

# GEM: A Python package for graph embedding methods

## Palash Goyal<sup>1</sup> and Emilio Ferrara<sup>1</sup>

1 USC Information Sciences Institute

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#### **Software**

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## Summary

Many physical systems in the world involve interactions between different entities and can be represented as graphs. Understanding the structure and analyzing properties of graphs are hence paramount to developing insights into the physical systems. Graph embedding, which aims to represent a graph in a low dimensional vector space, takes a step in this direction. The embeddings can be used for various tasks on graphs such as visualization, clustering, classification and prediction.

GEM is a Python package which offers a general framework for graph embedding methods. It implements many state-of-the-art embedding techniques including Locally Linear Embedding (Roweis and Saul 2000), Laplacian Eigenmaps (Belkin and Niyogi 2003), Graph Factorization (Ahmed et al. 2013), HOPE (Ou et al. 2016), SDNE (Wang, Cui, and Zhu 2016) and node2vec (Grover and Leskovec 2016). It is formatted such that new methods can be easily added for comparison. Furthermore, the framework implements several functions to evaluate the quality of obtained embedding including graph reconstruction, link prediction, visualization and node classification. It supports many edge reconstruction metrics including cosine similarity, euclidean distance and decoder based. For node classification, it defaults to one-vs-rest logistic regression classifier and supports other classifiers. For faster execution, C++ backend is integrated using Boost for supported methods.

GEM was designed to be used by researchers studying graphs. It has already been used in a number of scientific publications to compare novel methods against the state-of-the-art and general evaluation (Salehi Rizi, Granitzer, and Ziegler 2017, Lyu, Zhang, and Zhang (2017)). A paper showcasing the results using GEM on various real world datasets can be accessed (Goyal and Ferrara 2018). The source code of GEM is made available at <a href="https://github.com/palash1992/GEM">https://github.com/palash1992/GEM</a>. Bug reports and feedback can be directed to the Github issues page (<a href="https://github.com/palash1992/GEM/issues">https://github.com/palash1992/GEM/issues</a>).

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