Trigger Rupture Depth Profile

Depth (km) vs Fault Normal Distance (km)

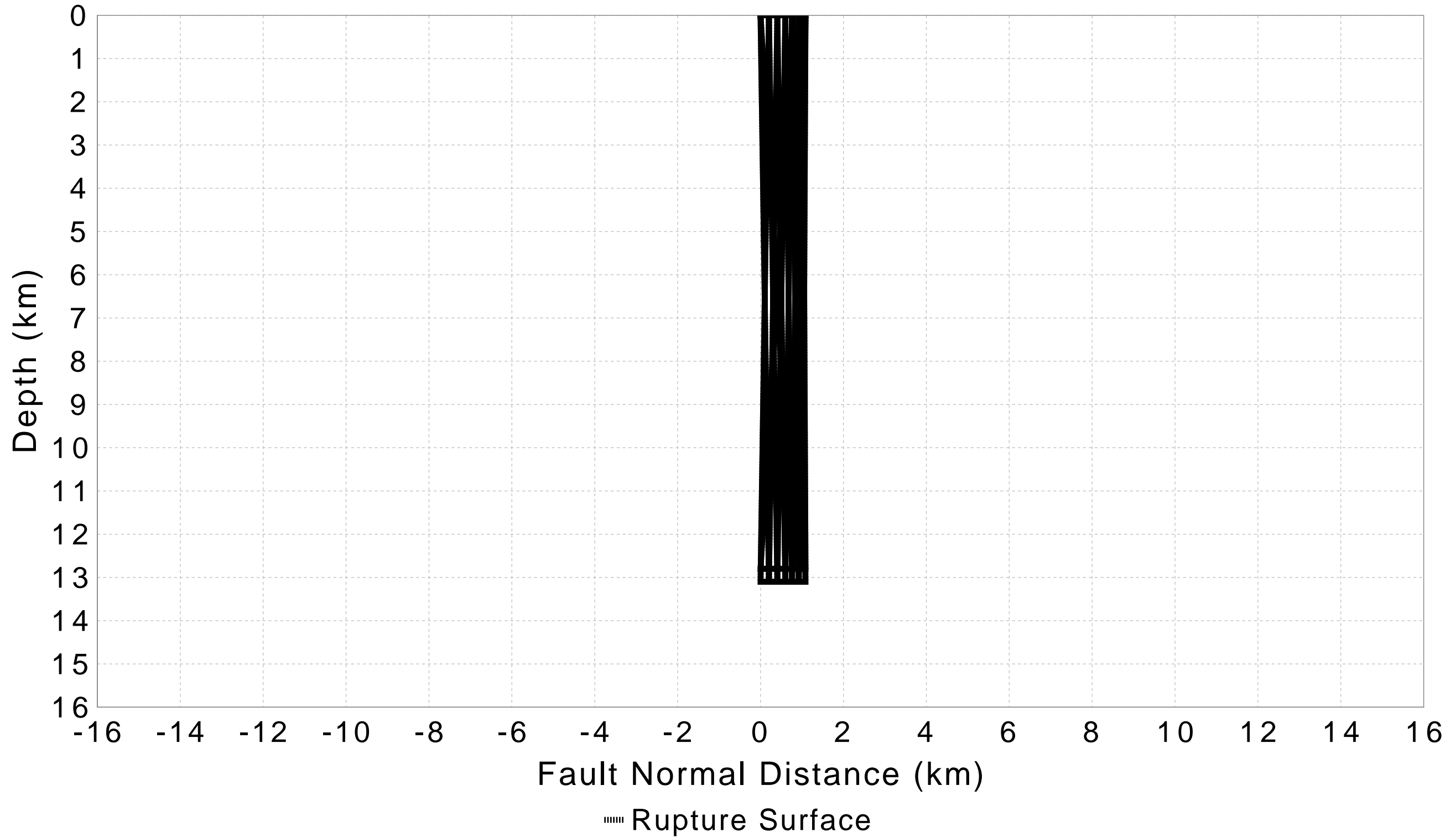⠇⠇⠇ Rupture Surface

DATASET #1 (line: Solid, width=4.0; color: 0,0,0)
null

DATASET #2 (line: Solid, width=4.0; color: 0,0,0)
null

DATASET #3 (line: Solid, width=4.0; color: 0,0,0)
null

DATASET #4 (line: Solid, width=4.0; color: 0,0,0)
null

DATASET #5 (line: Solid, width=4.0; color: 0,0,0)
null

DATASET #6 (line: Solid, width=4.0; color: 0,0,0)
null

DATASET #7 (line: Solid, width=4.0; color: 0,0,0)
null

DATASET #8 (line: Solid, width=4.0; color: 0,0,0)
null

DATASET #9 (line: Solid, width=4.0; color: 0,0,0)
null

DATASET #10 (line: Dotted, width=4.0; color: 0,0,0)
Rupture Surface

DATASET #11 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #12 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #13 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #14 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #15 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #16 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #17 (line: Dotted, width=4.0; color: 0,0,0)

DATASET #18 (line: Dotted, width=4.0; color: 0,0,0)