

# Summary of Changes to LCC Documents 2024-07-22

## Documents with Changes for Public Comment

S-9.7.0.3-UniqueIdentifiers-2024-07-22.pdf

TN-9.7.0.3-UniqueIdentifiers-2024-07-22.pdf

- Updates ranges for various train control systems: DC, DCC, TMCC, etc

*These allocations are used by Command Stations operating locomotives using the respective track protocol like DCC.*

S-9.7.0.4-EventIdentifiers-2024-07-22.pdf

TN-9.7.0.4-EventIdentifiers-2024-07-22.pdf

- Adds Train Search protocol event range
- Adds 11-bit extended DCC accessory address range
- Reformat some tables

*These allocations are used by the Train Search Protocol, and allow sending DCC Extended Accessory commands to the track via an LCC Command Station. The Allocation has been updated to support up to 255 as aspect number, as enabled by a recent change to the DCC standards.*

S-9.7.1.1-CanPhysical-2024-07-22.pdf

TN-9.7.1.1-CanPhysical-2024-07-22.pdf

- Add a section on Electronic Labeling
- Add a section on Injection Current
- Added discussion of CAN bit timing
- Standardize the use of ALT\_L/ALT\_H for the NMRA S-9.1.2 DCC signal
- Clarify discussion of gateways and repeaters

*Adding the DCC signal to the LCC cable allows connecting DCC Power Stations (Boosters) via a single cable to the network. The CAN bit timing update helps manufacturers build products that are certain to function with up to 1000' of LCC cable.*

S-9.7.2.1-CanFrameTransfer-2024-07-22.pdf

TN-9.7.2.1-CanFrameTransfer-2024-07-22.pdf

- Add to the behavior of the AME Message
- Fix calculation error in the example provided in the TN.

*The additional requirement on the processing of AME messages are needed for LCC throttles to correctly function when the DCC Command Station is power cycled. This behavior is taken from an implementation detail of an existing LCC throttle and elevated to the standard to ensure future interoperability.*

S-9.7.3-MessageNetwork-2024-07-22.pdf

TN-9.7.3-MessageNetwork-2024-07-22.pdf

- Update the table of PIP bits
- Clarifies the content of the OIR message
- Clarified the discussion of priorities

*Deprecates certain bits in the protocol identification that were for protocols that were never implemented. Minor updates to the wording of certain sections to ensure clarity of understanding.*

S-9.7.3.1-EventTransport-2024-07-22.pdf

TN-9.7.3.1-EventTransport-2024-07-22.pdf

- Add Events with Payload

*Establishes a new method for sending broadcast messages with more than 8 bytes of content. This transport is used by under-development protocol for Location Services (RFID, RailCom, etc).*

S-9.7.4.1-ConfigurationDescriptionInformation-2024-07-22.pdf

TN-9.7.4.1-ConfigurationDescriptionInformation-2024-07-22.pdf

- The size of integer variables is restricted to 1, 2 or 4 bytes
- Define signed vs unsigned behavior of integer variables
- The requirement that unused bytes in a String variable be set to null has been removed
- Addition of float variables
- Discussion of possible ways of representing group names

*Adding performance improvements, removing unused features, and adding new features needed by manufacturers.*

S-9.7.4.2-MemoryConfiguration-2024-07-22.pdf

TN-9.7.4.2-MemoryConfiguration-2024-07-22.pdf

- Remove the write-size bits in the Configuration Options Reply
- Add stream reads to a Configuration Options Reply bit

*Deprecates certain unused features, and updates the definition of a future feature.*

S-9.7.4.3-SimpleNodeInformation-2024-07-22.pdf

TN-9.7.4.3-SimpleNodeInformation-2024-07-22.pdf

- Update how the two data blocks are versioned

*Adds a requirement on how to make current devices future-proof in case the standard evolves to newer versions.*

## New Documents for Public Comment

*The following set of protocols define the new LCC Train Control capability. These protocols have to be implemented by Throttles, Command Stations and wireless Trains in order to communicate with each other using the LCC bus.*

S-9.7.4.6-TrainControl-2024-07-22.pdf

TN-9.7.4.6-TrainControl-2024-07-22.pdf

*Defines the basic interactions between a Throttle and a Train on the LCC bus, including control of speed, functions and emergency stop. Speed is represented independently of speed steps and of scale. The protocol is bidirectional, which allows the Train to give state feedback like actual speed and function information to the throttle.*

*The same protocol will be used between Throttles and Command Stations as well as between Throttles and wireless Trains; the Throttle implementation has to be the same. Consisting is also possible between a DCC and a wireless Train.*

*The TN has additional commentary on how to implement a DCC Command Station using the LCC protocol suite.*

S-9.7.4.7-TrainSearch-2024-07-22.pdf

TN-9.7.4.7-TrainSearch-2024-07-22.pdf

*Defines a peer-to-peer protocol for finding and identifying Trains on the LCC network by address or cab number, independently of whether those trains are represented by a Command Station or are connected directly to the network via wireless communication. The client of this protocol will be implemented by Throttles, the server of this protocol by Command Stations and wireless Trains. A network can mix Command Station and wireless Trains, providing a seamless upgrade path for the user.*

S-9.7.4.8-FunctionDefinitionInformation-2024-07-22.pdf

TN-9.7.4.8-FunctionDefinitionInformation-2024-07-22.pdf

*Defines a descriptor of the User Interface of a Train for a Throttle, by providing the list of functions it supports. Functions are listed by number, name, description and whether they are a momentary, toggle or analog function.*

## Documents that have not changed since 2021-04-25 (for completeness)

*There were no changes to these documents since 2021-04-25 but they are included here for completeness*

TN-9.7.0.1-Glossary-2021-04-25.pdf

TN-9.7.0.2-CommonInformation-2021-04-25.pdf

S-9.7.3.2-DatagramTransport-2021-04-25.pdf

TN-9.7.3.2-DatagramTransport-2021-04-25.pdf

S-9.7.4.4-FirmwareUpgrade-2021-04-25.pdf

TN-9.7.4.4-FirmwareUpgrade-2021-04-25.pdf

S-9.7.4.5-BroadcastTime-2021-04-25.pdf

TN-9.7.4.5-BroadcastTime-2021-04-25.pdf