

COLORS:

no internal
fx for now.

MAIN (DEFAULT BLACK)
 FILL (MAIN - 75%)
 ACCENT (DEFAULT RED)
 INVERSE (INVERSE MAIN)

MODULARITY

→ opensource should be easy
 to add new pages eventually
 further processing the signals.

ARCHITECTURE

view

↳ page

↳ module

↳ component

↳ param.

in channel
pages

modules i.e.

↳ mono input channel main

↳ stereo input channel main

↳ mono input channel eq + sends

↳ stereo input channel eq + sends

components i.e.

- eq:

↳ param: hi_level

↳ param: med_level

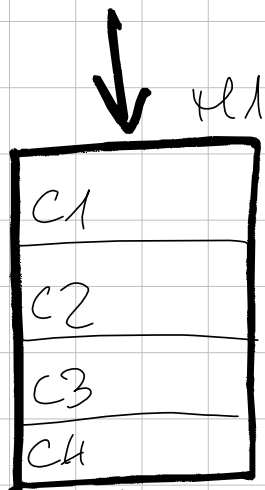
↳ param: low_level

- sends:

↳ param: send1_level

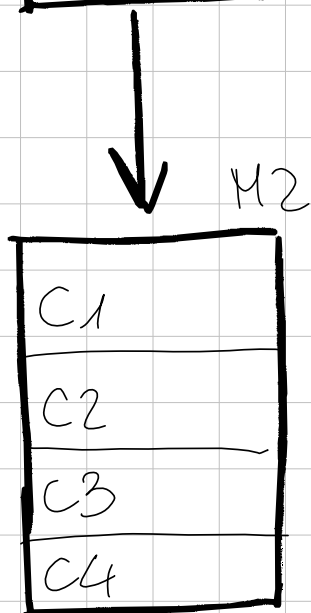
↳ — " — " —

↳ — " — " —



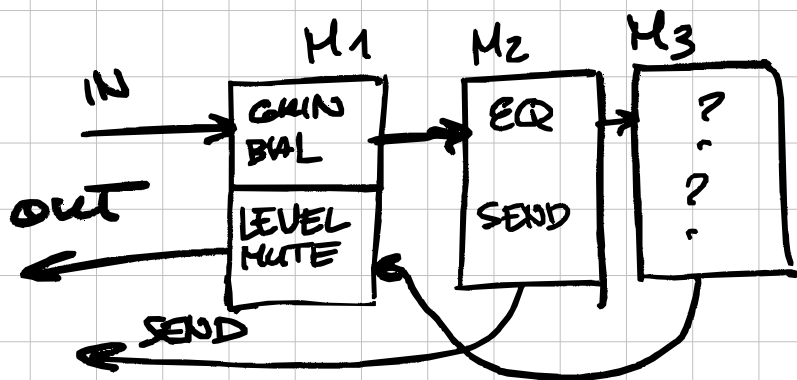
THE MODULES
SHOULD REPRESENT
SIGNAL PROCESSING.

THE ORDER OF BOTH
MODULES AND COMPONENTS
DOES NOT HAVE TO BE
REPRESENTED, JUST
THE SEPARATION OF
SIGNAL (IN / OUT)



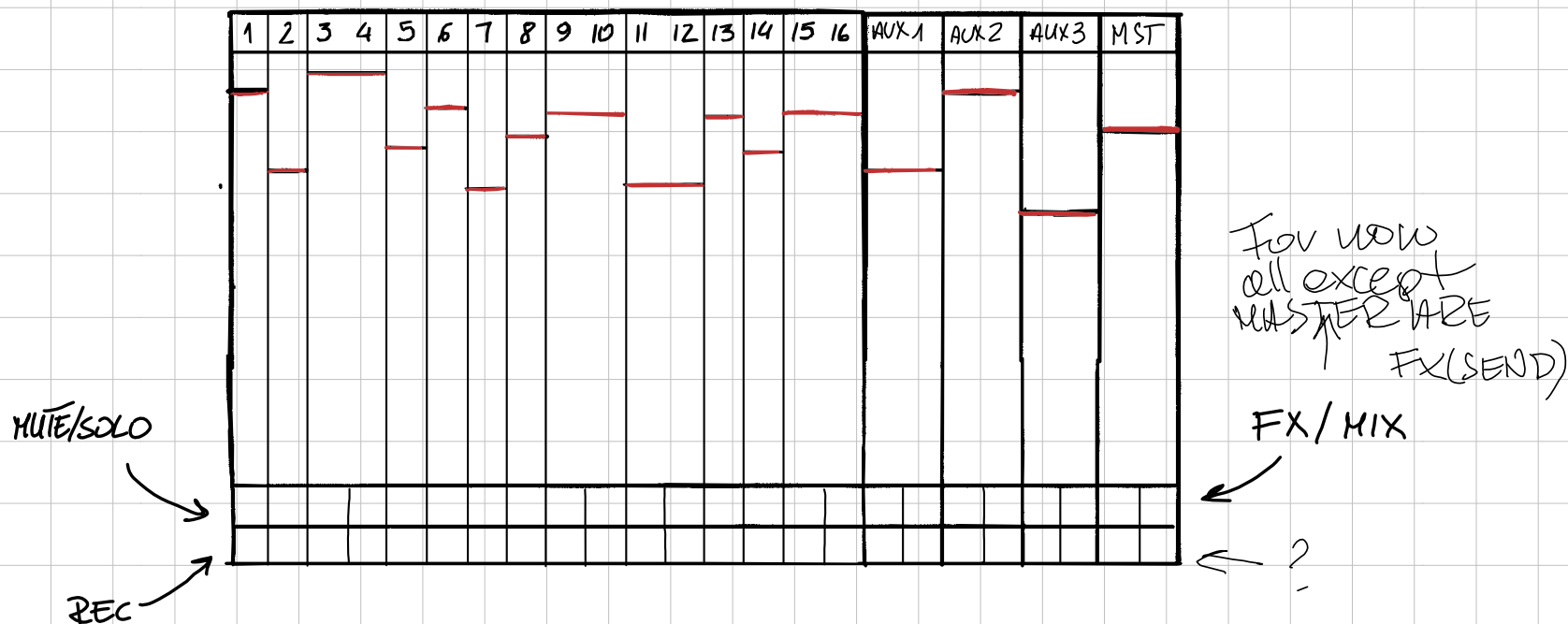
(i might be wrong here)
THE ONE EXCEPTION IS
MAIN MODULE THAT
HOLDS BOTH THINGS
LIKE GAIN AND LEVEL

the signal
path should
be well coded.



OR MAYBE UP TO 2 MODULES
PER PAGE

OVERVIEW



No interaction
just visual of all channels.

SETUP

PARAM I	VAL
PARAM II	VAL
PARAM III	...

INPUTS

93 x 56 mm

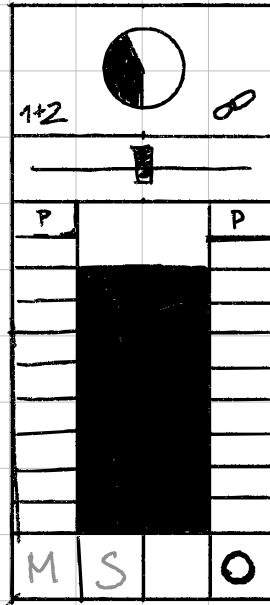
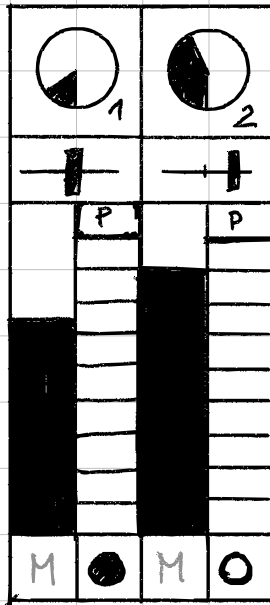
480 x 272 px

120 px x 272 px

MONO

MONO

STEREO



☐ M disengaged

☒ M muted

☒ S soloed

☐ not armed

☒ armed

☐ M

☐ M

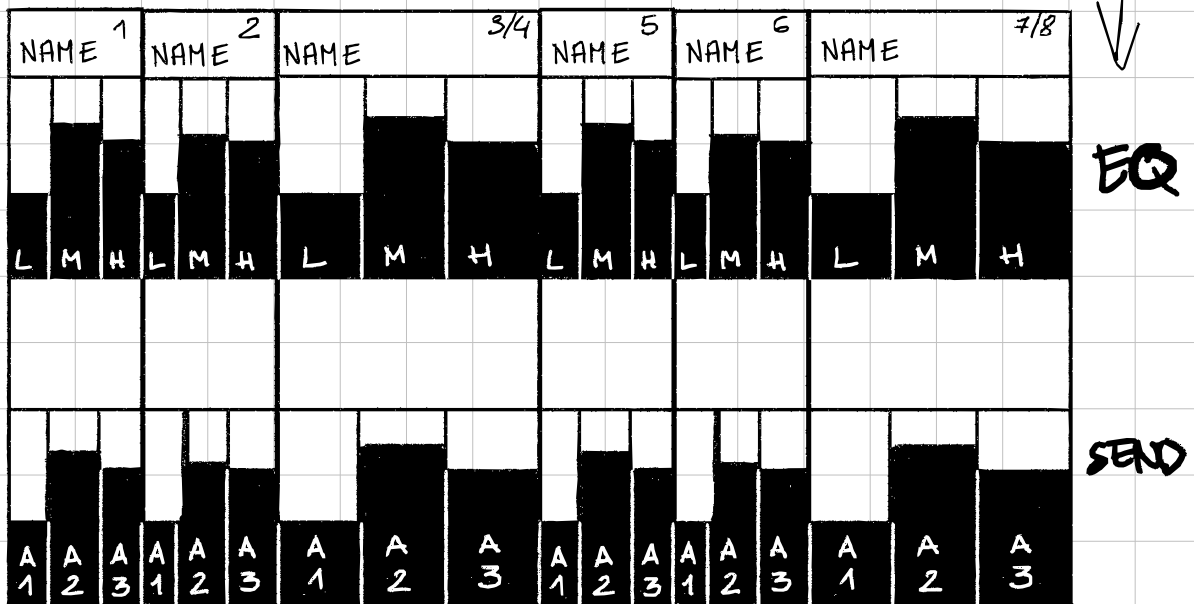
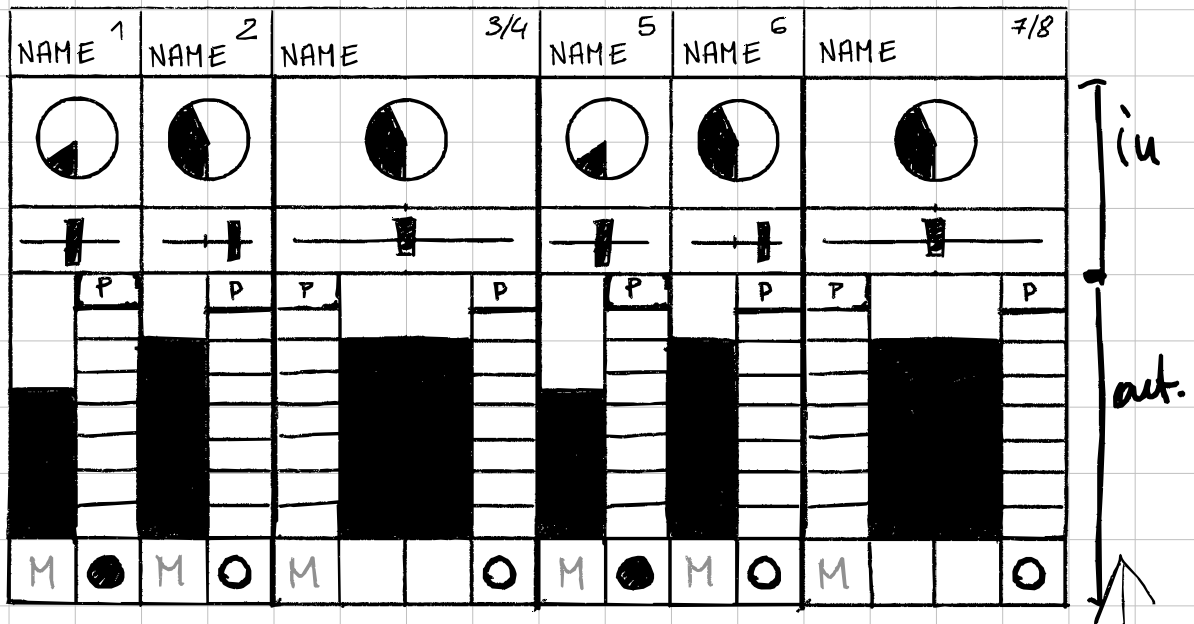
☐ S

☐ not armed

☒ armed

selected
channel

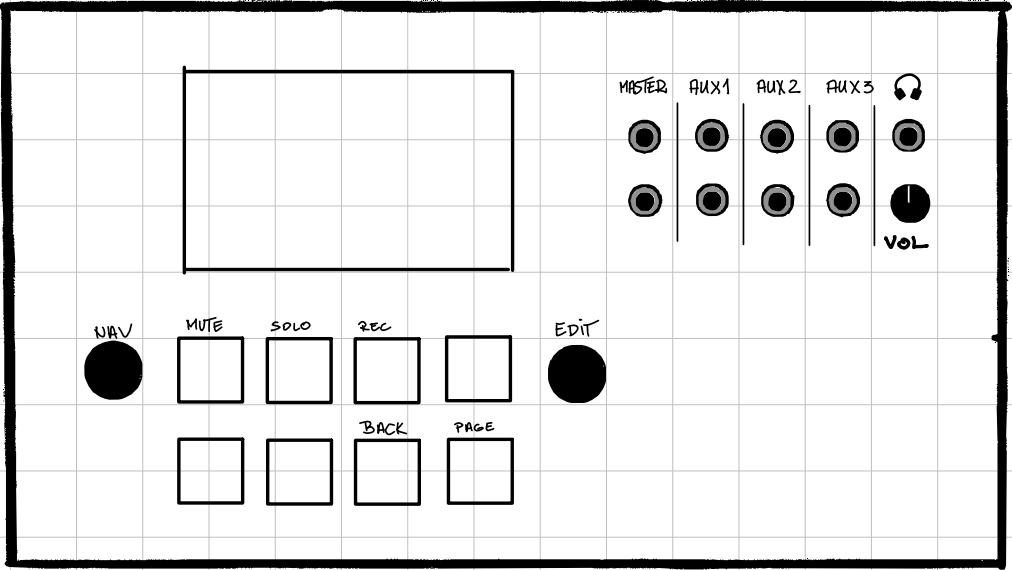
INPUT PAGES



OUTPUTS

NAME							
P							P
							O

300mm



[PAGE] ↓ + NAV ↻ → move up down pages 1-x

NAV ↻ navigate context

contexts = global
 └─ page.
 └─ module

context	nav ↻	[page] ↓ nav ↻	[nav]	edit ↻	[edit]
global	navigate views	navigate pages	enter page	X	X
page	select modules	navigate pages	enter module	edit default module param	enter module
module	select components	navigate pages	enter component	edit default compou. param...	enter component
component	select params	navig. pages	X	edit selected param	X