

OPERATING SYSTEMS

MASTER IN COMPUTER SCIENCE & BUSINESS TECHNOLOGY

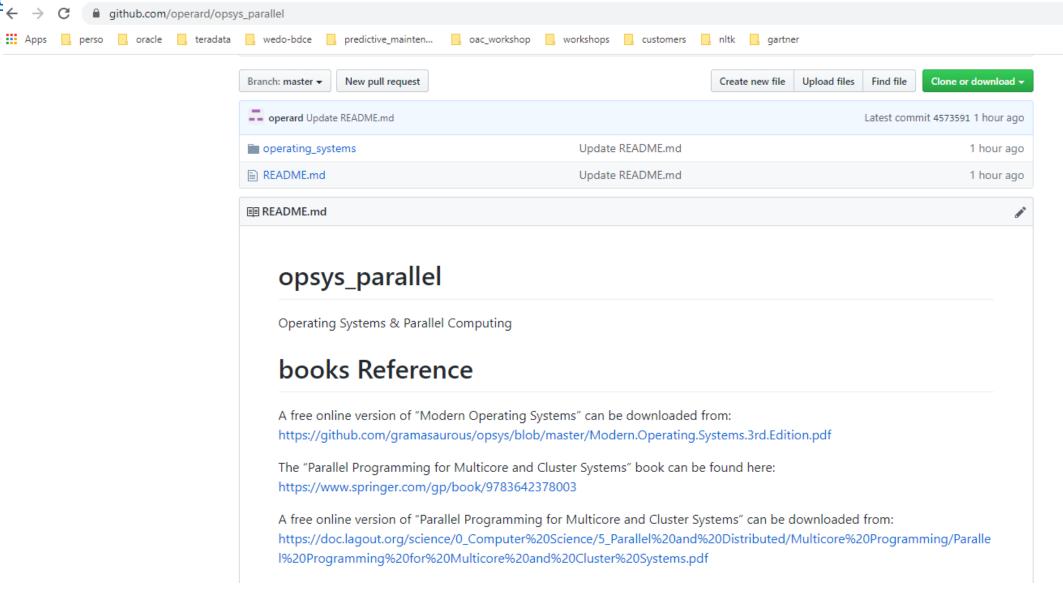
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Github: https://github.com/operard/opsys parallel/blob/master/mcsbt/README.md



https://github.com/onerard/onevs_narallel/blob/master/mosht/READIME md





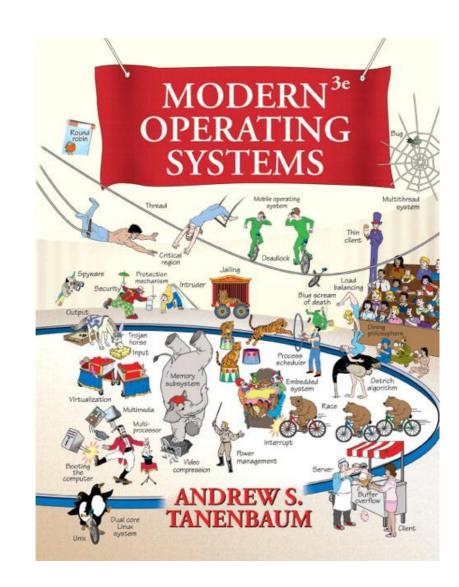
Books References



Operating Systems book

- A free online version of "Modern Operating Systems" can be downloaded from:
- https://github.com/gramasaurous/opsys/blo b/master/Modern.Operating.Systems.3rd.Ed ition.pdf

 https://github.com/gramasaurous/opsys/blo b/master/MOS 3e SM.pdf

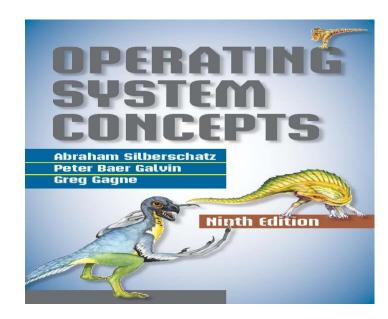


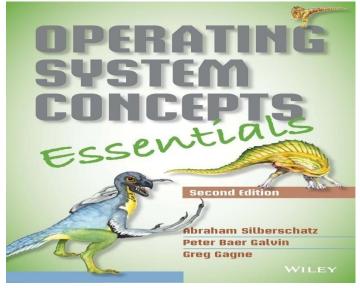


Other links (1)

- A. Silberschatz, P. B. Galvin, and G. Gagne, "Operating Systems Concepts (Essentials)", 9th Edition, John Wiley & Sons, 2012.
- http://codex.cs.yale.edu/avi/os-book/

- https://www.os-book.com/OSE2/index.html
- https://www.os-book.com/OS9/index.html
- https://www.os-book.com/OS10/index.html

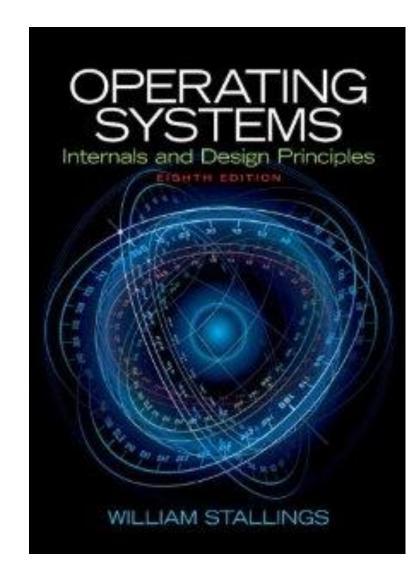






Other links (2)

- W. Stallings, "Operating Systems: Internals and Design Principles", 8th ed, Pearson, 2015.
- http://williamstallings.com/OperatingSystems/





Current Syllabus



Session 1

- What is an Operating System?
- History of Operating Systems
- Computer Hardware
- File System
- Operating Systems

• Session 2

- System Calls
- Monolithic Systems
- Virtual Machines
- Process Model
- Cloud Google Shell *Practice
- Process Life Cycle



Session 3

- Interprocess Communication
- Producer-Consumer problem
- Deadlock
- Banker's Algorithm

Session 4

- Concurrency, synchronization and Scheduling
- Read and Write problem
- Monitors
- Semaphores
- Dining Philosophers Problem *Practice



Session 5

- Concurrency, synchronization and Scheduling
- Process Scheduler
- Scheduler Algorithms: FCFS, SJF,
- Python FCFS *practice

Session 6

- Memory Management
- Address space
- Dynamic address
- Segmentation, Paging
- Replacement policies: FIFO, LRU
- LRU python code *practice



Session 7

- File systems
- ownership and permissions
- changing and removing permissions
- Access modes
- file creation mask
- moving around the file system
- wild cards
- File testing *practice

Session 8

- Input Output I/O
- overhead, latency, bandwidth
- Direct Memory Access DMA
- Sync and Async I/O
- Redirection *practice



Session 9

- Multimedia
- Browser support
- Multimedia formats
- Multimedia operating systems

• Session 10

- Network
- TCP/IP Network model
- The routing table *practice



- Session 11
 - Security and Encryption
 - Phishing
 - Trojan Horse
 - XSS Attacks
 - my unsecure bank *practice
- Session 12
 - Exam



