## LEAGUE RULES

## 2<sup>nd</sup> - 3rd Grade Coed soccer



This league will build on the introductory fundamentals started in the 5K-1<sup>st</sup> grade . Game play will be greater but is not the main focus; hand-foot coordination, getting the ball to the destination and game rules is. The following rules and league outline have been created to support this philosophy.

To maximize field time, each team will consist of 9-10 players (assuming the league count & gym availability can accommodate this)

There will be 5 players per team on the field plus a goalie.

Equal field time and experience in all positions is required for all players. The only exception is due to disciplinary action, in which case the referee should be alerted to.

Two practices will be run simultaneously.

Practices will run north/south on either the east or west side of the gym. Games will be full court running east/west.

Shin guards are required.

The clock will be a running clock the entire game.

The clock will be stopped for injuries. This age group needs as few play stoppages as possible.

Score will be kept

The game clock and scoreboard will be run by a parent volunteers.

Referees will be supplied for this league.

Player substitutions will be made on the fly. However, a substitute cannot leave the bench until the player is within 6 feet of the bench.

Play is allowed off the side walls and curtain.

The stage, bleachers and behind goals are out of bounds

Play behind the net is not allowed

The goal should be against the wall

Goalie punts are not allowed. Goalies my roll or throw the ball to another player.

Out of bounds - the ball is placed at the point the ball went out of bounds for a kick to a player.

A maximum of 3 goals per game is allowed for any one player. Unless a team is down, then the person may still play offense until the score is tied. Otherwise, once a player has scored 3 goals they will be put on defense for the game until such time as their team is down.

Team line-up will consist of either one of the following position layouts

2 forwards 2 forwards 1 mid fielder OR 2 wings 2 defenders 1 sweeper

Coaches should change the players of any line that continually dominates the game.

This league will use the size 4 futsal ball, 6' MAA Goals and will supply 1 ball per player to enforce the growth of the fundamentals of the game.

Format will be 15 minutes of practice and 45 minutes of game time (20 minutes each half with a 5 minute break)

If you have any questions please contact your League Director