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Ingo Steinke

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Consistency: my (Web) DEV Blog Series 🚀

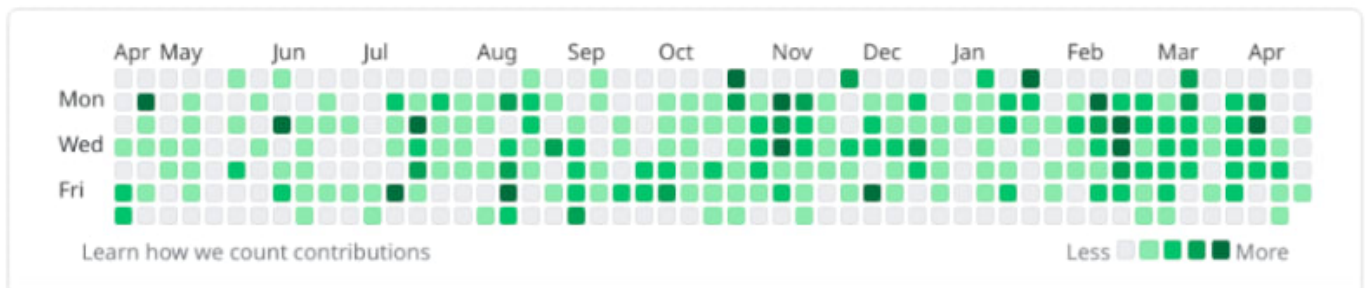
#devjournal #devlife #webdev #watercooler

My understanding of consistency is [not to reward quantity](#) but rather create and emphasize consistent structures, links, and learning paths.

Quantity, Quality, and Meaning

1,498 contributions in the last year

Contribution settings ▾



While GitHub's contribution count calendar looks nice and might help our motivation, that's exactly the kind of [consistency](#) (in the sense of persistence) that doesn't help me make sense of what I'm doing and where I'm going.

Using series can be very helpful, especially when you're interested in many different topics and have side projects progressing slowly over a couple of years.

A Roadmap into the Unknown

Much like a subscription to a gym or dancing lessons, a professional training curriculum, or sequels to a film or novel, these are stages on the journey, giving us an idea where to go, despite the uncertainties of our destiny.



Road sign: "Happy journey of life is long and the pat(h) unknown."

Series of my (Web) Developer Journey

I have been following fellow developers' series and put together [a long list of bookmarks and reading list excerpts](#) in the past. Now I will show how I use series to structure my own content and develop a road map for my upcoming developer journey.



DEV Bookmarks / Reading List Excerpts from 2021/2022

Ingo Steinke • Nov 22 '22

#writing #devjournal #webdev

Ingo Steinke's Series

Multimedia Content Creation

Sustainable Low-Waste Tech

Constructive Criticism

Pragmatic Quality Assurance

Using WordPress as a Developer

Learning in public

What's next in CSS?

Building a Reading List web app with
Node, Preact, and Tailwind CSS

What's next in CSS?

[What's next in CSS?](#) has been my developer journal exploring the new possibilities of style sheets in the early 2020s. After having been restricted to a narrow technological focus as an employee and frustrated about styled React components in a long-running project, this helped me rediscover frontend development and professional satisfaction.

Apart from the notable [CSS :has\(.parent-selectors\)](#) 🧑🧑, I explored `aspect-ratio`, wide gamut colors, container queries, and several other new and practical CSS features.



CSS :has(.parent-selectors) 🧑🧑

Ingo Steinke • Dec 21 '21

#css #webdev #todayilearned #javascript

Learning in public and building a Preact App

Maybe the best examples for long-running side projects are both my way to getting certified as a Shopware Developer two years after first enrolling and paying for the training, and my ambitious quest for the right way to build a full-stack application using JavaScript or TypeScript.

- [Learning in public](#)
- [Building a Reading List web app with Node, Preact, and Tailwind CSS](#)

Pragmatic Quality Assurance for Lazy Developers

Another ambitious goal seldom to put into practice is test-driven development, so I tried to explore a more pragmatic approach instead and created my blog series about [pragmatic quality assurance](#).



How to fix Frontend Tests as a lazy developer

Ingo Steinke • Dec 14 '22

#testing #webdev #programming #tutorial

Using WordPress as a Developer

Another "there must be a way to use this technology in a better way": I have been using WordPress for about two decades now, and I am quite unhappy about the recent updates, although I see the value that they were supposed to bring to non-tech-savvy users. [Using WordPress as a Developer](#), I try to describe and solve the problems arising from incompatible plugins and the many misfeatures of the Gutenberg block editor.

Constructive Criticism

Having had many reasons to rant, I tried to reflect and make sense of my "first-world" problems, to find out what's wrong with the way the I, like many other web developers, have been working in the past.



Constructive Criticism and Resolutions for Future Content Creation

Ingo Steinke • Feb 24

#watercooler #webdev

Multimedia Content Creation

Coming back to a more positive and optimistic perspective, I also set out to make a plan to follow-up on my ambitious development goals and share my insights with others in different ways.

There is my old personal weblog, [Open Mind Culture](#), there is [this very blog on DEV.to](#) and some other, mostly text-based, platforms like [medium](#), [Hashnode](#), [Substack](#), or [Tealfeed](#), and then there are the visual ones. I haven't been publishing a lot on [Instagram](#) and [flickrR](#) anymore, and I haven't been using YouTube for months, but I haven't been at many meetups either, so that's definitely something missing until now.

I will record some video content, and I will share what hardware and software I have been using, and I will also become more active at meetups and conferences again!

Follow-Up: [Ingo Steinke's series about Multimedia Content Creation](#)

Sustainable Low-Waste Tech

Last but not least, my greatest ambition to change the way we use technology, didn't resonate with many others until now. So maybe it is not a good idea not to feature it on top of this article. But time will tell, and we can't go "back to normal" anyway, because the old "normal" has been causing a lot of problems.

My [dev blog post series about sustainable low-waste tech](#) is another pragmatic approach, much like my series about quality assurance, to show and prove that we can do *something* and that that is better than doing nothing at all.



Low-Waste Tech: Reduce, Reuse, Repair and Donate!

Ingo Steinke • Mar 12 '21
#sustainability #repair #linux #lineageos

If you're interested in joining me on my journey, feel free to follow my blog and leave a comment!

Top comments (1) ⌵



Ingo Steinke 🌟 • Aug 16



Limiting social media time: I reserved two weekly time slots for my preferable posting times on Mondays and Wednesdays, but it takes time to research, elaborate and refine, so I have to count that in as well. But my initial research does not count as social media, but rather as learning time, unless I start getting lost reading unrelated blog posts.

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Creative Web Developer at Ingo Steinke

JOINED

Sep 21, 2019

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