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01/18/21 Weekly Meeting 39 Agenda #168

antpb started this conversation in [Weekly Meetings](#)

**antpb** on Jan 18, 2022

Maintainer

edited by mrmaverse ▾

Weekly Meeting 39 is happening on Wednesday January 18th, 2022 from 9:00 AM PDT - 10:00 AM PDT (17:00 UTC)

You can add it to your calendar [here](#).

We'll be meeting again in the omi-weekly-meeting channel of the [AngellXR/OMI Discord](#).

Who we are and why we're here:

The Open Metaverse Interoperability Group (OMI) is focused on bridging virtual worlds by designing and promoting protocols for identity, social graphs, inventory, and more. Our members include businesses and individuals working towards this common goal.

If you're an observer or here for the first time, this is a meeting where people who work on the OMI group initiatives discuss updates and contribution opportunities for current projects and goals. This is your chance to jump in and help!

We welcome you to introduce yourself in #omi-meeting-chat as we dive into the agenda items. There will be an open floor in the last 15 minutes of the meeting (agenda permitting) where we can discuss any items you feel are relevant to the current or near future OMI goals.

Agenda

- Volunteer to take notes? Volunteer to record?
- Welcome newcomers
- working groups check in:
 - [website group](#)
 - [gLTF working group](#)
 - [WASM working group](#)

Announcements and Updates

- Website discussion consensus on platform. **@antpb** has built a proof of concept that you can get the link and credentials to access in the #omi-website channel. The demo site there was built in WordPress. If there is no opposition to going with this platform Anthony's will grant folks access and his company is

willing to donate the server hosting and management to OMI if helpful. This means next step would be finishing out the site content and pointing a domain to the IP Anthony provides.

- What does future structure look like Master discussion
 - New Roles in OMI discussion
- Open Floor!

Please leave any additional agenda items below in the comments. Thanks!

↑ 1

8 comments · 6 replies

Oldest

Newest

Top



Elirudite on Jan 18, 2022

Collaborator

I'd like to get a consensus on what platform to use for our website.

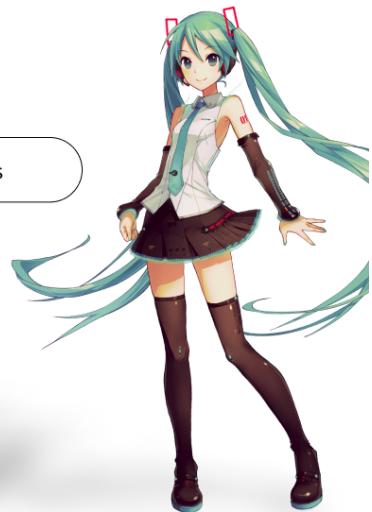
I'd also like to put out an open call for any and all content submissions to put on the website. Looking for primarily some avatars from the community. These avatars would be used as imagery to further spruce up

the design, for instance:

[Learn](#)[Create](#)[Discover](#)[Contribute](#)

Open Metaverse Interoperability Group

We bolster the metaverse as an open and interoperable resource for anyone, inspired by the collaborative efforts of the community

[Join the Community](#)[Build with Us](#)

Who we are

OMIGroup is an open source community of industry professionals, independent creators, and passionate enthusiasts building interoperable technology together, in the open.

See a few of our partners:

[Trust signals]

Our Values

Maintain sustainable innovation

By creating a cooperative, sustainable culture of innovations

Make the metaverse more human

We collaborate, driven by research, privacy and accessibility

Consistently deliver value

We incrementally discover and deliver value with intent

But also open to any and all submissions (articles, projects, videos, audio, images, etc) to be linked through or uploaded to the website.

All media can be submitted here: <https://airtable.com/shrZAsV1MA5QJctYx>

On another note, I'd like to propose that instead of electing new chairs, we instead take the list of chair responsibilities and break it up into discrete tasks that anybody from the community can assign themselves to do. This would solve the problem of unsustainable workload falling on the leaders, make it easier for new/old members to see exactly what they can do to get involved and contribute, as well as create more clear/open space for accountability + gratitude for the work people are doing here.

This can be a 3-month 'sprint' for us to test how well (or not) this method of organizing works.

↑ 1

Get Involved Now

0 replies



mrmetaverse on Jan 19, 2022

Maintainer

- [1/12/21 Sync Agenda and Notes](#)
- [New Roles in OMI discussion](#)
- [What does future structure look like Master discussion](#)

↑ 1

0 replies

and MOVE WHERE YOU WANT.



LightLodges on Jan 19, 2022

Maintainer

There's interest in exploring best fit events for 2022 strategy such as hackathons - do we have interest in partnered hackathons with others and taking a leadership role in helping make that happen?

↑ 1

1 reply



madjin on Jan 19, 2022

Collaborator

Here are notes from last discussion on hackathon planning (11-19-21): <https://hackmd.io/@XR/web3xr-hackathons>

I have an interest in helping with getting sponsors and designing a virtual world + we can use as a lobby for events and connecting resources / communities together: <https://github.com/madjin/webxr-lobby>

Been making open source templates folks can hack with also. Thinking closer to spring time is an appropriate goal for rolling this out.



mrmetaverse on Jan 19, 2022

Maintainer

edited ▾

Regarding async work and working groups. We have different groups, with di

<https://hackmd.io/@mrmetaverse/omi-github-process>

- **OMI Github Backlog Refinement:** Meets the fourth Tuesday of every month at 22:05 - 22:50 UTC (contact Jesse @mrmetaverse)

↑ 1

1 reply



mrmetaverse on Jan 19, 2022

Maintainer

We hope to craft a winning alignment strategy for aggregating tickets from each of our working groups backlogs (called Projects on github) to collate on our Holistic backlog. We hope to be able to sustain our workload in each working group, but rally around major victories, pain points, and blockers in each working group. We are one OMI, but we are made up of many types of contributors and divide work based on the different core objectives.



mrmetaverse on Jan 19, 2022

Maintainer

Yasan made a great point. In other countries many people think that the Metaverse is owned by Facebook. They asked if we have a communications working group, and suggested that we could spread the word about the metaverse and how it is not owned by one company. This is directly related to our efforts, and is a thing we discuss often as a group. :) Evo suggested "Let's set a time to make a collaborative story weavers session together, and create a regular cadence for the communications group to meet."

↑ 1

1 reply



mrmetaverse on Jan 19, 2022

Maintainer

airtable link for sharing metaverse media: <https://airtable.com/shrZAsV1MA5QJctYx>



mrmetaverse on Jan 19, 2022

Maintainer

Q: How can we get up to date on glTF to become contributors?

- <https://www.khronos.org/gltf/>
 - Check out their blog posts
 - past talks on youtube
- In order to be helpful at the working group level, either be an expert in a specific domain (like an engine, or 3d modeling package), then there are also people who know a lot about the glTF specification process itself. We want to ensure our work is accurate to the official gltf specification, and then also ensure that it is useful for real world applications.

↑ 1

1 reply



mrmetaverse on Jan 19, 2022

Maintainer

We're just getting to the stage of finalizing the audio emitter extension along with some implementations. If you're interested, come to your weekly glTF meetings, Thursdays at 2:30 PM PST.

[Contribute Here](#)[Join Here](#)[Donate Here](#)**mrmetaverse** on Jan 19, 2022[Maintainer](#)

WASM Group notes

↑ 1

2 replies

**mrmetaverse** on Jan 19, 2022[Maintainer](#)

WASM group might not be the best name. The Web assembly group is really focused on sandbox scripting for the Metaverse. How can user generated content contain behaviors that can be executed in the web or game engine? Like a modding API for the Metaverse.

Alternating weeks, they focus on standards and then alternating weeks they present demos and share knowledge.

**mrmetaverse** on Jan 19, 2022[Maintainer](#)

next task: How will we scope our work?

**robertlong** on Jan 19, 2022[Maintainer](#)

Notes from Rick W:

OMI Meeting Notes - Jan 19

<div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Requests <p>Provide/submit any media related to OMI's work to the group's Airtable to help develop OMI's social media and youtube presence</p> <p>https://airtable.com/shv2AsV1MA5QJctYx</p> </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Events <p>-Suggested Event: Future Hackathon for GLTF Authorship tools</p> </div>	<div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Meeting #39 </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Introductions <p>Hydrax - Works as Full-stack dev and enjoys the vision of OMI Beng - Dev Evangelist for a real-time messenger - Long time GameDev, into OpenXR Meticulac - Interested in software development - Listening in for insight</p> </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Future of OMI <p>Discussions about the future roles - https://github.com/omigroup/omigroup/discussions/165 Continued discussion needed Volunteers needed</p> </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Project Backlogs <p>Reach out to mrmetaverse or Shadow for access to backlogs if you need them</p> </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Titles indicating contribution <p>People who are contributing should be given recognition</p> </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Official Points of Contact <p>For working groups, we need to ensure clear and available points of contact for what is going on and how to help</p> </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Incubation of new Working Groups <p>Help new working groups get kickstarted</p> <ul style="list-style-type: none"> • Establish core membership and leadership • Create concrete goals • Events to stoke participation • Brainstorming how this happens <p>Documents?</p> <ul style="list-style-type: none"> • Mission Statement • Declaration of Scope • Enumerated Goals • Working Agreement </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Working Group Newsletter <p>Potentially start a newsletter that updates the greater group on each working group's goals and progress</p> </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Elections in 2 weeks <p>Participate via discord or git</p> </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Formalization of Processes <p>A formalization of processes would help newcomers integrate into the group and communication of the group's content outward</p> <p>mrmetaverse</p> </div>	<div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Working Groups </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Website <p>Anteb has a Figma example created - He can offer an IP Address for others to review it His Company can donate a server to host the website -This will be discussed after the meeting with Robert</p> </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> Communication Working Group? <p>There is interest expressed in developing a communication working group to help educate the population about what the metaverse is Mainly, Facebook is not THE metaverse Evo and Yasan had the most energetic contribution to this discussion Mission?: Story weaving, education, conveyance Help others understand what the Metaverse can/should/could be and encourage an understanding of collaboration and cooperation</p> </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> GLTF Working Group <p>Progress on Audio Emitter Discussion about Colliders and Physics Lots of potential use cases and implementations Possible standardizing of workflow, naming conventions, avatar to a standard skeleton, Goal is to retarget animations across skeletons <i>Metaverse extension files that help bind logic to the models</i></p> <p>Getting started with GLTFs -Kronos website has a lot of resources about what GLTFs are https://www.khronos.org/gltf/</p> <p>How can the group support -We need authoring tools -We only have Mozilla Spoke and a hubs format -There is WIP on a Blender Extension to help export the modified gltf data</p> <p>-Suggested Event: Future Hackathon for GLTF Authorship tools</p> </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> <p style="text-align: right;">Thursdays at 2:30 PM PST</p> <p>Robert</p> </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> WASM <p>https://github.com/omigroup/omi-wasm-group/discussions/12</p> <p>Focused on Sandbox scripting for the metaverse Contained scripts that might become a modding API</p> <p>Alternating meeting schedule:</p> <p>Week 1: Technical problem solving and goal setting Week 2: High-level demos and knowledge sharing to help the group understand WASM</p> <p>Next Week: -How to define standards -Scoping out the group's goals</p> </div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 10px;"> <p style="text-align: right;">Tuesdays at 8AM PST</p> <p>Robert</p> </div>
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0 replies

Category

 **Weekly Meetings**

Labels

Consistently deliver ...

6 participants

