

Manif: A micro Lie theory library for state estimation in robotics applications

Jérémie Deray¹ and Joan Solà¹

 ${f 1}$ Institut de Robòtica i Informàtica Industrial, CSIC-UPC, Llorens Artigas 4-6, 08028, Barcelona, Spain.

DOI: 10.21105/joss.01371

Software

- Review 🗗
- Repository 🗗
- Archive □

Editor: Jack Poulson ♂ Reviewers:

- @jordigh
- @drvinceknight
- @alex-konovalov

Submitted: 15 March 2019 **Published:** 18 February 2020

License

Authors of papers retain copyright and release the work under a Creative Commons Attribution 4.0 International License (CC-BY).

Summary

There has been a remarkable effort in the last years in the robotics community to formulate estimation problems properly (Eade, 2013)(Barfoot, 2017). This is motivated by an increasing demand for precision, consistency, and stability of the solutions. Indeed, proper modeling of the states and measurements, the functions relating them, and their uncertainties, is crucial to achieve these goals. This has led to problem formulations involving what has been known as 'manifolds', which in this context are no less than the smooth topologic surfaces of the Lie groups where the state representations evolve (Chirikjian, 2011).

manif (Deray & Solà, 2019) is a micro Lie theory library targeted at state estimation in robotics applications. With a single dependency on Eigen (Guennebaud, Jacob, & others, 2010) and a requirement on C++11 only, it is developed as a header-only library, making it easy to integrate to existing projects.

The manif library provides simple interfaces to the most common operations on Lie groups in state estimation. Its design is similar to Eigen, in that all Lie group classes inherit from a templated base class using static polymorphism. This allows for writing generic code without paying the price of pointer arithmetic. Thanks to this polymorphism, the library is open to extensions to Lie groups beyond the currently implemented: the Special Orthogonal groups SO(2) and SO(3) and the Special Euclidean groups SE(2) and SE(3).

The mathematical foundations of the library are given in (Solà, Deray, & Atchuthan, 2018), which is often referred to in the documentation, especially for providing references for the mathematical formulae.

Related work

Sophus (Strasdat, 2018) is a C++ implementation of Lie Groups using Eigen. Our work differs from Sophus in that all our classes inherit from a common templated base class, which enforces a common minimal API. This allows for writing generic algorithms on Lie groups. Moreover, the analytical Jacobian matrices are available to the user for most of the operation on groups, allowing complex chain of operations to be differentiated through the chain rule. Jacobian matrices in manif are defined with respect to local perturbations on the Lie group's tangent spaces, whereas Sophus defines them with respect to the representation vector that underlies the implementation.

wave_geometry (Koppel & Waslander, 2018) is a library for manifold geometry with fast automatic derivatives and coordinate frame semantics checking. Our work differs from wave _geometry in that it relies on C++11, which is still the standard in many laboratories and



companies, while wave_geometry, as of the time this paper is written, requires a C++17-compatible compiler. While both libraries rely on the external dependency Eigen, wave_ge ometry also relies on Boost (Koranne, 2011). Finally, as of the time this paper is written, wave_geometry only implements the groups SO(3) and SE(3) while manif also provides SO(2) and SE(2).

References

- Barfoot, T. D. (2017). *State estimation for robotics*. Cambridge University Press. doi:10. 1017/9781316671528
- Chirikjian, G. S. (2011). Stochastic models, information theory, and lie groups, volume 2: Analytic methods and modern applications. Applied and numerical harmonic analysis. Birkhäuser Boston. Retrieved from https://books.google.ch/books?id=hZ1CAAAAQBAJ
- Deray, J., & Solà, J. (2019). manif: A small C++ header-only library for Lie theory. Retrieved from https://github.com/artivis/manif
- Eade, E. (2013). *Lie groups for 2D and 3D transformations*. Cambridge University. Retrieved from http://ethaneade.com/lie.pdf
- Guennebaud, G., Jacob, B., & others. (2010). Eigen v3. Retrieved from http://eigen.tuxfamily.org
- Koppel, L., & Waslander, S. L. (2018). Manifold geometry with fast automatic derivatives and coordinate frame semantics checking in C++. In 15th conference on computer and robot vision (crv) (pp. 126–133). IEEE Computer Society. doi:10.1109/CRV.2018.00027
- Koranne, S. (2011). Boost c++ libraries. In *Handbook of open source tools* (pp. 127–143). Boston, MA: Springer US. doi:10.1007/978-1-4419-7719-9 6
- Solà, J., Deray, J., & Atchuthan, D. (2018). A micro Lie theory for state estimation in robotics. Retrieved from https://arxiv.org/abs/1812.01537v4
- Strasdat, H. (2018). Sophus. Retrieved from https://github.com/strasdat/Sophus