


# cblearn: Comparison-based Machine Learning in Python

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## Summary

The cblearn package implements comparison-based machine learning algorithms and routines to process comparison-based data in Python. Comparison-based learning algorithms are used when only comparisons of similarity between data points are available, but no explicit similarity scores or features. For example, humans struggle to assign *numeric* similarities to apples, pears, and bananas. Still, they can easily *compare* the similarity of pears and apples with the similarity of apples and bananas—pears and apples usually appear more similar. There exist comparison-based algorithms for most machine learning tasks, like clustering, regression, or classification (e.g., [Balcan et al., 2016](#); [Heikinheimo & Ukkonen, 2013](#); [Perrot et al., 2020](#)); The most frequently applied algorithms, however, are the so-called ordinal embedding algorithms (e.g., [Agarwal et al., 2007](#); [Amid & Ukkonen, 2015](#); [Anderton & Aslam, 2019](#); [Ghosh et al., 2019](#); [Maaten & Weinberger, 2012](#); [Tamuz et al., 2011](#); [Terada & Luxburg, 2014](#)). Ordinal embedding algorithms estimate a metric representation, such that the distances between embedded objects reflect the similarity comparisons. These embedding algorithms have recently come into fashion in psychology and cognitive science to quantify the perceived similarity of various stimuli objectively (e.g., [Haghiri et al., 2020](#); [Roads & Mozer, 2019](#); [Wills et al., 2009](#)).

## Statement of need

This work presents cblearn, an open-source Python package for comparison-based learning. Unlike related packages, cblearn goes beyond specific algorithm implementations to provide an ecosystem for comparison-based data with access to several real-world datasets and a collection of algorithm implementations. cblearn is fast and user-friendly for applications but flexible for research on new algorithms and methods. The package integrates well into the scientific Python ecosystem; for example, third-party functions for cross-validation or hyperparameter tuning of scikit-learn estimators can typically be used with cblearn estimators. Although our package is relatively new, it has already been used for algorithm development ([Mandal et al., 2023](#)) and data analysis in several studies ([Assen & Pont, 2022](#); [Huber et al., 2024](#); [Künstle et al., 2022](#); [Sauer et al., 2024](#); [Schönmann et al., 2022](#); [Zhao et al., 2023](#)).

We designed cblearn as a modular package with functions for processing and converting the comparison data in all its varieties (cblearn.preprocessing, cblearn.utils, cblearn.metrics), routines to generate artificial or load real-world datasets (cblearn.datasets), and algorithms for ordinal embedding and clustering (cblearn.embedding, cblearn.cluster).

## Various data formats supported

The atomic datum in comparison-based learning is the quadruplet, a comparison of the similarity  $\delta$  between two pairs  $(i, j)$  and  $(k, l)$ , for example, asserting that  $\delta(i, j) < \delta(k, l)$ . Another

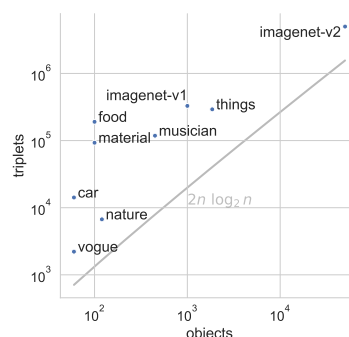
popular comparison query, the triplet, can be reduced to a quadruplet with  $i == l$ . Comparison-based learning algorithms estimate classes, clusters, or metrics to fulfill as many quadruplets as possible. In ordinal embedding, for example, the problem is to find  $x_i, x_j, x_k, x_l \in \mathbb{R}^d$  s.t.  $\|x_i - x_j\|_2 < \|x_k - x_l\|_2 \Leftrightarrow \delta(i, j) < \delta(k, l)$ .

Besides triplets and quadruplets, there are many ways to ask for comparisons. Some tasks ask for the “odd-one-out”, the “most-central” object, or the two most similar objects to a reference. `cblearn` can load these different queries and convert them to triplets, ready for subsequent embedding or clustering tasks.

Different data types can store triplets and `cblearn` converts them internally. A 2D array with three columns for the object indices  $(i, j, k)$  stores a triplet per row. In some applications, it is comfortable to separate the comparison “question” and “response”, which leads to an additional list of response labels that are 1, if  $\delta(i, j) \leq \delta(i, k)$ , and  $-1$ , if  $\delta(i, j) > \delta(i, k)$ . An alternative format stores triplets as a 3-dimensional sparse array. These sparse arrays convert fast back and forth to dense 2D arrays while providing an intuitive comparison representation via multidimensional indexing. For example, the identical triplet can be represented as `[[i, j, k]], ([[i, k, j]], [-1])` or `sparse_arr[i, j, k] == 1`.

## Interfaces to diverse datasets

There is no Iris, CIFAR, or ImageNet in comparison-based learning—the community lacks accessible real-world datasets to evaluate new algorithms. `cblearn` provides access to various real-world datasets, summarized in [Figure 1](#), with functions to download and load the comparisons. These datasets—typically comparisons between images or words—consist of human responses. Additionally, our package provides preprocessing functions to convert different comparisons to triplets or quadruplets, which many algorithms expect.



**Figure 1:** Real-world datasets that can be accessed with `cblearn` cover many objects and triplet numbers. Please find a detailed description and references to the dataset in our package documentation.

## Algorithms implemented for CPU and GPU

In the current version 0.3.0, `cblearn` implements an extensive palette of ordinal embedding algorithms and a clustering algorithm ([Table 1](#)); additional algorithms can be contributed easily to the modular design. Most algorithm implementations are built with the scientific ecosystem around `scipy` ([Harris et al., 2020](#); [Virtanen et al., 2020](#)) to be fast and lightweight. Inspired by the work of Vankadara et al. (2021), we added GPU implementations with `torch` ([Ansel et al., 2024](#); [Paszke et al., 2019](#)) that use stochastic optimization routines known from deep learning methods. These GPU implementations can be used with large datasets and rapidly adapted thanks to `torch`’s automated differentiation methods.

**Table 1:** Algorithm implementations in cblearn. Most of these come in multiple variants: Different backends for small datasets on CPU and large datasets on GPU as well as variations of objective functions.

Algorithm	Reference
Crowd Kernel Learning	(Tamuz et al., 2011)
Fast Ordinal Triplet Embedding	(Jain et al., 2016)
Generalized Non-metric MDS	(Agarwal et al., 2007)
Maximum-likelihood Difference Scaling	(Maloney & Yang, 2003)
Soft Ordinal Embedding	(Terada & Luxburg, 2014)
Ordinal Embedding Neural Network	(Vankadara et al., 2021)
Stochastic Triplet Embedding	(Maaten & Weinberger, 2012)
ComparisonHC (clustering)	(Perrot et al., 2020)

## User-friendly and compatible API

One of Python's greatest strengths is the scientific ecosystem, into which cblearn integrates. Our package does not only make use of this ecosystem internally but adopts their API conventions—every user of scikit-learn (Buitinck et al., 2013; Pedregosa et al., 2011) is already familiar with the API of cblearn: Estimator objects use the well-known scikit-learn methods `.fit(X, y)`, `.transform(X)`, and `.predict(X)`. This convention allows the use of many routines from the scikit-learn ecosystem with cblearn's estimators while representing comparisons as numpy arrays (Harris et al., 2020). Interested readers can find a code example in the [Supplementary Material](#), which shows in just four lines how to fetch a real-world dataset, preprocess the data, estimate an embedding, and cross-validate the fit. More examples are available in the package's documentation.

## Related work and empirical comparison

Most comparison-based learning algorithms were implemented independently as part of a research paper (e.g., Ghoshdastidar et al., 2019; Hebart et al., 2020; Maaten & Weinberger, 2012; Roads & Mozer, 2019); Just a few of these implementations, for example `loe` (Terada & Luxburg, 2014) or `psiz` (Roads & Mozer, 2019), come in the form of software packages.

Related packages with collections of comparison-based learning algorithms have a focus on metric learning and crowd-sourced data collection. `metric-learn` (de Vazelhes et al., 2020) provides a collection of methods to determine the distance metric from similarity data, including triplets and quadruplets, in a scikit-learn compatible API. Data collection packages like `NEXT` (Jamieson et al., 2015) and `salmon` (Sievert et al., 2023) provide active ordinal embedding algorithms to select the most informative comparisons in an experiment efficiently. Our package cblearn, on the other hand, focuses on providing comparison data and interoperable estimator implementations of the remaining areas of comparison-based learning.

A small empirical comparison to third-party packages reveals that cblearn's algorithm implementations typically are accurate and fast. Details are described in [Supplementary Material](#). A more comprehensive evaluation of various ordinal embedding algorithms per se, focusing on large data sets, can be found in Vankadara et al. (2021).

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