

- Litrepl: Literate Paper Processor Promoting
- 2 Transparency More Than Reproducibility
- 1 Independent Researcher, Armenia

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Software

- Review 🗗
- Repository 🖸
- Archive ♂

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Summary

Litrepl is a lightweight text processing tool designed to recognize and evaluate code sections within Markdown or Latex documents. This functionality is useful for both batch document section evaluation and interactive coding within a text editor, provided a straightforward integration is established. Inspired by Project Jupyter, Litrepl aims to facilitate the creation of research documents. In the light of recent developments in software deployment, however, we have shifted our focus from informal reproducibility to enhancing transparency in communication with programming language interpreters, by either eliminating or clearly exposing mutable states within the communication process. The tool is designed to ensure easy code editor integration, and the project repository offers a reference Vim plugin.

Statement of need

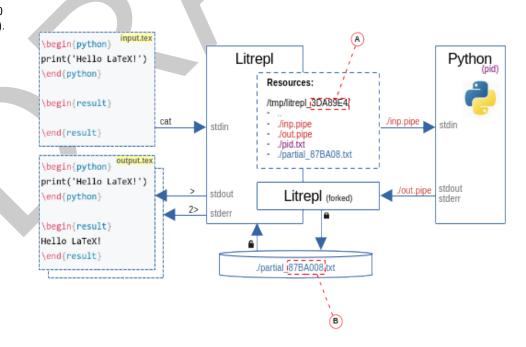


Figure 1: Litrepl resource allocation diagram. Hash A is computed based on the Litrepl working directory and the interpreter class. Hash B is computed based on the contents of the code section.



Literate Programming, formulated by Donald Knuth, shifts the focus from merely coding to explaining computational tasks to humans. This approach is seen in the WEB system (Knuth, 18 1984) and its successor tools, which use a document format that interleaves code sections with explanatory text. These systems can produce both readable documentation and executable code, and over time, this concept has evolved towards simplification (Ramsey, 1994).

The Read-Evaluate-Print Loop (REPL), a key concept in human-computer interaction, gained importance in the LISP and APL communities (Spence, 2020), (McCarthy, 1959), (Iverson, 1962). By combining a command-line interface with a language interpreter, REPL enables incremental and interactive programming, allowing users to modify the interpreter state directly. This approach is believed to enhance human thought processes by keeping users actively involved (Granger & Pérez, 2021).

A pivotal development in this field was the IPython interpreter (Perez & Granger, 2007), which led to the Jupyter Project and its Jupyter Notebook format (Kluyver et al., 2016).

This format consists of logical sections like text and code that can interact with language interpreters, enabling REPL-like programming for well-structured, shareable documents. This is part of *Literate Computing* (Pérez & Granger, 2015), which aims to reach broad audiences, enhance reproducibility, and promote collaboration. Key technical aspects include bidirectional communication between the Jupyter Kernel and Notebook renderer, alongside client-server interactions between the web server and user browser.

We believe that reproducibility is crucial in the Literate Computing framework, enhancing communication among dispersed researchers. However, as illustrated by (Dolstra et al., 2010), we argue that this challenge exceeds the capacity of a single system, needing operating system-level solutions. Following (Vallet et al., 2022), we introduce *Litrepl*, which enables REPL-style editing by integrating with existing editors and formats, and reduces hidden state variables in a compact codebase. Litrepl uses bidirectional text streams for inter-process communication and supports Markdown and LaTeX formats with simplified parsers. It supports Python, Shell, and a custom large language model communication interpreter while leveraging POSIX (IEEE and The Open Group, 2024) system features.

The difference between Litrepl and other solutions, including Jupyter, is highlighted in the table below.

How it works

The operation of Litrepl is best illustrated through the example below. Consider the document named input.tex:

```
$ cat input.tex
\begin{python}
import sys
print(f"I use {sys.platform.upper()} btw!")
\end{python}
\begin{result}
\end{result}
```

This document contains a Python code section and an empty result section marked with the corresponding LaTeX environment tags. To "execute" the code sections of the document, we pipe the whole document through the Litrepl processor as follows (only the last three relevant

lines of the result are shown).

```
$ cat input.tex | litrepl eval-sections 1 | tail -n 3
\begin{result}
I use LINUX btw!
\end{result}
```



Name	Document format	Data format	Interpreter	Backend	Frontend
Jupyter	$Jupyter^{j1}$	Rich	$Many^{j2}$	Client- server via ZeroMQ ^{j3}	Web, Editor
Quarto	$Markdown^{q1}$	Rich	Few	Modified Jupyter q2	Web, Editor
Codebraid	$Markdown^{c1}$	Rich	$Many^{c2}$	Same as Jupyter c3	Editor
R mark- down	$Markdown^{r1}$	Rich	Few^{r2}	Linked libraries r3	Editor
Litrepl	Markdown, LaTeX	Text-only	Few	POSIX Pipes	Command line, Editor

^{j1} Jupyter Notebook Format

- ^{c1} Codebraid Markdown extensions are described as code chunks formatting
- ^{c2} Codebraid supports Jupyter kernels link
- ^{c3} Codebraid supports interactive editing via Jupyter kernels.
- ^{r1} The R Markdown language
- r2 In RMarkdown most languages do not share a session between code sections, the exceptions are R, Python, and Julia link
- r^3 For Python, RMarkdown relies on Reticulate to run, which uses low-level Python features to organize the communication link.
- The side effect of this execution is the starting of a session with the Python interpreter, which
- ₅₄ now runs in the background. We communicate with it by editing the document and re-running
- 55 the above command.
- $_{56}$ Evaluation results are written back into the result sections, and the entire document is
- ₅₇ printed. At this stage, certain conditions can be optionally checked. First, adding --pending-
- exitcode=INT instructs Litrepl to report an error if a section takes longer than the timeout
- 59 to evaluate. Second, setting --exception-exitcode=INT directs Litrepl to detect Python
- exceptions. Lastly, --irreproducible-exitcode=INT triggers an error if the evaluation result
- doesn't match the text initially present in the result section.

1 Interfacing Interpreters

- 63 Litrepl communicates with interpreters using POSIX uni-directional streams, one for writing
- 64 input and another for reading outputs. During the communication, Litrepl makes the following
- general assumptions:

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- The streams implement synchronous single-user mode.
- Command line prompts are disabled. Litrepl relies on the echo response, as described below, rather than on prompt detection.
- The presence of an echo command or equivalent. The interpreter must be able to echo an argument string provided by the user in response to such command.
- The simplicity of this approach is a key advantage, but it also has drawbacks. There's no parallel evaluation at the communication level, locking the interpreter until each snippet is evaluated. This can be addressed by using interpreter-specific parallelism, such as Python's subprocess utilities or shell job control. The text-only data type limitation is more fundamental;

 j^2 Available kernels

j3 Details on Jupyter backend communication link

q1 Quarto Markdown extensions

 $^{^{}q2}$ Quarto uses the slightly modified Jupyter kernel protocol. See Jupyter kernel support and Quarto echo kernel



- 75 Litrepl overcomes this by supporting text-only document formats. Formats like LaTeX and
- Markdown handle non-text data via references or side channels (e.g., file systems), balancing
- benefits in version control with the need for explicit data transfer organization.

Session Management

- 79 Litrepl maintains interpreter sessions in the background to support a REPL environment.
- 80 Resources are stored in an auxiliary directory specified by command-line arguments, environment
- variables, or automatically derived paths. This directory contains pipe files for I/O and a
- 82 file with the interpreter's process ID for session management. When evaluating code, Litrepl
- creates a response file named by hashing the code to store interpreter output. A response
- 84 reader process with a soft lock runs until the interpreter finishes and responds to a probe,
- introducing the system's only hidden state.

Conclusion

- 87 The tool is implemented in Python in under 2K lines of code according to the LOC metric,
- and has only two Python dependencies so far, at the cost of the dependency on the POSIX
- 99 operating system interfaces. Needless to say, we used Litrepl to evaluate and verify the
- 90 examples presented in this document.

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