with the

CityGML Building module, the blue classes are from the CityGML Core and Construction modules, and the green class depicts a geometry element defined by ISO 19107.



**Figure 3 – Example UML diagram demonstrating the UML notation and coloring scheme used throughout the POI Standard.**

6

# POI

---

## 6.1. Feature Model

---

A Point of Interest (POI) is a Feature. Therefore, it is important to understand what a POI inherits from the OGC Feature model.

The OGC Feature Model is defined in ISO 19109:2015 Geographic Information – Rules for application schema. A UML model showing applicable portions of the General Feature Model is provided in Figure 1.

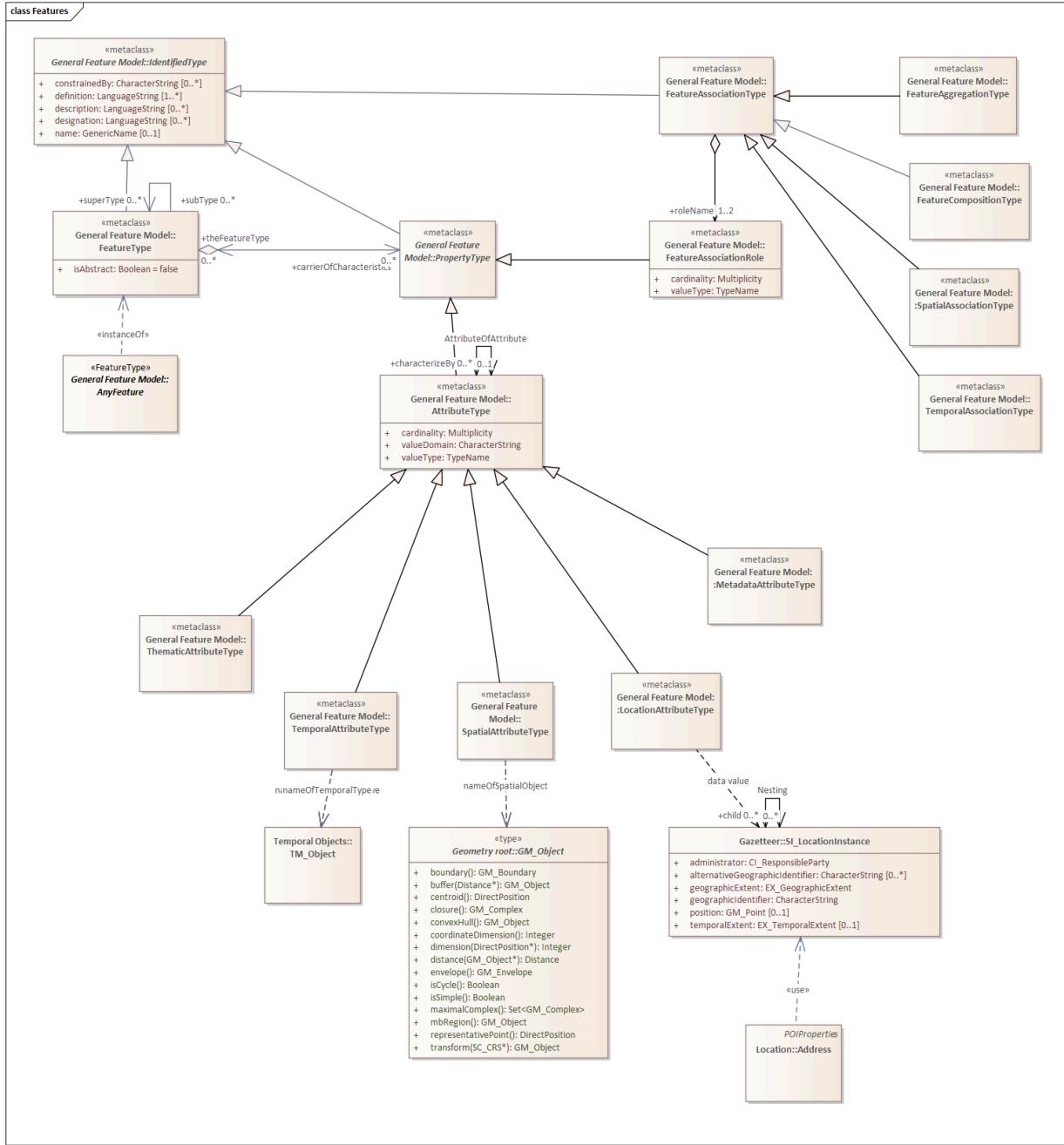


Figure 4 – Feature Model

The most relevant classes defined by this model are described below:

**FeatureType:** This class describes how a feature class shall be constructed in an Application Schema. In accordance with the conformance clause of the standard, instances of this class are instantiated as feature classes in an Application Schema

**AnyFeature:** The class AnyFeature is an instance of the «metaclass» FeatureType (ISO 19109). It represents the set of all classes which are feature types.

In an implementation this abstract class shall be substituted by a concrete class representing a feature type from an application schema associated with a domain of discourse (ISO 19109, ISO 19101).

**AttributeType:** characteristic of a feature

#### REQUIREMENT 1

/req/core/req-generalfeaturemodel

- 
- A encoding of the POI Conceptual Model SHALL be compliant with the General Feature Model defined in ISO 19109.
  - B A POI instance SHALL include a spatial geometry property using the SpatialAttributeType attribute type and GM\_Object class.
  - C The spatial geometry properties of all POI instances SHALL be defined using the GM\_Object class.
- 

## 6.2. POI Class Model

---

In this Standard we extend the General Feature Model to support the concept of a Point of Interest.

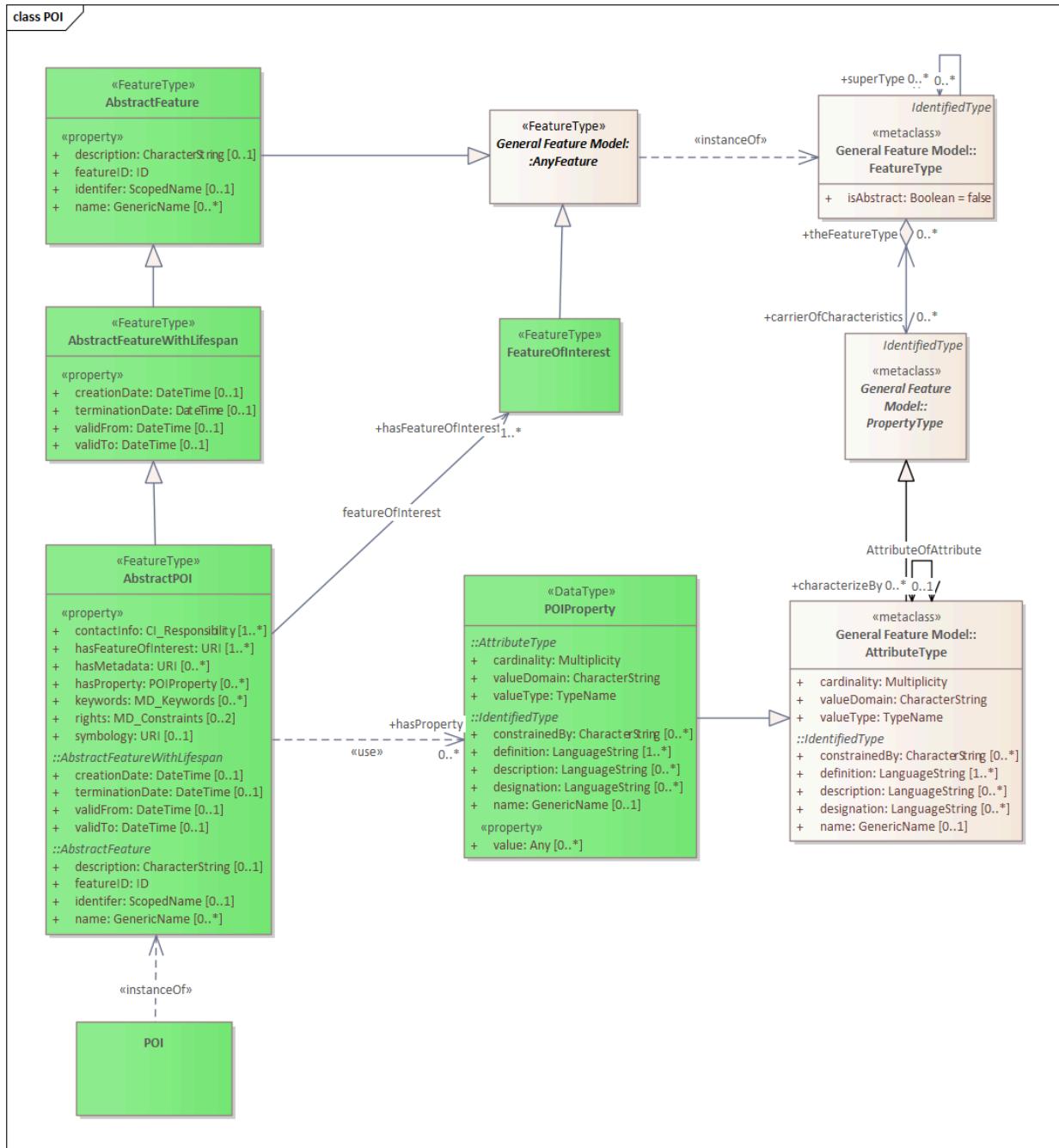


Figure 5 – POI UML Model

**AbstractFeature:** The root Feature class for this standard. This class has been borrowed from the CityGML 3.0 Conceptual Model.

**AbstractFeatureWithLifespan:** Adds temporality to AbstractFeature. This class was borrowed from the CityGML 3.0 Conceptual Model.

**AbstractPOI:** The abstract model for a Point of Interest. All POI instances will contain these attributes.

**POIPROPERTY:** The abstract model for a Property of a Feature of Interest which is to be represented in a POI.

**POI:** A POI instance.

**FeatureOfInterest:** This is an OGC Feature which has been defined independently from the POI. Conceptually, the purpose of the POI is to provide a user friendly synopsis of this Feature.

## REQUIREMENTS CLASS 1

Obligation	requirement
Requirements Class	<ul style="list-style-type: none"><li>• urn:iso:ts:iso:19103</li><li>• urn:iso:ts:iso:19107</li><li>• urn:iso:ts:iso:19108</li><li>• urn:iso:ts:iso:19109</li></ul>

## 6.3. Geometry

---

The OGC Geometry model is defined in ISO 19107:2003 – Geographic Information – Spatial schema. While there is a new version of this standard, it has not been widely implemented. So the 2003 version has been used in this Standard.

The OGC Geometry Model is capable of representing very complex geometries. Much more complex than are needed for a POI. Therefore, POI geometries are restricted to Points, lines, and Polygons. Figure 2 provides a UML model of the classes from ISO 19107 which are applicable to POIs.

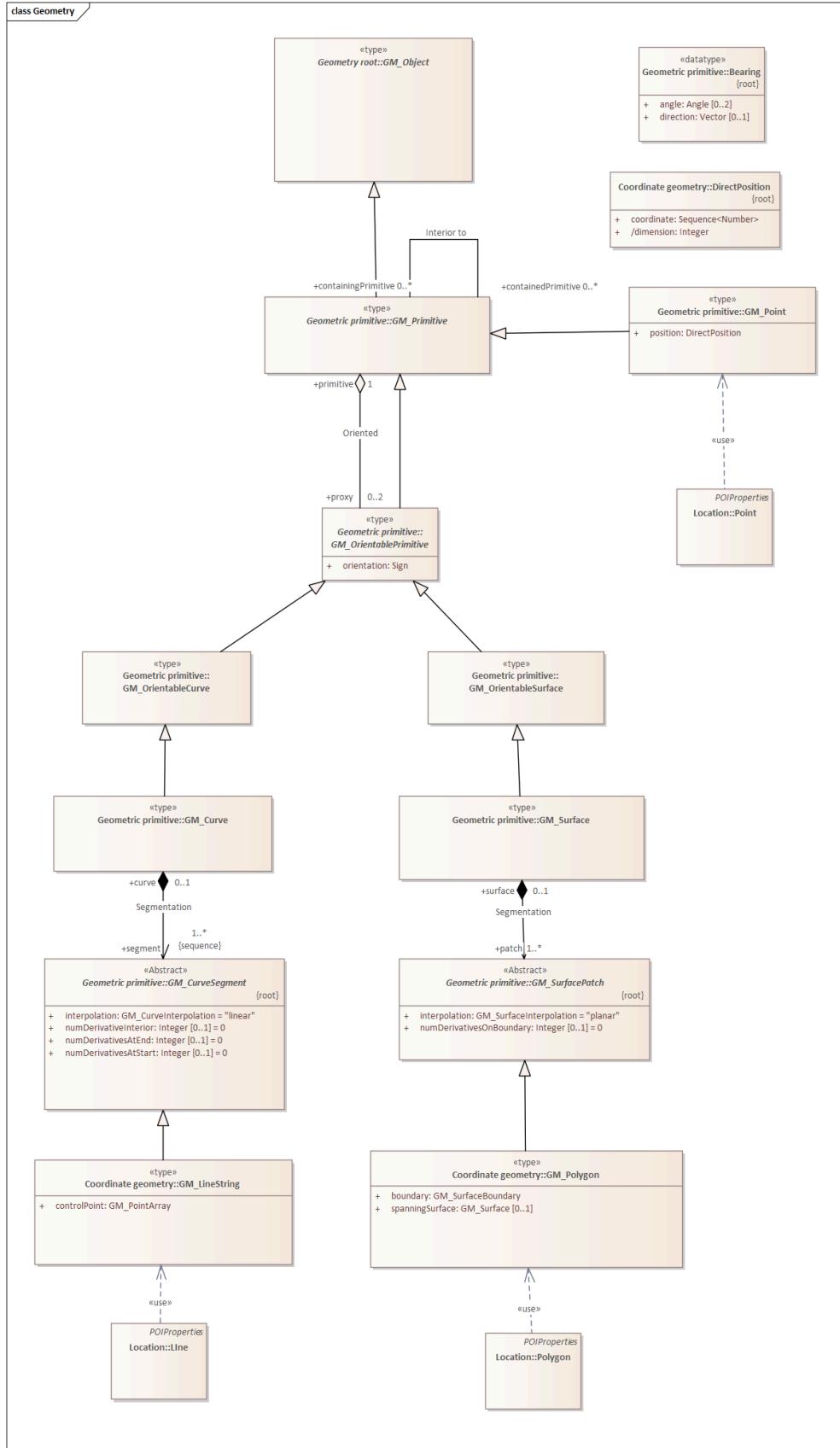


Figure 6 – Geometry Model

The key classes described in this figure are:

**GM\_Object**: Root class for all OGC geometries.

**GM\_Point**: The geometric primitive for Points

**GM\_LineString**: The geometric primitive for line strings.

**GM\_Polygon**: The geometric primitive for areas.

## REQUIREMENT 2

/req/core/req-geometry

A	The POI Conceptual Model spatial geometry properties SHALL be compliant with the Geometry Model defined in ISO 19107.
B	<p>POI Spatial geometry properties SHALL be one or more of the following:</p> <ul style="list-style-type: none"><li>• GM_Point</li><li>• GM_LineString</li><li>• GM_Polygon</li></ul>

## 6.4. POI Data Dictionary

The POI UML model is the normative definition of the POI Conceptual Model. The Data Dictionary tables in this section were software generated from the UML model. As such, this section provides a normative representation of the POI Conceptual Model.

**Table 1 – Abstract Feature Class**

AbstractFeature

Definition:	AbstractFeature is the abstract superclass of all feature types within the PoI Model.
Subclass of:	AnyFeature
Stereotype:	«FeatureType»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
description «property»	CharacterString [0..1]	Provides further information on the feature.

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
featureID «property»	ID [1..1]	Specifies the unique identifier of the feature that is valid in the instance document within which it occurs.
identifier «property»	ScopedName [0..1]	Specifies the unique identifier of the feature that is valid globally.
name «property»	GenericName [0..*]	Specifies the name of the feature.

## REQUIREMENT 3

/req/core/req-abstractfeature

- A An encoding of the AbstractFeature class SHALL be a compliant extension of the AnyFeature class defined in ISO 19109.
- B An encoding of the AbstractFeature class SHALL comply with requirement /req/core/req-abstractfeature-description.
- C An encoding of the AbstractFeature class SHALL comply with requirement /req/core/req-abstractfeature-featureID.
- D An encoding of the AbstractFeature class SHALL comply with requirement /req/core/req-abstractfeature-identifier.
- E An encoding of the AbstractFeature class SHALL comply with requirement /req/core/req-abstractfeature-name.

## REQUIREMENT 4

/req/core/req-abstractfeature-description

- A An encoding of the AbstractFeature class SHALL include zero or one description attributes.
- B Encodings of the description attribute SHALL be a valid implementation of the CharacterString class from ISO 19103.

## REQUIREMENT 5

/req/core/req-abstractfeature-featureid

- A An encoding of the AbstractFeature class SHALL include one featureID attributes.
- B Encodings of the featureID attribute SHALL be a valid implementation of the ID class from ISO 19103.

## REQUIREMENT 6

/req/core/req-abstractfeature-identifier

A	An encoding of the AbstractFeature class SHALL include zero or one identifier attributes.
B	Encodings of the identifier attribute SHALL be a valid implementation of the ScopedName class from ISO 19103.

## REQUIREMENT 7

/req/core/req-abstractfeature-name

A	An encoding of the AbstractFeature class SHALL include zero or more name attributes.
B	Encodings of the name attribute SHALL be a valid implementation of the GenericName class from ISO 19103.

**Table 2 – Abstract Feature With Lifespan Class**

AbstractFeatureWithLifespan

Definition:	AbstractFeatureWithLifespan is the base class for all POI features. This class allows the optional specification of the real-world and database times for the existence of each feature.
Subclass of:	AbstractFeature
Stereotype:	«FeatureType»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
creationDate «property»	DateTime [0..1]	Indicates the date at which a POI feature was added to the containing model.
terminationDate «property»	DateTime [0..1]	Indicates the date at which a POI feature was removed from the containing model.
validFrom «property»	DateTime [0..1]	Indicates the date at which a POI feature started to exist in the real world.
validTo «property»	DateTime [0..1]	Indicates the date at which a POI feature ceased to exist in the real world.

## REQUIREMENT 8

/req/core/req-featurewithlifespan

## REQUIREMENT 8

- 
- A An encoding of the AbstractFeatureWithLifespan class SHALL be a compliant extension of the AbstractFeature class.
- 
- B An encoding of the AbstractFeatureWithLifespan class SHALL comply with requirement /req/core/req-featurewithlifespan-creationdate.
- 
- C An encoding of the AbstractFeatureWithLifespan class SHALL comply with requirement /req/core/req-featurewithlifespan-terminationdate.
- 
- D An encoding of the AbstractFeatureWithLifespan class SHALL comply with requirement /req/core/req-featurewithlifespan-validfrom.
- 
- E An encoding of the AbstractFeatureWithLifespan class SHALL comply with requirement /req/core/req-featurewithlifespan-validto.
- 

## REQUIREMENT 9

/req/core/req-featurewithlifespan-creationdate

- 
- A An encoding of the AbstractFeatureWithLifespan class SHALL include zero or one creationDate attributes.
- 
- B Encodings of the creationDate attribute SHALL be a valid implementation of the DateTime class from ISO 19103.
- 

## REQUIREMENT 10

/req/core/req-featurewithlifespan-terminationdate

- 
- A An encoding of the AbstractFeatureWithLifespan class SHALL include zero or one terminationDate attributes.
- 
- B Encodings of the terminationDate attribute SHALL be a valid implementation of the DateTime class from ISO 19103.
- 

## REQUIREMENT 11

/req/core/req-featurewithlifespan-validfrom

- 
- A An encoding of the AbstractFeatureWithLifespan class SHALL include zero or one validFrom attributes.
- 
- B Encodings of the validFrom attribute SHALL be a valid implementation of the DateTime class from ISO 19103.
-

## REQUIREMENT 12

/req/core/req-featurewithlifespan-validto

A	An encoding of the AbstractFeatureWithLifespan class SHALL include zero or one validTo attributes.
B	Encodings of the validTo attribute SHALL be a valid implementation of the DateTime class from ISO 19103.

**Table 3 – Abstract POI Class**

AbstractPOI

Definition:	A Point of Interest (POI) is a Feature which provides a concise summary of one or more associated Features. Its purpose is to provide easy access to key information about one or more real-world objects without the need to access or understand the underlying Feature data set.
Subclass of:	AbstractFeatureWithLifespan
Stereotype:	«FeatureType»

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
hasProperty	POIProperty [0..*]	An association with representations of zero or more properties of a Feature of Interest. This association allows Feature Property values from the Feature of Interest to be included in a POI using a standard representation.
hasFeatureOfInterest	FeatureOfInterest [1..*]	One or more Features which are represented by this POI.

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
contactInfo «property»	CI_Responsibility [1..*]	Contact information for the creators and maintainers of this POI.
hasFeatureOfInterest «property»	URI [1..*]	One or more Features which are represented by this POI.
hasMetadata «property»	URI [0..*]	An association with zero or more metadata records providing additional information about this POI and/or the associated Features of Interest.
hasProperty «property»	POIProperty [0..*]	An association with representations of zero or more properties of a Feature of Interest. This association allows Feature Property values

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
keywords «property»	MD_Keywords [0..*]	from the Feature of Interest to be included in a POI using a standard representation.
rights «property»	MD_Constraints [0..2]	Legal and security constraints applicable to this POI.
symbology «property»	URI [0..1]	A reference to information about rendering this POI.

## REQUIREMENT 13

/req/core/req-poi-class

- A An encoding of the POI class SHALL comply with requirement / req/core/req-poi-feature-with-lifespan.
- B An encoding of the POI class SHALL comply with requirement / req/core/req-poi-contactInfo.
- C An encoding of the POI class SHALL comply with requirement / req/core/req-poi-featureOfInterest.
- D An encoding of the POI class SHALL comply with requirement / req/core/req-poi-metadata.
- E An encoding of the POI class SHALL comply with requirement / req/core/req-poi-property.
- F An encoding of the POI class SHALL comply with requirement / req/core/req-poi-Keywords.
- G An encoding of the POI class SHALL comply with requirement / req/core/req-poi-rights.
- H An encoding of the POI class SHALL comply with requirement / req/core/req-poi-symbology.

## REQUIREMENT 14

/req/core/req-poi-contactInfo

- A An encoding of the POI class SHALL include one or more contactInfo attributes.
- B Encodings of the contactInfo attribute SHALL be a valid implementation of the CI\_Responsibility class from ISO 19115-1: 2014

## REQUIREMENT 15

/req/core/req-poi-featureOfInterest

- 
- |          |  |
|----------|--|
| <b>A</b> | An encoding of the POI class SHALL include one or more featureOfInterest attributes.   |
| <b>B</b> | Encodings of the featureOfInterest attribute SHALL be a resolvable Uniform Resource Identifier (URI) for a Feature resource. |
- 

## REQUIREMENT 16

/req/core/req-poi-metadata

- 
- |          |  |
|----------|--|
| <b>A</b> | An encoding of the POI class SHALL include zero or more metadata attributes.   |
| <b>B</b> | Encodings of the metadata attribute SHALL be a resolvable Uniform Resource Identifier (URI) for a Metadata resource. |
- 

## REQUIREMENT 17

/req/core/req-poi-property

- 
- |          |   |
|----------|---|
| <b>A</b> | An encoding of the POI class SHALL include zero or more property attributes.  |
| <b>B</b> | Encodings of the contactInfo attribute SHALL be a valid implementation of the POIPROPERTY class from this standard. |
- 

## REQUIREMENT 18

/req/core/req-poi-keywords

- 
- |          |   |
|----------|---|
| <b>A</b> | An encoding of the POI class SHALL include zero or more keyword attributes.                                       |
| <b>B</b> | Encodings of the keyword attribute SHALL be a valid implementation of the MD_Keyword class from ISO 19115-1: 2014 |
- 

## REQUIREMENT 19

/req/core/req-poi-rights

- 
- |          |   |
|----------|---|
| <b>A</b> | An encoding of the POI class SHALL include zero, one, or two rights attributes. |
|----------|---|
-

## REQUIREMENT 19

B

Encodings of the rights attribute SHALL be a valid implementation of the MD\_Constraints class from ISO 19115-1: 2014

## REQUIREMENT 20

/req/core/req-poi-symbology

A

An encoding of the POI class SHALL include zero or one symbology attributes.

B

Encodings of the symbology attribute SHALL be a resolvable Uniform Resource Identifier (URI) for a symbology resource.

**Table 4 – Feature of Interest Class**

### FeatureOfInterest

Definition:	The thing whose property is being estimated or calculated in the course of an Observation to arrive at a Result, or whose property is being manipulated by an Actuator, or which is being sampled or transformed in an act of Sampling (SOSA).
Subclass of:	AnyFeature
Stereotype:	«FeatureType»

## REQUIREMENT 21

/req/core/req-feature-of-interest

A

An encoding of the FeatureOfInterest class SHALL be a compliant extension of the AnyFeature class defined in ISO 19109.

**Table 5 – POI Property Class**

### POIPROPERTY

#### Definition:

A POIPROPERTY provides a representation of one or more Properties of the Feature of Interest. The class contains two major parts: 1) A description of the Property and its represented in the POI. 2) Values generated from Properties of the Feature of Interest, encoded according to the representation defined in this class (1).

Subclass of: AttributeType

Stereotype: «DataType»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
value «property»	Any [0..*]	Representations of zero or more property values from the Feature of Interest.

## REQUIREMENT 22

/req/core/req-poi\_property-class

- 
- |   |   |
|---|---|
| A | An encoding of the POI-Property class SHALL be a compliant extension of the AttributeType class defined in ISO 19109. |
| B | An encoding of the POI class SHALL include zero or more value attributes of any type.                                 |
-

7

## MEDIA TYPES FOR ANY DATA ENCODING(S)

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## MEDIA TYPES FOR ANY DATA ENCODING(S)

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A section describing the MIME-types to be used is mandatory for any standard involving data encodings. If no suitable MIME type exists in <http://www.iana.org/assignments/media-types/index.html> then this section may be used to define a new MIME type for registration with IANA.



A

# ANNEX A (INFORMATIVE) CONFORMANCE CLASS ABSTRACT TEST SUITE (NORMATIVE)

# ANNEX A (INFORMATIVE)

## CONFORMANCE CLASS ABSTRACT TEST SUITE (NORMATIVE)

---

**NOTE:** Ensure that there is a conformance class for each requirements class and a test for each requirement (identified by requirement name and number)

### A.1. Conformance Class A

---

#### A.1.1. Requirement 1

##### REQUIREMENT A.1

/req/req-class-a/req-name-1

---

**Test purpose** Verify that...

---

**Test method** Inspect...

#### A.1.2. Requirement 2



B

# ANNEX B (INFORMATIVE) ISO DATA DICTIONARY

---

## ANNEX B (INFORMATIVE) ISO DATA DICTIONARY

---

ISO Technical Committee 211 maintains a harmonized UML model which covers many of their standards. All of the TC211 Standards which are relevant to the POI Standard are included. Therefore the full UML model for POI consists of the classes defined in the POI UML model as well as those which referenced from the TC211 Harmonized UML model.

The Data Dictionary tables in this section were software generated from the TC211 Harmonized UML model. As such, this section provides a normative representation of the TC211 classes which are leveraged by the POI Conceptual Model.

### B.1. General Feature Model

---

The following classes are defined in (ISO 19109:2015)

**Table B.1 – Any Feature Class**

#### AnyFeature

**Definition:** The class AnyFeature is an instance of the «metaclass» FeatureType (ISO 19109). It represents the set of all classes which are feature types.  
+ In an implementation this abstract class shall be substituted by a concrete class representing a feature type from an application schema associated with a domain of discourse (ISO 19109, ISO 19101).

**Stereotype:** «FeatureType»

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
-----------	-------------------------------------	------------

FeatureType [1..1]

**Table B.2 – Attribute Type Class****AttributeType**

Definition:	feature attribute characteristic of a feature NOTE: A feature attribute has a name, a data type, and a value domain associated to it. A feature attribute for a feature instance also has an attribute value taken from the value domain. EXAMPLE: A feature attribute named 'color' may have an attribute value 'green' which belongs to the data type 'text'. A feature attribute named 'length' may have an attribute value '82.4' which belongs to the data type 'real'.+
Subclass Of:	PropertyType
Stereotype:	«Metaclass»
Constraint:	name is mandatory (Invariant):

[cols="15,20,60",frame=none,grid=none,options="header"]<o:p></o:p>

Role name	Target class and multiplicity	Definition
featureAttributeMetadata	MD_Metadata [0..*]	
featureAttributeMetadata	MD_Metadata [0..*]	
characterizeBy	AttributeType [0..*]	
featureAttributeMetadata	MD_Metadata [0..*]	
<b>ATTRIBUTE    VALUE TYPE AND MULTIPLICITY    DEFINITION</b>		
cardinality	Multiplicity [1..1]	
valueDomain	CharacterString [1..1]	
valueType	TypeName [1..1]	

**Table B.3 – Feature Type Class**

**FeatureType**

Definition:	feature: abstraction of real world phenomena NOTE: A feature may occur as a type or an instance. Feature type or feature instance should be used when only one is meant. This class describes how a feature class shall be constructed in an Application Schema. In accordance with the conformance clause of the standard, instances of this class are instantiated as feature classes in an Application Schema
Subclass Of:	IdentifiedType
Stereotype:	«Metaclass»
Constraint:	name is mandatory (Invariant):

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
NS_AvoidList [0..*]		
superType	FeatureType [0..*]	
featureType Metadata	MD_Metadata [0..*]	
carrier OfCharacterist	.PropertyType [0..*]	
ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
isAbstract	Boolean	

## B.2. Geometry

The following classes are defined in (ISO 19107:2003)

**Table B.4 – GM\_Object Class****GM\_Object**

Definition:	GM_Object is the root class of the geometric object taxonomy and supports interfaces common to all geographically referenced geometric objects. GM_Object instances are sets of direct positions in a particular coordinate reference system. A GM_Object can be regarded as an infinite set of points that satisfies the set operation interfaces for a set of direct positions, TransfiniteSet<DirectPosition>. Since an infinite collection class cannot be implemented directly, a Boolean test for inclusion shall be provided by the GM_Object interface. This international standard concentrates on vector geometry classes, but future work may use GM_Object as a root class without modification. NOTE As a type, GM_Object does not have a well-defined default state or value representation as a data type. Instantiated subclasses of GM_Object will.
Subclass Of:	none
Stereotype:	«type»
Constraint:	dimension() > boundary().dimension (Invariant):
Constraint:	boundary().notEmpty() implies boundary().dimension() = dimension() -1 (Invariant):
Constraint:	boundary().isEmpty() = isCycle() (Invariant):

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
	Geometry [1..1]	
	Transfinite Set<Direct Position> [1..1]	
CRS	CV_DomainObject [1..1]	
CRS	CRS [0..1]	
CRS	SC_CRS [0..1]	

**Table B.5 – GM\_Point Class****GM\_Point**

Definition:	GM_Point is the basic data type for a geometric object consisting of one and only one point.
Subclass Of:	GM_Primitive
Stereotype:	«type»

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
composite	Point [1..1]	
	GM_Composite Point [0..*]	
ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
position	DirectPosition [1..1]	<p>The attribute “position” shall be the DirectPosition of this GM_Point. GM_Point::position [1] : DirectPosition NOTE In most cases, the state of a GM_Point is fully determined by its position attribute. The only exception to this is if the GM_Point has been subclassed to provide additional non-geometric information such as symbology.</p>

**Table B.6 – GM\_LineString Class****GM\_LineString**

Definition:	A GM_LineString (Figure 16) consists of sequence of line segments, each having a parameterization like the one for GM_LineSegment (See 6.4.11). The class essentially combines a Sequence<GM_LineSegments> into a single object, with the obvious savings of storage space.
Subclass Of:	GM_Primitive
Stereotype:	«type»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
controlPoint	GM_PointArray [1..1]	

**Table B.7 – GM\_Polygon Class**

#### GM\_Polygon

Definition:	A GM_Polygon (Figure 21) is a surface patch that is defined by a set of boundary curves and an underlying surface to which these curves adhere. The default is that the curves are coplanar and the polygon uses planar interpolation in its interior.
Subclass Of:	GM_Primitive
Stereotype:	«type»

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
surface	GM_Polyhedral Surface [0..1]	

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
boundary	GM_Surface Boundary	
spanning Surface	GM_Surface [0..1]	

## B.3. Citation and responsible party information

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The following classes are defined in (ISO 19115-1 Edition 1)

**Table B.8 – CI\_Address Class**

#### CI\_Address

Definition: location of the responsible individual or organisation  
 StereoType: None

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
administrativeArea	CharacterString [0..1]	state, province of the location
city	CharacterString [0..1]	city of the location
country	CharacterString [0..1]	country of the physical address
deliveryPoint	CharacterString [0..*]	address line for the location Example Street number and name, suite number, etc
electronicMailAddress	CharacterString [0..*]	address of the electronic mailbox of the responsible organisation or individual
postalCode	CharacterString [0..1]	ZIP or other postal code

**Table B.9 – CI\_Citation Class**

#### CI\_Citation

Definition: standardized resource reference  
 StereoType: None

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
alternateTitle	CharacterString [0..*]	short name or other language name by which the cited information is known. Example: DCW as an alternative title for Digital Chart of the World
cited Responsible Party	CI_Responsibility [0..*]	roles, name, contact, and position information for an individual or organisation that is responsible for the resource
date	CI_Date [0..*]	reference date for the cited resource
edition	CharacterString [0..1]	version of the cited resource

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
editionDate	DateTime [0..1]	date of the edition
graphic	MD_BrowseGraphic [0..*]	citation graphic or logo for cited party
identifier	MD_Identifier [0..*]	value uniquely identifying an object within a namespace
ISBN	CharacterString [0..1]	international Standard Book Number
ISSN	CharacterString [0..1]	international Standard Serial Number
online Resource	CI_OnlineResource [0..*]	online reference to the cited resource
otherCitation Details	CharacterString [0..*]	other information required to complete the citation that is not recorded elsewhere
presentation Form	CI_PresentationFormCode [0..*]	mode in which the resource is represented
series	CI_Series [0..1]	information about the series, or aggregate resource, of which the resource is a part
title	CharacterString [1..1]	name by which the cited resource is known

**Table B.10 – CI\_Contact Class**

#### CI\_Contact

Definition:	information required to enable contact with the responsible person and/or organisation
Stereotype:	None

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
address	CI_Address [0..*]	physical and email address at which the organisation or individual may be contacted
contact Instructions	CharacterString [0..1]	supplemental instructions on how or when to contact the individual or organisation
contactType	CharacterString [0..1]	type of contact

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
hours OfService	CharacterString [0..*]	time period (including time zone) when individuals can contact the organisation or individual
online Resource	CI_OnlineResource [0..*]	on-line information that can be used to contact the individual or organisation
phone	CI_Telephone [0..*]	telephone numbers at which the organisation or individual may be contacted

**Table B.11 – CI\_Date Class**

#### CI\_Date

Definition: reference date and event used to describe it

Stereotype: «DataType»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
date	DateTime [1..1]	reference date for the cited resource
dateType	CI_DateTypeCode [1..1]	event used for reference date

**Table B.12 – CI\_DateTypeCode Codelist**

#### CI\_DateTypeCode

Definition: identification of when a given event occurred

Stereotype: «CodeList»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
adopted	literal	date identifies when resource was adopted
creation	literal	date identifies when the resource was brought into existence

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
deprecated	literal	date identifies when resource was deprecated
distribution	literal	date identifies when an instance of the resource was distributed
expiry	literal	date identifies when resource expires
inForce	literal	date identifies when resource became in force
lastRevision	literal	date identifies when resource was last reviewed
lastUpdate	literal	date identifies when resource was last updated
nextUpdate	literal	date identifies when resource will be next updated
publication	literal	date identifies when the resource was issued
released	literal	the date that the resource shall be released for public access
revision	literal	date identifies when the resource was examined or re-examined and improved or amended
superseded	literal	date identifies when resource was superseded or replaced by another resource
unavailable	literal	date identifies when resource became not available or obtainable
validityBegins	literal	time at which the data is considered to become valid. Note: There could be quite a delay between creation and validity begins
validityExpires	literal	time at which the data is no longer considered to be valid

**Table B.13 – CI\_Individual Class**

### CI\_Individual

Definition: information about the party if the party is an individual

Subclass Of: CI\_Party

Stereotype: None

Constraint: count (name + positionName) > 0 (Invariant):

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
	CI_Organisation [1..1]	
ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
positionName	CharacterString [0..1]	position of the individual in an organisation

**Table B.14 – CI\_OnLineFunctionCode Codelist**

#### CI\_OnLineFunctionCode

Definition: function performed by the resource

Stereotype: «CodeList»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
browseGraphic	literal	browse graphic provided
browsing	literal	online browsing provided
completeMetadata	literal	complete metadata provided
download	literal	online instructions for transferring data from one storage device or system to another
emailService	literal	online email service provided
fileAccess	literal	online file access provided
information	literal	online information about the resource
offlineAccess	literal	online instructions for requesting the resource from the provider

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
order	literal	online order process for obtaining the resource
search	literal	online search interface for seeking out information about the resource
upload	literal	online resource upload capability provided

**Table B.15 – CI\_OnlineResource Class**

#### CI\_OnlineResource

Definition:	information about on-line sources from which the resource, specification, or community profile name and extended metadata elements can be obtained
Stereotype:	«DataType»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
application Profile	CharacterString [0..1]	name of an application profile that can be used with the online resource
description	CharacterString [0..1]	detailed text description of what the online resource is/ does
function	CI_OnLineFunctionCode [0..1]	code for function performed by the online resource
linkage	CharacterString [1..1]	location (address) for on-line access using a Uniform Resource Locator/Uniform Resource Identifier address or similar addressing scheme such as <a href="http://www.statkart.no/isotc211">http://www.statkart.no/isotc211</a>
name	CharacterString [0..1]	name of the online resource
protocol	CharacterString [0..1]	connection protocol to be used e.g. http, ftp, file, http get KVP, http POST, etc...
protocol Request	CharacterString [0..1]	protocol used by the accessed resource(to be used mainly for POST requests). Example POST/XML: <GetFeature service="WFS" version="2.0.0" outputFormat="application/gml+xml; version=3.2" xmlns=http://www.opengis.net/wfs/2.0 xmlns:xsi=http://www.w3.org/2001/XMLSchema-instance xsi:schemaLocation="http://www.opengis.net/

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
		wfs/2.0http://schemas.opengis.net/wfs/2.0.0/wfs.xsd"> <Query typeNames="Roads"/> </GetFeature>

**Table B.16 – CI\_Organisation Class**

**CI\_Organisation**

Definition:	information about the party if the party is an organisation
Subclass Of:	CI_Party
Stereotype:	None
Constraint:	count (name + logo) > 0 (Invariant):

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
individual	CI_Individual [0..*]	an individual in the named organisation

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
logo	MD_Browse Graphic [0..*]	Graphic identifying organization

**Table B.17 – CI\_Party Class**

**CI\_Party**

Definition:	information about the individual and/or organisation of the party
Stereotype:	«abstract»

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
	CI_Responsibility []	
ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
contactInfo	CI_Contact [0..*]	contact information for the party
name	CharacterString [0..1]	name of the party (individual or organization)

**Table B.18 – CI\_PresentationFormCode Codelist**

#### CI\_PresentationFormCode

Definition:	mode in which the data is represented
Stereotype:	«CodeList»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
audioDigital	literal	digital audio recording
audioHardcopy	literal	audio recording delivered by analog media, such as a magnetic tape
diagramDigital	literal	information represented graphically by charts such as pie chart, bar chart, and other type of diagrams and recorded in digital format
diagramHardcopy	literal	information represented graphically by charts such as pie chart, bar chart, and other type of diagrams and printed on paper, photographic material, or other media
documentDigital	literal	digital representation of a primarily textual item (can contain illustrations also)
documentHardcopy	literal	representation of a primarily textual item (can contain illustrations also) on paper, photographic material, or other media
imageDigital	literal	likeness of natural or man-made features, objects, and activities acquired through the sensing of visual or any other segment of the electromagnetic spectrum by sensors,

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
image Hardcopy	literal	such as thermal infrared, and high resolution radar and stored in digital format
mapDigital	literal	likeness of natural or man-made features, objects, and activities acquired through the sensing of visual or any other segment of the electromagnetic spectrum by sensors, such as thermal infrared, and high resolution radar and reproduced on paper, photographic material, or other media for use directly by the human user
mapHardcopy	literal	map represented in raster or vector form
modelDigital	literal	map printed on paper, photographic material, or other media for use directly by the human user
model Hardcopy	literal	multi-dimensional digital representation of a feature, process, etc.
multimedia Digital	literal	3-dimensional, physical model
multimedia Hardcopy	literal	information representation using simultaneously various digital modes for text, sound, image
physical Object	literal	information representation using simultaneously various analog modes for text, sound, image
profileDigital	literal	a physical object. Eg. Rock or mineral sample, microscope slide
profile Hardcopy	literal	vertical cross-section in digital form
tableDigital	literal	vertical cross-section printed on paper, etc.
table Hardcopy	literal	digital representation of facts or figures systematically displayed, especially in columns
videoDigital	literal	representation of facts or figures systematically displayed, especially in columns, printed on paper, photographic material, or other media
video Hardcopy	literal	digital video recording
		video recording on film

**Table B.19 – CI\_Responsibility Class**

### CI\_Responsibility

Definition:	information about the party and their role
Stereotype:	None

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
party	CI_Party [1..*]	information about the party

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
extent	EX_Extent [0..*]	spatial or temporal extent of the role
role	CI_RoleCode [1..1]	function performed by the responsible party

**Table B.20 – CI\_RoleCode Codelist**

#### CI\_RoleCode

Definition:	function performed by the responsible party
Stereotype:	«CodeList»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
author	literal	party who authored the resource
coAuthor	literal	party who jointly authors the resource
collaborator	literal	party who assists with the generation of the resource other than the principal investigator
contributor	literal	party contributing to the resource
custodian	literal	party that accepts accountability and responsibility for the resource and ensures appropriate care and maintenance of the resource
distributor	literal	party who distributes the resource

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
editor	literal	party who reviewed or modified the resource to improve the content
funder	literal	party providing monetary support for the resource
mediator	literal	a class of entity that mediates access to the resource and for whom the resource is intended or useful
originator	literal	party who created the resource
owner	literal	party that owns the resource
point OfContact	literal	party who can be contacted for acquiring knowledge about or acquisition of the resource
principal Investigator	literal	key party responsible for gathering information and conducting research
processor	literal	party who has processed the data in a manner such that the resource has been modified
publisher	literal	party who published the resource
resource Provider	literal	party that supplies the resource
rightsHolder	literal	party owning or managing rights over the resource
sponsor	literal	party who speaks for the resource
stakeholder	literal	party who has an interest in the resource or the use of the resource
user	literal	party who uses the resource

**Table B.21 – CI\_Series Class**

### CI\_Series

Definition:	information about the series, or aggregate resource, to which a resource belongs
Stereotype:	«DataType»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
issue Identification	CharacterString [0..1]	information identifying the issue of the series
name	CharacterString [0..1]	name of the series, or aggregate resource, of which the resource is a part
page	CharacterString [0..1]	details on which pages of the publication the article was published

**Table B.22 – CI\_Telephone Class**

#### CI\_Telephone

Definition: telephone numbers for contacting the responsible individual or organisation

Stereotype: «DataType»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
number	CharacterString [1..1]	telephone number by which individuals can contact responsible organisation or individual
numberType	CI_TelephoneTypeCode [0..1]	type of telephone responsible organisation or individual

**Table B.23 – CI\_TelephoneTypeCode Codelist**

#### CI\_TelephoneTypeCode

Definition: type of telephone

Stereotype: «CodeList»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
facsimile	literal	telephone provides facsimile service
sms	literal	telephone provides sms service

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
voice	literal	telephone provides voice service

## B.4. Constraint information

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The following classes are defined in (ISO 19115-1 Edition 1)

**Table B.24 – MD\_Classification Class**

### MD\_ClassificationCode

Definition:	name of the handling restrictions on the resource
Stereotype:	«CodeList»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
confidential	literal	available for someone who can be entrusted with information
forOfficial UseOnly	literal	unclassified information that may be exempt from mandatory release to the public
limited Distribution	literal	desimination limited by designating body
protected	literal	compromise of the information could cause damage
restricted	literal	not for general disclosure
secret	literal	kept or meant to be kept private, unknown, or hidden from all but a select group of people
sensitive ButUnclassified	literal	although unclassified, requires strict controls over its distribution
topSecret	literal	of the highest secrecy
unclassified	literal	available for general disclosure

**Table B.25 – MD\_Constraints Class****MD\_Constraints**

TARGET CLASS AND MULTIPLICITY		
ROLE NAME	DEFINITION	
ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
constraint		
Application Scope	MD_Scope [0..1]	Spatial and temporal extent of the application of the constraint restrictions
graphic	MD_Browse Graphic [0..*]	graphic /symbol indicating the constraint
reference	CI_Citation [0..*]	citation/URL for the limitation or constraint, eg. copyright statement, license agreement, etc
releasability	MD_Releasability [0..1]	information concerning the parties to whom the resource can or cannot be released
responsible Party	CI_Responsibility [0..*]	party responsible for the resource constraints
useLimitation	CharacterString [0..*]	limitation affecting the fitness for use of the resource or metadata. Example, “not to be used for navigation”

**Table B.26 – MD\_LegalConstraints Class****MD\_LegalConstraints**

Definition:	restrictions and legal prerequisites for accessing and using the resource or metadata
Subclass Of:	MD_Constraints

Stereotype:	None
Constraint:	otherConstraints: only documented if accessConstraints or useConstraints = "otherRestrictions" (Invariant): If MD_LegalConstraints used then count of (accessConstraints + use Constraints + otherConstraints + useLimitation + releasability ) > 0 (Invariant):
Constraint:	

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
access Constraints	MD_Restriction Code [0..*]	access constraints applied to assure the protection of privacy or intellectual property, and any special restrictions or limitations on obtaining the resource or metadata
other Constraints	CharacterString [0..*]	other restrictions and legal prerequisites for accessing and using the resource or metadata
use Constraints	MD_Restriction Code [0..*]	constraints applied to assure the protection of privacy or intellectual property, and any special restrictions or limitations or warnings on using the resource or metadata

**Table B.27 – MD\_Releasability Class**

### MD\_Releasability

Definition:	information about resource release constraints
Stereotype:	None
Constraint:	count (addressee + statement) > 0 (Invariant):

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
addressee	CI_Responsibility [0..*]	party to which the release statement applies
dissemination Constraints	MD_Restriction Code [0..*]	component in determining releasability
statement	CharacterString [0..1]	release statement

**Table B.28 – MD\_RestrictionCode Codelist****MD\_RestrictionCode**

<b>ATTRIBUTE</b>	<b>VALUE TYPE AND MULTIPLICITY</b>	<b>DEFINITION</b>
confidential	literal	not available to the public contains information that could be prejudicial to a commercial, industrial, or national interest
copyright	literal	exclusive right to the publication, production, or sale of the rights to a literary, dramatic, musical, or artistic work, or to the use of a commercial print or label, granted by law for a specified period of time to an author, composer, artist, distributor
in-confidence	literal	with trust
intellectual Property Rights	literal	rights to financial benefit from and control of distribution of non-tangible property that is a result of creativity
licence	literal	formal permission to do something
licence Distributor	literal	formal permission required for a person or an entity to commercialize or distribute the resource
licence EndUser	literal	formal permission required for a person or an entity to use the resource and that may differ from the person that orders or purchases it
licence Unrestricted	literal	formal permission not required to use the resource
other Restrictions	literal	limitation not listed
patent	literal	government has granted exclusive right to make, sell, use or license an invention or discovery
patent Pending	literal	produced or sold information awaiting a patent
private	literal	protects rights of individual or organisations from observation, intrusion, or attention of others
restricted	literal	withheld from general circulation or disclosure

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
sensitive ButUnclassifie	literal	although unclassified, requires strict controls over its distribution.
statutory	literal	prescribed by law
trademark	literal	a name, symbol, or other device identifying a product, officially registered and legally restricted to the use of the owner or manufacturer
unrestricted	literal	no constraints exist

**Table B.29 – MD\_SecurityConstraints Class**

#### MD\_SecurityConstraints

Definition:	handling restrictions imposed on the resource or metadata for national security or similar security concerns
Subclass Of:	MD_Constraints
Stereotype:	None

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
classification	MD_Classification Code [1..1]	name of the handling restrictions on the resource or metadata
classification System	CharacterString [0..1]	name of the classification system
handling Description	CharacterString [0..1]	additional information about the restrictions on handling the resource or metadata
userNote	CharacterString [0..1]	explanation of the application of the legal constraints or other restrictions and legal prerequisites for obtaining and using the resource or metadata

## B.5. Identification information

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The following classes are defined in (ISO 19115-1 Edition 1)

**Table B.30 – DS\_AssociationTypeCode Codelist****DS\_AssociationTypeCode**

<b>ATTRIBUTE</b>	<b>VALUE TYPE AND MULTIPLICITY</b>	<b>DEFINITION</b>
collectiveTitle	literal	common title with holdings note NOTE: title identifies elements of a series collectively, combined with information about what volumes are available at the source cited
cross Reference	literal	reference from one resource to another
dependency	literal	associate through a dependency
isComposed Of	literal	reference to resources that are parts of this data set
largerWork Citation	literal	reference to a master resource of which this one is a part
part OfSeamless Database	literal	part of same structured set of data held in a computer
revisionOf	literal	resource is a revision of associated resource
series	literal	associated through a common heritage such as produced to a common product specification
stereoMate	literal	part of a set of imagery that when used together, provides three-dimensional images

**Table B.31 – DS\_InitiativeTypeCode Codelist****DS\_InitiativeTypeCode**

Definition:	type of aggregation activity in which resources are related
Stereotype:	«CodeList»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
campaign	literal	series of organized planned actions
collection	literal	accumulation of resources assembled for a specific purpose
exercise	literal	specific performance of a function or group of functions
experiment	literal	process designed to find if something is effective or valid
investigation	literal	search or systematic inquiry
mission	literal	specific operation of a data collection system
operation	literal	action that is part of a series of actions
platform	literal	vehicle or other support base that holds a sensor
process	literal	method of doing something involving a number of steps
program	literal	specific planned activity
project	literal	organized undertaking, research, or development
sensor	literal	device or piece of equipment which detects or records
study	literal	examination or investigation
task	literal	piece of work
trial	literal	process of testing to discover or demonstrate something

**Table B.32 – MD\_AssociatedResource Class**

#### MD\_AssociatedResource

Definition: associated resource information

Subclass Of: GP\_AssociatedResource

Stereotype: None

Constraint: count of (name + metadataReference) > 0 (Invariant):

TARGET CLASS AND MULTIPLICITY		
MD_Identification []		
ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
associationType	DS_Association TypeCode [1..1]	type of relation between the resources
initiativeType	DS_InitiativeType Code [0..1]	type of initiative under which the associated resource was produced
metadataReference	CI_Citation [0..1]	reference to the metadata of the associated resource
name	CI_Citation [0..1]	citation information about the associated resource

**Table B.33 – MD\_DataIdentification Class**

### MD\_DataIdentification

Definition:	information required to identify a resource
Subclass Of:	MD_Identification
Stereotype:	None
Constraint:	defaultLocale documented if resource includes textual information (Invariant):
Constraint:	defaultLocale.PT_Locale.characterEncoding default value is UTF-8 (Invariant):

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
defaultLocale	PT_Locale [0..1]	language and character set used within the resource
environmentDescription	CharacterString [0..1]	description of the resource in the producer's processing environment, including items such as the software, the computer operating system, file name, and the dataset size

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
otherLocale	PT_Locale [0..*]	alternate localised language(s) and character set (s) used within the resource
supplemental Information	CharacterString [0..1]	any other descriptive information about the resource

**Table B.34 – MD\_Identification Class**

### MD\_Identification

Definition:	basic information required to uniquely identify a resource or resources
Subclass Of:	GP_Identification
Stereotype:	«abstract»
Constraint:	(MD_Metadata.metadataScope.MD_MetadataScope.resourceScope) = 'dataset' implies count (extent.geographicElement.EX_GeographicBoundingBox + extent.geographicElement.EX_GeographicDescription) >= 1 (Invariant);
Constraint:	(MD_Metadata.metadataScope.MD_Scope.resourceScope) = ('dataset' or 'series') implies topicCategory is mandatory (Invariant):

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
resource Maintenance	MD_MaintenanceInformation [0..*]	information about the frequency of resource updates, and the scope of those updates
associated Resource	MD_AssociatedResource [0..*]	associated resource information
resource SpecificUsage	MD_Usage [0..*]	basic information about specific application(s) for which the resource(s) has/have been or is being used by different users

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
abstract	CharacterString [1..1]	brief narrative summary of the content of the resource(s)

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
additional Documentation	CI_Citation [0..*]	other documentation associated with the resource EXAMPLE Related articles, publications, user guides, data dictionaries.
citation	CI_Citation [1..1]	citation for the resource(s)
credit	CharacterString [0..*]	recognition of those who contributed to the resource(s)
extent	EX_Extent [0..*]	spatial and temporal extent of the resource
point OfContact	CI_Responsibility [0..*]	identification of, and means of communication with, person(s) and organisation(s) associated with the resource(s)
processing Level	MD_Identifier [0..1]	code that identifies the level of processing in the producers coding system of a resource eg. NOAA level 1B
purpose	CharacterString [0..1]	summary of the intentions with which the resource(s) was developed
spatial Representation Type	MD_Spatial RepresentationTypeCode [0..*]	method used to spatially represent geographic information
spatial Resolution	MD_Resolution [0..*]	factor which provides a general understanding of the density of spatial data in the resource or describes the range of resolutions in which a digital resource may be used NOTE: this element should be repeated when describing upper and lower range
status	MD_ProgressCode [0..*]	status of the resource(s)
temporal Resolution	TM_Duration [0..*]	smallest resolvable temporal period in a resource
topicCategory	MD_TopicCategoryCode [0..*]	main theme(s) of the resource

**Table B.35 – MD\_KeywordClass Class**

### MD\_KeywordClass

Definition:	specification of a class to categorize keywords in a domain-specific vocabulary that has a binding to a formal ontology
StereoType:	None

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
	MD_Keywords []	
ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
className	CharacterString [1..1]	1. character string to label the keyword category in natural language
concept Identifier	URI [0..1]	URI of concept in ontology specified by the ontology attribute; this concept is labeled by the className: CharacterString.
ontology	CI_Citation [1..1]	a reference that binds the keyword class to a formal conceptualization of a knowledge domain for use in semantic processing NOTE: Keywords in the associated MD_Keywords keyword list must be within the scope of this ontology

**Table B.36 – MD\_Keywords Class**

### MD\_Keywords

Definition:	keywords, their type and reference source NOTE: When the resource described is a service, one instance of MD_Keyword shall refer to the service taxonomy defined in ISO 19119, 8.3)
Stereotype:	None
Constraint:	When the resource described is a service, one instance of MD_Keyword shall refer to the service taxonomy defined in ISO 19119 (Invariant):

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
	MD_Identification []	
keywordClass	MD_KeywordClass [0..1]	association of a MD_Keywords instance with a MD_KeywordClass to provide user-defined categorization of groups of keywords that extend or are orthogonal to the standardized KeywordTypeCodes and are associated with an ontology that allows additional semantic query processing

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
keyword	CharacterString [1..*]	1. commonly used word(s) or formalised word(s) or phrase(s) used to describe the subject
thesaurus Name	CI_Citation [0..1]	name of the formally registered thesaurus or a similar authoritative source of keywords
type	MD_KeywordTypeCode [0..1]	subject matter used to group similar keywords

**Table B.37 – MD\_KeywordTypeCode Codelist**

#### MD\_KeywordTypeCode

Definition:	methods used to group similar keywords
Subclass Of:	TaxonomyKeywords
Stereotype:	«CodeList»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
dataCentre	literal	keyword identifies a repository or archive that manages and distributes data
discipline	literal	keyword identifies a branch of instruction or specialized learning
featureType	literal	keyword identifies a resource containing or about a collection of feature instances with common characteristics
instrument	literal	keyword identifies a device used to measure or compare physical properties
place	literal	keyword identifies a location
platform	literal	keyword identifies a structure upon which an instrument is mounted
process	literal	keyword identifies a series of actions or natural occurrences
product	literal	keyword identifies a type of product
project	literal	keyword identifies an endeavour undertaken to create or modify a product or service

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
service	literal	keyword identifies an activity carried out by one party for the benefit of another
stratum	literal	keyword identifies the layer(s) of any deposited substance or levels within an ordered system
subTopic Category	literal	refinement of a topic category for the purpose of geographic data classification
taxon	literal	keyword identifies a taxonomy of the resource
temporal	literal	keyword identifies a time period related to the resource
theme	literal	keyword identifies a particular subject or topic

**Table B.38 – MD\_ProgressCode Codelist**

#### MD\_ProgressCode

Definition:	status of the resource
Stereotype:	«CodeList»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
accepted	literal	agreed to by sponsor
completed	literal	has been completed
deprecated	literal	resource superseded and will become obsolete, use only for historical purposes
final	literal	progress concluded and no changes will be accepted
historical Archive	literal	stored in an offline storage facility
notAccepted	literal	rejected by sponsor
obsolete	literal	no longer relevant
onGoing	literal	continually being updated

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
pending	literal	committed to, but not yet addressed
planned	literal	fixed date has been established upon or by which the resource will be created or updated
proposed	literal	suggested that development needs to be undertaken
required	literal	needs to be generated or updated
retired	literal	item is no longer recommended for use. It has not been superseded by another item
superseded	literal	replaced by new
tentative	literal	provisional changes likely before resource becomes final or complete
under Development	literal	currently in the process of being created
valid	literal	acceptable under specific conditions
withdrawn	literal	removed from consideration

**Table B.39 – MD\_REpresentativeFraction Class**

#### MD\_RepresentativeFraction

Definition:	derived from ISO 19103 Scale where MD_RepresentativeFraction. denominator = 1 / Scale.measure And Scale.targetUnits = Scale.sourceUnits
StereoType:	«DataType»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
denominator	Integer [1..1]	the number below the line in a vulgar fraction

**Table B.40 – MD\_Resolution Class**

#### MD\_Resolution

Definition: level of detail expressed as a scale factor, a distance or an angle

Stereotype: «Union»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
angular Distance	Angle	Angular sampling measure
distance	Distance	horizontal ground sample distance
equivalent Scale	MD_ Representative Fraction	level of detail expressed as the scale of a comparable hardcopy map or chart
levelOfDetail	CharacterString	brief textual description of the spatial resolution of the resource
vertical	Distance	Vertical sampling distance

**Table B.41 – MD\_SpatialRepresentationTypeCode Codelist**

#### MD\_SpatialRepresentationTypeCode

Definition: method used to represent geographic information in the resource

Stereotype: «CodeList»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
grid	literal	grid data is used to represent geographic data
stereoModel	literal	three-dimensional view formed by the intersecting homologous rays of an overlapping pair of images
textTable	literal	textual or tabular data is used to represent geographic data
tin	literal	triangulated irregular network
vector	literal	vector data is used to represent geographic data
video	literal	scene from a video recording

**Table B.42 – MD\_Usage Class****MD\_Usage**

Definition:	brief description of ways in which the resource(s) is/are currently or has been used
Subclass Of:	GP_Usage
Stereotype:	None

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
additional Documentation	CI_Citation [0..*]	publications that describe usage of data
identified Issues	CI_Citation [0..1]	citation of a description of known issues associated with the resource along with proposed solutions if available
response	CharacterString [0..*]	response to the user-determined limitations E.G.. ‘this has been fixed in version x’
specificUsage	CharacterString [1..1]	brief description of the resource and/or resource series usage
usageDate Time	TM_Primitive [0..*]	date and time of the first use or range of uses of the resource and/or resource series
userContact Info	CI_Responsibility [0..*]	identification of and means of communicating with person(s) and organisation(s) using the resource(s)
user Determined Limitations	CharacterString [0..1]	applications, determined by the user for which the resource and/or resource series is not suitable

**Table B.43 – MD\_TopicCategoryCode Codelist****MD\_TopicCategoryCode**

Definition:	high-level geographic data thematic classification to assist in the grouping and search of available geographic data sets. NOTE 1 Can be used to group keywords as well. Listed examples are not exhaustive. NOTE 2: It is understood there are overlaps between general categories and the user is encouraged to select the one most appropriate.
Stereotype:	enumeration

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
farming	literal	rearing of animals and/or cultivation of plants Examples: agriculture, irrigation, aquaculture, plantations, herding, pests and diseases affecting crops and livestock
biota	literal	flora and/or fauna in natural environment Examples: wildlife, vegetation, biological sciences, ecology, wilderness, sealife, wetlands, habitat
boundaries	literal	legal land descriptions Examples: political and administrative boundaries
climatology Meteorology Atmosphere	literal	processes and phenomena of the atmosphere Examples: cloud cover, weather, climate, atmospheric conditions, climate change, precipitation
economy	literal	economic activities, conditions and employment Examples: production, labour, revenue, commerce, industry, tourism and ecotourism, forestry, fisheries, commercial or subsistence hunting, exploration and exploitation of resources such as minerals, oil and gas
elevation	literal	height above or below a vertical datum Examples: altitude, bathymetry, digital elevation models, slope, derived products
environment	literal	environmental resources, protection and conservation Examples: environmental pollution, waste storage and treatment, environmental impact assessment, monitoring environmental risk, nature reserves, landscape
geoscientific Information	literal	information pertaining to earth sciences Examples: geophysical features and processes, geology, minerals, sciences dealing with the composition, structure and origin of the earth's rocks, risks of earthquakes, volcanic activity, landslides, gravity information, soils, permafrost, hydrogeology, erosion
health	literal	health, health services, human ecology, and safety Examples: disease and illness, factors affecting health, hygiene, substance abuse, mental and physical health, health services
imageryBase MapsEarth Cover	literal	base maps Examples: land cover, topographic maps, imagery, unclassified images, annotations
intelligence Military	literal	military bases, structures, activities Examples: barracks, training grounds, military transportation, information collection
inlandWaters	literal	inland water features, drainage systems and their characteristics Examples: rivers and glaciers, salt lakes,

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
		water utilization plans, dams, currents, floods, water quality, hydrographic charts
location	literal	positional information and services Examples: addresses, geodetic networks, control points, postal zones and services, place names
oceans	literal	features and characteristics of salt water bodies (excluding inland waters) Examples: tides, tidal waves, coastal information, reefs
planning Cadastre	literal	information used for appropriate actions for future use of the land Examples: land use maps, zoning maps, cadastral surveys, land ownership
society	literal	characteristics of society and cultures Examples: settlements, anthropology, archaeology, education, traditional beliefs, manners and customs, demographic data, recreational areas and activities, social impact assessments, crime and justice, census information
structure	literal	man-made construction Examples: buildings, museums, churches, factories, housing, monuments, shops, towers
transportation	literal	means and aids for conveying persons and/or goods Examples: roads, airports/airstrips, shipping routes, tunnels, nautical charts, vehicle or vessel location, aeronautical charts, railways
utilities Communication	literal	energy, water and waste systems and communications infrastructure and services Examples: hydroelectricity, geothermal, solar and nuclear sources of energy, water purification and distribution, sewage collection and disposal, electricity and gas distribution, data communication, telecommunication, radio, communication networks
extra Terrestrial	literal	region more than 100 km above the surface of the Earth
disaster	literal	Information related to disasters Examples: site of the disaster, evacuation zone, disaster-prevention facility, disaster relief activities

## B.6. Name types

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The following classes are defined in (ISO 19103:2015)

**Table B.44 – Generic Name Class**

**GenericName**

Definition:	Generic Name is the abstract class for all names in a NameSpace. Each instance of a GenericName is either a LocalName or a ScopedName. A LocalName references a local object directly accessible from the Name Space. A ScopedName is a composite of a LocalName for locating another NameSpace and a GenericName valid in that NameSpace.
Stereotype:	interface

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
scope	NameSpace [1..1]	

**Table B.45 – Local Name Class**

**LocalName**

Definition:	A LocalName references a local object directly accessible from the Name Space.
Subclass Of:	GenericName
Stereotype:	interface

**Table B.46 – Member Name Class**

**MemberName**

Definition:	A MemberName is a LocalName that references either an attribute slot in a record or recordType or an attribute, operation, or association role in an object instance or type description in some form of schema.
Subclass Of:	LocalName
Stereotype:	interface

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
aName	CharacterString [1..1]	CharacterString [1..1] The stored value “aName” is the returned value for the “aName()” operation.
attributeType	TypeName [1..1]	The allowable type for this member.

**Table B.47 – Namespace Class**

#### NameSpace

Definition:	A Name Space is a domain in which “names” given by character strings (possibly under local constraints) can be mapped to objects via a getObejct operation. Examples include objects which form a Name Space for their attributes, operations and associations, or Schemas that form Name Spaces for their included data types or classes. Not all methods for NameSpaces need to be made publicly accessible.
Stereotype:	interface

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
name	GenericName [0..*]	

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
acceptableClassList	TypeName [1..1]	
isGlobal	Boolean [1..1]	

**Table B.48 – Scoped Name Class**

#### ScopedName

Definition:	ScopedName is a composite of a LocalName for locating another Name Space and a GenericName valid in that NameSpace. ScopedName contains a LocalName as head and a GenericName, which might be a LocalName or a ScopedName, as tail.
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Subclass Of: GenericName

Stereotype: interface

**Table B.49 – Type Name Class**

#### TypeName

Definition: A TypeName is a LocalName that references either a recordType or object type in some form of schema. The stored value “aName” is the returned value for the “aName()” operation. This is the types name.

Subclass Of: LocalName

Stereotype: interface

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
aName	CharacterString [1..1]	1. The stored value “aName” is the returned value for the “aName()” operation.

## B.7. Primitive types

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The following classes are defined in (ISO 19103:2015)

### B.7.1. Date and Time

**Table B.50 – Date Class**

#### Date

Definition:

Stereotype: interface

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
century	CharacterString [1..1]	
day	CharacterString [1..1]	
month	CharacterString [1..1]	
year	CharacterString [1..1]	

**Table B.51 – DateTime Class**

#### DateTime

Definition:

Subclass Of: Date and Time

Stereotype: interface

**Table B.52 – Time Class**

#### Time

Definition:

Stereotype: interface

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
hour	CharacterString [1..1]	
minute	CharacterString [1..1]	
second	CharacterString [1..1]	
timeZone	CharacterString [1..1]	

## B.7.2. Numerics

**Table B.53 – Decimal Class**

### Decimal

Definition:	The usually finite representation of a decimal number. It differs from the common binary Real implementation in that it can represent 1/10 (one-tenth) without error, while binary real representation can only represent powers of 1/2 (one-half) exactly. Since many currencies are decimal, these representations are preferred in dealing with such moneys. This is also true for mile markers, which are often given in decimals. Can be thought of as an integer part followed by a fractional part given in multiples of powers of 1/10 (tenths).
Subclass Of:	Number
Stereotype:	interface

**Table B.54 – Integer Class**

### Integer

Definition:	An exact integer value, with no fractional part.
Subclass Of:	Number
Stereotype:	interface

**Table B.55 – Number Class**

### Number

Definition:	The base type for all number data, giving the basic algebraic operations. Since all concrete types have finite representations, some part of this algebra for most types exhibit some inaccuracy. For example, Integers cannot divide very well, and reals and decimals cannot avoid certain types of inaccuracies that depend on their representation semantics.
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Stereotype: interface

**Table B.56 – Real Class**

**Real**

Definition:

The common binary Real finite implementation using base 2. Since such reals can approximate any measure where absolute accuracy is not possible, this form of numeric is most often used for measures. In cases where absolute accuracy is needed, such as currencies, then a decimal representation may be preferred (assuming the currency is decimal, such as the US dollar, British pound, etc.). Where there are no subunits possible, Integer numbers may be preferred. Can be thought of as an integer part followed by a fractional part given in multiples of powers of 1/2 (halves).

Subclass Of: Number

Stereotype: interface

**Table B.57 – Unlimited Integer Class**

**UnlimitedInteger**

Definition:

– Infinite if and only if value is not specified {[ isInfinte = True ] = [ value = Null ]} – value is either infinite or non-negative {value <> Null implies value  $\geq 0$ }

Stereotype: interface

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
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isInfinite	Boolean [1..1]	
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value	Integer [0..1]	
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**Table B.58 – Vector Class**

**Vector**

Definition:	an ordered set of numbers called coordinates that represent a position in a coordinate system. The coordinates may be in a space of any number of dimensions, as for instance in an “nth degree” polynomial spline. Example (123, 514, 150)
Stereotype:	interface

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
coordinates	Number [1..*]	list of numbers representing the vector
dimension	Integer [1..1]	dimension in Euclidian space

### B.7.3. Text

**Table B.59 – Character Set Code Codelist**

#### CharacterSetCode

Definition:
Stereotype: «CodeList»

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
ISO10646-1	literal	
ISO10646-2	literal	
ISO8859	literal	

**Table B.60 – Character Class**

#### Character

Definition:	symbol from a standard character-set.
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Stereotype: interface

**Table B.61 – Character String Class**

**CharacterString**

Definition: Characterstring is a family of datatypes which represent strings of symbols from standard character-sets. Semantics of CharacterString is in accordance with ISO/IEC 11404:2007 clause 10.1.5.

Stereotype: interface

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
	CharacterString []	

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
characterSet	CharacterSetCode [1..1]	character set of the string
maxLength	Integer [1..1]	maximum length of all instances of CharacterString
size	Integer [1..1]	number of characters in the string
value	Character [0..*]	

**Table B.62 – URI Class**

**URI**

Definition: Uniform Resource Identifier (URI), is a compact string of characters used to identify or name a resource.

Subclass Of: CharacterString

Stereotype: interface

## B.7.4. Truth

**Table B.63 – Continuous Truth Class**

### ContinuousTruth

Definition:	Any of the interpretations of truth as a continuous range of possible values, usually expressed as a measure.
Subclass Of:	Truth
Stereotype:	interface

**Table B.64 – Discrete Truth Class**

### DiscreteTruth

Definition:
Subclass Of:
Stereotype:

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
	Boolean []	Realization
	Logical []	Realization

**Table B.65 – Probability Class**

### Probability

Definition:	Continuous truth as a probability. The value (between 0.0 and 1.0) is a measure of belief (in the single occurrence case), or a measure of the distribution of occurrences (in the set case). The fine details of the
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semantics is the scope of probability and statistics, and the reader is directed towards his text of choice.
Subclass Of: ContinuousTruth
Stereotype: interface

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
value	Real [1..1]	

**Table B.66 – Truth Class**

### Truth

Definition:	The root or truth classification trees. The only constant between the subclasses here is that 1.0 is TRUE, and 0.0 is FALSE. This makes Probability work nicely. Other algebraic tricks may be more appropriate to other version of “truth calculus”, but for consistency sake, this value mapping should always be available. For example, the following semantic mappings to simple Booleans always work: {truthValue() > 0} = possibly true {truthValue() = 0} = never true {truthValue() < 1} = possibly false {truthValue() = 1} = never false {truthValue() < 1}AND{truthValue() > 0} = uncertain
Stereotype:	interface

**Table B.67 – Boolean Enumeration**

### Boolean

Definition:	boolean is the mathematical datatype associated with two-valued logic
Stereotype:	enumeration

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
		DiscreteTruth []

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
true	literal	one of two possible values of Boolean denoting the primitive value of true
false	literal	one of two possible values of Boolean denoting the primitive value of false

**Table B.68 – Logical Enumeration**

### Logical

Definition:	Handy for a weak sort of 3 valued logic, where truth or falsity is not attributable to all well-formed statements.
Stereotype:	enumeration

ROLE NAME	TARGET CLASS AND MULTIPLICITY	DEFINITION
		DiscreteTruth []

ATTRIBUTE	VALUE TYPE AND MULTIPLICITY	DEFINITION
TRUE	literal	
FALSE	literal	
MAYBE	literal	The interpretation of MAYBE is a point of semantic variation. One opinion would have it be interpreted as UNKNOWN, implying that certainty exist, but we just don't know what it is at the moment. This is not always appropriate. Even in such a black and white world, a logical when used as a static (class-wide) attribute, would be three valued: always true, always false, and sometimes. Thus, MAYBE can be interpreted as "maybe true, maybe not." In such cases a probability statement might be more appropriate, just not always available. Equivalent to STEP's and SQL's Unknown.

C

# ANNEX C (INFORMATIVE) REVISION HISTORY

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## ANNEX C (INFORMATIVE) REVISION HISTORY

Table C.1

DATE	RELEASE	EDITOR	PRIMARY CLAUSES MODIFIED	DESCRIPTION
2021-06-17	0.0.1	Matthew Purss	all	initial version
2021-07-08	0.0.1	Matthew Purss	Clause 1	initial scope text inserted from original POI draft standard
2021-07-09	0.0.1	Matthew Purss	Clause 4	initial terms inserted from original POI draft standard (and reformatted to meet formal definition requirements)



# BIBLIOGRAPHY

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