

UN Mappers

Community



#UN mappers

Building the "UN Mappers" Community

In order to achieve its goals, the **Unite Maps Initiative** is building a thriving community around the collection, validation, usage, and dissemination of geospatial data. This community is called **UN Mappers**.

It benefits from the established crowdsourcing and collaborative, which are providing a more accurate and dense set of geospatial data for further use in topographic, urban or thematic maps both online and on paper.

OPEN DATA **COMMUNITY-BASED PROJECT** **INCLUSION** **SUPPORTING FIELD ACTIVITIES** **INCLUSIVENESS** **MAPATHONS** **SOCIAL GATHERINGS** **TRAININGS** **CROWDSOURCING**

UNITE MAPS

Crowdsourcing activities are bringing geodata to UN Peacekeeping Missions. Topographic maps based on **OSM** and produced with in-house software, as Mapping On Demand (MOD), are supporting military personnel in their field endeavours like peace, security, navigation and logistics to support their tactical and operational activities. Furthermore, UN personnel from Missions and Agencies are undertaking remote OSM trainings to perform on-the-ground data editing and validation.

LOCAL COMMUNITIES

Local communities are key for the OSM project because they care about the data in their respective areas. They know better the local reality and how to better adapt the mapping to their specific needs. **Unite Maps** is in close touch with local communities and actively engage with them.

REMOTE MAPPERS

Our projects are open and accessible to the OSM Community through the Humanitarian OSM Tasking Manager.

JOIN US

FOLLOW US

The project is involving also the **academic world** in the United Nations mapping activities, to educate new generations of mappers and raise awareness on important humanitarian issues.

Trainings and **workshops** are designed to promote hands-on experience with tangible results, both to obtain a dense set of geospatial data and to teach good **OSM** editing following best practices and interaction with the underlying **community**.