

# Octopus-sensing: A python library for human behavior studies

Nastaran Saffaryazdi<sup>1</sup>, Aidin Gharibnavaz<sup>3</sup>, and Mark Billingham<sup>12</sup>

<sup>1</sup> Empathic Computing Laboratory, Auckland Bioengineering Institute, University of Auckland <sup>2</sup> Empathic Computing Laboratory, University of South Australia <sup>3</sup> Independent Researcher

DOI: N/A

## Software

- [Review](#) ↗
- [Repository](#) ↗
- [Archive](#) ↗

Editor: [Open Journals](#) ↗

## Reviewers:

- [@openjournals](#)

Submitted: 01 January 1970

Published: 01 January 1970

## License

Authors of papers retain copyright and release the work under a Creative Commons Attribution 4.0 International License ([CC BY 4.0](#)).

## Summary

Designing user studies and collecting data is critical in exploring and automatically recognizing human behavior. Currently, it is possible to use a wide range of sensors to capture heart rate, brain activity, skin conductance, and a variety of different physiological cues ([Seneviratne et al., 2017](#)). These can be combined together to provide information about a user's emotional state ([Dzedzickis et al., 2020](#); [Egger et al., 2019](#)), cognitive load ([Mangaroska et al., 2021](#); [Vanneste et al., 2020](#)), or other factors. However, even when data are collected correctly, synchronizing data from multiple sensors is time-consuming and subject to human error. Failure to record and synchronize data can lead to incorrect analysis and results, and finally, the need to repeat the time-consuming experiments several times.

To overcome these challenges, Octopus Sensing facilitates synchronous data acquisition from various sources and provides some utilities for designing user studies, real-time monitoring, and offline data visualization. The major aim of Octopus Sensing is to provide a simple scripting interface so that people with little or no software development skills can define sensor-based experiment scenarios with minimum effort.

## Statement of need

External events affect the human body and mind, creating many internal and external changes in response to external stimuli. Nowadays, researchers use various sensors to monitor and measure these responses to know more about a person's state ([Chen et al., 2020](#); [Kreibig, 2010](#); [Sun et al., 2020](#)) and employ sensors in many healthcare applications like assisting patients or mental health monitoring ([Hassounieh et al., 2020](#)). They can also be used to improve social interactions ([Hossain & Gedeon, 2019](#); [Verschuere et al., 2006](#)), and creating better quality of life by making intelligent devices like Intelligent Tutoring Systems ([Dewan et al., 2019](#)) or making interactive robots and virtual characters ([Hong et al., 2020](#); [Val-Calvo et al., 2020](#)).

Recently, many researchers have tried to achieve a deeper understanding of humans by simultaneously interpreting a combination of physiological and behavioral changes in the human body ([Koelstra et al., 2011](#); [Shu et al., 2018](#)). Acquiring and analyzing data from different sources with various hardware and software is complex, time-consuming, and challenging. Also, synchronously recording data with multiple formats can be easily affected by human error. These tasks slow down the pace of progress in human-computer interaction and human behavior research.

There are a limited number of frameworks that support synchronous data acquisition. For example, [iMotions](#) has developed software that integrates and synchronizes a wide range of various sensors and devices that record a considerable range of signals synchronously. Although iMotions offers many useful features, it is a commercial software and is not open-source.

Octopus Sensing is a lightweight open-source multi-platform library that facilitates synchronous data acquisition from various sources and can be extended to process and analyze data in real-time. It provides a web-based real-time monitoring system that can be used remotely to illustrate and monitor signals in real-time. It also provides offline data visualization to see the changes in various sensors at the same time.

## Overview

Octopus Sensing is a tool to help in running scientific experiments that involve recording data synchronously from multiple sources. It can simultaneously collect data from various devices such as [OpenBCI EEG headset](#), [Shimmer3 sensor](#), camera and audio-recorder. Data collection can be started and stopped synchronously across all devices.

The main features of Octopus Sensing are listed as follows:

- Manages data recording from multiple sources using a simple unified interface.
- Minimizes human errors from manipulating data in synchronous data collection.
- Provides some utilities for designing studies like showing different stimuli or designing questionnaires.
- Offers a monitoring interface that prepares and visualizes collected data in real-time.
- Provides offline visualization of data from multiple sources simultaneously.

## Research perspective

We have used Octopus Sensing in designing several experiments in human emotion recognition. We designed the experiments and recorded facial video, brain activity, and physiological signals using Octopus Sensing in a watching video task to recognize emotion ([S. N. Nastaran Saffaryazdi Syed Talal Wasim & Billinghamurst, n.d.](#)). This scenario which is common in physiological emotion recognition studies, has been included in the repository as an example and explained in the tutorial. In another research study, we collected multimodal data in a face-to-face conversation task to analyze human emotional responses ([N. S. Nastaran Saffaryazdi Yenushka Goonesekera et al., n.d.](#)).

This tool can be used as the base structure for creating real-time data processing systems with capabilities to recognize emotions, stress, cognitive load, or analyze human behaviors. In the future, we want to extend its features to provide real-time emotion recognition using multimodal data analysis.

## Acknowledgement

We acknowledge the [Empatic Computing Laboratory](#) for financial support and providing feedback.

## References

- Chen, K.-H., Brown, C. L., Wells, J. L., Rothwell, E. S., Otero, M. C., Levenson, R. W., & Fredrickson, B. L. (2020). Physiological linkage during shared positive and shared negative emotion. *Journal of Personality and Social Psychology*. <https://doi.org/10.1037/pspi0000337>
- Dewan, M. A. A., Murshed, M., & Lin, F. (2019). Engagement detection in online learning: A review. *Smart Learning Environments*, 6(1), 1. <https://doi.org/10.1186/s40561-018-0080-z>
- Dzedzickis, A., Kaklauskas, A., & Bucinskas, V. (2020). Human emotion recognition: Review of sensors and methods. *Sensors*, 20(3), 592. <https://doi.org/10.3390/s20030592>

- 83 Egger, M., Ley, M., & Hanke, S. (2019). Emotion recognition from physiological signal  
84 analysis: A review. *Electronic Notes in Theoretical Computer Science*, 343, 35–55. <https://doi.org/10.1016/j.entcs.2019.04.009>  
85
- 86 Hassouneh, A., Mutawa, A., & Murugappan, M. (2020). Development of a real-time emotion  
87 recognition system using facial expressions and EEG based on machine learning and deep  
88 neural network methods. *Informatics in Medicine Unlocked*, 100372. <https://doi.org/10.1016/j.imu.2020.100372>  
89
- 90 Hong, A., Lunscher, N., Hu, T., Tsuboi, Y., Zhang, X., Reis Alves, S. F. dos, Nejat, G.,  
91 & Benhabib, B. (2020). A multimodal emotional human-robot interaction architecture  
92 for social robots engaged in bidirectional communication. *IEEE Transactions on Cybernetics*. <https://doi.org/10.1109/TCYB.2020.2974688>  
93
- 94 Hossain, M. Z., & Gedeon, T. (2019). Observers' physiological measures in response to videos  
95 can be used to detect genuine smiles. *International Journal of Human-Computer Studies*,  
96 122, 232–241. <https://doi.org/10.1016/j.ijhcs.2018.10.003>
- 97 Koelstra, S., Muhl, C., Soleymani, M., Lee, J.-S., Yazdani, A., Ebrahimi, T., Pun, T., Nijholt,  
98 A., & Patras, I. (2011). Deap: A database for emotion analysis; using physiological  
99 signals. *IEEE Transactions on Affective Computing*, 3(1), 18–31. <https://doi.org/10.1109/T-AFFC.2011.15>  
100
- 101 Kreibitz, S. D. (2010). Autonomic nervous system activity in emotion: A review. *Biological*  
102 *Psychology*, 84(3), 394–421. <https://doi.org/10.1016/j.biopsycho.2010.03.010>
- 103 Mangaroska, K., Sharma, K., Gašević, D., & Giannakos, M. (2021). Exploring students'  
104 cognitive and affective states during problem solving through multimodal data: Lessons  
105 learned from a programming activity. *Journal of Computer Assisted Learning*. <https://doi.org/10.1111/jcal.12590>  
106
- 107 Nastaran Saffaryazdi, N. S., Yenushka Goonesekera, Hailemariam, N. D., Ebasa Girma Temes-  
108 gen, S. N., Broadbent, E., & Billinghamurst, M. (n.d.). *Emotion recognition in conversations*  
109 *using brain and physiological signals*.
- 110 Nastaran Saffaryazdi, S. N., Syed Talal Wasim, & Billinghamurst, M. (n.d.). *Investigation of*  
111 *the use of facial micro-expressions in combination with EEG and physiological signals for*  
112 *emotion recognition*.
- 113 Seneviratne, S., Hu, Y., Nguyen, T., Lan, G., Khalifa, S., Thilakarathna, K., Hassan, M., &  
114 Seneviratne, A. (2017). A survey of wearable devices and challenges. *IEEE Communications*  
115 *Surveys & Tutorials*, 19(4), 2573–2620. <https://doi.org/10.1109/COMST.2017.2731979>
- 116 Shu, L., Xie, J., Yang, M., Li, Z., Li, Z., Liao, D., Xu, X., & Yang, X. (2018). A review of  
117 emotion recognition using physiological signals. *Sensors*, 18(7), 2074. <https://doi.org/10.3390/s18072074>  
118
- 119 Sun, Y., Ayaz, H., & Akansu, A. N. (2020). Multimodal affective state assessment using  
120 fNIRS+ EEG and spontaneous facial expression. *Brain Sciences*, 10(2), 85. <https://doi.org/10.3390/brainsci10020085>  
121
- 122 Val-Calvo, M., Álvarez-Sánchez, J. R., Ferrández-Vicente, J. M., & Fernández, E. (2020). Affec-  
123 tive robot story-telling human-robot interaction: Exploratory real-time emotion estimation  
124 analysis using facial expressions and physiological signals. *IEEE Access*, 8, 134051–134066.  
125 <https://doi.org/10.1109/ACCESS.2020.3007109>
- 126 Vanneste, P., Raes, A., Morton, J., Bombeke, K., Van Acker, B. B., Larmuseau, C., Depaepe, F.,  
127 & Van den Noortgate, W. (2020). Towards measuring cognitive load through multimodal  
128 physiological data. *Cognition, Technology & Work*, 1–19. <https://doi.org/10.1007/s10111-020-00641-0>  
129

130 Verschuere, B., Crombez, G., Koster, E., & Uzieblo, K. (2006). Psychopathy and physiological  
131 detection of concealed information: A review. *Psychologica Belgica*, 46(1-2). [https:](https://doi.org/10.5334/pb-46-1-2-99)  
132 [//doi.org/10.5334/pb-46-1-2-99](https://doi.org/10.5334/pb-46-1-2-99)

DRAFT