

# RegularizedOptimization.jl: A Julia framework for regularized and nonsmooth optimization

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## Software

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## Summary

[RegularizedOptimization.jl](#) is a Julia package that implements families of quadratic regularization and trust-region methods for solving the nonsmooth optimization problem

$$\underset{x \in \mathbb{R}^n}{\text{minimize}} \quad f(x) + h(x) \quad \text{subject to} \quad c(x) = 0, \quad (1)$$

where  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  and  $c : \mathbb{R}^n \rightarrow \mathbb{R}^m$  are continuously differentiable, and  $h : \mathbb{R}^n \rightarrow \mathbb{R} \cup \{+\infty\}$  is lower semi-continuous. The nonsmooth objective  $h$  can be a *regularizer*, such as a sparsity-inducing penalty, model simple constraints, such as  $x$  belonging to a simple convex set, or be a combination of both. All  $f$ ,  $h$  and  $c$  can be nonconvex. [RegularizedOptimization.jl](#) provides a modular and extensible framework for solving (1), and developing novel solvers. Currently, the following solvers are implemented:

- Trust-region solvers **TR** and **TRDH** ([Aravkin et al., 2022](#); [Leconte & Orban, 2025](#))
- Quadratic regularization solvers **R2**, **R2DH** and **R2N** ([Aravkin et al., 2022](#); [Diouane, Habiboullah, et al., 2024](#))
- Levenberg-Marquardt solvers **LM** and **LMTR** ([Aravkin et al., 2024](#)) used when  $f$  is a least-squares residual.
- Augmented Lagrangian solver **AL** ([De Marchi et al., 2023](#)).

All solvers rely on first derivatives of  $f$  and  $c$ , and optionally on their second derivatives in the form of Hessian-vector products. If second derivatives are not available, quasi-Newton approximations can be used. In addition, the proximal mapping of the nonsmooth part  $h$ , or adequate models thereof, must be evaluated. At each iteration, a step is computed by solving a subproblem of the form (1) inexactly, in which  $f$ ,  $h$ , and  $c$  are replaced with appropriate models about the current iterate. The solvers **R2**, **R2DH** and **TRDH** are particularly well suited to solve the subproblems, though they are general enough to solve (1). All solvers are implemented in place, so re-solves incur no allocations. To illustrate our claim of extensibility, a first version of the **AL** solver was implemented by an external contributor. Furthermore, a nonsmooth penalty approach, described in ([Diouane, Gollier, et al., 2024](#)) is currently being developed, that relies on the library to efficiently solve the subproblems.

## Statement of need

### Model-based framework for nonsmooth methods

In Julia, (1) can be solved using [ProximalAlgorithms.jl](#), which implements splitting schemes and line-search-based methods ([Stella et al., 2017](#); [Themelis et al., 2018](#)). Among others, the **PANOC** ([Stella et al., 2017](#)) solver takes a step along a direction  $d$ , which depends on the L-BFGS quasi-Newton approximation of  $f$ , followed by proximal steps on  $h$ .

By contrast, [RegularizedOptimization.jl](#) focuses on model-based trust-region and quadratic regularization methods, which typically require fewer evaluations of  $f$  and its gradient than first-order line search methods, at the expense of more evaluations of proximal operators ([Aravkin et al., 2022](#)). However, each proximal computation is inexpensive for numerous commonly used choices of  $h$ , such as separable penalties and bound constraints, so that the overall approach is efficient for large-scale problems.

[RegularizedOptimization.jl](#) provides an API to formulate optimization problems and apply different solvers. It integrates seamlessly with the [JuliaSmoothOptimizers](#) ([Migot et al., 2021](#)) ecosystem.

The smooth objective  $f$  can be defined via [NLPMODELS.jl](#) ([Orban et al., 2020](#)), which provides a standardized Julia API for representing nonlinear programming (NLP) problems. The nonsmooth term  $h$  can be modeled using [ProximalOperators.jl](#).

Given  $f$  and  $h$ , the companion package [RegularizedProblems.jl](#) provides a way to pair them into a *Regularized Nonlinear Programming Model*

```
reg_nlp = RegularizedNLPModel(f, h)
```

They can also be paired into a *Regularized Nonlinear Least-Squares Model* if  $f(x) = \frac{1}{2}\|F(x)\|^2$  for some residual  $F: \mathbb{R}^n \rightarrow \mathbb{R}^m$ , in the case of the **LM** and **LMTR** solvers.

```
reg_nls = RegularizedNLSModel(F, h)
```

[RegularizedProblems.jl](#) also provides a set of instances commonly used in data science and in nonsmooth optimization, where several choices of  $f$  can be paired with various regularizers. This design makes for a convenient source of problem instances for benchmarking the solvers in [RegularizedOptimization.jl](#).

## Support for both exact and approximate Hessian

In contrast with [ProximalAlgorithms.jl](#), [RegularizedOptimization.jl](#), methods such as **R2N** and **TR** methods support exact Hessians as well as several Hessian approximations of  $f$ . Hessian-vector products  $v \mapsto Hv$  can be obtained via automatic differentiation through [ADNLPMODELS.jl](#) or implemented manually. Limited-memory and diagonal quasi-Newton approximations can be selected from [LinearOperators.jl](#). This design allows solvers to exploit second-order information without explicitly forming dense or sparse Hessians, which is often expensive in time and memory, particularly at large scale.

## Example

We illustrate the capabilities of [RegularizedOptimization.jl](#) on a Support Vector Machine (SVM) model with a  $\ell_{1/2}^{1/2}$  penalty for image classification ([Aravkin et al., 2024](#)).

Below is a condensed example showing how to define and solve the problem, and perform a solve followed by a re-solve:

```
using LinearAlgebra, Random, ProximalOperators
using NLPMODELS, RegularizedProblems, RegularizedOptimization
using MLDatasets

Random.seed!(1234)
model, nls_model, _ = RegularizedProblems.svm_train_model() # Build SVM model
f = LSR1Model(model) # L-SR1 Hessian approximation
λ = 1.0 # Regularization parameter
h = RootNormLhalf(λ) # Nonsmooth term
reg_nlp = RegularizedNLPModel(f, h) # Regularized problem
```

```
solver = R2NSolver(reg_nlp) # Choose solver
stats = RegularizedExecutionStats(reg_nlp)
solve!(solver, reg_nlp, stats; atol=1e-4, rtol=1e-4, verbose=1, sub_kwargs=(max_iter=200,))
solve!(solver, reg_nlp, stats; atol=1e-5, rtol=1e-5, verbose=1, sub_kwargs=(max_iter=200,))
```

## Numerical results

We compare **TR**, **R2N**, **LM** and **LMTR** from our library on the SVM problem.

The table reports the convergence status of each solver, the number of evaluations of  $f$ , the number of evaluations of  $\nabla f$ , the number of proximal operator evaluations, the elapsed time and the final objective value. For TR and R2N, we use limited-memory SR1 Hessian approximations. The subproblem solver is **R2**.

Method	Status	$t(s)$	$\#f$	$\#\nabla f$	$\#prox$	Objective
TR	first_order	3.9349	347	291	4037	179.837
R2N	first_order	1.9511	185	101	27932	192.493
LM	first_order	19.7826	6	2876	1001	201.186
LMTR	first_order	12.4967	11	1614	432	188.274

For the **LM** and **LMTR** solvers,  $\#\nabla f$  counts the number of Jacobian–vector and adjoint–Jacobian–vector products.

All methods successfully reduced the optimality measure below the specified tolerance of  $10^{-4}$ , and thus converged to an approximate first-order stationary point. Note that the final objective values differ due to the nonconvexity of the problem.

**R2N** is the fastest in terms of time and number of gradient evaluations. However, it requires more proximal evaluations, but these are inexpensive. **LMTR** and **LM** require the fewest function evaluations, but incur many Jacobian–vector products, and are the slowest in terms of time.

Ongoing research aims to reduce the number of proximal evaluations.

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