



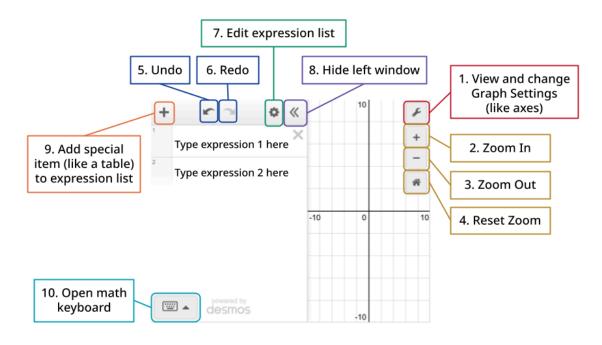
## **How to Use Desmos**

Throughout the Algebra I curriculum, you will find Desmos activities and graphing calculators embedded in lessons. Desmos activities are interactive online problem sets located on the Desmos website. Desmos graphing calculators are interactive online graphs embedded under graphing problems in the Algebra I course.

We have created a how-to guide with helpful screenshots and links to help you learn to use Desmos. If you need additional help, view the official Desmos guide.

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## I. Desmos Graphing Calculator



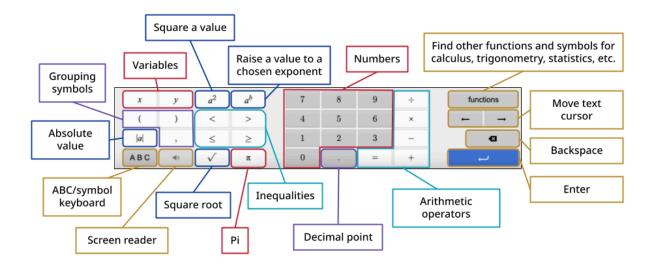
### 1. View and change graph settings

- a. Change limits of the x- and y-axis and the scale for each
- b. Toggle display color and font size
- c. Toggle between radians and degrees
- d. Turn on Braille mode
- 2. **Zoom in:** focus on one part of the graph and see less of the rest of it
- 3. **Zoom out:** see less of one part of the graph and more of the rest of it
- 4. **Reset zoom:** return to default window where  $-10 \le x \le 10$  and  $-10 \le y \le 10$ .
- 5. **Undo:** undo your last action
- 6. **Redo:** redo your last action

#### 7. Edit expression list:

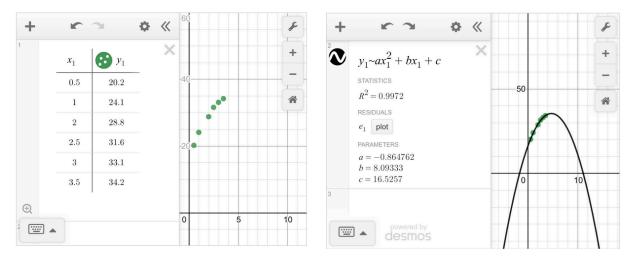
- a. Quickly copy or delete expressions in the expression list
- b. Convert expressions to tables
- c. Select the colored dot to the left of the expression to change the line's color, thickness, opacity, and line type
- d. Quickly clear graph

- 8. Hide left window: collapse or expand the window containing the expression list
- 9. Add special item to expression list: add an
  - a. expression, an equation of a line;
  - b. note, a text description or note about the graph (a good scaffold to support differentiation);
  - c. table, a basic table where you can input x- and y-coordinates;
  - d. image, a resizable image from your computer
- 10. **Open math keyboard:** open a digital keypad that allows you to quickly add special math functions and symbols, like *sin* or ÷, to your expression. View our guide to the Desmos math keyboard below.
  - a. Tip: You can use your physical, non-Desmos keyboard to type math and interact with the graph. To learn more check out these guides <a href="Math Notation">Math Notation</a>
    <a href="Guide by PurpleMath">Guide by PurpleMath</a> and <a href="Desmos Keyboard Shortcuts">Desmos Keyboard Shortcuts</a>



# Graphing Regressions Using the Desmos Graphing Calculator

You can use Desmos to graph a regression, regression line, regression curve, scatter plot, stat plot, and create a line of best fit. Check out our guide to using these features in Desmos, if you have additional questions, view the official Desmos regressions guide.



Part 1: Creating a Scatter Plot from a Table

- 1. On the Desmos graphing calculator, click the + button in the top left corner and add a table.
- 2. You can copy and paste an existing table in, or enter it manually. On the left side of the table, type the first x-coordinate from your reference table. On the right side, type the first y-coordinate. This will create a point on your graph.
- 3. Go to the next line of the table and repeat until all coordinates have been entered. Inputting all the coordinates will create a graph called a scatter plot, pictured above and left.
  - a. **Tip**: If you do not see your point graphed in the Desmos window, you may need to "Zoom" or change the graph settings for the window.

## Part 2: Creating a Line of Best Fit on a Scatter Plot

- 4. To create a line or curve that approximates the data trend, calculate a regression. Depending on the type of data (linear, exponential, or quadratic), the format of the regression equation will differ:
  - a. Linear:  $y_1 \sim mx_1 + b$
  - b. Exponential:  $y_1 \sim ax_1^b$
  - c. Quadratic:  $y_1 \sim ax_1^2 + bx_1 + c$
- 5. Click the pointer below the table into entry box #2 to enter a new function. The cursor should start blinking. Enter the correct equation you found in step 4 using the following tips:
  - a. Notice that when you type the "1" after y or x, Desmos automatically places it as subscript.
  - b. Also notice that we are not using an equal sign. The symbol ~ means approximately and tells Desmos to approximate a line or curve of best fit. On your keyboard, you can type it with Shift+` (in the top left corner). If you are using the Desmos on-screen keyboard, it will be in the ABC/symbol keyboard.
  - c. To type an exponent, use the  $^{\land}$  symbol on your physical keyboard. You can type it using Shift+6. You can also use the Desmos keyboard button  $a^2$  or  $a^b$ .
- 6. Once you have entered the regression equation, you can press Enter. The graph of the line or curve of best fit will appear. Pictured above and right is a quadratic curve of best fit. Desmos will also report correlation statistics such as r and  $R^2$ , as well as the  $\alpha$  value, b value, and c value in the expression list below the quadratic equation you entered.
  - a. **Tip:** The window should be appropriately set to display the points in the table, but sometimes you have to adjust the window of the graph in order to properly view your data set. Click and drag the mouse to shift the viewing window. To zoom in or out, use the buttons in the top right or the scrolling wheel on the mouse. Or, edit the graph settings.
  - b. **Tip:** If you are having difficulty finding the correlation coefficient, r, type the command 'corr ( $x_1,y_1$ )' on another expression line. It may also be helpful to check the accuracy of the data entered into the  $x_1$  and  $y_1$  columns of the table.