

# Stop merging broken code with ZUUL

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About me

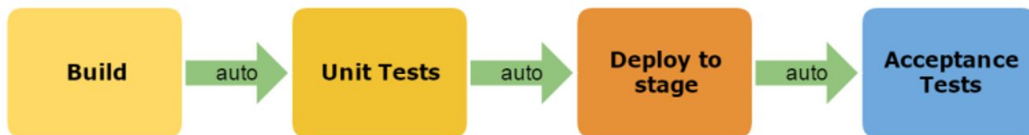


# Agenda

- CI/CD
- What is ZUUL?
- What we are doing
- Issues
- The future

# CI/CD

## Continuous Integration



## Continuous Delivery



## Continuous Deployment





1. Be Agile
2. Refactor
3. Educate Everyone
4. Be Small
5. Practice TDD
6. Define Your CD Pipeline As Code
7. Have a Fast Pipeline
8. Consider Fixing a Failed Pipeline As Highest Priority
9. Run The CD Pipeline Locally
10. Commit Only To The Master Branch (or short-lived branches)

# What is Zuul?



Zuul's configuration is organized around the concept of a pipeline. In Zuul, a pipeline encompasses a workflow process which can be applied to one or more projects. For instance:

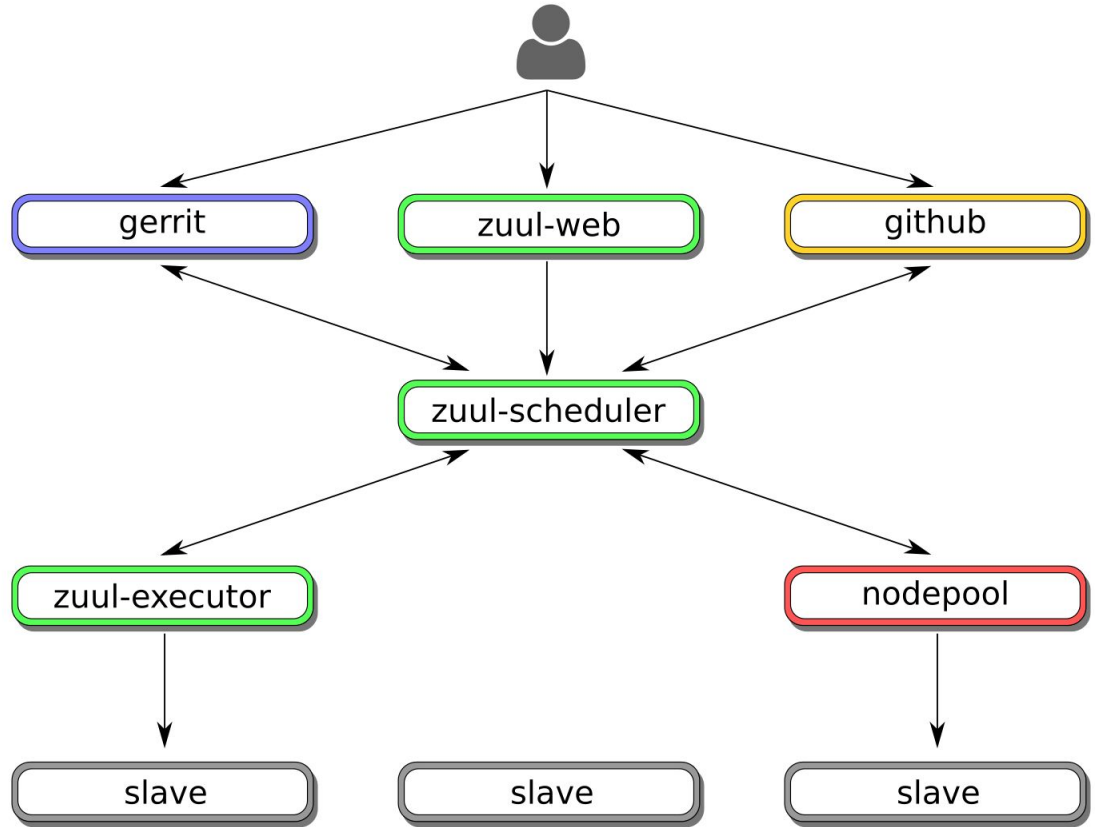
- A “**check**” pipeline might describe the actions which should cause newly proposed changes to projects to be tested.
- A “**gate**” pipeline might implement Project Gating to automate merging changes to projects only if their tests pass.
- A “**post**” pipeline might update published documentation for a project when changes land.

# What is Zuul?

- **Gating on git branches**
- **Speculative testing**
- **Scaling**
- **Pipelines**
- **Multi-repository**
- **Parallel testing**
- **In-repository job configuration**
- **Pre-merge job loading**
- **Multi-node job support**
- **Ansible support**



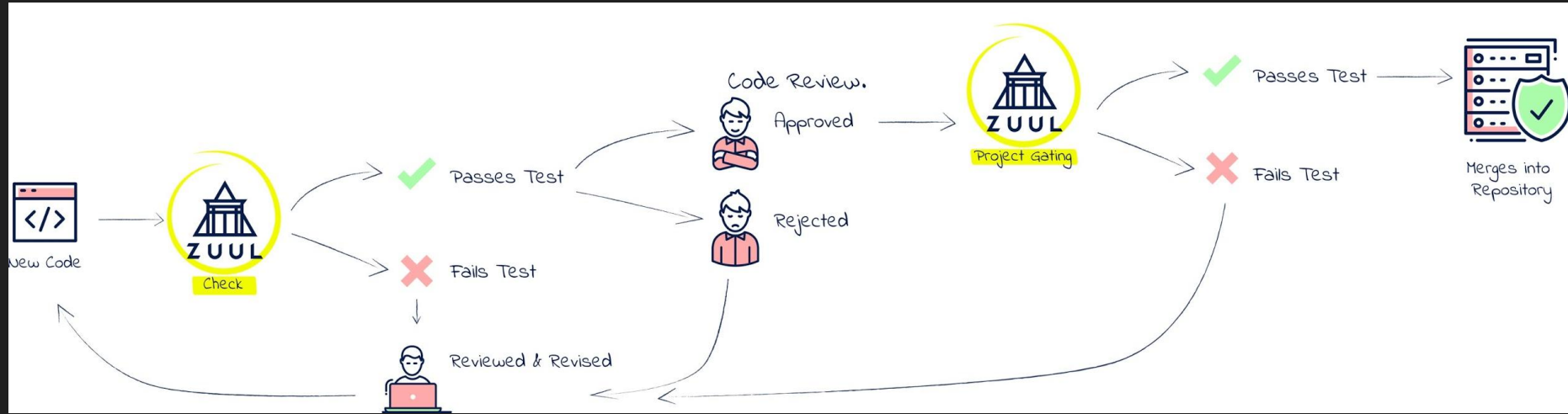
# What is Zuul?



# What is Zuul?

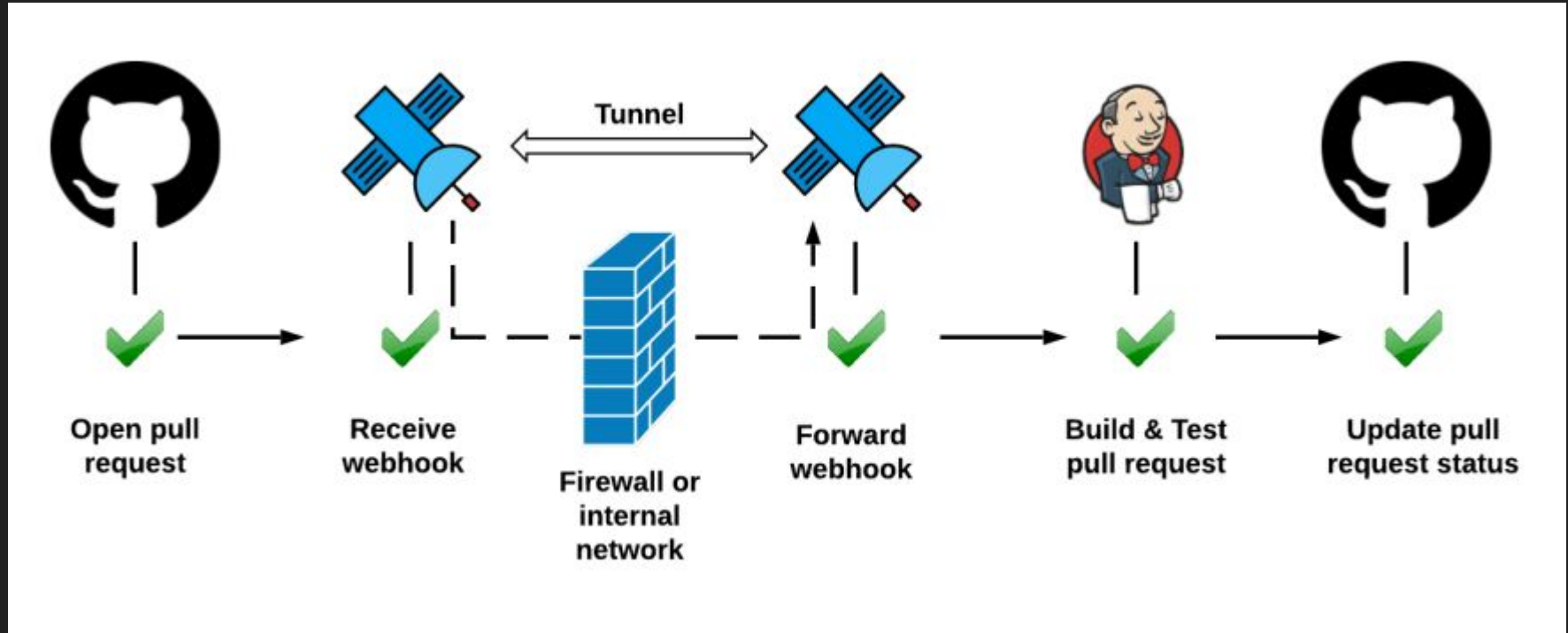
- **Code review (CR) system** hosts the changes to gate with Zuul. Zuul supports Gerrit (code reviews) and Github (Pull Requests).
- **zuul-scheduler** receives events from remote CR systems, and schedules the execution of jobs according to a project's job configuration; then reports job results to the CR system.
- **zuul-executor** uses Ansible to execute jobs remotely on test nodes provided by Nodepool.
- **Nodepool** launches, provisions and ultimately destroy nodes needed to run tests jobs (e.g., AWS EC2, OpenStack instances, etc.).
- **zuul-web** is Zuul's Web frontend and provides a REST API.

# What is Zuul?



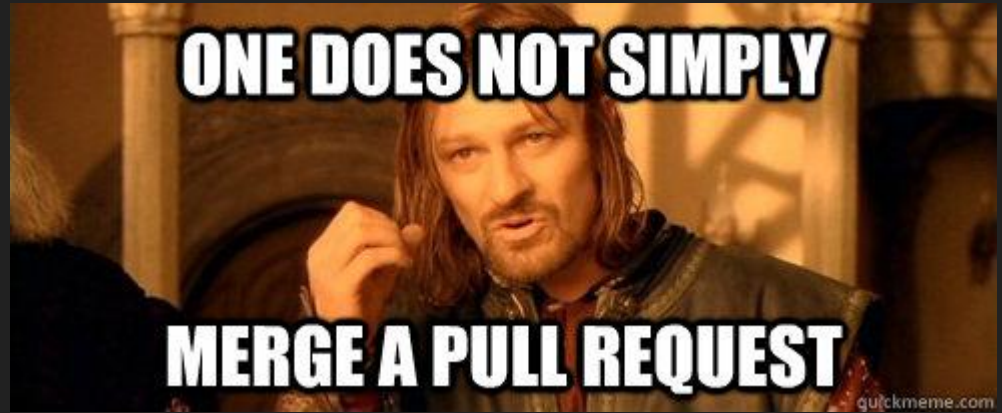
# What we are doing

Trigger test (only 1) through Jenkins



# What we are doing

## Manually merge PRs



Merge pull request #100

Update dependencies

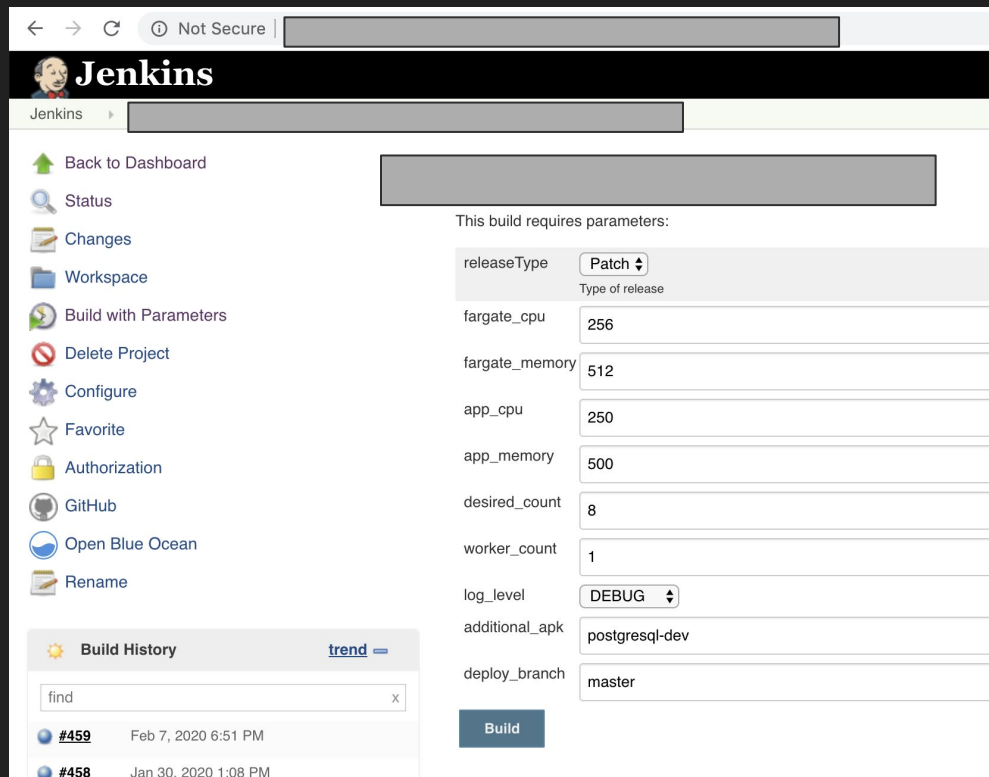
Associate this commit with: octocat@github.com

Confirm merge

Cancel

# What we are doing

## Manually deploy



← → ↻ ⓘ Not Secure | [Redacted]

### Jenkins

Jenkins > [Redacted]

- Back to Dashboard
- Status
- Changes
- Workspace
- Build with Parameters
- Delete Project
- Configure
- Favorite
- Authorization
- GitHub
- Open Blue Ocean
- Rename

This build requires parameters:

releaseType	Patch ▾ <small>Type of release</small>
fargate_cpu	256
fargate_memory	512
app_cpu	250
app_memory	500
desired_count	8
worker_count	1
log_level	DEBUG ▾
additional_apk	postgresql-dev
deploy_branch	master

[Build](#)

#### Build History

[trend](#)

find [Redacted] X

- #459 Feb 7, 2020 6:51 PM
- #458 Jan 30, 2020 1:08 PM



More manual works == More errors



# Issues

## Build Executor Status

1 Idle

2 Idle

3 Idle

4 Idle



# Issues

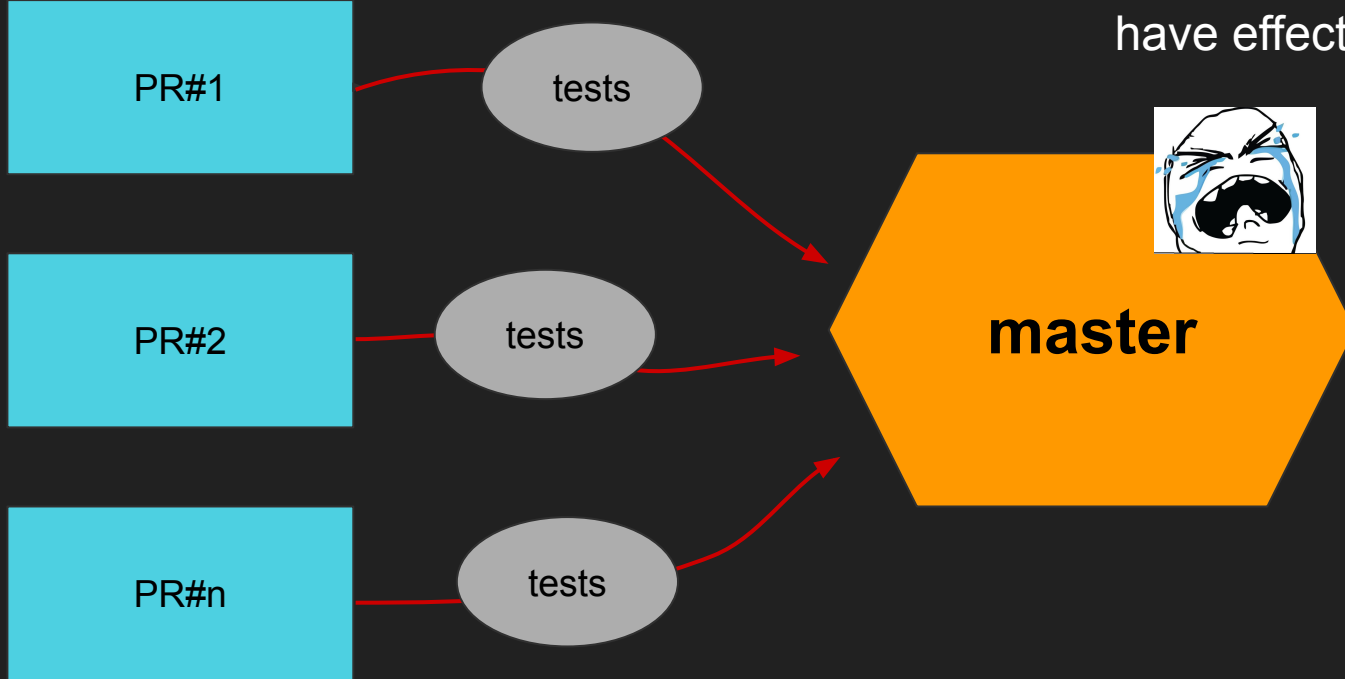


## Issues



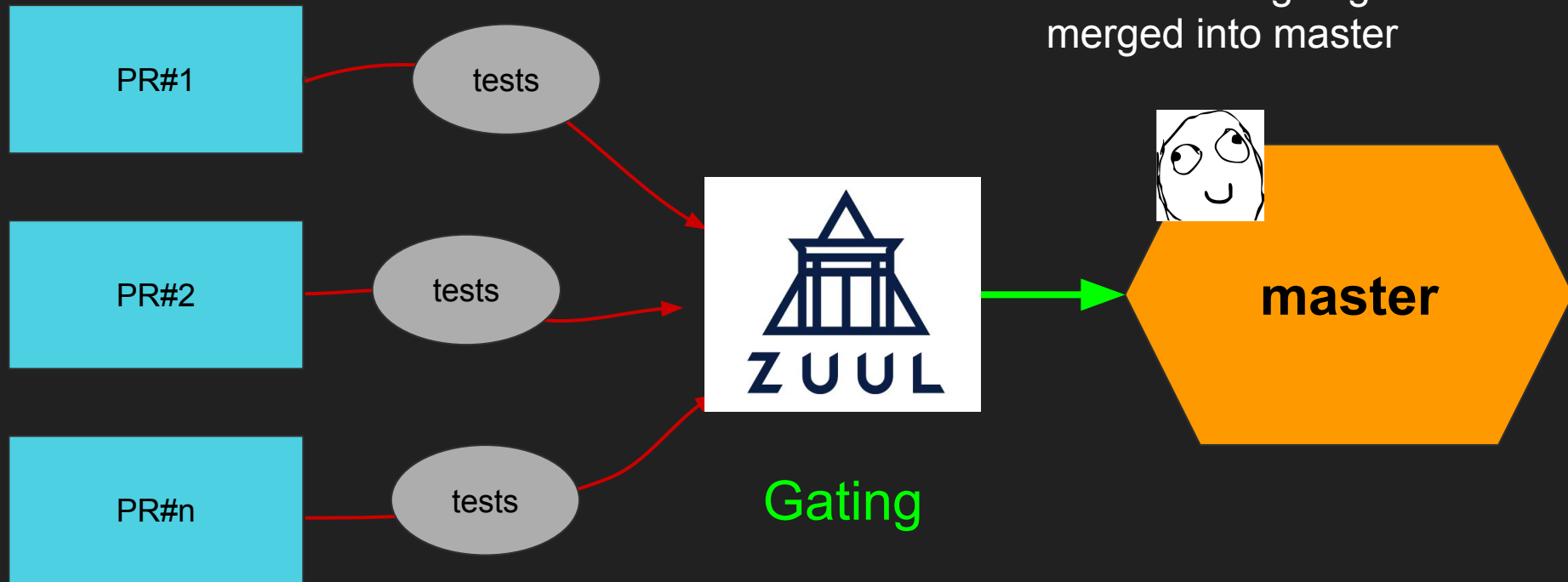
## Issues

master is not guaranteed for building or passing the tests because PRs may have effect on each others.



## Solution

Zuul coordinates all the PRs and makes sure broken changes get merged into master



# Project gating



# What is project gating? And why Zuul?

- The process of gating attempts to prevent changes that introduce regressions from being merged
- Keeps the mainline of development open and working for all developers, and only when a change is confirmed to work without disruption is it merged
- Zuul can help automate this process

## Zuul's gating - Testing in parallel

For example, if a reviewer approves five changes in rapid succession:

A, B, C, D, E

# Zuul's gating - Testing in parallel





## Zuul's gating - Testing in parallel

Jobs for A: merge change A, then test

Jobs for B: merge changes A and B, then test

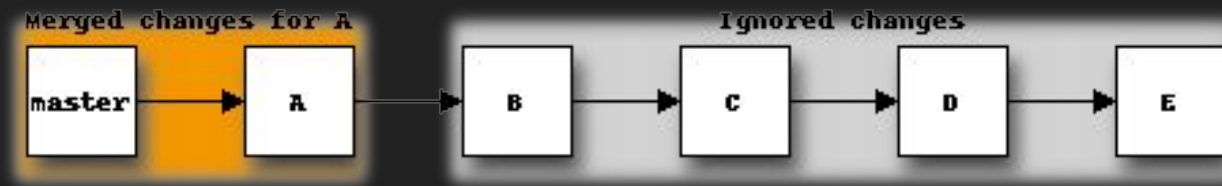
Jobs for C: merge changes A, B and C, then test

Jobs for D: merge changes A, B, C and D, then test

Jobs for E: merge changes A, B, C, D and E, then test

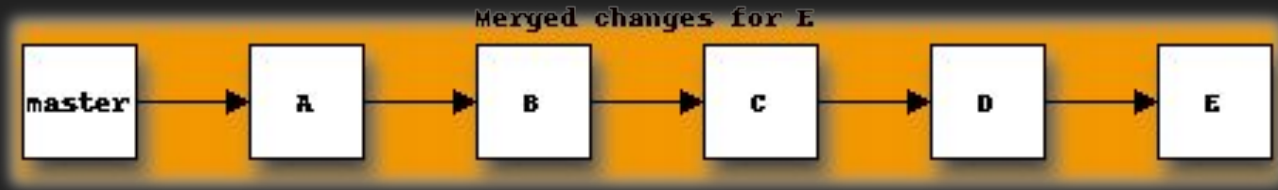
# Zuul's gating - Testing in parallel

Jobs triggered to tests A will only test A and ignore B, C, D



# Zuul's gating - Testing in parallel

The jobs for E would include the whole dependency chain: A, B, C, D, and E. E will be tested assuming A, B, C, and D passed:



# Zuul's gating - Testing in parallel

If changes A and B pass tests (green), and C, D, and E fail (red):



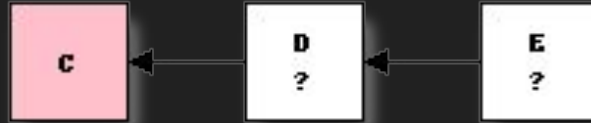
# Zuul's gating - Testing in parallel

Zuul will merge change A followed by change B, leaving this queue:



# Zuul's gating - Testing in parallel

Since D was dependent on C, it is not clear whether D's failure is the result of a defect in D or C:



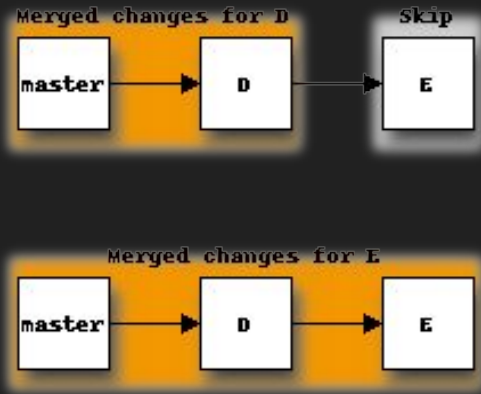
# Zuul's gating - Testing in parallel

Since C failed, Zuul will report its failure and drop C from the queue, keeping D and E:



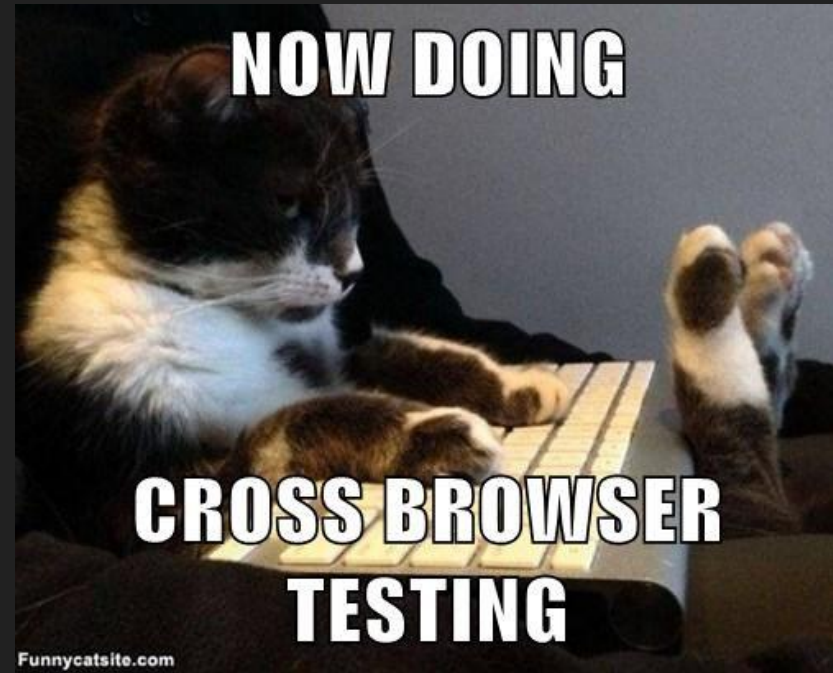
# Zuul's gating - Testing in parallel

This queue is the same as if two new changes had just arrived, so Zuul starts the process again testing D against the tip of the branch, and E against D:





# Cross project testing



# Cross project testing - Dependencies

Just put this in your commit message:

...

*Depends-On:* <https://github.com/example/test/pull/4>

...

Changes may depend on changes in any other project, even projects not on the same system (i.e., a Gerrit change may depend on a GitHub pull request).



# Cross project testing - Dependent pipeline

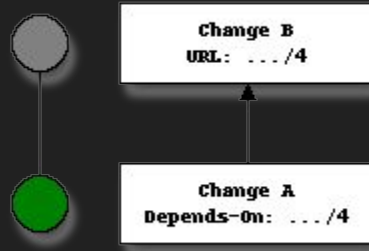
When Zuul sees changes with cross-project dependencies, it serializes them in the usual manner when enqueueing them into a pipeline. This means that if change **A depends on B**, then when they are added to a dependent pipeline, B will appear first and A will follow:



If tests for B fail, both B and A will be removed from the pipeline, and it will not be possible for A to merge until B does.

# Cross project testing - Independent pipeline

Changes that land in the independent pipeline are tested independently from each other, meaning that the tests are not sharing a common workspace during testing.



This is to indicate that the grey changes are only there to establish dependencies.

**About to catch feelings**



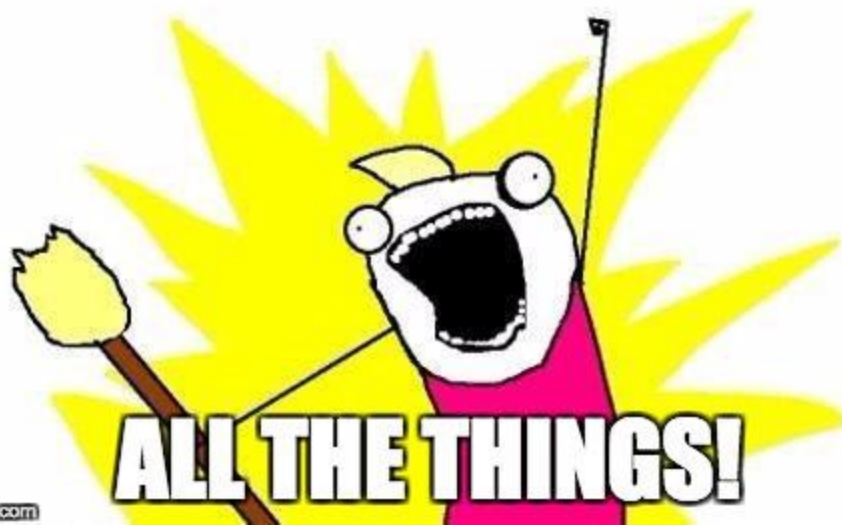
**And I'm over here like...**

A close-up of Morpheus from the movie The Matrix, wearing his signature black sunglasses. The reflection in the lenses shows two other characters from the film. The background is a blurred outdoor setting.

**WHAT IF I TOLD YOU**

**THIS MEME IS OVER USED**

**AUTOMATE**



imgflip.com

# References

<http://zuul.opendev.org/>

<http://zuul.opendev.org/t/openstack/status>

<https://zuul-ci.org/docs/zuul/>

<https://superuser.openstack.org/articles/zuul-case-study-the-openstack-foundation/>

<https://www.softwarefactory-project.io/tag/zuul-hands-on-series.html>

<https://www.youtube.com/watch?v=8LA7V8bc81k>

<https://julien.danjou.info/stop-merging-your-pull-request-manually/>

<https://zuul-ci.org/docs/zuul/discussion/gating.html>





**ZUUL**

Thank You!