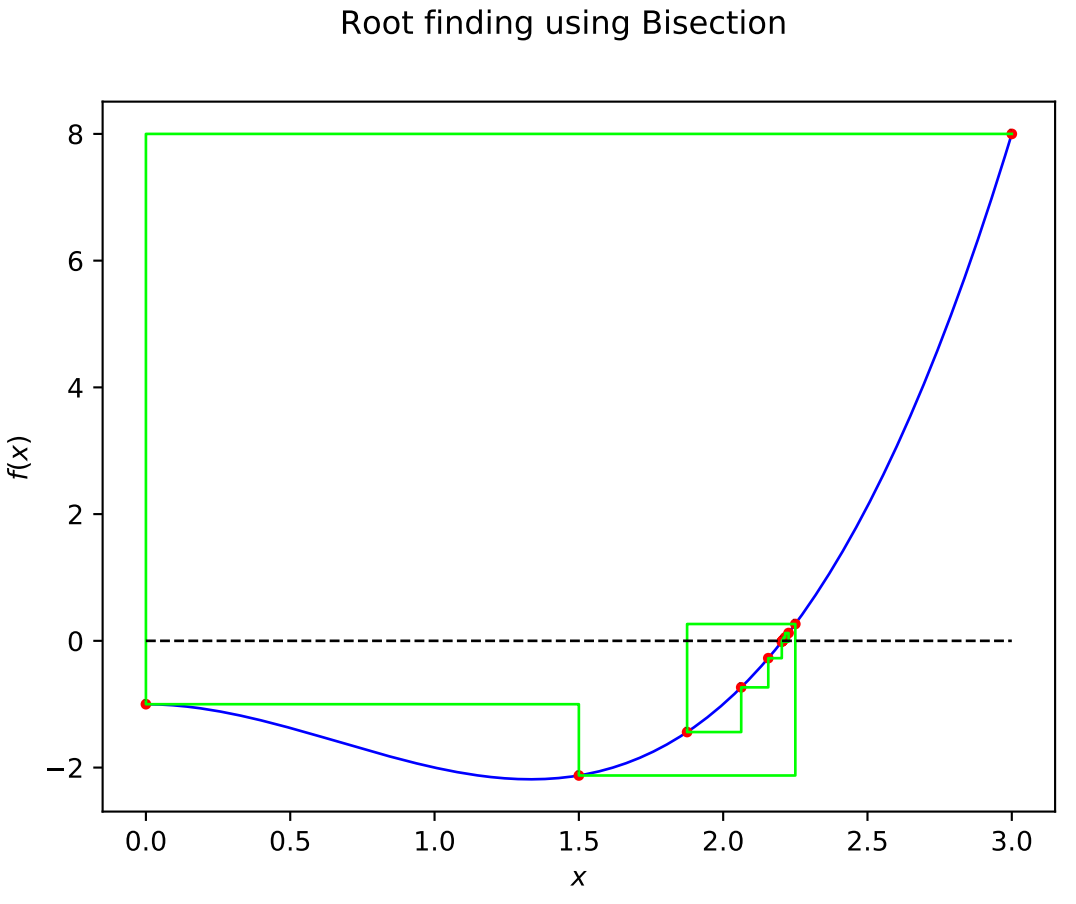
Root finding using Bisection
8
6
4
2
0
−2
f(x)
0.0
0.5
1.0
1.5
2.0
2.5
3.0
x