

MorphoPy: A python package for feature extraction of neural morphologies.

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Summary

For a long time, the anatomy of a neuron has been considered a defining feature of neural cell types. However, computational analysis of neuronal morphologies persists to be a challenging problem. It usually begins with choosing a feature representation in order to make individual morphologies amenable to statistical data analysis or to processing by machine learning methods. Over the years, many different feature representations have been suggested in the literature, such as density maps (Jefferis et al., 2007), single valued summary statistics (morphometrics) (BBP, n.d.; Scorcioni, Polavaram, & Ascoli, 2008) or, more recently, persistence images (Kanari et al., 2018; Li, Wang, Ascoli, Mitra, & Wang, 2017). Unfortunately, current software packages for extracting them from morphological data are often focused on solely one such representation and implemented across various programming languages.

Our software package MorphoPy provides straightforward access to different feature representations from neural morphologies for downstream statistical analysis. It bundles common representations such as density maps, morphometrics, morphometric distributions and persistence images in one simple open source framework implemented in Python to make them accessible to a larger community. MorphoPy can be used either as a standalone command line tool or as a package within an interactive computing workflow.

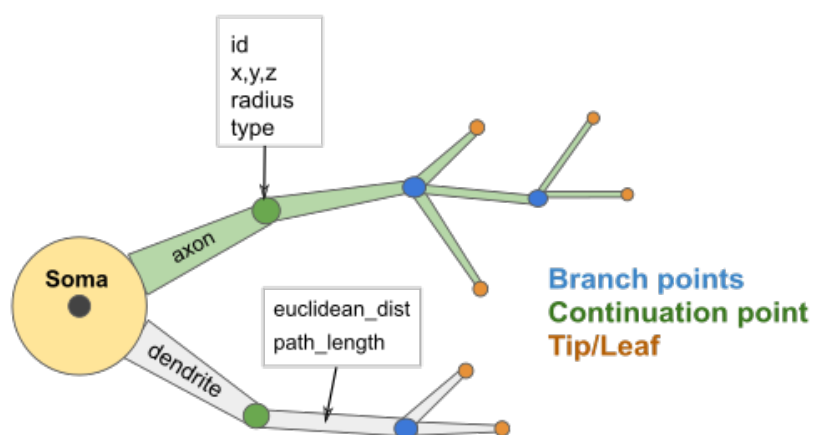


Figure 1: Neural reconstructions are represented as direct acyclic graphs with node and edge attributes.

MorphoPy builds on the functionality of the `networkx` package (Hagberg, Swart, & S Chult, 2008) and represents each neuron as a directed acyclic tree graph with node and edge attributes (Figure 1). The package supports to read in files in the common `swc-format`, offers functions to compute various feature representations and provides 2D plotting routines for data exploration (Figure 2).

```
from morphopy.neurontree import NeuronTree as nt
from morphopy.computation import file_manager as fm

N = fm.load_swc_file("../data/EC3-80604.CNG.swc")
Dendrites = N.get_dendritic_tree()

from morphopy.neurontree.plotting import show_threeview
fig = plt.figure(figsize=(10,10))
show_threeview(N, fig)
```

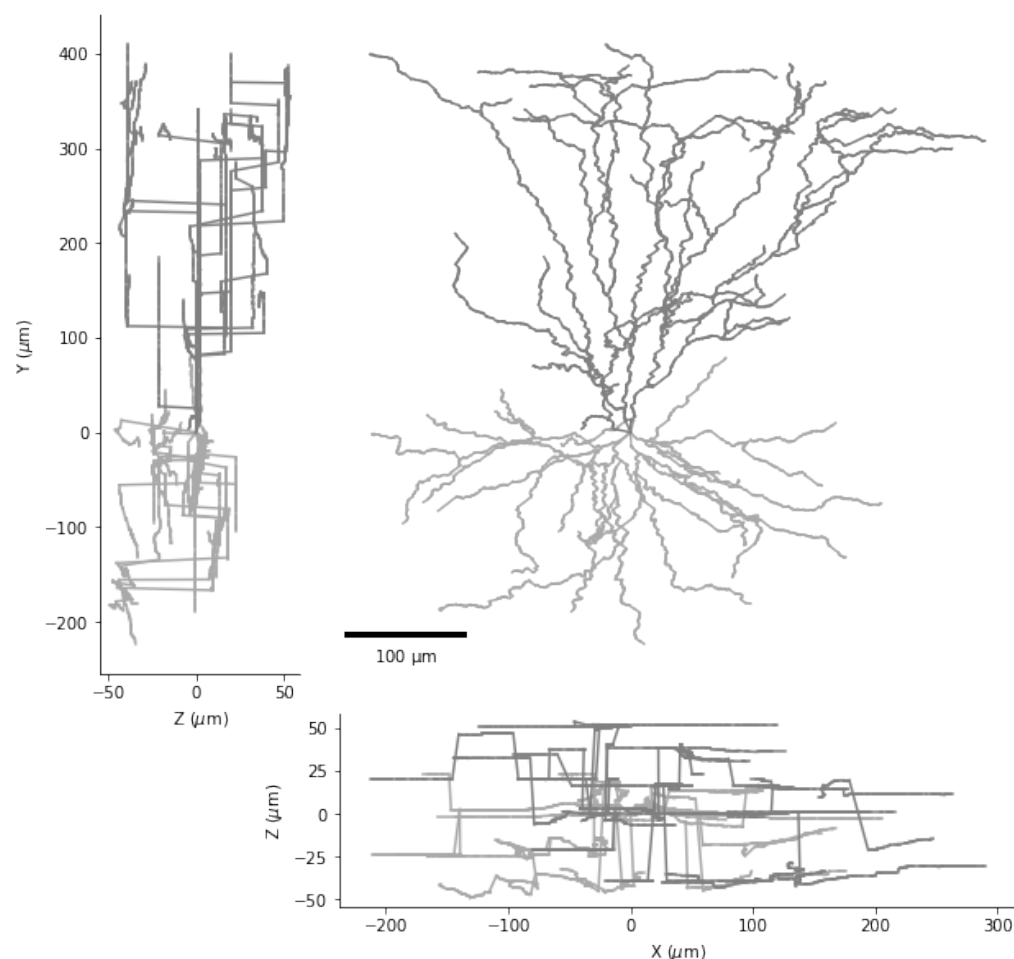


Figure 2: Plotting reconstructions in 2D.

As shown in the code snippet above, it is also possible to split the reconstruction into its different parts (axon or dendrites only) and operate on each neurite type separately.

Currently, MorphoPy supports the following feature representations:

Density maps are computed on the basis of a configuration file (or a dictionary) that controls parameters such as bin size and binning ranges. Additionally, users can specify whether and to which degree they want to smooth each density map (see [Figure 3](#)).

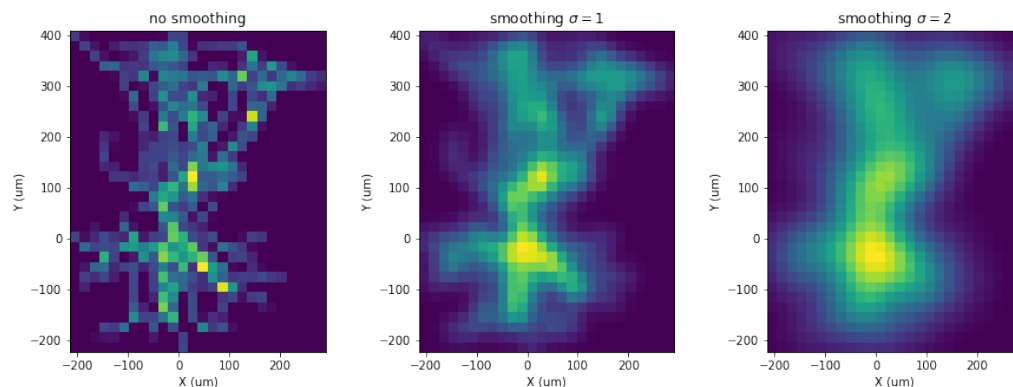


Figure 3: XY-density map of the dendrite plotted above with different degrees of Gaussian smoothing.

A variety of *morphometric statistics* can be computed on the nodes and edges of each reconstruction. The `get_morphometric_statistics()`-method offers a precompiled single valued selection of these statistics including e.g. min/max branch angles, maximal branch order, and maximal path length to the soma (see [Figure 4](#)), but in principle, they can be adjusted to the user's personal preference.

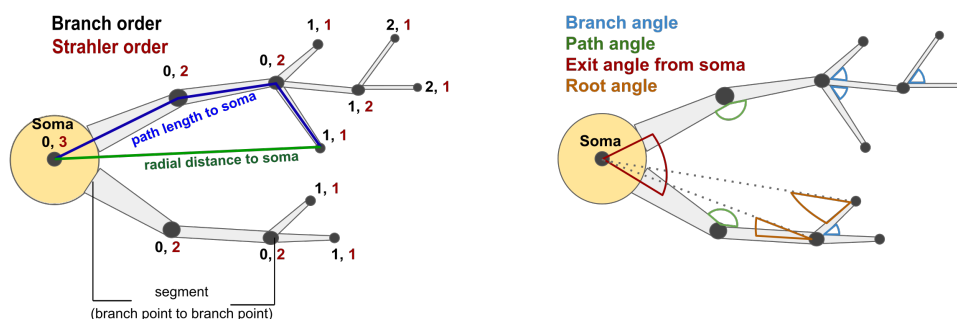


Figure 4: Node and edge related morphometric statistics.

Additionally, it is possible to query the entire *morphometric distribution* of each statistic either in form of a histogram or as a Gaussian kernel density estimate (kde). Fig. [Figure 5](#), for example, shows the kde of radial distances, branch angles and their combination for the dendrites shown in [Figure 2](#).

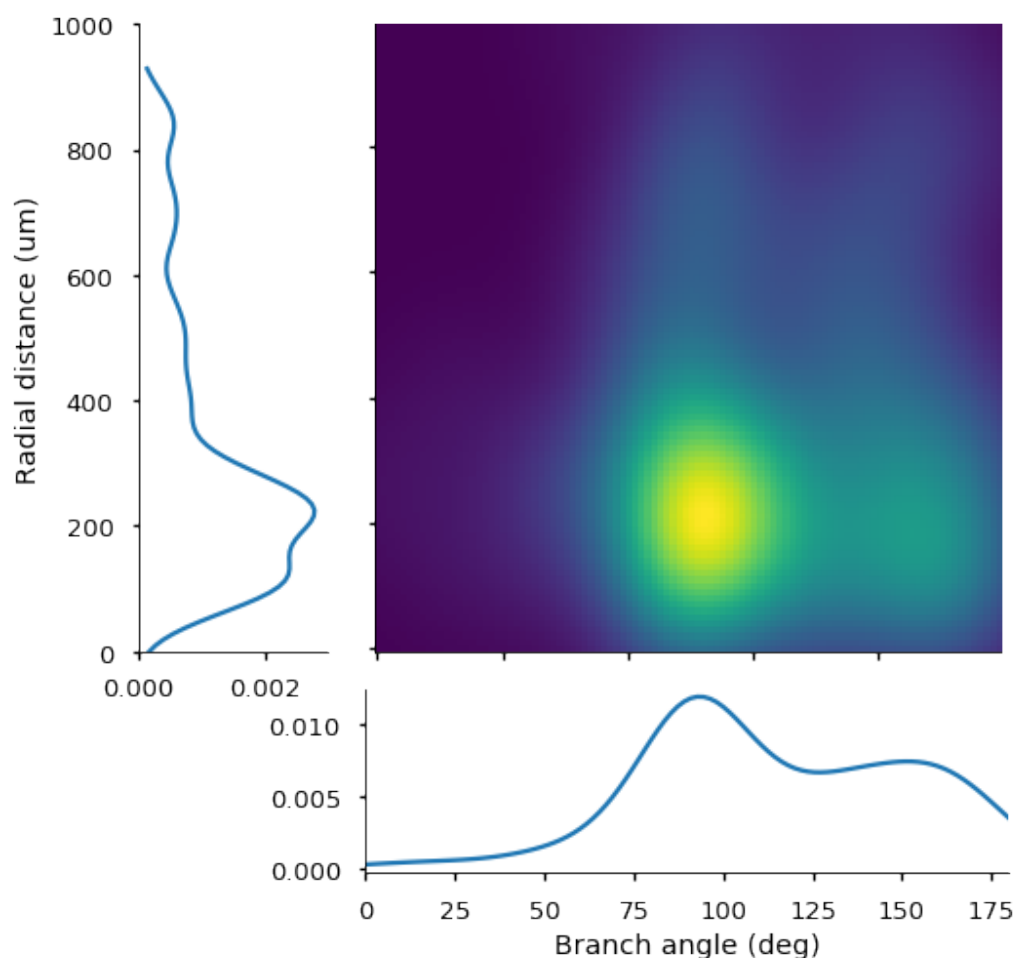


Figure 5: Kernel density estimate of branch angles as a function of the radial distance from the soma.

Furthermore, MorphoPy supports the generation of *2D persistence diagrams*. Persistence diagrams describe the branching of neural morphologies (Kanari et al., 2018; Li et al., 2017) with respect to a specified distance function. By default, MorphoPy computes a persistence diagram based on the radial distance from the soma, but users can choose from four different pre-implemented distance functions (radial distance, path length, height or branch order) or provide their own.

```
from morphopy.computation.feature_presentation import get_persistence

import numpy as np
def custom_distance(G, u, v):
    """
    Returns a distance between nodes u and v,
    which both are part of the graph given in G.
    """
    n = G.node[u]['pos']
    r = G.node[v]['pos']
    return np.dot(n, r)

df = get_persistence(Dendrites.get_topological_minor())
```

```
df_custom = get_persistence(Dendrites.get_topological_minor(), f=custom_distance)
```

In addition to working as a package in interactive computing environments, MorphoPy can be called from the command line to operate on single files or entire batches.

```
MorphoPy.py -c [density|persistence|stats]  
             -i ['path_to_file'|'path_to_folder']
```

For a full documentation of MorphoPy's functionality please refer to our [documentation](#) and tutorial on our [GitHub page](#).

MorphoPy has been developed in the context of a benchmarking study for cortical interneuron cell type classification based on their morphology (Laturnus, Kobak, & Berens, 2019). It has already been used in a series of scientific publications that relate transcriptome, electrophysiology and morphology of cortical interneurons in V1 and M1 (Scala et al., 2020, 2019).

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