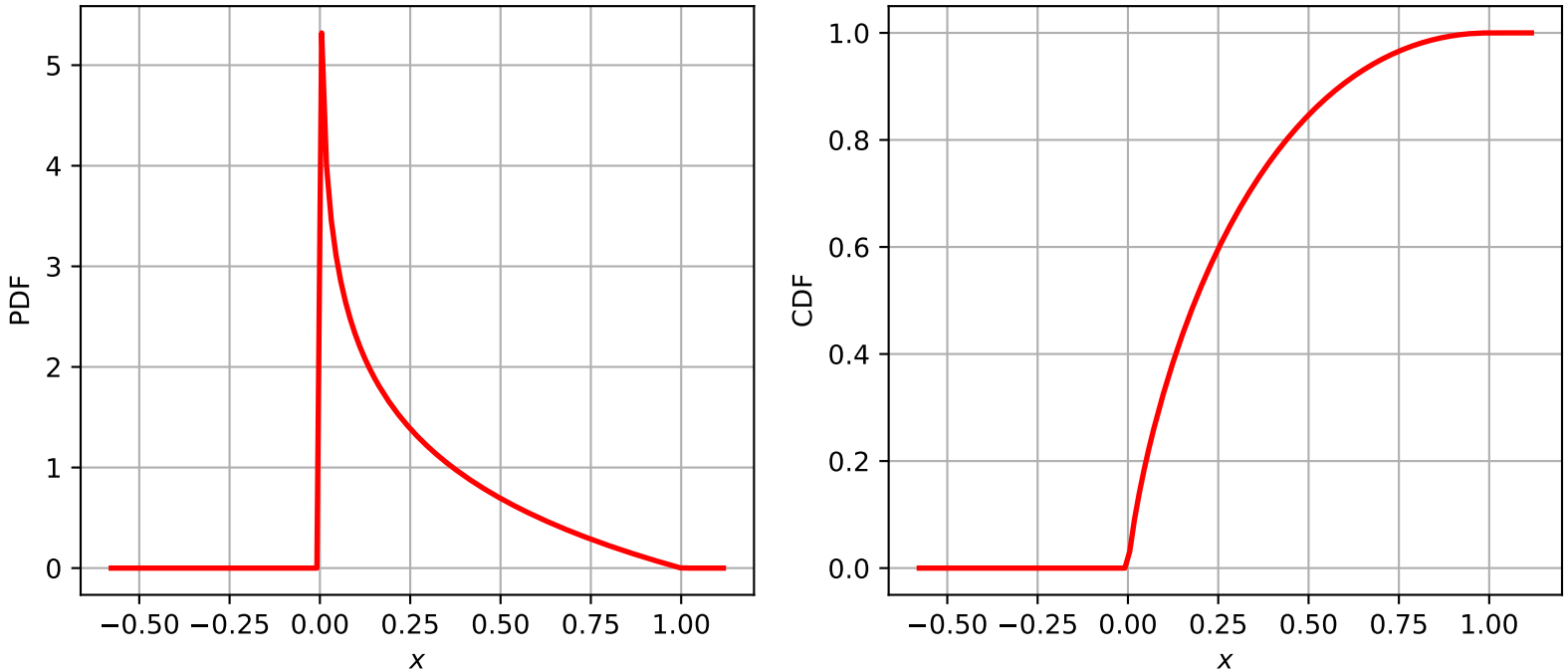ProductDistribution(Uniform(a = 0, b = 1) * Uniform(a = 0, b = 1))