

# MiSTree: a Python package for constructing and analysing Minimum Spanning Trees

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#### **Software**

■ Review 🗗

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## Summary

The minimum spanning tree (MST), a graph constructed from a distribution of points, draws lines between pairs of points so that all points are linked in a single skeletal structure that contains no loops and has minimal total edge length. The MST has been used in a broad range of scientific fields such as particle physics (to distinguish classes of events in collider collisions, see Rainbolt & Schmitt (2017)), in astronomy (to detect mass segregation in star clusters, see Allison et al. (2009)) and cosmology (to search for filaments in the cosmic web, see Alpaslan et al. (2014)). Its success in these fields has been driven by its sensitivity to the spatial distribution of points and the patterns within. MiSTree, a public Python package, allows a user to construct the MST in a variety of coordinates systems, including Celestial coordinates used in astronomy. The package enables the MST to be constructed quickly by initially using a k-nearest neighbour graph (kNN, rather than a matrix of pairwise distances) which is then fed to Kruskal's algorithm (Kruskal, 1956) to construct the MST. MiSTree enables a user to measure the statistics of the MST and provides classes for binning the MST statistics (into histograms) and plotting the distributions. Applying the MST will enable the inclusion of highorder statistics information from the cosmic web which can provide additional information to improve cosmological parameter constraints (Naidoo et al., 2019). This information has not been fully exploited due to the computational cost of calculating N-point statistics. MiSTree was designed to be used in cosmology but could be used in any field which requires extracting non-Gaussian information from point distributions.

#### Motivation

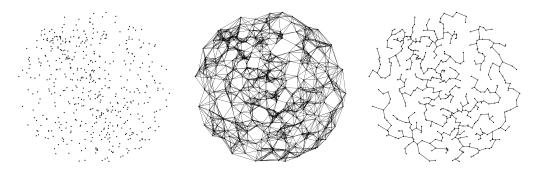
Studies of point distributions often measure their 2-point statistics (i.e. the distribution of distances between pairs of points) which are then compared to theoretical models. This is a powerful technique and has been used very successfully in the field of cosmology to study the early Universe and the large scale distribution of galaxies. Unfortunately this statistic can only fully describe a distribution that is Gaussian, if it is non-Gaussian then the 2-point is no longer sufficient. The conventional method to incorporate non-Gaussian information is to look at the distribution's N-point statistic (if  $N\!=\!3$  we look at the distribution of triangles, if  $N\!=\!4$  we look at the distribution of quadrilaterals and so on). This method is well motivated as in principle all the information that can describe a distribution of points is contained within its N-point statistics (see Szapudi & Szalay (1998)). However, calculating N-point statistics even for  $N\!>\!3$  becomes quickly intractable for large data sets.

The MST offers an alternative approach; the MST graph draws lines between pairs of points so that all points are linked in a single skeletal structure that contains no loops and has minimal total edge length. Unlike N-point statistics, that typically scale by  $\mathcal{O}(n^N)$  for n



points, the MST (computed using the Kruskal algorithm (Kruskal, 1956) which sequentially adds edges, from shortest to longest, with the condition that the added edge does not form a loop) can be constructed much faster (at best  $\mathcal{O}(n\log n)$ ). While the MST does not contain all the information present in N-point statistics, it enables some of this information to be captured and allows the identification of skeletal patterns, as such it has found a broad range of applications in physics: such as finding filaments in the distribution of galaxies (Alpaslan et al., 2014), classifying particle physics collisions (Rainbolt & Schmitt, 2017) and mass segregation in star clusters (Allison et al., 2009). The MST has also been used in a number of other scientific field such as computer science, sociology and epidemiology.

While algorithms to construct the *minimum spanning tree* are well known (e.g. Prim (1957) and Kruskal (1956)) implementations of these often require the input of a matrix of pairwise distances. For a large data set the creation of this matrix (with  $n^2$  elements) can be a significant strain on memory while also making the construction of the MST slower ( $\mathcal{O}(n^2 \log n)$ ).



**Figure 1:** An example of how *MiSTree* constructs the MST from a distribution of points (shown on the left). *MiSTree* first begins by constructing a kNN graph which links all points to their nearest k neighbours (shown in the centre) and then runs the Kruskal algorithm to construct the MST (shown on the right).

#### **MiSTree**

MiSTree is a public Python package for the construction and analysis of the MST. The package initially creates a k-nearest neighbour graph (kNN, a graph that links each point to the nearest k neighbours, using scikit-learn's kneighbours\_graph function) which improves speed by limiting the number of considered edges from  $n^2$  to kn (where  $k \ll n$ ) and then runs the Kruskal algorithm (Kruskal, 1956) (using scipy's minimum\_spanning\_tree function). The stages of the MST construction are shown in Figure 1.

The MST can be constructed from data provided in 2/3 dimensions and in tomographic (on a unit sphere) or spherical polar coordinates. The weights of the edges are assumed to be the distances between points; i.e. the Euclidean distance for 2/3 dimension and spherical polar coordinates, and angular distances for tomographic coordinates. Furthermore, the package can very quickly measure the standard statistics:

- degree (d) the number of edges attached to each node.
- edge length (l) the length of edges in the MST.

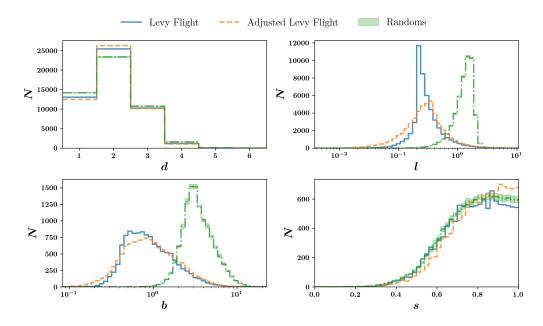
While also being able to measure the statistics of branches, which are defined as chains of edges connected with degree = 2:

• branch length (b) – the sum of the lengths of member edges.



■ branch shape (s) – the straight line distance between the tips of branches divided by the branch length.

The statistics calculated by *MiSTree* are extensively explored in Naidoo et al. (2019) and found to significantly improve constraints on cosmological parameters when tested on simulations.



**Figure 2:** Histograms of the distribution of the MST statistics degree (d), edge length (l), branch length (b) and branch shape (s) for a Levy Flight and Adjusted Levy Flight distribution in comparison to a set of random distribution (details of which are provided in Naidoo et al., 2019) in 3 dimensions.

# **Basic Usage**

To construct the MST using *MiSTree* from a distribution of points in 2 dimensions you would use the following commands:

import mistree as mist

```
# initialise MisTree Minimum Spanning Tree class
mst = mist.GetMST(x=x, y=y)
mst.construct_mst()
```

Once the MST is constructed it can either be used to look for features in the distribution or to measure statistics of the graph which in turn tell us about how points have been distributed. *MiSTree* can measure four statistics by default, which can be calculated directly after initialising the GetMST class (an example of the distribution of these statistics is shown in Figure 2):

```
d, 1, b, s = mst.get_stats()
```

The source code can be found on github while documentation and more complicated tutorials are provided here.



## **Dependencies**

Dependencies for *MiSTree* include the *Python* modules *numpy* (Oliphant, 2006), *matplotlib* (Hunter, 2007), *scipy* (Jones, Oliphant, Peterson, & others, 2001), *scikit-learn* (Pedregosa et al., 2011) and *f2py* (Peterson, 2009) (the latter of which is used to compile Fortran subroutines).

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