

<b>_prePlate33_</b>	2	Prep > Report > Address > Classification > Report > Address >	Classification	//	4	100%
..procedure_	2		Context	//	1	100%
..device_	2		Number	//	2	100%
..initiate_	2		Behavior	//	3	100%
..create_	2		Model	//	4	100%
..process_	2		Story	//	5	100%
..structure_	2		Summary	//	6	100%
..switch_	2		Environment	//	7	100%
..verify_	2		Culture	//	8	100%
..policy_	2		Account	//	9	100%
..state_	2		Policy	//	10	100%
..mandatory_	2		Role	//	11	100%
..activity_	2		Authority	//	12	100%
..device_	2		History	//	13	100%
..system_	2		Security	//	14	100%
..comp_	2		Copyright	//	15	100%
..office_	2		Item	//	16	100%
..policy_	2		Lesson	//	17	100%
..make_	2		Radius	//	18	100%
..event_	2		Transmission	//	19	100%
..interest_	2		Case	//	20	100%
..band_	2		Appropriat	//	21	100%
..process_	2		History	//	22	100%
..ship_	2		Structure	//	23	100%
..bit_	2		Face	//	24	100%
..whole_	2		Council	//	25	100%
..element_	2		Face	//	26	100%

<b>_procedure_</b>	2	Rank > Day > Day > Chart > Report > Report >	Context	//	441	100%
..mean_	2		Measurement	//	1	100%
..disk_	2		Behavior	//	2	100%
..change_	2		Measurement	//	3	100%
..structure_	2		Measurement	//	4	100%
..best_	2		Classification	//	5	100%
..get_	2		Organization	//	6	100%
..person_	2		Environment	//	7	100%
..plot_	2		Expression	//	8	100%
..style_	2		Specialization	//	9	100%
..person_	2		Specialization	//	10	100%
..bit_	2		Measurement	//	11	100%
..room_	2		Technology	//	12	100%
..test_	2		Context	//	13	100%
..leave_	2		Behavior	//	14	100%
..object_	2		Component	//	15	100%
..check_	2		Classification	//	16	100%
..other_	2		Communication	//	17	100%
..best_	2		Relativity	//	18	100%
..shape_	2		Measurement	//	19	100%
..type_	2		Technology	//	20	100%
..room_	2		Committee	//	21	100%
..time_	2		Occupation	//	22	100%
..disk_	2		Summary	//	23	100%
..figure_	2		Structure	//	24	100%
..black_	2		Education	//	25	100%
..unique_	2		Requirement	//	26	100%

<b>_device_</b>	2	Process > Data > Day > Check > Book > Day >	Group	//	840	100%
..area_	2		Class	//	1	100%
..box_	2		Behavior	//	2	100%
..for_	2		Class	//	3	100%
..medium_	2		Measurement	//	4	100%
..land_	2		Library	//	5	100%
..start_	2		Payment	//	6	100%
..until_	2		Platform	//	7	100%
..country_	2		Home	//	8	100%
..quest_	2		Structure	//	9	100%
..sound_	2		Account	//	10	100%
..point_	2		System	//	11	100%
..thesis_	2		Line	//	12	100%
..entry_	2		Content	//	13	100%
..invest_	2		View	//	14	100%
..while_	2		Room	//	15	100%
..well_	2		Material	//	16	100%
..log_	2		Role	//	17	100%
..type_	2		Material	//	18	100%
..task_	2		Tag	//	19	100%
..data_	2		Place	//	20	100%
..stone_	2		Text	//	21	100%
..opposite_	2		Item	//	22	100%
..similar_	2		Network	//	23	100%
..point_	2		Figure	//	24	100%
..file_	2		Page	//	25	100%
..format_	2		Material	//	26	100%

<b>_initiate_</b>	2	Plan > Bureau > Display > Culture > Role > Day >	Report	//	640	100%
..new_	2		Role	//	1	100%
..source_	2		Component	//	2	100%
..full_	2		Multiple	//	3	100%
..period_	2		Filter	//	4	100%
..random_	2		Power	//	5	100%
..central_	2		Structure	//	6	100%
..try_	2		Behavior	//	7	100%
..tool_	2		Separate	//	8	100%
..policy_	2		Item	//	9	100%
..ratio_	2		Home	//	10	100%
..best_	2		Index	//	11	100%
..this_	2		Case	//	12	100%
..also_	2		Room	//	13	100%
..either_	2		Accompany	//	14	100%
..equal_	2		Measure	//	15	100%
..operation_	2		Text	//	16	100%
..continue_	2		Job	//	17	100%
..adapt_	2		Index	//	18	100%
..sequence_	2		Material	//	19	100%
..main_	2		Separate	//	20	100%
..void_	2		Case	//	21	100%
..sort_	2		Structure	//	22	100%
..count_	2		Item	//	23	100%
..length_	2		Line	//	24	100%
..trip_	2		Transmission	//	25	100%
..let_	2		Item	//	26	100%

<b>_create_</b>	2	Process > Price > Day > Day > Day > Day > All >	Measurement	//	441	100%
..direction_	2		Label	//	1	100%
..exclude_	2		Style	//	2	100%
..include_	2		Case	//	3	100%
..also_	2		Measure	//	4	100%
..static_	2		Structure	//	5	100%
..company_	2		Foundation	//	6	100%
..done_	2		Measurement	//	7	100%
..tablet_	2		Person	//	8	100%
..france_	2		Group	//	9	100%
..appearance_	2		Person	//	10	100%
..star_	2		Item	//	11	100%
..buy_	2		Model	//	12	100%
..don_	2		Class	//	13	100%
..task_	2		Role	//	14	100%
..well_	2		Material	//	15	100%
..ride_	2		Material	//	16	100%
..element_	2		Person	//	17	100%
..best_	2		Measurement	//	18	100%
..capsule_	2		Measurement	//	19	100%
..satellite_	2		Measurement	//	20	100%
..mean_	2		Committee	//	21	100%
..three_	2		Material	//	22	100%
..error_	2		Case	//	23	100%
..detail_	2		Component	//	24	100%
..crash_	2		Item	//	25	100%
..function_	2		Location	//	26	100%

<b>_process_</b>	2	Point > Point > Device > Device > Device > All >	Material	//	440	100%
..explain_	2		Group	//	1	100%
..flow_	2		Person	//	2	100%
..float_	2		Case	//	3	100%
..input_	2		Case	//	4	100%
..distance_	2		Tag	//	5	100%
..flux_	2		Case	//	6	100%
..delta_	2		Case	//	7	100%
..flow_	2		Case	//	8	100%
..texture_	2		Case	//	9	100%
..exponent_	2		Case	//	10	100%
..object_	2		Case	//	11	100%
..process_	2		Case	//	12	100%
..bonus_	2		Case	//	13	100%
..well_	2		Case	//	14	100%
..process_	2		Case	//	15	100%
..star_	2		Case	//	16	100%
..task_	2		Case	//	17	100%
..operation_	2		Case	//	18	100%
..flat_	2		Case	//	19	100%
..olive_	2		Case	//	20	100%
..game_	2		Case	//	21	100%
..interface_	2		Case	//	22	100%
..distinct_	2		Case	//	23	100%
..string_	2		Case	//	24	100%
..value_	2		Accident	//	25	100%
..lamp_	2		Person	//	26	100%