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04/19/23 Weekly Meeting 104 Notes/Agenda #385

funksoup started this conversation in General



funksoup yesterday Collaborator

edited ▾

Weekly Meeting 104 is happening on Wednesday, April 19, 2023 from 9:00 AM PST (16:00 UTC) - 10:00 AM PST (17:00 UTC)

You can add it to your calendar [here](#).

We'll be meeting again in the omi-weekly-meeting channel of the [AngellXR/OMI Discord](#).

We regularly use the #omi-meeting-chat channel for text chat.

Who we are and why we're here:

The Open Metaverse Interoperability Group (OMI) is focused on bridging virtual worlds by designing and promoting protocols for identity, social graphs, inventory, and more. Our members include businesses and individuals working towards this common goal.

If you're an observer or here for the first time, this is a meeting where people who work on the OMI group initiatives discuss updates and contribution opportunities for current projects and goals. This is your chance to jump in and help!

We welcome you to introduce yourself in #omi-meeting-chat as we dive into the agenda items. There will be an open floor in the last 15 minutes of the meeting (agenda permitting) where we can discuss any items you feel are relevant to the current or near future OMI goals.

Agenda

UPDATES:

MSF-delegates:

- MSF just publicly announced their incorporation into a nonprofit industry consortium (announced April 18, 2023)
https://twitter.com/Metaverse_Forum/status/1648312697161932800

- There is a board election coming up - it's important that we/OMI have a representative on the MSF board, so we can continue to be a voice for independent creators, small orgs, open source and community/grassroots orgs. Elections will be in a few weeks but we can start preparing our community for that now. (There are some documents we will need to fill out).

- Interoperability issue to bring to the attention of MSF and industry in general (via [@aaronfranke](#)):
 - There are competing standards between OMI's [OMI.collider](#) and [OMI.physics_body](#) glTF extensions and Microsoft's physics  [MSFT_CollisionPrimitives](#) and [MSFT_RigidBodies](#) KhronosGroup/glTF#2257.
 - Issue is described in detail in this [OMI.collider](#) and [OMI.physics_body](#) pull request and there's a bulleted list of specific differences and impacts.
 - **@funksoup, @aaronfranke & @JoyceBettencourt** will attend the evening (9pm EDT) MSF Oversight meeting tonight (April 19) to highlight this issue and inform people of the impact of the proposed standards.

Media group:

- Media group will be starting a newsletter

WORLD HOPS:

Proposal to do a metatraversal world hop that is a real world/virtual world hybrid event for [AWE](#)?
 AWE conference is May 31-June 2 in Santa Clara, CA. If we can get some folks who will be onsite at AWE to help facilitate, we could do an OMI metatraversal world hop, similar to what we did at the OMI 100th meeting anniversary event.

We could visit / meet in these spaces (via [@madjin](#)):

<https://hyperfy.io/msf>

<https://hyperfy.io/neonstreet>

<https://hyperfy.io/omi>

<https://framevr.io/omi>

AWE US - May 31-June 2 Santa Clara, CA

- Two Forum Activities at the event
- Metaverse Standards Forum Panel on the official agenda
 - Building Open Standards for the Metaverse from 1:00-1:50 on June 1
- Khronos is hosting a Developer Forum at AWE over the course of three days
 - Dedicated the morning of the first day to the Metaverse Standards Forum on May 31 from 11-12:30
 - This event is open to all, and all Forum members are invited!
 - The Khronos registration page is open here: <https://www.khronos.org/events/awe-2023>
 - **20% discount** code on AWE registration for Khronos members and friends! **AWESPEX23**



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Keyframe mentioned he will be at AWE onsite, and will be giving a talk on "Mapping the Web3 Immersive Platforms" on May 31 at 5:35-6pm. He may be able to facilitate the world hop and possibly facilitate streaming his talk (into our immersive space and vice versa) as well. Evo will be onsite at AWE as well (and may be able to facilitate a world hop).

Mal mentioned the possibility of using Discord for the world hop, i.e., have the rooms Hyperfy and FrameVR, etc and then have Discord open with folks streaming from different rooms, so that Discord output can be streamed back into the 'meat space' venue at AWE.

OUTREACH:

Keyframe also mentioned that he will be at the following events and could promote OMI as part of his presentations:

[Boom Festival in Portugal](#)

[Miami Art Week / Bit Basel](#)

Action steps:

Keyframe requested OMI slides. We have them somewhere, but where? Let's follow up with Media group ([@pcsmgnt](#), Evo).

Do we have updated images / videos for OMI slides? Ideally, would be great to have a post-mortem for our 100th meeting anniversary.

For now, **@JoyceBettencourt** re-posted these images:



And Mal Burns re-posted the youtube link for the [OMI panel he moderated for the last Open Source Community Conference](#).

To follow up on organizing the proposed world hop for AWE, we can use our [pro temp events channel in Discord](#).

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0 comments

Category**General****Labels**

None yet

1 participant