1.1 Overview

 This specification defines the shell command language and the utilities provided by the X/Open System Interface (XSI). The utilities are accessed using commands given to command interpreters supporting the shell command language. The system interfaces and headers (described in CAE Specification, **System Interfaces and Headers**, **Issue 5**) and the utilities are jointly known as services to application programs. No particular restrictions are imposed on the way in which the services are implemented.

The utilities are defined in terms of their interface as seen from the *sh* command interpreter. Alternative interfaces are available to application programs through one of the *exec* functions, and the *popen()* and *system()* interfaces, all of which are described in CAE Specification, **System Interfaces and Headers, Issue 5**.

1.2 Conformance

An implementation conforming to this specification shall meet the following criteria:

- The system shall provide all the utilities described in this specification with all the functionality defined, subject to the following:
 - Development utilities listed in Section 1.3.1 on page 4 need not be provided.
 - FORTRAN utilities listed in Section 1.3.2 on page 4 need not be provided.
 - Legacy utilities listed in Section 1.3.3 on page 4 need not be provided.
 - Within the utilities that are provided, functionality marked by the codes OF, OP, PI, or UN (see Section 1.7 on page 8) need not be provided.
- The system may provide one or more of the following:
 - development utilities (as a group) listed in Section 1.3.1 on page 4
 - the FORTRAN77 compiler listed in Section 1.3.2 on page 4.

When an implementation claims that an optional or possibly unsupportable facility is provided, all of its constituent parts shall be provided and shall comply with the specification.

When an implementation claims that a development system is provided, all of the utilities marked **DEVELOPMENT** and listed in Section 1.3.1 on page 4, except *dis*, shall be provided and shall comply with the specification.

When an implementation claims that a FORTRAN system is provided, the utility marked **FORTRAN** and listed in Section 1.3.2 on page 4 shall be provided and shall comply with the specification.

Note: To determine whether an implementation supports development, FORTRAN or possibly unsupportable utilities, refer to the implementation's Conformance Statement.

Conformance Introduction

• The system may provide additional or enhanced utilities and facilities not required by this specification, provided that such additions or enhancements do not affect the behaviour of an application that requires only the facilities described in this specification.

An implementation conforming to this specification depends on the environment provided by the system interfaces and headers specified in the referenced **XSH** specification. For further information, refer to the **XSH** specification, **Section 1.2**, **Conformance**, the referenced **XPG4**, **Version 2** document and the implementation's Conformance Statement.

1.2.1 Symbolic Links

EX

The definition of symbolic links in the **XBD** specification, **Chapter 2**, **Glossary** was new in Issue 4, Version 2. An implementation need not support symbolic links to be conformant with this document. (See the **XSH** specification, **Section 1.2**, **Conformance** for the implications on conformance with the **XSH** specification.)

The definition of pathname resolution in the **XBD** specification, **Chapter 2**, **Glossary** indicates the effects of symbolic links. However, many utilities that manipulate files may manipulate symbolic links. Use of these utilities in this context (that is, when the last component of the pathname is a symbolic link) produces unspecified effects. In addition, if any utility encounters a symbolic link after pathname resolution has been completed, the effects are unspecified.

For future directions, see Section 1.6.1 on page 7.

1.2.2 Considerations for Utilities in Support of Files of Arbitrary Size

The following utilities will support files of any size up to the maximum that can be created by the implementation. This support includes correct writing of file size-related values (such as file sizes and offsets, line numbers, and block counts) and correct interpretation of command line arguments that contain such values.

60	basename	Return non-directory portion of pathname.
61	cat	Concatenate and print files.
62	cd	Change working directory.
63	chgrp	Change file group ownership.
64	chmod	Change file modes.
65	chown	Change file ownership.
66	cksum	Write file checksums and sizes.
67	стр	Compare two files.
68	ср	Copy files.
69	dd	Convert and copy a file.
70	df	Report free disk space.
71	dirname	Return directory portion of pathname.
72	du	Estimate file space usage.
73	find	Find files.
74	ln	Link files.
75	ls	List directory contents.
76	mkdir	Make directories.
77	mv	Move files.
78	pathchk	Check pathnames.
79	pwd	Return working directory name.
80	rm	Remove directory entries.
81	rmdir	Remove directories.
82	sh	Shell, the standard command language interpreter.
83	sum	Print checksum and block or byte count of a file.

Introduction Conformance

84	test	Evaluate expression.
85	touch	Change file access and modification times.
86	ulimit	Set or report file size limit.
87	Exceptions to	o the requirement that utilities support files of any size up to the maximum are:
88 89		s such as <i>tar</i> and <i>cpio</i> cannot support arbitrary file sizes due to limitations imposed d file formats.
90 91		files as command scripts, or for configuration or control, are exempt. For example, required that sh be able to read an arbitrarily large ".profile".
92 93		nput and output redirection are exempt. For example, it is not required that the tions <i>sum</i> < <i>file</i> or <i>echo foo</i> > <i>file</i> succeed for an arbitrarily large existing file.
94		

Options Introduction

1.3 Options

Utilities marked **DEVELOPMENT**, **FORTRAN** or **LEGACY** are optional. See Section 1.2 on page 1 for conformance requirements.

1.3.1 Development

Utilities marked **DEVELOPMENT** in this specification are:

100	
101	
102	
103	
104	
105	
106	

Development Utilities					
admin get nm strip					
cflow	lex	prs	unget		
ctags	lint	rmdel	val		
cxref	m4	sact	what		
delta	make	SCCS	yacc		
dis*					

1.3.2 FORTRAN

The *fort77* FORTRAN compiler is the only utility marked **FORTRAN** in this specification.

110 1.3.3 LEGACY

The utilities in the table below are marked **LEGACY**. Various factors may have contributed to the decision to class a utility **LEGACY**. Application writers should not use functionality marked **LEGACY**.

If a migration path exists, advice is given to application developers regarding alternative means of obtaining similar functionality. This information may be found in the APPLICATION USAGE sections on the relevant pages.

No requirement beyond that which was in effect at the time that these utilities were marked **LEGACY** shall be applied to these utilities.

120
121
122
123
124
125
126
127

Legacy Utilities					
calendar	dis*	mail	unpack		
cancel	du	pack	uulog		
cc	egrep	pcat	uuname		
col	fgrep	pg	uupick		
cpio	line	spell	uuto		
cu	lint	sum			
dircmp	lpstat	tar			

^{*} Even if the DEVELOPMENT option is supported, or the LEGACY option is supported, the dis utility need not be supported.

1.4 Changes from Issue 4

The following sections describe changes made to this specification since Issue 4. The CHANGE HISTORY section for each utility describes technical changes made to that utility since Issue 4. Changes made between Issue 2 and Issue 4 are not included.

134 1.4.1 Changes from Issue 4 to Issue 4, Version 2

Addition of the X/Open UNIX extension which specifies the common core utilities of 4.3 Berkeley Software Distribution (BSD 4.3), the OSF AES and SVID Issue 3.

1.4.2 Changes from Issue 4, Version 2 to Issue 5

- Addition of the Large File Summit extensions.
- Update of some utilities to reflect changes for the POSIX Realtime Extension.
- Update of some utilities to reflect changes for the POSIX Threads Extension.
- Introduction of the LEGACY category of utilities as a replacement for the TO BE WITHDRAWN, WITHDRAWN and Possibly Unsupportable categories.
- Addition of the following additional utilities:

New Utilities				
fuser	link			
ipcrm	unlink			
ipcs				

143144145

146147148

130

131132

133

135136

137138

139

140

141

Terminology Introduction

1.5 Terminology

The following terms are used in this specification:

can

This describes a permissible optional feature or behaviour available to the user or application; all systems support such features or behaviour as mandatory requirements.

implementation-dependent

The value or behaviour is not consistent across all implementations. The provider of an implementation normally documents the requirements for correct program construction and correct data in the use of that value or behaviour. When the value or behaviour in the implementation is designed to be variable or customisable on each instantiation of the system, the provider of the implementation normally documents the nature and permissible ranges of this variation. Applications that are intended to be portable must not rely on implementation-dependent values or behaviour.

legacy

Certain features are *legacy*, which means that they are being retained for compatibility with older applications, but have limitations which make them inappropriate for developing portable applications. New applications should use alternative means of obtaining equivalent functionality. Legacy features are marked **LEGACY**.

may

With respect to implementations, the feature or behaviour is optional. Applications should not rely on the existence of the feature. To avoid ambiguity, the reverse sense of *may* is expressed as *need not*, instead of *may not*.

must

This describes a requirement on the application or user.

should

With respect to implementations, the feature is recommended, but it is not mandatory. Applications should not rely on the existence of the feature.

With respect to users or applications, the word means recommended programming practice that is necessary for maximum portability.

undefined

A value or behaviour is undefined if this document imposes no portability requirements on applications for erroneous program constructs or erroneous data. Implementations may specify the result of using that value or causing that behaviour, but such specifications are not guaranteed to be consistent across all implementations. An application using such behaviour is not fully portable to all systems.

unspecified

A value or behaviour is unspecified if this document imposes no portability requirements on applications for correct program construct or correct data. Implementations may specify the result of using that value or causing that behaviour, but such specifications are not guaranteed to be consistent across all implementations. An application requiring a specific behaviour, rather than tolerating any behaviour when using that functionality, is not fully portable to all systems.

will

This means that the behaviour described is a requirement on the implementation and applications can rely on its existence.

Introduction Terminology

1.6 Relationship to Formal Standards

Great care has been taken to ensure that this document is fully aligned with the following formal standards:

• ISO/IEC 9945-1: 1996

• ISO/IEC 9945-2: 1993

• ISO/IEC 9899: 1990

ISO/IEC 9899:1990/Amendment 1:1994 (E) (MSE).

Any conflict between this document and any of these standards is unintentional. This document defers to the formal standards, which The Open Group recognises as superior. In particular, from time to time, when ambiguities are found in the formal standards, the responsible bodies will make interpretations of them, whose findings become binding on the standard. Where, as the result of such an interpretation, or for any other reason, any of these formal standards are found to conflict with this document, XSI-conformant systems are required to behave in the manner defined either by the formal standard or by this document. Application writers should clearly avoid depending exclusively on either behaviour in such cases; the list of all conflicts found since publication of this document is available on request. (See page ii for how to contact The Open Group.)

1.6.1 Relationship to Emerging Formal Standards

A future edition of this specification will be fully-aligned with the emerging IEEE 1003.1a and 1003.2b standards. This will fully specify the behaviour of utilities in reference to symbolic links.

Portability Introduction

1.7 Portability

Some of the utilities in this document and functions in CAE Specification, **System Interfaces and Headers**, **Issue 5** describe functionality that might not be fully portable to systems based on the ISO POSIX-1 or ISO POSIX-2 standards. Where enhanced or reduced functionality is specified, the text is shaded and a code in the margin identifies the nature of the extension or warning (see Section 1.7.1). For maximum portability, an application should avoid such functionality.

Unless the primary task of a utility is to produce textual material on its standard output, application developers should not rely on the format or content of any such material that may be produced. Where the primary task *is* to provide such material, but the output format is incompletely specified, the description is marked. Application developers are warned not to expect that the output of such an interface on one system will be any guide to its behaviour on another system.

1.7.1 Codes

The codes and their meanings are as follows:

228 EX Extension.

The functionality described is an extension to the standards referenced above. Application writers may confidently make use of an extension as it will be supported on all XSI-conformant systems. These extensions are designed not to conflict with the published standards.

If an entire **SYNOPSIS** section is shaded and marked with one EX, all the functionality described in that entry is an extension.

Some behaviour which is allowed to be optional in the formal standards is mandated on XSI-conformant systems. Such behaviours (for example, those dependent on the availability of job control) might not be individually marked as extensions, but the mandatory nature of the feature is marked as an extension where the option is described, typically in the header where the corresponding symbolic constant is defined.

239 FIPS FIPS Requirements.

The **Federal Information Processing Standards (FIPS)** are a series of U.S. government procurement standards managed and maintained on behalf of the U.S. Department of Commerce by the National Institute of Standards and Technology (NIST). Where restrictions have been made in order to align with the FIPS requirements, they have the special mark shown here, and appear in the index under FIPS alignment (as well as under EX).

The following restrictions are required by FIPS 151-2:

- The implementation will support {_POSIX_CHOWN_RESTRICTED}.
- The limit {NGROUPS_MAX} will be greater than or equal to 8.
- The implementation will support the setting of the group ID of a file (when it is created) to that of the parent directory.
- The implementation will support {_POSIX_SAVED_IDS}.
- The implementation will support {_POSIX_VDISABLE}.
 - The implementation will support {_POSIX_JOB_CONTROL}.
 - The implementation will support {_POSIX_NO_TRUNC}.
- The *read*() call returns the number of bytes read when interrupted by a signal and will not return –1.

Introduction Portability

- The *write()* call returns the number of bytes written when interrupted by a signal and will not return –1.
 - In the environment for the login shell, the environment variables *LOGNAME* and *HOME* will be defined and have the properties described in Chapter 5 of CAE Specification, **System Interface Definitions**, **Issue 5**.
 - The value of {CHILD_MAX} will be greater than or equal to 25.
 - The value of {OPEN_MAX} will be greater than or equal to 20.
 - The implementation will support the functionality associated with the symbols CS7, CS8, CSTOPB, PARODD and PARENB defined in <termios.h>.

265 JC Job Control Extension.

Job control is an optional feature in the operating system described by the ISO POSIX-1 standard, but it is supported by all XSI-conformant systems. When interfaces rely on this extension, they have the special mark shown here and appear in the index under JC (in addition to being under EX).

Obsolescent.

258

259 260

261

262

263 264

266

267

268 269

271

272

274 275

276

278

279

281

282 283

284

286

287

288

289

Some of the interfaces describe functionality that is obsolescent. Although these are fully portable to all current XSI-conformant systems they may be withdrawn in future issues.

Output format incompletely specified.

The format of the output produced by the utility is not fully specified. It is therefore not possible to post-process this output in a consistent fashion. Typical problems include unknown length of strings and unspecified field delimiters.

277 OP Dependent on optional service in XSI.

Typical implementations depend on an optional service and the functionality affected need not be present if the optional service is not supported.

The behaviour cannot be guaranteed to be consistent.

It is not possible to guarantee that the interface behaves in the same way on all XSI-conformant systems. This is the case if it provides functionality that is system-defined or system-specific. Options that are used to *select* alternative forms of system-specific behaviour are not marked, as it is clear from their descriptions that their use is inherently non-portable.

285 UN Possibly unsupportable feature.

It need not be possible to implement the required functionality (as defined) on all XSI-conformant systems and the functionality need not be present. This may, for example, be the case where the XSI-conformant system is hosted and the underlying system provides the service in an alternative way.

Grammar Conventions Introduction

1.8 Grammar Conventions

Portions of this specification are expressed in terms of a special grammar notation. It is used to portray the complex syntax of certain program input. The grammar is based on the syntax used by the *yacc* utility. However, it does not represent fully functional *yacc* input, suitable for program use; the lexical processing and all semantic requirements are described only in textual form. The grammar is not based on source used in any traditional implementation and has not been tested with the semantic code that would normally be required to accompany it. Furthermore, there is no implication that the partial *yacc* code presented represents the most efficient, or only, means of supporting the complex syntax within the utility. Implementations may use other programming languages or algorithms, as long as the syntax supported is the same as that represented by the grammar.

The following typographical conventions are used in the grammar; they have no significance except to aid in reading.

- The identifiers for the reserved words of the language are shown with a leading capital letter. (These are terminals in the grammar. Examples: While, Case.)
- The identifiers for terminals in the grammar are all named with upper-case letters and underscores. Examples: NEWLINE, ASSIGN_OP, NAME.
- The identifiers for non-terminals are all lower-case.

309

310 311

312

313

314

316

317

319

320

321

322

323

325

326

327

329

330

331

332

333

334

336

337

338

339

340

341

1.9 **Utility Description Defaults**

This section describes all of the subsections used within the utility descriptions, including:

- intended usage of the section
- global defaults that affect all the standard utilities
- the meanings of notations used in the standard that are specific to individual utility sections.

Integer variables and constants, including the values of operands and option-arguments, used by the utilities listed in this specification shall be implemented as equivalent to the ISO C standard **signed long** data type. Conversion between types shall be as described in the ISO C standard. The evaluation of arithmetic expressions shall be equivalent to that described in Section 6.3 of the ISO C standard.

SYNOPSIS

The SYNOPSIS section summarises the syntax of the calling sequence for the utility, including options, option-arguments and operands. Standards for utility naming are described in XBD specification, Section 10.2, Utility Syntax Guidelines; for describing the utility's arguments in XBD specification, Section 10.1, Utility Argument Syntax.

DESCRIPTION

The DESCRIPTION section describes the actions of the utility. If the utility has a very complex set of subcommands or its own procedural language, an EXTENDED DESCRIPTION section is also provided. Most explanations of optional functionality are omitted here, as they are usually explained in the OPTIONS section.

Some utilities in this specification are described in terms of functionality equivalent to the XSH specification. When specific functions are cited, the underlying operating system provides equivalent functionality and all side effects associated with successful execution of the function. The treatment of errors and intermediate results from the individual functions cited are generally not specified by this specification. See the utility's EXIT STATUS and CONSEQUENCES OF ERRORS sections for all actions associated with errors encountered by the utility.

OPTIONS

The OPTIONS section describes the utility options and option-arguments, and how they modify the actions of the utility. Standard utilities that have options either fully comply with the XBD specification, Section 10.2, Utility Syntax Guidelines or describe all deviations. Apparent disagreements between functionality descriptions in the OPTIONS and DESCRIPTION (or EXTENDED DESCRIPTION) sections are always resolved in favour of the OPTIONS section.

Each OPTIONS section that uses the phrase "The ... utility supports the Utility Syntax Guidelines ..." refers only to the use of the utility as specified by this specification; implementation extensions should also conform to the guidelines, but may allow exceptions for historical practice.

Unless otherwise stated in the utility description, when given an option unrecognised by the implementation, or when a required option-argument is not provided, standard utilities will issue a diagnostic message to standard error and exit with a non-zero exit

All utilities in this specification are capable of processing arguments using 8-bit transparency.

Default Behaviour: When this section is listed as "None", it means that the implementation need not support any options. Standard utilities that do not accept

342

343

344

346 347

348 349

352 353

354 options, but that do accept operands, will recognise -- as a first argument to be discarded. 355 The requirement for recognising — is because portable applications need a way to 356 shield their operands from any arbitrary options that the implementation may provide 357 as an extension. For example, if the standard utility foo is listed as taking no options, 358 and the application needed to give it a pathname with a leading hyphen, it could safely do it as: 360 foo -- -myfile 361 and avoid any problems with **-m** used as an extension. 362 **OPERANDS** 363 The OPERANDS section describes the utility operands, and how they affect the actions 364 of the utility. Apparent disagreements between functionality descriptions in the OPERANDS and DESCRIPTION (or EXTENDED DESCRIPTION) sections are always 366 resolved in favour of the OPERANDS section. 367 If an operand naming a file can be specified as "-", which means to use the standard input instead of a named file, this is explicitly stated in this section. Unless otherwise 369 stated, the use of multiple instances of "-" to mean standard input in a single 370 command produces unspecified results. 371 372 Unless otherwise stated, the standard utilities that accept operands will process those operands in the order specified in the command line. 373 Default Behaviour: When this section is listed as "None", it means that the 374 implementation need not support any operands. 375 **STDIN** 376 The STDIN section describes the standard input of the utility. This section is frequently 377 merely a reference to the following section, as many utilities treat standard input and 378 input files in the same manner. Unless otherwise stated, all restrictions described in the 379 INPUT FILES section apply to this section as well. 380 Use of a terminal for standard input can cause any of the standard utilities that read standard input to stop when used in the background. For this reason, applications 382 should not use interactive features in scripts to be placed in the background. 383 The specified standard input format of the standard utilities does not depend on the existence or value of the environment variables defined in this specification, except as 385 provided by this specification. 386 Default Behaviour: When this section is listed as "Not used," it means that the 387 standard input will not be read when the utility is used as described by this 388 specification. 389 **INPUT FILES** 390 The INPUT FILES section describes the files, other than the standard input, used as 391 input by the utility. It includes files named as operands and option-arguments as well 392 as other files that are referred to, such as startup and initialisation files, databases, and 393 so on. Commonly-used files are generally described in one place and cross-referenced

All utilities in this specification are capable of processing input files using 8-bit

EX

395

396

397

by other utilities.

transparency.

EX

When a standard utility reads a seekable input file and terminates without an error before it reaches end-of-file, the utility will ensure that the file offset in the open file description is properly positioned just past the last byte processed by the utility. For files that are not seekable, the state of the file offset in the open file description for that file is unspecified. A portable application cannot assume that the following three commands are equivalent:

```
tail -n +2 file
(sed -n 1q; cat) < file
cat file | (sed -n 1q; cat)</pre>
```

The second command is equivalent to the first only when the file is seekable. The third command leaves the file offset in the open file description in an unspecified state. Other utilities, such as *head*, *read* and *sh*, have similar properties.

Some of the standard utilities, such as filters, process input files a line or a block at a time and have no restrictions on the maximum input file size. Some utilities may have size limitations that are not as obvious as file space or memory limitations. Such limitations should reflect resource limitations of some sort, not arbitrary limits set by implementors. Implementations will document those utilities that are limited by constraints other than file system space, available memory and other limits specifically cited by this specification, and identify what the constraint is and indicate a way of estimating when the constraint would be reached. Similarly, some utilities descend the directory tree (recursively). Implementations will also document any limits that they may have in descending the directory tree that are beyond limits cited by this specification.

When an input file is described as a *text file*, the utility produces undefined results if given input that is not from a text file, unless otherwise stated. Some utilities (for example, *make*, *read*, *sh*) allow for continued input lines using an escaped <newline> convention; unless otherwise stated, the utility need not be able to accumulate more than {LINE_MAX} bytes from a set of multiple, continued input lines. Thus, for a portable application the total of all the continued lines in a set cannot exceed {LINE_MAX}. If a utility using the escaped <newline> convention detects an end-of-file condition immediately after an escaped <newline>, the results are unspecified.

Record formats are described in a notation similar to that used by the C-language function, <code>printf()</code>. See **XBD** specification, **Chapter 3**, **File Format Notation** for a description of this notation. The format description is intended to be sufficiently rigorous to allow other applications to generate these input files. However, since <code><blank></code> characters can legitimately be included in some of the fields described by the standard utilities, particularly in locales other than the POSIX locale, this intent is not always realised.

Default Behaviour: When this section is listed as "None", it means that no input files are required to be supplied when the utility is used as described by this specification.

ENVIRONMENT VARIABLES

The ENVIRONMENT VARIABLES section lists what variables affect the utility's execution.

The entire manner in which environment variables described in this specification affect the behaviour of each utility is described in the ENVIRONMENT VARIABLES section for that utility, in conjunction with the global effects of the *LANG*, *LC_ALL* and *NLSPATH* environment variables described in **XBD** specification, **Chapter 6**, **Environment Variables**. The existence or value of environment variables described in

this document will not otherwise affect the specified behaviour of the standard utilities. 446 Any effects of the existence or value of environment variables not described by this 447 specification upon the standard utilities are unspecified. 448 For those standard utilities that use environment variables as a means for selecting a 449 utility to execute (such as CC in make), the string provided to the utility is subjected to 450 the path search described for PATH in the XBD specification, Chapter 6, Environment Variables. 452 All utilities in this specification are capable of processing environment variable names 453 EX and values using 8-bit transparency. **Default Behaviour:** When this section is listed as "None", it means that the behaviour 455 of the utility is not directly affected by environment variables described by this 456 specification when the utility is used as described by this specification. ASYNCHRONOUS EVENTS 458 The ASYNCHRONOUS EVENTS section lists how the utility reacts to such events as 459 signals and what signals are caught. 460 Default Behaviour: When this section is listed as "Default", or it refers to "the 461 standard action for all other signals; see Section 1.9 on page 11" it means that the action 462 taken as a result of the signal is one of the following: 463 The action is that inherited from the parent according to the rules of inheritance 464 of signal actions defined in the **XSH** specification. 465 When no action has been taken to change the default, the default action is that 466 specified by the **XSH** specification. 467 The result of the utility's execution is as if default actions had been taken. 468 A utility is permitted to catch a signal, perform some additional processing (such as deleting temporary files), restore the default signal action (or action inherited from the 470 parent process) and resignal itself. **STDOUT** 472 The STDOUT section describes the standard output of the utility. This section is 473 frequently merely a reference to the following section, OUTPUT FILES, because many 474 utilities treat standard output and output files in the same manner. 475 Use of a terminal for standard output may cause any of the standard utilities that write 476 477 standard output to stop when used in the background. For this reason, applications should not use interactive features in scripts to be placed in the background. 478 Record formats are described in a notation similar to that used by the C-language function, printf(). See the XBD specification, Chapter 3, File Format Notation for a 480 description of this notation. 481 The specified standard output of the standard utilities does not depend on the existence or value of the environment variables defined in this specification, except as provided 483 by this specification. 484 Some of the standard utilities describe their output using the verb *display*, defined in the XBD specification, Chapter 2, Glossary. Output described in the STDOUT sections 486 of such utilities may be produced using means other than standard output. When 487

standard output is directed to a terminal, the output described will be written directly

to the terminal. Otherwise, the results are undefined.

 EX

Default Behaviour: When this section is listed as "Not used", it means that the standard output will not be written when the utility is used as described by this specification.

STDERR

The STDERR section describes the standard error output of the utility. Only those messages that are purposely sent by the utility are described.

Use of a terminal for standard error may cause any of the standard utilities that write standard error output to stop when used in the background. For this reason, applications should not use interactive features in scripts to be placed in the background.

The format of diagnostic messages for most utilities is unspecified, but the language and cultural conventions of diagnostic and informative messages whose format is unspecified by this standard should be affected by the setting of *LC_MESSAGES* and *NLSPATH*.

The specified standard error output of standard utilities does not depend on the existence or value of the environment variables defined in this specification, except as provided by this specification.

Default Behaviour: When this section is listed as "Used only for diagnostic messages," it means that, unless otherwise stated, the diagnostic messages are sent to the standard error only when the exit status is non-zero and the utility is used as described by this specification.

When this section is listed as "Not used", it means that the standard error will not be used when the utility is used as described in this specification.

This section does not describe error messages that refer to incorrect operation of the utility. Consider a utility that processes program source code as its input. This section is used to describe messages produced by a correctly operating utility that encounters an error in the program source code on which it is processing. However, a message indicating that the utility had insufficient memory in which to operate would not be described.

Some compilers have traditionally produced warning messages without returning a non-zero exit status; these are specifically noted in their sections. Other utilities are expected to remain absolutely quiet on the standard error if they want to return zero, unless the implementation provides some sort of extension to increase the verbosity or debugging level.

OUTPUT FILES

The OUTPUT FILES section describes the files created or modified by the utility. Temporary or system files that are created for internal usage by this utility or other parts of the implementation (for example, spool, log and audit files) are not described in this, or any, section. The utilities creating such files and the names of such files are unspecified. If applications are written to use temporary or intermediate files, they should use the *TMPDIR* environment variable, if it is set and represents an accessible directory, to select the location of temporary files.

Temporary files used by the standard utilities are named so that different utilities or multiple instances of the same utility can operate simultaneously without regard to their working directories, or any other process characteristic other than process ID. There are two exceptions to this rule:

- 1. Resources for temporary files other than the name space (for example, disk space, available directory entries, or number of processes allowed) are not guaranteed.
- Certain standard utilities generate output files that are intended as input for other utilities, (for example, *lex* generates *lex.yy.c*) and these cannot have unique names. These cases are explicitly identified in the descriptions of the respective utilities.

Any temporary file created by the implementation is removed by the implementation upon a utility's successful exit, exit because of errors, or before termination by any of the SIGHUP, SIGINT or SIGTERM signals, unless specified otherwise by the utility description.

Receipt of the SIGQUIT signal should generally cause termination (unless in some debugging mode) that would bypass any attempted recovery actions.

Record formats are described in a notation similar to that used by the C-language function, *printf()*. See the **XBD** specification, **Chapter 3**, **File Format Notation** for a description of this notation.

Default Behaviour: When this section is listed as "None", it means that no files are created or modified as a consequence of direct action on the part of the utility when the utility is used as described by this specification. However, the utility may create or modify system files, such as log files, that are outside the utility's normal execution environment.

EXTENDED DESCRIPTION

The EXTENDED DESCRIPTION section provides a place for describing the actions of very complicated utilities, such as text editors or language processors, which typically have elaborate command languages.

Default Behaviour: When this section is listed as "None", no further description is necessary.

EXIT STATUS

The EXIT STATUS section describes the values the utility will return to the calling program, or shell, and the conditions that cause these values to be returned. Usually, utilities return zero for successful completion and values greater than zero for various error conditions. If specific numeric values are listed in this section, the system will use those values for the errors described. In some cases, status values are listed more loosely, such as ">0". A portable application cannot rely on any specific value in the range shown and must be prepared to receive any value in the range.

For example, a utility may list zero as a successful return, 1 as a failure for a specific reason, and >1 as "an error occurred". In this case, unspecified conditions may cause a 2 or 3, or other value, to be returned. A portable application should be written so that it tests for successful exit status values (zero in this case), rather than relying upon the single specific error value listed in this specification. In that way, it will have maximum portability, even on implementations with extensions.

Unspecified error conditions may be represented by specific values not listed in this specification.

CONSEQUENCES OF ERRORS

The CONSEQUENCES OF ERRORS section describes the effects on the environment, file systems, process state, and so on, when error conditions occur. It does not describe error messages produced or exit status values used.

The many reasons for failure of a utility are generally not specified by the utility 582 descriptions. Utilities may terminate prematurely if they encounter: invalid usage of 583 options, arguments or environment variables; invalid usage of the complex syntaxes 584 expressed in EXTENDED DESCRIPTION sections; difficulties accessing, creating, 585 586 reading or writing files; or difficulties associated with the privileges of the process. The following apply to each utility, unless otherwise stated: • If the requested action cannot be performed on an operand representing a file, 588 directory, user, process, and so on, the utility will issue a diagnostic message to 589 standard error and continue processing the next operand in sequence, but the final exit status is returned as non-zero. 591 For a utility that recursively traverses a file hierarchy (such as *find* or *chown* -**R**), if 592 the requested action cannot be performed on a file or directory encountered in the hierarchy, the utility will issue a diagnostic message to standard error and continue 594 processing the remaining files in the hierarchy, but the final exit status will be 595 returned as non-zero. 596 • If the requested action characterised by an option or option-argument cannot be 597 performed, the utility will issue a diagnostic message to standard error and the exit 598 status returned will be non-zero. 599 When an unrecoverable error condition is encountered, the utility will exit with a 600 non-zero exit status. 601 A diagnostic message will be written to standard error whenever an error condition 602 occurs. When a utility encounters an error condition several actions are possible, depending on 604 the severity of the error and the state of the utility. Included in the possible actions of 605 various utilities are: deletion of temporary or intermediate work files; deletion of incomplete files; validity checking of the file system or directory. 607 **Default Behaviour:** When this section is listed as "Default", it means that any changes 608 to the environment are unspecified. 609 APPLICATION USAGE 610 The APPLICATION USAGE section gives advice to the application programmer or user 611 about the way the utility should be used. 612 **EXAMPLES** 613 The EXAMPLES section gives one or more examples of usage, where appropriate. This 614 section is non-normative. In the event of conflict between an example and a normative 615 part of the specification, the normative material is to be taken as correct. 616 In all examples, quoting has been used, showing how sample commands (utility names combined with arguments) could be passed correctly to a shell (see sh) or as a string to 618 the **XSH** specification *system()* function. Such quoting would not be used if the utility 619 is invoked using one of the **XSH** specification *exec* functions. 620 **FUTURE DIRECTIONS** 621 The FUTURE DIRECTIONS section should be used as a guide to current thinking; there is not necessarily a commitment to implement all of these future directions in their 623

SEE ALSO

entirety.

The SEE ALSO section lists related entries.

624

CHANGE HISTORY 627 The CHANGE HISTORY section shows the derivation of the description used by the 628 XSI and lists the functional differences between Issues 4 and 5. Detailed listings of 629 updates performed to align with the XPG4, Version 2 document are not given. 630 Certain of the standard utilities describe how they can invoke other utilities or applications, such 631 as by passing a command string to the command interpreter. The external influences (STDIN, ENVIRONMENT VARIABLES, and so on) and external effects (STDOUT, CONSEQUENCES OF 633 634 ERRORS, and so on) of such invoked utilities are not described in the section concerning the standard utility that invokes them. 635

This chapter contains the definition of the XSI Shell Command Language.

2.1 Shell Introduction

The shell is a command language interpreter. This chapter describes the syntax of that command language as it is used by the *sh* utility and the *system()* and *popen()* functions in the **XSH** specification.

The shell operates according to the following general overview of operations. The specific details are included in the cited sections of this chapter.

- 1. The shell reads its input from a file (see *sh*), from the –c option or from the *system()* and *popen()* functions in the **XSH** specification. If the first line of a file of shell commands starts with the characters #!, the results are unspecified.
 - The construct #! is reserved for implementations wishing to provide that extension. A portable application cannot use #! as the first line of a shell script; it might not be interpreted as a comment.
- 2. The shell breaks the input into tokens: words and operators. (See Section 2.3 on page 23.)
- 3. The shell parses the input into simple commands (see Section 2.9.1 on page 45) and compound commands (see Section 2.9.4 on page 52).
- 4. The shell performs various expansions (separately) on different parts of each command, resulting in a list of pathnames and fields to be treated as a command and arguments (see Section 2.6 on page 31).
- 5. The shell performs redirection (see Section 2.7 on page 40) and removes redirection operators and their operands from the parameter list.
- 6. The shell executes a function (see Section 2.9.5 on page 54), built-in (see Section 2.14 on page 67), executable file or script, giving the names of the arguments as positional parameters numbered 1 to *n*, and the name of the command (or in the case of a function within a script, the name of the script) as the positional parameter numbered 0 (see **Command Search and Execution** on page 47).
- 7. The shell optionally waits for the command to complete and collects the exit status (see Section 2.8.2 on page 44).

2.2 Quoting

Quoting is used to remove the special meaning of certain characters or words to the shell. Quoting can be used to preserve the literal meaning of the special characters in the next paragraph; prevent reserved words from being recognised as such; and prevent parameter expansion and command substitution within here-document processing (see Section 2.7.4 on page 41).

The following characters must be quoted if they are to represent themselves:

```
& ; < > ( ) $ ` \ " ' <space> <tab> <newline>
```

and the following may need to be quoted under certain circumstances. That is, these characters may be special depending on conditions described elsewhere in this specification:

```
* ? [ # ~ = %
```

The various quoting mechanisms are the escape character, single-quotes and double-quotes. The here-document represents another form of quoting; see Section 2.7.4 on page 41.

678 2.2.1 Escape Character (Backslash)

A backslash that is not quoted preserves the literal value of the following character, with the exception of a newline character. If a newline character follows the backslash, the shell will interpret this as line continuation. The backslash and newline characters will be removed before splitting the input into tokens. Since the escaped newline character is removed entirely from the input and is not replaced by any white space, it cannot serve as a token separator.

2.2.2 Single-quotes

Enclosing characters in single-quotes (' ') preserves the literal value of each character within the single-quotes. A single-quote cannot occur within single-quotes.

A backslash cannot be used to escape a single-quote in a single-quoted string. An embedded quote can be created by writing, for example: 'a'\''b', which yields a'b. (See Section 2.6.5 on page 38 for a better understanding of how portions of words are either split into fields or remain concatenated.) A single token can be made up of concatenated partial strings containing all three kinds of quoting or escaping, thus permitting any combination of characters.

2.2.3 Double-quotes

Enclosing characters in double-quotes (" ") preserves the literal value of all characters within the double-quotes, with the exception of the characters dollar-sign, backquote and backslash, as follows:

The dollar-sign retains its special meaning introducing parameter expansion (see Section 2.6.2 on page 33), a form of command substitution (see Section 2.6.3 on page 36), and arithmetic expansion (see Section 2.6.4 on page 37).

The input characters within the quoted string that are also enclosed between " \S (" and the matching "(" will not be affected by the double-quotes, but rather define that command whose output replaces the \S (...) when the word is expanded. The tokenising rules in Section 2.3 on page 23 are applied recursively to find the matching ")".

Within the string of characters from an enclosed \${ to the matching "}", an even number of unescaped double-quotes or single-quotes, if any, must occur. A preceding backslash character must be used to escape a literal "{" or "}". The rule in Section 2.6.2 on page 33 will be used to determine the matching "}".

The backquote retains its special meaning introducing the other form of command substitution (see Section 2.6.3 on page 36). The portion of the quoted string from the initial backquote and the characters up to the next backquote that is not preceded by a backslash, having escape characters removed, defines that command whose output replaces '...' when the word is expanded. Either of the following cases produces undefined results:

- a single- or double-quoted string that begins, but does not end, within the ' . . . ' sequence
- a '...' sequence that begins, but does not end, within the same double-quoted string.

The backslash retains its special meaning as an escape character (see Section 2.2.1 on page 20) only when followed by one of the characters:

```
$ ' " \ <newline>
```

A double-quote must be preceded by a backslash to be included within double-quotes. The parameter @ has special meaning inside double-quotes and is described in Section 2.5.2 on page 27.

In double-quoting, if a backslash is immediately followed by a character that would be interpreted as having a special meaning, the backslash is deleted and the subsequent character is taken literally. If a backslash does not precede a character that would have a special meaning, it is left in place unmodified and the character immediately following it is also left unmodified. Thus, for example:

```
"\s" \rightarrow \$
"\a" \rightarrow \a
```

The requirement that double-quotes be matched inside $\{...\}$ within double-quotes and the rule for finding the matching "}" in Section 2.6.2 on page 33 eliminate several subtle inconsistencies in expansion for historical shells in rare cases; for example:

```
"${foo-bar"}
```

yields **bar** when **foo** is not defined, and is an invalid substitution when **foo** is defined, in many historical shells. The differences in processing the "\${...}" form have led to inconsistencies between historical systems. A consequence of this rule is that single-quotes cannot be used to quote the "}" within "\${...}"; for example:

```
unset bar
foo="${bar-'}'}"
```

is invalid because the "\${...}" substitution contains an unpaired unescaped single-quote. The backslash can be used to escape the "}" in this example to achieve the desired result:

```
741 unset bar
742 foo="${bar-\}}"
```

744745

746

747

748

749

751

752

753

754

755

756

757

758

759

Some systems have allowed the end of the word to terminate the backquoted command substitution, such as in:

```
"'echo hello"
```

This usage is undefined; the matching backquote is required by this specification. The other undefined usage can be illustrated by the example:

```
sh -c '' echo "foo''
```

The description of the recursive actions involving command substitution can be illustrated with an example. Upon recognising the introduction of command substitution, the shell must parse input (in a new context), gathering the source for the command substitution until an unbalanced ")" or ' is located. For example, in the following:

```
echo "$(date; echo "
one")"
```

the double-quote following the *echo* does not terminate the first double-quote; it is part of the command substitution script. Similarly, in:

```
echo "$(echo *)"
```

the asterisk is not quoted since it is inside command substitution; however:

```
echo "$(echo "*")"
```

is quoted (and represents the asterisk character itself).

2.3 Token Recognition

The shell reads its input in terms of lines from a file, from a terminal in the case of an interactive shell or from a string in the case of sh –c or system(). The input lines can be of unlimited length. These lines are parsed using two major modes: ordinary token recognition and processing of here-documents.

When an **io_here** token has been recognised by the grammar (see Section 2.10 on page 56), one or more of the subsequent lines immediately following the next **NEWLINE** token form the body of one or more here-documents and are parsed according to the rules of Section 2.7.4 on page 41.

When it is not processing an **io_here**, the shell will break its input into tokens by applying the first applicable rule below to the next character in its input. The token will be from the current position in the input until a token is delimited according to one of the rules below; the characters forming the token are exactly those in the input, including any quoting characters. If it is indicated that a token is delimited, and no characters have been included in a token, processing will continue until an actual token is delimited.

- 1. If the end of input is recognised, the current token will be delimited. If there is no current token, the end-of-input indicator will be returned as the token.
- 2. If the previous character was used as part of an operator and the current character is not quoted and can be used with the current characters to form an operator, it will be used as part of that (operator) token.
 - Note that certain combinations of characters are invalid in portable scripts, as shown in the grammar, and that some systems have assigned these combinations (such as | &) as valid control operators. Portable scripts cannot rely on receiving errors in all cases where this specification indicates that a syntax is invalid.
- 3. If the previous character was used as part of an operator and the current character cannot be used with the current characters to form an operator, the operator containing the previous character will be delimited.
- 4. If the current character is backslash, single-quote or double-quote (\, ' or ") and it is not quoted, it will affect quoting for subsequent characters up to the end of the quoted text. The rules for quoting are as described in Section 2.2 on page 20. During token recognition no substitutions will be actually performed, and the result token will contain exactly the characters that appear in the input (except for newline character joining), unmodified, including any embedded or enclosing quotes or substitution operators, between the quote mark and the end of the quoted text. The token will not be delimited by the end of the quoted field.
- 5. If the current character is an unquoted "\$" or ', the shell will identify the start of any candidates for parameter expansion (Section 2.6.2 on page 33), command substitution (Section 2.6.3 on page 36), or arithmetic expansion (Section 2.6.4 on page 37) from their introductory unquoted character sequences: "\$" or \${, \$(or ', and \$((, respectively. The shell will read sufficient input to determine the end of the unit to be expanded (as explained in the cited sections). While processing the characters, if instances of expansions or quoting are found nested within the substitution, the shell will recursively process them in the manner specified for the construct that is found. The characters found from the beginning of the substitution to its end, allowing for any recursion necessary to recognise embedded constructs, will be included unmodified in the result token, including any embedded or enclosing substitution operators or quotes. The token will not be delimited by the end of the substitution.

- 6. If the current character is not quoted and can be used as the first character of a new operator, the current token (if any) will be delimited. The current character will be used as the beginning of the next (operator) token.
- 7. If the current character is an unquoted newline character, the current token will be delimited.
- 8. If the current character is an unquoted blank character, any token containing the previous character is delimited and the current character will be discarded.
- If the previous character was part of a word, the current character will be appended to that word.
- 10. If the current character is a "#", it and all subsequent characters up to, but excluding, the next newline character will be discarded as a comment. The newline character that ends the line is not considered part of the comment. The "#" starts a comment only when it is at the beginning of a token. Since the search for the end-of-comment does not consider an escaped newline character specially, a comment cannot be continued to the next line.
- 11. The current character will be used as the start of a new word.

Once a token is delimited, it will be categorised as required by the grammar in Section 2.10 on page 56.

2.3.1 Alias Substitution

The processing of aliases is supported on all XSI-conformant systems.

After a token has been delimited, but before applying the grammatical rules in Section 2.10 on page 56, a resulting word that is identified to be the command name word of a simple command is examined to determine if it is an unquoted, valid alias name. However, reserved words in correct grammatical context are not candidates for alias substitution. A valid alias name (see the term alias name in the **XBD** specification, **Chapter 2**, **Glossary**) is one that has been defined by the *alias* utility and not subsequently undefined using *unalias*. Implementations also may provide predefined valid aliases that are in effect when the shell is invoked. To prevent infinite loops in recursive aliasing, if the shell is not currently processing an alias of the same name, the word will be replaced by the value of the alias; otherwise, it will not be replaced.

If the value of the alias replacing the word ends in a blank character, the shell will check the next command word for alias substitution; this process continues until a word is found that is not a valid alias or an alias value does not end in a blank character.

When used as specified by this specification, alias definitions will not be inherited by separate invocations of the shell or by the utility execution environments invoked by the shell; see Section 2.12 on page 63.

The definition of *alias name* precludes an alias name containing a slash character. Since the text applies to the command words of simple commands, reserved words (in their proper places) cannot be confused with aliases.

An example concerning trailing blank characters and reserved words follows. If the user types:

```
$ alias foo="/bin/ls "
$ alias while="/"
```

```
847
              The effect of executing:
                  $ while true
848
849
                 > do
                 > echo "Hello, World"
850
851
                 > done
              is a never-ending sequence of Hello, World strings to the screen. However, if the user types:
852
853
                  $ foo while
              the result will be an ls listing of /. Since the alias substitution for foo ends in a space character,
854
855
              the next word is checked for alias substitution. The next word, while, has also been aliased, so it
              is substituted as well. Since it is not in the proper position as a command word, it is not
856
              recognised as a reserved word.
857
              If the user types:
858
859
                  $ foo; while
              while retains its normal reserved-word properties.
860
```

2.4 Reserved Words

Reserved words are words that have special meaning to the shell. (See Section 2.9 on page 45.) The following words will be recognised as reserved words:

!	elif	fi	in	while
case	else	for	then	{*
do	esac	if	until	}
dono				

This recognition will occur only when none of the characters are quoted and when the word is used as:

- · the first word of a command
- the first word following one of the reserved words other than case, for, or in
- the third word in a **case** or **for** command (only **in** is valid in this case).

See the grammar in Section 2.10 on page 56.

The following words may be recognised as reserved words on some systems (when none of the characters are quoted), causing unspecified results:

```
function select [[ ]]
```

This list of unspecified reserved words is from the KornShell, so portable applications cannot use them in places a reserved word would be recognised without quoting some or all of their characters.

Words that are the concatenation of a name and a colon (:) are reserved; their use produces unspecified results. This reservation is to allow future implementations that support named labels for flow control.

Reserved words are recognised only when they are delimited (that is, meet the definition of **word** in the **XSH** specification), whereas operators are themselves delimiters. For instance, "(" and ")" are control operators, so that no space character is needed in (list). However, "{" and "}" are reserved words in { list;}, so that in this case the leading space character and semicolon are required.

^{*} In some historical systems, the curly braces are treated as control operators. To assist in future standardisation activities, portable applications should avoid using unquoted braces to represent the characters themselves. It is possible that a future version of the ISO/IEC 9945-2: 1993 standard may require that { and } be treated individually as control operators, although the token {} will probably be a special-case exemption from this because of the often-used find{} construct.

2.5 Parameters and Variables

A parameter can be denoted by a name, a number or one of the special characters listed in Section 2.5.2. A variable is a parameter denoted by a name.

A parameter is set if it has an assigned value (null is a valid value). Once a variable is set, it can only be unset by using the *unset* special built-in command.

2.5.1 Positional Parameters

A positional parameter is a parameter denoted by the decimal value represented by one or more digits, other than the single digit 0. The digits denoting the positional parameters are always interpreted as a decimal value, even if there is a leading zero. When a positional parameter with more than one digit is specified, the application must enclose the digits in braces (see Section 2.6.2 on page 33). Positional parameters are initially assigned when the shell is invoked (see *sh*), temporarily replaced when a shell function is invoked (see Section 2.9.5 on page 54), and can be reassigned with the *set* special built-in command.

2.5.2 Special Parameters

Listed below are the special parameters and the values to which they will expand. Only the values of the special parameters are listed; see Section 2.6 on page 31 for a detailed summary of all the stages involved in expanding words.

* Expands to the positional parameters, starting from one. When the expansion occurs within a double-quoted string (see Section 2.2.3 on page 20), it expands to a single field with the value of each parameter separated by the first character of the *IFS* variable, or by a space character if *IFS* is unset. If *IFS* is set to a null string, this is not equivalent to unsetting it; its first character will not exist, so the parameter values are concatenated. For example:

```
$ IFS=''
$ set foo bar bam
$ echo "$@"
foo bar bam
$ echo "$*"
foobarbam
$ unset IFS
$ echo "$*"
foo bar bam
```

- @ Expands to the positional parameters, starting from one. When the expansion occurs within double-quotes, and where field splitting (see Section 2.6.5 on page 38) is performed, each positional parameter expands as a separate field, with the provision that the expansion of the first parameter is still joined with the beginning part of the original word (assuming that the expanded parameter was embedded within a word), and the expansion of the last parameter is still joined with the last part of the original word. If there are no positional parameters, the expansion of "@" generates zero fields, even when "@" is double-quoted.
- # Expands to the decimal number of positional parameters. The command name (parameter 0) is not counted in the number given by "#" because it is a special parameter, not a positional parameter.
- ? Expands to the decimal exit status of the most recent pipeline (see Section 2.9.2 on page 49).
- (Hyphen.) Expands to the current option flags (the single-letter option names concatenated into a string) as specified on invocation, by the *set* special built-in command or implicitly by the shell.

939

941

942

943

944

945 946

947

948

949

950

951

952

953

954

955

956

957

958

959

960

961

962

971

972

The \$– special parameter can be used to save and restore *set* options:

```
Save=$(echo $- | sed 's/[ics]//g')
940
                  . . .
                 set +aCefnuvx
                  if [ -n "$Save" ]; then
                       set -$Save
                 fi
```

The three options are removed using sed in the example because they may appear in the value of \$– (from the *sh* command line), but are not valid options to *set*.

- Expands to the decimal process ID of the invoked shell. In a subshell (see Section 2.12 on page 63), "\$" expands to the same value as that of the current shell.
 - Most historical implementations implement subshells by forking; thus, the special parameter "\$" does not necessarily represent the process ID of the shell process executing the commands since the subshell execution environment preserves the value of "\$".
- Expands to the decimal process ID of the most recent background command (see Section 2.9.3 on page 49) executed from the current shell. (For example, background commands executed from subshells do not affect the value of \$! in the current shell environment.) For a pipeline, the process ID is that of the last command in the pipeline.
- (Zero.) Expands to the name of the shell or shell script. See sh for a detailed description of how this name is derived.

See the description of the *IFS* variable in Section 2.5.3 on page 29.

The descriptions of parameters "*" and "@" assume the reader is familiar with the field splitting discussion in Section 2.6.5 on page 38 and understands that portions of the word will remain concatenated unless there is some reason to split them into separate fields.

Some examples of the "*" and "@" properties, including the concatenation aspects:

```
set "abc" "def ghi" "jkl"
963
964
              echo $*
                              => "abc" "def" "qhi" "jkl"
              echo "$*"
                              => "abc def ghi jkl"
965
              echo $@
                              => "abc" "def" "ghi" "jkl"
966
           but:
967
              echo "$@"
                                  => "abc" "def qhi" "jkl"
968
969
              echo "xx$@yy"
                                  => "xxabc" "def qhi" "jklyy"
              echo "$@$@"
                                  => "abc" "def ghi" "jklabc" "def ghi" "jkl"
```

In the preceding examples, the double-quote characters that appear after the => do not appear in the output and are used only to illustrate word boundaries.

2.5.3 Shell Variables

Variables are initialised from the environment (as defined by the **XSH** specification) and can be given new values with variable assignment commands. If a variable is initialised from the environment, it is marked for export immediately; see the *export* special built-in. New variables can be defined and initialised with variable assignments, with the *read* or *getopts* utilities, with the *name* parameter in a **for** loop, with the \$\{name=word^n\}\" expansion or with other mechanisms provided as implementation extensions. The following variables affect the execution of the shell:

ENV

This variable, when the shell is invoked, is subjected to parameter expansion (see Section 2.6.2 on page 33) by the shell and the resulting value is used as a pathname of a file containing shell commands to execute in the current environment. The file need not be executable. If the expanded value of *ENV* is not an absolute pathname, the results are unspecified. *ENV* will be ignored if the user's real and effective user IDs or real and effective group IDs are different.

This variable can be used to set aliases and other items local to the invocation of a shell. The file referred to by *ENV* differs from **\$HOME/.profile** in that **.profile** is typically executed at session startup, whereas the *ENV* file is executed at the beginning of each shell invocation. The *ENV* value is interpreted in a manner similar to a dot script, in that the commands are executed in the current environment and the file needs to be readable, but not executable. However, unlike dot scripts, no *PATH* searching is performed. This is used as a guard against Trojan Horse security breaches.

HOME

This variable is interpreted as the pathname of the user's home directory. The contents of *HOME* are used in tilde expansion (see Section 2.6.1 on page 32).

IFS

Input field separators: a string treated as a list of characters that is used for field splitting and to split lines into fields with the *read* command. If *IFS* is not set, the shell will behave as if the value of *IFS* were the space, tab and newline characters. (See Section 2.6.5 on page 38.)

LANG

Provide a default value for the internationalisation variables that are unset or null. If *LANG* is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

LC_ALL

This variable provides a default value for the LC_{-}^{*} variables, as described in the **XBD** specification, **Chapter 6**, **Environment Variables**.

LC_COLLATE 1010

This variable determines the behaviour of range expressions, equivalence classes and multi-character collating elements within pattern matching.

1011 LC_CTYPE

This variable determines the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters), which characters are defined as letters (character class **alpha**) and blank characters (character class **blank**), and the behaviour of character classes within pattern matching. Changing the value of *LC_CTYPE* after the shell has started does not affect the lexical processing of shell commands in the current shell execution environment or its subshells. Invoking a shell script or performing *exec sh* subjects the new shell to the changes in *LC_CTYPE*.

1019	LC_MESSAGES	This variable determines the language in which messages should be written.		
1020 1021 1022 1023 1024	LINENO	This variable is set by the shell to a decimal number representing the current sequential line number (numbered starting with 1) within a script or function before it executes each command. If the user unsets or resets <i>LINENO</i> , the variable may lose its special meaning for the life of the shell. If the shell is not currently executing a script or function, the value of <i>LINENO</i> is unspecified.		
1025 EX 1026	NLSPATH	Determine the location of message catalogues for the processing of $LC_MESSAGES$.		
1027 1028 1029	PATH	This variable represents a string formatted as described in the XBD specification, Chapter 6 , Environment Variables , used to effect command interpretation. See Command Search and Execution on page 47.		
1030 1031 1032 1033	PPID	This variable is set by the shell to the decimal process ID of the process that invoked this shell. In a subshell (see Section 2.12 on page 63), <i>PPID</i> will be set to the same value as that of the parent of the current shell. For example, <i>echo</i> \$PPID and (<i>echo</i> \$PPID) would produce the same value.		
1034 1035		Without this variable, there is no way for a utility to signal its parent or to find its parent process. This is also useful to know if the shell has been orphaned.		
1036 1037 1038 1039 1040 1041 1042 1043	PS1	Each time an interactive shell is ready to read a command, the value of this variable is subjected to parameter expansion and written to standard error. The default value is "\$ ". For users who have specific additional implementation-dependent privileges, the default may be another, implementation-dependent, value. (Historically, the superuser has had a prompt of "# ".) The shell replaces each instance of the character "!" in <i>PS1</i> with the history file number of the next command to be typed. Escaping the "!" with another "!" (that is, !!) places the literal character "!" in the prompt.		
1044 1045 1046	PS2	Each time the user enters a newline character prior to completing a command line in an interactive shell, the value of this variable is subjected to parameter expansion and written to standard error. The default value is "> ".		
1047 1048 1049	PS4	When an execution trace (set – x) is being performed in an interactive shell, before each line in the execution trace, the value of this variable is subjected to parameter expansion and written to standard error. The default value is "+ ".		
1050		For example, the following script:		
1051 1052 1053		PS4='[\${LINENO}]+ ' set -x echo Hello		
1054		writes the following to standard error:		
1055		[3]+ echo Hello		
1056	Tilde expansion	for components of the <i>PATH</i> in an assignment such as:		
1057	PATH=~hlj/	bin:~dwc/bin:\$PATH		
1058 1059 1060	is a feature of some historical shells and is allowed by the wording of Section 2.6.1 on page 32. Note that the tildes are expanded during the assignment to <i>PATH</i> , not when <i>PATH</i> is accessed during command search.			

2.6 Word Expansions

This section describes the various expansions that are performed on words. Not all expansions are performed on every word, as explained in the following sections.

Tilde expansions, parameter expansions, command substitutions, arithmetic expansions and quote removals that occur within a single word expand to a single field. It is only field splitting or pathname expansion that can create multiple fields from a single word. The single exception to this rule is the expansion of the special parameter "@" within double-quotes, as described in Section 2.5.2 on page 27.

The order of word expansion is as follows:

- 1. Tilde expansion (see Section 2.6.1 on page 32), parameter expansion (see Section 2.6.2 on page 33), command substitution (see Section 2.6.3 on page 36), and arithmetic expansion (see Section 2.6.4 on page 37) are performed, beginning to end. See item 5 in Section 2.3 on page 23.
- 2. Field splitting (see Section 2.6.5 on page 38) is performed on the portions of the fields generated by step 1, unless *IFS* is null.
- 3. Pathname expansion (see Section 2.6.6 on page 39) is performed, unless set -f is in effect.
- 4. Quote removal (see Section 2.6.7 on page 39) always is performed last.

The expansions described in this section will occur in the same shell environment as that in which the command is executed.

If the complete expansion appropriate for a word results in an empty field, that empty field will be deleted from the list of fields that form the completely expanded command, unless the original word contained single-quote or double-quote characters.

The "\$" character is used to introduce parameter expansion, command substitution or arithmetic evaluation. If an unquoted "\$" is followed by a character that is either not numeric, the name of one of the special parameters (see Section 2.5.2 on page 27), a valid first character of a variable name, a left curly brace ({}) or a left parenthesis, the result is unspecified.

IFS is used for performing field splitting on the results of parameter and command substitution; it is not used for splitting all fields. Previous versions of the shell used it for splitting all fields during field splitting, but this has severe problems because the shell can no longer parse its own script. There are also important security implications caused by this behaviour. All useful applications of *IFS* use it for parsing input of the *read* utility and for splitting the results of parameter and command substitution.

The rule concerning expansion to a single field requires that if **foo=abc** and **bar=def**, that:

```
"$foo""$bar"
```

expands to the single field:

1096 abcdef

1109

1110

1114

1115

1116

11171118

1119 1120

1121

1122

1123 1124

11251126

1127

1128 1129

1130

1131 1132

1133

1140 OB

1141

1142

The rule concerning empty fields can be illustrated by:

```
1098
                       unset foo
1099
                 $
                       set $foo bar '' xyz "$foo" abc
                 $
                       for i
1100
1101
                 >
                             echo "-$i-"
                 >
1102
1103
                 >
                       done
1104
                 -bar-
1105
1106
                 -xvz-
                 _ _
1107
1108
                 -abc-
```

Step 2 indicates that parameter expansion, command substitution and arithmetic expansion are all processed simultaneously as they are scanned. For example, the following is valid arithmetic:

```
1111 x=1
1112 echo $(( $(echo 3)+$x ))
```

1113 **2.6.1 Tilde Expansion**

A *tilde-prefix* consists of an unquoted tilde character at the beginning of a word, followed by all of the characters preceding the first unquoted slash in the word, or all the characters in the word if there is no slash. In an assignment (see **variable assignment** in the **XBD** specification, **Chapter 2**, **Glossary**) multiple tilde-prefixes can be used: at the beginning of the word (that is, following the equal sign of the assignment), following any unquoted colon or both. A tilde-prefix in an assignment is terminated by the first unquoted colon or slash. If none of the characters in the tilde-prefix are quoted, the characters in the tilde-prefix following the tilde are treated as a possible login name from the user database. A portable login name cannot contain characters outside the set given in the description of the *LOGNAME* environment variable in the **XSH** specification. If the login name is null (that is, the tilde-prefix contains only the tilde), the tilde-prefix will be replaced by the value of the variable *HOME*. If *HOME* is unset, the results are unspecified. Otherwise, the tilde-prefix will be replaced by a pathname of the home directory associated with the login name obtained using the **XSH** specification *getpwnam()* function. If the system does not recognise the login name, the results are undefined.

Tilde expansion generally occurs only at the beginning of words, but an exception based on historical practice has been included:

```
PATH=/posix/bin:~dgk/bin
```

is eligible for tilde expansion because tilde follows a colon and none of the relevant characters is quoted. Consideration was given to prohibiting this behaviour because any of the following are reasonable substitutes:

```
PATH=$(printf %s: ~rms/bin ~bfox/bin ...)

PATH=$(printf %s ~karels/bin : ~bostic/bin)

for Dir in ~maart/bin ~srb/bin ...

do

PATH=${PATH:+$PATH:}$Dir

done
```

In the first command, any number of directory names are concatenated and separated with colons, but it may be undesirable to end the variable with a colon because this is an obsolescent means to include dot at the end of the *PATH*. In the second, explicit colons are used for each

11491150

1151

1152

1154 1155

11561157

1159

1160

1161

1162

1164

1165

11661167

1168

11691170

1171

1172 1173

1174

1175

1176

1177

1179

1180

1181

1182

directory. In all cases, the shell performs tilde expansion on each directory because all are separate words to the shell.

Note that expressions in operands such as:

```
1146 make -k mumble LIBDIR=~chet/lib
```

do not qualify as shell variable assignments and tilde expansion is not performed (unless the command does so itself, which *make* does not).

The special sequence **\$^** has been designated for future implementations to evaluate as a means of forcing tilde expansion in any word.

Because of the requirement that the word is not quoted, the following are not equivalent; only the last will cause tilde expansion:

The results of giving tilde with an unknown login name are undefined because the KornShell ~+ and ~- constructs make use of this condition, but, in general it is an error to give an incorrect login name with tilde. The results of having *HOME* unset are unspecified because some historical shells treat this as an error.

1158 2.6.2 Parameter Expansion

The format for parameter expansion is as follows:

```
${expression}
```

where *expression* consists of all characters until the matching "}". Any "}" escaped by a backslash or within a quoted string, and characters in embedded arithmetic expansions, command substitutions and variable expansions, are not examined in determining the matching "}".

The simplest form for parameter expansion is:

```
${parameter}
```

The value, if any, of *parameter* will be substituted.

The parameter name or symbol can be enclosed in braces, which are optional except for positional parameters with more than one digit or when *parameter* is followed by a character that could be interpreted as part of the name. The matching closing brace will be determined by counting brace levels, skipping over enclosed quoted strings and command substitutions.

If the parameter name or symbol is not enclosed in braces, the expansion will use the longest valid name (see **name** in the **XBD** specification, **Chapter 2**, **Glossary**), whether or not the symbol represented by that name exists. When the shell is scanning its input to determine the boundaries of a name, it is not bound by its knowledge of what names are already defined. For example, if **F** is a defined shell variable, the command:

```
echo $Fred
```

does not echo the value of **\$F** followed by **red**; it selects the longest possible valid name, **Fred**, which in this case might be unset.

If a parameter expansion occurs inside double-quotes:

- Pathname expansion will not be performed on the results of the expansion.
- Field splitting will not be performed on the results of the expansion, with the exception of "@"; see Section 2.5.2 on page 27.

1184

1185

1186 1187

1188

1189

1190

1191 1192

1193

1194

1195

1196 1197

1198

1199

1200

1201 1202

1203

1204

1217

1218

1219

1220 1221

1222

1223

1224

1225

1226 1227

1228 1229 In addition, a parameter expansion can be modified by using one of the following formats. In each case that a value of word is needed (based on the state of parameter, as described below), word will be subjected to tilde expansion, parameter expansion, command substitution and arithmetic expansion. If word is not needed, it will not be expanded. The "}" character that delimits the following parameter expansion modifications is determined as described previously in this section and in Section 2.2.3 on page 20. (For example, \${foo-bar}xyz} would result in the expansion of **foo** followed by the string xyz} if **foo** is set, else the string barxyz}).

\${parameter:-word}

Use Default Values. If *parameter* is unset or null, the expansion of *word* will be substituted; otherwise, the value of *parameter* will be substituted.

\${parameter:=word}

Assign Default Values. If parameter is unset or null, the expansion of word will be assigned to parameter. In all cases, the final value of parameter will be substituted. Only variables, not positional parameters or special parameters, can be assigned in this way.

\${parameter:?[word]} Indicate Error if Null or Unset. If parameter is unset or null, the expansion of word (or a message indicating it is unset if word is omitted) will be written to standard error and the shell will exit with a non-zero exit status. Otherwise, the value of parameter will be substituted. An interactive shell need not exit.

\${parameter:+word}

Use Alternative Value. If parameter is unset or null, null will be substituted; otherwise, the expansion of *word* will be substituted.

In the parameter expansions shown previously, use of the colon in the format results in a test for a parameter that is unset or null; omission of the colon results in a test for a parameter that is only unset. The following table summarises the effect of the colon:

	parameter set and not null	parameter set but null	parameter unset
\${parameter:-word}	substitute parameter	substitute word	substitute word
\${parameter-word}	substitute parameter	substitute null	substitute word
\${parameter:=word}	substitute parameter	assign word	assign word
\${parameter=word}	substitute parameter	substitute parameter	assign null
\${parameter:?word}	substitute parameter	error, exit	error, exit
\${parameter?word}	substitute parameter	substitute null	error, exit
\${parameter:+word}	substitute word	substitute null	substitute null
\${parameter+word}	substitute <i>word</i>	substitute <i>word</i>	substitute null

In all cases shown with "substitute", the expression is replaced with the value shown. In all cases shown with "assign", parameter is assigned that value, which also replaces the expression.

\${#parameter}

String Length. The length in characters of the value of parameter. If parameter is "*" or "@", the result of the expansion is unspecified.

The following four varieties of parameter expansion provide for substring processing. In each case, pattern matching notation (see Section 2.13 on page 64), rather than regular expression notation, will be used to evaluate the patterns. If parameter is "*" or "@", the result of the expansion is unspecified. Enclosing the full parameter expansion string in double-quotes will not cause the following four varieties of pattern characters to be quoted, whereas quoting characters within the braces will have this effect.

\${parameter%word}

Remove Smallest Suffix Pattern. The *word* will be expanded to produce a pattern. The parameter expansion then will result in *parameter*, with the smallest portion of the suffix matched by the *pattern* deleted.

```
1230
              ${parameter%%word}
                                    Remove Largest Suffix Pattern. The word will be expanded to produce a
1231
                                    pattern. The parameter expansion then will result in parameter, with the
1232
                                    largest portion of the suffix matched by the pattern deleted.
                                    Remove Smallest Prefix Pattern. The word will be expanded to produce a
              ${parameter#word}
1233
                                    pattern. The parameter expansion then will result in parameter, with the
1234
                                    smallest portion of the prefix matched by the pattern deleted.
1235
              ${parameter##word}
                                    Remove Largest Prefix Pattern. The word will be expanded to produce a
1236
                                    pattern. The parameter expansion then will result in parameter, with the
1237
1238
                                    largest portion of the prefix matched by the pattern deleted.
              Examples
1239
1240
              ${parameter:-word}
                  In this example, Is is executed only if x is null or unset. (The $(ls) command substitution
1241
                  notation is explained in Section 2.6.3 on page 36.)
1242
1243
                      \{x:-\$(ls)\}
              ${parameter:=word}
1244
                     unset X
1245
                     echo ${X:=abc}
1246
                     abc
1247
              ${parameter:?word}
1248
1249
                     unset posix
                     echo ${posix:?}
1250
1251
                     sh: posix: parameter null or not set
              ${parameter:+word}
1252
1253
                     set a b c
                     echo ${3:+posix}
1254
1255
                     posix
              ${#parameter}
1256
                     HOME=/usr/posix
1257
                     echo ${#HOME}
1258
1259
                     10
              ${parameter%word}
1260
                     x=file.c
1261
                     echo \{x\%.c\}.o
1262
                     file.o
1263
              ${parameter%%word}
1264
                     x=posix/src/std
1265
                     echo \{x\%\%/*\}
1266
1267
                     posix
```

```
1268
              ${parameter#word}
1269
                     x=$HOME/src/cmd
1270
                      echo ${x#$HOME}
                      /src/cmd
1271
              ${parameter##word}
1272
                     x=/one/two/three
1273
                     echo ${x##*/}
1274
                     three
1275
1276
              The double-quoting of patterns is different depending on where the double-quotes are placed:
              "\{x^*\}" The asterisk is a pattern character.
1277
              ${x#"*"} The literal asterisk is quoted and not special.
1278
     2.6.3
              Command Substitution
1279
```

Command substitution allows the output of a command to be substituted in place of the command name itself. Command substitution occurs when the command is enclosed as follows:

```
$ ( command)

or (backquoted version):
```

`command`

The shell will expand the command substitution by executing *command* in a subshell environment (see Section 2.12 on page 63) and replacing the command substitution (the text of *command* plus the enclosing \$() or backquotes) with the standard output of the command, removing sequences of one or more newline characters at the end of the substitution. Embedded newline characters before the end of the output will not be removed; however, they may be treated as field delimiters and eliminated during field splitting, depending on the value of *IFS* and quoting that is in effect.

Within the backquoted style of command substitution, backslash shall retain its literal meaning, except when followed by:

```
$ ' \
```

(dollar-sign, backquote, backslash). The search for the matching backquote is satisfied by the first backquote found without a preceding backslash; during this search, if a non-escaped backquote is encountered within a shell comment, a here-document, an embedded command substitution of the \$(command) form, or a quoted string, undefined results occur. A single- or double-quoted string that begins, but does not end, within the '...' sequence produces undefined results.

With the \$(command) form, all characters following the open parenthesis to the matching closing parenthesis constitute the command. Any valid shell script can be used for command, except:

- a script consisting solely of redirections produces unspecified results
- see the restriction on single subshells described below.

The results of command substitution will not be field splitting and pathname expansion processed for further tilde expansion, parameter expansion, command substitution or arithmetic expansion. If a command substitution occurs inside double-quotes, it will not be performed on the results of the substitution.

1310

1311 1312

1319

1320

1321

1322

1334

1335 1336

1337

1338

1339

1340

1341 1342

1343

1344

1345

1346 1347

1348

1349

1350

Command substitution can be nested. To specify nesting within the backquoted version, the application must precede the inner backquotes with backslashes; for example:

```
\'command\'
```

The \$() form of command substitution solves a problem of inconsistent behaviour when using backquotes. For example:

Additionally, the backquoted syntax has historical restrictions on the contents of the embedded command. While the new \$() form can process any kind of valid embedded script, the backquoted form cannot handle some valid scripts that include backquotes. For example, these otherwise valid embedded scripts do not work in the left column, but do work on the right:

```
1323
               echo '
                                                     echo $(
               cat <<\eof
1324
                                                     cat <<\eof
1325
               a here-doc with '
                                                     a here-doc with )
1326
               eof
1327
1328
               echo '
                                                     echo $(
1329
               echo abc # a comment with '
                                                     echo abc # a comment with )
1330
               echo '
                                                     echo $(
1331
               echo '''
                                                     echo ')'
1332
1333
```

Because of these inconsistent behaviours, the backquoted variety of command substitution is not recommended for new applications that nest command substitutions or attempt to embed complex scripts.

If the command substitution consists of a single subshell, such as:

```
$( (command) )
```

a portable application must separate the \$(and "(" into two tokens (that is, separate them with white space). This is required to avoid any ambiguities with arithmetic expansion.

2.6.4 Arithmetic Expansion

Arithmetic expansion provides a mechanism for evaluating an arithmetic expression and substituting its value. The format for arithmetic expansion is as follows:

```
$((expression))
```

The expression is treated as if it were in double-quotes, except that a double-quote inside the expression is not treated specially. The shell will expand all tokens in the expression for parameter expansion, command substitution and quote removal.

Next, the shell will treat this as an arithmetic expression and substitute the value of the expression. The arithmetic expression will be processed according to the rules of the ISO C standard, with the following exceptions:

1355

1356

1357

1365 1366

1367

1368

1369

1370 1371

1372

1373

1374

1375

13761377

13781379

1380

1381

1382

1383

1385

1386

1387 1388

1389

1390

1391

- Only integer arithmetic is required.
- The sizeof() operator and the prefix and postfix ++ and -- operators are not required.
 - Selection, iteration and jump statements are not supported.

As an extension, the shell may recognise arithmetic expressions beyond those listed. If the expression is invalid, the expansion will fail and the shell will write a message to standard error indicating the failure.

A simple example using arithmetic expansion:

2.6.5 Field Splitting

After parameter expansion (Section 2.6.2 on page 33), command substitution (Section 2.6.3 on page 36), and arithmetic expansion (Section 2.6.4 on page 37) the shell will scan the results of expansions and substitutions that did not occur in double-quotes for field splitting and multiple fields can result.

The shell will treat each character of the *IFS* as a delimiter and use the delimiters to split the results of parameter expansion and command substitution into fields.

1. If the value of *IFS* is a space, tab and newline character, or if it is unset, any sequence of space, tab or newline characters at the beginning or end of the input will be ignored and any sequence of those characters within the input will delimit a field. For example, the input:

```
<newline><space><tab>foo<tab><tab>bar<space>
```

yields two fields, **foo** and **bar**.

- 2. If the value of *IFS* is null, no field splitting will be performed.
- 3. Otherwise, the following rules will be applied in sequence. The term "*IFS* white space" is used to mean any sequence (zero or more instances) of white-space characters that are in the *IFS* value (for example, if *IFS* contains space/comma/tab, any sequence of space and tab characters is considered *IFS* white space).
 - a. IFS white space is ignored at the beginning and end of the input.
 - b. Each occurrence in the input of an *IFS* character that is not *IFS* white space, along with any adjacent *IFS* white space, will delimit a field, as described previously.
 - c. Non-zero-length *IFS* white space will delimit a field.

The last rule can be summarised as a pseudo-ERE:

```
(s*ns*|s+)
```

where s is an IFS white-space character and n is a character in the IFS that is not white space. Any string matching that ERE delimits a field, except that the s+ form does not delimit fields at the beginning or the end of a line. For example, if IFS is space/comma/tab, the string:

1392		<space><space>red<space><space>,<space>white<space>blue</space></space></space></space></space></space>
1393		yields the three colours as the delimited fields.
1394	2.6.6	Pathname Expansion
1395 1396 1397		After field splitting, if set – f is not in effect, each field in the resulting command line will be expanded using the algorithm described in Section 2.13 on page 64, qualified by the rules in Section 2.13.3 on page 66.
1398	2.6.7	Quote Removal
1399		The quote characters:
1400		\
1401 1402		(backslash, single-quote, double-quote) that were present in the original word will be removed unless they have themselves been quoted.

2.7 Redirection

Redirection is used to open and close files for the current shell execution environment (see Section 2.12 on page 63) or for any command. *Redirection operators* can be used with numbers representing file descriptors (see the definition in the ISO POSIX-1 standard) as described below.

The overall format used for redirection is:

```
1408 [n]redir-op word
```

The number n is an optional decimal number designating the file descriptor number; it must be delimited from any preceding text and immediately precede the redirection operator redir-op. If n is quoted, the number will not be recognised as part of the redirection expression. For example:

echo \2>a

writes the character 2 into file **a**. If any part of *redir-op* is quoted, no redirection expression will be recognised. For example:

echo 2\>a

writes the characters 2>a to standard output. The optional number, redirection operator and *word* will not appear in the arguments provided to the command to be executed (if any).

Open files are represented by decimal numbers starting with zero. The largest possible value is implementation-dependent; however, all implementations support at least 0 to 9, inclusive, for use by the application. These numbers are called *file descriptors*. The values 0, 1 and 2 have special meaning and conventional uses and are implied by certain redirection operations; they are referred to as *standard input*, *standard output* and *standard error*, respectively. Programs usually take their input from standard input, and write output on standard output. Error messages are usually written on standard error. The redirection operators can be preceded by one or more digits (with no intervening blank characters allowed) to designate the file descriptor number.

If the redirection operator is << or <<-, the word that follows the redirection operator will be subjected to quote removal; it is unspecified whether any of the other expansions occur. For the other redirection operators, the word that follows the redirection operator will be subjected to tilde expansion, parameter expansion, command substitution, arithmetic expansion and quote removal. Pathname expansion will not be performed on the word by a non-interactive shell; an interactive shell may perform it, but will do so only when the expansion would result in one word.

If more than one redirection operator is specified with a command, the order of evaluation is from beginning to end.

A failure to open or create a file will cause the redirection to fail.

1438 2.7.1 Redirecting Input

Input redirection will cause the file whose name results from the expansion of *word* to be opened for reading on the designated file descriptor, or standard input if the file descriptor is not specified.

The general format for redirecting input is:

1443 [n]<word

where the optional *n* represents the file descriptor number. If the number is omitted, the redirection will refer to standard input (file descriptor 0).

1446 2.7.2 Redirecting Output

1447 The two general formats for redirecting output are:

1448 [n]>word 1449 [n]> | word

1452 1453

1454

1455

1456

1459

14601461

1462

1463

1465

1467

1468

1469

1470

1472

1473

1475 1476

1477 1478

1479

1480

1481

where the optional n represents the file descriptor number. If the number is omitted, the redirection will refer to standard output (file descriptor 1).

Output redirection using the ">" format will fail if the *noclobber* option is set (see the description of set –C) and the file named by the expansion of word exists and is a regular file. Otherwise, redirection using the ">" or > | formats will cause the file whose name results from the expansion of word to be created and opened for output on the designated file descriptor, or standard output if none is specified. If the file does not exist, it will be created; otherwise, it will be truncated to be an empty file after being opened.

1458 2.7.3 Appending Redirected Output

Appended output redirection will cause the file whose name results from the expansion of word to be opened for output on the designated file descriptor. The file is opened as if the **XSH** specification *open*() function was called with the O_APPEND flag. If the file does not exist, it will be created.

The general format for appending redirected output is as follows:

464 [n]>>word

where the optional *n* represents the file descriptor number.

1466 2.7.4 Here-document

The redirection operators << and <<- both allow redirection of lines contained in a shell input file, known as a *here-document*, to the standard input of a command.

The here-document is treated as a single word that begins after the next newline character and continues until there is a line containing only the delimiter, with no trailing blank characters. Then the next here-document starts, if there is one. The format is as follows:

```
[n]<<word
here-document
delimiter
```

If any character in *word* is quoted, the delimiter is formed by performing quote removal on *word*, and the here-document lines will not be expanded. Otherwise, the delimiter is the *word* itself.

If no characters in *word* are quoted, all lines of the here-document will be expanded for parameter expansion, command substitution and arithmetic expansion. In this case, the backslash in the input will behave as the backslash inside double-quotes (see Section 2.2.3 on page 20). However, the double-quote character (") will not be treated specially within a here-document, except when the double-quote appears within \$(), ' ' or \${}.

 If the redirection symbol is <<-, all leading tab characters will be stripped from input lines and the line containing the trailing delimiter. If more than one << or <<- operator is specified on a line, the here-document associated with the first operator will be supplied first by the application and will be read first by the shell. For example:

```
1486 cat <<eof1; cat <<eof2
1487 Hi,
1488 eof1
1489 Helene.
1490 eof2
```

The case of a missing delimiter at the end of a here-document is not specified. This is considered an error in the script (one that sometimes can be difficult to diagnose), although some systems have treated end-of-file as an implicit delimiter.

1494 2.7.5 Duplicating an Input File Descriptor

The redirection operator:

```
[n]<\&word
```

is used to duplicate one input file descriptor from another, or to close one. If *word* evaluates to one or more digits, the file descriptor denoted by *n*, or standard input if *n* is not specified, will be made to be a copy of the file descriptor denoted by *word*; if the digits in *word* do not represent a file descriptor already open for input, a redirection error will result (see Section 2.8.1 on page 44). If *word* evaluates to "—", file descriptor *n*, or standard input if *n* is not specified, will be closed. If *word* evaluates to something else, the behaviour is unspecified.

1503 2.7.6 Duplicating an Output File Descriptor

The redirection operator:

```
1505 [n]>&word
```

is used to duplicate one output file descriptor from another, or to close one. If *word* evaluates to one or more digits, the file descriptor denoted by *n*, or standard output if *n* is not specified, will be made to be a copy of the file descriptor denoted by *word*; if the digits in *word* do not represent a file descriptor already open for output, a redirection error will result (see Section 2.8.1 on page 44). If *word* evaluates to "-", file descriptor *n*, or standard output if *n* is not specified, will be closed. If *word* evaluates to something else, the behaviour is unspecified.

The construct 2>&1 is often used to redirect standard error to the same file as standard output. Since the redirections take place beginning to end, the order of redirections is significant. For example:

```
ls > foo 2>&1
```

directs both standard output and standard error to file **foo**. However:

```
ls 2>&1 > foo
```

only directs standard output to file **foo** because standard error was duplicated as standard output before standard output was directed to file **foo**.

1520 2.7.7 Open File Descriptors for Reading and Writing

The redirection operator:

```
1522 [n]<>word
```

1521

1523

1524

1525

1526

1527 1528

1529

1530

1532

1533

1534

1543

will cause the file whose name is the expansion of *word* to be opened for both reading and writing on the file descriptor denoted by *n*, or standard input if *n* is not specified. If the file does not exist, it will be created.

The <> operator could be useful in writing an application that worked with several terminals, and occasionally wanted to start up a shell. That shell would in turn be unable to run applications that run from an ordinary controlling terminal unless it could make use of <> redirection. The specific example is a historical version of the pager *more*, which reads from standard error to get its commands, so standard input and standard output are both available for their usual usage. There is no way of saying the following in the shell without <>:

```
cat food | more - >/dev/tty03 2<>/dev/tty03
```

Another example of <> is one that opens /dev/tty on file descriptor 3 for reading and writing:

```
exec 3<> /dev/tty
```

1535 An example of creating a lock file for a critical code region:

Since /dev/null is not a regular file, no error is generated by redirecting to it in *noclobber* mode.

2.8 Exit Status and Errors

2.8.1 Consequences of Shell Errors

For a non-interactive shell, an error condition encountered by a special built-in (see Section 2.14 on page 67) or other type of utility will cause the shell to write a diagnostic message to standard error and exit as shown in the following table:

Error	Special Built-in	Other Utilities
Shell language syntax error	will exit	will exit
Utility syntax error (option or operand error)	will exit	will not exit
Redirection error	will exit	will not exit
Variable assignment error	will exit	will not exit
Expansion error	will exit	will exit
Command not found	n/a	may exit
Dot script not found	will exit	n/a

An expansion error is one that occurs when the shell expansions defined in Section 2.6 on page 31 are carried out (for example, \${x!y}, because "!" is not a valid operator); an implementation may treat these as syntax errors if it is able to detect them during tokenisation, rather than during expansion.

If any of the errors shown as "will (may) exit" occur in a subshell, the subshell will (may) exit with a non-zero status, but the script containing the subshell will not exit because of the error.

In all of the cases shown in the table, an interactive shell will write a diagnostic message to standard error without exiting.

2.8.2 Exit Status for Commands

Each command has an exit status that can influence the behaviour of other shell commands. The exit status of commands that are not utilities is documented in this section. The exit status of the standard utilities is documented in their respective sections.

If a command is not found, the exit status will be 127. If the command name is found, but it is not an executable utility, the exit status will be 126. Applications that invoke utilities without using the shell should use these exit status values to report similar errors.

If a command fails during word expansion or redirection, its exit status will be greater than zero.

Internally, for purposes of deciding if a command exits with a non-zero exit status, the shell will recognise the entire status value retrieved for the command by the equivalent of the **XSH** specification *wait*() function WEXITSTATUS macro. When reporting the exit status with the special parameter?, the shell will report the full eight bits of exit status available. The exit status of a command that terminated because it received a signal will be reported as greater than 128.

2.9 Shell Commands

This section describes the basic structure of shell commands. The following command descriptions each describe a format of the command that is only used to aid the reader in recognising the command type, and does not formally represent the syntax. Each description discusses the semantics of the command; for a formal definition of the command language, consult Section 2.10 on page 56.

A *command* is one of the following:

- *simple command* (see Section 2.9.1)
- pipeline (see Section 2.9.2 on page 49)
- list or compound-list (see Section 2.9.3 on page 49)
 - compound command (see Section 2.9.4 on page 52)
 - function definition (see Section 2.9.5 on page 54).

Unless otherwise stated, the exit status of a command is that of the last simple command executed by the command. There is no limit on the size of any shell command other than that imposed by the underlying system (memory constraints, {ARG_MAX}, and so on).

2.9.1 Simple Commands

A *simple command* is a sequence of optional variable assignments and redirections, in any sequence, optionally followed by words and redirections, terminated by a control operator.

When a given simple command is required to be executed (that is, when any conditional construct such as an AND-OR list or a **case** statement has not bypassed the simple command), the following expansions, assignments and redirections will all be performed from the beginning of the command text to the end.

- 1. The words that are recognised as variable assignments or redirections according to Section 2.10.2 on page 56 are saved for processing in steps 3 and 4.
- 2. The words that are not variable assignments or redirections will be expanded. If any fields remain following their expansion, the first field will be considered the command name and remaining fields will be the arguments for the command.
- 3. Redirections will be performed as described in Section 2.7 on page 40.
- Each variable assignment will be expanded for tilde expansion, parameter expansion, command substitution, arithmetic expansion and quote removal prior to assigning the value.

In the preceding list, the order of steps 3 and 4 may be reversed for the processing of special built-in utilities. See Section 2.14 on page 67.

If no command name results, variable assignments will affect the current execution environment. Otherwise, the variable assignments will be exported for the execution environment of the command and will not affect the current execution environment (except for special built-ins). If any of the variable assignments attempt to assign a value to a read-only variable, a variable assignment error will occur. See Section 2.8.1 on page 44 for the consequences of these errors.

If there is no command name, any redirections will be performed in a subshell environment; it is unspecified whether this subshell environment is the same one as that used for a command substitution within the command. (To affect the current execution environment, see the *exec* special built-in.) If any of the redirections performed in the current shell execution environment

1623

1624

1625

1626

1627

1628

1629

1630 1631

1642 1643

1644

1645 1646

1647

1648 1649

1650

1651

16521653

1654

fail, the command will immediately fail with an exit status greater than zero, and the shell will write an error message indicating the failure. See Section 2.8.1 on page 44 for the consequences of these failures on interactive and non-interactive shells.

If there is a command name, execution will continue as described in **Command Search and Execution** on page 47. If there is no command name, but the command contained a command substitution, the command will complete with the exit status of the last command substitution performed. Otherwise, the command will complete with a zero exit status.

The following example illustrates both how a variable assignment without a command name affects the current execution environment, and how an assignment with a command name only affects the execution environment of the command.

```
$ x=red
1632
                $ echo $x
1633
1634
                red
1635
                $ export x
1636
                $ sh -c 'echo $x'
1637
                $ x=blue sh -c 'echo $x'
1638
                blue
1639
                $ echo $x
1640
1641
```

This next example illustrates that redirections without a command name are still performed.

```
$ ls foo
ls: foo: no such file or directory
$ > foo
$ ls foo
foo
```

A command without a command name, but one that includes a command substitution, has an exit status of the last command substitution that the shell performed. For example:

```
if x=$(command)
then ...
fi
```

An example of redirections without a command name being performed in a subshell shows that the here-document does not disrupt the standard input of the **while** loop:

```
1655
                 IFS=:
1656
                 while
                            read a b
                 do
                            echo $a
1657
                            <<-eof
1658
                            Hello
1659
                            eof
1660
                done </etc/passwd
1661
```

Some examples of commands without command names in AND-OR lists:

Command substitution and redirections without command names both occur in subshells, but they are not necessarily the same ones. For example, in:

```
exec 3> file
var=$(echo foo >&3) 3>&1
```

it is unspecified whether **foo** will be echoed to the file or to standard output.

Command Search and Execution

If a simple command results in a command name and an optional list of arguments, the following actions will be performed.

- 1. If the command name does not contain any slashes, the first successful step in the following sequence will occur:
 - a. If the command name matches the name of a special built-in utility, that special built-in utility will be invoked.
 - b. If the command name matches the name of a function known to this shell, the function will be invoked as described in Section 2.9.5 on page 54. If the implementation has provided a standard utility in the form of a function, it will not be recognised at this point. It will be invoked in conjunction with the path search in step 1d.
 - c. If the command name matches the name of a utility listed in the following table, that utility will be invoked.

alias	false	jobs	true
bg cd	fc	kill	umask
cd	fg	newgrp	unalias
command	getopts	read	wait

- d. Otherwise, the command will be searched for using the *PATH* environment variable as described in the **XBD** specification, **Chapter 6**, **Environment Variables**:
 - i. If the search is successful:
 - (a) If the system has implemented the utility as a regular built-in or as a shell function, it will be invoked at this point in the path search.
 - (b) Otherwise, the shell will execute the utility in a separate utility environment (see Section 2.12 on page 63) with actions equivalent to calling the **XSH** specification *execve()* function with the *path* argument set to the pathname resulting from the search, *arg0* set to the command name, and the remaining arguments set to the operands, if any.

If the *execve()* function fails due to an error equivalent to the **XSH** specification error [ENOEXEC], the shell will execute a command equivalent to having a shell invoked with the command name as its first operand, along with any

remaining arguments passed along. If the executable file is not a text file, the shell may bypass this command execution, write an error message, and return an exit status of 126.

Once a utility has been searched for and found (either as a result of this specific

Once a utility has been searched for and found (either as a result of this specific search or as part of an unspecified shell startup activity), an implementation may remember its location and need not search for the utility again unless the *PATH* variable has been the subject of an assignment. If the remembered location fails for a subsequent invocation, the shell will repeat the search to find the new location for the utility, if any.

- If the search is unsuccessful, the command will fail with an exit status of 127 and the shell will write an error message.
- 2. If the command name contains at least one slash, the shell will execute the utility in a separate utility environment with actions equivalent to calling the **XSH** specification *execve()* function with the *path* and *arg0* arguments set to the command name, and the remaining arguments set to the operands, if any.

If the *execve()* function fails due to an error equivalent to the **XSH** specification error [ENOEXEC], the shell will execute a command equivalent to having a shell invoked with the command name as its first operand, along with any remaining arguments passed along. If the executable file is not a text file, the shell may bypass this command execution, write an error message and return an exit status of 126.

This description requires that the shell can execute shell scripts directly, even if the underlying system does not support the common #! interpreter convention. That is, if file **foo** contains shell commands and is executable, the following will execute **foo**:

./foo

The sequence selected for the ISO/IEC 9945-2: 1993 standard acknowledges that special built-ins cannot be overridden, but gives the programmer full control over which versions of other utilities are executed. It provides a means of suppressing function lookup (via the *command* utility) for the user's own functions and ensures that any regular built-ins or functions provided by the implementation are under the control of the path search. The mechanisms for associating built-ins or functions with executable files in the path are not specified by this specification, but the wording requires that if either is implemented, the application will not be able to distinguish a function or built-in from an executable (other than in terms of performance, presumably). The implementation will ensure that all effects specified by this specification resulting from the invocation of the regular built-in or function (interaction with the environment, variables, traps, and so on) are identical to those resulting from the invocation of an executable file.

Example: Consider three versions of the *ls* utility:

- The application includes a shell function named ls.
- The user writes a utility named *ls* and puts it in /fred/bin.
- The example implementation provides *ls* as a regular shell built-in that will be invoked (either by the shell or directly by *exec*) when the path search reaches the directory /**posix/bin**.

1746 If PATH=/posix/bin, various invocations yield different versions of *ls*:

> 1751 1752 1753

> 1755

1756 1757

1758

1759

1760 1761

1762

1763

17641765

1766

1767

1768

1769 1770

1771

17721773

1774

17751776

1777

1780

Invocation	Version of <i>ls</i>
ls (from within application script)	(1) function
command 1s (from within application script)	(3) built-in
ls (from within makefile called by application)	(3) built-in
system("ls")	(3) built-in
PATH="/fred/bin:\$PATH" ls	(2) user's version

1754 **2.9.2 Pipelines**

A *pipeline* is a sequence of one or more commands separated by the control operator "|". The standard output of all but the last command will be connected to the standard input of the next command.

The format for a pipeline is:

```
[!] command1 [ | command2...]
```

The standard output of *command1* will be connected to the standard input of *command2*. The standard input, standard output or both of a command will be considered to be assigned by the pipeline before any redirection specified by redirection operators that are part of the command (see Section 2.7 on page 40).

If the pipeline is not in the background (see Section 2.9.3 on page 50), the shell will wait for the last command specified in the pipeline to complete, and may also wait for all commands to complete.

Exit Status

If the reserved word "!" does not precede the pipeline, the exit status will be the exit status of the last command specified in the pipeline. Otherwise, the exit status is the logical NOT of the exit status of the last command. That is, if the last command returns zero, the exit status will be 1; if the last command returns greater than zero, the exit status will be zero.

Because pipeline assignment of standard input or standard output or both takes place before redirection, it can be modified by redirection. For example:

```
$ command1 2>&1 | command2
```

sends both the standard output and standard error of *command1* to the standard input of *command2*.

The reserved word! allows more flexible testing using AND and OR lists.

1778 2.9.3 Lists

An *AND-OR-list* is a sequence of one or more pipelines separated by the operators:

A *list* is a sequence of one or more AND-OR-lists separated by the operators:

1782 ; &

and optionally terminated by:

1784 ; & <newline>

1786 1787

1788

1789

1790 1791

1792

1793

1794

1807

1808

1809

1810

1811

1812

1813 1814

1815

1816

1817

1818

The operators && and | | have equal precedence and will be evaluated from beginning to end. For example, both of the following commands write solely **bar** to standard output:

```
false && echo foo || echo bar true || echo foo && echo bar
```

A ";" or newline character terminator will cause the preceding AND-OR-list to be executed sequentially; an "&" will cause asynchronous execution of the preceding AND-OR-list.

The term *compound-list* is derived from the grammar in Section 2.10 on page 56; it is equivalent to a sequence of *lists*, separated by newline characters, that can be preceded or followed by an arbitrary number of newline characters.

The following is an example that illustrates newline characters in compound-lists:

```
while
1795
1796
                    # a couple of newlines
                    # a list
1797
                    date && who | | ls; cat file
1798
                    # a couple of newlines
1799
                    # another list
1800
                    wc file > output & true
1801
1802
               do
                    # 2 lists
1803
                    ls
1804
1805
                    cat file
1806
               done
```

Asynchronous Lists

If a command is terminated by the control operator ampersand (&), the shell will execute the command asynchronously in a subshell. This means that the shell does not wait for the command to finish before executing the next command.

The format for running a command in the background is:

```
command1 & [command2 & ...]
```

The standard input for an asynchronous list, before any explicit redirections are performed, will be considered to be assigned to a file that has the same properties as /dev/null. If it is an interactive shell, this need not happen. In all cases, explicit redirection of standard input will override this activity.

Since the connection of the input to the equivalent of /dev/null is considered to occur before redirections, the following script would produce no output:

```
1819 exec < /etc/passwd
1820 cat <&0 &
1821 wait
```

1827

1828

1829

1830

1831

1832

1833

1834

1836

1837

1838

1839 1840

1843 1844

1845

1846

1847

1848

1850

1851

1852

1853

When an element of an asynchronous list (the portion of the list ended by an ampersand, such as command1, above) is started by the shell, the process ID of the last command in the asynchronous list element will become known in the current shell execution environment; see Section 2.12 on page 63. This process ID will remain known until:

- 1. The command terminates and the application waits for the process ID.
- 2. Another asynchronous list invoked before \$! (corresponding to the previous asynchronous list) is expanded in the current execution environment.

The implementation need not retain more than the {CHILD_MAX} most recent entries in its list of known process IDs in the current shell execution environment.

Exit Status: The exit status of an asynchronous list is zero.

Sequential Lists

Commands that are separated by a semicolon (;) will be executed sequentially.

The format for executing commands sequentially is:

```
1835 command1 [; command2] ...
```

Each command will be expanded and executed in the order specified.

Exit Status: The exit status of a sequential list will be the exit status of the last command in the list.

AND Lists

The control operator && denotes an AND list. The format is:

```
1841 command1 [ && command2] ...
```

First *command1* will be executed. If its exit status is zero, *command2* will be executed, and so on until a command has a non-zero exit status or there are no more commands left to execute. The commands will be expanded only if they are executed.

Exit Status: The exit status of an AND list will be the exit status of the last command that is executed in the list.

OR Lists

The control operator | | denotes an OR List. The format is:

```
1849 command1 [ | command2] ...
```

First, *command1* will be executed. If its exit status is non-zero, *command2* will be executed, and so on until a command has a zero exit status or there are no more commands left to execute.

Exit Status: The exit status of an OR list will be the exit status of the last command that is executed in the list.

1855

1856

1857 1858

1859

1860

1861 1862

1870

1871

1872 1873

1874

1875

1880

1881

1882

1886

1887

1888

1889

1890

2.9.4 Compound Commands

The shell has several programming constructs that are *compound commands*, which provide control flow for commands. Each of these compound commands has a reserved word or control operator at the beginning, and a corresponding terminator reserved word or operator at the end. In addition, each can be followed by redirections on the same line as the terminator. Each redirection will apply to all the commands within the compound command that do not explicitly override that redirection.

Grouping Commands

The format for grouping commands is as follows:

1863 1864 1865	(compound-list)	Execute <i>compound-list</i> in a subshell environment; see Section 2.12 on page 63. Variable assignments and built-in commands that affect the environment will not remain in effect after the list finishes.
1866 1867 1868	{ compound-list;}	Execute <i>compound-list</i> in the current process environment. The semicolon shown here is an example of a control operator delimiting the "}" reserved word. Other delimiters are possible, as shown in Section 2.10 on page 56;
1869		a newline character is frequently used.

Exit Status: The exit status of a grouping command will be the exit status of *list*.

For Loop

The **for** loop will execute a sequence of commands for each member in a list of *items*. The **for** loop requires that the reserved words **do** and **done** be used to delimit the sequence of commands.

The format for the **for** loop is as follows:

```
      1876
      for name [ in word ... ]

      1877
      do

      1878
      compound-list

      1879
      done
```

First, the list of words following **in** will be expanded to generate a list of items. Then, the variable *name* will be set to each item, in turn, and the *compound-list* executed each time. If no items result from the expansion, the *compound-list* will not be executed. Omitting:

```
1883 in word...
1884 is equivalent to:
```

```
1885 in "$@
```

The format is shown with generous usage of newline characters. See the grammar in Section 2.10 on page 56 for a precise description of where newline characters and semicolons can be interchanged.

Exit Status: The exit status of a **for** command will be the exit status of the last command that executes. If there are no items, the exit status will be zero.

Case Conditional Construct

The conditional construct **case** will execute the *compound-list* corresponding to the first one of several *patterns* (see Section 2.13 on page 64) that is matched by the string resulting from the tilde expansion, parameter expansion, command substitution, and arithmetic expansion and quote removal of the given word. The reserved word **in** will denote the beginning of the patterns to be matched. Multiple patterns with the same *compound-list* are delimited by the "|" symbol. The control operator ")" terminates a list of patterns corresponding to a given action. The *compound-list* for each list of patterns is terminated with ;;. The **case** construct terminates with the reserved word **esac** (**case** reversed).

The format for the **case** construct is as follows:

The ;; is optional for the last *compound-list*.

In order from the beginning to the end of the **case** statement, each *pattern* that labels a *compound-list* is subjected to tilde expansion, parameter expansion, command substitution and arithmetic expansion, and the result of these expansions is compared against the expansion of *word*, according to the rules described in Section 2.13 on page 64 (which also describes the effect of quoting parts of the pattern). After the first match, no more patterns are expanded, and the *compound-list* is executed. The order of expansion and comparison of multiple *patterns* that label a *compound-list* statement is unspecified.

Exit Status: The exit status of **case** is zero if no patterns are matched. Otherwise, the exit status will be the exit status of the last command executed in the *compound-list*.

The pattern *, given as the last pattern in a **case** construct, is equivalent to the default case in a C-language **switch** statement.

The grammar shows that reserved words can be used as patterns, even if one is the first word on a line. Obviously, the reserved word **esac** cannot be used in this manner.

If Conditional Construct

The **if** command will execute a *compound-list* and use its exit status to determine whether to execute another *compound-list*.

The format for the **if** construct is as follows:

```
if compound-list
1924
                then
1925
1926
                        compound-list
                [elif compound-list
1927
                then
1928
1929
                        compound-list] ...
1930
                [else
1931
                        compound-list]
                fi
1932
```

The **if** *compound-list* is executed; if its exit status is zero, the **then** *compound-list* is executed and the command will complete. Otherwise, each **elif** *compound-list* is executed, in turn, and if its exit status is zero, the *then compound-list* is executed and the command will complete.

1940

1941

1942

1947 1948

1949

1950

1951

19521953

1954

1959

1960

1961

1962

1964

1965

1966

1967

1972

1973

Otherwise, the **else** *compound-list* is executed.

Exit Status: The exit status of the if command will be the exit status of the then or else compound-list that was executed, or zero, if none was executed.

While Loop

The **while** loop continuously will execute one *compound-list* as long as another *compound-list* has a zero exit status.

The format of the **while** loop is as follows:

```
      1943
      while compound-list-1

      1944
      do

      1945
      compound-list-2

      1946
      done
```

The *compound-list-1* will be executed, and if it has a non-zero exit status, the **while** command will complete. Otherwise, the *compound-list-2* will be executed, and the process will repeat.

Exit Status: The exit status of the **while** loop will be the exit status of the last *compound-list-2* executed, or zero if none was executed.

Until Loop

The **until** loop continuously will execute one *compound-list* as long as another *compound-list* has a non-zero exit status.

The format of the **until** loop is as follows:

```
      1955
      until compound-list-1

      1956
      do

      1957
      compound-list-2

      1958
      done
```

The *compound-list-1* will be executed, and if it has a zero exit status, the **until** command will complete. Otherwise, the *compound-list-2* will be executed, and the process will repeat.

Exit Status: The exit status of the **until** loop will be the exit status of the last *compound-list-2* executed, or zero if none was executed.

1963 **2.9.5 Function Definition Command**

A function is a user-defined name that is used as a simple command to call a compound command with new positional parameters. A function is defined with a *function definition command*.

The format of a function definition command is as follows:

```
1968 fname() compound-command[io-redirect ...]
```

The function is named *fname*; it must be a name (see **name** in the **XBD** specification, **Chapter 2**, **Glossary**). An implementation may allow other characters in a function name as an extension. The implementation will maintain separate name spaces for functions and variables.

The () in the function definition command consists of two operators. Therefore, intermixing blank characters with the *fname*, "(" and ")" is allowed, but unnecessary.

The argument *compound-command* represents a compound command, as described in Section 2.9.4 on page 52.

 When the function is declared, none of the expansions in Section 2.6 on page 31 will be performed on the text in *compound-command* or *io-redirect*; all expansions will be performed as normal each time the function is called. Similarly, the optional *io-redirect* redirections and any variable assignments within *compound-command* will be performed during the execution of the function itself, not the function definition. See Section 2.8.1 on page 44 for the consequences of failures of these operations on interactive and non-interactive shells.

When a function is executed, it will have the syntax-error and variable-assignment properties described for special built-in utilities in the enumerated list at the beginning of Section 2.14 on page 67.

The *compound-command* will be executed whenever the function name is specified as the name of a simple command (see **Command Search and Execution** on page 47). The operands to the command temporarily will become the positional parameters during the execution of the *compound-command*; the special parameter "#" will also be changed to reflect the number of operands. The special parameter 0 will be unchanged. When the function completes, the values of the positional parameters and the special parameter "#" will be restored to the values they had before the function was executed. If the special built-in *return* is executed in the *compound-command*, the function will complete and execution will resume with the next command after the function call.

An example of how a function definition can be used wherever a simple command is allowed:

```
# If variable i is equal to "yes",
# define function foo to be ls -l
#
[ "$i" = yes ] && foo() {
    ls -l
}
```

Exit Status

The exit status of a function definition will be zero if the function was declared successfully; otherwise, it will be greater than zero. The exit status of a function invocation will be the exit status of the last command executed by the function.

2.10 Shell Grammar

The following grammar defines the Shell Command Language. This formal syntax takes precedence over the preceding text syntax description.

2008 2.10.1 Shell Grammar Lexical Conventions

The input language to the shell must be first recognised at the character level. The resulting tokens will be classified by their immediate context according to the following rules (applied in order). These rules are used to determine what a "token" that is subject to parsing at the token level is. The rules for token recognition in Section 2.3 on page 23 will apply.

- A newline character will be returned as the token identifier NEWLINE.
- 2. If the token is an operator, the token identifier for that operator will result.
- 3. If the string consists solely of digits and the delimiter character is one of < or >, the token identifier IO_NUMBER will be returned.
- 4. Otherwise, the token identifier **TOKEN** will result.

Further distinction on **TOKEN** is context-dependent. It may be that the same **TOKEN** yields **WORD**, a **NAME**, an **ASSIGNMENT**, or one of the reserved words below, dependent upon the context. Some of the productions in the grammar below are annotated with a rule number from the following list. When a **TOKEN** is seen where one of those annotated productions could be used to reduce the symbol, the applicable rule will be applied to convert the token identifier type of the **TOKEN** to a token identifier acceptable at that point in the grammar. The reduction will then proceed based upon the token identifier type yielded by the rule applied. When more than one rule applies, the highest numbered rule will apply (which in turn may refer to another rule). (Note that except in rule 7, the presence of an = in the token has no effect.)

The **WORD** tokens will have the word expansion rules applied to them immediately before the associated command is executed, not at the time the command is parsed.

2029 2.10.2 Shell Grammar Rules

1. [Command Name]

When the **TOKEN** is exactly a reserved word, the token identifier for that reserved word will result. Otherwise, the token **WORD** will be returned. Also, if the parser is in any state where only a reserved word could be the next correct token, proceed as above. This rule applies rather narrowly: when a compound list is terminated by some clear delimiter (such as the closing **fi** of an inner **if_clause**) then it would apply; where the compound list might continue (as in after a ;), rule 7a (and consequently the first sentence of this rule) would apply. In many instances the two conditions are identical, but this part of this rule does not give licence to treating a **WORD** as a reserved word unless it is in a place where a reserved word must appear.

Note: Because at this point quote marks are retained in the token, quoted strings cannot be recognised as reserved words. This rule also implies that reserved words will not be recognised except in certain positions in the input, such as after a newline character or semicolon; the grammar presumes that if the reserved word is intended, it will be properly delimited by the user, and does not attempt to reflect that requirement directly. Also note that line joining is done before tokenisation, as described in Section 2.2.1 on page 20, so escaped newlines are already removed at this point.

2048 Rule 1 is not directly referenced in the grammar, but is referred to by other rules, or applies globally. 2049 2050 2. [Redirection to or from filename] The expansions specified in Section 2.7 on page 40 will occur. As specified there, exactly 2051 one field can result (or the result is unspecified), and there are additional requirements on 2052 pathname expansion. 2053 3. [Redirection from here-document] 2054 Quote removal will be applied to the word to determine the delimiter that will be used to 2055 2056 find the end of the here-document that begins after the next newline character. 4. [Case statement termination] 2057 When the TOKEN is exactly the reserved word Esac, the token identifier for Esac will 2058 result. Otherwise, the token WORD will be returned. 2059 5. [NAME in **for**] 2060 When the **TOKEN** meets the requirements for a name (see **name** in the **XBD** specification, 2061 Chapter 2, Glossary), the token identifier NAME will result. Otherwise, the token WORD 2062 will be returned. 2063 [Third word of **for** and **case**] 2064 When the **TOKEN** is exactly the reserved word **In**, the token identifier for **In** will result. 2065 Otherwise, the token **WORD** will be returned. (As indicated in the grammar, a **linebreak** 2066 precedes the token In. If newline characters are present at the indicated location, it is the 2067 2068 token after them that is treated in this fashion.) 2069 7. [Assignment preceding command name] a. [When the first word] 2070 If the **TOKEN** does not contain the character "=", rule 1 will be applied. Otherwise, 2071 2072 7b will be applied. b. [Not the first word] 2073 2074 If the **TOKEN** contains the equal sign character: 2075 If it begins with =, the token WORD will be returned. — If all the characters preceding = form a valid name (see name in the XSH 2076 specification), the token ASSIGNMENT_WORD will be returned. (Quoted 2077 characters cannot participate in forming a valid name.) Otherwise, it is unspecified whether it is ASSIGNMENT_WORD or WORD that 2079 2080 is returned. Assignment to the **NAME** will occur as specified in Section 2.9.1 on page 45. 2081 8. [NAME in function] 2082 When the TOKEN is exactly a reserved word, the token identifier for that reserved word 2083 will result. Otherwise, when the **TOKEN** meets the requirements for a name (see **Name**), 2084 the token identifier **NAME** will result. Otherwise, rule 7 will apply. 2085

Word expansion and assignment will never occur, even when required by the rules above, when this rule is being parsed. Each **TOKEN** that might either be expanded or have

assignment applied to it will instead be returned as a single **WORD** consisting only of

characters that are exactly the token described in Section 2.3 on page 23.

[Body of function]

2086

2088

2089

2090

```
2091
           /* -----
2092
              The grammar symbols
2093
           %token WORD
2094
2095
           %token ASSIGNMENT WORD
           %token NAME
2096
           %token NEWLINE
2097
2098
           %token IO_NUMBER
2099
           /* The following are the operators mentioned above. */
2100
           %token AND IF
                             OR IF
                                      DSEMI
                  '&&'
                             ' | | '
                                      ';;'
2101
2102
           %token DLESS DGREAT LESSAND GREATAND LESSGREAT DLESSDASH
                         ′>>′
                                ′<&′
                                        ′>&′
                                                     ′ <> ′
                                                                 '<<-' */
2103
           %token CLOBBER
2104
                   '>|' */
2105
2106
           /* The following are the reserved words. */
           %token If
                        Then
                                 Else
                                         Elif
                                                 Fi
2107
                                                       Do
                                                              Done
                   'if' 'then' 'else' 'elif' 'fi' 'do'
2108
                                                              'done'
2109
           %token Case
                           Esac
                                   While
                                            Until
                                                      For
                   'case' 'esac' 'while' 'until'
                                                     'for'
2110
           /* These are reserved words, not operator tokens, and are
2111
              recognised when reserved words are recognised. */
2112
2113
           %token Lbrace
                             Rbrace
                                       Bang
                  ′ { ′
                             ' } '
                                       ′!′
                                            * /
2114
2115
           %token In
                   'in'
                          * /
2116
2117
2118
              The Grammar
2119
2120
           %start complete command
2121
           응응
2122
           complete_command : list separator
                            list
2123
2124
2125
           list
                            : list separator_op and_or
2126
                                                and_or
2127
                                                      pipeline
2128
           and_or
                            and_or AND_IF linebreak pipeline
2129
                            and_or OR_IF linebreak pipeline
2130
2131
                                   pipe_sequence
2132
           pipeline
2133
                            Bang pipe_sequence
2134
2135
          pipe_sequence
                                                           command
                            | pipe_sequence '|' linebreak command
2136
```

```
2137
2138
                               : simple_command
            command
2139
                                 compound_command
                                 compound_command redirect_list
2140
2141
                                 function definition
2142
            compound_command : brace_group
2143
                                 subshell
2144
                                 for clause
2145
2146
                                 case_clause
2147
                                 if clause
                                 while_clause
2148
2149
                                 until_clause
2150
            subshell
                                 '(' compound list ')'
2151
2152
            compound_list
2153
                                               term
                                 newline list term
2154
2155
                                               term separator
                                 newline_list term separator
2156
2157
2158
            term
                                term separator and_or
2159
                                                 and_or
2160
2161
            for_clause
                               : For name linebreak
                                                                                    do_group
2162
                                For name linebreak in wordlist sequential_sep do_group
2163
                               : NAME
                                                             /* Apply rule 5 */
2164
            name
2165
                               :
                                                             /* Apply rule 6 */
2166
            in
                                 Tn
2167
                              : wordlist WORD
2168
            wordlist
2169
                                           WORD
2170
2171
                               : Case WORD linebreak in linebreak case_list Esac
            case_clause
2172
                                 Case WORD linebreak in linebreak
                                                                                 Esac
2173
2174
            case list
                                 case_list case_item
2175
                                               case_item
2176
            case_item
                                     pattern ')' linebreak
                                                                  DSEMI linebreak
2177
                                     pattern ')' compound_list DSEMI linebreak
2178
                                 '(' pattern ')' linebreak
2179
                                                                  DSEMI linebreak
                                 '(' pattern ')' compound_list DSEMI linebreak
2180
2181
2182
                                              WORD
                                                             /* Apply rule 4 */
            pattern
                                 pattern '| ' WORD
2183
                                                         /* Do not apply rule (4) */
2184
2185
            if clause
                               : If compound list Then compound list else part Fi
                                 If compound_list Then compound_list
2186
2187
                               : Elif compound_list Then else_part
2188
            else_part
```

```
2189
                               | Else compound_list
2190
2191
            while_clause
                               : While compound_list do_group
2192
2193
            until clause
                               : Until compound_list do_group
2194
2195
            function_definition : fname '(' ')' linebreak function_body
2196
            function body
                                                                     /* Apply rule 9 */
2197
                               : compound command
                                 compound_command redirect_list /* Apply rule 9 */
2198
2199
                               : NAME
                                                                      /* Apply rule 8 */
2200
            fname
2201
2202
            brace_group
                                 Lbrace compound_list Rbrace
2203
2204
            do_group
                                 Do compound list Done
2205
2206
            simple command
                               : cmd_prefix cmd_word cmd_suffix
                                 cmd_prefix cmd_word
2207
2208
                                 cmd prefix
                                 cmd_name cmd_suffix
2209
2210
                                 cmd name
2211
                                                           /* Apply rule 7a */
2212
                               : WORD
            cmd_name
2213
2214
            cmd word
                               : WORD
                                                           /* Apply rule 7b */
2215
2216
            cmd_prefix
                                              io_redirect
2217
                                 cmd_prefix io_redirect
2218
                                              ASSIGNMENT_WORD
2219
                                 cmd prefix ASSIGNMENT WORD
2220
2221
            cmd suffix
                                              io_redirect
                                 cmd_suffix io_redirect
2222
2223
                                              WORD
2224
                                 cmd suffix WORD
2225
2226
            redirect list
                                                 io redirect
2227
                                 redirect_list io_redirect
2228
2229
            io_redirect
                                             io_file
                                 IO_NUMBER io_file
2230
2231
                                             io here
2232
                                 IO_NUMBER io_here
2233
2234
            io_file
                                            filename
2235
                                 LESSAND
                                            filename
                                 ′ > ′
                                            filename
2236
2237
                                 GREATAND
                                            filename
2238
                                 DGREAT
                                            filename
2239
                                 LESSGREAT filename
                                            filename
2240
                                CLOBBER
```

2266

2267

2268 2269

22702271

2272

2273

2274

2275

2276

2277

```
2241
2242
            filename
                                  WORD
                                                                  /* Apply rule 2 */
2243
                                 :
2244
            io here
                                      DLESS
                                                  here end
2245
                                      DLESSDASH here end
2246
            here end
                                   WORD
                                                                  /* Apply rule 3 */
2247
2248
2249
            newline list
                                                  NEWLINE
2250
                                   newline_list NEWLINE
2251
2252
            linebreak
                                   newline_list
                                   /* empty */
2253
2254
                                 :
                                   '&'
2255
            separator_op
2256
2257
                                   separator op linebreak
2258
            separator
                                   newline_list
2259
2260
                                 : ';' linebreak
2261
            sequential sep
                                  newline list
2262
2263
```

There are several subtle aspects of this grammar where conventional usage implies rules about the grammar that in fact are not true.

For **compound_list**, only the forms that end in a **separator** allow a reserved word to be recognised, so usually only a **separator** can be used where a compound list precedes a reserved word (such as **Then**, **Else**, **Do** and **Rbrace**). Explicitly requiring a separator would disallow such valid (if rare) statements as:

```
if (false) then (echo x) else (echo y) fi
```

See the Note under special grammar rule 1.

Note that the bodies of here-documents are handled by token recognition (see Section 2.3 on page 23) and do not appear in the grammar directly. (However, the here-document I/O redirection operator is handled as part of the grammar.)

The start symbol of the grammar (**complete_command**) represents either input from the command line or a shell script. It is repeatedly applied by the interpreter to its input, and represents a single chunk of that input as seen by the interpreter.

2283

2284

2285 2286

2287

22882289

2278 2.11 Signals and Error Handling

When a command is in an asynchronous list, the shell will prevent SIGQUIT and SIGINT signals from the keyboard from interrupting the command. Otherwise, signals will have the values inherited by the shell from its parent (see also the *trap* special built-in).

When a signal for which a trap has been set is received while the shell is waiting for the completion of a utility executing a foreground command, the trap associated with that signal will not be executed until after the foreground command has completed. When the shell is waiting, by means of the *wait* utility, for asynchronous commands to complete, the reception of a signal for which a trap has been set will cause the *wait* utility to return immediately with an exit status >128, immediately after which the trap associated with that signal will be taken.

If multiple signals are pending for the shell for which there are associated trap actions, the order of execution of trap actions is unspecified.

2291

2292

2294

2300

2301 2302

2303

2304

2306

2307 2308

2309

2310

2311

2312

2313

2315

2316

2317 2318

2319

2320

2321

2322

2323 2324

2325

2326 2327

2328

2329

2330 2331

2.12 Shell Execution Environment

A shell execution environment consists of the following:

- open files inherited upon invocation of the shell, plus open files controlled by exec
- working directory as set by *cd*
 - file creation mask set by umask
- current traps set by *trap*
- shell parameters that are set by variable assignment (see the *set* special built-in) or from the XSH specification environment inherited by the shell when it begins (see the *export* special built-in)
- shell functions (see Section 2.9.5 on page 54)
 - options turned on at invocation or by set
 - process IDs of the last commands in asynchronous lists known to this shell environment; see Section 2.9.3 on page 50
 - shell aliases (see Section 2.3.1 on page 24).

Utilities other than the special built-ins (see Section 2.14 on page 67) will be invoked in a separate environment that consists of the following. The initial value of these objects will be the same as that for the parent shell, except as noted below.

- open files inherited on invocation of the shell, open files controlled by the *exec* special built-in
 plus any modifications and additions specified by any redirections to the utility
- · current working directory
- file creation mask
- if the utility is a shell script, traps caught by the shell will be set to the default values and traps ignored by the shell will be set to be ignored by the utility; if the utility is not a shell script, the trap actions (default or ignore) will be mapped into the appropriate signal handling actions for the utility
- variables with the *export* attribute, along with those explicitly exported for the duration of the command, will be passed to the utility as XSH specification environment variables.

The environment of the shell process will not be changed by the utility unless explicitly specified by the utility description (for example, *cd* and *umask*).

A subshell environment will be created as a duplicate of the shell environment, except that signal traps set by that shell environment will be set to the default values. Changes made to the subshell environment will not affect the shell environment. Command substitution, commands that are grouped with parentheses and asynchronous lists will be executed in a subshell environment. Additionally, each command of a multi-command pipeline is in a subshell environment; as an extension, however, any or all commands in a pipeline may be executed in the current environment. All other commands will be executed in the current shell environment.

Some systems have implemented the last stage of a pipeline in the current environment so that commands such as:

```
command | read foo
```

set variable **foo** in the current environment. This extension is allowed, but not required; therefore, a shell programmer should consider a pipeline to be in a subshell environment, but not depend on it.

2.13 Pattern Matching Notation

The pattern matching notation described in this section is used to specify patterns for matching strings in the shell. Historically, pattern matching notation is related to, but slightly different from, the regular expression notation described in the **XBD** specification, **Chapter 7**, **Regular Expressions**. For this reason, the description of the rules for this pattern matching notation are based on the description of regular expression notation.

2338 2.13.1 Patterns Matching a Single Character

The following patterns matching a single character match a single character: ordinary characters, special pattern characters and pattern bracket expressions. The pattern bracket expression will also match a single collating element.

An ordinary character is a pattern that matches itself. It can be any character in the supported character set except for NUL, those special shell characters in Section 2.2 on page 20 that require quoting, and the following three special pattern characters. Matching is based on the bit pattern used for encoding the character, not on the graphic representation of the character. If any character (ordinary, shell special or pattern special) is quoted, that pattern will match the character itself. The shell special characters always require quoting.

When unquoted and outside a bracket expression, the following three characters will have special meaning in the specification of patterns:

- ? A question-mark is a pattern that will match any character.
- * An asterisk is a pattern that will match multiple characters, as described in Section 2.13.2 on page 65.
- [The open bracket will introduce a pattern bracket expression.

The description of basic regular expression bracket expressions in the **XBD** specification, **Section 7.3.5**, **RE Bracket Expression** also applies to the pattern bracket expression, except that the exclamation-mark character (!) replaces the circumflex character (^) in its role in a *non-matching list* in the regular expression notation. A bracket expression starting with an unquoted circumflex character produces unspecified results.

The restriction on a circumflex in a bracket expression is to allow implementations that support pattern matching using the circumflex as the negation character in addition to the exclamation-mark. A portable application must use something like $[\ \]$ to match either character.

When pattern matching is used where shell quote removal is not performed (such as in the argument to the *find*—**name** primary when *find* is being called using one of the **XSH** specification *exec* functions, or in the *pattern* argument to the *finmatch*() function), special characters can be escaped to remove their special meaning by preceding them with a backslash character. This escaping backslash will be discarded. The sequence \\ represents one literal backslash. All of the requirements and effects of quoting on ordinary, shell special and special pattern characters will apply to escaping in this context.

Both quoting and escaping are described here because pattern matching must work in three separate circumstances:

 Calling directly upon the shell, such as in pathname expansion or in a case statement. All of the following will match the string or file abc:

```
abc "abc" a"b"c a\bc a[b]c a["b"]c a[\b]c a["\b"]c a?c a*c
```

2374 The following will not:

2376 2377

2378

2379

2380

2381

2382

2383

2384

2385

2386

2387

2388

2389

2390 2391

2392 2393

2394

2395 2396

2397

2398 2399

2400

2401 2402

2403

2404

```
"a?c"
2375
                         a\t a \ [b]c
```

- Calling a utility or function without going through a shell, as described for find and the XSH specification function fnmatch().
- Calling utilities such as find, cpio, tar or pax through the shell command line. In this case, shell quote removal is performed before the utility sees the argument. For example, in:

```
find /bin -name "e\c[\h]o" -print
```

after quote removal, the backslashes are presented to *find* and it treats them as escape characters. Both precede ordinary characters, so the c and h represent themselves and echo would be found on many historical systems (that have it in /bin). To find a filename that contained shell special characters or pattern characters, both quoting and escaping are required, such as:

```
pax -r ... "*a\(\?"
```

to extract a filename ending with a(?.

Conforming applications are required to quote or escape the shell special characters (sometimes called metacharacters). If used without this protection, syntax errors can result or implementation extensions can be triggered. For example, the KornShell supports a series of extensions based on parentheses in patterns.

2.13.2 **Patterns Matching Multiple Characters**

The following rules are used to construct patterns matching multiple characters from patterns matching a single character.

- The asterisk (*) is a pattern that will match any string, including the null string.
- The concatenation of patterns matching a single character is a valid pattern that will match the concatenation of the single characters or collating elements matched by each of the concatenated patterns.
- The concatenation of one or more patterns matching a single character with one or more asterisks is a valid pattern. In such patterns, each asterisk will match a string of zero or more characters, matching the greatest possible number of characters that still allows the remainder of the pattern to match the string.

Since each asterisk matches zero or more occurrences, the patterns a*b and a**b have identical functionality.

Examples 2405

2406	a[bc]	matches the strings ab and ac .
2407	a*d	matches the strings ${\bf ad}$, ${\bf abd}$ and ${\bf abcd}$, but not the string ${\bf abc}$.
2408	a*d*	matches the strings ad, abcd, abcdef, aaaad and adddd.
2409	*a*d	matches the strings ad, abcd, efabcd, aaaad and adddd.

2.13.3 Patterns Used for Filename Expansion

The rules described so far in Section 2.13.1 on page 64 and Section 2.13.2 on page 65 are qualified by the following rules that apply when pattern matching notation is used for filename expansion.

- 1. The slash character in a pathname must be explicitly matched by using one or more slashes in the pattern; it cannot be matched by the asterisk or question-mark special characters or by a bracket expression. Slashes in the pattern are identified before bracket expressions; thus, a slash cannot be included in a pattern bracket expression used for filename expansion. For example, the pattern a[b/c]d will not match such pathnames as **abd** or **a/d**. It will only match a pathname of literally **a[b/c]d**.
- 2. If a filename begins with a period (.) the period must be explicitly matched by using a period as the first character of the pattern or immediately following a slash character. The leading period will not be matched by:
 - the asterisk or question-mark special characters
 - a bracket expression containing a non-matching list, such as:

```
[!a]
a range expression, such as:
   [%-0]
or a character class expression, such as:
   [[:punct:]]
```

It is unspecified whether an explicit period in a bracket expression matching list, such as:

```
[.abc]
```

can match a leading period in a filename.

3. Specified patterns are matched against existing filenames and pathnames, as appropriate. Each component that contains a pattern character requires read permission in the directory containing that component. Any component, except the last, that does not contain a pattern character requires search permission. For example, given the pattern:

```
/foo/bar/x*/bam
```

search permission is needed for directories / and **foo**, search and read permissions are needed for directory **bar**, and search permission is needed for each \mathbf{x}^* directory. If the pattern matches any existing filenames or pathnames, the pattern will be replaced with those filenames and pathnames, sorted according to the collating sequence in effect in the current locale. If the pattern contains an invalid bracket expression or does not match any existing filenames or pathnames, the pattern string is left unchanged.

2444 2.14 Special Built-in Utilities

The following *special built-in* utilities will be supported in the shell command language. The output of each command, if any, will be written to standard output, subject to the normal redirection and piping possible with all commands.

The term *built-in* implies that the shell can execute the utility directly and does not need to search for it. An implementation can choose to make any utility a built-in; however, the special built-in utilities described here differ from regular built-in utilities in two respects:

- A syntax error in a special built-in utility may cause a shell executing that utility to abort, while a syntax error in a regular built-in utility will not cause a shell executing that utility to abort. (See Section 2.8.1 on page 44 for the consequences of errors on interactive and non-interactive shells.) If a special built-in utility encountering a syntax error does not abort the shell, its exit value will be non-zero.
- Variable assignments specified with special built-in utilities will remain in effect after the built-in completes; this is not the case with a regular built-in or other utility.

The special built-in utilities in this section need not be provided in a manner accessible via the **XSH** specification *exec* family of functions.

Some of the special built-ins are described as conforming to the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. For those that are not, the requirement in Section 1.9 on page 11 that — be recognised as a first argument to be discarded does not apply and a portable application must not use that argument.

2464 2.14.1 break — Exit From for, while or until Loop

SYNOPSIS

2466 break [n]

2465

2467

2468

2469

2471

2472

DESCRIPTION

Exit from the smallest enclosing **for**, **while** or **until** loop, if any; or from the nth enclosing loop if n is specified. The value of n is an unsigned decimal integer greater than or equal to 1. The default is equivalent to n=1. If n is greater than the number of enclosing loops, the last enclosing loop is exited from. Execution will continue with the command immediately following the loop.

EXAMPLES

```
2473 for i in *
2474 do
2475 if test -d "$i"
2476 then break
2477 fi
2478 done
```

2479 EXIT STATUS

- 2480 0 Successful completion.
- >0 The *n* value was not an unsigned decimal integer greater than or equal to 1.

2482 **2.14.2** colon — Null Utility

2483 SYNOPSIS

2484 : [argument ...]

2485 **DESCRIPTION**

This utility will only expand command *arguments*. It is used when a command is needed, as in the *then* condition of an **if** command, but nothing is to be done by the command.

2488 **EXAMPLES**

As with any of the special built-ins, the null utility can also have variable assignments and redirections associated with it, such as:

```
x=y : > z
```

which sets variable \mathbf{x} to the value \mathbf{y} (so that it persists after the null utility completes) and creates or truncates file \mathbf{z} .

2500 EXIT STATUS

2501 Zero.

2502 2.14.3 continue — Continue for, while or until Loop

2503 **SYNOPSIS**

2510

2511

2512

2504 *continue* [*n*]

2505 **DESCRIPTION**

The *continue* utility will return to the top of the smallest enclosing **for**, **while** or **until** loop, or to the top of the *n*th enclosing loop, if *n* is specified. This involves repeating the condition list of a **while** or **until** loop or performing the next assignment of a **for** loop, and reexecuting the loop if appropriate.

The value of n is a decimal integer greater than or equal to 1. The default is equivalent to n=1. If n is greater than the number of enclosing loops, the last enclosing loop is used.

EXAMPLES

```
2513 for i in *
2514 do
2515 if test -d "$i"
2516 then continue
2517 fi
2518 done
```

2519 EXIT STATUS

- 2520 0 Successful completion.
- >0 The *n* value was not an unsigned decimal integer greater than or equal to 1.

2522 2.14.4 dot — Execute Commands in Current Environment

2523	SYNOPSIS
2524	. file
2525	DESCRIPTION
2526	The shell will execute commands from the <i>file</i> in the current environment.
2527 2528 2529 2530 2531	If <i>file</i> does not contain a slash, the shell will use the search path specified by <i>PATH</i> to find the directory containing <i>file</i> . Unlike normal command search, however, the file searched for by the <i>dot</i> utility need not be executable. If no readable file is found, a non-interactive shell will abort; an interactive shell will write a diagnostic message to standard error, but this condition will not be considered a syntax error.
2532	EXAMPLES
2533 2534 2535 2536 2537	<pre>cat foobar foo=hello bar=world . foobar echo \$foo \$bar hello world</pre>
2538	EXIT STATUS
2539	Returns the value of the last command executed or a zero exit status if no command is executed

2540 2.14.5 eval — Construct Command by Concatenating Arguments

2541	SYNOPSIS
2542	eval [argument]
2543	DESCRIPTION
2544 2545	The <i>eval</i> utility will construct a command by concatenating <i>arguments</i> together, separating each with a space character. The constructed command will be read and executed by the shell.
2546	EXAMPLES
2547	foo=10 x=foo
2548	y='\$'\$x
2549	echo \$y
2550	\$foo
2551	eval y='\$'\$x
2552	echo \$y
2553	10
2554	EXIT STATUS
2555 2556 2557	If there are no <i>arguments</i> , or only null arguments, <i>eval</i> will return a zero exit status; otherwise, it will return the exit status of the command defined by the string of concatenated <i>arguments</i> separated by spaces.

8 2.14.6 exec — Execute Commands and Open, Close or Copy File Descriptors

```
2559
              SYNOPSIS
2560
              exec [command [argument ...]]
              DESCRIPTION
2561
2562
              The exec utility will open, close or copy file descriptors as specified by any redirections as part of
              the command.
2563
2564
              If exec is specified without command or arguments, and any file descriptors with numbers > 2 are
2565
              opened with associated redirection statements, it is unspecified whether those file descriptors
              remain open when the shell invokes another utility. Scripts concerned that child shells could
2566
              misuse open file descriptors can always close them explicitly, as shown in one of the following
2568
              examples.
2569
              If exec is specified with command, it will replace the shell with command without creating a new
2570
              process. If arguments are specified, they are arguments to command. Redirection will affect the
2571
              current shell execution environment.
              EXAMPLES
2572
2573
              Open readfile as file descriptor 3 for reading:
2574
                  exec 3< readfile
              Open writefile as file descriptor 4 for writing:
2575
                  exec 4> writefile
2576
              Make unit 5 a copy of unit 0:
2577
                  exec 5<&0
2578
2579
              Close file unit 3:
                  exec 3<&-
              Cat the file maggie by replacing the current shell with the cat utility:
2581
2582
                  exec cat maggie
              EXIT STATUS
2583
              If command is specified, exec will not return to the shell; rather, the exit status of the process will
2584
              be the exit status of the program implementing command, which overlaid the shell. If command is
2585
              not found, the exit status will be 127. If command is found, but it is not an executable utility, the
2586
              exit status will be 126. If a redirection error occurs (see Section 2.8.1 on page 44), the shell will
2587
              exit with a value in the range 1–125. Otherwise, exec will return a zero exit status.
2588
```

2589 2.14.7 exit — Cause the Shell to Exit

2590	SYNOPSIS
2591	exit [n]
2592	DESCRIPTION
2593 2594 2595	The <i>exit</i> utility causes the shell to exit with the exit status specified by the unsigned decimal integer n . If n is specified, but its value is not between 0 and 255 inclusively, the exit status is undefined.
2596 2597	As explained in other sections, certain exit status values have been reserved for special uses and should be used by applications only for those purposes:
2598 2599 2600	 126 A command to be executed was found, but the file was not an executable utility. 127 A command to be executed was not found. >128 A command was interrupted by a signal.
2601 2602	A trap on EXIT will be executed before the shell terminates, except when the <i>exit</i> utility is invoked in that trap itself, in which case the shell will exit immediately.
2603	EXAMPLES
2604	Exit with a true value:
2605	exit 0
2606	Exit with a false value:
2607	exit 1
2608	EXIT STATUS
2609 2610 2611 2612	The exit status will be <i>n</i> , if specified. Otherwise, the value will be the exit value of the last command executed, or zero if no command was executed. When <i>exit</i> is executed in a trap action, the last command is considered to be the command that executed immediately preceding the trap action

2613 2.14.8 export — Set Export Attribute for Variables

```
2614
             SYNOPSIS
2615
             export name[=word]...
2616
             export -p
             DESCRIPTION
2617
             The shell will give the export attribute to the variables corresponding to the specified names,
2618
             which will cause them to be in the environment of subsequently executed commands.
2619
             The export special built-in supports the XBD specification, Section 10.2, Utility Syntax
2620
             Guidelines.
2621
             When -\mathbf{p} is specified, export will write to the standard output the names and values of all
2622
             exported variables, in the following format:
2623
                 "export %s=%s\n", <name>, <value>
2624
2625
             The -p option allows portable access to the values that can be saved and then later restored
2626
             using, for instance, a dot script.
             The shell will format the output, including the proper use of quoting, so that it is suitable for
2627
2628
             reinput to the shell as commands that achieve the same exporting results.
2629
             When no arguments are given, the results are unspecified.
             EXAMPLES
2630
2631
             Export PWD and HOME variables:
2632
                 export PWD HOME
2633
             Set and export the PATH variable:
                 export PATH=/local/bin:$PATH
2634
             Save and restore all exported variables:
2635
                 export -p > temp-file
2636
                 unset a lot of variables
2637
2638
                 ... processing
2639
                 . temp-file
             EXIT STATUS
2640
             Zero.
2641
```

2642 2.14.9 readonly — Set Read-only Attribute for Variables

2643	SYNOPSIS	
2644 2645	<pre>readonly name[=word] readonly -p</pre>	
2646	DESCRIPTION	
2647 2648 2649	The variables whose <i>names</i> are specified will be given the <i>readonly</i> attribute. The values of variables with the read-only attribute cannot be changed by subsequent assignment, nor can those variables be unset by the <i>unset</i> utility.	
2650 2651	Some versions of the shell exist that preserve the read-only attribute across separate invocations. This specification allows this behaviour, but does not require it.	
2652 2653	The <i>readonly</i> special built-in supports the XBD specification, Section 10.2 , Utility Syntax Guidelines .	
2654 2655	When $-\mathbf{p}$ is specified, <i>readonly</i> will write to the standard output the names and values of all read-only variables, in the following format:	
2656	"readonly %s=%s\n", <name>, <value></value></name>	
2657 2658	The shell will format the output, including the proper use of quoting, so that it is suitable for reinput to the shell as commands that achieve the same attribute-setting results.	
2659 2660	The $-\mathbf{p}$ option allows portable access to the values that can be saved and then later restored using, for instance, a dot script. (See a related example under <i>export</i> .)	
2661	EXAMPLES	
2662	readonly HOME PWD	
2663	EXIT STATUS	
2664	Zero.	

2665 2.14.10 return — Return from a Function

2666	SYNOPSIS
2667	return [n]
2668	DESCRIPTION
2669 2670	The return utility will cause the shell to stop executing the current function or dot script. If the shell is not currently executing a function or dot script, the results are unspecified.
2671 2672 2673	The results of returning a number greater than 255 are undefined because of differing practices in the various historical implementations. Some shells AND out all but the low-order 8 bits; others allow larger values, but not of unlimited size.
2674	See the discussion of appropriate exit status values under exit.
2675	EXIT STATUS
2676	The value of the special parameter $?$ will be set to n , an unsigned decimal integer, or to the exit
2677	status of the last command executed if <i>n</i> is not specified. If the value of <i>n</i> is greater than 255, the
2678	results are undefined. When return is executed in a trap action, the last command is considered
2679	to be the command that executed immediately preceding the trap action.

2.14.11 set — Set or Unset Options and Positional Parameters

SYNOPSIS

```
2682 EX set [-abCefmnuvx][-h][-o option][argument...]
2683 EX set [+abCefmnuvx][+h][-o option][argument...]
2684 set --[argument...]
2685 OB set --[argument...]
```

DESCRIPTION

If no options or *arguments* are specified, *set* will write the names and values of all shell variables in the collation sequence of the current locale. Each *name* will start on a separate line, using the format:

```
"%s=%s\n", <name>, <value>
```

The *value* string will be written with appropriate quoting so that it is suitable for reinput to the shell, setting or resetting, as far as possible, the variables that are currently set. Read-only variables cannot be reset. See the description of shell quoting in Section 2.2 on page 20.

When options are specified, they will set or unset attributes of the shell, as described below. When *arguments* are specified, they will cause positional parameters to be set or unset, as described below. Setting or unsetting attributes and positional parameters are not necessarily related actions, but they can be combined in a single invocation of *set*.

The *set* special built-in supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines** except that options can be specified with either a leading hyphen (meaning enable the option) or plus sign (meaning disable it).

Implementations support the options in the following list in both their hyphen and plus-sign forms. These options can also be specified as options to *sh*.

- —a When this option is on, the export attribute will be set for each variable to which an assignment is performed. (See Assignment in the XBD specification, Chapter 2, Glossary.) If the assignment precedes a utility name in a command, the export attribute will not persist in the current execution environment after the utility completes, with the exception that preceding one of the special built-in utilities will cause the export attribute to persist after the built-in has completed. If the assignment does not precede a utility name in the command, or if the assignment is a result of the operation of the getopts or read utilities, the export attribute will persist until the variable is unset.
- **-b** Cause the shell to notify the user asynchronously of background job completions. The following message will be written to standard error:

```
"[%d]%c %s%s\n", <job-number>, <current>, <status>, <job-name> where the fields are as follows:
```

<current>

The character "+" identifies the job that would be used as a default for the *fg* or *bg* utilities; this job can also be specified using the *job_id* %+ or %%. The character "-" identifies the job that would become the default if the current default job were to exit; this job can also be specified using the *job_id* %-. For other jobs, this field is a space character. At most one job can be identified with "+" and at most one job can be identified with "-". If there is any suspended job, then the current job will be a suspended job. If there are at least two suspended jobs, then the previous job will also be a suspended job.

2724 2725 2726		<job-number< th=""><th>A number that can be used to identify the process group to the <i>wait</i>, <i>fg</i>, <i>bg</i> and <i>kill</i> utilities. Using these utilities, the job can be identified by prefixing the job number with "%".</th></job-number<>	A number that can be used to identify the process group to the <i>wait</i> , <i>fg</i> , <i>bg</i> and <i>kill</i> utilities. Using these utilities, the job can be identified by prefixing the job number with "%".
2727		<status></status>	Unspecified.
2728		<job-name></job-name>	Unspecified.
2729 2730 2731		ID from the	nell notifies the user a job has been completed, it may remove the job's process list of those known in the current shell execution environment; see Section 2.9.3 Asynchronous notification will not be enabled by default.
2732 2733 2734	-С	operator (se	C.) Prevent existing files from being overwritten by the shell's ">" redirection ee Section 2.7.2 on page 41); the > redirection operator will override this tion for an individual file.
2735 2736 2737 2738	-е	2.8.1 on pag following a	option is on, if a simple command fails for any of the reasons listed in Section ge 44 or returns an exit status value >0, and is not part of the compound list while, until or if keyword, and is not a part of an AND or OR list, and is not a ceded by the "!" reserved word, then the shell will immediately exit.
2739	-f	The shell wi	ll disable pathname expansion.
2740 EX 2741	-h		remember utilities invoked by functions as those functions are defined (the normally located when the function is executed).
2742 2743 2744 2745 2746 2747 2748 2749	-m	after compl background write a mess addition, if output or	run in their own process groups. Immediately before the shell issues a prompt etion of the background job, a message reporting the exit status of the job will be written to standard error. If a foreground job stops, the shell will sage to standard error to that effect, formatted as described by the <i>jobs</i> utility. In a job changes status other than exiting (for example, if it stops for input or is stopped by a SIGSTOP signal), the shell will write a similar message or prior to writing the next prompt. This option is enabled by default for hells.
2750 2751	-n		ill read commands but not execute them; this can be used to check for shell cerrors. An interactive shell may ignore this option.
2752 2753 2754	-о		options, many of which are equivalent to the single option letters. The dues of <i>option</i> are supported:
2755		allexport	Equivalent to -a.
2756		errexit	Equivalent to –e.
2757 2758 2759		ignoreeof	Prevent an interactive shell from exiting on end-of-file. This setting prevents accidental logouts when control-D is entered. A user must explicitly <i>exit</i> to leave the interactive shell.
2760		monitor	Equivalent to -m.
2761		noclobber	Equivalent to -C (upper-case C).
2762		noglob	Equivalent to - f .
2763		noexec	Equivalent to - n .
2764 EX 2765		nolog	Prevent the entry of function definitions into the command history. See Command History List on page 658.

2766	notify	Equivalent to - b .
2767	nounset	Equivalent to – u .
2768	verbose	Equivalent to – v .
2769 2770 2771	vi	Allow shell command-line editing using the built-in vi editor. Enabling vi mode disables any other command-line editing mode provided as an implementation extension.
2772		It need not be possible to set ${f vi}$ mode on for certain block-mode terminals.
2773	xtrace	Equivalent to -x.
2774 2775		ill write a message to standard error when it tries to expand a variable that is not nediately exit. An interactive shell will not exit.
2776	− v The shell wi	ill write its input to standard error as it is read.
2777 2778		vill write to standard error a trace for each command after it expands the nd before it executes it.
2779 2780		ll these options is off (unset) unless the shell was invoked with them on (see <i>sh</i>). l parameters will be unset before any new values are assigned.
2781 2782		arguments will be assigned in order to the positional parameters. The special ill be set to reflect the number of positional parameters.
2783 2784 2785 2786	the arguments if shell variables w	ment $$ immediately following the <i>set</i> command name can be used to delimit the first argument begins with "+" or "-", or to prevent inadvertent listing of all when there are no arguments. The command set $$ without $argument$ will unset rameters and set the special parameter "#" to zero.
2787 OB 2788 2789 2790	turn off the -v aname followed b	nt version, the <i>set</i> command name followed by " $-$ " with no other arguments will and $-\mathbf{x}$ options without changing the positional parameters. The <i>set</i> command by " $-$ " with other arguments will turn off the $-\mathbf{v}$ and $-\mathbf{x}$ options and assign the e positional parameters in order.
2791	EXAMPLES	
2792	Write out all var	iables and their values:
2793	set	
2794	Set \$1, \$2 and \$3	and set \$# to 3:
2795	set c a b	
2796	Turn on the $-\mathbf{x}$ as	nd – v options:
2797	set -xv	
2798	Unset all position	nal parameters:
2799	set	
2800	Set \$1 to the valu	ue of \mathbf{x} , even if \mathbf{x} begins with – or +:
2801	set "\$2	κ"
2802	Set the positiona	l parameters to the expansion of \mathbf{x} , even if \mathbf{x} expands with a leading – or +:
2803	set \$x	

2804 EXIT STATUS

Zero.

2806 2.14.12 shift — Shift Positional Parameters

0007	CVALORCIC
2807	SYNOPSIS
2808	shift [n]
2809	DESCRIPTION
2810	The positional parameters will be shifted. Positional parameter 1 will be assigned the value of
2811	parameter $(1+n)$, parameter 2 will be assigned the value of parameter $(2+n)$, and so on. The
2812	parameters represented by the numbers \$# down to \$#-n+1 will be unset, and the parameter "#"
2813	will be updated to reflect the new number of positional parameters.
2814	The value n will be an unsigned decimal integer less than or equal to the value of the special
2815	parameter "#". If <i>n</i> is not given, it will be assumed to be 1. If <i>n</i> is 0, the positional and special
2816	parameters will not be changed.
2817	EXAMPLES
2818	\$ set a b c d e
2819	\$ shift 2
2820	\$ echo \$*
2821	c d e
2822	EXIT STATUS
2823	The exit status will be >0 if $n>\$\#$; otherwise, it will be zero.

2824 2.14.13 times — Write Process Times

```
SYNOPSIS
2825
2826
             times
2827
             DESCRIPTION
2828
             Write the accumulated user and system times for the shell and for all of its child processes, in the
             following POSIX locale format:
2829
2830
                "%dm%fs %dm%fs\n%dm%fs %dm%fs\n", <shell user minutes>,
                <shell user seconds>, <shell system minutes>,
2831
                <shell system seconds>, <children user minutes>,
2832
                <children user seconds>, <children system minutes>
                <children system seconds>
2834
             The four pairs of times correspond to the members of the XSH specification <sys/times.h> tms
2835
             structure as returned by times(): tms_utime, tms_stime, tms_cutime and tms_cstime, respectively.
2836
             EXAMPLES
2837
             $ times
2838
             0m0.43s 0m1.11s
2839
             8m44.18s 1m43.23s
2840
             EXIT STATUS
2841
             Zero.
2842
```

2843 2.14.14 trap — Trap Signals

SYNOPSIS

2845 trap [action condition . . .]

2846 **DESCRIPTION**

2844

2847

2848

2850

2851

2852

2853

2854

2855

2856

2857

2858

2859

2861

2862

2863

2864

2865

2866

2867 2868

2870

2871

If *action* is "—", the shell will reset each *condition* to the default value. If *action* is null (''), the shell will ignore each specified *condition* if it arises. Otherwise, the argument *action* will be read and executed by the shell when one of the corresponding conditions arises. The action of the trap will override a previous action (either default action or one explicitly set). The value of \$? after the trap action completes will be the value it had before the trap was invoked.

The condition can be EXIT, 0 (equivalent to EXIT) or a signal specified using a symbolic name, without the SIG prefix, as listed in the tables of signal names in the **XSH** specification under <**signal.h**>; for example, HUP, INT, QUIT, TERM. Implementations may permit lower-case signal names or names with the SIG prefix as an extension. Setting a trap for SIGKILL or SIGSTOP produces undefined results.

The environment in which the shell executes a trap on **EXIT** will be identical to the environment immediately after the last command executed before the trap on **EXIT** was taken.

Each time the trap is invoked, the action argument will be processed in a manner equivalent to:

```
2860 eval "$action"
```

Signals that were ignored on entry to a non-interactive shell cannot be trapped or reset, although no error need be reported when attempting to do so. An interactive shell may reset or catch signals ignored on entry. Traps will remain in place for a given shell until explicitly changed with another *trap* command.

When a subshell is entered, traps that are not being ignored are set to the default actions. This does not imply that the *trap* command cannot be used within the subshell to set new traps.

The *trap* command with no arguments will write to standard output a list of commands associated with each condition. The format is:

```
2869 "trap -- %s %s...\n", <action>, <condition> ...
```

The shell will format the output, including the proper use of quoting, so that it is suitable for reinput to the shell as commands that achieve the same trapping results. For example:

```
2872 save_traps=$(trap)
2873 ...
2874 eval "$save_traps"
```

2875 EX OB XSI-conformant systems also allow numeric signal numbers for the conditions, corresponding to the following signal names:

1				
3		Signal Number	Signal Name	
)		1	SIGHUP	
)		2	SIGINT	
ļ		3	SIGQUIT	
		6	SIGABRT	
		9	SIGKILL	
		14	SIGALRM	
		15	SIGTERM	
	The <i>trap</i> special built-in suppor	rts the XBD specifie	cation, Section 1	0.2, Utility Syr
	EXAMPLES			
	Write out a list of all traps and	actions:		
	trap			
	Set a trap so the <i>logout</i> utility in	the <i>HOME</i> directo	ory will execute v	when the shell
	trap '\$HOME/logout'	EXIT		
	or:			

Unset traps on INT, QUIT, TERM and EXIT:

trap - INT QUIT TERM EXIT

EXIT STATUS

2895

2896

2897

2898

2899 2900 If the trap name or number is invalid, a non-zero exit status will be returned; otherwise, zero will be returned. For both interactive and non-interactive shells, invalid signal names or numbers will not be considered a syntax error and will not cause the shell to abort.

2901 2.14.15 unset — Unset Values and Attributes of Variables and Functions

2902	SYNOPSIS
2903	unset [-fv] name
2904	DESCRIPTION
2905	Each variable or function specified by <i>name</i> will be unset.
2906 2907	If $-\mathbf{v}$ is specified, <i>name</i> refers to a variable name and the shell will unset it and remove it from the environment. Read-only variables cannot be unset.
2908	If -f is specified, <i>name</i> refers to a function and the shell will unset the function definition.
2909 2910	If neither $-\mathbf{f}$ nor $-\mathbf{v}$ is specified, <i>name</i> refers to a variable; if a variable by that name does not exist, it is unspecified whether a function by that name, if any, will be unset.
2911 2912	Unsetting a variable or function that was not previously set is not considered an error and will not cause the shell to abort.
2913 2914	The <i>unset</i> special built-in supports the XBD specification, Section 10.2 , Utility Syntax Guidelines .
2915	Note that:
2916	VARIABLE=
2917 2918 2919	is not equivalent to an <i>unset</i> of VARIABLE ; in the example, VARIABLE is set to "". Also, the variables that can be <i>unset</i> should not be misinterpreted to include the special parameters (see Section 2.5.2 on page 27).
2920	EXAMPLES
2921	Unset VISUAL variable:
2922	unset -v VISUAL
2923	Unset the functions foo and bar :
2924	unset -f foo bar
2925	EXIT STATUS
2926 2927	O All cases of <i>name</i> were successfully unset.>O At least one <i>name</i> could not be unset.

20	98

2929	This chapter contains the definitions of the XSI utilities, as follows:
2930	 mandatory utilities that are present on every XSI-conformant system
2931 2932	 software development utilities that are present only on systems supporting the software development facility; these utilities are marked DEVELOPMENT
2933 2934	 the FORTRAN utility that is present only on systems supporting the FORTRAN facility; this utility is marked FORTRAN
2935	• utilities that may be withdrawn and may be present on XSI-conformant systems; these

admin Utilities

2937 NAME

2938 admin — create and administer SCCS files (**DEVELOPMENT**)

2939 SYNOPSIS

```
admin -i[name][-n][-a login][-d flag][-f flag][-m mrlist]
2940
2941
           [-r rel][-t[name][-y[comment]] newfile
           admin -n[-a login][-d flag][-f flag][-m mrlist][-t[name]][-y[comment]]
2942
    EX
           newfile ...
2943
           admin [-a login][-d flag][-m mrlist][-r rel][-t[name]]
2944
    EX
           file ...
2945
           admin -h file ...
2946
    EX
           admin -z file ...
    EX
2947
```

DESCRIPTION

2948

2949

2950

2951

2952

2953

2954

2955

2956

2957 2958

2959

2960

2961

2962

2963

2964

2965 2966

2967

29682969

2970 2971

2972

29732974

29752976

2977

2978

2979

2980

2981 2982 The *admin* utility is used to create new SCCS files and change parameters of existing ones. If a named file does not exist, it is created, and its parameters are initialised according to the specified options. Parameters not initialised by an option are assigned a default value. If a named file does exist, parameters corresponding to specified options are changed, and other parameters are left as is.

All SCCS filenames must be of the form s.filename. New SCCS filenames are given read-only permission mode. Write permission in the parent directory is required to create a file. All writing done by admin is to a temporary x-file, named x.filename (see get) created with read-only mode if admin is creating a new SCCS file, or created with the same mode as that of the SCCS file if the file already exists. After successful execution of admin, the SCCS file is removed (if it exists), and the x-file is renamed with the name of the SCCS file. This ensures that changes are made to the SCCS file only if no errors occur.

The *admin* utility also uses a transient lock file (named z.*filename*), which is used to prevent simultaneous updates to the SCCS file. See *get* for further information.

OPTIONS

The *admin* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**, except that the $-\mathbf{i}$, $-\mathbf{t}$ and $-\mathbf{y}$ options have optional option-arguments. These optional optionarguments cannot be presented as separate arguments. The following options are supported:

-n Create a new SCCS file. When -n is used without -i, the SCCS file is created with control information but without any file data.

-**i**[name]

Specify the *name* of a file from which the text for a new SCCS file is to be taken. The text constitutes the first delta of the file (see $-\mathbf{r}$ option for delta numbering scheme). If the $-\mathbf{i}$ option is used, but the *name* option-argument is omitted, the text is obtained by reading the standard input. If this option is omitted, the SCCS file is created with control information but without any file data. The $-\mathbf{i}$ option implies the $-\mathbf{n}$ option.

-**r** *rel* Specify the *rel*ease into which the initial delta is inserted. If the -**r** option is not used, the initial delta is inserted into release 1. The level of the initial delta is always 1 (by default initial deltas are named 1.1).

-t[name]

Specify the *name* of a file from which descriptive text for the SCCS file is to be taken. In the case of existing SCCS files (neither -i nor -n is specified):

• A –t option without a *name* option-argument causes the removal of descriptive text (if any) currently in the SCCS file.

Utilities admin

2983 2984			option with a <i>name</i> option-argument causes the text (if any) in the named file to ace the descriptive text (if any) currently in the SCCS file.	
2985 2986 2987	-f flag		a <i>flag</i> , and, possibly, a value for the <i>flag</i> , to be placed in the SCCS file. Several ons may be supplied on a single <i>admin</i> command line. The allowable flags and lues are:	
2988		b	Allow use of the $-\mathbf{b}$ option on a <i>get</i> command to create branch deltas.	
2989 2990 2991		cceil	Specify the highest release (that is, ceiling), a number less than or equal to 9999, which may be retrieved by a <i>get</i> command for editing. The default value for an unspecified c flag is 9999.	
2992 2993 2994		ffloor	Specify the lowest release (that is, floor), a number greater than 0 but less than 9999, which may be retrieved by a <i>get</i> command for editing. The default value for an unspecified f flag is 1.	
2995		$\mathbf{d}SID$	Specify the default delta number (SID) to be used by a get command.	
2996 2997 2998 2999 3000 3001		istr	Treat the "No id keywords" message issued by <i>get</i> or <i>delta</i> as a fatal error. In the absence of this flag, the message is only a warning. The message is issued if no SCCS identification keywords (see <i>get</i>) are found in the text retrieved or stored in the SCCS file. If a value is supplied, the keywords must exactly match the given string; however, the string must contain a keyword, and no embedded newlines.	
3002 3003		j	Allow concurrent <i>get</i> commands for editing on the same SID of an SCCS file. This allows multiple concurrent updates to the same version of the SCCS file.	
3004 3005		llist	Specify a <i>list</i> of releases to which deltas can no longer be made (that is, $get - e$ against one of these locked releases fails). The <i>list</i> has the following syntax:	
3006 3007			<pre><list> ::= <range> <list>, <range> <range> ::= SID a</range></range></list></range></list></pre>	
3008 3009			The character a in the <i>list</i> is equivalent to specifying all releases for the named SCCS file.	
3010 3011 3012 3013 3014 3015		n	Cause <i>delta</i> to create a null delta in each of those releases (if any) being skipped when a delta is made in a new release (for example, in making delta 5.1 after delta 2.7, releases 3 and 4 are skipped). These null deltas serve as anchor points so that branch deltas may later be created from them. The absence of this flag causes skipped releases to be non-existent in the SCCS file, preventing branch deltas from being created from them in the future.	
3016 3017		qtext	Substitute user-definable $text$ for all occurrences of the % $\bf Q$ % keyword in the SCCS file text retrieved by get .	
3018 3019 3020 3021		mmod	Specify the module name of the SCCS file substituted for all occurrences of the $\%M\%$ keyword in the SCCS file text retrieved by get. If the m flag is not specified, the value assigned is the name of the SCCS file with the leading s . removed.	
3022 3023		ttype	Specify the <i>type</i> of module in the SCCS file substituted for all occurrences of the % Y % keyword in the SCCS file text retrieved by <i>get</i> .	

admin **Utilities**

3024 vpgm Cause delta to prompt for modification request (MR) numbers as the reason for creating a delta. The optional value specifies the name of an MR number 3025 validation program. (If this flag is set when creating an SCCS file, the **m** 3026 option must also be used even if its value is null.) 3027 Remove (delete) the specified flag from an SCCS file. Several -d options may be 3028 supplied on a single admin command. See the -f option for allowable flag names. (The 3029 llist flag gives a list of releases to be unlocked. See the -f option for further description 3030 of the **l** flag and the syntax of a *list*.) 3031 3032 -a login 3033 Specify a *login* name, or numerical group ID, to be added to the list of users who may make deltas (changes) to the SCCS file. A group ID is equivalent to specifying all login 3034 names common to that group ID. Several -a options may be used on a single admin 3035 command line. As many *logins*, or numerical group IDs, as desired may be on the list 3036 simultaneously. If the list of users is empty, then anyone may add deltas. If login or 3037 group ID is preceded by a !, the users so specified are denied permission to make 3038 deltas. 3039 3040 −e login Specify a *login* name, or numerical group ID, to be erased from the list of users allowed 3041 to make deltas (changes) to the SCCS file. Specifying a group ID is equivalent to 3042 specifying all *login* names common to that group ID. Several –e options may be used 3043 on a single admin command line. 3044 3045 -y[comment] Insert the comment text into the SCCS file as a comment for the initial delta in a manner 3046 identical to that of delta. In the POSIX locale, omission of the -y option results in a 3047 default comment line being inserted in the form: 3048 3049 "date and time created %s %s by %s", <date>, <time>, <login> where <date> is expressed in the date utility's %y/%m/%d format, <time> in the date 3050 3051 utility's %T format and *<login>* is the login name of the user creating the file. 3052 -m mrlist Insert the list of modification request (MR) numbers into the SCCS file as the reason for 3053 3054 3055 3056

creating the initial delta in a manner identical to delta. The v flag must be set and the MR numbers are validated if the v flag has a value (the name of an MR number validation program). Diagnostics will occur if the v flag is not set or MR validation fails.

- -h Check the structure of the SCCS file and compare the newly computed checksum (the sum of all the characters in the SCCS file except those in the first line) with the checksum that is stored in the first line of the SCCS file. Appropriate error diagnostics are produced.
- Recompute the SCCS file checksum and store it in the first line of the SCCS file (see -h **-7**. above). Note that use of this option on a truly corrupted file may prevent future detection of the corruption.

3057

3058

3059

3060 3061

3062

3063

Utilities admin

3065 **OPERANDS**

3066

3071

3072

3073

3074

3076

3077

3078

3080

3081

3082

3083

3084

3085

3086

3087

3088

3089

3090 3091

3092

3093

3094

3095

3096

3097

3098

3099

3100

3106

The following operands are supported:

file A pathname of an existing SCCS file or a directory. If file is a directory, admin behaves as though each file in the directory were specified as a named file, except that non-SCCS files (last component of the pathname does not begin with s.) and unreadable files are silently ignored.

newfile A pathname of an SCCS file to be created.

If a single instance *file* or *newfile* is specified as –, the standard input is read; each line of the standard input is taken to be the name of an SCCS file to be processed. Non-SCCS files and unreadable files are silently ignored.

3075 **STDIN**

The standard input is a text file used only if the –**i** is specified without an option-argument or if a *file* or *newfile* operand is specified as –. If the first character of any standard input line is SOH (binary 001), the results are unspecified.

3079 INPUT FILES

The existing SCCS files are text files of an unspecified format. The file named by the —i option's *name* option-argument is a text file; if the first character of any line in this file is SOH (binary 001), the results are unspecified.

ENVIRONMENT VARIABLES

The following environment variables affect the execution of *admin*:

LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

LC ALL

If set to a non-empty string value, override the values of all the other internationalisation variables.

LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).

LC MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and the contents of the default –y comment.

NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

3101 ASYNCHRONOUS EVENTS

3102 Default.

3103 STDOUT

Not used.

3105 STDERR

Used only for diagnostic messages.

admin Utilities

3107 **OUTPUT FILES** 3108 Any SCCS files created are text files of an unspecified format. During processing of a file, a locking *z-file*, as described in *get*, may be created and deleted. 3109 **EXTENDED DESCRIPTION** 3110 None. 3111 **EXIT STATUS** 3112 The following exit values are returned: 3113 0 Successful completion. 3114 An error occurred. **CONSEQUENCES OF ERRORS** 3116 Default. 3117 **APPLICATION USAGE** 3118 It is recommended that directories containing SCCS files be writable by the owner only, and that 3119 SCCS files themselves be read-only. The mode of the directories should allow only the owner to 3120 modify SCCS files contained in the directories. The mode of the SCCS files prevents any 3121 3122 modification at all except by SCCS commands. 3123 **EXAMPLES** None. 3124 **FUTURE DIRECTIONS** 3125 3126 A version of admin that fully supports the XBD specification, Section 10.2, Utility Syntax **Guidelines** may be introduced in a future issue. 3127 SEE ALSO 3128 3129 delta, get, prs, what. **CHANGE HISTORY** 3130 First released in Issue 2. 3131 3132 Issue 4 Format reorganised. 3133 Conformance to Utility Syntax Guidelines mandated, with exceptions as noted. 3134

Internationalised environment variable support mandated.

alias **Utilities**

2126	NAME	
3137	IVAIVIL	alias — define or display aliases
3138	SYNOP	
3139	DECCDI	alias [alias-name[=string]]
3140 3141 3142 3143	DESCR	The <i>alias</i> utility creates or redefines alias definitions or writes the values of existing alias definitions to standard output. An alias definition provides a string value that replaces a command name when it is encountered. See Section 2.3.1 on page 24.
3144 3145 3146 3147		An alias definition affects the current shell execution environment and the execution environments of the subshells of the current shell. When used as specified by this specification, the alias definition will not affect the parent process of the current shell nor any utility environment invoked by the shell. See Section 2.12 on page 63.
3148 3149	OPTION	NS None.
3150	OPERA:	NDS
3151	01	The following operands are supported:
3152 3153		alias-name Write the alias definition to standard output.
3154 3155		alias-name=string Assign the value of string to the alias alias-name.
3156		If no operands are given, all alias definitions will be written to standard output.
3157 3158	STDIN	Not used.
3159 3160	INPUT	None.
3161 3162	ENVIRO	DNMENT VARIABLES The following environment variables affect the execution of <i>alias</i> :
3163 3164 3165 3166		LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.
3167 3168 3169		LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables.
3170 3171 3172		<i>LC_CTYPE</i> Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).
3173 3174 3175		LC_MESSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
3176 3177	EX	NLSPATH Determine the location of message catalogues for the processing of LC_MESSAGES.

93

alias **Utilities**

```
ASYNCHRONOUS EVENTS
3178
3179
             Default.
     STDOUT
3180
             The format for displaying aliases (when no operands or only name operands are specified) is:
3181
3182
                 "%s=%s\n", name, value
             The value string will be written with appropriate quoting so that it is suitable for reinput to the
3183
3184
             shell. See the description of shell quoting in Section 2.2 on page 20.
     STDERR
3185
3186
             Used only for diagnostic messages.
     OUTPUT FILES
3187
             None.
3188
     EXTENDED DESCRIPTION
3189
3190
             None.
     EXIT STATUS
3191
3192
             The following exit values are returned:
3193
                 Successful completion.
             >0 One of the name operands specified did not have an alias definition, or an error occurred.
3194
     CONSEQUENCES OF ERRORS
3195
3196
             Default.
     APPLICATION USAGE
3197
3198
             None.
     EXAMPLES
3199
               1. Change ls to give a columnated, more annotated output:
3200
                      alias ls="ls -CF"
3201
                   Create a simple "redo" command to repeat previous entries in the command history file:
3202
3203
                      alias r='fc -s'
               3. Use 1K units for du:
3204
                      alias du=du\ -k
3205
3206
               4. Set up nohup so that it can deal with an argument that is itself an alias name:
                      alias nohup="nohup "
3207
    FUTURE DIRECTIONS
3208
             None.
3209
     SEE ALSO
3210
             Section 2.9.5 on page 54.
3211
     CHANGE HISTORY
3212
             First released in Issue 4.
```

Utilities ar

```
3214
     NAME
              ar — create and maintain library archives
3215
3216
     SYNOPSIS
              ar -d[-v][-l] archive file ...
3217
     EX
     ΕX
              ar -m[-abilv][posname] archive file ...
3218
              ar -p[-v][-s]archive [file ...]
3219
     UN EX
              ar -q[-clv] archive file ...
3220
     EX
              ar -r[-cuv][-abil][posname]archive file ...
3221
     EX
              ar -t[-v][-s] archive [file ...]
3222
     EX
              ar -x[-v][-sCT]archive [file ...]
3223
     EX
     DESCRIPTION
3224
              The ar utility can be used to create and maintain groups of files combined into an archive. Once
3225
              an archive has been created, new files can be added, and existing files can be extracted, deleted
3226
              or replaced. When an archive consists entirely of valid object files, the implementation will
              format the archive so that it is usable as a library for link editing (see c89, cc and fort77). When
3228
              some of the archived files are not valid object files, the suitability of the archive for library use is
3229
              undefined. If an archive file consists entirely of printable files, the entire archive file is printable.
3230
     EX
              When ar creates an archive file, it creates administrative information in a format that is portable
3231
     FX
3232
              across all machines. When there is at least one object file that ar recognises as such in the
              archive, an archive symbol table is created in the archive file and maintained by ar; it is used by
3233
              the link editor to search the archive file. Whenever the ar utility is used to create or update the
3234
              contents of such an archive, the symbol table is rebuilt. The -s option forces the symbol table to
3235
              be rebuilt.
3236
              All file operands can be pathnames. However, files within archives are named by a filename,
              which is the last component of the pathname used when the file was entered into the archive.
3238
3239
              The comparison of file operands to the names of files in archives is performed by comparing the
              last component of the operand to the name of the archive file.
3240
              It is unspecified whether multiple files in the archive may be identically named. In the case of
3241
              such files, however, each file and posname operand will match only the first archive file having a
3242
     EX
              name that is the same as the last component of the operand.
3243
     OPTIONS
3244
              The ar utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.
3245
              The following options are supported:
3246
     ΕX
                       Position new files in the archive after the file named by the posname operand.
3247
              −a
                       Position new files in the archive before the file named by the posname operand.
              -b
     EX
3248
3249
              -c
                       Suppress the diagnostic message that is written to standard error by default when the
                       archive file archive is created.
3250
```

Prevent extracted files from replacing like-named files in the file system. This option is

useful when -T is also used, to prevent truncated filenames from replacing files with

the same prefix.

 $-\mathbf{C}$

EX

3251

3252

ar Utilities

3254		- d	Delete one or more files from archive.
3255 EX 3256		- i	Position new files in the archive before the file named by the <i>posname</i> operand (equivalent to $-\mathbf{b}$).
3257 EX 3258		-l	Place temporary files in the local current working directory, rather than in the directory specified by the environment variable <i>TMPDIR</i> or in the default directory. (LEGACY)
3259 EX 3260		-m	Move the named files. The $-\mathbf{a}$, $-\mathbf{b}$ or $-\mathbf{i}$ options with the <i>posname</i> operand indicate the position; otherwise, move the files to the end of the archive.
3261 3262 3263		- p	Write the contents of the <i>files</i> from <i>archive</i> to the standard output. If no <i>files</i> are specified, the contents of all files in the archive will be written in the order of the archive.
3264 EX 3265 3266	EX	– q	Quickly append the named files to the end of the archive file. In this case <i>ar</i> does not check whether the added members are already in the archive. This is useful to bypass the searching otherwise done when creating a large archive piece by piece.
3267 3268 3269 3270 3271		- r	Replace or add <i>files</i> to <i>archive</i> . If the archive named by <i>archive</i> does not exist, a new archive file will be created and a diagnostic message will be written to standard error (unless the -c option is specified). If no <i>files</i> are specified and the <i>archive</i> exists, the results are undefined. Files that replace existing files will not change the order of the archive. Files that do not replace existing files will be appended to the archive.
3272 UN 3273 3274	1	−s	Force the regeneration of the archive symbol table even if <i>ar</i> is not invoked with an option that will modify the archive file contents. This option is useful to restore the archive symbol table after it has been stripped; see <i>strip</i> .
3275 3276 3277		−t	Write a table of contents of <i>archive</i> to the standard output. The files specified by the <i>file</i> operands will be included in the written list. If no <i>file</i> operands are specified, all files in <i>archive</i> will be included in the order of the archive.
3278 EX 3279 3280		-T	Allow filename truncation of extracted files whose archive names are longer than the file system can support. By default, extracting a file with a name that is too long is an error; a diagnostic message will be written and the file will not be extracted.
3281 3282 3283		-u	Update older files. When used with the $-\mathbf{r}$ option, files within the archive will be replaced only if the corresponding <i>file</i> has a modification time that is at least as new as the modification time of the file within the archive.
3284 3285 3286		−v	Give verbose output. When used with the option characters $-\mathbf{d}$, $-\mathbf{r}$ or $-\mathbf{x}$, write a detailed file-by-file description of the archive creation and maintenance activity, as described in the STDOUT section.
3287 3288			When used with $-\mathbf{p}$, write the name of the file to the standard output before writing the file itself to the standard output, as described in the STDOUT section.
3289 3290			When used with -t, include a long listing of information about the files within the archive, as described in the STDOUT section.
3291 3292 3293 3294 3295 3296		−x	Extract the files named by the <i>file</i> operands from <i>archive</i> . The contents of the archive file will not be changed. If no <i>file</i> operands are given, all files in the archive will be extracted. If the filename of a file extracted from the archive is longer than that supported in the directory to which it is being extracted, the results are undefined. The modification time of each file extracted will be set to the time the file is extracted from the archive.

Utilities ar

3297 **OPERANDS** The following operands are supported: 3298 3299 A pathname of the archive file. file 3300 A pathname. Only the last component will be used when comparing against the names 3301 of files in the archive. If two or more file operands have the same last pathname component (basename), the results are unspecified. The implementation's archive 3302 format will not truncate valid filenames of files added to or replaced in the archive. 3303 EX posname 3304 The name of a file in the archive file, used for relative positioning; see options -m and 3305 3306 **STDIN** 3307 Not used. 3308 **INPUT FILES** 3309 The input file named by *archive* must be a file in the format created by $ar - \mathbf{r}$. 3310 **ENVIRONMENT VARIABLES** 3311 The following environment variables affect the execution of ar: 3312 Provide a default value for the internationalisation variables that are unset or null. If 3313 LANG is unset or null, the corresponding value from the implementation-dependent 3314 default locale will be used. If any of the internationalisation variables contains an 3315 3316 invalid setting, the utility will behave as if none of the variables had been defined. 3317 LC ALL If set to a non-empty string value, override the values of all the other 3318 internationalisation variables. 3319 3320 LC CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 3321 characters (for example, single- as opposed to multi-byte characters in arguments and 3322 input files). 3323 LC_MESSAGES 3324 Determine the locale that should be used to affect the format and contents of diagnostic 3325 messages written to standard error. 3326 LC_TIME 3327 3328 Determine the format and content for date and time strings written by ar - tv. NLSPATH ΕX 3329 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 3330 **TMPDIR** 3331 Determine the pathname that overrides the default directory for temporary files, if any. 3332 ASYNCHRONOUS EVENTS 3333 Default. 3334 **STDOUT** 3335 If the $-\mathbf{d}$ option is used with the $-\mathbf{v}$ option, the standard output format is: 3336 $"d - %s\n", < file>$ 3337

where *<file>* is the operand specified on the command line.

Utilities ar

3339 If the $-\mathbf{p}$ option is used with the $-\mathbf{v}$ option, ar will precede the contents of each file with: $\n<$ s>\n\n", <file> 3340 where <file> is the operand specified on the command line, if file operands were specified, and 3341 3342 the name of the file in the archive if they were not. If the -r option is used with the -v option, and file is already in the archive, the standard output 3343 format is: 3344 "r - %s\n", <file> 3345 where *<file>* is the operand specified on the command line. 3346 If *file* is being added to the archive with the –r option, the standard output format is: 3347 a - sn', < file>3348 where *<file>* is the operand specified on the command line. 3349 3350 If the –t option is used, *ar* writes the names of the files to the standard output in the format: "%s\n", <file> 3351 3352 where *<file>* is the operand specified on the command line, if *file* operands were specified, or the name of the file in the archive if they were not. 3353 3354 If the **–t** option is used with the **–v** option, the standard output format is: 3355 "%s %u/%u %u %s %d %d:%d %d %s\n", <member mode>, <user ID>, <group ID>, <number of bytes in member>, <abbreviated month>, 3356 3357 <day-of-month>, <hour>, <minute>, <year>, <file> Where: 3358 3359 <file> is the operand specified on the command line, if *file* operands were specified, or the name of the file in the archive if they were not. 3360 3361 <member mode> is formatted the same as the *<file mode>* string defined in the STDOUT section of *ls*, except that the first character, the *<entry type>*, is not used; the string 3362 3363 represents the file mode of the archive member at the time it was added to or replaced in the archive. 3364 The following represent the last-modification time of a file when it was most recently added to 3365 or replaced in the archive: 3366 <abbreviated month> 3367 is equivalent to the %b format in date. 3368 <day-of-month> is equivalent to the **%e** format in *date*. 3369 <hour> 3370 is equivalent to the **%H** format in *date*. <minute> is equivalent to the %**M** format in *date*. 3371 is equivalent to the %Y format in date. 3372 <year> When LC_TIME does not specify the POSIX locale, a different format and order of presentation 3373 of these fields relative to each other may be used in a format appropriate in the specified locale.

Utilities ar

```
3375
              If the -\mathbf{x} option is used with the -\mathbf{v} option, the standard output format is:
                 x - sn'', < file>
3376
              where <file> is the operand specified on the command line, if file operands were specified, or the
3377
              name of the file in the archive if they were not.
3378
     STDERR
3379
              Used only for diagnostic messages. The diagnostic message about creating a new archive when
3380
3381
              −c is not specified will not modify the exit status.
     OUTPUT FILES
3382
3383
              Archives are files with unspecified formats.
     EXTENDED DESCRIPTION
3384
              None.
3385
     EXIT STATUS
3386
              The following exit values are returned:
3387
                  Successful completion.
3388
3389
              >0
                 An error occurred.
     CONSEQUENCES OF ERRORS
3390
              Default.
3391
     APPLICATION USAGE
3392
3393
              None.
     EXAMPLES
3394
3395
              None.
     FUTURE DIRECTIONS
3396
3397
              The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this
              interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the
3398
              corrections. A future revision of this specification will align with IEEE Std. 1003.2b when
3399
3400
              finalised.
     SEE ALSO
3401
              c89, cc, cpio, pax, strip. the XSH specification < unistd.h> description of {POSIX_NO_TRUNC}.
3402
     CHANGE HISTORY
3403
              First released in Issue 2.
3404
     Issue 4
3405
              Aligned with the ISO/IEC 9945-2: 1993 standard. The -C and -T options are added.
3406
```

FUTURE DIRECTIONS section added.

Issue 5

3407

asa Utilities

3409 3410	NAME	erpret carriage-control characters				
		asa — interpret carriage-control characters				
3411 3412	SYNOPSIS asa [fi.	le]				
3413	DESCRIPTION					
3414 3415	The asa ut	ility will write its input files to standard output, mapping carriage-control characters ext files to line-printer control sequences in an implementation-dependent manner.				
3416 3417	The first cl performed	haracter of every line will be removed from the input, and the following actions will be l:				
3418	If the char	acter removed is:				
3419	space T	he rest of the line will be output without change.				
3420	0 A	a newline character will be output, then the rest of the input line.				
3421 3422		One or more implementation-dependent characters that causes an advance to the next bage will be output, followed by the rest of the input line.				
3423 3424 3425 3426	iı 1	The newline character of the previous line will be replaced with one or more implementation-dependent characters that causes printing to return to column position, followed by the rest of the input line. If the "+" is the first character in the input, it will have the same effect as the space character.				
3427 3428	The action of the <i>asa</i> utility is unspecified upon encountering any character other than those listed above as the first character in a line.					
3429	OPTIONS					
3430	None.					
3431	OPERANDS					
3432 3433		A pathname of a text file used for input. If no <i>file</i> operands are specified, the standard input will be used.				
3434	STDIN					
3435 3436	The standard input will be used only if no <i>file</i> operands are specified. See the INPUT FILES section.					
3437 3438	INPUT FILES The input files must be text files.					
3439	ENVIRONMENT VARIABLES					
3440		ving environment variables affect the execution of asa:				
3441 3442 3443 3444	<i>L</i> d	Provide a default value for the internationalisation variables that are unset or null. If ANG is unset or null, the corresponding value from the implementation-dependent lefault locale will be used. If any of the internationalisation variables contains an analysis setting, the utility will behave as if none of the variables had been defined.				
3445 3446 3447		f set to a non-empty string value, override the values of all the other nternationalisation variables.				
3448 3449 3450 3451	c	E Determine the locale for the interpretation of sequences of bytes of text data as haracters (for example, single- as opposed to multi-byte characters in arguments and input files).				

Utilities asa

```
3452
             LC_MESSAGES
3453
                      Determine the locale that should be used to affect the format and contents of diagnostic
                      messages written to standard error.
3454
             NLSPATH
3455
     EX
                      Determine the location of message catalogues for the processing of LC_MESSAGES.
3456
     ASYNCHRONOUS EVENTS
3457
             Default.
3458
3459
     STDOUT
             The standard output will be the text from the input file modified as described in the
3460
             DESCRIPTION section.
3461
     STDERR
3462
             None.
     OUTPUT FILES
3464
3465
             None.
     EXTENDED DESCRIPTION
3466
             None.
3467
     EXIT STATUS
3468
             The following exit values are returned:
3469
              0 All input files were output successfully.
3470
             >0 An error occurred.
3471
     CONSEQUENCES OF ERRORS
3472
             Default.
3473
     APPLICATION USAGE
3474
             None.
3475
    EXAMPLES
3476
3477
             The following command:
3478
                 asa file
3479
             permits the viewing of file (created by a program using FORTRAN-style carriage control
             characters) on a terminal.
3480
             The following command:
3481
3482
                 a.out | asa | lp
3483
             formats the FORTRAN output of a.out and directs it to the printer.
     FUTURE DIRECTIONS
3484
             None.
3485
     SEE ALSO
3486
             fort77, lp.
3487
     CHANGE HISTORY
3488
             First released in Issue 4.
3489
```

at Utilities

```
      3490 NAME

      3491 at — execute commands at a later time

      3492 SYNOPSIS

      3493 at [-m][-f file][-q queuename] -t time

      3494 at [-m][-f file][-q queuename] timespec ...

      3495 at -r at_job_id ...

      3496 at -l -q queuename

      3497 at -l [at_job_id ...]
```

DESCRIPTION

3498

3499

3500

3501 3502

3503

3504

3505

3506 3507

3508

3509 3510

3511

3512

3513

3514 3515

3516

3517 3518

3519

3520

EX

The *at* utility reads commands from standard input and groups them together as an *at-job*, to be executed at a later time.

The at-job will be executed in a separate invocation of the shell, running in a separate process group with no controlling terminal, except that the environment variables, current working directory, file creation mask and other implementation-dependent execution-time attributes in effect when the *at* utility is executed will be retained and used when the at-job is executed.

When the at-job is submitted, the *at_job_id* and scheduled time are written to standard error. The *at_job_id* is an identifier that will be a string consisting solely of alphanumeric characters and the period character. The *at_job_id* is assigned by the system when the job is scheduled such that it uniquely identifies a particular job.

User notification and the processing of the job's standard output and standard error are described under the $-\mathbf{m}$ option.

Users are permitted to use *at* if their name appears in the file /usr/lib/cron/at.allow. If that file does not exist, the file /usr/lib/cron/at.deny is checked to determine if the user should be denied access to *at*. If neither file exists, only a process with the appropriate privileges is allowed to submit a job. If only at.deny exists and is empty, global usage is permitted. The at.allow and at.deny files consist of one user name per line.

OPTIONS

The at utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.

The following options are supported:

- **-f** *file* Specify the pathname of a file to be used as the source of the at-job, instead of standard input.
- 3521 —I (The letter ell.) Report all jobs scheduled for the invoking user if no at_job_id operands are specified. If at_job_ids are specified, report only information for these jobs. The output will be written to standard output.
- Send mail to the invoking user after the at-job has run, announcing its completion.

 Standard output and standard error produced by the at-job will be mailed to the user as well, unless redirected elsewhere. Mail will be sent even if the job produces no output.

If -m is not used, the job's standard output and standard error will be provided to the user by means of mail, unless they are redirected elsewhere; if there is no such output to provide, the implementation need not notify the user of the job's completion.

Utilities at

3530 -q queuename Specify in which queue to schedule a job for submission. When used with the -l 3531 option, limit the search to that particular queue. By default, at-jobs will be scheduled in 3532 queue a. In contrast, queue b is reserved for batch jobs. (See the batch utility.) The 3533 3534 meanings of all other *queuenames* are implementation-dependent. Remove the jobs with the specified *at_job_id* operands that were previously scheduled 3535 $-\mathbf{r}$ by the at utility. 3536 Submit the job to be run at the time specified by the *time* option-argument, which must 3537 **−t** time 3538 have the format as specified by the *touch* utility. **OPERANDS** 3539 The following operands are supported: 3540 3541 The name reported by a previous invocation of the at utility at the time the job was 3542 scheduled. 3543 timespec Submit the job to be run at the date and time specified. All of the timespec operands are 3544 3545 interpreted as if they were separated by space characters and concatenated, and are parsed as described in the grammar at the end of this section. The date and time are 3546 interpreted as being in the timezone of the user (as determined by the TZ variable), 3547 unless a timezone name appears as part of *time*, below. 3548 In the POSIX locale, the following describes the three parts of the time specification 3549 string. All of the values from the LC_TIME categories in the POSIX locale are 3550 3551 recognised in a case-insensitive manner. time The *time* can be specified as one, two or four digits. One- and two-digit 3552 numbers are taken to be hours, four-digit numbers to be hours and minutes. 3553 3554 The time can alternatively be specified as two numbers separated by a colon, meaning hour:minute. An AM/PM indication (one of the values from the 3555 **am pm** keywords in the LC TIME locale category) can follow the time; 3556 otherwise, a 24-hour clock time is understood. A timezone name can also 3557 3558 follow to further qualify the time. The acceptable timezone names are implementation-dependent, except that they will be case-insensitive and the 3559 string utc is supported to indicate the time is in Coordinated Universal Time. 3560 The *time* field can also be one of the following tokens in the POSIX locale: 3561 Indicates the time 12:00 am (00:00). midnight 3562 3563 noon Indicates the time 12:00 pm. Indicate the current day and time. Invoking at <now> will 3564 now submit an at-job for potentially immediate execution (that is, 3565 subject only to unspecified scheduling delays). 3566 date An optional date can be specified as either a month name (one of the values 3567 from the **mon** or **abmon** keywords in the LC_TIME locale category) followed 3568 by a day number (and possibly year number preceded by a comma) or a day 3569 of the week (one of the values from the day or abday keywords in the 3570 LC_TIME locale category). Two special days are recognised in the POSIX 3571 locale: 3572 Indicates the current day. 3573 today Indicates the day following the current day.

tomorrow

at Utilities

If no *date* is given, **today** is assumed if the given time is greater than the current time, and **tomorrow** is assumed if it is less. If the given month is less than the current month (and no year is given), next year is assumed.

increment

3575

3576

3577

3578

3579

3580

3581

3582

3583 3584

3585

3586

3587

3588

3589

3590

The optional *increment* is a number preceded by a plus sign (+) and suffixed by one of the following: **minutes**, **hours**, **days**, **weeks**, **months** or **years**. (The singular forms will be also accepted.) The keyword **next** is equivalent to an increment number of +1. For example, the following are equivalent commands:

```
at 2pm + 1 week
at 2pm next week
```

The following grammar describes the precise format of *timespec* in the POSIX locale. The general conventions for this style of grammar are described in Section 1.8 on page 10. This formal syntax takes precedence over the preceding text syntax description. The longest possible token or delimiter will be recognised at a given point. When used in a *timespec*, white space also delimits tokens.

```
%token hr24clock_hr_min
3591
           %token hr24clock hour
3592
3593
3594
             A hr24clock_hr_min is a one, two or four digit number. A one or two
             digit number constitutes a hr24clock_hour. A hr24clock_hour may be
3595
             any of the single digits '0' - '9', or may be double digits, ranging
3596
             from "00" - "23".
3597
                                 If a hr24clock_hr_min is a four digit number, the
             first two digits must be a valid hr24clock_hour, while the last two
3598
             represent the number of minutes, from "00" - "59".
3599
3600
           %token wallclock_hr_min
3601
3602
           %token wallclock_hour
3603
3604
             A wallclock hr min is a one, two or four digit number. A one or two
             digit number constitutes a wallclock_hour. A wallclock_hour may be
3605
             any of the single digits '1' - '9', or may be double digits, ranging
3606
             from "01" - "12". If a wallclock_hr_min is a four digit number, the
3607
             first two digits must be a valid wallclock hour, while the last two
3608
             represent the number of minutes, from "00" - "59".
3609
3610
3611
           %token minute
3612
             A minute is a one or two digit number whose values can be '0' - '9'
3613
             or "00" - "59".
3614
3615
3616
           %token day number
3617
3618
             A day number is a number in the range appropriate for the particular
             month and year specified by month_name and year_number, respectively.
3619
3620
             If no year_number is given, the current year is assumed if the given
```

date and time are later this year. If no year_number is given and the date and time have already occurred this year and the month is

not the current month, next year is the assumed year.

3621

Utilities at

```
3624
            * /
3625
            %token year_number
3626
              A year_number is a four-digit number representing the year A.D., in
3627
3628
              which the at_job is to be run.
3629
            %token inc_number
3630
3631
              The inc_number is the number of times the succeeding increment
3632
3633
              period is to be added to the specified date and time.
            * /
3634
            %token timezone_name
3635
3636
              The name of an optional timezone suffix to the time field, in an
3637
3638
              implementation-dependent format.
            * /
3639
            %token month_name
3640
3641
              One of the values from the "mon" or "abmon" keywords in the LC_TIME
3642
3643
              locale category.
            * /
3644
            %token day_of_week
3645
3646
              One of the values from the "day" or "abday" keywords in the LC_TIME
3647
3648
              locale category.
3649
            * /
3650
            %token am_pm
3651
              One of the values from the "am_pm" keyword in the LC_TIME locale
3652
3653
              category.
            * /
3654
            %start timespec
3655
3656
3657
            timespec
                         : time
3658
                          time date
3659
                           time increment
                           time date increment
3660
3661
                           nowspec
3662
3663
            nowspec
                         : "now"
                           "now" increment
3664
3665
                         : hr24clock hr min
3666
            time
                           hr24clock_hr_min timezone_name
3667
                           hr24clock_hour ":" minute
3668
                           hr24clock_hour ":" minute timezone_name
3669
                           wallclock_hr_min am_pm
3670
3671
                           wallclock_hr_min am_pm timezone_name
```

at Utilities

```
3672
                            wallclock_hour ":" minute am_pm
                            wallclock_hour ":" minute am_pm timezone_name
3673
3674
                            "noon"
                            "midnight"
3675
3676
3677
            date
                            month_name day_number
                            month_name day_number "," year_number
3678
3679
                            day_of_week
                            "today"
3680
                            "tomorrow"
3681
3682
                            "+" inc_number inc_period
3683
            increment
3684
                            "next" inc_period
3685
3686
            inc period
                          : "minute" | "minutes"
                            "hour" | "hours"
3687
                            "day" | "days"
3688
                            "week" | "weeks"
3689
                            "month" | "months"
3690
                            "year" | "years"
3691
3692
```

3693 **STDIN**

3694

3695

3696

3698

3701

37023703

3704

3705

3706

3707

3708

3709 3710

3711 3712

3713

3714

3715

3716 3717 The standard input must be a text file consisting of commands acceptable to the shell command language described in Chapter 2 on page 19. The standard input will only be used if no -f file option is specified.

3697 INPUT FILES

See the STDIN section.

The text files /usr/lib/cron/at.allow and /usr/lib/cron/at.deny contain user names, one per line, of users who are, respectively, authorised or denied access to the *at* and *batch* utilities.

ENVIRONMENT VARIABLES

The following environment variables affect the execution of at:

LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

LC_ALL

If set to a non-empty string value, override the values of all the other internationalisation variables.

LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).

LC_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.

Utilities at

3718 3719	EX	NLSPATH Determine the location of message catalogues for the processing of LC_MESSAGES.				
3720 3721		LC_TIME				
		Determine the format and contents for date and time strings written and accepted by <i>at</i> .				
3722		SHELL Determine a name of a command interpreter to be used to invoke the at-job. If the				
3723		variable is unset or null, <i>sh</i> will be used. If it is set to a value other than a name for <i>sh</i> ,				
3724		the implementation will do one of the following: use that shell; use <i>sh</i> ; use the login				
3725 3726		shell from the user database; or any of the preceding accompanied by a warning diagnostic about which was chosen.				
3727		TZ Determine the timezone. The job will be submitted for execution at the time specified				
3728		by timespec or -t time relative to the timezone specified by the TZ variable. If timespec				
3729		specifies a timezone, it will override <i>TZ</i> . If <i>timespec</i> does not specify a timezone and <i>TZ</i>				
3730 3731	ASVNC	is unset or null, an unspecified default timezone will be used. HRONOUS EVENTS				
3732	Default.					
3733	STDOU	Γ				
3734		When standard input is a terminal, prompts of unspecified format for each line of the user input				
3735		described in the STDIN section may be written to standard output.				
3736		In the POSIX locale, the following will be written to the standard output for each job when jobs				
3737	are listed in response to the –l option:					
3738		"%s\t%s\n", at_job_id, <date></date>				
3739	where $\langle date \rangle$ is equivalent in format to the output of:					
3740	date +"%a %b %e %T %Y"					
3741 3742	The date and time written will be adjusted so that they appear in the timezone of the user (as determined by the TZ variable).					
3743	STDER	•				
3744	The following will be written to standard error when a job has been successfully submitted:					
3745		"job %s at %s\n", at_job_id, <date></date>				
3746	where < date> has the same format as is described in the STDOUT section. Neither this, nor					
3747		warning messages concerning the selection of the command interpreter, are considered a				
3748		diagnostic that changes the exit status.				
3749		Diagnostic messages, if any, are written to standard error.				
3750	OUTPU					
3751		None.				
3752	EXTENI	EXTENDED DESCRIPTION				
3753	None.					
3754	EXIT STATUS The following suit values are returned:					
3755		The following exit values are returned:				
3756		0 The <i>at</i> utility successfully submitted, removed or listed a job or jobs.>0 An error occurred.				
3757	~~					
3758	CONSE	QUENCES OF ERRORS The job will not be scheduled, removed or listed.				
3759		The Job will not be scheduled, removed of fisied.				

at Utilities

APPLICATION USAGE

3760

3761

3762

3763

3764

3765

3766

3767

3768 3769

3775

3776

3777 3778

3779

3780

3781

3782 3783

3784 3785

3786 3787

3788

3789

3790 3791

3799

3800

The format of the *at* command line shown here is guaranteed only for the POSIX locale. Other cultures may be supported with substantially different interfaces, although implementations are encouraged to provide comparable levels of functionality.

Since the commands run in a separate shell invocation, running in a separate process group with no controlling terminal, open file descriptors, traps and priority inherited from the invoking environment are lost.

Some implementations do not allow substitution of different shells using *SHELL*. System V systems, for example, have used the login shell value for the user in /etc/passwd. To select reliably another command interpreter, the user must include it as part of the script, such as:

3774 EXAMPLES

1. This sequence can be used at a terminal:

```
at -m 0730 tomorrow
sort < file >outfile
EOT
```

2. This sequence, which demonstrates redirecting standard error to a pipe, is useful in a command procedure (the sequence of output redirection specifications is significant):

```
at now + 1 hour <<!
diff file1 file2 2>&1 >outfile | mailx mygroup
!
```

3. To have a job reschedule itself, *at* can be invoked from within the at-job. For example, this daily processing script named **my.daily** will run every day (although *crontab* is a more appropriate vehicle for such work):

```
# my.daily runs every day
daily processing
at now tomorrow < my.daily</pre>
```

4. The spacing of the three portions of the POSIX locale *timespec* is quite flexible as long as there are no ambiguities. Examples of various times and operand presentation include:

```
3792 at 0815am Jan 24
3793 at 8:15amjan24
3794 at now "+ 1day"
3795 at 5 pm FRIday
3796 at '17
3797 utc+
3798 30minutes'
```

FUTURE DIRECTIONS

None.

3801 SEE ALSO

3802 batch, crontab.

Utilities at

3803 CHANGE HISTORY

First released in Issue 2.

3805 **Issue 4**

3806 Aligned with the ISO/IEC 9945-2: 1993 standard.

3807 NAME awk — pattern scanning and processing language 3808 3809 **SYNOPSIS** awk [-F ERE][-v assignment] ... program [argument ...] 3810 3811 awk [-F ERE] -v progfile] ... [-v assignment] ...[argument ...] DESCRIPTION 3812 3813 The awk utility executes programs written in the awk programming language, which is specialised for textual data manipulation. An awk program is a sequence of patterns and 3814 corresponding actions. When input is read that matches a pattern, the action associated with 3815 that pattern will be carried out. 3816 3817 Input is interpreted as a sequence of records. By default, a record is a line, but this can be changed by using the **RS** built-in variable. Each record of input is matched in turn against each 3818 pattern in the program. For each pattern matched, the associated action will be executed. 3819 3820 The awk utility interprets each input record as a sequence of fields where, by default, a field is a string of non-blank characters. This default white-space field delimiter can be changed by using 3821 3822 the **FS** built-in variable or the -**F** ERE. The awk utility denotes the first field in a record \$1, the 3823 second \$2, and so on. The symbol \$0 refers to the entire record; setting any other field will cause the reevaluation of \$0. Assigning to \$0 will reset the values of all other fields and the NF built-in 3824 variable. 3825 **OPTIONS** 3826 The awk utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. 3827 3828 The following options are supported: -F ERE 3829 Define the input field separator to be the extended regular expression *ERE*, before any 3830 input is read; see **Regular Expressions** on page 119. 3831 3832 -f progfile Specifies the pathname of the file progfile containing an awk program. If multiple 3833 instances of this option are specified, the concatenation of the files specified as progfile in the order specified will be the awk program. The awk program can alternatively be 3835 specified in the command line as a single argument. 3836 –v assignment 3837 The assignment argument must be in the same form as an assignment operand. The 3838 specified variable assignment will occur prior to executing the awk program, including 3839 the actions associated with BEGIN patterns (if any). Multiple occurrences of this 3840 option can be specified. 3841 **OPERANDS** 3842 The following operands are supported: 3843 3844 program If no -f option is specified, the first operand to awk will be the text of the awk program. 3845

The application will supply the program operand as a single argument to awk. If the

text does not end in a newline character, *awk* will interpret the text as if it did.

3846

3847

3848 argument

3850

3851

3852 3853

3854

3855

3856 3857

3858

3859

3861

3862

3863

3864

3865

3866

3867

3868

3869

3870

3871

3872

3873

3874

3875

3876

3878

3879

3880

3881

3883

3884

3885

3887

3888

3889

3849 Either of the following two types of *argument* can be intermixed:

file A pathname of a file that contains the input to be read, which is matched against the set of patterns in the program. If no *file* operands are specified, or if a *file* operand is "-", the standard input will be used.

assignment

An operand that begins with an underscore or alphabetic character from the portable character set (see the table in the **XBD** specification, **Section 4.1**, Portable Character Set), followed by a sequence of underscores, digits and alphabetics from the portable character set, followed by the "=" character will specify a variable assignment rather than a pathname. The characters before the "=" represent the name of an awk variable; if that name is an awk reserved word (see **Grammar** on page 127) the behaviour is undefined. The characters following the equal sign will be interpreted as if they appeared in the awk program preceded and followed by a double-quote (") character, as a **STRING** token (see Grammar on page 127), except that if the last character is an unescaped backslash, it will be interpreted as a literal backslash rather than as the first character of the sequence \". The variable will be assigned the value of that STRING token. If that value is considered a numeric string (see **Expressions in awk** on page 113), the variable will also be assigned its numeric value. Each such variable assignment will occur just prior to the processing of the following file, if any. Thus, an assignment before the first file argument will be executed after the BEGIN actions (if any), while an assignment after the last file argument will occur before the END actions (if any). If there are no file arguments, assignments will be executed before processing the standard input.

STDIN

The standard input will be used only if no *file* operands are specified, or if a *file* operand is "—". See the INPUT FILES section.

3877 INPUT FILES

Input files to the *awk* program from any of the following sources:

- any file operands or their equivalents, achieved by modifying the awk variables ARGV and ARGC
- standard input in the absence of any file operands
- arguments to the getline function

must be text files. Whether the variable **RS** is set to a value other than a newline character or not, for these files, implementations support records terminated with the specified separator up to {LINE_MAX} bytes and may support longer records.

If **–f** *progfile* is specified, the files named by each of the *progfile* option-arguments must be text files containing an *awk* program.

ENVIRONMENT VARIABLES

The following environment variables affect the execution of *awk*:

2890 LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

3894 3895 3896	LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables.
3897 3898 3899 3900	LC_COLLATE Determine the locale for the behaviour of ranges, equivalence classes and multi character collating elements within regular expressions and in comparisons of string values.
3901 3902 3903 3904 3905 3906	LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- versus multi-byte characters in arguments and inpu files), the behaviour of character classes within regular expressions, the identification of characters as letters, and the mapping of upper- and lower-case characters for the toupper and tolower functions.
3907 3908 3909	LC_MESSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
3910 3911 3912 3913 3914 3915	LC_NUMERIC Determine the radix character used when interpreting numeric input, performing conversions between numeric and string values and formatting numeric output Regardless of locale, the period character (the decimal-point character of the POSIX locale) is the decimal-point character recognised in processing awk programs (including assignments in command-line arguments).
3916 3917	NLSPATH Determine the location of message catalogues for the processing of LC_MESSAGES.
3918 3919	PATH Determine the search path when looking for commands executed by system(expr), or input and output pipes. See the XBD specification, Chapter 6 , Environment Variables .
3920	In addition, all environment variables will be visible via the awk variable ENVIRON.
3921 3922	ASYNCHRONOUS EVENTS Default.
3923	STDOUT
3924	The nature of the output files depends on the <i>awk</i> program.
3925 3926	Used only for diagnostic messages.
3927 3928	OUTPUT FILES The nature of the output files depends on the <i>awk</i> program.
3929	EXTENDED DESCRIPTION
3930	Overall Program Structure
3931	An awk program is composed of pairs of the form:
3932	<pre>pattern { action }</pre>
3933	Either the pattern or the action (including the enclosing brace characters) can be omitted.
3934 3935	A missing pattern will match any record of input, and a missing action will be equivalent to ar action that writes the matched record of input to standard output.

Execution of the *awk* program starts by first executing the actions associated with all **BEGIN** patterns in the order they occur in the program. Then each *file* operand (or standard input if no files were specified) will be processed in turn by reading data from the file until a record separator is seen (a newline character by default), splitting the current record into fields using the current value of **FS** according to the rules in **Regular Expressions** on page 119, evaluating each pattern in the program in the order of occurrence, and executing the action associated with each pattern that matches the current record. The action for a matching pattern will be executed before evaluating subsequent patterns. Last, the actions associated with all **END** patterns will be executed in the order they occur in the program.

Expressions in awk

 Expressions describe computations used in *patterns* and *actions*. In the following table, valid expression operations are given in groups from highest precedence first to lowest precedence last, with equal-precedence operators grouped between horizontal lines. In expression evaluation, where the grammar is formally ambiguous, higher precedence operators will be evaluated before lower precedence operators. In this table *expr*, *expr1*, *expr2* and *expr3* represent any expression, while *lvalue* represents any entity that can be assigned to (that is, on the left side of an assignment operator). The precise syntax of expressions is given in **Grammar** on page 127.

3953	Crostor	Name	True of Docult	A
3954	Syntax		Type of Result	
3955	(expr)	Grouping	type of <i>expr</i>	n/a
3956	\$ <i>expr</i>	Field reference	string	n/a
3957	++ lvalue	Pre-increment	numeric	n/a
3958	– – lvalue	Pre-decrement	numeric	n/a
3959	lvalue ++	Post-increment	numeric	n/a
3960	lvalue – –	Post-decrement	numeric	n/a
3961	expr^ expr	Exponentiation	numeric	right
3962	! expr	Logical not	numeric	n/a
3963	+ expr	Unary plus	numeric	n/a
3964	- expr	Unary minus	numeric	n/a
3965	expr* expr	Multiplication	numeric	left
3966	expr / expr	Division	numeric	left
3967	expr % expr	Modulus	numeric	left
3968	expr + expr	Addition	numeric	left
3969	expr – expr	Subtraction	numeric	left
3970	expr expr	String concatenation	string	left
3971	expr < expr	Less than	numeric	none
3972	expr <= expr	Less than or equal to	numeric	none
3973	expr! = expr	Not equal to	numeric	none
3974	expr == expr	Equal to	numeric	none
3975	expr > expr	Greater than	numeric	none
3976	expr >= expr	Greater than or equal to	numeric	none
3977	expr~ expr	ERE match	numeric	none
3978	expr!~ expr	ERE non-match	numeric	none
3979	<i>expr</i> in array	Array membership	numeric	left
3980	(index) in array	Multi-dimension array membership	numeric	left
3981	expr && expr	Logical AND	numeric	left
3982	expr expr	Logical OR	numeric	left
3983	expr1 ? expr2 : expr3	Conditional expression	type of selected	right
3984		_	expr2 or expr3	_
3985	lvalue ^= expr	Exponentiation assignment	numeric	right
3986	lvalue %= expr	Modulus assignment	numeric	right
3987	lvalue *= expr	Multiplication assignment	numeric	right
3988	lvalue /= expr	Division assignment	numeric	right
3989	lvalue += expr	Addition assignment	numeric	right
3990	lvalue -= expr	Subtraction assignment	numeric	right
3991	lvalue = expr	Assignment	type of expr	right

 Table 3-1
 Expressions in Decreasing Precedence in awk

3992

Each expression has either a string value, a numeric value or both. Except as stated for specific contexts, the value of an expression will be implicitly converted to the type needed for the context in which it is used. A string value will be converted to a numeric value by the equivalent of the following calls to functions defined by the ISO C standard:

```
setlocale(LC_NUMERIC, "");
numeric_value = atof(string_value);
```

A numeric value that is exactly equal to the value of an integer will be converted to a string by the equivalent of a call to the **sprintf** function (see **String Functions** on page 124) with the string %d as the *fint* argument and the numeric value being converted as the first and only *expr* argument. Any other numeric value will be converted to a string by the equivalent of a call to the **sprintf** function with the value of the variable **CONVFMT** as the *fint* argument and the numeric value being converted as the first and only *expr* argument. The result of the conversion is unspecified if the value of **CONVFMT** is not a floating-point format specification. This specification specifies no explicit conversions between numbers and strings. An application can force an expression to be treated as a number by adding zero to it, or can force it to be treated as a string by concatenating the null string ("") to it.

A string value will be considered to be a *numeric string* in the following case:

- 1. Any leading and trailing blank characters will be ignored.
- 2. If the first unignored character is a "+" or "-", it will be ignored.
- 3. If the remaining unignored characters would be lexically recognised as a **NUMBER** token (as described by the lexical conventions in **Grammar** on page 127), the string will be considered a *numeric string*.

If a "—" character is ignored in the above steps, the numeric value of the *numeric string* will be the negation of the numeric value of the recognised **NUMBER** token. Otherwise the numeric value of the *numeric string* will be the numeric value of the recognised **NUMBER** token. Whether or not a string is a *numeric string* will be relevant only in contexts where that term is used in this section.

When an expression is used in a Boolean context, if it has a numeric value, a value of zero is treated as false and any other value is treated as true. Otherwise, a string value of the null string is treated as false and any other value is treated as true. A Boolean context is one of the following:

- the first subexpression of a conditional expression
- an expression operated on by logical NOT, logical AND or logical OR
- the second expression of a for statement
- the expression of an if statement
- the expression of the while clause in either a while or do...while statement
- an expression used as a pattern (as in Overall Program Structure).

All arithmetic will follow the semantics of floating-point arithmetic as specified by the ISO C standard.

```
4032
              The value of the expression:
                 expr1 ^ expr2
4033
              will be equivalent to the value returned by the ISO C standard function call:
4034
4035
                 pow(expr1, expr2)
              The expression:
4036
                 lvalue ^= expr
4037
4038
              will be equivalent to the ISO C standard expression:
                 lvalue = pow(lvalue, expr)
4039
              except that lvalue will be evaluated only once. The value of the expression:
4040
4041
                 expr1 % expr2
              will be equivalent to the value returned by the ISO C standard function call:
4042
4043
                 fmod(expr1, expr2)
              The expression:
4044
                 lvalue %= expr
4045
4046
              will be equivalent to the ISO C standard expression:
4047
                 lvalue = fmod(lvalue, expr)
4048
              except that lvalue will be evaluated only once.
              Variables and fields will be set by the assignment statement:
4049
                 lvalue = expression
4050
              and the type of expression will determine the resulting variable type. The assignment includes
4051
              the arithmetic assignments (+=, -=, *=, /=, \%=, ^=, ++, --) all of which produce a numeric result.
4052
              The left-hand side of an assignment and the target of increment and decrement operators can be
4053
4054
              one of a variable, an array with index or a field selector.
              The awk language supplies arrays that are used for storing numbers or strings. Arrays need not
4055
              be declared. They are initially empty, and their sizes will change dynamically. The subscripts,
4056
              or element identifiers, are strings, providing a type of associative array capability. An array
              name followed by a subscript within square brackets can be used as an Ivalue and thus as an
4058
              expression, as described in the grammar (see Grammar on page 127). Unsubscripted array
4059
              names can be used in only the following contexts:
4060
4061
```

- a parameter in a function definition or function call
- the NAME token following any use of the keyword in as specified in the grammar (see **Grammar** on page 127); if the name used in this context is not an array name, the behaviour is undefined.

A valid array index consists of one or more comma-separated expressions, similar to the way in which multi-dimensional arrays are indexed in some programming languages. Because awk arrays are really one dimensional, such a comma-separated list will be converted to a single string by concatenating the string values of the separate expressions, each separated from the other by the value of the **SUBSEP** variable. Thus, the following two index operations will be equivalent:

4062

4063 4064

4065

4066 4067

4068 4069

4070

```
4071 var[expr1, expr2, ... exprn]
4072 var[expr1 SUBSEP expr2 SUBSEP ... SUBSEP exprn]
```

A multi-dimensioned *index* used with the **in** operator must be parenthesised. The **in** operator, which tests for the existence of a particular array element, will not cause that element to exist. Any other reference to a non-existent array element will automatically create it.

Comparisons (with the "<", "<=", "!=", "==", ">" and ">=" operators) will be made numerically if both operands are numeric or if one is numeric and the other has a string value that is a numeric string. Otherwise, operands will be converted to strings as required and a string comparison will be made using the locale-specific collation sequence. The value of the comparison expression will be 1 if the relation is true, or 0 if the relation is false.

Variables and Special Variables

Variables can be used in an *awk* program by referencing them. With the exception of function parameters (see **User-defined Functions** on page 126), they are not explicitly declared. Uninitialised scalar variables and array elements have both a numeric value of zero and a string value of the empty string.

Field variables are designated by a "\$" followed by a number or numerical expression. The effect of the field number *expression* evaluating to anything other than a non-negative integer is unspecified; uninitialised variables or string values need not be converted to numeric values in this context. New field variables can be created by assigning a value to them. References to non-existent fields (that is, fields after \$NF), will produce the null string. However, assigning to a non-existent field (for example, \$(NF+2) = 5) will increase the value of NF, create any intervening fields with the null string as their values and cause the value of \$0 to be recomputed, with the fields being separated by the value of OFS. Each field variable will have a string value when created. If the string, with any occurrence of the decimal-point character from the current locale changed to a period character, would be considered a *numeric string* (see **Expressions in awk** on page 113), the field variable will also have the numeric value of the *numeric string*.

Implementations support the following other special variables that are set by *awk*:

ARGC	The number of elements in the ARGV array.
ARGV	An array of command line arguments, excluding options and the <i>program</i> argument, numbered from zero to ARGC-1.
	The arguments in ARGV can be modified or added to; ARGC can be altered. As each input file ends, <i>awk</i> will treat the next non-null element of ARGV , up to the current value of ARGC-1, inclusive, as the name of the next input file. Thus, setting an element of ARGV to null means that it will not be treated as an input file. The name "-" indicates the standard input. If an argument matches the format of an <i>assignment</i> operand, this argument will be treated as an assignment rather than a <i>file</i> argument.
CONVFMT	The printf format for converting numbers to strings (except for output statements, where OFMT is used); "%.6g" by default.
ENVIRON	The variable ENVIRON is an array representing the value of the environment, as described in the XSH specification under the <i>exec</i> functions. The indices of the array are strings consisting of the names of the environment variables, and the value of each array element is a string consisting of the value of that variable. If the value of an environment variable is considered a <i>numeric string</i> (see Expressions in awk on page 113), the array element will also have its numeric value.
	ARGV

4117 4118		In all cases where the behaviour of <i>awk</i> is affected by environment variables (including the environment of any commands that <i>awk</i> executes via the	
4119		system function or via pipeline redirections with the print statement, the	
4120		printf statement, or the getline function), the environment used will be the	
4121		environment at the time <i>awk</i> began executing; it is implementation-dependent	
4122		whether any modification of ENVIRON affects this environment.	
4123	FILENAME	A pathname of the current input file. Inside a BEGIN action the value is	
4124		undefined. Inside an END action the value is the name of the last input file	
4125		processed.	
4126	FNR	The ordinal number of the current record in the current file. Inside a BEGIN	
4127		action the value is zero. Inside an END action the value is the number of the	
4128		last record processed in the last file processed.	
4129	FS	Input field separator regular expression; a space character by default.	
4130	NF	The number of fields in the current record. Inside a BEGIN action, the use of	
4131		NF is undefined unless a getline function without a <i>var</i> argument is executed	
4132		previously. Inside an END action, NF will retain the value it had for the last	
4133		record read, unless a subsequent, redirected, getline function without a var	
4134		argument is performed prior to entering the END action.	
4135	NR	The ordinal number of the current record from the start of input. Inside a	
4136		BEGIN action the value is zero. Inside an END action the value is the number	
4137		of the last record processed.	
4138	OFMT	The printf format for converting numbers to strings in output statements (see	
4139		Output Statements on page 122); "%.6g" by default. The result of the	
4140		conversion is unspecified if the value of OFMT is not a floating-point format	
4141		specification.	
4142	OFS	The print statement output field separation; a space character by default.	
4143	ORS	The print statement output record separator; a newline character by default.	
4144	RLENGTH	The length of the string matched by the match function.	
4145	RS	The first character of the string value of RS is the input record separator; a	
4146		newline character by default. If RS contains more than one character, the	
4147		results are unspecified. If RS is null, then records are separated by sequences	
4148		of one or more blank lines, leading or trailing blank lines do not result in	
4149		empty records at the beginning or end of the input, and a newline character is	
4150		always a field separator, no matter what the value of FS is.	
4151	RSTART	The starting position of the string matched by the match function, numbering	
4152		from 1. This is always equivalent to the return value of the match function.	-
4153	SUBSEP	The subscript separator string for multi-dimensional arrays; the default value	
4154		is implementation-dependent.	•
		-	

Regular Expressions

The *awk* utility makes use of the extended regular expression notation (see the **XBD** specification, **Section 7.4**, **Extended Regular Expressions**) except that it will allow the use of C-language conventions for escaping special characters within the EREs, as specified in the table in the **XBD** specification, **Chapter 3**, **File Format Notation** ($\backslash \backslash$, \backslash a, \backslash b, \backslash f, \backslash n, \backslash r, \backslash t, \backslash v) and the following table; these escape sequences will be recognised both inside and outside bracket expressions. Note that records need not be separated by newline characters and string constants can contain newline characters, so even the \backslash n sequence is valid in *awk* EREs. Using a slash character within the regular expression requires the escaping shown in the following table:

Escape Sequence	Description	Meaning
\"	Backslash quotation-mark	Quotation-mark character
\/	Backslash slash	Slash character
\ddd	A backslash character followed by the longest sequence of one, two or three octal-digit characters (01234567). If all of the digits are 0, (that is, representation of the NUL character), the behaviour is undefined.	The character whose encoding is represented by the one-, two- or three-digit octal integer. If the size of a byte on the system is greater than nine bits, the valid escape sequence used to represent a byte is implementation-dependent. Multibyte characters require multiple, concatenated escape sequences of this type, including the leading \ for each byte.
\c	A backslash character followed by any character not described in this table or in the table in the XBD specification, Chapter 3 , File Format Notation (\ \\a, \b, \f, \n, \r, \t, \v)	Undefined

Table 3-2 Escape Sequences in awk

A regular expression can be matched against a specific field or string by using one of the two regular expression matching operators, ~ and !~. These operators interpret their right-hand operand as a regular expression and their left-hand operand as a string. If the regular expression matches the string, the ~ expression will evaluate to a value of 1, and the !~ expression will evaluate to a value of 0. (The regular expression matching operation is as defined by the term matched in the **XBD** specification, **Section 7.1**, **Regular Expression Definitions**, where a match occurs on any part of the string unless the regular expression is limited with the circumflex or dollar sign special characters.) If the regular expression does not match the string, the ~ expression will evaluate to a value of 0, and the !~ expression will evaluate to a value of 1. If the right-hand operand is any expression other than the lexical token **ERE**, the string value of the expression will be interpreted as an extended regular expression, including the escape conventions described above. Note that these same escape conventions also will be applied in the determining the value of a string literal (the lexical token **STRING**), and thus will be applied a second time when a string literal is used in this context.

When an **ERE** token appears as an expression in any context other than as the right-hand of the or ! operator or as one of the built-in function arguments described below, the value of the resulting expression will be the equivalent of:

\$0 ~ /ere/

The *ere* argument to the **gsub**, **match**, **sub** functions, and the *fs* argument to the **split** function (see **String Functions** on page 124) will be interpreted as extended regular expressions. These can be either **ERE** tokens or arbitrary expressions, and will be interpreted in the same manner as the right-hand side of the $\tilde{}$ or ! $\tilde{}$ operator.

An extended regular expression can be used to separate fields by using the **FERE** option or by assigning a string containing the expression to the built-in variable **FS**. The default value of the **FS** variable will be a single space character. The following describes **FS** behaviour:

- 1. If **FS** is a single character:
 - a. If **FS** is the space character, skip leading and trailing blank characters; fields will be delimited by sets of one or more blank characters.
 - b. Otherwise, if **FS** is any other character *c*, fields will be delimited by each single occurrence of *c*.
- Otherwise, the string value of FS will be considered to be an extended regular expression. Each occurrence of a sequence matching the extended regular expression will delimit fields.

Except in the **gsub**, **match**, **split** and **sub** built-in functions, regular expression matching will be based on input records; that is, record separator characters (the first character of the value of the variable **RS**, a newline character by default) cannot be embedded in the expression, and no expression will match the record separator character. If the record separator is not a newline character, newline characters embedded in the expression can be matched. In those four built-in functions, regular expression matching will be based on text strings; that is, any character (including the newline character and the record separator) can be embedded in the pattern and an appropriate pattern will match any character. However, in all *awk* regular expression matching, the use of one or more NUL characters in the pattern, input record or text string produces undefined results.

Patterns

A *pattern* is any valid *expression*, a range specified by two expressions separated by comma, or one of the two special patterns **BEGIN** or **END**.

Special Patterns

The *awk* utility recognises two special patterns, **BEGIN** and **END**. Each **BEGIN** pattern will be matched once and its associated action executed before the first record of input is read (except possibly by use of the **getline** function (see **Input/Output and General Functions** on page 125) in a prior **BEGIN** action) and before command line assignment is done. Each **END** pattern will be matched once and its associated action executed after the last record of input has been read. These two patterns will have associated actions.

BEGIN and **END** will not combine with other patterns. Multiple **BEGIN** and **END** patterns are allowed. The actions associated with the **BEGIN** patterns will be executed in the order specified in the program, as are the **END** actions. An **END** pattern can precede a **BEGIN** pattern in a program.

If an *awk* program consists of only actions with the pattern **BEGIN**, and the **BEGIN** action contains no **getline** function, *awk* will exit without reading its input when the last statement in the last **BEGIN** action is executed. If an *awk* program consists of only actions with the pattern **END** or only actions with the patterns **BEGIN** and **END**, the input will be read before the statements in the **END** actions are executed.

Expression Patterns

 An expression pattern will be evaluated as if it were an expression in a Boolean context. If the result is true, the pattern will be considered to match, and the associated action (if any) will be executed. If the result is false, the action will not be executed.

Pattern Ranges

A pattern range consists of two expressions separated by a comma; in this case, the action will be performed for all records between a match of the first expression and the following match of the second expression, inclusive. At this point, the pattern range can be repeated starting at input records subsequent to the end of the matched range.

Actions

An action is a sequence of statements as shown in the grammar in **Grammar** on page 127. Any single statement can be replaced by a statement list enclosed in braces. The statements in a statement list must be separated by newline characters or semicolons, and will be executed sequentially in the order that they appear.

The *expression* acting as the conditional in an **if** statement will be evaluated and if it is non-zero or non-null, the following *statement* will be executed; otherwise, if **else** is present, the statement following the **else** will be executed.

The **if**, **while**, **do** ... **while**, **for**, **break** and **continue** statements are based on the ISO C standard, except that the Boolean expressions are treated as described in **Expressions in awk** on page 113, and except in the case of:

```
for (variable in array)
```

which will iterate, assigning each *index* of *array* to *variable* in an unspecified order. The results of adding new elements to *array* within such a **for** loop are undefined. If a **break** or **continue** statement occurs outside of a loop, the behaviour is undefined.

The **delete** statement will remove an individual array element. Thus, the following code will delete an entire array:

```
for (index in array)
    delete array[index]
```

The **next** statement will cause all further processing of the current input record to be abandoned. The behaviour is undefined if a **next** statement appears or is invoked in a **BEGIN** or **END** action.

The **exit** statement will invoke all **END** actions in the order in which they occur in the program source and then terminate the program without reading further input. An **exit** statement inside an **END** action will terminate the program without further execution of **END** actions. If an expression is specified in an **exit** statement, its numeric value will be the exit status of *awk*, unless subsequent errors are encountered or a subsequent **exit** statement with an expression is executed.

Output Statements

Both **print** and **printf** statements write to standard output by default. The output is written to the location specified by *output_redirection* if one is supplied, as follows:

```
> expression
>> expression
| expression
```

In all cases, the *expression* will be evaluated to produce a string that is used as a full pathname to write into (for ">" or ">>") or as a command to be executed (for " | "). Using the first two forms, if the file of that name is not currently open, it will be opened, creating it if necessary and using the first form, truncating the file. The output then will be appended to the file. As long as the file remains open, subsequent calls in which *expression* evaluates to the same string value simply will append output to the file. The file remains open until the **close** function (see **Input/Output and General Functions** on page 125) is called with an expression that evaluates to the same string value.

The third form will write output onto a stream piped to the input of a command. The stream will be created if no stream is currently open with the value of *expression* as its command name. The stream created will be equivalent to one created by a call to the **XSH** specification *popen()* function with the value of *expression* as the *command* argument and a value of **w** as the *mode* argument. As long as the stream remains open, subsequent calls in which *expression* evaluates to the same string value will write output to the existing stream. The stream will remain open until the **close** function (see **Input/Output and General Functions** on page 125) is called with an expression that evaluates to the same string value. At that time, the stream will be closed as if by a call to the **XSH** specification *pclose()* function.

As described in detail by the grammar in **Grammar** on page 127, these output statements take a comma-separated list of *expressions* referred in the grammar by the non-terminal symbols **expr_list**, **print_expr_list** or **print_expr_list_opt**. This list is referred to here as the *expression list*, and each member is referred to as an *expression argument*.

The **print** statement will write the value of each expression argument onto the indicated output stream separated by the current output field separator (see variable **OFS** above), and terminated by the output record separator (see variable **ORS** above). All expression arguments will be taken as strings, being converted if necessary; this conversion will be as described in **Expressions in awk** on page 113, with the exception that the **printf** format in **OFMT** will be used instead of the value in **CONVFMT**. An empty expression list will stand for the whole input record (\$0).

The **printf** statement will produce output based on a notation similar to the File Format Notation used to describe file formats in this specification (see the **XBD** specification, **Chapter 3**, **File Format Notation**). Output will be produced as specified with the first expression argument as the string <*format*> and subsequent expression arguments as the strings <*arg1*> to <*argn*>, inclusive, with the following exceptions:

- 1. The *format* will be an actual character string rather than a graphical representation. Therefore, it cannot contain empty character positions. The space character in the *format* string, in any context other than a *flag* of a conversion specification, will be treated as an ordinary character that is copied to the output.
- 2. If the character set contains a Δ character and that character appears in the *format* string, it will be treated as an ordinary character that is copied to the output.
- 3. The *escape sequences* beginning with a backslash character will be treated as sequences of ordinary characters that are copied to the output. Note that these same sequences will be

interpreted lexically by *awk* when they appear in literal strings, but they will not be treated specially by the **printf** statement.

- 4. A *field width* or *precision* can be specified as the "*" character instead of a digit string. In this case the next argument from the expression list will be fetched and its numeric value taken as the field width or precision.
- 5. The implementation will not precede or follow output from the d or u conversion specifications with blank characters not specified by the *format* string.
- 6. The implementation will not precede output from the o conversion specification with leading zeros not specified by the *format* string.
- 7. For the c conversion specification: if the argument has a numeric value, the character whose encoding is that value will be output. If the value is zero or is not the encoding of any character in the character set, the behaviour is undefined. If the argument does not have a numeric value, the first character of the string value will be output; if the string does not contain any characters the behaviour is undefined.
- 8. For each conversion specification that consumes an argument, the next expression argument will be evaluated. With the exception of the c conversion, the value will be converted (according to the rules specified in **Expressions in awk** on page 113) to the appropriate type for the conversion specification.
- 9. If there are insufficient expression arguments to satisfy all the conversion specifications in the *format* string, the behaviour is undefined.
- 10. If any character sequence in the *format* string begins with a % character, but does not form a valid conversion specification, the behaviour is unspecified.

Both **print** and **printf** can output at least {LINE_MAX} bytes.

Functions

The awk language has a variety of built-in functions: arithmetic, string, input/output and general.

Arithmetic Functions

The arithmetic functions, except for **int**, are based on the ISO C standard. The behaviour is undefined in cases where the ISO C standard specifies that an error be returned or that the behaviour is undefined. Although the grammar (see **Grammar** on page 127) permits built-in functions to appear with no arguments or parentheses, unless the argument or parentheses are indicated as optional in the following list (by displaying them within the [] brackets), such use is undefined.

```
atan2(y,x)
4364
4365
                        Return arctangent of y/x.
              cos(x) Return cosine of x, where x is in radians.
4366
              sin(x) Return sine of x, where x is in radians.
4367
              \exp(x) Return the exponential function of x.
4368
              log(x) Return the natural logarithm of x.
4369
4370
              sqrt(x)
4371
                        Return the square root of x.
```

```
4372
              int(x) Truncate its argument to an integer. It will be truncated toward 0 when x > 0.
4373
              rand() Return a random number n, such that 0 \le n < 1.
4374
              srand([expr])
4375
                       Set the seed value for rand to expr or use the time of day if expr is omitted. The
                       previous seed value will be returned.
4376
              String Functions
4377
              The string functions in the following list shall be supported. Although the grammar (see
4378
              Grammar on page 127) permits built-in functions to appear with no arguments or parentheses,
4379
              unless the argument or parentheses are indicated as optional in the following list (by displaying
4380
              them within the [] brackets), such use is undefined.
4381
              qsub(ere, repl[, in])
4382
                       Behave like sub (see below), except that it will replace all occurrences of the regular
4383
                       expression (like the ed utility global substitute) in $0 or in the in argument, when
4384
                       specified.
4385
              index(s, t)
4386
                       Return the position, in characters, numbering from 1, in string s where string t first
4387
                       occurs, or zero if it does not occur at all.
4388
4389
              length[([s])]
                       Return the length, in characters, of its argument taken as a string, or of the whole
4390
                       record, $0, if there is no argument. The use of no argument and no parentheses with
4391
     EX
                       length is obsolescent in the ISO/IEC 9945-2:1993 standard; to be fully portable to
4392
                       POSIX systems, the application must use length($0) for the length of the whole record.
4393
                       However, XSI-conformant systems will continue to support this usage indefinitely.
4394
              match(s, ere)
4395
                       Return the position, in characters, numbering from 1, in string s where the extended
4396
                       regular expression ere occurs, or zero if it does not occur at all. RSTART will be set to
4397
                       the starting position (which is the same as the returned value), zero if no match is
4398
                       found; RLENGTH will be set to the length of the matched string, –1 if no match is
                       found.
4400
4401
              split(s, a[, fs])
                       Split the string s into array elements a[1], a[2], ..., a[n], and return n. The separation
4402
                       will be done with the extended regular expression fs or with the field separator FS if fs
4403
                       is not given. Each array element will have a string value when created. If the string
4404
                       assigned to any array element, with any occurrence of the decimal-point character from
4405
                       the current locale changed to a period character, would be considered a numeric string
4406
                       (see Expressions in awk on page 113), the array element will also have the numeric
4407
                       value of the numeric string. The effect of a null string as the value of fs is unspecified.
4408
              sprintf(fmt, expr, expr, ...)
4409
                       Format the expressions according to the printf format given by fint and return the
4410
                       resulting string.
4411
              sub(ere, repl[,in])
4412
                       Substitute the string repl in place of the first instance of the extended regular expression
4413
                       ERE in string in and return the number of substitutions. An ampersand (&) appearing
4414
                       in the string repl will be replaced by the string from in that matches the regular
4415
4416
                       expression. For each occurrence of backslash (\) encountered when scanning the string
                       repl from beginning to end, the next character is taken literally and loses its special
4417
```

meaning (for example, \& will be interpreted as a literal ampersand character). Except for & and \, it is unspecified what the special meaning of any such character is. If *in* is specified and it is not an *lvalue* (see **Expressions in awk** on page 113), the behaviour is undefined. If *in* is omitted, *awk* will substitute in the current record (\$0).

substr(s, m[, n])

Return the at most n-character substring of s that begins at position m, numbering from 1. If n is missing, the length of the substring will be limited by the length of the string s.

tolower(s)

Return a string based on the string *s*. Each character in *s* that is an upper-case letter specified to have a **tolower** mapping by the LC_CTYPE category of the current locale will be replaced in the returned string by the lower-case letter specified by the mapping. Other characters in *s* will be unchanged in the returned string.

toupper(s)

Return a string based on the string *s*. Each character in *s* that is a lower-case letter specified to have a **toupper** mapping by the LC_CTYPE category of the current locale will be replaced in the returned string by the upper-case letter specified by the mapping. Other characters in *s* will be unchanged in the returned string.

All of the preceding functions that take *ERE* as a parameter expect a pattern or a string valued expression that is a regular expression as defined in **Regular Expressions** on page 119.

Input/Output and General Functions

The input/output and general functions are:

close(expression)

Close the file or pipe opened by a **print** or **printf** statement or a call to **getline** with the same string-valued *expression*. The limit on the number of open *expression* arguments is implementation-dependent. If the close was successful, the function will return zero; otherwise, it will return non-zero.

```
expression | getline [var]
```

Read a record of input from a stream piped from the output of a command. The stream will be created if no stream is currently open with the value of *expression* as its command name. The stream created will be equivalent to one created by a call to the *popen()* function with the value of *expression* as the *command* argument and a value of **r** as the *mode* argument. As long as the stream remains open, subsequent calls in which *expression* evaluates to the same string value will read subsequent records from the file. The stream will remain open until the **close** function is called with an expression that evaluates to the same string value. At that time, the stream will be closed as if by a call to the *pclose()* function. If *var* is missing, \$0 and **NF** will be set; otherwise, *var* will be set.

The **getline** operator can form ambiguous constructs when there are unparenthesised operators (including concatenate) to the left of the "|" (to the beginning of the expression containing **getline**). In the context of the "\$" operator, "|" behaves as if it had a lower precedence than "\$". The result of evaluating other operators is unspecified, and portable applications must parenthesise properly all such usages.

getline

Set \$0 to the next input record from the current input file. This form of **getline** will set the **NF**, **NR** and **FNR** variables.

4463 getline var

 Set variable *var* to the next input record from the current input file. This form of **getline** will set the **FNR** and **NR** variables.

getline [var] < expression

Read the next record of input from a named file. The *expression* will be evaluated to produce a string that is used as a full pathname. If the file of that name is not currently open, it will be opened. As long as the stream remains open, subsequent calls in which *expression* evaluates to the same string value will read subsequent records from the file. The file will remain open until the **close** function is called with an expression that evaluates to the same string value. If *var* is missing, \$0 and **NF** will be set; otherwise, *var* will be set.

The **getline** operator can form ambiguous constructs when there are unparenthesised binary operators (including concatenate) to the right of the "<" (up to the end of the expression containing the **getline**). The result of evaluating such a construct is unspecified, and portable applications must parenthesise properly all such usages.

system(expression)

Execute the command given by *expression* in a manner equivalent to the **XSH** specification *system*() function and return the exit status of the command.

All forms of **getline** will return 1 for successful input, zero for end-of-file, and -1 for an error.

Where strings are used as the name of a file or pipeline, the strings must be textually identical. The terminology "same string value" implies that "equivalent strings", even those that differ only by space characters, represent different files.

User-defined Functions

The awk language also provides user-defined functions. Such functions can be defined as:

```
function name(args,...) { statements }
```

A function can be referred to anywhere in an *awk* program; in particular, its use can precede its definition. The scope of a function will be global.

Function arguments can be either scalars or arrays; the behaviour is undefined if an array name is passed as an argument that the function uses as a scalar, or if a scalar expression is passed as an argument that the function uses as an array. Function arguments will be passed by value if scalar and by reference if array name. Argument names will be local to the function; all other variable names will be global. The same name will not be used as both an argument name and as the name of a function or a special *awk* variable. The same name must not be used both as a variable name with global scope and as the name of a function. The same name must not be used within the same scope both as a scalar variable and as an array.

The number of parameters in the function definition need not match the number of parameters in the function call. Excess formal parameters can be used as local variables. If fewer arguments are supplied in a function call than are in the function definition, the extra parameters that are used in the function body as scalars will be initialised with a string value of the null string and a numeric value of zero, and the extra parameters that are used in the function body as arrays will be initialised as empty arrays. If more arguments are supplied in a function call than are in the function definition, the behaviour is undefined.

When invoking a function, no white space can be placed between the function name and the opening parenthesis. Function calls can be nested and recursive calls can be made upon functions. Upon return from any nested or recursive function call, the values of all of the calling function's parameters will be unchanged, except for array parameters passed by reference. The

return statement can be used to return a value. If a **return** statement appears outside of a function definition, the behaviour is undefined.

In the function definition, newline characters are optional before the opening brace and after the closing brace. Function definitions can appear anywhere in the program where a *pattern-action* pair is allowed.

Grammar

4509

4510 4511

4512 4513

4514

4515

4516 4517

4518

4519

The grammar in this section and the lexical conventions in the following section will together describe the syntax for *awk* programs. The general conventions for this style of grammar are described in Section 1.8 on page 10. A valid program can be represented as the non-terminal symbol *program* in the grammar. This formal syntax takes precedence over the preceding text syntax description.

```
%token NAME NUMBER STRING ERE
4520
            %token FUNC NAME
                                 /* name followed by '(' without white space */
4521
            /* Keywords
                           * /
4522
            %token
4523
                          Begin
                                   End
                          'BEGIN'
                                  'END'
                                                                        * /
4524
                                                Delete
                                                          Do
                                                                Else
            %token
                          Break
                                   Continue
4525
                          'break'
                                  'continue' 'delete'
                                                         'do'
                                                               'else'
4526
4527
            %token
                          Exit
                                  For
                                         Function
                                                      Τf
                                                           Tn
                          'exit' 'for'
                                       'function'
                                                    'if'
                                                          'in'
4528
                                                                While
4529
            %token
                          Next
                                  Print
                                           Printf
                                                     Return
                         'next' 'print' 'printf' 'return' 'while' */
4530
            /* Reserved function names */
4531
            %token BUILTIN FUNC NAME
4532
                         /* one token for the following:
4533
4534
                           * atan2 cos sin exp log sgrt int rand srand
                           * qsub index length match split sprintf sub
4535
4536
                            substr tolower toupper close system
4537
            %token GETLINE
4538
                         /* Syntactically different from other built-ins */
4539
4540
            /* Two-character tokens */
4541
            %token ADD ASSIGN SUB ASSIGN MUL ASSIGN DIV ASSIGN MOD ASSIGN POW ASSIGN
            /*
                    ' += '
                                ' _ _ '
                                             1 * - 1
                                                         '/='
                                                                      1%=1
                                                                                  ' ^ = ' * /
4542
                                                                         DECR
            %token
                    OR
                          AND
                               NO_MATCH
                                            ΕQ
                                                  LE
                                                        GE
                                                             NE
                                                                   TNCR
                                                                                 APPEND
4543
                          '&&' '!~' '=='
                                           ' <= ' '>= '
                                                       '!=' '++'
4544
                     ' | | '
            /* One-character tokens */
            %token '{' '}' '(' ')' '[' ']' ',' ';' NEWLINE
4546
            %token '+' '-' '*' '%' '^' '!' '>' '<' '|' '?' ':' '~' '$' '='
4547
4548
            %start program
            응응
4549
4550
            program
                               : item list
4551
                                 actionless_item_list
4552
```

```
4553
           item list
                              : newline_opt
4554
                              actionless_item_list item terminator
4555
                                item_list
                                                       item terminator
                                                   action terminator
4556
                                item list
4557
4558
           actionless_item_list : item_list
                                                           pattern terminator
                              | actionless_item_list pattern terminator
4559
4560
4561
           item
                              : pattern action
4562
                                Function NAME
                                                     '(' param_list_opt ')'
4563
                                    newline_opt action
4564
                                Function FUNC_NAME '(' param_list_opt ')'
4565
                                    newline opt action
4566
4567
           param_list_opt
                              : /* empty */
4568
                              param_list
4569
                              ;
4570
           param list
                              : NAME
                                param_list ',' NAME
4571
4572
4573
           pattern
                              : Begin
4574
                               End
4575
                                expr
                                expr ',' newline_opt expr
4576
4577
           action
                              : '{' newline_opt
                                                                                 1 } 1
4578
                                '{' newline_opt terminated_statement_list
4579
                                '{' newline_opt unterminated_statement_list '}'
4580
4581
4582
           terminator
                              : terminator ';'
                              | terminator NEWLINE
4583
                                            ';'
4584
                                            NEWLINE
4585
4586
           terminated_statement_list : terminated_statement
4587
                                terminated_statement_list terminated_statement
4588
4589
                              ;
           unterminated_statement_list : unterminated_statement
4590
4591
                              terminated_statement_list unterminated_statement
4592
4593
           terminated_statement : action newline_opt
                               If '(' expr ')' newline_opt terminated_statement
4594
                              | If '(' expr ')' newline_opt terminated_statement
4595
                                    Else newline opt terminated statement
4596
                              | While '(' expr ')' newline_opt terminated_statement
4597
4598
                              | For '(' simple_statement_opt ';'
4599
                                   expr_opt ';' simple_statement_opt ')' newline_opt
```

```
4600
                                   terminated_statement
4601
                              | For '(' NAME In NAME ')' newline_opt
4602
                                   terminated_statement
                                ';' newline_opt
4603
4604
                                terminatable statement NEWLINE newline opt
4605
                                terminatable_statement ';'
                                                                  newline_opt
4606
4607
           unterminated_statement : terminatable_statement
                               If '(' expr ')' newline_opt unterminated_statement
4608
4609
                              If '(' expr ')' newline opt terminated statement
                                   Else newline_opt unterminated_statement
4610
                               While '(' expr ')' newline_opt unterminated_statement
4611
                              | For '(' simple_statement_opt ';'
4612
4613
                               expr_opt ';' simple_statement_opt ')' newline_opt
4614
                                   unterminated_statement
4615
                              For '(' NAME In NAME ')' newline_opt
                                   unterminated_statement
4616
4617
4618
           terminatable statement : simple statement
4619
                               Break
4620
                                Continue
4621
                               Next
4622
                               Exit expr_opt
4623
                                Return expr_opt
4624
                                Do newline_opt terminated_statement While '(' expr ')'
4625
4626
           simple_statement_opt : /* empty */
4627
                              | simple_statement
4628
           simple_statement : Delete NAME '[' expr_list ']'
4629
4630
                              expr
4631
                                print_statement
4632
4633
           print statement
                             : simple print statement
                                simple_print_statement output_redirection
4634
4635
           simple_print_statement : Print print_expr_list_opt
4636
                              | Print '(' multiple_expr_list ')'
4637
4638
                               Printf print expr list
                              | Printf '(' multiple_expr_list ')'
4639
4640
           output redirection : '>'
4641
                                          expr
4642
                              APPEND expr
4643
                                       expr
4644
                              : /* empty */
4645
           expr_list_opt
4646
                               expr_list
4647
```

```
4648
            expr_list
                               : expr
4649
                                 multiple_expr_list
4650
            multiple_expr_list : expr ',' newline_opt expr
4651
4652
                                 multiple_expr_list ',' newline_opt expr
4653
4654
                               : /* empty */
            expr_opt
4655
                                 expr
4656
4657
            expr
                               : unary_expr
4658
                                 non_unary_expr
4659
                                 '+' expr
4660
            unary_expr
4661
                                  '-' expr
                                 unary_expr '^'
4662
                                                        expr
4663
                                 unary_expr '*'
                                                        expr
4664
                                 unary_expr '/'
                                                        expr
4665
                                 unary expr '%'
                                                        expr
                                 unary_expr '+'
4666
                                                        expr
                                 unary_expr '-'
4667
                                                        expr
4668
                                 unary_expr
                                                        non_unary_expr
4669
                                 unary_expr '<'
                                                        expr
4670
                                 unary_expr LE
                                                        expr
4671
                                 unary_expr NE
                                                        expr
4672
                                 unary expr EQ
                                                        expr
                                 unary_expr '>'
4673
                                                        expr
4674
                                 unary_expr GE
                                                        expr
                                 unary_expr '~'
4675
                                                        expr
4676
                                 unary_expr NO_MATCH expr
                                 unary_expr In NAME
4677
4678
                                 unary_expr AND newline_opt expr
4679
                                 unary_expr OR newline_opt expr
                                 unary_expr '?' expr ':' expr
4680
4681
                                 unary_input_function
4682
4683
            non_unary_expr
                               : '(' expr ')'
                                  '!' expr
4684
                                 non_unary_expr '^'
4685
                                                             expr
                                 non_unary_expr '*'
4686
                                                             expr
                                 non_unary_expr '/'
4687
                                                             expr
4688
                                 non unary expr '%'
                                                             expr
4689
                                 non_unary_expr '+'
                                                             expr
4690
                                 non_unary_expr '-'
                                                             expr
4691
                                 non_unary_expr
                                                             non_unary_expr
4692
                                 non_unary_expr '<'</pre>
                                                             expr
4693
                                 non_unary_expr LE
                                                             expr
4694
                                 non_unary_expr NE
                                                             expr
4695
                                 non_unary_expr EQ
                                                             expr
4696
                                 non_unary_expr '>'
                                                             expr
4697
                                 non_unary_expr GE
                                                             expr
```

```
4698
                                non_unary_expr '~'
                                                           expr
4699
                                non_unary_expr NO_MATCH expr
4700
                                non_unary_expr In NAME
4701
                                '(' multiple_expr_list ')' In NAME
4702
                                non unary expr AND newline opt expr
4703
                                non_unary_expr OR newline_opt expr
4704
                                non_unary_expr '?' expr ':' expr
4705
                                NUMBER
                                STRING
4706
4707
                                lvalue
4708
                                ERE
4709
                                lvalue INCR
4710
                                lvalue DECR
4711
                                INCR lvalue
                                DECR lvalue
4712
4713
                                lvalue POW ASSIGN expr
4714
                                lvalue MOD_ASSIGN expr
                                lvalue MUL ASSIGN expr
4715
4716
                                lvalue DIV_ASSIGN expr
                                lvalue ADD ASSIGN expr
4717
                                lvalue SUB_ASSIGN expr
4718
                                lvalue '=' expr
4719
                                FUNC_NAME '(' expr_list_opt ')'
4720
4721
                                    /* no white space allowed before '(' */
                                BUILTIN_FUNC_NAME '(' expr_list_opt ')'
4722
4723
                                BUILTIN FUNC NAME
4724
                                non unary input function
4725
4726
           print_expr_list_opt : /* empty */
4727
                               print_expr_list
4728
                             : print_expr
4729
           print expr list
                               print_expr_list ',' newline_opt print_expr
4730
4731
4732
           print expr
                              : unary_print_expr
4733
                                non_unary_print_expr
4734
4735
           unary_print_expr : '+' print_expr
4736
                                '-' print_expr
                                unary_print_expr '^'
4737
                                                             print expr
                                unary_print_expr '*'
4738
                                                             print_expr
4739
                                unary_print_expr '/'
                                                             print_expr
4740
                                unary_print_expr '%'
                                                             print_expr
                                unary_print_expr '+'
4741
                                                             print_expr
4742
                                unary_print_expr '-'
                                                             print_expr
4743
                                unary_print_expr
                                                             non_unary_print_expr
                                unary_print_expr '~'
4744
                                                             print expr
4745
                                unary_print_expr NO_MATCH print_expr
4746
                                unary_print_expr In NAME
                                unary_print_expr AND newline_opt print_expr
4747
```

```
4748
                                unary_print_expr OR newline_opt print_expr
4749
                                unary_print_expr '?' print_expr ':' print_expr
4750
           non_unary_print_expr : '(' expr ')'
4751
4752
                              '!' print_expr
                                non_unary_print_expr '^'
4753
                                                                 print_expr
4754
                                non_unary_print_expr '*'
                                                                 print_expr
4755
                                non_unary_print_expr '/'
                                                                 print_expr
                                non_unary_print_expr '%'
4756
                                                                 print_expr
4757
                                non unary print expr '+'
                                                                 print expr
                                non_unary_print_expr '-'
4758
                                                                 print_expr
4759
                                non_unary_print_expr
                                                                 non_unary_print_expr
                                non_unary_print_expr '~'
4760
                                                                 print_expr
4761
                                non unary print expr NO MATCH print expr
                                non_unary_print_expr In NAME
4762
4763
                                '(' multiple_expr_list ')' In NAME
4764
                                non_unary_print_expr AND newline_opt print_expr
4765
                                non_unary_print_expr OR newline_opt print_expr
4766
                                non_unary_print_expr '?' print_expr ':' print_expr
                                NUMBER
4767
4768
                                STRING
                                lvalue
4769
4770
                                ERE
                                lvalue INCR
4771
                                lvalue DECR
4772
                                INCR lvalue
4773
4774
                                DECR lvalue
4775
                                lvalue POW_ASSIGN print_expr
4776
                                lvalue MOD_ASSIGN print_expr
4777
                                lvalue MUL_ASSIGN print_expr
                                lvalue DIV_ASSIGN print_expr
4778
4779
                                lvalue ADD ASSIGN print expr
4780
                                lvalue SUB_ASSIGN print_expr
                                lvalue '=' print expr
4781
                                FUNC_NAME '(' expr_list_opt ')'
4782
                                  /* no white space allowed before '(' */
4783
4784
                                BUILTIN FUNC NAME '(' expr list opt ')'
4785
                                BUILTIN FUNC NAME
4786
4787
           lvalue
                              : NAME
                                NAME '[' expr list ']'
4788
                                '$' expr
4789
4790
4791
           non_unary_input_function : simple_get
                              | simple_get '<' expr
4792
                               non unary expr '| ' simple get
4793
4794
4795
           unary_input_function : unary_expr '|' simple_get
4796
```

This grammar has several ambiguities that are resolved as follows:

- Operator precedence and associativity are as described in Table 3-1 on page 114.
- In case of ambiguity, an **else** will be associated with the most immediately preceding **if** that would satisfy the grammar.
- In some contexts, a slash (/) that is used to surround an ERE could also be the division operator. This is resolved in such a way that wherever the division operator could appear, a slash is assumed to be the division operator. (There is no unary division operator.)

One convention that might not be obvious from the formal grammar is where newline characters are acceptable. There are several obvious placements such as terminating a statement, and a backslash can be used to escape newline characters between any lexical tokens. In addition, newline characters without backslashes can follow a comma, an open brace, logical AND operator (&&), logical OR operator ($| \ | \ |$), the **do** keyword, the **else** keyword, and the closing parenthesis of an **if**, **for** or **while** statement. For example:

```
{ print $1, $2 }
```

Lexical Conventions

The lexical conventions for *awk* programs, with respect to the preceding grammar, are as follows:

- 1. Except as noted, *awk* will recognise the longest possible token or delimiter beginning at a given point.
- 2. A comment consists of any characters beginning with the number sign character and terminated by, but excluding the next occurrence of, a newline character. Comments will have no effect, except to delimit lexical tokens.
- The character newline will be recognised as the token NEWLINE.
- 4. A backslash character immediately followed by a newline character will have no effect.
- 5. The token **STRING** represents a string constant. A string constant begins with the character ". Within a string constant, a backslash character will be considered to begin an escape sequence as specified in the table in the **XBD** specification, **Chapter 3**, **File Format Notation** (\\, \a, \b, \f, \n, \r, \t, \v). In addition, the escape sequences in Table 3-2 on page 119 will be recognised. A newline character will not occur within a string constant. A string constant will be terminated by the first unescaped occurrence of the character " after the one that begins the string constant. The value of the string will be the sequence of all unescaped characters and values of escape sequences between, but not including, the two delimiting " characters.
- 6. The token **ERE** represents an extended regular expression constant. An ERE constant begins with the slash character. Within an ERE constant, a backslash character will be considered to begin an escape sequence as specified in the table in the **XBD** specification, **Chapter 3**, **File Format Notation**. In addition, the escape sequences in Table 3-2 on page

119 will be recognised. A newline character must not occur within an ERE constant. An ERE constant will be terminated by the first unescaped occurrence of the slash character after the one that begins the string constant. The extended regular expression represented by the ERE constant will be the sequence of all unescaped characters and values of escape sequences between, but not including, the two delimiting slash characters.

- A blank character has no effect, except to delimit lexical tokens or within STRING or ERE tokens.
- 8. The token **NUMBER** represents a numeric constant. Its form and numeric value are equivalent to either of the tokens **floating-constant** or **integer-constant** as specified by the ISO C standard, with the following exceptions:
 - a. An integer constant cannot begin with 0x or include the hexadecimal digits a, b, c, d, e, f, A, B, C, D, E or F.
 - b. The value of an integer constant beginning with 0 will be taken in decimal rather than octal.
 - c. An integer constant cannot include a suffix (u, U, l or L).
 - d. A floating constant cannot include a suffix (f, F, l or L).

If the value is too large or too small to be representable, the behaviour is undefined.

- A sequence of underscores, digits and alphabetics from the portable character set (see the XBD specification, Section 4.1, Portable Character Set), beginning with an underscore or alphabetic, will be considered a word.
- 10. The following words are keywords that will be recognised as individual tokens; the name of the token is the same as the keyword:

```
BEGIN
            delete
                      for
                                  in
                                          printf
END
            do
                      function
                                          return
                                  next
                                          while
break
            else
                      getline
                                  print
continue
            exit
                      if
```

11. The following words are names of built-in functions and will be recognised as the token **BUILTIN_FUNC_NAME**:

atan2	index	match	sprintf	substr
close	int	rand	sqrt	system
cos	length	sin	srand	tolower
exp	log	split	sub	toupper
gsub	-	=		

The above-listed keywords and names of built-in functions are considered reserved words.

- 12. The token **NAME** consists of a word that is not a keyword or a name of a built-in function and is not followed immediately (without any delimiters) by the "(" character.
- 13. The token **FUNC_NAME** consists of a word that is not a keyword or a name of a built-in function, followed immediately (without any delimiters) by the "(" character. The "(" character will not be included as part of the token.

4841

4842

4843

4844 4845

4846 4847

4848 4849

4850

4851

4852

4853

4854 4855

4856

4857

4858

4859

4860

4861

4862

4863

4864

4865

4866

4868 4869

4871 4872 4873

4874 4875

4876

4877

4878

4879

14. T	he following two-character	sequences will	l be recognised as the named to	kens:
-------	----------------------------	----------------	---------------------------------	-------

Token Name	Sequence	Token Name	Sequence
ADD_ASSIGN	+=	NO_MATCH	!~
SUB_ASSIGN	-=	EQ	==
MUL_ASSIGN	*=	LE	<=
DIV_ASSIGN	/=	GE	>=
MOD_ASSIGN	%=	NE	!=
POW_ASSIGN	^=	INCR	++
OR		DECR	
AND	&&	APPEND	>>

15. The following single characters will be recognised as tokens whose names are the character:

```
<newline> \{\ \} ( ) [ ] , ; + - * % ^ ! > < | ? : ~ $ =
```

There is a lexical ambiguity between the token **ERE** and the tokens "/" and **DIV_ASSIGN**. When an input sequence begins with a slash character in any syntactic context where the token "/" or **DIV_ASSIGN** could appear as the next token in a valid program, the longer of those two tokens that can be recognised will be recognised. In any other syntactic context where the token **ERE** could appear as the next token in a valid program, the token **ERE** will be recognised.

4899 EXIT STATUS

The following exit values are returned:

- 0 All input files were processed successfully.
- >0 An error occurred.

The exit status can be altered within the program by using an **exit** expression.

CONSEQUENCES OF ERRORS

If any *file* operand is specified and the named file cannot be accessed, *awk* will write a diagnostic message to standard error and terminate without any further action.

If the program specified by either the *program* operand or a *progfile* operand is not a valid *awk* program (as specified in the EXTENDED DESCRIPTION section), the behaviour is undefined.

APPLICATION USAGE

The **index**, **length**, **match** and **substr** functions should not be confused with similar functions in the ISO C standard; the *awk* versions deal with characters, while the ISO C standard deals with bytes.

Because the concatenation operation is represented by adjacent expressions rather than an explicit operator, it is often necessary to use parentheses to enforce the proper evaluation precedence.

4916 EXAMPLES

The *awk* program specified in the command line is most easily specified within single-quotes (for example, '*program*') for applications using *sh*, because *awk* programs commonly contain characters that are special to the shell, including double-quotes. In the cases where an *awk* program contains single-quote characters, it is usually easiest to specify most of the program as strings within single-quotes concatenated by the shell with quoted single-quote characters. For example:

```
awk '/'\''/ { print "quote:", $0 }'
```

prints all lines from the standard input containing a single-quote character, prefixed with quote:.

4925 The following are examples of simple *awk* programs: 1. Write to the standard output all input lines for which field 3 is greater than 5: 4926 \$3 > 5 4927 4928 2. Write every tenth line: (NR % 10) == 04929 4930 3. Write any line with a substring matching the regular expression: /(G|D)(2[0-9][[:alpha:]]*)/ 4931 4. Print any line with a substring containing a G or D, followed by a sequence of digits and 4932 characters. This example uses character classes digit and alpha to match language-4933 independent digit and alphabetic characters respectively: 4934 /(G|D)([[:digit:][:alpha:]]*)/ 4935 5. Write any line in which the second field matches the regular expression and the fourth 4936 field does not: 4937 \$2 ~ /xyz/ && \$4 !~ /xyz/ 4938 6. Write any line in which the second field contains a backslash: 4939 \$2 ~ /\\/ 4940 4941 7. Write any line in which the second field contains a backslash. Note that backslash escapes are interpreted twice, once in lexical processing of the string and once in processing the 4942 regular expression: 4943 \$2 ~ "\\\" 4944 4945 8. Write the second to the last and the last field in each line. Separate the fields by a colon: {OFS=":";print \$(NF-1), \$NF} 4946 9. Write the line number and number of fields in each line. The three strings representing the 4947 4948 line number, the colon and the number of fields are concatenated and that string is written to standard output: 4949 {print NR ":" NF} 4950 Write lines longer than 72 characters: 4951 length(\$0) > 724952 11. Write first two fields in opposite order separated by the **OFS**: 4953 { print \$2, \$1 } 4954 12. Same, with input fields separated by comma or space and tab characters, or both: 4955 BEGIN { $FS = ", [\t] * | [\t] + " }$ 4956 { print \$2, \$1 } 4957 13. Add up first column, print sum and average: 4958 $\{s += $1 \}$ 4959 {print "sum is ", s, " average is", s/NR} 4960 END

```
4961
              14. Write fields in reverse order, one per line (many lines out for each line in):
                      { for (i = NF; i > 0; --i) print $i }
4962
              15. Write all lines between occurrences of the strings start and stop:
4963
4964
                      /start/, /stop/
              16. Write all lines whose first field is different from the previous one:
4965
4966
                      $1 != prev { print; prev = $1 }
              17. Simulate echo:
4967
                      BEGIN
4968
                                 for (i = 1; i < ARGC; ++i)
4969
                                 printf("%s%s", ARGV[i], i==ARGC-1?"\n":" ")
4970
4971
                  Write the path prefixes contained in the PATH environment variable, one per line:
4972
4973
                      BEGIN
4974
                                 n = split (ENVIRON["PATH"], path, ":")
4975
                                 for (i = 1; i \le n; ++i)
                                 print path[i]
4976
4977
              19. If there is a file named input containing page headers of the form:
4978
4979
                   and a file named program that contains:
4980
                                  \{ \$2 = n++; \}
4981
                      /Page/
4982
                                   { print }
                   then the command line:
4983
                      awk -f program n=5 input
4984
                   will print the file input, filling in page numbers starting at 5.
4985
     FUTURE DIRECTIONS
4986
             The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this
4987
             interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the
4988
4989
             corrections. A future revision of this specification will align with IEEE Std. 1003.2b when
4990
             finalised.
     SEE ALSO
4991
             grep, lex, sed.
4992
     CHANGE HISTORY
4993
             First released in Issue 2.
4994
     Issue 4
4995
4996
             Aligned with the ISO/IEC 9945-2: 1993 standard.
     Issue 4. Version 2
4997
              The EXAMPLES section is corrected as follows:
4998

    In Example 10, the braces are removed.

4999
               • In Example 17, the invocation of printf is corrected.
5000
```

5001 **Issue 5**

5002 FUTURE DIRECTIONS section added.

basename **Utilities**

5003 **NAME** basename — return non-directory portion of a pathname 5004 5005 5006 basename string [suffix] DESCRIPTION 5007 The *string* operand will be treated as a pathname, as defined in **Pathname**. The string string will 5008 be converted to the filename corresponding to the last pathname component in string and then 5009 the suffix string *suffix*, if present, will be removed. This will be done by performing actions 5010 5011 equivalent to the following steps in order: 1. If string is //, it is implementation-dependent whether steps 2 to 5 are skipped or processed. 5012 If string consists entirely of slash characters, string will be set to a single slash character. In 5013 this case, skip steps 3 to 5. If there are any trailing slash characters in *string*, they will be removed. 5015 If there are any slash characters remaining in string, the prefix of string up to and including 5016 the last slash character in *string* will be removed. 5017 If the *suffix* operand is present, is not identical to the characters remaining in *string*, and is 5018 identical to a suffix of the characters remaining in string, the suffix suffix will be removed 5019 from *string*. Otherwise, *string* will not be modified by this step. It will not be considered 5020 an error if *suffix* is not found in *string*. 5021 The resulting string will be written to standard output. 5022 **OPTIONS** 5023 None. 5024 **OPERANDS** 5025 5026 The following operands are supported: string A string. 5027 suffix 5028 A string. **STDIN** 5029 Not used. 5030 **INPUT FILES** 5031 None. 5032 5033 ENVIRONMENT VARIABLES The following environment variables affect the execution of *basename*: 5034 Provide a default value for the internationalisation variables that are unset or null. If 5035 LANG is unset or null, the corresponding value from the implementation-dependent 5036 default locale will be used. If any of the internationalisation variables contains an 5037 invalid setting, the utility will behave as if none of the variables had been defined.

5038

5039

5040

5041

5043 5044 If set to a non-empty string value, override the values of all the other internationalisation variables.

LC_CTYPE 5042

LC ALL

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).

139 Commands and Utilities, Issue 5

basename Utilities

```
5045
             LC MESSAGES
                      Determine the locale that should be used to affect the format and contents of diagnostic
5046
                      messages written to standard error.
5047
              NLSPATH
5048
     EX
                      Determine the location of message catalogues for the processing of LC_MESSAGES.
5049
     ASYNCHRONOUS EVENTS
5050
             Default.
5051
     STDOUT
5052
              The basename utility will write a line to the standard output in the following format:
5053
5054
                 "%s\n", <resulting string>
     STDERR
5055
              Used only for diagnostic messages.
5056
     OUTPUT FILES
5057
             None.
5058
     EXTENDED DESCRIPTION
5059
             None.
5060
     EXIT STATUS
5061
5062
              The following exit values are returned:
5063
                 Successful completion.
             >0 An error occurred.
5064
     CONSEQUENCES OF ERRORS
5065
             Default.
5066
5067
     APPLICATION USAGE
              The definition of pathname specifies implementation-dependent behaviour for pathnames
5068
             starting with two slash characters. Therefore, applications must not arbitrarily add slashes to
5069
             the beginning of a pathname unless they can ensure that there are more or less than two or are
5070
5071
             prepared to deal with the implementation-dependent consequences.
     EXAMPLES
5072
             If the string string is a valid pathname:
5073
5074
                 $(basename "string")
             produces a filename that could be used to open the file named by string in the directory returned
5075
             by:
5076
                 $(dirname "string")
5077
             If the string string is not a valid pathname, the same algorithm is used, but the result need not be
5078
             a valid filename. The basename utility is not expected to make any judgements about the validity
5079
             of string as a pathname; it just follows the specified algorithm to produce a result string.
5080
             The following shell script compiles /usr/src/cmd/cat.c and moves the output to a file named cat
5081
             in the current directory when invoked with the argument /usr/src/cmd/cat or with the
5082
5083
             argument /usr/src/cmd/cat.c:
                 c89 $(dirname "$1")/$(basename "$1" .c).c
5084
                 mv a.out $(basename "$1" .c)
5085
```

Utilities basename

5086 FUTURE DIRECTIONS

None.

5088 SEE ALSO

5089 dirname, Section 2.5 on page 27.

5090 CHANGE HISTORY

First released in Issue 2.

5092 **Issue 4**

Aligned with the ISO/IEC 9945-2:1993 standard.

batch Utilities

5094 **NAME** batch — execute commands when the system load permits 5095 5096 **SYNOPSIS** batch 5097 DESCRIPTION 5098 The batch utility reads commands to be executed at a later time. It is the equivalent of the 5099 command: 5100 at -q b -m now 5101 5102 where queue b is a special at queue, specifically for batch jobs. Batch jobs will be submitted to the batch queue with no time constraints and run by the system using algorithms, based on 5103 unspecified factors, that may vary with each invocation of batch. 5104 Users are permitted to use batch if their name appears in the file /usr/lib/cron/at.allow. If that file 5105 does not exist, the file /usr/lib/cron/at.deny is checked to determine if the user should be denied 5106 access to batch. If neither file exists, only a process with the appropriate privileges is allowed to 5107 submit a job. If only at.deny exists and is empty, global usage is permitted. The at.allow and 5108 at.deny files consist of one user name per line. 5109 **OPTIONS** 5110 None. 5111 **OPERANDS** 5112 5113 None. **STDIN** The standard input must be a text file consisting of commands acceptable to the shell command 5115 language described in Chapter 2 on page 19. The standard input will only be used if no -f file 5116 option is specified. 5117 **INPUT FILES** 5118 The text files /usr/lib/cron/at.allow and /usr/lib/cron/at.deny contain user names, one per line, of 5119 users who are, respectively, authorised or denied access to the at and batch utilities. 5120 ENVIRONMENT VARIABLES 5121 The following environment variables affect the execution of *batch*: 5122 Provide a default value for the internationalisation variables that are unset or null. If 5123 LANG is unset or null, the corresponding value from the implementation-dependent 5124 5125 default locale will be used. If any of the internationalisation variables contains an 5126 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 5127 If set to a non-empty string value, override the values of all the other 5128 internationalisation variables. 5129 LC_CTYPE 5130 Determine the locale for the interpretation of sequences of bytes of text data as 5131 characters (for example, single- as opposed to multi-byte characters in arguments and 5132 input files). 5133 LC MESSAGES 5134 Determine the locale that should be used to affect the format and contents of diagnostic 5135 messages written to standard error and informative messages written to standard 5136

output.

5137

Utilities batch

5138 5139		LC_TIM	TE Determine the format and contents for date and time strings written by batch.		
5140	EX	NLSPAT	CH .		
5141			Determine the location of message catalogues for the processing of $LC_MESSAGES$.		
5142		SHELL	Determine the name of a command interpreter to be used to invoke the at-job. If the		
5143			variable is unset or null, sh will be used. If it is set to a value other than a name for sh,		
5144 5145			the implementation will do one of the following: use that shell; use <i>sh</i> ; use the login shell from the user database; any of the preceding accompanied by a warning		
5146			diagnostic about which was chosen.		
5147		TZ	Determine the timezone. The job will be submitted for execution at the time specified		
5148			by timespec or -t time relative to the timezone specified by the TZ variable. If timespec		
5149 5150			specifies a timezone, it will override <i>TZ</i> . If <i>timespec</i> does not specify a timezone and <i>TZ</i> is unset or null, an unspecified default timezone will be used.		
5151	ASYNC		OUS EVENTS		
5152		Default.			
5153 5154	STDOU		tandard input is a terminal, prompts of unspecified format for each line of the user input		
5155			ed in the STDIN section may be written to standard output.		
5156			OSIX locale, the following will be written to the standard output for each job when jobs		
5157	are listed in response to the –l option:				
5158	"%s\t%s\n",				
5159	where $\langle date \rangle$ is equivalent in format to the output of:				
5160	date +"%a %b %e %T %Y"				
5161 5162			e and time written will be adjusted so that they appear in the timezone of the user (as ned by the TZ variable).		
5163	STDER				
5164		The follo	owing will be written to standard error when a job has been successfully submitted:		
5165		"jol	o %s at %s\n", at_job_id, <date></date>		
5166			*date> will have the same format as is described in the STDOUT section. Neither this,		
5167 5168			rning messages concerning the selection of the command interpreter, are considered a tic that changes the exit status.		
5169		_	stic messages, if any, are written to standard error.		
5170	OUTPU	T FILES			
5171	ociic	None.			
5172	EXTENI	DED DES	SCRIPTION		
5173		None.			
5174	EXIT ST				
5175			owing exit values are returned:		
5176			cessful completion.		
5177	CONCE		error occurred.		
5178 5179	CONSE	-	ES OF ERRORS will not be scheduled.		
		-			

batch Utilities

APPLICATION USAGE 5180 5181 It may be useful to redirect standard output within the specified commands. **EXAMPLES** 5182 1. This sequence can be used at a terminal: 5183 batch 5184 sort < file >outfile 5185 5186 EOT 2. This sequence, which demonstrates redirecting standard error to a pipe, is useful in a 5187 5188 command procedure (the sequence of output redirection specifications is significant): 5189 diff file1 file2 2>&1 >outfile | mailx mygroup 5190 5191 **FUTURE DIRECTIONS** 5192 None. 5193 **SEE ALSO** 5194 5195 at. **CHANGE HISTORY** 5196 First released in Issue 2. 5197 **Issue 4** 5198

Format reorganised and separated from the at description. Aligned with the ISO/IEC 9945-

5199

5200

2: 1993 standard.

Utilities **bc**

5201 5202	NAME	bc — arb	pitrary-precision arithmetic language
5203 5204	SYNOP] [file]
5205 5206 5207 5208 5209	DESCRI	The <i>bc</i> u then read to a term	Itility implements an arbitrary precision calculator. It takes input from any files given, ds from the standard input. If the standard input and standard output to bc are attached hinal, the invocation of bc is considered to be <i>interactive</i> , causing behavioural constraints d in the following sections.
5210 5211	OPTION		tility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.
5212		The follo	owing option is supported:
5213 5214		-l	(The letter ell.) Define the math functions and initialise scale to 20, instead of the default zero. See the EXTENDED DESCRIPTION section.
5215 5216	OPERA		owing operands are supported:
5217 5218		file	A pathname of a text file containing bc program statements. After all cases of $file$ have been read, bc will read the standard input.
5219 5220	STDIN	See the I	NPUT FILES section.
5221 5222 5223	INPUT	Input fil	les must be text files containing a sequence of comments, statements and function ons that will be executed as they are read.
5224 5225	ENVIRO		Γ VARIABLES owing environment variables affect the execution of <i>bc</i> :
5226 5227 5228 5229		LANG	Provide a default value for the internationalisation variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.
5230 5231 5232		LC_ALL	If set to a non-empty string value, override the values of all the other internationalisation variables.
5233 5234 5235 5236		LC_CTY	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).
5237 5238 5239		LC_MES	SSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
5240 5241	EX	NLSPAT	TH Determine the location of message catalogues for the processing of LC_MESSAGES.

5242 ASYNCHRONOUS EVENTS

5243 Default.

bc Utilities

5244 STDOUT

5245

5246

5247

5248

5250

5254

5255

5256 5257

5258

5259

The output of the *bc* utility is controlled by the program read, and consists of zero or more lines containing the value of all executed expressions without assignments. The radix and precision of the output are controlled by the values of the **obase** and **scale** variables. See the EXTENDED DESCRIPTION section.

5249 STDERR

Used only for diagnostic messages.

5251 OUTPUT FILES

None.

5253 EXTENDED DESCRIPTION

Grammar

The grammar in this section and the lexical conventions in the following section together describe the syntax for *bc* programs. The general conventions for this style of grammar are described in Section 1.8 on page 10. A valid program can be represented as the non-terminal symbol **program** in the grammar. This formal syntax takes precedence over the preceding text syntax description.

```
%token
                      EOF NEWLINE STRING LETTER NUMBER
5260
5261
            %token
                      MUL OP
                      1*1, 1/1, 181
                                                                     * /
5262
            %token
                      ASSIGN OP
5263
                      '=', '+=', '-=', '*=', '/=', '%=', '^='
5264
                      REL OP
5265
            %token
                      '==', '<=', '>=', '!=', '<', '>'
            /*
                                                                     * /
5266
                      INCR DECR
5267
            %token
            /*
                      '++', '--'
                                                                     * /
5268
5269
            %token
                       Define
                                   Break
                                             Quit
                                                      Length
                      'define', 'break', 'quit',
5270
            /*
                                                     'length'
                                                                     * /
                                           Ιf
            %token
                       Return
                                   For
                                                  While
5271
            /*
                                  'for', 'if',
5272
                      'return',
                                                 'while', 'sqrt'
5273
            %token
                       Scale
                                  Ibase
                                            0base
                                                      Auto
                                                                     * /
                      'scale', 'ibase', 'obase', 'auto'
5274
5275
            %start
                      program
5276
            응응
5277
            program
                                      : EOF
5278
                                        input_item program
5279
                                       semicolon list NEWLINE
5280
            input item
                                      function
5281
```

Utilities bc

```
5282
           semicolon_list
                                    : /* empty */
5283
5284
                                      statement
                                      semicolon_list ';' statement
5285
                                      semicolon_list ';'
5286
5287
           statement_list
                                    : /* empty */
5288
5289
                                    statement
                                      statement_list NEWLINE
5290
5291
                                      statement_list NEWLINE statement
                                      statement_list ';'
5292
5293
                                      statement_list ';' statement
5294
                                    : expression
5295
           statement
                                    STRING
5296
                                      Break
5297
5298
                                     Quit
5299
                                     Return
                                     Return '(' return_expression ')'
5300
                                     For '(' expression ';'
5301
                                          relational_expression ';'
5302
5303
                                          expression ')' statement
                                    | If '(' relational_expression ')' statement
5304
                                      While '(' relational_expression ')' statement
5305
                                      '{' statement_list '}'
5306
5307
5308
           function
                                    : Define LETTER '(' opt_parameter_list ')'
                                          '{' NEWLINE opt_auto_define_list
5309
5310
                                          statement list '}'
5311
5312
           opt_parameter_list
                                    : /* empty */
5313
                                    | parameter_list
5314
           parameter list
                                    : LETTER
5315
5316
                                    define list ',' LETTER
5317
5318
           opt_auto_define_list
                                   : /* empty */
5319
                                     Auto define_list NEWLINE
                                     Auto define_list ';'
5320
5321
           define_list
5322
                                    : LETTER
                                    | LETTER '[' ']'
5323
                                      define_list ',' LETTER
5324
                                    define_list ',' LETTER '[' ']'
5325
```

bc Utilities

```
5326
                                    : /* empty */
5327
            opt_argument_list
5328
                                      argument list
5329
5330
            argument_list
                                      expression
                                      argument_list ',' expression
5331
5332
            relational_expression : expression
5333
5334
                                      expression REL OP expression
5335
5336
                                    : /* empty */
            return_expression
5337
                                      expression
5338
5339
            expression
                                    : named_expression
5340
                                      NUMBER
5341
                                      '(' expression ')'
5342
                                      LETTER '(' opt_argument_list ')'
                                      '-' expression
5343
5344
                                      expression '+' expression
                                      expression '-' expression
5345
5346
                                      expression MUL_OP expression
                                      expression '^' expression
5347
                                      INCR DECR named expression
5348
                                      named_expression INCR_DECR
5349
5350
                                      named_expression ASSIGN_OP expression
5351
                                      Length '(' expression ')'
                                      Sqrt '(' expression ')'
5352
5353
                                      Scale '(' expression ')'
5354
5355
            named expression
                                      LETTER
                                      LETTER '[' expression ']'
5356
                                      Scale
5357
5358
                                      Ibase
                                      Obase
5359
5360
```

Lexical Conventions in bo

The lexical conventions for *bc* programs, with respect to the preceding grammar, are as follows:

- 1. Except as noted, *bc* recognises the longest possible token or delimiter beginning at a given point.
- 2. A comment consists of any characters beginning with the two adjacent characters /* and terminated by the next occurrence of the two adjacent characters */. Comments have no effect except to delimit lexical tokens.
- 3. The character newline is recognised as the token **NEWLINE**.

5361

5362

5363 5364

5365

5366

5367

Utilities **bc**

4. The token **STRING** represents a string constant; it consists of any characters beginning with the double-quote character (") and terminated by another occurrence of the double-quote character. The value of the string is the sequence of all characters between, but not including, the two double-quote characters. All characters are taken literally from the input, and there is no way to specify a string containing a double-quote character. The length of the value of each string is limited to {BC_STRING_MAX} bytes.

- 5. A blank character has no effect except as an ordinary character if it appears within a **STRING** token, or to delimit a lexical token other than **STRING**.
- 6. The combination of a backslash character immediately followed by a newline character has no effect other than to delimit lexical tokens with the following exceptions:
 - It is interpreted as the character sequence \newline in **STRING** tokens.
 - It is ignored as part of a multi-line NUMBER token.
- 7. The token **NUMBER** represents a numeric constant. It is recognised by the following grammar:

```
NUMBER
       : integer
         '.' integer
        | integer '.'
         integer '.' integer
integer : digit
        integer digit
digit
        : 0
             1 |
                 2
                     3
                         4
                             5
         8
             9
                 A | B | C | D | E | F
```

- 8. The value of a **NUMBER** token is interpreted as a numeral in the base specified by the value of the internal register **ibase** (described below). Each of the **digit** characters has the value from 0 to 15 in the order listed here, and the period character represents the radix point. The behaviour is undefined if digits greater than or equal to the value of **ibase** appear in the token. However, note the exception for single-digit values being assigned to **ibase** and **obase** themselves, in **Operations in bc** on page 150.
- The following keywords are recognised as tokens:

```
auto for length return sqrt
break ibase obase scale while
define if quit
```

10. Any of the following characters occurring anywhere except within a keyword are recognised as the token **LETTER**:

```
abcdefghijklmnopqrstuvwxyz
```

11. The following single-character and two-character sequences are recognised as the token **ASSIGN_OP**:

```
5409 = += -= *= /= %= ^=
```

bc Utilities

- 12. If an = character, as the beginning of a token, is followed by a character with no intervening delimiter, the behaviour is undefined.
- 13. The following single-characters are recognised as the token **MUL_OP**:

```
5413 * / %
```

14. The following single-character and two-character sequences are recognised as the token **REL_OP**:

```
== <= >= != < >
```

15. The following two-character sequences are recognised as the token INCR_DECR:

```
++ --
```

16. The following single characters are recognised as tokens whose names are the character:

```
<newline> ( ) , + - ; [ ] ^ { }
```

17. The token **EOF** will be returned when the end of input is reached.

Operations in bc

There are three kinds of identifiers: ordinary identifiers, array identifiers and function identifiers. All three types consist of single lower-case letters. Array identifiers are followed by square brackets ([]). An array subscript is required except in an argument or auto list. Arrays are singly dimensioned and can contain up to {BC_DIM_MAX} elements. Indexing begins at zero so an array is indexed from 0 to {BC_DIM_MAX}–1. Subscripts will be truncated to integers. Function identifiers must be followed by parentheses, possibly enclosing arguments. The three types of identifiers do not conflict.

The following table summarises the rules for precedence and associativity of all operators. Operators on the same line have the same precedence; rows are in order of decreasing precedence.

Operator	Associativity
++,	not applicable
unary –	not applicable
^	right to left
*, /, %	left to right
+, binary –	left to right
=, +=, -=, *=, /=, %=, ^=	right to left
==, <=, >=, !=, <, >	none

Table 3-3 Operators in bc

Each expression or named expression has a *scale*, which is the number of decimal digits that are maintained as the fractional portion of the expression.

Named expressions are places where values are stored. Named expressions are valid on the left side of an assignment. The value of a named expression is the value stored in the place named. Simple identifiers and array elements are named expressions; they have an initial value of zero and an initial scale of zero.

Utilities **bc**

The internal registers **scale**, **ibase** and **obase** are all named expressions. The scale of an expression consisting of the name of one of these registers is zero; values assigned to any of these registers will be truncated to integers. The **scale** register contains a global value used in computing the scale of expressions (as described below). The value of the register **scale** is limited to $0 \le \text{scale} \le \{\text{BC_SCALE_MAX}\}$ and has a default value of zero. The **ibase** and **obase** registers are the input and output number radix, respectively. The value of **ibase** is limited to:

 $2 \le ibase \le 16$

The value of **obase** is limited to:

```
2 \le obase \le \{BC\_BASE\_MAX\}
```

When either **ibase** or **obase** is assigned a single **digit** value from the list in **Lexical Conventions in bc** on page 148, the value is assumed in hexadecimal. (For example, ibase=A sets to base ten, regardless of the current **ibase** value.) Otherwise, the behaviour is undefined when digits greater than or equal to the value of **ibase** appear in the input. Both **ibase** and **obase** have initial values of 10.

Internal computations will be conducted as if in decimal, regardless of the input and output bases, to the specified number of decimal digits. When an exact result is not achieved, (for example, scale=0; 3.2/1) the result will be truncated.

For all values of **obase** specified by this specification, numerical values will be output as follows:

- 1. If the value is less than zero, a hyphen (–) character will be output.
- 2. One of the following will be output, depending on the numerical value:
 - If the absolute value of the numerical value is greater than or equal to one, the integer
 portion of the value will be output as a series of digits appropriate to **obase** (as
 described below). The most significant non-zero digit will be output next, followed by
 each successively less significant digit.
 - If the absolute value of the numerical value is less than one but greater than zero and the scale of the numerical value is greater than zero, it is unspecified whether the character 0 is output.
 - If the numerical value is zero, the character 0 will be output.
- 3. If the scale of the value is greater than zero, a period character will be output, followed by a series of digits appropriate to **obase** (as described below) representing the most significant portion of the fractional part of the value. If *s* represents the scale of the value being output, the number of digits output will be *s* if **obase** is 10, less than or equal to *s* if **obase** is greater than 10, or greater than or equal to *s* if **obase** is less than 10. For **obase** values other than 10, this should be the number of digits needed to represent a precision of 10^s.

For **obase** values from 2 to 16, valid digits are the first **obase** of the single characters:

0 1 2 3 4 5 6 7 8 9 A B C D E F

which represent the values zero to 15, inclusive, respectively.

bc Utilities

5487 For bases greater than 16, each digit is written as a separate multi-digit decimal number. Each 5488 digit except the most significant fractional digit will be preceded a single space character. For bases from 17 to 100, bc will write two-digit decimal numbers; for bases from 101 to 1000, three-5489 digit decimal strings and so on. For example, the decimal number 1024 in base 25 would be 5490 5491 written as: 5492 $\Delta 01\Delta 15\Delta 24$ in base 125, as: 5493 10081024 5494 5495 Very large numbers will be split across lines with 70 characters per line in the POSIX locale; other locales may split at different character boundaries. Lines that are continued must end with 5496 a backslash (\). 5497 A function call consists of a function name followed by parentheses containing a comma-5498 separated list of expressions, which are the function arguments. A whole array passed as an 5499 5500 argument is specified by the array name followed by empty square brackets. All function 5501 arguments are passed by value. As a result, changes made to the formal parameters have no effect on the actual arguments. If the function terminates by executing a **return** statement, the 5502 value of the function will be the value of the expression in the parentheses of the **return** 5503 statement or will be zero if no expression is provided or if there is no return statement. 5504 5505 The result of **sqrt**(expression) will be the square root of the expression. The result will be truncated in the least significant decimal place. The scale of the result will be the scale of the 5506 expression or the value of **scale**, whichever is larger. 5507 The result of length(expression) will be the total number of significant decimal digits in the 5508 expression. The scale of the result will be zero. 5509 The result of **scale**(*expression*) will be the scale of the expression. The scale of the result will be 5510 5511 zero. A numeric constant will be an expression. The scale will be the number of digits that follow the 5512 radix point in the input representing the constant, or zero if no radix point appears. 5513 5514 The sequence (expression) will be an expression with the same value and scale as expression. The parentheses can be used to alter the normal precedence. 5515 The semantics of the unary and binary operators are as follows: 5516 -expression 5517 The result will be the negative of the *expression*. The scale of the result will be the scale 5518 of expression. 5519 The unary increment and decrement operators will not modify the scale of the named expression 5520 upon which they operate. The scale of the result will be the scale of that named expression. 5521 ++named-expression 5522 5523 The named expression will be incremented by one. The result will be the value of the 5524 named expression after incrementing. --named-expression 5525 The named expression will be decremented by one. The result will be the value of the 5526 named expression after decrementing. 5527 named-expression++ 5528

5529

5530

The named expression will be incremented by one. The result will be the value of the

named expression before incrementing.

Utilities **bc**

5531 5532 5533	 named-expression— The named expression will be decremented by one. The result will be the value of the named expression before decrementing. 	
5534	The exponentiation operator, circumflex (^), binds right to left.	
5535 5536 5537 5538 5539	expression ^ expression The result will be the first expression raised to the power of the second expression. If the second expression is not an integer, the behaviour is undefined. If a is the scale of the left expression and b is the absolute value of the right expression, the scale of the result will be:	
5540 5541	<pre>if b >= 0 min(a * b, max(scale, a)) if b < 0 scale</pre>	
5542	The multiplicative operators ("*", "/", "%") bind left to right.	
5543 5544 5545	expression * expression The result will be the product of the two expressions. If a and b are the scales of the two expressions, then the scale of the result will be:	
5546	<pre>min(a+b,max(scale,a,b))</pre>	
5547 5548 5549	expression / expression The result will be the quotient of the two expressions. The scale of the result will be the value of scale.	
5550 5551	expression $\%$ expression For expressions a and b , a $\%$ b will be evaluated equivalent to the steps:	
5552	 Compute a/b to current scale. 	
5553	2. Use the result to compute:	
5554	a - (a / b) * b	
5555	to scale:	
5556	<pre>max(scale + scale(b), scale(a))</pre>	
5557	The scale of the result will be:	
5558	<pre>max(scale + scale(b), scale(a))</pre>	
5559	When scale is zero, the "%" operator is the mathematical remainder operator.	
5560	The additive operators ("+", "-") bind left to right.	
5561 5562 5563	expression + expressionThe result will be the sum of the two expressions. The scale of the result will be the maximum of the scales of the expressions.	
5564 5565 5566	expression – expressionThe result will be the difference of the two expressions. The scale of the result will be the maximum of the scales of the expressions.	
5567	The assignment operators ("=", "+=", "-=", "*=", "/=", "%=", " $^{-}$ ") bind right to left.	
5568 5569 5570 5571	named-expression = expression This expression results in assigning the value of the expression on the right to the named expression on the left. The scale of both the named expression and the result will be the scale of expression.	

bc Utilities

```
5572
              The compound assignment forms:
5573
                  named-expression <operator>= expression
              are equivalent to:
5574
5575
                  named-expression = named-expression <operator> expression
              except that the named-expression will be evaluated only once.
5576
              Unlike all other operators, the relational operators ("<", ">", "<=", ">=", "==", "!=") will be only
5577
              valid as the object of an if, while or inside a for statement.
5578
5579
              expression1 < expression2
                        The relation will be true if the value of expression1 is strictly less than the value of
5580
                        expression2.
5581
5582
              expression1 > expression2
                        The relation will be true if the value of expression1 is strictly greater than the value of
5583
5584
                        expression2.
              expression1 <= expression2
5585
                        The relation will be true if the value of expression1 is less than or equal to the value of
5586
5587
                        expression2.
              expression1 >= expression2
                        The relation will be true if the value of expression1 is greater than or equal to the value
5589
5590
                        of expression2.
5591
              expression1 == expression2
5592
                        The relation will be true if the values of expression1 and expression2 are equal.
5593
              expression1 != expression2
                        The relation will be true if the values of expression1 and expression2 are unequal.
5594
5595
              There are only two storage classes in bc, global and automatic (local). Only identifiers that are to
              be local to a function need be declared with the auto command. The arguments to a function
5596
              will be local to the function. All other identifiers are assumed to be global and available to all
5597
5598
              functions. All identifiers, global and local, have initial values of zero. Identifiers declared as
5599
              auto will be allocated on entry to the function and released on returning from the function. They
              therefore do not retain values between function calls. Auto arrays will be specified by the array
5600
              name followed by empty square brackets. On entry to a function, the old values of the names
              that appear as parameters and as automatic variables are pushed onto a stack. Until the
5602
              function returns, reference to these names refers only to the new values.
5603
              References to any of these names from other functions that are called from this function also
5604
              refer to the new value until one of those functions uses the same name for a local variable.
5605
              When a statement is an expression, unless the main operator is an assignment, execution of the
5606
5607
              statement will write the value of the expression followed by a newline character.
              When a statement is a string, execution of the statement will write the value of the string.
5608
5609
              Statements separated by semicolons or newline characters will be executed sequentially. In an
              interactive invocation of bc, each time a newline character is read that satisfies the grammatical
              production:
5611
5612
                  input_item : semicolon_list NEWLINE
5613
              the sequential list of statements making up the semicolon_list will be executed immediately and
              any output produced by that execution will be written without any delay due to buffering.
5614
```

Utilities **bc**

In an **if** statement (**if** (relation) statement), the statement will be executed if the relation is true.

The **while** statement (**while** (*relation*) *statement*) implements a loop in which the *relation* is tested; each time the *relation* is true, the *statement* will be executed and the *relation* retested. When the *relation* is false, execution will resume after *statement*.

A for statement (for (expression; relation; expression) statement) is the same as:

```
first-expression
while (relation) {
    statement
    last-expression
}
```

All three expressions must be present.

The **break** statement causes termination of a **for** or **while** statement.

The **auto** statement (**auto** *identifier*[,*identifier*]...) will cause the values of the identifiers to be pushed down. The identifiers can be ordinary identifiers or array identifiers. Array identifiers are specified by following the array name by empty square brackets. The **auto** statement must be the first statement in a function definition.

A **define** statement:

```
define LETTER ( opt_parameter_list ) {
    opt_auto_define_list
    statement_list
}
```

defines a function named *LETTER*. If a function named *LETTER* was previously defined, the **define** statement will replace the previous definition. The expression:

```
LETTER ( opt_argument_list )
```

will invoke the function named *LETTER*. The behaviour is undefined if the number of arguments in the invocation does not match the number of parameters in the definition. Functions will be defined before they are invoked. A function will be considered to be defined within its own body, so recursive calls are valid. The values of numeric constants within a function will be interpreted in the base specified by the value of the **ibase** register when the function is invoked.

The **return** statements (**return** and **return**(*expression*)) will cause termination of a function, popping of its auto variables and specifies the result of the function. The first form is equivalent to return(0). The value and scale of an invocation of the function will be the value and scale of the expression in parentheses.

The **quit** statement (**quit**) will stop execution of a *bc* program at the point where the statement occurs in the input, even if it occurs in a function definition, or in an **if**, **for** or **while** statement.

The following functions will be defined when the **-l** option is specified:

```
5652s ( expression )5653Sine of argument in radians.5654c ( expression )5655Cosine of argument in radians.5656a ( expression )5657Arctangent of argument.
```

bc Utilities

```
1 ( expression )
Natural logarithm of argument.

660

e ( expression )
Exponential function of argument.

j ( expression , expression )
Bessel function of integer order.
```

The scale of an invocation of each of these functions will be the value of the **scale** register when the function is invoked. The behaviour is undefined if any of these functions is invoked with an argument outside the domain of the mathematical function.

EXIT STATUS

The following exit values are returned:

O All input files were processed successfully. *unspecified* An error occurred.

CONSEQUENCES OF ERRORS

If any *file* operand is specified and the named file cannot be accessed, *bc* will write a diagnostic message to standard error and terminate without any further action.

In an interactive invocation of *bc*, the utility should print an error message and recover following any error in the input. In a non-interactive invocation of *bc*, invalid input causes undefined behaviour.

APPLICATION USAGE

Automatic variables in bc do not work in exactly the same way as in either C or PL/1.

For historical reasons, the exit status from *bc* cannot be relied upon to indicate that an error has occurred. Returning zero after an error is possible. Therefore, *bc* should be used primarily by interactive users (who can react to error messages) or by application programs that can somehow validate the answers returned as not including error messages.

The bc utility always uses the period (.) character to represent a radix point, regardless of any decimal-point character specified as part of the current locale. In languages like C or awk, the period character is used in program source, so it can be portable and unambiguous, while the locale-specific character is used in input and output. Because there is no distinction between source and input in bc, this arrangement would not be possible. Using the locale-specific character in bc's input would introduce ambiguities into the language; consider the following example in a locale with a comma as the decimal-point character:

Because of such ambiguities, the period character is used in input. Having input follow different conventions from output would be confusing in either pipeline usage or interactive usage, so the period is also used in output.

5698 EXAMPLES

In the shell, the following assigns an approximation of the first ten digits of π to the variable x:

```
x=\$(printf "%s\n" 'scale = 10; 104348/33215' | bc)
```

Utilities **bc**

The following bc program prints the same approximation of π , with a label, to standard output:

```
5702 scale = 10

5703 "pi equals "

5704 104348 / 33215
```

5701

5705

5706

5723

5728

5729

5730

5731

5735

5737

The following defines a function to compute an approximate value of the exponential function (note that such a function is predefined if the –l option is specified):

```
5707
                scale = 20
                define e(x){
5708
                     auto a, b, c, i, s
5709
                     a = 1
5710
                     b = 1
5711
                     s = 1
5712
                     for (i = 1; 1 == 1; i++){
5713
                          a = a*x
5714
                          b = b*i
5715
                          c = a/b
5716
5717
                          if (c == 0) {
5718
                                return(s)
                          }
5719
5720
                          s = s+c
                     }
5721
5722
                }
```

The following prints approximate values of the exponential function of the first ten integers:

```
5724 for (i = 1; i <= 10; ++i) {
5725 e(i)
5726 }
```

5727 FUTURE DIRECTIONS

The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the corrections. A future revision of this specification will align with IEEE Std. 1003.2b when finalised.

5732 SEE ALSO

5733 awl

5734 CHANGE HISTORY

First released in Issue 4.

5736 **Issue 5**

FUTURE DIRECTIONS section added.

bg Utilities

5738 NAME bg — run jobs in the background 5739 5740 **SYNOPSIS** 5741 JC bg [job_id ...] DESCRIPTION 5742 If job control is enabled (see the description of set - m), the bg utility resumes suspended jobs 5743 from the current environment (see Section 2.12 on page 63) by running them as background jobs. 5744 If the job specified by *job_id* is already a running background job, the *bg* utility has no effect and 5745 5746 will exit successfully. Using bg to place a job into the background causes its process ID to become "known in the 5747 current shell execution environment", as if it had been started as an asynchronous list; see 5748 Section 2.9.3 on page 50. 5749 **OPTIONS** 5750 None. 5751 **OPERANDS** 5752 The following operand is supported: 5753 Specify the job to be resumed as a background job. If no job id operand is given, the 5754 job id most recently suspended job is used. The format of *job_id* is described in the entry for 5755 5756 **job control job ID** in the **XBD** specification, **Chapter 2**, **Glossary**. 5757 **STDIN** Not used. 5758 **INPUT FILES** 5759 None. 5760 **ENVIRONMENT VARIABLES** 5761 The following environment variables affect the execution of *bg*: 5762 5763 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 5764 5765 default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 5766 LC ALL 5767 If set to a non-empty string value, override the values of all the other 5768 internationalisation variables. 5769 LC CTYPE 5770 Determine the locale for the interpretation of sequences of bytes of text data as 5771 characters (for example, single- as opposed to multi-byte characters in arguments). 5772 LC MESSAGES 5773 Determine the locale that should be used to affect the format and contents of diagnostic 5774 messages written to standard error. 5775 5776 ΕX NLSPATH Determine the location of message catalogues for the processing of *LC_MESSAGES*. 5777

158

5778

5779

ASYNCHRONOUS EVENTS

Default.

Utilities bg

```
5780
     STDOUT
              The output of bg consists of a line in the format:
5781
5782
                 "[%d] %s\n", < job-number>, < command>
5783
              where the fields are as follows:
              <job-number>
5784
                       A number that can be used to identify the job to the wait, fg and kill utilities. Using
5785
                       these utilities, the job can be identified by prefixing the job number with "%".
5786
5787
              <command>
5788
                       The associated command that was given to the shell.
     STDERR
5789
              Used only for diagnostic messages.
5790
     OUTPUT FILES
5791
              None.
5792
     EXTENDED DESCRIPTION
5793
5794
              None.
     EXIT STATUS
5795
5796
              The following exit values are returned:
                  Successful completion.
5797
5798
                 An error occurred.
     CONSEQUENCES OF ERRORS
5799
              If job control is disabled, the bg utility will exit with an error and no job will be placed in the
5800
              background.
5801
5802
     APPLICATION USAGE
              A job is generally suspended by typing the SUSP character (<control>-Z on most systems); see
5803
              the XBD specification, Chapter 9, General Terminal Interface. At that point, bg can put the job
5804
              into the background. This is most effective when the job is expecting no terminal input and its
5805
              output has been redirected to non-terminal files. A background job can be forced to stop when it
              has terminal output by issuing the command:
5807
                 stty tostop
5808
              A background job can be stopped with the command:
5809
                 kill -s stop job ID
5810
              The bg utility will not work as expected when it is operating in its own utility execution
5811
              environment because that environment will have no suspended jobs. In the following examples:
5812
5813
                  ... | xargs bg
5814
                 (bg)
              each bg operates in a different environment and will not share its parent shell's understanding of
5815
              jobs. For this reason, bg is generally implemented as a shell regular built-in.
5816
     EXAMPLES
5817
              None.
5818
     FUTURE DIRECTIONS
5819
```

None.

bg Utilities

5821 SEE ALSO

fg, kill, jobs, wait.

5823 CHANGE HISTORY

First released in Issue 4.

Utilities c89

```
5825 NAME
```

c89 — compile standard C programs

5827 SYNOPSIS

```
5828 c89 [-c][-D name[=value]]...[-E][-g][-I directory] ... [-L directory]
5829 ... [-o outfile][-O][-s][-U name]... operand ...
```

DESCRIPTION

The *c89* utility is an interface to the standard C compilation system; it will accept source code conforming to the ISO C standard. The system conceptually consists of a compiler and link editor. The files referenced by *operands* will be compiled and linked to produce an executable file. (It is unspecified whether the linking occurs entirely within the operation of *c89*; some systems may produce objects that are not fully resolved until the file is executed.)

If the -c option is specified, for all pathname operands of the form *file*.c, the files:

```
$(basename pathname .c).o
```

will be created as the result of successful compilation. If the -c option is not specified, it is unspecified whether such .o files are created or deleted for the *file*.c operands.

If there are no options that prevent link editing (such as -c or -E), and all operands compile and link without error, the resulting executable file will be written according to the -o outfile option (if present) or to the file **a.out**.

The executable file will be created as specified in the **XSH** specification, except that the file permissions will be set to:

```
S_IRWXO | S_IRWXG | S_IRWXU
```

and that the bits specified by the *umask* of the process will be cleared.

OPTIONS

The *c89* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**, except that:

- The *l library* operands have the format of options, but their position within a list of operands affects the order in which libraries are searched.
- The order of specifying the –I and –L options is significant.
- Portable applications must specify each option separately; that is, grouping option letters (for example, -cO) need not be recognised by all implementations.

The following options are supported:

- -c Suppress the link-edit phase of the compilation, and do not remove any object files that are produced.
- -g Produce symbolic information in the object or executable files; the nature of this information is unspecified, and may be modified by implementation-dependent interactions with other options.
- -s Produce object or executable files, or both, from which symbolic and other information not required for proper execution using the XSH specification *exec* family has been removed (stripped). If both -g and -s options are present, the action taken is unspecified.

c89 Utilities

−**o** outfile

Use the pathname *outfile*, instead of the default **a.out**, for the executable file produced. If the $-\mathbf{o}$ option is present with $-\mathbf{c}$ or $-\mathbf{E}$, the result is unspecified.

-D name[=value]

Define *name* as if by a C-language **#define** directive. If no *=value* is given, a value of 1 will be used. The **-D** option has lower precedence than the **-U** option. That is, if *name* is used in both a **-U** and a **-D** option, *name* will be undefined regardless of the order of the options. Additional implementation-dependent *names* may be provided by the compiler. Implementations support at least 2048 bytes of **-D** definitions and 256 *names*.

-E Copy C-language source files to standard output, expanding all preprocessor directives; no compilation will be performed. If any operand is not a text file, the effects are unspecified.

−**I** directory

Change the algorithm for searching for headers whose names are not absolute pathnames to look in the directory named by the *directory* pathname before looking in the usual places. Thus, headers whose names are enclosed in double-quotes ("") will be searched for first in the directory of the file with the **#include** line, then in directories named in **–I** options, and last in the usual places. For headers whose names are enclosed in angle brackets (< >), the header will be searched for only in directories named in **–I** options and then in the usual places. Directories named in **–I** options will be searched in the order specified. Implementations support at least ten instances of this option in a single *c89* command invocation.

–L directory

Change the algorithm of searching for the libraries named in the **–l** objects to look in the directory named by the *directory* pathname before looking in the usual places. Directories named in **–L** options will be searched in the order specified. Implementations support at least ten instances of this option in a single *c89* command invocation. If a directory specified by a **–L** option contains files named **libc.a**, **libm.a**, **libl.a** or **liby.a**, the results are unspecified.

−O Optimise. The nature of the optimisation is unspecified.

−**U** name

Remove any initial definition of *name*.

Multiple instances of the **-D**, **-I**, **-U** and **-L** options can be specified.

OPERANDS

An *operand* is either in the form of a pathname or the form — *l library*. At least one operand of the pathname form must be specified. The following operands are supported:

file.c A C-language source file to be compiled and optionally linked. The operand must be of this form if the -c option is used.

file.a A library of object files typically produced by the *ar* utility, and passed directly to the link editor. Implementations may recognise implementation-dependent suffixes other than as denoting object file libraries.

file.**o** An object file produced by c89 –**c** and passed directly to the link editor. Implementations may recognise implementation-dependent suffixes other than .o as denoting object files.

The processing of other files is implementation-dependent.

Utilities c89

5910 -l library (The letter ell.) Search the library named: 5911 5912 liblibrary.a 5913 A library will be searched when its name is encountered, so the placement of a -1 operand is significant. Several standard libraries can be specified in this manner, as 5914 described in the EXTENDED DESCRIPTION section. Implementations may recognise 5915 implementation-dependent suffixes other than .a as denoting libraries. 5916 **STDIN** 5917 Not used. 5918 **INPUT FILES** 5919 The input file must be one of the following: a text file containing a C-language source program; 5920 an object file in the format produced by c89 –c or a library of object files, in the format produced 5921 by archiving zero or more object files, using ar. Implementations may supply additional utilities 5922 that produce files in these formats. Additional input file formats are implementation-5923 dependent. 5924 **ENVIRONMENT VARIABLES** 5925 The following environment variables affect the execution of *c89*: 5926 Provide a default value for the internationalisation variables that are unset or null. If 5927 5928 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 5929 invalid setting, the utility will behave as if none of the variables had been defined. 5930 LC ALL 5931 If set to a non-empty string value, override the values of all the other 5932 5933 internationalisation variables. LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 5935 5936 characters (for example, single- as opposed to multi-byte characters in arguments and 5937 input files). LC_MESSAGES 5938 Determine the locale that should be used to affect the format and contents of diagnostic 5939 messages written to standard error. 5940 NLSPATH EX 5941 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 5942 **TMPDIR** 5943 Provide a pathname that will override the default directory for temporary files, if any. 5944 EX ASYNCHRONOUS EVENTS 5945 Default. 5946 **STDOUT** 5947 If more than one file operand ending in .c (or possibly other unspecified suffixes) is given, for 5948 each such file: 5949 "%s:\n", <file> 5950 may be written. These messages, if written, will precede the processing of each input file; they 5951

will not be written to the standard output if they are written to the standard error, as described

163

in the STDERR section.

5952

c89 Utilities

If the –E option is specified, the standard output will be a text file that represents the results of the preprocessing stage of the language; it may contain extra information appropriate for subsequent compilation passes.

5957 STDERR

5985 RT

Used only for diagnostic messages. If more than one file operand ending in .c (or possibly other unspecified suffixes) is given, for each such file:

```
"%s:\n", <file>
```

may be written to allow identification of the diagnostic and warning messages with the appropriate input file. These messages, if written, will precede the processing of each input file; they will not be written to the standard error if they are written to the standard output, as described in the STDOUT section.

This utility may produce warning messages about certain conditions that do not warrant returning an error (non-zero) exit value.

OUTPUT FILES

Object files or executable files or both are produced in unspecified formats.

5969 EXTENDED DESCRIPTION

Standard Libraries

The *c89* utility recognises the following –l operands for standard libraries:

- -l c This operand makes visible all library functions referenced in the XSH specification with the possible exception of those functions listed as residing in <aio.h>, <math.h>, <mqueue.h>, <pthread.h>, <sched.h>, <semaphore.h>, pthread_atfork() in <unistd.h> and those functions marked as an RT extension in <sys/mman.h> and <time.h>. This operand is not required to be present to cause a search of this library.
- **-l** 1 This operand makes visible all functions required by the C-language output of *lex* that are not made available through the **-l c** operand.

-l pthread

This operand makes visible all functions referenced in **<pthread.h>** and *pthread_atfork()* referenced in **<unistd.h>**. An implementation may search this library in the absence of this operand.

- -1 m This operand makes visible all functions referenced in <math.h>. An implementation may search this library in the absence of this operand.
- -l rt This operand makes visible all functions referenced in <aio.h>, <mqueue.h>, <sched.h> and <semaphore.h>, and those functions marked as an RT extension in <sys/mman.h> and <time.h>. An implementation may search this library in the absence of this operand.
- **-l y** This operand makes visible all functions required by the C-language output of *yacc* that are not made available through the **-l c** operand.

In the absence of options that inhibit invocation of the link editor, such as -c or -E, the c89 utility will cause the equivalent of a -l c operand to be passed to the link editor as the last -l operand, causing it to be searched after all other object files and libraries are loaded.

It is unspecified whether the libraries **libc.a**, **libm.a**, **librt.a**, **libpthread.a**, **libl.a** or **liby.a** exist as regular files. The implementation may accept as –l operands names of objects that do not exist as regular files.

Utilities c89

External Symbols

The C compiler and link editor support the significance of external symbols up to a length of at least 31 bytes; the action taken upon encountering symbols exceeding the implementation-dependent maximum symbol length is unspecified.

The compiler and link editor support a minimum of 511 external symbols per source or object file, and a minimum of 4095 external symbols in total. A diagnostic message will be written to the standard output if the implementation-dependent limit is exceeded; other actions are unspecified.

Programming Environments

All implementations will support one of the following programming environments as a default. Implementations may support more than one of the following programming environments. Applications can use <code>sysconf()</code> or <code>getconf</code> to determine which programming environments are supported.

Programming Environment	Bits in	Bits in	Bits in	Bits in	
getconf Name	int	long	pointer	off_t	
XBS5_ILP32_OFF32	32	32	32	32	
XBS5_ILP32_OFFBIG	32	32	32	≥64	
XBS5_LP64_OFF64	32	64	64	64	
XBS5_LPBIG_OFFBIG	≥32	≥64	≥64	≥64	

Table 3-4 Programming Environments — Type Sizes

Implementations provide configuration strings for C compiler flags, linker/loader flags and libraries for each supported environment. When an application needs to use a specific programming environment rather than the implementation default programming environment while compiling, the application must first verify that the implementation supports the desired environment. If the desired programming environment is supported, the application must then invoke *c89* with the appropriate C compiler flags as the first options for the compile, the appropriate linker/loader flags after any other options but before any operands, and the appropriate libraries at the end of the operands.

Portable applications must not attempt to link together object files compiled for different programming models. Applications must also be aware that binary data placed in shared memory or in files might not be recognised by applications built for other programming models.

c89 **Utilities**

6029			
6030	Programming Environment		c89 and cc Arguments
6031	getconf Name	Use	getconf Name
6032	XBS5_ILP32_OFF32	C Compiler Flags	XBS5_ILP32_OFF32_CFLAGS
6033		Linker/Loader Flags	XBS5_ILP32_OFF32_LDFLAGS
6034		Libraries	XBS5_ILP32_OFF32_LIBS
6035	XBS5_ILP32_OFFBIG	C Compiler Flags	XBS5_ILP32_OFFBIG_CFLAGS
6036		Linker/Loader Flags	XBS5_ILP32_OFFBIG_LDFLAGS
6037		Libraries	XBS5_ILP32_OFFBIG_LIBS
6038	XBS5_LP64_OFF64	C Compiler Flags	XBS5_LP64_OFF64_CFLAGS
6039		Linker/Loader Flags	XBS5_LP64_OFF64_LDFLAGS
6040		Libraries	XBS5_LP64_OFF64_LIBS
6041	XBS5_LPBIG_OFFBIG	C Compiler Flags	XBS5_LPBIG_OFFBIG_CFLAGS
6042		Linker/Loader Flags	XBS5_LPBIG_OFFBIG_LDFLAGS
6043		Libraries	XBS5_LPBIG_OFFBIG_LIBS

Table 3-5 Programming Environments — *c89* and *cc* Arguments

EXIT STATUS 6045

604 6044

6046 6047

6048

6050

6051 6052

6053

6054

6055

6057

6058

6059

6060 6061

6062

6063

6064

6065 6066

6067 6068

6069

6070 6071

6072

6073 6074

The following exit values are returned:

- Successful compilation or link edit.
- >0 An error occurred.

CONSEQUENCES OF ERRORS 6049

When c89 encounters a compilation error that causes an object file not to be created, it will write a diagnostic to standard error and continue to compile other source code operands, but it will not perform the link phase and will return a non-zero exit status. If the link edit is unsuccessful, a diagnostic message will be written to standard error and c89 will exit with a non-zero status. A portable application must rely on the exit status of c89, rather than on the existence or mode of the executable file.

APPLICATION USAGE 6056

Since the *c89* utility usually creates files in the current directory during the compilation process, it is typically necessary to run the *c89* utility in a directory in which a file can be created.

On systems conforming to the ISO/IEC 9945-2: 1993 standard, c89 may be provided only as part of the C-Language Development Option; XSI-conformant systems always provide c89.

Some historical implementations have created .o files when -c is not specified and more than one source file is given. Since this area is left unspecified, the application cannot rely on .o files being created, but it also must be prepared for any related .o files that already exist being deleted at the completion of the link edit.

Some historical implementations have permitted -L options to be interspersed with -l operands on the command line. For an application to compile consistently on systems that do not behave like this, it is necessary for a portable application to supply all -L options before any of the -l options.

There is the possible implication that if a user supplies versions of the standard library functions (before they would be encountered by an implicit $-\mathbf{l}$ \mathbf{c} or explicit $-\mathbf{l}$ \mathbf{m}), that those versions would be used in place of the standard versions. There are various reasons this might not be true (functions defined as macros, manipulations for clean name space, and so on), so the existence of files named in the same manner as the standard libraries within the -L directories is explicitly stated to produce unspecified behaviour.

Utilities c89

All of the interfaces specified in the **XSH** specification may be made visible by implementations when the Standard C Library is searched. Portable applications must explicitly request searching the other standard libraries when functions made visible by those libraries are used.

An application strictly portable to the ISO/IEC 9945-2:1993 standard cannot rely on *TMPDIR* overriding the default temporary directory. On XSI-conformant systems, however, this will always be the case.

EXAMPLES

The following are examples of usage:

```
6083 c89 -o foo foo.c
6084 Compiles foo.c and creates the executable file foo.
6085 c89 -c foo.c
6086 Compiles foo.c and creates the object file foo.o.
6087 c89 foo.c
6088 Compiles foo.c and creates the executable file a.out.
```

c89 foo.c bar.o

Compiles **foo.c**, links it with **bar.o**, and creates the executable file **a.out**. Also creates and leaves **foo.o**.

The following example shows how an application using threads interfaces can test for support of and use a programming environment supporting 32-bit **int**, **long** and **pointer** types and an **off_t** type using at least 64 bits:

```
if [ $(getconf XBS5_ILP32_OFFBIG) != "-1" ]
then
     c89 $(getconf XBS5_ILP32_OFFBIG_CFLAGS) -D_XOPEN_SOURCE=500 \
        $(getconf XBS5_ILP32_OFFBIG_LDFLAGS) foo.c -o foo \
           -1 pthread $(getconf XBS5_ILP32_OFFBIG_LIBS)
else
     echo ILP32_OFFBIG programming environment not supported
     exit 1
fi
```

The following examples clarify the use and interactions of -L options and -l operands:

1. Consider the case in which module **a.c** calls function f() in library **libQ.a**, and module **b.c** calls function g() in library **libp.a**. Assume that both libraries reside in /a/b/c. The command line to compile and link in the desired way is:

```
c89 -L /a/b/c main.o a.c -l Q b.c -l p
```

In this case the -l **Q** operand need only precede the first -l **p** operand, since both libQ.a and libp.a reside in the same directory.

2. Multiple –L operands can be used when library name collisions occur. Building on the previous example, suppose that the user wants to use a new **libp.a**, in /a/a/a, but still wants f() from /a/b/c/libQ.a:

```
c89 -L /a/a/a -L /a/b/c main.o a.c -l Q b.c -l p
```

In this example, the linker searches the -L options in the order specified, and finds /a/a/a/libp.a before /a/b/c/libp.a when resolving references for **b.c**. The order of the -l operands is still important, however.

c89 Utilities

6118 6119	None.
6120 6121	SEE ALSO ar, cc, getconf, make, nm, strip, the XSH specification description of sysconf(), umask.
6122 6123	CHANGE HISTORY First released in Issue 4.
6124 6125 6126	$\label{lem:condition} Issue~4, Version~2 \\ In the~Standard~Libraries~subsection,~the~-l~c~operand~describes~access~to~traditional~interfaces~if~XOPEN_UNIX~is~defined.$
6127 6128	Issue 5 In the Standard Libraries subsection, the -l pthread and -l rt operands are added.
6129 6130	A section on the use of <i>sysconf()</i> and <i>getconf</i> for determining the supported programming environments is added.

Utilities cal

6131 6132	NAME	cal — pr	rint a calendar		
6133	SYNOPSIS				
6134					
6135 6136 6137 6138	DESCR	The <i>cal</i> u	utility writes a Gregorian calendar to standard output. If the <i>year</i> operand is specified, a for that year is written. If no operands are specified, a calendar for the current month is		
6139 6140	OPTIONS None.				
6141 6142					
6143 6144		month	Specify the month to be displayed, represented as a decimal integer from 1 (January) to 12 (December). The default is the current month.		
6145 6146		year	Specify the year for which the calendar is displayed, represented as a decimal integer from 1 to 9999. The default is the current year.		
6147	STDIN				
6148		Not used	d.		
6149 6150	INPUT 1	FILES None.			
6151 6152	ENVIRO		Γ VARIABLES owing environment variables affect the execution of <i>cal</i> :		
6153 6154 6155 6156		LANG	Provide a default value for the internationalisation variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.		
6157 6158 6159		LC_ALL	If set to a non-empty string value, override the values of all the other internationalisation variables.		
6160 6161 6162		LC_CTY	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).		
6163 6164 6165 6166		LC_MES	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error, and informative messages written to standard output.		
6167 6168		LC_TIM	E Determine the format and contents of the calendar.		
6169 6170		NLSPAT	TH Determine the location of message catalogues for the processing of LC_MESSAGES.		
6171		TZ	Determine the timezone used to calculate the value of the current month.		
6172	ASYNC	HRONO	US EVENTS		

Default.

cal Utilities

```
STDOUT
6174
6175
             The standard output is used to display the calendar, in an unspecified format.
    STDERR
6176
             Used only for diagnostic messages.
6177
     OUTPUT FILES
6178
6179
             None.
    EXTENDED DESCRIPTION
6180
6181
             None.
     EXIT STATUS
6182
             The following exit values are returned:
6183
                 Successful completion.
6184
6185
                 An error occurred.
     CONSEQUENCES OF ERRORS
6186
6187
             Default.
     APPLICATION USAGE
6188
             Note that:
6189
6190
                 cal 83
6191
             refers to A.D. 83, not 1983.
    EXAMPLES
6192
             None.
6193
    FUTURE DIRECTIONS
6194
             None.
6195
    SEE ALSO
6196
             None.
6197
     CHANGE HISTORY
6198
             First released in Issue 2.
6199
    Issue 4
6200
             Format reorganised.
6201
```

Internationalised environment variable support mandated.

Utilities calendar

6203	NAME				
6204	calendar — reminder service (LEGACY)				
6205 6206					
6207	DESCRIPTION				
6208 6209 6210	The <i>calendar</i> utility consults the file calendar in the current directory and writes lines that contain today's or tomorrow's date anywhere in the line to standard output. On Fridays and weekends, <i>tomorrow</i> extends to the following Monday, inclusive.				
6211 6212	OPTIONS None.				
6213 6214	OPERANDS None.				
6215	STDIN				
6216	Not used.				
6217 6218 6219 6220	INPUT FILES The calendar file in the current directory is a text file. Each line can contain text that includes a string, in any location, that is interpreted as <i>today</i> 's or <i>tomorrow</i> 's date. Month-day date formats such as <i>Aug. 24</i> , <i>august 24</i> and <i>8/24</i> are recognised.				
6221 6222	ENVIRONMENT VARIABLES The following environment variables may affect the execution of <i>calendar</i> :				
6223 6224 6225 6226	LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.				
6227 6228 6229	LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables.				
6230 6231 6232	LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in input files).				
6233 6234 6235	LC_MESSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.				
6236 6237	LC_TIME Determine the format of the date strings recognised by the calendar utility.				
6238 6239	$NLSPATH$ Determine the location of message catalogues for the processing of $LC_MESSAGES$.				
6240 6241	TZ Determine the timezone used to qualify the date strings recognised by the <i>calendar</i> utility.				
6242 6243	ASYNCHRONOUS EVENTS Default.				
6244	STDOUT				

Commands and Utilities, Issue 5

The standard output contains all of the selected lines from the **calendar** file.

calendar Utilities

6246 6247	Not used.				
6248 6249	OUTPUT FILES None.				
6250 6251	EXTENDED DESCRIPTION None.				
6252 6253	EXIT STATUS The following exit values are returned:				
6254 6255	0 Successful completion.>0 An error occurred.				
6256 6257	<u> </u>				
6258 6259 6260	APPLICATION USAGE Some implementations support extensions that use operands. Portable applications must not use any operands to <i>calendar</i> .				
6261 6262	EXAMPLES None.				
6263 6264	FUTURE DIRECTIONS None.				
6265 6266	SEE ALSO None.				
6267 6268	CHANGE HISTORY First released in Issue 2.				
6269 6270	Issue 4 Format reorganised.				
6271	Internationalised environment variable support made optional.				
6272	Marked TO BE WITHDRAWN.				
6273 6274	Issue 5 Marked LEGACY.				

Utilities cancel

6275 **NAME** 6276 cancel — cancel printer requests (**LEGACY**) 6277 **SYNOPSIS** cancel [ID ...] printer ... 6278 UN EX UN EX cancel ID ...[printer ...] 6279 DESCRIPTION 6280 The *cancel* utility cancels printer requests that were made by an *lp* command. The cancellation of 6281 a request that is currently printing frees the printer to print its next available request. 6282 6283 Cancelling requests from other users requires appropriate privileges. For each request 6284 successfully cancelled by a user who did not submit the request, the submitter may be notified that the request was cancelled. 6285 The *cancel* utility cannot reliably cancel print requests in all conceivable circumstances. When 6286 the printer is under the control of another operating system or resides on a remote system across 6287 6288 a network, it might not be possible to affect the status of the print job after it has left the control 6289 of the local operating system. Even on local printers, spooling hardware in the printer may make it appear that the print job has been completed long before the final page is printed. 6290 **OPTIONS** 6291 None. 6292 **OPERANDS** 6293 6294 The following operands are supported: ID A request ID, as returned by Ip. Specifying a request ID cancels the associated request 6295 even if it is currently printing. 6296 A printer name (for a complete list of printer names, use *lpstat*). Specifying a printer 6297 printer cancels the request that is currently printing on that printer. 6298 **STDIN** 6299 6300 Not used. INPUT FILES 6301 None 6302 **ENVIRONMENT VARIABLES** 6303 The following environment variables affect the execution of *cancel*: 6304 6305 Provide a default value for the internationalisation variables that are unset or null. If 6306 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 6307 invalid setting, the utility will behave as if none of the variables had been defined. 6308 6309 LC_ALL If set to a non-empty string value, override the values of all the other 6310 internationalisation variables. 6311 6312 Determine the locale for the interpretation of sequences of bytes of text data as 6313 6314 characters (for example, single- as opposed to multi-byte characters in arguments). LC_MESSAGES 6315 Determine the locale that should be used to affect the format and contents of diagnostic 6316 6317 messages written to standard error, and informative messages written to standard

6318

output.

cancel

NLSPATH 6319 6320 Determine the location of message catalogues for the processing of *LC_MESSAGES*. **ASYNCHRONOUS EVENTS** 6321 Default. 6322 **STDOUT** 6323 6324 The standard output is a text file containing the status of each cancellation request, in an unspecified format. 6325 **STDERR** 6326 6327 Used only for diagnostic messages. **OUTPUT FILES** 6328 If mail notification is used to inform users of their requests being cancelled by other users, mail 6329 6330 files will be modified. **EXTENDED DESCRIPTION** 6331 None. 6332 **EXIT STATUS** 6333 The following exit values are returned: 6334 6335 Successful completion. 6336 An error occurred. **CONSEQUENCES OF ERRORS** 6337 Default. 6338 **APPLICATION USAGE** 6339 None. 6340 **EXAMPLES** 6341 None. 6342 **FUTURE DIRECTIONS** 6343 None. 6344 **SEE ALSO** 6345 lp, lpstat, mailx. 6346 **CHANGE HISTORY** 6347 First released in Issue 2. 6348 6349 Issue 4 Format reorganised and separated from the *lp* description. 6350 6351 Internationalised environment variable support mandated. **Issue 5** 6352

6353

Marked LEGACY.

Utilities cat

6354 **NAME** cat — concatenate and print files 6355 6356 **SYNOPSIS** cat [-u][file ...] 6357 DESCRIPTION 6358 The cat utility reads files in sequence and writes their contents to the standard output in the 6359 same sequence. 6360 **OPTIONS** 6361 The cat utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 6362 The following option is supported: 6363 -u Write bytes from the input file to the standard output without delay as each is read. 6364 **OPERANDS** 6365 The following operand is supported: 6366 file A pathname of an input file. If no file operands are specified, the standard input is 6367 used. If a file is "-", the cat utility will read from the standard input at that point in the 6368 sequence. The cat utility will not close and reopen standard input when it is referenced 6369 in this way, but will accept multiple occurrences of "-" as a *file* operand. 6370 **STDIN** 6371 The standard input is used only if no file operands are specified, or if a file operand is "-". See the 6372 INPUT FILES section. 6373 INPUT FILES 6374 The input files can be any file type. 6375 **ENVIRONMENT VARIABLES** 6376 The following environment variables affect the execution of *cat*: 6377 Provide a default value for the internationalisation variables that are unset or null. If 6378 LANG is unset or null, the corresponding value from the implementation-dependent 6379 6380 default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 6381 LC ALL 6382 If set to a non-empty string value, override the values of all the other 6383 internationalisation variables. 6384 6385 LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 6386 characters (for example, single- as opposed to multi-byte characters in arguments). 6387 LC MESSAGES 6388 Determine the locale that should be used to affect the format and contents of diagnostic 6389 6390 messages written to standard error. NLSPATH 6391 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 6392 ASYNCHRONOUS EVENTS 6393 Default. 6394 **STDOUT** 6395 6396 The standard output will contain the sequence of bytes read from the input files. Nothing else

will be written to the standard output.

cat Utilities

```
6398
    STDERR
6399
              Used only for diagnostic messages.
6400
     OUTPUT FILES
              None.
6401
6402
     EXTENDED DESCRIPTION
              None.
6403
     EXIT STATUS
6404
              The following exit values are returned:
6405
6406
               0 All input files were output successfully.
              >0 An error occurred.
6407
     CONSEQUENCES OF ERRORS
6408
              Default.
6409
     APPLICATION USAGE
6410
              The -\mathbf{u} option has value in prototyping non-blocking reads from FIFOs. The intent is to support
6411
              the following sequence:
6412
6413
                 mkfifo foo
                 cat -u foo > /dev/tty13 &
6414
                 cat -u > foo
6415
              It is unspecified whether standard output is or is not buffered in the default case. This is
6416
6417
              sometimes of interest when standard output is associated with a terminal, since buffering may
6418
              delay the output. The presence of the -\mathbf{u} option guarantees that unbuffered I/O is available. It
6419
              is implementation-dependent whether the cat utility buffers output if the -\mathbf{u} option is not
6420
              specified. Traditionally, the -u option is implemented using the equivalent of the XSH
              specification setvbuf() function.
6421
     EXAMPLES
6422
6423
              The following command:
6424
                 cat myfile
6425
              writes the contents of the file myfile to standard output.
6426
              The following command:
                 cat doc1 doc2 > doc.all
6427
              concatenates the files doc1 and doc2 and writes the result to doc.all.
6428
6429
              Because of the shell language mechanism used to perform output redirection, a command such
              as this:
6430
                 cat doc doc.end > doc
6431
              causes the original data in doc to be lost.
6432
              The command:
6433
                 cat start - middle - end > file
6434
              when standard input is a terminal, gets two arbitrary pieces of input from the terminal with a
6435
              single invocation of cat. Note, however, that if standard input is a regular file, this would be
6436
              equivalent to the command:
6437
```

cat start - middle /dev/null end > file

Utilities cat

because the entire contents of the file would be consumed by cat the first time "-" was used as a 6439 file operand and an end-of-file condition would be detected immediately when "-" was 6440 referenced the second time. 6441 **FUTURE DIRECTIONS** 6442None. 6443 6444 **SEE ALSO** more. 6445 **CHANGE HISTORY** 6446 First released in Issue 2. Issue 4 6448 6449 Aligned with the ISO/IEC 9945-2: 1993 standard.

CC Utilities

```
6450 NAME
```

cc — a C-language compilation system (**LEGACY**)

6452 SYNOPSIS

```
6453 EX cc [-c][-C][-e epsym] [-D name[=value]]... [-E][-f][-F][-g]
6454 [-I directory]... [-L directory]... [-o outfile][-O][-p][-P]
6455 [-q][-r][-s][-S][-u symname]... [-U name]... [-W options]... operand...
```

DESCRIPTION

The *cc* utility is an interface to an unspecified C-language compilation system. The system conceptually consists of a preprocessor, compiler, optimiser, assembler and link editor. The *cc* utility processes the supplied options and then executes the various tools with the appropriate arguments.

The suffix of the pathname versions of an *operand* indicates how it is to be treated. See the OPERANDS section.

The files referenced by *operand*s will be compiled/assembled and linked to produce an executable file. (It is unspecified whether the linking occurs entirely within the operation of *cc*; some systems may produce objects that are not fully resolved until the file is executed.)

If the -c option is specified, for all pathname operands of the form *file.c*, the files:

```
$(basename pathname .c).o
```

will be created as the result of successful compilation. Similar results occur for pathname operands of the form *file.*i and .s. If the -c option is not specified, it is unspecified whether such .o files are created or deleted for these operands.

If there are no options that prevent link editing (such as -c or -E), and all operands compile and link without error, the resulting executable file will be written according to the -o outfile option (if present) or to the file **a.out**.

The executable file will be created as specified in the **XSH** specification, except that the file permissions will be set to:

```
S_IRWXO | S_IRWXG | S_IRWXU
```

and that the bits specified by the *umask* of the process will be cleared.

OPTIONS

The *cc* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**, except that:

- The *library* operands have the format of options, but their position within a list of operands affects the order in which libraries are searched.
- The order of specifying the –I and –L options is significant.
- Portable applications must specify each option separately; that is, grouping option letters (for example, -cO) need not be recognised by all implementations.

The following options are supported:

−c Suppress the link-edit phase of the compilation, and do not remove any object files that are produced.

Utilities cc

6490 6491	UN	- E	Run only the preprocessor on the named C-language programs and send the result to standard output.		
6492 6493		-f	Include floating-point support for systems without an automatically included floating point implementation. This option is ignored on systems that do not need it.		
6494	PI	−F	This option is reserved for implementation-dependent optimisation directives.		
6495 6496	PI OP	–g	Cause the compiler to generate additional information needed for use by a debugger (possibly <i>sdb</i>).		
6497 6498 6499		− o outfi	Use the name <i>outfile</i> instead of the default a.out for the executable file produced. This is a link-edit option.		
6500		-O	Do compilation phase optimisation. This option will not affect $.s$ files.		
6501	PI OP	- p	This option is reserved for invoking implementation-dependent profiling procedures.		
6502 6503	UN	- P	Run only the preprocessor on the named C-language programs and leave the result on corresponding files suffixed $\bf{.i.}$		
6504	PI	- q	This option is reserved for specifying implementation-dependent profiling directives.		
6505 6506	UN	-S	Compile and do not assemble the named C-language programs, and leave the assembler-language output on corresponding files suffixed .s.		
6507 6508 6509 6510	PI	− W c,ar	Pass the arguments <i>arg</i> to phase <i>c</i> where <i>c</i> is one of [p02al] indicating preprocessing, compiling, optimising, assembling or link editing phases, respectively. For example, –Wa,–m passes –m to the assembler phase.		
6511 6512 6513		The cc utility also recognises a number of options that it will pass (with their associated arguments) directly to another phase of the cc utility. The use of the $-\mathbf{W}$ option is not required for these options.			
6514 6515		The foll phase:	lowing options are passed by cc (with their associated arguments) to the preprocessor		
6516 6517 6518		-С	By default, the preprocessor strips C -language style comments. If the $-C$ option is specified, all comments (except those found on preprocessor directive lines) are passed along.		
6519 6520 6521 6522 6523 6524		− D nan	Define <i>name</i> as if by a C-language #define directive. If no <i>=value</i> is given, a value of 1 will be used. The -D option has lower precedence than the -U option. That is, if <i>name</i> is used in both a -U and a -D option, <i>name</i> will be undefined regardless of the order of the options. Additional implementation-dependent <i>names</i> may be provided by the compiler. Implementations support at least 2048 bytes of -D definitions and 256 <i>names</i> .		
6525 6526 6527 6528 6529 6530 6531 6532 6533		−I direc	Change the algorithm for searching for headers whose names are not absolute pathnames to look in the directory named by the <i>directory</i> pathname before looking in the usual places. Thus, headers whose names are enclosed in double-quotes ("") will be searched for first in the directory of the file with the #include line, then in directories named in –I options, and last in the usual places. For headers whose names are enclosed in angle brackets (< >), the header will be searched for only in directories named in –I options and then in the usual places. Directories named in –I options will be searched in the order specified. Implementations support at least ten instances of this option in a single <i>cc</i> command invocation.		

CC Utilities

6535 -U name 6536 Remove any initial definition of name, where name is a reserved symbol that is predefined by the particular preprocessor. 6537 The following options are passed by *cc* (with their associated arguments) to the link-edit phase: 6538 6539 -e epsym Set the default entry point address for the output file to be that of the symbol *epsym*. 6540 6541 −L dir Change the algorithm of searching for the libraries named in the -l objects to look in 6542 the directory named by the *directory* pathname before looking in the usual places. Directories named in -L options will be searched in the order specified. 6544 Implementations support at least ten instances of this option in a single cc command 6545 invocation. If a directory specified by a -L option contains files named libc.a, libm.a, 6546 libl.a or liby.a, the results are unspecified. This option is only effective if it precedes 6547 the **-l** option on the command line. 6548 Retain relocation entries in the output object file. Relocation entries must be saved if $-\mathbf{r}$ 6549 the output is to become the input of a subsequent cc run. The link-edit phase will not 6550 complain about unresolved references and will not make the object output executable. 6551 Produce object or executable files, or both, from which symbolic and other information -s6552 not required for proper execution using the **XSH** specification *exec* family has been 6553 removed (stripped). If both -g and -s options are present, the action taken is 6554 6555 unspecified. -u symname Enter symname as an undefined symbol into the symbol table. This is useful for loading 6557 entirely from a library, since initially the symbol table is empty and an unresolved 6558 reference is needed to force loading of the first routine. 6559 **OPERANDS** 6560 An *operand* is either in the form of a pathname or the form –1 *library*. At least one operand of the 6561 pathname form must be specified. The following operands are supported: 6562 6563 file.c A C-language source file that may be preprocessed, compiled, optimised and link edited. 6564 file.i A C-language source file that has been preprocessed, and may be compiled, optimised 6565 and link edited. 6566 file.s An assembly language source file that may be assembled and link edited. 6567 file.a A library of object files typically produced by the ar utility, and passed directly to the 6568 link editor. 6569 The operand must be one of the forms file.c, file.i or file.s if the -c option is used. 6570 -l library 6572 (The letter ell.) Search the library named: liblibrary.a 6573 A library will be searched when its name is encountered, so the placement of a -1 6574 operand is significant. Several standard libraries can be specified in this manner, as 6575 described in the EXTENDED DESCRIPTION section. 6576

Utilities cc

Other arguments are taken to be C-language compatible object programs, typically produced by an earlier cc run, or perhaps libraries of C-language compatible routines, and are passed directly to the link editor. These programs, together with the results of any compilations specified, are linked (in the order given) to produce an executable program with the name **a.out** (unless the **-o** link-edit option is used).

The standard C-language library is automatically available to the C-language program. Other libraries may be specified explicitly using the **–l** option with *cc*.

6584 **STDIN**

6577

6578

6579

6580 6581

6582

6583

6585

6587

6588

6589

6590 6591

6592

6593

6594

6595

6596

6597

6598

6599

6600

6601

6602 6603

6605

6606

6607

6608

6609

6610

6611 6612

6614

6616

Not used.

6586 INPUT FILES

The input file will be one of the following: a text file containing a C-language source program; a text file containing an (implementation-dependent) assembly-language source program; an object file in the format produced by cc - c or a library of object files, in the format produced by archiving zero or more object files, using ar. Additional input file formats are implementation-dependent.

ENVIRONMENT VARIABLES

The following environment variable affects the execution of *cc*:

TMPDIR

Provide a pathname that will override the default directory for temporary files, if any.

The following environment variables may affect the execution of *cc*:

LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

LC ALL

If set to a non-empty string value, override the values of all the other internationalisation variables.

LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).

LC MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

6613 ASYNCHRONOUS EVENTS

Default.

6615 STDOUT

If more than one file operand ending in .c, .i or .s is given, for each such file:

```
%s:\n", <file>
```

may be written. These messages, if written, will precede the processing of each input file; they will not be written to standard output if they are written to standard error, as described in the STDERR section.

CC Utilities

If the **–E** option is specified, the standard output will be a text file that represents the results of the preprocessing stage of the language; it may contain extra information appropriate for subsequent compilation passes.

6624 STDERR

Used only for diagnostic messages. If more than one file operand ending in .c (or possibly other unspecified suffixes) is given, for each such file:

```
"%s:\n", <file>
```

may be written to allow identification of the diagnostic and warning messages with the appropriate input file. These messages, if written, will precede the processing of each input file; they will not be written to standard error if they are written to standard output, as described in the STDOUT section.

This utility may produce warning messages about certain conditions that do not warrant returning an error (non-zero) exit value.

6634 OUTPUT FILES

If the **–P** option is specified, text files are created that represent the results of the preprocessing stage of the language.

Object files or executable files or both are produced in unspecified formats.

6638 EXTENDED DESCRIPTION

All implementations will support standard libraries as described in *c89*, EXTENDED DESCRIPTION.

External Symbols

The C compiler and link editor support the significance of external symbols up to a length of at least 31 bytes; the action taken upon encountering symbols exceeding the implementation-dependent maximum symbol length is unspecified.

The compiler and link editor support a minimum of 511 external symbols per source or object file, and a minimum of 4095 external symbols total. A diagnostic message will be written to the standard output if the implementation-dependent limit is exceeded; other actions are unspecified.

Programming Environment

All implementations will support one or more programming environments with *cc* as specified in *c89*, EXTENDED DESCRIPTION.

6652 EXIT STATUS

The following exit values are returned:

- 0 Successful compilation or link edit.
- >0 An error occurred.

6656 CONSEQUENCES OF ERRORS

When *cc* encounters a compilation error that causes an object file not to be created, it will write a diagnostic to standard error and continue to compile other source code operands, but it will not perform the link phase and will return a non-zero exit status. If the link edit is unsuccessful, a diagnostic message will be written to standard error and *cc* will exit with a non-zero status. A portable application must rely on the exit status of *cc*, rather than on the existence or mode of the executable file.

Utilities **cc**

APPLICATION USAGE

The *c89* utility provides an interface to the ISO C standard, but the *cc* utility accepts an unspecified dialect of the C language: it may be Standard C, common-usage C or some other variant. Portable C programs should be written to conform to the ISO C standard and compiled with *c89*.

Since the *cc* utility usually creates files in the current directory during the compilation process, it is typically necessary to run the *cc* utility in a directory in which a file can be created.

Some historical implementations have created .o files when -c is not specified and more than one source file is given. Since this area is left unspecified, the application cannot rely on .o files being created, but it also must be prepared for any related .o files that already exist being deleted at the completion of the link edit.

Some historical implementations have permitted -L options to be interspersed with -l operands on the command line. For an application to compile consistently on systems that do not behave like this, it is necessary for a portable application to supply all -L options before any of the -l options.

There is the possible implication that if a user supplies versions of the standard library functions (before they would be encountered by an implicit $-\mathbf{l}$ \mathbf{c} or explicit $-\mathbf{l}$ \mathbf{m}), that those versions would be used in place of the standard versions. There are various reasons this might not be true (functions defined as macros, manipulations for clean name space, and so on), so the existence of files named in the same manner as the standard libraries within the $-\mathbf{L}$ directories is explicitly stated to produce unspecified behaviour.

All of the interfaces specified in the **XSH** specification may be made visible by implementations when the Standard C Library is searched. Portable applications must explicitly request searching the other standard libraries when functions made visible by those libraries are used.

Applications should migrate to the *c89* utility.

EXAMPLES

The following are examples of usage:

```
6690 cc -o foo foo.c bar.s
```

Compiles **foo.c**, assembles bar.s and creates the executable file **foo**.

```
6692 cc -c foo.c
```

6693 Compiles **foo.c** and creates the object file **foo.o**.

6694 cc foo.c

Compiles **foo.c** and creates the executable file **a.out**.

```
6696 cc foo.c bar.o
```

Compiles **foo.c**, links it with **bar.o**, and creates the executable **a.out**. Also creates and leaves **foo.o**.

The following examples clarify the use and interactions of **–L** options and **–l** operands:

1. Consider the case in which module **a.c** calls function f() in library **libQ.a**, and module **b.c** calls function g() in library **libp.a**. Assume that both libraries reside in /a/b/c. The command line to compile and link in the desired way is:

```
cc -L /a/b/c main.o a.c -l Q b.c -l p
```

In this case the **-l Q** operand need only precede the first **-l p** operand, since both **libQ.a** and **libp.a** reside in the same directory.

CC Utilities

6706 2. Multiple –L operands can be used when library name collisions occur. Building on the 6707 previous example, suppose that the user now wants to use a new libp.a, in /a/a/a, but still wants f() from /a/b/c/libQ.a: 6708 cc -L /a/a/a -L /a/b/c main.o a.c -l Q b.c -l p 6709 6710 In this example, the linker searches the -L options in the order specified, and finds 6711 /a/a/a/libp.a before /a/b/c/libp.a when resolving references for b.c. The order of the -l 6712 operands is still important, however. 6713 **FUTURE DIRECTIONS** 6714 None. **SEE ALSO** 6715 ar, c89, nm, sdb, strip. 6716 **CHANGE HISTORY** 6717 First released in Issue 2. 6718 Issue 4 6719 6720 Format reorganised. Internationalised environment variable support made optional. 6721 6722 Utility Syntax Guidelines support mandated. Issue 4, Version 2 6723 In the Standard Libraries subsection, the -l c operand describes access to traditional interfaces 6724 6725 if _XOPEN_UNIX is defined. Issue 5 6726 The EXTENDED DESCRIPTION is changed to reference c89 for standard libraries. 6727

6728

Marked LEGACY.

Utilities **cd**

6729	NAME					
6730		cd — cha	ange the working directory			
6731	SYNOPSIS					
6732		cd [<i>di</i> .	rectory]			
6733	EX	cd -				
6734	DESCRI	PTION				
6735			The <i>cd</i> utility will change the working directory of the current shell execution environment; see			
6736	EX		2.12 on page 63. If the current working directory is successfully changed, it will save an			
6737			pathname of the old working directory in the environment variable OLDPWD and it			
6738		will save	ill save an absolute pathname of the new working directory in the environment variable <i>PWD</i> .			
6739		When invoked with no operands, and the HOME environment variable is set to a non-empty				
6740			ne directory named in the <i>HOME</i> environment variable will become the new working			
6741			y. If HOME is empty or is undefined, the default behaviour is implementation-			
6742		depende	nt.			
6743	OPTION	OPTIONS				
6744		None.				
6745	OPERA	PERANDS				
6746		The follo	owing operands are supported:			
6747		directory				
6748			An absolute or relative pathname of the directory that becomes the new working			
6749			directory. The interpretation of a relative pathname by <i>cd</i> depends on the <i>CDPATH</i>			
6750			environment variable.			
6751	EX	_	When a hyphen is used as the operand, this is equivalent to the command:			
6752			cd "\$OLDPWD" && pwd			
6753			which changes to the previous working directory and then writes its name.			
6754	STDIN					
6755		Not used.				
6756	INPUT FILES					
6757		None.				
6758	ENVIRO	VIRONMENT VARIABLES				
6759		The following environment variables affect the execution of <i>cd</i> :				
6760		CDPATH				
6761		A colon-separated list of pathnames that refer to directories. If the directory of				
6762			does not begin with a slash (/) character, and the first component is not dot or dot-dot,			
6763			cd will search for directory relative to each directory named in the CDPATH variable, in			
6764			the order listed. The new working directory will be set to the first matching directory found. An empty string in place of a directory pathname represents the current			
6765 6766			directory. If <i>CDPATH</i> is not set, it will be treated as if it were an empty string.			
6767		НОМЕ	The name of the home directory, used when no <i>directory</i> operand is specified.			
6768		LANG	Provide a default value for the internationalisation variables that are unset or null. If			
6769			LANG is unset or null, the corresponding value from the implementation-dependent			
6770			default locale will be used. If any of the internationalisation variables contains an			

invalid setting, the utility will behave as if none of the variables had been defined.

cd Utilities

```
6772
             LC ALL
6773
                      If set to a non-empty string value, override the values of all the other
                      internationalisation variables.
6774
             LC CTYPE
6775
                      Determine the locale for the interpretation of sequences of bytes of text data as
6776
                      characters (for example, single- as opposed to multi-byte characters in arguments).
6777
             LC MESSAGES
6778
                      Determine the locale that should be used to affect the format and contents of diagnostic
6779
6780
                      messages written to standard error.
              NLSPATH
6781
     FX
                      Determine the location of message catalogues for the processing of LC_MESSAGES.
6782
              OLDPWD
6783
     EX
                      A pathname of the previous working directory, used by cd –.
6784
              PWD
6785
     FX
                      A pathname of the current working directory, set by cd after it has changed to that
6786
                      directory.
     ASYNCHRONOUS EVENTS
6787
             Default.
6788
     STDOUT
6789
             If a non-empty directory name from CDPATH is used, or if cd – is used, an absolute pathname of
6790
6791
             the new working directory will be written to the standard output as follows:
6792
                 "%s\n", <new directory>
             Otherwise, there will be no output.
6793
     STDERR
6794
              Used only for diagnostic messages.
6795
     OUTPUT FILES
6796
             None.
6797
     EXTENDED DESCRIPTION
6798
6799
             None.
     EXIT STATUS
6800
             The following exit values are returned:
6801
6802
                 The directory was successfully changed.
                 An error occurred.
             >0
6803
     CONSEQUENCES OF ERRORS
6804
             The working directory remains unchanged.
6805
     APPLICATION USAGE
6806
             Since cd affects the current shell execution environment, it is always provided as a shell regular
6807
             built-in. If it is called in a subshell or separate utility execution environment, such as one of the
6808
6809
             following:
6810
                 (cd /tmp)
                 nohup cd
6811
6812
                 find . -exec cd {} \;
```

it will not affect the working directory of the caller's environment.

Utilities cd

6814	The user must have execute (search) permission in <i>directory</i> in order to change to it.
6815	EXAMPLES
6816	None.
6817	FUTURE DIRECTIONS
6818	None.
6819	SEE ALSO
6820	<i>pwd</i> , the XSH specification description of <i>chdir</i> ().
6821	CHANGE HISTORY
6822	First released in Issue 2.
6823	Issue 4
6824	Aligned with the ISO/IEC 9945-2: 1993 standard.
6825	Extensions added for cd –. PWD and $OLDPWD$.

cflow Utilities

6826 **NAME** cflow — generate a C-language flowgraph (**DEVELOPMENT**) 6827 **SYNOPSIS** 6828 cflow [r][-d num][-D name[=def]] \dots [-i incl][-I dir] \dots [-U dir] \dots 6829 6830 file ... DESCRIPTION 6831 The cflow utility analyses a collection of object files or assembler, C-language, lex or yacc source 6832 files, and attempts to build a graph, written to standard output, charting the external references. 6833 **OPTIONS** 6834 The cflow utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except 6835 that the order of the $-\mathbf{D}$, $-\mathbf{I}$ and $-\mathbf{U}$ options (which are identical to their interpretation by c89) is 6836 significant. The following options are supported: 6837 $-\mathbf{d}$ num 6838 Indicate the depth at which the flowgraph is cut off. The argument *num* is a decimal 6839 integer. By default this is a very large number (typically greater than 32 000). Attempts 6840 to set the cut-off depth to a non-positive integer will be ignored. 6841 Increase the number of included symbols. The incl option-argument is one of the 6842 following characters: 6843 6844 x Include external and static data symbols. The default is to include only functions in the flowgraph. 6845 (Underscore) Include names that begin with an underscore. The default is to 6846 exclude these functions (and data if $-i \times i$ is used). 6847 Reverse the caller:callee relationship, producing an inverted listing showing the callers 6848 $-\mathbf{r}$ of each function. The listing is also sorted in lexicographical order by callee. 6849 **OPERANDS** 6850 The following operand is supported: 6851 file The pathname of a file for which a graph is to be generated. Files suffixed in .l, .y, .c 6852 and .i are processed by lex and yacc and preprocessed by the c89 preprocessor phase 6853 (bypassed for .i files) as appropriate, and then run through the first pass of lint. Files 6854 suffixed with .s are assembled and information is extracted (as in .o files) from the 6855 symbol table. **STDIN** 6857 6858 Not used. INPUT FILES 6859 The input files are object files or assembler, C-language, *lex* or *yacc* source files. 6860 **ENVIRONMENT VARIABLES** 6861 The following environment variables affect the execution of *cflow*: 6862 Provide a default value for the internationalisation variables that are unset or null. If 6863 6864 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 6866 6867 LC ALL If set to a non-empty string value, override the values of all the other 6868

internationalisation variables.

Utilities cflow

6870 LC_COLLATE Determine the locale for the ordering of the output when the $-\mathbf{r}$ option is used. 6871 6872 Determine the locale for the interpretation of sequences of bytes of text data as 6873 characters (for example, single- as opposed to multi-byte characters in arguments and 6874 input files). 6875 LC MESSAGES 6876 Determine the locale that should be used to affect the format and contents of diagnostic 6877 6878 messages written to standard error. NLSPATH 6879 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 6880 ASYNCHRONOUS EVENTS 6881 Default. 6882 **STDOUT** 6883 The flowgraph written to standard output is formatted as follows: 6884 "%d %s:%s\n", <reference number>, <global>, <definition> 6885 Each line of output begins with a reference (that is, line) number, followed by a suitable amount 6886 of indentation indicating the level. This is followed by the name of the global, a colon and its definition. Normally globals are only functions not defined as an external or beginning with an 6888 6889 underscore; see the OPTIONS section for the -i inclusion option. For information extracted from C-language source, the definition consists of an abstract type declaration (for example, char *) 6890 and, delimited by angle brackets, the name of the source file and the line number where the 6891 definition was found. Definitions extracted from object files indicate the filename and location 6892 counter under which the symbol appeared (for example, *text*). 6893 Once a definition of a name has been written, subsequent references to that name contain only 6894 the reference number of the line where the definition can be found. For undefined references, 6895 6896 only <> is written. **STDERR** 6897 Used only for diagnostic messages. 6898 **OUTPUT FILES** 6899 None. EXTENDED DESCRIPTION 6901 6902 None. **EXIT STATUS** 6903 The following exit values are returned: 6904 Successful completion. 6905 An error occurred. 6906 **CONSEQUENCES OF ERRORS** 6907 6908 Default. APPLICATION USAGE 6909 Files produced by lex and yacc cause the reordering of line number declarations, and this can 6910

confuse cflow. To obtain proper results, the input of yacc or lex must be directed to cflow.

cflow Utilities

```
EXAMPLES
6912
6913
             Given the following in file.c:
6914
                 int i;
6915
                main()
6916
                 {
6917
                      f();
6918
                      g();
6919
                      f();
                 }
6920
                 f()
6921
6922
                 {
                      i = h();
6923
6924
6925
             The command:
                 cflow -i x file.c
6926
             produces the output:
6927
                 1 main: int(), <file.c 4>
6928
                 2
                        f: int(), <file.c 11>
6929
                 3
6930
                             h: <>
6931
                 4
                             i: int, <file.c 1>
6932
                 5
    FUTURE DIRECTIONS
6933
             None.
6934
    SEE ALSO
6935
6936
             cc, c89, lex, yacc.
     CHANGE HISTORY
6937
             First released in Issue 2.
6938
    Issue 4
6939
6940
             Format reorganised.
             Internationalised environment variable support mandated.
6941
```

Utilities chgrp

6942 **NAME** chgrp — change the file group ownership 6943 6944 **SYNOPSIS** 6945 chgrp [-R] group file ... DESCRIPTION 6946 The chgrp utility will set the group ID of the file named by each file operand to the group ID 6947 specified by the *group* operand. 6948 For each file operand, it will perform actions equivalent to the **XSH** specification chown() 6949 function, called with the following arguments: 6950 6951 The file operand will be used as the path argument. The user ID of the file will be used as the owner argument. 6952 The specified group ID will be used as the group argument. 6953 6954 Unless *chgrp* is invoked by a process with appropriate privileges, the set-user-ID and set-group-ID bits of a regular file will be cleared upon successful completion; the set-user-ID and set-6955 group-ID bits of other file types may be cleared. 6956 **OPTIONS** 6957 The *chgrp* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 6958 The following option is supported: 6959 $-\mathbf{R}$ Recursively change file group IDs. For each file operand that names a directory, chgrp 6960 6961 will change the group of the directory and all files in the file hierarchy below it. **OPERANDS** 6962 6963 The following operands are supported: group A group name from the group database or a numeric group ID. Either specifies a group 6964 ID to be given to each file named by one of the *file* operands. If a numeric *group* 6965 operand exists in the group database as a group name, the group ID number associated 6966 with that group name is used as the group ID. 6967 file A pathname of a file whose group ID is to be modified. 6968 **STDIN** 6969 Not used. **INPUT FILES** 6971 6972 None. **ENVIRONMENT VARIABLES** 6973 The following environment variables affect the execution of *chgrp*: 6974 Provide a default value for the internationalisation variables that are unset or null. If 6975 LANG is unset or null, the corresponding value from the implementation-dependent 6976 default locale will be used. If any of the internationalisation variables contains an 6977 invalid setting, the utility will behave as if none of the variables had been defined. 6978 LC ALL 6979 If set to a non-empty string value, override the values of all the other 6980 internationalisation variables. 6981 LC CTYPE 6982

Determine the locale for the interpretation of sequences of bytes of text data as

characters (for example, single- as opposed to multi-byte characters in arguments).

191

chgrp Utilities

6985 LC_MESSAGES 6986 Determine the locale that should be used to affect the format and contents of diagnostic 6987 messages written to standard error. **NLSPATH** 6988 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 6989 **ASYNCHRONOUS EVENTS** 6990 Default. 6991 **STDOUT** 6992 Not used. 6993 **STDERR** 6994 Used only for diagnostic messages. 6995 **OUTPUT FILES** 6996 None. 6997 **EXTENDED DESCRIPTION** 6998 None. 6999 **EXIT STATUS** 7000 The following exit values are returned: 7001 The utility executed successfully and all requested changes were made. 7002 >0 An error occurred. 7003 **CONSEQUENCES OF ERRORS** 7004 If, when invoked with the -R option, chgrp attempts but fails to change the group ID of a 7005 particular file in a specified file hierarchy, it will continue to process the remaining files in the 7006 hierarchy. If chgrp cannot read or search a directory within a hierarchy, it will continue to 7007 7008 process the other parts of the hierarchy that are accessible. **APPLICATION USAGE** 7009 7010 Only the owner of a file or the user with appropriate privileges may change the owner or group of a file. 7011 7012 Some systems restrict the use of chgrp to a user with appropriate privileges when the group specified is not the effective group ID or one of the supplementary group IDs of the calling 7013 process. 7014 **EXAMPLES** 7015 None. 7016 **FUTURE DIRECTIONS** 7017 None. 7018 **SEE ALSO** 7019 *chmod, chown*, the **XSH** specification description of *chown*(). 7020 **CHANGE HISTORY** 7021 First released in Issue 2. 7022 7023 Issue 4

Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities chmod

7025 **NAME** chmod — change the file modes 7026 7027 **SYNOPSIS** 7028 chmod [-R] mode file... DESCRIPTION 7029 The *chmod* utility will change any or all of the file mode bits of the file named by each *file* 7030 operand in the way specified by the *mode* operand. 7031 It is implementation-dependent whether and how the chmod utility affects any alternate or 7032 additional file access control mechanism (see **file access permissions** in the **XBD** specification, 7033 **Chapter 2**, **Glossary**) being used for the specified file. 7034 Only a process whose effective user ID matches the user ID of the file, or a process with the 7035 appropriate privileges, will be permitted to change the file mode bits of a file. **OPTIONS** 7037 7038 The *chmod* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. The following option is supported: 7039 Recursively change file mode bits. For each file operand that names a directory, chmod $-\mathbf{R}$ 7040 will change the file mode bits of the directory and all files in the file hierarchy below it. 7041 **OPERANDS** 7042 The following operands are supported: 7043 mode Represents the change to be made to the file mode bits of each file named by one of the 7044 file operands; see the EXTENDED DESCRIPTION section. 7045 file A pathname of a file whose file mode bits are to be modified. 7046 **STDIN** 7047 Not used. 7048 7049 **INPUT FILES** None. 7050 **ENVIRONMENT VARIABLES** 7051 The following environment variables affect the execution of *chmod*: 7052 Provide a default value for the internationalisation variables that are unset or null. If 7053 LANG is unset or null, the corresponding value from the implementation-dependent 7054 default locale will be used. If any of the internationalisation variables contains an 7055 invalid setting, the utility will behave as if none of the variables had been defined. 7056 LC ALL 7057 If set to a non-empty string value, override the values of all the other 7058 internationalisation variables. 7059 7060 LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 7061 7062 characters (for example, single- as opposed to multi-byte characters in arguments). 7063

7066 EX NLSPATH

7064 7065

7067

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

Determine the locale that should be used to affect the format and contents of diagnostic

messages written to standard error.

chmod Utilities

7068 ASYNCHRONOUS EVENTS

7069 Default.

7070 STDOUT

7071 Not used.

7072 STDERR

7075

7079

7080

7081

7082

7083

7084

7085

7086

7087

7089

7090

7091

70927093

7094 7095

7096

7098

7099

7100

7101

7102

7103

7104

7105 7106

7107 7108

7109

7110

7073 Used only for diagnostic messages.

7074 OUTPUT FILES

None.

7076 EXTENDED DESCRIPTION

The *mode* operand will be either a **symbolic_mode** expression or a non-negative octal integer.
The **symbolic_mode** form is described by the grammar later in this section.

Each **clause** will specify an operation to be performed on the current file mode bits of each *file*. The operations will be performed on each *file* in the order in which the **clause**s are specified.

The *who* symbols u, g and o will specify the *user*, *group* and *other* parts of the file mode bits, respectively. A *who* consisting of the symbol a will be equivalent to **ugo**.

The *perm* symbols r, w and x represent the *read*, *write* and *execute/search* portions of file mode bits, respectively. The *perm* symbol s represent the *set-user-ID-on-execution* (when **who** contains or implies u) and *set-group-ID-on-execution* (when **who** contains or implies g) bits.

The **perm** symbol X represent the execute/search portion of the file mode bits if the file is a directory or if the current (unmodified) file mode bits have at least one of the execute bits (S_IXUSR, S_IXGRP or S_IXOTH) set. It will be ignored if the file is not a directory and none of the execute bits are set in the current file mode bits.

The **permcopy** symbols u, g and o represent the current permissions associated with the user, group and other parts of the file mode bits, respectively. For the remainder of this section, **perm** refers to the non-terminals **perm** and **permcopy** in the grammar.

If multiple **actionlists** are grouped with a single **wholist** in the grammar, each **actionlist** will be applied in the order specified with that **wholist**. The **op** symbols represent the operation performed, as follows:

If perm is not specified, the + operation will not change the file mode bits.

If **who** is not specified, the file mode bits represented by **perm** for the owner, group and other permissions, except for those with corresponding bits in the file mode creation mask of the invoking process, will be set.

Otherwise, the file mode bits represented by the specified **who** and **perm** values will be set.

 $-\hspace{0.4cm}$ If perm is not specified, the "–" operation will not change the file mode bits.

If **who** is not specified, the file mode bits represented by **perm** for the owner, group and other permissions, except for those with corresponding bits in the file mode creation mask of the invoking process, will be cleared.

Otherwise, the file mode bits represented by the specified **who** and **perm** values will be cleared.

Clear the file mode bits specified by the who value, or, if no who value is specified, all of the file mode bits specified in this specification.

If **perm** is not specified, the = operation will make no further modifications to the file mode bits.

Utilities chmod

If **who** is not specified, the file mode bits represented by **perm** for the owner, group and other permissions, except for those with corresponding bits in the file mode creation mask of the invoking process, will be set.

Otherwise, the file mode bits represented by the specified **who** and **perm** values will be set.

When using the symbolic mode form on a regular file, it is implementation-dependent whether or not:

- Requests to set the set-user-ID-on-execution or set-group-ID-on-execution bit when all execute bits are currently clear and none are being set are ignored.
- Requests to clear all execute bits also clear the set-user-ID-on-execution and set-group-ID-on-execution bits.
- Requests to clear the set-user-ID-on-execution or set-group-ID-on-execution bits when all execute bits are currently clear are ignored. However, if the command *ls* –*l file* writes an s in the position indicating that the set-user-ID-on-execution or set-group-ID-on-execution is set, the commands *chmod* **u**–**s** *file* or *chmod* **g**–**s** *file*, respectively, will not be ignored.

When using the symbolic mode form on other file types, it is implementation-dependent whether or not requests to set or clear the set-user-ID-on-execution or set-group-ID-on-execution bits are honoured.

If the **who** symbol o is used in conjunction with the **perm** symbol s with no other **who** symbols being specified, the set-user-ID-on-execution and set-group-ID-on-execution bits will not be modified. It will not be an error to specify the **who** symbol o in conjunction with the **perm** symbol s.

7132 EX For an octal integer *mode* operand, the file mode bits will be set absolutely.

For each bit set in the octal number, the corresponding file permission bit shown in the following table will be set; all other file permission bits will be cleared. For regular files, for each bit set in the octal number corresponding to the set-user-ID-on-execution or the set-group-ID-on-execution bits shown in the following table will be set; if these bits are not set in the octal number, they will be cleared. For other file types, it is implementation-dependent whether or not requests to set or clear the set-user-ID-on-execution or set-group-ID-on-execution bits are honoured.

Octal	Mode bit						
4000	S_ISUID	0400	S_IRUSR	0040	S_IRGRP	0004	S_IROTH
2000	S_ISGID	0200	S_IWUSR	0020	S_IWGRP	0002	S_IWOTH
		0100	S_IXUSR	0010	S_IXGRP	0001	S_IXOTH

When bits are set in the octal number other than those listed in the table above, the behaviour is unspecified.

Grammar for chmod

The grammar and lexical conventions in this section describe the syntax for the **symbolic_mode** operand. The general conventions for this style of grammar are described in Section 1.8 on page 10. A valid **symbolic_mode** can be represented as the non-terminal symbol **symbolic_mode** in the grammar. This formal syntax takes precedence over the preceding text syntax description.

The lexical processing will be based entirely on single characters. Implementations need not allow blank characters within the single argument being processed.

chmod Utilities

7154 7155	%start %%	symbolic_mode
7156 7157 7158	symbolic_mode	section symbolic_mode ',' section;
7159 7160 7161	section	actionlist wholist actionlist;
7162 7163 7164	wholist	who wholist who
7165 7166		: 'u' 'g' 'o' 'a' ;
7167 7168 7169	actionlist	action actionlist action ;
7170 7171 7172 7173	action	op permlist op permcopy
7174 7175		: 'u' 'g' 'o' ;
7176 7177	-	: '+' '-' '=';
7178 7179 7180	permlist	perm permlist
7181 7182		: 'r' 'w' 'x' 'X' 's'

7183 EXIT STATUS

7184 7185

7186

7187

7188

7189 7190

7191

7192

7193

7194

7195

7196 7197

7198

The following exit values are returned:

- 0 The utility executed successfully and all requested changes were made.
- >0 An error occurred.

CONSEQUENCES OF ERRORS

If, when invoked with the $-\mathbf{R}$ option, *chmod* attempts but fails to change the mode of a particular file in a specified file hierarchy, it will continue to process the remaining files in the hierarchy, affecting the final exit status. If *chmod* cannot read or search a directory within a hierarchy, it will continue to process the other parts of the hierarchy that are accessible.

APPLICATION USAGE

The references to octal modes are marked EX because, although they are obsolescent in the ISO/IEC 9945-2: 1993 standard, XSI-conformant systems have committed to maintaining them for portable applications until further notice.

Some implementations of the *chmod* utility change the mode of a directory before the files in the directory when performing a recursive (**-R** option) change; others change the directory mode after the files in the directory. If an application tries to remove read or search permission for a

Utilities chmod

file hierarchy, the removal attempt will fail if the directory is changed first; on the other hand, trying to re-enable permissions to a restricted hierarchy will fail if directories are changed last. Users should not try to make a hierarchy inaccessible to themselves.

Some implementations of *chmod* never used the process' *umask* when changing modes; systems conformant with this specification do so when **who** is not specified. Note the difference between:

chmod a-w file

7206 which removes all write permissions, and:

7207 chmod -- -w file

which removes write permissions that would be allowed if **file** was created with the same *umask*.

Portable applications should never assume that they know how the set-user-ID and set-group-ID bits on directories will be interpreted.

7212 EXAMPLES

7214
7215
7216
7217

7218 7219 7220

7213

7210 7211

7202

7203

7204

7205

Mode	Results		
a+=	Equivalent to a+, a=; clears all file mode bits.		
go+-w	Equivalent to go+, go-w; clears group and other write bits.		
g=o-w	w Equivalent to g=0,g-w; sets group bit to match other bits and then clears growrite bit.		
g-r+w	Equivalent to g-r,g+w; clears group read bit and sets group write bit.		
= g	Sets owner bits to match group bits and sets other bits to match group bits.		

7221 FUTURE DIRECTIONS

7222 None.

7223 SEE ALSO

ls, *umask*, the **XSH** specification description of *chmod*().

7225 CHANGE HISTORY

First released in Issue 2.

7227 **Issue 4**

7228 Aligned with the ISO/IEC 9945-2: 1993 standard.

chown Utilities

```
7229 NAME
7230 chown — change the file ownership
7231 SYNOPSIS
7232 chown [-R] owner[:group] file ...
```

DESCRIPTION

The *chown* utility will set the user ID of the file named by each *file* operand to the user ID specified by the *owner* operand.

For each *file* operand, it will perform actions equivalent to the **XSH** specification *chown*() function, called with the following arguments:

- 1. The *file* operand will be used as the *path* argument.
- 2. The user ID indicated by the *owner* portion of the first operand will be used as the *owner* argument.
- 3. If the *group* portion of the first operand is given, the group ID indicated by it will be used as the *group* argument; otherwise, the group ID of the file will be used as the *group* argument.

Unless *chown* is invoked by a process with appropriate privileges, the set-user-ID and set-group-ID bits of a regular file will be cleared upon successful completion; the set-user-ID and set-group-ID bits of other file types may be cleared.

OPTIONS

The *chown* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**.

The following option is supported:

-R Recursively change file user IDs, and if the *group* operand is specified, group IDs. For each *file* operand that names a directory, *chown* changes the user and group ID of the directory and all files in the file hierarchy below it.

OPERANDS

The following operands are supported:

owner[:group]

A user ID and optional group ID to be assigned to *file*. The *owner* portion of this operand must be a user name from the user database or a numeric user ID. Either specifies a user ID to be given to each file named by one of the *file* operands. If a numeric *owner* operand exists in the user database as a user name, the user ID number associated with that user name will be used as the user ID. Similarly, if the *group* portion of this operand is present, it must be a group name from the group database or a numeric group ID. Either specifies a group ID to be given to each file. If a numeric group operand exists in the group database as a group name, the group ID number associated with that group name will be used as the group ID.

file A pathname of a file whose user ID is to be modified.

STDIN

7267 Not used.

7268 INPUT FILES

7269 None.

Utilities chown

7270 **ENVIRONMENT VARIABLES** The following environment variables affect the execution of *chown*: 7271 7272 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 7273 default locale will be used. If any of the internationalisation variables contains an 7274 invalid setting, the utility will behave as if none of the variables had been defined. 7275 LC ALL 7276 If set to a non-empty string value, override the values of all the other 7277 internationalisation variables. 7278 LC CTYPE 7279 Determine the locale for the interpretation of sequences of bytes of text data as 7280 characters (for example, single- as opposed to multi-byte characters in arguments). 7281 LC MESSAGES 7282 Determine the locale that should be used to affect the format and contents of diagnostic 7283 messages written to standard error. 7284 NLSPATH 7285 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 7286 ASYNCHRONOUS EVENTS 7287 Default. 7288 **STDOUT** 7289 Not used. 7290 7291 **STDERR** Used only for diagnostic messages. 7292 **OUTPUT FILES** 7293 None. 7294 7295 **EXTENDED DESCRIPTION** None. 7296 **EXIT STATUS** 7297 The following exit values are returned: 7298 7299 The utility executed successfully and all requested changes were made. >0 An error occurred. 7300 7301 CONSEQUENCES OF ERRORS If, when invoked with the -R option, chown attempts but fails to change the user ID or, if the 7302 group operand is specified, group ID, of a particular file in a specified file hierarchy, it will 7303 continue to process the remaining files in the hierarchy. 7304 If *chown* cannot read or search a directory within a hierarchy, it will continue to process the other 7305 7306 parts of the hierarchy that are accessible. APPLICATION USAGE 7307 Only the owner of a file or the user with appropriate privileges may change the owner or group 7308 7309 Some systems restrict the use of *chown* to a user with appropriate privileges. 7310 **EXAMPLES** 7311

None.

chown Utilities

7313	FUTURE DIRECTIONS
7314	None.
7315 7316	SEE ALSO chmod, chgrp, the XSH specification description of $chown()$.
7317	CHANGE HISTORY
7318	First released in Issue 2.
7319	Issue 4
7320	Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities cksum

NAME

cksum — write file checksums and sizes

7323 SYNOPSIS

7324 cksum [file ...]

DESCRIPTION

The *cksum* utility calculates and writes to standard output a cyclic redundancy check (CRC) for each input file, and also writes to standard output the number of octets in each file. The CRC used is based on the polynomial used for CRC error checking in the referenced Ethernet standard.

The encoding for the CRC checksum is defined by the generating polynomial:

$$G(x) = x^{32} + x^{26} + x^{23} + x^{22} + x^{16} + x^{12} + x^{11} + x^{10} + x^{8} + x^{7} + x^{5} + x^{4} + x^{2} + x + 1$$

Mathematically, the CRC value corresponding to a given file is defined by the following procedure:

- 1. The n bits to be evaluated are considered to be the coefficients of a mod 2 polynomial M(x) of degree n-1. These n bits are the bits from the file, with the most significant bit being the most significant bit of the first octet of the file and the last bit being the least significant bit of the last octet, padded with zero bits (if necessary) to achieve an integral number of octets, followed by one or more octets representing the length of the file as a binary value, least significant octet first. The smallest number of octets capable of representing this integer is used.
- 2. M(x) is multiplied by x^{32} (that is, shifted left 32 bits) and divided by G(x) using mod 2 division, producing a remainder R(x) of degree ≤ 31 .
- 3. The coefficients of R(x) are considered to be a 32-bit sequence.
- 4. The bit sequence is complemented and the result is the CRC.

OPTIONS

7346 None.

OPERANDS

The following operand is supported:

file A pathname of a file to be checked. If no *file* operands are specified, the standard input is used.

STDIN

The standard input is used only if no *file* operands are specified. See the INPUT FILES section.

7353 INPUT FILES

The input files can be any file type.

7355 ENVIRONMENT VARIABLES

The following environment variables affect the execution of *cksum*:

LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

LC_ALL

If set to a non-empty string value, override the values of all the other internationalisation variables.

cksum Utilities

7364 LC_CTYPE 7365 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments). 7366 LC_MESSAGES 7367 7368 Determine the locale that should be used to affect the format and contents of diagnostic 7369 messages written to standard error. **NLSPATH** EX 7370 Determine the location of message catalogues for the processing of LC MESSAGES. 7371 ASYNCHRONOUS EVENTS 7372 Default. 7373 **STDOUT** 7374 For each file processed successfully, the *cksum* utility will write in the following format: "%u %d %s\n", <checksum>, <# of octets>, <pathname> 7376 If no file operand was specified, the pathname and its leading space will be omitted. 7377 **STDERR** 7378 Used only for diagnostic messages. 7379 **OUTPUT FILES** 7380 7381 None. 7382 EXTENDED DESCRIPTION None. 7383 **EXIT STATUS** 7384 The following exit values are returned: 7385 7386 All files were processed successfully. An error occurred. 7387 >0 7388 **CONSEQUENCES OF ERRORS** Default. 7389 APPLICATION USAGE 7390 The *cksum* utility is typically used to quickly compare a suspect file against a trusted version of 7391 the same, such as to ensure that files transmitted over noisy media arrive intact. However, this 7392 comparison cannot be considered cryptographically secure. The chances of a damaged file 7393 7394 producing the same CRC as the original are small; deliberate deception is difficult, but probably 7395 not impossible. Although input files to *cksum* can be any type, the results need not be what would be expected 7396 7397

Although input files to *cksum* can be any type, the results need not be what would be expected on character special device files or on file types not described by the **XSH** specification. Since this specification does not specify the block size used when doing input, checksums of character special files need not process all of the data in those files.

The algorithm is expressed in terms of a bitstream divided into octets. If a file is transmitted between two systems and undergoes any data transformation (such as moving 8-bit characters into 9-bit bytes or changing "Little Endian" byte ordering to "Big Endian"), identical CRC values cannot be expected. Implementations performing such transformations may extend *cksum* to handle such situations.

7405 EXAMPLES

7398

7399

7400

7401

7402

7403

7404

7406 None.

Utilities cksum

7407 **FUTURE DIRECTIONS**

7408 None.

7409 SEE ALSO

7410 None.

7411 **CHANGE HISTORY**

First released in Issue 4.

cmp Utilities

7413 NAME cmp — compare two files 7414 7415 **SYNOPSIS** cmp [-l | -s] file1 file2 7416 7417 DESCRIPTION The *cmp* utility compares two files. The *cmp* utility will write no output if the files are the same. 7418 Under default options, if they differ, it will write to standard output the byte and line number at 7419 which the first difference occurred. Bytes and lines will be numbered beginning with 1. 7420 **OPTIONS** 7421 The *cmp* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 7422 7423 The following options are supported: $-\mathbf{l}$ (Lower-case ell.) Write the byte number (decimal) and the differing bytes (octal) for 7424 each difference. 7425 Write nothing for differing files; return exit status only. 7426 -s**OPERANDS** 7427 The following operands are supported: 7428 file1 A pathname of the first file to be compared. If file1 is "-", the standard input will be 7429 7430 used. 7431 file2 A pathname of the second file to be compared. If *file2* is "-", the standard input will be used. 7432 If both file1 and file2 refer to standard input or refer to the same FIFO special, block special or 7433 character special file, the results are undefined. 7434 7435 **STDIN** The standard input will be used only if the file1 or file2 operand refers to standard input. See the 7436 INPUT FILES section. 7437 **INPUT FILES** 7438 7439 The input files can be any file type. **ENVIRONMENT VARIABLES** 7440 The following environment variables affect the execution of *cmp*: 7441 Provide a default value for the internationalisation variables that are unset or null. If 7442 LANG is unset or null, the corresponding value from the implementation-dependent 7443 default locale will be used. If any of the internationalisation variables contains an 7444 invalid setting, the utility will behave as if none of the variables had been defined. 7445 LC ALL 7446 If set to a non-empty string value, override the values of all the other 7447 internationalisation variables. 7448 LC CTYPE 7449 7450 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments). 7451 LC MESSAGES 7452 7453 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard 7454

7455

output.

Utilities cmp

```
7456
    EX
              NLSPATH
                       Determine the location of message catalogues for the processing of LC_MESSAGES.
7457
7458
     ASYNCHRONOUS EVENTS
              Default.
7459
     STDOUT
7460
              In the POSIX locale, results of the comparison will be written to standard output. When no
7461
              options are used, the format will be:
7462
                 "%s %s differ: char %d, line %d\n", file1, file2, <byte number>,
7463
                 eline number>
7464
              When the -\mathbf{l} option is used, the format is:
7465
                 "%d %o %o\n", <byte number>, <differing byte>, <differing byte>
7466
              for each byte that differs. The first <differing byte> number is from file1 while the second is from
7467
              file2. In both cases, <byte number> is relative to the beginning of the file, beginning with 1.
7468
              No output will be written to standard output when the -s option is used.
7469
    STDERR
7470
              Used only for diagnostic messages. If file1 and file2 are identical for the entire length of the
7471
              shorter file, in the POSIX locale the following diagnostic message will be written, unless the -s
7472
7473
              option is specified:
7474
                 "cmp: EOF on %s%s\n", <name of shorter file>, <additional info>
7475
              The <additional info> field is either null or a string that starts with a blank character and contains
7476
              no newline characters. Some systems report on the number of lines in this case.
     OUTPUT FILES
7477
              None.
     EXTENDED DESCRIPTION
7479
7480
              None.
     EXIT STATUS
7481
              The following exit values are returned:
7482
                  The files are identical.
7483
                  The files are different; this includes the case where one file is identical to the first part of the
                  other.
7485
              >1 An error occurred.
7486
     CONSEQUENCES OF ERRORS
7487
              Default.
7488
     APPLICATION USAGE
7489
              Although input files to cmp can be any type, the results might not be what would be expected on
7490
7491
              character special device files or on file types not described by the XSH specification. Since this
              specification does not specify the block size used when doing input, comparisons of character
7492
7493
              special files need not compare all of the data in those files.
     EXAMPLES
7494
              None.
7495
     FUTURE DIRECTIONS
7496
```

None.

cmp Utilities

7498 SEE ALSO

7499 *comm, diff.*

7500 CHANGE HISTORY

7501 First released in Issue 2.

7502 **Issue 4**

7503 Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities col

NAME

 col — filter reverse line-feeds (**LEGACY**)

7506 SYNOPSIS

7507 EX col [-bfpx]

DESCRIPTION

The *col* utility reads from the standard input and writes to the standard output. It performs the line overlays implied by reverse line-feeds, and by forward and reverse half-line-feeds. Unless –**x** is used, all blank characters in the input will be converted to tab characters wherever possible.

The ASCII control characters SO and SI are assumed by *col* to start and end text in an alternative character set. The character set to which each input character belongs is remembered, and on output SI and SO characters are generated as appropriate to ensure that each character is written in the correct character set.

On input, the only control characters accepted are space, backspace, tab, carriage-return and newline characters, SI, SO, VT, reverse line-feed, forward half-line-feed and reverse half-line-feed. The VT character is an alternative form of full reverse line-feed, included for compatibility with some earlier programs of this type. The only other characters to be copied to the output are those that are printable.

The ASCII codes for the control functions and line-motion sequences mentioned above are as given in the table below. ESC stands for the ASCII escape character, with the octal code 033; ESC–x means a sequence of two characters, ESC followed by the character x.

reverse line-feed ESC-7
reverse half-line-feed ESC-8
forward half-line-feed ESC-9
vertical-tab (VT) 013
start-of-text (SO) 016
end-of-text (SI) 017

OPTIONS

The *col* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. The following options are supported:

- **-b** Assume that the output device in use is not capable of backspacing. In this case, if two or more characters are to appear in the same place, only the last one read will be output.
- -f Suppress the normal treatment of half-line motions. Although *col* accepts half-line motions in its input, it normally does not emit them on output. Instead, text that would appear between lines is moved to the next lower full-line boundary. By suppressing this treatment, the output from *col* may contain forward half-line-feeds, but will still never contain either kind of reverse-line motion.
- -**p** Force escape sequences to be passed through unchanged. Normally, *col* will remove any escape sequences found in its input that are not specified above.
- -x Prevent *col* from converting blank characters to tab characters on output wherever possible. Tab stops are considered to be at each column position *n* such that *n* modulo 8 equals 1.

OPERANDS

7547 None.

col Utilities

The standard input is a text file to be translated. 7549 7550 INPUT FILES None. 7551 **ENVIRONMENT VARIABLES** 7552 The following environment variables may affect the execution of *col*: 7553 7554 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 7555 default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 7557 LC ALL 7558 If set to a non-empty string value, override the values of all the other internationalisation variables. 7560 LC_CTYPE 7561 Determine the locale for the interpretation of sequences of bytes of text data as 7562 characters (for example, single- as opposed to multi-byte characters in arguments and 7563 input files). 7564 LC MESSAGES 7565 Determine the locale that should be used to affect the format and contents of diagnostic 7566 7567 messages written to standard error. **NLSPATH** 7568 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 7569 ASYNCHRONOUS EVENTS 7570 Default. 7571 **STDOUT** 7572 The standard output is a text file, translated from the standard input. 7573 **STDERR** 7574 7575 Used only for diagnostic messages. **OUTPUT FILES** 7576 None. 7577 **EXTENDED DESCRIPTION** 7578 None. 7579 **EXIT STATUS** 7580 The following exit values are returned: 7581 Successful completion. 7582 >0 An error occurred. 7583 **CONSEQUENCES OF ERRORS** 7584 Default. 7585 APPLICATION USAGE 7586 The use of the $-\mathbf{x}$ option may increase or decrease printing time, depending on the printer type. 7587 Local vertical motions that would result in backing up over the first line of the document are 7588

ignored. As a result, the first line must not have any superscripts.

7589

7548

STDIN

Utilities **col**

The use of the $-\mathbf{f}$ or $-\mathbf{p}$ options is discouraged unless the user is aware of the consequences of 7590 passing unusual escape sequences to the terminal. 7591 **EXAMPLES** 7592 None. 7593 **FUTURE DIRECTIONS** 7594 7595 None. **SEE ALSO** 7596 7597 None. **CHANGE HISTORY** 7598 First released in Issue 2. 7599 **Issue 4** 7600 7601 Format reorganised. Internationalised environment variable support made optional. 7602 Marked TO BE WITHDRAWN. 7603 **Issue 5** 7604 Marked LEGACY. 7605

comm Utilities

7606 **NAME** comm — select or reject lines common to two files 7607 7608 **SYNOPSIS** comm [-123] file1 file2 7609 DESCRIPTION 7610 The *comm* utility will read *file1* and *file2*, which should be ordered in the current collating 7611 sequence, and produce three text columns as output: lines only in file1; lines only in file2; and 7612 lines in both files. 7613 If the lines in both files are not ordered according to the collating sequence of the current locale, 7614 the results are unspecified. 7615 **OPTIONS** 7616 The *comm* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. The following options are supported: 7618 -1Suppress the output column of lines unique to *file1*. 7619 **-2** Suppress the output column of lines unique to *file2*. 7620 -3Suppress the output column of lines duplicated in *file1* and *file2*. 7621 **OPERANDS** 7622 The following operands are supported: 7623 file1 A pathname of the first file to be compared. If file1 is "-", the standard input is used. 7624 file2 A pathname of the second file to be compared. If *file2* is "-", the standard input is used. 7625 If both *file1* and *file2* refer to standard input or to the same FIFO special, block special or 7626 character special file, the results are undefined. 7627 **STDIN** 7628 The standard input will be used only if one of the file1 or file2 operands refers to standard input. 7629 See the INPUT FILES section. 7630 INPUT FILES 7631 The input files must be text files. 7632 **ENVIRONMENT VARIABLES** 7633 The following environment variables affect the execution of *comm*: 7634 Provide a default value for the internationalisation variables that are unset or null. If 7635 LANG is unset or null, the corresponding value from the implementation-dependent 7636 default locale will be used. If any of the internationalisation variables contains an 7637 invalid setting, the utility will behave as if none of the variables had been defined. 7638 LC ALL 7639 If set to a non-empty string value, override the values of all the other 7640 internationalisation variables. 7641 7642 LC_COLLATE Determine the locale for the collating sequence *comm* expects to have been used when 7643 the input files were sorted. 7644 LC_CTYPE 7645 Determine the locale for the interpretation of sequences of bytes of text data as 7646

input files).

7647 7648 characters (for example, single- as opposed to multi-byte characters in arguments and

Utilities comm

```
7649
              LC MESSAGES
7650
                       Determine the locale that should be used to affect the format and contents of diagnostic
                       messages written to standard error.
7651
              NLSPATH
7652
     EX
                       Determine the location of message catalogues for the processing of LC_MESSAGES.
7653
     ASYNCHRONOUS EVENTS
7654
              Default.
7655
     STDOUT
7656
              The comm utility will produce output depending on the options selected. If the -1, -2 and -3
              options are all selected, comm will write nothing to standard output.
7658
              If the -1 option is not selected, lines contained only in file1 will be written using the format:
7659
                  "%s\n", <line in file1>
7660
              If the -2 option is not selected, lines contained only in file2 will be written using the format:
7661
                  "%s%sn", <lead>, <line in file2>
7662
              where the string < lead > is:
7663
              <tab>
                            if the -1 option is not selected, or
7664
              null string
                            if the -1 option is selected.
7665
7666
              If the -3 option is not selected, lines contained in both files will be written using the format:
                  "%s%s\n", <lead>, <line in both>
7667
              where the string < lead > is:
7668
              <tab><tab> if neither the -1 nor the -2 option is selected, or
7669
              <tab>
                            if exactly one of the -1 and -2 options is selected, or
7670
7671
              null string
                            if both the -1 and -2 options are selected.
              If the input files were ordered according to the collating sequence of the current locale, the lines
7672
              written will be in the collating sequence of the original lines.
7673
     STDERR
7674
              Used only for diagnostic messages.
7675
     OUTPUT FILES
7676
7677
              None.
     EXTENDED DESCRIPTION
7678
              None.
7679
     EXIT STATUS
7680
              The following exit values are returned:
7681
                  All input files were successfully output as specified.
7682
7683
                  An error occurred.
     CONSEQUENCES OF ERRORS
7684
              Default.
7685
     APPLICATION USAGE
7686
```

If the input files are not properly presorted, the output of *comm* might not be useful.

211

comm Utilities

```
EXAMPLES
7688
7689
              If a file named xpg4 contains a sorted list of the utilities in this specification, a file named xpg3
              contains a sorted list of the utilities specified in the X/Open Portability Guide, Issue 3, and a file
7690
              named svid89 contains a sorted list of the utilities in the System V Interface Definition Third
7691
              Edition:
7692
                 comm -23 xpg4 xpg3 | comm -23 - svid89
7693
              would print a list of utilities in this specification not specified by either of the other documents;
7694
                 comm -12 xpg4 xpg3 | comm -12 - svid89
7695
7696
              would print a list of utilities specified by all three documents; and
                 comm -12 xpg3 svid89 | comm -23 - xpg4
7697
              would print a list of utilities specified by both XPG3 and the SVID, but not specified in this
7698
              specification.
7699
     FUTURE DIRECTIONS
7700
              None.
    SEE ALSO
7702
              cmp, diff, sort, uniq.
7703
     CHANGE HISTORY
7704
              First released in Issue 2.
7705
     Issue 4
7706
              Aligned with the ISO/IEC 9945-2: 1993 standard.
7707
```

Utilities command

7708 NAME command — execute a simple command 7709 7710 command [-p] command_name [argument ...] 7711 command [-v | -V] command_name 7719 DESCRIPTION 7713 The *command* utility causes the shell to treat the arguments as a simple command, suppressing 7714 the shell function lookup that is described in **Command Search and Execution** on page 47 item 7715 If the command_name is the same as the name of one of the special built-in utilities, the special 7717 properties in the enumerated list at the beginning of Section 2.14 on page 67 will not occur. In 7718 every other respect, if *command_name* is not the name of a function, the effect of *command* will be 7719 the same as omitting *command*. 7720 The command utility also provides information concerning how a command name will be 7721 interpreted by the shell; see $-\mathbf{v}$ and $-\mathbf{V}$. 7722 **OPTIONS** 7723 The command utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. 7724 The following options are supported: Perform the command search using a default value for PATH that is guaranteed to find 7726 -p all of the standard utilities. 7727 Write a string to standard output that indicates the pathname or command that will be 7728 $-\mathbf{v}$ used by the shell, in the current shell execution environment (see Section 2.12 on page 7729 7730 63), to invoke *command_name*. • Utilities, regular built-in utilities, command names including a slash character, and any implementation-dependent functions that are found using the PATH variable 7732 7733 (as described in **Command Search and Execution** on page 47), will be written as absolute pathnames. 7734 Shell functions, special built-in utilities, regular built-in utilities not associated with 7735 a PATH search, and shell reserved words will be written as just their names. 7736 An alias will be written as a command line that represents its alias definition. 7738 Otherwise, no output will be written and the exit status will reflect that the name 7739 was not found. $-\mathbf{V}$ Write a string to standard output that indicates how the name given in the 7740 command_name operand will be interpreted by the shell, in the current shell execution 7741 environment (see Section 2.12 on page 63). Although the format of this string is 7742 unspecified, it will indicate in which of the following categories *command_name* falls 7743 and include the information stated: 7744 Utilities, regular built-in utilities, and any implementation-dependent functions that 7745 are found using the PATH variable (as described in Command Search and 7746 **Execution** on page 47), will be identified as such and include the absolute pathname 7747 7748 in the string. Other shell functions will be identified as functions. 7749

Aliases will be identified as aliases and their definitions will be included in the

213

string.

command
Utilities

```
7752

    Special built-in utilities will be identified as special built-in utilities.

                        • Regular built-in utilities not associated with a PATH search will be identified as
7753
7754
                          regular built-in utilities. (The term "regular" need not be used.)

    Shell reserved words will be identified as reserved words.

7755
     OPERANDS
7756
              The following operands are supported:
7757
7758
              argument
7759
                       One of the strings treated as an argument to command_name.
              command name
7760
                       The name of a utility or a special built-in utility.
7761
     STDIN
7762
              Not used.
7763
     INPUT FILES
7764
              None.
7765
     ENVIRONMENT VARIABLES
7766
              The following environment variables affect the execution of command:
7767
                      Provide a default value for the internationalisation variables that are unset or null. If
7768
                       LANG is unset or null, the corresponding value from the implementation-dependent
7769
7770
                       default locale will be used. If any of the internationalisation variables contains an
                       invalid setting, the utility will behave as if none of the variables had been defined.
7771
              LC ALL
7772
                       If set to a non-empty string value, override the values of all the other
7773
                       internationalisation variables.
7774
              LC CTYPE
7775
                       Determine the locale for the interpretation of sequences of bytes of text data as
7776
                       characters (for example, single- as opposed to multi-byte characters in arguments).
7777
              LC MESSAGES
7778
                       Determine the locale that should be used to affect the format and contents of diagnostic
7779
                       messages written to standard error and informative messages written to standard
7780
                       output.
7781
              NLSPATH
7782
    EX
7783
                       Determine the location of message catalogues for the processing of LC_MESSAGES.
              PATH
                       Determine the search path used during the command search described in Command
7784
                       Search and Execution on page 47, except as described under the -p option.
7785
     ASYNCHRONOUS EVENTS
7786
              Default.
7787
     STDOUT
7788
7789
              When the –v option is specified, standard output is formatted as:
                 "%s\n", <pathname or command>
7790
              When the –V option is specified, standard output is formatted as:
7791
                 "%s\n", <unspecified>
7792
```

Utilities command

7793 STDERR

7798

7800 7801

7812

7813

7814

7815

7816

7818 7819

7823

7824

7825

7826

7827

7828

7829

7830

7831

7832

7794 Used only for diagnostic messages.

7795 OUTPUT FILES

7796 None.

7797 EXTENDED DESCRIPTION

None.

7799 EXIT STATUS

When the $-\mathbf{v}$ or $-\mathbf{V}$ options are specified, the following exit values are returned:

- 0 Successful completion.
- 7802 >0 The *command_name* could not be found or an error occurred.

Otherwise, the following exit values are returned:

- 7804 126 The utility specified by *command_name* was found but could not be invoked.
- 7805 127 An error occurred in the *command* utility or the utility specified by *command_name* could not be found.

Otherwise, the exit status of *command* will be that of the simple command specified by the arguments to *command*.

7809 CONSEQUENCES OF ERRORS

7810 Default.

7811 APPLICATION USAGE

The order for command search allows functions to override regular built-ins and path searches. This utility is necessary to allow functions that have the same name as a utility to call the utility (instead of a recursive call to the function).

The system default path is available using *getconf*; however, since *getconf* may need to have the *PATH* set up before it can be called itself, the following can be used:

```
7817 command -p getconf CS PATH
```

There are some advantages to suppressing the special characteristics of special built-ins on occasion. For example:

```
7820 command exec > unwritable-file
```

7821 will not cause a non-interactive script to abort, so that the output status can be checked by the script.

The *command*, *env*, *nohup*, *time* and *xargs* utilities have been specified to use exit code 127 if an error occurs so that applications can distinguish "failure to find a utility" from "invoked utility exited with an error indication". The value 127 was chosen because it is not commonly used for other meanings; most utilities use small values for "normal error conditions" and the values above 128 can be confused with termination due to receipt of a signal. The value 126 was chosen in a similar manner to indicate that the utility could be found, but not invoked. Some scripts produce meaningful error messages differentiating the 126 and 127 cases. The distinction between exit codes 126 and 127 is based on KornShell practice that uses 127 when all attempts to *exec* the utility fail with [ENOENT], and uses 126 when any attempt to *exec* the utility fails for any other reason.

command Utilities

Since the **-v** and **-V** options of *command* produce output in relation to the current shell execution environment, *command* is generally provided as a shell regular built-in. If it is called in a subshell or separate utility execution environment, such as one of the following:

```
(PATH=foo command -v) nohup command -v
```

it will not necessarily produce correct results. For example, when called with *nohup* or an *exec* function, in a separate utility execution environment, most implementations will not be able to identify aliases, functions or special built-ins.

Two types of regular built-ins could be encountered on a system and these are described separately by *command*. The description of command search in **Command Search and Execution** on page 47 allows for a standard utility to be implemented as a regular built-in as long as it is found in the appropriate place in a *PATH* search. So, for example, *command*—v true might yield /bin/true or some similar pathname. Other implementation-dependent utilities that are not defined by this specification might exist only as built-ins and have no pathname associated with them. These will produce output identified as (regular) built-ins. Applications encountering these will not be able to count on *exec*ing them, using them with *nohup*, overriding them with a different *PATH*, and so on.

EXAMPLES

1. Make a version of *cd* that always prints out the new working directory exactly once:

```
cd() {
    command cd "$@" >/dev/null
    pwd
}
```

2. Start off a "secure shell script" in which the script avoids being spoofed by its parent:

```
IFS='
7857
7858
7859
                   #
                         The preceding value should be <space><tab><newline>.
                         Set IFS to its default value.
7860
                   #
                   \unalias -a
7861
                        Unset all possible aliases.
7862
                   #
                        Note that unalias is escaped to prevent an alias
7863
                        being used for unalias.
                   #
7864
                   unset -f command
7865
                         Ensure command is not a user function.
7866
                   PATH="$(command -p getconf _CS_PATH):$PATH"
7867
                         Put on a reliable PATH prefix.
7868
                   #
7869
```

At this point, given correct permissions on the directories called by *PATH*, the script has the ability to ensure that any utility it calls is the intended one. It is being very cautious because it assumes that implementation extensions may be present that would allow user functions to exist when it is invoked; this capability is not specified by this specification, but it is not prohibited as an extension. For example, the *ENV* variable precedes the invocation of the script with a user startup script. Such a script could define functions to spoof the application.

Utilities command

7877 **FUTURE DIRECTIONS**

7878 None.

7879 SEE ALSO

7880 *sh*, *type*.

7881 CHANGE HISTORY

First released in Issue 4.

compress Utilities

7883 **NAME** 7884 compress — compress data 7885 **SYNOPSIS** compress [-fv][-b bits][file ...] 7886 EX EX compress [-cfv][-b bits][file] 7887 DESCRIPTION 7888 The *compress* utility will attempt to reduce the size of the named files by using adaptive Lempel-7889 Ziv coding. Except when the output is to the standard output, each file will be replaced by one 7890 with the extension .Z. If the invoking process has appropriate privileges, the ownership, modes, 7891 access time, and modification time of the original file are preserved. If appending the .Z to the 7892 filename would make the name exceed {NAME_MAX} bytes, the command will fail. If no files 7893 are specified, the standard input will be compressed to the standard output. 7894 **OPTIONS** 7895 The *compress* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 7896 The following options are supported: 7897 −**b** bits Specify the maximum number of bits to use in a code. For a portable application, the 7898 bits argument must be: 7899 $9 \ge bits \le 14$ 7900 The implementation may allow bits values of greater than 14. The default will be 14, 15 7901 7902 Cause compress to write to the standard output; the input file will not be changed, and 7903 $-\mathbf{c}$ no .Z files will be created. 7904 -f Force compression of *file*, even if it does not actually reduce the size of the file, or if the 7905 corresponding file.Z file already exists. If the -f option is not given, and the process is 7906 not running in the background, the user will be prompted as to whether an existing 7907 7908 file.Z file should be overwritten. $-\mathbf{v}$ Write the percentage reduction of each file to standard error. **OPERANDS** 7910 The following operand is supported: 7911 file 7912 A pathname of a file to be compressed. **STDIN** 7913 The standard input will be used only if no file operands are specified, or if a file operand is "-". 7914 **INPUT FILES** 7915 If *file* operands are specified, the input files contain the data to be compressed. 7916 **ENVIRONMENT VARIABLES** 7917 The following environment variables affect the execution of *compress*: 7918 Provide a default value for the internationalisation variables that are unset or null. If 7919 LANG is unset or null, the corresponding value from the implementation-dependent 7920 default locale will be used. If any of the internationalisation variables contains an 7921 invalid setting, the utility will behave as if none of the variables had been defined. 7922 LC_ALL 7923

7924

7925

If set to a non-empty string value, override the values of all the other

internationalisation variables.

Utilities compress

7926 *LC_CTYPE*

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).

7929 *LC_MESSAGES*

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

7934 ASYNCHRONOUS EVENTS

Default.

7936 STDOUT

7932

7933

7935

7937

7938

7940

7942

7946

7947

7949

7950

7951

7953

7955

7956 7957

7958

7959

7960

7961

7962

7963 7964

7965

If no *file* operands are specified, or if a *file* operand is "-", or if the -c option is specified, the standard output will contain the compressed output.

7939 STDERR

Used for all diagnostic and prompt messages and the output from -v.

7941 OUTPUT FILES

The output files will contain the compressed output.

7943 EXTENDED DESCRIPTION

7944 None.

7945 EXIT STATUS

The following exit values are returned:

- 0 Successful completion.
- 7948 1 An error occurred.
 - 2 One or more files were not compressed because they would have increased in size (and the –f option was not specified).
 - >2 An error occurred.

7952 CONSEQUENCES OF ERRORS

The input file will remain unmodified.

7954 APPLICATION USAGE

The amount of compression obtained depends on the size of the input, the number of *bits* per code, and the distribution of common substrings. Typically, text such as source code or English is reduced by 50–60%. Compression is generally much better than that achieved by Huffman coding (as used in *pack*), or adaptive Huffman coding (*compact*), and takes less time to compute.

Although *compress* strictly follows the default actions upon receipt of a signal or when an error occurs, some unexpected results may occur. In some implementations it is likely that a partially compressed file will be left in place, alongside its uncompressed input file. Since the general operation of *compress* is to delete the uncompressed file only after the .Z file has been successfully filled, an application should always carefully check the exit status of *compress* before arbitrarily deleting files that have like-named neighbours with .Z suffixes.

Compressed files are not necessarily portable to other systems.

The limit of 14 on the *bits* option-argument is to achieve portability to all systems (within the restrictions imposed by the lack of an explicit published file format). Some systems based on 16-bit architectures cannot support 15- or 16-bit uncompression.

compress Utilities

EXAMPLES 7969 7970 None. **FUTURE DIRECTIONS** 7971 None. 7972 **SEE ALSO** 7973 7974 uncompress, z cat.**CHANGE HISTORY** 7975 First released in Issue 4. 7976 Issue 4, Version 2 7977 The following changes are made: 7978 • The DESCRIPTION section is clarified to state that the ownership, modes, access time and 7979 7980 modification time of the original file are preserved if the invoking process has appropriate privileges. 7981

• The STDOUT section includes the case where a *file* operand is "-".

Utilities cp

7990 DESCRIPTION

The first synopsis form is denoted by two operands, neither of which are existing files of type directory. The *cp* utility will copy the contents of *source_file* to the destination path named by *target_file*.

The second synopsis form is denoted by two or more operands where the $-\mathbf{R}$ or $-\mathbf{r}$ options are not specified and the first synopsis form is not applicable. It is an error if any *source_file* is a file of type directory, if *target* does not exist or if *target* is a file of a type defined by the **XSH** specification, but is not a file of type directory. The *cp* utility will copy the contents of each *source_file* to the destination path named by the concatenation of *target*, a slash character and the last component of *source_file*.

The third and fourth synopsis forms are denoted by two or more operands where the $-\mathbf{R}$ or $-\mathbf{r}$ options are specified. The *cp* utility will copy each file in the file hierarchy rooted in each *source_file* to a destination path named as follows.

If *target* exists and is a file of type directory, the name of the corresponding destination path for each file in the file hierarchy will be the concatenation of *target*, a slash character and the pathname of the file relative to the directory containing *source_file*.

If *target* does not exist and two operands are specified, the name of the corresponding destination path for *source_file* will be *target*; the name of the corresponding destination path for all other files in the file hierarchy will be the concatenation of *target*, a slash character and the pathname of the file relative to *source file*.

It is an error if *target* does not exist and more than two operands are specified, or if *target* exists and is a file of a type defined by the **XSH** specification, but is not a file of type directory.

In the following description, *source_file* refers to the file that is being copied, whether specified as an operand or a file in a file hierarchy rooted in a *source_file* operand. The term *dest_file* refers to the file named by the destination path.

For each *source_file*, the following steps will be taken:

- If source_file references the same file as dest_file, cp may write a diagnostic message to standard error; it will do nothing more with source_file and will go on to any remaining files.
- 2. If *source_file* is of type directory, the following steps will be taken:
 - a. If neither the $-\mathbf{R}$ or $-\mathbf{r}$ options were specified, cp will write a diagnostic message to standard error, do nothing more with $source_file$ and go on to any remaining files.
 - b. If source_file was not specified as an operand and source_file is dot or dot-dot, cp will do nothing more with source_file and go on to any remaining files.
 - c. If *dest_file* exists and it is a file type not specified by the **XSH** specification, the behaviour is implementation-dependent.

cp Utilities

8026 d. If dest_file exists and it is not of type directory, cp will write a diagnostic message to standard error, do nothing more with source_file or any files below source_file in the 8027 8028 file hierarchy, and go on to any remaining files. e. If the directory *dest_file* does not exist, it will be created with file permission bits set 8029 to the same value as those of source_file, modified by the file creation mask of the user 8030 if the -p option was not specified, and then bitwise inclusively ORed with S_IRWXU. 8031 If dest_file cannot be created, cp will write a diagnostic message to standard error, do 8032 8033 nothing more with *source_file*, and go on to any remaining files. It is unspecified if *cp* will attempt to copy files in the file hierarchy rooted in *source_file*. 8034 8035 The files in the directory *source_file* will be copied to the directory *dest_file*, taking the four steps [1–4] listed here with the files as *source_files*. 8036 If dest_file was created, its file permission bits will be changed (if necessary) to be the 8037 same as those of *source file*, modified by the file creation mask of the user if the $-\mathbf{p}$ 8038 option was not specified. 8039 The *cp* utility will do nothing more with *source_file* and go on to any remaining files. 8040 3. If *source_file* is of type regular file, the following steps will be taken: 8041 a. If *dest_file* exists, the following steps are taken: 8042 i. If the -i option is in effect, the *cp* utility will write a prompt to the standard 8043 error and read a line from the standard input. If the response is not affirmative, 8044 8045 cp will do nothing more with source_file and go on to any remaining files. ii. A file descriptor for *dest_file* will be obtained by performing actions equivalent 8046 to the **XSH** specification open() function called using dest_file as the path 8047 argument, and the bitwise inclusive OR of O_WRONLY and O_TRUNC as the 8048 oflag argument. 8049 If the attempt to obtain a file descriptor fails and the **-f** option is in effect, *cp* 8050 will attempt to remove the file by performing actions equivalent to the XSH 8051 specification *unlink()* function called using *dest_file* as the *path* argument. If 8052 8053 this attempt succeeds, *cp* will continue with step 3b. b. If dest_file does not exist, a file descriptor will be obtained by performing actions 8054 equivalent to the **XSH** specification *open()* function called using *dest_file* as the *path* 8055 argument, and the bitwise inclusive OR of O_WRONLY and O_CREAT as the oflag argument. The file permission bits of *source_file* will be the *mode* argument. 8057 If the attempt to obtain a file descriptor fails, cp will write a diagnostic message to 8058 standard error, do nothing more with source_file, and go on to any remaining files. 8059 The contents of *source_file* will be written to the file descriptor. Any write errors will 8060 cause *cp* to write a diagnostic message to standard error and continue to step 3e. 8061 The file descriptor will be closed. 8062 The *cp* utility will do nothing more with *source_file*. If a write error occurred in step 8063 8064 3d, it is unspecified if cp continues with any remaining files. If no write error

- 4. Otherwise, the following steps will be taken:
 - a. If the -r option was specified, the behaviour is implementation-dependent.

occurred in step 3d, *cp* will go on to any remaining files.

8065

8066

Utilities cp

8068 b. If the $-\mathbf{R}$ option was specified, the following steps will be taken: The *dest_file* will be created with the same file type as *source_file*. 8069 If source_file is a file of type FIFO, the file permission bits will be the same as 8070 8071 those of *source file*, modified by the file creation mask of the user if the $-\mathbf{p}$ 8072 option was not specified. Otherwise, the permissions, owner ID and group ID of *dest_file* are implementation-dependent. 8073 8074 If this creation fails for any reason, cp will write a diagnostic message to standard error, do nothing more with source file and go on to any remaining 8075 files. 8076 If the implementation provides additional or alternate access control mechanisms (see file 8077 access permissions in the XBD specification, Chapter 2, Glossary), their effect on copies of files 8078 is implementation-dependent. 8079 **OPTIONS** 8080 The *cp* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 8081 The following options are supported: 8082 If a file descriptor for a destination file cannot be obtained, as described in step 3.a.ii., -f 8083 attempt to unlink the destination file and proceed. 8084 $-\mathbf{i}$ Write a prompt to standard error before copying to any existing destination file. If the 8085 response from the standard input is affirmative, the copy will be attempted, otherwise 8086 not. 8087 Duplicate the following characteristics of each source file in the corresponding 8088 -p destination file: 8089 1. The time of last data modification and time of last access. If this duplication fails 2090 for any reason, *cp* will write a diagnostic message to standard error. 8091 The user ID and group ID. If this duplication fails for any reason, it is unspecified 8092 whether *cp* writes a diagnostic message to standard error. 8093 The file permission bits and the S_ISUID and S_ISGID bits. Other, 8094 implementation-dependent, bits may be duplicated as well. If this duplication 8095 fails for any reason, *cp* will write a diagnostic message to standard error. 8096 If the user ID or the group ID cannot be duplicated, the file permission bits S ISUID 8097 and S_ISGID will be cleared. If these bits are present in the source file but are not 8098 8099 duplicated in the destination file, it is unspecified whether cp writes a diagnostic message to standard error. 8100 The order in which the preceding characteristics are duplicated is unspecified. The 8101 dest_file will not be deleted if these characteristics cannot be preserved. 8102 $-\mathbf{R}$ Copy file hierarchies. 8103 Copy file hierarchies. The treatment of special files is implementation-dependent. 8104 $-\mathbf{r}$ **OPERANDS** 8105 The following operands are supported: 8106

source file

A pathname of a file to be copied.

8107

cp Utilities

8109 target_file A pathname of an existing or non-existing file, used for the output when a single file is 8110 copied. 8111 A pathname of a directory to contain the copied files. 8112 target 8113 STDIN Used to read an input line in response to each prompt specified in the STDERR section. 8114 Otherwise, the standard input will not be used. 8115 **INPUT FILES** 8116 The input files specified as operands may be of any file type. **ENVIRONMENT VARIABLES** 8118 The following environment variables affect the execution of *cp*: 8119 Provide a default value for the internationalisation variables that are unset or null. If 8120 LANG is unset or null, the corresponding value from the implementation-dependent 8121 default locale will be used. If any of the internationalisation variables contains an 8122 invalid setting, the utility will behave as if none of the variables had been defined. 8123 LC ALL 8124 If set to a non-empty string value, override the values of all the other 8125 internationalisation variables. 8126 LC_COLLATE 8127 8128 Determine the locale for the behaviour of ranges, equivalence classes and multicharacter collating elements used in the extended regular expression defined for the 8129 **yesexpr** locale keyword in the LC_MESSAGES category. 8130 LC CTYPE 8131 Determine the locale for the interpretation of sequences of bytes of text data as 8139 characters (for example, single- as opposed to multi-byte characters in arguments and 8133 input files) and the behaviour of character classes used in the extended regular 8134 8135 expression defined for the **yesexpr** locale keyword in the LC MESSAGES category. LC MESSAGES 8136 8137 Determine the locale for the processing of affirmative responses that should be used to affect the format and contents of diagnostic messages written to standard error. 8138 **NLSPATH** 8139 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 8140 8141 ASYNCHRONOUS EVENTS Default. 8142 STDOUT 8143 Not used. 8144 **STDERR** 8145 A prompt will be written to standard error under the conditions specified in the DESCRIPTION 8146 section. The prompt will contain the destination pathname, but its format is otherwise 8147 unspecified. Otherwise, the standard error will be used only for diagnostic messages. 8148 **OUTPUT FILES** 8149 The output files may be of any type. 8150 **EXTENDED DESCRIPTION** 8151

8152

None.

Utilities **cp**

8153 EXIT STATUS

8155

8156

8158

8159 8160

8162

8163

8164

8165

8166

8167

8168

8169

8170

8171

8172

8173

8174 8175

8176

8177

8178

8182

8188

The following exit values are returned:

- 0 All files were copied successfully.
 - >0 An error occurred.

8157 CONSEQUENCES OF ERRORS

If *cp* is prematurely terminated by a signal or error, files or file hierarchies may be only partially copied and files and directories may have incorrect permissions or access and modification times.

8161 APPLICATION USAGE

The difference between $-\mathbf{R}$ and $-\mathbf{r}$ is in the treatment by cp of file types other than regular and directory. The original $-\mathbf{r}$ flag, for historic reasons, does not handle special files any differently from regular files, but always reads the file and copies its contents. This has obvious problems in the presence of special file types, for example character devices, FIFOs and sockets. The $-\mathbf{R}$ option is intended to recreate the file hierarchy and the $-\mathbf{r}$ option supports historical practice. It is anticipated that a future issue of this specification will deprecate the $-\mathbf{r}$ option, and for that reason, there has been no attempt to fix its behaviour with respect to FIFOs or other file types where copying the file is clearly wrong. However, some systems support $-\mathbf{r}$ with the same abilities as the $-\mathbf{R}$ defined in the ISO/IEC 9945-2: 1993 standard. To accommodate them as well as systems that do not, the differences between $-\mathbf{r}$ and $-\mathbf{R}$ are implementation-dependent. Implementations may make them identical.

The set-user-ID and set-group-ID bits are explicitly cleared when files are created. This is to prevent users from creating programs that are set-user-ID or set-group-ID to them when copying files or to make set-user-ID or set-group-ID files accessible to new groups of users. For example, if a file is set-user-ID and the copy has a different group ID than the source, a new group of users has execute permission to a set-user-ID program than did previously. In particular, this is a problem for superusers copying users' trees.

8179 EXAMPLES

8180 None.

8181 FUTURE DIRECTIONS

The $-\mathbf{r}$ option may be removed; use $-\mathbf{R}$ instead.

8183 SEE ALSO

8184 *mv*, *find*, *ln*, *pax*.

8185 CHANGE HISTORY

8186 First released in Issue 2.

8187 Issue 4

Aligned with the ISO/IEC 9945-2: 1993 standard.

cpio Utilities

```
8189
     NAME
              cpio — copy file archives in and out (LEGACY)
8190
8191
     SYNOPSIS
               cpio -o[aBcv]
8192
     EX
     ΕX
              cpio -i[Bcdmrtuvf] [pattern ...]
8193
8194
     EX
              cpio -p[adlmuv] directory
     DESCRIPTION
8195
8196
              The cpio utility, depending on the options used:

    copies files to an archive file

8197

    extracts files from an archive file

8198
                • copies files from one directory tree to another.
8199
     OPTIONS
8200
              The cpio utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except
8201
              the option modifiers cannot be presented as separate arguments from the option letters.
8202
              The following options are supported:
8203
                        (Copy Out.) Read the standard input to obtain a list of pathnames and copy those files
8204
              -\mathbf{0}
8205
                        onto the standard output together with pathname and status information. Output is
8206
                        padded to a 512-byte boundary.
              -\mathbf{i}
                        (Copy In.) Extract files from the standard input, which is assumed to be the product of
8207
                        a previous cpio -o. Only files with names that match patterns are selected. The
8208
                        extracted files are conditionally created and copied into the current directory tree based
8209
8210
                        upon the options described below. The permissions of the files will be those of the
8211
                        previous cpio -\mathbf{o}. The owner and group of the files will be that of the current user
                        unless the user has appropriate privileges, which causes cpio to retain the owner and
8212
8213
                        group of the files of the previous cpio -\mathbf{o}. If the archive being read does not match the
                        modifier specified, cpio may consider this to be an error and exit or may recognise the
8214
8215
                        archive and continue processing. Only a user with appropriate privileges can extract
                        block special or character special files from an archive.
8216
                        (Pass.) Read the standard input to obtain a list of pathnames of files that are
8217
              -\mathbf{p}
8218
                        conditionally created and copied into the destination directory tree based upon the
                        option modifiers described below.
8219
8220
              The following option modifiers can be appended in any sequence to the -\mathbf{o}, -\mathbf{i} or -\mathbf{p} options:
                        Reset access times of input files after they have been copied. (When option I (see
8221
              a
                        below) is also specified, the access times of the linked files are not reset.)
8222
              В
                        Block input/output 5120 bytes to the record (does not apply to the -\mathbf{p} option;
8223
                        meaningful only with data directed to or from character special files).
8224
              d
8225
                        Create directories as needed.
              C
                        Write or read header information in character form for portability.
8226
                        Interactively rename files. For each archive member matching pattern operand, a
8227
              r
                        prompt will be written to the file /dev/tty. The prompt will contain the name of the
8228
                        archive member, but the format is otherwise unspecified. A line will then be read from
8229
```

8230

8231

/dev/tty. If this line is blank, the archive member will be skipped. If this line consists of a single period, the archive member will be processed with no modification to its name.

Utilities cpio

8232 8233 8234		Otherwise, its name will be replaced with the contents of the line. The <i>cpio</i> utility will immediately exit with a non-zero exit status if end-of-fie is encountered when reading a response, or if /dev/tty cannot be opened for reading and writing.			
8235	t	Write a table of contents of the input. No files are created.			
8236 8237	u	Copy unconditionally (normally, an older file will not replace a newer file with the same name).			
8238 8239	v	Verbose: print the names of the affected files. With the \boldsymbol{t} option, provides a detailed listing.			
8240 8241	1	Whenever possible, link files rather than copying them. Usable only with the $-\mathbf{p}$ option.			
8242 8243	m	Retain previous file modification time. This option is ineffective on directories that are being copied.			
8244	f	Copy in all files except those in <i>patterns</i> .			
8245 8246	OPERANDS The fol	PERANDS The following operands are supported:			
8247	director				
8248		A pathname of an existing directory to be used as the target of <i>cpio</i> – p .			
8249 8250 8251	pattern	Expressions making use of a pattern-matching notation similar to that used by the shell for filename pattern matching, and similar to regular expressions. The following metacharacters are defined:			
8252		* Matches any string, including the empty string.			
8253		? Matches any single character.			
8254 8255 8256 8257		[] Matches any one of the enclosed characters. A pair of characters separated by '–' matches any symbol between the pair (inclusive), as defined by the system default collating sequence. If the first character following the opening '[' is a '!', the results are unspecified.			
8258 8259 8260		In <i>pattern</i> , the special characters "?", "*" and "[" also match the "/" character. Multiple cases of <i>pattern</i> can be specified and if no <i>pattern</i> is specified, the default for <i>pattern</i> is "*" (that is, select all files).			
8261	STDIN				
8262 8263	When the $-\mathbf{o}$ or $-\mathbf{p}$ options are used, the standard input is a text file containing a list of pathnames, one per line, to be copied.				
8264 8265	When the $-i$ option is used, the standard input is an archive file formatted as specified by pax with the $-x$ cpio option.				
8266 8267	INPUT FILES The files identified by the pathnames in the standard input are of any type.				
8268	When the $-\mathbf{r}$ option is used, the file $/\mathbf{dev}/\mathbf{tty}$ is used to write prompts and read responses.				
8269 8270	ENVIRONMENT VARIABLES The following environment variables may affect the execution of <i>cpio</i> :				
8271 8272 8273 8274	LANG	Provide a default value for the internationalisation variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.			

cpio Utilities

8275 LC ALL If set to a non-empty string value, override the values of all the other 8276 internationalisation variables. 8277 LC_COLLATE 8278 Determine the locale for the behaviour of ranges, equivalence classes and multi-8279 character collating elements within bracketed filename patterns. 8280 LC_CTYPE 8281 Determine the locale for the interpretation of sequences of bytes of text data as 8282 8283 characters (for example, single- as opposed to multi-byte characters in arguments and 8284 input files) and the behaviour of character classes within bracketed filename patterns (for example, '[[:lower:]]*'). 8285 LC MESSAGES 8286 Determine the locale that should be used to affect the format and contents of diagnostic 8287 messages written to standard error. 8288 LC_TIME 8289 Determine the format of date and time strings output when listing the contents of an 8290 archive with the **-v** option; for example: 8291 cpio -icvt < /dev/sctmtm0</pre> 8292 NLSPATH 8293 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 8294 TZDetermine the timezone used with date and time strings. 8295 ASYNCHRONOUS EVENTS 8296 Default. 8297 8298 **STDOUT** When the $-\mathbf{o}$ option is used, the standard output is an archive file formatted as specified by pax 8299 with the -x cpio option. Otherwise, the standard output contains commentary in an 8300 unspecified format concerning the progress of the execution. 8301 **STDERR** 8302 When the -o option is not used, the standard error contains commentary in an unspecified 8303 format concerning the progress of the execution. Otherwise, the standard error is used only for 8304 diagnostic messages. 8305 **OUTPUT FILES** 8306 8307 Output files are created, as specified by the archive, when the $-\mathbf{i}$ or $-\mathbf{p}$ options are used. **EXTENDED DESCRIPTION** 8308 None. 8309 **EXIT STATUS** 8310 The following exit values are returned: 8311 Successful completion. 8312 8313 >0 An error occurred. **CONSEQUENCES OF ERRORS** 8314 If a file or directory cannot be created or overwritten, cpio continues with the next file in the 8315 archive or file to be added to the archive. 8316 8317 APPLICATION USAGE

Archives created by cpio are portable between XSI-conformant systems provided the same

Utilities cpio

8319 procedures are used. The shell metacharacter notation is not fully compatible with that used by the shell and the pax 8320 8321 utility. Not all systems support the use of the negation character [! . . .] in *cpio* patterns. Portable applications must avoid the use of this notation. 8322 8323 For portable communication of data between XSI-conformant systems, it is recommended that only characters defined in the ISO/IEC 646:1991 standard International Reference Version 8324 (equivalent to ASCII) 7-bit range of characters be used and that only characters defined in the 8325 Portable Filename Character Set be used for naming files. This recommendation is given 8326 8327 because XSI-conformant systems support diverse codesets and run in various geographical areas 8328 and there is no single, well-established codeset that incorporates all of the characters of the languages of the various geographical areas. 8329 The *cpio* format only supports file sizes up to 8 gigabytes. 8330 Applications should migrate to the *pax* utility. 8331 **EXAMPLES** 8332 Copy the contents of a directory onto an archive: 8333 8334 ls | cpio -oc >../cpio.out 2. Duplicate a directory hierarchy: 8335 cd olddir 8336 8337 find . -depth -print | cpio -pd ../newdir **FUTURE DIRECTIONS** 8338 None. 8339 **SEE ALSO** 8340 8341 ar, find, ls, pax, tar. **CHANGE HISTORY** 8342 8343 First released in Issue 2. 8344 Issue 4 Format reorganised. 8345 Exceptions to Utility Syntax Guidelines conformance noted. 8346 Internationalised environment variable support made optional. 8347 Marked TO BE WITHDRAWN. 8348 Issue 5 8349 A note is added to the APPLICATION USAGE section indicating that cpio will only archive files 8350 8351 up to 8 gigabytes in size.

Marked LEGACY.

crontab Utilities

8353 8354	NAME	crontab	— schedule periodic background work	ı		
8355	SYNOP	SYNOPSIS				
8356			b [file]			
8357		cronta	b [-e -l -r]			
8358	DESCR					
8359		The <i>crontab</i> utility creates, replaces or edits a user's <i>crontab</i> entry; a crontab entry is a list of				
8360 8361		commands and the times at which they are to be executed. The new crontab entry can be input by specifying <i>file</i> or input from standard input if no <i>file</i> operand is specified, or by using an				
8362		editor, if -e is specified.				
8363 8364		Upon execution of a command from a crontab entry, the implementation will supply a default environment, defining at least the following environment variables:				
8365		HOME	A pathname of the user's home directory.			
8366		LOGNA				
8367			The user's login name.			
8368		PATH	A string representing a search path guaranteed to find all of the standard utilities.			
8369 8370		SHELL	A pathname of the command interpreter. When <i>crontab</i> is invoked as specified by this specification, the value will be a pathname for <i>sh</i> .			
8371 8372			ues of these variables when <i>crontab</i> is invoked as specified by this specification will not be default values provided when the scheduled command is run.			
8373 8374 8375		crontab	lard output and standard error are not redirected by commands executed from the entry, any generated output or errors will be mailed, via an implementation-dependent, to the user.			
8376 8377 8378 8379 8380	EX	Users are permitted to use <i>crontab</i> if their names appear in the file /usr/lib/cron/cron.allow. If that file does not exist, the file /usr/lib/cron/cron.deny is checked to determine if the user should be denied access to <i>crontab</i> . If neither file exists, only a process with appropriate privileges is allowed to submit a job. If only cron.deny exists and is empty, global usage is permitted. The cron.allow and cron.deny files consist of one user name per line.				
8381	OPTIO					
8382		The cros	ntab utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.			
8383		The foll	owing options are supported:			
8384		-е	Edit a copy of the invoking user's crontab entry, or create an empty entry to edit if the			
8385 8386			crontab entry does not exist. When editing is complete, the entry will be installed as the user's crontab entry.			
8387		-l	(The letter ell.) List the invoking user's crontab entry.			
8388		- r	Remove the invoking user's crontab entry.			
8389	OPERA	OPERANDS .				
8390		The following operand is supported:				
8391 8392		file	The pathname of a file that contains specifications, in the format defined in the INPUT FILES section, for crontab entries.			
8393	STDIN					

8394

See the INPUT FILES section.

Utilities crontab

8395 INPUT FILES

In the POSIX locale, a crontab entry must be a text file consisting of lines of six fields each. The fields must be separated by blank characters. The first five fields must be integer patterns that specify the following:

- 1. Minute (0–59)
- 8400 2. Hour (0-23)
 - 3. Day of the month (1-31)
- 8402 4. Month of the year (1-12)
 - 5. Day of the week (0–6 with 0=Sunday).

Each of these patterns can be either an asterisk (meaning all valid values), an element or a list of elements separated by commas. An element must be either a number or two numbers separated by a hyphen (meaning an inclusive range). The specification of days can be made by two fields (day of the month and day of the week). If month, day of month and day of week are all asterisks, every day will be matched. If either the month or day of month is specified as an element or list, but the day of week is an asterisk, the month and day of month fields will specify the days that match. If both month and day of month are specified as asterisk, but day of week is an element or list, then only the specified days of the week will match. Finally, if either the month or day of month is specified as an element or list, and the day of week is also specified as an element or list, then any day matching either the month and day of month or the day of week, will be matched.

The sixth field of a line in a crontab entry is a string that will be executed by *sh* at the specified times. A percent sign character in this field will be translated to a newline character. Any character preceded by a backslash (including the %) causes that character to be treated literally. Only the first line (up to a "%" or end-of-line) of the command field will be executed by the command interpreter. The other lines will be made available to the command as standard input.

Blank lines and those whose first non-blank character is "#" will be ignored.

The text files /usr/lib/cron/cron.allow and /usr/lib/cron/cron.deny contain user names, one per line, of users who are, respectively, authorised or denied access to the service underlying the crontab utility.

8424 ENVIRONMENT VARIABLES

The following environment variables affect the execution of *crontab*:

EDITOR

Determine the editor to be invoked when the $-\mathbf{e}$ option is specified. The default editor is vi.

LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

LC_ALL

If set to a non-empty string value, override the values of all the other internationalisation variables.

 LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).

Commands and Utilities, Issue 5 231

crontab Utilities

```
8440
              LC MESSAGES
8441
                       Determine the locale that should be used to affect the format and contents of diagnostic
                       messages written to standard error.
8442
              NLSPATH
8443
     EX
                       Determine the location of message catalogues for the processing of LC_MESSAGES.
8444
     ASYNCHRONOUS EVENTS
8445
              Default.
8446
     STDOUT
8447
              If the -l option is specified, the crontab entry will be written to the standard output.
     STDERR
8449
              Used only for diagnostic messages.
8450
     OUTPUT FILES
8451
              None.
8452
     EXTENDED DESCRIPTION
8453
              None
8454
     EXIT STATUS
8455
              The following exit values are returned:
8456
8457
                  Successful completion.
                  An error occurred.
              >0
8458
     CONSEQUENCES OF ERRORS
8459
              The user's crontab entry is not submitted, removed, edited or listed.
8460
     APPLICATION USAGE
8461
              The format of the crontab entry shown here is guaranteed only for the POSIX locale. Other
8462
              cultures may be supported with substantially different interfaces, although implementations are
8463
              encouraged to provide comparable levels of functionality.
8464
              The default settings of the HOME, LOGNAME, PATH and SHELL variables that are given to the
8465
              scheduled job are not affected by the settings of those variables when crontab is run; as stated,
              they are defaults. The text about "invoked as specified by this specification" means that the
8467
              implementation may provide extensions that allow these variables to be affected at runtime, but
8468
              that the user has to take explicit action in order to access the extension, such as give a new
8469
              option flag or modify the format of the crontab entry.
8470
              A typical user error is to type only crontab; this will cause the system to wait for the new crontab
8471
              entry on standard input. If end-of-file is typed (generally <control>-D), the crontab entry will be
8479
              replaced by an empty file. In this case, the user should type the interrupt character, which will
8473
              prevent the crontab entry from being replaced.
8474
     EXAMPLES
8475
8476
                   Clean up core files every weekday morning at 3:15 am:
                       15 3 * * 1-5 find $HOME -name core 2>/dev/null | xargs rm -f
8477
8478
                2. Mail a birthday greeting:
```

0 12 14 2 * mailx john%Happy Birthday!%Time for lunch.

Utilities crontab

```
3. As an example of specifying the two types of days:
8480
                      0 0 1,15 * 1
8481
                   would run a command on the first and fifteenth of each month, as well as on every
8482
                   Monday. To specify days by only one field, the other field should be set to "*"; for example:
8483
                      0 0 * * 1
8484
                   would run a command only on Mondays.
8485
8486
     FUTURE DIRECTIONS
             None.
8487
     SEE ALSO
8488
             at.
8489
8490
     CHANGE HISTORY
             First released in Issue 2.
8491
8492
     Issue 4
             Aligned with the ISO/IEC 9945-2: 1993 standard.
8493
```

csplit Utilities

```
8494
     NAME
              csplit — split files based on context
8495
8496
              csplit [-ks][-f prefix][-n number] file arg1 ...argn
8497
     DESCRIPTION
8498
              The csplit utility reads the file named by the file operand, writes all or part of that file into other
8499
              files as directed by the arg operands, and writes the sizes of the files.
8500
     OPTIONS
8501
              The csplit utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.
8502
8503
              The following options are supported:
              −f prefix
8504
                        Name the created files prefix00, prefix01, ..., prefixn. The default is xx00 ... xxn. If the
8505
                        prefix argument would create a filename exceeding {NAME_MAX} bytes, an error will
8506
8507
                        result, csplit will exit with a diagnostic message and no files will be created.
              -\mathbf{k}
                        Leave previously created files intact. By default, csplit will remove created files if an
8508
                        error occurs.
8509
              -n number
8510
                        Use number decimal digits to form filenames for the file pieces. The default is 2.
8511
8512
              -s
                        Suppress the output of file size messages.
     OPERANDS
8513
              The following operands are supported:
8514
                        The pathname of a text file to be split. If file is "-", the standard input will be used.
              file
8515
              The operands arg1 ... argn can be a combination of the following:
8516
8517
              /rexp/[offset]
8518
                        Create a file using the content of the lines from the current line up to, but not including,
                        the line that results from the evaluation of the regular expression with offset, if any,
8519
8520
                        applied. The regular expression rexp must follow the rules for basic regular expressions
                        described in the XBD specification, Section 7.3, Basic Regular Expressions. The
8521
                        optional offset must be a positive or negative integer value representing a number of
8522
                        lines. The integer value must be preceded by "+" or "-". If the selection of lines from an
8523
                        offset expression of this type would create a file with zero lines, or one with greater
8524
                        than the number of lines left in the input file, the results are unspecified. After the
8525
                        section is created, the current line will be set to the line that results from the evaluation
8526
                        of the regular expression with any offset applied. The pattern match of rexp always is
8527
                        applied from the current line to the end of the file.
8528
              %rexp% [ offset ]
8529
                        This operand is the same as /rexp/[offset], except that no file will be created for the
8530
                        selected section of the input file.
8531
8532
              line_no
                        Create a file from the current line up to (but not including) the line number line_no.
                        Lines in the file will be numbered starting at one. The current line becomes line_no.
8533
              {num}
                        Repeat operand. This operand can follow any of the operands described previously. If
8534
8535
                        it follows a rexp type operand, that operand will be applied num more times. If it
                        follows a line_no operand, the file will be split every line_no lines, num times, from that
8536
```

point.

Utilities csplit

8538 An error will be reported if an operand does not reference a line between the current position 8539 and the end of the file. 8540 **STDIN** See the INPUT FILES section. 8541 **INPUT FILES** 8542 The input file must be a text file. 8543 **ENVIRONMENT VARIABLES** 8544 The following environment variables affect the execution of *csplit*: 8545 8546 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 8547 default locale will be used. If any of the internationalisation variables contains an 8548 invalid setting, the utility will behave as if none of the variables had been defined. 8549 LC ALL 8550 8551 If set to a non-empty string value, override the values of all the other internationalisation variables. 8552 LC_COLLATE 8553 Determine the locale for the behaviour of ranges, equivalence classes and multi-8554 character collating elements within regular expressions. 8555 LC CTYPE 8556 8557 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and 8558 input files) and the behaviour of character classes within regular expressions. 8559 LC_MESSAGES 8560 Determine the locale that should be used to affect the format and contents of diagnostic 8561 messages written to standard error. 8562 NLSPATH 8563 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 8564 ASYNCHRONOUS EVENTS 8565 If the $-\mathbf{k}$ option is specified, created files will be retained. Otherwise the default action occurs. 8566 **STDOUT** 8567 Unless the -s option is used, the standard output will consist of one line per file created, with a 8568 format as follows: 8569 "%d\n", <file size in bytes> 8570 **STDERR** 8571 Used only for diagnostic messages. 8572 **OUTPUT FILES** 8573 8574 The output files will contain portions of the original input file, otherwise unchanged. **EXTENDED DESCRIPTION** 8575 None. 8576 **EXIT STATUS** 8577 The following exit values are returned: 8578 Successful completion. 8579 An error occurred. 8580

csplit Utilities

8581 CONSEQUENCES OF ERRORS

By default, created files will be removed if an error occurs. When the **-k** option is specified, created files will not be removed if an error occurs.

8584 APPLICATION USAGE

8585 None.

8586 EXAMPLES

8587

8588

8589

8590

8591

8592

8593

8594

8595

8596

8597

8598

8599

8601

8602

8603

8604

8608

8610

1. This example creates four files, **cobol00** . . . **cobol03**:

```
csplit -f cobol file '/procedure division/' /par5./ /par16./
```

After editing the split files, they can be recombined as follows:

```
cat cobol0[0-3] > file
```

Note that this example overwrites the original file.

2. This example would split the file after the first 99 lines, and every 100 lines thereafter, up to 9 999 lines; this is because lines in the file are numbered from 1 rather than zero, for historical reasons:

```
csplit -k file 100 {99}
```

3. Assuming that **prog.c** follows the C-language coding convention of ending routines with a "}" at the beginning of the line, this example will create a file containing each separate C routine (up to 21) in **prog.c**:

```
csplit -k prog.c '%main(%' '/^}/+1' {20}
```

8600 FUTURE DIRECTIONS

The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the corrections. A future revision of this specification will align with IEEE Std. 1003.2b when finalised.

8605 SEE ALSO

sed, split.

8607 CHANGE HISTORY

First released in Issue 2.

8609 Issue 4

Aligned with the ISO/IEC 9945-2: 1993 standard.

8611 **Issue 5**

8612 FUTURE DIRECTIONS section added.

Utilities ctags

8613 **NAME** ctags — create a tags file (**DEVELOPMENT**, **FORTRAN**) 8614 8615 8616 ctags [-a][-f tagsfile] pathname ... ctags -x pathname ... 8617 DESCRIPTION 8618 The ctags utility creates a tags file or an index of objects from C-language or FORTRAN source 8619 files specified by the pathname operands. (FORTRAN source is processed only on systems 8620 supporting the FORTRAN option.) The tags file lists the locators of language-specific objects 8621 within the source files. A locator consists of a name, pathname and either basic regular 8622 expression or a line number that can be used in searching for the object definition. The objects 8623 that will be recognised are specified in the EXTENDED DESCRIPTION section. 8624 **OPTIONS** 8625 The ctags utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 8626 The following options are supported: 8627 Append to tags file. 8628 -f tagsfile 8629 Write the object locator lists into tagsfile instead of the default file named tags in the current directory. 8631 Produce a list of object names, the line number and filename in which each is defined, 8632 $-\mathbf{x}$ 8633 as well as the text of that line, and write this to the standard output. A tags file is not created when $-\mathbf{x}$ is specified. 8634 **OPERANDS** 8635 The following *pathname* operands are supported: 8636 file.c Files with basenames ending with the .c suffix are treated as C-language source code. 8637 8638 Such files that are not valid input to *c89* produce unspecified results. file.h 8639 Files with basenames ending with the .h suffix are treated as C-language source code. Such files that are not valid input to *c89* produce unspecified results. 8640 file.f Files with basenames ending with the .f suffix are treated as FORTRAN-language 8641 source code. Such files that are not valid input to *fort77* produce unspecified results. 8642 8643 The handling of other files is implementation-dependent. STDIN 8644 See the INPUT FILES section. 8645 **INPUT FILES** 8646 The input files must be text files containing source code in the language indicated by the 8647 operand filename suffixes. 8648 **ENVIRONMENT VARIABLES** 8649 The following environment variables affect the execution of *ctags*: 8650 Provide a default value for the internationalisation variables that are unset or null. If 8651

LANG is unset or null, the corresponding value from the implementation-dependent

default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

8652 8653

ctags Utilities

8655 LC ALL If set to a non-empty string value, override the values of all the other 8656 internationalisation variables. 8657 LC_COLLATE 8658 8659 Determine the order in which output is sorted for the -x option. The POSIX locale determines the order in which the tags file is written. 8660 LC_CTYPE 8661 Determine the locale for the interpretation of sequences of bytes of text data as 8662 8663 characters (for example, single- as opposed to multi-byte characters in arguments and 8664 input files). When processing C-language source code, if the locale is not compatible with the C locale described by the ISO C standard, the results are unspecified. 8665 LC MESSAGES 8666 Determine the locale that should be used to affect the format and contents of diagnostic 8667 messages written to standard error. 8668 NLSPATH ΕX 2669 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 8670 ASYNCHRONOUS EVENTS 8671 Default. 8672 **STDOUT** 8673 The list of object name information produced by the -x option is written to standard output in 8674 the following format: 8675 "%s %d %s %s", <object-name>, <line-number>, <filename>, <text> 8676 where *<text>* is the text of line *line-number>* of file *<filename>*. 8677 **STDERR** 8678 Used only for diagnostic messages. 8679 8680 **OUTPUT FILES** When the $-\mathbf{x}$ option is not specified, the format of the output file is: 8681 "%s\t%s\t/%s/\n", <identifier>, <filename>, <rexp> 8682 where < rexp> is a basic regular expression (see the XBD specification, Section 7.3, Basic Regular 8683 **Expressions**) that could be used by an editor to find the defining instance of *<identifier>* in <filename> (where "defining instance" is indicated by the declarations listed in the EXTENDED 8685 DESCRIPTION section). 8686 An alternative format is: 8687 "%s\t%s\t%d\n", <identifier>, <filename>, <lineno> 8688 where *< lineno>* is a decimal line number that could be used by an editor to find *< identifier>* in 8689 < filename>. This alternative format is not produced by ctags when it is used as described by this 8690 specification, but the standard utilities that process tags files are able to process this format as 8691 well as the preceding one. 8692 In either format, the file will be sorted by identifier, based on the collation sequence in the POSIX 8693

8694

locale.

Utilities ctags

8695 **EXTENDED DESCRIPTION** 8696 If the operand identifies C-language source, the ctags utility will attempt to produce an output 8697 line for each of the following objects: function definitions 8698 type definitions 8699 8700 macros with arguments. It may also produce output for any of the following objects: 8701 function prototypes 8703 structures unions 8704 8705 global variable definitions 8706 enumeration types macros without arguments 8707 #define statements 8708 #line statements. 8709 Any **#if** and **#ifdef** statements will produce no output. The tag **main** is treated specially in C 8710 8711 programs. The tag formed is created by prefixing **M** to the name of the file, with the trailing .c, and leading pathname components (if any) removed. This special treatment of main makes the 8712 8713 use of *ctags* practical in directories with more than one program. 8714 If the operand identifies FORTRAN source, the *ctags* utility will produce an output line for each function definition. It may also produce output for any of the following objects: 8715 subroutine definitions 8716 8717 COMMON statements PARAMETER statements DATA and BLOCK DATA statements 8719 statement numbers. 8720 On systems that do not support the FORTRAN option, ctags produces unspecified results for 8721 8722 FORTRAN source code files. It writes to standard error a message identifying this condition and causes a non-zero exit status to be produced. 8723 8724 It is implementation-dependent what other objects (including duplicate identifiers) produce 8725 output. **EXIT STATUS** 8726 8727 The following exit values are returned: Successful completion. 8728 >0 An error occurred. 8729

CONSEQUENCES OF ERRORS

Default.

8730

ctags Utilities

8732 APPLICATION USAGE

The output with $-\mathbf{x}$ is meant to be a simple index that can be written out as an off-line readable function index. If the input files to *ctags* (such as $.\mathbf{c}$ files) were not created using the same locales as those in effect when $ctags - \mathbf{x}$ is run, results might not be as expected.

The description of C-language processing says "will attempt to" because the C language can be greatly confused, especially through the use of **#defines**, and this utility would be of no use if the real C preprocessor were run to identify them. The output from *ctags* may be fooled and incorrect for various constructs.

8740 EXAMPLES

8736

8737

8738 8739

8741 None.

8742 FUTURE DIRECTIONS

The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the corrections. A future revision of this specification will align with IEEE Std. 1003.2b when finalised.

8747 SEE ALSO

8748 *c89*, fort77, vi.

8749 CHANGE HISTORY

First released in Issue 4.

8751 **Issue 5**

FUTURE DIRECTIONS section added.

Utilities cu

8753 NAME cu — call another system (**LEGACY**) 8754 8755 **SYNOPSIS** cu -n[-dht] [-o | -e][-l line][-s speed] 8756 UN EX UN EX cu [-dht] [-o | -e][-l line][-s speed] telno 8757 8758 UN EX [-dht] [-o -e][-s speed] -l line 8759 UN EX cu [-dht] [-o | -e] systemname DESCRIPTION 8760 The cu utility calls up another system. It manages an interactive conversation, with possible 8761 transfers of text files. 8762 On systems where there are no available communications means (either temporarily or 8763 permanently), this utility will write an error message describing the problem and exit with a 8764 non-zero exit status. 8765 **OPTIONS** 8766 8767 The cu utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. The following options are supported: 8768 8769 -s speed Specify the transmission speed. The default value is device-specific. 8770 8771 Specify a device name to use as the communication line. This can be used to override the search that would otherwise take place for the first available line having the right 8772 speed. When the $-\mathbf{l}$ option is used without the $-\mathbf{s}$ option, the speed of a line is taken 8773 from the devices file. When the $-\mathbf{l}$ and $-\mathbf{s}$ options are both used together, cu will search 8774 the devices file to check if the requested speed for the requested line is available. If so, 8775 8776 the connection will be made at the requested speed; otherwise, an error message will be written and the call will not be made. If the specified device is associated with an 8777 autodialler, a telephone number must be provided. 8778 -h Emulate local echo, supporting calls to other computer systems that expect terminals to 8779 8780 be set to half-duplex mode. $-\mathbf{t}$ Dial a remote modem that has been set to auto-answer. Appropriate mapping of 8781 carriage-return to carriage-return-line-feed pairs is set. 8782 $-\mathbf{d}$ Write diagnostic traces. 8783 8784 -0 Designate that odd parity is to be generated for data sent to the remote system. Designate that even parity is to be generated for data sent to the remote system. 8785 **-е** Prompt the user to provide the telephone number to be dialled rather than taking it 8786 -nfrom the command line. This is for added security. 8787 **OPERANDS** 8788 The following operands are supported: 8789 telno When using an automatic dialler, specifies the telephone number with equal signs for 8790 secondary dial tone or minus signs placed appropriately for delays of 4 seconds. 8791 systemname 8792 Specifies a *uucp* system name, which can be used rather than a telephone number; in 8793 8794 this case, cu will obtain an appropriate direct line or telephone number from a system

8795

file.

cu Utilities

8796 **STDIN**

8802

8803

8805

8806

8807

8808

8809

8810 8811

8812

8813

8815

8816

8818

8820

8829

8830

8832

8836

8837 8838

8839

The standard input is used to accept data to write to the remote system; see the EXTENDED DESCRIPTION section.

8799 INPUT FILES

8800 None.

8801 ENVIRONMENT VARIABLES

The following environment variables affect the execution of *cu*:

LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

LC ALL

If set to a non-empty string value, override the values of all the other internationalisation variables.

LC CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input data).

8814 *LC_MESSAGES*

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

8817 NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

8819 ASYNCHRONOUS EVENTS

The *cu* utility takes the default action upon receipt of signals, with the exception of:

8821 SIGHUP

8822 Close the connection and terminate.

8823 SIGINT Forward to the remote system.

8824 SIGQUIT

Forward to the remote system.

8826 SIGUSR1

8827 Terminate the *cu* process without the normal connection closing sequence.

8828 STDOUT

The standard output is used to display data to read from the remote system; see the EXTENDED DESCRIPTION section.

8831 STDERR

Used only for diagnostic messages.

8833 OUTPUT FILES

8834 None.

8835 EXTENDED DESCRIPTION

After making the connection, *cu* runs as two processes: the *transmit* process reads data from the standard input and, except for lines beginning with "~", passes it to the remote system; the *receive* process accepts data from the remote system and, except for lines beginning with "~", passes it to the standard output. Normally, an automatic DC3/DC1 protocol is used to control input from

Utilities **cu**

8840 the remote system so that the buffer is not overrun. Lines beginning with "" have special 8841 meanings. The *transmit* process interprets the following user-initiated commands as: 8842 8843 Terminate the conversation. ~! Escape to an interactive command interpreter on the local system. 8844 ~!command 8845 Execute the shell *command* on the local system. 8846 ~ Scommand Run the shell *command* locally and send its output to the remote system for execution. 8848 ~%cd Change the directory on the local system. 8849 ~%take from [to] 8850 Copy file *from* (on the remote system) to file *to* on the local system. If *to* is omitted, the 8851 8852 from argument is used in both places. ~%put from [to] 8853 Copy file *from* (on local system) to file *to* on remote system. If *to* is omitted, the *from* 8854 argument is used in both places. 8855 ~~ line Send the line ~ line to the remote system. 8856 ~%break or ~%b 8857 Transmit a BREAK to the remote system. 8858 8859 ~%nostop Toggle between DC3/DC1 input control protocol and no input control. This is useful 8860 8861 in case the remote system is one that does not respond properly to the DC3 and DC1 characters. 8862 The *receive* process normally copies data from the remote system to its standard output. 8863 The use of "%put requires stty and cat on the remote side. It also requires that the current erase 8864 8865 and kill characters on the remote system be identical to these current control characters on the local system. Backslashes are inserted at appropriate places. 8866 8867 (see stty) should be set on the remote system if tabs are to be copied without expansion to 8868 spaces. 8869 8870 When *cu* is used on system *X* to connect to system *Y* and subsequently used on system *Y* to connect to system Z, commands on system Y can be executed by using "--". For example, uname 8871 can be executed on Z. X and Y as follows: 8872 8873 \$ uname Z 8874 8875 ~[X]!uname 8876 Х 8877 \$ ~~[Y]!uname

(The darker type indicates system-generated text. The bracketed system names are written by

the system after it has recognised the "! pair, but before it echoed the "!".) In general, "" causes

the command to be executed on the original machine; " \sim " causes the command to be executed on

the next machine in the chain.

8878

8879

8880

8881

cu Utilities

```
8883
     EXIT STATUS
8884
              The following exit values are returned:
8885
                 Successful completion.
                 An error occurred.
8886
8887
     CONSEQUENCES OF ERRORS
              Default.
8888
     APPLICATION USAGE
8889
              Typical implementations of this utility require a communications line configured to use the XBD
8890
              specification, Chapter 9, General Terminal Interface, but other communications means may be
8891
              used.
8892
     EXAMPLES
8893
                   To dial a system whose telephone number is 9 1 201 555 1212 using a device-specific speed
8894
                   (where dial tone is expected after the 9):
8895
                       cu 9=12015551212
8896
8897
               2. To login to a system connected by a direct line:
                       cu -l /dev/ttyXX
8898
8899
                   or:
8900
                       cu -l ttyXX
                  To dial a system with the specific line and a specific speed:
8901
8902
                       cu -s 1200 -l ttyXX
                  To dial a system using a specific line associated with an autodialler:
8903
                       cu -l culXX 9=12015551212
8904
8905
               5. To use a system name:
8906
                       cu systemname
8907
     FUTURE DIRECTIONS
              None.
8908
     SEE ALSO
8909
8910
              cat, echo, stty, uname, uucp.
8911
     CHANGE HISTORY
              First released in Issue 2.
8912
    Issue 4
8913
8914
              Format reorganised.
8915
              Utility Syntax Guidelines support mandated.
              Internationalised environment variable support mandated.
8916
              Presence of the utility mandated, even on systems where no communications are available.
8917
    Issue 5
8918
              Marked LEGACY.
8919
```

Utilities cut

```
8920 NAME
8921 cut — cut out selected fields of each line of a file
8922 SYNOPSIS
8923 cut -b list [-n] [file ...]
8924 cut -c list [file ...]
8925 cut -f list [-d delim][-s][file ...]
8926 DESCRIPTION
```

DESCRIPTION

The *cut* utility will cut out bytes (**-b** option), characters (**-c** option) or character-delimited fields (**-f** option) from each line in one or more files, concatenate them and write them to standard output.

OPTIONS

The cut utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.

The option-argument *list* (see options $-\mathbf{b}$, $-\mathbf{c}$ and $-\mathbf{f}$ below) must be a comma-separated list or blank-character-separated list of positive numbers and ranges. Ranges can be in three forms. The first is two positive numbers separated by a hyphen (*low-high*), which represents all fields from the first number to the second number. The second is a positive number preceded by a hyphen (*-high*), which represents all fields from field number 1 to that number. The third is a positive number followed by a hyphen (*low-*), which represents that number to the last field, inclusive. The elements in list can be repeated, can overlap and can be specified in any order.

The following options are supported:

- -b list Cut based on a list of bytes. Each selected byte will be output unless the −n option is also specified. It is not an error to select bytes not present in the input line.
- -c *list* Cut based on a *list* of characters. Each selected character is output. It is not an error to select characters not present in the input line.
- −**d** delim

Set the field delimiter to the character *delim*. The default is the tab character.

- -f list Cut based on a list of fields, assumed to be separated in the file by a delimiter character (see -d). Each selected field will be output. Output fields will be separated by a single occurrence of the field delimiter character. Lines with no field delimiters will be passed through intact, unless -s is specified. It is not an error to select fields not present in the input line.
- **-n** Do not split characters. When specified with the **−b** option, each element in *list* of the form *low−high* (hyphen-separated numbers) will be modified as follows:
 - If the byte selected by *low* is not the first byte of a character, *low* will be decremented to select the first byte of the character originally selected by *low*. If the byte selected by *high* is not the last byte of a character, *high* will be decremented to select the last byte of the character prior to the character originally selected by *high*, or zero if there is no prior character. If the resulting range element has *high* equal to zero or *low* greater than *high*, the list element will be dropped from *list* for that input line without causing an error.

Each element in *list* of the form *low*— will be treated as above with *high* set to the number of bytes in the current line, not including the terminating newline character. Each element in *list* of the form *-high* will be treated as above with *low* set to 1. Each element in *list* of the form *num* (a single number) will be treated as above with *low* set to *num* and *high* set to *num*.

cut Utilities

8965 $-\mathbf{s}$ Suppress lines with no delimiter characters, when used with the -f option. Unless specified, lines with no delimiters will be passed through untouched. 8966 8967 **OPERANDS** The following operands are supported: 8968 file A pathname of an input file. If no file operands are specified, or if a file operand is "-", 2969 the standard input will be used. 8970 **STDIN** 8971 The standard input will be used only if no file operands are specified, or if a file operand is "-". 8972 See the INPUT FILES section. 8973 INPUT FILES 8974 The input files must be text files, except that line lengths are unlimited. 8975 **ENVIRONMENT VARIABLES** 8976 The following environment variables affect the execution of *cut*: 8977 Provide a default value for the internationalisation variables that are unset or null. If 8978 LANG is unset or null, the corresponding value from the implementation-dependent 8979 default locale will be used. If any of the internationalisation variables contains an 8980 invalid setting, the utility will behave as if none of the variables had been defined. 8981 LC ALL If set to a non-empty string value, override the values of all the other 8983 8984 internationalisation variables. LC CTYPE 8985 Determine the locale for the interpretation of sequences of bytes of text data as 8986 characters (for example, single- as opposed to multi-byte characters in arguments and 8987 input files). 8988 LC MESSAGES 8989 Determine the locale that should be used to affect the format and contents of diagnostic 8990 messages written to standard error. 8991 NLSPATH 8992 FX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 8993 ASYNCHRONOUS EVENTS 8994 Default. 8995 **STDOUT** 8996 The *cut* utility output will be a concatenation of the selected bytes, characters or fields (one of the 2997 following): 8998 "%s\n", <concatenation of bytes> 8999 "%s\n", <concatenation of characters> 9000 "%s\n", <concatenation of fields and field delimiters> 9001 9002 **STDERR** Used only for diagnostic messages. 9003 **OUTPUT FILES** 9004 9005 None. **EXTENDED DESCRIPTION** 9006 None. 9007

Utilities cut

9008 EXIT STATUS

9009

9011

9013

9015

9017

9018

9019

9020

9021

9022 9023

9026

9029

9034

9036

9037

9038

9039

9042

9043 9044

9045

9046

The following exit values are returned:

- 9010 0 All input files were output successfully.
 - >0 An error occurred.

9012 CONSEQUENCES OF ERRORS

Default.

9014 APPLICATION USAGE

Earlier versions of the *cut* utility worked in an environment where bytes and characters were considered equivalent (modulo backspace and tab character processing in some implementations). In the extended world of multi-byte characters, the new $-\mathbf{b}$ option has been added. The $-\mathbf{n}$ option (used with $-\mathbf{b}$) allows it to be used to act on bytes rounded to character boundaries. The algorithm specified for $-\mathbf{n}$ guarantees that:

```
cut -b 1-500 -n file > file1
cut -b 501- -n file > file2
```

will end up with all the characters in **file** appearing exactly once in **file1** or **file2**. (There is, however, a newline character in both **file1** and **file2** for each newline character in **file**.)

9024 EXAMPLES

9025 Examples of the option qualifier list:

- 1,4,7 Select the first, fourth and seventh bytes, characters, or fields and field delimiters.
- 9027 **1–3,8** Equivalent to 1,2,3,8.
- 9028 **-5,10** Equivalent to 1,2,3,4,5,10.
 - **3** Equivalent to third to last, inclusive.

The *low-high* forms are not always equivalent when used with $-\mathbf{b}$ and $-\mathbf{n}$ and multi-byte characters. See the description of $-\mathbf{n}$.

9032 The following command:

```
9033 cut -d : -f 1,6 /etc/passwd
```

reads the System V password file (user database) and produces lines of the form:

```
9035 <user ID>:<home directory>
```

Most utilities in this specification work on text files. The *cut* utility can be used to turn files with arbitrary line lengths into a set of text files containing the same data. The *paste* utility can be used to create (or recreate) files with arbitrary line lengths. For example, if **file** contains long lines:

```
9040 cut -b 1-500 -n file > file1
9041 cut -b 501- -n file > file2
```

creates **file1** (a text file) with lines no longer than 500 bytes (plus the newline character and **file2** that contains the remainder of the data from **file**. (Note that **file2** will not be a text file if there are lines in **file** that are longer than 500 + {LINE_MAX} bytes.) The original file can be recreated from **file1** and **file2** using the command:

```
paste -d "\0" file1 file2 > file
```

9047 FUTURE DIRECTIONS

9048 None.

cut Utilities

9049	SEE ALSO
9050	grep, paste, Section 2.5 on page 27.
9051 9052	CHANGE HISTORY First released in Issue 2.
9053	Issue 4
9054	Aligned with the ISO/IFC 9945-2: 1993 standard

Utilities cxref

9055 NAME cxref — generate a C-language program cross-reference table (**DEVELOPMENT**) 9056 9057 **SYNOPSIS** cxref [-cs][-o file][-w num] [-D name[=def]]...[-I dir]...[-U name]... 9058 file ... 9059 DESCRIPTION 9060 The cxref utility analyses a collection of C-language files and attempts to build a cross-reference 9061 table. Information from #define lines is included in the symbol table. A sorted listing is written 9062 to standard output of all symbols (auto, static and global) in each file separately, or with the -c 9063 option, in combination. Each symbol contains an asterisk before the declaring reference. 9064 **OPTIONS** 9065 The cxref utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except 9066 that the order of the $-\mathbf{D}$, $-\mathbf{I}$ and $-\mathbf{U}$ options (which are identical to their interpretation by c89) is 9067 significant. The following options are supported: 9068 Write a combined cross-reference of all input files. 9069 -w num 9070 Format output no wider than *num* (decimal) columns. This option defaults to 80 if *num* 9071 is not specified or is less than 51. 9072 9073 **−o** file Direct output to named *file*. 9074 **-s** Operate silently; do not print input filenames. **OPERANDS** The following operand is supported: 9076 file 9077 A pathname of a C-language source file. **STDIN** 9078 Not used. 9079 **INPUT FILES** 9080 9081 The input files are C-language source files. **ENVIRONMENT VARIABLES** 9082 The following environment variables affect the execution of *cxref*. 9083 Provide a default value for the internationalisation variables that are unset or null. If 9084 LANG is unset or null, the corresponding value from the implementation-dependent 9085 default locale will be used. If any of the internationalisation variables contains an 9086 invalid setting, the utility will behave as if none of the variables had been defined. LC_ALL 9088 If set to a non-empty string value, override the values of all the other 9089 internationalisation variables. LC_COLLATE 9091 Determine the locale for the ordering of the output. 9092 LC_CTYPE 9093 Determine the locale for the interpretation of sequences of bytes of text data as 9094 characters (for example, single- as opposed to multi-byte characters in arguments and 9095

input files).

cxref Utilities

9097 LC MESSAGES 9098 Determine the locale that should be used to affect the format and contents of diagnostic 9099 messages written to standard error. **NLSPATH** 9100 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 9101 ASYNCHRONOUS EVENTS 9102 Default. 9103 **STDOUT** 9104 The standard output is used for the cross-reference listing, unless the $-\mathbf{o}$ option is used to select 9105 a different output file. 9106 The format of standard output is unspecified, except that the following information is included: 9107 • If the -c option is not specified, each portion of the listing starts with the name of the input 9108 file on a separate line. 9109 The name line is followed by a sorted list of symbols, each with its associated location 9110 pathname, the name of the function in which it appears (if it is not a function name itself), 9111 and line number references. 9112 • Each line number may be preceded by an asterisk (*) flag, meaning that this is the declaring 9113 reference. Other single-character flags, with implementation-dependent meanings, may be 9114 included. 9115 **STDERR** 9116 Used only for diagnostic messages. **OUTPUT FILES** 9118 9119 The output file named by the $-\mathbf{o}$ option is used instead of standard output. **EXTENDED DESCRIPTION** 9120 9121 None. **EXIT STATUS** 9122 9123 The following exit values are returned: 0 Successful completion. 9124 9125 >0 An error occurred. **CONSEQUENCES OF ERRORS** 9126 Default. 9127 APPLICATION USAGE 9128 None. 9129 **EXAMPLES** 9130 None. 9131 **FUTURE DIRECTIONS** 9132 None. 9133 **SEE ALSO** 9134 9135 cc, c89. **CHANGE HISTORY** 9136

First released in Issue 2.

Utilities cxref

9138	Issue 4	
9139		Format reorganised.
9140		Utility Syntax Guidelines support mandated.
9141		Internationalised environment variable support mandated.
9142	Issue 5	In the SYNOPSIS [J.I. dirl is changed to [J.I. name]

date Utilities

9144	NAME						
9145	date	— write the	e date and time				
9146							
9147		e [-u] [+					
9148			addhhmm[[cc]yy]				
9149	DESCRIPTIO EX The o		writes the date and time to standard output or attempts to set the system date				
9150 9151			fault, the current date and time will be written. If an operand beginning with "+"				
9152	is spe	ecified, the	output format of <i>date</i> will be controlled by the field descriptors and other text in				
9153		perand.					
9154 9155	OPTIONS The a	<i>late</i> utility s	upports the XBD specification, Section 10.2, Utility Syntax Guidelines.				
9156	The f	ollowing o	ption is supported:				
9157	-u		n operations as if the TZ environment variable was set to the string UTC0, or its				
9158 9159			lent historical value of GMT0. Otherwise, <i>date</i> will use the timezone indicated <i>TZ</i> environment variable or the system default if that variable is not set.				
	OPERANDS	by the	12 chivinonnent variable of the system default if that variable is not set.				
9160 9161		ollowing o	perands are supported:				
9162	+form						
9163 9164			the format is specified, each field descriptor will be replaced in the standard by its corresponding value. All other characters will be copied to the output				
9165			t change. The output will always be terminated with a newline character.				
9166		Field D	Descriptors				
9167		% a	Locale's abbreviated weekday name.				
9168		% A	Locale's full weekday name.				
9169		%b	Locale's abbreviated month name.				
9170		% B	Locale's full month name.				
9171		%с	Locale's appropriate date and time representation.				
9172 9173		% C	Century (a year divided by 100 and truncated to an integer) as a decimal number [00–99].				
9174		% d	Day of the month as a decimal number [01–31].				
9175		%D	Date in the format <i>mm/dd/yy</i> .				
9176 9177		% e	Day of the month as a decimal number [1–31] in a two-digit field with leading space character fill.				
9178		% h	A synonym for % b .				
9179		%Н	Hour (24-hour clock) as a decimal number [00–23].				
9180		%I	Hour (12-hour clock) as a decimal number [01–12].				
9181		% j	Day of the year as a decimal number [001–366].				
9182		% m	Month as a decimal number [01–12].				

Utilities date

9183	% M	Minute as a decimal number [00–59].					
9184	%n	A newline character.					
9185	%р	Locale's equivalent of either AM or PM.					
9186 9187	%r	12-hour clock time [01–12] using the AM/PM notation; in the POSIX locale, this will be equivalent to "%I:%M:%S %p".					
9188	% S	Seconds as a decimal number [00–61].					
9189	%t	A tab character.					
9190	% T	24-hour clock time [00–23] in the format HH:MM:SS.					
9191	%u	Weekday as a decimal number [1 (Monday)–7].					
9192 9193 9194	%U	Week of the year (Sunday as the first day of the week) as a decimal number [00–53]. All days in a new year preceding the first Sunday are considered to be in week 0.					
9195 9196 9197 9198	% V	Week of the year (Monday as the first day of the week) as a decimal number [01–53]. If the week containing January 1 has four or more days in the new year, then it is considered week 1; otherwise, it is week 53 of the previous year, and the next week is week 1. (See the ISO 8601: 1988 standard.)					
9199	% w	Weekday as a decimal number [0 (Sunday)–6].					
9200 9201 9202	% W	Week of the year (Monday as the first day of the week) as a decimal number $[00-53]$. All days in a new year preceding the first Monday are considered to be in week 0.					
9203	% x	Locale's appropriate date representation.					
9204	% X	Locale's appropriate time representation.					
9205	% y	Year within century [00-99].					
9206	% Y	Year with century as a decimal number.					
9207	% Z	Timezone name, or no characters if no timezone is determinable.					
9208	%%	A percent sign character.					
9209 9210		LC_TIME description in the XBD specification, Chapter 5 , Locale for the field stor values in the POSIX locale.					
9211	Modifi	ed Field Descriptors					
9212 9213 9214 9215 9216 9217	differer XBD s era_yea specifie	ne field descriptors can be modified by the E and O modifier characters to indicate a ferent format or specification as specified in the LC_TIME locale description (see the D specification, Chapter 5 , Locale). If the corresponding keyword (see era , _year , era_d_fmt and alt_digits in the XBD specification, Chapter 5 , Locale) is not scified or not supported for the current locale, the unmodified field descriptor value l be used.					
9218	%Ec	Locale's alternative appropriate date and time representation.					
9219	%EC	The name of the base year (period) in the locale's alternative representation.					
9220	%Ex	Locale's alternative date representation.					
9221 EX	%EX	Locale's alternative time representation.					

date Utilities

9222			%Ey	Offset from %EC (year only) in the locale's alternative representation.						
9223			%EY	Full alternative year representation.						
9224			%Od	Day of month using the locale's alternative numeric symbols.						
9225			%Oe	Day of month using the locale's alternative numeric symbols.						
9226			%ОН	Hour (24-hour clock) using the locale's alternative numeric symbols.						
9227			%OI	Hour (12-hour clock) using the locale's alternative numeric symbols.						
9228			%Om	Month using the locale's alternative numeric symbols.						
9229			%OM	Minutes using the locale's alternative numeric symbols.						
9230			%OS	Seconds using the locale's alternative numeric symbols.						
9231			%Ou	Weekday as a number in the locale's alternative representation (Monday = 1).						
9232 9233			%OU	Week number of the year (Sunday as the first day of the week) using the locale's alternative numeric symbols.						
9234 9235			%OV	Week number of the year (Monday as the first day of the week, rules corresponding to %V), using the locale's alternative numeric symbols.						
9236			%Ow	Weekday as a number in the locale's alternative representation (Sunday = 0).						
9237 9238			%OW	Week number of the year (Monday as the first day of the week) using the locale's alternative numeric symbols.						
9239			%Oy	Year (offset from $%C$) in alternative representation.						
9240	EX	mmddhh	mm[[cc]							
9241			Attempt to set the system date and time from the value given in the operand. This is							
9242 9243			only possible if the user has appropriate privileges and the system permits the setting of the system date and time. The first <i>mm</i> is the month (number); <i>dd</i> is the day							
9244				number); hh is the hour (number, 24-hour system); the second mm is the minute						
9245 9246				number); <i>cc</i> is the century and is the first two digits of the year (this is optional); <i>yy</i> is he last two digits of the year and is optional. If century is not specified, then values in						
9247				he last two digits of the year and is optional. If century is not specified, then values in he range [69-99] refer to years in the twentieth century (1969 to 1999 inclusive), and						
9248			values i	values in the range [00-68] refer to years in the twenty-first century (2000 to 2068						
9249			inclusive	e).						
	STDIN	Not use	d							
9251	INIDIET	Not use	u.							
9252 9253	INPUT I	None.								
9254 9255	ENVIRO		Γ VARIA owing en	BLES vironment variables affect the execution of date:						
9256 9257 9258 9259		LANG	LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.							
9260 9261 9262		LC_ALL	If set	to a non-empty string value, override the values of all the other ionalisation variables.						

date **Utilities**

9263 LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 9264 characters (for example, single- as opposed to multi-byte characters in arguments). 9265 LC MESSAGES 9266 9267 Determine the locale that should be used to affect the format and contents of diagnostic 9268 messages written to standard error. LC_TIME 9269 Determine the format and contents of date and time strings written by date. 9270 NLSPATH 9271 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 9272 TZDetermine the timezone in which the time and date are written, unless the -u option is 9273 9274 specified. If the TZ variable is not set and the $-\mathbf{u}$ is not specified, an unspecified system default timezone is used. 9275 ASYNCHRONOUS EVENTS 9276 Default. 9277 **STDOUT** 9278 When no formatting operand is specified, the output in the POSIX locale is equivalent to 9279 9280 specifying: date "+%a %b %e %H:%M:%S %Z %Y" 9281 **STDERR** 9282 9283 Used only for diagnostic messages. **OUTPUT FILES** 9284 None. 9285 EXTENDED DESCRIPTION 9286 None. 9287 **EXIT STATUS** 9288 9289 The following exit values are returned: 9290 The date was written successfully. >0 An error occurred. 9291 **CONSEQUENCES OF ERRORS** 9292 Default. 9293 APPLICATION USAGE 9294 Field descriptors are of unspecified format when not in the POSIX locale. Some of them can 9295 contain newline characters in some locales, so it may be difficult to use the format shown in 9296 standard output for parsing the output of date in those locales. 9297

The range of values for %S extends from 0 to 61 seconds to accommodate the occasional leap second or double leap second.

Although certain of the field descriptors in the POSIX locale (such as the name of the month) are shown with initial capital letters, this need not be the case in other locales. Programs using these fields may need to adjust the capitalisation if the output is going to be used at the beginning of a sentence.

The date string formatting capabilities are intended for use in Gregorian style calendars, possibly with a different starting year (or years). The %x and %c field descriptors, however, are intended for local representation; these may be based on a different, non-Gregorian calendar.

9298

9299 9300

9301

9302

9303

9304

9305

date Utilities

The %C field descriptor was introduced to allow a fallback for the %EC (alternative year format base year); it can be viewed as the base of the current subdivision in the Gregorian calendar. A century is not calculated as an ordinal number; this Guide was published in century 19, not the twentieth. Both the %Ey and %y can then be viewed as the offset from %EC and %C, respectively.

The E and O modifiers modify the traditional field descriptors, so that they can always be used, even if the implementation (or the current locale) does not support the modifier.

The E modifier supports alternative date formats, such as the Japanese Emperor's Era, as long as these are based on the Gregorian calendar system. Extending the E modifiers to other date elements may provide an implementation-dependent extension capable of supporting other calendar systems, especially in combination with the O modifier.

The O modifier supports time and date formats using the locale's alternative numerical symbols, such as Kanji or Hindi digits or ordinal number representation.

Non-European locales, whether they use Latin digits in computational items or not, often have local forms of the digits for use in date formats. This is not totally unknown even in Europe; a variant of dates uses Roman numerals for the months: the third day of September 1991 would be written as 3.IX.1991. In Japan, Kanji digits are regularly used for dates; in Arabic-speaking countries, Hindi digits are used. The %d, %e, %H, %I, %m, %S, %U, %w, %W and %y field descriptors always return the date and time field in Latin digits (that is, 0 to 9). The %O modifier was introduced to support the use for display purposes of non-Latin digits. In the LC_TIME category in *localedef*, the optional alt_digits keyword is intended for this purpose. As an example, assume the following (partial) *localedef* source:

With the above date, the command:

```
date "+%x"
```

would yield 3.IX.1991. With the same **d_fmt**, but without the **alt_digits**, the command would yield 3.9.1991.

9336 EXAMPLES

9307

9308

9309

9310

9311

9312

9313

9314 9315

9316

9317

9318

9319

9320

9321

9322

9323

9324

9325

9326

9327

9328

9329

9330 9331

9332

9333

9334 9335

9337

9338

1. The following are input/output examples of *date* used at arbitrary times in the POSIX locale:

```
9339
                 $ date
                 Tue Jun 26 09:58:10 PDT 1990
9340
                 $ date "+DATE: %m/%d/%y%nTIME: %H:%M:%S"
9341
9342
                 DATE: 11/02/91
                 TIME: 13:36:16
9343
                 $ date "+TIME: %r"
9344
                 TIME: 01:36:32 PM
9345
             2. Examples for Denmark,
                                           where
                                                   the
                                                        default
                                                                 date
                                                                       and
                                                                             time
                                                                                   format
9346
                 "%a %d %b %Y %T %Z":
9347
9348
                 $ LANG=da_DK.iso_8859-1 date
9349
                 ons 02 okt 1991 15:03:32 CET
```

Utilities date

```
9350
                 $ LANG=da_DK.iso_8859-1 date"+DATO: %Aden %e. %BnKLOKKEN: %H: %M: %S"
9351
                 DATO: onsdag den 2. oktober 1991
                 KLOKKEN: 15:03:56
9352
             3. Examples for Germany, where
                                                   the
                                                         default
                                                                 date
                                                                        and
                                                                            time
                                                                                    format is
9353
                 "%a %d.%h.%Y, %T %Z":
9354
9355
                 $ LANG=De_DE.88591 date
                 Mi 02.Okt.1991, 15:01:21 MEZ
9356
                 $ LANG=De_DE.88591 date "+DATUM: %A, %d. %B nZEIT: %H:%M:%S"
9357
9358
                 DATUM: Mittwoch, 02. Oktober 1991
                 ZEIT: 15:02:02
9359
             4. Examples for France, where the default date and time format is "%a %d %h %Y %Z %T":
9360
                 $ LANG=Fr FR.88591 date
9361
                 Mer 02 oct 1991 MET 15:03:32
9362
                 $ LANG=Fr_FR.88591 date "+JOUR: %A %d %B nHEURE: %H:%M:%S"
9363
9364
                 JOUR: Mercredi 02 octobre 1991
                 HEURE: 15:03:56
9365
    FUTURE DIRECTIONS
9366
9367
            None.
    SEE ALSO
9368
            The XSH specification description of ctime(), printf().
9369
    CHANGE HISTORY
9370
            First released in Issue 2.
9371
9372
    Issue 4
9373
            Aligned with the ISO/IEC 9945-2: 1993 standard.
    Issue 5
9374
            Changes are made for Year 2000 alignment.
```

dd Utilities

9376 NAME 9377 dd — convert and copy a file 9378 SYNOPSIS 9379 dd [operand ...]

DESCRIPTION

 The *dd* utility will copy the specified input file to the specified output file with possible conversions using specific input and output block sizes. It will read the input one block at a time, using the specified input block size; it then will process the block of data actually returned, which could be smaller than the requested block size. It will apply any conversions that have been specified and write the resulting data to the output in blocks of the specified output block size. If the **bs**=*expr* operand is specified and no conversions other than **sync**, **noerror** or **notrunc** are requested, the data returned from each input block will be written as a separate output block; if the read returns less than a full block and the **sync** conversion is not specified, the resulting output block will be the same size as the input block. If the **bs**=*expr* operand is not specified, or a conversion other than **sync**, **noerror** or notrunc is requested, the input will be processed and collected into full-sized output blocks until the end of the input is reached.

The processing order is as follows:

- 1. An input block is read.
- 2. If the input block is shorter than the specified input block size and the sync conversion is specified, null bytes are appended to the input data up to the specified size. (If either block or unblock is also specified, space characters are appended instead of null bytes.) The remaining conversions and output include the pad characters as if they had been read from the input.
- 3. If the **bs**=*expr* operand is specified and no conversion other than **sync** or **noerror** is requested, the resulting data will be written to the output as a single block, and the remaining steps are omitted.
- 4. If the **swab** conversion is specified, each pair of input data bytes will be swapped. If there is an odd number of bytes in the input block, the results are unspecified.
- 5. Any remaining conversions (**block**, **unblock**, **lcase** and **ucase**) will be performed. These conversions will operate on the input data independently of the input blocking; an input or output fixed-length record may span block boundaries.
- 6. The data resulting from input or conversion or both will be aggregated into output blocks of the specified size. After the end of input is reached, any remaining output will be written as a block without padding if **conv=sync** is not specified; thus the final output block may be shorter than the output block size.

OPTIONS

None.

3 OPERANDS

The following operands are supported:

if=*file* Specify the input pathname; the default is standard input.

Specify the output pathname; the default is standard output. If the **seek**=*expr* conversion is not also specified, the output file will be truncated before the copy begins, unless **conv**=**notrunc** is specified. If **seek**=*expr* is specified, but **conv**=**notrunc** is not, the effect of the copy will be to preserve the blocks in the output file over which *dd* seeks, but no other portion of the output file will be preserved. (If the size of the seek plus the size of the input file is less than the previous size of the output file, the output

Utilities dd

9422	file wil	be shortened by the copy.)							
9423 9424	ibs = <i>expr</i> Specify	the input block size, in bytes, by <i>expr</i> (default is 512).							
9425	obs=expr	rate production of the product							
9426		the output block size, in bytes, by <i>expr</i> (default is 512).							
9427 9428 9429	conver	h input and output block sizes to <i>expr</i> bytes, superseding ibs = and obs =. If no sion other than sync , noerror and notrunc is specified, each input block will be to the output as a single block without aggregating short blocks.							
9430 9431 9432 9433	zero).	the conversion block size for block and unblock in bytes by <i>expr</i> (default is If cbs = is omitted or given a value of zero, using block or unblock produces ified results.							
9434 EX 9435 9436 9437 9438 9439 9440	ascii, e describ any tra values, are co	berand must also be specified if the conv = operand is specified with a value of bcdic or ibm . For a conv = operand with an ascii value, the input is handled as ed for the unblock value, except that characters are converted to ASCII before tiling space characters are deleted. For conv = operands with ebcdic or ibm the input is handled as described for the block value except that the characters are to EBCDIC or IBM EBCDIC, respectively, after any trailing space ters are added.							
9441 9442 9443	seekab	input blocks (using the specified input block size) before starting to copy. On le files, the implementation will read the blocks or seek past them; on non-le files, the blocks will be read and the data will be discarded.							
9444 9445 9446 9447 9448	before current the imj	Skip <i>n</i> blocks (using the specified output block size) from beginning of output file before copying. On non-seekable files, existing blocks will be read and space from the current end-of-file to the specified offset, if any, filled with null bytes; on seekable files, he implementation will seek to the specified offset or read the blocks as described for non-seekable files.							
9449 9450	count=n Copy o	Copy only <i>n</i> input blocks.							
9451 9452	conv=value[, va Where	<i>lue</i>] <i>value</i> s are comma-separated symbols from the following list.							
9453 EX	ascii	Convert EBCDIC to ASCII. See Table 3-4 on page 261.							
9454 EX	ebcdic	Convert ASCII to EBCDIC. See Table 3-4 on page 261.							
9455 EX	ibm	Convert ASCII to a different EBCDIC set. See Table 3-5 on page 262.							
9456	The aso	cii, ebcdic and ibm values are mutually exclusive.							
9457 9458 9459 9460 9461 9462 9463 9464	block	Treat the input as a sequence of newline-character-terminated or end-of-file-terminated variable-length records independent of the input block boundaries. Each record is converted to a record with a fixed length specified by the conversion block size. Any newline character is removed from the input line; space characters are appended to lines that are shorter than their conversion block size to fill the block. Lines that are longer than the conversion block size are truncated to the largest number of characters that will fit into that size; the number of truncated lines is reported (see the STDERR section).							

dd Utilities

9466 The **block** and **unblock** values are mutually exclusive. unblock 9467 9468 Convert fixed-length records to variable length. Read a number of bytes equal to the conversion block size (or the number of bytes remaining in the input, if 9469 less than the conversion block size), delete all trailing space characters, and 9470 append a newline character. 9471 lcase Map upper-case characters specified by the LC_CTYPE keyword tolower to 9472 the corresponding lower-case character. Characters for which no mapping is 9473 specified will not be modified by this conversion. 9474 The **lcase** and **ucase** symbols are mutually exclusive. 9475 Map lower-case characters specified by the LC_CTYPE keyword toupper to 9476 ucase the corresponding upper-case character. Characters for which no mapping is 9477 specified will not be modified by this conversion. 9478 Swap every pair of input bytes. If the current input record is an odd number 9479 swab of bytes, the last byte in the input record is ignored. 9480 noerror 9481 Do not stop processing on an input error. When an input error occurs, a 9482 diagnostic message will be written on standard error, followed by the current 9483 input and output block counts in the same format as used at completion (see 9484 the STDERR section). If the **sync** conversion is specified, the missing input 9485 will be replaced with null bytes and processed normally; otherwise, the input 9486 9487 block will be omitted from the output. notrunc 9488 Do not truncate the output file. Preserve blocks in the output file not 9489 9490 explicitly written by this invocation of the dd utility. (See also the preceding **of**=*file* operand.) 9491 9492 sync Pad every input block to the size of the **ibs**= buffer, appending null bytes. (If either **block** or **unblock** is also specified, append space characters, rather than 9493 9494 null bytes.) The behaviour is unspecified if operands other than **conv**= are specified more than once. 9495 9496 For the bs=, cbs=, ibs= and obs= operands, the application must supply an expression specifying a size in bytes. The expression, *expr*, can be: 9497 9498 1. a positive decimal number a positive decimal number followed by k, specifying multiplication by 1024 9499 a positive decimal number followed by b, specifying multiplication by 512 9500 two or more positive decimal numbers (with or without k or b) separated by x, specifying 9501 9502 the product of the indicated values. All of the operands will be processed before any input is read. 9503 The following two tables display the octal number character values used for the ascii and ebcdic EX 9504 conversions (first table) and for the ibm conversion (second table). In both tables, the ASCII 9505 values are the row and column headers and the EBCDIC values are found at their intersections. 9506 For example, ASCII 0012 (LF) is the second row, third column, yielding 0045 in EBCDIC. The 9507 9508 inverted tables (for EBCDIC to ASCII conversion) are not shown, but are in one-to-one correspondence with these tables. The differences between the two tables are highlighted by 9509

small boxes drawn around five entries.

	0	1	2	3	4	5	6	7
0000	0000 NUL	0001 SOH	0002 STX	0003 ETX	0067 EOT	0055 ENQ	0056 ACK	0057 BEL
0010	0026 BS	0005 HT	0045 LF	0013 VT	0014 FF	0015 CR	0016 SO	0017 SI
0020	0020 DLE	0021 DC1	0022 DC2	0023 DC3	0074 DC4	0075 NAK	0062 SYN	0046 ETB
0030	0030 CAN	0031 EM	0077 SUB	0047 ESC	0034 IFS	0035 IGS	0036 IRS	0037 ITB
0040	0100 Sp	0132 !	0177 "	0173 #	0133 \$	0154 %	0120 &	0175 '
0050	0115 (0135)	0134 *	0116 +	0153 ,	0140 -	0113 .	0141 /
0060	0360 0	0361 1	0362 2	0363 3	0364 4	0365 5	0366 6	0367 7
0070	0370 8	0371 9	0172 :	0136 ;	0114 <	0176 =	0156 >	0157 ?
0100	0174 @	0301 A	0302 B	0303 C	0304 D	0305 E	0306 F	0307 G
0110	0310 H	0311 I	0321 J	0322 K	0323 L	0324 M	0325 N	0326 O
0120	0327 P	0330 Q	0331 R	0342 S	0343 T	0344 U	0345 V	0346 W
0130	0347 X	0350 Y	0351 Z	0255 [0340 \	0275]	0232	0155 _
0140	0171 `	0201 a	0202 b	0203 c	0204 d	0205 e	0206 f	0207 g
0150	0210 h	0211 i	0221 j	0222 k	0223]	0224 m	0225 n	0226 o
0160	0227 p	0230 q	0231 r	0242 s	0243 t	0244 u	0245 v	0246 w
0170	0247 x	0250 y	0251 z	0300 {	0117	0320 }	0137 ¬	0007 DEL
0200	0040 DS	0041 SOS	0042 FS	0043 WUS	0044 BYP	0025 NL	0006 RNL	0027 POC
0210	0050 SA	0051 SFE	0052 SM	0053 CSP	0054 MFA	0011 SPS	0012 RPT	0033 CU1
0220	0060	0061	0032 UBS	0063 IR	0064 PP	0065 TRN	0066 NBS	0010 GE
0230	0070 SBS	0071 IT	0072 RFF	0073 CU3	0004 SEL	0024 RES	0076	0341
0240	0101	0102	0103	0104	0105	0106	0107	0110
0250	0111	0121	0122	0123	0124	0125	0126	0127
0260	0130	0131	0142	0143	0144	0145	0146	0147
0270	0150	0151	0160	0161	0162	0163	0164	0165
0300	0166	0167	0170	0200	0212	0213	0214	0215
0310	0216	0217	0220	0152 ¦	0233	0234	0235	0236
0320	0237	0240	0252	0253	0254	0112 ¢	0256	0257
0330	0260	0261	0262	0263	0264	0265	0266	0267
0340	0270	0271	0272	0273	0274	0241	0276	0277
0350	0312	0313	0314 _Г	0315	0316 Y	0317	0332	0333
0360	0334	0335	0336	0337	0352	0353	0354 Н	0355
0370	0356	0357	0372	0373	0374	0375	0376	0377 EO

Table 3-4 ASCII to EBCDIC Conversion

9512

Commands and Utilities, Issue 5

		0		1		2	2	3	3	4	1	5	i	6	i	7	,
	0000	0000 N	IUL	0001	SOH	0002	STX	0003	ETX	0067	EOT	0055	ENQ	0056	ACK	0057	BEL
	0010	0026 B	s	0005	HT	0045	LF	0013	VT	0014	FF	0015	CR	0016	so	0017	SI
	0020	0020 D	DLE	0021	DC1	0022	DC2	0023	DC3	0074	DC4	0075	NAK	0062	SYN	0046	ETB
	0030	0030 C	CAN	0031	EM	0077	SUB	0047	ESC	0034	IFS	0035	IGS	0036	IRS	0037	ITB
	0040	0100 S	Sp	0132	!	0177	"	0173	#	0133	\$	0154	%	0120	&	0175	1
	0050	0115 (0135)	0134	*	0116	+	0153	,	0140	-	0113		0141	/
	0060	0360 0)	0361	1	0362	2	0363	3	0364	4	0365	5	0366	6	0367	7
Table 3-5	0070	0370 8	;	0371	9	0172	:	0136	;	0114	<	0176	=	0156	>	0157	?
	0100	0174 @	0	0301	Α	0302	В	0303	С	0304	D	0305	Е	0306	F	0307	G
le :	0110	0310 H	1	0311	I	0321	J	0322	K	0323	L	0324	M	0325	N	0326	0
5-5	0120	0327 P	,	0330	Q	0331	R	0342	S	0343	Т	0344	U	0345	V	0346	W
Þ	0130	0347 X	(0350	Υ	0351	Z	0255	[0340	\	0275]	0137	¬	0155	_
SCI	0140	0171 `		0201	а	0202	b	0203	С	0204	d	0205	е	0206	f	0207	g
Ιtc	0150	0210 h		0211	i	0221	j	0222	k	0223]	0224	m	0225	n	0226	0
B	0160	0227 p	,	0230	q	0231	r	0242	s	0243	t	0244	u	0245	V	0246	W
ASCII to IBM EBCDIC	0170	0247 x		0250	У	0251	Z	0300	{	0117		0320	}	0241		0007	DEL
EB	0200	0040 D	s	0041	sos	0042	FS	0043	WUS	0044	BYP	0025	NL	0006	RNL	0027	POC
CD	0210	0050 S	SA	0051	SFE	0052	SM	0053	CSP	0054	MFA	0011	SPS	0012	RPT	0033	CU1
	0220	0060		0061		0032	UBS	0063	IR	0064	PP	0065	TRN	0066	NBS	0010	GE
Conversion	0230		BBS	0071	IT	0072	RFF	0073	CU3	0004	SEL	0024	RES	0076		0341	
ηV	0240	0101		0102		0103		0104		0105		0106		0107		0110	
ersi	0250	0111		0121		0122		0123		0124		0125		0126		0127	
ion	0260	0130		0131		0142		0143		0144		0145		0146		0147	
	0270	0150		0151		0160		0161		0162		0163		0164		0165	
	0300	0166		0167		0170		0200		0212		0213		0214		0215	
	0310	0216		0217		0220		0232		0233		0234		0235		0236	
	0320	0237		0240		0252		0253		0254		0255	[0256		0257	
	0330	0260		0261		0262		0263		0264		0265		0266		0267	
	0340	0270		0271		0272		0273		0274		0275]	0276		0277	
	0350	0312		0313		0314	Ţ	0315		0316	Y	0317		0332		0333	
	0360	0334		0335		0336		0337		0352		0353		0354	Н	0355	
	0370	0356		0357		0372	1	0373		0374		0375		0376		0377	EO

Utilities dd

9515 **STDIN**

9516

9518

9520 9521

9522

9524

9525

9526

9527 9528

9529

9530

9531

9532

9533

9534

9535 9536

9538

9539

9540 9541

9542

9544

9545

9547

9548

9553

9554

9555

9556

If no **if**= operand is specified, the standard input will be used. See the INPUT FILES section.

9517 INPUT FILES

The input file can be any file type.

9519 ENVIRONMENT VARIABLES

The following environment variables affect the execution of dd:

LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

LC ALL

If set to a non-empty string value, override the values of all the other internationalisation variables.

LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files), the classification of characters as upper- or lower-case, and the mapping of characters from one case to the other.

LC MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.

9537 EX NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

ASYNCHRONOUS EVENTS

For SIGINT, the *dd* utility will write status information to standard error before exiting. It will take the standard action for all other signals; see the ASYNCHRONOUS EVENTS section in Section 1.9 on page 11.

9543 STDOUT

If no **of**= operand is specified, the standard output will be used. The nature of the output depends on the operands selected.

9546 STDERR

On completion, *dd* will write the number of input and output blocks to standard error. In the POSIX locale the following formats will be used:

```
"%u+%u records in\n", <number of whole input blocks>,
9550 <number of partial input blocks>

"%u+%u records out\n", <number of whole output blocks>,
9552 <number of partial output blocks>
```

A partial input block is one for which *read*() returned less than the input block size. A partial output block is one that was written with fewer bytes than specified by the output block size.

In addition, when there is at least one truncated block, the number of truncated blocks will be written to standard error. In the POSIX locale, the format is:

```
9557 "%u truncated %s\n", <number of truncated blocks>, "record" (if
9558 <number of truncated blocks> is one) "records" (otherwise)
```

dd Utilities

9559 Diagnostic messages may also be written to standard error. **OUTPUT FILES** 9560 9561 If the **of**= operand is used, the output will be the same as described in the STDOUT section. **EXTENDED DESCRIPTION** 9562 None 9563 **EXIT STATUS** 9564 The following exit values are returned: 9565 The input file was copied successfully. 9566 9567 An error occurred. **CONSEQUENCES OF ERRORS** 9568 If an input error is detected and the noerror conversion has not been specified, any partial 9569 output block will be written to the output file, a diagnostic message will be written, and the copy 9570 operation will be discontinued. If some other error is detected, a diagnostic message will be 9571 9572 written and the copy operation will be discontinued. APPLICATION USAGE 9573 The input and output block size can be specified to take advantage of raw physical I/O. 9574 There are many different versions of the EBCDIC codesets. The ASCII and EBCDIC conversions 9575 specified for the *dd* utility perform conversions for the version specified by the tables. 9576 **EXAMPLES** 9577 The following command: 9578 dd if=/dev/rmt0h of=/dev/rmt1h 9579 copies from tape drive 0 to tape drive 1, using a common historical device naming convention. 9580 9581 The following command: 9582 dd ibs=10 skip=1 strips the first 10 bytes from standard input. 9583 This example reads an EBCDIC tape blocked ten 80-byte EBCDIC card images per block into the 9584 ASCII file x: 9585 dd if=/dev/tape of=x ibs=800 cbs=80 conv=ascii,lcase 9586 **FUTURE DIRECTIONS** 9587 The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this 9588 interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the 9589 corrections. A future revision of this specification will align with IEEE Std. 1003.2b when 9590 finalised. 9591 **SEE ALSO** 9592 sed. tr. 9593 **CHANGE HISTORY** 9594 First released in Issue 2. 9595 9596 Issue 4

Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities dd

9598	Issue 5	
9599		The second paragraph of the cbs = description is reworded and marked EX.
9600		FUTURE DIRECTIONS section added

delta Utilities

9601 **NAME** delta — make a delta (change) to an SCCS file (**DEVELOPMENT**) 9602 **SYNOPSIS** 9603 delta [-nps][-g list][-m mrlist][-r SID][-y[comment]] file... 9604 EX DESCRIPTION 9605 The delta utility is used to permanently introduce into the named SCCS files changes that were 9606 made to the files retrieved by *get* (called the *g-files*, or generated files). 9607 **OPTIONS** 9608 The delta utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except 9609 that the -y option has an optional option-argument. This optional option-argument cannot be 9610 presented as a separate argument. The following options are supported: 9611 9612 -r SID Uniquely identify which delta is to be made to the SCCS file. The use of this option is necessary only if two or more outstanding get commands for editing (get -e) on the 9613 same SCCS file were done by the same person (login name). The SID value specified 9614 with the -r option can be either the SID specified on the get command line or the SID to 9615 be made as reported by the *get* utility; see *get*. 9616 Suppress the report to standard output of the activity associated with each file. See the 9617 -sSTDOUT section. 9618 9619 -n Specify retention of the edited *g-file* (normally removed at completion of delta 9620 processing). Specify a *list*, (see *get* for the definition of *list*) of deltas that are to be ignored when the 9621 −g list file is accessed at the change level (SID) created by this delta. 9622 -m mrlist 9623 Specify a modification request (MR) number that must be supplied as the reason for 9624 creating the new delta. This is used if the SCCS file has the v flag set; see admin. 9625 If -m is not used and the standard input is a terminal, the prompt described in the 9626 STDOUT section is written to standard output before the standard input is read; if the 9627 9628 standard input is not a terminal, no prompt is issued. 9629 MRs in a list are separated by blanks. An unescaped newline character terminates the MR list. 9630 Note that if the v flag has a value, it is taken to be the name of a program which will 9631 9632 validate the correctness of the MR numbers. If a non-zero exit status is returned from 9633 the MR number validation program, delta terminates. (It is assumed that the MR numbers were not all valid.) 9634 -y[comment] 9635 Describe the reason for making the delta. This is an arbitrary group of lines that would 9636 meet the definition of a text file. Systems support *comments* from zero to 512 bytes and 9637 9638 may support longer values. A null string (specified as either -y, -y''' or in response to a prompt for a comment) is considered a valid comment. 9639 If -y is not specified and the standard input is a terminal, the prompt described in the 9640 STDOUT section is written to standard output before the standard input is read; if the 9641

standard input is not a terminal, no prompt is issued. An unescaped newline character

The –y option is required if the *file* operand is specified as –.

terminates the comment text.

9642 9643

Utilities delta

9645 Write (to standard output) the SCCS file differences before and after the delta is applied -p in diff format: see diff. 9646 9647 **OPERANDS** The following operands are supported: 9648 file A pathname of an existing SCCS file or a directory. If file is a directory, delta behaves as 9649 though each file in the directory were specified as a named file, except that non-SCCS 9650 files (last component of the pathname does not begin with s.) and unreadable files are 9651 silently ignored. 9652 If a single instance file is specified as -, the standard input is read; each line of the 9653 standard input is taken to be the name of an SCCS file to be processed. Non-SCCS files 9654 and unreadable files are silently ignored. 9655 **STDIN** 9656 The standard input is a text file used only in the following cases: 9657 9658 • A prompt is issued for the **-m** or **-y** options. • The *file* operand is specified as –. 9659 **INPUT FILES** 9660 Input files are text files whose data is to be included in the SCCS files. If the first character of 9661 any line of an input file is SOH (binary 001), the results are unspecified. 9662 **ENVIRONMENT VARIABLES** 9663 The following environment variables affect the execution of *delta*: 9664 Provide a default value for the internationalisation variables that are unset or null. If 9665 LANG is unset or null, the corresponding value from the implementation-dependent 9666 default locale will be used. If any of the internationalisation variables contains an 9667 9668 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 9669 9670 If set to a non-empty string value, override the values of all the other internationalisation variables. 9671 LC CTYPE 9672 Determine the locale for the interpretation of sequences of bytes of text data as 9673 characters (for example, single- as opposed to multi-byte characters in arguments and 9674 9675 input files). LC MESSAGES 9676 Determine the locale that should be used to affect the format and contents of diagnostic 9677 messages written to standard error, and informative messages written to standard 9678 output. 9679 NLSPATH 9680

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

9682 ASYNCHRONOUS EVENTS

9683 Default.

delta

```
9684
     STDOUT
9685
             The standard output is used only for the following messages in the POSIX locale:
9686
               • Prompts (see the -m and -y options) in the following formats:
9687
                    "MRs? "
                    "comments? "
9688
                 The MR prompt, if written, always precedes the comments prompt.
9689
               • A report of each file's activities (unless the –s option is specified) in the following format:
9690
                    "%s\n%d inserted\n%d deleted\n%d unchanged\n", <<New SID>,<number
9691
                    of lines inserted>, <number of lines deleted>>, <<number of lines
9692
                    unchanged>>.
9693
     STDERR
9694
              Used only for diagnostic messages.
9695
     OUTPUT FILES
9696
             Any SCCS files updated are files of an unspecified format.
9697
     EXTENDED DESCRIPTION
9698
             None.
9699
     EXIT STATUS
9700
             The following exit values are returned:
9701
9702
                 Successful completion.
                 An error occurred.
9703
             >0
     CONSEQUENCES OF ERRORS
9704
             Default.
9705
9706
     APPLICATION USAGE
9707
             None.
     EXAMPLES
9708
9709
             None.
     FUTURE DIRECTIONS
9710
              A version of delta that fully supports the XBD specification, Section 10.2, Utility Syntax
9711
              Guidelines may be introduced in a future issue.
9712
     SEE ALSO
9713
              admin, diff, get, prs, rmdel.
9714
     CHANGE HISTORY
9715
             First released in Issue 2.
9716
    Issue 4
9717
9718
             Format reorganised.
             Exceptions to Utility Syntax Guidelines conformance noted.
9719
9720
             Internationalised environment variable support mandated.
    Issue 5
9721
```

The output format description in the STDOUT section is corrected.

Utilities df

9723 NAME df · report free disk space 9724 9725 **SYNOPSIS** df [-k][-P-t][file...]9726 EX 9727 DESCRIPTION The df utility writes the amount of available space and file slots for file systems on which the 9728 invoking user has appropriate read access. File systems are specified by the file operands; when 9729 none are specified, information is written for all file systems. The format of the default output 9730 from df is unspecified, but all space figures will be reported in 512-byte units, unless the $-\mathbf{k}$ 9731 9732 option is specified. This output contains at least the file system names, amount of available space on each of these file systems, and the number of free file slots, or inodes, available; when -t 9733 EX is specified, the output contains the total allocated space as well. 9734 **OPTIONS** 9735 The df utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 9736 The following options are supported: 9737 9738 $-\mathbf{k}$ Use 1024-byte units, instead of the default 512-byte units, when writing space figures. $-\mathbf{P}$ Produce output in the format described in the STDOUT section. 9739 −t Include total allocated-space figures in the output. 9740 **OPERANDS** 9741 The following operand is supported: 9742 file A pathname of a file within the hierarchy of the desired file system. If a file other than 9743 a FIFO, a regular file, a directory or a special file representing the device containing the 9744 EX file system (for example, /dev/dsk/0s1) is specified, the results are unspecified. 9745 9746 Otherwise, df will write the amount of free space in the file system containing the specified *file* operand. 9747 9748 **STDIN** Not used. 9749 INPUT FILES 9750 None. 9751 **ENVIRONMENT VARIABLES** 9752 The following environment variables affect the execution of df. 9753 9754 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 9755 default locale will be used. If any of the internationalisation variables contains an 9756 invalid setting, the utility will behave as if none of the variables had been defined. 9757 LC ALL 9758 If set to a non-empty string value, override the values of all the other 9759 internationalisation variables. 9760 LC_CTYPE 9761 Determine the locale for the interpretation of sequences of bytes of text data as 9762

characters (for example, single- as opposed to multi-byte characters in arguments).

df Utilities

9764 LC_MESSAGES Determine the locale that should be used to affect the format and contents of diagnostic 9765 messages written to standard error and informative messages written to standard 9766 output. 9767 NLSPATH 9768 ΕX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 9769 ASYNCHRONOUS EVENTS 9770 Default. 9771 **STDOUT** 9772 When both the $-\mathbf{k}$ and $-\mathbf{P}$ options are specified, the following header line will be written (in the 9773 POSIX locale): 9774 "Filesystem 1024-blocks Used Available Capacity Mounted on\n" 9775 When the $-\mathbf{P}$ option is specified without the $-\mathbf{k}$ option, the following header line will be written 9776 9777 (in the POSIX locale): "Filesystem 512-blocks Used Available Capacity Mounted on\n" 9778 The implementation may adjust the spacing of the header line and the individual data lines so 9779 that the information is presented in orderly columns. 9780 The remaining output with -P will consist of one line of information for each specified file 9781 system. These lines are formatted as follows: 9782 "%s %d %d %d %d%% %s\n", <file system name>, <total space>, 9783 9784 <space used>, <space free>, <percentage used>, <file system root> In the following list, all quantities expressed in 512-byte units (1024-byte when $-\mathbf{k}$ is specified) 9785 will be rounded up to the next higher unit. The fields are: 9786 9787 <file system name> The name of the file system, in an implementation-dependent format. 9788 <total space> 9789 The total size of the file system in 512-byte units. The exact meaning of this figure is 9790 implementation-dependent, but should include <space used>, <space free>, plus any 9791 space reserved by the system not normally available to a user. 9792 9793 <space used> 9794 The total amount of space allocated to existing files in the file system, in 512-byte units. <space free> 9795 The total amount of space available within the file system for the creation of new files 9796 by unprivileged users, in 512-byte units. When this figure is less than or equal to zero, 9797 it is not possible to create any new files on the file system without first deleting others, 9798 unless the process has appropriate privileges. The figure written may be less than zero. 9799 <percentage used> 9800 The percentage of the normally available space that is currently allocated to all files on 9801 the file system. This is calculated using the fraction: 9802 <space used>/(<space used>+<space free>) 9803 9804 expressed as a percentage. This percentage may be greater than 100 if *<space free>* is

9805

9806

less than zero. The percentage value is expressed as a positive integer, with any

fractional result causing it to be rounded to the next highest integer.

Utilities df

9807 <file system root> 9808 The directory below which the file system hierarchy appears. 9809 The output format is unspecified when **–t** is used. **STDERR** 9810 Used only for diagnostic messages. 9811 **OUTPUT FILES** 9812 9813 None. **EXTENDED DESCRIPTION** 9814 9815 None. **EXIT STATUS** 9816 The following exit values are returned: 9817 Successful completion. 9818 9819 An error occurred. **CONSEQUENCES OF ERRORS** 9820 Default. 9821 APPLICATION USAGE 9822 On most systems, the "name of the file system, in an implementation-dependent format" will be 9823 the special file on which the file system is mounted. 9824 9825 On large file systems, the calculation specified for percentage used can create huge rounding errors. 9826 **EXAMPLES** 9827 The following example writes portable information about the /usr file system: 9828 9829 df -P /usr 2. Assuming that /usr/src is part of the /usr file system, the following will do the same as the 9830 previous example: 9831 9832 df -P /usr/src **FUTURE DIRECTIONS** 9833 None. 9834 **SEE ALSO** 9835 find. 9836 **CHANGE HISTORY** 9837 First released in Issue 2. 9838 **Issue 4** 9839

9840

Aligned with the ISO/IEC 9945-2: 1993 standard.

diff Utilities

9841 **NAME** diff — compare two files 9842 9843 **SYNOPSIS** diff [-c | -e | -f | -C n][-br] file1 file2 9844 EX DESCRIPTION 9845 The diff utility will compare the contents of file1 and file2 and write to standard output a list of 9846 changes necessary to convert file1 into file2. This list should be minimal. No output will be 9847 produced if the files are identical. 9848 **OPTIONS** 9849 The diff utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. 9850 The following options are supported: 9851 -b Cause any amount of white space at the end of a line to be treated as a single newline 9852 character (that is, the white-space characters preceding the newline character are 9853 ignored) and other strings of white-space characters, not including newline characters, 9854 9855 to compare equal. Produce output in a form that provides three lines of context. -c 9856 **−C** *n* Produce output in a form that provides *n* lines of context (where *n* will be interpreted 9857 as a positive decimal integer). 9858 Produce output in a form suitable as input for the ed utility, which can then be used to 9859 $-\mathbf{e}$ convert file1 into file2. 9860 Produce output in an alternative form, similar in format to -e, but unsuitable as input −f 9861 ΕX for the *ed* utility, and in the opposite order. 9862 $-\mathbf{r}$ Apply diff recursively to files and directories of the same name when file1 and file2 are 9863 both directories. 9864 **OPERANDS** 9865 The following operands are supported: 9866 file1 9867 file2 A pathname of a file be compared. If either the file1 or file2 operand is "-", the standard 9868 input will be used in its place. 9869 If both *file1* and *file2* are directories, *diff* will not compare block special files, character special 9870 9871 files or FIFO special files to any files and will not compare regular files to directories. The system documentation will specify the behaviour of diff on implementation-dependent file types 9872 not specified by the XSH specification when found in directories. Further details are as specified 9873 in **Diff Directory Comparison Format** on page 273. 9874 If only one of *file1* and *file2* is a directory, *diff* will be applied to the non-directory file and the file 9875 contained in the directory file with a filename that is the same as the last component of the non-9876 directory file. 9877 **STDIN** 9878 The standard input will be used only if one of the file1 or file2 operands references standard 9879 input. See the INPUT FILES section. 9880 INPUT FILES 9881

9882

The input files must be text files.

Utilities diff

9883 **ENVIRONMENT VARIABLES** The following environment variables affect the execution of *diff*: 9884 9885 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 9886 default locale will be used. If any of the internationalisation variables contains an 9887 invalid setting, the utility will behave as if none of the variables had been defined. 9888 LC ALL 9889 If set to a non-empty string value, override the values of all the other 9890 internationalisation variables. 9891 LC CTYPE 9892 Determine the locale for the interpretation of sequences of bytes of text data as 9893 characters (for example, single- as opposed to multi-byte characters in arguments and 9894 9895 input files). LC MESSAGES 9896 Determine the locale that should be used to affect the format and contents of diagnostic 9897 messages written to standard error and informative messages written to standard 9898 output. 9899 LC_TIME 9900 Determine the locale for affecting the format of file timestamps written with the **-C** and 9902 -c options. **NLSPATH** 9903 ΕX Determine the location of message catalogues for the processing of LC MESSAGES. 9904 TZDetermine the locale for affecting the timezone used for calculating file timestamps 9905 9906 written with the $-\mathbf{C}$ and $-\mathbf{c}$ options. ASYNCHRONOUS EVENTS 9907 Default. 9908 **STDOUT** 9909 **Diff Directory Comparison Format** 9910 If both *file1* and *file2* are directories, the following output formats will be used. 9911 In the POSIX locale, each file that is present in only one directory will be reported using the 9912 9913 following format: "Only in %s: %s\n", <directory pathname>, <filename> 9914 In the POSIX locale, subdirectories that are common to the two directories may be reported with 9915 9916 the following format: 9917 "Common subdirectories: %s and %s\n", <directory1 pathname>, 9918 <directory2 pathname> For each file common to the two directories if the two files are not to be compared, the following 9919 format shall be used in the POSIX locale: 9920 "File %s is a %s while file %s is a %s\n", 9921 <directory1 pathname>, <file type of directory1 pathname>, 9922

<directory2 pathname>, <file type of directory2 pathname>

diff Utilities

For each file common to the two directories, if the files are to be compared and are identical, no output shall be written. If the two files differ, the following format shall be written:

```
9926 "diff %s %s %s\n", <diff_options>, <filename1>, <filename2>
```

where *<diff_options>* are the options as specified on the command line. Depending on these options, one of the following output formats will be used to write the differences.

All directory pathnames listed in this section will be relative to the original command line arguments. All other names of files listed in this section will be filenames (pathname components).

Diff Default Output Format

9924

9925

9927

9928

9929

9930

9931

9932

9933 EX

9942

9943

9944

9945 9946

9947

9948

9949

9951

9952

9953

9954

9955

9956

9957

9958

The default (without $-\mathbf{e}$, $-\mathbf{f}$, $-\mathbf{c}$ or $-\mathbf{C}$ options) diff utility output contains lines of these forms:

```
"%da%d\n", <num1>, <num2>
9934
              "%da%d,%d\n", <num1>, <num2>, <num3>
9935
              "%dd%d\n", <num1>, <num2>
9936
              "%d,%dd%d\n", <num1>, <num2>, <num3>
9937
              "%dc%d\n", <num1>, <num2>
9938
9939
              "%d,%dc%d\n", <num1>, <num2>, <num3>
9940
              "%dc%d,%d\n", <num1>, <num2>, <num3>
              "%d,%dc%d,%d\n", <num1>, <num2>, <num3>, <num4>
9941
```

These lines resemble ed subcommands to convert file1 into file2. The line numbers before the action letters pertain to file1; those after pertain to file2. Thus, by exchanging a for d and reading the line in reverse order, one can also determine how to convert file2 into file1. As in ed, identical pairs (where num1 = num2) are abbreviated as a single number.

Following each of these lines, *diff* will write to standard output all lines affected in the first file using the format:

```
"<∆%s", <line>
```

and all lines affected in the second file using the format:

```
9950 ">Δ%s", e>
```

If there are lines affected in both *file1* and *file2* (as with the **c** subcommand), the changes are separated with a line consisting of three hyphens:

```
"---\n"
```

Diff –e Output Format

With the $-\mathbf{e}$ option, a script will be produced that will, when provided as input to ed, along with an appended \mathbf{w} (write) command, convert file1 into file2. Only the \mathbf{a} (append), \mathbf{c} (change), \mathbf{d} (delete), \mathbf{i} (insert), and \mathbf{s} (substitute) commands of ed will be used in this script. Text lines, except those consisting of the single character period (.), will be output as they appear in the file.

Utilities diff

Diff –f Output Format

9959

9962

9963

9964

9965

9966

9967

9968

9969

9970 9971

9972

9973

9974

9976

9979

9980

9981

9982

9983

9984

9985

9987

9988

9989

9990

9991

9992

9993

With the $-\mathbf{f}$ option, an alternative format of script will be produced. It will be similar to that produced by $-\mathbf{e}$, with the following differences:

- 1. It will be expressed in reverse sequence; the output of –e will order changes from the end of the file to the beginning; the –f from beginning to end.
- 2. The command form < lines> < command-letter> used by -e will be reversed. For example, 10c with -e would be c10 with -f.
- 3. The form used for ranges of line numbers will be space-character-separated, rather than comma-separated.

Diff -c or -C Output Format

With the -c or -C option, the output format will consist of affected lines along with surrounding lines of context. The affected lines will show which ones need to be deleted or changed in *file1*, and those added from *file2*. With the -c option, three lines of context, if available, will be written before and after the affected lines. With the -C option, the user can specify how many lines of context will be written. The exact format follows.

The name and last modification time of each file will be output in the following format:

9977 and a string of 15 asterisks:

```
9978 "**********\n"
```

Each < file > field will be the pathname of the corresponding file being compared. The pathname written for standard input is unspecified.

In the POSIX locale, each *<timestamp>* field will be equivalent to the output from the following command:

```
date "+%a %b %e %T %Y"
```

without the trailing newline character, executed at the time of last modification of the corresponding file (or the current time, if the file is standard input).

Then, the following output formats will be applied for every set of changes.

First, the range of lines in *file1* will be written in the following format:

```
"*** %d,%d ****\n", <beginning line number>, <ending line number>
```

Next, the affected lines along with lines of context (unaffected lines) will be written. Unaffected lines will be written in the following format:

```
"\Delta\Delta%s", <unaffected line>
```

Deleted lines will be written as:

```
"-\Delta%s", <deleted line>
```

9994 Changed lines will be written as:

```
9995 "!Δ%s", <changed_line>
```

diff Utilities

```
9996
             Next, the range of lines in file2 will be written in the following format:
                 "--- %d,%d ----\n", <beginning line number>, <ending line number>
9997
             Then, lines of context and changed lines will be written as described in the previous formats.
9998
             Lines added from file2 will be written in the following format:
9999
                 "+\Delta%s", <added_line>
10000
10001 STDERR
             Used only for diagnostic messages.
10002
10003 OUTPUT FILES
10004
             None.
10005 EXTENDED DESCRIPTION
10006
             None.
10007 EXIT STATUS
10008
             The following exit values are returned:
                 No differences were found.
10009
                 Differences were found.
10010
             >1 An error occurred.
10011
10012 CONSEQUENCES OF ERRORS
             Default.
10013
10014 APPLICATION USAGE
             If lines at the end of a file are changed and other lines are added, diff output may show this as a
10015
10016
             delete and add, as a change, or as a change and add; diff is not expected to know which
10017
             happened and users should not care about the difference in output as long as it clearly shows the
10018
             differences between the files.
10019 EXAMPLES
             If dir1 is a directory containing a directory named x, dir2 is a directory containing a directory
10020
             named x, dir1/x and dir2/x both contain files named date.out, and dir2/x contains a file named y,
10021
             the command:
10022
                 diff -r dirl dir2
10023
             could produce output similar to:
10024
                 Common subdirectories: dir1/x and dir2/x
10025
                 Only in dir2/x: y
10026
                 diff -r dir1/x/date.out dir2/x/date.out
10027
10028
                 < Mon Jul 2 13:12:16 PDT 1990
10029
10030
                 > Tue Jun 19 21:41:39 PDT 1990
10031
10032 FUTURE DIRECTIONS
             The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this
10033
             interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the
10034
             corrections. A future revision of this specification will align with IEEE Std. 1003.2b when
10035
             finalised.
10036
```

276

10037 SEE ALSO

cmp, comm, dircmp, ed.

Utilities diff

10039 CHANGE HISTORY 10040 First released in Issue 2. 10041 Issue 4

10042 Aligned with the ISO/IEC 9945-2: 1993 standard.

10043 **Issue 5**

10044 FUTURE DIRECTIONS section added.

dircmp Utilities

10045 **NAME**

10046 dircmp — directory comparison (**LEGACY**)

10047 SYNOPSIS

10048 EX dircmp [-ds] dir1 dir2

10049 DESCRIPTION

The *dircmp* utility examines the directory hierarchies specified by *dir1* and *dir2* and generates various tabulated information about the contents of the directories. Sorted listings of files that are unique to each directory are generated for all the options. If no option is specified, a list is output that indicates whether the filenames common to both directories have the same contents.

10054 OPTIONS

The *dircmp* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. The following options are supported:

Compare the contents of files with the same name in both directories and output a list indicating what must be changed in the two files to bring them into agreement. The list format is described in diff.

-s Suppress messages about identical files.

10061 OPERANDS

10060

10062 The following operands are supported:

10063 *dir1*

10064 *dir2* A pathname of a directory to be compared.

10065 **STDIN**

10066 Not used.

10067 INPUT FILES

10068 None.

10069 ENVIRONMENT VARIABLES

10070 The following environment variables may affect the execution of *dircmp*:

10071 LANG Provide a default value for the internationalisation variables that are unset or null. If
10072 LANG is unset or null, the corresponding value from the implementation-dependent
10073 default locale will be used. If any of the internationalisation variables contains an
10074 invalid setting, the utility will behave as if none of the variables had been defined.

10075 *LC ALL*

10076

10077

10079

10081

10082 10083 If set to a non-empty string value, override the values of all the other internationalisation variables.

10078 LC_COLLATE

Determine the locale for the ordering of the output.

 LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).

10084 LC_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

10087 NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

Utilities dircmp

10089 ASYNCHRONOUS EVENTS 10090 Default. 10091 STDOUT The output format of *dircmp* is unspecified, but includes: 10092 10093 • lists of pathnames in either *dir1* or *dir2*, but not both • when -d is given, listings of differences between files, as produced by diff. 10094 10095 STDERR Used only for diagnostic messages. 10096 10097 OUTPUT FILES 10098 None. 10099 EXTENDED DESCRIPTION None. 10100 10101 EXIT STATUS The following exit values are returned: 10102 0 Successful completion. 10103 >0 An error occurred. (Differences in directory contents are not considered errors.) 10104 10105 CONSEQUENCES OF ERRORS 10106 Default. 10107 APPLICATION USAGE Applications should migrate to the *diff* –**r** command. 10109 EXAMPLES None. 10110 10111 FUTURE DIRECTIONS None. 10112 10113 SEE ALSO 10114 cmp, diff. 10115 CHANGE HISTORY First released in Issue 2. 10116 10117 **Issue 4** 10118 Format reorganised. Internationalised environment variable support made optional. 10119 Marked TO BE WITHDRAWN. 10120 10121 **Issue 5**

Marked LEGACY.

dirname Utilities

10123 **NAME** dirname — return the directory portion of pathname 10124 10125 SYNOPSIS 10126 dirname string 10127 DESCRIPTION The string operand will be treated as a pathname, as defined in pathname (see the XBD 10128 specification, Chapter 2, Glossary). The string string will be converted to the name of the 10129 directory containing the filename corresponding to the last pathname component in *string*, 10130 10131 performing actions equivalent to the following steps in order: 1. If *string* is //, skip steps 2 to 5. 10132 10133 If string consists entirely of slash characters, string will be set to a single slash character. In 10134 this case, skip steps 3 to 8. If there are any trailing slash characters in *string*, they will be removed. 10135 If there are no slash characters remaining in string, string will be set to a single period 10136 character. In this case, skip steps 5 to 8. 10137 10138 If there are any trailing non-slash characters in *string*, they will be removed. If the remaining string is //, it is implementation-dependent whether steps 7 and 8 are 10139 10140 skipped or processed. 10141 If there are any trailing slash characters in *string*, they will be removed. 10142 If the remaining *string* is empty, *string* will be set to a single slash character. The resulting string will be written to standard output. 10143 10144 OPTIONS None. 10145 10146 **OPERANDS** 10147 The following operand is supported: 10148 string A string. 10149 **STDIN** Not used. 10150 10151 INPUT FILES None. 10152 10153 ENVIRONMENT VARIABLES 10154 The following environment variables affect the execution of *dirname*: Provide a default value for the internationalisation variables that are unset or null. If 10155 LANG is unset or null, the corresponding value from the implementation-dependent 10156 10157 default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 10158 LC ALL 10159 If set to a non-empty string value, override the values of all the other 10160 internationalisation variables. 10161 LC_CTYPE 10162

10163

10164

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).

Utilities dirname

10165 LC_MESSAGES 10166 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error. 10167 NLSPATH 10168 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 10169 10170 ASYNCHRONOUS EVENTS Default. 10171 10172 STDOUT The dirname utility will write a line to the standard output in the following format: 10173 "%s\n", <resulting string> 10174 10175 STDERR Used only for diagnostic messages. 10176 10177 OUTPUT FILES 10178 None.

10179 EXTENDED DESCRIPTION

10180 None.

10181 EXIT STATUS

10182 The following exit values are returned:

10183 0 Successful completion. 10184 >0 An error occurred.

10185 CONSEQUENCES OF ERRORS

10186 Default.

10187 APPLICATION USAGE

The definition of *pathname* specifies implementation-dependent behaviour for pathnames starting with two slash characters. Therefore, applications must not arbitrarily add slashes to the beginning of a pathname unless they can ensure that there are more or less than two or are prepared to deal with the implementation-dependent consequences.

10192 EXAMPLES

10188

10189

10190

10191

10193

10194		
10195		
10196		
10197		
10198		
10199		
10200		
10201		
10202		
10203		
10204		

Com	mand	Results					
dirname	/	/					
${\tt dirname}$	//	/ or //					
${\tt dirname}$	/a/b/	/a					
${\tt dirname}$	//a//b//	//a					
${\tt dirname}$		unspecified					
${\tt dirname}$	a	. (\$? = 0)					
${\tt dirname}$	11 11	. (\$? = 0)					
${\tt dirname}$	/a	/					
${\tt dirname}$	/a/b	/a					
dirname	a/b	a					

10205 FUTURE DIRECTIONS

10206 None.

10207 SEE ALSO

basename, Section 2.5 on page 27.

dirname Utilities

10209 CHANGE HISTORY

First released in Issue 2.

10211 **Issue 4**

10212 Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities dis

10213 **NAME** 10214 dis — disassembler (**DEVELOPMENT**, **LEGACY**) 10215 SYNOPSIS 10216 PI dis [-olV][-F function]... [-l string] file... 10217 DESCRIPTION The dis utility produces an assembly language listing of each of its file arguments, each of which 10218 may be an object file or an archive of object files. The listing includes assembly statements and 10219 an octal or hexadecimal representation of the binary that produced those statements. 10220 10221 OPTIONS The dis utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. The 10222 following options are supported: 10223 Write numbers in octal. The default is hexadecimal. 10224 $-\mathbf{0}$ $-\mathbf{L}$ Invoke a lookup of C-language source labels in the symbol table for subsequent writing 10225 10226 to standard output. $-\mathbf{V}$ Write the version number of the disassembler to standard error. 10227 -F function 10228 Disassemble only the named function in each object file specified on the command line. 10229 -l string 10230 Disassemble the library file specified as string. For example, the command dis -1 m 10231 10232 will disassemble the math library. 10233 OPERANDS The following operands are supported: 10234 file A pathname of an object file or an archive (see ar) of object files. 10235 10236 STDIN Not used. 10237 10238 INPUT FILES 10239 The input files are object files or archives of object files, or both. 10240 ENVIRONMENT VARIABLES The following environment variables may affect the execution of *dis*: 10241 Provide a default value for the internationalisation variables that are unset or null. If 10242 LANG is unset or null, the corresponding value from the implementation-dependent 10243 default locale will be used. If any of the internationalisation variables contains an 10244 invalid setting, the utility will behave as if none of the variables had been defined. 10245 LC ALL 10246 If set to a non-empty string value, override the values of all the other 10247 10248 internationalisation variables. LC CTYPE 10249 10250 Determine the locale for the interpretation of sequences of bytes of text data as 10251 characters (for example, single- as opposed to multi-byte characters in arguments and input files). 10252 LC MESSAGES 10253 Determine the locale that should be used to affect the format and contents of diagnostic 10254

messages written to standard error.

dis Utilities

NLSPATH 10256 10257 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 10258 ASYNCHRONOUS EVENTS 10259 Default. 10260 STDOUT 10261 The standard output consists of an assembly listing of unspecified format. 10262 STDERR 10263 Used only for diagnostic messages. 10264 OUTPUT FILES None. 10265 10266 EXTENDED DESCRIPTION None. 10267 10268 EXIT STATUS 10269 The following exit values are returned: 0 Successful completion. 10270 An error occurred. 10271 10272 CONSEQUENCES OF ERRORS 10273 Default. 10274 APPLICATION USAGE 10275 None. 10276 EXAMPLES 10277 None. 10278 FUTURE DIRECTIONS 10279 None. 10280 SEE ALSO 10281 ar, cc, c89. 10282 CHANGE HISTORY 10283 First released in Issue 2. 10284 Issue 4 10285 Format reorganised. 10286 Utility Syntax Guidelines support mandated. Internationalised environment variable support made optional. 10287 Marked TO BE WITHDRAWN. 10288

10289 Issue 5

Marked LEGACY.

Utilities du

10291 **NAME** 10292 du — estimate file space usage (**LEGACY**) 10293 SYNOPSIS 10294 EX OB du [-a | -s][-kx][-r][file ...] 10295 DESCRIPTION By default, the du utility writes to standard output the size of the file space allocated to, and the 10296 size of the file space allocated to each subdirectory of, the file hierarchy rooted in each of the 10297 specified files. The size of the file space allocated to a file of type directory is defined as the sum 10298 total of space allocated to all files in the file hierarchy rooted in the directory plus the space 10299 10300 allocated to the directory itself. When du cannot stat() files or stat() or read directories, it will report an error condition and the 10301 final exit status will be affected. Files with multiple links will be counted and written for only 10302 one entry. The directory entry that is selected in the report is unspecified. By default, file sizes 10303 are written in 512-byte units, rounded up to the next 512-byte unit. 10304 10305 OPTIONS The du utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 10306 10307 The following options are supported: In addition to the default output, report the size of each file not of type directory in the 10308 -a file hierarchy rooted in the specified file. Regardless of the presence of the -a option, 10309 non-directories given as *file* operands will always be listed. 10310 $-\mathbf{k}$ Write the files sizes in units of 1024 bytes, rather than the default 512-byte units. 10311 10312 EX OB -r Generate messages about directories that cannot be read, files that cannot be opened, and so on. This is the default case. 10313 10314 $-\mathbf{s}$ Instead of the default output, report only the total sum for each of the specified files. When evaluating file sizes, evaluate only those files that have the same device as the 10315 $-\mathbf{x}$ 10316 file specified by the *file* operand. 10317 OPERANDS The following operand is supported: 10318 10319 file The pathname of a file whose size is to be written. If no file is specified, the current directory is used. 10320 10321 **STDIN** 10322 Not used. 10323 INPUT FILES None. 10324 10325 ENVIRONMENT VARIABLES The following environment variables affect the execution of du: 10326 Provide a default value for the internationalisation variables that are unset or null. If 10327 10328 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 10329 invalid setting, the utility will behave as if none of the variables had been defined. 10330 LC ALL 10331

If set to a non-empty string value, override the values of all the other

internationalisation variables.

10332

du Utilities

10334 LC_CTYPE 10335 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments). 10336 LC MESSAGES 10337 Determine the locale that should be used to affect the format and contents of diagnostic 10338 messages written to standard error. 10339 NLSPATH 10340 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 10341 10342 ASYNCHRONOUS EVENTS Default. 10343 10344 STDOUT The output from du consists of the amount of the space allocated to a file and the name of the 10345 file, in the following format: 10346 "%d %s\n", <size>, <pathname> 10347 10348 STDERR Used only for diagnostic messages. 10349 10350 OUTPUT FILES None. 10352 EXTENDED DESCRIPTION None. 10353 10354 EXIT STATUS The following exit values are returned: 10355 10356 Successful completion. 10357 An error occurred. 10358 CONSEQUENCES OF ERRORS 10359 Default. 10360 APPLICATION USAGE None. 10361 10362 EXAMPLES None. 10363 10364 FUTURE DIRECTIONS 10365 None. 10366 SEE ALSO ls. 10367 10368 CHANGE HISTORY First released in Issue 2. 10369 10370 Issue 4 Aligned with the ISO/IEC 9945-2: 1993 standard. 10371

10372 **Issue 5**

10373

Marked LEGACY.

Utilities echo

10374 NAME 10375	echo —	write arg	uments to standard output	ı							
10376 SYNOPS	·										
10376 STNOPS	echo [string]										
10378 DESCRI											
10379	The <i>echo</i> utility will write its arguments to standard output, followed by a newline character. If there are no arguments, only the newline character will be written.										
10381 OPTION	IS										
10383		specifica	vill not recognise the — argument in the manner specified by Guideline 10 of ation, Section 10.2 , Utility Syntax Guidelines ; — will be recognised as a string								
10385	Impleme	entations	will not support any options.								
10386 OPERA N 10387		owing op	erands are supported:	•							
10388 EX 10389 10390	string	string, n	to be written to standard output. If any operand is "-n", it will be treated as a lot an option. The following character sequences will be recognised within any guments:								
10391		\a	Write an alert character.								
10392		\b	Write a backspace character.								
10393 10394		\c	Suppress the newline character that otherwise follows the final argument in the output. All characters following the \c in the arguments will be ignored.								
10395		\f	Write a form-feed character.								
10396		\n	Write a newline character.								
10397		\r	Write a carriage-return character.								
10398		\t	Write a tab character.								
10399		\ v	Write a vertical-tab character.								
10400		\\	Write a backslash character.								
10401 10402		\0 num	Write an 8-bit value that is the zero-, one-, two- or three-digit octal number <i>num</i> .								
10403 STDIN											
	Not used	d.									
10405 INPUT I 10406	TILES None.										
10407 ENVIRO	NMEN'	ΓVARIA	BLES								
10408	The follo	owing en	vironment variables affect the execution of <i>echo</i> :								
10409 10410 10411	LANG	<i>LANG</i> is default	a default value for the internationalisation variables that are unset or null. If s unset or null, the corresponding value from the implementation-dependent locale will be used. If any of the internationalisation variables contains an extring the utility will below as if none of the variables had been defined.								

invalid setting, the utility will behave as if none of the variables had been defined.

echo Utilities

LC ALL 10413 10414 If set to a non-empty string value, override the values of all the other internationalisation variables. 10415 LC CTYPE 10416 EX Determine the locale for the interpretation of sequences of bytes of text data as 10417 characters (for example, single- as opposed to multi-byte characters in arguments). 10418 LC_MESSAGES 10419 Determine the locale that should be used to affect the format and contents of diagnostic 10420 messages written to standard error. 10421 10422 EX NLSPATH 10423 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 10424 ASYNCHRONOUS EVENTS Default. 10425 10426 STDOUT The echo utility arguments will be separated by single space characters and a newline character 10427 will follow the last argument. Output transformations will occur based on the escape sequences 10428 EX in the input; see the OPERANDS section. 10429 10430 STDERR Used only for diagnostic messages. 10431 10432 OUTPUT FILES None. 10433 10434 EXTENDED DESCRIPTION 10435 None. 10436 EXIT STATUS The following exit values are returned: 10437 10438 Successful completion. An error occurred. 10439 10440 CONSEQUENCES OF ERRORS 10441 Default. 10442 APPLICATION USAGE 10443 It is not possible to use echo portably across all systems that are not XSI-conformant unless both 10444 **−n** (as the first argument) and escape sequences are omitted. The printf utility can be used portably to emulate any of the traditional behaviours of the echo 10445 utility as follows: 10446 • The XSI *echo* is equivalent to: 10447

10448

printf "%b\n" "\$*"

Utilities echo

```
• The BSD echo is equivalent to:
10449
                    if [ "X$1" = "X-n" ]
10450
10451
                    then
                         shift
10452
                         printf "%s" "$*"
10453
                    else
10454
                         printf "%s\n" "$*"
10455
                    fi
10456
             New applications are encouraged to use printf instead of echo.
10457
10458 EXAMPLES
             None.
10460 FUTURE DIRECTIONS
             None.
10461
10462 SEE ALSO
10463
             printf.
10464 CHANGE HISTORY
             First released in Issue 2.
10465
10466 Issue 4
             Aligned with the ISO/IEC 9945-2: 1993 standard.
10467
10468 Issue 5
             In the OPTIONS section, the last sentence is changed to indicate that implementations "will not"
10469
```

support any options; in the previous issue this said "need not".

10471 NAME 10472	ed - ed	lit text
10472 10473 SYNOF		in text
10473 311NOP		string][-s][file]
10475 OB		string][-][file]
10476 DESCRIPTION		
10477 10477 10478 10479	The <i>ed</i> utility is a line-oriented text editor that uses two modes: <i>command mode</i> and <i>input mode</i> . In command mode the input characters are interpreted as commands, and in input mode they are interpreted as text. See the EXTENDED DESCRIPTION section.	
10480 OPTIO	NS	
10481 ОВ 10482		utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines , except on-standard usage of "—".
10483	The follo	owing options are supported:
10484 10485 10486	– p strin	Use <i>string</i> as the prompt string when in command mode. By default, there is no prompt string.
10487 10488	- s	Suppress the writing of byte counts by e , E , r and w commands and of the "!" prompt after a !command.
10489 ОВ	_	Same as the $-\mathbf{s}$ option.
10490 OPERA	NDS	
10491	The follo	owing operand is supported:
10492 10493	file	If the <i>file</i> argument is given, <i>ed</i> will simulate an e command on the file named by the pathname, <i>file</i> , before accepting commands from the standard input.
10494 STDIN		
10495 10496		ndard input must be a text file consisting of commands, as described in the EXTENDED PTION section.
10497 INPUT		
10498	•	ut files must be text files.
10499 ENVIR 10500		T VARIABLES owing environment variables affect the execution of ed:
10501	HOME	Determine the pathname of the user's home directory.
10502 10503 10504 10505	LANG	Provide a default value for the internationalisation variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.
10506 10507 10508	LC_ALL	If set to a non-empty string value, override the values of all the other internationalisation variables.
10509 10510	LC_COL	LATE Determine the locale for the behaviour of ranges, equivalence classes and multi-

character collating elements within regular expressions.

Utilities ed

10512 LC_CTYPE
10513 Determine the locale for the interpretation of sequences of bytes of text data as
10514 characters (for example, single- as opposed to multi-byte characters in arguments and
10515 input files) and the behaviour of character classes within regular expressions.

LC MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.

10519 outpu

10517

10518

10525

10526

10528

10529

10530

10531 10532

10539

10541

10542

10543

10544

10545

10546

10547

10548

10549

10550

10551

10552

10520 EX

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

10522 ASYNCHRONOUS EVENTS

NLSPATH

The *ed* utility will take the standard action for all signals (see the ASYNCHRONOUS EVENTS section in Section 1.9 on page 11) with the following exceptions:

SIGINT The *ed* utility will interrupt its current activity, write the string ?\n to standard output, and return to command mode (see the EXTENDED DESCRIPTION section).

10527 SIGHUP

If the buffer is not empty and has changed since the last write, the *ed* utility will attempt to write a copy of the buffer in a file. First, the file named **ed.hup** in the current directory will be used; if that fails, the file named **ed.hup** in the directory named by the *HOME* environment variable will be used. In any case, the *ed* utility will exit without returning to command mode.

10533 STDOUT

Various editing commands and the prompting feature (see -**p**) write to standard output, as described in the EXTENDED DESCRIPTION section.

10536 STDERR

10537 Used only for diagnostic messages.

10538 OUTPUT FILES

The output files are text files whose formats are dependent on the editing commands given.

10540 EXTENDED DESCRIPTION

The *ed* utility operates on a copy of the file it is editing; changes made to the copy will have no effect on the file until a **w** (write) command is given. The copy of the text is called the *buffer*.

Commands to *ed* have a simple and regular structure: zero, one or two *addresses* followed by a single-character *command*, possibly followed by parameters to that command. These addresses specify one or more lines in the buffer. Every command that requires addresses has default addresses, so that the addresses very often can be omitted. If the $-\mathbf{p}$ option is specified, the prompt string will be written to standard output before each command is read.

In general, only one command can appear on a line. Certain commands allow text to be input. This text is placed in the appropriate place in the buffer. While *ed* is accepting text, it is said to be in *input mode*. In this mode, no commands are recognised; all input is merely collected. Input mode is terminated by entering a line consisting of two characters: a period (.) followed by a newline character. This line is not considered part of the input text.

Regular Expressions in ed

The *ed* utility supports basic regular expressions, as described in the **XBD** specification, **Section 7.3**, **Basic Regular Expressions**. Since regular expressions in *ed* are always matched against single lines, never against any larger section of text, there is no way for a regular expression to match a newline character. A null RE is equivalent to the last RE encountered.

Regular expressions are used in addresses to specify lines, and in some commands (for example, the **s** substitute command) to specify portions of a line to be substituted.

Addresses in ed

 Addressing in *ed* relates to the *current line*. Generally, the current line is the last line affected by a command. The *current line number* is the address (line number) of the current line. The exact effect on the current line number is discussed under the description of each command. The f, h, H, k, P, w, "=" and "!" commands do not modify the current line number.

Addresses are constructed as follows:

- 1. The character "." (period) addresses the current line.
- 2. The character "\$" addresses the last line of the buffer.
- 3. A positive decimal number *n* addresses the *n*th line of the buffer. The first line in the buffer is line number 1.
- 4. **mark name character** *x*, which must be a lower-case letter from the portable character set. Lines can be marked with the k command.
- 5. An RE enclosed by slashes (/) addresses the first line found by searching forward from the line following the current line toward the end of the buffer and stopping at the first line containing a string matching the RE. An address consisting of a null RE delimited by slashes (//) addresses the next line containing the last RE encountered. If necessary, the search will wrap around to the beginning of the buffer and continue up to and including the current line, so that the entire buffer is searched. Within the RE, the sequence \/ represents a literal slash instead of the RE delimiter.
- 6. An RE enclosed in question-marks (?) addresses the first line found by searching backward from the line preceding the current line toward the beginning of the buffer and stopping at the first line containing a string matching the RE. If necessary, the search wraps around to the end of the buffer and continues up to and including the current line. Within the RE, the sequence \? represents a literal question-mark instead of the RE delimiter.
- 7. An address followed by a plus sign (+) or a minus sign (–) followed by a decimal number specifies that address plus (respectively minus) the indicated number of lines. The plus sign can be omitted.
- 8. If an address begins with "+" or "-", the addition or subtraction is taken with respect to the current line number; for example, -5 is understood to mean .-5.
- 9. If an address ends with "+" or "-", then 1 will be added to or subtracted from the address, respectively. As a consequence of this rule and of rule 8 immediately above, the address "-" refers to the line preceding the current line. Moreover, trailing "+" and "-" characters have a cumulative effect, so -- refers to the current line number less 2.
- 10. A comma (,) stands for the address pair 1,\$, while a semicolon (;) stands for the pair .,\$.

Commands require zero, one or two addresses. Commands that require no addresses regard the presence of an address as an error. Commands that accept one or two addresses assume default

Utilities ed

addresses when no addresses are given. If one address is given to a command that allows two addresses, the command will operate as if it were specified as:

10599 given_address;. command

If more addresses are given than such a command requires, the results are undefined.

Typically, addresses are separated from each other by a comma. They can also be separated by a semicolon. In the latter case, the current line number (.) is set to the first address, and only then will the second address be calculated. This feature can be used to determine the starting line for forward and backward searches (see rules 5 and 6 above). The second address of any two-address sequence corresponds to a line that does not precede, in the buffer, the line corresponding to the first address.

Commands in ed

In the following list of *ed* commands, the default addresses are shown in parentheses. The number of addresses shown in the default are the number expected by the command. The parentheses are not part of the address; they show that the given addresses are the default.

It is generally invalid for more than one command to appear on a line. However, any command (except e, E, f, q, Q, r, w and !) can be suffixed by the letter l, n or p; in which case, except for the l, n and p commands, the command will be executed and then the new current line will be written as described below under the l, n and p commands. When an l, n or p suffix is used with an l, n or p command, the command will write to standard output as described below, but it is unspecified whether the suffix writes the current line again in the requested format or whether the suffix has no effect. For example, the pl command (base p command with an l suffix) will either write just the current line or will write it twice once as specified for p and once as specified for p. Also, the p, p, p and p commands takes a command as a parameter.

Each address component can be preceded by zero or more blank characters. The command letter can be preceded by zero or more blank characters. If a suffix letter $(\mathbf{l}, \mathbf{n} \text{ or } \mathbf{p})$ is given, it must immediately follow the command.

The **e**, **E**, **f**, **r** and **w** commands take an optional *file* parameter, separated from the command letter by one or more blank characters.

If changes have been made in the buffer since the last \mathbf{w} command that wrote the entire buffer, ed will warn the user if an attempt is made to destroy the editor buffer via the \mathbf{e} or \mathbf{q} commands. The ed utility will write the string:

"?\n"

(followed by an explanatory message if *help mode* has been enabled via the \mathbf{H} command) to standard output and will continue in command mode with the current line number unchanged. If the \mathbf{e} or \mathbf{q} command is repeated with no intervening command, it will take effect.

If an end-of-file is detected on standard input when a command is expected, the *ed* utility acts as if a **q** command had been entered.

If the closing delimiter of an RE or of a replacement string (for example, /) in a g, G, s, v or V command would be the last character before a newline character, that delimiter can be omitted, in which case the addressed line is written. For example, the following pairs of commands are equivalent:

```
      10638
      s/s1/s2 s/s1/s2/p

      10639
      g/s1 g/s1/p

      10640
      ?s1 ?s1?
```

If an invalid command is entered, ed will write the string:

```
10642 "?\n"
```

(followed by an explanatory message if *help mode* has been enabled via the **H** command) to standard output and will continue in command mode with the current line number unchanged.

Append Command

The a command reads the given text and appends it after the addressed line; the current line number will become the address of the last inserted line or, if there were none, the addressed line. Address 0 is valid for this command; it causes the appended text to be placed at the beginning of the buffer.

Change Command

```
Synopsis: (.,.)c <text>
```

The c command deletes the addressed lines, then accepts input text that replaces these lines; the current line will be set to the address of the last line input; or, if there were none, at the line after the last line deleted; if the lines deleted were originally at the end of the buffer, the current line number will be set to the address of the new last line; if no lines remain in the buffer, the current line number will be set to zero.

Delete Command

```
10663 Synopsis: (.,.)d
```

The **d** command deletes the addressed lines from the buffer. The address of the line after the last line deleted will become the current line number; if the lines deleted were originally at the end of the buffer, the current line number will be set to the address of the new last line; if no lines remain in the buffer, the current line number will be set to zero.

Edit Command

```
Synopsis: e [file]
```

The \mathbf{e} command deletes the entire contents of the buffer and then reads in the file named by the pathname *file*. The current line number will be set to the address of the last line of the buffer. If no pathname is given, the currently remembered pathname, if any, will be used (see the \mathbf{f} command). The number of bytes read will be written to standard output, unless the $-\mathbf{s}$ option was specified, in the following format:

```
10675 "%d\n", <number of bytes read>
```

The name *file* will be remembered for possible use as a default pathname in subsequent **e**, **E**, **r** and **w** commands. If *file* is replaced by !, the rest of the line will be taken to be a shell command

Utilities ed

line whose output is to be read. Such a shell command line is be remembered as the current *file*. All marks will be discarded upon the completion of a successful **e** command. If the buffer has changed since the last time the entire buffer was written, the user will be warned, as described previously.

Edit Without Checking Command

Synopsis: E [file]

The **E** command possesses all properties and restrictions of the **e** command except that the editor will not check to see if any changes have been made to the buffer since the last w command.

Filename Command

10688 Synopsis: f [file]

If *file* is given, the **f** command will change the currently remembered pathname to *file*; whether the name is changed or not, it then will write the (possibly new) currently remembered pathname to the standard output in the following format:

"%s\n", <pathname>

The current line number is unchanged.

Global Command

10695 Synopsis: $(1,\$)g/RE/command\ list$

In the **g** command, the first step is to mark every line that matches the given *RE*. Then, for every such line, the given *command list* will be executed with the current line number set to the address of that line. When the **g** command completes, the current line number will have the value assigned by the last command in the command list. If there were no matching lines, the current line number will not be changed. A single command or the first of a list of commands will appear on the same line as the global command. All lines of a multi-line list except the last line will be ended with a backslash; the **a**, **i** and **c** commands and associated input are permitted. The . terminating input mode can be omitted if it would be the last line of the *command list*. An empty *command list* is equivalent to the **p** command. The use of the **g**, **G**, **v**, **V** and ! commands in the *command list* produces undefined results. Any character other than space or newline can be used instead of a slash to delimit the *RE*. Within the *RE*, the *RE* delimiter itself can be used as a literal character if it is preceded by a backslash.

Interactive Global Command

10709 Synopsis: (1,\$)G/RE/

In the G command, the first step is to mark every line that matches the given *RE*. Then, for every such line, that line will be written, the current line number will be set to the address of that line, and any one command (other than one of the a, c, i, g, G, v and V commands) can be input and will be executed. A newline character acts as a null command (causing no action to be taken on the current line); an & causes the reexecution of the most recent non-null command executed within the current invocation of G. Note that the commands input as part of the execution of the G command can address and affect any lines in the buffer. The final value of the current line number will be the value set by the last command successfully executed. (Note that the last command successfully executed will be the G command itself if a command fails or the null command is specified.) If there were no matching lines, the current line number will not be changed. The G command can be terminated by a SIGINT signal. Any character other than

10721 space or newline can be used instead of a slash to delimit the RE and the replacement. Within 10722 the *RE*, the *RE* delimiter itself can be used as a literal character if it is preceded by a backslash. **Help Command** 10723 Synopsis: 10724 The **h** command writes a short message to standard output that explains the reason for the most 10725 recent? notification. The current line number is unchanged. 10726 **Help-mode Command** 10727 Synopsis: 10728 Η 10729 The **H** command causes *ed* to enter a mode in which help messages (see the **h** command) will be written to standard output for all subsequent? notifications. The H command alternatively will 10730 turn this mode on and off; it is initially off. If the help-mode is being turned on, the H command 10731 10732 also will explain the previous? notification, if there was one. The current line number is 10733 unchanged. **Insert Command** 10734 Synopsis: (.)i 10735 <text> 10736 10737 The i command inserts the given text before the addressed line; . will be left at the last inserted 10738 line or, if there was none, at the addressed line. This command differs from the a command only 10739 10740 in the placement of the input text. Address 0 is invalid for this command. Join Command 10741 10742 Synopsis: (.,.+1)j10743 The j command joins contiguous lines by removing the appropriate newline characters. If exactly one address is given, this command will do nothing. If lines are joined, the current line 10744 number will be set to the address of the joined line; otherwise, the current line number is 10745 unchanged. 10746 10747 **Mark Command** 10748 Synopsis: (.)kxThe \mathbf{m} command marks the addressed line with name x, which must be a lower-case letter from 10749 the portable character set. The address 'x then refers to this line; the current line number is 10750 unchanged. 10751 **List Command** 10752 Synopsis: (.,.)110753 10754 The I command writes to standard output the addressed lines in a visually unambiguous form. The characters listed in the table in the **XBD** specification, **Chapter 3**, **File Format Notation** (\\, 10755

\a, \b, \f, \r, \t, \v) will be written as the corresponding escape sequence; the \n in that table is

not applicable. Non-printable characters not in the table will be written as one three-digit octal

number (with a preceding backslash character) for each byte in the character (most significant

byte first). If the size of a byte on the system is greater than nine bits, the format used for non-

printable characters is implementation-dependent.

10756

10757

10758 10759

Utilities ed

10761 Long lines will be folded, with the point of folding indicated by writing backslash/newline 10762 character; the length at which folding occurs is unspecified, but should be appropriate for the output device. The end of each line will be marked with a "\$". An I command can be appended 10763 to any other command other than e, E, f, q, Q, r, w or!. The current line number will be set to the 10764 address of the last line written. 10765 **Move Command** 10766 10767 Synopsis: (.,.)maddress The **m** command repositions the addressed lines after the line addressed by *address*. Address 0 is 10768 10769 valid for *address* and causes the addressed lines to be moved to the beginning of the buffer. It is an error if address address falls within the range of moved lines. The current line number will be 10770 set to the address of the last line moved. 10771 **Number Command** 10772 10773 Synopsis: (.,.)nThe n command writes to standard output the addressed lines, preceding each line by its line 10774 number and a tab character; the current line number will be set to the address of the last line 10775 written. The n command can be appended to any command other than e, E, f, q, Q, r, w or !. 10776 **Print Command** 10777 10778 Synopsis: (.,.)p The p command writes to standard output the addressed lines; the current line number will be 10779 10780 set to the address of the last line written. The p command can be appended to any command other than e, E, f, q, Q, r, w or !. 10781 **Prompt Command** 10782 10783 Synopsis: P The **P** command causes ed to prompt with an asterisk (*) (or string, if $-\mathbf{p}$ is specified) for all 10784 subsequent commands. The P command alternatively turns this mode on and off; it is initially 10785 on if the $-\mathbf{p}$ option is specified, otherwise off. The current line number is unchanged. 10786 10787 **Quit Command** 10788 Synopsis: The **q** command causes *ed* to exit. If the buffer has changed since the last time the entire buffer 10789 was written, the user will be warned, as described previously. 10790

10791 Quit Without Checking Command

10792 *Synopsis*: Q

The **Q** command causes *ed* to exit without checking if changes have been made in the buffer since the last **w** command.

Read Command

The **r** command reads in the file named by the pathname *file* and appends it after the addressed line. If no *file* argument is given, the currently remembered pathname, if any, will be used (see **e** and **f** commands). The currently remembered pathname will not be changed unless there is no remembered pathname. Address 0 is valid for **r** and causes the file to be read at the beginning of the buffer. If the read is successful, and **-s** was not specified, the number of bytes read will be written to standard output in the following format:

```
"%d\n", <number of bytes read>
```

The current line number will be set to the address of the last line read in. If *file* is replaced by !, the rest of the line will be taken to be a shell command line whose output is to be read. Such a shell command line will not be remembered as the current pathname.

Substitute Command

Synopsis: (.,.)s/RE/replacement/flags

The s command searches each addressed line for an occurrence of the specified RE and replace either the first or all (non-overlapped) matched strings with the *replacement*; see the following description of the g suffix. It is an error if the substitution fails on every addressed line. Any character other than space or newline can be used instead of a slash to delimit the RE and the replacement. Within the RE, the RE delimiter itself can be used as a literal character if it is preceded by a backslash. The current line will be set to the address of the last line on which a substitution occurred.

An ampersand (&) appearing in the *replacement* will be replaced by the string matching the RE on the current line. The special meaning of "&" in this context can be suppressed by preceding it by backslash. As a more general feature, the characters \n , where n is a digit, will be replaced by the text matched by the corresponding back-reference expression. When the character "%" is the only character in the *replacement*, the *replacement* used in the most recent substitute command will be used as the *replacement* in the current substitute command; if there was no previous substitute command, the use of "%" in this manner is an error. The "%" loses its special meaning when it is in a replacement string of more than one character or is preceded by a backslash. For each backslash ($\)$ encountered in scanning *replacement* from beginning to end, the following character loses its special meaning (if any). It is unspecified what special meaning is given to any character other than "&", " $\$ " "%" or digits.

A line can be split by substituting a newline character into it. The application must escape the newline character in the *replacement* by preceding it by backslash. Such substitution cannot be done as part of a g or v command list. The current line number will be set to the address of the last line on which a substitution is performed. If no substitution is performed, the current line number is unchanged. If a line is split, a substitution is considered to have been performed on each of the new lines for the purpose of determining the new current line number. A substitution is considered to have been performed even if the replacement string is identical to the string that it replaces.

The value of *flags* must be zero or more of:

count Substitute for the *count*th occurrence only of the *RE* found on each addressed line.

g Globally substitute for all non-overlapping instances of the *RE* rather than just the first one. If both g and *count* are specified, the results are unspecified.

Utilities ed

Write to standard output the final line in which a substitution was made. The line will be written in the format specified for the l command.

10841 **n** Write to standard output the final line in which a substitution was made. The line will be written in the format specified for the **n** command.

p Write to standard output the final line in which a substitution was made. The line will be written in the format specified for the **p** command.

Copy Command

10843

10844

10845

10847

10848

10849

10852

10853

10854

10855

10856 10857

10858

10864

10865

10866

10868

10869

10870

10871

10872 10873

10874

10846 Synopsis: (.,.)taddress

The **t** command is equivalent to the **m** command, except that a copy of the addressed lines will be placed after address *address* (which can be 0); the current line number will be set to the address of the last line added.

10850 Undo Command

10851 Synopsis: u

The **u** command nullifies the effect of the most recent command that modified anything in the buffer, namely the most recent **a**, **c**, **d**, **g**, **i**, **j**, **m**, **r**, **s**, **t**, **u**, **v**, **G** or **V** command. All changes made to the buffer by a **g**, **G**, **v** or **V** global command will be undone as a single change; if no changes were made by the global command (such as with **g**/**RE**/**p**), the **u** command will have no effect. The current line number will be set to the value it had immediately before the command being undone started.

Global Non-matched Command

10859 Synopsis: $(1,\$)v/RE/command\ list$

This command is equivalent to the global command **g** except that the lines that are marked during the first step will be those that do not match the *RE*.

10862 Interactive Global Not-matched Command

10863 Synopsis: (1, \$) V/RE/

This command is equivalent to the interactive global command **G** except that the lines that are marked during the first step will be those that do not match the *RE*.

Write Command

10867 Synopsis: (1,\$)w[file]

The w command writes the addressed lines into the file named by the pathname *file*. The command will create the file, if it does not exist, or will replace the contents of the existing file. The currently remembered pathname will not be changed unless there is no remembered pathname. If no pathname is given, the currently remembered pathname, if any, will be used (see the $\bf e$ and $\bf f$ commands); the current line number is unchanged. If the command is successful, the number of bytes written will be written to standard output, unless the $\bf -s$ option was specified, in the following format:

```
10875 "%d\n", <number of bytes written>
```

If *file* begins with "!", the rest of the line will be taken to be a shell command line whose standard input will be the addressed lines. Such a shell command line will not be remembered as the current pathname. This usage of the write command with "!" will not be considered as a "last w

command that wrote the entire buffer'', as described previously; thus, this alone will not prevent the warning to the user if an attempt is made to destroy the editor buffer via the **e** or **q** commands.

10882 Line Number Command

10883 Synopsis: (\$)=

The line number of the addressed line will be written to standard output in the following format:

10885 "%d\n", ne number>

The current line number is unchanged by this command.

10887 Shell Escape Command

10888 Synopsis: ! command

The remainder of the line after the! will be sent to the command interpreter to be interpreted as a shell command line. Within the text of that shell command line, the unescaped character % will be replaced with the remembered pathname; if a! appears as the first character of the command, it will be replaced with the text of the previous shell command executed via!. Thus, !! will repeat the previous !command. If any replacements of % or! are performed, the modified line will be written to the standard output before command is executed. The! command will write:

10896 "!\n"

10889

10890

10891

10892

10893

10894

10895

10897

10898

10905

to standard output upon completion, unless the **-s** option is specified. The current line number is unchanged.

Null Command

10900 *Synopsis*: (.+1)

An address alone on a line causes the addressed line to be written. A newline character alone is equivalent to .+1p. The current line number will be set to the address of the written line.

10903 EXIT STATUS

The following exit values are returned:

- 0 Successful completion without any file or command errors.
- 10906 >0 An error occurred.

10907 CONSEQUENCES OF ERRORS

When an error in the input script is encountered, or when an error is detected that is a consequence of the data (not) present in the file or due to an external condition such as a read or write error:

- If the standard input is a terminal device file, all input will be flushed, and a new command read.
- If the standard input is a regular file, *ed* will terminate with a non-zero exit status.

10914 APPLICATION USAGE

Because of the extremely terse nature of the default error messages, the prudent script writer will begin the *ed* input commands with an **H** command, so that if any errors do occur at least some clue as to the cause will be made available.

Utilities ed

10918 EXAMPLES 10919 None. 10920 FUTURE DIRECTIONS 10921 The obsolescent single-minus form may be withdrawn in a future issue. Applications should 10922 use the **–s** option. 10923 The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the 10924 corrections. A future revision of this specification will align with IEEE Std. 1003.2b when 10925 finalised. 10926 10927 SEE ALSO ex, sed, sh, vi. 10928 10929 CHANGE HISTORY First released in Issue 2. 10930 10931 **Issue 4** Aligned with the ISO/IEC 9945-2: 1993 standard. 10932

In the OPTIONS section, the meaning of **-s** and "-" is clarified.

Second FUTURE DIRECTION added.

10933 **Issue 5**

10934

egrep Utilities

```
10936 NAME
10937
             egrep — search a file with an ERE pattern (LEGACY)
10938 SYNOPSIS
             egrep [ -c | -l][-inv] -e pattern_list [file...]
10939 OB
10940 OB
             egrep [ -c| -l][-inv] -f pattern_list [file...]
10941 OB
             egrep [ -c | -l][-inv] pattern_list [file...]
10942 DESCRIPTION
             The name egrep is an obsolescent version equivalent to grep –E.
10943
10944
             A command invoking the egrep utility with the -e option specified is equivalent to the
             command:
10945
10946
                grep -E [ -c | -l][-inv] -e pattern_list [file...]
             A command invoking the egrep utility with the –f option specified is equivalent to the command:
10947
                grep -E [ -c | -l][-inv] -f pattern_list [file...]
10948
             A command invoking the egrep utility with neither the -e nor the -f option specified is
10949
             equivalent to the command:
10950
                grep -E [ -c | -l][-inv] pattern_list [file...]
10951
10952 OPTIONS
10953
             Refer to grep.
10954 OPERANDS
10955
             Refer to grep.
10956 STDIN
10957
             Refer to grep.
10958 INPUT FILES
10959
             Refer to grep.
10960 ENVIRONMENT VARIABLES
10961
             Refer to grep.
10962 ASYNCHRONOUS EVENTS
10963
             Refer to grep.
10964 STDOUT
10965
             Refer to grep.
10966 STDERR
             Refer to grep.
10967
10968 OUTPUT FILES
             Refer to grep.
10970 EXTENDED DESCRIPTION
10971
             Refer to grep.
10972 EXIT STATUS
10973
             Refer to grep.
10974 CONSEQUENCES OF ERRORS
10975
             Refer to grep.
```

Utilities egrep

10976 APPLICATION USAGE

Unlike grep –**E**, multiple –**e** or –**f** options produce undefined results. Adjacent newline characters in the *pattern* operand or –**e** *pattern_list* option-argument also produce undefined

10979 results.

10980 Applications should migrate to the *grep* –**E** command.

10981 EXAMPLES

Refer to grep.

10983 **FUTURE DIRECTIONS**

Refer to *grep*.

10985 SEE ALSO

10986 grep.

10987 CHANGE HISTORY

First released in Issue 2.

10989 Issue 4

10990 Aligned with the ISO/IEC 9945-2: 1993 standard.

Separated from the *fgrep* description.

10992 **Issue 5**

10993 Marked LEGACY.

env Utilities

10994 NAME						
10994 TVAIVIE 10995	env — set the environment for command invocation					
10996 SYNOP	10996 SYNOPSIS					
10997	env [-i][name=value] [utility [argument]]					
10998 OB	env [-][name=value] [utility [argument]]					
10999 DESCR						
11000 11001	The <i>env</i> utility will obtain the current environment, modify it according to its arguments, then invoke the utility named by the <i>utility</i> operand with the modified environment.					
11002	Optional arguments will be passed to <i>utility</i> .					
11003 11004	If no <i>utility</i> operand is specified, the resulting environment will be written to the standard output, with one <i>name=value</i> pair per line.					
11005 OPTIO	S					
11006 ОВ 11007	The <i>env</i> utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines , except for its non-standard usage of "–".					
11008 11009	The following options are supported: - i					
11010 OB						
11011 11012	Invoke <i>utility</i> with exactly the environment specified by the arguments; the inherited environment will be ignored completely.					
11013 OPERA	IDS					
11014	The following operands are supported:					
11015	name=value					
11016 11017	Arguments of the form <i>name=value</i> modify the execution environment, and are placed into the inherited environment before the <i>utility</i> is invoked.					
11018 11019	utility The name of the utility to be invoked. If the <i>utility</i> operand names any of the special built-in utilities in Section 2.14 on page 67, the results are undefined.					
11020	argument					
11021	A string to pass as an argument for the invoked utility.					
11022 STDIN 11023	Not used.					
11024 INPUT	ILES					
11025	None.					
11026 ENVIRONMENT VARIABLES 11027 The following environment variables affect the execution of <i>env</i> :						
11028	LANG Provide a default value for the internationalisation variables that are unset or null. If					
11029	LANG is unset or null, the corresponding value from the implementation-dependent					
11030 11031	default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.					
11032 11033	LC_ALL If set to a non-empty string value, override the values of all the other					
11034	internationalisation variables.					
11035	LC_CTYPE					
11036	Determine the locale for the interpretation of sequences of bytes of text data as					
11037	characters (for example, single- as opposed to multi-byte characters in arguments).					

Utilities env

 11038
 LC_MESSAGES

 11039
 Determ

 11040
 messag

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

11041 EX NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

given will be used in the search for *utility*.

11046 ASYNCHRONOUS EVENTS

11047 Default.

11048 STDOUT

If no *utility* operand is specified, each *name=value* pair in the resulting environment will be written in the form:

11051 "%s=%s\n", <name>, <value>

If the *utility* operand is specified, the *env* utility will not write to standard output.

11053 STDERR

11054 Used only for diagnostic messages.

11055 OUTPUT FILES

11056 None.

11057 EXTENDED DESCRIPTION

11058 None.

11059 EXIT STATUS

11064 11065

11069

11070

11071

11072

11073

11074

11075

11076

11077

11078

If the *utility* utility is invoked, the exit status of *env* will be the exit status of *utility*; otherwise, the *env* utility will exit with one of the following values:

11062 0 The *env* utility completed successfully.

1-125 An error occurred in the *env* utility.

126 The utility specified by *utility* was found but could not be invoked.

127 The utility specified by *utility* could not be found.

11066 CONSEQUENCES OF ERRORS

11067 Default.

11068 APPLICATION USAGE

The *command, env, nice, nohup, time* and *xargs* utilities have been specified to use exit code 127 if an error occurs so that applications can distinguish "failure to find a utility" from "invoked utility exited with an error indication". The value 127 was chosen because it is not commonly used for other meanings; most utilities use small values for "normal error conditions" and the values above 128 can be confused with termination due to receipt of a signal. The value 126 was chosen in a similar manner to indicate that the utility could be found, but not invoked. Some scripts produce meaningful error messages differentiating the 126 and 127 cases. The distinction between exit codes 126 and 127 is based on KornShell practice that uses 127 when all attempts to *exec* the utility fail with [ENOENT], and uses 126 when any attempt to *exec* the utility fails for any other reason.

Utilities env

Historical implementations of the env utility use the XSH specification execvp() or execlp() 11079 11080 functions to invoke the specified utility; this provides better performance and keeps users from having to escape characters with special meaning to the shell. Therefore, shell functions, special 11081 built-ins and built-ins that are only provided by the shell are not found. 11082

11083 EXAMPLES

The following command: 11084

env -i PATH=/mybin mygrep xyz myfile 11085

11086 invokes the command mygrep with a new PATH value as the only entry in its environment. In this case, *PATH* is used to locate *mygrep*, which then must reside in /**mybin**. 11087

11088 FUTURE DIRECTIONS

None. 11089

11090 SEE ALSO

Section 2.5 on page 27. 11091

11092 CHANGE HISTORY

First released in Issue 2. 11093

11094 **Issue 4**

Aligned with the ISO/IEC 9945-2: 1993 standard. 11095

Utilities **ex**

```
11096 NAME
11097
              ex — text editor
11098 SYNOPSIS
              ex [-rR][-l][-s | -v ][-c command]-t tagstring][-w size][file...]
11099 EX
11100 OB
              ex [-rR][-1][- | -v ][+command][-t tagstring][-w size][file...]
11101 DESCRIPTION
11102
              The ex utility is a line-oriented text editor that supports both line and full-screen editing (see vi).
              Certain block-mode terminals do not have all the capabilities necessary to support the complete
11103
11104
              ex definition, such as the full-screen editing commands (visual mode) or open mode. When these
              commands cannot be supported on such terminals, this condition will not produce an error
11105
              message such as "not an editor command" nor report a syntax error. The implementation may
11106
              either accept the commands and produce results on the screen that are the result of an
11107
              unsuccessful attempt to meet the requirements of this specification or report an error describing
11108
              the terminal-related deficiency. The affected commands are noted as they occur later in this
11109
              section.
11110
11111 OPTIONS
              The ex utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.
11112
              The following options are supported:
11113
              -c command
11114
              +command
11115 OB
                       Begin editing by executing the specified ex command-mode commands. As with
11116
                       normal editing command-line entries, the command option-argument can consist of
11117
11118
                       multiple ex commands separated by vertical-line characters (|). The use of commands
                       that enter input or visual modes in this manner produces undefined results.
11119
11120 EX
              -\mathbf{l}
                       (The letter ell.) Set lisp mode; indents appropriately for Lisp code; the (), {}, [[ and ]]
11121
                       commands in visual mode are modified to have meaning for Lisp.
11122
              -\mathbf{r}
                       Recover the named files after an editor or system crash, after the editor has been
                       terminated by a signal, or after the use of a preserve editor command. A crash in this
11123
                       context is an unexpected failure of the system or utility that requires restarting the
11124
                       failed system or utility. A system crash implies that any utilities running at the time
11125
                       also crash. In the case of an editor or system crash, the degree of recovery (the number
11126
11127
                       of changes to the buffer since the most recent preserve command) available is
                       unspecified.
11128
11129
                       If no file operands are given, all other options, the EXINIT variable and any .exrc files
                       will be ignored; a list of all recoverable files available to the invoking user will be
11130
                       written; and ex will exit without reading files or processing user commands.
11131
              -\mathbf{R}
                       Set read-only mode, preventing accidental overwriting of the files. Any command that
11132
                       would write to a file will require the "!" suffix (see, for example, the write command) to
11133
                       be effective in this mode.
11134
11135
              -\mathbf{s}
                       Prepare ex for batch use by taking the following actions:
11136 OB
```

Suppress writing prompts and informational (but not diagnostic) messages.

11138 • Ignore the value of TERM and any implementation default terminal type and assume the terminal is a type incapable of supporting visual mode; see the visual 11139 command and the description of *vi*. 11140 • Suppress the use of the EXINIT environment variable and the reading of any .exrc 11141 file (see the EXTENDED DESCRIPTION section). 11142 11143 -t tagstring Edit the file containing the specified tagstring and proceed as if the first command were 11144 :tag tagstring. (See ctags.) The tags feature represented by -t tagstring and the tag 11145 command are optional. It is provided on any system that also provides a conforming 11146 11147 implementation of *ctags*; otherwise, the use of **-t** produces undefined results. Invoke vi. 11148 $-\mathbf{v}$ 11149 -w size Set the value of the *window* editor option to *size*. 11150 11151 OB If both the -t tagstring and -c command (or the obsolescent +command) options are given, the -t tagstring will be processed first; that is, the file containing the tag is selected by -t and then 11152 11153 the command is executed. 11154 OPERANDS The following operand is supported: 11155 A pathname of a file to be edited. 11156 11157 **STDIN** The standard input must be a text file consisting of commands, as described in the EXTENDED 11158 11159 DESCRIPTION section. 11160 INPUT FILES 11161 Input files must be text files or files that would be text files except for an incomplete last line that is not longer than {LINE_MAX}-1 bytes in length and contains no NUL characters. The editing 11162 of other forms of files may optionally be allowed by ex implementations. 11163 The .exrc files (see the EXTENDED DESCRIPTION section) must be text files consisting of 11164 11165 commands. By default, ex reads lines from the files to be edited without interpreting any of those lines as any 11166 form of editor command. 11167 11168 ENVIRONMENT VARIABLES The following environment variables affect the execution of ex: 11169 **COLUMNS** 11170 Override the system-selected horizontal screen size. See the XBD specification, 11171 11172 **Chapter 6**, **Environment Variables** for valid values and results when it is unset or null. EXINIT Determine a list of ex commands that are executed on editor start-up, before reading 11173 the first file. The list can contain multiple commands by separating them using a 11174 vertical-line (|) character. See the EXTENDED DESCRIPTION section for more details 11175 11176 of the initialisation phase. HOME Determine a pathname of a directory that will be searched for an editor start-up file 11177 named .exrc; see the EXTENDED DESCRIPTION section for details. 11178 11179 LANG Provide a default value for the internationalisation variables that are unset or null. If 11180 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 11181

Utilities ex

11182 invalid setting, the utility will behave as if none of the variables had been defined. LC_ALL 11183 11184 If set to a non-empty string value, override the values of all the other internationalisation variables. 11185 11186 LC_COLLATE Determine the locale for the behaviour of ranges, equivalence classes and multi-11187 character collating elements within regular expressions. 11188 LC_CTYPE 11189 Determine the locale for the interpretation of sequences of bytes of text data as 11190 characters (for example, single- as opposed to multi-byte characters in arguments and 11191 input files), the behaviour of character classes within regular expressions, the 11192 classification of characters as upper- or lower-case letters, the case conversion of letters, 11193 and the detection of word boundaries. 11194 LC MESSAGES 11195 Determine the locale that should be used to affect the format and contents of diagnostic 11196 messages written to standard error. 11197 LINES Override the system-selected vertical screen size, used as the number of lines in a 11198 screenful and the vertical screen size in visual mode. See the XBD specification, 11199 **Chapter 6**, **Environment Variables** for valid values and results when it is unset or null. 11200 NLSPATH 11201 EX 11202 Determine the location of message catalogues for the processing of *LC_MESSAGES*. **PATH** Determine the search path for the shell command specified in the editor commands 11203 shell, read and write; see the description of command search and execution in 11204 **Command Search and Execution** on page 47. 11205 SHELL Determine the preferred command-line interpreter for use in "!", shell, read and other 11206 commands with an operand of the form !string. For the shell command, the program 11207 11208 will be invoked with the single argument -i, for all others it will be invoked with the two arguments -c and string. If no SHELL environment variable is set, or it is set to a 11209 null string, the *sh* utility will be used. 11210 **TERM** Determine the name of the terminal type. If this variable is unset or null, an 11211 unspecified default terminal type will be used. 11212 11213 ASYNCHRONOUS EVENTS 11214 The following actions will be taken upon receipt of signals: SIGINT When an interrupt occurs, ex will alert the terminal and write a message. The current 11215 11216 editor command will be aborted and ex will return to the command level and prompt for another command. If the standard input is not a terminal device, ex will exit at the 11217 interrupt and return a non-zero exit status. (The alerting action can be modified by the 11218 use of the **errorbells** editor option; see **Edit Options in ex** on page 325.) 11219 **SIGCONT** 11220 11221 The screen will be refreshed (if in visual mode). **SIGHUP** 11222 If the current buffer has changed since the last e or w command, ex will attempt to save 11223 the current file in a state such that it can be recovered later by an ex-r command. 11224 11225 The action taken for all other signals is unspecified.

11226 STDOUT

The standard output is used only for writing prompts to the user, for informational messages and for writing lines from the file.

11229 STDERR

11238 EX

11230 Used only for diagnostic messages.

11231 OUTPUT FILES

The output from *ex* must be text files that are identical to the input files if no changes have been made to the files by commands, with the exception that in all cases where a forced session termination (the *ex* command q!) has not been issued prior to any file write, a trailing newline character will be added to the last line of the file if one was not present in the input.

11236 EXTENDED DESCRIPTION

The pathname of the file being edited by *ex* is referred to as the *current* file. The text of the file is read into a working version of the file (called *buffer* in this section; intermediate versions of the buffer may be kept in a file that is created in the directory indicated by the **directory** editor option) and all editing changes are performed on that version; the changes have no effect on the original file until an *ex* command causes the file to be written out. Lines in the buffer may each be limited to {LINE_MAX} bytes and an error message may be written if the limit is exceeded during editing.

The *alternative* pathname is the name of the last file mentioned in an editor command, or the previous current pathname if the last file mentioned became the current file. When the character "%" appears in a pathname entered as part of a command argument, it is replaced by the current pathname; the character "#" is replaced by the alternative pathname. Any character, including "%" and "#", retains its literal value (is escaped) when preceded by a backslash.

When an error occurs, *ex* will alert the terminal and write a message. (The alerting action can be modified by the use of the **errorbells** editor option.)

If the system crashes, *ex* will attempt to preserve the buffer if any unwritten changes were made. The command-line option –**r** can be used to retrieve the saved changes.

During initialisation, before the first file is read or any user commands from the terminal are processed, if the environment variable *EXINIT* is set, the editor will execute the *ex* commands contained in that variable. If the variable is not set, *ex* will attempt to read commands from the file **SHOME**/.exrc (the file .exrc in the directory referred to by the *HOME* environment variable). If and only if *EXINIT* or **SHOME**/.exrc sets the editor option exrc, *ex* finally will attempt to read commands from a file .exrc in the current directory. In the event that *EXINIT* is not set and the current directory is the user's home directory, any .exrc file will only be processed once. No .exrc file will be read unless it is owned by the same user ID as the effective user ID of the process. After any .exrc files are processed, any commands specified by the –c option will be processed.

By default, *ex* starts in the command mode, which is indicated by the : prompt. The input mode can be entered by **append**, **insert** or **change** commands; it can be exited (and command mode reentered) by typing a period (.) alone at the beginning of a line. There is one other mode, visual mode, in which full-screen editing is available. This is described more fully under the **visual** command and in the *vi* utility description. The command line can consist of multiple *ex* commands separated by vertical-line characters (|). The use of commands that enter input or visual modes in this manner, unless they are the final command on the line, produces undefined results.

Command lines beginning with the double-quote character (") are ignored. This can be used for comments in an editor script.

Utilities ex

Addressing in ex

Addressing in *ex* relates to the *current line*. In general, the current line is the last line affected by a command; the exact effect on the current line is discussed under the description of each command. When the buffer contains no lines, the current line is set to zero.

Addresses are constructed by one of the following methods:

- 1. The address. (period) refers to the current line.
- 2. The address "\$" refers to the last line of the buffer.
- 3. The address *n*, where *n* is a decimal number, refers to the *n*th line of the buffer.
- 4. The address 'x refers to the line marked with the mark-name character x, which must be a lower-case letter of the POSIX locale. Lines can be marked with the **ma** or k commands described below.
- 5. A regular expression (RE) enclosed by slashes (/) is an address, and refers to the first line found by searching forward from the line following the current line toward the end of the buffer and stopping at the first line containing a string matching the RE. The second slash can be omitted at the end of a command line. If the **wrapscan** option is set, the search will wrap around to the beginning of the buffer and continue up to and including the current line, so that the entire buffer is searched.
- 6. An RE enclosed in question marks (?) addresses the first line found by searching backward from the line preceding the current line toward the beginning of the buffer and stopping at the first line containing a string matching the RE. The second question mark can be omitted at the end of a command line. If the **wrapscan** option is set, the search will wrap around from the beginning of the buffer to the end of the buffer and continue up to and including the current line, so that the entire buffer is searched.
- 7. An address followed by a plus sign (+) or a minus sign (-) followed by a decimal number is an offset address, and refers to the first address plus (respectively minus) the indicated number of lines. If the address is omitted, the addition or subtraction is taken with respect to the current line.
- 8. An address of "+" or "-" followed by a number is taken with respect to the current line number; for example, -5 is understood to mean .-5.
- 9. An address ending with "+" or "-" has 1 added to or subtracted from the address, respectively. As a consequence of this rule and of rule 8 above, the address "-" refers to the line preceding the current line. Moreover, trailing "+" and "-" characters have a cumulative effect; for example, -- refers to the current line less 2.
- 10. A percent sign (%) stands for the address pair 1,\$.

Commands require zero, one or two addresses. See the descriptions of *line* and *range* in **Command Descriptions in ex** on page 312. Commands that require zero addresses regard the presence of an address as an error.

Adjacent addresses in a *range* must be separated from each other by a comma (,) or a semicolon (;). In the latter case, the current line (.) is set to the first address, and only then is the second address calculated. This feature can be used to determine the starting line for forward and backward searches (see rules 5 and 6 above). The second address of any two-address sequence corresponds to a line that follows, in the buffer, the line corresponding to the first address. The first address must be less than or equal to the second address. The first address must be greater than or equal to the first line of the editing buffer and the last address must be less than or equal to the last line of the editing buffer. Any other case is an error.

All of the following examples are valid *addresses*:
+++ three lines after the current line

/re/- one line before the next occurrence of re

-2 two lines before the current line.

Command Descriptions in ex

The following symbols are used in this section to represent optional modifiers. Any or all can be omitted; the defaults are shown.

line A single line address, given in any of the forms described in **Addressing in ex** on page 311; the default for *line* is the current line.

A *line*, or a pair of line addresses, separated by a comma or semicolon (see **Addressing** in ex on page 311 for the difference between the two); the default for *range* is the current line only (.,.). A percent sign (%) stands for the range (1,\$). If the range specified is such that the starting address exceeds the ending address, the range is invalid and the command will not be performed. If more than the expected number of addresses are given in a range, the greatest valid number of the last ones given will be used. For example, 1,3,5p prints lines 3 to 5, inclusive (because two is the greatest valid number in the range accepted by **print**).

count A positive integer, specifying the number of lines to be affected by the command; the default for *count* is 1.

One of the characters "#", p or l (ell), or both "#" and l to add numbers to list-format output. When a command with such a flag completes, the addressed lines will be written out as if by the corresponding #, p or l command. The use of *flags* applies to all lines written by the **list**, number, open, print, substitute, visual, & and z commands; for other commands, it applies to the current line at the completion of the command. In addition, any number of "+" or "-" characters can also be given after the flags, in which case the line written is not the one affected by the command, but rather the line addressed by the offset address as described above. The default for *flags* is null.

One of a number of named areas for saving text. The named buffers are specified by the lower-case letters of the POSIX locale. Specifying *buffer* causes the area of text affected by the command to be stored into the buffer as it was before the command took effect. This argument is also used on the **put** command and the visual mode put commands (**p** and **P**) to specify the buffer that will provide the text to insert.

If the buffer name is specified in upper-case, and the buffer is to be modified (as with a deletion or yanking command), the buffer will be appended to rather than being overwritten. If the buffer is not to be modified (as in a visual mode **put** command) the buffer name can be specified in lower-case or upper-case with the same results. There is also one unnamed buffer, which is the repository for all text deleted (with the **delete** or visual mode **d** command) or yanked (with the **yank** or visual mode **y** command) when no buffer is specified.

There are also numbered buffers, 1 to 9, inclusive, which are accessible only from visual mode. These buffers are special in that, in visual mode, when deleted text is placed in the unnamed buffer, it also is placed in buffer 1, the previous contents of buffer 1 are placed in buffer 2, and so on. Any text in buffer 9 will be lost. Text that is yanked (or otherwise copied) into the unnamed buffer does not modify the numbered buffers. Text cannot be placed directly into the numbered buffers although it can be retrieved from them by using a visual mode **put** command with the buffer name given as a

11335 cour

range

flags

buffer 11346

Utilities ex

11364 11365	number. When the <i>buffer</i> modifier is not used in the commands below, the unnamed buffer is the default.	
11366 11367 11368 11369 11370	A pattern used to derive a pathname; the default is the current file, as defined above. If no current file has yet been established, a warning will be written and the command will be aborted, except where specifically noted in the individual command descriptions that follow. The pattern will be subjected to the process of shell word expansions (see Section 2.6 on page 31); if more than a single pathname results and the command is expecting one file, the effects are unspecified.	
11372 11373 11374	In the POSIX locale, a <i>word</i> consists of a maximal sequence of letters, digits and underscores, delimited at both ends by characters other than letters, digits or underscores, or by the beginning or end of a line or the file.	
11375 11376	A character that can be appended to the command to modify its operation, as detailed in the individual command descriptions.	
11377 11378 11379	Shoth a <i>count</i> and a <i>range</i> are specified for a command that uses them, the number of lines affected will be taken from the <i>count</i> value rather than the <i>range</i> . The starting line for the command is taken to be the first line addressed by the <i>range</i> .	
11380 11381 11382 11383	When only a <i>line</i> or <i>range</i> is specified with no command, the implied command is either a print , list or number (p , l or #). The command selected will be the last of these three commands to be used, including use as a <i>flag</i> . When no range or count is specified and the command line is a blank line, the current line will be written, and the current line will be set to .+1.	
11384 11385 11386 11387	ero or more blank characters can precede or follow the addresses, <i>count</i> , <i>flags</i> or command ame. Any object following a command name (such as <i>buffer</i> , <i>file</i> and so on) that begins with an lphabetic character will be separated from the command name with at least one blank haracter.	
11388 11389 11390 11391 11392	or each of the commands listed below, the command can be entered as the abbreviation (those haracters in the Synopsis command word preceding the [), the full command (all characters hown for the command word, omitting the [and]), or any subset of the characters of the full ommand down to the abbreviation. For example, the args command (shown as ar[gs] in the synopsis) can be entered as ar, arg or args.	
11393	bbreviate	
11394	ynopsis: ab[brev] word rhs	
11395 11396 11397	add the named abbreviation to the current abbreviation list. In visual mode, if <i>word</i> is typed so nat it is preceded and followed by characters that cannot be part of a <i>word</i> (as defined reviously), it will be replaced by the string <i>rhs</i> .	
11398	ppend	
11399	ynopsis: [line] a[ppend][!]	
11400 11401 11402 11403 11404	nter input mode; the input text will be placed after the specified line. If line 0 is specified, the ext will be placed at the beginning of the buffer. The current line indicator will be set to the last uput line; if no lines are input, it will be set to the target line, or to the first line of the file if a larget of 0 was specified. Following the command name with! causes the autoindent editor ption setting to be toggled for the duration of this command only.	

11405 **Arguments** 11406 Synopsis: ar[gs] Write the argument list with the current argument inside "[" and "]". The argument list is the list 11407 11408 of operands on start-up, which can subsequently be replaced by the operands of the **next** 11409 command. Change 11410 11411 Synopsis: [range] c[hange][!] [count] 11412 Enter input mode; the input text will replace the specified lines (range). The current line indicator will be set to the last line input; if no lines were input, it will be set to the line before the 11413 11414 target line, or to the first line of the file if there are no lines preceding the target. Following the command name with "!" causes the autoindent editor option setting to be toggled for the 11415 duration of this command only. 11416 **Change Directory** 11417 11418 Synopsis: chd[ir][!] [directory] 11419 Synopsis: cd[!] [directory] Change the current working directory to *directory*. The argument will be subjected to the process 11420 11421 of shell word expansions (see Section 2.6 on page 31). When invoked with no directory argument, and the HOME environment variable is set to a non-empty value, the directory name 11422 in the *HOME* environment variable will become the new working directory. If *HOME* is empty 11423 11424 or undefined, the default behaviour is implementation-dependent. If the current buffer has been modified since the last write, a warning will be written and the command will fail. This warning 11425 can be overridden by appending "!" to the command name, which will allow the command to 11426 complete. 11427 11428 Copy Synopsis: [range] co[py] line [flags] 11429 11430 Synopsis: [range] t line [flags] Place a copy of the specified lines (range) after the specified destination line; line 0 specifies that 11431 11432 the lines will be placed at the beginning of the buffer. **Delete** 11433 11434 Synopsis: [range] d[elete] [buffer] [count] [flags] Delete the specified lines from the buffer. If a named *buffer* is specified, the deleted text will be 11435 saved in it; otherwise, the deleted text will be saved in the unnamed buffer. If the command 11436 name is followed by a letter that could be interpreted as either a buffer name or a flag value 11437 (because neither a *count* nor an additional *flags* value was given), *ex* will consider the letter to be 11438 a flags value if the letter directly follows the command name, without any blank character 11439 separation; if the letter is preceded by one of more blank characters, it is considered a buffer 11440 11441 name. For example: 11442 1dp or 1deletep Deletes the first line and prints the line that was second. 11443

Deletes the first line, saving it in buffer p.

11444

1d p

Utilities ex

1d p1l (Pee-one-ell.) Deletes the first line, saving it in buffer p, and listing the line that was second.

The current line indicator will be set to the line following the deleted lines, or to the last line if the deleted lines were at the end.

Edit

```
11450 Synopsis: e[dit][!][+line][file]
11451 Synopsis: ex[!][+line][file]
```

Begin editing *file*. If the current buffer has been modified since the last write, a warning will be written and the command will be aborted. This action can be overridden by appending the character "!" to the command name (e! *file*). The current line indicator will be affected as follows:

- If file is omitted or results in the current file, the current line indicator will not be changed.
- Otherwise, the current line indicator will be the last line of the buffer; however, if this
 command is executed from within visual mode, the current line indicator will be the first line
 of the buffer.

If the +*line* option is specified, the current line indicator will be set to the specified position, where *line* can be a number (or "\$") or specified as "'/pattern' or "?pattern'. Preceding the pattern with a "/" will start a search from the beginning of the file. Preceding the pattern with a "?" will start a search from the end of the file. This command is affected by the editor options **autowrite** and **writeany**.

11465 File

```
11466 Synopsis: f[ile] [file]
```

Write the current pathname, the number of lines, and the current position when no *file* argument has been specified; *ex* may write other unspecified information. If no current file has yet been established, an unspecified message will be written to indicate that no file is being edited. With *file*, *ex* will change the current filename to *file* without changing the contents of the buffer or the previous current file.

11472 Global

Mark the lines within the given range that match (g) or do not match (v) the given pattern. Then execute the *ex* commands given by *commands* with the current line (.) set to each marked line. The *range* defaults to the entire file.

Multiple *commands* can be specified, one per line, by escaping each newline character with a backslash. If *commands* are omitted, each line will be written. For the **append**, **change** and **insert** commands, the input text will be included as part of the **global** command line; in this case the terminating period can be omitted if it ends *commands*. The **visual** command can be specified as one of the *commands*. In this mode, input will be taken from the terminal. Entering a Q from visual mode causes the next line matching the pattern to be selected and visual mode to be reentered, until the list is exhausted.

The **global** command itself and the **undo** command cannot be used in *commands*. The editor options **autoprint**, **autoindent** and **report** will be inhibited for the duration of the g or v command.

11488 **Insert** 11489 Synopsis: [line] i[nsert][!] Enter input mode; the input text will be placed before the specified line. The current line 11490 11491 indicator will be set to the last line input; if no lines were input, it will be set to the line before the target line, or to the first line of the file if there are no lines preceding the target. Following the 11492 command name with the character "!" causes the autoindent editor option setting to be toggled 11493 for the duration of this command only. 11494 11495 Join Synopsis: [range] j[oin][!] [count] [flags] 11496 Join the text from the specified lines together into one line. In the POSIX locale, when the last 11497 character on the first line of a pair of lines to be joined is a period, two space characters will be 11498 added following the period; when the last character of the first line is a blank character or when 11499 the first character on the second line of the pair is a ")", no space characters will be added; 11500 otherwise, one space character will be added following the last character of the first line. Extra 11501 blank characters at the start of a line will be discarded. 11502 Appending a character "!" to the join command name causes a simpler join with no white-space 11503 processing, independent of the current locale. 11504 List 11505 Synopsis: [range] l[ist] [count] [flags] 11506 Write the addressed lines in a way that should be unambiguous: non-printable characters will 11507 be written as implementation-dependent multi-character sequences; the end of the line will be 11508 marked with a "\$". 11509 Long lines will be folded; the length at which folding occurs is unspecified, but should be 11510 appropriate for the output device. The only useful flag is "#", for line numbers. The current line 11511 11512 indicator will be set to the last line written. 11513 Map 11514 Synopsis: map[!] [x rhs] 11515 EX Define macros for use in visual mode. The first argument must be a single character or the sequence #digit (the latter meaning one of the terminal's numbered function keys). When this 11516 character or function key is typed in visual mode, the action will be as if the corresponding rhs 11517 had been typed. If the character "!" is appended to the command name map, the mapping is 11518 effective during input mode rather than command mode. This allows x to have two different 11519 macro definitions at the same time: one for command mode and one for input mode. Non-11520 printable characters, except for a tab character, require escaping with a <control>-V (or 11521 <control>-Q) to be entered in the arguments. On certain block-mode terminals, the mapping 11522 need not occur immediately (for example, it may occur after the terminal transmits a group of 11523 characters to the system), but it will achieve the same results of modifying the file as if it 11524 occurred immediately. Implementations may restrict the set of commands accepted within rhs; 11525 the list of restrictions is implementation-dependent. 11526 The map command with no arguments will write all of the macros currently defined. If "!" is 11527 11528 appended to the command, only the macros effective during input mode will be written;

otherwise, only the macros effective during command mode will be written.

Utilities $\mathbf{e}\mathbf{x}$

11530	Mark	
11531	Synopsis: [line] ma[rk] x	
11532	Synopsis: [line] k x	
11533	Give the specified line the specified mark x, which must be a single lower-case letter of the	
11534	POSIX locale. The current line position will not be affected. The expression 'x can then be used	
11535	as an address in any command requiring one. For example ",,'xd" deletes all the lines from the	
11536	current one to the marked line. Also see the <i>vi</i> " and " commands for uses of the mark in visual	
11537	mode. If the 'x command is used in non-visual mode, the character marked will be the first	
11538	non-blank character of the current line. Otherwise, the character marked will be the character at	
11539	the current column of the current line.	
11540	Move	
11541	Synopsis: [range] m[ove] line	
11542	Move the specified lines (range) to be after the target line (line). The current line indicator will be	
11543	set to the first of the moved lines.	
11544	Next	
11545	Synopsis: n[ext][!] [file]	
11546	Edit the next file from the argument list. If the current buffer has been modified since the last	
11547	write, a warning will be written and the command will be aborted. This action can be	
11548	overridden by appending the character "!" to the command name (n!). The argument list can be	
11549	replaced by specifying a new one as operands to this command. Editing then starts with the first	
11550	file on this new list. The current line indicator will be reset as described for the edit command.	
11551	This command is affected by the editor options autowrite and writeany ; see Edit Options in ex	
11552	on page 325 for details.	
11553	Number	
11554	Synopsis: [range] nu[mber] [count] [flags]	
11555	Synopsis: [range] # [count] [flags]	
11556	Write the selected lines, each preceded with its line number in decimal. Non-printable	
11557	characters, except for a tab character, will be expanded as specified by the print command. The	
11558	format is as follows:	
11559	"%+6d\t%s", <line number="">, <line text=""></line></line>	
11560	The only meaningful flag is l, which causes the additional expanded writing of tab characters	
11561	and end-of-lines done by the list command to be performed. The current line indicator will be	
11562	set to the last line written.	
11563	Open	
11564	Synopsis: [line] o[pen] /pattern/ [flags]	
11565	Enter open mode, which is equivalent to visual mode with a one-line window. All the visual	
11566	mode commands are available. If a match is found for the optional regular expression in <i>line</i> , the	
11567	cursor will be placed at the start of the matching pattern. The visual mode command ${f Q}$ (see vi)	
11568	will exit open mode. This command need not be supported on block-mode terminals.	

11569	Preserve
11570	Synopsis: pre[serve]
11571	Save the current buffer in a form that can later be recovered by using ex -r or by using the
11572	recover command. After the file has been preserved, a mail message will be sent to the user.
11573	This message can be read by invoking the <i>mailx</i> utility. The message will contain the name of
11574	the file, the time of preservation, and an <i>ex</i> command that could be used to recover the file.
11575	Additional information may be included in the mail message.
11576	Print
11577	Synopsis: [range] p[rint] [count] [flags]
11578 11579	Write the addressed lines. Non-printable characters, except for the tab character, will be written as implementation-dependent multi-character sequences.
11500	I and lines will be folded, the length at which folding account is unexpecified, but about he
11580	Long lines will be folded; the length at which folding occurs is unspecified, but should be
11581	appropriate for the output device. The only meaningful flags are "#" and l. The current line
11582	indicator will be set to the last line written.
11583	Put
11584	Synopsis: [line] pu[t] [buffer]
11585	Put back deleted or yanked lines after line <i>line</i> . A buffer can be specified; otherwise, the text in
11586	the unnamed buffer (where deleted or yanked text is placed by default) will be restored. The
11587	current line indicator will be set to the first line put back.
11588	Quit
11589	Synopsis: q[uit][!]
11590	Terminate the editing session. If the current buffer has been modified since the last write, a
11591	warning will be written and the command will fail. This warning can be overridden and an exit
11592	forced, discarding changes, by appending the character "!" to the command name.
11593	Read
11594	Synopsis: [line] r[ead][!] [file]
11595	Place a copy of the specified file in the current buffer after the target line (which can be line 0 to
11596	place text at the beginning). If no file is named, the current file is the default. If there is no
11597	current file, then <i>file</i> will become the current file. If there is no current file nor <i>file</i> operand, the
11598	command will fail.
11599	The current line indicator will be set to the last line read. In visual mode, the current line
11600	indicator will be set to the first line read. If <i>file</i> is preceded by "!", <i>file</i> is taken to be an operating
11601	system command and passed to the program named in the SHELL environment variable; the
11602	resultant output will be read in to the buffer. The special meaning of "!" can be overridden by
11603	escaping it with a backslash character.
11604	Recover
11605	Synopsis: rec[over] file
11606	Attempt to recover file if it was saved as the result of a preserve command, the receipt of a signal
11607	(see the ASYNCHRONOUS EVENTS section), or a system or editor crash. The current line
	indicator will be reset as described for the read editor command.
11608	mulcator will be reset as described for the read editor confinialid.

Utilities ex

11609 Rewind 11610 Synopsis: rew[ind][!] Rewind the argument list; that is, the current file will be set to the first file in the argument list. 11611 11612 This is equivalent to a **next** command with the current argument list as its operands. If the 11613 current buffer has been modified since the last write, a warning will be written and the command will be aborted. The action can be overridden by appending the character "!" to the 11614 command name (rew!). The current line indicator will be reset as described for the read editor 11615 command. This command is affected by the editor options autowrite and writeany; see Edit 11616 11617 **Options in ex** on page 325 for details. Set 11618 Synopsis: se[t] [option[=[value]]...] [nooption...] [option?...] [all] 11619 When no arguments are specified, write those options whose values have been changed from 11620 the default settings; when the argument **all** is specified, write all of the option values. 11621 Giving an option name followed by the character "?" causes the current value of that option to 11622 11623 be written. The "?" can be separated from the option name by zero or more blank characters. The "?" is necessary only for Boolean valued options. Boolean options can be given values by 11624 the form **se** option to turn them on or se nooption to turn them off; string and numeric options 11625 can be assigned by the form se *option=value*. Blank characters in strings can be included as is by 11626 preceding each such character with a backslash. More than one option can be set or listed by a 11627 11628 single set command by specifying multiple arguments, each separated from the next by one or more blank characters. 11629 See **Edit Options in ex** on page 325 for further details about options. 11630 Shell 11631 Synopsis: 11632 sh[ell] 11633 Invoke the program named in the SHELL environment variable with the argument -i (interactive mode). Editing will be resumed when the program exits. 11634 11635 Source Synopsis: so[urce] file 11636 Read and execute commands from the file specified by the mandatory argument file. Such so 11637 commands can be nested. The maximum supported nesting depth is implementation-11638 dependent, but will be at least one. 11639 **Substitute** 11640 11641 Synopsis: [range] s[ubstitute] [/pattern/repl/[options] [count] [flags]] 11642

Replace the first instance of the pattern pattern by the string repl on each specified line. (See Regular Expressions in ex on page 324 and Replacement Strings in ex on page 324.) If the /pattern/repl/ argument is not present, the /pattern/repl/ from the previous substitute command will be used. If options includes the letter g (global), all non-overlapping instances of the pattern in the line will be substituted. If the option letter c (confirm) is included, then before each substitution the line will be written with ^ characters written on the following line, adjacent to and identifying the pattern to be replaced; an affirmative response causes the substitution to be done, while any other input aborts it. An affirmative response consists of a line with the affirmative response (as defined by the current locale) at the beginning of the line. Such a line

11643 11644

11645

11646

11647

11648 11649

will be subject to editing in the same way as the command line (the "/" or ":" line at the bottom of the screen). The current line indicator will be set to the last line substituted. When the c option is used, typing the interrupt character or receiving the SIGINT signal will stop the substitute operation and *ex* will return to command mode. All substitutions completed before the interrupt occurred will be retained, and none will be made after that point. The current line indicator will be set to the last line substituted. This command is affected by the *LC_MESSAGES* environment variable and the **wrapscan** option.

11658 Suspend

Allow control to return to the invoking process; *ex* will suspend itself as if it had received the SIGTSTP signal. The suspension will occur only if job control is enabled in the invoking shell (see the description of *set* –**m**).

Following either **suspend** or **stop** with the character "!" will affect the operation of the **autowrite** editor option for this command only.

The current **susp** character (see *stty*) will also cause the suspension.

Tag

11668 Synopsis: ta[g][!] tagstring

Search for the *tagstring*, which can be in a different file. If the tag is in a different file, then the new file will be opened for editing. If the current buffer has been modified since the last write, a warning will be written and the command will be aborted. The action can be overridden by appending the character "!" to the command name. The current line indicator will be reset to the line indicated by the tag. This command is affected by the editor options **autowrite** and **writeany**; see **Edit Options in ex** on page 325 and *ctags* for details. This command is affected by the **tags** editor option.

The **tag** command will search for *tagstring* in the tag file referred to by the **tags** editor option until a reference to *tagstring* is found. The file pointed to by this reference will be loaded into the buffer, and the current line will be set to the first occurrence of the pattern specified in the tag file associated with the supplied *tagstring*; if the tag file contained a line-number reference, the current line will be set to that line. If the pattern or line number is not found, an error message will be written. If a file referred to by the **tags** editor option does not exist or is not readable, an error message will be written. The results are unspecified if the format of a tags file is not as specified by the *ctags* utility description.

11684 Unabbreviate

11685 Synopsis: una[bbrev] word

Delete *word* from the list of abbreviations, as described by the **abbrev** editor command.

Utilities **ex**

11687 Undo 11688 Synopsis: u[ndo] Reverse the changes made by the previous editing command (one that changes the contents of 11689 11690 the buffer). For this purpose, **global** and **visual** are considered single commands. An **undo** can itself be reversed. Commands that affect the external environment, such as write, edit and next, 11691 cannot be undone. 11692 11693 Unmap Synopsis: unm[ap][!] x11694 If no "!" is specified, remove the command-mode macro definition for x; otherwise, remove the 11695 input-mode macro definition for *x*. See the **map** command. 11696 Visual 11697 11698 Synopsis: [line] vi[sual] [type] [count] [flags] Enter visual mode with the current line indicator set to *line*. The *type* is optional, and can be "-", 11699 ".", "+" or " $^{-}$ ", as in the z command, to specify the position of the specified line on the screen 11700 window. (The default is to place the line at the top of the screen window.) A *count* specifies the 11701 number of lines that will initially be written; the default is the value of the editor option 11702 window. The command Q will exit visual mode. (For more information, see vi.) This command 11703 need not be supported on block-mode terminals. 11704 11705 Write Synopsis: 11706 [range] w[rite][!] [>>] [file] Synopsis: 11707 [range] w[rite] [!] [file] 11708 Synopsis: [range] wq[!] [>>] [file] Write the specified lines (the whole buffer, if no range is given) out to the file represented by the 11709 11710 pathname file, writing to standard output the number of lines and bytes written. If file is specified and is not the current file, and the file named by file exists, then the write will 11711 11712 fail. If the current file has been changed by the file command and that file exists, the write will fail. In either case, the write can be forced by appending the character "!" to the command name. 11713 An existing file can be appended to by appending >> to the command name. If the file does not 11714 exist, the result is implementation-dependent. 11715 If the file is preceded by "!", the program named in the SHELL environment variable will be 11716 invoked with file as its second argument, and the specified lines will be passed as standard input 11717 to the command. The ! in this usage must be separated from the w command by at least one 11718 blank character. The special meaning of the! can be overridden by escaping it with a backslash 11719 character. This command is affected by the editor options writeany and readonly. 11720

The command wq is equivalent to a w followed by a q; wq! is equivalent to w! followed by q.

If the current buffer has no pathname associated with it, the **write** command will fail.

11721

Utilities ex

11723 Write and Exit

- 11724 Synopsis: [range] x[it][!] [file]
- Perform a write command if any changes have been made to the current buffer since the last 11725 write to any file. The *range* defaults to the entire file. 11726
- Unless the command fails because an attempt to write lines to a file did not succeed, the ex 11727 utility will exit after an x command. This command is affected by the editor options writeany 11728
- 11729 and readonly.

Yank 11730

11734

11746 11747

11748 11749

11750

- 11731 Synopsis: [range] ya[nk] [buffer] [count]
- Place the specified lines in the named buffer. If no buffer is specified, the unnamed buffer will 11732 be used (where the most recently deleted or yanked text is placed by default). 11733

Adjust Window

- [line] z [type] [count] [flags] Synopsis: 11735
- If type is omitted, then count lines following the specified line (line) will be written. The default 11736 for *count* is the value of the editor option **window**. The *type* argument will change the position at 11737 which *line* will be written on the screen by affecting the number of lines written before and after 11738 line. 11739
- If *type* is specified, it will be one of the following: 11740
- Place *line* at the bottom of the screen. 11741
- 11742 Place *line* at the top of the screen.
- 11743 Place *line* in the middle.
- Write out *count* lines starting *count**2 lines before the addressed line; the net effect of this 11744 11745 will be that a **z** command following another **z** command writes the previous page.
 - Centre the addressed line on the screen with a line of hyphens written immediately before and after it. The number of preceding and following lines of text written will be reduced to account for these lines of hyphens.
 - In all cases the current line indicator will be set to the last line written, with the exception of the "=" type, which causes the current line indicator to be set to that addressed in the command.

11751 **Escape**

- Synopsis: 11752 ! command
- 11753 Synopsis: [range]! command
- Pass the remainder of the line after the ! character to the program named in the SHELL 11754 environment variable for execution. A warning will be issued if the buffer has been changed 11755 since the last write. A single! character will be written when the command completes. The 11756 11757 current line position will not be affected.
- Within the text of *command*, % and # will be expanded as pathnames (the current and alternative 11758 pathnames, respectively), and ! will be replaced with the text of the previous ! command. 11759 (Thus, !! will repeat the previous! command.) If any such expansion is done, the expanded line 11760
- will be echoed. 11761

Utilities ex

The special meanings of %, # and ! can be overridden by escaping them with a backslash character. This command is affected by the editor options autowrite and writeany; see Edit 11763 **Options in ex** on page 325 for details. 11764 In the second form of the! command, the remainder of the line after the! will be passed to the 11765 program named in the SHELL environment variable, as described above. The specified lines will 11766 be provided to the program as standard input; the resulting output will replace the specified 11767 lines. 11768 Shift Left 11769 11770 Synopsis: [range] < [count] [flags]</pre> Shift the specified lines to the left; the number of character positions to be shifted will be 11771 11772 determined by the editor option shiftwidth. Only leading blank characters will be lost in shifting; other characters will not be affected. The current line indicator will be set to the last line 11773 changed. 11774 **Shift Right** 11775 Synopsis: [range] > [count] [flags] 11776 Shift the specified lines to the right, by inserting blank characters, using tab characters where 11777 possible, as determined by the editor option shiftwidth. Empty lines will not be changed. The 11778 current line indicator will be set to the last line changed. 11779 Resubstitute 11780 11781 Synopsis: [range] & [options] [count] [flags] Synopsis: [range] s[ubstitute] [options] [count] [flags] 11782 Synopsis: [range] [options] [count] [flags] 11783 Repeat the previous substitute command, as if & were replaced by the previous: 11784 11785 s/pattern/repl/ 11786 command. The same effect can obtained by omitting the: 11787 /pattern/repl/ string in the **substitute** command. The version of the command using tilde will be the same as & 11788 and s, but the pattern used will be the last regular expression used in any command, not 11789 11790 necessarily the one used in the last substitute command. For example, in the sequence: 11791 s/red/blue/ /green 11792 11793 the "~" is equivalent to: 11794 s/green/blue/

11762

11796 Scroll eof 11797 Synopsis: Write the next *n* lines, where *n* is the value of the editor option **scroll**. The command is invoked 11798 11799 with the **eof** character (see the description of the *stty* **eof** character). The current line indicator will be set to the last line written. This command need not be supported on block-mode 11800 terminals. 11801 Write Line Number 11802 Synopsis: [line] = [flags]11803 Write the line number of the specified line (default last line). The current line position will not 11804 be affected. 11805 Execute 11806 @ buffer 11807 Synopsis: Synopsis: * buffer 11808 Execute each line of the named buffer as an ex command. If no buffer is specified or is specified 11809 as "@" or "*", the last buffer executed will be used. If there is no last buffer, an error occurs. 11810 11811 Regular Expressions in ex 11812 The ex utility supports the basic regular expressions described in the **XBD** specification, **Section 7.3, Basic Regular Expressions.** A null RE (//) is equivalent to the last RE encountered. 11813 Regular expressions can be used in addresses to specify lines and, in some commands (for 11814 example, the **substitute** command), to specify portions of a line to be substituted. 11815 11816 The following constructs can be used to enhance the basic regular expressions: \ < Match the beginning of a word. (See the definition of word at the beginning of 11817 11818 **Command Descriptions in ex** on page 312.) \> 11819 Match the end of a word. Match the replacement part of the last **substitute** command. The tilde (~) character can 11820 be escaped in a regular expression to become a normal character with no special 11821 11822 meaning. When the editor option **nomagic** is set, the only characters with special meanings are "^" at the 11823 beginning of a pattern, "\$" at the end of a pattern, and "\". The characters ".", "*", "[" and "~" are 11824 treated as ordinary characters unless preceded by a "\"; when preceded by a "\" they regain their 11825 11826 special meaning. 11827 Replacement Strings in ex The character & (\& if the editor option **nomagic** is set) in the replacement string will stand for 11828 the text matched by the pattern to be replaced. The character ~ (\~ if **nomagic** is set) will be 11829 11830 replaced by the replacement part of the previous substitute command. The sequence n, where n is an integer, will be replaced by the text matched by the pattern enclosed in the nth set of 11831 parentheses \setminus (and \setminus). 11832 The strings \l, \u, \L and \U can be used to modify the case of elements in the replacement 11833 string (using the & or < digit>) notation. The string \label{lambda} (\label{lambda}) causes the first character (actually 11834

inserted by the substitution) that follows the \l (\u) to be converted to lower-case (upper-case).

The strings \L (\U) causes all characters subsequent to them to be converted to lower-case

Utilities ex

(upper-case) as they are inserted by the substitution until the string \e or \E, or the end of the replacement string, is encountered.

An example of case conversion with the \mathbf{s} command is as follows:

```
11840 :p
11841 The cat sat on the mat.
11842 :s/\<.at\>/\u&/gp
11843 The Cat Sat on the Mat.
11844 :s/S\(.*\)M/S\U\1\eM/p
11845 The Cat SAT ON THE Mat.
```

In visual mode, a <control>-V <control>-M (or <control>-Q <control>-M) sequence in the replacement string will be mapped to a newline character, and so can be used to split lines. A literal <control>-M requires escaping by preceding it with a backslash (\^V^M or \^Q^M).

Edit Options in ex

The *ex* utility has a number of options that modify its behaviour. These options have default settings, which can be changed using the **set** command.

Options are Boolean unless otherwise specified.

autoindent, ai

11854 [Default *off*]

If **autoindent** is set, each line in input mode will be indented (using first as many tab characters as possible, as determined by the editor option **tabstop**, and then using space characters) to align with the previous line. (Starting indentation will be determined by the line appended after, or the line inserted before or the first line changed, with an **a**, **i** or **c** command, respectively.) When a newline character is inserted in the middle of a line, and when **autoindent** is on, the first non-blank character to the right of the cursor will be aligned to the current margin on a new line immediately following the current line. Any blank characters to the left of the cursor position at which the newline character was entered will be retained. When **autoindent** is off, a new line will be created, but no blank characters will be discarded. Additional indentation can be provided as usual; succeeding lines will automatically be indented to the new alignment. A line entered during input mode with **autoindent** that contains no user-entered characters will be empty, despite the appearance of indentation during entry.

Reducing the indent can be achieved when the cursor is at the current left margin by typing <control>-D one or more times; the cursor will be moved back to the previous integral number of **shiftwidth** spaces for each <control>-D. A ^ followed by a <control>-D will remove all indentation temporarily (for the current line); a 0 followed by a <control>-D will remove all indentation permanently (for the current line and subsequent lines until input mode is reentered or until the indentation is specifically set to some other value). Changing the indent with <control>-D need not be supported on block-mode terminals.

11874 autoprint, ap

11875 [Default *on*]

If **autoprint** is set, the current line will be written after each command that changes buffer text.

(Autoprint will be suppressed in the **global** [g and v] commands and for any command on which print operands [*flags*] are used to write explicitly the current line.)

ex Utilities

11879 autowrite, aw [Default off] 11880 If autowrite is set, when a next, rewind, tag, edit, suspend, stop or "!" command is given, the 11881 buffer will be written (to the current file) if it has been modified. Appending the character "!" to 11882 the command name for any of these commands except "!" causes the write not to occur. If the 11883 write fails, the command will be aborted and an error message will be written. 11884 beautify, bf 11885 [Default *off*] 11886 If **beautify** is set, all non-printable characters, other than tab, newline and form-feed characters, 11887 will be discarded from text read in from files. 11888 directory, dir 11889 11890 EX [Default implementation-dependent] The value of this option specifies the directory in which the editor buffer is to be placed. If this 11891 directory is not writable by the user, the editor quits. 11892 edcompatible, ed 11893 [Default off] 11894 EX Causes the presence of g and c suffixes on substitute commands to be remembered, and toggled 11895 by repeating the suffixes. 11896 errorbells, eb 11897 11898 [Default off] If errorbells is set, error messages will be preceded by an alert action. Setting this option off 11899 11900 causes the user to be informed of an error even when in visual mode, but rather than using the alert character, an error message will be written, using a standout mode of the terminal (such as 11901 inverse video) instead of the normal effect of the alert character, when the effect of the alert 11902 character is to cause the terminal to ring a bell or make other sounds. The editor should place 11903 the error message in a standout mode of the terminal, such as inverse video instead of ringing 11904 the bell, when the terminal capabilities allow this. 11905 exrc 11906 [Default off] 11907 If **exrc** is set, *ex* will access any .**exrc** file in the current directory, as described previously. If **exrc** 11908 is not set, ex will ignore any .exrc file in the current directory during initialisation, unless the 11909 current directory is that named by the *HOME* variable. 11910 ignorecase, ic 11911 [Default off] 11912 If ignorecase is set, characters that have upper-case and lower-case representations will have 11913 11914 those representations considered as equivalent for purposes of regular expression comparison.

Utilities **ex**

11915	lisp
11916 EX	[Default off]
11917 11918	Autoindent mode and the (,), {, }, [[and]] commands in visual mode are suitably modified for lisp code.
11919	list
11920	[Default off]
11921 11922 11923	If list is set, write the addressed lines in a way that should be unambiguous: non-printable characters will be written as implementation-dependent multi-character sequences; the end of the line will be marked with a "\$".
11924	magic
11925	[Default on]
11926 11927 11928	If magic is set, change the interpretation of characters in regular expressions and substitution replacement strings (see Regular Expressions in ex on page 324 and Replacement Strings in ex on page 324).
11929	mesg
11930	[Default on]
11931 11932 11933 11934	If mesg is set, the permission for others to use the write or talk commands to write to the terminal will be turned on while in visual mode. The shell-level command <i>mesg</i> n takes precedence over any setting of the <i>ex</i> mesg option; that is, if mesg y was issued before <i>ex</i> started (or in a shell escape), such as:
11935	:!mesg y
11936 11937	the $mesg$ option in ex can suppress incoming messages, but the $mesg$ option cannot enable incoming messages if $mesg$ n was issued.
11938	number, nu
11939	[Default off]
11940	If number is set, lines will be written with line numbers, as with the number command.
11941	paragraphs, para
11942	[Default implementation-dependent]
11943 11944 11945	The paragraph option defines additional paragraph boundaries for the { and } commands in visual mode. The paragraph option can be set to a character string consisting of zero or more character pairs. The default value is implementation-dependent.

ex Utilities

11946 In the text to be edited, the character string <newline>.<char-pair>, where <char-pair> is one of 11947 the character pairs found in paragraph, defines a paragraph boundary. For example, if: 11948 paragraph=LaA ## 11949 then all of the following additional paragraph boundaries would be recognised: 11950 <newline>.La <newline>.A<space> 11951 11952 <newline>.## 11953 prompt [Default on] 11954 If **prompt** is set, command mode input will be prompted for with a colon (:); when unset, no 11955 prompt will be written. 11956 readonly 11957 11958 [Default see text] If **readonly** is set, read-only mode will be enabled. Writing to a different file will be allowed in 11959 read-only mode; in addition, the write can be forced by using the character "!" (see the editor 11960 command write). The default setting will be off unless the file lacks write permission or the 11961 command-line option –**R** is used. 11962 11963 redraw [Default off] 11964 EX The editor simulates an intelligent terminal on a dumb terminal. (Since this is likely to require a 11965 large amount of output to the terminal, it is useful only at high transmission speeds.) 11966 11967 remap 11968 [Default on] If remap is set, macro translation will allow for macros defined in terms of other macros; 11969 11970 translation will continue until the final product is obtained. If unset, only a one-step translation 11971 will be done. report 11972 [Default 5] 11973 The value of this option will give the number of lines that can be changed by an editor command 11974 before a report is generated on the number of lines affected. 11975 11976 scroll [Default window/2] 11977 The value of this option will determine the number of lines scrolled on a eof command (see 11978 **Scroll** on page 324 and the description of the *stty* **eof** character). Changing the value of **window** 11979 in EXINIT, one of the .exrc files, or with a set command will not affect the value of scroll. This 11980 editor option need not be supported on block-mode terminals. 11981

Utilities **ex**

11982	sections	
11983	[Default implementation-dependent]	
11984 11985 11986	The sections option defines additional section boundaries for the [[and]] commands in visual mode. The sections option can be set to a character string consisting of zero or more character pairs. The default value is implementation-dependent.	
11987 11988 11989	In the text to be edited, the character string <newline>.<char-pair>, where <char-pair> is one of the character pairs found in sections, defines a section boundary in the same manner that paragraph boundaries are defined. (See the paragraphs command.)</char-pair></char-pair></newline>	
11990	shell, sh	
11991	[Default from the environment SHELL]	
11992 11993 11994 11995	The value of this option can be a string representing the pathname of the shell to be invoked for the "!" shell escape command, and by the shell command. The default is taken from the <i>SHELL</i> variable in the environment; see the ENVIRONMENT VARIABLES section for default values for <i>SHELL</i> .	
11996	shiftwidth, sw	
11997	11997 [Default 8]	
11998 11999	The value of this option gives the width of an indentation level used during autoindent and by the shift commands.	
12000	showmatch, sm	
12001	[Default off]	
12002 12003 12004	If showmatch is set, in visual mode, when a ")" or "}" is typed, the matching "(" or "{" will be shown if it is still on the screen. This editor option need not be supported on block-mode terminals.	
12005	showmode	
12006	[Default off]	
12007 12008 12009	If showmode is set, in visual mode, the current mode that the editor is in will be written on the last line of the screen. Modes that will be reported are command mode and input mode; other unspecified modes may be written.	
12010	slowopen	
12011 EX	[Default off]	
12012 12013	In visual mode, this option prevents screen updates during input to improve throughput on unintelligent terminals.	

ex Utilities

12014 tabstop, ts [Default 8] 12015 The value of this option specifies the software tab stops to be used by the editor to expand tabs 12016 12017 in the input. 12018 tags 12019 [Default see text] The value of this option can be a string representing space-character-separated pathnames that 12020 12021 will be used as tag files for the tag command. A requested tag will be searched for sequentially in the specified files. By default, filenames of tags will be searched for in the current directory 12022 12023 and in other implementation-dependent directories. term 12024 12025 [Default from the environment *TERM*] The value of this option can be a string representing the terminal type of the output device. The 12026 default is taken from the TERM variable in the environment; see the ENVIRONMENT 12027 VARIABLES section for default values for *TERM*. 12028 12029 terse 12030 [Default off] If terse is set, error messages may be less verbose. However, except for this caveat, error 12031 12032 messages are unspecified. Furthermore, not all error messages need change for different settings of this option. 12033 12034 warn [Default on] 12035 If warn is set, ex will write a warning message to standard error if the contents of the buffer have 12036 not been saved before a "!" command escape. 12037 window 12038 [Default see text] 12039 The value of this option determines the default number of lines in a screenful, as written by the z 12040 command. When in visual mode, the number of lines output when moving up or down the file 12041 by a *screenful*. The value of **window** can be unrelated to the real screen size, except that it will be 12042 set on entry to be the current number of screen lines. (The current number of screen lines will be 12043 determined by the system or overridden by the user, as described for LINES in the 12044 ENVIRONMENT VARIABLES section and the XBD specification, Chapter 6, Environment 12045 Variables.) The baud rate of the terminal line may reduce the default in an implementation-12046 dependent manner. The default value of windows also can be overridden by specifying a 12047 12048 window size using the –w command-line option.

Utilities ex

12049 wrapscan, ws

12050 [Default *on*]

If **wrapscan** is set, searches (using // or ??) will wrap around the end of the editing buffer; when unset, searches will stop at the beginning of the editing buffer for ??, or at the end of the editing buffer for //.

12054 wrapmargin, wm

12055 [Default 0]

12056 If the value of this option is greater than zero (say n) in visual mode during text entry, then, in the POSIX locale, a newline character will replace all consecutive blank characters, at the 12057 boundary between a blank character and a non-blank character, so that lines will end at least n12058 spaces from the ending margin of the terminal screen. (The ending margin will be determined 12059 by the system or overridden by the user, as described for COLUMNS in the ENVIRONMENT 12060 VARIABLES section and the **XBD** specification, **Chapter 6**, **Environment Variables**.) If a line 12061 consists of a sequence of non-blank characters long enough such that it extends continuously 12062 from the beginning margin to beyond the ending margin, that sequence will not be broken by the 12063 action of this option. If the value is zero, no wrapping will be performed. 12064

12065 writeany, wa

12066 [Default *off*]

12067 If **writeany** is set, file-overwriting checks will be inhibited that would otherwise be made before write and xit commands, or before an automatic write (see editor option autowrite), allowing a write to any file (provided permissions allow it).

12070 EXIT STATUS

12075

12076

12077

12078 12079

12080

12081

12082

12083

12071 The following exit values are returned:

12072 0 Successful completion.

12073 >0 An error occurred.

12074 CONSEQUENCES OF ERRORS

When an error in the input script is encountered, or when an error is detected that is a consequence of the data (not) present in the file or due to an external condition such as a read or write error:

- If the standard input is a terminal device file, all input will be flushed, and a new command read.
- If the standard input is a regular file, ex will terminate with a non-zero exit status.
- If the command in error was one of those specified with the command-line -c option (or the obsolescent "+" option), all of the remaining -c commands will be flushed, and a new command read from standard input.

12084 APPLICATION USAGE

12085 If a SIGSEGV signal is received while ex is saving a file, the file might not be successfully saved.

12086 The **next** command can accept more than one file, so usage such as:

```
12087 next 'ls [abc]*'
```

is valid; it would not be valid for the **edit** or **read** commands, for example, because they expect only one file and unspecified results occur.

ex Utilities

12090 EXAMPLES

12091 None.

12092 FUTURE DIRECTIONS

The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the corrections. A future revision of this specification will align with IEEE Std. 1003.2b when

12096 finalised.

12097 SEE ALSO

12098 ed, sed, vi.

12099 CHANGE HISTORY

12100 First released in Issue 2.

12101 **Issue 4**

12102 Aligned with the ISO/IEC 9945-2: 1993 standard.

12103 **Issue 5**

12104 FUTURE DIRECTIONS section added.

expand **Utilities**

12105 NAME		
12106	expand — convert tabs to spaces	
12107 SYNOP		
12108	expand [-t tablist][file]	
12109 OB	<pre>expand [-tabstop][-tab1,tab2,,tabn][file]</pre>	
12110 DESCR		
12111	The <i>expand</i> utility writes files or the standard input to the standard output with tab characters	
12112 12113	replaced with one or more space characters needed to pad to the next tab stop. Any backspace characters will be copied to the output and cause the column position count for tab stop	
12113	calculations to be decremented; the column position count will not be decremented below zero.	
12115 OPTIO	NS .	
12116 ОВ 12117	The <i>expand</i> utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines ; the obsolescent version does not.	
12118	The following options are supported:	
12119	-t tablist	
12120	Specify the tab stops. The argument tablist must consist of a single positive decimal	
12121	integer or multiple positive decimal integers, separated by blank characters or commas,	
12122 12123	in ascending order. If a single number is given, tabs will be set <i>tablist</i> column positions apart instead of the default 8. If multiple numbers are given, the tabs will be set at	
12124	those specific column positions.	
12125	Each tab-stop position N must be an integer value greater than zero, and the list must	
12126	be in strictly ascending order. This is taken to mean that, from the start of a line of	
12127	output, tabbing to position N causes the next character output to be in the $(N+1)$ th	
12128	column position on that line.	
12129	In the event of <i>expand</i> having to process a tab character at a position beyond the last of	
12130	those specified in a multiple tab-stop list, the tab character is replaced by a single space	
12131	character in the output.	
12132 OB 12133	In the obsolescent version, the single number is specified as <i>tabstop</i> with a leading minus; multiple tab stops are specified after a leading minus as <i>tab1</i> , <i>tab2</i> and so on.	
12134 OPERA	NDS	
12135	The following operand is supported:	
12136	file The pathname of a text file to be used as input.	
12137 STDIN		
12138	See the INPUT FILES section.	
12139 INPUT	FILES	
12140	Input files must be text files.	
12141 ENVIR	ONMENT VARIABLES	
12142	The following environment variables affect the execution of <i>expand</i> :	
12143	LANG Provide a default value for the internationalisation variables that are unset or null. If	
12144	LANG is unset or null, the corresponding value from the implementation-dependent	
12145	default locale will be used. If any of the internationalisation variables contains an invalid setting the utility will behave as if none of the variables had been defined	
12146	invalid setting, the utility will behave as if none of the variables had been defined.	

expand Utilities

12147	LC_ALL
12148 12149	If set to a non-empty string value, override the values of all the other internationalisation variables.
12150 12151	<i>LC_CTYPE</i> Determine the locale for the interpretation of sequences of bytes of text data as
12151	characters (for example, single- as opposed to multi-byte characters in arguments and
12153	input files), the processing of tab and space characters, and for the determination of the
12154	width in column positions each character would occupy on a constant-width font
12155	output device.
12156	LC_MESSAGES
12157	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
12158	
12159 EX 12160	NLSPATH Determine the location of message catalogues for the processing of LC_MESSAGES.
12161 ASYNC 12162	CHRONOUS EVENTS Default.
12163 STDOU 12164	The standard output is equivalent to the input files with tab characters converted into the
12165	appropriate number of space characters.
12166 STDER	P.R.
12167	Used only for diagnostic messages.
12168 OUTPU	JT FILES
12169	None.
12170 EXTEN	DED DESCRIPTION
12171	None.
12172 EXIT S	TATUS
12173	The following exit values are returned:
12174	0 Successful completion
12175	>0 An error occurred.
12176 CONSI	EQUENCES OF ERRORS
12177	The expand utility will terminate with an error message and non-zero exit status upon
12178	encountering difficulties accessing one of the <i>file</i> operands.
	CATION USAGE
12180	None.
12181 EXAM I	PLES None.
12182	
12183 FUTUR 12184	RE DIRECTIONS None.
12185 SEE AI 12186	tabs, unexpand.
	•
12187 CHAN	GE HISTORY First released in Issue 4.
12100	I not a vicuosed in 1950c 1.

Utilities expr

12189 **NAME** 12190 expr — evaluate arguments as an expression 12191 SYNOPSIS 12192 expr operand 12193 **DESCRIPTION** The *expr* utility will evaluate an expression and write the result to standard output. 12194 12195 OPTIONS 12196 None. 12197 OPERANDS The single expression evaluated by expr will be formed from the operands, as described in the 12198 EXTENDED DESCRIPTION section. Each of the expression operator symbols: 12199 12200 <= 12201 and the symbols *integer* and *string* in the table must be provided as separate arguments to *expr*. 12202 STDIN Not used. 12203 12204 INPUT FILES 12205 None. 12206 ENVIRONMENT VARIABLES 12207 The following environment variables affect the execution of *expr*: 12208 Provide a default value for the internationalisation variables that are unset or null. If 12209 LANG is unset or null, the corresponding value from the implementation-dependent 12210 default locale will be used. If any of the internationalisation variables contains an 12211 invalid setting, the utility will behave as if none of the variables had been defined. 12212 LC ALL If set to a non-empty string value, override the values of all the other 12213 internationalisation variables. 12214 LC_COLLATE 12215 Determine the locale for the behaviour of ranges, equivalence classes and multi-12216 12217 character collating elements within regular expressions and by the string comparison 12218 operators. LC CTYPE 12219 12220 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments) and 12221 12222 the behaviour of character classes within regular expressions. LC MESSAGES 12223 12224 Determine the locale that should be used to affect the format and contents of diagnostic 12225 messages written to standard error. NLSPATH 12226 EX 12227 Determine the location of message catalogues for the processing of *LC_MESSAGES*.

12228 ASYNCHRONOUS EVENTS

12229 Default.

expr Utilities

12230 STDOUT

The *expr* utility will evaluate the expression and write the result to standard output. The character 0 will be written to indicate a zero value and nothing will be written to indicate a null string.

12234 STDERR

12235 Used only for diagnostic messages.

12236 OUTPUT FILES

12237 None.

12238 EXTENDED DESCRIPTION

The formation of the expression to be evaluated is shown in the following table. The symbols *expr*, *expr1* and *expr2* represent expressions formed from *integer* and *string* symbols and the expression operator symbols (all separate arguments) by recursive application of the constructs described in the table. The expressions are listed in order of increasing precedence, with equal-precedence operators grouped between horizontal lines. All of the operators are left-associative.

12243
12244
12245

Expression	Description		
expr1 expr2	Returns the evaluation of <i>expr1</i> if it is neither null nor zero; otherwise, returns the evaluation of <i>expr2</i> .		
expr1 & expr2	Returns the evaluation of $expr1$ if neither expression evaluates to null or zero; otherwise, returns zero.		
	Returns the result of a decimal integer comparison if both arguments are integers; otherwise, returns the result of a string comparison using the locale-specific collation sequence. The result of each comparison will be 1 if the specified relationship is true, or 0 if the relationship is false.		
expr1 = expr2	Equal.		
expr1 > expr2	Greater than.		
expr1 >= expr2	Greater than or equal.		
expr1 < expr2	Less than.		
expr1 <= expr2	Less than or equal.		
expr1 != expr2	Not equal.		
expr1 + expr2	Addition of decimal integer-valued arguments.		
expr1 – expr2	Subtraction of decimal integer-valued arguments.		
expr1 * expr2	r2 Multiplication of decimal integer-valued arguments.		
expr1 / expr2			
expr1 % expr2	Remainder of integer division of decimal integer-valued arguments.		
expr1 : expr2	Matching expression. See below.		
(expr)	Grouping symbols. Any expression can be placed within parentheses. Parentheses can be nested to a depth of {EXPR_NEST_MAX}.		
integer	An argument consisting only of an (optional) unary minus followed by digits.		
string	A string argument. See below.		

Utilities expr

12274 Matching Expression

The ":" matching operator will compare the string resulting from the evaluation of *expr1* with the regular expression pattern resulting from the evaluation of *expr2*. Regular expression syntax is that defined in the **XBD** specification, **Section 7.3**, **Basic Regular Expressions**, except that all patterns are anchored to the beginning of the string (that is, only sequences starting at the first character of a string will be matched by the regular expression) and, therefore, it is unspecified whether "^" is a special character in that context. Usually, the matching operator will return a string representing the number of characters matched ("0" on failure). Alternatively, if the pattern contains at least one regular expression subexpression [\(\lambda(\ldots\)\)], the string corresponding to \1 will be returned.

String Operand

A string argument is an argument that cannot be identified as an *integer* argument or as one of the expression operator symbols shown in the OPERANDS section.

The use of string arguments **length**, **substr**, **index** or **match** produces unspecified results.

12288 EXIT STATUS

12275 12276

12277

12278

12279

12280

12281

12282

12283

12284

12287

12302 12303

12305

12306

12307

12308

12309

12310

12312

12313 12314

12289 The following exit values are returned:

- 12290 0 The *expression* evaluates to neither null nor zero.
- 1 The *expression* evaluates to null or zero.
- 12292 2 Invalid expression.
- >2 An error occurred.

12294 CONSEQUENCES OF ERRORS

12295 Default.

12296 APPLICATION USAGE

After argument processing by the shell, *expr* is not required to be able to tell the difference between an operator and an operand except by the value. If **\$a** is "=", the command:

```
12299 expr $a = '='
```

12300 looks like:

12301 expr = = =

as the arguments are passed to *expr* (and they all may be taken as the "=" operator). The following works reliably:

```
12304 expr X$a = X=
```

Also note that this specification permits implementations to extend utilities. The *expr* utility permits the integer arguments to be preceded with a unary minus. This means that an integer argument could look like an option. Therefore, the portable application must employ the —construct of Guideline 10 of the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines** to protect its operands if there is any chance the first operand might be a negative integer (or any string with a leading minus).

12311 EXAMPLES

The *expr* utility has a rather difficult syntax:

 Many of the operators are also shell control operators or reserved words, so they have to be escaped on the command line. **expr** Utilities

 Each part of the expression is composed of separate arguments, so liberal usage of blank characters is required. For example:

Invalid	Valid
expr 1+2	expr 1 + 2
expr "1 + 2"	expr 1 + 2
expr 1 + (2 * 3)	expr 1 + \(2 * 3 \)

In many cases, the arithmetic and string features provided as part of the shell command language are easier to use than their equivalents in *expr*. Newly written scripts should avoid *expr* in favour of the new features within the shell. See Section 2.5 on page 27 and Section 2.6.4 on page 37.

The following command:

```
12327 a=\$(expr \$a + 1)
```

12315

12316

12322

12323

12324 12325

12326

12335

12336

12337 12338

adds 1 to the variable a.

The following command, for \$a equal to either /usr/abc/file or just file:

```
12330 expr $a : '.*/\(.*\)' \| $a
```

returns the last segment of a pathname (that is, **file**). Applications should avoid the character "/" used alone as an argument: *expr* may interpret it as the division operator.

12333 The following command:

```
12334 expr "//$a" : '.*/\(.*\)'
```

is a better representation of the previous example. The addition of the // characters eliminates any ambiguity about the division operator and simplifies the whole expression. Also note that pathnames may contain characters contained in the *IFS* variable and should be quoted to avoid having **\$a** expand into multiple arguments.

12339 The following command:

```
12340 expr "$VAR" : '.*'
```

returns the number of characters in *VAR*.

12342 FUTURE DIRECTIONS

The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the corrections. A future revision of this specification will align with IEEE Std. 1003.2b when finalised.

12347 **SEE ALSO**

12348 Section 2.6.4 on page 37.

12349 CHANGE HISTORY

First released in Issue 2.

12351 **Issue 4**

12352 Aligned with the ISO/IEC 9945-2: 1993 standard.

12353 **Issue 5**

12354 FUTURE DIRECTIONS section added.

Utilities false

12355 **NAME** 12356 false — return false value 12357 SYNOPSIS 12358 false 12359 **DESCRIPTION** 12360 The false utility will return with a non-zero exit code. 12361 **OPTIONS** 12362 None. 12363 OPERANDS 12364 None. 12365 **STDIN** 12366 Not used. 12367 INPUT FILES 12368 None. 12369 ENVIRONMENT VARIABLES 12370 None. 12371 ASYNCHRONOUS EVENTS 12372 Default. 12373 STDOUT 12374 Not used. 12375 STDERR 12376 None. 12377 OUTPUT FILES 12378 None. 12379 EXTENDED DESCRIPTION 12380 None. 12381 EXIT STATUS The false utility always will exit with a value other than zero. 12383 CONSEQUENCES OF ERRORS 12384 Default. 12385 APPLICATION USAGE 12386 None. 12387 EXAMPLES 12388 None. 12389 FUTURE DIRECTIONS 12390 None. 12391 **SEE ALSO**

true.

false Utilities

12393 CHANGE HISTORY

First released in Issue 2.

12395 **Issue 4**

12396 Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities fc

```
12397 NAME
12398 fc — process the command history list
12399 SYNOPSIS
12400 fc [-r][-e editor] [first[last]]
12401 fc -l[-nr] [first[last]]
12402 fc -s[old=new][first]
```

12403 DESCRIPTION

 The fc utility lists or edits and reexecutes, commands previously entered to an interactive sh.

The command history list references commands by number. The first number in the list is selected arbitrarily. The relationship of a number to its command will not change except when the user logs in and no other process is accessing the list, at which time the system may reset the numbering to start the oldest retained command at another number (usually 1). When the number reaches an implementation-dependent upper limit, which will be no smaller than the value in *HISTSIZE* or 32 767 (whichever is greater), the shell may wrap the numbers, starting the next command with a lower number (usually 1). However, despite this optional wrapping of numbers, *fc* will maintain the time-ordering sequence of the commands. For example, if four commands in sequence are given the numbers 32 766, 32 767, 1 (wrapped), and 2 as they are executed, command 32 767 is considered the command previous to 1, even though its number is higher.

12415 higher

When commands are edited (when the **–l** option is not specified), the resulting lines will be entered at the end of the history list and then reexecuted by *sh*. The *fc* command that caused the editing will not be entered into the history list. If the editor returns a non-zero exit status, this will suppress the entry into the history list and the command reexecution. Any command-line variable assignments or redirection operators used with *fc* will affect both the *fc* command itself as well as the command that results, for example:

```
12422 fc -s -- -1 2>/dev/null
```

reinvokes the previous command, suppressing standard error for both *fc* and the previous command.

OPTIONS

The fc utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**.

The following options are supported:

−e editor

Use the editor named by *editor* to edit the commands. The *editor* string is a utility name, subject to search via the *PATH* variable (see the **XBD** specification, **Chapter 6**, **Environment Variables**). The value in the *FCEDIT* variable is used as a default when –e is not specified. If *FCEDIT* is null or unset, *ed* will be used as the editor.

- 12433 —I (The letter ell.) List the commands rather than invoking an editor on them. The commands will be written in the sequence indicated by the *first* and *last* operands, as affected by —r, with each command preceded by the command number.
- 12436 Suppress command numbers when listing with –l.
- 12437 \mathbf{r} Reverse the order of the commands listed (with $-\mathbf{l}$) or edited (with neither $-\mathbf{l}$ nor $-\mathbf{s}$).

fc Utilities

12438 —s Reexecute the command without invoking an editor.

OPERANDS

12440 The following operands are supported:

first

last Select the commands to list or edit. The number of previous commands that can be accessed is determined by the value of the *HISTSIZE* variable. The value of *first* or *last* or both will be one of the following:

[+] *number*

A positive number representing a command number; command numbers can be displayed with the –l option.

-number

A negative decimal number representing the command that was executed *number* of commands previously. For example, –1 is the immediately previous command.

string A string indicating the most recently entered command that begins with that string. If the *old=new* operand is not also specified with –**s**, the string form of the *first* operand cannot contain an embedded equal sign.

When the synopsis form with $-\mathbf{s}$ is used:

• If *first* is omitted, the previous command will be used.

For the synopsis forms without –**s**:

- If last is omitted, last defaults to the previous command when -l is specified; otherwise, it defaults to first.
- If *first* and *last* are both omitted, the previous 16 commands will be listed or the previous single command will be edited (based on the –l option).
- If *first* and *last* are both present, all of the commands from *first* to *last* will be edited (without –l) or listed (with –l). Editing multiple commands will be accomplished by presenting to the editor all of the commands at one time, each command starting on a new line. If *first* represents a newer command than *last*, the commands will be listed or edited in reverse sequence, equivalent to using –r. For example, the following commands on the first line are equivalent to the corresponding commands on the second:

```
fc -r 10 20 fc 30 40
fc 20 10 fc -r 40 30
```

• When a range of commands is used, it will not be an error to specify *first* or *last* values that are not in the history list; *fc* will substitute the value representing the oldest or newest command in the list, as appropriate. For example, if there are only ten commands in the history list, numbered 1 to 10:

```
fc -l
fc 1 99
```

will list and edit, respectively, all ten commands.

old=new

Replace the first occurrence of string *old* in the commands to be reexecuted by the string *new*.

Utilities fc

12481 **STDIN**

12488

12490

12491

12492

12493

12494

12495

12496

12497

12498

12499

12500

12501

12502

12503

12504

12505

12506

12507

12508 12509

12510

12511

12512

12513

12514

12515

12516

12517

12518

12519

12520

12521

12522

12523

12524

12525

12526

12527 12528

12482 Not used.

12483 **INPUT FILES** 12484 None.

12485 ENVIRONMENT VARIABLES

12486 The following environment variables affect the execution of fc:

12487 *FCEDIT*

This variable, when expanded by the shell, determines the default value for the —e *editor* option's *editor* option-argument. If *FCEDIT* is null or unset, *ed* will be used as the editor.

HISTFILE

Determine a pathname naming a command history file. If the HISTFILE variable is not set, the shell may attempt to access or create a file .sh_history in the user's home directory. If the shell cannot obtain both read and write access to, or create, the history file, it will use an unspecified mechanism that allows the history to operate properly. (References to history "file" in this section are understood to mean this unspecified mechanism in such cases.) An implementation may choose to access this variable only when initialising the history file; this initialisation will occur when fc or sh first attempt to retrieve entries from, or add entries to, the file, as the result of commands issued by the user, the file named by the ENV variable, or implementation-dependent system startup files. (The initialisation process for the history file can be dependent on the system startup files, in that they may contain commands that will effectively preempt the user's settings of HISTFILE and HISTSIZE. For example, function definition commands are recorded in the history file, unless the set -o nolog option is set. If the system administrator includes function definitions in some system startup file called before the ENV file, the history file will be initialised before the user gets a chance to influence its characteristics.) In some historical shells, the history file is initialised just after the ENV file has been processed. Therefore, it is implementation-dependent whether changes made to HISTFILE after the history file has been initialised are effective. Implementations may choose to disable the history list mechanism for users with appropriate privileges who do not set HISTFILE; the specific circumstances under which this will occur are implementation-dependent. If more than one instance of the shell is using the same history file, it is unspecified how updates to the history file from those shells interact. As entries are deleted from the history file, they will be deleted oldest first. It is unspecified when history file entries are physically removed from the history file.

HISTSIZE

Determine a decimal number representing the limit to the number of previous commands that are accessible. If this variable is unset, an unspecified default greater than or equal to 128 will be used. The maximum number of commands in the history list is unspecified, but will be at least 128. An implementation may choose to access this variable only when initialising the history file, as described under *HISTFILE*. Therefore, it is unspecified whether changes made to *HISTSIZE* after the history file has been initialised are effective.

LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

Commands and Utilities, Issue 5 343

fc Utilities

12529 12530 12531	LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables.
12532 12533 12534 12535	<i>LC_CTYPE</i> Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).
12536 12537 12538	LC_MESSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
12539 EX 12540	NLSPATH Determine the location of message catalogues for the processing of LC_MESSAGES.
12541 ASYNO 12542	CHRONOUS EVENTS Default.
12543 STDOU	T T
12544 12545	When the –l option is used to list commands, the format of each command in the list is as follows:
12546	"%d\t%s\n", <line number="">, <command/></line>
12547	If both the $-\mathbf{l}$ and $-\mathbf{n}$ options are specified, the format of each command is:
12548	"\t%s\n", <command/>
12549	If the <i><command/></i> consists of more than one line, the lines after the first are displayed as:
12550	"\t%s\n", <continued-command></continued-command>
12551 STDER	R
12552	Used only for diagnostic messages.
12553 OUTPU	
12554	None.
12555 EXTEN 12556	DED DESCRIPTION None.
12557 EXIT S '	TATUS
12558	The following exit values are returned:
12559 12560	0 Successful completion of the listing.>0 An error occurred.
12561	Otherwise, the exit status will be that of the commands executed by fc.
12562 CONSI	EQUENCES OF ERRORS
12563	Default.
12564 APPLIC 12565 12566 12567	CATION USAGE Since editors sometimes use file descriptors as integral parts of their editing, redirecting their file descriptors as part of the <i>fc</i> command can produce unexpected results. For example, if <i>vi</i> is the <i>FCEDIT</i> editor, the command:
12568	fc -s more
12569	will not work correctly on many systems.

Utilities fc

Users on windowing systems may want to have separate history files for each window by 12570 12571 setting *HISTFILE* as follows: 12572 HISTFILE=\$HOME/.sh_hist\$\$ 12573 EXAMPLES 12574 None. 12575 **FUTURE DIRECTIONS** The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this 12577 interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the corrections. A future revision of this specification will align with IEEE Std. 1003.2b when 12578 finalised. 12579 12580 SEE ALSO sh. 12581 12582 CHANGE HISTORY First released in Issue 4. 12583 12584 **Issue 5**

FUTURE DIRECTIONS section added.

fg Utilities

12586 **NAME** fg — run jobs in the foreground 12587 12588 SYNOPSIS 12589 JC fg [job_id] 12590 DESCRIPTION If job control is enabled (see the description of set - m), the fg utility will move a background job 12591 from the current environment (see Section 2.12 on page 63) into the foreground. 12592 Using fg to place a job into the foreground will remove its process ID from the list of those 12593 "known in the current shell execution environment"; see Section 2.9.3 on page 50. 12594 12595 OPTIONS None. 12596 12597 **OPERANDS** The following operand is supported: 12598 job id Specify the job to be run as a foreground job. If no job_id operand is given, the job_id for 12599 the job that was most recently suspended, placed in the background or run as a 12600 background job will be used. The format of job_id is described in the entry for job 12601 control job ID in the XBD specification, Chapter 2, Glossary. 12602 12603 **STDIN** Not used. 12604 12605 INPUT FILES 12606 None. 12607 ENVIRONMENT VARIABLES 12608 The following environment variables affect the execution of fg: Provide a default value for the internationalisation variables that are unset or null. If 12609 LANG is unset or null, the corresponding value from the implementation-dependent 12610 12611 default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 12612 12613 LC ALL If set to a non-empty string value, override the values of all the other 12614 internationalisation variables. 12615 LC CTYPE 12616 Determine the locale for the interpretation of sequences of bytes of text data as 12617 characters (for example, single- as opposed to multi-byte characters in arguments). 12618 12619 LC MESSAGES Determine the locale that should be used to affect the format and contents of diagnostic 12620 messages written to standard error. 12621 12622 EX NLSPATH Determine the location of message catalogues for the processing of *LC_MESSAGES*. 12623 12624 ASYNCHRONOUS EVENTS Default. 12625 12626 STDOUT The fg utility writes the command line of the job to standard output in the following format: 12627

"% $s\n$ ", <command>

Utilities fg

12629 STDERR

12630 Used only for diagnostic messages.

12631 OUTPUT FILES

12632 None.

12633 EXTENDED DESCRIPTION

12634 None.

12635 EXIT STATUS

12636 The following exit values are returned:

12637 0 Successful completion. 12638 >0 An error occurred.

12639 CONSEQUENCES OF ERRORS

12640 If job control is disabled, the *fg* utility will exit with an error and no job will be placed in the foreground.

12642 APPLICATION USAGE

The fg utility will not work as expected when it is operating in its own utility execution environment because that environment will have no applicable jobs to manipulate. See the APPLICATION USAGE section for bg. For this reason, fg is generally implemented as a shell regular built-in.

12647 EXAMPLES

12648 None.

12649 FUTURE DIRECTIONS

12650 None.

12651 SEE ALSO

12652 bg, kill, jobs, wait.

12653 CHANGE HISTORY

First released in Issue 4.

fgrep Utilities

```
12655 NAME
12656
             fgrep — search a file for a fixed-string pattern (LEGACY)
12657 SYNOPSIS
             fgrep [ -c| -l][-invx] -e pattern_list [file...]
12658 OB
12659 OB
             fgrep [ -c | -l][-invx] -f pattern_list [file...]
12660 OB
             fgrep [ -c | -l][-invx] pattern_list [file...]
12661 DESCRIPTION
             The name fgrep is an obsolescent version equivalent to grep –F.
12662
12663
             A command invoking the fgrep utility with the -e option specified is equivalent to the command:
12664
                grep -F [ -c| -l][-invx] -e pattern_list [file...]
             A command invoking the fgrep utility with the –f option specified is equivalent to the command:
12665
12666
                grep -F [ -c| -l][-invx] -f pattern_list [file...]
             A command invoking the fgrep utility with neither the -e nor the -f option operand specified is
12667
12668
             equivalent to the command:
                grep -F [ -c | -l][-invx] pattern_list [file...]
12669
12670 OPTIONS
12671
             Refer to grep.
12672 OPERANDS
12673
             Refer to grep.
12674 STDIN
12675
             Refer to grep.
12676 INPUT FILES
12677
             Refer to grep.
12678 ENVIRONMENT VARIABLES
12679
             Refer to grep.
12680 ASYNCHRONOUS EVENTS
12681
             Refer to grep.
12682 STDOUT
12683
             Refer to grep.
12684 STDERR
             Refer to grep.
12685
12686 OUTPUT FILES
12687
             Refer to grep.
12688 EXTENDED DESCRIPTION
12689
             Refer to grep.
12690 EXIT STATUS
12691
             Refer to grep.
12692 CONSEQUENCES OF ERRORS
12693
             Refer to grep.
```

Utilities fgrep

12694 APPLICATION USAGE 12695 Unlike grep -F, multiple -e or -f options produce undefined results. Adjacent newline characters in the pattern operand or -e pattern_list option-argument also produce undefined 12696 results. 12697 12698 Applications should migrate to the *grep* –**F** command. 12699 EXAMPLES 12700 Refer to grep. 12701 FUTURE DIRECTIONS Refer to grep. 12702 12703 SEE ALSO 12704 grep. 12705 CHANGE HISTORY First released in Issue 2. 12706 12707 **Issue 4** Aligned with the ISO/IEC 9945-2: 1993 standard. 12708 12709 Separated from the *egrep* description. 12710 **Issue 5**

12711

Marked LEGACY.

file Utilities

12712 **NAME** 12713 file — determine file type 12714 SYNOPSIS file file ... 12715 12716 DESCRIPTION The file utility performs a series of tests on each specified file in an attempt to classify it: 12717 12718 1. If the file is not a regular file, its file type is identified. The file types directory, FIFO, block 12719 special and character special are identified as such. Other implementation-dependent file 12720 types may also be identified. 2. If the file is a regular file, and: 12721 The file is zero-length, it is identified as an empty file. 12722 The file is not zero-length, file will examine an initial segment of the file and make a 12723 12724 guess at identifying its contents or whether it is an executable binary file. (The 12725 answer is not guaranteed to be correct.) 12726 If file does not exist, cannot be read, or its file status could not be determined, the output will 12727 indicate that the file was processed, but that its type could not be determined. 12728 OPTIONS 12729 None. 12730 OPERANDS 12731 The following operand is supported: 12732 file A pathname of a file to be tested. 12733 **STDIN** 12734 Not used. 12735 INPUT FILES 12736 The *file* can be any file type. 12737 ENVIRONMENT VARIABLES 12738 The following environment variables affect the execution of *file*: 12739 Provide a default value for the internationalisation variables that are unset or null. If 12740 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 12741 12742 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 12743 12744 If set to a non-empty string value, override the values of all the other internationalisation variables. 12745 LC CTYPE 12746 Determine the locale for the interpretation of sequences of bytes of text data as 12747 characters (for example, single- as opposed to multi-byte characters in arguments and 12748 12749 input files). LC MESSAGES 12750 Determine the locale that should be used to affect the format and contents of diagnostic 12751 12752 messages written to standard error and informative messages written to standard

output.

file **Utilities**

NLSPATH 12754 EX

12755 Determine the location of message catalogues for the processing of *LC_MESSAGES*.

12756 ASYNCHRONOUS EVENTS

12757 Default.

12758 STDOUT

12761

12762 12763

12759 In the POSIX locale, the following format is used to identify each operand, file specified:

```
"%s: %s\n", <file>, <type>
12760
```

The values for <type> are unspecified, except that in the POSIX locale, if file is identified as one of the types listed in the following table, <type> will contain (but is not limited to) the corresponding string. Each space shown in the strings is exactly one space character.

12765	If file is a:	<type> Contains the String:</type>
12766	directory	directory
12767	FIFO	fifo
12768	block special	block special
12769	character special	character special
12770	executable binary	executable
12771	empty regular file	empty
12772	ar archive library (see ar)	archive
12773	extended <i>cpio</i> format (see <i>pax</i>)	cpio archive
12774	extended tar format (see ustar — see pax)	tar archive
12775	shell script	commands text
12776	C-language source	c program text
12777	FORTRAN source	fortran program text

Table 3-6 File Utility Output Strings

If the file named by the file operand does not exist, cannot be read or the status of the file cannot be determined, the string **cannot open** will be included as part of the *<type>* field, but this is not considered an error that affects the exit status.

12782 STDERR

12778

12779 12780

12781

Used only for diagnostic messages. 12783

12784 OUTPUT FILES

None. 12785

12786 EXTENDED DESCRIPTION

12787 None.

12788 EXIT STATUS

The following exit values are returned: 12789

Successful completion. 12790 An error occurred. 12791

12792 CONSEQUENCES OF ERRORS

Default. 12793

file Utilities

12794 APPLICATION USAGE

The *file* utility can only be required to guess at many of the file types because only exhaustive testing can determine some types with certitude. For example, binary data on some systems might match the initial segment of an executable or a *tar* archive.

Note that the table indicates that the output contains the stated string. Systems may add text before or after the string. For executables, as an example, the machine architecture and various facts about how the file was link-edited may be included.

12801 EXAMPLES

Determine if an argument is a binary executable file:

```
12803 file "$1" | grep -Fq executable &&
12804 printf "%s is executable.\n" "$1"
```

12805 FUTURE DIRECTIONS

12806 None.

12807 **SEE ALSO**

12808 *ls*.

12809 CHANGE HISTORY

First released in Issue 4.

Utilities find

12811 **NAME** find — find files 12812 12813 SYNOPSIS 12814 find path... [operand_expression] 12815 **DESCRIPTION** The find utility will recursively descend the directory hierarchy from each file specified by path, 12816 evaluating a Boolean expression composed of the primaries described in the OPERANDS section 12817 for each file encountered. 12818 The *find* utility will be able to descend to arbitrary depths in a file hierarchy and will not fail due 12819 to path length limitations (unless a path operand specified by the application exceeds 12820 {PATH_MAX} requirements). 12821 12822 **OPTIONS** None. 12823 12824 OPERANDS 12825 The following operands are supported: The *path* operand is a pathname of a starting point in the directory hierarchy. 12826 The first argument that starts with a "-", or is a "!" or a "(", and all subsequent arguments will be 12827 interpreted as an expression made up of the following primaries and operators. In the 12828 descriptions, wherever n is used as a primary argument, it will be interpreted as a decimal 12829 integer optionally preceded by a plus (+) or minus (-) sign, as follows: 12830 12831 more than *n* 12832 n exactly n -nless than *n*. 12833 The following primaries are supported: 12834 12835 -name pattern The primary will evaluate as true if the basename of the filename being examined 12836 12837 matches pattern using the pattern matching notation described in Section 2.13 on page 64. 12838 -nouser The primary will evaluate as true if the file belongs to a user ID for which the XSH 12839 12840 specification *getpwuid()* (or equivalent) function returns NULL. -nogroup 12841 The primary will evaluate as true if the file belongs to a group ID for which the XSH 12842 specification *getgrgid()* (or equivalent) function returns NULL. 12843 12844 -xdev The primary always will evaluate as true; it will cause *find* not to continue descending past directories that have a different device ID (st_dev, see the **XSH** specification stat() 12845 function). If any **-xdev** primary is specified, it will apply to the entire expression even 12846 if the **-xdev** primary would not normally be evaluated. 12847 12848 **-prune** The primary always will evaluate as true; it will cause *find* not to descend the current pathname if it is a directory. If the **-depth** primary is specified, the **-prune** primary 12849 will have no effect. 12850 12851 **-perm** [-] *mode* The *mode* argument is used to represent file mode bits. It will be identical in format to 12852 the symbolic_mode operand described in chmod on page 193, and will be interpreted as 12853

follows. To start, a template will be assumed with all file mode bits cleared. An op

find Utilities

symbol of "+" will set the appropriate mode bits in the template; "-" will clear the appropriate bits; "=" will set the appropriate mode bits, without regard to the contents of process' file mode creation mask. The op symbol of "-" cannot be the first character of *mode*; this avoids ambiguity with the optional leading hyphen. Since the initial mode is all bits off, there are not any symbolic modes that need to use "-" as the first character. If the hyphen is omitted, the primary will evaluate as true when the file permission bits exactly match the value of the resulting template. Otherwise, if *mode* is prefixed by a hyphen, the primary will evaluate as true if at least all the bits in the resulting template are set in the file permission bits.

-perm [-]onum

12865 EX

 If the hyphen is omitted, the primary will evaluate as true when the file permission bits exactly match the value of the octal number *onum* and only the bits corresponding to the octal mask 07777 will be compared. (See the description of the octal *mode* in *chmod*.) Otherwise, if *onum* is prefixed by a hyphen, the primary will evaluate as true if at least all of the bits specified in *onum* that are also set in the octal mask 07777 are set.

-type *c* The primary will evaluate as true if the type of the file is *c*, where *c* is b, c, d, p or f for block special file, character special file, directory, FIFO or regular file, respectively.

-links n

The primary will evaluate as true if the file has *n* links.

-user uname

The primary will evaluate as true if the file belongs to the user *uname*. If *uname* is a decimal integer and the *getpwnam()* (or equivalent) function does not return a valid user name, *uname* will be interpreted as a user ID.

-group gname

The primary will evaluate as true if the file belongs to the group *gname*. If *gname* is a decimal integer and the *getgrnam()* (or equivalent) function does not return a valid group name, *gname* will be interpreted as a group ID.

-size n[c]

The primary will evaluate as true if the file size in bytes, divided by 512 and rounded up to the next integer, is *n*. If *n* is followed by the character c, the size will be in bytes.

-atime n

The primary will evaluate as true if the file access time subtracted from the initialisation time is n-1 to n multiples of 24 hours. The initialisation time will be a time between the invocation of the *find* utility and the first access by that invocation of the *find* utility to any file specified by its *path* operands. For example, **–atime** 3 is true if the file was accessed any time in the period from 72 to 48 hours ago.

-mtime n

The primary will evaluate as true if the file modification time subtracted from the initialisation time is n-1 to n multiples of 24 hours. The initialisation time will be a time between the invocation of the find utility and the first access by that invocation of the find utility to any file specified by its path operands.

-ctime n

The primary will evaluate as true if the time of last change of file status information subtracted from the initialisation time is n-1 to n multiples of 24 hours. The initialisation time will be a time between the invocation of the *find* utility and the first access by that invocation of the *find* utility to any file specified by its path operands.

Utilities find

12902 -exec utility_name [argument...] ; The primary will evaluate as true if the invoked utility *utility_name* returns a zero value 12903 as exit status. The end of the primary expression will be punctuated by a semicolon. A 12904 utility_name or argument containing only the two characters {} will be replaced by the 12905 12906 current pathname. If a *utility name* or argument string contains the two characters {}, but not just the two characters {}, it is implementation-dependent whether *find* replaces 12907 those two characters with the current pathname or uses the string without change. The 12908 current directory for the invocation of *utility_name* will be the same as the current 12909 directory when the *find* utility was started. If the *utility name* names any of the special 12910 12911 built-in utilities in Section 2.14 on page 67, the results are undefined. 12912 -**ok** utility_name [argument...]; The $-\mathbf{ok}$ primary will be equivalent to $-\mathbf{exec}$, except that *find* will request affirmation of 12913 the invocation of utility_name using the current file as an argument by writing to 12914 standard error as described in the STDERR section. If the response on standard input is 12915 affirmative, the utility will be invoked. Otherwise, the command will not be invoked 12916 12917 and the value of the $-\mathbf{ok}$ operand will be false. The primary always will evaluate as true; it will cause the current pathname to be 12918 -print 12919 written to standard output. -newer file 12920 The primary will evaluate as true if the modification time of the current file is more 12921 recent than the modification time of the file named by the pathname file. 12922 -depth The primary always will evaluate as true; it will cause descent of the directory 12923 12924 hierarchy to be done so that all entries in a directory are acted on before the directory itself. If a -depth primary is not specified, all entries in a directory will be acted on 12925 after the directory itself. If any **-depth** primary is specified, it will apply to the entire 12926 expression even if the **-depth** primary would not normally be evaluated. 12927 The primaries can be combined using the following operators (in order of decreasing 12928 precedence): 12929 (expression) 12930 12931 True if *expression* is true. ! expression 12932 Negation of a primary; the unary NOT operator. 12933 expression [-a] expression 12934 Conjunction of primaries; the AND operator will be implied by the juxtaposition of two 12935 primaries or made explicit by the optional -a operator. The second expression will not 12936 be evaluated if the first expression is false. 12937 expression -o expression 12938 Alternation of primaries; the OR operator. The second expression will not be evaluated 12939 if the first expression is true. 12940 If no expression is present, -print will be used as the expression. Otherwise, if the given 12941 12942 expression does not contain any of the primaries -exec, -ok or -print, the given expression will 12943 be effectively replaced by:

Commands and Utilities, Issue 5 355

The **-user**, **-group** and **-newer** primaries each will evaluate their respective arguments only

(given_expression) -print

12944

12945 12946

once.

find Utilities

12947 **STDIN**

12953

12962

12963

12964

12965

12967

12968

12969

12970

12971

12972

12973

12974 12975

12977

If the **-ok** primary is used, the response will be read from the standard input. An entire line will be read as the response. Otherwise, the standard input will not be used.

12950 INPUT FILES

12951 None.

12952 ENVIRONMENT VARIABLES

The following environment variables affect the execution of *find*:

12954 LANG Provide a default value for the internationalisation variables that are unset or null. If
12955 LANG is unset or null, the corresponding value from the implementation-dependent
12956 default locale will be used. If any of the internationalisation variables contains an
12957 invalid setting, the utility will behave as if none of the variables had been defined.

12958 *LC ALL*

12959 If set to a non-empty string value, override the values of all the other 12960 internationalisation variables.

12961 LC_COLLATE

Determine the locale for the behaviour of ranges, equivalence classes and multicharacter collating elements used in the pattern matching notation for the **–n** option and in the extended regular expression defined for the **yesexpr** locale keyword in the LC_MESSAGES category.

12966 LC_CTYPE

This variable will determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- versus multi-byte characters in arguments), the behaviour of character classes within the pattern matching notation used for the $-\mathbf{n}$ option, and the behaviour of character classes within regular expressions used in the extended regular expression defined for the **yesexpr** locale keyword in the LC_MESSAGES category.

LC_MESSAGES

Determine the locale for the processing of affirmative responses that should be used to affect the format and contents of diagnostic messages written to standard error.

12976 EX NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

12978 PATH Determine the location of the *utility_name* for the **-exec** and **-ok** primaries, as described in the **XBD** specification, **Chapter 6**, **Environment Variables**.

12980 ASYNCHRONOUS EVENTS

12981 Default.

12982 STDOUT

The **-print** primary will cause the current pathnames to be written to standard output. The format will be:

12985 "%s\n", <path>

12986 STDERR

The **-ok** primary will write a prompt to standard error containing at least the *utility_name* to be invoked and the current pathname. In the POSIX locale, the last non-blank character in the prompt will be "?". The exact format used is unspecified.

12990 Otherwise, the standard error will be used only for diagnostic messages.

find **Utilities**

12991 OUTPUT FILES None. 12992 12993 EXTENDED DESCRIPTION None. 12994 12995 EXIT STATUS The following exit values are returned: 12996 12997 0 All path operands were traversed successfully. >0 An error occurred. 12998 12999 CONSEQUENCES OF ERRORS Default. 13000 13001 APPLICATION USAGE When used in operands, pattern matching notation, semicolons, opening parentheses, and 13002 closing parentheses are special to the shell and must be quoted (see Section 2.2 on page 20). 13003 The bit that is traditionally used for sticky (historically 01000) is still specified in the -perm 13004 primary using the octal number argument form. Since this bit is not defined by this 13005 specification, applications must not assume that it actually refers to the traditional sticky bit. 13006 The references to octal modes are marked EX because, although they are obsolescent in the 13007 ISO/IEC 9945-2: 1993 standard, The Open Group is committed to maintaining them for portable 13008 13009 applications until further notice. 13010 EXAMPLES 1. The following commands are equivalent: 13011 13012 find . find . -print 13013 They both write out the entire directory hierarchy from the current directory. 13014 13015 2. The following command: 13016 find / \(-name tmp -o -name '*.xx' \) -atime +7 -exec rm {} \; removes all files named tmp or ending in .xx that have not been accessed for seven or more 13017 13018 24-hour periods. 3. The following command: 13019 13020 find \cdot -perm -o+w,+s prints (-print is assumed) the names of all files in or below the current directory, with all 13021 of the file permission bits S_ISUID, S_ISGID and S_IWOTH set. 13022 13023 The following command:

13024

13025

13026

13027

13028

```
find . -name SCCS -prune -o -print
```

recursively prints pathnames of all files in the current directory and below, but skips directories named SCCS and files in them.

5. The following command:

```
find . -print -name SCCS -prune
```

behaves as in the previous example, but prints the names of the SCCS directories. 13029

find Utilities

13030 6. The following command is roughly equivalent to the **-nt** extension to *test*: if [-n "\$(find file1 -prune -newer file2)"]; then 13031 13032 printf %s\\n "file1 is newer than file2" fi 13033 13034 7. The descriptions of **–atime**, **–ctime** and **–mtime** use the terminology *n* "24-hour periods". For example, a file accessed at 23:59 will be selected by: 13035 13036 find . -atime -1 -print at 00:01 the next day (less than 24 hours later, not more than one day ago); the midnight 13037 13038 boundary between days has no effect on the 24-hour calculation. 13039 FUTURE DIRECTIONS The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this 13040 interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the 13041 corrections. A future revision of this specification will align with IEEE Std. 1003.2b when 13042 finalised. 13043 13044 SEE ALSO chmod, pax, sh, test, the **XSH** specification description of stat(). 13045 13046 CHANGE HISTORY First released in Issue 2. 13047 13048 Issue 4 13049 Aligned with the ISO/IEC 9945-2: 1993 standard. 13050 Issue 5

FUTURE DIRECTIONS section added.

Utilities fold

13052 **NAME**

13057

13058

13059

13060 13061

13062

13063

13064

13065

13071 13072

13076

13084

13085

13086

fold — filter for folding lines

13054 SYNOPSIS

fold [-bs][-w width][file...]

13056 DESCRIPTION

The *fold* utility is a filter that will fold lines from its input files, breaking the lines to have a maximum of *width* column positions (or bytes, if the $-\mathbf{b}$ option is specified). Lines will be broken by the insertion of a newline character such that each output line (referred to later in this section as a segment) is the maximum width possible that does not exceed the specified number of column positions (or bytes). A line will not be broken in the middle of a character. The behaviour is undefined if *width* is less than the number of columns any single character in the input would occupy.

If the carriage-return, backspace or tab characters are encountered in the input, and the **-b** option is not specified, they will be treated specially:

13066 backspace

The current count of line width will be decremented by one, although the count never will become negative. The *fold* utility will not insert a newline character immediately before or after any backspace character.

13070 carriage-return

The current count of line width will be set to zero. The *fold* utility will not insert a newline character immediately before or after any carriage-return character.

Each tab character encountered will advance the column position pointer to the next tab stop. Tab stops will be at each column position *n* such that *n* modulo 8 equals 1.

13075 **OPTIONS**

The *fold* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**.

13077 The following options are supported:

- 13078 **b** Count *width* in bytes rather than column positions.
- 13079 —s If a segment of a line contains a blank character within the first *width* column positions (or bytes), break the line after the last such blank character meeting the width constraints. If there is no blank character meeting the requirements, the –s option will have no effect for that output segment of the input line.

13083 -w width

Specify the maximum line length, in column positions (or bytes if $-\mathbf{b}$ is specified). The results are unspecified if *width* is not a positive decimal number. The default value is 80.

13087 OPERANDS

13088 The following operand is supported:

13089 *file* A pathname of a text file to be folded. If no *file* operands are specified, the standard input will be used.

13091 **STDIN**

The standard input will be used only if no *file* operands are specified. See the INPUT FILES section.

13094 INPUT FILES

If the $-\mathbf{b}$ option is specified, the input files must be text files except that the lines are not limited to {LINE_MAX} bytes in length. If the $-\mathbf{b}$ option is not specified, the input files must be text

fold Utilities

13097 files. 13098 ENVIRONMENT VARIABLES 13099 The following environment variables affect the execution of *fold*: 13100 Provide a default value for the internationalisation variables that are unset or null. If 13101 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 13102 invalid setting, the utility will behave as if none of the variables had been defined. 13103 LC ALL 13104 If set to a non-empty string value, override the values of all the other 13105 internationalisation variables. 13106 13107 LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 13108 characters (for example, single- as opposed to multi-byte characters in arguments and 13109 input files), and for the determination of the width in column positions each character 13110 would occupy on a constant-width font output device. 13111 LC_MESSAGES 13112 Determine the locale that should be used to affect the format and contents of diagnostic 13113 13114 messages written to standard error. NLSPATH 13115 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 13116 13117 ASYNCHRONOUS EVENTS Default. 13118 13119 **STDOUT** 13120 The standard output will be a file containing a sequence of characters whose order will be preserved from the input files, possibly with inserted newline characters. 13121 13122 STDERR Used only for diagnostic messages. 13123 13124 OUTPUT FILES 13125 None. 13126 EXTENDED DESCRIPTION 13127 None. 13128 EXIT STATUS The following exit values are returned: 13129 0 All input files were processed successfully. 13130 13131 >0 An error occurred. 13132 CONSEQUENCES OF ERRORS Default. 13133 13134 APPLICATION USAGE The *cut* and *fold* utilities can be used to create text files out of files with arbitrary line lengths. 13135 The *cut* utility should be used when the number of lines (or records) needs to remain constant. 13136 The *fold* utility should be used when the contents of long lines need to be kept contiguous. 13137 The fold utility is frequently used to send text files to printers that truncate, rather than fold, lines 13138

wider than the printer is able to print (usually 80 or 132 column positions).

Utilities fold

13140 EXAMPLES

An example invocation that submits a file of possibly long lines to the printer (under the

assumption that the user knows the line width of the printer to be assigned by lp):

13143 fold -w 132 bigfile | lp

13144 **FUTURE DIRECTIONS**

13145 None.

13146 **SEE ALSO**

13147 *cut*.

13148 CHANGE HISTORY

First released in Issue 4.

fort77 Utilities

13150 **NAME**

13156

13157 13158

13159

13160

13161

13162

13164 13165

13166

13167 13168

13169

13170 13171

13173

13174

13175

13176

13177

13178 13179

13180

13181 13182

13183

13184

13185

13151 fort77 — FORTRAN compiler (**FORTRAN**)

13152 SYNOPSIS

fort77 [-c][-g][-L directory]... [-O optlevel][-o outfile][-s][-w] operand...

13155 DESCRIPTION

The *fort77* utility is the interface to the FORTRAN compilation system; it will accept the full FORTRAN-77 language defined by the ANSI X3.9-1978 standard. The system conceptually consists of a compiler and link editor. The files referenced by *operand*s are compiled and linked to produce an executable file. It is unspecified whether the linking occurs entirely within the operation of *fort77*; some systems may produce objects that are not fully resolved until the file is executed.

If the -c option is present, for all pathname operands of the form *file*.f, the files:

```
$ (basename pathname .f).o
```

will be created or overwritten as the result of successful compilation. If the -c option is not specified, it is unspecified whether such .o files are created or deleted for the *file*.f operands.

If there are no options that prevent link editing (such as -c) and all operands compile and link without error, the resulting executable file will be written into the file named by the -o option (if present) or to the file **a.out**. The executable file will be created as specified in the **XSH** specification, except that the file permissions will be set to:

```
S_IRWXO | S_IRWXG | S_IRWXU
```

and that the bits specified by the *umask* of the process will be cleared.

13172 OPTIONS

The *fort77* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**, except that:

- The *-l library* operands have the format of options, but their position within a list of operands affects the order in which libraries are searched.
- The order of specifying the multiple –**L** options is significant.
- Portable applications must specify each option separately; that is, grouping option letters (for example, -cg) need not be recognised by all implementations.

The following options are supported:

- **−c** Suppress the link-edit phase of the compilation, and do not remove any object files that are produced.
- -g Produce symbolic information in the object or executable files; the nature of this information is unspecified, and may be modified by implementation-dependent interactions with other options.
- Produce object or executable files, or both, from which symbolic and other information not required for proper execution using the **XSH** specification *exec* family has been removed (stripped). If both -g and -s options are present, the action taken is unspecified.

Utilities fort77

13190 **−o** outfile Use the pathname outfile, instead of the default a.out, for the executable file produced. 13191 13192 If the $-\mathbf{o}$ option is present with $-\mathbf{c}$, the result is unspecified. -L directory 13193 Change the algorithm of searching for the libraries named in -1 operands to look in the 13194 directory named by the directory pathname before looking in the usual places. 13195 Directories named in -L options will be searched in the specified order. At least ten 13196 instances of this option will be supported in a single *fort77* command invocation. If a 13197 directory specified by a -L option contains a file named libf.a, the results are 13198 unspecified. 13199 **−O** optlevel 13200 Specify the level of code optimisation. If the optlevel option-argument is the digit 0, all 13201 special code optimisations will be disabled. If it is the digit 1, the nature of the 13202 optimisation is unspecified. If the -O option is omitted, the nature of the system's 13203 default optimisation is unspecified. It is unspecified whether code generated in the 13204 presence of the **-O** 0 option is the same as that generated when **-O** is omitted. Other 13205 optlevel values may be supported. 13206 13207 $-\mathbf{w}$ Suppress warnings. Multiple instances of **–L** options can be specified. 13208 13209 OPERANDS 13210 An *operand* is either in the form of a pathname or the form -1 *library*. At least one operand of the pathname form will be specified. The following operands are supported: 13211 13212 file.f The pathname of a FORTRAN source file to be compiled and optionally passed to the link editor. The filename operand will be of this form if the -c option is used. 13213 13214 file.a A library of object files typically produced by ar, and passed directly to the link editor. Implementations may recognise implementation-dependent suffixes other than .a as 13215 denoting object file libraries. 13216 file.o An object file produced by fort77 -c and passed directly to the link editor. 13217 13218 Implementations may recognise implementation-dependent suffixes other than .o as 13219 denoting object files.

The processing of other files is implementation-dependent.

13221 **–l** *library*

13222 (The letter ell.) Search the library named:

13223 lib*library*.a

A library is searched when its name is encountered, so the placement of a –l operand is significant. Several standard libraries can be specified in this manner, as described in the EXTENDED DESCRIPTION section. Implementations may recognise implementation-dependent suffixes other than .a as denoting libraries.

13228 **STDIN**

13224

13225

13226

13227

13229 Not used.

13230 INPUT FILES

The input file must be one of the following: a text file containing FORTRAN source code; an object file in the format produced by *fort77* –c; or a library of object files, in the format produced by archiving zero or more object files, using *ar*. Implementations may supply additional utilities that produce files in these formats. Additional input files are implementation-dependent.

fort77 Utilities

13235 13236 13237	A tab character encountered within the first six characters on a line of source code will cause the compiler to interpret the following character as if it were the seventh character on the line (that is, in column 7).			
13238 ENVIRONMENT VARIABLES 13239 The following environment variables affect the execution of <i>fort77</i> :				
13240 13241 13242 13243	LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.			
13244 13245 13246	LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables.			
13247 13248 13249 13250	LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).			
13251 13252 13253	LC_MESSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.			
13254 EX 13255	NLSPATH Determine the location of message catalogues for the processing of LC_MESSAGES.			
13256 13257 13258	TMPDIR Determine the pathname that should override the default directory for temporary files, if any.			
13259 ASYNC 13260	HRONOUS EVENTS Default.			
13261 STDOU 13262	T Not used.			
13263 STDERI	R			
13264 13265	Used only for diagnostic messages. If more than one file operand ending in $\bf .f$ (or possibly other unspecified suffixes) is given, for each such file:			
13266	"%s:\n", <file></file>			
13267	may be written to allow identification of the diagnostic message with the appropriate input file.			
13268 13269	This utility may produce warning messages about certain conditions that do not warrant returning an error (non-zero) exit value.			
13270 OUTPU 13271	T FILES Object files, listing files and executable files are produced in unspecified formats.			

Utilities fort77

13272 EXTENDED DESCRIPTION

Standard Libraries 13273 The *fort77* utility recognises the following –l operand for the standard library: 13274 13275 -1 fThis library contains all library functions referenced in the ANSI X3.9-1978 standard. This operand is not required to be present to cause a search of this library. 13276 13277 In the absence of options that inhibit invocation of the link editor, such as -c, the fort77 utility will cause the equivalent of a -l f operand to be passed to the link editor as the last -l operand, 13278 causing it to be searched after all other object files and libraries are loaded. 13279 It is unspecified whether the library libf.a exists as a regular file. The implementation may 13280 13281 accept as **–l** operands names of objects that do not exist as regular files. **External Symbols** 13282 13283 The FORTRAN compiler and link editor support the significance of external symbols up to a length of at least 31 bytes; case folding is permitted. The action taken upon encountering 13284 13285 symbols exceeding the implementation-dependent maximum symbol length is unspecified. The compiler and link editor support a minimum of 511 external symbols per source or object 13286 file, and a minimum of 4095 external symbols total. A diagnostic message is written to standard 13287 13288 output if the implementation-dependent limit is exceeded; other actions are unspecified. 13289 EXIT STATUS The following exit values are returned: 13290 13291 Successful compilation or link edit. >0 An error occurred. 13292 13293 CONSEQUENCES OF ERRORS When fort77 encounters a compilation error, it will write a diagnostic to standard error and 13294 13295 continue to compile other source code operands. It will return a non-zero exit status, but it is implementation-dependent whether an object module is created. If the link edit is unsuccessful, 13296 13297 a diagnostic message will be written to standard error, and fort77 will exit with a non-zero status. 13298 13299 APPLICATION USAGE 13300 None. 13301 EXAMPLES 13302 The following are examples of usage: 13303 fort77 -o foo xyz.f Compiles **xyz.f** and creates the executable file **foo**. 13304 13305 fort77 -c xyz.f Compiles **xyz.f** and creates the object file **xyz.o**. 13306 13307 fort77 xyz.f

13311 FUTURE DIRECTIONS

13308

13309

13310

A compilation system based on FORTRAN-90 (ISO/IEC 1539: 1991) will be considered for a future issue; it may have a different utility name from *fort77*.

Compiles **xyz.f**, links it with **b.o** and creates the executable **a.out**.

Compiles xyz.f and creates the executable file a.out.

fort77 xyz.f b.o

fort77 Utilities

13314 **SEE ALSO**

13315 ar, asa, c89, umask.

13316 CHANGE HISTORY

First released in Issue 4.

Utilities fuser

13318 NAME						
13319	fuser — list process IDs of all processes that have one or more files open					
13320 SYNO 13321 EX 13322		SIS fuser [-cfu] file				
13323 DESCI 13324 13325 13326	The fus	The <i>fuser</i> utility writes to standard output the process IDs of processes running on the local system that have one or more named files open. For block special devices, all processes using any file on that device are listed.				
13327 13328		ser utility writes to standard error additional information about the named files indicating e file is being used.				
13329	Any ou	atput for processes running on remote systems that have a named file open is unspecified.				
13330	A user	may need appropriate privilege to invoke the <i>fuser</i> utility.				
13331 OPTIC 13332		ser utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.				
13333	The fol	lowing options are supported:				
13334 13335	-с	The file is treated as a mount point and the utility reports on any files open in the file system.				
13336	$-\mathbf{f}$	The report is only for the named files.				
13337 13338	-u	The user name, in parentheses, associated with each process ID written to standard output is written to standard error.				
13339 OPER	ANDS					
13340	file	A pathname on which the file or file system is to be reported.				
13341 STDIN 13342	Not us	ed.				
13343 INPUT 13344		er database.				
13345 ENVIR 13346		NT VARIABLES lowing environment variables affect the execution of <i>fuser</i> :				
13347 13348 13349 13350	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalization variables contain an invalid setting, the utility will behave as if none of the variables had been set.				
13351 13352	LC_AL	$\it L$ If set to a non-empty string value, override the values of all the other internationalization variables.				
13353 13354 13355	LC_CT	YPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).				
13356 13357 13358	LC_ME	ESSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.				

fuser Utilities

13359 NLSPATH 13360 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 13361 ASYNCHRONOUS EVENTS Default. 13362 13363 **STDOUT** The fuser utility will write the process ID for each process using each file given as an operand to 13364 standard output in the following format: 13365 "%d", cess_id> 13366 13367 STDERR 13368 The *fuser* utility writes diagnostic messages to standard error. The *fuser* utility also writes the following to standard error: 13369 The pathname of each named file is written followed immediately by a colon. 13370 13371 For each process ID written to standard output, the character c is written to standard error if the process is using the file as its current directory and the character r is written to standard 13372 13373 error if the process is using the file as its root directory. Implementations may write other 13374 alphabetic characters to indicate other uses of files. • When the -u option is specified, characters indicating the use of the file are followed 13375 13376 immediately by the user name, in parentheses, corresponding to the process' real user ID. If the user name cannot be resolved from the process' real user ID, the process' real user ID is 13377 written instead of the user name. 13378 When standard output and standard error are directed to the same file, the output is 13379 interspersed so that the filename appears at the start of each line, followed by the process ID and 13380 characters indicating the use of the file. Then, if the $-\mathbf{u}$ option is specified, the user name or user 13381 13382 ID for each process using that file is written. A new line character is written to standard error after the last output described above for each 13383 13384 file operand. 13385 OUTPUT FILES 13386 None. 13387 EXTENDED DESCRIPTION 13388 None. 13389 EXIT STATUS 13390 The following exit values are returned: Successful completion. 13391 An error occurred. >0 13392 13393 CONSEQUENCES OF ERRORS Default. 13395 APPLICATION USAGE 13396 None. 13397 EXAMPLES The command: 13398 fuser -fu . 13399 writes to standard output the process IDs of processes that are using the current directory and 13400

writes to standard error an indication of how those processes are using the directory and the

Utilities fuser

user names associated with the processes that are using the current directory.

13403 FUTURE DIRECTIONS
13404 None.

13405 SEE ALSO
13406 None.

13407 CHANGE HISTORY
13408 First released in Issue 5.

gencat

Utilities

13409 NAME gencat — generate a formatted message catalogue 13410 13411 SYNOPSIS 13412 EX gencat catfile msgfile... 13413 **DESCRIPTION** The gencat utility merges the message text source files msgfile into a formatted message catalogue catfile. The file catfile will be created if it does not already exist. If catfile does exist, its 13415 messages will be included in the new catfile. If set and message numbers collide, the new 13416 message text defined in *msgfile* will replace the old message text currently contained in *catfile*. 13417 13418 OPTIONS None. 13420 OPERANDS The following operands are supported: 13421 A pathname of the formatted message catalogue. If "-" is specified, standard output is 13422 catfile used. The format of the message catalogue produced is unspecified. 13423 A pathname of a message text source file. If "-" is specified for an instance of msgfile, msgfile 13424 standard input is used. The format of message text source files is defined in the 13425 EXTENDED DESCRIPTION section. 13426 13427 **STDIN** 13428 The standard input is not used unless a *msgfile* operand is specified as "-". 13429 INPUT FILES 13430 The input files are text files. 13431 ENVIRONMENT VARIABLES 13432 The following environment variables affect the execution of *gencat*: Provide a default value for the internationalisation variables that are unset or null. If 13433 13434 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 13435 13436 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 13437 If set to a non-empty string value, override the values of all the other 13438 internationalisation variables. 13439 LC CTYPE 13440 Determine the locale for the interpretation of sequences of bytes of text data as 13441 characters (for example, single- as opposed to multi-byte characters in arguments and 13442 input files). 13443 LC MESSAGES 13444 Determine the locale that should be used to affect the format and contents of diagnostic 13445 messages written to standard error. 13446 13447 NLSPATH 13448 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 13449 ASYNCHRONOUS EVENTS Default. 13450 13451 STDOUT

The standard output is not used unless the *catfile* operand is specified as –.

Utilities gencat

13453 STDERR

13454 Used only for diagnostic messages.

13455 OUTPUT FILES

13456 None.

13457 EXTENDED DESCRIPTION

The format of a message text source file is defined as follows. Note that the fields of a message text source line are separated by a single blank character. Any other blank characters are considered as being part of the subsequent field.

\$set n comment

This line specifies the set identifier of the following messages until the next **Sset** or end-of-file appears. The *n* denotes the set identifier, which is defined as a number in the range [1, {NL_SETMAX}] (see the **XSH** specification, **limits.h>**). Set identifiers must be presented in ascending order within a single source file but need not be contiguous. Any string following the set identifier is treated as a comment. If no **Sset** directive is specified in a message text source file, all messages will be located in an implementation-dependent default message set NL_SETD (see the **XSH** specification, **<nl_types.h>**).

Sdelset *n* comment

This line deletes message set *n* from an existing message catalogue. The *n* denotes the set number [1, {NL_SETMAX}]. Any string following the set number is treated as a comment.

\$ comment

A line beginning with "\$" followed by a blank character is treated as a comment.

m message-text

The *m* denotes the message identifier, which is defined as a number in the range [1, {NL_MSGMAX}] (see the **XSH** specification, <**limits.h**>). The *message-text* is stored in the message catalogue with the set identifier specified by the last **Sset** directive, and with message identifier *m*. If the *message-text* is empty, and a blank character field separator is present, an empty string is stored in the message catalogue. If a message source line has a message number, but neither a field separator nor *message-text*, the existing message with that number (if any) is deleted from the catalogue. Message identifiers must be in ascending order within a single set, but need not be contiguous. The length of *message-text* must be in the range [0, {NL_TEXTMAX}] (see the **XSH** specification, <**limits.h**>).

Squote *n*

This line specifies an optional quote character *c*, which can be used to surround *message-text* so that trailing spaces or null (empty) messages are visible in a message source line. By default, or if an empty **Squote** directive is supplied, no quoting of *message-text* will be recognised.

Empty lines in a message text source file are ignored. The effects of lines starting with any character other than those defined above are implementation-dependent.

gencat Utilities

94	Text strings can contain the special characters and escape sequences defined in the following
95	table:

13496 13497	
13498	
13499	
13500	
13501	
13502	
13503	
13504	

13505

13509

13510

13514

1349 1349

Description	Symbol	Sequence
newline	NL(LF)	\n
horizontal tab	HT	\t
vertical-tab	VT	\ v
backspace	BS	\b
carriage-return	CR	\r
form-feed	FF	\f
backslash	\	\\
bit pattern	ddd	<i>∖ddd</i>

The escape sequence \ddd consists of backslash followed by one, two or three octal digits, which are taken to specify the value of the desired character. If the character following a backslash is not one of those specified, the backslash is ignored.

Backslash (\) followed by a newline character is also used to continue a string on the following line. Thus, the following two lines describe a single message string:

```
13511 1 This line continues \
```

13512 to the next line

which is equivalent to:

1 This line continues to the next line

13515 EXIT STATUS

13516 The following exit values are returned:

13517 0 Successful completion.

>0 An error occurred.

13519 CONSEQUENCES OF ERRORS

13520 Default.

13521 APPLICATION USAGE

Message catalogues produced by *gencat* are binary encoded, meaning that their portability cannot be guaranteed between different types of machine. Thus, just as C programs need to be recompiled for each type of machine, so message catalogues must be recreated via *gencat*.

13525 EXAMPLES

13526 None.

13527 FUTURE DIRECTIONS

13528 None.

13529 **SEE ALSO**

iconv, the **XSH** specification description of **limits.h>**.

13531 CHANGE HISTORY

First released in Issue 3.

13533 **Issue 4**

Format reorganised.

13535 Internationalised environment variable support mandated.

Utilities get

13536 **NAME** get — get a version of an SCCS file (**DEVELOPMENT**) 13537 13538 SYNOPSIS get [-begkmlLpst][-c cutoff][-i list][-r SID][-x list] file... 13539 EX 13540 EX OB get [-begkmpst][-c cutoff][-i list][-l[p]][-r SID][-x list] file... 13541 **DESCRIPTION** 13542 The get utility generates a text file from each named SCCS file according to the specifications given by its options. 13543 13544 The generated text is normally written into a file called the *g-file* whose name is derived from the SCCS filename by simply removing the leading s.. 13545 13546 OPTIONS The get utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except 13547 that, in the obsolescent form, -l option has an optional option-argument that cannot be 13548 OB presented as a separate argument ($-\mathbf{lp}$). When the $-\mathbf{l}$ and $-\mathbf{p}$ options are both needed, the 13549 application must avoid ambiguity by giving them as separate arguments $(-\mathbf{l} - \mathbf{p})$, reversing their 13550 sequence (-pl) or separating them with other options in a single argument (such as -ltb). The 13551 following options are supported: 13552 -r SID Indicate the SCCS Identification String (SID) of the version (delta) of an SCCS file to be 13553 retrieved. The table shows, for the most useful cases, what version of an SCCS file is 13554 retrieved (as well as the SID of the version to be eventually created by delta if the -e 13555 option is also used), as a function of the SID specified. 13556 13557 −**c** cutoff Indicate the *cutoff* date-time, in the form: 13558 YY[MM[DD[HH[MM[SS]]]]]13559 For the YY component, values in the range [69-99] refer to years in the twentieth 13560 century (1969 to 1999 inclusive); values in the range [00-68] refer to years in the 13561 twenty-first century (2000 to 2068 inclusive). 13562 13563 No changes (deltas) to the SCCS file that were created after the specified *cutoff* datetime are included in the generated text file. Units omitted from the date-time default to 13564 their maximum possible values; for example, -c 7502 is equivalent to -c 750228235959. 13565 Any number of non-numeric characters may separate the various 2-digit pieces of the 13566 13567 cutoff date-time. This feature allows the user to specify a cutoff date in the form: 13568 -c "77/2/2 9:22:25". Indicate that the get is for the purpose of editing or making a change (delta) to the SCCS 13569 **-е** file via a subsequent use of delta. The -e option used in a get for a particular version 13570 (SID) of the SCCS file prevents further get commands from editing on the same SID 13571 until delta is executed or the j (joint edit) flag is set in the SCCS file. Concurrent use of 13572 13573 get - e for different SIDs is always allowed. If the g-file generated by get with a -e option is accidentally ruined in the process of 13574 editing, it may be regenerated by reexecuting the get command with the $-\mathbf{k}$ option in 13575

SCCS file protection specified via the ceiling, floor and authorised user list stored in the

place of the $-\mathbf{e}$ option.

SCCS file is enforced when the $-\mathbf{e}$ option is used.

13576

13577

get Utilities

13579 13580 13581 13582	- b	Use with the –e option to indicate that the new delta should have an SID in a new branch as shown in the table below. This option is ignored if the b flag is not present in the file or if the retrieved delta is not a leaf delta. (A leaf delta is one that has no successors on the SCCS file tree.)
13583		Note: A branch delta may always be created from a non-leaf delta.
13584 13585	− i list	Indicate a <i>list</i> of deltas to be included (forced to be applied) in the creation of the generated file. The <i>list</i> has the following syntax:
13586 13587		::= <range> ; <range> <range> ::= SID SID - SID</range></range></range>
13588 13589 13590		SID, the SCCS Identification of a delta, may be in any form shown in the "SID Specified" column of the table below. Partial SIDs are interpreted as shown in the "SID Retrieved" column of the table below.
13591 13592	–x list	Indicate a <i>list</i> of deltas to be excluded (forced not to be applied) in the creation of the generated file. See the $-\mathbf{i}$ option for the <i>list</i> format.
13593 13594	- k	Suppress replacement of identification keywords (see below) in the retrieved text by their value. The $-\mathbf{k}$ option is implied by the $-\mathbf{e}$ option.
13595	- l	Write a delta summary into an <i>l-file</i> .
13596 13597 13598	–L	Write a delta summary to standard output. All informative output that normally is written to standard output will be written to standard error instead, unless the $-s$ option is used, in which case it is suppressed.
13599 ОВ	–lp	Equivalent to –L.
13600 13601 13602	-p	Write the text retrieved from the SCCS file to the standard output. No <i>g-file</i> is created. All informative output that normally goes to the standard output goes to standard error instead, unless the $-\mathbf{s}$ option is used, in which case it disappears.
13603 13604	-s	Suppress all informative output normally written to standard output. However, fatal error messages (which are always written to the standard error) remain unaffected.
	-s -m	
13604 13605		error messages (which are always written to the standard error) remain unaffected. Precede each text line retrieved from the SCCS file by the SID of the delta that inserted
13604 13605 13606		error messages (which are always written to the standard error) remain unaffected. Precede each text line retrieved from the SCCS file by the SID of the delta that inserted the text line in the SCCS file. The format is:
13604 13605 13606 13607 13608	- m	error messages (which are always written to the standard error) remain unaffected. Precede each text line retrieved from the SCCS file by the SID of the delta that inserted the text line in the SCCS file. The format is: "%s\ts", <sid>, <text line=""> Precede each generated text line with the %M% identification keyword value (see</text></sid>
13604 13605 13606 13607 13608 13609	- m	error messages (which are always written to the standard error) remain unaffected. Precede each text line retrieved from the SCCS file by the SID of the delta that inserted the text line in the SCCS file. The format is: "%s\ts", <sid>, <text line=""> Precede each generated text line with the %M% identification keyword value (see below). The format is:</text></sid>
13604 13605 13606 13607 13608 13609 13610	- m	error messages (which are always written to the standard error) remain unaffected. Precede each text line retrieved from the SCCS file by the SID of the delta that inserted the text line in the SCCS file. The format is: "%s\ts", <sid>, <text line=""> Precede each generated text line with the %M% identification keyword value (see below). The format is: "%s\ts", <%M% value>, <text line=""> When both the -m and -n options are used, the <text line=""> is replaced by the -m</text></text></text></sid>
13604 13605 13606 13607 13608 13609 13610 13611 13612	-m -n	error messages (which are always written to the standard error) remain unaffected. Precede each text line retrieved from the SCCS file by the SID of the delta that inserted the text line in the SCCS file. The format is: "%s\ts", <sid>, <text line=""> Precede each generated text line with the %M% identification keyword value (see below). The format is: "%s\ts", <%M% value>, <text line=""> When both the -m and -n options are used, the <text line=""> is replaced by the -m option-generated format. Suppress the actual retrieval of text from the SCCS file. It is primarily used to generate</text></text></text></sid>
13604 13605 13606 13607 13608 13609 13610 13611 13612 13613 13614 13615 13616 13617 OPERA	-m -n -g -t	error messages (which are always written to the standard error) remain unaffected. Precede each text line retrieved from the SCCS file by the SID of the delta that inserted the text line in the SCCS file. The format is: "%s\ts", <sid>, <text line=""> Precede each generated text line with the %M% identification keyword value (see below). The format is: "%s\ts", <%M% value>, <text line=""> When both the -m and -n options are used, the <text line=""> is replaced by the -m option-generated format. Suppress the actual retrieval of text from the SCCS file. It is primarily used to generate an <i>l-file</i>, or to verify the existence of a particular SID. Use to access the most recently created (top) delta in a given release (for example, -r 1), or release and level (for example, -r 1.2).</text></text></text></sid>
13604 13605 13606 13607 13608 13609 13610 13611 13612 13613 13614 13615 13616	-m -n -g -t	error messages (which are always written to the standard error) remain unaffected. Precede each text line retrieved from the SCCS file by the SID of the delta that inserted the text line in the SCCS file. The format is: "%s\ts", <sid>, <text line=""> Precede each generated text line with the %M% identification keyword value (see below). The format is: "%s\ts", <%M% value>, <text line=""> When both the -m and -n options are used, the <text line=""> is replaced by the -m option-generated format. Suppress the actual retrieval of text from the SCCS file. It is primarily used to generate an <i>l-file</i>, or to verify the existence of a particular SID. Use to access the most recently created (top) delta in a given release (for example,</text></text></text></sid>

Utilities get

13621 files (last component of the pathname does not begin with s.) and unreadable files are 13622 silently ignored. 13623 If a single instance file is specified as -, the standard input is read; each line of the standard input is taken to be the name of an SCCS file to be processed. Non-SCCS files 13624 13625 and unreadable files are silently ignored. 13626 STDIN The standard input is a text file used only if the file operand is specified as -. Each line of the 13627 text file is interpreted as an SCCS pathname. 13628 13629 INPUT FILES The SCCS files are files of an unspecified format. 13630 13631 ENVIRONMENT VARIABLES The following environment variables affect the execution of get: 13632 Provide a default value for the internationalisation variables that are unset or null. If 13633 LANG is unset or null, the corresponding value from the implementation-dependent 13634 default locale will be used. If any of the internationalisation variables contains an 13635 13636 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 13637 If set to a non-empty string value, override the values of all the other 13638 internationalisation variables. 13639 13640 LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 13641 characters (for example, single- as opposed to multi-byte characters in arguments and 13642 input files). 13643 LC MESSAGES 13644 Determine the locale that should be used to affect the format and contents of diagnostic 13645 messages written to standard error, and informative messages written to standard 13646 13647 output (or standard error, if the $-\mathbf{p}$ option is used). NLSPATH 13648 13649 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 13650 ASYNCHRONOUS EVENTS 13651 Default. 13652 STDOUT 13653 For each file processed, get writes to standard output the SID being accessed and the number of lines retrieved from the SCCS file, in the following format: 13654 "%s\n%d lines\n", <SID>, <number of lines> 13655 If the -e option is used, the SID of the delta to be made appears after the SID accessed and before 13656 the number of lines generated, in the POSIX locale: 13657 13658 "% \n nnew delta % \n %d \n ", <SID accessed>, <SID to be made>, 13659 <number of lines> If there is more than one named file or if a directory or standard input is named, each pathname 13660

is written before each of the lines shown in one of the preceding formats:

If the -L (or -lp) option is used, a delta summary will be written following the format specified

below for *l-files*.

"\n%s:\n", <pathname>

13661

13662

13664

13663 OB

get Utilities

```
13665
              If the -i option is used, included deltas are listed following the notation, in the POSIX locale:
13666
                  "Included:\n"
              If the -x option is used, excluded deltas are listed following the notation, in the POSIX locale:
13667
13668
                  "Excluded:\n"
              If the -p, -L or -lp options are specified, the standard output consists of the text retrieved from
13669 OB
              the SCCS file.
13670
13671 STDERR
              The standard error is used only for diagnostic messages, except if the -\mathbf{p}, -\mathbf{L} or
13672
              -lp options are specified, it includes all informative messages normally sent to standard output.
13673 OB
13674 OUTPUT FILES
              Several auxiliary files may be created by get. These files are known generically as the g-file, l-file,
13675
              p-file and z-file. The letter before the hyphen is called the tag. An auxiliary filename is formed
13676
              from the SCCS file name: the last component of all SCCS filenames must be of the form
13677
              s.module-name; the auxiliary files are named by replacing the leading s with the tag. The g-file is
13678
              an exception to this scheme: the g-file is named by removing the s. prefix. For example, for
13679
              s.xyz.c, the auxiliary filenames would be xyz.c, l.xyz.c, p.xyz.c and z.xyz.c, respectively.
13680
              The g-file, which contains the generated text, is created in the current directory (unless the -\mathbf{p}
13681
              option is used). A g-file is created in all cases, whether or not any lines of text were generated by
13682
              the get. It is owned by the real user. If the -\mathbf{k} option is used or implied, it is writable by the
13683
13684
              owner only (read-only for everyone else); otherwise it is read-only. Only the real user need have
              write permission in the current directory.
13685
              The l-file contains a table showing which deltas were applied in generating the retrieved text.
13686
              The l-file is created in the current directory if the –l option is used; it is read-only and it is owned
13687
              by the real user. Only the real user need have write permission in the current directory.
13688
              Lines in the l-file have the following format:
13689
13690
                  "%c%c%cΔ%s\t%sΔ%s\n", <code1>, <code2>, <code3>, <SID>, <date-time>,
                  <login>
13691
13692
              where the entries are:
              <code1> A space character if the delta was applied; "*" otherwise.
13693
              <code2> A space character if the delta was applied or was not applied and ignored; "*" if the
13694
13695
                        delta was not applied and was not ignored.
              <code3> A character indicating a special reason why the delta was or was not applied:
13696
                             Included.
13697
                        X
                            Excluded.
13698
                        C
                             Cut off (by a -\mathbf{c} option).
13699
               <date-time>
13700
13701
                        Date and time (using the date utility's %y/%m/%d %T format) of creation.
13702
              < login> Login name of person who created delta.
```

The comments and MR data follow on subsequent lines, indented one tab character. A blank

line terminates each entry.

13703

Utilities get

The *p-file* is used to pass information resulting from a *get* with a $-\mathbf{e}$ option along to *delta*. Its contents are also used to prevent a subsequent execution of *get* with a $-\mathbf{e}$ option for the same SID until *delta* is executed or the joint edit flag, j, is set in the SCCS file. The *p-file* is created in the directory containing the SCCS file and the effective user must have write permission in that directory. It is writable by owner only, and it is owned by the effective user. Each line in the *p-file* has the following format:

```
"%s\Delta%s\Delta%s\Delta%s%s\n", <g-file SID>, <SID of new delta>, <login-name of real user>, <date-time>, <i-value>, <x-value>
```

where <i-value> is the value of the *list* option-argument to $-\mathbf{i}$ (or null) and < x-value> is the value of the *list* option-argument to $-\mathbf{x}$ (or null). There can be an arbitrary number of lines in the *p*-file at any time; no two lines can have the same new delta SID.

The *z-file* serves as a lock-out mechanism against simultaneous updates. Its contents are the binary process ID of the command (that is, *get*) that created it. The *z-file* is created in the directory containing the SCCS file for the duration of *get*. The same protection restrictions as those for the *p-file* apply for the *z-file*. The *z-file* is created read-only.

13720 EXTENDED DESCRIPTION

Determination of SCCS Identification String				
SID* Specified	–b Keyletter Used†	Other Conditions	SID Retrieved	SID of Delta to be Created
none‡	no	R defaults to mR	mR.mL	mR.(mL+1)
none‡	yes	R defaults to mR	mR.mL	mR.mL.(mB+1).1
R	no	R > mR	mR.mL	R.1***
R	no	R = mR	mR.mL	mR.(mL+1)
R	yes	R > mR	mR.mL	mR.mL.(mB+1).1
R	yes	R = mR	mR.mL	mR.mL.(mB+1).1
R	-	R < mR and R does not exist	hR.mL**	hR.mL.(mB+1).1
R	_	$\label{eq:trunk successor} Trunk \ successor \ in \ release > R \\ and \ R \ exists$	R.mL	R.mL.(mB+1).1
R.L	no	No trunk successor	R.L	R.(L+1)
R.L	yes	No trunk successor	R.L	R.L.(mB+1).1
R.L	-	$\begin{array}{l} Trunk\ successor \\ in\ release \geq R \end{array}$	R.L	R.L.(mB+1).1
R.L.B	no	No branch successor	R.L.B.mS	R.L.B.(mS+1)
R.L.B	yes	No branch successor	R.L.B.mS	R.L.(mB+1).1
R.L.B.S	no	No branch successor	R.L.B.S	R.L.B.(S+1)
R.L.B.S	yes	No branch successor	R.L.B.S	R.L.(mB+1).1
R.L.B.S	_	Branch successor	R.L.B.S	R.L.(mB+1).1

R, L, B and S are the release, level, branch and sequence components of the SID, respectively; m means maximum. Thus, for example, R.mL means "the maximum level number within release R"; R.L.(mB+1).1 means "the first sequence number on the new branch (that is, maximum branch number plus one) of level L within release R". Note that if the SID specified is of the form R.L, R.L.B or R.L.B.S, each of the specified components must exist.

get Utilities

13750 13751	**	hR is the highest existing release that is lower than the specified, non-existent, release R .		
13752	***	This is used to force creation of the first delta in a new release.		
13753 13754	†	The $-\mathbf{b}$ option is effective only if the b flag is present in the file. An entry of – means "irrelevant".		
13755 13756 13757	‡	This case applies if the d (default SID) flag is not present in the file. If the d flag is present in the file, then the SID obtained from the d flag is interpreted as if it had been specified on the command line. Thus, one of the other cases in this table applies.		
13758	Identifi	ication Keywords		
13759 13760 13761	identifi	ring information is inserted into the text retrieved from the SCCS file by replacing cation keywords with their value wherever they occur. The following keywords may be the text stored in an SCCS file:		
13762	% M %	Module name: either the value of the m flag in the file, or if absent, the name of the		
13763 13764 13765	%I%	SCCS file with the leading s. removed. SCCS identification (SID) ($\%R\%.\%L\%$ or $\%R\%.\%L\%.\%B\%.\%S\%$) of the retrieved text		
13766	% R %	Release.		
13767	%L%	Level.		
13768	% B %	Branch.		
13769	%S %	Sequence.		
13770	% D %	Current date (YY/MM/DD).		
13771	% H %	Current date (MM/DD/YY).		
13772	%T%	Current time (HH:MM:SS).		
13773	%E%	Date newest applied delta was created (YY/MM/DD).		
13774	% G %	Date newest applied delta was created (MM/DD/YY).		
13775	%U%	Time newest applied delta was created (HH:MM:SS).		
13776	%Y%	Module type: value of the t flag in the SCCS file.		
13777	% F %	SCCS filename.		
13778	% P %	SCCS absolute pathname.		
13779	% Q %	The value of the q flag in the file.		
13780	% C %	Current line number. This keyword is intended for identifying messages output		
13781		by the program, such as "this should not have happened" type errors. It is not		
13782	% Z %	intended to be used on every line to provide sequence numbers. The four-character string @(#) recognisable by what.		
13783	% W %	A shorthand notation for constructing what strings:		
13784 13785	70 VV 70	*W% = %Z%%M% <tab>%I%</tab>		
13786	%A%	Another shorthand notation for constructing <i>what</i> strings:		
	701170	%A% = %Z%%Y% %M% %I%%Z%		
13787	TARRY C	0 T 0 O T 0 O T 10 O T 0 O T 0		
13788 EXIT S				
13789		owing exit values are returned:		
13790		ccessful completion.		
13791	>0 An error occurred.			
13792 CONSI	13792 CONSEQUENCES OF ERRORS			

13793

Default.

Utilities get

13794 APPLICATION USAGE

13795 None.

13796 EXAMPLES

13797 None.

13798 FUTURE DIRECTIONS

The $-\mathbf{lp}$ option may be withdrawn in a future issue.

13800 SEE ALSO

13801 admin, delta, prs, what.

13802 CHANGE HISTORY

First released in Issue 2.

13804 **Issue 4**

Format reorganised.

13806 Exceptions to Utility Syntax Guidelines conformance noted.

13807 Internationalised environment variable support mandated.

13808 Issue 5

13809 Correction to the first format string in STDOUT.

13810 The interpretation of the *YY* component of the *-c cutoff* argument is noted.

getconf Utilities

13811 NAME	
13812	getconf — get configuration values
13813 SYNO	
13814 EX	getconf [-v specification] system_var
13815 EX	getconf [-v specification] path_var pathname
13816 DESCI 13817 13818	In the first synopsis form, the <i>getconf</i> utility will write to the standard output the value of the variable specified by the <i>system_var</i> operand.
13819 13820	In the second synopsis form, the <i>getconf</i> utility will write to the standard output the value of the variable specified by the <i>path_var</i> operand for the path specified by the <i>pathname</i> operand.
13821 13822 13823 13824	The value of each configuration variable will be determined as if it were obtained by calling the function from which it is defined to be available by this standard or by the XSH specification (see the OPERANDS section). The value will reflect conditions in the current operating environment.
13825 OPTIC	
13826 EX 13827	The <i>getconf</i> utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines . The following option is supported:
13828 13829 13830 13831	-v specification Indicate a specific specification and version for which configuration variables are to be determined. If this option is not specified, the values returned will correspond to an implementation default XBS5 conforming compilation environment.
13832	If the command:
13833	getconf _XBS5_ILP32_OFF32
13834 13835	does not write " $-1\n$ " or "undefined \n" to standard output, then commands of the form:
13836	getconf -v XBS5_ILP32_OFF32
13837 13838 13839	will determine values for configuration variables corresponding to the XBS5_ILP32_OFF32 compilation environment specified in <i>c89</i> , EXTENDED DESCRIPTION.
13840	If the command:
13841	getconf _XBS5_ILP32_OFFBIG
13842 13843	does not write " $-1\n$ " or "undefined \n" to standard output, then commands of the form:
13844	getconf -v XBS5_ILP32_OFFBIG
13845 13846 13847	will determine values for configuration variables corresponding to the XBS5_ILP32_OFFBIG compilation environment specified in <i>c89</i> , EXTENDED DESCRIPTION.
13848	If the command:
13849	getconf _XBS5_LP64_OFF64
13850 13851	does not write "-1\n" or "undefined\n" to standard output, then commands of the form:

Utilities getconf

13852	getconf -v XBS5_LP64_OFF64
13853 13854 13855	will determine values for configuration variables corresponding to the XBS5_LP64_OFF64 compilation environment specified in <i>c89</i> , EXTENDED DESCRIPTION.
13856	If the command:
13857	getconf _XBS5_LPBIG_OFFBIG
13858 13859	does not write " $-1\n$ " or "undefined \n" to standard output, then commands of the form:
13860	getconf -v _XBS5_LPBIG_OFFBIG
13861 13862 13863 13864	will determine values for configuration variables corresponding to the XBS5_LPBIG_OFFBIG compilation environment specified in <i>c89</i> , EXTENDED DESCRIPTION.
13865 OPERA 13866	NDS The following operands are supported:
13867 13868 13869 13870	<pre>path_var</pre>
13871 13872	pathname A pathname for which the variable specified by path_var is to be determined.
13873 13874 13875 13876	<pre>system_var A name of a configuration variable. All of the variables in the XSH specification, confstr() and sysconf(), DESCRIPTIONs are supported and the implementation may add other local values:</pre>
13877 EX 13878 13879	When the symbol listed in the first column of the following table is used as the <i>system_var</i> operand, <i>getconf</i> will yield the same value as <i>confstr()</i> when called with the value in the second column:

getconf Utilities

13880		
13881	system_var	confstr() Name Value
13882	PATH	_CS_PATH
13883	XBS5_ILP32_OFF32_CFLAGS	_CS_XBS5_ILP32_OFF32_CFLAGS
13884	XBS5_ILP32_OFF32_LDFLAGS	_CS_XBS5_ILP32_OFF32_LDFLAGS
13885	XBS5_ILP32_OFF32_LIBS	_CS_XBS5_ILP32_OFF32_LIBS
13886	XBS5_ILP32_OFF32_LINTFLAGS	_CS_XBS5_ILP32_OFF32_LINTFLAGS
13887	XBS5_ILP32_OFFBIG_CFLAGS	_CS_XBS5_ILP32_OFFBIG_CFLAGS
13888	XBS5_ILP32_OFFBIG_LDFLAGS	_CS_XBS5_ILP32_OFFBIG_LDFLAGS
13889	XBS5_ILP32_OFFBIG_LIBS	_CS_XBS5_ILP32_OFFBIG_LIBS
13890	XBS5_ILP32_OFFBIG_LINTFLAGS	_CS_XBS5_ILPBIG_OFF32_LINTFLAGS
13891	XBS5_LP64_OFF64_CFLAGS	_CS_XBS5_LP64_OFF64_CFLAGS
13892	XBS5_LP64_OFF64_LDFLAGS	_CS_XBS5_LP64_OFF64_LDFLAGS
13893	XBS5_LP64_OFF64_LIBS	_CS_XBS5_LP64_OFF64_LIBS
13894	XBS5_LP64_OFF64_LINTFLAGS	_CS_XBS5_LP64_OFF64_LINTFLAGS
13895	XBS5_LPBIG_OFFBIG_CFLAGS	_CS_XBS5_LPBIG_OFFBIG_CFLAGS
13896	XBS5_LPBIG_OFFBIG_LDFLAGS	_CS_XBS5_LPBIG_OFFBIG_LDFLAGS
13897	XBS5_LPBIG_OFFBIG_LIBS	_CS_XBS5_LPBIG_OFFBIG_LIBS
13898	XBS5_LPBIG_OFFBIG_LINTFLAGS	_CS_XBS5_LPBIG_OFFBIG_LINTFLAGS

13899 **STDIN**

13904

13913

13914

13900 Not used.

13901 INPUT FILES

13902 None.

13903 ENVIRONMENT VARIABLES

The following environment variables affect the execution of *getconf*:

13905 LANG Provide a default value for the internationalisation variables that are unset or null. If
13906 LANG is unset or null, the corresponding value from the implementation-dependent
13907 default locale will be used. If any of the internationalisation variables contains an
13908 invalid setting, the utility will behave as if none of the variables had been defined.

13909 *LC_ALL*

If set to a non-empty string value, override the values of all the other internationalisation variables.

13912 *LC_CTYPE*

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).

13915 LC_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

13918 EX NLSPATH

13919 Determine the location of message catalogues for the processing of *LC_MESSAGES*.

13920 ASYNCHRONOUS EVENTS

13921 Default.

13922 STDOUT

If the specified variable is defined on the system and its value is described to be available from the **XSH** specification *confstr*() function, its value will be written in the following format:

13925 "%s\n", <*value*>

Utilities getconf

```
13926
             Otherwise, if the specified variable is defined on the system, its value will be written in the
13927
             following format:
13928
                "%d\n", < value>
13929
             If the specified variable is valid, but is undefined on the system, getconf will write using the
13930
             following format:
13931
                "undefined\n"
             If the variable name is invalid or an error occurs, nothing will be written to standard output.
13932
13933 STDERR
13934
             Used only for diagnostic messages.
13935 OUTPUT FILES
13936
             None.
13937 EXTENDED DESCRIPTION
13938
             None.
13939 EXIT STATUS
             The following exit values are returned:
13940
                 The specified variable is valid and information about its current state was written
13941
13942
                 successfully.
13943
             >0
                An error occurred.
13944 CONSEQUENCES OF ERRORS
             Default.
13945
13946 APPLICATION USAGE
             None.
13947
13948 EXAMPLES
             This example illustrates the value of {NGROUPS_MAX}:
13949
                getconf NGROUPS_MAX
13950
             This example illustrates the value of {NAME_MAX} for a specific directory:
13951
                getconf NAME_MAX /usr
13952
             This example shows how to deal more carefully with results that might be unspecified:
13953
                if value=$(getconf PATH_MAX /usr); then
13954
13955
                     if [ "$value" = "undefined" ]; then
                          echo PATH_MAX in /usr is infinite.
13956
13957
                     else
13958
                          echo PATH_MAX in /usr is $value.
                     fi
13959
                else
13960
                     echo Error in getconf.
13961
                fi
13962
             Note that:
13963
```

13964

sysconf(_SC_POSIX_C_BIND);

getconf Utilities

```
13965
              and:
                 system("getconf POSIX2_C_BIND");
13966
              in a C program could give different answers. The sysconf() call supplies a value that
13967
13968
              corresponds to the conditions when the program was either compiled or executed, depending on
              the implementation; the system() call to getconf always supplies a value corresponding to
13969
              conditions when the program is executed.
13970
13971 FUTURE DIRECTIONS
              None.
13972
13973 SEE ALSO
              c89 and the XSH specification description of confstr(), pathconf(), sysconf().
13974
13975 CHANGE HISTORY
              First released in Issue 4.
13976
13977 Issue 4. Version 2
              The following changes are made in the table of values for system_var:
13978
13979

    Names beginning with POSIX_ are changed to begin with _POSIX_.

    Names beginning with XOPEN_ are changed to begin with _XOPEN_.

13980

    MN_NMAX is changed to NL_MAX.

13981

    NL_SET_MAX is changed to NL_SETMAX.

13982

    NL_TEXT_MAX is changed to NL_TEXTMAX.

13983
13984

    The _XOPEN_CRYPT, _XOPEN_ENH_I18N and _XOPEN_SHM configuration variables are

                 added to the list.
13985
13986 Issue 5
              In the OPERANDS section:
13987
13988

    NL_MAX is changed to NL_NMAX.

13989

    Entries beginning NL_ are deleted from the list of standard configuration variables.

    The list of variables previously marked UX is merged with the list marked EX.

13990

    Operands are added to support new Feature Groups.

13991
```

Operands are added so that getconf can determine supported programming environments.

Utilities getopts

```
13993 NAME
13994 getopts — parse utility options
13995 SYNOPSIS
```

getopts optstring name [arg...]

DESCRIPTION

 The *getopts* utility can be used to retrieve options and option-arguments from a list of parameters. It supports the utility argument syntax guidelines 3 to 10, inclusive, described in the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**.

Each time it is invoked, the *getopts* utility places the value of the next option in the shell variable specified by the *name* operand and the index of the next argument to be processed in the shell variable *OPTIND*. Whenever the shell is invoked, *OPTIND* will be initialised to 1.

When the option requires an option-argument, the *getopts* utility will place it in the shell variable *OPTARG*. If no option was found, or if the option that was found does not have an option-argument, *OPTARG* will be unset.

If an option character not contained in the *optstring* operand is found where an option character is expected, the shell variable specified by *name* will be set to the question-mark (?) character. In this case, if the first character in *optstring* is a colon (:), the shell variable *OPTARG* will be set to the option character found, but no output will be written to standard error; otherwise, the shell variable *OPTARG* will be unset and a diagnostic message will be written to standard error. This condition is considered to be an error detected in the way arguments were presented to the invoking application, but is not an error in *getopts* processing.

If an option-argument is missing:

- If the first character of *optstring* is a colon, the shell variable specified by *name* will be set to the colon character and the shell variable *OPTARG* will be set to the option character found.
- Otherwise, the shell variable specified by *name* will be set to the question-mark character, the shell variable *OPTARG* will be unset, and a diagnostic message will be written to standard error. This condition is considered to be an error detected in the way arguments were presented to the invoking application, but is not an error in *getopts* processing; a diagnostic message will be written as stated, but the exit status will be zero.

When the end of options is encountered, the *getopts* utility will exit with a return value greater than zero; the shell variable *OPTIND* will be set to the index of the first non-option-argument, where the first -- argument is considered to be an option-argument if there are no other non-option-arguments appearing before it, or the value \$# + 1 if there are no non-option-arguments; the *name* variable will be set to the question-mark character. Any of the following identifies the end of options: the special option --, finding an argument that does not begin with a "-", or encountering an error.

The shell variables *OPTIND* and *OPTARG* are local to the caller of *getopts* and are not exported by default.

The shell variable specified by the *name* operand, *OPTIND* and *OPTARG* affect the current shell execution environment; see Section 2.12 on page 63.

If the application sets *OPTIND* to the value 1, a new set of parameters can be used: either the current positional parameters or new *arg* values. Any other attempt to invoke *getopts* multiple times in a single shell execution environment with parameters (positional parameters or *arg* operands) that are not the same in all invocations, or with an *OPTIND* value modified to be a value other than 1, produces unspecified results.

getopts Utilities

14038 OPTIONS

14043

14044

14045 14046

14047

14048

14049

14050

14051

14052

14053

14054

14055

14056

14066

14039 None.

14040 OPERANDS

14041 The following operands are supported:

14042 *optstring*

A string containing the option characters recognised by the utility invoking *getopts*. If a character is followed by a colon, the option will be expected to have an argument, which should be supplied as a separate argument. Applications should specify an option character and its option-argument as separate arguments, but *getopts* will interpret the characters following an option character requiring arguments as an argument whether or not this is done. An explicit null option-argument need not be recognised if it is not supplied as a separate argument when *getopts* is invoked. (See also the **XSH** specification *getopt()* function.) The characters question-mark and colon must not be used as option characters by an application. The use of other option characters that are not alphanumeric produces unspecified results. If the option-argument is not supplied as a separate argument from the option character, the value in *OPTARG* will be stripped of the option character and the "-". The first character in *optstring* will determine how *getopts* will behave if an option character is not known or an option-argument is missing.

14057 name The name of a shell variable that will be set by the *getopts* utility to the option character that was found.

The *getopts* utility by default will parse positional parameters passed to the invoking shell procedure. If *args* are given, they will be parsed instead of the positional parameters.

14061 **STDIN**

14062 Not used.

14063 INPUT FILES

14064 None.

14065 ENVIRONMENT VARIABLES

The following environment variables affect the execution of *getopts*:

14067 LANG Provide a default value for the internationalisation variables that are unset or null. If
14068 LANG is unset or null, the corresponding value from the implementation-dependent
14069 default locale will be used. If any of the internationalisation variables contains an
14070 invalid setting, the utility will behave as if none of the variables had been defined.

14071 *LC ALL*

If set to a non-empty string value, override the values of all the other internationalisation variables.

 LC_{CTYPE}

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).

14078 *LC_MESSAGES*

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

14081 EX NLSPATH

14082 Determine the location of message catalogues for the processing of *LC_MESSAGES*.

Utilities getopts

```
14083
              OPTIND
14084
                       This variable will be used by the getopts utility as the index of the next argument to be
                       processed.
14085
14086 ASYNCHRONOUS EVENTS
              Default.
14087
14088 STDOUT
              Not used.
14089
14090 STDERR
              Whenever an error is detected and the first character in the optstring operand is not a colon (:), a
              diagnostic message will be written to standard error with the following information in an
14092
              unspecified format:
14093

    The invoking program name will be identified in the message. The invoking program name

14094
                 will be the value of the shell special parameter 0 (see Section 2.5.2 on page 27) at the time the
14095
                 getopts utility is invoked. A name equivalent to:
14096
                     basename "$0"
14097
                 may be used.
14098
               • If an option is found that was not specified in optstring, this error will be identified and the
14099
                  invalid option character will be identified in the message.
14100

    If an option requiring an option-argument is found, but an option-argument is not found,

14101
14102
                 this error will be identified and the invalid option character will be identified in the message.
14103 OUTPUT FILES
              None.
14104
14105 EXTENDED DESCRIPTION
              None.
14106
14107 EXIT STATUS
14108
              The following exit values are returned:
                  An option, specified or unspecified by optstring, was found.
14109
                  The end of options was encountered or an error occurred.
14110
14111 CONSEQUENCES OF ERRORS
              Default.
14112
14113 APPLICATION USAGE
14114
              Since getopts affects the current shell execution environment, it is generally provided as a shell
              regular built-in. If it is called in a subshell or separate utility execution environment, such as one
14115
              of the following:
14116
14117
                  (getopts abc value "$@")
14118
                 nohup getopts ...
                 find . -exec getopts ... \;
14119
14120
              it will not affect the shell variables in the caller's environment.
```

Commands and Utilities, Issue 5 387

be cases when a function will want to change *OPTIND* for the calling shell.

14121

14122 14123

14124

Note that shell functions share *OPTIND* with the calling shell even though the positional

parameters are changed. Functions that want to use *getopts* to parse their arguments will usually

want to save the value of *OPTIND* on entry and restore it before returning. However, there will

getopts Utilities

```
14125 EXAMPLES
14126
            The following example script parses and displays its arguments:
14127
               aflag=
14128
               bflag=
               while getopts ab: name
14129
14130
14131
                    case $name in
14132
                    a)
                          aflag=1;;
14133
                    b)
                          bflag=1
                           bval="$OPTARG";;
14134
14135
                        printf "Usage: %s: [-a] [-b value] args\n" $0
14136
                           exit 2;;
14137
                    esac
14138
               done
               if [ ! -z "$aflag" ]; then
14139
                    printf "Option -a specified\n"
14140
               fi
14141
               if [ ! -z "$bflag" ]; then
14142
                    printf 'Option -b "%s" specified\n' "$bval"
14143
14144
               fi
14145
               shift $(($OPTIND - 1))
14146
               printf "Remaining arguments are: %s\n" "$*"
14147 FUTURE DIRECTIONS
            None.
14148
14149 SEE ALSO
            The XSH specification description of getopt().
14151 CHANGE HISTORY
            First released in Issue 4.
14152
```

Utilities grep

```
14153 NAME
14154 grep — search a file for a pattern

14155 SYNOPSIS

14156 grep [ -E | -F][ -c | -l | -q ][-insvx] -e pattern_list

14157 [-f pattern_file]...[file...]

14158 grep [ -E | -F][ -c | -l | -q ][-insvx][-e pattern_list

14159 -f pattern_file...[file...]

14160 grep [ -E | -F][ -c | -l | -q ][-insvx] pattern_list[file...]
```

DESCRIPTION

The *grep* utility searches the input files, selecting lines matching one or more patterns; the types of patterns are controlled by the options specified. The patterns are specified by the <code>-e</code> option, <code>-f</code> option, or the <code>pattern_list</code> operand. The <code>pattern_list</code>'s value consists of one or more patterns separated by newline characters; the <code>pattern_file</code>'s contents consist of one or more patterns terminated by newline characters. By default, an input line will be selected if any pattern, treated as an entire basic regular expression (BRE) as described in the **XBD** specification, **Section 7.3**, **Basic Regular Expressions**, matches any part of the line; a null BRE will match every line. By default, each selected input line will be written to the standard output.

Regular expression matching will be based on text lines. Since a newline character separates or terminates patterns (see the $-\mathbf{e}$ and $-\mathbf{f}$ options below), regular expressions cannot contain a newline character. Similarly, since patterns are matched against individual lines of the input, there is no way for a pattern to match a newline character found in the input.

14174 OPTIONS

The *grep* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**.

The following options are supported:

- —E Match using extended regular expressions. Treat each pattern specified as an ERE, as described in the XBD specification, Section 7.4, Extended Regular Expressions. If any entire ERE pattern matches an input line, the line will be matched. A null ERE matches every line.
- -F Match using fixed strings. Treat each pattern specified as a string instead of a regular expression. If an input line contains any of the patterns as a contiguous sequence of bytes, the line will be matched. A null string matches every line.
- -c Write only a count of selected lines to standard output.

14185 —e pattern_list

Specify one or more patterns to be used during the search for input. Patterns in *pattern_list* must be separated by a newline character. A null pattern can be specified by two adjacent newline characters in *pattern_list*. Unless the –E or –F option is also specified, each pattern will be treated as a BRE, as described in the **XBD** specification, **Section 7.3**, **Basic Regular Expressions**. Multiple –e and –f options are accepted by the *grep* utility. All of the specified patterns are used when matching lines, but the order of evaluation is unspecified.

-f pattern_file

Read one or more patterns from the file named by the pathname *pattern_file*. Patterns in *pattern_file* are terminated by a newline character. A null pattern can be specified by an empty line in *pattern_file*. Unless the –E or –F option is also specified, each pattern will be treated as a BRE, as described in the **XBD** specification, **Section 7.3**, **Basic Regular Expressions**.

grep Utilities

14199 14200	- i	Perform pattern matching in searches without regard to case. See the XBD specification, Section 7.2 , Regular Expression General Requirements .
14201 14202 14203 14204	- l	(The letter ell.) Write only the names of files containing selected lines to standard output. Pathnames are written once per file searched. If the standard input is searched, a pathname of "(standard input)" will be written, in the POSIX locale. In other locales, standard input may be replaced by something more appropriate in those locales.
14205 14206	-n	Precede each output line by its relative line number in the file, each file starting at line 1. The line number counter will be reset for each file processed.
14207 14208	- q	Quiet. Do not write anything to the standard output, regardless of matching lines. Exit with zero status if an input line is selected.
14209 14210	-s	Suppress the error messages ordinarily written for non-existent or unreadable files. Other error messages will not be suppressed.
14211 14212	-v	Select lines not matching any of the specified patterns. If the $-\mathbf{v}$ option is not specified, selected lines will be those that match any of the specified patterns.
14213 14214	-x	Consider only input lines that use all characters in the line to match an entire fixed string or regular expression to be matching lines.
14215 OPERA	NDS	
14216	The foll	owing operands are supported:
14217 14218	pattern	Specify one or more patterns to be used during the search for input. This operand is treated as if it were specified as –e <i>pattern_list</i> .
14219 14220	file	A pathname of a file to be searched for the patterns. If no <i>file</i> operands are specified, the standard input will be used.
14221 STDIN		
14222 14223	The star	ndard input will be used only if no file operands are specified. See the INPUT FILES
14224 INPUT	FILES	
14225	The inp	ut files must be text files.
14226 ENVIR	ONMEN	T VARIABLES
14227	The foll	owing environment variables affect the execution of <i>grep</i> :
14228 14229 14230 14231	LANG	Provide a default value for the internationalisation variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.
14232 14233 14234	LC_ALI	If set to a non-empty string value, override the values of all the other internationalisation variables.
14235 14236	LC_CO	
14237		character collating elements within regular expressions.
14238	LC_CTY	
14239	LC_011	Determine the locale for the interpretation of sequences of bytes of text data as
14240		characters (for example, single- as opposed to multi-byte characters in arguments and
14241		input files) and the behaviour of character classes within regular expressions.

Utilities grep

14242 LC MESSAGES 14243 Determine the locale that should be used to affect the format and contents of diagnostic 14244 messages written to standard error. **NLSPATH** 14245 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 14246 14247 ASYNCHRONOUS EVENTS Default. 14248 14249 STDOUT 14250 If the -1 option is in effect, and the -q option is not, the following will be written for each file 14251 containing at least one selected input line: 14252 "% $s\n$ ", file Otherwise, if more than one file argument appears, and -q is not specified, the grep utility will 14253 prefix each output line by: 14254 "%s:", file 14255 14256 The remainder of each output line depends on the other options specified: • If the -c option is in effect, the remainder of each output line will contain: 14257 14258 "%d\n", < count> • Otherwise, if -c is not in effect and the -n option is in effect, the following will be written to 14259 14260 standard output: "%d:", <line number> 14261 14262 Finally, the following will be written to standard output: 14263 "%s", <selected-line contents> 14264 STDERR 14265 Used only for diagnostic messages. 14266 OUTPUT FILES 14267 None. 14268 EXTENDED DESCRIPTION 14269 None. 14270 EXIT STATUS 14271 The following exit values are returned: 14272 One or more lines were selected. No lines were selected. 14273 >1 An error occurred. 14274 14275 CONSEQUENCES OF ERRORS 14276 If the $-\mathbf{q}$ option is specified, the exit status will be zero if an input line is selected, even if an error was detected. Otherwise, default actions will be performed. 14277 14278 APPLICATION USAGE Care should be taken when using characters in *pattern_list* that may also be meaningful to the 14279 14280 command interpreter. It is safest to enclose the entire *pattern_list* argument in single quotes:

' . . . *'*

grep Utilities

The **-e** *pattern_list* option has the same effect as the *pattern_list* operand, but is useful when pattern_list begins with the hyphen delimiter. It is also useful when it is more convenient to provide multiple patterns as separate arguments.

Multiple –e and –f options are accepted and *grep* will use all of the patterns it is given while matching input text lines. (Note that the order of evaluation is not specified. If an implementation finds a null string as a pattern, it is allowed to use that pattern first, matching every line, and effectively ignore any other patterns.)

The –**q** option provides a means of easily determining whether or not a pattern (or string) exists in a group of files. When searching several files, it provides a performance improvement (because it can quit as soon as it finds the first match) and requires less care by the user in choosing the set of files to supply as arguments (because it will exit zero if it finds a match even if *grep* detected an access or read error on earlier file operands).

14294 EXAMPLES

14285

14286

14287

14288

14289 14290

14291

14292 14293

14296

14297

14301

14306

1. To find all uses of the word Posix (in any case) in file **text.mm** and write with line numbers:

```
grep -i -n posix text.mm
```

2. To find all empty lines in the standard input:

```
14298 grep ^$
14299 or:
14300 grep -v .
```

3. Both of the following commands print all lines containing strings **abc** or **def** or both:

```
14302 grep -E 'abc
14303 def'
14304 grep -F 'abc
14305 def'
```

4. Both of the following commands print all lines matching exactly **abc** or **def**:

```
14307 grep -E '^abc$
14308 ^def$'
14309 grep -F -x 'abc
14310 def'
```

14311 FUTURE DIRECTIONS

14312 None.

```
14313 SEE ALSO
```

14315 CHANGE HISTORY

14316 First released in Issue 2.

14317 Issue 4

14318 Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities hash

14319 14320	NAME	hash — r	remember or report utility locations		
14321	SYNOPS	SIS			
14322	EX	hash [utility]		
14323	EX	hash -1			
14324	1324 DESCRIPTION				
14325			utility affects the way the current shell environment remembers the locations of utilities		
14326		found as described in Command Search and Execution on page 47. Depending on the			
14327 14328			ats specified, it adds utility locations to its list of remembered locations or it purges the of the list. When no arguments are specified, it reports on the contents of the list.		
14329		Utilities]	provided as built-ins to the shell are not reported by <i>hash</i> .		
14330	14330 OPTIONS				
14331		The hash	utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines .		
14332		The follo	owing option is supported:		
14333		-r	Forget all previously remembered utility locations.		
14334	4334 OPERANDS				
14335		The follo	owing operand is supported:		
14336		utility	The name of a utility to be searched for and added to the list of remembered locations.		
14337			If <i>utility</i> contains one or more slashes, the results are unspecified.		
	STDIN	Not used	1		
14339		Not used	1.		
	INPUT I				
14341		None.			
	ENVIRO		T VARIABLES		
14343		The follo	wing environment variables affect the execution of <i>hash</i> :		
14344		LANG	Provide a default value for the internationalisation variables that are unset or null. If		
14345			LANG is unset or null, the corresponding value from the implementation-dependent		
14346			default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.		
14347			invalid setting, the utility will behave as it holle of the variables had been defined.		
14348		LC_ALL	If set to a non-empty string value, override the values of all the other		
14349 14350			internationalisation variables.		
14351		LC_CTY	PE		
14352			Determine the locale for the interpretation of sequences of bytes of text data as		
14353			characters (for example, single- as opposed to multi-byte characters in arguments).		
14354		LC_MES			
1435514356			Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.		
14357		NLSPATH			
14358		. 11.01 / 111	Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .		
14359		PATH	Determine the location of utility, as described in the XBD specification, Chapter 6,		

14360

Environment Variables.

hash Utilities

14361 ASYNCHRONOUS EVENTS 14362 Default. **14363 STDOUT** The standard output of *hash* is used when no arguments are specified. Its format is unspecified, 14364 but includes the pathname of each utility in the list of remembered locations for the current shell 14365 environment. This list consists of those utilities named in previous hash invocations that have 14366 been invoked, and may contain those invoked and found through the normal command search 14367 14368 **14369 STDERR** 14370 Used only for diagnostic messages. 14371 OUTPUT FILES None. 14372 14373 EXTENDED DESCRIPTION None. 14374 14375 EXIT STATUS 14376 The following exit values are returned: 0 Successful completion. 14377 >0 An error occurred. 14378 14379 CONSEQUENCES OF ERRORS 14380 Default. 14381 APPLICATION USAGE 14382 Since hash affects the current shell execution environment, it is always provided as a shell 14383 regular built-in. If it is called in a separate utility execution environment, such as one of the following: 14384 nohup hash -r 14385 14386 find . -type f | xargs hash it will not affect the command search process of the caller's environment. 14387 14388 The hash utility may be implemented as an alias, for example, alias -t -, in which case utilities found through normal command search will not be listed by the hash command. 14389 14390 The effects of hash -r can also be achieved portably by resetting the value of PATH; in the simplest form, this can be: 14391 14392 PATH="\$PATH" The use of hash with utility names is unnecessary for most applications, but may provide a 14393 performance improvement on a few implementations; normally, the hashing process is included 14394 14395 by default. 14396 EXAMPLES None 14397 14398 FUTURE DIRECTIONS 14399 None. 14400 SEE ALSO

Command Search and Execution on page 47.

Utilities hash

14402 CHANGE HISTORY

First released in Issue 2.

14404 **Issue 4**

Relocated from the *sh* description to reflect its status as a regular built-in utility.

head Utilities

Hadd	AAAAA NANGE			
14408 SYNOPSIS 14400 head [-n number][file] 14410 08 head [number][file] 14411 DESCRIPTION 14412				
head [-n number][file] 14410 DESCRIPTION 14412 The head utility will copy its input files to the standard output, ending the output for each file at a designated point. 14413 The head utility will copy its input files to the standard output, ending the output for each file at a designated point. 14414 OCTIONS 14416 OPTIONS 14417 OB The head utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except that the obsolescent version accepts multi-character numeric options. 14418 The following options are supported: 14420 -n number 14421 The first number lines of each input file will be copied to standard output. The number option-argument must be a positive decimal integer. 14423 OB -number 14424 The number argument is a positive decimal integer with the same effect as the -n number option. 14425 The following operand is supported: 14426 If no options are specified, head will act as if -n 10 had been specified, the standard input will be used. 14427 OPERANDS 14429 The following operand is supported: 14429 The A pathname of an input file. If no file operands are specified, the standard input will be used. 14431 STDIN 14431 STDIN 14443 INPUT FILES 14453 Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. 14453 Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. 14453 LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables had been defined. 14454 LC_ALL 14454 If set to a non-empty string value, override the values of all the other internationalisation variables. 14465 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and characters (for example, single- as opposed to multi-byte charact	14408 SYNOI	27		
The head utility will copy its input files to the standard output, ending the output for each file at a designated point. The head utility will end at the point in each input file indicated by the -n number option (or the number argument). The option-argument number will be counted in units of lines. The head utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except that the obsolescent version accepts multi-character numeric options. The following options are supported: -n number The following options are supported: The first number lines of each input file will be copied to standard output. The number option-argument must be a positive decimal integer. The number argument is a positive decimal integer with the same effect as the -n number option. If no options are specified, head will act as if -n 10 had been specified. The following operand is supported: If no options are specified, head will act as if -n 10 had been specified, the standard input will be used. If no aptions are specified, head will act as if -n 10 had been specified. The standard input will be used only if no file operands are specified. See the INPUT FILES input files must be text files, but the line length is not restricted to (LINE_MAX) bytes. If NPUT FILES Input files must be text files, but the line length is not restricted to (LINE_MAX) bytes. LANG LANG Frovide a default value for the internationalisation variables that are unset or null. If LANG is unset or null. the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. LC_CIYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and				
The head utility will copy its input files to the standard output, ending the output for each file at a designated point. Copying will end at the point in each input file indicated by the —n number option (or the —number argument). The option-argument number will be counted in units of lines. The head utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except that the obsolescent version accepts multi-character numeric options. The following options are supported: The first number The first number lines of each input file will be copied to standard output. The number option-argument must be a positive decimal integer. -number The number argument is a positive decimal integer with the same effect as the —n number option. The following operand is supported: If no options are specified, head will act as if —n 10 had been specified. If no options are specified, head will act as if —n 10 had been specified, the standard input will be used. If no specified input will be used only if no file operands are specified. See the INPUT FILES section. If he standard input will be used only if no file operands are specified. See the INPUT FILES section. If he standard input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. LC_CIYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and	14410 ОВ	head [number][file]		
a designated point. Copying will end at the point in each input file indicated by the —n number option (or the number argument). The option-argument number will be counted in units of lines. Hati OPTIONS The head utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except that the obsolescent version accepts multi-character numeric options. The following options are supported: The following options are supported: The first number lines of each input file will be copied to standard output. The number option-argument must be a positive decimal integer. **The number argument is a positive decimal integer with the same effect as the —n number option. The number argument is a positive decimal integer with the same effect as the —n number option. The following operand is supported: ###################################	14411 DESCR	RIPTION		
Copying will end at the point in each input file indicated by the —n number option (or the number argument). The option-argument number will be counted in units of lines. The head utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except that the obsolescent version accepts multi-character numeric options. The following options are supported: The following options are supported: The first number lines of each input file will be copied to standard output. The number option-argument must be a positive decimal integer. The number argument is a positive decimal integer with the same effect as the —n number option. The number argument is a positive decimal integer with the same effect as the number option. The following operand is supported: The standard input will be used only if no file operands are specified, the standard input will be used. The standard input will be used only if no file operands are specified. See the INPUT FILES section. The standard input will be used only if no file operands are specified. See the INPUT FILES input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. LANG Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables. LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and	14412			
-number argument). The option-argument number will be counted in units of lines. 14416 OPTIONS	14413	•		
The head utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except that the obsolescent version accepts multi-character numeric options. The following options are supported: -n number The first number lines of each input file will be copied to standard output. The number option-argument must be a positive decimal integer. The number argument is a positive decimal integer with the same effect as the number option. If no options are specified, head will act as if -n 10 had been specified. If no options are specified, head will act as if -n 10 had been specified. The following operand is supported: If no file operands are specified, the standard input will be used. If no file operands are specified. See the INPUT FILES section. INPUT FILES Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. LANG Frovide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables had been defined. LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables. LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and				
that the obsolescent version accepts multi-character numeric options. The following options are supported: In number The first number lines of each input file will be copied to standard output. The number option-argument must be a positive decimal integer. In number The number argument is a positive decimal integer with the same effect as the number option. If no options are specified, head will act as if number specified. If no options are specified, head will act as if number specified. If no options are specified, head will act as if number specified. If no options are specified, head will act as if number specified. If no options are specified, head will act as if number specified. If no options are specified, head will act as if number specified. If no options are specified, head will act as if number specified. If no options are specified. If no options are specified. If no file operands are specified, the standard input will be used. If no file operands are specified. See the INPUT FILES section. It standard input will be used only if no file operands are specified. See the INPUT FILES section. It is supported: Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. It following environment variables affect the execution of head: LANG In put files in the following environment variables affect the execution of head: LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables. LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and	14416 OPTIO			
14420 —n number 14421 The first number lines of each input file will be copied to standard output. The number option-argument must be a positive decimal integer. 14423 08 —number 14424 The number argument is a positive decimal integer with the same effect as the 14425 —n number option. 14426 If no options are specified, head will act as if —n 10 had been specified. 14427 OPERANDS 14428 The following operand is supported: 14429 file A pathname of an input file. If no file operands are specified, the standard input will be used. 14431 STDIN 14432 The standard input will be used only if no file operands are specified. See the INPUT FILES section. 14434 INPUT FILES 14435 Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. 14436 ENVIRONMENT VARIABLES 14437 The following environment variables affect the execution of head: 14438 LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 14442 LC_ALL 14443 If set to a non-empty string value, override the values of all the other internationalisation variables. 14445 LC_CTYPE 14446 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and				
The first number lines of each input file will be copied to standard output. The number option-argument must be a positive decimal integer. In number The number argument is a positive decimal integer with the same effect as the number option. If no options are specified, head will act as if number specified. If no options are specified, head will act as if number specified. If no options are specified, head will act as if number specified. If no options are specified, head will act as if number specified. If no options are specified, head will act as if number specified. If no options are specified, head will act as if number specified. If no options are specified, head will act as if number specified. If no options are specified. If no options are specified, head will act as if number specified. If no options are specified. If no options are specified, head will be used. If no options are specified. If no o	14419	The following options are supported:		
option-argument must be a positive decimal integer. The number The number argument is a positive decimal integer with the same effect as the number option. If no options are specified, head will act as if -n 10 had been specified. The following operand is supported: The following operand is supported: The following operand is supported: The standard input will be used. The standard input will be used only if no file operands are specified, the standard input will be used. The standard input will be used only if no file operands are specified. See the INPUT FILES section. The standard input will be used only if no file operands are specified. See the INPUT FILES lnput files must be text files, but the line length is not restricted to {LINE_MAX} bytes. The following environment variables affect the execution of head: LANG The following environment variables affect the execution of head: LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables. LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and	14420			
The number argument is a positive decimal integer with the same effect as the number option. If no options are specified, head will act as if -n 10 had been specified. If no options are specified, head will act as if -n 10 had been specified. If no options are specified, head will act as if -n 10 had been specified. If no options are specified, head will act as if -n 10 had been specified. If no options are specified, head will act as if -n 10 had been specified. If no options are specified, head will be used only if no file operands are specified, the standard input will be used. If no options are specified, head will be used only if no file operands are specified. See the INPUT FILES had input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. If no options are specified. It is environment variables affect the execution of head: LANG If provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. It set to a non-empty string value, override the values of all the other internationalisation variables. It set to a non-empty string value, override the values of all the other internationalisation variables. It set to a non-empty string value, override the values of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and		• • • • • • • • • • • • • • • • • • • •		
The number argument is a positive decimal integer with the same effect as the -n number option. If no options are specified, head will act as if -n 10 had been specified. If no options are specified, head will act as if -n 10 had been specified. If no options are specified, head will act as if -n 10 had been specified. If no options are specified, head will act as if -n 10 had been specified. If no options are specified, the standard input will be used. If no file operands are specified, the standard input will be used. If no file operands are specified. See the INPUT FILES section. If no standard input will be used only if no file operands are specified. See the INPUT FILES input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. If no options are specified. Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. If following environment variables affect the execution of head: LANG If provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. If set to a non-empty string value, override the values of all the other internationalisation variables. LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and				
If no options are specified, head will act as if —n 10 had been specified. 14427 OPERANDS 14428 The following operand is supported: 14429 file A pathname of an input file. If no file operands are specified, the standard input will be used. 14431 STDIN 14432 The standard input will be used only if no file operands are specified. See the INPUT FILES 14433 section. 14444 INPUT FILES 14435 Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. 14436 ENVIRONMENT VARIABLES 14437 The following environment variables affect the execution of head: 14438 LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 1442 LC_ALL 1443 If set to a non-empty string value, override the values of all the other internationalisation variables. 14445 LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and				
The following operand is supported: 14429		· · ·		
The following operand is supported: 14429 file A pathname of an input file. If no file operands are specified, the standard input will be used. 14430 Used. 14431 STDIN 14432 The standard input will be used only if no file operands are specified. See the INPUT FILES section. 14434 INPUT FILES 14435 Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. 14436 ENVIRONMENT VARIABLES 14437 The following environment variables affect the execution of head: 14438 LANG Provide a default value for the internationalisation variables that are unset or null. If 14439 LANG is unset or null, the corresponding value from the implementation-dependent 14440 default locale will be used. If any of the internationalisation variables contains an 14441 invalid setting, the utility will behave as if none of the variables had been defined. 14442 LC_ALL 14443 If set to a non-empty string value, override the values of all the other 14444 internationalisation variables. 14445 LC_CTYPE 14446 Determine the locale for the interpretation of sequences of bytes of text data as 14447 characters (for example, single- as opposed to multi-byte characters in arguments and 14447 Continued in the standard input will be used. If no file operands are specified, the standard input will be used. If no file operands are specified, the standard input will be used. If no file operands are specified. 1448 LANG Input Standard input will be used. If no file operands are specified. 1449 LANG Input Standard input will be used. If no file operands are specified. 1440 LANG Input Standard input will be used. If no file operands are specified. 1441 LANG Input Standard input will be used. If no file operands are specified. 1442 LANG Input Standard input will be used. If no file operands are specified. 1441 Input Standard input will be used. If no file operands are specified.	14426	If no options are specified, <i>head</i> will act as if -n 10 had been specified.		
14429 file A pathname of an input file. If no file operands are specified, the standard input will be used. 14431 STDIN 14432 The standard input will be used only if no file operands are specified. See the INPUT FILES section. 14444 INPUT FILES 14435 Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. 14436 ENVIRONMENT VARIABLES 14437 The following environment variables affect the execution of head: 14438 LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 14442 LC_ALL 14443 If set to a non-empty string value, override the values of all the other internationalisation variables. 14444 LC_CTYPE 14446 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and	14427 OPER	ANDS		
14431 STDIN 14432 The standard input will be used only if no file operands are specified. See the INPUT FILES 14433 section. 14434 INPUT FILES 14435 Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. 14436 ENVIRONMENT VARIABLES 14437 The following environment variables affect the execution of head: 14438 LANG Provide a default value for the internationalisation variables that are unset or null. If 14439 LANG is unset or null, the corresponding value from the implementation-dependent 14440 default locale will be used. If any of the internationalisation variables contains an 14441 invalid setting, the utility will behave as if none of the variables had been defined. 14442 LC_ALL 14443 If set to a non-empty string value, override the values of all the other 14444 internationalisation variables. 14445 LC_CTYPE 14446 Determine the locale for the interpretation of sequences of bytes of text data as 14447 characters (for example, single- as opposed to multi-byte characters in arguments and	14428	The following operand is supported:		
The standard input will be used only if no file operands are specified. See the INPUT FILES section. 14434 INPUT FILES 14435 Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. 14436 ENVIRONMENT VARIABLES 14437 The following environment variables affect the execution of head: 14438 LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 14442 LC_ALL 14443 If set to a non-empty string value, override the values of all the other internationalisation variables. 14445 LC_CTYPE 14446 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and				
14434 INPUT FILES 14435 Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. 14436 ENVIRONMENT VARIABLES 14437 The following environment variables affect the execution of head: 14438 LANG Provide a default value for the internationalisation variables that are unset or null. If 14439 LANG is unset or null, the corresponding value from the implementation-dependent 14440 default locale will be used. If any of the internationalisation variables contains an 14441 invalid setting, the utility will behave as if none of the variables had been defined. 14442 LC_ALL 14443 If set to a non-empty string value, override the values of all the other 14444 internationalisation variables. 14445 LC_CTYPE 14446 Determine the locale for the interpretation of sequences of bytes of text data as 14447 characters (for example, single- as opposed to multi-byte characters in arguments and	14431 STDIN			
Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes. 14436 ENVIRONMENT VARIABLES 14437 The following environment variables affect the execution of head: 14438 LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 14442 LC_ALL 14443 If set to a non-empty string value, override the values of all the other internationalisation variables. 14444 LC_CTYPE 14446 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and				
The following environment variables affect the execution of <i>head</i> : LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables. LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and	14434 INPUT	14434 INPUT FILES		
The following environment variables affect the execution of <i>head</i> : LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables. LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and	14435	Input files must be text files, but the line length is not restricted to {LINE_MAX} bytes.		
LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables. LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and	14436 ENVIR			
LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables. LC_CTYPE LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and	14437	The following environment variables affect the execution of <i>head</i> :		
default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables. LC_CTYPE LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and				
invalid setting, the utility will behave as if none of the variables had been defined. LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables. LC_CTYPE LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and				
14443 If set to a non-empty string value, override the values of all the other 14444 internationalisation variables. 14445 LC_CTYPE 14446 Determine the locale for the interpretation of sequences of bytes of text data as 14447 characters (for example, single- as opposed to multi-byte characters in arguments and				
14443 If set to a non-empty string value, override the values of all the other 14444 internationalisation variables. 14445 LC_CTYPE 14446 Determine the locale for the interpretation of sequences of bytes of text data as 14447 characters (for example, single- as opposed to multi-byte characters in arguments and	14442	LC_ALL		
14445 <i>LC_CTYPE</i> 14446 Determine the locale for the interpretation of sequences of bytes of text data as 14447 characters (for example, single- as opposed to multi-byte characters in arguments and	14443	1 0		
Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and	14444	internationalisation variables.		
characters (for example, single- as opposed to multi-byte characters in arguments and				

Utilities head

14449 LC_MESSAGES 14450 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error. 14451 NLSPATH 14452 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 14453 14454 ASYNCHRONOUS EVENTS Default. 14455 14456 STDOUT The standard output will contain designated portions of the input files. 14457 If multiple *file* operands are specified, *head* will precede the output for each with the header: 14458 "\n==> %s <==\n", <pathname> 14459 except that the first header written will not include the initial newline character. 14460 14461 STDERR Used only for diagnostic messages. 14462 14463 OUTPUT FILES None. 14464 14465 EXTENDED DESCRIPTION None. 14466 14467 EXIT STATUS The following exit values are returned: 14468 0 Successful completion. 14469 >0 An error occurred. 14470 14471 CONSEQUENCES OF ERRORS Default. 14472 14473 APPLICATION USAGE None. 14474 14475 EXAMPLES To write the first ten lines of all files (except those with a leading period) in the directory: 14476 head * 14477 14478 FUTURE DIRECTIONS 14479 The obsolescent *-number* form may be withdrawn in a future issue. Applications should use the 14480 −**n** *number* option. 14481 **SEE ALSO** sed. tail. 14482 14483 CHANGE HISTORY

14484

First released in Issue 4.

iconv Utilities

14485 NAME			
14486	iconv — codeset conversion		
14487 SYNO I	PSIS		
14488 EX	iconv -f fromcode -t tocode [file]		
14489 DESCI	RIPTION		
14490 14491	The <i>iconv</i> utility converts the encoding of characters in <i>file</i> from one codeset to another and writes the results to standard output.		
14492 14493 14494 14495 14496	Character encodings in either codeset may include single-byte values (for example, for the ISO 8859-1:1987 standard characters) or multi-byte values (for example, for certain characters in the ISO 6937:1983 standard). The results of specifying invalid characters in the input stream (either those that are not valid members of the <i>fromcode</i> or those that have no corresponding value in <i>tocode</i>) are specified in the system documentation.		
14497 OPTIO	NS		
14498 14499	The <i>iconv</i> utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines . The following options are supported:		
14500 14501 14502	 -f fromcode Identify the codeset of the input file. Valid values for fromcode are specified in the system documentation. 		
14503	-t tocode		
14504	Identify the codeset to be used for the output file. Valid values for tocode are specified		
14505	in the system documentation.		
14506 OPER			
14507	The following operands are supported:		
14508 14509	file A pathname of the input file to be translated. If <i>file</i> is omitted, the standard input is used.		
14510 STDIN			
14511	The standard input is used only if the <i>file</i> operand is omitted.		
14512 INPUT 14513	THES The input file is a text file.		
14514 ENVIR	CONMENT VARIABLES		
14515	The following environment variables affect the execution of <i>iconv</i> :		
14516	LANG Provide a default value for the internationalisation variables that are unset or null. If		
14517	LANG is unset or null, the corresponding value from the implementation-dependent		
14518	default locale will be used. If any of the internationalisation variables contains an invalid setting the utility will behave as if none of the variables had been defined		
14519	invalid setting, the utility will behave as if none of the variables had been defined.		
14520	LC_ALL If set to a non-empty string value everyide the values of all the other		
14521 14522	If set to a non-empty string value, override the values of all the other internationalisation variables.		
14523	LC_CTYPE		
14524	Determine the locale for the interpretation of sequences of bytes of text data as		
14525	characters (for example, single- as opposed to multi-byte characters in arguments).		
14526	During translation of the file, this variable is superseded by the use of the fromcode		
14527	option-argument.		

Utilities iconv

14528 LC_MESSAGES 14529 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error. 14530 **NLSPATH** 14531 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 14532 14533 ASYNCHRONOUS EVENTS Default. 14534 14535 STDOUT The standard output is a text file containing the translated data. 14536 14537 STDERR 14538 Used only for diagnostic messages. 14539 OUTPUT FILES None. 14540 14541 EXTENDED DESCRIPTION None. 14543 EXIT STATUS The following exit values are returned: 14544 Successful completion. 14545 An error occurred. 14546 14547 CONSEQUENCES OF ERRORS 14548 Default. 14549 APPLICATION USAGE 14550 None. 14551 EXAMPLES The following example converts the contents of file mail.x400 from the ISO 6937: 1983 standard 14552 14553 codeset to the ISO 8859-1: 1987 standard codeset, and stores the results in file mail.local: iconv -f IS6937 -t IS8859 mail.x400 > mail.local 14554 14555 FUTURE DIRECTIONS None. 14556 14557 SEE ALSO gencat. 14559 CHANGE HISTORY First released in Issue 3. 14560 14561 **Issue 4** Format reorganised. 14562 Utility Syntax Guidelines support mandated. 14563

Internationalised environment variable support mandated.

id Utilities

14FOF NIAME					
14565 NAME 14566					
14567 SYNOF	14567 SYNOPSIS				
14568	id [user]				
14569	id -G[[-n] [user]			
14570	id -g[-nr] [user]			
14571	id -u[[-nr] [user]			
14572 DESCR					
14573 14574 14575 14576 14577	correspo and rea underly	see operand is provided, the <i>id</i> utility will write the user and group IDs and the onding user and group names of the invoking process to standard output. If the effective al IDs do not match, both will be written. If multiple groups are supported by the ring system (see the description of {NGROUPS_MAX} in the XSH specification), the mentary group affiliations of the invoking process also will be written.			
14578 14579 14580 14581 14582	IDs of the to real ligroup	roperand is provided and the process has the appropriate privileges, the user and group he selected user will be written. In this case, effective IDs will be assumed to be identical IDs. If the selected user has more than one allowable group membership listed in the database, these will be written in the same manner as the supplementary groups ed in the preceding paragraph.			
14583 OPTIO					
14584	The <i>id</i> utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines .				
14585	The foll	owing options are supported:			
14586 14587 14588	− G	Output all different group IDs (effective, real and supplementary) only, using the format "%u\n". If there is more than one distinct group affiliation, output each such affiliation, using the format " %u", before the newline character is output.			
14589	- g	Output only the effective group ID, using the format "%u\n".			
14590	-n	Output the name in the format "%s" instead of the numeric ID using the format "%u".			
14591	-r	Output the real ID instead of the effective ID.			
14592	-u	Output only the effective user ID, using the format " $%u\n$ ".			
14593 OPERA 14594		owing operand is supported:			
14595	user	The login name for which information is to be written.			
14596 STDIN	usei	The loght hame for which information is to be written.			
14596 STDIIN 14597	Not use	ed.			
14598 INPUT					
14599	None.				
14600 ENVIR 14601		T VARIABLES owing environment variables affect the execution of <i>id</i> :			
14602 14603 14604	LANG	Provide a default value for the internationalisation variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting the utility will behave as if none of the variables had been defined.			

invalid setting, the utility will behave as if none of the variables had been defined.

Utilities id

```
14606
             LC ALL
14607
                      If set to a non-empty string value, override the values of all the other
                      internationalisation variables.
14608
             LC CTYPE
14609
                      Determine the locale for the interpretation of sequences of bytes of text data as
14610
                      characters (for example, single- as opposed to multi-byte characters in arguments).
14611
             LC MESSAGES
14612
                      Determine the locale that should be used to affect the format and contents of diagnostic
14613
                      messages written to standard error and informative messages written to standard
14614
14615
                      output.
             NLSPATH
14616 EX
14617
                      Determine the location of message catalogues for the processing of LC_MESSAGES.
14618 ASYNCHRONOUS EVENTS
             Default.
14619
14620 STDOUT
             The following formats will be used when the LC_MESSAGES locale category specifies the
14621
14622
             POSIX locale. In other locales, the strings uid, gid, euid, egid and groups may be replaced with
             more appropriate strings corresponding to the locale.
14623
14624
                 "uid=%u(%s) gid=%u(%s)\n", <real user ID>, <user-name>,
14625
                 <real group ID>, <group-name>
             If the effective and real user IDs do not match, the following will be inserted immediately before
14626
             the \n character in the previous format:
14627
                 " euid=%u(%s)"
14628
14629
             with the following arguments added at the end of the argument list:
                 <effective user ID>, <effective user-name>
14630
             If the effective and real group IDs do not match, the following will be inserted directly before the
14631
14632
             \n character in the format string (and after any addition resulting from the effective and real
             user IDs not matching):
14633
                 " egid=%u(%s)"
14634
             with the following arguments added at the end of the argument list:
14635
                 <effective group-ID>, <effective group name>
14636
             If the process has supplementary group affiliations or the selected user is allowed to belong to
14637
             multiple groups, the first will be added directly before the newline character in the format string:
14638
14639
                 " groups=%u(%s)"
             with the following arguments added at the end of the argument list:
14640
14641
                 <supplementary group ID>, <supplementary group name>
             and the necessary number of the following added after that for any remaining supplementary
14642
14643
             group IDs:
```

",%u(%s)"

id Utilities

14645 and the necessary number of the following arguments added at the end of the argument list: 14646 <supplementary group ID>, <supplementary group name> If any of the user ID, group ID, effective user ID, effective group ID or supplementary/multiple 14647 group IDs cannot be mapped by the system into printable user or group names, the 14648 14649 corresponding (%s) and name argument will be omitted from the corresponding format string. When any of the options are specified, the output format will be as described in the OPTIONS 14650 14651 section. 14652 STDERR 14653 Used only for diagnostic messages. 14654 OUTPUT FILES 14655 None. 14656 EXTENDED DESCRIPTION None. 14658 EXIT STATUS 14659 The following exit values are returned: 0 Successful completion. 14660 >0 An error occurred. 14661 14662 CONSEQUENCES OF ERRORS 14663 Default. 14664 APPLICATION USAGE Output produced by the **-G** option and by the default case could potentially produce very long 14665 lines on systems that support large numbers of supplementary groups. (On systems with user 14666 and group IDs that are 32-bit integers and with group names with a maximum of 8 bytes per 14667 name, 93 supplementary groups plus distinct effective and real group and user IDs could 14668 theoretically overflow the 2048-byte {LINE_MAX} text file line limit on the default output case. 14669 14670 It would take about 186 supplementary groups to overflow the 2048-byte barrier using id -G). This is not expected to be a problem in practice, but in cases where it is a concern, applications 14671 should consider using *fold* –**s** before postprocessing the output of *id*. 14672 14673 EXAMPLES None. 14674 14675 FUTURE DIRECTIONS 14676 None. 14677 SEE ALSO 14678 fold, logname, who, the **XSH** specification description of getgid(), getgroups(), getuid(). 14679 CHANGE HISTORY First released in Issue 2. 14680 14681 Issue 4

Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities ipcrm

14683 **NAME** 14684 ipcrm — remove a message queue, semaphore set or shared memory segment identifier 14685 SYNOPSIS ipcrm [-q msgid | -Q msgkey | -s semid | -S semkey | 14686 EX 14687 -m shmid | -M shmkey] ... 14688 14689 **DESCRIPTION** The *ipcrm* utility removes zero or more message queues, semaphore sets or shared memory 14690 14691 segments. The interprocess communication facilities to be removed are specified by the options. Only a user with appropriate privilege is allowed to remove an interprocess communication 14692 facility that was not created by or owned by the user invoking *ipcrm*. 14693 14694 **OPTIONS** The *ipcrm* facility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 14695 14696 The following options are supported: 14697 -q msgid Remove the message queue identifier *msgid* from the system and destroy the message 14698 14699 queue and data structure associated with it. -m shmid 14700 Remove the shared memory identifier shmid from the system. The shared memory 14701 14702 segment and data structure associated with it are destroyed after the last detach. 14703 -s semid Remove the semaphore identifier semid from the system and destroy the set of 14704 semaphores and data structure associated with it. 14705 14706 −**Q** msgkey Remove the message queue identifier, created with key msgkey, from the system and 14707 destroy the message queue and data structure associated with it. 14708 -M shmkey 14709 Remove the shared memory identifier, created with key shmkey, from the system. The 14710 shared memory segment and data structure associated with it are destroyed after the 14711 14712 last detach. -S semkey 14713 14714 Remove the semaphore identifier, created with key semkey, from the system and 14715 destroy the set of semaphores and data structure associated with it. 14716 OPERANDS 14717 None. 14718 **STDIN** 14719 Not used. 14720 INPUT FILES 14721 None. 14722 ENVIRONMENT VARIABLES The following environment variables affect the execution of *ipcrm*: 14723 14794 Provide a default value for the internationalization variables that are unset or null. If 14725 LANG is unset or null, the corresponding value from the implementation-dependent

default locale will be used. If any of the internationalization variables contain an

ipcrm Utilities

invalid setting, the utility will behave as if none of the variables had been set.	1
14728 <i>LC_ALL</i> If set to a non-empty string value, override the values of all the other internationalization variables.	
$LC_{-}CTYPE$	i
Determine the locale for the interpretation of sequences of bytes of text data as	
characters (for example, single- as opposed to multi-byte characters in arguments).	
14733 LC_MESSAGES	
Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	
14736 NLSPATH	l I
14737 Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .	
14738 ASYNCHRONOUS EVENTS	i
14739 Default.	
14740 STDOUT	
Not used.	
14742 STDERR	
14743 Used only for diagnostic messages.	
14744 OUTPUT FILES 14745 None.	
	l I
14746 EXTENDED DESCRIPTION 14747 None.	
14748 EXIT STATUS	i
14749 The following exit values are returned:	
14750 0 Successful completion.	- 1
14751 >0 An error occurred.	
14752 CONSEQUENCES OF ERRORS	
14753 Default.	
14754 APPLICATION USAGE	
14755 None.	
14756 EXAMPLES 14757 None.	
14758 FUTURE DIRECTIONS	!
14759 None.	
14760 SEE ALSO	ĺ
<i>ipcs</i> , the XSH specification description of <i>msgctl()</i> , <i>semctl()</i> , <i>shmctl()</i> .	
14762 CHANGE HISTORY	
First released in Issue 5.	

Utilities ipcs

14764 **NAME** 14765 ipcs — report inter-process communication facilities status 14766 SYNOPSIS 14767 EX ipcs [-qms] [-abcopt] 14768 14769 **DESCRIPTION** 14770 The *ipcs* utility writes information about active inter-process communication facilities. Without options, information is written in short format for message queues, shared memory 14771 14772 segments and semaphores sets that are currently active in the system. Otherwise, the information that is displayed is controlled by the options specified. 14773 14774 OPTIONS 14775 The *ipcs* facility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. The *ipcs* utility accepts the following options: 14776 Write information about active message queues. 14777 -q 14778 -m Write information about active shared memory segments. 14779 -sWrite information about active semaphores sets. If $-\mathbf{q}$, $-\mathbf{m}$ or $-\mathbf{s}$ are specified, only information about those facilities is written. If none of these 14780 three are specified, information about all three is written subject to the following options: 14781 −a Use all print options. (This is a shorthand notation for $-\mathbf{b}$, $-\mathbf{c}$, $-\mathbf{o}$, $-\mathbf{p}$ and $-\mathbf{t}$.) 14782 -b Write information on maximum allowable size. (Maximum number of bytes in 14783 messages on queue for message queues, size of segments for shared memory, and 14784 14785 number of semaphores in each set for semaphores.) Write creator's user name and group name. See below. 14786 -c 14787 **-o** Write information on outstanding usage. (Number of messages on queue and total 14788 number of bytes in messages on queue for message queues, and number of processes 14789 attached to shared memory segments.) Write process number information. (Process ID of last process to send a message and 14790 -p process ID of last process to receive a message on message queues, process ID of 14791 14792 creating process, and process ID of last process to attach or detach on shared memory segments.) 14793 14794 -t Write time information. (Time of the last control operation that changed the access 14795 permissions for all facilities, time of last *msgsnd()* and *msgrcv()* operations on message queues, time of last *shmat()* and *shmdt()* operations on shared memory, and time of last 14796 14797 *semop()* operation on semaphores.) 14798 OPERANDS 14799 None 14800 STDIN Not used. 14801 14802 INPUT FILES 14803 the group database

the user database.

ipcs Utilities

14805 ENVIRONMENT VARIABLES 14806 The following environment variables affect the execution of *ipcs*: 14807 Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 14808 14809 default locale will be used. If any of the internationalization variables contain an invalid setting, the utility will behave as if none of the variables had been set. 14810 LC_ALL If set to a non-empty string value, override the values of all the other 14811 internationalization variables. 14812 LC_CTYPE 14813 Determine the locale for the interpretation of sequences of bytes of text data as 14814 characters (for example, single- as opposed to multi-byte characters in arguments). 14815 LC MESSAGES 14816 Determine the locale that should be used to affect the format and contents of diagnostic 14817 messages written to standard error. 14818 **NLSPATH** 14819 14820 Determine the location of message catalogues for the processing of *LC_MESSAGES*. TZ14821 Determine the timezone for the time strings written by *ipcs*. 14822 ASYNCHRONOUS EVENTS Default. 14823 14824 STDOUT 14825 An introductory line is written with the format: "IPC status from %s as of %s\n", <source>, <date> 14826 where *<source>* indicates the source used to gather the statistics and *<date>* is the information 14827 that would be produced by the command: 14828 14829 date when invoked in the POSIX locale. 14830 The *ipcs* utility then creates up to three reports depending upon the $-\mathbf{q}$, $-\mathbf{m}$ and $-\mathbf{s}$ options. The 14831 first report indicates the status of message queues, the second report indicates the status of 14832 shared memory segments, and the third report indicates the status of semaphore sets. 14833 If the corresponding facility is not installed or has not been used since the last reboot, then the 14834 report is written out in the format: 14835 14836 "%s facility not in system.\n", <facility> where *<facility>* is Message Queue, Shared Memory or Semaphore as appropriate. If the facility 14837 has been installed and has been used since the last reboot, column headings separated by one or 14838 more spaces and followed by a new line will be written as indicated below and the facility name 14839 14840 is written out using the format: "%s:\n", <facility> 14841 14842 where *<facility>* is Message Queues, Shared Memory or Semaphores as appropriate. On the second and third reports the column headings need not be written if the last column headings 14843 written already provide column headings for all information in that report. 14844 The column headings provided in the first column below and the meaning of the information in 14845 those columns are given in order below; the letters in parentheses indicate the options that cause 14846 14847 the corresponding column to appear; "all" means that the column always appears. Each column

Utilities ipcs

14848 14849			one or more space characters. Note that these options only determine what provided for each report; they do not determine which reports are written.		
14850	T	(all)	Type of facility:		
14851			\mathbf{q}	Message queue.	
14852			m	Shared memory segment.	
14853			s	Semaphore.	
14854			This fie	d is a single character written using the format "%c".	
14855	ID	(all)	The ide	ntifier for the facility entry. This field is written using the format "%d".	
14856 14857	KEY	(all)	The key facility	v used as an argument to <code>msgget()</code> , <code>semget()</code> or <code>shmget()</code> to create the entry.	
14858 14859 14860			Note:	The key of a shared memory segment is changed to IPC_PRIVATE when the segment has been removed until all processes attached to the segment detach it.	
14861			This fie	d is written using the format "0x%x".	
14862 14863	MODE	(all)		ility access modes and flags. The mode consists of 11 characters that repreted as follows.	
14864			The firs	t character is:	
14865			S	If a process is waiting on a <i>msgsnd()</i> operation.	
14866			-	If the above is not true.	
14867			The sec	ond character is:	
14868			R	If a process is waiting on a <i>msgrcv()</i> operation.	
14869 14870			C or -	If the associated shared memory segment is to be cleared when the first attach operation is executed.	
14871			-	If none of the above is true.	
14872 14873 14874 14875 14876 14877			The next nine characters are interpreted as three sets of three bits each. The first set refers to the owner's permissions; the next to permissions of others in the usergroup of the facility entry; and the last to all others. Within each set, the first character indicates permission to read, the second character indicates permission to write or alter the facility entry, and the last character is a minus sign (–).		
14878			The per	missions are indicated as follows:	
14879			r	If read permission is granted.	
14880			\mathbf{w}	If write permission is granted.	
14881			a	If alter permission is granted.	
14882			-	If the indicated permission is not granted.	
14883 14884 14885 14886 14887			The first character following the permissions specifies if there is an alternate or additional access control method associated with the facility. If there is no alternate or additional access control method associated with the facility, a single space character will be written; otherwise another printable character will be written.		

ipcs Utilities

14888 14889 14890 14891	OWNER	(all)	The user name of the owner of the facility entry. If the user name of the owner is found in the user database, at least the first eight column positions of the name are written using the format "%s". Otherwise, the user ID of the owner is written using the format "%d".
14892 14893 14894 14895	GROUP	(all)	The group name of the owner of the facility entry. If the group name of the owner is found in the group database, at least the first eight column positions of the name are written using the format "%s". Otherwise, the group ID of the owner is written using the format "%d".
14896	The follow	ing nir	ne columns are only written out for message queues:
14897 14898 14899 14900	CREATOR	? (a,c)	The user name of the creator of the facility entry. If the user name of the creator is found in the user database, at least the first eight column positions of the name are written using the format "%s". Otherwise, the user ID of the creator is written using the format "%d".
14901 14902 14903 14904	CGROUP	(a,c)	The group name of the creator of the facility entry. If the group name of the creator is found in the group database, at least the first eight column positions of the name are written using the format "%s". Otherwise, the group ID of the creator is written using the format "%d".
14905 14906	CBYTES	(a,o)	The number of bytes in messages currently outstanding on the associated message queue. This field is written using the format "%d".
14907 14908	QNUM	(a,o)	The number of messages currently outstanding on the associated message queue. This field is written using the format "%d".
14909 14910	QBYTES	(a , b)	The maximum number of bytes allowed in messages outstanding on the associated message queue. This field is written using the format "%d".
14911 14912	LSPID	(a,p)	The process ID of the last process to send a message to the associated queue. This field is written using the format:
14913			"%d", <pid></pid>
14914 14915 14916			where $<$ $pid>$ is 0 if no message has been sent to the corresponding message queue; otherwise, $<$ $pid>$ is the process ID of the last process to send a message to the queue.
14917 14918	LRPID	(a,p)	The process ID of the last process to receive a message from the associated queue. This field is written using the format:
14919			"%d", <pid></pid>
14920 14921 14922			where <i><pid></pid></i> is 0 if no message has been received from the corresponding message queue; otherwise, <i><pid></pid></i> is the process ID of the last process to receive a message from the queue.
14923 14924 14925 14926	STIME	(a,t)	The time the last message was sent to the associated queue. If a message has been sent to the corresponding message queue, the hour, minute and second of the last time a message was sent to the queue is written using the format "%d:%2.2d:%2.2d". Otherwise, the format " no-entry" will be written.
14927 14928 14929 14930 14931	RTIME	(a,t)	The time the last message was received from the associated queue. If a message has been received from the corresponding message queue, the hour, minute and second of the last time a message was received from the queue is written using the format "%d:%2.2d:%2.2d". Otherwise, the format "no-entry" will be written.

Utilities ipcs

14932	The following six columns are only written out for shared memory segments.			
14933 14934	NATTCH	(a,o)	The number of processes attached to the associated shared memory segment. This field is written using the format "%d".	
14935 14936	SEGSZ	(a,b)	The size of the associated shared memory segment. This field is written using the format "%d".	
14937 14938	CPID	(a,p)	The process ID of the creator of the shared memory entry. This field is written using the format "%d".	
14939 14940	LPID	(a , p)	The process ID of the last process to attach or detach the shared memory segment. This field is written using the format:	
14941			"%d", <pid></pid>	
14942 14943 14944			where < pid> is 0 if no process has attached the corresponding shared memory segment; otherwise, < pid> is the process ID of the last process to attach or detach the segment.	
14945 14946 14947 14948 14949	ATIME	(a,t)	The time the last attach on the associated shared memory segment was completed. If the corresponding shared memory segment has ever been attached, the hour, minute and second of the last time the segment was attached is written using the format "%d:%2.2d:%2.2d". Otherwise, the format "no-entry" will be written.	
14950 14951 14952 14953 14954	DTIME	(a,t)	The time the last detach on the associated shared memory segment was completed. If the corresponding shared memory segment has ever been detached, the hour, minute, and second of the last time the segment was detached is written using the format "%d:%2.2d:%2.2d". Otherwise, the format "no-entry" will be written.	
14955	The follow	ing tw	o columns are only written out for semaphore sets:	
14956 14957	NSEMS	(a,t)	The number of semaphores in the set associated with the semaphore entry. This field is written using the format "%d".	
14958 14959 14960 14961 14962 14963	OTIME	(a,t)	The time the last semaphore operation on the set associated with the semaphore entry was completed. If a semaphore operation has ever been performed on the corresponding semaphore set, the hour, minute and second of the last semaphore operation on the semaphore set is written using the format "%d:%2.2d:%2.2d". Otherwise, the format "no-entry" will be written.	
14964	The follow	ing co	lumn is written for all three reports when it is requested:	
14965 14966 14967	CTIME	(a,t)	The time the associated entry was created or changed. The hour, minute and second of the time when the associated entry was created are written using the format "%d:%2.2d:%2.2d".	
14968 STDER		C. 1.		
14969	· ·	tor dia	agnostic messages.	
14970 OUTPU 14971	None.			
14972 EXTEN		RIPTI	ON	
14973	None.			

ipcs Utilities

14974 EXIT STATUS 14975 The following exit values are returned: 0 Successful completion. 14976 >0 An error occurred. 14977 14978 CONSEQUENCES OF ERRORS 14979 Default. 14980 APPLICATION USAGE 14981 Things can change while ipcs is running; the information it gives is guaranteed to be accurate only when it was retrieved. 14982 14983 EXAMPLES None. 14984 14985 FUTURE DIRECTIONS None. 14986 14987 SEE ALSO The **XSH** specification description of msgop(), msgrcv(), msgsnd(), semget(), semop(), shmat(), 14988 shmdt(), shmget(), shmop(). 14989 14990 CHANGE HISTORY

First released in Issue 5.

Utilities jobs

14992 **NAME** 14993 jobs — display status of jobs in the current session 14994 SYNOPSIS jobs [-1 | -p][job_id...] 14995 JC 14996 **DESCRIPTION** The jobs utility displays the status of jobs that were started in the current shell environment; see 14997 Section 2.12 on page 63. 14998 When jobs reports the termination status of a job, the shell removes its process ID from the list of 14999 those "known in the current shell execution environment"; see Section 2.9.3 on page 50. 15000 15001 OPTIONS The *jobs* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 15002 The following options are supported: 15003 $-\mathbf{l}$ (The letter ell.) Provide more information about each job listed. This information 15004 includes the job number, current job, process group ID, state and the command that 15005 formed the job. 15006 Display only the process IDs for the process group leaders of the selected jobs. -p 15007 By default, the jobs utility displays the status of all stopped jobs, running background jobs and 15008 all jobs whose status has changed and have not been reported by the shell. 15009 15010 OPERANDS The following operand is supported: 15011 15012 job id Specifies the jobs for which the status is to be displayed. If no job_id is given, the status information for all jobs will be displayed. The format of job id is described in the entry 15013 for **job control job ID** in the **XBD** specification, **Chapter 2**, **Glossary**. 15014 15015 **STDIN** Not used. 15016 15017 INPUT FILES 15018 None. 15019 ENVIRONMENT VARIABLES The following environment variables affect the execution of *jobs*: 15020 Provide a default value for the internationalisation variables that are unset or null. If 15021 LANG is unset or null, the corresponding value from the implementation-dependent 15022 default locale will be used. If any of the internationalisation variables contains an 15023 invalid setting, the utility will behave as if none of the variables had been defined. 15024 LC ALL 15025 If set to a non-empty string value, override the values of all the other 15026 internationalisation variables. 15027 LC CTYPE 15028 15029 Determine the locale for the interpretation of sequences of bytes of text data as 15030 characters (for example, single- as opposed to multi-byte characters in arguments). LC MESSAGES 15031 15032 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard 15033

15034

output.

jobs Utilities

15035 EX NLSPATH 15036 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 15037 ASYNCHRONOUS EVENTS Default. 15038 15039 STDOUT If the $-\mathbf{p}$ option is specified, the output consists of one line for each process ID: 15040 15041 "%d\n", process ID> 15042 Otherwise, if the -1 option is not specified, the output is a series of lines of the form: "[%d] %c %s %s\n", <job-number>, <current>, <state>, <command> 15043 where the fields are as follows: 15044 15045 <current> The character "+" identifies the job that would be used as a default for the fg or bg 15046 utilities; this job can also be specified using the job_id %+ or %%. The character "-" 15047 identifies the job that would become the default if the current default job were to exit; 15048 this job can also be specified using the job_id %-. For other jobs, this field is a space 15049 character. At most one job can be identified with "+" and at most one job can be 15050 identified with "-". If there is any suspended job, then the current job will be a 15051 suspended job. If there are at least two suspended jobs, then the previous job will also 15052 be a suspended job. 15053 <job-number> 15054 A number that can be used to identify the process group to the wait, fg, bg and kill 15055 utilities. Using these utilities, the job can be identified by prefixing the job number with 15056 "%". 15057 15058 <state> One of the following strings (in the POSIX locale): 15059 Running 15060 Indicates that the job has not been suspended by a signal and has not exited. 15061 Done Indicates that the job completed and returned exit status zero. Done(code) 15062 Indicates that the job completed normally and that it exited with the specified 15063 non-zero exit status, *code*, expressed as a decimal number. 15064 Stopped 15065 15066 Stopped (SIGTSTP) Indicates that the job was suspended by the SIGTSTP signal. 15067 **Stopped (SIGSTOP)** 15068 Indicates that the job was suspended by the SIGSTOP signal. 15069 Stopped (SIGTTIN) 15070 Indicates that the job was suspended by the SIGTTIN signal. 15071 15072 Stopped (SIGTTOU) Indicates that the job was suspended by the SIGTTOU signal. 15073 The implementation may substitute the string **Suspended** in place of **Stopped**. If the 15074 15075 job was terminated by a signal, the format of < state> is unspecified, but it will be visibly distinct from all of the other <state> formats shown here and will indicate the name or 15076 15077 description of the signal causing the termination.

Utilities jobs

15078 <command> 15079 The associated command that was given to the shell. 15080 If the -l option is specified, a field containing the process group ID is inserted before the *<state>* field. Also, more processes in a process group may be output on separate lines, using only the 15081 process ID and < command > fields. 15082 15083 STDERR Used only for diagnostic messages. 15084 15085 OUTPUT FILES 15086 None. 15087 EXTENDED DESCRIPTION None. 15088 15089 EXIT STATUS The following exit values are returned: 15090 Successful completion. 15091 An error occurred. 15092 15093 CONSEQUENCES OF ERRORS Default. 15094 15095 APPLICATION USAGE The $-\mathbf{p}$ option is the only portable way to find out the process group of a job because different 15096 implementations have different strategies for defining the process group of the job. Usage such 15097 as \$(jobs -p) provides a way of referring to the process group of the job in an implementation-15098 15099 independent way. The jobs utility will not work as expected when it is operating in its own utility execution 15100 15101 environment because that environment will have no applicable jobs to manipulate. See the 15102 APPLICATION USAGE section for bg. For this reason, jobs is generally implemented as a shell 15103 regular built-in. 15104 EXAMPLES None. 15105 15106 FUTURE DIRECTIONS None. 15107 15108 SEE ALSO 15109 bg, fg, kill, wait. 15110 CHANGE HISTORY First released in Issue 4. 15111

join Utilities

15112 NAME	tain malational database an anaton			
15113	join — relational database operator			
15114 SYNOP 15115 15116	join [-a file_number -v file_number][-e string][-o list][-t char] [-1 field][-2 field] file1 file2			
15117 OB 15118	<pre>join [-a file_number][-e string][-j field][-j1 field][-j2 field] [-o list][-t char][-t char] file1 file2</pre>			
15119 DESCR 15120 15121	IPTION The <i>join</i> utility will perform an equality join on the files <i>file1</i> and <i>file2</i> . The joined files will be written to the standard output.			
15122 15123 15124 15125 15126 15127	The join field is a field in each file on which the files are compared. By default, <i>join</i> writes one line in the output for each pair of lines in <i>file1</i> and <i>file2</i> that have identical join fields. The output line by default will consist of the join field, then the remaining fields from <i>file1</i> , then the remaining fields from <i>file2</i> . This format can be changed by using the $-\mathbf{o}$ option (see below). The $-\mathbf{a}$ option can be used to add unmatched lines to the output. The $-\mathbf{v}$ option can be used to output only unmatched lines.			
15128 15129 15130	By default, the files <i>file1</i> and <i>file2</i> should be ordered in the collating sequence of <i>sort</i> – b on the fields on which they are to be joined, by default the first in each line. All selected output will be written in the same collating sequence.			
15131 15132 15133	The default input field separators will be blank characters. In this case, multiple separators will count as one field separator, and leading separators will be ignored. The default output field separator will be a space character.			
15134	The field separator and collating sequence can be changed by using the -t option (see below).			
15135	If the input files are not in the appropriate collating sequence, the results are unspecified.			
15136 OPTIO	NS			
15137 OB 15138 15139	The <i>join</i> utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines . The obsolescent version does not follow the utility argument syntax guidelines: the $-\mathbf{j}1$ and $-\mathbf{j}2$ options are multi-character options and the $-\mathbf{o}$ option takes multiple arguments.			
15140	The following options are supported:			
15141 15142 15143 15144	 -a file_number Produce a line for each unpairable line in file file_number, where file_number is 1 or 2, in addition to the default output. If both -a 1 and -a 2 are specified, all unpairable lines will be output. 			
15145 15146	-e <i>string</i> Replace empty output fields in the list selected by $-o$ with the string <i>string</i> .			
15147 ОВ	-j field Equivalent to: −1 field −2 field.			
15148 ОВ	−j1 field Equivalent to: −1 field.			
15149 ОВ	− j2 field Equivalent to: − 2 field.			
15150 15151	−o <i>list</i> Construct the output line to comprise the fields specified in <i>list</i> , each element of which has one of the following two forms:			
15152	— file_number.field, where file_number is a file number and field is a decimal integer field			

15153

number

Utilities **join**

15154		— 0 (zero), representing the join field.
15155 15156 15157 15158 15159 15160 OB		The elements of <i>list</i> are either comma- or blank-separated, as specified in Guideline 8 of the XBD specification, Section 10.2 , Utility Syntax Guidelines . The fields specified by <i>list</i> will be written for all selected output lines. Fields selected by <i>list</i> that do not appear in the input will be treated as empty output fields. (See the –e option.) Only specifically requested fields are written. The <i>list</i> must be a single command line argument. However, as an obsolescent feature, the argument <i>list</i> can be multiple arguments on the command line.
15162 15163 15164	-t char	Use character <i>char</i> as a separator, for both input and output. Every appearance of <i>char</i> in a line will be significant. When this option is specified, the collating sequence should be the same as <i>sort</i> without the $-\mathbf{b}$ option.
15165 15166 15167 15168	−v file_i	number Instead of the default output, produce a line only for each unpairable line in file_number, where file_number is 1 or 2. If both -v 1 and -v 2 are specified, all unpairable lines will be output.
15169	−1 field	Join on the <i>field</i> th field of file 1. Fields are decimal integers starting with 1.
15170	−2 field	Join on the <i>field</i> th field of file 2. Fields are decimal integers starting with 1.
15171 OPERA 15172		owing operands are supported:
15173 15174 15175	file1 file2	A pathname of a file to be joined. If either of the <i>file1</i> or <i>file2</i> operands is "-", the standard input is used in its place.
15176 STDIN 15177 15178	The star	ndard input will be used only if the file1 or file2 operand is "-". See the INPUT FILES
15179 INPUT 15180		ut files must be text files.
15181 ENVIR 0 15182		T VARIABLES owing environment variables affect the execution of <i>join</i> :
15183 15184 15185 15186	LANG	Provide a default value for the internationalisation variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.
15187 15188 15189	LC_ALL	If set to a non-empty string value, override the values of all the other internationalisation variables.
15190 15191 15192	LC_COI	LLATE Determine the locale of the collating sequence <i>join</i> expects to have been used when the input files were sorted.
15193 15194 15195 15196	LC_CTY	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).
15197 15198	LC_MES	SSAGES Determine the locale that should be used to affect the format and contents of diagnostic

join Utilities

15199 messages written to standard error. **NLSPATH** 15200 EX 15201 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 15202 ASYNCHRONOUS EVENTS 15203 Default. 15204 STDOUT The *join* utility output will be a concatenation of selected character fields. When the $-\mathbf{o}$ option is 15205 not specified, the output will be: 15206 15207 "%s%s%s\n", <join field>, <other file1 fields>, <other file2 fields> 15208 If the join field is not the first field in a file, the *<other file fields>* for that file are: 15209 <fields preceding join field>, <fields following join field> 15210 15211 When the $-\mathbf{o}$ option is specified, the output format will be: 15212 "%s\n", <concatenation of fields> where the concatenation of fields is described by the $-\mathbf{o}$ option, above. 15213 For either format, each field (except the last) will be written with its trailing separator character. 15214 If the separator is the default (blank characters), a single space character will be written after 15215 15216 each field (except the last). 15217 STDERR 15218 Used only for diagnostic messages. 15219 OUTPUT FILES 15220 None 15221 EXTENDED DESCRIPTION 15222 None. 15223 EXIT STATUS 15224 The following exit values are returned: 15225 All input files were output successfully. >0 An error occurred. 15226 15227 CONSEQUENCES OF ERRORS Default. 15228 15229 APPLICATION USAGE 15230 Pathnames consisting of numeric digits or of the form string string should not be specified 15231 directly following the **–o** list. 15232 EXAMPLES 15233 The $-\mathbf{0}$ 0 field essentially selects the union of the join fields. For example, given file **phone**: 15234 Phone Number +1 123-456-7890 Don 15235 Hal 15236 +1 234-567-8901

+2 345-678-9012

15237

Yasushi

Utilities **join**

15238	and file fax :			
15239 15240 15241 15242	!Name Don Keith Yasushi	Fax Number +1 123-456-7899 +1 456-789-0122 +2 345-678-9011		
15243 15244	(where the large expans command:	es of white space are meant to ea	ach represent a single tab character), the	
15245	join -t " <tab>"</tab>	-a 1 -a 2 -e '(unknown)	' -o 0,1.2,2.2 phone fax	
15246	would produce:			
15247 15248 15249 15250 15251	!Name Don Hal Keith Yasushi	Phone Number +1 123-456-7890 +1 234-567-8901 (unknown) +2 345-678-9012	Fax Number +1 123-456-7899 (unknown) +1 456-789-0122 +2 345-678-9011	
15252 FUTUR 15253 15254	E DIRECTIONS The obsolescent − j opti issue.	ons and the multi-argument – o	option may be withdrawn in a future	
15255 SEE ALS 15256	SO awk, comm, sort, uniq.			
15257 CHANC 15258	GE HISTORY First released in Issue 2.			
15259 Issue 4 15260	Aligned with the ISO/II	EC 9945-2: 1993 standard.		

kill Utilities

15261 **NAME** kill — terminate or signal processes 15262 15263 SYNOPSIS kill -s signal_name pid... 15264 15265 kill -l [exit_status] kill [-signal_name] pid... 15266 OB kill [-signal number] pid... 15267 OB 15268 **DESCRIPTION** The *kill* utility will send a signal to the process or processes specified by each *pid* operand. 15269 For each pid operand, the kill utility will perform actions equivalent to the XSH specification 15270 15271 *kill()* function called with the following arguments: The value of the *pid* operand will be used as the *pid* argument. 15272 The sig argument is the value specified by the -s option, -signal_number option, or the 15273 -signal_name option, or by SIGTERM, if none of these options is specified. 15274 15275 **OPTIONS** 15276 OB The kill utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except that in the obsolescent form, the *-signal_number* and *-signal_name* options are usually more than 15277 a single character. 15278 The following options are supported: 15279 $-\mathbf{l}$ (The letter ell.) Write all values of signal name supported by the implementation, if no 15280 operand is given. If an exit_status operand is given and it is a value of the "?" shell 15281 special parameter (see Section 2.5.2 on page 27 and wait) corresponding to a process 15282 15283 that was terminated by a signal, the signal_name corresponding to the signal that terminated the process will be written. If an exit_status operand is given and it is the 15284 unsigned decimal integer value of a signal number, the signal_name (the XSH 15285 specification-defined symbolic constant name without the SIG prefix) corresponding to 15286 15287 that signal will be written. Otherwise, the results are unspecified. 15288 -s signal_name Specify the signal to send, using one of the symbolic names defined in the XSH 15289 specification < signal.h> description. Values of signal_name will be recognised in a 15290 case-independent fashion, without the SIG prefix. In addition, the symbolic name 0 15291 will be recognised, representing the signal value zero. The corresponding signal will be 15292 sent instead of SIGTERM. 15293

15294 OB

15295

-signal_name

Equivalent to **-s** *signal_name*.

Utilities kill

15296 ОВ	-signal_number			
15297	Specify a non-negative decimal integer, signal_number, representing the signal to be			
15298	used instead of SIGTER			
15299	correspondence between	integer values	and the sig value	e used is shown in the
15300	following table.			
15301				
15302		signal_number	sig Value	
15303		0	0	
15304		1	SIGHUP	
15305		2	SIGINT	
15306		3	SIGQUIT	
15307		6	SIGABRT	
15308		9	SIGKILL	
15309		14	SIGALRM	
15310		15	SIGTERM	

The effects of specifying any *signal_number* other than those listed in the table are undefined.

In the obsolescent versions, if the first argument is a negative integer, it will be interpreted as a *–signal_number* option, not as a negative *pid* operand specifying a process group.

15315 OPERANDS

15311 15312

15313

15314

15316

15317

15318

15319 15320

15321

15322

15323

15324

15325

15326

15327

15328

15329

15330

15331

15333

15334

The following operands are supported:

pid One of the following:

- 1. A decimal integer specifying a process or process group to be signalled. The process or processes selected by positive, negative and zero values of the *pid* operand will be as described for the **XSH** specification *kill()* function. If process number 0 is specified, all processes in the process group are signalled. For the effects of negative *pid* numbers, see the **XSH** specification under *kill()*. If the first *pid* operand is negative, it should be preceded by to keep it from being interpreted as an option.
- 2. A job control job ID (see the **XBD** specification, **Chapter 2**, **Glossary**) that identifies a background process group to be signalled. The job control job ID notation is applicable only for invocations of *kill* in the current shell execution environment; see Section 2.12 on page 63.

Note: The job control job ID type of *pid* is available on systems supporting both the job control option and the User Portability Utilities Option, which applies to all XSI-conformant systems.

15332 exit_status

A decimal integer specifying a signal number or the exit status of a process terminated by a signal.

15335 STDIN

Not used.

15337 INPUT FILES

15338 None.

kill Utilities

15339 ENVIRONMENT VARIABLES 15340 The following environment variables affect the execution of *kill*: 15341 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 15342 default locale will be used. If any of the internationalisation variables contains an 15343 invalid setting, the utility will behave as if none of the variables had been defined. 15344 LC ALL 15345 If set to a non-empty string value, override the values of all the other 15346 internationalisation variables. 15347 LC CTYPE 15348 Determine the locale for the interpretation of sequences of bytes of text data as 15349 characters (for example, single- as opposed to multi-byte characters in arguments). 15350 LC MESSAGES 15351 Determine the locale that should be used to affect the format and contents of diagnostic 15352 15353 messages written to standard error. **NLSPATH** 15354 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 15355 15356 ASYNCHRONOUS EVENTS Default. 15357 15358 STDOUT When the **–l** option is not specified, the standard output will not be used. 15359 When the -l option is specified, the symbolic name of each signal will be written in the following 15360 format: 15361 15362 "%s%c", <signal_name>, <separator> where the <signal_name> is in upper-case, without the SIG prefix, and the <separator> will be 15363 15364 either a newline character or a space character. For the last signal written, *<separator>* will be a newline character. 15365 When both the -l option and exit_status operand are specified, the symbolic name of the 15366 corresponding signal will be written in the following format: 15367 15368 "%s\n", < signal name> 15369 STDERR 15370 Used only for diagnostic messages. 15371 OUTPUT FILES None. 15372 15373 EXTENDED DESCRIPTION None. 15374 15375 EXIT STATUS 15376 The following exit values are returned: At least one matching process was found for each pid operand, and the specified signal was 15377 successfully processed for at least one matching process. 15378 15379 >0 An error occurred. 15380 CONSEQUENCES OF ERRORS

15381

Default.

Utilities kill

15382 APPLICATION USAGE

15383 Process numbers can be found by using *ps.*

The job control job ID notation is not required to work as expected when *kill* is operating in its own utility execution environment. In either of the following examples:

```
15386 nohup kill %1 & system("kill %1");
```

the *kill* operates in a different environment and will not share the shell's understanding of job numbers.

15390 EXAMPLES

15395

15396

15397

15398

15399

15400 15401

15402

15403

15415

15416

15417 15418

15391 Any of the commands:

```
15392 kill -9 100 -165
15393 kill -s kill 100 -165
15394 kill -s KILL 100 -165
```

sends the SIGKILL signal to the process whose process ID is 100 and to all processes whose process group ID is 165, assuming the sending process has permission to send that signal to the specified processes, and that they exist.

The **XSH** specification and this specification do not require specific signal numbers for any *signal_names*. Even the *-signal_number* option provides symbolic (although numeric) names for signals. If a process is terminated by a signal, its exit status indicates the signal that killed it, but the exact values are not specified. The *kill -l* option, however, can be used to map decimal signal numbers and exit status values into the name of a signal. The following example reports the status of a terminated job:

```
job
15404
               stat=$?
15405
               if [ $stat -eq 0 ]
15406
               then
15407
15408
                      echo job completed successfully.
               elif [ $stat -qt 128 ]
15409
15410
               then
15411
                       echo job terminated by signal SIG$(kill -1 $stat).
               else
15412
15413
                       echo job terminated with error code $stat.
               fi
15414
```

To avoid an ambiguity of an initial negative number argument specifying either a signal number or a process group, the ISO/IEC 9945-2: 1993 standard mandates that it always be considered the former. Therefore, to send the default signal to a process group (say 123), an application should use a command similar to one of the following:

```
15419 kill -TERM -123
15420 kill -- -123
```

15421 FUTURE DIRECTIONS

The obsolescent forms may be withdrawn in a future issue. Applications should use the **-s** option.

15424 SEE ALSO

ps, wait, the **XSH** specification description of kill(), <**signal.h**>.

kill Utilities

15426 CHANGE HISTORY 15427 First released in Issue 2. 15428 Issue 4 15429 Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities lex

15430 **NAME** lex — generate programs for lexical tasks (**DEVELOPMENT**) 15431 15432 SYNOPSIS lex -c[-t][-n] -v][file...]15433 OB 15434 **DESCRIPTION** The lex utility generates C programs to be used in lexical processing of character input, and that 15435 can be used as an interface to yacc. The C programs are generated from lex source code and 15436 conform to the ISO C standard. Usually, the *lex* utility writes the program it generates to the file 15437 lex.yy.c; the state of this file is unspecified if lex exits with a non-zero exit status. See the 15438 15439 EXTENDED DESCRIPTION section for a complete description of the *lex* input language. 15440 OPTIONS The *lex* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 15441 The following options are supported: 15442 15443 OB -с Indicate C-language action (default option). Suppress the summary of statistics usually written with the $-\mathbf{v}$ option. If no table sizes 15444 are specified in the *lex* source code and the $-\mathbf{v}$ option is not specified, then $-\mathbf{n}$ is 15445 15446 implied. -t Write the resulting program to standard output instead of lex.yy.c. 15447 Write a summary of *lex* statistics to the standard output. (See the discussion of *lex* table 15448 $-\mathbf{v}$ sizes in **Definitions in lex** on page 425.) If the -t option is specified and -n is not 15449 specified, this report will be written to standard error. If table sizes are specified in the 15450 15451 *lex* source code, and if the $-\mathbf{n}$ option is not specified, the $-\mathbf{v}$ option may be enabled. 15452 OPERANDS 15453 The following operand is supported: file A pathname of an input file. If more than one such file is specified, all files will be 15454 15455 concatenated to produce a single lex program. If no file operands are specified, or if a *file* operand is "-", the standard input will be used. 15456 15457 **STDIN** The standard input will be used if no file operands are specified, or if a file operand is "-". See 15458 INPUT FILES. 15459 15460 INPUT FILES The input files must be text files containing *lex* source code, as described in the EXTENDED 15461 DESCRIPTION section. 15462 15463 ENVIRONMENT VARIABLES If this variable is not set to the POSIX locale, the results are unspecified. The following 15464 environment variables affect the execution of *lex*: 15465 Provide a default value for the internationalisation variables that are unset or null. If 15466 LANG is unset or null, the corresponding value from the implementation-dependent 15467 default locale will be used. If any of the internationalisation variables contains an 15468 invalid setting, the utility will behave as if none of the variables had been defined. 15469 LC_ALL 15470

If set to a non-empty string value, override the values of all the other

internationalisation variables.

15471

lex Utilities

$LC_COLLATE$

Determine the locale for the behaviour of ranges, equivalence classes and multicharacter collating elements within regular expressions. If this variable is not set to the POSIX locale, the results are unspecified.

LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files), and the behaviour of character classes within regular expressions. If this variable is not set to the POSIX locale, the results are unspecified.

LC MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

15485 EX NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

15487 ASYNCHRONOUS EVENTS

15488 Default.

15489 STDOUT

15486

15492

15493

15494

15495

15496

15497

15498 15499

15500

15502

15503

15504 15505

15506

15507

15508

15509 15510

15511 15512

15514 15515

15490 If the –t option is specified, the text file of C source code output of *lex* will be written to standard output.

If the **–t** option is not specified:

- 1. Implementation-dependent informational, error and warning messages concerning the contents of *lex* source code input will be written to either the standard output or standard error.
- 2. If the **-v** option is specified and the **-n** option is not specified, *lex* statistics will also be written to either the standard output or standard error, in an implementation-dependent format. These statistics may also be generated if table sizes are specified with a "%" operator in the *Definitions* section (see the EXTENDED DESCRIPTION section), as long as the **-n** option is not specified.

15501 STDERR

If the **–t** option is specified, implementation-dependent informational, error and warning messages concerning the contents of *lex* source code input will be written to the standard error.

If the –t option is not specified:

- 1. Implementation-dependent informational, error and warning messages concerning the contents of *lex* source code input will be written to either the standard output or standard error.
- 2. If the **-v** option is specified and the **-n** option is not specified, *lex* statistics will also be written to either the standard output or standard error, in an implementation-dependent format. These statistics may also be generated if table sizes are specified with a "%" operator in the *Definitions* section (see the EXTENDED DESCRIPTION section), as long as the **-n** option is not specified.

15513 OUTPUT FILES

A text file containing C source code will be written to **lex.yy.c**, or to the standard output if the **-t** option is present.

Utilities lex

15516 EXTENDED DESCRIPTION

15522

15523

15524

15525

15526

15527

15528

15531

15537 15538

15539 15540

15541

15542

15543

15544

15545

15546 15547

15548

15549

15550 15551

15552

15553

15554 15555

Each input file contains *lex* source code, which is a table of regular expressions with corresponding actions in the form of C program fragments.

When **lex.yy.c** is compiled and linked with the *lex* library (using the **-l l** operand with *c89* or *cc*), the resulting program reads character input from the standard input and partitions it into strings that match the given expressions.

When an expression is matched, these actions will occur:

- The input string that was matched is left in *yytext* as a null-terminated string; *yytext* is either an external character array or a pointer to a character string. As explained in **Definitions in lex**, the type can be explicitly selected using the %array or %pointer declarations, but the default is implementation-dependent.
- The external int yyleng is set to the length of the matching string.
- The expression's corresponding program fragment, or action, is executed.

During pattern matching, *lex* searches the set of patterns for the single longest possible match.

Among rules that match the same number of characters, the rule given first will be chosen.

The general format of *lex* source is:

 15532
 Definitions

 15533
 %%

 15534
 Rules

 15535
 %%

 15536
 User Subroutines

The first %% is required to mark the beginning of the rules (regular expressions and actions); the second %% is required only if user subroutines follow.

Any line in the *Definitions* section beginning with a blank character will be assumed to be a C program fragment and will be copied to the external definition area of the **lex.yy.c** file. Similarly, anything in the *Definitions* section included between delimiter lines containing only %{ and %} will also be copied unchanged to the external definition area of the **lex.yy.c** file.

Any such input (beginning with a blank character or within %{ and %} delimiter lines) appearing at the beginning of the *Rules* section before any rules are specified will be written to **lex.yy.c** after the declarations of variables for the *yylex*() function and before the first line of code in *yylex*(). Thus, user variables local to *yylex*() can be declared here, as well as application code to execute upon entry to *yylex*().

The action taken by *lex* when encountering any input beginning with a blank character or within %{ and %} delimiter lines appearing in the *Rules* section but coming after one or more rules is undefined. The presence of such input may result in an erroneous definition of the *yylex*() function.

Definitions in lex

Definitions appear before the first %% delimiter. Any line in this section not contained between %{ and %} lines and not beginning with a blank character is assumed to define a *lex* substitution string. The format of these lines is:

15556 name substitute

lex Utilities

If a *name* does not meet the requirements for identifiers in the ISO C standard, the result is undefined. The string *substitute* will replace the string *{name}* when it is used in a rule. The *name* string is recognised in this context only when the braces are provided and when it does not appear within a bracket expression or within double-quotes.

In the *Definitions* section, any line beginning with a "%" (percent sign) character and followed by an alphanumeric word beginning with either s or S defines a set of start conditions. Any line beginning with a "%" followed by a word beginning with either x or X defines a set of exclusive start conditions. When the generated scanner is in a %s state, patterns with no state specified will be also active; in a %s state, such patterns will not be active. The rest of the line, after the first word, is considered to be one or more blank-character-separated names of start conditions. Start condition names are constructed in the same way as definition names. Start conditions can be used to restrict the matching of regular expressions to one or more states as described in **Regular Expressions in lex** on page 427.

Implementations accept either of the following two mutually exclusive declarations in the *Definitions* section:

%array Declare the type of *yytext* to be a null-terminated character array.

%pointer Declare the type of *yytext* to be a pointer to a null-terminated character string.

The default type of *yytext* is implementation-dependent. If an application refers to *yytext* outside of the scanner source file (that is, via an **extern**), the application will include the appropriate **%array** or **%pointer** declaration in the scanner source file.

Implementations will accept declarations in the *Definitions* section for setting certain internal table sizes. The declarations are shown in the following table.

Declaration	Description	Minimum Value
% p n	Number of positions	2500
% n <i>n</i>	Number of states	500
% a n	Number of transitions	2000
% е п	Number of parse tree nodes	1000
% k <i>n</i>	Number of packed character classes	1000
%o n	Size of the output array	3000

Table 3-7 Table Size Declarations in *lex*

In the table, *n* represents a positive decimal integer, preceded by one or more blank characters. The exact meaning of these table size numbers is implementation-dependent. The implementation will document how these numbers affect the *lex* utility and how they are related to any output that may be generated by the implementation should space limitations be encountered during the execution of *lex*. It is possible to determine from this output which of the table size values needs to be modified to permit *lex* to successfully generate tables for the input language. The values in the column Minimum Value represent the lowest values conforming implementations will provide.

Utilities lex

15596 Rules in lex The rules in *lex* source files are a table in which the left column contains regular expressions and 15597 15598 the right column contains actions (C program fragments) to be executed when the expressions are recognised. 15599 ERE action 15600 ERE action 15601 15602 The extended regular expression (ERE) portion of a row will be separated from action by one or 15603 more blank characters. A regular expression containing blank characters is recognised under 15604 one of the following conditions: 15605 • The entire expression appears within double-quotes. 15606 The blank characters appear within double-quotes or square brackets. 15607 Each blank character is preceded by a backslash character. 15608 **User Subroutines in lex** 15609 Anything in the user subroutines section will be copied to **lex.yy.c** following *yylex*(). 15610 **Regular Expressions in lex** 15611 The *lex* utility supports the set of extended regular expressions (see the **XBD** specification, 15612 Section 7.4, Extended Regular Expressions), with the following additions and exceptions to the 15613 15614 syntax: " . " Any string enclosed in double-quotes will represent the characters within the double-15615 quotes as themselves, except that backslash escapes (which appear in the following 15616 15617 table) are recognised. Any backslash-escape sequence is terminated by the closing quote. For example, "\01""1" represents a single string: the octal value 1 followed by 15618 the character 1. 15619 15620 <state>r 15621 <state1,state2,...>r The regular expression r will be matched only when the program is in one of the start 15622 conditions indicated by state, state1 and so on; see Actions in lex on page 430. (As an 15623 exception to the typographical conventions of the rest of this specification, in this case 15624 <state> does not represent a metavariable, but the literal angle-bracket characters 15625 surrounding a symbol.) The start condition is recognised as such only at the beginning 15626 of a regular expression. 15627 r/xThe regular expression r will be matched only if it is followed by an occurrence of 15628 regular expression x. The token returned in yytext will only match r. If the trailing 15629 portion of r matches the beginning of x, the result is unspecified. The r expression 15630 cannot include further trailing context or the "\$" (match-end-of-line) operator; *x* cannot 15631 include the "^" (match-beginning-of-line) operator, nor trailing context, nor the "\$" 15632 operator. That is, only one occurrence of trailing context is allowed in a lex regular 15633

expression, and the "^" operator only can be used at the beginning of such an

expression.

lex Utilities

{name} When name is one of the substitution symbols from the *Definitions* section, the string, including the enclosing braces, will be replaced by the *substitute* value. The *substitute* value will be treated in the extended regular expression as if it were enclosed in parentheses. No substitution will occur if {name} occurs within a bracket expression or within double-quotes.

Within an ERE, a backslash character is considered to begin an escape sequence as specified in the **XBD** specification, **Chapter 3**, **File Format Notation** (\\, \a, \b, \f, \n, \r, \t, \v). In addition, the escape sequences in the following table will be recognised.

A literal newline character cannot occur within an ERE; the escape sequence \n can be used to represent a newline character. A newline character cannot be matched by a period operator.

Escape Sequence	Description	Meaning
\digits	A backslash character followed by the longest sequence of one, two or three octal-digit characters (01234567). If all of the digits are 0, (that is, representation of the NUL character), the behaviour is undefined.	The character whose encoding is represented by the one-, two- or three-digit octal integer. If the size of a byte on the system is greater than nine bits, the valid escape sequence used to represent a byte is implementation-dependent. Multibyte characters require multiple, concatenated escape sequences of this type, including the leading \ for each byte.
\ x digits	A backslash character followed by the longest sequence of hexadecimal-digit characters (01234567abcdefABCDEF). If all of the digits are 0, (that is, representation of the NUL character), the behaviour is undefined.	The character whose encoding is represented by the hexadecimal integer.
\c	A backslash character followed by any character not described in this table or in the table in the XBD specification, Chapter 3 , File Format Notation (\ \\a, \b, \f, \n, \r, \t, \v).	The character <i>c</i> , unchanged.

Table 3-8 Escape Sequences in *lex*

The order of precedence given to extended regular expressions for *lex* differs from that specified in the **XBD** specification, **Section 7.4**, **Extended Regular Expressions**. The order of precedence for *lex* is as shown in the following table, from high to low.

The escaped characters entry is not meant to imply that these are operators, but they are included in the table to show their relationships to the true operators. The start condition, trailing context and anchoring notations have been omitted from the table because of the placement restrictions described in this section; they can only appear at the beginning or ending of an ERE.

Note:

Utilities lex

15680 15681	Extended Regular Expression	Precedence
15682	collation-related bracket symbols	[= =] [::] []
15683	escaped characters	\ <special character=""></special>
15684	bracket expression	
15685	quoting	""
15686	grouping	()
15687	definition	{name}
15688	single-character RE duplication	* + ?
15689	concatenation	
15690	interval expression	{ <i>m</i> , <i>n</i> }
15691	alternation	

Table 3-9 ERE Precedence in *lex*

The ERE anchoring operators "^" and "\$") do not appear in the table. With *lex* regular expressions, these operators are restricted in their use: the "^" operator can only be used at the beginning of an entire regular expression, and the "\$" operator only at the end. The operators apply to the entire regular expression. Thus, for example, the pattern (abc) (def\$) is undefined; it can instead be written as two separate rules, one with the regular expression abc and one with def\$, which share a common action via the special " action (see below). If the pattern were written abc def\$, it would match either abc or def on a line by itself.

Unlike the general ERE rules, embedded anchoring is not allowed by most historical *lex* implementations. An example of embedded anchoring would be for patterns such as $(\hat{\ }|\)$ foo($|\ \$$) to match **foo** when it exists as a complete word. This functionality can be obtained using existing *lex* features:

Note also that "\$" is a form of trailing context (it is equivalent to $/\n$) and as such cannot be used with regular expressions containing another instance of the operator (see the preceding discussion of trailing context).

The additional regular expressions trailing-context operator "/" can be used as an ordinary character if presented within double-quotes, "/"; preceded by a backslash, \backslash ; or within a bracket expression, [/]. The start-condition "<" and ">" operators are special only in a start condition at the beginning of a regular expression; elsewhere in the regular expression they are treated as ordinary characters.

The following examples clarify the differences between lex regular expressions and regular expressions appearing elsewhere in this specification. For regular expressions of the form r/x, the string matching r is always returned; confusion may arise when the beginning of x matches the trailing portion of r. For example, given the regular expression a*b/cc and the input aaabcc, yytext would contain the string aaab on this match. But given the regular expression x*/xy and the input xxxy, the token xxx, not xx, is returned by some implementations because xxx matches x*.

In the rule ab^*/bc , the b^* at the end of r will extend r's match into the beginning of the trailing context, so the result is unspecified. If this rule were ab/bc, however, the rule matches the text ab when it is followed by the text bc. In this latter case, the matching of r cannot extend into the beginning of x, so the result is specified.

lex Utilities

Actions in lex

 The action to be taken when an *ERE* is matched can be a C program fragment or the special actions described below; the program fragment can contain one or more C statements, and can also include special actions. The empty C statement ";" is a valid action; any string in the **lex.yy.c** input that matches the pattern portion of such a rule is effectively ignored or skipped. However, the absence of an action is not valid, and the action *lex* takes in such a condition is undefined.

The specification for an action, including C statements and special actions, can extend across several lines if enclosed in braces:

```
ERE <one or more blanks> { program statement
program statement }
```

The default action when a string in the input to a **lex.yy.c** program is not matched by any expression is to copy the string to the output. Because the default behaviour of a program generated by *lex* is to read the input and copy it to the output, a minimal *lex* source program that has just %% generates a C program that simply copies the input to the output unchanged.

Four special actions are available:

```
15740 ECHO; REJECT; BEGIN
```

The action "|" means that the action for the next rule is the action for this rule. Unlike the other three actions, "|" cannot be enclosed in braces or be semicolon-terminated; it must be specified alone, with no other actions.

ECHO; Write the contents of the string *yytext* on the output.

15745 REJECT;

Usually only a single expression is matched by a given string in the input. **REJECT** means "continue to the next expression that matches the current input", and causes whatever rule was the second choice after the current rule to be executed for the same input. Thus, multiple rules can be matched and executed for one input string or overlapping input strings. For example, given the regular expressions **xyz** and **xy** and the input **xyz**, usually only the regular expression **xyz** would match. The next attempted match would start after z. If the last action in the **xyz** rule is **REJECT**, both this rule and the **xy** rule would be executed. The **REJECT** action may be implemented in such a fashion that flow of control does not continue after it, as if it were equivalent to a **goto** to another part of *yylex*(). The use of **REJECT** may result in somewhat larger and slower scanners.

BEGIN The action:

```
BEGIN newstate;
```

switches the state (start condition) to *newstate*. If the string *newstate* has not been declared previously as a start condition in the *Definitions* section, the results are unspecified. The initial state is indicated by the digit 0 or the token **INITIAL**.

The functions or macros described below are accessible to user code included in the *lex* input. It is unspecified whether they appear in the C code output of *lex*, or are accessible only through the –**l l** operand to *c89* or *cc* (the *lex* library).

```
int yylex(void)
```

Performs lexical analysis on the input; this is the primary function generated by the **lex** utility. The function returns zero when the end of input is reached; otherwise it returns non-zero values (tokens) determined by the actions that are selected.

Utilities lex

15769 15770 15771 15772	<pre>int yymore(void) When called, indicates that when the next input string is recognised, it is to be appended to the current value of yytext rather than replacing it; the value in yyleng is adjusted accordingly.</pre>	
15773 15774 15775	int $yyless(int n)$ Retains n initial characters in $yytext$, NUL-terminated, and treats the remaining characters as if they had not been read; the value in $yyleng$ is adjusted accordingly.	
15776 15777 15778 15779 15780 15781	Returns the next character from the input, or zero on end-of-file. It obtains input from the stream pointer <i>yyin</i> , although possibly via an intermediate buffer. Thus, once scanning has begun, the effect of altering the value of <i>yyin</i> is undefined. The character read is removed from the input stream of the scanner without any processing by the scanner.	
15782 15783 15784 15785	int unput(int c) Returns the character c to the input; yytext and yyleng are undefined until the next expression is matched. The result of using unput for more characters than have been input is unspecified.	
15786 15787	The following functions appear only in the lex library accessible through the $-l\ l$ operand; they can therefore be redefined by a portable application:	
15788 15789 15790 15791 15792	int yywrap(void) Called by yylex() at end-of-file; the default yywrap() always will return 1. If the application requires yylex() to continue processing with another source of input, then the application can include a function yywrap(), which associates another file with the external variable FILE *yyin* and will return a value of zero.	
15793 15794 15795	<pre>int main(int argc, char *argv[]) Calls yylex() to perform lexical analysis, then exits. The user code can contain main() to perform application-specific operations, calling yylex() as applicable.</pre>	
15796 15797	The reason for breaking these functions into two lists is that only those functions in libl.a can be reliably redefined by a portable application.	
15798 15799	Except for $input()$, $unput()$ and $main()$, all external and static names generated by lex begin with the prefix yy or yy .	
15800 EXIT S ' 15801	TATUS The following exit values are returned:	
15802 15803	0 Successful completion. >0 An error occurred.	
15804 CONSEQUENCES OF ERRORS 15805 Default.		
15806 APPLIO 15807	CATION USAGE Portable applications are warned that in the <i>Rules</i> section, an <i>ERE</i> without an action is not	

Portable applications are warned that in the *Rules* section, an *ERE* without an action is not acceptable, but need not be detected as erroneous by *lex*. This may result in compilation or runtime errors.

The purpose of *input*() is to take characters off the input stream and discard them as far as the lexical analysis is concerned. A common use is to discard the body of a comment once the beginning of a comment is recognised.

lex **Utilities**

The lex utility is not fully internationalised in its treatment of regular expressions in the lex source code or generated lexical analyser. It would seem desirable to have the lexical analyser interpret the regular expressions given in the *lex* source according to the environment specified when the lexical analyser is executed, but this is not possible with the current *lex* technology. Furthermore, the very nature of the lexical analysers produced by *lex* must be closely tied to the lexical requirements of the input language being described, which will frequently be localespecific anyway. (For example, writing an analyser that is used for French text will not automatically be useful for processing other languages.)

15821 EXAMPLES

15813

15814

15815

15816 15817

15818

15819

15820

15822

15823

The following is an example of a *lex* program that implements a rudimentary scanner for a Pascal-like syntax:

```
15824
            응{
15825
            /* need this for the call to atof() below */
            #include <math.h>
15826
            /* need this for printf(), fopen() and stdin below */
15827
            #include <stdio.h>
15828
15829
            응 }
            DIGIT
                      [0-9]
15830
            ID
                      [a-z][a-z0-9]*
15831
            응응
15832
            {DIGIT}+
15833
15834
                printf("An integer: %s (%d)\n", yytext,
15835
                     atoi(yytext));
15836
            {DIGIT}+"."{DIGIT}*
15837
                printf("A float: %s (%g)\n", yytext,
15838
                     atof(yytext));
15839
15840
15841
            if | then | begin | end | procedure | function
                                                               {
15842
                printf("A keyword: %s\n", yytext);
15843
            {ID}
15844
                     printf("An identifier: %s\n", yytext);
            "+"|"-"|"*"|"/"
15845
                                      printf("An operator: %s\n", yytext);
            "{"[^}\n]*"}"
                               /* eat up one-line comments */
15846
            [ \t \n] +
                              /* eat up white space */
15847
                  printf("Unrecognised character: %s\n", yytext);
15848
            응응
15849
            int main(int argc, char *argv[])
15850
15851
15852
                 ++argv, --argc; /* skip over program name */
15853
                 if (argc > 0)
15854
                     yyin = fopen(argv[0], "r");
15855
                 else
15856
                     yyin = stdin;
15857
                yylex();
            }
15858
15859 FUTURE DIRECTIONS
15860
            None.
15861 SEE ALSO
```

c89, yacc. 15862

Utilities lex

15863 CHANGE HISTORY

First released in Issue 2.

15865 **Issue 4**

15866 Aligned with the ISO/IEC 9945-2: 1993 standard.

line Utilities

```
15867 NAME
15868
             line — read one line (LEGACY)
15869 SYNOPSIS
             line
15870 EX
15871 DESCRIPTION
15872
             The line utility copies one line (up to and including a newline) from the standard input and
             writes it to standard output. It always writes at least a newline.
15873
15874 OPTIONS
             None.
15875
15876 OPERANDS
15877
             None.
15878 STDIN
             The standard input is a text file.
15879
15880 INPUT FILES
             None.
15881
15882 ENVIRONMENT VARIABLES
15883
             None.
15884 ASYNCHRONOUS EVENTS
             Default.
15885
15886 STDOUT
             The standard output is a text file consisting of one line.
15887
15888 STDERR
15889
             Used only for diagnostic messages.
15890 OUTPUT FILES
             None.
15891
15892 EXTENDED DESCRIPTION
             None.
15893
15894 EXIT STATUS
             Exit status is:
15895
              0 Successful completion.
15896
             >0 End-of-file on input.
15897
15898 CONSEQUENCES OF ERRORS
             Default.
15899
15900 APPLICATION USAGE
             The line utility is often used within command scripts to read from the user's terminal.
15901
15902
             Applications should migrate to the read utility.
15903 EXAMPLES
             None.
15904
15905 FUTURE DIRECTIONS
             None.
15906
15907 SEE ALSO
```

read.

Utilities line

15909 CHANGE HISTORY

15910 First released in Issue 2.

15911 **Issue 4**

Format reorganised.

15913 Marked TO BE WITHDRAWN.

15914 **Issue 5**

15915 Marked LEGACY.

link Utilities

```
15916 NAME
15917
              link — call link() function
15918 SYNOPSIS
              link file1 file2
15919 EX
15920
15921 DESCRIPTION
              The link utility performs the function call:
15922
                 link(file1, file2);
15923
              A user may need appropriate privilege to invoke the link utility.
15924
15925 OPTIONS
              None.
15926
15927 OPERANDS
              The following operands are supported:
15928
              file1
                       The pathname of an existing file.
15929
              file2
                       The pathname of the new directory entry to be created.
15930
15931 STDIN
              Not used.
15932
15933 INPUT FILES
              Not used.
15934
15935 ENVIRONMENT VARIABLES
              The following environment variables affect the execution of link:
15936
                      Provide a default value for the internationalization variables that are unset or null. If
15937
                       LANG is unset or null, the corresponding value from the implementation-dependent
15938
                       default locale will be used. If any of the internationalization variables contain an
15939
15940
                       invalid setting, the utility will behave as if none of the variables had been set.
              LC_ALL If set to a non-empty string value, override the values of all the other
15941
15942
                      internationalization variables.
              LC\_CTYPE
15943
15944
                       Determine the locale for the interpretation of sequences of bytes of text data as
15945
                      characters (for example, single- as opposed to multi-byte characters in arguments).
15946
              LC MESSAGES
                       Determine the locale that should be used to affect the format and contents of diagnostic
15947
                       messages written to standard error.
15948
              NLSPATH
15949
                       Determine the location of message catalogues for the processing of LC_MESSAGES.
15950
15951 ASYNCHRONOUS EVENTS
              Default.
15952
15953 STDOUT
              None.
15954
15955 STDERR
              Used only for diagnostic messages.
15956
```

Utilities link

15957 OUT	PUT FILES	
15958	None.	
15959 EXTE	NDED DESCRIPTION	
15960	None.	
15961 EXIT	STATUS	
15962	The following exit values are returned:	
15963	0 Successful completion.	
15964	>0 An error occurred.	
15965 CON	SEQUENCES OF ERRORS	
15966	Default.	
15967 APPLICATION USAGE		
15968	None.	
15969 EXAN	MPLES	
15970	None.	
15971 FUTURE DIRECTIONS		
15972	None.	
15973 SEE ALSO		
15974	<i>ln</i> , <i>unlink</i> , the XSH specification description of <i>link</i> ().	
15975 CHA	NGE HISTORY	
15976	First released in Issue 5.	

lint **Utilities**

```
15977 NAME
15978
              lint — check C-language programs (DEVELOPMENT, LEGACY)
15979 SYNOPSIS
              lint [-abcnpuxv] [-D name=value]][-I directory][-L directory]
15980 EX
15981
              [-o x][-U name] operand...
15982 DESCRIPTION
              The lint utility cross-checks multiple C-language source files and library definitions and reports
15983
              potential errors. Among the error conditions that are detected are:
15984

    unreachable statements

15985
15986

    loops not entered at the top

    automatic variables declared and not used

15987

    inconsistent declarations between files

15988
15989

    non-portable constructions

    logical expressions whose value is constant

15990

    functions that return values in some places and not in others

15991

    functions called with varying numbers or types of arguments

15992

    functions whose values are not used or whose values are used when none are returned.

15993
              The lint utility takes all the files with .c and .ln suffixes, and any additional lint libraries specified
15994
              by the –l operand, and processes them in their command-line order. By default, lint appends the
15995
              standard C lint library to the end of the list of files. However, if the -\mathbf{p} option is used, the
15996
              portable C lint library (llib-port.ln), if it exists, will be appended instead. When the -c option is
15997
              not used, lint checks this list of files for mutual compatibility. When the -c option is used, the .ln
15998
              files and the lint libraries are ignored.
15999
16000
              Certain conventional comments in the C source change the behaviour of lint:
              /*NOTREACHED*/
                                     Stop comments about unreachable code at appropriate points.
16001
16002
              /*VARARGSn*/
                                     Suppress the usual checking for variable numbers of arguments in the
                                     following function declaration. The data types of the first n arguments
16003
                                     are checked; a missing n is taken to be zero.
16004
               /*ARGSUSED*/
                                     Suppress diagnostic messages about unused arguments in the next
16005
                                     function.
16006
                                     Suppress, at the beginning of a file, diagnostic messages about unused
16007
              /*LINTLIBRARY*/
                                     functions and function arguments in this file. This is equivalent to using
16008
16009
                                     the -\mathbf{v} and -\mathbf{x} options.
              Other comments in the C source of the form:
16010
                  /\*[[:upper:]][[:upper:][:digit:]]*\*/
16011
16012
              (where the form is expressed using the syntax of basic regular expressions, defined in the XBD
              specification, Section 7.3, Basic Regular Expressions) may be interpreted by lint in
16013
              implementation-dependent ways.
```

Utilities lint

16015 If the -c option is specified, then for all pathname operands of the form *file*.c the files: 16016 \$(basename pathname .c).ln 16017 are produced. If the $-\mathbf{o}$ option is present with option-argument x, a file with the name: 16018 llib-l\$(basename x).ln 16019 16020 is produced. The *lint* utility produces its first output on a per-source-file basis. Diagnostic messages 16021 16022 regarding input files are collected and printed after all source files have been processed. Finally, if the -c option is not used, information gathered from all input files is collected and checked for 16023 consistency. At this point, if it is not clear whether a diagnostic message stems from a given 16024 source file or from one of its included files, the source filename will be printed followed by a 16025 question mark. 16026 During the execution of *lint*, values are established for certain predefined macros from the ISO C 16027 standard: __LINE__, __FILE__, __DATE__, __TIME__ and __STDC__. 16028 16029 OPTIONS The *lint* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**, except 16030 that the -l operands have the format of options, but their position within a list of operands 16031 affects the order in which libraries are searched. 16032 16033 The following options are supported: 16034 Suppress diagnostic messages about assignments of long values to variables that are 16035 not long. -b 16036 Suppress diagnostic messages about **break** statements that cannot be reached. Produce a .ln file for every .c file on the command line. These .ln files are not checked 16037 -c 16038 for interfunction compatibility. -h Do not apply heuristic tests that attempt to diagnose bugs intuitively, improve style 16039 16040 and reduce waste. Do not check compatibility against either the standard or the portable lint library. 16041 -n Produce a lint library with the name: $-\mathbf{0} X$ 16042 11ib-1\$(basename x).ln. 16043 16044 The -c option nullifies any use of the -c option. The -c option causes this file to be saved in the named lint library. To produce the lint library without extraneous 16045 messages, the -x option should be used. The -v option is useful if the source files for 16046 the lint library are just external interfaces. These option settings are also available 16047 through the use of the "lint comments" listed in the DESCRIPTION section. 16048 Cause all non-external names to be treated as if they were truncated to thirty-one 16049 **-p** characters and all external names truncated to six characters, folded to one case. 16050 16051 Append the portable C lint library, if it exists, to the end of the list of files. Suppress diagnostic messages about functions and external variables used and not 16052 -u defined, or defined and not used. (This option is suitable for running *lint* on a subset of 16053 16054 files of a larger program.)

lint **Utilities**

16055	$-\mathbf{v}$	Suppress diagnostic messages about unused arguments in functions.	
16056	- x	Do not report variables referred to by external declarations but never used.	
16057 16058	The $-\mathbf{D}$, $-\mathbf{U}$, $-\mathbf{L}$ and $-\mathbf{I}$ options of the C compiler (see cc and $c89$) are also recognised as separate arguments.		
16059 16060 16061 16062 16063	The -g and -O options of the C compiler are also recognised as separate arguments, but are ignored. (By recognising these options, the behaviour of <i>lint</i> is closer to that of the <i>cc</i> utility.) Other options are ignored, and a warning message may be issued. The pre-defined macro lint (for common-usage C) orLINT (for the ISO C standard) is defined to allow certain questionable code to be altered or removed for <i>lint</i> .		
16064 OPERA 16065		lowing operands are supported:	
16066	file.c	A pathname naming a C-language source file.	
16067	file.ln	A pathname of a file analogous to a .o file produced by the C compiler.	
16068 16069	An operand of the form $-\mathbf{l}\ x$ means search the library named \mathbf{llib} - $\mathbf{l}x$. \mathbf{ln} or \mathbf{llib} - $\mathbf{l}x$ if \mathbf{llib} - $\mathbf{l}x$. \mathbf{ln} is not readable.		
16070	The processing of other files is implementation-dependent.		
16071	The <i>lint</i> utility will recognise the following – l operands for standard libraries:		
16072 16073 16074 16075	− l c	Names the Standard C library, llib-lc.ln , which will contain everything else defined by the ISO C standard. The library searched also will include all functions defined by the XSH specification. This operand is not required to be present to cause a search of the Standard C library.	
16076 16077	-1 1	Names the library llib-ll.ln , which will contain functions required by the C-language output of <i>lex</i> that are not available through the Standard C library.	
16078 16079	−l m	Names the library llib-lm.ln , which contains the functions described by the ISO C standard with prototypes in the <math.h></math.h> header.	
16080 16081 16082	–l pthr	read Names the library llib-lpthread.ln which contains the functions declared in <pre>cpthread.h></pre> and pthread_atfork() referenced in <unistd.h>.</unistd.h>	
16083 RT 16084	–l rt	Names the library llib-lrt.In which contains the functions described by the Realtime Feature Group.	
16085 16086	− l y	Names the library llib-ly.ln , which contains functions required by the C-language output of <i>yacc</i> that are not available through the Standard C library.	
16087 RT 16088		specified whether the libraries llib-lc.ln , llib-ll.ln , llib-lm.ln llib-lpthread.ln , llib-lrt.ln or ln (or any other library accessed via – l) exist as regular files.	
16089 STDIN 16090	Not use	ed.	
16091 INPUT 16092 16093	The inp	out file must be one of the following: a $.c$ suffixed text file containing C-language source suffixed file of unspecified format produced by a previous invocation of <i>lint</i> with a $-c$ or	

−**o** option. 16095 ENVIRONMENT VARIABLES

The following environment variables may affect the execution of lint:

16094

Utilities lint

16097 LANG Provide a default value for the internationalisation variables that are unset or null. If
16098 LANG is unset or null, the corresponding value from the implementation-dependent
16099 default locale will be used. If any of the internationalisation variables contains an
16100 invalid setting, the utility will behave as if none of the variables had been defined.

LC ALL

If set to a non-empty string value, override the values of all the other internationalisation variables.

LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).

LC MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

16111 NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

16113 ASYNCHRONOUS EVENTS

16114 Default.

16115 STDOUT

16101

16102

16103

16104

16105 16106

16107

16108

16109

16110

16112

16116 The format of the report produced by *lint* is unspecified.

16117 STDERR

16118 Used only for diagnostic and warning messages.

16119 OUTPUT FILES

The format of .ln files is unspecified.

16121 EXTENDED DESCRIPTION

The *lint* utility supports the same programming environments specified in *c89*, EXTENDED DESCRIPTION. The default programming environment supported by *lint* will be the same as the default programming environment supported by *c89*. To use *lint* to cross-check C-language source files and library definitions for other supported programming environments, provide the corresponding *lint* flags as the first options on the *lint* command line.

16134

16122

16123

16124 16125

Programming Environment	Corresponding lint Arguments
getconf Name	getconf Name
_XBS5_ILP32_OFF32	XBS5_ILP32_OFF32_LINTFLAGS
_XBS5_ILP32_OFFBIG	XBS5_ILP32_OFFBIG_LINTFLAGS
_XBS5_LP64_OFF64	XBS5_LP64_OFF64_LINTFLAGS
_XBS5_LPBIG_OFFBIG	XBS5_LPBIG_OFFBIG_LINTFLAGS

Table 3-10 Programming Environments — *lint* Flags

16135 EXIT STATUS

16136 The following exit values are returned:

16137 0 Successful completion.

16138 >0 An error occurred.

16139 CONSEQUENCES OF ERRORS

16140 Default.

lint Utilities

16141 APPLICATION USAGE

16142 The behaviour of the $-\mathbf{c}$ and the $-\mathbf{o}$ options allows for incremental use of *lint* on a set of C source 16143 files. Generally, *lint* is invoked once for each source file with the -c option. Each of these invocations produces a .In file that corresponds to the .c file, and prints all messages that pertain 16144 16145 to just that source file. After all the source files have been separately run through *lint*, it is 16146 invoked once more (without the -c option), listing all the .ln files with the needed -l x options. This will print all the interfile inconsistencies. This scheme works well with *make*; it allows *make* 16147 to be used to lint only the source files that have been modified since the last time the set of 16148 source files were checked by lint. If used incrementally on a set of files, the result of partial 16149 16150 checks can be saved to speed subsequent intermodule consistency checks.

The lint library often contains all routines in that library stripped of everything but prototypes.

The intent of allowing unrecognised suffixes is to permit implementations to recognise things like archives and source of other languages, but not require all implementations to do so. Portable applications should use only the suffixes described in this specification.

Programs produced by *lex* or *yacc* will often result in many diagnostic messages about **break** statements that cannot be reached. Use of **-b** is recommended.

16157 EXAMPLES

16151

16155

16156

16158

16169

16172

16177

16178

Assuming a file hierarchy as shown here:

```
$ ls -R
16159
                  libsrc:
16160
16161
                applib1.c
                 applib2.c
16162
16163
                applib3.c
16164
                applib.a
16165
                  appsrc:
16166
                app1.c
                app2.c
16167
                $ cd libsrc
16168
```

The following creates **llib-lapplib.ln** for later use:

The following checks the source for both applications against the previously created library:

If the application source and libraries in the previous example had all been built in the _XBS5_LP64_OFF64 programming model, the **for** loop in the last example would be changed to:

16184 FUTURE DIRECTIONS

16185 None.

Utilities lint

16194 **Issue 5**16195 Marked LEGACY.

ln Utilities

16196 **NAME** ln — link files 16197 16198 SYNOPSIS ln [-f] source_file target_file 16199 16200 ln [-f] source_file... target_dir 16201 DESCRIPTION 16202 In the first synopsis form, the *In* utility will create a new directory entry (link) for the file specified by the *source_file* operand, at the *destination* path specified by the *target_file* operand. 16203 This first synopsis form is assumed when the final operand does not name an existing directory; 16204 if more than two operands are specified and the final is not an existing directory, an error will 16205 result. 16206 In the second synopsis form, the *ln* utility will create a new directory entry for each file specified 16207 by a *source_file* operand, at a *destination* path in the existing directory named by *target_dir*. 16208 If the last operand specifies an existing file of a type not specified by the **XSH** specification, the 16209 16210 behaviour is implementation-dependent. The corresponding destination path for each *source_file* will be the concatenation of the target 16211 directory pathname, a slash character, and the last pathname component of the source file. The 16212 second synopsis form will be assumed when the final operand names an existing directory. 16213 For each *source_file*: 16214 1. If the *destination* path exists: 16215 a. If the -f option is not specified, *ln* will write a diagnostic message to standard error, 16216 do nothing more with the current *source_file*, and go on to any remaining *source_files*. 16217 b. Actions will be performed equivalent to the **XSH** specification *unlink()* function, 16218 called using *destination* as the *path* argument. If this fails for any reason, *ln* will write 16219 a diagnostic message to standard error, do nothing more with the current source_file, 16220 and go on to any remaining source_files. 16221 16222 2. Actions will be performed equivalent to the **XSH** specification *link()* function using 16223 source_file as the path1 argument, and the destination path as the path2 argument. 16224 OPTIONS 16225 The *ln* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 16226 The following option is supported: -f Force existing *destination* pathnames to be removed to allow the link. 16227 16228 OPERANDS 16229 The following operands are supported: source file 16230 A pathname of a file to be linked. This can be a regular or special file; whether a 16231 directory can be linked is implementation-dependent. 16232 target_file 16233 The pathname of the new directory entry to be created. 16234 target dir 16235 A pathname of an existing directory in which the new directory entries are to be

created.

Utilities ln

16238 16239	STDIN	Not used.	
16240 16241	INPUT F	TILES None.	
16242 16243	2 ENVIRONMENT VARIABLES 3 The following environment variables affect the execution of <i>ln</i> :		
16244 16245 16246 16247		LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.	
16248 16249 16250		LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables.	
16251 16252 16253		<i>LC_CTYPE</i> Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).	
16254 16255 16256		LC_MESSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	
16257 16258	EX	$NLSPATH$ Determine the location of message catalogues for the processing of $LC_MESSAGES$.	
16259 16260		HRONOUS EVENTS Default.	
16261 16262	STDOU	Γ Not used.	
16263 16264	STDERE	Used only for diagnostic messages.	
16265 16266	OUTPUT	T FILES None.	
16267 16268		DED DESCRIPTION None.	
16269 16270	EXIT ST	ATUS The following exit values are returned:	
16271 16272		0 All the specified files were linked successfully.>0 An error occurred.	
16273 16274		QUENCES OF ERRORS Default.	
16275 16276		ATION USAGE None.	
16277 16278	EXAMPI	LES None.	
16970	FIITIDE	DIRECTIONS	

16280

None.

ln Utilities

16281 **SEE ALSO**

16282 chmod, find, pax, rm.

16283 CHANGE HISTORY

First released in Issue 2.

16285 **Issue 4**

16286 Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities locale

16287 **NAME** locale — get locale-specific information 16288 16289 SYNOPSIS locale [-a | -m] 16290 16291 locale [-ck] name... 16292 **DESCRIPTION** 16293 The *locale* utility writes information about the current locale environment, or all public locales, to the standard output. For the purposes of this section, a public locale is one provided by the 16294 implementation that is accessible to the application. 16295 When locale is invoked without any arguments, it summarises the current locale environment for 16296 each locale category as determined by the settings of the environment variables defined in the 16297 **XBD** specification, **Chapter 5**, **Locale**. 16298 When invoked with operands, it writes values that have been assigned to the keywords in the 16299 16300 locale categories, as follows: Specifying a keyword name selects the named keyword and the category containing that 16301 keyword. 16302 Specifying a category name selects the named category and all keywords in that category. 16303 16304 OPTIONS The *locale* utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. 16305 The following options are supported: 16306 Write information about all available public locales. The available locales include 16307 **POSIX**, representing the POSIX locale. The manner in which the implementation 16308 determines what other locales are available is implementation-dependent. 16309 Write the names of selected locale categories; see the STDOUT section. The -c option 16310 -c 16311 increases readability when more than one category is selected (for example, via more than one keyword name or via a category name). It is valid both with and without the 16312 16313 -k option. $-\mathbf{k}$ Write the names and values of selected keywords. The implementation may omit 16314 16315 values for some keywords; see the OPERANDS section. Write names of available charmaps; see the XBD specification, Section 4.1, Portable 16316 $-\mathbf{m}$ Character Set. 16317 16318 OPERANDS The following operand is supported: 16319 16320 name The name of a locale category as defined in the **XBD** specification, **Chapter 5**, **Locale**, the name of a keyword in a locale category, or the reserved name **charmap**. The named 16321 category or keyword will be selected for output. If a single name represents both a 16322 locale category name and a keyword name in the current locale, the results are 16323 unspecified. Otherwise, both category and keyword names can be specified as name 16324

16327 **STDIN**

16325

16326

16328 Not used.

values are written for the categories LC_CTYPE and LC_COLLATE.

operands, in any sequence. It is implementation-dependent whether any keyword

locale

16329 INPUT FILES

16330 None.

16331 ENVIRONMENT VARIABLES

16332 The following environment variables affect the execution of *locale*:

16333 LANG Provide a default value for the internationalisation variables that are unset or null. If
16334 LANG is unset or null, the corresponding value from the implementation-dependent
16335 default locale will be used. If any of the internationalisation variables contains an
16336 invalid setting, the utility will behave as if none of the variables had been defined.

16337 *LC ALL*

If set to a non-empty string value, override the values of all the other internationalisation variables.

 LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).

16344 LC_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

16347 EX NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

The LANG, LC_* and NLSPATH environment variables must specify the current locale environment to be written out; they will be used if the -a option is not specified.

16351 ASYNCHRONOUS EVENTS

16352 Default.

16353 **STDOUT**

16345 16346

If *locale* is invoked without any options or operands, the names and values of the LANG and LC_{-}^{*} environment variables described in this specification will be written to the standard output, one variable per line, with LANG first, and each line using the following format. Only those variables set in the environment and not overridden by $LC_{-}ALL$ will be written using this format:

16359 "%s=%s\n", <variable_name>, <value>

The names of those LC_{-}^* variables associated with locale categories defined in this specification that are not set in the environment or are overridden by $LC_{-}ALL$ will be written in the following format:

16363 "%s=\"%s\"\n", <variable_name>, <implied value>

The *<implied value>* is the name of the locale that has been selected for that category by the implementation, based on the values in *LANG* and *LC_ALL*, as described in the **XBD** specification, **Chapter 6**, **Environment Variables**.

The *<value>* and *<implied value>* shown above will be properly quoted for possible later reentry to the shell. The *<value>* will not be quoted using double-quotes (so that it can be distinguished by the user from the *<implied value>* case, which always requires double-quotes).

Utilities locale

The *LC_ALL* variable will be written last, using the first format shown above. If it is not set, it will be written as:

```
16372 "LC_ALL=\n"
```

If any arguments are specified:

1. If the **–a** option is specified, the names of all the public locales will be written, each in the following format:

```
"%s\n", <locale name>
```

2. If the –c option is specified, the names of all selected categories will be written, each in the following format:

```
"%s\n", <category name>
```

If keywords are also selected for writing (see following items), the category name output will precede the keyword output for that category.

If the -c option is not specified, the names of the categories will not be written; only the keywords, as selected by the *name* operand, will be written.

3. If the $-\mathbf{k}$ option is specified, the names and values of selected keywords will be written. If a value is non-numeric, it will be written in the following format:

```
"%s=\"%s\"\n",<keyword name>,<keyword value>
```

If the keyword was **charmap**, the name of the charmap (if any) that was specified via the *localedef*—**f** option when the locale was created will be written, with the word **charmap** as <*keyword name*>.

If a value is numeric, it will be written in one of the following formats:

```
"%s=%d\n", <keyword name>, <keyword value>
"%s=%c%o\n", <keyword name>, <escape character>, <keyword value>
"%s=%cx%x\n", <keyword name>, <escape character>,
<keyword value>
```

where the *<escape character>* is that identified by the **escape_char** keyword in the current locale; see the **XBD** specification, **Section 5.3**, **Locale Definition**.

Compound keyword values (list entries) will be separated in the output by semicolons. When included in keyword values, the semicolon, the double-quote, the backslash and any control character will be preceded (escaped) with the escape character.

4. If the **-k** option is not specified, selected keyword values will be written, each in the following format:

```
"%s\n", <keyword value>
```

If the keyword was **charmap**, the name of the charmap (if any) that was specified via the *localedef* –**f** option when the locale was created will be written.

5. If the **-m** option is specified, then a list of all available charmaps will be written, each in the format:

```
"%s\n", <charmap>
```

where *<charmap>* is in a format suitable for use as the option-argument to the *localedef* –**f** option.

locale Utilities

```
16410 STDERR
16411
             Used only for diagnostic messages.
16412 OUTPUT FILES
             None.
16413
16414 EXTENDED DESCRIPTION
             None.
16415
16416 EXIT STATUS
16417
             The following exit values are returned:
16418
              0 All the requested information was found and output successfully.
16419
             >0 An error occurred.
16420 CONSEQUENCES OF ERRORS
             Default.
16421
16422 APPLICATION USAGE
             If the LANG environment variable is not set or set to an empty value, or one of the LC_*
16423
             environment variables is set to an unrecognised value, the actual locales assumed (if any) are
16424
             implementation-dependent as described in the XBD specification, Chapter 6, Environment
16425
             Variables.
16426
16427
             Implementations are not required to write out the actual values for keywords in the categories
             LC_CTYPE and LC_COLLATE; however, they must write out the categories (allowing an
16428
16429
             application to determine, for example, which character classes are available).
16430 EXAMPLES
16431
             In the following examples, the assumption is that locale environment variables are set as
             follows:
16432
16433
                LANG=locale_x
                LC_COLLATE=locale_y
16434
16435
             The command:
16436
                locale
             would result in the following output:
16437
                LANG=locale_x
16438
                LC CTYPE="locale x"
16439
16440
                LC_COLLATE=locale_y
16441
                LC_TIME="locale_x"
16442
                LC_NUMERIC="locale_x"
                LC_MONETARY="locale_x"
16443
16444
                LC_MESSAGES="locale_x"
16445
                LC ALL=
16446
             The order of presentation of the categories is not specified by this specification.
             The command:
16447
16448
                LC_ALL=POSIX locale -ck decimal_point
             would produce:
16449
                LC_NUMERIC
16450
```

decimal point="."

Utilities locale

16452 The following command shows an application of *locale* to determine whether a user-supplied 16453 response is affirmative: 16454 if printf "%s\n" "\$response" | grep -Eq "\$(locale yesexpr)" then 16455 16456 affirmative processing goes here 16457 else 16458 non-affirmative processing goes here 16459 fi 16460 FUTURE DIRECTIONS 16461 The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the 16462 corrections. A future revision of this specification will align with IEEE Std. 1003.2b when 16463 finalised. 16464 16465 SEE ALSO *localedef*, the XBD specification, Section 5.3, Locale Definition. 16466 16467 CHANGE HISTORY First released in Issue 4. 16468 16469 **Issue 5**

FUTURE DIRECTIONS section added.

localedef Utilities

16471 **NAME** 16472 localedef — define locale environment 16473 SYNOPSIS localedef [-c][-f charmap][-i sourcefile] name 16474 16475 **DESCRIPTION** The *localedef* utility converts source definitions for locale categories into a format usable by the functions and utilities whose operational behaviour is determined by the setting of the locale 16477 environment variables defined in the XBD specification, Chapter 5, Locale. It is 16478 implementation-dependent whether users have the capability to create new locales, in addition 16479 to those supplied by the implementation. Since the symbolic constant {POSIX2_LOCALEDEF} is 16480 EX defined on all XSI-conformant systems, the system supports the creation of new locales. 16481 The utility reads source definitions for one or more locale categories belonging to the same 16482 locale from the file named in the -i option (if specified) or from standard input. 16483 The name operand identifies the target locale. The utility supports the creation of public, or 16484 generally accessible locales, as well as private, or restricted-access locales. Implementations may 16485 restrict the capability to create or modify public locales to users with the appropriate privileges. 16486 Each category source definition is identified by the corresponding environment variable name 16487 and terminated by an END category-name statement. The following categories are supported. In 16488 addition, the input may contain source for implementation-dependent categories. 16489 LC_CTYPE 16490 16491 Defines character classification and case conversion. LC_COLLATE 16492 Defines collation rules. 16493 LC_MONETARY 16494 Defines the format and symbols used in formatting of monetary information. 16495 16496 LC_NUMERIC Defines the decimal delimiter, grouping and grouping symbol for non-monetary 16497 16498 numeric editing. LC_TIME 16499 Defines the format and content of date and time information. 16500 LC_MESSAGES 16501 16502 Defines the format and values of affirmative and negative responses. 16503 **OPTIONS** The *localedef* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 16504 The following options are supported: 16505 Create permanent output even if warning messages have been issued. 16506 $-\mathbf{c}$ -f charmap 16507 Specify the pathname of a file containing a mapping of character symbols and collating 16508 element symbols to actual character encodings. The format of the *charmap* is described 16509 under the XBD specification, Section 4.4, Character Set Description File. This option 16510

16511 16512

16513

must be specified if symbolic names (other than collating symbols defined in a

collating-symbol keyword) are used. If the -f option is not present, an

implementation-dependent character mapping will be used.

Utilities localedef

16514 — i inputfile

The pathname of a file containing the source definitions. If this option is not present, source definitions will be read from standard input. The format of the *inputfile* is described in the **XBD** specification, **Section 5.3**, **Locale Definition**.

16518 OPERANDS

16519

The following operand is supported:

Identifies the locale. See the XBD specification, Chapter 5, Locale for a description of name 16520 the use of this name. If the name contains one or more slash characters, *name* will be 16521 interpreted as a pathname where the created locale definitions will be stored. If name 16522 16523 does not contain any slash characters, the interpretation of the name is implementation-dependent and the locale will be public. This capability may be 16524 restricted to users with appropriate privileges. (As a consequence of specifying one 16525 name, although several categories can be processed in one execution, only categories 16526 belonging to the same locale can be processed.) 16527

16528 **STDIN**

16529

16530

16531

16532

16534

16535

16536

16537

16538

16540

16545

16546

16547

16548

16549

16551

16552

16553

16554

16555

16556

16557

Unless the –i option is specified, the standard input must be a text file containing one or more locale category source definitions, as described in the **XBD** specification, **Section 5.3**, **Locale Definition**. When lines are continued using the escape character mechanism, there is no limit to the length of the accumulated continued line.

16533 INPUT FILES

The character set mapping file specified as the *charmap* option-argument is described under the **XBD** specification, **Section 4.4**, **Character Set Description File**. If a locale category source definition contains a **copy** statement, as defined in the **XBD** specification, **Chapter 5**, **Locale**, and the **copy** statement names a valid, existing locale, then *localedef* will behave as if the source definition had contained a valid category source definition for the named locale.

16539 ENVIRONMENT VARIABLES

The following environment variables affect the execution of *localedef*:

16541 LANG Provide a default value for the internationalisation variables that are unset or null. If
16542 LANG is unset or null, the corresponding value from the implementation-dependent
16543 default locale will be used. If any of the internationalisation variables contains an
16544 invalid setting, the utility will behave as if none of the variables had been defined.

LC_ALL

If set to a non-empty string value, override the values of all the other internationalisation variables.

LC_COLLATE

(This variable has no affect on *localedef*; the POSIX locale will be used for this category.)

LC_{CTYPE}

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files). This variable has no affect on the processing of *localedef* input data; the POSIX locale is used for this purpose, regardless of the value of this variable.

LC_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

16558 EX NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

Commands and Utilities, Issue 5 453

localedef Utilities

16560 ASYNCHRONOUS EVENTS

16561 Default.

16562 STDOUT

The utility will report all categories successfully processed, in an unspecified format.

16564 STDERR

16565 Used only for diagnostic messages.

16566 OUTPUT FILES

The format of the created output is unspecified. If the *name* operand does not contain a slash, the existence of an output file for the locale is unspecified.

16569 EXTENDED DESCRIPTION

16570 None.

16571 EXIT STATUS

16577

16580

16583

16584

16585

16589 16590

16591

16592

16593

16594

16595

16572 The following exit values are returned:

- 16573 0 No errors occurred and the locales were successfully created.
- 16574 1 Warnings occurred and the locales were successfully created.
- The locale specification exceeded implementation limits or the coded character set or sets used were not supported by the implementation, and no locale was created.
 - 3 The capability to create new locales is not supported by the implementation.
- 16578 >3 Warnings or errors occurred and no output was created.

16579 CONSEQUENCES OF ERRORS

If an error is detected, no permanent output will be created.

If warnings occur, permanent output will be created if the **-c** option was specified. The following conditions will cause warning messages to be issued:

- If a symbolic name not found in the *charmap* file is used for the descriptions of the LC_CTYPE or LC_COLLATE categories (for other categories, this will be an error condition).
- If the number of operands to the **order** keyword exceeds the {COLL_WEIGHTS_MAX} limit.
- If optional keywords not supported by the implementation are present in the source.

16587 Other implementation-dependent conditions may also cause warnings.

16588 APPLICATION USAGE

The *charmap* definition is optional, and is contained outside the locale definition. This allows both completely self-defined source files, and generic sources (applicable to more than one codeset). To aid portability, all *charmap* definitions must use the same symbolic names for the portable character set. As explained in the **XBD** specification, **Section 4.4**, **Character Set Description File**, it is implementation-dependent whether or not users or applications can provide additional character set description files. Therefore, the **–f** option might be operable only when an implementation-dependent *charmap* is named.

16596 EXAMPLES

16597 None.

16598 FUTURE DIRECTIONS

16599 None.

16600 SEE ALSO

locale, the **XBD** specification, **Section 5.3**, **Locale Definition**.

Utilities localedef

16602 CHANGE HISTORY

First released in Issue 4.

logger Utilities

16604 **NAME** 16605 logger — log messages 16606 SYNOPSIS 16607 logger string ... 16608 DESCRIPTION The *logger* utility saves a message, in an unspecified manner and format, containing the *string* 16609 operands provided by the user. The messages are expected to be evaluated later by personnel 16610 performing system administration tasks. 16611 It is implementation-dependent whether messages written in locales other than the POSIX locale 16612 are effective. 16613 16614 OPTIONS 16615 None. 16616 **OPERANDS** The following operand is supported: 16617 One of the string arguments whose contents are concatenated together, in the order 16618 string specified, separated by single space characters. 16619 16620 **STDIN** Not used. 16621 16622 INPUT FILES None. 16623 16624 ENVIRONMENT VARIABLES The following environment variables affect the execution of *logger*: 16625 Provide a default value for the internationalisation variables that are unset or null. If 16626 LANG is unset or null, the corresponding value from the implementation-dependent 16627 default locale will be used. If any of the internationalisation variables contains an 16628 16629 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 16630 16631 If set to a non-empty string value, override the values of all the other internationalisation variables. 16632 16633 LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 16634 characters (for example, single- as opposed to multi-byte characters in arguments). 16635 LC MESSAGES 16636 Determine the locale that should be used to affect the format and contents of diagnostic 16637 messages written to standard error. (This means diagnostics from logger to the user or 16638 application, not diagnostic messages that the user is sending to the system 16639 administrator.) 16640 **NLSPATH** 16641 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 16642 16643 ASYNCHRONOUS EVENTS Default. 16644 16645 STDOUT

Not used.

Utilities logger

16647 STDERR

16648 Used only for diagnostic messages.

16649 OUTPUT FILES

16650 Unspecified.

16651 EXTENDED DESCRIPTION

16652 None.

16653 EXIT STATUS

The following exit values are returned:

16655 0 Successful completion. 16656 >0 An error occurred.

16657 CONSEQUENCES OF ERRORS

16658 Default.

16659 APPLICATION USAGE

This utility allows logging of information for later use by a system administrator or programmer in determining why non-interactive utilities have failed. The locations of the saved messages, their format and retention period are all unspecified. There is no method for a portable application to read messages, once written.

16664 EXAMPLES

A batch application, running non-interactively, tries to read a configuration file and fails; it may attempt to notify the system administrator with:

16667 logger myname: unable to read file foo. [timestamp]

16668 FUTURE DIRECTIONS

16669 None.

16670 SEE ALSO

16671 mailx, write.

16672 CHANGE HISTORY

First released in Issue 4.

logname Utilities

16674 **NAME** 16675 logname — return the user's login name 16676 SYNOPSIS logname 16677 16678 DESCRIPTION The logname utility will write the user's login name to standard output. The login name is the 16679 string that would be returned by the **XSH** specification *getlogin()* function. Under the conditions 16680 where the getlogin() function would fail, the logname utility will write a diagnostic message to 16681 standard error and exit with a non-zero exit status. 16682 16683 OPTIONS None. 16684 16685 **OPERANDS** None. 16686 16687 **STDIN** Not used. 16688 16689 INPUT FILES None. 16690 16691 ENVIRONMENT VARIABLES 16692 The following environment variables affect the execution of *logname*: Provide a default value for the internationalisation variables that are unset or null. If 16693 LANG is unset or null, the corresponding value from the implementation-dependent 16694 default locale will be used. If any of the internationalisation variables contains an 16695 invalid setting, the utility will behave as if none of the variables had been defined. 16696 16697 LC ALL If set to a non-empty string value, override the values of all the other 16698 internationalisation variables. 16699 LC CTYPE 16700 Determine the locale for the interpretation of sequences of bytes of text data as 16701 characters (for example, single- as opposed to multi-byte characters in arguments). 16702 LC MESSAGES 16703 Determine the locale that should be used to affect the format and contents of diagnostic 16704 16705 messages written to standard error. NLSPATH 16706 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 16707 16708 ASYNCHRONOUS EVENTS Default. 16709 16710 STDOUT The *logname* utility output will be a single line consisting of the user's login name: 16711 16712 "%s\n", <login name> 16713 STDERR Used only for diagnostic messages. 16714 16715 OUTPUT FILES

None.

Utilities logname

16717 EXTENDED DESCRIPTION

16718 None.

16719 EXIT STATUS

16720 The following exit values are returned:

16721 0 Successful completion. 16722 >0 An error occurred.

16723 CONSEQUENCES OF ERRORS

16724 Default.

16725 APPLICATION USAGE

The *logname* utility explicitly ignores the *LOGNAME* environment variable because environment

16727 changes could produce erroneous results.

16728 EXAMPLES

16729 None.

16730 FUTURE DIRECTIONS

16731 None.

16732 SEE ALSO

16733 id. who.

16734 CHANGE HISTORY

16735 First released in Issue 2.

16736 **Issue 4**

16737 Aligned with the ISO/IEC 9945-2: 1993 standard.

lp Utilities

16738 **NAME** lp — send files to a printer 16739 16740 SYNOPSIS lp [-c][-d dest][-n copies][-msw][-o option]... [-t title] 16741 [file...] 16742 16743 **DESCRIPTION** The *lp* utility copies the input files to an output destination in an unspecified manner. The 16744 default output destination should be to a hardcopy device, such as a printer or microfilm 16745 recorder, that produces non-volatile, human-readable documents. If such a device is not 16746 16747 available to the application, or if the system provides no such device, the *lp* utility will exit with 16748 a non-zero exit status. The actual writing to the output device may occur some time after the *lp* utility successfully 16749 exits. During the portion of the writing that corresponds to each input file, the implementation 16750 guarantees exclusive access to the device. 16751 The *lp* utility associates a unique *request ID* with each request. 16752 EX 16753 Normally, a banner page is produced to separate and identify each print job. This page may be 16754 suppressed by implementation-dependent conditions, such as an operator command or one of the $-\mathbf{o}$ option values. 16755 16756 OPTIONS The *lp* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 16757 The following options are supported: 16758 Exit only after further access to any of the input files is no longer required. The 16759 -C application can then safely delete or modify the files without affecting the output 16760 operation. Normally, files will not be copied, but will be linked whenever possible. If 16761 the -c option is not given, then the user should be careful not to remove any of the files 16762 before the request has been printed in its entirety. It should also be noted that in the 16763 16764 absence of the -c option, any changes made to the named files after the request is made but before it is printed will be reflected in the printed output. On some systems, -c 16765 16766 may be on by default. -d dest 16767 Specify a string that names the destination (dest). If dest is a printer, the request will be 16768 EX printed only on that specific printer. If dest is a class of printers, the request will be 16769 16770 printed on the first available printer that is a member of the class. Under certain 16771 conditions (printer unavailability, file space limitation, and so on), requests for specific destinations need not be accepted; see *lpstat*. Destination names vary between systems; 16772 see *lpstat*. 16773 If $-\mathbf{d}$ is not specified, and neither the *LPDEST* nor *PRINTER* environment variable is set, 16774 an unspecified destination is used. The $-\mathbf{d}$ dest option takes precedence over LPDEST, 16775 16776 which in turn takes precedence over *PRINTER*. Results are undefined when *dest* contains a value that is not a valid destination name. 16777 Send mail (see mails) after the files have been printed. By default, no mail is sent upon 16778 EX UN -m normal completion of the print request. 16779 16780 -n copies Write *copies* number of copies of the files, where *copies* is a positive decimal integer. 16781 16782 The methods for producing multiple copies and for arranging the multiple copies when multiple file operands are used are unspecified, except that each file will be output as 16783

Utilities lp

16784		an integral whole, not interleaved with portions of other files.
16785 EX UN 16786 16787	− o optid	on a second control of the second control of the second control of the second control of the second control of
		Specify printer-dependent or class-dependent <i>options</i> . Several such <i>options</i> may be collected by specifying the $-\mathbf{o}$ option more than once.
16788 EX PI	-s	Suppress messages from <i>lp</i> such as "request id is".
16789 EX UN	-t title	Write title on the banner page of the output.
16790 EX UN 16791	- w	Write a message on the user's terminal after the files have been printed. If the user is not logged in, then mail will be sent instead.
16792 OPERA 16793		owing operand is supported:
16794 16795 16796 16797	file	A pathname of a file to be output. If no <i>file</i> operands are specified, or if a <i>file</i> operand is "-", the standard input will be used. If a <i>file</i> operand is used, but the $-\mathbf{c}$ option is not specified, the process performing the writing to the output device may have user and group permissions that differ from that of the process invoking lp .
16798 STDIN 16799 16800		ndard input will be used only if no <i>file</i> operands are specified, or if a <i>file</i> operand is "–". INPUT FILES section.
16801 INPUT 16802		ut files must be text files.
16803 ENVIR 0 16804		T VARIABLES owing environment variables affect the execution of <i>lp</i> :
16805 16806 16807 16808	LANG	Provide a default value for the internationalisation variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.
16809 16810 16811	LC_ALI	If set to a non-empty string value, override the values of all the other internationalisation variables.
16812 16813 16814 16815	LC_CTY	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).
16816 16817 16818 16819	LC_ME.	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.
16820 EX 16821 16822	LC_TIM	Determine the format and contents of date and time strings displayed in the <i>lp</i> banner page, if any.
16823 16824 16825 16826	LPDEST	Determine the destination. If the <i>LPDEST</i> environment variable is not set, the <i>PRINTER</i> environment variable will be used. The –d <i>dest</i> option takes precedence over <i>LPDEST</i> . Results are undefined when –d is not specified and <i>LPDEST</i> contains a

value that is not a valid destination name.

lp Utilities

16828 EX	NLSPATH
16829	Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .
16830 16831 16832 16833 16834 16835	PRINTER Determine the output device or destination. If the LPDEST and PRINTER environment variables are not set, an unspecified output device is used. The -d dest option and the LPDEST environment variable takes precedence over PRINTER. Results are undefined when -d is not specified, LPDEST is unset, and PRINTER contains a value that is not a valid device or destination name.
16836 ASYNC 16837	CHRONOUS EVENTS Default.
16838 STDOU	
16839 EX 16840 16841	The lp utility writes a $request\ ID$ to the standard output, unless $-s$ is specified. The format of the message is unspecified. This $request\ ID$ can be used later to cancel (see $cancel$) or find the status (see $lpstat$) of the request.
16842 STDER	\mathbf{R}
16843	Used only for diagnostic messages.
16844 OUTPU 16845	VT FILES None.
16846 EXTEN 16847	DED DESCRIPTION None.
16848 EXIT S	TATUS
16849	The following exit values are returned:
16850 16851	0 All input files were processed successfully.>0 No output device was available, or an error occurred.
16852 CONSI 16853	EQUENCES OF ERRORS Default.
16854 APPLIC	CATION USAGE
16855 16856	The <i>pr</i> and <i>fold</i> utilities can be used to achieve reasonable formatting for the implementation's default page size.
16857 16858 16859 16860	A portable application can use one of the <i>file</i> operands only with the $-c$ option or if the file is publicly readable and guaranteed to be available at the time of printing. This is because the standard gives the implementation the freedom to queue up the request for printing at some later time by a different process that might not be able to access the file.
16861 EXAMI	PLES
16862	1. To print file <i>file</i> :
16863	lp -c file
16864	2. To print multiple files with headers:
16865	pr file1 file2 lp
16866 FUTUR 16867	E DIRECTIONS None.
16868 SEE AL 16869	SO banner, lpstat, mailx.

Utilities lp

16870 CHANGE HISTORY

First released in Issue 2.

16872 **Issue 4**

16873 Aligned with the ISO/IEC 9945-2: 1993 standard.

lpstat Utilities

16874 16875	NAME	lpstat —	report printer status information (LEGACY)	
16876	16876 SYNOPSIS			
16877 16878		lpstat	[-drst] [-a[list]] [-c[list]] [-o[list]] [-p[list]] [-u[list]] st]] [ID]	
16879	DESCR	IPTION		
16880 16881		The <i>lpst</i> system.	at utility writes to standard output information about the current status of the printer	
16882 16883			guments are given, <i>lpstat</i> writes the status of all requests made to <i>lp</i> by the user that are ne output queue.	
16884	OPTION	NS		
16885 16886			at utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines , except on-arguments are optional and cannot be presented as separate arguments.	
16887 16888 16889 16890	ОВ	list of ite	the options below can be followed by an optional <i>list</i> that can be in one of two forms: a ems separated from one another by a comma, or a quoted list of items separated from ther by a comma or one or more blank characters, or combinations of both. See the LES section.	1
16891 16892			ssion of a <i>list</i> following such options causes all information relevant to the option to be to standard output; for example:	
16893		lpst	cat -u	
16894		writes th	ne status of all output requests that are still in the output queue.	
16895 16896			Write the acceptance status of destinations for output requests. The <i>list</i> argument is a list of intermixed printer names and class names.	
16897		-c[<i>list</i>]	Write the class names and their members. The <i>list</i> argument is a list of class names.	
16898		-d	Write the system default destination for output requests.	
16899 16900			Write the status of output requests. The <i>list</i> argument is a list of intermixed printer names, class names and <i>request IDs</i> .	ı
16901		- p [<i>list</i> 1	Write the status of printers. The <i>list</i> argument is a list of printer names.	٠
16902		-r	Write the status of the printer request scheduler.	ı
			Write a status summary, including the status of the printer scheduler, the system	ı
16903 16904 16905		−s	default destination, a list of class names and their members and a list of printers and their associated devices.	ı
16906		-t	Write all status information.	
16907		- u [<i>list</i>]	Write the status of output requests for users. The <i>list</i> argument is a list of login names.	
16908 16909		- v [list]	Write the names of printers and the pathnames of the devices associated with them. The <i>list</i> argument is a list of printer names.	
16910	OPERA	NDS		
16911			owing operand is supported:	
16912		ID	A request ID, as returned by Ip.	
16913 16914	STDIN	Not use	d.	
13011		abe.		

Utilities lpstat

16915 INPUT FILES

16916 None.

16917 ENVIRONMENT VARIABLES

16918 The following environment variables affect the execution of *lpstat*:

16919 LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

16923 *LC ALL*

If set to a non-empty string value, override the values of all the other internationalisation variables.

16926 LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).

16929 LC_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error, and informative messages written to standard output.

16933 *LC_TIME*

Determine the format of date and time strings output when displaying printer status information with the $-\mathbf{a}$, $-\mathbf{o}$, $-\mathbf{p}$, $-\mathbf{t}$ or $-\mathbf{u}$ options.

16936 EX NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

16938 TZ Determine the timezone used with date and time strings.

16939 ASYNCHRONOUS EVENTS

16940 Default.

16941 STDOUT

The standard output is a text file containing the information described in the OPTIONS section, in an unspecified format.

16944 STDERR

16945 Used only for diagnostic messages.

16946 OUTPUT FILES

16947 None.

16948 EXTENDED DESCRIPTION

16949 None.

16950 EXIT STATUS

16951 The following exit values are returned:

16952 0 Successful completion. 16953 >0 An error occurred.

16954 CONSEQUENCES OF ERRORS

16955 Default.

16956 APPLICATION USAGE

The *lpstat* utility cannot reliably determine the status of print requests in all conceivable circumstances. When the printer is under the control of another operating system or resides on a

lpstat Utilities

16959 remote system across a network, it need not be possible to determine the status of the print job 16960 after it has left the control of the local operating system. Even on local printers, spooling hardware in the printer may make it appear that the print job has been completed long before 16961 the final page is printed. 16962 16963 EXAMPLES 1. Obtain the status of two printers, the pathnames of two printers, a list of all class names and the status of the request named HiPri-33: 16965 lpstat -plaser1, laser4 -v"laser2 laser3" -c HiPri-33 16966 16967 OB Obtain user print job status using the obsolescent mixed blank and comma form: lpstat -u"ddg,gmv, maw" 16968 16969 FUTURE DIRECTIONS A version of *lpstat* that fully supports the XBD specification, Section 10.2, Utility Syntax 16970 16971 **Guidelines** may be introduced in a future issue. 16972 **SEE ALSO** 16973 cancel, lp. 16974 CHANGE HISTORY First released in Issue 2. 16975 16976 Issue 4 16977 Format reorganised. Exceptions to Utility Syntax Guidelines conformance noted. 16978

Internationalised environment variable support mandated.

16979

16981 Marked LEGACY.

Utilities ls

16983 ls — list directory contents 16984 SYNOPSIS 16985 EX ls [-CFRacdilqrtu1][-fgmnopsx][file...] 16986 DESCRIPTION For each operand that names a file of a type other than directory, *ls* writes the name of the file as 16987 well as any requested, associated information. For each operand that names a file of type 16988 directory, *Is* writes the names of files contained within that directory, as well as any requested, 16989 associated information. 16990 If no operands are specified, the contents of the current directory are written. If more than one 16991 operand is specified, non-directory operands are written first; directory and non-directory 16992 operands are sorted separately according to the collating sequence in the current locale. 16993 16994 OPTIONS The *ls* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 16995 The following options are supported: 16996 $-\mathbf{C}$ Write multi-text-column output with entries sorted down the columns, according to the 16997 collating sequence. The number of text columns and the column separator characters 16998 are unspecified, but should be adapted to the nature of the output device. 16999 $-\mathbf{F}$ Write a slash (/) immediately after each pathname that is a directory, an asterisk (*) 17000 17001 EX after each that is executable, and a vertical bar (|) after each that is a FIFO. For other file types, other symbols may be written. 17002 $-\mathbf{R}$ 17003 Recursively list subdirectories encountered. Write out all directory entries, including those whose names begin with a period (.). 17004 −a 17005 Entries beginning with a period will not be written out unless explicitly referenced, the -a option is supplied, or an implementation-dependent condition causes them to be 17006 written. 17007 Use time of last modification of the file status information (see <sys/stat.h> in the XSH 17008 $-\mathbf{c}$ specification) instead of last modification of the file itself for sorting (-t) or writing (-l). 17009 $-\mathbf{d}$ Do not treat directories differently from other types of files. The use of $-\mathbf{d}$ with $-\mathbf{R}$ 17010 produces unspecified results. 17011 $-\mathbf{f}$ Force each argument to be interpreted as a directory and list the name found in each 17012 EX slot. This option turns of f - l, - t, - s and - r, and turns on - a; the order is the order in 17013 17014 which entries appear in the directory. The same as $-\mathbf{l}$, except that the owner is not written. 17015 EX -g −i For each file, write the file's file serial number (see *stat*() in the **XSH** specification). 17016 $-\mathbf{l}$ 17017 (The letter ell.) Write out in long format (see the STDOUT section). When -l (ell) is specified, -1 (one) is assumed. 17018 17019 EX -m Stream output format; list files across the page, separated by commas. -n The same as -1, except that the owner's UID and GID numbers are written, rather than 17020 EX 17021 the associated character strings.

16982 **NAME**

ls **Utilities**

17022 EX	-0	The same as –l, except that the group is not written.
17023 EX	- p	Write a slash (/) after each filename if that file is a directory.
17024 17025 17026	-q	Force each instance of non-printable filename characters and tab characters to be written as the question-mark (?) character. Implementations may provide this option by default if the output is to a terminal device.
17027	-r	Reverse the order of the sort to get reverse collating sequence or oldest first.
17028 EX 17029	-s	Indicate the total number of file system blocks consumed by each file displayed. The block size is implementation-dependent.
17030 17031	−t	Sort by time modified (most recently modified first) before sorting the operands by the collating sequence.
17032 17033	−u	Use time of last access (see $<$ sys/stat.h $>$ in the XSH specification) instead of last modification of the file for sorting ($-$ t) or writing ($-$ l).
17034 EX 17035	- x	The same as $-\mathbf{C}$, except that the multi-text-column output is produced with entries sorted across, rather than down, the columns.
17036	-1	(The numeric digit one.) Force output to be one entry per line.
17037 17038 EX 17039	Specifying more than one of the options in the following mutually exclusive pairs is not considered an error: $-C$ and $-I$ (ell), $-m$ and $-I$ (ell), $-x$ and $-I$ (ell), $-C$ and $-I$ (one), $-c$ and $-u$. The last option specified in each pair determines the output format.	
17040 OPERANDS		

17041 The following operand is supported:

A pathname of a file to be written. If the file specified is not found, a diagnostic file 17042 message will be output on standard error. 17043

17044 STDIN

17049

17050

17051 17052

17053

17054

17055

17056 17057

17058

17059

17060

17061

17062

17045 Not used.

17046 INPUT FILES

None. 17047

17048 ENVIRONMENT VARIABLES

The following environment variables affect the execution of *ls*:

COLUMNS

Determine the user's preferred column position width for writing multiple text-column output. If this variable contains a string representing a decimal integer, the ls utility calculates how many pathname text columns to write (see -C) based on the width provided. If COLUMNS is not set or invalid, an implementation-dependent number of column positions is assumed, based on the implementation's knowledge of the output device. The column width chosen to write the names of files in any given directory will be constant. Filenames will not be truncated to fit into the multiple text-column output.

LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

LC ALL 17063

If set to a non-empty string value, override the values of all the other 17064 internationalisation variables. 17065

Utilities ls

17066 LC_COLLATE 17067 Determine the locale for character collation information in determining the pathname 17068 collation sequence. LC_CTYPE 17069 Determine the locale for the interpretation of sequences of bytes of text data as 17070 characters (for example, single- versus multi-byte characters in arguments) and which 17071 characters are defined as printable (character class **print**). 17072 LC MESSAGES 17073 Determine the locale that should be used to affect the format and contents of diagnostic 17074 17075 messages written to standard error. LC_TIME 17076 Determine the format and contents for date and time strings written by *ls*. 17077 NLSPATH 17078 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 17079 TZDetermine the timezone for date and time strings written by *ls*. 17080 17081 ASYNCHRONOUS EVENTS Default. 17082 17083 STDOUT The default format is to list one entry per line to standard output; the exceptions are to terminals 17084 17085 EX or when one of the $-\mathbf{C}$, $-\mathbf{m}$ or $-\mathbf{x}$ options is specified. If the output is to a terminal, the format is implementation-dependent. 17086 When **-m** is specified, the format used is: 17087 EX 17088 "%s, %s, ...\n", <filename1>, <filename2> where the largest number of filenames is written without exceeding the length of the line. 17089 If the -i option is specified, the file's file serial number (see <sys/stat.h> in the XSH specification) 17090 is written in the following format before any other output for the corresponding entry: 17091 17092 "%u ", <file serial number> If the **–l** option is specified, the following information will be written: 17093 17094 "%s %u %s %s %u %s %s\n", <file mode>, <number of links>, <owner name>, <group name>, <number of bytes in the file>, 17095 <date and time>, <pathname> 17096 The -g, -n and -o options use the same format as -l, but with omitted items and their associated 17097 EX 17098 blank characters; see the OPTIONS section. If *<owner name>* or *<group name>* cannot be determined, or if *-***n** is given, they are replaced with 17099 EX their associated numeric values using the format "%u". 17100 The *date and time*, field will contain the appropriate date and timestamp of when the file was 17101 last modified. In the POSIX locale, the field is the equivalent of the output of the following date 17102 command: 17103 date "+%b %e %H:%M" 17104 if the file has been modified in the last six months, or: 17105 17106 date "+%b %e %Y" (where two space characters are used between %e and %Y) if the file has not been modified in 17107

ls Utilities

17108 the last six months or if the modification date is in the future, except that, in both cases, the final newline character produced by date is not included and the output is as if the date command 17109 were executed at the time of the last modification date of the file rather than the current time. 17110 When the LC_TIME locale category is not set to the POSIX locale, a different format and order of 17111 17112 presentation of this field may be used. If the file is a character special or block special file, the size of the file may be replaced with 17113 implementation-dependent information associated with the device in question. 17114 If the pathname was specified as a *file* operand, it will be written as specified. 17115 17116 EX The file mode written under the $-\mathbf{l}$, $-\mathbf{g}$, $-\mathbf{n}$ and $-\mathbf{o}$ options consists of the following format: 17117 "%c%s%s%s%c", <entry type>, <owner permissions>, 17118 <group permissions>, <other permissions>, 17119 <optional alternate access method flag> The *optional alternate access method flag>* is a single space character if there is no alternate or 17120 additional access control method associated with the file; otherwise, a printable character is 17121 17122 used. The *<entry type>* character describes the type of file, as follows: 17123 d Directory. 17124 Block special file. 17125 Character special file. 17126 C 17127 p FIFO. Regular file. 17128 Implementations may add other characters to this list to represent other, implementation-17129 dependent, file types. 17130 17131 The next three fields are three characters each: 17132 <owner permissions> 17133 Permissions for the file owner class (see file access permissions in the XBD specification, **Chapter 2**, **Glossary**). 17134 <group permissions> 17135 Permissions for the file group class. 17136 17137 <other permissions> Permissions for the file other class. 17138 17139 Each field has three character positions: 1. If r, the file is readable; if "-", it is not readable. 17140 2. If w, the file is writable; if "-", it is not writable. 17141 3. The first of the following that applies: 17142 If in <owner permissions>, the file is not executable and set-user-ID mode is set. If in 17143 <group permissions>, the file is not executable and set-group-ID mode is set. 17144 If in <owner permissions>, the file is executable and set-user-ID mode is set. If in 17145 <group permissions>, the file is executable and set-group-ID mode is set. 17146 17147 X The file is executable or the directory is searchable. 17148 None of the attributes of S, s or x applies.

Utilities ls

Implementations may add other characters to this list for the third character position.

Such additions will, however, be written in lower-case if the file is executable or searchable, and in upper-case if it is not.

If any of the -l, -g, -n, -o or -s options is specified, each list of files within the directory will be

If any of the -**l**, -**g**, -**n**, -**o** or -**s** options is specified, each list of files within the directory will be preceded by a status line indicating the number of file system blocks occupied by files in the directory in 512-byte units, rounded up to the next integral number of units, if necessary. In the POSIX locale, the format is:

"total %u\n", <number of units in the directory>

If more than one directory, or a combination of non-directory files and directories are written, either as a result of specifying multiple operands, or the **–R** option, each list of files within a directory will be preceded by:

17160 "\n%s:\n", <directory name>

If this string is the first thing to be written, the first newline character is not written. This output precedes the number of units in the directory.

If the **-s** option is given, each file shall be written with the number of blocks used by the file.

Along with **-C**, **-1**, **-m** or **-x**, the number and a space character precede the filename; with **-g**, **-l**, **-n** or **-o**, they precede each line describing a file.

17166 STDERR

17156

17158

17159

17167 Used only for diagnostic messages.

17168 OUTPUT FILES

17169 None.

17170 EXTENDED DESCRIPTION

17171 None.

17172 EXIT STATUS

17173 The following exit values are returned:

17174 0 All files were written successfully.

17175 >0 An error occurred.

17176 CONSEQUENCES OF ERRORS

17177 Default.

17179 17180

17181

17182

17183

17184

17185

17186 17187

17188

17189 17190

17191

1719217193

17178 APPLICATION USAGE

Many implementations use the equal sign (=) and the at sign (@) to denote sockets bound to the file system and symbolic links, respectively, for the $-\mathbf{F}$ option. Similarly, many historical implementations use the s character and the l character to denote sockets and symbolic links, respectively, as the entry type characters for the $-\mathbf{l}$ option.

It is difficult for an application to use every part of the file modes field of *ls* –**l** in a portable manner. Certain file types and executable bits are not guaranteed to be exactly as shown, as implementations may have extensions. Applications can use this field to pass directly to a user printout or prompt, but actions based on its contents should generally be deferred, instead, to the *test* utility.

The output of *ls* (with the –l and related options) contains information that logically could be used by utilities such as *chmod* and *touch* to restore files to a known state. However, this information is presented in a format that cannot be used directly by those utilities or be easily translated into a format that can be used. A character has been added to the end of the permissions string so that applications will at least have an indication that they may be working in an area they do not understand instead of assuming that they can translate the permissions

ls Utilities

string into something that can be used. Future issues or related documents may define one or more specific characters to be used based on different standard additional or alternative access control mechanisms.

As with many of the utilities that deal with filenames, the output of *ls* for multiple files or in one of the long listing formats must be used carefully on systems where filenames can contain embedded white space. Systems and system administrators should institute policies and user training to limit the use of such filenames.

The number of disk blocks occupied by the file that it reports varies depending on underlying file system type, block size units reported and the method of calculating the number of blocks. On some file system types, the number is the actual number of blocks occupied by the file (counting indirect blocks and ignoring holes in the file); on others it is calculated based on the file size (usually making an allowance for indirect blocks, but ignoring holes).

17206 EXAMPLES

17197

17198

17199 17200

17201

17202 17203

17204

17205

17207 An example of a small directory tree being fully listed with *ls* – **laRF a** in the POSIX locale:

total 11				
drwxr-xr-x	3 hlj	prog	64 Jul	4 12:07 ./
drwxrwxrwx	4 hlj	prog	3264 Jul	4 12:09/
drwxr-xr-x	2 hlj	prog	48 Jul	4 12:07 b/
-rwxrr	1 hlj	prog	572 Jul	4 12:07 foo*
a/b:				
total 4				
drwxr-xr-x	2 hlj	prog	48 Jul	4 12:07 ./
drwxr-xr-x	3 hlj	prog	64 Jul	4 12:07/
-rw-rr	1 hlj	prog	700 Jul	4 12:07 bar
	drwxr-xr-x drwxrwxrwx drwxr-xr-x -rwxrr a/b: total 4 drwxr-xr-x drwxr-xr-x	drwxr-xr-x 3 hlj drwxrwxrwx 4 hlj drwxr-xr-x 2 hlj -rwxrr 1 hlj a/b: total 4 drwxr-xr-x 2 hlj drwxr-xr-x 3 hlj	drwxr-xr-x 3 hlj prog drwxrwxrwx 4 hlj prog drwxr-xr-x 2 hlj prog -rwxrr 1 hlj prog a/b: total 4 drwxr-xr-x 2 hlj prog drwxr-xr-x 3 hlj prog	drwxr-xr-x 3 hlj prog 64 Jul drwxrwxrwx 4 hlj prog 3264 Jul drwxr-xr-x 2 hlj prog 48 Jul -rwxrr 1 hlj prog 572 Jul a/b: total 4 drwxr-xr-x 2 hlj prog 48 Jul drwxr-xr-x 3 hlj prog 64 Jul

17218 FUTURE DIRECTIONS

The $-\mathbf{s}$ uses implementation-dependent units and cannot be used portably; it may be withdrawn in a future issue.

The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the corrections. A future revision of this specification will align with IEEE Std. 1003.2b when finalised.

17225 SEE ALSO

chmod, find, the **XSH** specification description of **<sys/stat.h>**.

17227 CHANGE HISTORY

First released in Issue 2.

17229 **Issue 4**

17230 Aligned with the ISO/IEC 9945-2: 1993 standard.

17231 **Issue 5**

17232 Second FUTURE DIRECTION added.

Utilities m4

17233 **NAME** 17234 m4 — macro processor (**DEVELOPMENT**) 17235 SYNOPSIS m4 [-s][-D name[=val]]...[-U name]... file...17236 EX 17237 **DESCRIPTION** The *m4* utility is a macro processor that reads one or more text files, processes them according to 17238 17239 their included macro statements, and writes the results to standard output. 17240 OPTIONS 17241 The m4 utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**, except 17242 that the order of the **-D** and **-U** options is significant. The following options are supported: 17243 Enable line synchronisation output for the c89 preprocessor phase (that is, #line -s17244 directives). $-\mathbf{D}$ name $\Gamma = val \mathbf{1}$ 17245 Define *name* to *val* or to null if =val is omitted. 17246 -U name 17247 Undefine name. 17248 17249 OPERANDS The following operand is supported: 17250 file A pathname of a text file to be processed. If no file is given, or if it is "-", the standard 17251 17252 input is read. 17253 **STDIN** The standard input is a text file that is used if no file operand is given, or if it is "-". 17254 17255 INPUT FILES The input file named by the *file* operand is a text file. 17256 17257 ENVIRONMENT VARIABLES The following environment variables affect the execution of *m4*: 17258 Provide a default value for the internationalisation variables that are unset or null. If 17259 LANG is unset or null, the corresponding value from the implementation-dependent 17260 default locale will be used. If any of the internationalisation variables contains an 17261 17262 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 17263 17264 If set to a non-empty string value, override the values of all the other internationalisation variables. 17265 LC_CTYPE 17266 Determine the locale for the interpretation of sequences of bytes of text data as 17267 characters (for example, single- as opposed to multi-byte characters in arguments and 17268 17269 input files). LC MESSAGES 17270 Determine the locale that should be used to affect the format and contents of diagnostic 17271 messages written to standard error. 17272 17273 NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

17274

m4 Utilities

17275 ASYNCHRONOUS EVENTS

17276 Default.

17277 STDOUT

The standard output is the same as the input files, after being processed for macro expansion.

17279 STDERR

17285

17286

17287

17288

17289

17294 17295

17296

17297

17298

17299

17300

17301

17302

17303

17304

17306

17307

17308

17309 17310

17311

17312

17313 17314

17315

17316 17317

17318

Used to display strings with the **errprint** macro, macro tracing enabled by the **traceon** macro, the defined text for macros written by the dumpdef macro, or for diagnostic messages.

17282 OUTPUT FILES

17283 None.

17284 EXTENDED DESCRIPTION

The *m4* utility compares each token from the input against the set of built-in and user-defined macros. If the token matches the name of a macro, then the token is replaced by the macros defining text, if any, and rescanned for matching macro names. Once no portion of the token matches the name of a macro, it is written to standard output. Macros may have arguments, in which case the arguments will be substituted into the defining text before it is rescanned.

17290 Macro calls have the form:

```
17291 name(arg1, arg2, ..., argn)
```

Macro names consist of letters, digits and underscores, where the first character is not a digit.

Tokens not of this form are not treated as macro names.

The left parenthesis must immediately follow the name of the macro. If a token matching the name of a macro is not followed by a left parenthesis, it will be handled as a use of that macro without arguments.

If a macro name is followed by a left parenthesis, its arguments are the comma-separated tokens between the left parenthesis and the matching right parenthesis. Unquoted blank and newline characters preceding each argument are ignored. All other characters, including trailing blank and newline characters, are retained. Commas enclosed between left and right parenthesis characters do not delimit arguments.

Arguments are positionally defined and referenced. The string \$1 in the defining text will be replaced by the first argument. Systems support at least nine arguments; only the first nine can be referenced, using the strings \$1 to \$9, inclusive. The string \$0 will be replaced with the name of the macro. The string \$# will be replaced by the number of arguments as a string. The string \$* will be replaced by a list of all of the arguments, separated by commas. The string \$@ will be replaced by a list of all of the arguments separated by commas, and each argument will be quoted using the current left and right quoting strings.

If fewer arguments are supplied than are in the macro definition, the omitted arguments are taken to be null. It is not an error if more arguments are supplied than are in the macro definition.

No special meaning is given to any characters enclosed between matching left and right quoting strings, but the quoting strings are themselves discarded. By default, the left quoting string consists of a grave accent (') and the right quoting string consists of an acute accent (') see also the **changequote** macro.

Comments are written but not scanned for matching macro names; by default, the begin-comment string consists of the number sign character and the end-comment string consists of a newline character. See also the **changecom** and **dnl** macros.

Utilities m4

The *m4* utility makes available the following built-in macros. They can be redefined, but once this is done the original meaning is lost. Their values are null unless otherwise stated.

changecom

The **changecom** macro sets the begin- and end-comment strings. With no arguments, the comment mechanism is disabled. With a single argument, that argument becomes the begin-comment string and the newline character becomes the end-comment string. With two arguments, the first argument becomes the begin-comment string and the second argument becomes the end-comment string. Systems support comment strings of at least five characters.

changequote

The **changequote** macro sets the begin- and end-quote strings. With no arguments, the quote strings are set to the default values (that is, `´). With a single argument, that argument becomes the begin-quote string and the newline character becomes the end-quote string. With two arguments, the first argument becomes the begin-quote string and the second argument becomes the end-quote string. Systems support quote strings of at least five characters.

decr The defining text of the **decr** macro is its first argument decremented by 1. It is an error to specify an argument containing any non-numeric characters.

define The second argument is specified as the defining text of the macro whose name is the first argument.

defn The defining text of the **defn** macro is the quoted definition (using the current quoting strings) of its arguments.

divert The *m4* utility maintains ten temporary buffers, numbered 0 to 9, inclusive. When the last of the input has been processed, any output that has been placed in these buffers will be written to standard output in buffer-numerical order. The **divert** macro diverts future output to the buffer specified by its argument. Specifying no argument or an argument of 0 resumes the normal output process. Output diverted to a stream other than 0 to 9 is discarded. It is an error to specify an argument containing any non-numeric characters.

divnum The defining text of the **divnum** macro is the number of the current output stream as a string.

dnl The **dnl** macro causes *m4* to discard all input characters up to and including the next newline character.

dumpdef

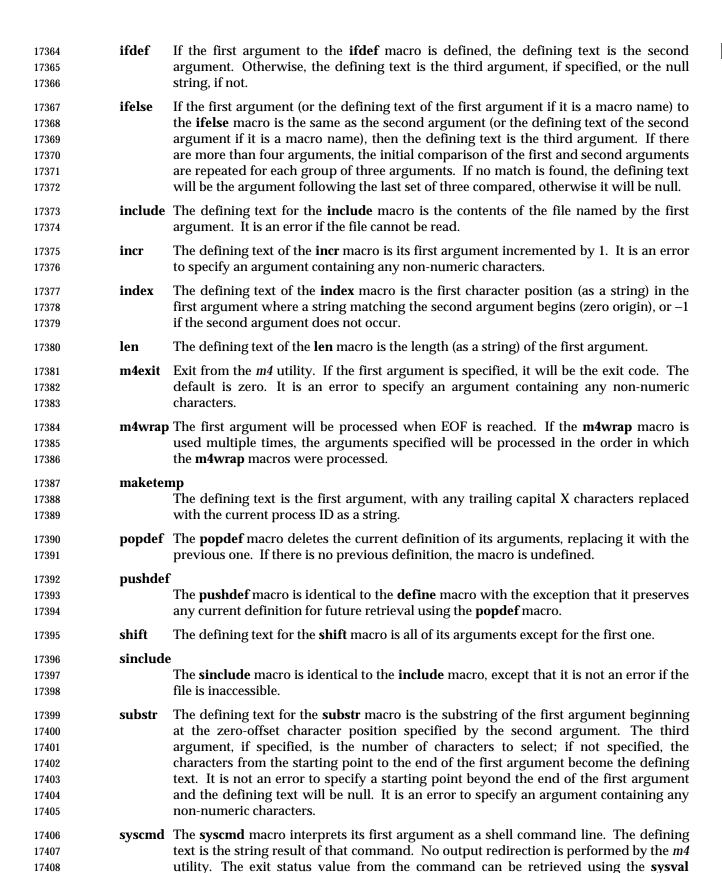
eval

The **dumpdef** macro writes the defined text to standard error for each of the macros specified as arguments, or, if no arguments are specified, for all macros.

errprint The **errprint** macro writes its arguments to standard error.

The **eval** macro evaluates its first argument as an arithmetic expression, using 32-bit signed integer arithmetic. All of the C-language operators are supported, except for [], ->, ++, --, (type), unary *, **sizeof**, ",", "?:" and all assignment operators. It is an error to specify any of these operators. Precedence and associativity are as in C. Systems support octal and hexadecimal numbers as in C. The second argument, if specified, sets the radix for the result; the default is 10. The third argument, if specified, sets the minimum number of digits in the result. It is an error to specify an argument containing any non-numeric characters.

m4 Utilities



Utilities m4

17409		macro.
17410 17411	sysval	The defining text of the sysval macro is the exit value of the utility last invoked by the syscmd macro (as a string).
17412 17413 17414	traceon	The traceon macro enables tracing for the macros specified as arguments, or, if no arguments are specified, for all macros. The trace output is written to standard error in an unspecified format.
17415 17416	traceoff	The traceoff macro disables tracing for the macros specified as arguments, or, if no arguments are specified, for all macros.
17417 17418 17419	translit	The defining text of the translit macro is the first argument with every character that occurs in the second argument replaced with the corresponding character from the third argument.
17420	undefin	ne.
17421 17422		The undefine macro deletes all definitions (including those preserved using the pushdef macro) of the macros named by its arguments.
17423 17424 17425 17426 17427 17428	undivei	The undivert macro causes immediate output of any text in temporary buffers named as arguments, or all temporary buffers if no arguments are specified. Buffers can be undiverted into other temporary buffers. Undiverting discards the contents of the temporary buffer. It is an error to specify an argument containing any non-numeric characters.
17429 EXIT S '	TATUS	
17430		owing exit values are returned:
17431 17432		ccessful completion. error occurred
17433	If the m	4exit macro is used, the exit value can be specified by the input file.
17434 CONSI	EQUENC	ES OF ERRORS
17435	Default.	
17436 APPLI	CATION	USAGE
17437	The def	n macro is useful for renaming macros, especially built-ins.
17438 EXAMI	PLES	
17439		mple of a single m4 input file capable of generating two output files follows. The file
17440	file1.m4	could contain lines such as:
17441		VER, 1, do_something)
17442	if(VER, 2, do_something)
17443	The mal	kefile for the program might include:
17444	file	e1.1.c : file1.m4
17445		m4 -D VER=1 file1.m4 > file1.1.c
17446 17447	fil.	el.2.c : file1.m4
1711	T T T,	A D TERM O C'1 1 4 . C'1 1 0

m4 -D VER=2 file1.m4 > file1.2.c

17448 17449 m4 Utilities

```
17450
             The –U option can be used to undefine VER. If file1.m4 contains:
                if(VER, 1, do_something)
17451
17452
                if(VER, 2, do_something)
                ifndef(VER, do_something)
17453
17454
             then the makefile would contain:
                file1.0.c : file1.m4
17455
17456
                               m4 -U VER file1.m4 > file1.0.c
17457
17458
                file1.1.c : file1.m4
                               m4 -D VER=1 file1.m4 > file1.1.c
17459
17460
                file1.2.c : file1.m4
17461
                               m4 -D VER=2 file1.m4 > file1.2.c
17462
17463
17464 FUTURE DIRECTIONS
             None.
17465
17466 SEE ALSO
17467
             c89.
17468 CHANGE HISTORY
             First released in Issue 2.
17469
17470 Issue 4
17471
             Format reorganised.
17472
             Utility Syntax Guideline support mandated.
17473
             Internationalised environment variable support mandated.
17474 Issue 5
17475
             Added the phrase "the defined text for macros written by the dumpdef macro", to the
             description of STDERR, and the description of dumpdef is updated to indicate that output is
17476
             written to standard error. The description of eval is updated to indicate that the list of excluded
17477
             C operators includes unary "&" and ".". In the description of ifdef, the phrase "and it is not
17478
```

17479

defined to be zero" is deleted.

17480 **NAME** mail — send or read mail (LEGACY) 17481 17482 SYNOPSIS mail [-e] [-f *file*] 17483 EX 17484 UN EX mail [-e | -p][-qr][-f file] 17485 UN EX mail [-t] name ... 17486 DESCRIPTION 17487 The *mail* utility cannot guarantee support for all character encodings in all circumstances. For 17488 example, inter-system mail may be restricted to 7-bit data by the underlying network, 8-bit data need not be portable to non-internationalised systems, and so on. Under these circumstances, it 17489 is recommended that only characters defined in the ISO/IEC 646:1991 standard International 17490 Reference Version (equivalent to ASCII) 7-bit range of characters be used. 17491 **Reading Mail** 17492 The mail utility without arguments writes a user's mail to standard output, message-by-17493 17494 message. Mail is stored in the user's individual mailfile. For each message, the user is given a prompt and a line is read from the standard input to determine the disposition of the message; 17495 see the EXTENDED DESCRIPTION section. 17496 **Sending Mail** 17497 When names (user login names) are given, mail takes the standard input up to an end-of-file (or 17498 up to a line consisting of just a '.') and adds it to each user's mailfile. The message is preceded 17499 by the sender's name and a postmark. Lines in the message that begin with the sequence From 17500 are preceded with a ">". 17501 17502 If a user being sent mail is not recognised, or if mail is interrupted during input, the message is saved in the file dead.letter to allow editing and resending. Note that this is regarded as a 17503 temporary file in that it is recreated every time it is needed, erasing the previous contents of 17504 dead.letter. The mail utility tries to create dead.letter in the current directory. If that fails, it tries 17505 17506 to create **dead.letter** in the directory specified by the *HOME* environment variable. 17507 It may also be possible to send mail to remote systems using system-specific naming conventions. 17508 There are implementation-dependent mechanisms that can be used to cause all mail sent to the 17509 user to be forwarded to one or more other destinations. 17510 17511 **OPTIONS** The mail utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. The 17512 following options are supported for reading mail: 17513 Test for the presence of mail. Display nothing and exit with a successful return code if 17514 **-е** there is mail to read. 17515 Write all mail to standard output without prompting for disposition. 17516 UN **-p** Terminate after interrupts. By default, an interrupt terminates only the message being 17517 UN -q 17518 written.

Write messages in first-in, first-out order.

 $-\mathbf{r}$

17519 UN

17520 −**f** file Use *file* (for example, **mbox**) instead of the default mailfile. The following option is supported for sending mail: 17521 -t 17522 UN Precede the message by a list of all users the *mail* is sent to. 17523 OPERANDS The following operand is supported for sending mail: 17524 17525 name A user login name. 17526 **STDIN** 17527 The standard input is a text file of commands for writing mail or a text file to be added to the user's mailfile when sending mail. 17528 17529 INPUT FILES 17530 None. 17531 ENVIRONMENT VARIABLES The following environment variable affects the execution of mail: 17532 *HOME* Determine the pathname of the user's home directory. 17533 17534 The following environment variables may affect the execution of *mail*: Provide a default value for the internationalisation variables that are unset or null. If 17535 LANG is unset or null, the corresponding value from the implementation-dependent 17536 default locale will be used. If any of the internationalisation variables contains an 17537 invalid setting, the utility will behave as if none of the variables had been defined. 17538 LC ALL 17539 If set to a non-empty string value, override the values of all the other 17540 internationalisation variables. 17541 LC_CTYPE 17542 Determine the locale for the interpretation of sequences of bytes of text data as 17543 17544 characters (for example, single- as opposed to multi-byte characters in arguments and input files). 17545 LC MESSAGES 17546 Determine the locale that should be used to affect the format and contents of diagnostic 17547 messages written to standard error, and informative messages written to standard 17548 17549 output. LC_TIME 17550 Determine the format and contents of date and time strings displayed by the mail 17551 17552 utility. **NLSPATH** 17553 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 17554 TZ17555 Determine the timezone used with date and time strings. 17556 ASYNCHRONOUS EVENTS When reading mail, signals are caught and the user is returned immediately to the next prompt; 17557 however, if the $-\mathbf{q}$ option is specified, *mail* terminates. When sending mail, signals are caught, 17558 interrupting the user's input. Any text already input is saved in the file dead.letter. 17559 17560 STDOUT

When reading mail, the standard output is used for prompting and writing mail messages; the format of prompting and other informational messages is unspecified. When sending mail, the

17561

17562

17563 standard output is not used. 17564 STDERR 17565 Used only for diagnostic messages. 17566 OUTPUT FILES 17567 When reading mail, messages can be appended to files designated by the s or w commands or to a user's mailfile by using the m command. When sending mail, messages are written to mailfiles 17568 or to dead.letter. 17569 17570 EXTENDED DESCRIPTION When reading mail, the following commands read from the standard input determine the 17572 disposition of messages: newline 17573 Go on to next message. 17574 Same as the newline character. 17575 d Delete message and go on to next message. 17576 p Display message again. 17577 17578 Go back to previous message. s[file] Save the message in the named *file* (**mbox** is default). 17579 w[file] Save the message (on some implementations, without its header) in the named file 17580 PI (**mbox** is default). 17581 **m**[name ...] 17582 PI Mail the message to the named users; the default is the user who invoked mail. 17583 Store undeleted mail and stop. 17584 PI <EOF> Same as q. 17585 17586 X Put all mail back in the mailfile unchanged and stop. !command 17587 Escape to the command interpreter to execute *command*. 17588 Display a command summary. 17589 UN 17590 EXIT STATUS 17591 The following exit values are returned: Successful completion when the user had mail. 17592 The user had no mail or an initialisation error occurred. 17593

17595 CONSEQUENCES OF ERRORS

An error occurred after initialisation.

When reading mail, the mailfile is unchanged. When sending mail, some of the named users need not have their mailfiles appended with the message.

17598 APPLICATION USAGE

17594

Delivery of messages to remote systems requires the existence of communication paths to such systems. These need not exist.

The location of stored mail on exiting from *mail* using the **q** command differs between implementations and may be either the user's mailfile or the user's **mbox**.

In the description of reading mail, the phrase "go on to next message" might or might not imply 17603 17604 the displaying of the next message. Input lines are limited to {LINE_MAX} bytes, but mailers between systems may impose more 17605 severe line-length restrictions. 17606 Applications should migrate to the *mailx* utility. 17607 17608 EXAMPLES None. 17609 17610 FUTURE DIRECTIONS 17611 None. 17612 SEE ALSO 17613 mailx, uuencode. 17614 CHANGE HISTORY First released in Issue 2. 17616 **Issue 4** 17617 Format reorganised. Marked TO BE WITHDRAWN. 17618 17619 **Issue 5** Marked LEGACY. 17620

```
17621 NAME
17622
              mailx — process messages
17623 SYNOPSIS
              Send Mode:
17624
17625
              mailx [-s subject] address...
              Receive Mode:
17626
              mailx -e
17627
              mailx [-HiNn][-F][-u user]
17628 EX
17629 EX
              mailx -f[-HiNn][-F][file]
17630 DESCRIPTION
              The mailx utility provides a message sending and receiving facility. It has two major modes,
17631
              selected by the options used: Send Mode and Receive Mode.
17632
              Send Mode
17633
              Send Mode can be used by applications or users to send messages from the text in standard
17634
17635
              input.
              Receive Mode
17636
17637
              Receive Mode is more oriented to interactive users. Mail can be read and sent in this interactive
              mode.
17638
17639
              When reading mail, mailx provides commands to facilitate saving, deleting and responding to
              messages. When sending mail, mailx allows editing, reviewing and other modification of the
17640
              message as it is entered.
17641
              Incoming mail is stored in one or more unspecified locations for each user, collectively called the
17642
17643
              system mailbox for that user. When mailx is invoked in Receive Mode, the system mailbox is the
              default place to find them. As messages are read, they will be marked to be moved to a
17644
17645
              secondary file for storage, unless specific action is taken. This secondary file is called the mbox
              and is normally located in the HOME directory of the user (see MBOX in the ENVIRONMENT
17646
              VARIABLES section for a description of this file). Messages remain in this file until explicitly
17647
              removed. When the -f option is used to read mail messages from secondary files, messages will
17648
              be retained in those files unless specifically removed. All three of these locations system
17649
              mailbox, mbox and secondary file are referred to in this section as simply "mailboxes", unless
17650
17651
              more specific identification is required.
17652 OPTIONS
              The mailx utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.
17653
              The following options are supported:
17654
                       Test for the presence of mail in the system mailbox. The mailx utility will write nothing
17655
              -e
                       and exit with a successful return code if there is mail to read.
17656
              -\mathbf{f}
                       Read messages from the file named by the file operand instead of the system mailbox.
17657
```

(See also **folder**.) If no *file* operand is specified, read messages from the **mbox** instead

of the system mailbox.

17658

17659

17660 EX 17661 17662	- F	Record the message in a file named after the first recipient. The name is the login-name portion of the address found first on the To: line in the mail header. Overrides the record variable, if set (see Internal Variables in mailx on page 489.)
17663	- H	Write a header summary only.
17664	- i	Ignore interrupts. (See also ignore).
17665 17666	-n	Do not initialise from the system default start-up file. See the EXTENDED DESCRIPTION section.
17667	-N	Do not write an initial header summary.
17668 17669 17670 17671	− s subj	Set the Subject header field to <i>subject</i> . All characters in the <i>subject</i> string will appear in the delivered message. The results are unspecified if <i>subject</i> is longer than {LINE_MAX} – 10 bytes or contains a newline character.
17672 17673 17674	-u usei	Read the system mailbox of the login name <i>user</i> . This will only be successful if the invoking user has the appropriate privileges to read the system mailbox of that user.
17675 OPERA 17676		lowing operands are supported:
17677 17678 17679 17680 17681	address	Addressee of message. When –n is specified and no user start-up files are accessed (see the EXTENDED DESCRIPTION section), this must be an address to pass to the mail delivery system. Any system or user start-up files may enable aliases (see alias under Commands in mails on page 492) that may modify the form of address before it is passed to the mail delivery system.
17682 17683 17684	file	A pathname of a file to be read instead of the system mailbox when –f is specified. The meaning of the <i>file</i> option-argument is affected by the contents of the folder internal variable; see Internal Variables in mailx on page 489.
17685 STDIN 17686 17687 17688 17689	When a messag input li	mailx is invoked in Send Mode (the first synopsis line), standard input must be the e to be delivered to the specified addresses. In both Send and Receive Modes, standardnes beginning with the escape character (usually tilde (~)) affect processing as described mand Escapes in mailx on page 499.
17690 INPUT 17691 17692 17693	When n	mailx is used as described by this specification, the <i>file</i> option-argument (see the –f option) e mbox must be text files containing mail messages, formatted as described in the JT FILES section. The nature of the system mailbox is unspecified; it need not be a file.
17694 ENVIR 17695	RONMENT VARIABLES The following environment variables affect the execution of <i>mailx</i> :	
17696 17697 17698	DEAD	Determine the pathname of the file in which to save partial messages in case of interrupts or delivery errors. The default is dead.letter in the directory named by the <i>HOME</i> variable.
17699 17700 17701 17702 EX	EDITO	Determine the name of a utility to invoke when the edit (see Commands in mailx on page 492) or ~e (see Command Escapes in mailx on page 499) command is used. The default editor is <i>ed</i> .
17703	HOME	Determine the pathname of the user's home directory.

17704 LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 17705 default locale will be used. If any of the internationalisation variables contains an 17706 invalid setting, the utility will behave as if none of the variables had been defined. 17707 17708 LC ALL If set to a non-empty string value, override the values of all the other 17709 internationalisation variables. 17710 LC_CTYPE 17711 Determine the locale for the interpretation of sequences of bytes of text data as 17712 17713 characters (for example, single- as opposed to multi-byte characters in arguments and input files) and the handling of case-insensitive address and header-field comparisons. 17714 LC_TIME 17715 Determine the format and contents of the date and time strings written by *mailx*. 17716 LC_MESSAGES 17717 Determine the locale that should be used to affect the format and contents of diagnostic 17718 messages written to standard error and informative messages written to standard 17719 17720 output. LISTER Determine a string representing the command for writing the contents of the folder 17721 directory to standard output when the folders command is given (see folders in 17722 **Commands in mails** on page 492). Any string acceptable as a *command_string* operand 17723 17724 to the sh –c command is valid. If this variable is null or not set, the output command will be ls. The default value is unset. 17725 **MAILRC** 17726 17727 Determine the pathname of the start-up file. The default is .mailrc in the HOME directory. 17728 MBOX Determine a pathname of the file to save messages from the system mailbox that have 17729 been read. The exit command overrides this function, as will saving the message 17730 explicitly in another file. The default is **mbox** in the directory named by the *HOME* 17731 17732 variable. NLSPATH 17733 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 17734 *PAGER* Determine a string representing an output filtering or pagination command for writing 17735 the output to the terminal. Any string acceptable as a *command_string* operand to the *sh* 17736 17737 −c command is valid. When standard output is a terminal device, the message output will be piped through the command if the *mailx* internal variable **crt** is set to a value 17738 less the number of lines in the message; see Internal Variables in mails on page 489. If 17739 the PAGER variable is null or not set, the paginator will be either more or another 17740 paginator utility documented in the system documentation. 17741 SHELL Determine the name of a preferred command interpreter. The default is sh. 17742 **TERM** Determine the name of the terminal type, to indicate in an unspecified manner, if the 17743 internal variable screen is not specified, the number of lines in a screenful of headers. If 17744 TERM is not set or is set to null, an unspecified default terminal type will be used and 17745 the value of a screenful is unspecified. 17746

VISUAL 17747 Determine a pathname of a utility to invoke when the visual command (see 17748 Commands in mails on page 492) or v command-escape (see Command Escapes in 17749 mails on page 499) is used. If this variable is null or not set, the full-screen editor will 17750 17751 be vi. 17752 ASYNCHRONOUS EVENTS 17753 When mailx is in Send Mode and standard input is not a terminal, it takes the standard action for 17754 In Receive Mode, or in Send Mode when standard input is a terminal, if a SIGINT signal is 17755 17756 received: 1. If in command mode, the current command, if there is one, will be aborted, and a 17757 command-mode prompt will be written. 17758 2. If in input mode: 17759 a. If **ignore** is set, *mailx* will write @\n, discard the current input line, and continue 17760 processing, bypassing the message-abort mechanism described in item 2b. 17761 If the interrupt was received while sending mail, either when in Receive Mode or in 17762 Send Mode, a message will be written, and another subsequent interrupt, with no 17763 other intervening characters typed, will be required to abort the mail message. If in 17764 Receive Mode and another interrupt is received, a command-mode prompt will be 17765 written. If in Send Mode and another interrupt is received, mailx will terminate with 17766 a non-zero status. 17767 In both cases listed in item b, if the message is not empty: 17768 i. If **save** is enabled and the file named by *DEAD* can be created, the message will 17769 be written to the file named by DEAD. If the file exists, the message will be 17770 written to replace the contents of the file. 17771 ii. If save is not enabled, or the file named by DEAD cannot be created, the 17772

message will not be saved.

The *mailx* utility takes the standard action for all other signals.

17775 STDOUT

17773

17774

17781

17782

17783

In command and input modes, all output, including prompts and messages, is written to 17776 17777 standard output.

17778 STDERR

Used only for diagnostic messages. 17779

17780 OUTPUT FILES

Various mailx commands and command escapes can create or add to files, including the mbox, the dead-letter file and secondary mailboxes. When mailx is used as described in this specification, these files will be text files, formatted as follows:

```
17784
               line beginning with From<space>
17785
               [one or more header-lines; see Commands in mails on page 492]
17786
               empty line
               [zero or more body lines
17787
               empty line]
17788
               [line beginning with From<space>...]
17789
```

where each message begins with the **From**<space> line shown, preceded by the beginning of the 17790 file or an empty line. (The From<space> line is considered to be part of the message header, but 17791

not one of the header-lines referred to in **Commands in mailx** on page 492; thus, it is not affected by the **discard**, **ignore** or **retain** commands.) The formats of the remainder of the **From**<space> line and any additional header lines are unspecified, except that none will be empty. The format of a message body line is also unspecified, except that no line following an empty line can start with **From**<space>; *mailx* will modify any such user-entered message body lines (following an empty line and beginning with **From**<space>) by adding one or more characters to precede the F; it may add these characters to **From**<space> lines that are not preceded by an empty line.

When a message from the system mailbox or entered by the user is not a text file, it is implementation-dependent how such a message is stored in files written by *mailx*.

17801 EXTENDED DESCRIPTION

17815 EX

The *mailx* utility cannot guarantee support for all character encodings in all circumstances. For example, inter-system mail may be restricted to 7-bit data by the underlying network, 8-bit data need not be portable to non-internationalised systems, and so on. Under these circumstances, it is recommended that only characters defined in the ISO/IEC 646: 1991 standard International Reference Version (equivalent to ASCII) 7-bit range of characters be used.

When *mailx* is invoked using one of the Receive Mode synopsis forms, it will write the page of header-summary lines (see below) containing the first new message (if –N is not specified), or the first unread message if there are no new messages, or the first message if there are no new or unread messages, followed by a prompt indicating *mailx* can accept regular commands (see Commands in mailx on page 492); this is termed *command mode*. When *mailx* is invoked using the Send Mode synopsis and standard input is a terminal, if no subject is specified on the command line and the **asksub** variable is set, a prompt for the subject will be written. At this point *mailx* is in *input mode*. This input mode is also entered when using one of the Receive Mode synopsis forms and a reply or new message is composed using the **reply**, **Reply**, **followup**, **Followup** or **mail** commands. When the message is typed and the end of message is encountered, the message will be passed to the mail delivery software. Commands can be entered by beginning a line with the escape character (by default, tilde (~)) followed by a single command letter and optional arguments. See Command Escapes in mailx on page 499 for a summary of these commands.

Note: For notational convenience, this section uses the default escape character, tilde, in all references and examples.

At any time, the behaviour of *mailx* is governed by a set of environmental and internal variables. These are flags and valued parameters that can be set and cleared via the *mailx* **set** and **unset** commands.

Regular commands are of the form:

```
[command] [msglist] [argument ...]
```

If no *command* is specified in command mode, **print** is assumed. In input mode, commands are recognised by the escape character, and lines not treated as commands are taken as input for the message.

In command mode, each message will be assigned a sequential number, starting with 1.

All messages have a state that affects how they are displayed in the header summary and how they are retained or deleted upon termination of *mailx*. There is at any time the notion of a *current* message, marked by a ">" at the beginning of a line in the header summary. All messages are in one of the following states:

new The message is present in the system mailbox and has not been viewed by the user or moved to any other state. Messages in state new when mailx quits will be retained in the system mailbox.

17839 17840 17841	unread	The message has been present in the system mailbox for more than one invocation of <i>mailx</i> and has not been viewed by the user or moved to any other state. Messages in state <i>unread</i> when <i>mailx</i> quits will be retained in the system mailbox.
17842 17843 17844 17845 17846 17847	read	The message has been processed by one of the following commands: "f, "m, "F, "M, copy, mbox, next, pipe, print, Print, top, type, Type, undelete. The delete, dp and dt commands may also cause the next message to be marked as <i>read</i> , depending on the value of the autoprint variable. Messages that are in the system mailbox and in state <i>read</i> when <i>mailx</i> quits will be saved in the mbox , unless the internal variable hold was set. Messages that are in the mbox or in a secondary mailbox and in state <i>read</i> when <i>mailx</i> quits will be retained in their current location.
17849 17850 17851	deleted	The message has been processed by one of the following commands: delete , dp , dt . A message processed by save will be in state <i>deleted</i> unless the internal variable keepsave was set. Messages in state <i>deleted</i> when <i>mailx</i> quits will be deleted.
17852	preserve	d
17853 17854		The message has been processed by a preserve command. When <i>mailx</i> quits, the message will be retained in its current location.
17855	The hea	der-summary line for each message will indicate the state of the message.
17856 17857 17858	to the	ommands take an optional list of messages (<i>msglist</i>) on which to operate, which defaults current message. A <i>msglist</i> is a list of message specifications separated by blank ers, which can include:
17859	n	Message number n.
17860	+	The next undeleted message, or the next deleted message for the undelete command.
17861 17862	_	The next previous undeleted message, or the next previous deleted message for the undelete command.
17863		The current message.
17864	^	The first undeleted message, or the first deleted message for the undelete command.
17865	\$	The last message.
17866	*	All messages.
17867	n–m	An inclusive range of message numbers.
17868 17869	address	All messages from <i>address</i> ; any address as shown in a header summary will be matchable in this form.
17870	/string	All messages with <i>string</i> in the subject line (case ignored).
17871	: c	All messages of type c , where c must be one of:
17872		d deleted messages
17873		n new messages
17874		o old messages (any not in state <i>read</i> or <i>new</i>)
17875		r read messages
17876		u unread messages
17877 17878 17879	current	ommands take an optional message (<i>message</i>) on which to operate, which defaults to the message. All of the forms allowed for <i>msglist</i> are also allowed for <i>message</i> , but if more e message is specified, only the first will be operated on.

Other arguments are usually arbitrary strings whose usage depends on the command involved.

Start-up in mailx

17881

17883

17884

17885 17886

17887

17888

17889

17890

17891

17894

17895

17897

17898

17899

17900

17901

17905

17906 17907

17908

17911

17912

17913

17914

17915

17916

17917 17918

17919 17920

17921

17909 EX 17910

17892 EX 17893

17882 At start-up time, *mailx* will take the following steps in sequence:

- 1. Establish all variables at their stated default values.
- Process command-line options, overriding corresponding default values.
 - 3. Import any of the *DEAD*, *EDITOR*, *MBOX*, *LISTER*, *PAGER*, *SHELL* or *VISUAL* variables that are present in the environment, overriding the corresponding default values.
 - 4. Read *mailx* commands from an unspecified system start-up file, unless the −**n** option is given, to initialise any internal *mailx* variables and aliases.
 - 5. Process the start-up file of *mailx* commands named in the user *MAILRC* variable.

Most regular *mailx* commands are valid inside start-up files, the most common use being to set up initial display options and alias lists. The following commands are invalid in the start-up file: <code>!, edit, hold, mail, preserve, reply, Reply, shell, visual, Copy, followup</code> and <code>Followup</code>. Any errors in the start-up file will either cause *mailx* to terminate with a diagnostic message and a non-zero status or to continue after writing a diagnostic message, ignoring the remainder of the lines in the start-up file.

A blank line in a start-up file is ignored.

Internal Variables in mailx

The following variables are internal *mailx* variables. Each internal variable can be set via the *mailx* **set** command at any time. The **unset** and **set no***name* commands can be used to erase variables.

In the following list, variables shown as:

17902 variable

17903 represent Boolean values. Variables shown as:

17904 variable=*value*

will be assigned string or numeric values. For string values, the rules in **Commands in mailx** on page 492 concerning filenames and quoting also apply.

The defaults specified here may be changed by the implementation-dependent system start-up file unless the user specifies the $-\mathbf{n}$ option.

allnet All network names whose login name components match are treated as identical. This causes the *msglist* message specifications to behave similarly. The default is **noallnet**. See also the **alternates** command and the **metoo** variable.

append Append messages to the end of the **mbox** file upon termination instead of placing them at the beginning. The default is **noappend**. This variable will not affect the **save** command when saving to the **mbox**.

ask

asksub Prompt for a subject line on outgoing mail if one is not specified on the command line with the -s option. The ask and asksub forms are synonyms; the system will refer to asksub and noasksub in its messages, but will accept ask and noask as user input to mean asksub and noasksub. It is not possible to set both ask and noasksub, or noask and asksub. The default is asksub, but no prompting will be done if standard input is not a terminal.

489

17922 **askbcc** Prompt for the blind copy list. The default is **noaskbcc**. 17923 askcc Prompt for the copy list. The default is **noaskcc**. 17924 autoprint 17925 Enable automatic writing of messages after **delete** and **undelete** commands. The default is **noautoprint**. 17926 bang Enable the special-case treatment of exclamation-marks (!) in escape command lines; 17927 17928 see the **escape** command and **Command Escapes in mailx** on page 499. The default is **nobang**, disabling the expansion of "!" in the *command* argument to the "! command 17929 and the ~<!command escape. 17930 17931 cmd=command Set the default command to be invoked by the **pipe** command. The default is **nocmd**. 17932 17933 **crt**=number Pipe messages having more than *number* lines through the command specified by the 17934 17935 value of the *PAGER* variable. The default is **nocrt**. If it is set to null, the value used is implementation-dependent. 17936 Enable verbose diagnostics for debugging. Messages are not delivered. The default is debug 17937 EX 17938 nodebug. dot When **dot** is set, a period on a line by itself during message input from a terminal also 17939 signifies end-of-file (in addition to normal end-of-file). The default is nodot. If 17940 17941 **ignoreeof** is set (see below), a setting of **nodot** will be ignored and the period is the only method to terminate input mode. 17942 17943 escape = cSet the command escape character to be the character c. By default, the command 17944 escape character is tilde. If escape is unset, tilde will be used; if it is set to null, 17945 command escaping will be disabled. 17946 flipr 17947 Reverse the meanings of the \mathbf{R} and \mathbf{r} commands. The default is **noflipr**. **folder**=directory 17948 The default directory for saving mail files. User-specified filenames beginning with a 17949 plus sign (+) will be expanded by preceding the filename with this directory name to 17950 obtain the real pathname. If directory does not start with a slash (/), the contents of 17951 HOME will be prefixed to it. The default is **nofolder**. If **folder** is unset or set to null, 17952 user-specified filenames beginning with "+" refer to files in the current directory that 17953 begin with the literal "+" character. See also **outfolder** below. The **folder** value need 17954 not affect the processing of the files named in MBOX and DEAD. 17955 header Enable writing of the header summary when entering mails in Receive Mode. The 17956 default is header. 17957 hold Preserve all messages that are read in the system mailbox instead of putting them in the 17958 17959 **mbox** save file. The default is **nohold**. Ignore interrupts while entering messages. The default is **noignore**. 17960 ignore ignoreeof 17961 Ignore normal end-of-file during message input. Input can be terminated only by 17962 entering a period (.) on a line by itself or by the ~. command escape. The default is 17963 noignoreeof. See also dot above. 17964 indentprefix=string 17965 17966 A string that will be prefixed to each line that is inserted into the message by the **m**

17967		command escape. This variable defaults to one tab character.
17968 17969	keep	When a system mailbox, secondary mailbox or mbox is empty, truncate it to zero length instead of removing it. The default is nokeep .
17970	keepsav	ve
17971 17972	-	Keep messages that have been saved in other files in the system mailbox instead of deleting them. The default is nokeepsave .
17973 17974	metoo	Suppress the deletion of the login name of the user from the recipient list when replying to a message or sending to a group. The default is nometoo .
17975 EX 17976 17977 17978 17979	onehop	When responding to a message that was originally sent to several recipients, the other recipient addresses are normally forced to be relative to the originating author's machine for the response. This flag disables alteration of the recipients' addresses, improving efficiency in a network where all machines can send directly to all other machines (that is, one hop away). The default is noonehop .
17980	outfold	er
17981 17982 17983		Cause the files used to record outgoing messages to be located in the directory specified by the folder variable unless the pathname is absolute. The default is nooutfolder . See the record variable.
17984 17985	page	Insert a form-feed after each message sent through the pipe created by the pipe command. The default is nopage .
17986 17987 17988	prompt	<i>=string</i> Set the command-mode prompt to <i>string</i> . If <i>string</i> is null or if noprompt is set, no prompting will occur. The default is to prompt with the string "?".
17989 17990	quiet	Refrain from writing the opening message and version when entering <i>mailx</i> . The default is noquiet .
17991	record=	file
17992 17993		Record all outgoing mail in the file with the pathname <i>file</i> . The default is norecord . See also outfolder above.
17994 17995	save	Enable saving of messages in the dead-letter file on interrupt or delivery error. See the variable $DEAD$ for the location of the dead-letter file. The default is save .
17996	screen=	number
17997 17998 17999 18000		Set the number of lines in a screenful of headers for the headers and z commands. If screen is not specified, a value based on the terminal type identified by the <i>TERM</i> environment variable, the window size, the baud rate, or some combination of these will be used.
18001 EX 18002 18003	sendma	il=shell-command Alternative command for delivering messages. The default is implementation-dependent. (LEGACY)
10004 777	d	•
18004 EX 18005	sendwa	Wait for the background mailer to finish before returning. The default is nosendwait .
18006 18007 18008	showto	When the sender of the message was the user who is invoking <i>mailx</i> , write the information from the To: line instead of the From: line in the header summary. The default is noshowto .
18009 18010 18011	sign=st	Set the variable inserted into the text of a message when the ~a command escape is given. The default is nosign . The character sequences \t and \n are recognised in the

variable as tab and newline characters, respectively. (See also **in mailx** on page 499.)

Sign=string

 Set the variable inserted into the text of a message when the "A command escape is given. The default is noSign. The character sequences \t and \n will be recognised in the variable as tab and newline characters, respectively.

toplines=number

Set the number of lines of the message to write with the **top** command. The default is 5.

Commands in mailx

The following *mailx* commands are provided. In the following list, header refers to lines from the message header, as shown in the OUTPUT FILES section. Header-line refers to lines within the header that begin with one or more non-white-space characters, immediately followed by a colon and white space and continuing until the next line beginning with a non-white-space character or an empty line. Header-field refers to the portion of a header line prior to the first colon in that line.

For each of the commands listed below, the command can be entered as the abbreviation (those characters in the Synopsis command word preceding the [), the full command (all characters shown for the command word, omitting the [and]), or any truncation of the full command down to the abbreviation. For example, the **exit** command (shown as **ex[it]** in the Synopsis) can be entered as **ex**, **exi** or **exit**.

The arguments to commands can be quoted, using the following methods:

- An argument can be enclosed between paired double-quotes ("") or single-quotes (''); any white space, shell word expansion or backslash characters within the quotes will be treated literally as part of the argument. A double-quote will be treated literally within single-quotes and *vice versa*. These special properties of the quote marks occur only when they are paired at the beginning and end of the argument.
- A backslash outside of the enclosing quotes is discarded and the following character treated literally as part of the argument.
- An unquoted backslash at the end of a command line is discarded and the next line continues the command.

Filenames, where expected, are subjected to the process of shell word expansions (see Section 2.6 on page 31); if more than a single pathname results and the command is expecting one file, the effects are unspecified. If the filename begins with an unquoted plus sign, it will not be expanded, but treated as the named file (less the leading plus) in the **folder** directory. (See the **folder** variable.)

Declare Aliases

```
18048 Synopsis: a[lias] [alias [address...]]
18049 Synopsis: g[roup] [alias [address...]]
```

Add the given addresses to the alias specified by alias. The names will be substituted when alias is used as a recipient address specified by the user in an outgoing message (that is, other recipients addressed indirectly through the **reply** command will not be substituted in this manner). Mail address alias substitution applies only when the alias string is used as a full address; for example, when **hlj** is an alias, hlj@posix.com does not trigger the alias substitution. If no arguments are given, write a listing of the current aliases to standard output. If only an alias argument is given, write a listing of the specified alias to standard output. These listings

need not reflect the same order of addresses that were entered.

Declare Alternatives 18058 Synopsis: 18059 alt[ernates] name... 18060 Declare a list of alternative names for the user's login. When responding to a message, these names will be removed from the list of recipients for the response. The comparison of names 18061 will be in a case-insensitive manner. With no arguments, alternates will write the current list of 18062 alternative names. 18063 18064 **Change Current Directory** Synopsis: 18065 cd [directory] Synopsis: ch[dir] [directory] 18066 Change directory. If *directory* is not specified, the contents of *HOME* will be used. 18067 **Copy Messages** 18068 18069 Synopsis: c[opy] [file] 18070 Synopsis: c[opy] [msglist] file Synopsis: 18071 EX C[opy] [msglist] Copy messages to the file named by the pathname file without marking the messages as saved. 18072 Otherwise, it is equivalent to the **save** command. 18073 In the capitalised form, save the specified messages in a file whose name is derived from the 18074 EX author of the message to be saved, without marking the messages as saved. Otherwise, it is 18075 equivalent to the **Save** command. 18076 18077 **Delete Messages** 18078 Synopsis: d[elete] [msglist] Mark messages for deletion from the mailbox. The deletions will not occur until mailx quits (see 18079 18080 the **quit** command) or changes mailboxes (see the **folder** command). If **autoprint** is set, the next message after the last one deleted will be written; if there is no subsequent message, the 18081 previous message, if it exists, will be written. In the case of no subsequent or previous message, 18082 or when **noautoprint** is set, the *mailx* prompt will be written. 18083 **Discard Header Fields** 18084 Synopsis: di[scard] [header-field...] 18085 Synopsis: iq[nore] [header-field...] 18086 Suppress the specified header fields when writing messages. Specified header-fields will be 18087 added to the list of suppressed header fields. Examples of header fields to ignore are status and 18088

18093 If both **retain** and **discard** commands are given, **discard** commands are ignored.

cc. The fields will be included when the message is saved. The **Print** and **Type** commands

override this command. The comparison of header fields is in a case-insensitive manner. If no

arguments are specified, write a list of the currently suppressed header fields to standard

output; the listing need not reflect the same order of header fields that were entered.

18057

18089

18090

18091

18092

18094	Delete Messages and Display
18095 18096	Synopsis: dp [msglist] Synopsis: dt [msglist]
18097 18098	Delete the specified messages from the mailbox and write the next message after the last one deleted. If there is no subsequent message, the <i>mailx</i> prompt will be written.
18099	Echo a String
18100 EX	Synopsis: ec[ho] string
18101	Echo the given strings, equivalent to the shell echo utility.
18102	Edit Messages
18103	Synopsis: e[dit] [msglist]
18104 18105	Edit the given messages. The messages will be placed in a temporary file and the utility named by the <i>EDITOR</i> variable will be invoked to edit the file.
18106 18107	The edit command merely edits the specified messages in a temporary file. It does not modify the contents of those messages in the mailbox.
18108	Exit
18109 18110	Synopsis: ex[it] Synopsis: x[it]
18111 18112	Exit from <i>mailx</i> without changing the mailbox. No messages will be saved in the mbox (see also quit).
18113	Change Folder
18114 18115	Synopsis: fi[le] [file] Synopsis: fold[er] [file]
18116 18117 18118	Quit (see the quit command) from the current file of messages and read in the file named by the pathname <i>file</i> . If no argument is given, the name and status of the current mailbox will be written.
18119 18120	Several unquoted special characters are recognised when used as <i>file</i> names, with the following substitutions:
18121	% The system mailbox for the invoking user.
18122	%user The system mailbox for user.
18123	# The previous file.
18124	& The current mbox .
18125	+file The named file in the folder directory. (See the folder variable.)
18126	The default file is the current mailbox.
18127	Display List of Folders
18128	Synopsis: folders
18129	Write the names of the files in the directory set by the folder variable.

18130	Follow up Specified Messages
18131 EX 18132	Synopsis: fo[llowup] [message] Synopsis: F[ollowup] [msglist]
18133 18134 18135	In the lower-case form, respond to a message, recording the response in a file whose name is derived from the author of the message. Overrides the record variable, if set. See also the save and copy commands and outfolder .
18136 18137 18138 18139	In the capitalised form, respond to the first message in the <i>msglist</i> , sending the message to the author of each message in the <i>msglist</i> . The subject line is taken from the first message and the response is recorded in a file whose name is derived from the author of the first message. See also the Save and Copy commands and outfolder .
18140	Display Header Summary for Specified Messages
18141	Synopsis: f[rom] [msglist]
18142	Write the header summary for the specified messages.
18143	Display Header Summary
18144	Synopsis: h[eaders] [message]
18145 18146	Write the page of headers that includes the message specified. The screen variable sets the number of headers per page. See also the ${\bf z}$ command.
18147	Help
18148 18149	Synopsis: hel[p] Synopsis: ?
18150	Write a summary of commands.
18151	Hold Messages
18152 18153	Synopsis: ho[ld] [msglist] Synopsis: pre[serve] [msglist]
18154 18155 18156 18157	Mark the messages in <i>msglist</i> to be retained in the mailbox when <i>mailx</i> terminates. This overrides any commands that might previously have marked the messages to be deleted. During the current invocation of <i>mailx</i> , only the delete , dp or dt commands will remove the <i>preserve</i> marking of a message.
18158	Execute Commands Conditionally
18159 18160 18161 18162 18163	Synopsis: i[f] s r mail-commands el[se] mail-commands en[dif]
18164 18165 18166	Execute commands conditionally, where if s will execute the following <i>mail-commands</i> , up to an else or endif , if the program is in Send Mode, and if r will cause the <i>mail-commands</i> to be executed only in Receive Mode.

18167	List Available Commands
18168	Synopsis: l[ist]
18169	Write a list of all commands available. No explanation is given.
18170	Mail a Message
18171	Synopsis: m[ail] address
18172	Mail a message to the specified addresses or aliases.
18173	Direct Messages to mbox
18174	Synopsis: mb[ox] [msglist]
18175 18176	Arrange for the given messages to end up in the mbox save file when <i>mailx</i> terminates normally. See <i>MBOX</i> . See also the exit and quit commands.
18177	Process Next Specified Message
18178	Synopsis: n[ext] [message]
18179	Go to the next message matching <i>message</i> .
18180	Pipe Message
18181 18182	Synopsis: pi[pe] [[msglist] command] Synopsis: [[msglist] command]
18183 18184 18185 18186 18187 18188	Pipe the messages through the given <i>command</i> by invoking the command interpreter specified by <i>SHELL</i> with two arguments: $-\mathbf{c}$ and <i>command</i> . (See also sh $-\mathbf{c}$.) The command must be given as a single argument. Quoting, described previously, can be used to accomplish this. If no arguments are given, the current message will be piped through the command specified by the value of the cmd variable. If the page variable is set, a form-feed character will be inserted after each message.
18189	Display Message with Headers
18190 18191	Synopsis: P[rint] [msglist] Synopsis: T[ype] [msglist]
18192 18193 18194 18195	Write the specified messages, including all header lines, to standard output. Override suppression of lines by the discard , ignore and retain commands. If crt is set, the messages longer than the number of lines specified by the crt variable will be paged through the command specified by the <i>PAGER</i> environment variable.
18196	Display Message
18197 18198	Synopsis: p[rint] [msglist] Synopsis: t[ype] [msglist]
18199 18200 18201	Write the specified messages to standard output. If crt is set, the messages longer than the number of lines specified by the crt variable will be paged through the command specified by the <i>PAGER</i> environment variable.

18202	Quit
18203	Synopsis: q[uit]
18204	Synopsis: end-of-file
18205	Terminate <i>mailx</i> , storing messages that were read in mbox (if the current mailbox is the system
18206	mailbox and unless hold is set), deleting messages that have been explicitly saved (unless
18207	keepsave is set), discarding messages that have been deleted and saving all remaining messages
18208	in the mailbox.
18209	Reply to a Message List
18210	Synopsis: R[eply] [msglist]
18211	Synopsis: R[espond] [msglist]
18212	Mail a reply message to the sender of each message in the <i>msglist</i> . The subject line will be
18213	formed by concatenating Re: <space> (unless it already begins with that string) and the subject</space>
18214	from the first message. If record is set to a filename, the response will be saved at the end of that file.
18215	
18216	See also the flipr variable.
18217	Reply to a Message
18218	Synopsis: r[eply] [message]
18219	Synopsis: r[espond] [message]
18220	Mail a reply message to all recipients included in the header of the message. The subject line
18221	will be formed by concatenating Re: <space> (unless it already begins with that string) and the</space>
18222	subject from the message. If record is set to a filename, the response will be saved at the end of
18223	that file.
18224	See also the flipr variable.
18225	Retain Header Fields
18226	Synopsis: ret[ain] [header-field]
18227	Retain the specified header fields when writing messages. This command will override all
18228	discard and ignore commands. The comparison of header fields is in a case-insensitive manner.
18229	If no arguments are specified, write a list of the currently retained header fields to standard
18230	output; the listing need not reflect the same order of header fields that were entered.
18231	Save Messages
18232	Synopsis: s[ave] [file]
18233	Synopsis: s[ave] [msglist] file
18234 EX	Synopsis: S[ave] [msglist]
18235	Save the specified messages in the file named by the pathname file, or the mbox if the file
18236	argument is omitted. The file will be created if it does not exist; otherwise, the messages will be
18237 18238	appended to the file. The message will be deleted from the mailbox when <i>mailx</i> terminates unless keepsave is set.
	<u> </u>
18239 EX	In the capitalised form, save the specified messages in a file whose name is derived from the
18240 18241	author of the first message. The name of the file is taken to be the author's name with all network addressing stripped off. See also the Copy, followup and Followup commands and
18242	outfolder variable.
-	

18243	Set Variables
18244	Synopsis: se[t] [name[=[string]]] [name=number] [noname]
18245 18246 18247 18248 18249 18250	Define one or more variables called <i>name</i> . The variable can be given a null, string or numeric value. Quoting and backslash escapes can occur anywhere in <i>string</i> , as described previously, as if the <i>string</i> portion of the argument were the entire argument. The forms <i>name</i> and <i>name</i> = are equivalent to <i>name</i> ="" for variables that take string values. The set command without arguments will write a list of all defined variables and their values. The <i>noname</i> form is equivalent to unset <i>name</i> .
18251	Invoke a Shell
18252	Synopsis: sh[ell]
18253	Invoke an interactive command interpreter (see also SHELL).
18254	Display Message Size
18255	Synopsis: si[ze] [msglist]
18256	Write the size in bytes of each of the specified messages.
18257	Read mailx Commands From a File
18258	Synopsis: so[urce] file
18259 18260	Read and execute commands from the file named by the pathname <i>file</i> and return to command mode.
18261	Display Beginning of Messages
18262	Synopsis: to[p] [msglist]
18263 18264	Write the top few lines of each of the specified messages. If the toplines variable is set, it is taken as the number of lines to write. The default is 5.
18265	Touch Messages
18266	Synopsis: tou[ch] [msglist]
18267 18268	Touch the specified messages. If any message in <i>msglist</i> is not specifically deleted nor saved in a file, it will be placed in the mbox upon normal termination. See exit and quit .
18269	Delete Alberta
	Delete Aliases
18270	Synopsis: una[lias] [alias]
18270 18271	
	Synopsis: una[lias] [alias]
18271	Synopsis: una[lias] [alias] Delete the specified alias names. If a specified alias does not exist, the results are unspecified.

18278	Unset Variables
18279	Synopsis: uns[et] name
18280	Cause the specified variables to be erased.
18281	Edit Message with Full-screen Editor
18282	Synopsis: v[isual] [msglist]
18283 18284	Edit the given messages with a screen editor. The messages are placed in a temporary file, and the utility named by the <i>VISUAL</i> variable will be invoked to edit the file. The default editor is <i>vi</i> .
18285 18286	The visual command merely edits the specified messages in a temporary file. It does not modify the contents of those messages in the mailbox.
18287	Write Messages to a File
18288	Synopsis: w[rite] [msglist] file
18289 18290	Write the given messages to the file specified by the pathname <i>file</i> , minus the message header. Otherwise, it is equivalent to the save command.
18291	Scroll Header Display
18292	Synopsis: $z[+ -]$
18293 18294	Scroll the header display forward (if "+" is specified or if no option is specified) or backward (if "-" is specified) one screenful. The number of headers written is set by the screen variable.
18295	Invoke Shell Command
18296	Synopsis: ! command
18297 18298 18299	Invoke the command interpreter specified by <i>SHELL</i> with two arguments: $-\mathbf{c}$ and <i>command</i> . (See also sh $-\mathbf{c}$.) If the bang variable is set, each unescaped occurrence of "!" in command is replaced with the command executed by the previous "!" command or $\tilde{}$! command escape.
18300	Null Command
18301	Synopsis: # comment
18302	This null command (comment) will be ignored by <i>mailx</i> .
18303	Display Current Message Number
18304	Synopsis: =
18305	Write the current message number.
18306	Command Escapes in mailx
18307 18308 18309	The following commands can be entered only from input mode, by beginning a line with the escape character (by default, tilde ($\tilde{\ }$)). See the escape variable description for changing this special character. The format for the commands is:
18310	<pre><esc><command-char><separator>[<arguments>]</arguments></separator></command-char></esc></pre>
18311	where the < <i>separator</i> > can be zero or more blank characters.
18312 18313	In the following descriptions, the argument <i>command</i> (but not <i>mailx-command</i>) must be a shell command string. Any string acceptable to the command interpreter specified by the <i>SHELL</i>

18314 variable when it is invoked as -c command_string is valid. The command can be presented as 18315 multiple arguments (that is, quoting is not required). 18316 Command escapes that are listed with *msglist* or *mailx-command* arguments are invalid in Send Mode and produce unspecified results. 18317 18318 "! command Invoke the command interpreter specified by SHELL with two arguments: -c and 18319 command; and then return to input mode. If the bang variable is set, each unescaped 18320 occurrence of "!" in command is replaced with the command executed by the previous 18321 "!" command or ~! command escape. 18322 ~. Simulate end-of-file (terminate message input). 18323 18324 ~: mailx-command _ mailx-command 18325 18326 Perform the command-level request. ~? 18327 Write a summary of command escapes. $^{\sim}A$ This is equivalent to "i Sign. 18328 ~a 18329 This is equivalent to **i sign**. **b** name... 18330 18331 Add the *names* to the blind carbon copy (Bcc) list. 18332 c name... Add the *names* to the carbon copy (Cc) list. 18333 Read in the dead-letter file. See *DEAD* for a description of this file. 18334 ~d ~e 18335 Invoke the editor, as specified by the *EDITOR* environment variable, on the partial 18336 message. 18337 ~f [msglist] 18338 Forward the specified messages. The specified messages will be inserted into the current message without alteration. This command escape will also insert message 18339 18340 headers into the message with field selection affected by the **discard**, **ignore** and **retain** commands. 18341 **F** [msglist] 18342 This will be the equivalent of the 'f command escape, except that all headers will be 18343 18344 included in the message, regardless of previous **discard**, **ignore** and **retain** commands. ~h If standard input is a terminal, prompt for a Subject line and the To, Cc and Bcc lists. 18345 Other implementation-dependent headers may also be presented for editing. If the 18346 field is written with an initial value, it can be edited as if it had just been typed. 18347 i string Insert the value of the named variable, followed by a newline character, into the text of 18348 the message. If the string is unset or null, the message will not be changed. 18349 "m [msglist] 18350 18351 Insert the specified messages into the message, prefixing non-empty lines with the 18352 string in the **indentprefix** variable. This command escape will also insert message headers into the message, with field selection affected by the discard, ignore and retain 18353 commands. 18354 18355 **M** [msglist] This will be the equivalent of the "m command escape, except that all headers will be 18356 18357 included in the message, regardless of previous **discard**, **ignore** and **retain** commands.

18358	~p	Write the message being entered. If the message is longer than crt lines (see Internal
18359 18360		Variables in mailx on page 489), the output will be paginated as described for the <i>PAGER</i> variable.
	~	
18361 18362	~q	Quit (see the quit command) from input mode by simulating an interrupt. If the body of the message is not empty, the partial message will be saved in the dead-letter file.
18363		See <i>DEAD</i> for a description of this file.
	~ Gl.	See DEAD for a description of this file.
18364 18365	~r file ~< file	
18366	~< !com	mand
18367		Read in the file specified by the pathname <i>file</i> . If the argument begins with an
18368		exclamation-mark (!), the rest of the string is taken as an arbitrary system command;
18369		the command interpreter specified by SHELL will be invoked with two arguments: -c
18370		and <i>command</i> . The standard output of <i>command</i> will be inserted into the message.
18371	s string	Set the subject line to <i>string</i> .
18372	~t name	•••
18373		Add the given <i>name</i> s to the To list.
18374	~ v	Invoke the full-screen editor, as specified by the VISUAL environment variable, on the
18375		partial message.
18376	~w file	Write the partial message, without the header, onto the file named by the pathname file.
18377		The file will be created or the message will be appended to it if the file exists.
18378	~x	Exit as with $\mathbf{\tilde{q}}$, except the message will not be saved in the dead-letter file.
18379	~ comr	
18380		Pipe the body of the message through the given <i>command</i> by invoking the command
18381		interpreter specified by SHELL with two arguments: -c and command. If the command
18382		returns a successful exit status, the standard output of the command will replace the
18383 18384		message. Otherwise the message will remain unchanged. If the <i>command</i> fails, an error message giving the exit status will be written.
18385	EXIT STATUS	
18386		ne $-\mathbf{e}$ option is specified, the following exit values are returned:
18387	0 Ma	il was found.
18388	>0 Ma	il was not found or an error occurred.
18389	Otherw	ise, the following exit values are returned:
18390	0 Suc	ccessful completion; note that this status implies that all messages were <i>sent</i> , but it gives
18391		assurances that any of them were actually <i>delivered</i> .
18392	>0 An	error occurred.
18393	CONSEQUENCE	ES OF ERRORS
18394	When in	n input mode (Receive Mode) or Send Mode:
18395	• If an	error is encountered processing a command escape (see Command Escapes in mailx on
18396		e 499), a diagnostic message will be written to standard error, and the message being
18397	com	posed may be modified, but this condition will not prevent the message from being sent.
18398	• Othe	er errors will prevent the sending of the message.
18399	When ir	n command mode:
18400	• Defa	ult.

18401 APPLICATION USAGE

18404 18405

18406

18407

18408

18409 18410

18411

18412 18413

18414

18415

18416 18417

18418

18419

18420

18421 18422

18423

18424

18425

18426

Delivery of messages to remote systems requires the existence of communication paths to such systems. These need not exist.

Input lines are limited to {LINE_MAX} bytes, but mailers between systems may impose more severe line-length restrictions. This specification does not place any restrictions on the length of messages handled by *mailx*, and for delivery of local messages the only limitations should be the normal problems of available disk space for the target mail file. When sending messages to external machines, applications are advised to limit messages to less than 50 kilobytes because many mail gateways impose message-length restrictions.

The format of the system mailbox is intentionally unspecified. Not all systems will implement system mailboxes as flat files, particularly with the advent of multimedia mail messages. Some system mailboxes may be multiple files, others records in a database. The internal format of the messages themselves are specified with the historical format from Version 7, but only after they have been saved in some file other than the system mailbox. This was done so that many historical applications expecting text-file mailboxes will not be broken.

Some new formats for messages can be expected in the future, probably including binary data, bit maps and various multimedia objects. As described here, *mailx* is not prohibited from handling such messages, but it must store them as text files in secondary mailboxes (unless some extension, such as a variable or command-line option, is used to change the stored format). Its method of doing so is implementation-dependent and might include translating the data into text-file-compatible or readable form or omitting certain portions of the message from the stored output.

The **discard** and **ignore** commands are not inverses of the **retain** command. The **retain** command discards all header-fields except those explicitly retained. The **discard** command keeps all header-fields except those explicitly discarded. If headers exist on the retained header list, **discard** and **ignore** commands are ignored.

18427 EXAMPLES

18428 None.

18429 FUTURE DIRECTIONS

The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the corrections. A future revision of this specification will align with IEEE Std. 1003.2b when finalised.

18434 SEE ALSO

18435 *ed, ls, mail, more, vi.*

18436 CHANGE HISTORY

First released in Issue 2.

18438 **Issue 4**

18439 Aligned with the ISO/IEC 9945-2: 1993 standard.

18440 This utility is now mandatory; it is optional in Issue 3.

18441 **Issue 5**

The description of the EDITOR environment variable is changed to indicate that *ed* is the default editor if this variable is not set. In previous issues, this default was not stated explicitly at this point but was implied further down in the text.

18445 FUTURE DIRECTIONS section added.

Utilities make

18446 **NAME**

18452

18453

18454 18455

18456

18457

18458

18459

18460

18461

18465

18466

18473

18474

18475

18476 18477

18478

18479 18480

18481 18482

make — maintain, update and regenerate groups of programs (**DEVELOPMENT**)

18448 SYNOPSIS

```
18449 make [-einpqrst][-f makefile]...[ -k| -S][macros=name]...
18450 [target_name...]
```

18451 DESCRIPTION

The *make* utility can be used as a part of software development to update files that are derived from other files. A typical case is one where object files are derived from the corresponding source files. The *make* utility examines time relationships and updates those derived files (called targets) that have modified times earlier than the modified times of the files (called prerequisites) from which they are derived. A description file (makefile) contains a description of the relationships between files, and the commands that must be executed to update the targets to reflect changes in their prerequisites. Each specification, or rule, consists of a target, optional prerequisites and optional commands to be executed when a prerequisite is newer than the target. There are two types of rule:

- inference rules, which have one target name with at least one period (.) and no slash (/)
- target rules, which can have more than one target name.

In addition, *make* has a collection of built-in macros and inference rules that infer prerequisite relationships to simplify maintenance of programs.

To receive exactly the behaviour described in this section, a portable makefile must:

- include the special target .POSIX
- omit any special target reserved for implementations (a leading period followed by uppercase letters) that has not been specified by this section.

The behaviour of *make* is unspecified if either or both of these conditions are not met.

18470 OPTIONS

The *make* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**.

18472 The following options are supported:

−e Cause environment variables, including those with null values, to override macro assignments within makefiles.

−**f** makefile

Specify a different makefile. The argument *makefile* is a pathname of a description file, which is also referred to as the *makefile*. A pathname of "—" denotes the standard input. There can be multiple instances of this option, and they will be processed in the order specified. The effect of specifying the same option-argument more than once is unspecified.

- -i Ignore error codes returned by invoked commands. This mode is the same as if the special target .IGNORE were specified without prerequisites.
- 18483 -k Continue to update other targets that do not depend on the current target if a nonignored error occurs while executing the commands to bring a target up-to-date.
- Write commands that would be executed on standard output, but do not execute them.

 However, lines with a plus sign (+) prefix will be executed. In this mode, lines with an at sign (@) character prefix will be written to standard output.

make Utilities

18488 18489	- p	Write to standard output the complete set of macro definitions and target descriptions. The output format is unspecified.
18490 18491 18492	-q	Return a zero exit value if the target file is up-to-date; otherwise, return an exit value of 1. Targets will not be updated if this option is specified. However, a command line (associated with the targets) with a plus sign (+) prefix will be executed.
18493	- r	Clear the suffix list and do not use the built-in rules.
18494 18495	-S	Terminate <i>make</i> if an error occurs while executing the commands to bring a target up-to-date. This will be the default and the opposite of $-\mathbf{k}$.
18496 18497 18498	-s	Do not write command lines or touch messages (see -t) to standard output before executing. This mode is the same as if the special target .SILENT were specified without prerequisites.
18499 18500 18501 18502 18503 18504	-t	Update the modification time of each target as though a <i>touch target</i> had been executed. Targets that have prerequisites but no commands (see Target Rules on page 507), or that are already up-to-date, will not be touched in this manner. Write messages to standard output for each target file indicating the name of the file and that it was touched. Normally, the command lines associated with each target are not executed. However, a command line with a plus sign (+) prefix will be executed.
18505 18506 18507 18508 18509	If the -k and -S options are both specified on the command line, by the <i>MAKEFLAGS</i> environment variable, or by the MAKEFLAGS macro, the last one evaluated will take precedence. The <i>MAKEFLAGS</i> environment variable will be evaluated first and the command line will be evaluated second. Assignments to the MAKEFLAGS macro will be evaluated as described in the ENVIRONMENT VARIABLES section.	
18510 OPERANDS 18511 The following operands are supported:		
18512 18513 18514 18515	target_n	Target names, as defined in the EXTENDED DESCRIPTION section. If no target is specified, while <i>make</i> is processing the makefiles, the first target that <i>make</i> encounters that is not a special target or an inference rule will be used.
18516 18517	macro=1	name Macro definitions, as defined in Macros on page 509.
18518 18519	If the <i>ta</i>	<i>trget_name</i> and <i>macro=name</i> operands are intermixed on the command line, the results are ified.
18520 STDIN 18521 18522	The standard input will be used only if the <i>makefile</i> option-argument is "—". See the INPUT FILES section.	
18523 INPUT 18524 18525		out file, otherwise known as the makefile, is a text file containing rules, macro definitions nments.
18526 ENVIRONMENT VARIABLES		
18527	The foll	owing environment variables affect the execution of <i>make</i> :
18528 18529 18530	LANG	Provide a default value for the internationalisation variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting the utility will behave as if none of the variables had been defined.

invalid setting, the utility will behave as if none of the variables had been defined.

18531

Utilities make

18532 LC ALL If set to a non-empty string value, override the values of all the other 18533 internationalisation variables. 18534 LC CTYPE 18535 Determine the locale for the interpretation of sequences of bytes of text data as 18536 characters (for example, single- as opposed to multi-byte characters in arguments and 18537 input files). 18538 LC MESSAGES 18539 Determine the locale that should be used to affect the format and contents of diagnostic 18540 18541 messages written to standard error. MAKEFLAGS 18542 This variable is interpreted as a character string representing a series of option 18543 characters to be used as the default options. The implementation will accept both of 18544 the following formats (but need not accept them when intermixed): 18545 The characters are option letters without the leading hyphens or blank character 18546 separation used on a command line. 18547 The characters are formatted in a manner similar to a portion of the make 18548 command line: options are preceded by hyphens and blank-character-separated 18549 as described in the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 18550 The macro=name macro definition operands can also be included. The difference 18551 18552 between the contents of MAKEFLAGS and the command line is that the contents of the variable will not be subjected to the word expansions (see Section 2.6 on 18553 page 31) associated with parsing the command line values. 18554 When the command-line options $-\mathbf{f}$ or $-\mathbf{p}$ are used, they will take effect regardless of 18555 whether they also appear in MAKEFLAGS. If they otherwise appear in MAKEFLAGS, 18556 the result is undefined. 18557 18558 The MAKEFLAGS variable will be accessed from the environment before the makefile is read. At that time, all of the options (except $-\mathbf{f}$ and $-\mathbf{p}$) and command-line macros 18559 18560 not already included in MAKEFLAGS are added to the MAKEFLAGS macro. The **MAKEFLAGS** macro will be passed into the environment as an environment variable 18561 for all child processes. If the MAKEFLAGS macro is subsequently set by the makefile, 18562 it replaces the MAKEFLAGS variable currently found in the environment. 18563 NLSPATH 18564 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 18565 **PROJECTDIR** 18566 EX Provide a directory to be used to search for SCCS files not found in the current 18567 directory. In all of the following cases, the search for SCCS files will be made in the 18568 directory **SCCS** in the identified directory. If the value of *PROJECTDIR* begins with a 18569 slash, it is considered an absolute pathname; otherwise, the home directory of a user of 18570

used. Otherwise, the value is used as a relative pathname.

description for files with a component named **SCCS**.

the directory **SCCS** in the current directory.

that name is examined for a subdirectory src or source. If such a directory is found, it is

If PROJECTDIR is not set or has a null value, the search for SCCS files will be made in

The setting of *PROJECTDIR* affects all files listed in the remainder of this utility

505

18571

18572

18573

18574

18575

make Utilities

The value of the *SHELL* environment variable will not be used as a macro and will not be modified by defining the **SHELL** macro in a makefile or on the command line. All other environment variables, including those with null values, are used as macros, as defined in **Macros** on page 509.

18581 ASYNCHRONOUS EVENTS

If not already ignored, *make* will trap SIGHUP, SIGTERM, SIGINT and SIGQUIT and remove the current target unless the target is a directory or the target is a prerequisite of the special target .**PRECIOUS** or unless one of the -**n**, -**p** or -**q** options was specified. Any targets removed in this manner will be reported in diagnostic messages of unspecified format, written to standard error. After this cleanup process, if any, *make* will take the standard action for all other signals.

18587 STDOUT

18588

18590

18591

18592

18598

18599

18600

18601 18602

18603 18604

18605 18606

18607

18608 18609

18610

18611

18612 18613

18614

18621 18622 The *make* utility will write all commands to be executed to standard output unless the –s option was specified, the command is prefixed with an at sign, or the special target .SILENT has either the current target as a prerequisite or has no prerequisites. If *make* is invoked without any work needing to be done, it will write a message to standard output indicating that no action was taken.

18593 STDERR

18594 Used only for diagnostic messages.

18595 OUTPUT FILES

None. However, utilities invoked by *make* may create additional files.

18597 EXTENDED DESCRIPTION

The *make* utility attempts to perform the actions required to ensure that the specified targets are up-to-date. A target is considered out-of-date if it is older than any of its prerequisites or if it does not exist. The *make* utility treats all prerequisites as targets themselves and recursively ensures that they are up-to-date, processing them in the order in which they appear in the rule. The *make* utility uses the modification times of files to determine if the corresponding targets are out-of-date.

After *make* has ensured that all of the prerequisites of a target are up-to-date and if the target is out-of-date, the commands associated with the target entry are executed. If there are no commands listed for the target, the target is treated as up-to-date.

Makefile Syntax

A makefile can contain rules, macro definitions (see **Macros** on page 509), and comments. There are two kinds of rules: inference rules and target rules. The *make* utility contains a set of built-in inference rules. If the —r option is present, the built-in rules are not used and the suffix list is cleared. Additional rules of both types can be specified in a makefile. If a rule or macro is defined more than once, the value of the rule or macro will be that of the last one specified. Comments start with a number sign (#) and continue until an unescaped newline character is reached.

By default, the following files are tried in sequence: ./makefile, ./s.makefile, 18616

By default, the following files are tried in sequence: ./makefile, ./s.makefile, .

The **-f** option directs *make* to ignore any of these default files and use the specified argument as a makefile instead. If the "-" argument is specified, standard input will be used.

The term *makefile* is used to refer to any rules provided by the user, whether in ./makefile or its variants, or specified by the -f option.

The rules in makefiles consist of the following types of lines: target rules, including special targets (see **Target Rules** on page 507); inference rules (see **Inference Rules** on page 510); macro

Utilities make

definitions (see **Macros** on page 509); empty lines; and comments. Comments start with a number sign (#) and continue until an unescaped newline character is reached.

When an escaped newline character (one preceded by a **backslash**) is found anywhere in the makefile, it is replaced, along with any leading white space on the following line, with a single space character.

Makefile Execution

Command lines are processed one at a time by writing the command line to the standard output (unless one of the conditions listed below under "@" suppresses the writing) and executing the commands in the line. A tab character may precede the command to standard output. Commands will be executed by passing the command line to the command interpreter in the same manner as if the string were the argument to the **XSH** specification *system*() function.

The environment for the command being executed will contain all of the variables in the environment of make. The macros from the command line to make will be added to make's environment. Other implementation-dependent variables may also be added to make's environment. If any command-line macro has been defined elsewhere, the command-line value will overwrite the existing value. If the MAKEFLAGS variable is not set in the environment in which make was invoked, in the makefile or on the command line, it will be created by make, and will contain all options specified on the command line except for the $-\mathbf{f}$ and $-\mathbf{p}$ options. It may also contain implementation-dependent options.

By default, when *make* receives a non-zero status from the execution of a command, it terminates with an error message to standard error.

Command lines can have one or more of the following prefixes: a hyphen (–), an at sign (@), or a plus sign (+). These modify the way in which *make* processes the command. When a command is written to standard output, the prefix is not included in the output.

- If the command prefix contains a hyphen, or the -i option is present, or the special target
 .IGNORE has either the current target as a prerequisite or has no prerequisites, any error
 found while executing the command will be ignored.
- @ If the command prefix contains an at sign and the command-line —n option is not specified, or the —s option is present, or the special target .SILENT has either the current target as a prerequisite or has no prerequisites, the command will not be written to standard output before it is executed.
- + If the command prefix contains a plus sign, this indicates a command line that will be executed even if -n, -q or -t is specified.

Target Rules

Target rules are formatted as follows:

```
18658target [target...]: [prerequisite...][;command]18659[<tab>command18660<tab>command18661...]18662line that does not begin with <tab>
```

Target entries are specified by a blank-character-separated, non-null list of targets, then a colon, then a blank-character-separated, possibly empty list of prerequisites. Text following a semicolon, if any, and all following lines that begin with a tab character, are command lines to be executed to update the target. The first non-empty line that does not begin with a tab character

make Utilities

18667 18668	or "#" begins a ne	ew entry. An empty or blank line, or a line beginning with "#", may begin a new
18669 18670 18671 18672 18673	underscores, dig Section 4.1, Por	ist select target names from the set of characters consisting solely of periods, its and alphabetics from the portable character set (see the XBD specification, table Character Set). Implementations may allow other characters in target sions. The interpretation of targets containing the characters "%" and """ is dependent.
18674 18675		s prerequisites, but does not have any commands, can be used to add to the or that target. Only one target rule for any given target can contain commands.
18676 18677	Lines that begin <i>make</i> :	with one of the following are called <i>special targets</i> and control the operation of
18678 18679 18680	.DEFAULT	If the makefile uses this special target, it must be specified with commands, but without prerequisites. The commands will be used by <i>make</i> if there are no other rules available to build a target.
18681 18682 18683 18684 18685 18686	.IGNORE	Prerequisites of this special target are targets themselves; this will cause errors from commands associated with them to be ignored in the same manner as specified by the -i option. Subsequent occurrences of .IGNORE add to the list of targets ignoring command errors. If no prerequisites are specified, <i>make</i> will behave as if the -i option had been specified and errors from all commands associated with all targets will be ignored.
18687 18688 18689 18690	.POSIX	This special target must be specified without prerequisites or commands. If it appears before the first non-comment line in the makefile, <i>make</i> will process the makefile as specified by this section; otherwise, the behaviour of <i>make</i> is unspecified.
18691 18692 18693 18694 18695	.PRECIOUS	Prerequisites of this special target will not be removed if <i>make</i> receives one of the asynchronous events explicitly described in the ASYNCHRONOUS EVENTS section. Subsequent occurrences of .PRECIOUS add to the list of precious files. If no prerequisites are specified, all targets in the makefile will be treated as if specified with .PRECIOUS .
18696 EX 18697 18698 18699 18700	.SCCS_GET	This special target must be specified without prerequisites. If this special target is included in a makefile, the commands specified with this target replace the default commands associated with this special target. (See Default Rules on page 513.) The commands specified with this target are used to get all SCCS files that are not found in the current directory.
18701 18702 18703 18704 18705 18706 18707 18708 18709 18710		When source files are named in a dependency list, <i>make</i> treats them just like any other target. Because the source file is presumed to be present in the directory, there is no need to add an entry for it to the makefile. When a target has no dependencies, but is present in the directory, <i>make</i> assumes that that file is up-to-date. If, however, an SCCS file named SCCS/s.source_file is found for a target source_file, <i>make</i> does some additional checking to assure that the target is up-to-date. If the target is missing, or if the SCCS file is newer, <i>make</i> automatically issues the commands specified for the .SCCS_GET special target to retrieve the most recent version. However, if the target is writable by anyone, <i>make</i> does not retrieve a new version.
18711 18712 18713	.SILENT	Prerequisites of this special target are targets themselves; this causes commands associated with them to not be written to the standard output before they are executed. Subsequent occurrences of .SILENT add to the list

Utilities make

18714		of targets with silent commands. If no prerequisites are specified, make will
18715		behave as if the $-s$ option had been specified and no commands or touch
18716		messages associated with any target will be written to standard output.
18717	.SUFFIXES	Prerequisites of .SUFFIXES are appended to the list of known suffixes and are
18718		used in conjunction with the inference rules (see Inference Rules on page
18719		510). If .SUFFIXES does not have any prerequisites, the list of known suffixes
18720		will be cleared. Makefiles must not associate commands with .SUFFIXES.

Targets with names consisting of a leading period followed by the upper-case letters **POSIX** and then any other characters are reserved for future standardisation. Targets with names consisting of a leading period followed by one or more upper-case letters are reserved for implementation extensions.

18725 Macros

 Macro definitions are in the form:

```
string1"=" [string2]
```

The macro named *string1* is defined as having the value of *string2*, where *string2* is defined as all characters, if any, after the equal sign, up to a comment character (#) or an unescaped newline character. Any blank characters immediately before or after the equal sign will be ignored.

Subsequent appearances of \$(string1) or \$(string1) are replaced by string2. The parentheses or braces are optional if string1 is a single character. The macro \$\$ is replaced by the single character "\$".

Applications must select macro names from the set of characters consisting solely of periods, underscores, digits and alphabetics from the portable character set (see the **XBD** specification, **Section 4.1**, **Portable Character Set**). A macro name cannot contain an equal sign. Implementations may allow other characters in macro names as extensions.

Macros can appear anywhere in the makefile. Macros in target lines will be evaluated when the target line is read. Macros in command lines will be evaluated when the command is executed. Macros in macro definition lines will not be evaluated until the new macro being defined is used in a rule or command. A macro that has not been defined will evaluate to a null string without causing any error condition.

The forms \$(string1[:subst1=[subst2]]) or \${string1[:subst1=[subst2]]} can be used to replace all occurrences of subst1 with subst2 when the macro substitution is performed. The subst1 to be replaced is recognised when it is a suffix at the end of a word in string1 (where a word, in this context, is defined to be a string delimited by the beginning of the line, a blank or newline character).

Macro assignments will be accepted from the sources listed below, in the order shown. If a macro name already exists at the time it is being processed, the newer definition will replace the existing definition.

- 1. Macros defined in *make's* built-in inference rules.
- 2. The contents of the environment, including the variables with null values, in the order defined in the environment.
- 3. Macros defined in the makefiles, processed in the order specified.
- 4. Macros specified on the command line. It is unspecified whether the internal macros defined in **Internal Macros** on page 511 are accepted from the command line.

make Utilities

18757 If the -e option is specified, the order of processing sources items 2 and 3 will be reversed.

The **SHELL** macro is treated specially. It is provided by *make* and set to the pathname of the shell command language interpreter (see *sh*). The *SHELL* environment variable will not affect the value of the **SHELL** macro. If **SHELL** is defined in the makefile or is specified on the command line, it will replace the original value of the **SHELL** macro, but will not affect the *SHELL* environment variable. Other effects of defining **SHELL** in the makefile or on the command line are implementation-dependent.

Inference Rules

 Inference rules are formatted as follows:

The *target* portion must be a valid target name (see **Target Rules** on page 507) of the form *.s2* or *.s1.s2* (where *.s1* and *.s2* are suffixes that have been given as prerequisites of the **.SUFFIXES** special target and *s1* and *s2* do not contain any slashes or periods.) If there is only one period in the target, it is a single-suffix inference rule. Targets with two periods are double-suffix inference rules. Inference rules can have only one target before the colon.

The makefile must not specify prerequisites for inference rules; no characters other than white space can follow the colon in the first line, except when creating the *empty rule*, described below. Prerequisites are inferred, as described below.

Inference rules can be redefined. A target that matches an existing inference rule will overwrite the old inference rule. An empty rule can be created with a command consisting of simply a semicolon (that is, the rule still exists and is found during inference rule search, but since it is empty, execution has no effect). The empty rule also can be formatted as follows:

```
rule: ;
```

where zero or more blank characters separate the colon and semicolon.

The *make* utility uses the suffixes of targets and their prerequisites to infer how a target can be made up-to-date. A list of inference rules defines the commands to be executed. By default, *make* contains a built-in set of inference rules. Additional rules can be specified in the makefile.

The special target .SUFFIXES contains as its prerequisites a list of suffixes that are to be used by the inference rules. The order in which the suffixes are specified defines the order in which the inference rules for the suffixes are used. New suffixes will be appended to the current list by specifying a .SUFFIXES special target in the makefile. A .SUFFIXES target with no prerequisites will clear the list of suffixes. An empty .SUFFIXES target followed by a new .SUFFIXES list is required to change the order of the suffixes.

Normally, the user would provide an inference rule for each suffix. The inference rule to update a target with a suffix .s1 from a prerequisite with a suffix .s2 is specified as a target .s2.s1. The internal macros provide the means to specify general inference rules. (See **Internal Macros** on page 511.)

When no target rule is found to update a target, the inference rules are checked. The suffix of the target (.s1) to be built is compared to the list of suffixes specified by the .SUFFIXES special targets. If the .s1 suffix is found in .SUFFIXES, the inference rules are searched in the order defined for the first .s2.s1 rule whose prerequisite file (\$*.s2) exists. If the target is out-of-date

Utilities make

with respect to this prerequisite, the commands for that inference rule are executed.

If the target to be built does not contain a suffix and there is no rule for the target, the single suffix inference rules will be checked. The single-suffix inference rules define how to build a target if a file is found with a name that matches the target name with one of the single suffixes appended. A rule with one suffix .s2 is the definition of how to build target from target.s2. The other suffix (.s1) is treated as null.

A tilde (~) in the above rules refers to an SCCS file in the current directory. Thus, the rule .c~.o would transform an SCCS C-language source file into an object file (.o). Because the s. of the SCCS files is a prefix, it is incompatible with *make*'s suffix point of view. Hence, the ~ is a way of changing any file reference into an SCCS file reference.

Libraries

18808 EX

If a target or prerequisite contains parentheses, it will be treated as a member of an archive library. For the *lib(member.o)* expression *lib* refers to the name of the archive library and *member.o* to the member name. The member must be an object file with the .o suffix. The modification time of the expression is the modification time for the member as kept in the archive library. See *ar*. The .a suffix refers to an archive library. The .s2.a rule is used to update a member in the library from a file with a suffix .s2.

Internal Macros

The *make* utility maintains five internal macros that can be used in target and inference rules. In order to clearly define the meaning of these macros, some clarification of the terms *target rule*, *inference rule*, *target* and *prerequisite* is necessary.

Target rules are specified by the user in a makefile for a particular target. Inference rules are user- or *make*-specified rules for a particular class of target names. Explicit prerequisites are those prerequisites specified in a makefile on target lines. Implicit prerequisites are those prerequisites that are generated when inference rules are used. Inference rules are applied to implicit prerequisites or to explicit prerequisites that do not have target rules defined for them in the makefile. Target rules are applied to targets specified in the makefile.

Before any target in the makefile is updated, each of its prerequisites (both explicit and implicit) will be updated. This is accomplished by recursively processing each prerequisite. Upon recursion, each prerequisite becomes a target itself. Its prerequisites in turn are processed recursively until a target is found that has no prerequisites, at which point the recursion stops. The recursion then backs up, updating each target as it goes.

In the definitions that follow, the word *target* refers to one of:

- a target specified in the makefile
- an explicit prerequisite specified in the makefile that becomes the target when *make* processes it during recursion
- an implicit prerequisite that becomes a target when make processes it during recursion.

In the definitions that follow, the word *prerequisite* refers to one o the following:

- an explicit prerequisite specified in the makefile for a particular target
- an implicit prerequisite generated as a result of locating an appropriate inference rule and corresponding file that matches the suffix of the target.

make Utilities

18843	The five	e internal macros are:
18844 18845	\$@	The \$@ evaluates to the full target name of the current target, or the archive filename part of a library archive target. It is evaluated for both target and inference rules.
18846 18847 18848		For example, in the .c.a inference rule, \$@ represents the out-of-date .a file to be built. Similarly, in a makefile target rule to build lib.a from file.c, \$@ represents the out-of-date lib.a.
18849 18850 18851	\$%	The \$% macro is evaluated only when the current target is an archive library member of the form <i>libname</i> (<i>member.o</i>). In these cases, \$@ evaluates to <i>libname</i> and \$% evaluates to <i>member.o</i> . The \$% macro is evaluated for both target and inference rules.
18852 18853		For example, in a makefile target rule to build lib.a(file.o) , \$% represents file.o as opposed to \$@, which represents lib.a .
18854 18855	\$?	The \$? macro evaluates to the list of prerequisites that are newer than the current target. It is evaluated for both target and inference rules.
18856 18857 18858		For example, in a makefile target rule to build prog from file1.0 , file2.0 and file3.0 , and where prog is not out of date with respect to file1.0 , but is out of date with respect to file2.0 and file3.0 , \$? represents file2.0 and file3.0 .
18859 18860 18861	\$<	In an inference rule, \$< evaluates to the filename whose existence allowed the inference rule to be chosen for the target. In the .DEFAULT rule, the \$< macro evaluates to the current target name. The \$< macro is evaluated only for inference rules.
18862		For example, in the .c.a inference rule, \$< represents the prerequisite .c file.
18863 18864	\$*	The \$* macro evaluates to the current target name with its suffix deleted. It is evaluated at least for inference rules.
18865 18866		For example, in the $.c.a$ inference rule, $$*.0$ represents the out-of-date $.0$ file that corresponds to the prerequisite $.c$ file.
18867 18868 18869 18870 18871 18872	Each of the internal macros has an alternative form. When an upper-case D or F is appended to any of the macros, the meaning is changed to the <i>directory part</i> for D and <i>filename part</i> for F. The directory part is the path prefix of the file without a trailing slash; for the current directory, the directory part is ".". When the \$? macro contains more than one prerequisite filename, the \$(?D) and \$(?F) (or \${?D}) and \$(?F)) macros expand to a list of directory name parts and filename parts respectively.	
18873	For the target <i>lib(member.o)</i> and the s2.a rule, the internal macros are defined as:	
18874	\$<	member.s2
18875	\$*	member
18876	\$@	lib
18877	\$?	member.s2
18878	\$%	member.o

Utilities make

```
Default Rules
18879
            The default rules for make achieve results that are the same as if the following were used.
18880
18881
            Implementations that do not support FORTRAN may omit FC, FFLAGS and the .f inference
            rules. Implementations may provide additional macros and rules.
18882
18883
            SPECIAL TARGETS
            .SCCS_GET: sccs $(SCCSFLAGS) get $(SCCSGETFLAGS)
18884 EX
             .SUFFIXES: .o .c .y l .a .sh .f .c~ .y~ .l~ .sh~
18885 EX
            MACROS
18886
            MAKE=make
18887
18888
            AR=ar
18889
            ARFLAGS=-rv
            YACC=yacc
18890
18891
            YFLAGS=
            LEX=lex
18892
            LFLAGS=
18893
            LDFLAGS=
18894
            CC=c89
18895
            CFLAGS=-O
18896
            FC=fort77
18897
            FFLAGS=-0 1
18898
18899 EX
            GET=get
18900
            GFLAGS=
18901
            SCCSFLAGS=
18902
            SCCSGETFLAGS=-s
            SINGLE SUFFIX RULES
18903
18904
                 $(CC) $(CFLAGS) $(LDFLAGS) -0 $@ $<
18905
             .f:
18906
18907
                 $(FC) $(FFLAGS) $(LDFLAGS) -0 $@ $<
18908
             .sh:
                 cp $< $@
18909
18910
                 chmod a+x $@
            .c~:
18911 EX
18912
                 (GET) (GFLAGS) -p << > *.c
18913
                 $(CC) $(CFLAGS) $(LDFLAGS) -0 $@ $*.c
             .f~:
18914
18915
                 $(GET) $(GFLAGS) -p $< > $*.f
                 $(FC) $(FFLAGS) $(LDFLAGS) -o $@ $*.f
18916
             .sh~:
18917
                 $(GET) $(GFLAGS) -p $< > $*.sh
18918
                 cp $*.sh $@
18919
                 chmod a+x $@
18920
            DOUBLE SUFFIX RULES
18921
18922
             .c.o:
18923
                 $(CC) $(CFLAGS) -c $<
18924
             .f.o:
                 $(FC) $(FFLAGS) -c $<
18925
18926
             .y.o:
18927
                 $(YACC) $(YFLAGS) $<
                 $(CC) $(CFLAGS) -c y.tab.c
18928
18929
                 rm -f y.tab.c
```

make **Utilities**

```
18930
                 mv y.tab.o $@
18931
            .1.0:
                 $(LEX) $(LFLAGS) $<
18932
                 $(CC) $(CFLAGS) -c lex.yy.c
18933
18934
                 rm -f lex.yy.c
18935
                 mv lex.yy.o $@
18936
            .y.c:
                 $(YACC) $(YFLAGS) $<
18937
18938
                 mv y.tab.c $@
18939
            .1.c:
18940
                 $(LEX) $(LFLAGS) $<
18941
                 mv lex.yy.c $@
            .c~.o:
18942 EX
18943
                 (GET) (GFLAGS) -p << > *.c
                 $(CC) $(CFLAGS) -c $*.c
18944
18945
            .f~.o:
                 $(GET) $(GFLAGS) -p $< > $*.f
18946
                 $(FC) $(FFLAGS) -c $*.f
18947
18948
            .y~.o:
                 $(GET) $(GFLAGS) -p $< > $*.y
18949
                 $(YACC) $(YFLAGS) $*.y
18950
18951
                 $(CC) $(CFLAGS) -c y.tab.c
18952
                 rm -f y.tab.c
                 mv y.tab.o $@
18953
            .1~.0:
18954
                 $(GET) $(GFLAGS) -p $< > $*.1
18955
18956
                 $(LEX) $(LFLAGS) $*.1
                 $(CC) $(CFLAGS) -c lex.yy.c
18957
                 rm -f lex.yy.c
18958
18959
                 mv lex.yy.o $@
18960
            .y~.c:
                 (GET) (GFLAGS) -p < > *.y
18961
18962
                 $(YACC) $(YFLAGS) $*.y
18963
                 mv y.tab.c $@
            .1~.c:
18964
18965
                 $(GET) $(GFLAGS) -p $< > $*.1
                 $(LEX) $(LFLAGS) $*.1
18966
18967
                 mv lex.yy.c $@
            .c.a:
18968
                 $(CC) -c $(CFLAGS) $<
18969
                 $(AR) $(ARFLAGS) $@ $*.o
18970
                 rm -f $*.o
18971
            .f.a:
18972
18973
                 $(FC) -c $(FFLAGS) $<
                 $(AR) $(ARFLAGS) $@ $*.o
18974
18975
                 rm -f $*.o
18976 EXIT STATUS
            When the -\mathbf{q} option is specified, the make utility will exit with one of the following values:
18977
18978
```

- Successful completion.
- 18979 The target was not up-to-date.
- >1 An error occurred. 18980

Utilities make

When the $-\mathbf{q}$ option is not specified, the *make* utility will exit with one of the following values:

18982 0 successful completion 18983 >0 an error occurred

18984 CONSEQUENCES OF ERRORS

18985 Default.

18988

18989

18990

18991

18992

18993 18994

18995

18996

18998

18999

19000

19001

19002 19003

19004 19005

19006 19007

19008

19009

19010

19011 19012

19013

19019

19020

19021

19022 19023

19024

18986 APPLICATION USAGE

If there is a source file (such as ./source.c) and there are two SCCS files corresponding to it (./s.source.c and ./SCCS/s.source.c), make will use the SCCS file in the current directory. However, users are advised to use the underlying SCCS utilities (admin, delta, get, and so on) or the sccs utility for all source files in a given directory. If both forms are used for a given source file, future developers are very likely to be confused.

It is incumbent upon portable makefiles to specify the **.POSIX** special target in order to guarantee that they are not affected by local extensions.

The **–k** and **–S** options are both present so that the relationship between the command line, the *MAKEFLAGS* variable, and the makefile can be controlled precisely. If the k flag is passed in *MAKEFLAGS* and a command is of the form:

```
18997 $ (MAKE) -S foo
```

then the default behaviour is restored for the child *make*.

When the **-n** option is specified, it is always added to *MAKEFLAGS*. This allows a recursive *make* **-n** *target* to be used to see all of the action that would be taken to update *target*.

Because of widespread historical practice, interpreting a # number sign inside a variable as the start of a comment has the unfortunate side effect of making it impossible to place a number sign in a variable, thus forbidding something like:

```
CFLAGS = "-D COMMENT CHAR='#'"
```

Many historical *make* utilities stop chaining together inference rules when an intermediate target is non-existent. For example, it might be possible for a *make* to determine that both .y.c and .c.o could be used to convert a .y to a .o. Instead, in this case, *make* requires the use of a .y.o rule.

The best way to provide portable makefiles is to include all of the rules needed in the makefile itself. The rules provided use only features provided by other parts of the standard. The default rules include rules for optional commands in the standard. Only rules pertaining to commands that are provided are needed in an implementation's default set.

Macros used within other macros are evaluated when the new macro is used rather than when the new macro is defined. Therefore:

```
19014 MACRO = value1

19015 NEW = $(MACRO)

19016 MACRO = value2

19017 target:

19018 echo $(NEW)
```

would produce *value2* and not *value1* since **NEW** was not expanded until it was needed in the *echo* command line.

Some historical applications have been known to intermix *target_name* and *macro=name* operands on the command line, expecting that all of the macros will be processed before any of the targets are dealt with. Portable applications do not do this, although some backward compatibility support may be included in some implementations.

make **Utilities**

19025 The following characters in filenames may give trouble: 19026

For inference rules, the description of \$< and \$? seem similar. However, an example shows the minor difference. In a makefile containing:

```
19029
                foo.o: foo.h
```

if foo.h is newer than foo.o, yet foo.c is older than foo.o, the built-in rule to make foo.o from foo.c will be used, with \$< equal to foo.c and \$? equal to foo.h. If foo.c is also newer than foo.o, \$< is equal to **foo.c** and \$? is equal to **foo.h foo.c**.

19033 EXAMPLES

19027

19028

19030

19031

19032

19037

19040

19041 19042

19043

19044 19045

19046

19047 19048

19053

19054

19055

19058

19034 1. The following command:

19035 make

19036 makes the first target found in the makefile.

2. The following command:

```
make junk
19038
```

makes the target junk. 19039

> 3. The following makefile says that **pgm** depends on two files, **a.o** and **b.o**, and that they in turn depend on their corresponding source files (a.c and b.c), and a common file incl.h:

```
pgm: a.o b.o
      c89 a.o b.o -o pgm
a.o: incl.h a.c
      c89 -c a.c
b.o: incl.h b.c
      c89 -c b.c
```

4. An example for making optimised **.o** files from **.c** files is:

```
19049
                      .c.o:
19050
                              c89 -c -O $*.c
                   or:
19051
19052
                      .c.o:
                              c89 -c -0 $<
```

The most common use of the archive interface follows. Here, it is assumed that the source files are all C-language source:

```
19056
                         lib(file1.o) lib(file2.o) lib(file3.o)
                         @echo lib is now up-to-date
19057
```

The .c.a rule is used to make file1.o, file2.o and file3.o and insert them into lib.

make **Utilities**

```
19059
                   The treatment of escaped newline characters throughout the makefile is historical practice.
19060
                   For example, the inference rule:
19061
                       .c.o\
                      :
19062
19063
                   works, and the macro:
                          bar baz\
19064
19065
                          biz
                      а:
19066
19067
                            echo == f==
                   will echo ==bar baz biz==.
19068
                   If $? were:
19069
                      /usr/include/stdio.h /usr/include/unistd.h foo.h
19070
                   then $(?D) would be:
19071
19072
                      /usr/include /usr/include .
                   and $(?F) would be:
19073
                      stdio.h unistd.h foo.h
19074
                  The contents of the built-in rules can be viewed by running:
19075
19076
                      make -p -f /dev/null 2>/dev/null
19077 FUTURE DIRECTIONS
             The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this
19078
             interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the
19079
19080
             corrections. A future revision of this specification will align with IEEE Std. 1003.2b when
19081
             finalised.
19082 SEE ALSO
             ar, c89, cc, get, lex, sh, yacc.
19083
19084 CHANGE HISTORY
19085
             First released in Issue 2.
19086 Issue 4
             Aligned with the ISO/IEC 9945-2: 1993 standard.
19087
19088 Issue 4. Version 2
             Under Default Rules, the string -G$@ is deleted from the line referencing sccs.
19089
19090 Issue 5
             FUTURE DIRECTIONS section added.
```

man Utilities

```
19092 NAME
19093 man — display system documentation
19094 SYNOPSIS
19095 man [-k] name...
```

19096 DESCRIPTION

19097

19098

19099 19100

19101

19102

19103

19104

19107

19108

19109

19110

19111

19112 19113

19114

19115 19116

19117 19118

19119 19120 The *man* utility writes information about each of the *name* operands. If *name* is the name of a standard utility, *man* will at a minimum write a message describing the syntax used by the standard utility, its options and operands. If more information is available, the *man* utility will provide it in an implementation-dependent manner.

An implementation may provide information for values of *name* other than the standard utilities. Standard utilities that are listed as optional and that are not supported by the implementation either will cause a brief message indicating that fact to be displayed or will cause a full display of information as described previously.

19105 OPTIONS

The *man* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**.

The following option is supported:

-k Interpret name operands as keywords to be used in searching a utilities summary database that contains a brief purpose entry for each standard utility and write lines from the summary database that match any of the keywords. The keyword search produces results that are the equivalent of the output of the following command:

```
grep -Ei '
name
name
...
' summary-database
```

This assumes that the *summary-database* is a text file with a single entry per line; this organisation is not required and the example using *grep*—**Ei** is merely illustrative of the type of search intended. The purpose entry to be included in the database consists of a terse description of the purpose of the utility.

19121 **OPERANDS**

19122 The following operand is supported:

19123 *name* A keyword or the name of a standard utility. When **-k** is not specified and *name* does not represent one of the standard utilities, the results are unspecified.

19125 **STDIN**

19130

19126 Not used.

19127 INPUT FILES

19128 None.

19129 ENVIRONMENT VARIABLES

The following environment variables affect the execution of *man*:

Provide a default value for the internationalisation variables that are unset or null. If
LANG is unset or null, the corresponding value from the implementation-dependent
default locale will be used. If any of the internationalisation variables contains an
invalid setting, the utility will behave as if none of the variables had been defined.

Utilities man

19135	LC_ALL
19136	If set to a non-empty string value, override the values of all the other
19137	internationalisation variables.
19138	LC_CTYPE
19139	Determine the locale for the interpretation of sequences of bytes of text data as
19140	characters (for example, single- as opposed to multi-byte characters in arguments and
19141	in the summary database). The value of <i>LC_CTYPE</i> need not affect the format of the
19142	information written about the name operands.
40440	•
19143	LC_MESSAGES
19144	Determine the locale that should be used to affect the format and contents of diagnostic
19145	messages written to standard error and informative messages written to standard
19146	output.
19147 EX	NLSPATH
19148	Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .
19149	PAGER
19149	Determine an output filtering command for writing the output to a terminal. Any
19150	string acceptable as a <i>command_string</i> operand to the <i>sh</i> – c command is valid. When
19151	standard output is a terminal device, the manual-page output will be piped through the
19153	command. If the <i>PAGER</i> variable is null or not set, the command will be either <i>more</i> or
19154	another paginator utility documented in the system documentation.
	CHRONOUS EVENTS
19156	Default.
19157 STDOU	${f T}$
19158	The man utility writes text describing the syntax of the utility name, its options and its operands,
19159	or, when -k is specified, lines from the summary database. The format of this text is
19160	implementation-dependent.
19161 STDER	D
19161 STDER	Used only for diagnostic messages.
19163 OUTPU	
19164	None.
19165 EXTEN	DED DESCRIPTION
19166	None.
1010% EVIT CT	PATRIC
19167 EXIT S 7	
19168	The following exit values are returned:
19169	0 Successful completion.
19170	>0 An error occurred.
19171 CONSE	QUENCES OF ERRORS
19172	Default.
	CATION USAGE
19174	None.
19175 EXAMP	PLES
19176	None.
10177 FIITIID	E DIRECTIONS
19177 FUIUR 19178	The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this
10170	interface definition to the IEEE DASC Shall and Utilities Working Crown which is identifying the

interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the

man Utilities

corrections. A future revision of this specification will align with IEEE Std. 1003.2b when finalised.

SEE ALSO

more.

19184 CHANGE HISTORY
19185 First released in Issue 4.

19186 Issue 5

19187 FUTURE DIRECTIONS section added.

Utilities mesg

19188 **NAME** 19189 mesg — permit or deny messages 19190 SYNOPSIS 19191 mesg [y n] 19192 **DESCRIPTION** The mesg utility will control whether other users are allowed to send messages via write, talk or 19193 other utilities to a terminal device. The terminal device affected is determined by searching for 19194 the first terminal in the sequence of devices associated with standard input, standard output and 19195 19196 standard error, respectively. With no arguments, mesg reports the current state without 19197 changing it. Processes with appropriate privileges may be able to send messages to the terminal independent of the current state. 19198 19199 OPTIONS None. 19200 19201 OPERANDS The following operands are supported in the POSIX locale: 19202 19203 y Grant permission to other users to send messages to the terminal device. 19204 n Deny permission to other users to send messages to the terminal device. 19205 **STDIN** Not used. 19206 19207 INPUT FILES 19208 None. 19209 ENVIRONMENT VARIABLES 19210 The following environment variables affect the execution of *mesg*: Provide a default value for the internationalisation variables that are unset or null. If 19211 LANG is unset or null, the corresponding value from the implementation-dependent 19212 19213 default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 19214 19215 LC ALL If set to a non-empty string value, override the values of all the other 19216 internationalisation variables. 19217 LC CTYPE 19218 19219 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments). 19220 LC MESSAGES 19221 Determine the locale that should be used to affect the format and contents of diagnostic 19222 messages written (by mesg) to standard error. 19223 NLSPATH 19224 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 19225 19226 ASYNCHRONOUS EVENTS Default. 19227

If no operand is specified, mesg displays the current terminal state in an unspecified format.

19228 STDOUT

mesg Utilities

19230 **STDERR** 19231 Used only for diagnostic messages. 19232 OUTPUT FILES None. 19233 19234 EXTENDED DESCRIPTION 19235 None. 19236 EXIT STATUS The following exit values are returned: 19237 19238 Receiving messages is allowed. Receiving messages is not allowed. 19239 19240 >1 An error occurred. 19241 CONSEQUENCES OF ERRORS Default. 19242 19243 APPLICATION USAGE 19244 The mechanism by which the message status of the terminal is changed is unspecified. Therefore, unspecified actions may cause the status of the terminal to change after mesg has 19245 19246 successfully completed. These actions may include, but are not limited to: another invocation of 19247 the mesg utility; login procedures; invocation of the stty utility; invocation of the chmod utility or *chmod*() function; and so on. 19248 19249 EXAMPLES 19250 None. 19251 FUTURE DIRECTIONS 19252 None. 19253 SEE ALSO 19254 talk, write. 19255 CHANGE HISTORY First released in Issue 2. 19256 19257 Issue 4

Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities mkdir

19259 **NAME** mkdir — make directories 19260 19261 SYNOPSIS 19262 mkdir [-p][-m mode] dir... 19263 DESCRIPTION The *mkdir* utility will create the directories specified by the operands, in the order specified. 19264 19265 For each *dir* operand, the *mkdir* utility will perform actions equivalent to the **XSH** specification *mkdir()* function, called with the following arguments: 19266 19267 The *dir* operand is used as the *path* argument. The value of the bitwise inclusive OR of S IRWXU, S IRWXG and S IRWXO is used as the 19268 mode argument. (If the -m option is specified, the mode option-argument overrides this 19269 19270 default.) **19271 OPTIONS** The *mkdir* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 19272 19273 The following options are supported: 19274 -m mode Set the file permission bits of the newly-created directory to the specified *mode* value. 19275 The *mode* option-argument will be the same as the *mode* operand defined for the *chmod* 19276 utility. In the symbolic_mode strings, the op characters "+" and "-" will be interpreted 19277 relative to an assumed initial mode of a=rwx; "+" will add permissions to the default 19278 19279 mode, "—" will delete permissions from the default mode. Create any missing intermediate pathname components. 19280 -p For each dir operand that does not name an existing directory, effects equivalent to 19281 those caused by the following command will occur: 19282 19283 mkdir -p -m \$(umask -S),u+wx \$(dirname dir) && mkdir [-m mode] dir 19284 19285 where the [-m mode] option represents that option supplied to the original invocation of mkdir, if any. 19286 Each *dir* operand that names an existing directory will be ignored without error. 19287 19288 OPERANDS The following operand is supported: 19289 dir 19290 A pathname of a directory to be created. 19291 **STDIN** Not used. 19292 19293 INPUT FILES None 19294 19295 ENVIRONMENT VARIABLES The following environment variables affect the execution of *mkdir*: 19296 Provide a default value for the internationalisation variables that are unset or null. If 19297 LANG is unset or null, the corresponding value from the implementation-dependent 19298

default locale will be used. If any of the internationalisation variables contains an

invalid setting, the utility will behave as if none of the variables had been defined.

19299

mkdir Utilities

19301 LC_ALL 19302 If set to a non-empty string value, override the values of all the other internationalisation variables. 19303 LC_CTYPE 19304 Determine the locale for the interpretation of sequences of bytes of text data as 19305 characters (for example, single- as opposed to multi-byte characters in arguments). 19306 LC MESSAGES 19307 Determine the locale that should be used to affect the format and contents of diagnostic 19308 messages written to standard error. 19309 **NLSPATH** 19310 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 19311 19312 ASYNCHRONOUS EVENTS 19313 Default. 19314 STDOUT Not used. 19315 19316 STDERR Used only for diagnostic messages. 19317 19318 OUTPUT FILES 19319 None. 19320 EXTENDED DESCRIPTION 19321 None. 19322 EXIT STATUS The following exit values are returned: 19323 All the specified directories were created successfully or the $-\mathbf{p}$ option was specified and all 19324 the specified directories now exist. 19325 19326 An error occurred. 19327 CONSEQUENCES OF ERRORS 19328 Default. 19329 APPLICATION USAGE 19330 The default file mode for directories is a=rwx (777 on most systems) with selected permissions removed in accordance with the file mode creation mask. For intermediate pathname 19331 components created by mkdir, the mode is the default modified by u+wx so that the 19332 subdirectories can always be created regardless of the file mode creation mask; if different 19333 ultimate permissions are desired for the intermediate directories, they can be changed 19334 afterwards with chmod. 19335 Note that some of the requested directories may have been created even if an error occurs. 19336 19337 EXAMPLES None. 19338

19339 FUTURE DIRECTIONS

The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the corrections. A future revision of this specification will align with IEEE Std. 1003.2b when finalised.

Utilities mkdir

19344 SEE ALSO
19345 rm, rmdir, umask, the XSH specification description of mkdir().
19346 CHANGE HISTORY
19347 First released in Issue 2.
19348 Issue 4
19349 Aligned with the ISO/IEC 9945-2: 1993 standard.
19350 Issue 5

FUTURE DIRECTIONS section added.

mkfifo **Utilities**

19352 **NAME** mkfifo — make FIFO special files 19353 19354 SYNOPSIS 19355 mkfifo [-m mode] file... 19356 DESCRIPTION The mkfifo utility will create the FIFO special files specified by the operands, in the order 19357 specified. 19358 For each file operand, the mkfifo utility will perform actions equivalent to the XSH specification 19359 *mkfifo*() function, called with the following arguments: 19360 The *file* operand is used as the *path* argument. 19361 The value of the bitwise inclusive OR of S_IRUSR, S_IWUSR, S_IRGRP, S_IWGRP, 19362 S_IROTH and S_IWOTH is used as the *mode* argument. (If the -m option is specified, the 19363 *mode* option-argument overrides this default.) 19364 19365 **OPTIONS** The *mkfifo* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 19366 19367 The following option is supported: 19368 -m mode Set the file permission bits of the newly-created FIFO to the specified *mode* value. The 19369 mode option-argument will be the same as the mode operand defined for the chmod 19370 utility. In the symbolic_mode strings, the op characters "+" and "-" will be interpreted 19371 relative to an assumed initial mode of a=rw. 19372 19373 OPERANDS 19374 The following operand is supported: file A pathname of the FIFO special file to be created. 19375 19376 STDIN Not used. 19377 19378 INPUT FILES 19379 None. 19380 ENVIRONMENT VARIABLES The following environment variables affect the execution of *mkfifo*: 19381 Provide a default value for the internationalisation variables that are unset or null. If 19382 LANG is unset or null, the corresponding value from the implementation-dependent 19383 default locale will be used. If any of the internationalisation variables contains an 19384 invalid setting, the utility will behave as if none of the variables had been defined. 19385 LC ALL 19386 If set to a non-empty string value, override the values of all the other 19387 internationalisation variables. 19388 19389 LC CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 19390 characters (for example, single- as opposed to multi-byte characters in arguments). 19391 LC MESSAGES 19392 Determine the locale that should be used to affect the format and contents of diagnostic 19393 messages written to standard error.

Utilities mkfifo

NLSPATH 19395 EX 19396 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 19397 ASYNCHRONOUS EVENTS 19398 Default. 19399 **STDOUT** 19400 Not used. 19401 STDERR 19402 Used only for diagnostic messages. 19403 OUTPUT FILES 19404 None. 19405 EXTENDED DESCRIPTION 19406 None. 19407 EXIT STATUS 19408 The following exit values are returned: 19409 0 All the specified FIFO special files were created successfully. >0 An error occurred. 19410 19411 CONSEQUENCES OF ERRORS 19412 Default. 19413 APPLICATION USAGE 19414 None. 19415 EXAMPLES None. 19416 19417 FUTURE DIRECTIONS 19418 None. 19419 **SEE ALSO** umask, the XSH specification description of mkfifo(). 19420 19421 CHANGE HISTORY

First released in Issue 3.

Aligned with the ISO/IEC 9945-2: 1993 standard.

19422

19424

19423 Issue 4

more Utilities

19425 **NAME** more — display files on a page-by-page basis 19426 19427 SYNOPSIS more [-ceisu][-n number][-p command][-t tagstring][file...] 19428 19429 OB more [-ceisu][-n number][+command][-t tagstring][file...] 19430 DESCRIPTION 19431 The *more* utility reads files and either writes them to the terminal on a page-by-page basis or filters them to standard output. If standard output is not a terminal device, all input files are 19432 copied to standard output in their entirety, without modification. If standard output is a 19433 terminal device, the files will be written a number of lines (one screenful) at a time under the 19434 control of user commands; see the EXTENDED DESCRIPTION section. 19435 19436 Certain block-mode terminals do not have all the capabilities necessary to support the complete more definition; they are incapable of accepting commands that are not terminated with a 19437 newline character. Implementations that support such terminals provide an operating mode to 19438 more in which all commands can be terminated with a newline character on those terminals. 19439 This mode will: 19440 19441 be documented in the system documentation at invocation, inform the user of the terminal deficiency that requires the newline character 19442 19443 usage and provide instructions on how this warning can be suppressed in future invocations 19444 not be required for implementations supporting only fully capable terminals 19445 not affect commands already requiring newline characters not affect users on the capable terminals from using more as described in this specification 19446 19447 OPTIONS The more utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except 19448 OB that *+command* of the obsolescent version uses a non-standard syntax. 19449 The following options are supported: 19450 19451 -c If a screen is to be written that has no lines in common with the current screen, or *more* 19452 is writing its first screen, *more* will not scroll the screen, but instead will redraw each line of the screen in turn, from the top of the screen to the bottom. In addition, if more is 19453 19454 writing its first screen, the screen will be cleared. This option may be ignored on devices that do not have the ability to clear to the end of a line or the end of a screen. 19455 19456 **-е** Exit immediately after writing the last line of the last file in the argument list; see the EXTENDED DESCRIPTION section. 19457 $-\mathbf{i}$ Perform pattern matching in searches without regard to case. See the XBD 19458 specification, Section 7.2, Regular Expression General Requirements. 19459 -**n** number 19460 Specify the number of lines per screenful. The *number* argument is a positive decimal 19461 integer. The -n option overrides any values obtained from the environment. 19462 -**p** command 19463 +command 19464 OB For each file examined, initially execute the *more* command in the *command* argument. 19465 If the command is a positioning command, such as a line number or a regular 19466 19467 expression search, set the current position (see the EXTENDED DESCRIPTION section)

19468

to represent the final results of the command, without writing any intermediate lines of

Utilities more

19469		the file. For example, the two commands:		
19470 19471		more -p 1000j file more -p 1000G file		
19472 19473 19474 19475		would be equivalent and start the display with the current position at line 1000, bypassing the lines that \mathbf{j} would write and scroll off the screen if it had been issued during the file examination. If the positioning command is unsuccessful, the first line in the file will be the current position.		
19476	-s	Replace consecutive empty lines with a single empty line.		
19477 19478 19479 19480 19481	−t tagstı	Write the screenful of the file containing the tag named by the <i>tagstring</i> argument. See the <i>ctags</i> utility. The tags feature represented by -t <i>tagstring</i> and the :t command is optional. It is provided on any system that also provides a conforming implementation of <i>ctags</i> ; otherwise, the use of -t produces undefined results.		
19482 19483 19484 19485 19486	–u	Treat a backspace character as a printable control character, displayed as an implementation-dependent character sequence (see the EXTENDED DESCRIPTION section), suppressing backspacing and the special handling that produces underlined or standout-mode text on some terminal types. Also, do not ignore a carriage-return character at the end of a line.		
19487 OB 19488 19489	-t tagsti	the $-\mathbf{t}$ tagstring and $-\mathbf{p}$ command (or the obsolescent +command) options are given, the ring will be processed first; that is, the file containing the tag is selected by $-\mathbf{t}$ and then mand is executed.		
19490 OPERA 19491		I DS The following operand is supported:		
19492 19493	file	A pathname of an input file. If no <i>file</i> operands are specified, the standard input will be used. If a <i>file</i> is "—", the standard input will be read at that point in the sequence.		
19494 STDIN 19495	The stan	dard input will be used only if no <i>file</i> operands are specified, or if a <i>file</i> operand is "-".		
19496 INPUT 1 19497 19498 19499 19500 19501	The inpresent of that it w	ut files being examined must be text files. If standard output is a terminal, standard ll be used to read commands from the user. If standard output is a terminal, standard not readable, and command input is needed, <i>more</i> will terminate with an error indicating was unable to read user commands. If standard output is not a terminal, no error will standard error cannot be opened for reading.		
19502 ENVIRO 19503		Γ VARIABLES owing environment variables affect the execution of <i>more</i> :		
19504 19505 19506	COLUM	Override the system-selected horizontal screen size. See the XBD specification, Chapter 6 , Environment Variables for valid values and results when it is unset or null.		
19507 19508	EDITOR	Used by the ${f v}$ command to select an editor; see the EXTENDED DESCRIPTION section.		
19509 19510 19511 19512	LANG	Provide a default value for the internationalisation variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.		

more Utilities

19513	LC_ALI	
19514		If set to a non-empty string value, override the values of all the other
19515		internationalisation variables.
19516	LC_CO	LLATE
19517		Determine the locale for the behaviour of ranges, equivalence classes and multi-
19518		character collating elements within regular expressions.
19519	LC_CT	YPE
19520		Determine the locale for the interpretation of sequences of bytes of text data as
19521		characters (for example, single- as opposed to multi-byte characters in arguments and
19522		input files) and the behaviour of character classes within regular expressions.
19523	LC ME	SSAGES
19524	20_1,12	Determine the locale that should be used to affect the format and contents of diagnostic
19525		messages written to standard error and informative messages written to standard
19526		output.
19527 EX	NLSPA'	TH
19528	IVLDI A.	Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .
19529	LINES	Override the system-selected vertical screen size, used as the number of lines in a
19530		screenful. See the XBD specification, Chapter 6, Environment Variables for valid
19531		values and results when it is unset or null. The $-\mathbf{n}$ option takes precedence over the
19532		LINES variable for determining the number of lines in a screenful.
19533	MORE	Determine a string containing options described in the OPTIONS section preceded
19534		with hyphens and blank-character-separated as on the command line. Any command-
19535		line options are processed after those in the MORE variable, as if the command line
19536		were:
19537		more \$MORE options operands
19538 19539		The <i>MORE</i> variable takes precedence over the <i>TERM</i> and <i>LINES</i> variables for determining the number of lines in a screenful.
19339		-
19540	TERM	Determine the name of the terminal type. If this variable is unset or null, an
19541		unspecified default terminal type will be used.
19542 ASYNC		OUS EVENTS
19543	Default	
19544 STDOU	J T	
19545	The star	ndard output will be used to write the contents of the input files.
19546 STDER	2R	
19547	Used fo	or diagnostic messages and user commands (see the INPUT FILES section), and, if
19548	standard output is a terminal device, to write a prompting string. The prompting string will	
19549	only appear as the last line of the screen and will contain the name of the file currently being	
19550	examined, but it is otherwise unspecified. User input for the /, ?, :e and :t commands will be	
19551		on the same line of the screen as the prompt. It is unspecified if informational messages
19552	are writ	tten for other user commands.
19553 OUTPU	JT FILES	
19554	None.	
19555 EXTEN	DED DE	SCRIPTION
19556		mber of lines available per screen is determined by the -n option, if present or by
10557		ing values in the environment (see the ENVIDONMENT VADIABLES section). If neither

examining values in the environment (see the ENVIRONMENT VARIABLES section). If neither

Utilities more

method yields a number, an unspecified number of lines will be used. The actual number of lines written will be one less than this number, as the last line of the screen will be used to write a user prompt and user input. If the number of lines available per screen is less than four, the results are undefined.

In the following descriptions, the *current position* refers to two things:

the position of the current line on the screen

 the line number (in the file) of the current line on the screen.

Usually, the line on the screen corresponding to the current position is the third line on the screen. If this is not possible (there are fewer than three lines to display or this is the first page of the file, or it is the last page of the file), then the current position is either the first or last line on the screen as described later.

The number of columns available per line is determined by examining values in the environment (see the ENVIRONMENT VARIABLES section), with a default value as described in the **XBD** specification, **Chapter 6**, **Environment Variables**. The *more* utility writes lines containing more characters than would fit into this number of columns by breaking the line into one or more logical lines where each of these lines but the last contains the number of characters needed to fill the columns. The logical lines are written independently of each other; that is, commands affecting a single line affect them separately.

When standard output is a terminal and **–u** is not specified, *more* treats backspace characters and carriage-return characters specially:

- A character, followed first by a backspace character, then by an underscore (_), will cause that character to be written as underlined text, if the terminal type supports that. An underscore, followed first by a backspace character, then any character, will also cause that character to be written as underlined text, if the terminal type supports that.
- A backspace character that appears between two identical printable characters will cause the first of those two characters to be written as emboldened text (that is, visually brighter, standout mode or inverse-video mode), if the terminal type supports that, and the second to be discarded. Immediately subsequent occurrences of backspaces/character pairs for that same character will also be discarded. (For example, the sequence a\ba\ba\ba is interpreted as a single emboldened a.)
- Other backspace character sequences will be written directly to the terminal, which generally cause the character preceding the backspace character to be suppressed in the display.
- A carriage-return character at the end of a line will be ignored, rather than being written as a control character, as described in the next paragraph.
- It is implementation-dependent how other non-printable characters are written. Implementations should use the same format that they use for the *ex* **print** command.
- If the **–t** option was specified, *more* will write a screen of the file containing the specified tag in the current position.
- If the **–p** option was specified, *more* will execute the command supplied in the *command* optionargument, and write the screen so that the current position is the current position that would result from applying that command to the input file.
- If neither the $-\mathbf{p}$ or $-\mathbf{t}$ options were specified, *more* will write the first screen of the first input file.
- Once the initial screen has been written, *more* will prompt the user and, based on the interactive user input, will modify the screen or exit. If the modification of the screen results in a screen that has lines in common with the current screen, *more* will scroll the screen rather than clearing and

more Utilities

redrawing the screen (unless the **-c** option is specified). If the modification of the screen results in a screen that has no lines in common with the current screen, *more* will clear and redraw the screen.

If the standard output is not a terminal device, *more* will always exit when it reaches end-of-file on the last file in its argument list. Otherwise, for all files but the last, *more* will prompt, with an indication that it has reached the end-of-file, along with the name of the next file. For the last file specified, or for the standard input if no file is specified, *more* will prompt, indicating end-of-file, and accept additional commands. If the next command specifies forward scrolling, *more* will exit. If the -e option is specified, *more* will exit immediately after writing the last line of the last file.

Several of the commands described in this section move the current position backwards in the input stream. In the case that text is being taken from a non-rewindable stream, such as a pipe, it is implementation-dependent how much backward motion is supported.

19616 If a scrolling command cannot be performed because there are insufficient lines to scroll, *more*19617 will alert the terminal. The scrolling commands are b, <control>-B, d, <control>-D, f, <control>19618 F, g, G, j, k, s, u and <control>-U.

The interactive commands in the following sections are supported. Some commands can be preceded by a decimal integer, called *count* in the following descriptions. If not specified with the command, *count* defaults to 1.

In the following descriptions, *pattern* is a basic regular expression, as described in the **XBD** specification, **Section 7.3**, **Basic Regular Expressions**. The term "examine" is historical usage meaning "open the file for viewing"; for example, *more* **foo** would be expressed as examining file **foo**.

19626 **Help**

19606

19607

19608

19609 19610

19611 19612

19613 19614

19615

19622 19623

19624

19625

19628

19629

19634

19627 Synopsis: h

Write a summary of these commands and other implementation-dependent commands.

Move Forward One Screenful

19630 Synopsis: [count]f

19631 Synopsis: [count]<control>-F

Move forward *count* lines, with a default of one screenful. At end-of-file, *more* will continue with the next file in the list, or exit if the current file is the last file in the list.

Move Backward One Screenful

19635 Synopsis: [count]b

19636 Synopsis: [count]<control>-B

19637 Move backward *count* lines, with a default of one screenful (see option **-n**). If *count* is more than the screen size, only the final screenful will be written.

Utilities more

Scroll Forward One Line 19639 Synopsis: 19640 [count]<space> 19641 Synopsis: [count]j Synopsis: [count] < newline > 19642 19643 Scroll forward *count* lines. The default *count* for the space character will be one screenful; for j and newline character, one line. The entire *count* lines will be written, even if *count* is more than 19644 the screen size. At end-of-file, a newline character will cause more to continue with the next file 19645 in the list, or exit if the current file is the last file in the list. 19646 19647 **Scroll Backward One Line** Synopsis: [count]k 19648 Scroll backward *count* lines, with a default of 1. The entire *count* lines will be written, even if 19649 count is more than the screen size. 19650 **Scroll Forward One Half Screenful** 19651 Synopsis: 19652 [count]d Synopsis: 19653 [count]<control>-D Scroll forward count lines, with a default of one half of the screen size. If count is specified, it will 19654 become the new default for subsequent **d** and **u** commands. 19655 **Skip Forward One Line** 19656 Synopsis: 19657 [count]s Skip forward *count* lines, with a default of 1, and write the next screenful beginning at that point. 19658 If count would cause the current position to be such that less than one screenful would be 19659 written, the last screenful in the file will be written. 19660 19661 Scroll Backward One Half Screenful Synopsis: 19662 [count]u 19663 Synopsis: [count]<control>-U Scroll backward count lines, with a default of one half of the screen size. If count is specified, it 19664 19665 will become the new default for subsequent **d** and **u** commands. Go to Beginning of File 19666 Synopsis: 19667 [count]g Go to line *count* in the file, with a default of 1 (beginning of file). Scroll or rewrite the screen so 19668 that that line is at the current position. 19669 Go to End-of-file 19670 Synopsis: [count]G 19671 Go to line *count* in the file, with a default of the end of the file. If no *count* is specified, scroll or 19672 rewrite the screen so that the last line in the file is at the bottom of the screen. If count is 19673

specified, scroll or rewrite the screen so that that line is at the current position.

Utilities more

19675 Refresh the Screen

Synopsis: 19676 r

19677 Synopsis: <control>-L

19678 Refresh the screen.

Discard and Refresh 19679

19680 Synopsis:

Refresh the screen, discarding any buffered input. If the current file is non-seekable, buffered 19681 19682

input will not be discarded and the \mathbf{R} command is equivalent to the \mathbf{r} command.

Mark Position 19683

Synopsis: 19684 mletter

Mark the current position with the letter named by *letter*, where *letter* represents the name of one 19685 of the lower-case letters of the portable character set. When a new file is examined, all marks 19686

may be lost. 19687

Return to Mark 19688

Synopsis: 'letter 19689

Return to the position that was previously marked with the letter named by letter, making that 19690

19691 line the current position.

Return to Previous Position

19693 Synopsis:

19692

19697

19699

19700

19701

19702

19703

19704

19705

19706

19707

19708

19709

19710

Return to the position from which the last large movement command was executed (where a 19694 "large movement" is defined as any movement of more than a screenful of lines). If no such 19695

19696 movements have been made, return to the beginning of the file.

Search Forward for Pattern

Synopsis: [count]/[!]pattern<newline> 19698

> Search forward in the file for the *count*th line containing the *pattern*. The *count* defaults to 1. The search will start at the line following the current position. If the search is successful, the screen will be modified so that the searched-for line is in the current position. The null regular expression (/ followed by a newline character) will repeat the search using the previous regular expression. If the character "!" is included, the lines for searching will be those that do not contain the pattern.

> If a match is found for the pattern, the logical line containing the pattern will be written in the current position. If the matching line is already on the screen, the screen will be scrolled to make that line the current position; otherwise, a full screen will be written. If no match is found for the pattern, a message to that effect will be written as a part of the prompt, and the screen and the current position will remain unchanged. However, if no match is found and the input is the standard input, the screen may be scrolled to the last screenful of the input.

Utilities more

19711 **Search Backward for Pattern** Synopsis: 19712 [count]?[!]pattern<newline> Search backward in the file for the *count*th line containing the *pattern*. The search will start at the 19713 19714 line immediately before the current position. If the search is successful, the screen will be 19715 modified so that the searched-for line is in the current position. The null regular expression (? followed by a newline character) will repeat the search using the previous regular expression. If 19716 the character "!" is included, the lines for searching will be those that do not contain the *pattern*. 19717 If a match is found for the pattern, the logical line containing the pattern will be written in the 19718 19719 current position. If the matching line is already on the screen, the screen will be scrolled to make that line the current position; otherwise, a full screen will be written. If no match is found for the 19720 pattern, a message to that effect will be written as a part of the prompt, and the screen and the 19721 current position will remain unchanged. However, if no match is found and the input is the 19722 standard input, the screen may be scrolled to the last screenful of the input. 19723 19724 Repeat Search Synopsis: 19725 [count]n Repeat the previous search for countth line (default 1) containing the last pattern (or not 19726 containing the last *pattern*, if the previous search was /! or ?!). 19727 **Repeat Search in Reverse** 19728 Synopsis: [count]N 19729 Repeat the search in the opposite direction of the previous search for the *count*th line (default 1) 19730 containing the last *pattern* (or not containing the last *pattern*, if the previous search was /! or ?!). 19731 19732 **Examine New File** 19733 Synopsis: :e [filename]<newline> Examine a new file. If the *filename* argument is not specified, the current file (see the :n and :p 19734 19735 commands below) from the list of files in the command line will be reexamined. The *filename* will be subjected to the process of shell word expansions (see Section 2.6 on page 31); if more 19736 than a single pathname results, the effects are unspecified. If filename is a number sign (#), the 19737 previously examined file will be reexamined. If *filename* refers to a non-seekable file, the results 19738 19739 are unspecified. 19740 **Examine Next File** Synopsis: 19741 [count]:n Examine the next file. If a number *count* is specified, the *count*th next file will be examined. If 19742 *filename* refers to a non-seekable file, the results are unspecified. 19743 **Examine Previous File** 19744 19745 Synopsis: [count]:p Examine the previous file. If a number count is specified, the count previous file will be 19746

examined. If *filename* refers to a non-seekable file, the results are unspecified.

more Utilities

19748 Go to Tag

19749 *Synopsis*: :t tagstring<newline>

Go to the supplied *tagstring* and scroll/rewrite the screen with that line in the current position; see the **-t** option. If the *ctags* utility is not supported by the system, the use of :t produces undefined results.

19753 Invoke Editor

19754 *Synopsis*: \(\tau\)

Invoke an editor to edit the current file being examined. If standard input is being examined, the results are unspecified. The name of the editor will be taken from the environment variable EDITOR, or defaults to vi. If EDITOR represents either vi or ex, the editor will be invoked with options such that the current editor line is the physical line corresponding to the current position in more at the time of invocation. For example, either ex or vi is invoked by specifying the editor name and following that with -c linenumber. It is implementation-dependent whether line-setting options are passed to editors other than vi and ex.

19762 The file types that can be edited are implementation-dependent.

When the editor exits, *more* will resume on the current file by rewriting the screen with the current line as the current position.

19765 **Display Position**

19766 *Synopsis*: =

19767 Synopsis: <control>-G

Write the name of the file currently being examined, the number relative to the total number of files there are to examine, the current line number, the current byte number and the total bytes to write and what percentage of the file precedes the current position. If *more* is reading from standard input, or the file is shorter than a single screen, some of these items need not be written.

All of these items will reference the first byte of the line after the last line written.

19773 **Quit**

 19774
 Synopsis:
 q

 19775
 Synopsis:
 : q

 19776
 Synopsis:
 ZZ

19777 Exit *more*.

19778 EXIT STATUS

19779 The following exit values are returned:

19780 0 Successful completion. 19781 >0 An error occurred.

19782 CONSEQUENCES OF ERRORS

If an error is encountered accessing a file when using the :n command, *more* will attempt to examine the next file in the argument list, but the final exit status will be affected. If an error is encountered accessing a file via the :p command, *more* will attempt to examine the previous file in the argument list, but the final exit status will be affected. If an error is encountered accessing a file via the :e command, *more* will remain in the current file and the final exit status will not be affected.

19783

19784

19785

19786 19787

Utilities more

19789 APPLICATION USAGE 19790 The operating mode referred to for block-mode terminals effectively adds a newline character to each synopsis line that currently has none. So, for example, d<newline> would page one 19791 screenful. The mode could be triggered by a command-line option, environment variable or 19792 some other method. 19793 When the standard output is not a terminal, none of the filter-modification options are effective. 19794 This is based on historical practice. For example, a typical implementation of man pipes its 19795 19796 output through *more* –s to squeeze excess white space for terminal users. When *man* is piped to *lp*, however, it is undesirable for this squeezing to happen. 19797 19798 EXAMPLES The $-\mathbf{p}$ allows arbitrary commands to be executed at the start of each file. Examples are: 19799 more -p G file1 file2 19800 Examine each file starting with its last screenful. 19801 more -p 100 file1 file2 19802 Examine each file starting with line 100 in the current position (usually the third line, so 19803 line 98 would be the first line written). 19804 more -p /100 file1 file2 19805 Examine each file starting with the first line containing the string 100 in the current 19806 position 19807 19808 FUTURE DIRECTIONS The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this 19809 interface definition to the IEEE PASC 1003.2 Interpretations Committee which is identifying the 19810 19811 corrections. A future revision of this specification will align with IEEE Std. 1003.2b when finalised. 19812 19813 **SEE ALSO** 19814 None. 19815 CHANGE HISTORY

First released in Issue 4.

FUTURE DIRECTIONS section added.

19816

19818

19817 Issue 5

mv Utilities

```
      19819 NAME

      19820 mv — move files

      19821 SYNOPSIS

      19822 mv [-fi] source_file target_file
```

19824 DESCRIPTION

In the first synopsis form, the *mv* utility moves the file named by the *source_file* operand to the *destination* specified by the *target_file*. This first synopsis form is assumed when the final operand does not name an existing directory.

In the second synopsis form, *mv* moves each file named by a *source_file* operand to a *destination* file in the existing directory named by the *target_dir* operand. The *destination* path for each *source_file* is the concatenation of the target directory, a single slash character, and the last pathname component of the *source_file*. This second form is assumed when the final operand names an existing directory.

If any operand specifies an existing file of a type not specified by the **XSH** specification, the behaviour is implementation-dependent.

For each *source_file* the following steps are taken:

mv [-fi] source_file... target_file

- 1. If the destination path exists, the -f option is not specified, and either of the following conditions is true:
 - a. The permissions of the destination path do not permit writing and the standard input is a terminal.
 - b. The -i option is specified.

The *mv* utility will write a prompt to standard error and read a line from standard input. If the response is not affirmative, *mv* will do nothing more with the current *source_file* and go on to any remaining *source_file*s.

- 2. The *mv* utility will perform actions equivalent to the **XSH** specification *rename*() function, called with the following arguments:
 - The source_file operand is used as the old argument.
 - b. The destination path is used as the *new* argument.

If this succeeds, *mv* will do nothing more with the current *source_file* and go on to any remaining *source_files*. If this fails for any reasons other than those described for the *errno* [EXDEV] in the **XSH** specification, *mv* will write a diagnostic message to standard error, do nothing more with the current *source_file*, and go on to any remaining *source_files*.

- 3. If the destination path exists, and it is a file of type directory and *source_file* is not a file of type directory, or it is a file not of type directory and *source_file* is a file of type directory, *mv* will write a diagnostic message to standard error, do nothing more with the current *source_file*, and go on to any remaining *source_file*s.
- 4. If the destination path exists, *mv* will attempt to remove it. If this fails for any reason, *mv* will write a diagnostic message to standard error, do nothing more with the current *source_file*, and go on to any remaining *source_file*s.

Utilities mv

19859 5. The file hierarchy rooted in source_file will be duplicated as a file hierarchy rooted in the 19860 destination path. The following characteristics of each file in the file hierarchy will be duplicated: 19861 the time of last data modification and time of last access 19862 the user ID and group ID 19863 the file mode. 19864 If the user ID, group ID or file mode of a regular file cannot be duplicated, the file mode 19865 bits S_ISUID and S_ISGID will not be duplicated. 19866 When files are duplicated to another file system, the implementation may require that the 19867 process invoking *mv* has read access to each file being duplicated. 19868 If the duplication of the file hierarchy fails for any reason, mv will write a diagnostic 19869 message to standard error, do nothing more with the current source_file, and go on to any 19870 remaining source_files. 19871 If the duplication of the file characteristics fails for any reason, mv will write a diagnostic 19872 19873 message to standard error, but this failure will not cause *mv* to modify its exit status. The file hierarchy rooted in *source file* will be removed. If this fails for any reason, *mv* will 19874 write a diagnostic message to the standard error, do nothing more with the current 19875 *source_file*, and go on to any remaining *source_files*. 19876 19877 OPTIONS The mv utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. 19878 The following options are supported: 19879 -f 19880 Do not prompt for confirmation if the destination path exists. Any previous 19881 occurrences of the **-i** option will be ignored. $-\mathbf{i}$ Prompt for confirmation if the destination path exists. Any previous occurrences of the 19882 19883 -**f** option will be ignored. 19884 Specifying more than one of the **-f** or **-i** options is not considered an error. The last option specified will determine the behaviour of *mv*. 19885 19886 OPERANDS The following operands are supported: 19887 19888 source file 19889 A pathname of a file or directory to be moved. 19890 target_file A new pathname for the file or directory being moved. 19891 19892 target_dir

19894 **STDIN**

19893

Used to read an input line in response to each prompt specified in the STDERR section.
Otherwise, the standard input will not be used.

A pathname of an existing directory into which to move the input files.

19897 INPUT FILES

The input files specified by each *source_file* operand can be of any file type.

19899 ENVIRONMENT VARIABLES

19900 The following environment variables affect the execution of *mv*:

mv Utilities

19901 LANG Provide a default value for the internationalisation variables that are unset or null. If 19902 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 19903 invalid setting, the utility will behave as if none of the variables had been defined. 19904 LC ALL 19905 If set to a non-empty string value, override the values of all the other 19906 internationalisation variables. 19907 LC_COLLATE 19908

Determine the locale for the behaviour of ranges, equivalence classes and multicharacter collating elements used in the extended regular expression defined for the yesexpr locale keyword in the LC_MESSAGES category.

 LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files), the behaviour of character classes used in the extended regular expression defined for the **yesexpr** locale keyword in the LC_MESSAGES category.

19917 *LC_MESSAGES*

Determine the locale for the processing of affirmative responses that should be used to affect the format and contents of diagnostic messages written to standard error.

19920 EX NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

19922 ASYNCHRONOUS EVENTS

19923 Default.

19924 STDOUT

19909 19910

19911

19912

19913

19914

19915

19916

19918

19919

19921

19925 Not used.

19926 STDERR

Prompts will be written to the standard error under the conditions specified in the DESCRIPTION section. The prompts will contain the *destination* pathname, but their format is otherwise unspecified. Otherwise, the standard error will be used only for diagnostic messages.

19930 OUTPUT FILES

19931 The output files may be of any file type.

19932 EXTENDED DESCRIPTION

19933 None.

19934 EXIT STATUS

19936

19937

19935 The following exit values are returned:

0 All input files were moved successfully.

>0 An error occurred.

19938 CONSEQUENCES OF ERRORS

If the copying or removal of *source_file* is prematurely terminated by a signal or error, *mv* may leave a partial copy of *source_file* at the source or destination. The *mv* utility will not modify both *source_file* and the destination path simultaneously; termination at any point will leave either *source_file* or the destination path complete.

19943 APPLICATION USAGE

19944 None.

Utilities mv

19945 EXAMPLES

19946 If the current directory contains only files **a** (of any type defined by the **XSH** specification), **b**

19947 (also of any type), and a directory c:

19948 mv a b c 19949 mv c d

will result with the original files \mathbf{a} and \mathbf{b} residing in the directory \mathbf{d} in the current directory.

19951 **FUTURE DIRECTIONS**

19952 None.

19953 SEE ALSO

19954 *cp*, *ln*.

19955 CHANGE HISTORY

19956 First released in Issue 2.

19957 **Issue 4**

19958 Aligned with the ISO/IEC 9945-2: 1993 standard.

newgrp Utilities

19959 **NAME**

19965

19966

19967

19968

19969

19970

19971

19972

19973

19975

19976

19977 19978

19979

19980 19981

19982

19983

19984 19985

19986

19987

19988

19991

19992

19993

19994

19995

19996 19997

19998

19989 FIPS 19990

19960 newgrp — change to a new group

19961 SYNOPSIS

19962 newgrp [-1][group 19963 OB newgrp [-][group]

19964 DESCRIPTION

The *newgrp* utility creates a new shell execution environment with a new real and effective group identification. Of the attributes listed in Section 2.12 on page 63, the new shell execution environment will retain the working directory, file creation mask and exported variables from the previous environment (that is, open files, traps, unexported variables, alias definitions, shell functions and *set* options may be lost). All other aspects of the process environment that are preserved by the *exec* family of functions in the **XSH** specification also are preserved by *newgrp*; whether other aspects are preserved is unspecified.

A failure to assign the new group identifications (for example, for security or password-related reasons) does not prevent the new shell execution environment from being created.

19974 FIPS The *newgrp* utility affects the supplemental groups for the process as follows:

- On systems where the effective group ID is normally in the supplementary group list (or whenever the old effective group ID actually is in the supplementary group list):
 - If the new effective group ID is also in the supplementary group list, newgrp will change the effective group ID.
 - If the new effective group ID is not in the supplementary group list, *newgrp* will add the new effective group ID to the list, if there is room to add it.
- On systems where the effective group ID is not normally in the supplementary group list (or whenever the old effective group ID is not in the supplementary group list):
 - If the new effective group ID is in the supplementary group list, *newgrp* will delete it.
- If the old effective group ID is not in the supplementary list, newgrp will add it if there is room.

Note: The **XSH** specification does not specify whether the effective group ID of a process is included in its supplementary group list.

With no operands, *newgrp* will change the effective group back to the groups identified in the user's user entry, and will set the list of supplementary groups to that set in the user's group database entries.

If a password is required for the specified group, and the user is not listed as a member of that group in the group database, the user will be prompted to enter the correct password for that group. If the user is listed as a member of that group, no password will be requested. If no password is required for the specified group, it is implementation-dependent whether users not listed as members of that group can change to that group. Whether or not a password is required, implementation-dependent system accounting or security mechanisms may impose additional authorisation restrictions that may cause *newgrp* to write a diagnostic message and suppress the changing of the group identification.

19999 OPTIONS

The *newgrp* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**, except that the obsolescent version uses "-" in a non-standard manner.

Utilities newgrp

20002 The following option is supported: $-\mathbf{l}$ (The letter ell.) 20003 20004 OB Change the environment to what would be expected if the user actually logged in again. 20005 20006 OPERANDS The following operand is supported: 20007 20008 A group name from the group database or a non-negative numeric group ID. Specifies the group ID to which the real and effective group IDs will be set. If group is a non-20009 negative numeric string and exists in the group database as a group name (see 20010 getgrnam()), the numeric group ID associated with that group name will be used as the 20011 group ID. 20012 20013 **STDIN** 20014 Not used. 20015 INPUT FILES The file /dev/tty is used to read a single line of text for password checking, when one is required. 20016 20017 ENVIRONMENT VARIABLES The following environment variables affect the execution of *newgrp*: 20018 20019 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 20020 20021 default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 20022 20023 LC ALL 20024 If set to a non-empty string value, override the values of all the other internationalisation variables. 20025 20026 LC CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 20027 characters (for example, single- as opposed to multi-byte characters in arguments). 20028 LC_MESSAGES 20029 Determine the locale that should be used to affect the format and contents of diagnostic 20030 20031 messages written to standard error. NLSPATH 20032 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 20033 20034 ASYNCHRONOUS EVENTS Default. **20036 STDOUT** Not used. 20037 20038 STDERR Used for diagnostic messages and a prompt string for a password, if one is required. Diagnostic 20039 20040 messages may be written in cases where the exit status is not available; see EXIT STATUS. 20041 OUTPUT FILES None. 20042 20043 EXTENDED DESCRIPTION

20044

None.

newgrp Utilities

20045 EXIT STATUS

If *newgrp* succeeds in creating a new shell execution environment, whether or not the group identification was changed successfully, the exit status will be the exit status of the shell.

20048 Otherwise, the following exit value is returned:

20049 >0 An error occurred.

20050 CONSEQUENCES OF ERRORS

The invoking shell may terminate.

20052 APPLICATION USAGE

There is no convenient way to enter a password into the Group Database. Use of group passwords is not encouraged, because by their very nature they encourage poor security practices. Group passwords may disappear in the future.

A common implementation of *newgrp* is that the current shell uses *exec* to overlay itself with *newgrp*, which in turn overlays itself with a new shell after changing group. On some systems, however, this may not occur and *newgrp* may be invoked as a subprocess.

The *newgrp* command is intended only for use from an interactive terminal. It does not offer a useful interface for the support of applications.

The exit status of *newgrp* is generally inapplicable. If *newgrp* is used in a script, in most cases it will successfully invoke a new shell and the rest of the original shell script will be bypassed when the new shell exits. Used interactively, *newgrp* displays diagnostic messages to indicate problems. But usage such as:

20065 newgrp foo 20066 echo \$?

is not useful because the new shell might not have access to any status *newgrp* may have generated (and most historical systems do not provide this status). A zero status echoed here does not necessarily indicate that the user has changed to the new group successfully. Following *newgrp* with the *id* command provides a portable means of determining whether the group change was successful or not.

20072 EXAMPLES

20059 20060

20061

20062

20063

20064

20067

20068

20069

20070 20071

20073 None.

20074 FUTURE DIRECTIONS

20075 None.

20076 SEE ALSO

sh, the **XSH** specification description of *exec*.

20078 CHANGE HISTORY

First released in Issue 2.

20080 Issue 4

20081 Aligned with the ISO/IEC 9945-2: 1993 standard.

The *newgrp* utility is now mandatory; it is optional in Issue 3.

Utilities nice

20083 NAME 20084 nice — invoke a utility with an altered system scheduling priority 20086 nice [-n increment] utility [argument...] 20087 OB nice [-increment] utility [argument...] 20088 DESCRIPTION 20089 The *nice* utility invokes a utility, requesting that it be run with a different system scheduling priority (see the definition of system scheduling priority in the XBD specification, Chapter 2, 20090 **Glossary**). With no options and only if the user has appropriate privileges, the executed utility 20091 is run with a system scheduling priority that is some implementation-dependent quantity less 20092 than or equal to the system scheduling priority of the current process. If the user lacks 20093 appropriate privileges to affect the system scheduling priority in the requested manner, the nice 20094 utility will not affect the system scheduling priority; in this case, a warning message may be 20095 written to standard error, but this will not prevent the invocation of utility or affect the exit 20096 20097 status. 20098 OPTIONS The nice utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines except 20099 OB that the obsolescent version allows a multi-digit decimal integer as an option name. 20100 The following option is supported: 20101 20102 –n increment 20103 OB -increment Specify how the system scheduling priority of the executed utility will be adjusted. The 20104 20105 increment option-argument is a positive or negative decimal integer that will be used to modify the system scheduling priority of the executed utility in an implementation-20106 dependent manner. 20107 Positive *increment* values cause a lower or unchanged system scheduling priority. 20108 Negative increment values may require appropriate privileges and will cause a higher 20109 or unchanged system scheduling priority. 20110 The system scheduling priority is bounded in an implementation-dependent manner. 20111 If the requested *increment* would raise or lower the system scheduling priority of the 20112 20113 executed utility beyond implementation-dependent limits, then the limit whose value was exceeded is used. 20114 20115 **OPERANDS** 20116 The following operands are supported: The name of a utility that is to be invoked. If the *utility* operand names any of the 20117 special built-in utilities in Section 2.14 on page 67, the results are undefined. 20118 20119 argument 20120 Any string to be supplied as an argument when invoking the utility named by the utility operand. 20121 20122 **STDIN** Not used. 20123 20124 INPUT FILES

None.

nice Utilities

20126 ENVIRONMENT VARIABLES 20127 The following environment variables affect the execution of *nice*: 20128 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 20129 default locale will be used. If any of the internationalisation variables contains an 20130 invalid setting, the utility will behave as if none of the variables had been defined. 20131 LC ALL 20132 If set to a non-empty string value, override the values of all the other 20133 internationalisation variables. 20134 LC_CTYPE 20135 Determine the locale for the interpretation of sequences of bytes of text data as 20136 20137 characters (for example, single- as opposed to multi-byte characters in arguments). LC MESSAGES 20138 20139 Determine the locale that should be used to affect the format and contents of diagnostic 20140 messages written to standard error. **NLSPATH** 20141 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 20142 20143 **PATH** Determine the search path used to locate the utility to be invoked. See the XBD specification, Chapter 6, Environment Variables. 20144 20145 ASYNCHRONOUS EVENTS Default. 20146 20147 STDOUT Not used. 20148 **20149 STDERR** 20150 Used only for diagnostic messages. 20151 OUTPUT FILES None. 20152 20153 EXTENDED DESCRIPTION 20154 None. 20155 EXIT STATUS 20156 If the *utility* utility is invoked, the exit status of *nice* will be the exit status of *utility*; otherwise, 20157 the *nice* utility will exit with one of the following values: 1-125 An error occurred in the *nice* utility. 20158 126 The utility specified by utility was found but could not be invoked. 20159 127 The utility specified by *utility* could not be found. 20160 20161 CONSEQUENCES OF ERRORS

20162

Default.

Utilities nice

20163 APPLICATION USAGE

Note that, in the obsolescent version, -5 is a positive *increment*, while --5 is a negative *increment*.

20165 The only guaranteed portable uses of this utility are:

20166 *nice utility*

20169

20172 20173

20174

20175

20176

20178

20179

20180

20181

2018220183

20184

20185

20186

20187

20167 Run *utility* with the default lower system scheduling priority.

20168 nice -n -n contive integer> utility

Run *utility* with a lower system scheduling priority.

On some systems they will have no discernible effect on the invoked utility and on some others they will be exactly equivalent.

Historical systems have frequently supported the *<positive integer>* up to 20. Since there is no error penalty associated with guessing a number that is too high, users without access to the system conformance document (to see what limits are actually in place) could use the historical 1 to 20 range or attempt to use very large numbers if the job should be truly low priority.

The system scheduling priority value of a process can be displayed using the command:

20177 ps -o nice

The *command, env, nice, nohup, time* and *xargs* utilities have been specified to use exit code 127 if an error occurs so that applications can distinguish "failure to find a utility" from "invoked utility exited with an error indication". The value 127 was chosen because it is not commonly used for other meanings; most utilities use small values for "normal error conditions" and the values above 128 can be confused with termination due to receipt of a signal. The value 126 was chosen in a similar manner to indicate that the utility could be found, but not invoked. Some scripts produce meaningful error messages differentiating the 126 and 127 cases. The distinction between exit codes 126 and 127 is based on KornShell practice that uses 127 when all attempts to *exec* the utility fail with [ENOENT], and uses 126 when any attempt to *exec* the utility fails for any other reason.

20188 EXAMPLES

20189 None.

20190 FUTURE DIRECTIONS

20191 None.

20192 **SEE ALSO**

20193 *renice*.

20194 CHANGE HISTORY

First released in Issue 4.

nl Utilities

20196 NAME 20197 nl — line numbering filter 20198 SYNOPSIS nl [-p][-b type][-d delim][-f type][-h type][-i incr][-l num][-n format] 20199 EX 20200 [-s sep][-v startnum][-w width][file] 20201 DESCRIPTION The nl utility reads lines from the named file or the standard input if no file is named and 20202 reproduces the lines to standard output. Lines are numbered on the left. Additional 20203 functionality may be provided in accordance with the command options in effect. 20204 20205 The *nl* utility views the text it reads in terms of logical pages. Line numbering is reset at the start of each logical page. A logical page consists of a header, a body and a footer section. Empty 20206 sections are valid. Different line numbering options are independently available for header, 20207 body and footer (for example, no numbering of header and footer lines while numbering blank 20208 lines only in the body). 20209 20210 The starts of logical page sections are signalled by input lines containing nothing but the following delimiter characters: 20211 20212 Start of Line 20213 ·:\:\: header 20214 \:\: body 20215 20216 footer Unless otherwise specified, *nl* assumes the text being read is in a single logical page body. 20217 **20218 OPTIONS** The *nl* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**, except 20219 OB that the options can be intermingled with the optional *file* operand. Only one file can be named. 20220 The following options are supported: 20221 20222 −b type Specify which logical page body lines are to be numbered. Recognised types and their 20223 meaning are: Number all lines. 20224 a t Number only non-empty lines. 20225 20226 No line numbering. n Number only lines that contain the basic regular expression specified in *string*. 20227 The default *type* for logical page body is t (text lines numbered). 20228 -d delim 20229 Specify the delimiter characters that indicate the start of a logical page section. These 20230 20231 can be changed from the default characters \: to two user-specified characters. If only one character is entered, the second character remains the default character ":". 20232 Specify the same as **b** type except for footer. The default for logical page footer is n (no 20233 lines numbered). 20234 -h type Specify the same as b type except for header. The default type for logical page header is 20235

20236

n (no lines numbered).

Utilities nl

20237	–i incr	Specify the increment value used to number logical page lines. The default is 1.			
20238 20239 20240	–l num	Specify the number of blank lines to be considered as one. For example, $-1\ 2$ results in only the second adjacent blank line being numbered (if the appropriate $-h\ a$, $-b\ a$ or $-f\ a$ option is set). The default is 1.			
20241 20242 20243 20244	−n forn	Specify the line numbering format. Recognised values are: In , left justified, leading zeros suppressed; rn , right justified, leading zeros suppressed; rz , right justified, leading zeros kept. The default <i>format</i> is rn (right justified).			
20245	$-\mathbf{p}$	Specify that numbering should not be restarted at logical page delimiters.			
20246 20247	−s sep	Specify the characters used in separating the line number and the corresponding text line. The default <i>sep</i> is a tab.			
20248 20249	–v star	tnum Specify the initial value used to number logical page lines. The default is 1.			
20250 20251	−w wid	Ith Specify the number of characters to be used for the line number. The default width is 6.			
20252 OPERA 20253	20252 OPERANDS 20253 The following operand is supported:				
20254	file	A pathname of a text file to be line-numbered.			
20255 STDIN 20256	The star	ndard input is a text file that is used if no file operand is given.			
20257 INPUT					
20258	-	out file named by the <i>file</i> operand is a text file.			
20259 ENVIR 20260		T VARIABLES owing environment variables affect the execution of <i>nl</i> :			
20261 20262 20263 20264	LANG	Provide a default value for the internationalisation variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.			
20265 20266 20267	LC_ALI	If set to a non-empty string value, override the values of all the other internationalisation variables.			
20268 20269 20270	LC_CO	LLATE Determine the locale for the behaviour of ranges, equivalence classes and multi- character collating elements within regular expressions.			
20271 20272 20273 20274 20275 20276	LC_CTY	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files), the behaviour of character classes within regular expressions, and for deciding which characters are in character class graph (for the -b t, -f t and -h t options).			
20277 20278 20279	LC_ME	SSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.			

nl Utilities

```
20280
              NLSPATH
20281
                      Determine the location of message catalogues for the processing of LC_MESSAGES.
20282 ASYNCHRONOUS EVENTS
             Default.
20283
20284 STDOUT
              The standard output is a text file in the following format:
20285
20286
                 "%s%s%s", <line number>, <separator>, <input line>
20287
             where < line number> is one of the following numeric formats:
              %6d
                      when the rn format is used (the default; see -\mathbf{n}).
20288
              %06d
                      when the rz format is used.
20289
             %-6d
                      when the In format is used.
20290
20291
              <empty>
                      when line numbers are suppressed for a portion of the page; the <separator> is also
20292
20293
                      suppressed.
             In the preceding list, the number 6 is the default width; the –w option can change this value.
20294
20295 STDERR
20296
              Used only for diagnostic messages.
20297 OUTPUT FILES
             None.
20298
20299 EXTENDED DESCRIPTION
             None.
20300
20301 EXIT STATUS
             The following exit values are returned:
20302
20303
                 Successful completion.
              >0 An error occurred.
20304
20305 CONSEQUENCES OF ERRORS
20306
             Default.
20307 APPLICATION USAGE
             In using the -d delim option, care should be taken to escape characters that have special
20308
20309
             meaning to the command interpreter.
20310 EXAMPLES
             The command:
20311
                 nl -v 10 -i 10 -d \!+
                                                 file1
20312
20313
             will number file1 starting at line number 10 with an increment of 10. The logical page delimiter
20314
             is "!+". Note that the "!" has to be escaped when using csh as a command interpreter because of
             its history substitution syntax. For ksh and sh the escape is not necessary, but will not do any
20315
             harm.
20316
20317 FUTURE DIRECTIONS
20318
             The intermingling of the file operand with the options is an obsolescent feature that will be
```

removed from a future issue.

Utilities nl

20320 **SEE ALSO**

20321 pi

20322 CHANGE HISTORY

First released in Issue 2.

20324 **Issue 4**

Format reorganised.

20326 Utility Syntax Guideline support mandated.

20327 Internationalised environment variable support mandated.

20328 **Issue 5**

The option [-f type] is added to the SYNOPSIS. The option descriptions are presented in

alphabetic order. The description of **-bt** is changed to "Number only non-empty lines".

nm Utilities

```
20331 NAME
20332
              nm — write the name list of an object file (DEVELOPMENT)
20333 SYNOPSIS
              nm [-APv][-efox][ -g| -u][-t format] file...
20334 EX
20335 DESCRIPTION
              The nm utility displays symbolic information appearing in the object file, executable file or
20336
              object-file library named by file. If no symbolic information is available for a valid input file, the
20337
              nm utility will report that fact, but not consider it an error condition.
20338
20339 EX
              The default base used when numeric values are written is decimal.
20340 OPTIONS
20341
              The nm utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.
              The following options are supported:
20342
20343
              -\mathbf{A}
                        Write the full pathname or library name of an object on each line.
               -е
                        Write only external (global) and static symbol information.
20344 EX
               −f
                        Produce full output. Write redundant symbols (.text, .data and .bss), normally
20345 EX
20346
                        suppressed.
20347
                        Write only external (global) symbol information.
               -g
               -о
                        Write numeric values in octal (equivalent to -\mathbf{t} \mathbf{o}).
20348 EX
              -\mathbf{P}
                        Write information in a portable output format, as specified in the STDOUT section.
20349
20350
              -t format
                        Write each numeric value in the specified format. The format is dependent on the
20351
20352
                        single character used as the format option-argument:
20353 EX
                             The offset is written in decimal (default).
20354
                             The offset is written in octal.
                             The offset is written in hexadecimal.
20355
                        Write only undefined symbols.
20356
              -u
                        Sort output by value instead of alphabetically.
20357
              -\mathbf{v}
               -x
                        Write numeric values in hexadecimal (equivalent to -\mathbf{t} \mathbf{x}).
20358 EX
20359 OPERANDS
              The following operand is supported:
20360
              file
20361
                        A pathname of an object file, executable file or object-file library.
20362 STDIN
20363
              See the INPUT FILES section.
20364 INPUT FILES
              The input file must be an object file, an object-file library whose format is the same as those
20365
               produced by the ar utility for link editing, or an executable file. The nm utility may accept
20366
              additional implementation-dependent object library formats for the input file.
20367
```

Utilities nm

20368 ENVIRONMENT VARIABLES

20369 The following environment variables affect the execution of *nm*:

20370 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 20371 default locale will be used. If any of the internationalisation variables contains an 20372 invalid setting, the utility will behave as if none of the variables had been defined. 20373

 LC_ALL 20374

20375

20378 20379

20384 20385

20387

20391

20392

20393

20394

If set to a non-empty string value, override the values of all the other internationalisation variables. 20376

LC_COLLATE 20377

> Determine the locale for character collation information for the symbol-name and symbol-value collation sequences.

 LC_CTYPE 20380

20381 Determine the locale for the interpretation of sequences of bytes of text data as 20382 characters (for example, single- as opposed to multi-byte characters in arguments).

LC_MESSAGES 20383

> Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

NLSPATH 20386 EX

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

20388 ASYNCHRONOUS EVENTS

Default. 20389

20390 STDOUT

If symbolic information is present in the input files, then for each file or for each member of an archive, the *nm* utility will write the following information to standard output. By default, the format is unspecified, but the output is sorted alphabetically by symbol name.

- Library or object name, if –A is specified.
- 20395 Symbol name.
- · Symbol type, which is either one of the following single characters or an implementation-20396 dependent type represented by a single character: 20397
- Global absolute symbol. Α 20398
- 20399 a Local absolute symbol.
- В Global "bss" (that is, uninitialised data space) symbol. 20400
- b 20401 Local bss symbol.
- D Global data symbol. 20402
- d Local data symbol. 20403
- Т 20404 Global text symbol.
- t Local text symbol. 20405
- U 20406 Undefined symbol.
- Value of the symbol. 20407

nm **Utilities**

20408 The size associated with the symbol, if applicable. This information may be supplemented by additional information specific to the 20409 20410 implementation. 20411 If the -P option is specified, the previous information is displayed using the following portable format. The three versions differ depending on whether -t d, -t o or -t x was specified, 20412 20413 respectively: 20414 "%s%s %s %d %d \n ", <library/object name>, <name>, <type>, <value>. <size> 20415 20416 "%s%s %s %o %o\n", <library/object name>, <name>, <type>, 20417 <value>, <size> "%s%s %s %x %x\n", <library/object name>, <name>, <type>, 20418 20419 <value>, <size> 20420 where *library/object name>* is formatted as follows: If -A is not specified, < library/object name > is an empty string. 20421 20422 • If –A is specified and the corresponding *file* operand does not name a library: "%s: ", <file> 20423 • If -A is specified and the corresponding file operand names a library. In this case, 20424 20425 <object file > names the object file in the library containing the symbol being described: "%s[%s]: ", <file>, <object file> 20426 If –A is not specified, then if more than one *file* operand is specified or if only one *file* operand is 20427 20428 specified and it names a library, nm will write a line identifying the object containing the 20429 following symbols before the lines containing those symbols, in the form: • If the corresponding *file* operand does not name a library: 20430 "%s:\n", <file> 20431 • If the corresponding file operand names a library; in this case, <object file> is the name of the 20432 file in the library containing the following symbols: 20433 "%s[%s]:\n", <file>, <object file> 20434 If $-\mathbf{P}$ is specified, but $-\mathbf{t}$ is not, the format is as if $-\mathbf{t}$ \mathbf{x} had been specified. 20435 **20436 STDERR** 20437 Used only for diagnostic messages. 20438 OUTPUT FILES 20439 None. 20440 EXTENDED DESCRIPTION None 20441 20442 EXIT STATUS 20443 The following exit values are returned: 0 Successful completion. 20444

>0 An error occurred.

20446 CONSEQUENCES OF ERRORS Default.

20445

Utilities nm

20448 APPLICATION USAGE

Mechanisms for dynamic linking make this utility less meaningful when applied to an executable file because a dynamically linked executable may omit numerous library routines

20451 that would be found in a statically linked executable.

20452 EXAMPLES

20453 None.

20454 **FUTURE DIRECTIONS**

20455 None.

20456 SEE ALSO

20457 ar, c89.

20458 CHANGE HISTORY

First released in Issue 2.

20460 Issue 4

20461 Aligned with the ISO/IEC 9945-2: 1993 standard.

nohup Utilities

20462 **NAME** nohup — invoke a utility immune to hangups 20463 20464 SYNOPSIS 20465 nohup utility [argument...] 20466 DESCRIPTION The *nohup* utility will invoke the utility named by the *utility* operand with arguments supplied 20467 as the argument operands. At the time the named utility is invoked, the SIGHUP signal is set to 20468 20469 be ignored. If the standard output is a terminal, all output written by the named *utility* to its standard output 20470 will be appended to the end of the file **nohup.out** in the current directory. If **nohup.out** cannot 20471 be created or opened for appending, the output will be appended to the end of the file 20472 **nohup.out** in the directory specified by the *HOME* environment variable. If neither file can be 20473 created or opened for appending, utility will not be invoked. If a file is created, the file's 20474 permission bits will be set to S_IRUSR | S_IWUSR. 20475 If the standard error is a terminal, all output written by the named utility to its standard error 20476 will be redirected to the same file descriptor as the standard output. 20477 20478 OPTIONS None. 20479 20480 OPERANDS The following operands are supported: 20481 The name of a utility that is to be invoked. If the *utility* operand names any of the 20482 special built-in utilities in Section 2.14 on page 67, the results are undefined. 20483 argument 20484 Any string to be supplied as an argument when invoking the utility named by the 20485 utility operand. 20486 20487 **STDIN** Not used. 20488 20489 INPUT FILES 20490 None. 20491 ENVIRONMENT VARIABLES 20492 The following environment variables affect the execution of *nohup*: HOME Determine the pathname of the user's home directory: if the output file **nohup.out** 20493 cannot be created in the current directory, the nohup utility will use the directory 20494 named by *HOME* to create the file. 20495 Provide a default value for the internationalisation variables that are unset or null. If 20496 LANG LANG is unset or null, the corresponding value from the implementation-dependent 20497 default locale will be used. If any of the internationalisation variables contains an 20498 invalid setting, the utility will behave as if none of the variables had been defined. 20499 20500 LC ALL If set to a non-empty string value, override the values of all the other 20501 internationalisation variables. 20502 LC_CTYPE 20503

20504

20505

Determine the locale for the interpretation of sequences of bytes of text data as

characters (for example, single- as opposed to multi-byte characters in arguments).

Utilities nohup

20506	LC_{-}	_MESSAGES
-------	----------	-----------

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

20509 EX NLSPATH

20510 Determine the location of message catalogues for the processing of *LC_MESSAGES*.

20511 *PATH* Determine the search path that will be used to locate the utility to be invoked. See the XBD specification, Chapter 6, Environment Variables.

20513 ASYNCHRONOUS EVENTS

The *nohup* utility will take the standard action for all signals except that SIGHUP will be ignored.

20515 STDOUT

If the standard output is not a terminal, the standard output of *nohup* will be the standard output generated by the execution of the *utility* specified by the operands. Otherwise, nothing will be written to the standard output.

20519 STDERR

If the standard output is a terminal, a message will be written to the standard error, indicating the name of the file to which the output is being appended. The name of the file will be either nohup.out or \$HOME/nohup.out.

20523 OUTPUT FILES

If the standard output is a terminal, all output written by the named *utility* to the standard output and standard error is appended to the file **nohup.out**, which is created if it does not already exist.

20527 EXTENDED DESCRIPTION

20528 None.

20529 EXIT STATUS

20530 The following exit values are returned:

20531 126 The utility specified by *utility* was found but could not be invoked.

20532 127 An error occurred in the *nohup* utility or the utility specified by *utility* could not be

20533 found.

Otherwise, the exit status of *nohup* will be that of the utility specified by the *utility* operand.

20535 CONSEQUENCES OF ERRORS

20536 Default.

20537 APPLICATION USAGE

The command, env, nice, nohup, time and xargs utilities have been specified to use exit code 127 if 20538 an error occurs so that applications can distinguish "failure to find a utility" from "invoked 20539 utility exited with an error indication". The value 127 was chosen because it is not commonly 20540 used for other meanings; most utilities use small values for "normal error conditions" and the 20541 values above 128 can be confused with termination due to receipt of a signal. The value 126 was 20542 chosen in a similar manner to indicate that the utility could be found, but not invoked. Some 20543 scripts produce meaningful error messages differentiating the 126 and 127 cases. The distinction 20544 20545 between exit codes 126 and 127 is based on KornShell practice that uses 127 when all attempts to exec the utility fail with [ENOENT], and uses 126 when any attempt to exec the utility fails for 20546 any other reason. 20547

nohup Utilities

20548 EXAMPLES

20549 It is frequently desirable to apply *nohup* to pipelines or lists of commands. This can be done by placing pipelines and command lists in a single file; this file can then be invoked as a utility, and

the *nohup* applies to everything in the file.

20552 Alternatively, the following command can be used to apply *nohup* to a complex command:

20553 nohup sh -c 'complex-command-line'

20554 FUTURE DIRECTIONS

20555 None.

20556 SEE ALSO

sh, the **XSH** specification description of signal().

20558 CHANGE HISTORY

First released in Issue 2.

20560 **Issue 4**

20561 Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities od

20562 **NAME** 20563 od — dump files in various formats 20564 SYNOPSIS od [-v][-A address_base][-j skip][-N count][-t type_string]... 20565 20566 [file...] od [-bcdosx][file] [[+]offset[.][b]] 20567 EX 20568 **DESCRIPTION** The od utility will write the contents of its input files to standard output in a user-specified 20569 20570 format. 20571 OPTIONS 20572 The od utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except that the order of presentation of the –t options and the –bcdosx options is significant. 20573 EX The following options are supported: 20574 A address base 20575 Specify the input offset base (see the EXTENDED DESCRIPTION section). The 20576 address_base option-argument must be a character. The characters d, o and x specify 20577 that the offset base will be written in decimal, octal or hexadecimal, respectively. The 20578 character n specifies that the offset will not be written. 20579 **-b** Interpret bytes in octal. This is equivalent to **-t o1**. 20580 EX Interpret bytes as characters specified by the current setting of the LC_CTYPE category. -с 20581 EX Certain non-graphic characters appear as C escapes: $NUL=\0$, $BS=\b$, $FF=\f$, $NL=\n$, 20582 20583 $CR=\r$, $HT=\t$; others appear as 3-digit octal numbers. $-\mathbf{d}$ Interpret *words* (two-byte units) in unsigned decimal. This is equivalent to -t u2. 20584 EX Jump over skip bytes from the beginning of the input. The od utility will read or seek 20585 past the first skip bytes in the concatenated input files. If the combined input is not at 20586 20587 least skip bytes long, the od utility will write a diagnostic message to standard error and exit with a non-zero exit status. 20588 By default, the skip option-argument is interpreted as a decimal number. With a 20589 leading 0x or 0X, the offset is interpreted as a hexadecimal number; otherwise, with a 20590 leading 0, the offset will be interpreted as an octal number. Appending the character b, 20591 k or m to offset will cause it to be interpreted as a multiple of 512, 1024 or 1048 576 20592 bytes, respectively. If the skip number is hexadecimal, any appended b is considered to 20593 EX 20594 be the final hexadecimal digit. -N count 20595 Format no more than count bytes of input. By default, count is interpreted as a decimal 20596 number. With a leading 0x or 0X, count is interpreted as a hexadecimal number; 20597 otherwise, with a leading 0, it is interpreted as an octal number. If count bytes of input 20598 (after successfully skipping, if -j skip is specified) are not available, it will not be 20599 considered an error; the *od* utility will format the input that is available. 20600 Interpret *words* (two-byte units) in octal. This is equivalent to **-t o2**. 20601 EX **-o** Interpret words (two-byte units) in signed decimal. This is equivalent to 20602 EX PI -s 20603 −t d2.

od Utilities

20604 -t type_string Specify one or more output types (see the EXTENDED DESCRIPTION section). The 20605 type_string option-argument must be a string specifying the types to be used when 20606 writing the input data. The string must consist of the type specification characters a, c, 20607 20608 d, f, o, u and x, specifying named character, character, signed decimal, floating point, octal, unsigned decimal and hexadecimal, respectively. The type specification 20609 characters d, f, o, u and x can be followed by an optional unsigned decimal integer that 20610 specifies the number of bytes to be transformed by each instance of the output type. 20611 The type specification character f can be followed by an optional F, D or L indicating 20612 that the conversion should be applied to an item of type float, double or long double, 20613 20614 respectively. The type specification characters d, o, u and x can be followed by an optional C, S, I or L indicating that the conversion should be applied to an item of type 20615 char, short, int or long, respectively. Multiple types can be concatenated within the 20616 same type_string and multiple -t options can be specified. Output lines are written for 20617 each type specified in the order in which the type specification characters are specified. 20618 Write all input data. Without the $-\mathbf{v}$ option, any number of groups of output lines, 20619 $-\mathbf{v}$ which would be identical to the immediately preceding group of output lines (except 20620 20621 for the byte offsets), will be replaced with a line containing only an asterisk (*). Interpret words (two-byte units) in hexadecimal. This is equivalent to -t x2. 20622 EX $-\mathbf{x}$ Multiple types can be specified by using multiple **-bcdostx** options. Output lines are written for 20623 EX each type specified in the order in which the types are specified. 20624 20625 OPERANDS 20626 The following operands are supported: file A pathname of a file to be written. If no file operands are specified, the standard input 20627 will be used. If the first character of file is a plus sign (+) or the first character of the first 20628 20629 file operand is numeric, no more than two operands are given, and none of the -A, -j, −N or −t options is specified, the operand is assumed to be an *offset*. 20630 EX 20631 EX [+] offset[.] [b] 20632

The *offset* operand specifies the offset in the file where dumping is to commence. This operand is normally interpreted as octal bytes. If . is appended, the offset is interpreted in decimal. If b is appended, the offset is interpreted in units of 512 bytes. If the *file* argument is omitted, and none of the $-\mathbf{A}$, $-\mathbf{j}$, $-\mathbf{N}$ or $-\mathbf{t}$ options is specified, the offset argument must be preceded by +.

20637 STDIN

20633

20634

20635

20636

20638

20642

The standard input is used only if no *file* operands are specified. See the INPUT FILES section.

20639 INPUT FILES

The input files can be any file type.

20641 ENVIRONMENT VARIABLES

The following environment variables affect the execution of *od*:

20643 LANG Provide a default value for the internationalisation variables that are unset or null. If
20644 LANG is unset or null, the corresponding value from the implementation-dependent
20645 default locale will be used. If any of the internationalisation variables contains an
20646 invalid setting, the utility will behave as if none of the variables had been defined.

20647 LC ALL

20648 If set to a non-empty string value, override the values of all the other internationalisation variables.

Utilities od

20650 *LC_CTYPE*

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files)

20653 input files).

20654 LC_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

20657 LC_NUMERIC

Determine the locale for selecting the radix character used when writing floating-point

20659 formatted output.

20660 EX NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

20662 ASYNCHRONOUS EVENTS

20663 Default.

20664 STDOUT

20655

20656

20665 See the EXTENDED DESCRIPTION section.

20666 STDERR

20676

20677

20678

20679

20680

20681 20682

20683

20684

20685

20686

20687

20688 20689

20690

20691

20692

20693

20667 Used only for diagnostic messages.

20668 OUTPUT FILES

20669 None.

20670 EXTENDED DESCRIPTION

The *od* utility copies sequentially each input file to standard output, transforming the input data according to the output types specified by the **-t** options or the **-bcdosx** options. If no output type is specified, the default output is as if **-t** o2 had been specified.

The number of bytes transformed by the output type specifier c may be variable depending on the LC_CTYPE category.

The default number of bytes transformed by output type specifiers d, f, o, u and x will correspond to the various C-language types as follows. If the c89 compiler is present on the system, these specifiers will correspond to the sizes used by default in that compiler. Otherwise, these sizes are implementation-dependent.

- For the type specifier characters d, o, u and x, the default number of bytes will correspond to the size of the underlying implementation's basic integral data type. For these specifier characters, the implementation will support values of the optional number of bytes to be converted corresponding to the number of bytes in the C-language types **char**, **short**, **int** and **long**. These numbers can also be specified by an application as the characters C, S, I and L, respectively. The byte order used when interpreting numeric values is implementation-dependent, but will correspond to the order in which a constant of the corresponding type is stored in memory on the system.
- For the type specifier character f, the default number of bytes will correspond to the number of bytes in the underlying implementation's basic double precision floating-point data type. The implementation will support values of the optional number of bytes to be converted corresponding to the number of bytes in the C-language types **float**, **double** and **long double**. These numbers can also be specified by an application as the characters F, D and L, respectively.

The type specifier character a specifies that bytes are interpreted as named characters from the International Reference Version (IRV) of the ISO/IEC 646: 1991 standard. Only the least

od Utilities

significant seven bits of each byte will be used for this type specification. Bytes with the values listed in the following table will be written using the corresponding names for those characters.

Value	Name	Value	Name	Value	Name	Value	Name
\000	nul	\001	soh	\002	stx	∖003	etx
∖004	eot	∖005	enq	\006	ack	∖007	bel
\010	bs	\011	ht	\012	lf or nl *	∖013	vt
\014	ff	\015	cr	\016	so	\017	si
\020	dle	\021	dc1	\022	dc2	\023	dc3
\024	dc4	\025	nak	\026	syn	\027	etb
∖030	can	∖031	em	∖032	sub	\033	esc
\034	fs	∖035	gs	∖036	rs	\037	us
∖040	sp	\177	del				

Table 3-10 Named Characters in od

Note: The \setminus **012** value may be written either as **lf** or **nl**.

The type specifier character c specifies that bytes will be interpreted as characters specified by the current setting of the LC_CTYPE locale category. Characters listed in the table in the **XBD** specification, **Chapter 3**, **File Format Notation** (\\\, \a, \b, \f, \n, \r, \t, \v) will be written as the corresponding escape sequences, except that backslash will be written as a single backslash and a NUL will be written as \0. Other non-printable characters will be written as one three-digit octal number for each byte in the character. If the size of a byte on the system is greater than nine bits, the format used for non-printable characters is implementation-dependent. Printable multi-byte characters will be written in the area corresponding to the first byte of the character; the two-character sequence ** will be written in the area corresponding to each remaining byte in the character, as an indication that the character is continued. When either the -j skip or -N count option is specified along with the c type specifier, and this results in an attempt to start or finish in the middle of a multi-byte character, the result is implementation-dependent.

The input data is manipulated in blocks, where a block is defined as a multiple of the least common multiple of the number of bytes transformed by the specified output types. If the least common multiple is greater than 16, the results are unspecified. Each input block will be written as transformed by each output type, one per written line, in the order that the output types were specified. If the input block size is larger than the number of bytes transformed by the output type, the output type will sequentially transform the parts of the input block, and the output from each of the transformations will be separated by one or more blank characters.

If, as a result of the specification of the -N option or end-of-file being reached on the last input file, input data only partially satisfies an output type, the input will be extended sufficiently with null bytes to write the last byte of the input.

Unless -A n is specified, the first output line produced for each input block will be preceded by the input offset, cumulative across input files, of the next byte to be written. The format of the input offset is unspecified; however, it will not contain any blank characters, will start at the first character of the output line, and will be followed by one or more blank characters. In addition, the offset of the byte following the last byte written will be written after all the input data has been processed, but will not be followed by any blank characters.

If no –A option is specified, the input offset base is unspecified.

Utilities od

20741 EXIT STATUS

20742 The following exit values are returned:

20743 0 All input files were processed successfully.

20744 >0 An error occurred.

20745 CONSEQUENCES OF ERRORS

20746 Default.

20747 APPLICATION USAGE

Applications are warned not to use filenames starting with + or a first operand starting with a numeric character so that the old functionality can be maintained by implementations, unless they specify one of the new options specified by the ISO/IEC 9945-2:1993 standard. To guarantee that one of these filenames will always be interpreted as a filename, an application could always specify the address base format with the –A option.

20753 EXAMPLES

20748

20749

20750

20751 20752

20754

20755

20757

20758

20768

20769

20770

20771

20774 20775 If a file containing 128 bytes with decimal values zero to 127, in increasing order, is supplied as standard input to the command:

```
20756 od -A d -t a
```

on an implementation using an input block size of 16 bytes, the standard output, independent of the current locale setting, would be similar to:

```
0000000 nul soh stx etx eot enq ack bel
                                                                              nl
                                                                                        ff
20759
                                                                   bs
                                                                        ht
                                                                                   vt
                                                                                              cr
                                                                                                   SO
                                                                                                        si
20760
              0000016 dle dc1 dc2 dc3 dc4 nak syn etb
                                                                  can
                                                                         em
                                                                            sub
                                                                                 esc
                                                                                        fs
                                                                                              gs
                                                                                                   rs
                                                                                                        us
                                          #
                                                     응
              0000032
                                !
                                                $
                                                          &
                                                                          )
20761
                         sp
                                                                     (
                                                               7
                           0
                                1
                                     2
                                          3
                                                     5
                                                          6
                                                                          9
                                                                               :
                                                                                                         ?
20762
              0000048
                                                4
                                                                     8
                                                                                    ;
                                                                                          <
                                                                                                    >
                                                                                               =
                                     В
                                          C
                                                          F
              0000064
                           @
                                Α
                                                D
                                                     \mathbf{E}
                                                               G
                                                                     Η
                                                                          Ι
                                                                               J
                                                                                    Κ
                                                                                          L
                                                                                                         0
20763
                                                                                               M
                                                                                                    Ν
                                                Т
20764
              0800000
                           Ρ
                                Q
                                     R
                                          S
                                                     U
                                                          V
                                                               W
                                                                     Χ
                                                                          Υ
                                                                               Ζ
                                                                                    Γ
                                                                                          /
                                                                                               1
20765
              0000096
                                а
                                     b
                                          С
                                                d
                                                     е
                                                          f
                                                               g
                                                                     h
                                                                          i
                                                                               j
                                                                                    k
                                                                                          1
                                                                                               m
                                                                                                    n
                                                                                                         0
              0000112
                                     r
                                                t
                                                                               z
                                                                                                       del
20766
                                q
                                          S
                                                     11
                                                          v
                                                                     x
                                                                          У
                           р
20767
              0000128
```

Note that this specification allows **nl** or **lf** to be used as the name for the ISO/IEC 646:1991 standard IRV character with decimal value 10. The IRV names this character **lf** (line feed), but traditional implementations have referred to this character as newline (nl) and the POSIX locale character set symbolic name for the corresponding character is a newline character.

20772 The command:

```
20773 od -A o -t o2x2x -n 18
```

on a system with 32-bit words and an implementation using an input block size of 16 bytes could write 18 bytes in approximately the following format:

```
0000000 032056 031440 041123 042040 052516 044530 020043 031464
20776
                          342e
                                  3320
                                          4253
                                                  4420
                                                          554e
                                                                   4958
                                                                           2023
20777
                                                                                  3334
20778
                              342e3320
                                              42534420
                                                              554e4958
                                                                              20233334
20779
               0000020 032472
20780
                          353a
20781
                              353a0000
               0000022
20782
```

od **Utilities**

```
20783
             The command:
                od -A d -t f -t o4 -t x4 -n 24 -j 0x15
20784
             on a system with 64-bit doubles (for example, the IEEE Std. 754 double precision floating-point
20785
             format) would skip 21 bytes of input data and then write 24 bytes in approximately the
20786
20787
             following format:
                              1.00000000000000e+00
                0000000
                                                             1.57350000000000e+01
20788
20789
                          07774000000 00000000000 10013674121 35341217270
                              3ff00000
                                                             402f3851
20790
                                             00000000
                                                                            eb851eb8
                0000016
                              1.40668230000000e+02
20791
                          10030312542 04370303230
20792
                              40619562
20793
                                             23e18698
20794
                0000024
20795 FUTURE DIRECTIONS
20796
             All option and operand interfaces marked as extensions may be withdrawn in a future issue.
             The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this
20797
20798
             interface definition to the IEEE PASC 1003.2 Interpretations Committee which is identifying the
             corrections. A future revision of this specification will align with IEEE Std. 1003.2b when
20799
20800
             finalised.
20801 SEE ALSO
20802
             sed.
20803 CHANGE HISTORY
             First released in Issue 2.
20804
20805 Issue 4
             Aligned with the ISO/IEC 9945-2: 1993 standard.
20806
20807 Issue 4, Version 2
             The description of the -c option is made dependent on the current setting of the LC_CTYPE
20808
             category, and a reference to the POSIX locale is deleted.
20809
20810 Issue 5
```

In the description of the -c option, the phrase "This is equivalent to -t c." is deleted. 20811

The FUTURE DIRECTIONS section has been modified. 20812

Utilities pack

20813 **NAME** 20814 pack — compress files (LEGACY) 20815 SYNOPSIS pack [-f][-] file... 20816 EX 20817 **DESCRIPTION** The pack utility attempts to store the specified files in a compressed form. Each input file is 20818 replaced by a packed file file.z. If the invoking process has appropriate privileges, the 20819 ownership, modes, access time, and modification time of the original file are preserved. If pack is 20820 successful, file will be removed. Packed files can be restored to their original form using unpack 20821 20822 or pcat. No packing will occur if: 20823 20824 The file appears to be already packed. The filename has more than {NAME_MAX}-2 bytes. 20825 The file has links. 20826 20827 The file is a directory. The file cannot be opened. 20828 The file is empty. 20829 No disk storage will be saved by packing. 20830 A file called file.z already exists. 20831 20832 The .z file cannot be created. 20833 An I/O error occurred during processing. The last segment of the filename must contain no more than {NAME_MAX}-2 bytes to allow 20834 space for the appended .z extension. 20835 20836 OPTIONS 20837 The pack utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. The 20838 following option is supported: $-\mathbf{f}$ Force packing of files. This is useful for causing an entire directory to be packed even if 20839 20840 some of the files will not benefit. 20841 **OPERANDS** 20842 The following operands are supported: Sets an internal flag that causes the number of times each byte is used, its relative 20843 frequency and the code for the byte to be written to standard output. Additional 20844 occurrences of – in place of *file* will cause the internal flag to be set and reset. 20845 20846 file A pathname of a file to be packed; *file* can include or omit the .z suffix.

20847 **STDIN**

20848 Not used.

20849 INPUT FILES

20850 The input files are regular files.

pack Utilities

20851 ENVIRONMENT VARIABLES

20852 The following environment variables may affect the execution of *pack*:

20853 LANG Provide a default value for the internationalisation variables that are unset or null. If
20854 LANG is unset or null, the corresponding value from the implementation-dependent
20855 default locale will be used. If any of the internationalisation variables contains an
20856 invalid setting, the utility will behave as if none of the variables had been defined.

20857 *LC_ALL*

20858 If set to a non-empty string value, override the values of all the other internationalisation variables.

20860 LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).

20863 LC_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error, and informative messages written to standard output.

20867 NLSPATH

20868 Determine the location of message catalogues for the processing of *LC_MESSAGES*.

20869 ASYNCHRONOUS EVENTS

20870 If an error or signal occurs, the *file.***z** file is not created and the original file is unchanged.

20871 **STDOUT**

20864

20865

20866

The standard output is a text file containing one line for each file packed, with the following format used in the POSIX locale:

20874 "pack: %s: %2.1f%% Compression\n", file, <percent compression>
20875 or:

20876 "pack: %s: no saving - file unchanged\n", file

If the – operand is specified and the internal flag is set, additional messages of unspecified format will be written to standard output as indicated in the OPERANDS section.

20879 STDERR

20882

20880 Used only for diagnostic messages.

20881 OUTPUT FILES

Packed files of unspecified format are created with names of the form *file.***z**.

20883 EXTENDED DESCRIPTION

20884 None.

20885 EXIT STATUS

The following exit values are returned:

20887 0 Successful completion. 20888 >0 An error occurred.

20889 CONSEQUENCES OF ERRORS

20890 Default.

20891 APPLICATION USAGE

The amount of compression obtained depends on the size of the input file and the character frequency distribution. Because a decoding tree may form the first part of each .z file, it is

Utilities pack

20894 usually not worthwhile to pack small files, unless the character frequency distribution is very 20895 skewed, which may occur with printer plots or pictures. 20896 Typically, text files are reduced to 60–75% of their original size. Object files, which use a larger character set and have a more uniform distribution of characters, show little compression, the 20897 packed versions typically being about 90% of the original size. 20898 Packed files are not necessarily portable to other systems. 20899 20900 Applications should migrate to the *compress* utility. The *compress* utility offers two advantages over pack: 20901 20902 • The algorithm used to create the output files is frequently more effective in reducing the sizes of files. 20903 The compress utility can compress data from its standard input, not just a named regular file. 20904 Thus, it is useful in pipelines. 20905 20906 EXAMPLES 20907 None. 20908 FUTURE DIRECTIONS None. 20909 20910 SEE ALSO 20911 pcat, unpack, compress. 20912 CHANGE HISTORY 20913 First released in Issue 2. 20914 Issue 4 20915 Format reorganised. 20916 Split into a separate description. Marked TO BE WITHDRAWN. 20917 Utility Syntax Guideline support mandated. 20918 Internationalised environment variable support made optional. 20919 20920 Issue 4, Version 2 The DESCRIPTION section is clarified to state that the ownership, modes, access time, and 20921 modification time of the original file are preserved if the invoking process has appropriate 20922 20923 privileges. 20924 **Issue 5**

Marked LEGACY.

paste Utilities

20926 **NAME**

20927 paste — merge corresponding or subsequent lines of files

20928 SYNOPSIS

20929 paste [-s][-d *list*] *file...*

20930 DESCRIPTION

The *paste* utility will concatenate the corresponding lines of the given input files, and write the resulting lines to standard output.

The default operation of *paste* will concatenate the corresponding lines of the input files. The newline character of every line except the line from the last input file will be replaced with a tab character.

If an end-of-file condition is detected on one or more input files, but not all input files, *paste* will behave as though empty lines were read from the files on which end-of-file was detected, unless the **–s** option is specified.

20939 OPTIONS

20936

20937

20938

20941

20942 20943

20944 20945

20946

20947

20948

20949

20950 20951

20952

2095420955

2095620957

20958

20959

20962

20963

20964

20965

The *paste* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**.

The following options are supported:

- -d list Unless a backslash character appears in list, each character in list is an element specifying a delimiter character. If a backslash character appears in list, the backslash character and one or more characters following it are an element specifying a delimiter character as described below. These elements specify one or more delimiters to use, instead of the default tab character, to replace the newline character of the input lines. The elements in list are used circularly; that is, when the list is exhausted the first element from the list is reused. When the -s option is specified:
 - The last newline character in a file will not be modified.
 - The delimiter will be reset to the first element of list after each *file* operand is processed.

When the $-\mathbf{s}$ option is not specified:

- The newline characters in the file specified by the last *file* operand will not be modified.
- The delimiter will be reset to the first element of list each time a line is processed from each file.

If a backslash character appears in *list*, it and the character following it will be used to represent the following delimiter characters:

- \n Newline character.
- 20960 \t Tab character.
- 20961 \\ Backslash character.
 - **\0** Empty string (not a null character). If **\0** is immediately followed by the character x, the character X, or any character defined by the LC_CTYPE **digit** keyword (see the **XBD** specification, **Chapter 5**, **Locale**), the results are unspecified.

20966 If any other characters follow the backslash, the results are unspecified.

Utilities paste

20967 $-\mathbf{s}$ Concatenate all of the lines of each separate input file in command line order. The 20968 newline character of every line except the last line in each input file will be replaced with the tab character, unless otherwise specified by the $-\mathbf{d}$ option. 20969 20970 OPERANDS The following operand is supported: 20971 file A pathname of an input file. If "-" is specified for one or more of the files, the standard 20972 input will be used; the standard input will be read one line at a time, circularly, for each 20973 instance of "-". Implementations support pasting of at least 12 file operands. 20974 20975 **STDIN** 20976 The standard input will be used only if one or more file operands is "-". See the INPUT FILES section. 20977 20978 INPUT FILES The input files must be text files, except that line lengths will be unlimited. 20979 20980 ENVIRONMENT VARIABLES The following environment variables affect the execution of *paste*: 20981 Provide a default value for the internationalisation variables that are unset or null. If 20982 LANG is unset or null, the corresponding value from the implementation-dependent 20983 default locale will be used. If any of the internationalisation variables contains an 20984 invalid setting, the utility will behave as if none of the variables had been defined. 20985 20986 LC ALL If set to a non-empty string value, override the values of all the other 20987 internationalisation variables. 20988 LC_CTYPE 20989 Determine the locale for the interpretation of sequences of bytes of text data as 20990 characters (for example, single- as opposed to multi-byte characters in arguments and 20991 input files). 20992 LC MESSAGES 20993 Determine the locale that should be used to affect the format and contents of diagnostic 20994 20995 messages written to standard error. NLSPATH 20996 EX 20997 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 20998 ASYNCHRONOUS EVENTS 20999 Default. 21000 STDOUT Concatenated lines of input files will be separated by the tab character (or other characters under 21001 the control of the $-\mathbf{d}$ option) and terminated by a newline character. 21002 21003 **STDERR** Used only for diagnostic messages. 21004

None.

21007 EXTENDED DESCRIPTION None.

21005 OUTPUT FILES

21006

paste Utilities

21009 EXIT STATUS

21010 The following exit values are returned:

21011 0 Successful completion. 21012 >0 An error occurred.

21013 CONSEQUENCES OF ERRORS

If one or more input files cannot be opened when the **-s** option is not specified, a diagnostic message will be written to standard error, but no output will be written to standard output. If the **-s** option is specified, the *paste* utility will provide the default behaviour described in Section 1.9 on page 11.

21018 APPLICATION USAGE

21019 21020

21021

21022

21023

21024

21025

21026 21027

21028

21031

2103221033

2103421035

21039

21040 21041

21045 21046

21048

When the escape sequences of the *list* option-argument are used in a shell script, they must be quoted; otherwise, the shell treats the \setminus as a special character.

Portable applications should only use the specific backslash escaped delimiters presented in this specification. Historical implementations treat $\xspace x$, where x is not in this list, as x, but future implementations are free to expand this list to recognise other common escapes similar to those accepted by *printf* and other standard utilities.

Most of the standard utilities work on text files. The *cut* utility can be used to turn files with arbitrary line lengths into a set of text files containing the same data. The *paste* utility can be used to create (or recreate) files with arbitrary line lengths. For example, if **file** contains long lines:

```
21029 cut -b 1-500 -n file > file1
21030 cut -b 501- -n file > file2
```

creates **file1** (a text file) with lines no longer than 500 bytes (plus the newline character) and **file2** that contains the remainder of the data from **file**. Note that file2 will not be a text file if there are lines in file that are longer than 500 + {LINE_MAX} bytes. The original file can be recreated from **file1** and **file2** using the command:

```
paste -d "\0" file1 file2 > file
```

21036 The commands:

```
21037 paste -d "\0" ...
21038 paste -d "" ...
```

are not necessarily equivalent; the latter is not specified by this specification and may result in an error. The construct \0 is used to mean "no separator" because historical versions of *paste* did not follow the syntax guidelines, and the command:

```
21042 paste -d"" ...
```

could not be handled properly by *getopt*().

21044 EXAMPLES

1. Write out a directory in four columns:

```
ls | paste - - - -
```

2. Combine pairs of lines from a file into single lines:

```
paste -s -d "\t\n" file
```

21049 FUTURE DIRECTIONS

21050 None.

Utilities paste

21051 SEE ALSO

21052 *cut, grep, pr.*

21053 CHANGE HISTORY

First released in Issue 2.

21055 **Issue 4**

21056 Aligned with the ISO/IEC 9945-2: 1993 standard.

patch Utilities

```
21057 NAME
21058
              patch — apply changes to files
21059 SYNOPSIS
              patch [-blNR][ -c | -e | -n][-d dir][-D define][-i patchfile]
21060
21061
               [-o outfile][-p num][-r rejectfile][file]
21062 DESCRIPTION
              The patch utility reads a source (patch) file containing any of the three forms of difference (diff)
21063
              listings produced by the diff utility (normal, context or in the style of ed) and apply those
21064
21065
              differences to a file. By default, patch reads from the standard input.
              The patch utility attempts to determine the type of the diff listing, unless overruled by a -c, -e or
21066
21067
              −n option.
21068
              If the patch file contains more than one patch, patch will attempt to apply each of them as if they
              came from separate patch files. (In this case the name of the patch file must be determinable for
21069
              each diff listing.)
21070
21071 OPTIONS
21072
              The patch utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.
              The following options are supported:
21073
21074
              -b
                        Save a copy of the original contents of each modified file, before the differences are
                        applied, in a file of the same name with the suffix .orig appended to it. If the file
21075
21076
                        already exists, it will be overwritten; if multiple patches are applied to the same file, the
                        .orig file will be written only for the first patch. When the -\mathbf{o} outfile option is also
21077
                        specified, file.orig will not be created but, if outfile already exists, outfile.orig will be
21078
                        created.
21079
              -с
                        Interpret the patch file as a context difference (the output of the utility diff when the -c
21080
                        or –C options are specified).
21081
                        Change the current directory to dir before processing as described in the EXTENDED
21082
              −d dir
                        DESCRIPTION section.
21083
21084
              −D define
                        Mark changes with the C preprocessor construct:
21085
                            #ifdef define
21086
21087
21088
                           #endif
                        The option-argument define will be used as the differentiating symbol.
21089
              -\mathbf{e}
                        Interpret the patch file as an ed script, rather than a diff script.
21090
21091
              -i patchfile
                        Read the patch information from the file named by the pathname patchfile, rather than
21092
21093
                        the standard input.
              -\mathbf{l}
                        (The letter ell.) Cause any sequence of blank characters in the difference script to match
21094
                        any sequence of blank characters in the input file. Other characters will be matched
21095
21096
                        exactly.
```

Interpret the script as a normal difference.

-n

Utilities patch

21098 -NIgnore patches where the differences have already been applied to the file; by default, 21099 already-applied patches are rejected. 21100 **−o** outfile Instead of modifying the files (specified by the *file* operand or the difference listings) 21101 directly, write a copy of the file referenced by each patch, with the appropriate 21102 differences applied, to outfile. Multiple patches for a single file will be applied to the 21103 intermediate versions of the file created by any previous patches, and will result in 21104 21105 multiple, concatenated versions of the file being written to *outfile*. 21106 **−p** *num* 21107 For all pathnames in the patch file that indicate the names of files to be patched, delete 21108 *num* pathname components from the beginning of each pathname. If the pathname in the patch file is absolute, any leading slashes are considered the first component (that 21109 21110 is, $-\mathbf{p}$ 1 removes the leading slashes). Specifying $-\mathbf{p}$ 0 causes the full pathname to be used. If $-\mathbf{p}$ is not specified, only the basename (the final pathname component) is used. 21111 $-\mathbf{R}$ 21112 Reverse the sense of the patch script; that is, assume that the difference script was created from the new version to the old version. The $-\mathbf{R}$ option cannot be used with ed 21113 21114 scripts. The patch utility attempts to reverse each portion of the script before applying 21115 it. Rejected differences will be saved in swapped format. If this option is not specified, and until a portion of the patch file is successfully applied, patch attempts to apply each 21116 portion in its reversed sense as well as in its normal sense. If the attempt is successful, 21117 the user will be prompted to determine if the $-\mathbf{R}$ option should be set. 21118 -r rejectfile 21119 21120 Override the default reject filename. In the default case, the reject file will have the 21121 same name as the output file, with the suffix .rej appended to it. See Patch Application on page 575. 21122 21123 OPERANDS The following operand is supported: 21124 21125 file A pathname of a file to patch. 21126 **STDIN** 21127 See the INPUT FILES section. 21128 INPUT FILES 21129 Input files must be text files. 21130 ENVIRONMENT VARIABLES 21131 The following environment variables affect the execution of *patch*: Provide a default value for the internationalisation variables that are unset or null. If 21132 LANG is unset or null, the corresponding value from the implementation-dependent 21133 default locale will be used. If any of the internationalisation variables contains an 21134 invalid setting, the utility will behave as if none of the variables had been defined. 21135 LC_ALL 21136 If set to a non-empty string value, override the values of all the other 21137 internationalisation variables. 21138 LC CTYPE 21139 Determine the locale for the interpretation of sequences of bytes of text data as 21140 characters (for example, single- as opposed to multi-byte characters in arguments and 21141 21142 input files).

patch Utilities

21143 21144 21145 21146	LC_MESSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.					
21147 EX 21148	NLSPATH Determine the location of message catalogues for the processing of LC_MESSAGES.					
21149	LC_TIME					
21150 21151	Determine the locale for recognising the format of file timestamps written by the <i>diff</i> utility in a context-difference input file.					
21152 ASYNC	21152 ASYNCHRONOUS EVENTS					
21153	Default.					
21154 STDOU						
21155	Not used.					
21156 STDER						
21157	Used for diagnostic and informational messages.					
21158 OUTPU						
21159 21160	The output of the <i>patch</i> utility, the save files (.orig suffixes) and the reject files (.rej suffixes) will be text files.					
	DED DESCRIPTION					
21162	A patchfile may contain patching instructions for more than one file; filenames are determined					
21163	as specified in Filename Determination on page 575. When the -b option is specified, for each					
21164	patched file, the original will be saved in a file of the same name with the suffix .orig appended to it.					
21165						
21166 21167	For each patched file, a reject file may also be created as noted in Patch Application on page 575. In the absence of a – r option, the name of this file will be formed by appending the suffix . rej to					
21167	the original filename.					
21169	Patchfile Format					
21170	The patch file must contain zero or more lines of header information followed by one or more					
21171 21172	patches. Each patch must contain zero or more lines of filename identification in the format produced by <i>diff</i> – c , and one or more sets of <i>diff</i> output, which are customarily called hunks.					
21173	The <i>patch</i> utility recognises the following expression in the header information:					
21174 21175	Index: pathname The file to be patched is named pathname.					
21176 21177	If all lines (including headers) within a patch begin with the same leading sequence of blank characters, the <i>patch</i> utility will remove this sequence before proceeding. Within each patch, if					
21178	the type of difference is context, the <i>patch</i> utility recognises the following expressions:					
21179	* * * filename timestamp					
21180	The patches arose from filename.					
21181	filename timestamp					
21182	The patches should be applied to filename.					
21183	Each hunk within a patch must be the <i>diff</i> output to change a line range within the original file.					
21184	The line numbers for successive hunks within a patch must occur in ascending order.					

Utilities patch

Filename Determination

21195 EX

If no *file* operand is specified, *patch* performs the following steps to obtain a pathname:

1. If the patch contains the strings *** and ---, the *patch* utility strips components from the beginning of each pathname (depending on the presence or value of the -**p** option), then tests for the existence of both files in the current directory (or directory specified with the -**d** option). If both files exist, *patch* assumes that no pathname can be obtained from this step.

- 2. If the header information contains a line with the string **Index**:, *patch* utility strips components from the beginning of the pathname (depending on -**p**), then tests for the existence of this file in the current directory (or directory specified with the -**d** option).
- 3. If an **SCCS** directory exists in the current directory, *patch* will attempt to perform a *get* –**e** SCCS/s. *filename* command to retrieve an editable version of the file.
- 4. If no pathname can be obtained by applying the previous steps, or if the pathnames obtained do not exist, *patch* will write a prompt to standard output and request a filename interactively from standard input.

Patch Application

If the -c, -e or -n option is present, the *patch* utility will interpret information within each hunk as a context difference, an *ed* difference or a normal difference, respectively. In the absence of any of these options, the *patch* utility determines the type of difference based on the format of information within the hunk.

For each hunk, the *patch* utility begins to search for the place to apply the patch at the line number at the beginning of the hunk, plus or minus any offset used in applying the previous hunk. If lines matching the hunk context are not found, *patch* scans both forwards and backwards at least 1000 bytes for a set of lines that match the hunk context.

If no such place is found and it is a context difference, then another scan will take place, ignoring the first and last line of context. If that fails, the first two and last two lines of context will be ignored and another scan will be made. Implementations may search more extensively for installation locations.

If no location can be found, the *patch* utility will append the hunk to the reject file. The rejected hunk will be written in context-difference format regardless of the format of the patch file. If the input was a normal or *ed*-style difference, the reject file may contain differences with zero lines of context. The line numbers on the hunks in the reject file may be different from the line numbers in the patch file since they will reflect the approximate locations for the failed hunks in the new file rather than the old one.

If the type of patch is an *ed* diff, the implementation may accomplish the patching by invoking the *ed* utility.

21221 EXIT STATUS

21222 The following exit values are returned:

- 21223 0 Successful completion.
- 21224 1 One or more lines were written to a reject file.
- 21225 >1 An error occurred.

21226 CONSEQUENCES OF ERRORS

Patches that cannot be correctly placed in the file will be written to a reject file.

patch Utilities

21228 APPLICATION USAGE 21229 The **-R** option will not work with *ed* scripts because there is too little information to reconstruct 21230 the reverse operation. The -p option makes it possible to customise a patchfile to local user directory structures 21231 without manually editing the patchfile. For example, if the filename in the patch file was: 21232 21233 /curds/whey/src/blurfl/blurfl.c 21234 Setting **-p 0** gives the entire pathname unmodified; **-p 1** gives: 21235 curds/whey/src/blurfl/blurfl.c 21236 without the leading slash, -**p** 4 gives: 21237 blurfl/blurfl.c and not specifying –**p** at all gives: 21238 21239 blurfl.c . When using -b in some file system implementations, the saving of a .orig file may produce 21240 21241 unwanted results. In the case of 12, 13 or 14-character filenames, on file systems supporting 14character maximum filenames, the .orig file will overwrite the new file. 21242 21243 EXAMPLES None. 21244 21245 FUTURE DIRECTIONS 21246 The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the 21247 corrections. A future revision of this specification will align with IEEE Std. 1003.2b when 21248 finalised. 21249 21250 SEE ALSO ed, diff. 21251 21252 CHANGE HISTORY First released in Issue 4. 21253 21254 Issue 5

FUTURE DIRECTIONS section added.

Utilities pathchk

21256 NAME	notheble—check nothnomes			
21257				
21258 SYNOP 21259	258 SYNOPSIS 259 pathchk [-p] <i>pathname</i>			
21260 DESCR				
21261 21262 21263	The <i>pathchk</i> utility will check that one or more pathnames are valid (that is, they could be used to access or create a file without causing syntax errors) and portable (that is, no filename truncation will result). More extensive portability checks are provided by the $-\mathbf{p}$ option.			
21264 21265	By default, the <i>pathchk</i> utility will check each component of each <i>pathname</i> operand based on the underlying file system. A diagnostic will be written for each <i>pathname</i> operand that:			
21266 21267				
21268	- contains any component longer than $\{NAME_MAX\}$ bytes in its containing directory			
21269	 contains any component in a directory that is not searchable 			
21270	 contains any character in any component that is not valid in its containing directory. 			
21271 21272				
21273 21274 21275	It will not be considered an error if one or more components of a <i>pathname</i> operand do not exist as long as a file matching the pathname specified by the missing components could be created that does not violate any of the checks specified above.			
21276 OPTIO				
21277	The <i>pathchk</i> utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines .			
21278	The following option is supported:			
21279 21280	− p Instead of performing checks based on the underlying file system, write a diagnostic for each <i>pathname</i> operand that:			
21281 21282	 is longer than {_POSIX_PATH_MAX} bytes (see Minimum Values in the XSH specification limits.h> description) 			
21283	 contains any component longer than {_POSIX_NAME_MAX} bytes 			
21284 21285	 contains any character in any component that is not in the portable filename character set. 			
21286 OPERANDS				
21287	The following operand is supported:			
21288 21289	pathname A pathname to be checked.			
21290 STDIN	Nisa and			
21291	Not used.			
21292 INPUT	FILES			

None.

pathchk Utilities

21294 ENVIRONMENT VARIABLES 21295 The following environment variables affect the execution of *pathchk*: 21296 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 21297 default locale will be used. If any of the internationalisation variables contains an 21298 invalid setting, the utility will behave as if none of the variables had been defined. 21299 LC ALL 21300 If set to a non-empty string value, override the values of all the other 21301 internationalisation variables. 21302 LC CTYPE 21303 Determine the locale for the interpretation of sequences of bytes of text data as 21304 21305 characters (for example, single- as opposed to multi-byte characters in arguments). LC MESSAGES 21306 21307 Determine the locale that should be used to affect the format and contents of diagnostic 21308 messages written to standard error. NLSPATH 21309 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 21310 21311 ASYNCHRONOUS EVENTS Default. 21312 21313 **STDOUT** 21314 Not used. 21315 STDERR Used only for diagnostic messages. 21316 21317 OUTPUT FILES 21318 None. 21319 EXTENDED DESCRIPTION 21320 None. 21321 EXIT STATUS The following exit values are returned: 21322 21323 All *pathname* operands passed all of the checks. >0 An error occurred. 21324 21325 CONSEQUENCES OF ERRORS Default. 21326 21327 APPLICATION USAGE The test utility can be used to determine if a given pathname names an existing file; it will not, 21328 however, give any indication of whether or not any component of the pathname was truncated 21329 21330 in a directory where the {_POSIX_NO_TRUNC} feature is not in effect. The pathchk utility does not check for file existence; it performs checks to determine if a pathname does exist or could be 21331 21332 created with no pathname component truncation. The noclobber option in the shell (see the set special built-in) can be used to atomically create a 21333 file. As with all file creation semantics in the **XSH** specification, it guarantees atomic creation, 21334

but still depends on applications to agree on conventions and cooperate on the use of files after

they have been created.

21335

Utilities pathchk

21337 EXAMPLES

21338

21339

21348

21349

21350 21351

21352

21353 21354

21355 21356

2135721358

21359

21376

21377

21378

21379

21380

21381

To verify that all pathnames in an imported data interchange archive are legitimate and unambiguous on the current system:

```
pax -f archive | sed -e '/ == .*/s///' | xargs pathchk
21340
21341
               if [ $? -eq 0 ]
21342
               then
21343
                   pax -r -f archive
21344
               else
21345
                   echo Investigate problems before importing files.
21346
                   exit 1
               fi
21347
```

To verify that all files in the current directory hierarchy could be moved to any system conforming to the **XSH** specification that also supports the *pax* utility:

```
find . -print | xargs pathchk -p
if [ $? -eq 0 ]
then
    pax -w -f archive .
else
    echo Portable archive cannot be created.
    exit 1
fi
```

To verify that a user-supplied pathname names a readable file and that the application can create a file extending the given path without truncation and without overwriting any existing file:

```
case $- in
21360
                   *C*)
21361
                            reset="";;
                   * )
21362
                            reset="set +C"
                            set -C;;
21363
21364
               test -r "$path" && pathchk "$path.out" &&
21365
21366
                   rm "$path.out" > "$path.out"
               if [ $? -ne 0 ]; then
21367
                   printf "%s: %s not found or %s.out fails \
21368
               creation checks.\n" $0 "$path" "$path"
21369
                              # reset the noclobber option in case a trap
21370
                   $reset
21371
                               # on EXIT depends on it
21372
                   exit 1
21373
               fi
21374
               $reset
21375
               PROCESSING < "$path" > "$path.out"
```

The following assumptions are made in this example:

- 1. **PROCESSING** represents the code that will be used by the application to use **\$path** once it is verified that **\$path.out** will work as intended.
- 2. The state of the *noclobber* option is unknown when this code is invoked and should be set on exit to the state it was in when this code was invoked. (The **reset** variable is used in this example to restore the initial state.)

pathchk Utilities

```
21382
               3. Note the usage of:
                       rm "$path.out" > "$path.out"
21383
                     a. The pathchk command has already verified, at this point, that Spath.out will not be
21384
                         truncated.
21385
                     b. With the noclobber option set, the shell will verify that $path.out does not already
21386
                         exist before invoking rm.
21387
21388
                     c. If the shell succeeded in creating $path.out, rm will remove it so that the application
                         can create the file again in the PROCESSING step.
21389
21390
                     d. If the PROCESSING step wants the file to exist already when it is invoked, the:
                            rm "$path.out" > "$path.out"
21391
21392
                         should be replaced with:
21393
                            > "$path.out"
21394
                         which will verify that the file did not already exist, but leave Spath.out in place for
                         use by PROCESSING.
21395
21396 FUTURE DIRECTIONS
21397
              None.
21398 SEE ALSO
21399
              test, Section 2.7 on page 40.
21400 CHANGE HISTORY
              First released in Issue 4.
21401
```

Utilities pax

```
21402 NAME
21403
              pax — portable archive interchange
21404 SYNOPSIS
              pax [-cdnv][-f archive][-s replstr]...[pattern...]
21405
21406
              pax -r[-cdiknuv][-f archive][-o options]...[-p string]...
21407
               [-s replstr]...[pattern...]
21408
              pax -w[-dituvX][-b blocksize][[-a][-f archive][-o options]...
              [-s replstr]...[-x format][file...]
21409
21410
              pax -r -w[-diklntuvX][-p string]...[-s replstr]...[file...]
21411
              directory
21412 DESCRIPTION
              The pax utility reads, writes and writes lists of the members of archive files and copy directory
21413
              hierarchies. A variety of archive formats are supported; see the -x format option.
21414
              The action to be taken depends on the presence of the -r and -w options. The four combinations
21415
              of -r and -w are referred to as the four modes of operation: list, read, write and copy modes,
21416
              corresponding respectively to the four forms shown in the SYNOPSIS section.
21417
              list
21418
                        In list mode (when neither -\mathbf{r} nor -\mathbf{w} are specified), pax writes the names of the
21419
                        members of the archive file read from the standard input, with pathnames matching
21420
                        the specified patterns, to standard output. If a named file is of type directory, the file
21421
                        hierarchy rooted at that file will be written out as well.
21422
              read
                        In read mode (when -r is specified, but -w is not), pax extracts the members of the
21423
                        archive file read from the standard input, with pathnames matching the specified
                        patterns. If an extracted file is of type directory, the file hierarchy rooted at that file will
21424
                        be extracted as well. The extracted files is created relative to the current file hierarchy.
21425
                        The ownership, access and modification times, and file mode of the restored files are
21426
21427
                        discussed under the -\mathbf{p} option.
              write
                        In write mode (when -\mathbf{w} is specified, but -\mathbf{r} is not), pax writes the contents of the file
21428
21429
                        operands to the standard output in an archive format. If no file operands are specified,
                        a list of files to copy, one per line, will be read from the standard input. A file of type
21430
                        directory will include all of the files in the file hierarchy rooted at the file.
21431
                        In copy mode (when both -\mathbf{r} and -\mathbf{w} are specified), pax copies the file operands to the
21432
              copy
21433
                        destination directory.
                        If no file operands are specified, a list of files to copy, one per line, will be read from the
21434
                        standard input. A file of type directory will include all of the files in the file hierarchy
21435
                        rooted at the file.
21436
                        The effect of the copy is as if the copied files were written to an archive file and then
21437
                        subsequently extracted, except that there may be hard links between the original and
21438
                        the copied files. If the destination directory is a subdirectory of one of the files to be
21439
                        copied, the results are unspecified. If the destination directory is a file of a type not
21440
                        defined by the XSH specification, the results are implementation-dependent; otherwise
21441
                        it is an error for the file named by the directory operand not to exist, not be writable by
21442
```

the user, or not be a file of type directory.

pax Utilities

In read or copy modes, if intermediate directories are necessary to extract an archive member, pax will perform actions equivalent to the **XSH** specification *mkdir()* function, called with the following arguments:

- the intermediate directory used as the path argument
- the value of the bitwise inclusive OR of S_IRWXU, S_IRWXG and S_IRWXO as the mode argument.

21450 If any specified *pattern* or *file* operands are not matched by at least one file or archive member, 21451 pax will write a diagnostic message to standard error for each one that did not match and exit with a non-zero exit status.

The supported archive formats are automatically detected on input. The default output archive format is implementation-dependent.

A single archive can span multiple files. The *pax* utility determines, in an implementation-dependent manner, what file to read or write as the next file.

If the selected archive format supports the specification of linked files, it is an error if these files cannot be linked when the archive is extracted. Any of the various names in the archive that represent a file can be used to select the file for extraction.

21460 OPTIONS

21447

21449

21457

21458

21459

21461

21462

21463

21464

21466

21467

21468

21469 21470

21471 21472

21473

21474

21475

21476 21477

21478

21479

21481

21482

21483

21484

21485 21486

21487

The *pax* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**, except that the order of presentation of the **–s** options is significant.

The following options are supported:

- -r Read an archive file from standard input.
- 21465 -w Write files to the standard output in the specified archive format.
 - -a Append files to the end of the archive. It is implementation-dependent which devices on the system support appending. Additional file formats unspecified by this specification may impose restrictions on appending.

-b blocksize

Block the output at a positive decimal integer number of bytes per write to the archive file. Devices and archive formats may impose restrictions on blocking. Blocking is automatically determined on input. Portable applications must not specify a *blocksize* value larger than 32 256. Default blocking when creating archives depends on the archive format. (See the –x option below.)

- -c Match all file or archive members except those specified by the *pattern* or *file* operands.
- -d Cause files of type directory being copied or archived or archive members of type directory being extracted to match only the file or archive member itself and not the file hierarchy rooted at the file.

-f archive

Specify the pathname of the input or output archive, overriding the default standard input (in list or read modes) or standard output (write mode).

-i Interactively rename files or archive members. For each archive member matching a pattern operand or file matching a file operand, a prompt will be written to the file /dev/tty. The prompt will contain the name of the file or archive member, but the format is otherwise unspecified. A line will then be read from /dev/tty. If this line is blank, the file or archive member will be skipped. If this line consists of a single period, the file or archive member will be processed with no modification to its name.

Utilities pax

21488 Otherwise, its name will be replaced with the contents of the line. The pax utility will 21489 immediately exit with a non-zero exit status if end-of-file is encountered when reading 21490 a response or if /dev/tty cannot be opened for reading and writing. $-\mathbf{k}$ Prevent the overwriting of existing files. 21491 21492 -1 (The letter ell.) Link files. In copy mode, hard links will be made between the source and destination file hierarchies whenever possible. 21493 21494 -n Select the first archive member that matches each pattern operand. No more than one 21495 archive member will be matched for each pattern (although members of type directory will still match the file hierarchy rooted at that file). 21496 21497 -o options Provide information to the implementation to modify the algorithm for extracting or 21498 21499 writing files that is specific to the file format specified by -x. This issue does not specify any such options and a portable application must not use the $-\mathbf{o}$ option. 21500 -p string 21501 Specify one or more file characteristic options (privileges). The string option-argument 21502 21503 must be a string specifying file characteristics to be retained or discarded on extraction. The string consists of the specification characters a, e, m, o and p. Other, 21504 implementation-dependent, characters can be included. Multiple characteristics can be 21505 concatenated within the same string and multiple $-\mathbf{p}$ options can be specified. The 21506 meaning of the specification characters are as follows: 21507 Do not preserve file access times. 21508 Preserve the user ID, group ID, file mode bits (see file mode bits in the XBD 21509 specification, Chapter 2, Glossary), access time, modification time and any other, 21510 21511 implementation-dependent, file characteristics. Do not preserve file modification times. 21512 21513 Preserve the user ID and group ID. Preserve the file mode bits. Other, implementation-dependent file-mode attributes 21514 21515 may be preserved. In the preceding list, "preserve" indicates that an attribute stored in the archive will be 21516 given to the extracted file, subject to the permissions of the invoking process; 21517 otherwise, the attribute will be determined as part of the normal file creation action. 21518 If neither the e nor the o specification character is specified, or the user ID and group ID 21519 21520 are not preserved for any reason, pax will not set the S_ISUID and S_ISGID bits of the 21521 21522 If the preservation of any of these items fails for any reason, pax will write a diagnostic message to standard error. Failure to preserve these items will affect the final exit 21523 21524 status, but will not cause the extracted file to be deleted. If file-characteristic letters in any of the string option-arguments are duplicated or 21525 21526 conflict with each other, the ones given last will take precedence. For example, if

-p eme is specified, file modification times will be preserved.

Utilities pax

21528	−s repls	str		
21529		Modify file or archive member names named by pattern or file operands according to		
21530		the substitution expression <i>replstr</i> , using the syntax of the <i>ed</i> utility. The concepts of		
21531		"address" and "line" are meaningless in the context of the pax utility, and must not be		
21532		supplied. The format is:		
21533		-s /old/new/[gp]		
21534		where as in <i>ed</i> , <i>old</i> is a basic regular expression and <i>new</i> can contain an ampersand, n		
21535		(where n is a digit) backreferences, or subexpression matching. The <i>old</i> string also is		
21536		permitted to contain newline characters.		
21537		Any non-null character can be used as a delimiter (/ shown here). Multiple -s		
21538		expressions can be specified; the expressions will be applied in the order specified,		
21539		terminating with the first successful substitution. The optional trailing g is as defined		
21540		in the <i>ed</i> utility. The optional trailing p causes successful substitutions to be written to		
21541		standard error. File or archive member names that substitute to the empty string are		
21542		ignored when reading and writing archives.		
21543	–t	Cause the access times of the archived files to be the same as they were before being		
21544		read by <i>pax</i> .		
21545	-u	Ignore files that are older (having a less recent file modification time) than a pre-		
21546		existing file or archive member with the same name. In read mode, an archive member		
21547		with the same name as a file in the file system will be extracted if the archive member is		
21548		newer than the file. In write mode, an archive file member with the same name as a file		
21549		in the file system will be superseded if the file is newer than the archive member. It is		
21550		unspecified if this is accomplished by actual replacement in the archive or by		
21551		appending to the archive. In copy mode, the file in the destination hierarchy will be		
21552		replaced by the file in the source hierarchy or by a link to the file in the source hierarchy		
21553		if the file in the source hierarchy is newer.		
21554	$-\mathbf{v}$	In list mode, produce a verbose table of contents (see the STDOUT section). Otherwise,		
21555		write archive member pathnames to standard error (see the STDERR section).		
21556	-x form	nat		
21557		Specify the output archive format. The <i>pax</i> utility recognises the following formats:		
21558		cpio The extended <i>cpio</i> interchange format; see the EXTENDED DESCRIPTION		
21559		section. The default <i>blocksize</i> for this format for character special archive files		
21560		is 5120. Implementations support all blocksize values less than or equal to		
21561		32 256 that are multiples of 512.		
21562		ustar The extended <i>tar</i> interchange format; see the EXTENDED DESCRIPTION		
21563		section. The default <i>blocksize</i> for this format for character special archive files		
21564		is 10 240. Implementations support all <i>blocksize</i> values less than or equal to		
21565		32 256 that are multiples of 512.		
21566		Implementation-dependent formats will specify a default block size as well as any		
21567		other block sizes supported for character special archive files.		
21568		Any attempt to append to an archive file in a format different from the existing archive		
21569		format will cause <i>pax</i> to exit immediately with a non-zero exit status.		
21570	$-\mathbf{X}$	When traversing the file hierarchy specified by a pathname, pax will not descend into		
21571		directories that have a different device ID (st_dev, see the XSH specification stat()).		
21572	The opt	tions that operate on the names of files or archive members $(-c, -i, -n, -s, -u \text{ and } -v)$		
21573	_	as follows. In read mode, the archive members are selected based on the user-specified		
		•		

Utilities pax

21574 pattern operands as modified by the -c, -n and -u options. Then, any -s and -i options will 21575 modify, in that order, the names of the selected files. The -v option will write names resulting 21576 from these modifications. In write mode, the files are selected based on the user-specified pathnames as modified by the 21577 21578 -**n** and -**u** options. Then, any -**s** and -**i** options will, in that order, modify the names of these 21579 selected files. The $-\mathbf{v}$ option will write names resulting from these modifications. If both the $-\mathbf{u}$ and $-\mathbf{n}$ options are specified, pax does not consider a file selected unless it is newer 21580 than the file to which it is compared. 21581 21582 OPERANDS The following operands are supported: 21583 21584 directory 21585 The destination directory pathname for copy mode. file A pathname of a file to be copied or archived. 21586 A pattern matching one or more pathnames of archive members. A pattern must be pattern 21587 given in the name-generating notation of the pattern matching notation in Section 2.13 21588 on page 64, including the filename expansion rules in Section 2.13.3 on page 66. The 21589 default, if no *pattern* is specified, is to select all members in the archive. 21590 21591 **STDIN** In write mode, the standard input is used only if no file operands are specified. It must be a text 21592 21593 file containing a list of pathnames, one per line, without leading or trailing blank characters. 21594 In list and read modes, the standard input must be an archive file. Otherwise, the standard input will not be used. 21595 21596 INPUT FILES The input file named by the archive option-argument, or standard input when the archive is read 21597 from there, will be a file formatted according to one of the specifications in the EXTENDED 21598 21599 DESCRIPTION section or some other, implementation-dependent, format. 21600 The file **/dev/tty** is used to write prompts and read responses. 21601 ENVIRONMENT VARIABLES 21602 The following environment variables affect the execution of *pax*: Provide a default value for the internationalisation variables that are unset or null. If 21603 21604 LANG is unset or null, the corresponding value from the implementation-dependent 21605 default locale will be used. If any of the internationalisation variables contains an 21606 invalid setting, the utility will behave as if none of the variables had been defined. LC_ALL 21607 If set to a non-empty string value, override the values of all the other 21608 internationalisation variables. 21609 LC_COLLATE 21610 Determine the locale for the behaviour of ranges, equivalence classes and multi-21611 character collating elements used in the pattern matching expressions for the pattern 21612 operand, the basic regular expression for the -s option, and the extended regular 21613 expression defined for the **yesexpr** locale keyword in the LC_MESSAGES category. 21614 LC_CTYPE 21615

Determine the locale for the interpretation of sequences of bytes of text data as

characters (for example, single- as opposed to multi-byte characters in arguments and

21616

pax Utilities

21618 input files), the behaviour of character classes used in the extended regular expression 21619 defined for the yesexpr locale keyword in the LC_MESSAGES category, and pattern 21620 matching. LC_MESSAGES 21621 Determine the locale for the processing of affirmative responses that should be used to 21622 affect the format and contents of diagnostic messages written to standard error. 21623 LC_TIME 21624 Determine the format and contents of date and time strings when the -v option is 21625 specified. 21626 **NLSPATH** 21627 FX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 21628

21629 ASYNCHRONOUS EVENTS

21630 Default.

21631 **STDOUT**

21632 21633

21634

21635

21636

21638 21639

21640

21644

21645

21646

21647 21648

21650

21651

In write mode, if $-\mathbf{f}$ is not specified, the standard output will be the archive formatted according to one of the specifications in the EXTENDED DESCRIPTION section, or some other implementation-dependent format. (See $-\mathbf{x}$ format.)

In list mode, the table of contents of the selected archive members will be written to standard output using the following format:

```
21637 "%s\n", <pathname>
```

If the –v option is specified in list mode, the table of contents of the selected archive members will be written to standard output using the following formats:

For pathnames representing hard links to previous members of the archive:

```
21641 "%s\Delta = \Delta s n", < ls -l \ listing>, < linkname>
```

21642 For all other pathnames:

```
21643 "%s\n", <ls -1 listing>
```

where <*ls* –*l listing*> is the format specified by the *ls* utility with the –*l* option. When writing pathnames in this format, it is unspecified what is written for fields for which the underlying archive format does not have the correct information, although the correct number of blank-character-separated fields will be written.

In list mode, standard output will not be buffered more than a line at a time.

21649 STDERR

If $-\mathbf{v}$ is specified in read, write or copy modes, *pax* will write the pathnames it processes to the standard error output using the following format:

```
21652 "%s\n", <pathname>
```

These pathnames will be written as soon as processing is begun on the file or archive member, and will be flushed to standard error. The trailing newline character, which will not be buffered, will be written when the file has been read or written.

If the **-s** option is specified, and the replacement string has a trailing p, substitutions will be written to standard error in the following format:

```
21658 "%s\\s\\n", <original pathname>, <new pathname>
```

Utilities pax

In all operating modes of *pax*, optional messages of unspecified format concerning the input archive format and volume number, the number of files, blocks, volumes and media parts as well as other diagnostic messages may be written to standard error.

In all formats, for both standard output and standard error, it is unspecified how non-printable characters in pathnames or linknames are written.

21664 OUTPUT FILES

 In read mode, the extracted or copied output files are of the archived file type.

In write mode, the output file named by the **-f** option-argument is a file formatted according to one of the specifications in the EXTENDED DESCRIPTION section, or some other, implementation-dependent format.

21669 EXTENDED DESCRIPTION

Extended cpio Format

The octet-oriented *cpio* archive format is a series of entries, each comprising a header that describes the file, the name of the file and then the contents of the file.

An archive may be recorded as a series of fixed-size blocks of octets. This blocking will be used only to make physical I/O more efficient. The last group of blocks always will be at the full size.

For the octet-oriented *cpio* archive format, the individual entry information will be in the order indicated and described by the following table:

Header Field Name	Length (in Octets)	Interpreted as
c_magic	6	Octal number
c_dev	6	Octal number
c_ino	6	Octal number
c_mode	6	Octal number
c_uid	6	Octal number
c_gid	6	Octal number
c_nlink	6	Octal number
c_rdev	6	Octal number
c_mtime	11	Octal number
c_namesize	6	Octal number
c_filesize	11	Octal number
Filename Field Name	Length	Interpreted as
c_name	c_namesize	Pathname string
File Data Field Name	Length	Interpreted as
c_filedata	c_filesize	Data

Table 3-11 Octet-oriented *cpio* Archive Entry

The cpio Header

For each file in the archive, a header as defined previously will be written. The information in the header fields will be written as streams of the ISO/IEC 646: 1991 standard characters interpreted as octal numbers. The octal numbers will be extended to the necessary length by appending the ISO/IEC 646: 1991 standard IRV zeros at the most-significant-digit end of the number; the result is written to the most-significant-digit of the stream of octets first. The fields are interpreted as follows:

pax Utilities

21702	c_magic				
21703	Identify the	e archive as being a transpor	table archiv	e by containing the iden	tifying value
21704	"070707".				
21705	c_dev				
21706	c_ino Contains v	alues that uniquely identify	the file wit	thin the archive (that is,	no files will
21707	contain the	same pair of c_dev and c_i	no values u	nless they are links to th	ne same file).
21708	The values	will be determined in an un	specified m	anner.	
21709	c_mode Contains th	ne file type and access permi	ssions as de	fined in the following ta	ble:
21710			Γ		1
21711		File Permissions Name	Value	Indicates	
21712		C_IRUSR	000 400	Read by owner.	
21713		C_IWUSR	000 200	Write by owner.	
21714		C_IXUSR	000 100	Execute by owner.	
			I	~	1

C_IXUSR C_IXUSR C_IRGRP C_IRGRP C_IWGRP C_IWGRP C_IXGRP C_IXGRP C_IXOTH C_IXOTH C_ISGID C_ISGID C_ISFIFO C_ISUTX FILE Type Name C_ISBLK C_ISCHR C_ISCTG C_ISCOCK C_ISCCTG C_ISCOCK C_ISCCTG C_ISCOCK C_ISCCTG C			Tread by oviner.
C_IRGRP 000 040 Read by group. C_IWGRP 000 020 Write by group. C_IXGRP 000 010 Execute by group. C_IROTH 000 004 Read by others. C_IWOTH 000 002 Write by others. C_IXOTH 000 001 Execute by others. C_ISUID 004 000 Set uid. C_ISGID 002 000 Set gid. C_ISVTX 001 000 Reserved. File Type Name Value Indicates C_ISDIR 040 000 Directory. C_ISFIFO 010 000 FIFO. C_ISREG 0100 000 Regular file. C_ISCHR 020 000 Character special file. C_ISCHR 020 000 Reserved. C_ISLNK 0120 000 Reserved.	C_IWUSR	000 200	Write by owner.
C_IWGRP 000 020 Write by group. C_IXGRP 000 010 Execute by group. C_IROTH 000 004 Read by others. C_IWOTH 000 002 Write by others. C_IXOTH 000 001 Execute by others. C_ISUID 004 000 Set uid. C_ISGID 002 000 Set gid. C_ISVTX 001 000 Reserved. File Type Name Value Indicates C_ISDIR 040 000 Directory. C_ISFIFO 010 000 FIFO. C_ISREG 0100 000 Regular file. C_ISCHR 060 000 Block special file. C_ISCHR 020 000 Character special file. C_ISCTG 0110 000 Reserved. C_ISLNK 0120 000 Reserved.	C_IXUSR	000 100	Execute by owner.
C_IWGRP 000 020 Write by group. C_IXGRP 000 010 Execute by group. C_IROTH 000 004 Read by others. C_IWOTH 000 002 Write by others. C_IXOTH 000 001 Execute by others. C_ISUID 004 000 Set uid. C_ISGID 002 000 Set gid. C_ISVTX 001 000 Reserved. File Type Name Value Indicates C_ISDIR 040 000 Directory. C_ISFIFO 010 000 FIFO. C_ISREG 0100 000 Regular file. C_ISCHR 060 000 Block special file. C_ISCHR 020 000 Character special file. C_ISCTG 0110 000 Reserved. C_ISLNK 0120 000 Reserved.	C_IRGRP	000 040	Read by group.
C_IROTH 000 004 Read by others. C_IWOTH 000 002 Write by others. C_IXOTH 000 001 Execute by others. C_ISUID 004 000 Set uid. C_ISGID 002 000 Set gid. C_ISVTX 001 000 Reserved. File Type Name Value Indicates C_ISDIR 040 000 Directory. C_ISFIFO 010 000 FIFO. C_ISREG 0100 000 Regular file. C_ISBLK 060 000 Block special file. C_ISCHR 020 000 Character special file. C_ISCTG 0110 000 Reserved. C_ISLNK 0120 000 Reserved.	C_IWGRP	000 020	
C_IWOTH 000 002 Write by others. C_IXOTH 000 001 Execute by others. C_ISUID 004 000 Set uid. C_ISGID 002 000 Set gid. C_ISVTX 001 000 Reserved. File Type Name Value Indicates C_ISDIR 040 000 Directory. C_ISFIFO 010 000 FIFO. C_ISREG 0100 000 Regular file. C_ISBLK 060 000 Block special file. C_ISCHR 020 000 Character special file. C_ISCTG 0110 000 Reserved. C_ISLNK 0120 000 Reserved.	C_IXGRP	000 010	Execute by group.
C_IXOTH 000 001 Execute by others. C_ISUID 004 000 Set uid. C_ISGID 002 000 Set gid. C_ISVTX 001 000 Reserved. File Type Name Value Indicates C_ISDIR 040 000 Directory. C_ISFIFO 010 000 FIFO. C_ISREG 0100 000 Regular file. C_ISBLK 060 000 Block special file. C_ISCHR 020 000 Character special file. C_ISCTG 0110 000 Reserved. C_ISLNK 0120 000 Reserved.	C_IROTH	000 004	Read by others.
C_ISUID 004 000 Set uid. C_ISGID 002 000 Set gid. C_ISVTX 001 000 Reserved. File Type Name Value Indicates C_ISDIR 040 000 Directory. C_ISFIFO 010 000 FIFO. C_ISREG 0100 000 Regular file. C_ISBLK 060 000 Block special file. C_ISCHR 020 000 Character special file. C_ISCTG 0110 000 Reserved. C_ISLNK 0120 000 Reserved.	C_IWOTH	000 002	Write by others.
C_ISUID 004 000 Set uid. C_ISGID 002 000 Set gid. C_ISVTX 001 000 Reserved. File Type Name Value Indicates C_ISDIR 040 000 Directory. C_ISFIFO 010 000 FIFO. C_ISREG 0100 000 Regular file. C_ISBLK 060 000 Block special file. C_ISCHR 020 000 Character special file. C_ISCTG 0110 000 Reserved. C_ISLNK 0120 000 Reserved.	C_IXOTH	000 001	Execute by others.
C_ISVTX001 000Reserved.File Type NameValueIndicatesC_ISDIR040 000Directory.C_ISFIFO010 000FIFO.C_ISREG0100 000Regular file.C_ISBLK060 000Block special file.C_ISCHR020 000Character special file.C_ISCTG0110 000Reserved.C_ISLNK0120 000Reserved.	C_ISUID	004 000	_
File Type NameValueIndicatesC_ISDIR040 000Directory.C_ISFIFO010 000FIFO.C_ISREG0100 000Regular file.C_ISBLK060 000Block special file.C_ISCHR020 000Character special file.C_ISCTG0110 000Reserved.C_ISLNK0120 000Reserved.	C_ISGID	002 000	Set gid.
C_ISDIR 040 000 Directory. C_ISFIFO 010 000 FIFO. C_ISREG 0100 000 Regular file. C_ISBLK 060 000 Block special file. C_ISCHR 020 000 Character special file. C_ISCTG 0110 000 Reserved. C_ISLNK 0120 000 Reserved.	C ISVTX	001 000	Reserved
C_ISFIFO C_ISREG 010 000 Regular file. C_ISBLK C_ISCHR 020 000 Character special file. C_ISCTG 0110 000 Reserved. C_ISLNK 0120 000 Reserved.	0_10 / 111	001000	Treber vea.
C_ISREG 0100 000 Regular file. C_ISBLK 060 000 Block special file. C_ISCHR 020 000 Character special file. C_ISCTG 0110 000 Reserved. C_ISLNK 0120 000 Reserved.			
C_ISBLK C_ISCHR C_ISCTG C_ISCTG C_ISCNK C_ISCTG C_ISCNK C_ISCNC C_ISCNC	File Type Name	Value	Indicates
C_ISCHR 020 000 Character special file. C_ISCTG 0110 000 Reserved. C_ISLNK 0120 000 Reserved.	File Type Name C_ISDIR	Value 040 000	Indicates Directory.
C_ISCHR 020 000 Character special file. C_ISCTG 0110 000 Reserved. C_ISLNK 0120 000 Reserved.	File Type Name C_ISDIR C_ISFIFO	Value 040 000 010 000	Indicates Directory. FIFO.
C_ISCTG 0110 000 Reserved. C_ISLNK 0120 000 Reserved.	File Type Name C_ISDIR C_ISFIFO C_ISREG	Value 040 000 010 000 0100 000	Indicates Directory. FIFO. Regular file.
C_ISLNK 0120 000 Reserved.	File Type Name C_ISDIR C_ISFIFO C_ISREG C_ISBLK	Value 040 000 010 000 0100 000 060 000	Indicates Directory. FIFO. Regular file. Block special file.
_	File Type Name C_ISDIR C_ISFIFO C_ISREG C_ISBLK C_ISCHR	Value 040 000 010 000 0100 000 060 000 020 000	Indicates Directory. FIFO. Regular file. Block special file. Character special file.
C_ISSOCK 0140 000 Reserved.	File Type Name C_ISDIR C_ISFIFO C_ISREG C_ISBLK C_ISCHR C_ISCTG	Value 040 000 010 000 0100 000 060 000 020 000	Indicates Directory. FIFO. Regular file. Block special file. Character special file.
	File Type Name C_ISDIR C_ISFIFO C_ISREG C_ISBLK C_ISCHR C_ISCTG	Value 040 000 010 000 0100 000 060 000 020 000 0110 000	Indicates Directory. FIFO. Regular file. Block special file. Character special file. Reserved.

Table 3-12 Values for *cpio* **c_mode** Field

Directories, FIFOs and regular files are supported on a system conforming to this specification; additional values defined previously are reserved for compatibility with existing systems. Additional file types may be supported; however, such files should not be written to archives intended to be transported to other systems.

- **c_uid** Contains the user ID of the owner.
- **c_gid** Contains the group ID of the group.
 - **c_nlink** Contains the number of links referencing the file at the time the archive was created.
- **c_rdev** Contains implementation-dependent information for character or block special files.

c_mtime

Contains the latest time of modification of the file at the time the archive was created.

c_namesize

Contains the length of the pathname, including the terminating NUL character.

Utilities pax

c_filesize

 Contains the length of the file in octets. This will be the length of the data section following the header structure.

The cpio Filename

The **c_name** field contains the pathname of the file. The length of this field in octets is the value of c_n amesize. If a filename is found on the medium that would create an invalid pathname, it is implementation-dependent if the data from the file is stored on the file hierarchy and under what name it is stored.

All characters are represented in the ISO/IEC 646: 1991 standard IRV. For maximum portability between implementations, names should be selected from characters represented by the portable filename character set as octets with the most significant bit zero. If an implementation supports the use of characters outside the portable filename character set in names for files, users and groups, one or more implementation-dependent encodings of these characters will be provided for interchange purposes. However, the *pax* utility will never create filenames on the local system that cannot be accessed via the procedures described previously in this specification. If a filename is found on the medium that would create an invalid filename, it is implementation-dependent if the data from the file is stored on the local file system and under what name it is stored. The *pax* utility may choose to ignore these files as long as it produces an error indicating that the file is being ignored.

The cpio File Data

Following c_name , there are $c_filesize$ octets of data. Interpretation of such data occurs in a manner dependent on the file. If $c_filesize$ is zero, no data will be contained in $c_filedata$.

When restoring from an archive:

- If the user does not have the appropriate privilege to create a file of the specified type, *pax* will ignore the entry and write an error message to standard error.
- Only regular files have data to be restored. Presuming a regular file meets any selection criteria that might be imposed on the format-reading utility by the user, such data will be restored.
- If a user does not have appropriate privilege to set a particular mode flag, the flag will be ignored. Some of the mode flags in the archive format are not mentioned elsewhere in this specification. If the implementation does not support those flags, they may be ignored.

The cpio Special Entries

FIFO special files, directories and the trailer are recorded with **c_filesize** equal to zero. For other special files, **c_filesize** is unspecified by this specification. The header for the next file entry in the archive will be written directly after the last octet of the file entry preceding it. A header denoting the filename TRAILER!!! indicates the end of the archive; the contents of octets in the last block of the archive following such a header are undefined.

pax Utilities

Extended tar Format

An extended *tar* archive file contains a series of blocks. Each block will be a fixed-size block of 512 octets (see below). Each file archived is represented by a header block that describes the file, followed by zero or more blocks that give the contents of the file. At the end of the archive file there will be two blocks filled with binary zeros, interpreted as an end-of-archive indicator.

The blocks may be grouped for physical I/O operations. Each group of n blocks (where n is set by the pax –b option) may be written with a single write operation. On magnetic tape, the result of this write will be a single tape record. The last group of blocks always will be at the full size, so blocks after the two zero blocks may contain undefined data.

The header block will be structured as shown in the following table. All lengths and offsets are in decimal.

Field Name	Octet Offset	Length (in Octets)
name	0	100
mode	100	8
uid	108	8
gid	116	8
size	124	12
mtime	136	12
chksum	148	8
typeflag	156	1
linkname	157	100
magic	257	6
version	263	2
uname	265	32
gname	297	32
devmajor	329	8
devminor	337	8
prefix	345	155

Table 3-13 Extended tar Header Block

All characters in the header block are represented in the coded character set of the ISO/IEC 646: 1991 standard. For maximum portability between implementations, names should be selected from characters represented by the portable filename character set as octets with the most significant bit zero. If an implementation supports the use of characters outside the portable filename character set in names for files, users and groups, one or more implementation-dependent encodings of these characters will be provided for interchange purposes. However, the *pax* utility will never create filenames on the local system that cannot be accessed via the procedures described previously in this specification. If a filename is found on the medium that would create an invalid filename, it is implementation-dependent if the data from the file is stored on the file hierarchy and under what name it is stored. The *pax* utility may choose to ignore these files as long as it produces an error indicating that the file is being ignored.

Each field within the header block is contiguous; that is, there is no padding used. Each character on the archive medium is stored contiguously.

The fields **magic**, **uname** and **gname** are character strings each terminated by a NUL character. The fields **name**, **linkname** and **prefix** are NUL-terminated character strings except when all characters in the array contain non-NUL characters including the last character. The **version** field is two octets containing the characters **00** (zero-zero). The *typeflag* contains a single

Utilities pax

character. All other fields are leading zero-filled octal numbers using digits from the ISO/IEC 646:1991 standard IRV. Each numeric field is terminated by one or more space or NUL characters.

The **name** and the **prefix** fields produce the pathname of the file. The hierarchical relationship of the file can be retained by specifying the pathname as a path prefix, and a slash character and filename as the suffix. A new pathname is formed, if *prefix* is not an empty string (its first character is not NUL), by concatenating *prefix* (up to the first NUL character), a slash character and *name*; otherwise, *name* is used alone. In either case, *name* is terminated at the first NUL character. If *prefix* begins with a NUL character, it will be ignored. In this manner, pathnames of at most 256 characters can be supported. If a pathname does not fit in the space provided, *pax* will notify the user of the error, and will not store any part of the file header or data on the medium

The **linkname** field, described below, does not use the *prefix* to produce a pathname. As such, a *linkname* is limited to 100 characters. If the name does not fit in the space provided, *pax* will notify the user of the error, and will not attempt to store the link on the medium.

The **mode** field provides 12 bits encoded in the ISO/IEC 646:1991 standard octal digit representation. The encoded bits represent the following values:

04 000 Set UID on execution. 21848 02 000 Set GID on execution. 21849 21850 01 000 Reserved. 21851 00 400 Read by owner. 00200Write by owner. 21852 21853 00 100 Execute/search by owner. 00 040 Read by group. 21854 00 020 Write by group. 21855 $00\,010$ Execute/search by group. 21856 $00\,004$ Read by other. 21857 00 002 21858 Write by other. 21859 00 001 Execute/search by other.

21831

21832

21833

21834 21835

21836

21837 21838

21839

21840

218412184221843

21844

21845

21846 21847

21860

21861

21862

21863 21864

21865

21866

21867

21868

21869

21870

21871

21872

2187321874

21875

21876 21877 When appropriate privilege is required to set one of these mode bits, and the user restoring the files from the archive does not have the appropriate privilege, the mode bits for which the user does not have appropriate privilege will be ignored. Some of the mode bits in the archive format are not mentioned elsewhere in this specification. If the implementation does not support those bits, they may be ignored.

The **uid** and **gid** fields are the user and group ID of the owner and group of the file, respectively.

The **size** field is the size of the file in octets. If the **typeflag** field is set to specify a file to be of type 1 (a link) or 2 (reserved for symbolic links), the **size** field will be specified as zero. If the **typeflag** field is set to specify a file of type 5 (directory), the **size** field will be interpreted as described under the definition of that record type. No data blocks will be stored for types 1, 2 or 5. If the **typeflag** field is set to 3 (character special file), 4 (block special file), or 6 (FIFO), the meaning of the **size** field is unspecified by this specification, and no data blocks will be stored on the medium. Additionally, for 6, the **size** field is ignored when reading. If the **typeflag** field is set to any other value, the number of blocks written following the header will be (**size**+511)/512, ignoring any fraction in the result of the division.

The **mtime** field is the modification time of the file at the time it was archived. It is the ISO/IEC 646: 1991 standard representation of the octal value of the modification time obtained from the **XSH** specification *stat*() function.

pax Utilities

The **chksum** field is the ISO/IEC 646:1991 standard IRV representation of the octal value of the simple sum of all octets in the header block. Each octet in the header is treated as an unsigned value. These values will be added to an unsigned integer, initialised to zero, the precision of which will be not less than 17 bits. When calculating the checksum, the **chksum** field is treated as if it were all spaces.

The **typeflag** field specifies the type of file archived. If a particular implementation does not recognise the type, or the user does not have appropriate privilege to create that type, the file will be extracted as if it were a regular file if the file type is defined to have a meaning for the **size** field that could cause data blocks to be written on the medium (see the previous description for *size*). If conversion to a regular file occurs, the *pax* utility will produce an error indicating that the conversion took place. All of the **typeflag** fields will be coded in the ISO/IEC 646: 1991 standard IRV:

- '0' Represents a regular file. For backward compatibility, a **typeflag** value of binary zero ('\0') should be recognised as meaning a regular file when extracting files from the archive. Archives written with this version of the archive file format create regular files with a **typeflag** value of the ISO/IEC 646: 1991 standard IRV 0.
- '1' Represents a file linked to another file, of any type, previously archived. Such files are identified by each file having the same device and file serial number. The linked-to name is specified in the **linkname** field with a NUL-character terminator if it is less than 100 octets in length.
- '2' Reserved to represent a link to another file, of any type, whose device or file serial number differs. This is provided for systems that support linked files whose device or file serial numbers differ, and should be treated as a type 1 file if this extension does not exist.
- '3','4' Represent character special files and block special files respectively. In this case the **devmajor** and **devminor** fields contain information defining the device, the format of which is unspecified by this specification. Implementations may map the device specifications to their own local specification or may ignore the entry.
- '5' Specifies a directory or subdirectory. On systems where disk allocation is performed on a directory basis, the **size** field will contain the maximum number of octets (which may be rounded to the nearest disk block allocation unit) that the directory may hold. A **size** field of zero indicates no such limiting. Systems that do not support limiting in this manner should ignore the **size** field.
- '6' Specifies a FIFO special file. Note that the archiving of a FIFO file archives the existence of this file and not its contents.
- '7' Reserved to represent a file to which an implementation has associated some highperformance attribute. Implementations without such extensions should treat this file as a regular file (type 0).
- 'A'-'Z' The letters A to Z, inclusive, are reserved for custom implementations. All other values are reserved for specification in future issues.

The **magic** field is the specification that this archive was output in this archive format. If this field contains **ustar** (the five characters from the ISO/IEC 646:1991 standard IRV shown followed by NUL), the **uname** and **gname** fields will contain the ISO/IEC 646:1991 standard IRV representation of the owner and group of the file respectively (truncated to fit, if necessary). When the file is restored by a privileged, protection-preserving version of the utility, the password and group files will be scanned for these names. If found, the user and group IDs contained within these files will be used rather than the values contained within the **uid** and **gid**

Utilities pax

21925 fields.

21926 EXIT STATUS

The following exit values are returned:

21928 0 All files were processed successfully.

>0 An error occurred.

21930 CONSEQUENCES OF ERRORS

If pax cannot create a file or a link when reading an archive or cannot find a file when writing an archive, or cannot preserve the user ID, group ID or file mode when the $-\mathbf{p}$ option is specified, a diagnostic message will be written to standard error and a non-zero exit status will be returned, but processing will continue. In the case where pax cannot create a link to a file, pax will not, by default, create a second copy of the file.

If the extraction of a file from an archive is prematurely terminated by a signal or error, *pax* may have only partially extracted the file or (if the $-\mathbf{n}$ option was not specified) may have extracted a file of the same name as that specified by the user, but which is not the file the user wanted. Additionally, the file modes of extracted directories may have additional bits from the S_IRWXU mask set as well as incorrect modification and access times.

21941 APPLICATION USAGE

The $-\mathbf{p}$ (privileges) option was invented to reconcile differences between historical *tar* and *cpio* implementations. In particular, the two utilities use $-\mathbf{m}$ in diametrically opposed ways. The $-\mathbf{p}$ option also provides a consistent means of extending the ways in which future file attributes can be addressed, such as for enhanced security systems or high-performance files. Although it may seem complex, there are really two modes that will be most commonly used:

- -p e "Preserve everything". This would be used by the historical superuser, someone with all the appropriate privileges, to preserve all aspects of the files as they are recorded in the archive. The e flag is the sum of o and p, and other implementation-dependent attributes.
- -p p "Preserve" the file mode bits. This would be used by the user with regular privileges who wished to preserve aspects of the file other than the ownership. The file times are preserved by default, but two other flags are offered to disable these and use the time of extraction.

The one pathname per line format of standard input precludes pathnames containing newline characters. Although such pathnames violate the portable filename guidelines, they may exist and their presence may inhibit usage of *pax* within shell scripts. This problem is inherited from historical archive programs. The problem can be avoided by listing filename arguments on the command line instead of on standard input.

It is almost certain that appropriate privileges will be required for pax to accomplish parts of this specification. Specifically, creating files of type block special or character special, restoring file access times unless the files are owned by the user (the $-\mathbf{t}$ option) or preserving file owner, group, and mode (the $-\mathbf{p}$ option) will all probably require appropriate privileges.

In read mode, implementations are permitted to overwrite files when the archive has multiple members with the same name. This may fail if permissions on the first version of the file do not permit it to be overwritten.

The *cpio* and *tar* formats can only support files up to 8 gigabytes in size.

The *pax* utility is not able to handle arbitrary file sizes. There is currently a proposal in ballot in the IEEE PASC Shell and Utilities Working Group to address this issue.

pax Utilities

21970 EXAMPLES 21971 The following command: 21972 pax - w - f / dev / rmt / 1m. 21973 copies the contents of the current directory to tape drive 1, medium density (assuming historical 21974 System V device naming procedures. The historical BSD device name would be /dev/rmt9). 21975 The following commands: mkdir newdir 21976 21977 pax -rw olddir newdir copy the *olddir* directory hierarchy to *newdir*. 21978 pax -r -s ',^//*usr//*,,' -f a.pax 21979 reads the archive a.pax, with all files rooted in /usr in the archive extracted relative to the current 21980 directory. 21981 21982 FUTURE DIRECTIONS It is expected that future versions of the ISO/IEC 9945-2: 1993 standard will offer additional file 21983 formats and the $-\mathbf{o}$ option will be used by future issues to specify such features as international 21984 filename and file codeset translations, security, accounting, and so on, related to each additional 21985 format. 21986 The pax utility is not able to handle arbitrary file sizes. There is currently a proposal in ballot in 21987 EX 21988 the IEEE PASC Shell and Utilities Working Group to address this issue. 21989 **SEE ALSO** 21990 None. 21991 CHANGE HISTORY 21992 First released in Issue 4. 21993 Issue 5

A note is added to the APPLICATION USAGE indicating that the *cpio* and *tar* formats can only

support files up to 8 gigabytes in size.

21994

Utilities pcat

21996 NAME 21997 pcat — expand and concatenate files (**LEGACY**) 21998 SYNOPSIS pcat file... 21999 EX 22000 DESCRIPTION The pcat utility unpacks files in the format used by pack and writes the unpacked form to 22001 standard output. For each file operand, a file named file.z (or just file, if file ends in .z) is 22002 22003 unpacked. A file is not written in its unpacked form if: 22004 The file cannot be opened. 22005 22006 • The file does not appear to be the output of *pack*. 22007 OPTIONS 22008 None. 22009 OPERANDS 22010 The following operand is supported: A pathname of a file to be pcated; file can include or omit the .z suffix. file 22011 22012 **STDIN** 22013 Not used. 22014 INPUT FILES The input files are regular files in the format produced by the pack utility. 22015 22016 ENVIRONMENT VARIABLES The following environment variables may affect the execution of *pcat*: 22017 22018 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 22019 22020 default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 22021 22022 LC ALL If set to a non-empty string value, override the values of all the other 22023 internationalisation variables. 22024 LC CTYPE 22025 22026 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments). 22027 LC MESSAGES 22028 Determine the locale that should be used to affect the format and contents of diagnostic 22029 messages written to standard error. 22030 NLSPATH 22031 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 22032 22033 ASYNCHRONOUS EVENTS Default. 22034

22035 **STDOUT**

22036

The standard output is the concatenation of the unpacked files identified by the *file* operands.

pcat Utilities

```
22037 STDERR
22038
              Used only for diagnostic messages.
22039 OUTPUT FILES
              None.
22040
22041 EXTENDED DESCRIPTION
22042
              None.
22043 EXIT STATUS
22044
              The following exit values are returned:
22045
               0 Successful completion.
              >0 An error occurred.
22046
22047 CONSEQUENCES OF ERRORS
              Default.
22048
22049 APPLICATION USAGE
22050
              The pcat utility does for packed files what cat does for ordinary files, except that pcat cannot be
22051
              used as a filter.
              Applications should migrate to the zcat utility.
22052
22053 EXAMPLES
              To view a packed file named file.z use:
22054
22055
                 pcat file.z
22056
              or:
                 pcat file
22057
              To make an unpacked copy, called abc, of a packed file named file.z (without destroying file.z)
22058
22059
22060
                 pcat file >abc
22061 FUTURE DIRECTIONS
              None.
22062
22063 SEE ALSO
              pack, unpack, zcat.
22064
22065 CHANGE HISTORY
              First released in Issue 2.
22066
22067 Issue 4
22068
              Format reorganised.
              Split into a separate description.
22069
22070
              Marked TO BE WITHDRAWN.
              Internationalised environment variable support made optional.
22071
22072 Issue 4, Version 2
22073
              An assertion formerly in the DESCRIPTION section, that a file is not written if the filename has
22074
              more than {NAME_MAX}-2 bytes, is deleted.
22075 Issue 5
```

Marked LEGACY.

Utilities pg

22077 NAME 22078 pg — file perusal filter for soft-copy terminals (**LEGACY**) 22079 SYNOPSIS pg[-number][-cefns][-p string][+linenumber][+/re/][file...] 22080 EX 22081 DESCRIPTION The pg utility is a filter that allows the examination of the named file or files one screenful at a 22082 time on a soft-copy terminal. Each screenful is followed by a prompt. If the user types a 22083 carriage-return character, another page is displayed; other possibilities are enumerated in the 22084 EXTENDED DESCRIPTION section. 22085 If the standard output is not a terminal, pg ignores all options and writes the input files to 22086 standard output, like the cat utility, except that a header is written before each file (if there is 22087 22088 more than one). 22089 OPTIONS The pg utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**, except 22090 that the *-number* option takes a multi-digit value and the *+linenumber* and *+/re/* options take a 22091 leading plus sign instead of minus. The following options are supported when standard input is 22092 a terminal: 22093 -number 22094 Change window size. The *number* argument is a positive integer specifying the size (in 22095 lines) of the window that pg is to use instead of the default. (The default size is 22096 22097 determined by the LINES environment variable. If LINES is unset or null, a terminalspecific default size is used; the TERM environment variable may affect the 22098 determination of the terminal-specific default size. The default is typically one less 22099 than the number of lines in the terminal window.) 22100 22101 -**p** string Use *string* as the prompt. If the prompt string contains a %d, the first occurrence of %d 22102 in the prompt will be replaced by the current page number when the prompt is issued. 22103 22104 The default prompt string is ":". 22105 -C Home the cursor and clear the screen before displaying each page. This option is ignored if the terminal does not support this. 22106 -е Do not pause at the end of each file; see the EXTENDED DESCRIPTION section. 22107 $-\mathbf{f}$ Inhibit line splitting. Normally, pg splits lines longer than the screen width, but some 22108 22109 sequences of characters in the text being displayed (for example, escape sequences for 22110 underlining) generate undesirable results. -n Cause an automatic end-of-command as soon as a command letter is entered. 22111 UN 22112 Normally, commands must be terminated by a newline character. The $-\mathbf{n}$ option is not supported on certain block-mode terminals. If pg is being used on such terminal, the $-\mathbf{n}$ 22113 option will be silently ignored and the terminating newline character will be required 22114 22115 to complete a command. Write all messages and prompts in standout mode (usually inverse video) if the 22116 $-\mathbf{s}$ 22117 terminal supports this. +linenumber 22118

Start up at the first line matching the basic regular expression *re*.

+/re/

22119

22120

Start up at *linenumber*.

pg Utilities

22121 OPERANDS 22122 The following operands are supported: 22123 A pathname of a text file to be displayed. If no file is given, or if it is –, the standard input is read. 22124 22125 **STDIN** 22126 The standard input is a text file that is used if no file operand is given, or if it is -. 22127 INPUT FILES The input file named by the *file* operand is a text file. 22128 22129 ENVIRONMENT VARIABLES The following environment variables affect the execution of pg: 22130 **COLUMNS** 22131 Determine the horizontal screen size. If unset or null, use the value of TERM, the 22132 window size, baud rate, or some combination of these, to indicate the terminal type for 22133 the screen size calculation. 22134 LINES Determine the number of lines to be displayed on the screen. If unset or null, use the 22135 value of TERM, the window size, baud rate, or some combination of these, to indicate 22136 the terminal type for the screen size calculation. 22137 22138 SHELL Determine the name of the command interpreter executed for a !command. **TERM** Determine terminal attributes. Optionally attempt to search a system-dependent 22139 22140 database, keyed on the value of the *TERM* environment variable. If no information is available, a terminal incapable of cursor-addressable movement is assumed. 22141 The following environment variables may affect the execution of pg: 22142 22143 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 22144 default locale will be used. If any of the internationalisation variables contains an 22145 22146 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 22147 22148 If set to a non-empty string value, override the values of all the other 22149 internationalisation variables. 22150 LC_COLLATE 22151 Determine the locale for the behaviour of ranges, equivalence classes and multi-22152 character collating elements within regular expressions. LC_CTYPE 22153 22154 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and 22155 input files) and the behaviour of character classes within regular expressions. 22156 22157

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error, and informative messages written to standard output.

22161 NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

22163 ASYNCHRONOUS EVENTS

During the writing of characters to the standard output, pg catches SIGINT and SIGQUIT,

22158 22159

22160

22162

Utilities pg

returning the user to the prompt. When waiting at the prompt, *pg* takes the default action on SIGINT and SIGQUIT. The default actions are taken for all other signals.

22167 STDOUT

The standard output is a display of the input files, with prompts interspersed. When standard output is not associated with a terminal, it consists of the contents of the input files, separated by the following lines, if there is more than one input file:

":::::\n\s\n:::::\n", <pathname>

22172 STDERR

22171

22177

22178

22179

22180

22181

22182 22183

22184

22187 22188

22189 22190

22191 22192

22193

2219522196

22197

22198 22199

22173 Used only for diagnostic messages.

22174 OUTPUT FILES

22175 None.

22176 EXTENDED DESCRIPTION

The responses that can be typed when *pg* pauses can be divided into three categories: those causing further perusal, those that search and those that modify the perusal environment.

Commands that cause further perusal normally take a preceding address; an optionally signed number indicating the point from which further text should be displayed. This address is interpreted in either pages or lines depending on the command. A signed address specifies a point relative to the current page or line, and an unsigned address specifies an address relative to the beginning of the file. Each command has a default address that is used if none is provided.

22185 The perusal commands and their defaults are as follows:

22186 (+1)<newline> or <space>

Display one page. The address is specified in number of pages.

(+1)**l** With a relative address, simulate scrolling the screen, forward or backward, by the number of lines specified. With an absolute address, print a screenful beginning at the specified line.

 $(+1)\mathbf{d}$ or <control>-D

Simulate scrolling half a screen forward or backward.

The following perusal commands take no address:

22194 . or <control>-L

Redisplay the current page of text.

\$ Display the last windowful in the file.

The following commands are available for searching for text patterns in the text. Basic regular expression syntax is used in patterns. The *re*s must always be terminated by a newline character, even if the –**n** option is specified.

22200 *i/re/* Search forwards for the *i*th occurrence of *re* (default *i*=1). Searching begins immediately after the current page and continues to the end of the current file, without wraparound.

22203 *î re*^

22204 *i?re?* Search backwards for the *i*th occurrence of re (default i=1). Searching begins immediately before the current page and continues to the beginning of the current file, without wrap-around.

pg Utilities

After searching, *pg* will normally display the line found at the top of the screen. This can be modified by appending **m** or **b** to the search command to leave the line found in the middle or at the bottom of the window from now on. The suffix **t** can be used to restore the original situation.

If the standard output is not a terminal device, pg always exits when it reaches end-of-file on the last file in its argument list. Otherwise, for all files but the last, pg prompts with an indication that it has reached the end-of-file, along with the name of the next file; when $-\mathbf{e}$ is used, the end-of-file prompt is bypassed and the prompt indicates the name of the next file. For the last file specified, or for the standard input if no file is specified, pg prompts indicating end-of-file (if $-\mathbf{e}$ is not used), and accepts additional commands. If the next command specifies forward scrolling, pg exits. If the $-\mathbf{e}$ option is specified, pg exits immediately after writing the last line of the last file.

The user of pg can modify the environment of perusal with the following commands:

- *i***n** Begin perusing the *i*th next file in the command line. The *i* is an unsigned number; default value is 1.
- Begin perusing the *i*th previous file in the command line. The *i* is an unsigned number; default is 1.
- iw Display another window of text. If i is present, set the window size to i.

22225 **s** filename

22207

22208

22209

22210

22211

22212 22213

22214

22215 22216

22217

22218

22219

22220 22221

22226 22227

22228

22229

22230 22231

22232

22233 22234

22235

22236

22237

22238 22239

22240

Save the input in the file named *filename*. Only the current file being perused is saved. The blank-character-separation between the \mathbf{s} and *filename* is optional. This command must always be terminated by a newline character, even if the $-\mathbf{n}$ option is specified.

h Help by displaying an abbreviated summary of available commands.

\mathbf{q} or \mathbf{Q} Quit pg.

!command

Pass the argument *command* to the command interpreter, whose name is taken from the *SHELL* environment variable. If *SHELL* is unset or null, *sh* is used as the default command interpreter. This command must always be terminated by a newline character, even if the –**n** option is specified.

At any time when output is being sent to the terminal, receipt of a quit or interrupt signal causes pg to stop sending output and to display the prompt. The user may then enter one of the above commands in the normal manner. Unfortunately, some output is lost when this is done, due to the fact that any characters waiting in the terminal's output queue are flushed when the signal occurs.

22241 EXIT STATUS

22242 The following exit values are returned:

22243 0 Successful completion.

>0 An error occurred.

22245 CONSEQUENCES OF ERRORS

22246 Default.

22247 APPLICATION USAGE

This utility is different from previous paginators in that it allows the user to back up and review something that has already passed. The method for doing this is explained in the EXTENDED DESCRIPTION section.

Utilities pg

22251 22252 22253 22254	execution. Between prompts, however, these signals interrupt pg's current task and place the user in prompt mode. These signals should be used with caution when input is being read from a pipe, since an interrupt is likely to terminate the other commands in the pipeline.					
22255	Use the \$ command with caution when the input is a pipe.					
22256	If terminal tabs are not set every eight column positions, undesirable results may occur.					
22257 22258	When pg is used as a filter with another command that changes the terminal I/O options, terminal settings might not be restored correctly.					
22259	Applications should migrate to the <i>more</i> utility.					
22260 EXAMP 22261	LES None.					
22262 FUTUR 22263	22262 FUTURE DIRECTIONS 22263 None.					
22264 SEE ALS 22265 22266	More, the XBD specification, Section 7.3, Basic Regular Expressions, the XBD specification, Chapter 9, General Terminal Interface.					
22267 CHANG 22268	GE HISTORY First released in Issue 2.					
22269 Issue 4 22270	Format reorganised.					
22271	Exceptions to Utility Syntax Guidelines conformance noted.					
22272	Internationalised environment variable and regular expression support made optional.					
22273	Marked TO BE WITHDRAWN.					
22274 Issue 5 22275	Marked LEGACY.					

pr Utilities

```
22276 NAME
             pr — print files
22277
22278 SYNOPSIS
             pr [+page][-column][-adFmrt][-e[char][gap]][-h header][-i[char][gap]]
22279
22280 EX
              [-l lines][-n[char][width]][-o offset][-s[char]][-w width][-fp]
22281
              [file...]
22282 DESCRIPTION
             The pr utility is a printing and pagination filter. If multiple input files are specified, each is read,
22283
22284
             formatted, and written to standard output. By default, the input is separated into 66-line pages,
22285
             each with:

    a 5-line header that includes the page number, date, time and the pathname of the file

22286
22287

    a 5-line trailer consisting of blank lines.
```

22288 If standard output is associated with a terminal, diagnostic messages will be deferred until the *pr* utility has completed processing.

When options specifying multi-column output are specified, output text columns will be of equal width; input lines that do not fit into a text column will be truncated. By default, text columns are separated with at least one blank character.

22293 OPTIONS

22290

22291 22292

22294 22295

22296

22297

22298 22299

22300 22301

2230222303

22304

22305

22306

22307

22308

22309

22310

22311

22312

22314

22316

22317 22318

22319

22320

The pr utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**, except that: the page option has a "+" delimiter; page and column can be multi-digit numbers; some of the option-arguments are optional; and some of the option-arguments cannot be specified as separate arguments from the preceding option letter. In particular, the $-\mathbf{s}$ option does not allow the option letter to be separated from its argument, and the options $-\mathbf{e}$, $-\mathbf{i}$ and $-\mathbf{n}$ require that both arguments, if present, not be separated from the option letter.

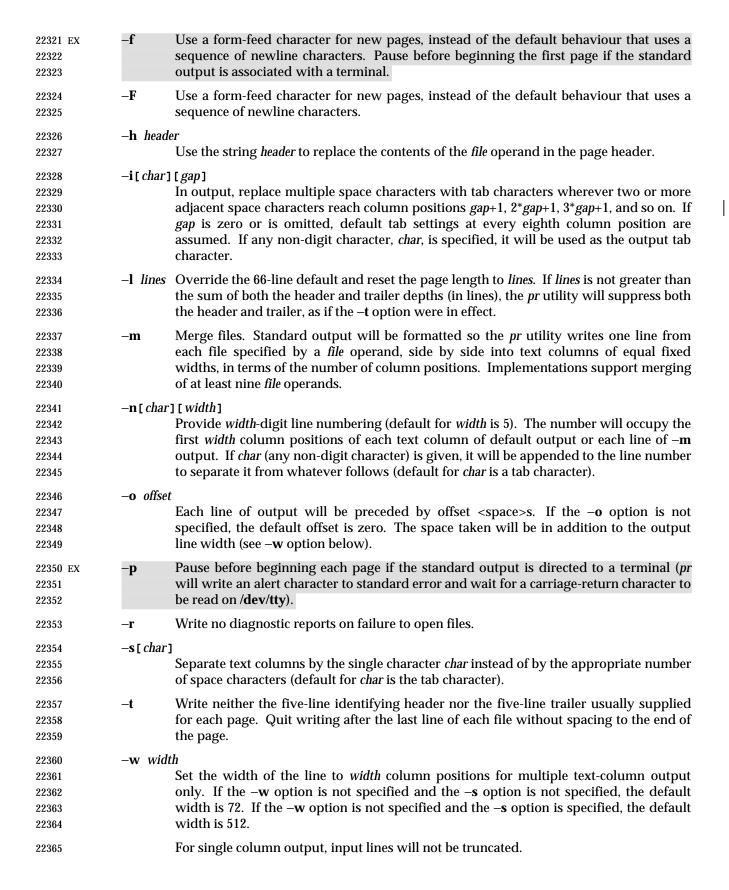
The following options are supported. In the following option descriptions, *column*, *lines*, *offset*, *page* and *width* are positive decimal integers; *gap* is a non-negative decimal integer.

- +page Begin output at page number page of the formatted input.
- -column Produce multi-column output that is arranged in column columns (default is 1) and is written down each column in the order in which the text is received from the input file. This option should not be used with -m. The options -e and -i will be assumed for multiple text-column output. Whether or not text columns are produced with identical vertical lengths is unspecified, but a text column will never exceed the length of the page (see the -l option). When used with -t, use the minimum number of lines to write the output.
- -a Modify the effect of the *-column* option so that the columns are filled across the page in a round-robin order (for example, when *column* is 2, the first input line heads column 1, the second heads column 2, the third is the second line in column 1, and so on).
- -d Produce output that is double-spaced; append an extra newline character following every newline character found in the input.

22315 —**e**[char][gap]

Expand each input tab character to the next greater column position specified by the formula n^*gap+1 , where n is an integer > 0. If gap is zero or is omitted, it defaults to 8. All tab characters in the input will be expanded into the appropriate number of space characters. If any non-digit character, char, is specified, it will be used as the input tab character.

Utilities **pr**



pr Utilities

22366 OPERANDS

22367 The following operand is supported:

22368 *file* A pathname of a file to be written. If no *file* operands are specified, or if a *file* operand is "—", the standard input will be used.

22370 STDIN

The standard input will be used only if no *file* operands are specified, or if a *file* operand is "-". See the INPUT FILES section.

22373 INPUT FILES

The input files must be text files.

22375 EX The file $\frac{\text{dev}}{\text{tty}}$ is used to read responses required by the $-\mathbf{p}$ option.

22376 ENVIRONMENT VARIABLES

22377 The following environment variables affect the execution of *pr*:

22378 LANG Provide a default value for the internationalisation variables that are unset or null. If
22379 LANG is unset or null, the corresponding value from the implementation-dependent
22380 default locale will be used. If any of the internationalisation variables contains an
22381 invalid setting, the utility will behave as if none of the variables had been defined.

22382 LC ALL

22383

22384

22386 22387

22388

22389

22390

22391

22392 22393

22397

If set to a non-empty string value, override the values of all the other internationalisation variables.

22385 LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- versus multi-byte characters in arguments and input files) and which characters are defined as printable (character class **print**). Non-printable characters still will be written to standard output, but are not counted for the purpose for column-width and line-length calculations.

LC_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

22394 *LC_TIME*

Determine the format of the date and time for use in writing header lines.

22396 EX NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

22398 TZ Determine the timezone for use in writing header lines.

22399 ASYNCHRONOUS EVENTS

22400 If *pr* receives an interrupt while writing to a terminal, it will flush all accumulated error messages to the screen before terminating.

22402 STDOUT

The pr utility output will be a paginated version of the original file (or files). This pagination will be accomplished using either form-feed characters or a sequence of newline characters, as controlled by the $-\mathbf{F}$ or $-\mathbf{f}$ option. Page headers will be generated unless the $-\mathbf{t}$ option is specified. The page headers will be of the form:

```
22407 "\n\n%s %s Page %d\n\n\n", <output of date>,<file>,<page number>
```

In the POSIX locale, the *<output of date>* field, representing the date and time of last modification of the input file (or the current date and time if the input file is standard input), is equivalent to

Utilities **pr**

```
22410
              the output of the following command as it would appear if executed at the given time:
                 date "+%b %e %H:%M %Y"
22411
22412
              without the trailing newline character, if the page being written is from standard input. If the
22413
              page being written is not from standard input, in the POSIX locale, the same format will be used,
22414
              but the time used will be the modification time of the file corresponding to file instead of the
22415
              current time. When the LC_TIME locale category is not set to the POSIX locale, a different
              format and order of presentation of this field may be used.
22416
22417
              If the standard input is used instead of a file operand, the <file> field will be replaced by a null
22418
              If the -h option is specified, the <file> field will be replaced by the header argument.
22419
22420 STDERR
              Used for diagnostic messages and for alerting the terminal when -\mathbf{p} is specified.
22421 EX
22422 OUTPUT FILES
22423
              None.
22424 EXTENDED DESCRIPTION
              None.
22425
22426 EXIT STATUS
22427
              The following exit values are returned:
22428
               0 All files were written successfully.
              >0 An error occurred.
22429
22430 CONSEQUENCES OF ERRORS
22431
              Default.
22432 APPLICATION USAGE
22433
              None.
22434 EXAMPLES
               1. Print a numbered list of all files in the current directory:
22435
                       ls -a | pr -n -h "Files in $(pwd)."
22436
               2. Print file1 and file2 as a double-spaced, three-column listing headed by "file list":
22437
                       pr -3d -h "file list" file1 file2
22438
22439
               3. Write file1 on file2, expanding tabs to columns 10, 19, 28, . . . :
22440
                       pr -e9 -t <file1 >file2
22441 FUTURE DIRECTIONS
22442
              It is possible that a new interface that conforms to the Utility Syntax Guidelines will be
22443
              introduced.
22444 SEE ALSO
22445
              expand, lp.
```

pr Utilities

22446 CHANGE HISTORY

First released in Issue 2.

22448 **Issue 4**

22449 Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities printf

22450 **NAME** printf — write formatted output 22451 22452 SYNOPSIS printf format[argument...] 22453 22454 DESCRIPTION The *printf* utility will write formatted operands to the standard output. The *argument* operands 22455 will be formatted under control of the *format* operand. 22456 22457 OPTIONS 22458 None. 22459 OPERANDS 22460 The following operands are supported: A string describing the format to use to write the remaining operands; see the 22461 EXTENDED DESCRIPTION section. 22462 22463 argument The strings to be written to standard output, under the control of format; see the 22464 EXTENDED DESCRIPTION section. 22465 22466 STDIN Not used. 22467 22468 INPUT FILES None. 22469 22470 ENVIRONMENT VARIABLES The following environment variables affect the execution of *printf*: 22471 22472 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 22473 default locale will be used. If any of the internationalisation variables contains an 22474 22475 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 22476 22477 If set to a non-empty string value, override the values of all the other internationalisation variables. 22478 22479 LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 22480 22481 characters (for example, single- as opposed to multi-byte characters in arguments). LC MESSAGES 22482 22483 Determine the locale that should be used to affect the format and contents of diagnostic 22484 messages written to standard error. LC_NUMERIC 22485 Determine the locale for numeric formatting. It will affect the format of numbers 22486 written using the e, E, f, g and G conversion characters (if supported). 22487 NLSPATH 22488 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 22489 22490 ASYNCHRONOUS EVENTS

607

Default.

printf Utilities

22492 STDOUT

See the EXTENDED DESCRIPTION section.

22494 STDERR

22499

22500 22501

2250222503

22504

22505 22506

22507

22508 22509

22510

22511 22512

22513

22514

22515

22516

22517 22518

22519

22520 22521

22522

22523 22524

22525

22526

22527

22528

2252922530

22531

22532

22533

22534

22495 Used only for diagnostic messages.

22496 OUTPUT FILES

22497 None.

22498 EXTENDED DESCRIPTION

The *format* operand will be used as the *format* string described in the **XBD** specification, **Chapter 3**, **File Format Notation** with the following exceptions:

- A space character in the format string, in any context other than a flag of a conversion specification, will be treated as an ordinary character that is copied to the output.
- A \triangle character in the format string will be treated as a \triangle character, not as a space character.
- In addition to the escape sequences shown in the **XBD** specification, **Chapter 3**, **File Format Notation** (\\, \a, \b, \f, \n, \r, \t, \v), \ddd, where ddd is a one-, two- or three-digit octal number, will be written as a byte with the numeric value specified by the octal number.
- The implementation will not precede or follow output from the d or u conversion specifications with blank characters not specified by the *format* operand.
- The implementation will not precede output from the o conversion specification with zeros not specified by the *format* operand.
- The e, E, f, g and G conversion specifications need not be supported.
- An additional conversion character, b, will be supported as follows. The argument will be taken to be a string that may contain backslash-escape sequences. The following backslashescape sequences will be supported:
 - the escape sequences listed in the **XBD** specification, **Chapter 3**, **File Format Notation** (\\, \a, \b, \f, \n, \r, \t, \v), which will be converted to the characters they represent
 - \0ddd, where ddd is a zero-, one-, two- or three-digit octal number that will be converted to a byte with the numeric value specified by the octal number
 - \c, which will not be written and will cause *printf* to ignore any remaining characters in the string operand containing it, any remaining string operands and any additional characters in the *format* operand.

The interpretation of a backslash followed by any other sequence of characters is unspecified.

Bytes from the converted string will be written until the end of the string or the number of bytes indicated by the precision specification is reached. If the precision is omitted, it will be taken to be infinite, so all bytes up to the end of the converted string will be written.

- For each specification that consumes an argument, the next argument operand will be evaluated and converted to the appropriate type for the conversion as specified below.
- The *format* operand will be reused as often as necessary to satisfy the argument operands.
 Any extra c or s conversion specifications will be evaluated as if a null string argument were supplied; other extra conversion specifications will be evaluated as if a zero argument were supplied. If the *format* operand contains no conversion specifications and *argument* operands are present, the results are unspecified.
- If a character sequence in the *format* operand begins with a "%" character, but does not form a valid conversion specification, the behaviour is unspecified.

Utilities printf

The *argument* operands will be treated as strings if the corresponding conversion character is b, c or s; otherwise, it will be evaluated as a C constant, as described by the ISO C standard, with the following extensions:

- A leading plus or minus sign will be allowed.
- If the leading character is a single- or double-quote, the value will be the numeric value in the underlying codeset of the character following the single- or double-quote.

If an argument operand cannot be completely converted into an internal value appropriate to the corresponding conversion specification, a diagnostic message will be written to standard error and the utility will not exit with a zero exit status, but will continue processing any remaining operands and will write the value accumulated at the time the error was detected to standard output.

22546 EXIT STATUS

22547 The following exit values are returned:

22548 0 Successful completion. 22549 >0 An error occurred.

22550 CONSEQUENCES OF ERRORS

22551 Default.

22552 APPLICATION USAGE

The floating-point formatting conversion specifications of printf() are not required because all arithmetic in the shell is integer arithmetic. The awk utility performs floating-point calculations and provides its own printf function. The bc utility can perform arbitrary-precision floating-point arithmetic, but does not provide extensive formatting capabilities. (This printf utility cannot really be used to format bc output; it does not support arbitrary precision.) Implementations are encouraged to support the floating-point conversions as an extension.

Note that this *printf* utility, like the **XSH** specification *printf*() function on which it is based, makes no special provision for dealing with multi-byte characters when using the %c conversion specification or when a precision is specified in a %b or %s conversion specification. Applications should be extremely cautious using either of these features when there are multi-byte characters in the character set.

Field widths and precisions cannot be specified as "*" since the "*" can be replaced directly in the *format* operand using shell variable substitution. Implementations can also provide this feature as an extension if they so choose.

Hexadecimal character constants as defined in the ISO C standard are not recognised in the *format* operand because there is no consistent way to detect the end of the constant. Octal character constants are limited to, at most, three octal digits, but hexadecimal character constants are only terminated by a non-hex-digit character. In the ISO C standard, the ## concatenation operator can be used to terminate a constant and follow it with a hexadecimal character to be written. In the shell, concatenation occurs before the *printf* utility has a chance to parse the end of the hexadecimal constant.

The **%b** conversion specification is not part of the ISO C standard; it has been added here as a portable way to process backslash escapes expanded in string operands as provided by the *echo* utility. See also the APPLICATION USAGE section of *echo* for ways to use *printf* as a replacement for all of the traditional versions of the *echo* utility.

printf Utilities

If an argument cannot be parsed correctly for the corresponding conversion specification, the printf utility is required to report an error. Thus, overflow and extraneous characters at the end of an argument being used for a numeric conversion are to be reported as errors.

It is not considered an error if an argument operand is not completely used for a c or s conversion or if a string operand's first or second character is used to get the numeric value of a character.

22584 EXAMPLES

 To alert the user and then print and read a series of prompts:

```
22586 printf "\aPlease fill in the following: \nName: "
22587 read name
22588 printf "Phone number: "
22589 read phone
```

To read out a list of right and wrong answers from a file, calculate the percentage correctly, and print them out. The numbers are right-justified and separated by a single tab character. The percentage is written to one decimal place of accuracy:

The command

```
22599 printf "%5d%4d\n" 1 21 321 4321 54321 22600 produces:
```

 22601
 1
 21

 22602
 3214321

 22603
 54321
 0

Note that the *format* operand is used three times to print all of the given strings and that a 0 was supplied by *printf* to satisfy the last %4d conversion specification.

The *printf* utility is required to notify the user when conversion errors are detected while producing numeric output; thus, the following results would be expected on an implementation with 32-bit twos-complement integers when %d is specified as the *format* operand:

	Standard	
Argument	Output	Diagnostic Output
5a	5	printf: "5a" not completely converted
999999999	2147483647	printf: "9999999999" arithmetic overflow
-9999999999	-2147483648	printf: "-9999999999" arithmetic overflow
ABC	0	printf: "ABC" expected numeric value

The diagnostic message format is not specified, but these examples convey the type of information that should be reported. Note that the value shown on standard output is what would be expected as the return value from the **XSH** specification function *strtol()*. A similar correspondence exists between **%u** and *strtoul()* and **%e**, **%f** and **%g** (if the implementation supports floating-point conversions) and *strtod()*.

Utilities printf

```
In a locale using the ISO/IEC 646: 1991 standard as the underlying codeset, the command:
22621
                 printf "%d\n" 3 +3 -3 \'3 \"+3 "'-3"
22622
              produces:
22623
22624
                     3
                           Numeric value of constant 3
22625
                     3
                           Numeric value of constant 3
22626
                     -3
                           Numeric value of constant -3
22627
                           Numeric value of the character '3' in the ISO/IEC 646: 1991 standard codeset
                     51
22628
                           Numeric value of the character '+' in the ISO/IEC 646: 1991 standard codeset
                     43
22629
                     45
                           Numeric value of the character '-' in the ISO/IEC 646: 1991 standard codeset
22630
              Note that in a locale with multi-byte characters, the value of a character is intended to be the
22631
              value of the equivalent of the wchar_t representation of the character as described in the XSH
22632
22633
              specification.
22634 FUTURE DIRECTIONS
              None.
22635
22636 SEE ALSO
22637
              awk, bc, echo, the XSH specification description of printf().
22638 CHANGE HISTORY
              First released in Issue 4.
22639
```

prs Utilities

22640 NAME 22641 prs — print an SCCS file (**DEVELOPMENT**) 22642 SYNOPSIS prs [-a][-d dataspec][-r[SID]] file... 22643 EX 22644 EX prs [-e | -l] -c cutoff [-d dataspec] file... 22645 EX prs [-e | -l] -r[SID][-d dataspec]file... 22646 DESCRIPTION 22647 The prs utility writes to standard output parts or all of an SCCS file in a user-supplied format. 22648 OPTIONS The prs utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except 22649 22650 that the -r option has an optional option-argument. This optional option-argument cannot be 22651 presented as a separate argument. The following options are supported: 22652 Specify the output data specification. The *dataspec* is a string consisting of SCCS file 22653 data keywords (see Data Keywords on page 613) interspersed with optional user-22654 supplied text. 22655 -r[SID]22656 Specify the SCCS identification string (SID) of a delta for which information is desired. 22657 If no SID option-argument is specified, the SID of the most recently created delta is 22658 22659 assumed. 22660 **-е** Request information for all deltas created earlier than and including the delta 22661 designated via the $-\mathbf{r}$ option or the date-time given by the $-\mathbf{c}$ option. $-\mathbf{l}$ 22662 Request information for all deltas created later than and including the delta designated 22663 via the $-\mathbf{r}$ option or the date-time given by the $-\mathbf{c}$ option. −c cutoff 22664 22665 Indicate the *cutoff* date-time, in the form: 22666 YY[MM[DD[HH[MM[SS]]]]]For the YY component, values in the range [69-99] refer to years in the twentieth 22667 century (1969 to 1999 inclusive); values in the range [00-68] refer to years in the 22668 twenty-first century (2000 to 2068 inclusive). 22669 No changes (deltas) to the SCCS file that were created after the specified cutoff date-22670 22671 time are included in the output. Units omitted from the date-time default to their 22672 maximum possible values; for example, -c 7502 is equivalent to -c 750228235959. Request writing of information for both removed, that is, delta type = R (see *rmdel*) and 22673 -a existing, that is, delta type = D, deltas. If the $-\mathbf{a}$ option is not specified, information for 22674 existing deltas only is provided. 22675 22676 OPERANDS The following operand is supported: 22677 file A pathname of an existing SCCS file or a directory. If file is a directory, prs behaves as 22678 though each file in the directory were specified as a named file, except that non-SCCS 22679 files (last component of the pathname does not begin with s.) and unreadable files are 22680 silently ignored. 22681 22682 If a single instance file is specified as -, the standard input is read; each line of the

22683

standard input is taken to be the name of an SCCS file to be processed. Non-SCCS files

Utilities prs

22684 and unreadable files are silently ignored.

22685 STDIN

22686 The standard input is a text file used only when the *file* operand is specified as –. Each line of the text file is interpreted as an SCCS pathname.

22688 INPUT FILES

22689 Any SCCS files displayed are files of an unspecified format.

22690 ENVIRONMENT VARIABLES

22691 The following environment variables affect the execution of *prs*:

22692 LANG Provide a default value for the internationalisation variables that are unset or null. If
22693 LANG is unset or null, the corresponding value from the implementation-dependent
22694 default locale will be used. If any of the internationalisation variables contains an
22695 invalid setting, the utility will behave as if none of the variables had been defined.

22696 *LC_ALL*

22697 If set to a non-empty string value, override the values of all the other 22698 internationalisation variables.

22699 *LC_CTYPE*

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).

22703 LC_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

22706 NLSPATH

22707 Determine the location of message catalogues for the processing of *LC_MESSAGES*.

22708 ASYNCHRONOUS EVENTS

22709 Default.

22710 STDOUT

The standard output is a text file whose format is dependent on the data keywords specified with the $-\mathbf{d}$ option.

22713 Data Keywords

Data keywords specify which parts of an SCCS file are to be retrieved and output. All parts of an SCCS file have an associated data keyword. A data keyword may appear in a *dataspec* multiple times.

The information written by *prs* consists of: (1) the user-supplied text; and (2) appropriate values (extracted from the SCCS file) substituted for the recognised data keywords in the order of appearance in the *dataspec*. The format of a data keyword value is either simple (S), in which keyword substitution is direct, or multi-line (M).

User-supplied text is any text other than recognised data keywords. A tab character is specified by \t and newline by \n. When the -r option is not specified, the default *dataspec* is:

22723 :PN::\n\n

22724 and the following *dataspec* is used for each selected delta:

22725 :Dt:\t:DL:\nMRs:\n:MR:COMMENTS:\n:C:\n

prs Utilities

22728 Neyword Data Item File Section Value Formal	22726 22727	SCCS File Data Keywords				
22729 Delta information Delta Table See below* S	22728	Keyword			Value	Format
22730	22729		Delta information	Delta Table	See below*	S
22732 3.Ld: Lines deleted by Delta " nnnnm S S	22730	:DL:	Delta line statistics	"	:Li:/:Ld:/:Lu:	S
22733 Lines unchanged by Delta " nnnnm S	22731	:Li:	Lines inserted by Delta	"	nnnnn	S
22734 :DT: Delta type " Dor R S S S S S S S S S	22732	:Ld:	Lines deleted by Delta	"	nnnnn	S
See See	22733	:Lu:	Lines unchanged by Delta	"	nnnnn	S
22736	22734	:DT:	Delta type	"	D or R	S
22737 Seconds delta created Seconds delta Seconds delta created Seconds delta Seconds delt	22735	:I:	SCCS ID string (SID)	"	See below**	S
22738 :B: Branch number " mnnn S 22739 :S: Sequence number " mnnn S 22740 :D: Date delta created " iDy:/:Dm:/:Dd: S S 22741 :Dy: Year delta created " nn S 22742 :Dm: Month delta created " nn S 22743 :Dd: Day delta created " nn S 22744 :T: Time delta created " nn S 22745 :Th: Hour delta created " nn S 22746 :Tm: Minutes delta created " nn S 22747 :Ts: Seconds delta created " nn S 22748 :P: Programmer who created Delta " nn S 22750 :DS: Delta sequence number " nnnn S 22751 :DP: Predecessor Delta seq-no. " nnnn S 22752 :DI: Seq-no. of deltas included, ext " :Dn:/:Dx:/:Dg: S	22736	:R:	Release number	"	nnnn	S
22739 S. Sequence number " nnnn S S	22737	:L:	Level number	"	nnnn	S
22740 Date delta created Date delta Date delta created Date delta Dat	22738	:В:	Branch number	"	nnnn	S
22741 2:Dy: Year delta created " nn S 22742 2:Dm: Month delta created " nn S 22743 2:Dd: Day delta created " nn S 22744 2:T: Time delta created " nn S 22745 2:Th: Hour delta created " nn S 22746 2:Tm: Minutes delta created " nn S 22747 2:Ts: Seconds delta created " nn S 22748 2:P: Programmer who created " nn S 22749	22739	:S:	Sequence number	"		
22742 :Dm: Month delta created " nn S	22740	:D:	Date delta created	"	:Dy:/:Dm:/:Dd:	S
22743 3. Dd: Day delta created " nn S	22741	:Dy:	Year delta created	"	nn	
22744 :T: Time delta created " :Th:::Th:::Th:::Ts: S 22745 :Th: Hour delta created " nn S 22746 :Tm: Minutes delta created " nn S 22747 :Ts: Seconds delta created " nn S 22748 :P: Programmer who created Delta " logname S 22749 :DS: Delta " nnn S 22750 :DS: Delta sequence number " nnnn S 22751 :DP: Predecessor Delta seq-no. " nnnn S 22752 :DI: Seq-no. of deltas included, excluded, excluded (seq #) " :Dn:/:Dx:/:Dx:/:Dg: S 22753 :Dx: Deltas included (seq #) " :DS::DS: S 22754 :Dx: Deltas excluded (seq #) " :DS::DS: S 22755 :Dx: Deltas ignored (seq #) " :DS::DS: S	22742	:Dm:	Month delta created	"	nn	
22745 :Th: Hour delta created " nn S 22746 :Tm: Minutes delta created " nn S 22747 :Ts: Seconds delta created " nn S 22748 :P: Programmer who created Delta " logname S 22749 :DS: Delta sequence number " nnnn S 22750 :DS: Delta seq-no. " nnnn S 22751 :DP: Predecessor Delta seq-no. " nnnn S 22752 :DI: Seq-no. of deltas included, excluded (seq #) " :Dn:/:Dx:/:Dg: S 22753 :Dx: Deltas included (seq #) " :DS::DS: S 22754 :Dx: Deltas excluded (seq #) " :DS::DS: S 22755 :Dx: Deltas ignored (seq #) " :DS::DS: S 22756 :Dg: Deltas ignored (seq #) " :DS::DS: S 22757 :MR: MR numbers for delta " text M 22758 :C: Comments for delta<	22743		· ·			
22746 :Tm: Minutes delta created " nn S 22747 :Ts: Seconds delta created " nn S 22748 :P: Programmer who created Delta " logname S 22749 :DS: Delta sequence number " nnnn S 22750 :DS: Delta sequence number " nnnn S 22751 :DP: Predecessor Delta seq-no. " nnnn S 22752 :DI: Seq-no. of deltas included, excluded, excluded (seq #) " :Dn:/:Dx:/:Dg: S 22753 :DI: Deltas included (seq #) " :DS: :DS: S 22754 :Dx: Deltas excluded (seq #) " :DS: :DS: S 22755 :Dx: Deltas ignored (seq #) " :DS: :DS: S 22756 :Dg: Deltas ignored (seq #) " :DS: :DS: S 22757 :MR: MR numbers for delta " text M 22759 :UN: User names User Names text M 22760 <t< td=""><td>22744</td><td>:T:</td><td></td><td>"</td><td>:Th:::Tm:::Ts:</td><td></td></t<>	22744	:T:		"	:Th:::Tm:::Ts:	
22747 :Ts: Seconds delta created " nn logname S 22748 :P: Programmer who created Delta " logname S 22749 :DS: Delta sequence number " nnnn S 22750 :DP: Predecessor Delta seq-no. " nnnn S 22751 :DP: Predecessor Delta seq-no. " nnnn S 22752 :DI: Seq-no. of deltas included, excluded, excluded (seq #) " :Dn:/:Dx:/:Dg: S 22753 :Dn: Deltas included (seq #) " :DS: :DS: S 22754 :Dn: Deltas excluded (seq #) " :DS: :DS: S 22755 :Dx: Deltas ignored (seq #) " :DS: :DS: S 22756 :Dg: Deltas ignored (seq #) " :DS: :DS: S 22757 :MR: MR numbers for delta " text M 22758 :C: Comments for delta " text M 22759 :UN: User names User Names text M 22760	22745	:Th:			nn	
22748 22749 2	22746				nn	
Delta Delta sequence number nnnn S Delta sequence number nnnn S Delta seq-no. nnnn S Delta seq-no. Delta seq-no. Delta seq-no. Delta seq-no. Delta sexcluded or ignored Delta sexcluded or ignored Delta sexcluded (seq #) Del	22747		Seconds delta created		nn	
22750 Delta sequence number "		:P:		"	logname	S
22750 3.DS: Delta sequence littiniber		200				
22752 22753 2DI: Seq-no. of deltas included, excluded or ignored 22754 2Dn: Deltas included (seq #) 22755 2Dx: Deltas excluded (seq #) 2DS: :DS: S 22756 2Dg: Deltas ignored (seq #) 2DS: :DS: S 22757 2MR: MR numbers for delta 22758 2C: Comments for delta 22759 2UN: User names User Names text M 22760 2FL: Flag list Flags text M 22761 2Y: Module type flag text S 22762 2MF: MR validation flag ves or no S 22763 22764 2KF: Keyword error, warning ves or no S 22765 S 2000 S 22765 S 2000 S 20			-		nnnn	
22753 excluded or ignored 22754 :Dn: Deltas included (seq #) " :DS: :DS: S 22755 :Dx: Deltas excluded (seq #) " :DS: :DS: S 22756 :Dg: Deltas ignored (seq #) " :DS: :DS: S 22757 :MR: MR numbers for delta " text M 22758 :C: Comments for delta " text M 22759 :UN: User names User Names text M 22760 :FL: Flag list Flags text M 22761 :Y: Module type flag " text S 22762 :MF: MR validation flag " yes or no S 22763 :MP: MR validation pgm name " text S 22764 :KF: Keyword error, warning flag " yes or no S			•			
22755 :Dx: Deltas included (seq #) :DS: :DS: S		:DI:		"	:Dn:/:Dx:/:Dg:	S
22756 :Dg: Deltas ignored (seq #) " :DS::DS: S 22757 :MR: MR numbers for delta " text M 22758 :C: Comments for delta " text M 22759 :UN: User names User Names text M 22760 :FL: Flag list Flags text M 22761 :Y: Module type flag " text S 22762 :MF: MR validation flag " yes or no S 22763 :MP: MR validation pgm name " text S 22764 :KF: Keyword error, warning " yes or no S 22765 flag " yes or no S	22754	:Dn:	Deltas included (seq #)	"	:DS: :DS:	S
22757 :MR: MR numbers for delta " text M 22758 :C: Comments for delta " text M 22759 :UN: User names User Names text M 22760 :FL: Flag list Flags text M 22761 :Y: Module type flag " text S 22762 :MF: MR validation flag " yes or no S 22763 :MP: MR validation pgm name " text S 22764 :KF: Keyword error, warning flag " yes or no S 22765 flag " yes or no S	22755	:Dx:	Deltas excluded (seq #)	"	:DS: :DS:	S
22758 :C: Comments for delta " text M 22759 :UN: User names User Names text M 22760 :FL: Flag list Flags text M 22761 :Y: Module type flag " text S 22762 :MF: MR validation flag " yes or no S 22763 :MP: MR validation pgm name " text S 22764 :KF: Keyword error, warning flag " yes or no S	22756	:Dg:	Deltas ignored (seq #)	"	:DS: :DS:	S
22759 :UN: User names User Names text M 22760 :FL: Flag list Flags text M 22761 :Y: Module type flag " text S 22762 :MF: MR validation flag " yes or no S 22763 :MP: MR validation pgm name " text S 22764 :KF: Keyword error, warning flag " yes or no S 22765 flag " Text Yes or no S	22757	:MR:	MR numbers for delta	"	text	M
22760 :FL: Flag list Flags text M 22761 :Y: Module type flag " text S 22762 :MF: MR validation flag " yes or no S 22763 :MP: MR validation pgm name " text S 22764 :KF: Keyword error, warning flag " yes or no S 22765 flag " yes or no S	22758	:C:	Comments for delta	"	text	M
22761 :Y: Module type flag " text S 22762 :MF: MR validation flag " yes or no S 22763 :MP: MR validation pgm name " text S 22764 :KF: Keyword error, warning flag " yes or no S 22765 flag " yes or no S	22759	:UN:	User names	User Names	text	M
22762 :MF: Module type hag text S 22762 :MF: MR validation flag " yes or no S 22763 :MP: MR validation pgm name " text S 22764 :KF: Keyword error, warning " yes or no S 22765 flag	22760	:FL:	Flag list	Flags	text	M
22762 :MF: MR validation flag " yes or no S 22763 :MP: MR validation pgm name " text S 22764 :KF: Keyword error, warning flag " yes or no S 22765	22761	:Y:	Module type flag	_	text	S
22763 :MP: MR validation pgm name " text S 22764 :KF: Keyword error, warning " yes or no S 22765 flag	22762	:MF:	V	"	yes or no	S
22764 :KF: Keyword error, warning " yes or no S flag	22763	:MP:		"	•	S
22765 flag	22764	:KF:	10	"	yes or no	S
99766 • KV. Kayword validation string " tayt C	22765					
	22766	:KV:	Keyword validation string	"	text	S
22767 :BF: Branch flag " yes or no S	22767	:BF:	Branch flag	"	yes or no	S

Utilities prs

22768 22769		SCCS File Data Keywords				
22770		Keyword	Data Item	File Section	Value	Format
22771		:J:	Joint edit flag	"	yes or no	S
22772		:LK:	Locked releases	"	:R:	S
22773		:Q:	User-defined keyword	"	text	S
22774		:M:	Module name	"	text	S
22775		:FB:	Floor boundary	"	:R:	S
22776		:СВ:	Ceiling boundary	"	:R:	S
22777		:Ds:	Default SID	"	:I:	S
22778		:ND:	Null delta flag	"	yes or no	S
22779		:FD:	File descriptive text	Comments	text	M
22780		:BD:	Body	Body	text	M
22781		:GB:	Gotten body	"	text	M
22782		:W:	A form of what string	N/A	:Z::M:\t:I:	S
22783		:A:	A form of what string	N/A	:Z::Y: :M: :I::Z:	S
22784		:Z:	what string delimiter	N/A	@(#)	S
22785		:F:	SCCS filename	N/A	text	S
22786		:PN:	SCCS file pathname	N/A	text	S
22787	*	:Dt: = :DT: :I:	:D: :T: :P: :DS: :DP:			
22788	**	:R:.:L:.:B:.:S:i	f the delta is a branch delta (:	BF: == yes)		
22789		:R:.:L: if the c	lelta is not a branch delta (:BI	F: == no)		
22790 STDE		d only for dia	anostic massages			
22791	Used	a only for dia	gnostic messages.			

22792 OUTPUT FILES

22793 None.

22794 EXTENDED DESCRIPTION

22795 None.

22796 EXIT STATUS

The following exit values are returned: 22797

0 Successful completion. 22798

22799 >0 An error occurred.

22800 CONSEQUENCES OF ERRORS

Default. 22801

22802 APPLICATION USAGE

22803 None. **prs** Utilities

```
22804 EXAMPLES
               1. The following example:
22805
22806
                     prs -d "User Names for :F: are:\n:UN:" s.file
22807
                  may write to standard output:
22808
                     User Names for s.file are:
22809
                     xyz
22810
                     131
22811
                     abc
22812
              2. The following example:
22813
                     prs -d "Delta for pgm :M:: :I: - :D: By :P:" -r s.file
22814
                  may write to standard output:
22815
                     Delta for pgm main.c: 3.7 - 77/12/01 By cas
               3. As a special case:
22816
22817
                     prs s.file
22818
                  may write to standard output:
22819
                     s.file:
22820
                     <black line>
22821
                     D 1.1 77/12/01 00:00:00 cas 1 000000/00000/00000
22822
                     MRs:
22823
                     b178-12345
22824
                     b179-54321
                     COMMENTS:
22825
                     this is the comment line for s.file initial delta
22826
                     <black line>
22827
22828
                  for each delta table entry of the D type. The only option allowed to be used with this
22829
                  special case is the -a option.
22830 FUTURE DIRECTIONS
22831
             A version of prs that fully supports the XBD specification, Section 10.2, Utility Syntax
22832
             Guidelines may be introduced in a future issue.
22833 SEE ALSO
22834
             admin, delta, get, what.
22835 CHANGE HISTORY
             First released in Issue 2.
22836
22837 Issue 4
22838
             Format reorganised.
             Exceptions to Utility Syntax Guidelines conformance noted.
22839
```

Internationalised environment variable support mandated.

Utilities prs

The phrase "in which keyword substitution is followed by a newline" is deleted from the end of the second paragraph of **Data Keywords** in the STDOUT section. The interpretation of the *YY* component of the *-c cutoff* argument is noted.

ps Utilities

22845 NAME						
22846	ps — report process status					
22847 SYNOP	22847 SYNOPSIS					
22848 EX 22849 EX	<pre>ps [-aA][-defl][-G grouplist][-o format][-p proclist][-t termlist] [-U userlist][-g grouplist][-n namelist][-u userlist]</pre>					
22850 DESCR						
22851 22852	The <i>ps</i> utility writes information about processes, subject to having the appropriate privileges to obtain information about those processes.					
22853 22854	By default, <i>ps</i> selects all processes with the same effective user ID as the current user and the same controlling terminal as the invoker.					
22855 OPTIO	NS					
22856	The <i>ps</i> utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines .					
22857	The following options are supported:					
22858 22859	 Write information for all processes associated with terminals. Implementations may omit session leaders from this list. 					
22860	-A Write information for all processes.					
22861 EX	 -d Write information for all processes, except session leaders. 					
22862 EX	$-\mathbf{e}$ Write information for all processes (equivalent to $-\mathbf{A}$).					
22863 EX	-f Generate a <i>full</i> listing. (See the STDOUT section for the contents of a full listing.)					
22864 EX 22865 22866	 -g grouplist Write information for processes whose session leaders are given in grouplist. The grouplist must be a single argument in the form of a blank- or comma-separated list. 					
22867 22868 22869 22870	 -G grouplist Write information for processes whose real group ID numbers are given in grouplist. The grouplist must be a single argument in the form of a blank- or comma-separated list. 					
22871 EX	-I Generate a <i>long</i> listing. (See the STDOUT section for the contents of a long listing.)					
22872 EX 22873 22874	-n namelist Specify the name of an alternative system namelist file in place of the default. The name of the default file and the format of a namelist file are unspecified.					
22875 22876 22877 22878 22879	 -o format Write information according to the format specification given in format. This is fully described in the STDOUT section. Multiple -o options can be specified; the format specification will be interpreted as the space-character-separated concatenation of all the format option-arguments. 					
22880 22881 22882	 -p proclist Write information for processes whose process ID numbers are given in proclist. The proclist must be a single argument in the form of a blank- or comma-separated list. 					
22883 22884 22885 22886 EX 22887 22888	-t termlist Write information for processes associated with terminals given in termlist. The termlist must be a single argument in the form of a blank- or comma-separated list. Terminal identifiers must be given in one of two forms: the device's filename (for example, tty04) or, if the device's filename starts with tty, just the identifier following the characters tty (for example, 04).					

Utilities ps

22889 EX	-u userlist Write information for processes whose user ID numbers or login names are given in
22890 22891	Write information for processes whose user ID numbers or login names are given in <i>userlist</i> . The <i>userlist</i> must be a single argument in the form of a blank- or comma-
22892	separated list. In the listing, the numerical user ID will be written unless the -f option
22893	is used, in which case the login name will be written.
22894	–U userlist
22895	Write information for processes whose real user ID numbers or login names are given
22896	in userlist. The userlist must be a single argument in the form of a blank- or comma-
22897	separated list.
22898	With the exception of -o format, all of the options shown are used to select processes. If any are
22899 22900	specified, the default list will be ignored and <i>ps</i> will select the processes represented by the inclusive OR of all the selection-criteria options.
22901 OPERA	
22901 OI EKA 22902	None.
22903 STDIN	
22904	Not used.
22905 INPUT	FILES
22906	None.
22907 ENVIR	ONMENT VARIABLES
22908	The following environment variables affect the execution of <i>ps</i> :
22909	COLUMNS
22910	Override the system-selected horizontal screen size, used to determine the number of
22911	text columns to display. See the XBD specification, Chapter 6 , Environment Variables
22912	for valid values and results when it is unset or null.
22913	LANG Provide a default value for the internationalisation variables that are unset or null. If
22914 22915	LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an
22916	invalid setting, the utility will behave as if none of the variables had been defined.
22917	LC_ALL
22918	If set to a non-empty string value, override the values of all the other
22919	internationalisation variables.
22920	LC_CTYPE
22921	Determine the locale for the interpretation of sequences of bytes of text data as
22922	characters (for example, single- as opposed to multi-byte characters in arguments).
22923	LC_MESSAGES
22924	Determine the locale that should be used to affect the format and contents of diagnostic
22925 22926	messages written to standard error and informative messages written to standard output.
22927 EX	NLSPATH
22927 EX 22928	Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .
22929	LC_TIME
22930	Determine the format and contents of the date and time strings displayed.
22931 ASYNC	CHRONOUS EVENTS

Default.

Utilities ps

22933 STDOUT

22934 EX 22935

22936 22937

22938

22959 22960

22961

22962

22963

22964

22965 22966

22967

22968

22969

22970 22971

22972 22973

22974

22975

When the $-\mathbf{o}$ option is not specified, the standard output format is as follows. The column headings and descriptions of the columns in a ps listing are given below. The precise meanings of these fields are implementation-dependent. The letters f and l (below) indicate the option (full or long) that causes the corresponding heading to appear; all means that the heading always appears. Note that these two options determine only what information is provided for a process; they do not determine which processes will be listed.

22940	F	(l)	Flags (octal and additive) associated with the process.
22941	S	(l)	The state of the process.
22942 22943	UID	(f,l)	The user ID number of the process owner; the login name is printed under the –f option.
22944 22945	PID	(all)	The process ID of the process; it is possible to kill a process if this datum is known.
22946	PPID	(f,l)	The process ID of the parent process.
22947	C	(f,l)	Processor utilisation for scheduling.
22948	PRI	(l)	The priority of the process; higher numbers mean lower priority.
22949	NI	(l)	Nice value; used in priority computation.
22950	ADDR	(l)	The address of the process.
22951	SZ	(l)	The size in blocks of the core image of the process.
22952	WCHAN	(l)	The event for which the process is waiting or sleeping; if blank, the
22953			process is running.
22954	STIME	(f)	Starting time of the process.
22955	TTY	(all)	The controlling terminal for the process.
22956	TIME	(all)	The cumulative execution time for the process.
22957	CMD	(all)	The command name; the full command name and its arguments are
22958			written under the – f option.

A process that has exited and has a parent, but has not yet been waited for by the parent, is marked **defunct**.

Under the option –f, ps tries to determine the command name and arguments given when the process was created by examining memory or the swap area. Failing this, the command name, as it would appear without the option -f, is written in square brackets.

The $-\mathbf{o}$ option allows the output format to be specified under user control.

The format specification must be a list of names presented as a single argument, blank- or comma-separated. Each variable has a default header. The default header can be overridden by appending an equals sign and the new text of the header. The rest of the characters in the argument will be used as the header text. The fields specified will be written in the order specified on the command line, and should be arranged in columns in the output. The field widths will be selected by the system to be at least as wide as the header text (default or overridden value). If the header text is null, such as -o user=, the field width will be at least as wide as the default header text. If all header text fields are null, no header line will be written.

The following names are recognised in the POSIX locale:

ruser The real user ID of the process. This will be the textual user ID, if it can be obtained and the field width permits, or a decimal representation otherwise.

The effective user ID of the process. This will be the textual user ID, if it can be 22976 user 22977 obtained and the field width permits, or a decimal representation otherwise.

Utilities **ps**

22978 22979	rgroup	The real group ID of the process. This will be the textual group ID, if it can be obtained and the field width permits, or a decimal representation otherwise.	
22980 22981	group	The effective group ID of the process. This will be the textual group ID, if it can be obtained and the field width permits, or a decimal representation otherwise.	
22982	pid	The decimal value of the process ID.	
22983	ppid	The decimal value of the parent process ID.	
22984	pgid	The decimal value of the process group ID.	
22985 22986 22987	рсри	The ratio of CPU time used recently to CPU time available in the same period, expressed as a percentage. The meaning of "recently" in this context is unspecified. The CPU time available is determined in an unspecified manner.	
22988	VSZ	The size of the process in (virtual) memory in kilobytes as a decimal integer.	
22989	nice	The decimal value of the system scheduling priority of the process. See <i>nice</i> .	
22990	etime	In the POSIX locale, the elapsed time since the process was started, in the form:	
22991		[[dd-]hh:]mm:ss	
22992 22993 22994		where <i>dd</i> will represent the number of days, <i>hh</i> the number of hours, <i>mm</i> the number of minutes, and <i>ss</i> the number of seconds. The <i>dd</i> field will be a decimal integer. The <i>hh</i> , <i>mm</i> and <i>ss</i> fields will be two-digit decimal integers padded on the left with zeros.	
22995	time	In the POSIX locale, the cumulative CPU time of the process in the form:	
22996		[dd-]hh:mm:ss	
22997		The <i>dd</i> , <i>hh</i> , <i>mm</i> and <i>ss</i> fields will be as described in the etime specifier.	
22998 22999	tty	The name of the controlling terminal of the process (if any) in the same format used by the <i>who</i> utility.	
23000	comm	The name of the command being executed ($argv[0]$ value) as a string.	
23001 23002 23003 23004 23005 23006 23007	args	The command with all its arguments as a string. The implementation may truncate this value to the field width; it is implementation-dependent whether any further truncation occurs. It is unspecified whether the string represented is a version of the argument list as it was passed to the command when it started, or is a version of the arguments as they may have been modified by the application. Applications cannot depend on being able to modify their argument list and having that modification be reflected in the output of <i>ps</i> .	
23008 23009		d need not be meaningful in all implementations. In such a case a hyphen (–) should be in place of the field value.	
23010 23011 23012	Only comm and args are allowed to contain blank characters; all others are not. Any implementation-dependent variables will be specified in the system documentation along with the default header and indicating if the field may contain blank characters.		
23013 23014		owing table specifies the default header to be used in the POSIX locale corresponding to mat specifier.	

ps Utilities

3016	Format Specifier	Default Header	Format Specifier	Default Header
3017	args	COMMAND	ppid	PPID
23018	comm	COMMAND	rgroup	RGROUP
23019	etime	ELAPSED	ruser	RUSER
23020	group	GROUP	time	TIME
23021	nice	NI	tty	TT
23022	pcpu	%CPU	user	USER
23023	pgid	PGID	VSZ	VSZ
23024	pid	PID		

Table 3-14 Variable Names and Default Headers in *ps*

23026 **STDERR**

23025

23039

23040

2304123042

23043

23044

2304523046

23047

23048

23049

23027 Used only for diagnostic messages.

23028 OUTPUT FILES

23029 None.

23030 EXTENDED DESCRIPTION

23031 None.

23032 EXIT STATUS

23033 The following exit values are returned:

23034 0 Successful completion.

23035 >0 An error occurred.

23036 CONSEQUENCES OF ERRORS

23037 Default.

23038 APPLICATION USAGE

Things can change while *ps* is running; the snapshot it gives is only true for an instant, and might not be accurate by the time it is displayed.

The **args** format specifier is allowed to produce a truncated version of the command arguments. In some implementations, this information is no longer available when the *ps* utility is executed.

If the field width is too narrow to display a textual ID, the system may use a numeric version. Normally, the system would be expected to choose large enough field widths, but if a large number of fields were selected to write, it might squeeze fields to their minimum sizes to fit on one line. One way to ensure adequate width for the textual IDs is to override the default header for a field to make it larger than most or all user or group names.

There is no special quoting mechanism for header text. The header text is the rest of the argument. If multiple header changes are needed, multiple $-\mathbf{o}$ options can be used, such as:

```
23050 ps -o "user=User Name" -o pid=Process\ ID
```

On some systems, especially multi-level secure systems, *ps* may be severely restricted and produce information only about child processes owned by the user.

Utilities ps

23053 EXAMPLES

23054 The command:

ps -o user,pid,ppid=MOM -o args

writes at least the following in the POSIX locale:

23057 USER PID MOM COMMAND

23058 helene 34 12 ps -o uid,pid,ppid=MOM -o args

The contents of the COMMAND field need not be the same in all implementations, due to

possible truncation.

23061 FUTURE DIRECTIONS

23062 None.

23063 **SEE ALSO**

23064 kill, nice, renice.

23065 CHANGE HISTORY

First released in Issue 2.

23067 Issue 4

23068 Aligned with the ISO/IEC 9945-2: 1993 standard.

pwd Utilities

```
23069 NAME
23070
             pwd — return working directory name
23071 SYNOPSIS
23072
             pwd
23073 DESCRIPTION
             The pwd utility will write an absolute pathname of the current working directory to standard
23075
             output.
23076 OPTIONS
23077
             None.
23078 OPERANDS
23079
             None.
23080 STDIN
             Not used.
23081
23082 INPUT FILES
             None.
23083
23084 ENVIRONMENT VARIABLES
23085
             The following environment variables affect the execution of pwd:
                      Provide a default value for the internationalisation variables that are unset or null. If
23086
                      LANG is unset or null, the corresponding value from the implementation-dependent
23087
                      default locale will be used. If any of the internationalisation variables contains an
23088
                      invalid setting, the utility will behave as if none of the variables had been defined.
23089
             LC ALL
23090
                      If set to a non-empty string value, override the values of all the other
23091
23092
                      internationalisation variables.
             LC_MESSAGES
23093
23094
                      Determine the locale that should be used to affect the format and contents of diagnostic
                      messages written to standard error.
23095
23096 EX
             NLSPATH
23097
                      Determine the location of message catalogues for the processing of LC_MESSAGES.
23098 ASYNCHRONOUS EVENTS
23099
             Default.
23100 STDOUT
             The pwd utility output will be an absolute pathname of the current working directory:
23101
23102
                 "%s\n", <directory pathname>
23103 STDERR
23104
              Used only for diagnostic messages.
23105 OUTPUT FILES
23106
             None.
23107 EXTENDED DESCRIPTION
```

23108

None.

Utilities **pwd**

23109 EXIT STATUS

23110 The following exit values are returned:

23111 0 Successful completion. 23112 >0 An error occurred.

23113 CONSEQUENCES OF ERRORS

23114 If an error is detected, output will not be written to standard output, a diagnostic message will

be written to standard error, and the exit status will not be zero.

23116 APPLICATION USAGE

23117 None.

23118 EXAMPLES

23119 None.

23120 FUTURE DIRECTIONS

23121 None.

23122 **SEE ALSO**

cd, the **XSH** specification description of getcwd().

23124 CHANGE HISTORY

First released in Issue 2.

23126 Issue 4

23127 Aligned with the ISO/IEC 9945-2: 1993 standard.

read Utilities

```
23128 NAME
23129
              read — read a line from standard input
23130 SYNOPSIS
23131
              read [-r] var...
23132 DESCRIPTION
              The read utility will read a single line from standard input.
23133
23134
              By default, unless the -r option is specified, backslash (\) acts as an escape character, as
              described in Section 2.2.1 on page 20. If standard input is a terminal device and the invoking
23135
              shell is interactive, read will prompt for a continuation line when:
23136

    The shell reads an input line ending with a backslash, unless the -r option is specified.

23137

    A here-document is not terminated after a newline character is entered.

23138
              The line will be split into fields as in the shell (see Section 2.6.5 on page 38); the first field will be
23139
              assigned to the first variable var, the second field to the second variable var, and so on. If there
23140
23141
              are fewer var operands specified than there are fields, the leftover fields and their intervening
              separators will be assigned to the last var. If there are fewer fields than vars, the remaining vars
23142
              will be set to empty strings.
23143
              The setting of variables specified by the var operands will affect the current shell execution
23144
23145
              environment; see Section 2.12 on page 63. If it is called in a subshell or separate utility execution
23146
              environment, such as one of the following:
23147
                  (read foo)
23148
                  nohup read ...
23149
                  find . -exec read ... \;
              it will not affect the shell variables in the caller's environment.
23150
23151 OPTIONS
              The read utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.
23152
23153
              The following option is supported:
23154
              -\mathbf{r}
                        Do not treat a backslash character in any special way. Consider each backslash to be
23155
                        part of the input line.
23156 OPERANDS
              The following operands are supported:
23157
23158
               var
                        The name of an existing or non-existing shell variable.
23159 STDIN
23160
              The standard input must be a text file.
23161 INPUT FILES
              None.
23162
23163 ENVIRONMENT VARIABLES
              The following environment variables affect the execution of read:
23164
              IFS
23165
                        Determine the internal field separators used to delimit fields. See Section 2.5.3 on page
                        29.
23166
23167
                        Provide a default value for the internationalisation variables that are unset or null. If
```

23168

23169 23170 LANG is unset or null, the corresponding value from the implementation-dependent

default locale will be used. If any of the internationalisation variables contains an

invalid setting, the utility will behave as if none of the variables had been defined.

Utilities read

```
23171
              LC ALL
23172
                       If set to a non-empty string value, override the values of all the other
                      internationalisation variables.
23173
              LC CTYPE
23174
                       Determine the locale for the interpretation of sequences of bytes of text data as
23175
                       characters (for example, single- as opposed to multi-byte characters in arguments).
23176
              LC MESSAGES
23177
                       Determine the locale that should be used to affect the format and contents of diagnostic
23178
                       messages written to standard error.
23179
              NLSPATH
23180 FX
                       Determine the location of message catalogues for the processing of LC_MESSAGES.
23181
              PS2
                       Provide the prompt string that an interactive shell will write to standard error when a
23182
                       line ending with a backslash is read and the -r option was not specified, or if a here-
23183
                       document is not terminated after a newline character is entered.
23184
23185 ASYNCHRONOUS EVENTS
23186
              Default.
23187 STDOUT
23188
              Not used.
23189 STDERR
23190
              Used for diagnostic messages and prompts for continued input.
23191 OUTPUT FILES
23192
              None.
23193 EXTENDED DESCRIPTION
23194
              None.
23195 EXIT STATUS
23196
              The following exit values are returned:
23197
                  Successful completion.
23198
                 End-of-file was detected or an error occurred.
23199 CONSEQUENCES OF ERRORS
              Default.
23200
23201 APPLICATION USAGE
23202
              The read utility has historically been a shell built-in.
              The -r option is included to enable read to subsume the purpose of the line utility, which has
23203
              been marked LEGACY.
23204
              The results are undefined if an end-of-file is detected following a backslash at the end of a line
23205
23206
              when -\mathbf{r} is not specified.
23207 EXAMPLES
23208
              The following command:
23209
                 while read -r xx yy
23210
                 do
                          printf "%s %s\n" "$yy" "$xx"
23211
23212
                 done < input_file
              prints a file with the first field of each line moved to the end of the line.
```

read Utilities

23214 FUTURE DIRECTIONS 23215 None. 23216 SEE ALSO 23217 None. 23218 CHANGE HISTORY 23219 First released in Issue 2. 23220 Issue 4 23221 Relocated from the *sh* description for alignment with the ISO/IEC 9945-2: 1993 standard.

Utilities renice

23222 NAME	
23223	renice — set system scheduling priorities of running processes
23224 SYNOI	PSIS
23225	renice [-n increment][-g -p -u] ID
23226 ОВ	renice nice_value[-p] pid[-g gid][-p pid][-u user]
23227 ОВ	renice nice_value -g gid[-g gid][-p pid][-u user]
23228 ОВ	renice nice_value -u user[-g gid][-p pid][-u user]
23229 DESCE	RIPTION
23230 23231 23232 23233 23234	The <i>renice</i> utility requests that the system scheduling priorities (see the definition of system scheduling priority in the XBD specification, Chapter 2 , Glossary) of one or more running processes be changed. By default, the applicable processes are specified by their process IDs. When a process group is specified (see $-g$), the request applies to all processes in the process group.
23235 23236 OB 23237 23238	The system scheduling priority is bounded in an implementation-dependent manner. If the requested <i>increment</i> (or <i>nice_value</i> in the obsolescent versions) would raise or lower the system scheduling priority of the executed utility beyond implementation-dependent limits, then the limit whose value was exceeded is used.
23239 FIPS 23240	When a user is <i>renice</i> d, the request applies to all processes whose saved set-user-ID matches the user ID corresponding to the user.
23241 23242 23243 23244	Regardless of which options are supplied or any other factor, <i>renice</i> will not alter the system scheduling priorities of any process unless the user requesting such a change has appropriate privileges to do so for the specified process. If the user lacks appropriate privileges to perform the requested action, the utility will return an error status.
23245 FIPS 23246 23247	The saved set-user-ID of the user's process will be checked instead of its effective user ID when <i>renice</i> attempts to determine the user ID of the process in order to determine whether the user has appropriate privileges.
23248 OPTIO	
23249 OB 23250	The <i>renice</i> utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines . The obsolescent version conforms with the following exceptions:
23251 23252	• The first operand, <i>nice_value</i> , must precede the options and can have the appearance of a multi-digit option.
23253	• The $-\mathbf{g}$, $-\mathbf{p}$ and $-\mathbf{u}$ options can each take multiple option-arguments.
23254	• The pid option-argument can be used without its $-\mathbf{p}$ option.
23255	The following options are supported:
23256 OB 23257	 Interpret all operands (or just the <i>gid</i> arguments in the obsolescent version) as unsigned decimal integer process group IDs.
23258 23259 23260 23261 23262 23263 23264	 -n increment Specify how the system scheduling priority of the specified process or processes is to be adjusted. The increment option-argument is a positive or negative decimal integer that will be used to modify the system scheduling priority of the specified process or processes. Positive increment values cause a lower system scheduling priority. Negative increment values may require appropriate privileges and will cause a higher system scheduling
23265	priority.

renice Utilities

23266 OB 23267	-p	Interpret all operands (or just the <i>pid</i> arguments in the obsolescent version) as unsigned decimal integer process IDs. The $-\mathbf{p}$ option is the default if no options are specified.
23268 OB 23269 23270 23271	−u	Interpret all operands (or just the <i>user</i> arguments in the obsolescent version) as users. If a user exists with a user name equal to the operand, then the user ID of that user will be used in further processing. Otherwise, if the operand represents an unsigned decimal integer, it will be used as the numeric user ID of the user.
23272 OPERA		
23273	The foll	owing operands are supported:
23274 23275	ID	A process ID, process group ID or user name/user ID, depending on the option selected.
23276 ОВ	nice_val	
23277 23278 23279		The value specified is taken as the actual system scheduling priority, rather than as an increment to the existing system scheduling priority. Specifying a scheduling priority higher than that of the existing process may require appropriate privileges.
23280 STDIN		
23281	Not use	${ m ed}$.
23282 INPUT 23283	FILES None.	
23284 ENVIRO 23285		T VARIABLES owing environment variables affect the execution of <i>renice</i> :
23286 23287 23288 23289	LANG	Provide a default value for the internationalisation variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.
23290	LC_ALI	
23291 23292		If set to a non-empty string value, override the values of all the other internationalisation variables.
23293	LC_CT	
23294 23295		Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).
23296 23297	LC_ME	SSAGES Determine the locale that should be used to affect the format and contents of diagnostic
23298		messages written to standard error.
23299 EX	NLSPA'	- ГН
23300		Determine the location of message catalogues for the processing of $LC_MESSAGES$.
23301 ASYNC 23302	HRONC Default	
23303 STDOU		.d
23304	Not use	eu.
23305 STDER 23306		nly for diagnostic messages.
23307 OUTPU	T FILES	

None.

Utilities renice

23310 None. 23311 EXIT STATUS The following exit values are returned: 23312 23313 0 Successful completion. 23314 An error occurred. 23315 CONSEQUENCES OF ERRORS 23316 Default. 23317 APPLICATION USAGE 23318 None. 23319 EXAMPLES 23320 1. Adjust the system scheduling priority so that process IDs 987 and 32 would have a lower 23321 scheduling priority: renice -n 5 -p 987 32 23322 2. Adjust the system scheduling priority so that group IDs 324 and 76 would have a higher 23323 scheduling priority, if the user has the appropriate privileges to do so: 23324 23325 renice -n -4 -g 324 76 3. Adjust the system scheduling priority so that numeric user ID 8 and user sas would have a 23326 23327 lower scheduling priority: renice -n 4 -u 8 sas 23328 Useful nice values on historical systems include 19 or 20 (the affected processes will run only 23329 23330 when nothing else in the system attempts to run), 0 (the base scheduling priority), and any 23331 negative number (to make processes run faster). 23332 FUTURE DIRECTIONS 23333 None. 23334 SEE ALSO 23335 nice. 23336 CHANGE HISTORY First released in Issue 4. 23337 23338 Issue 5 23339 In the SYNOPSIS, an ellipsis is added to the $-\mathbf{u}$ option in all three obsolescent forms.

23309 EXTENDED DESCRIPTION

rm Utilities

23340 NAME
23341 rm — remove directory entries
23342 SYNOPSIS
23343 rm [-fiRr] file...

DESCRIPTION

The *rm* utility removes the directory entry specified by each *file* argument.

If either of the files dot or dot-dot are specified as the basename portion of an operand (that is, the final pathname component), *rm* will write a diagnostic message to standard error and do nothing more with such operands.

For each *file* the following steps are taken:

- 1. If the *file* does not exist:
 - a. If the **-f** option is not specified, write a diagnostic message to standard error.
 - b. Go on to any remaining files.
- 2. If *file* is of type directory, the following steps are taken:
 - a. If neither the $-\mathbf{R}$ option nor the $-\mathbf{r}$ option is specified, write a diagnostic message to standard error, do nothing more with *file*, and go on to any remaining files.
 - b. If the -f option is not specified, and either the permissions of *file* do not permit writing and the standard input is a terminal or the -i option is specified, write a prompt to standard error and read a line from the standard input. If the response is not affirmative, do nothing more with the current file and go on to any remaining files.
 - c. For each entry contained in *file*, other than dot or dot-dot, the four steps listed here (1-4) are taken with the entry as if it were a *file* operand.
 - d. If the -i option is specified, write a prompt to standard error and read a line from the standard input. If the response is not affirmative, do nothing more with the current file, and go on to any remaining files.
- 3. If *file* is not of type directory, the **-f** option is not specified, and either the permissions of *file* do not permit writing and the standard input is a terminal or the **-i** option is specified, write a prompt to the standard error and read a line from the standard input. If the response is not affirmative, do nothing more with the current file and go on to any remaining files.
- 4. If the current file is a directory, rm will perform actions equivalent to the XSH specification rmdir() function called with a pathname of the current file used as the path argument. If the current file is not a directory, rm will perform actions equivalent to the XSH specification unlink() function called with a pathname of the current file used as the path argument.

If this fails for any reason, *rm* will write a diagnostic message to standard error, do nothing more with the current file, and go on to any remaining files.

The *rm* utility is able to descend to arbitrary depths in a file hierarchy, and will not fail due to path length limitations (unless an operand specified by the user exceeds system limitations).

23380 OPTIONS

The *rm* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. The following options are supported:

Utilities rm

23383 23384 23385	- f	Do not prompt for confirmation. Do not write diagnostic messages or modify the exit status in the case of non-existent operands. Any previous occurrences of the $-\mathbf{i}$ option will be ignored.
23386 23387	- i	Prompt for confirmation as described previously. Any previous occurrences of the $-\mathbf{f}$ option will be ignored.
23388	$-\mathbf{R}$	Remove file hierarchies. See the DESCRIPTION section.
23389	- r	Equivalent to $-\mathbf{R}$.
23390 OPERA	NDS	
23391	The foll	owing operand is supported:
23392	file	A pathname of a directory entry to be removed.
23393 STDIN		
23394 23395		o read an input line in response to each prompt specified in the STDOUT section. ise, the standard input will not be used.
23396 INPUT		
23397	None.	
23398 ENVIR 23399		T VARIABLES owing environment variables affect the execution of <i>rm</i> :
23400 23401 23402 23403	LANG	Provide a default value for the internationalisation variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.
23404	LC_ALI	
23405 23406		If set to a non-empty string value, override the values of all the other internationalisation variables.
23407	LC_CO	
23408		Determine the locale for the behaviour of ranges, equivalence classes, and multi-
23409 23410		character collating elements used in the extended regular expression defined for the yesexpr locale keyword in the LC_MESSAGES category.
23411	LC_CTY	
23412	20_011	Determine the locale for the interpretation of sequences of bytes of text data as
23413		characters (for example, single- versus multi-byte characters in arguments) and the
23414 23415		behaviour of character classes within regular expressions used in the extended regular expression defined for the yesexpr locale keyword in the LC_MESSAGES category.
23416	LC ME	SSAGES
23417	20_112	Determine the locale for the processing of affirmative responses that should be used to
23418		affect the format and contents of diagnostic messages written to standard error.
23419 EX 23420	NLSPA'	TH Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .
		OUS EVENTS
23422	Default	
23423 STDOU 23424	T Not use	ed.

rm Utilities

23425 STDERR 23426 Prompts are written to standard error under the conditions specified in the DESCRIPTION and OPTIONS sections. The prompts will contain the file pathname, but their format is otherwise 23427 unspecified. The standard error is also used for diagnostic messages. 23428 23429 OUTPUT FILES None. 23430 23431 EXTENDED DESCRIPTION None. 23432 23433 EXIT STATUS The following exit values are returned: 23434 23435 0 If the -f option was not specified, all the named directory entries were removed; otherwise, 23436 all the existing named directory entries were removed. >0 An error occurred. 23437 23438 CONSEQUENCES OF ERRORS Default. 23439 23440 APPLICATION USAGE The rm utility is forbidden to remove the names dot and dot-dot in order to avoid the 23441 consequences of inadvertently doing something like: 23442 23443 rm -r .* Some systems do not permit the removal of the last link to an executable binary file that is being 23444 executed; see the [EBUSY] error in the XSH specification unlink() description. Thus, the rm 23445 23446 utility can fail to remove such files. The -i option causes rm to prompt and read the standard input even if the standard input is not 23447 23448 a terminal, but in the absence of -i the mode prompting is not done when the standard input is 23449 not a terminal. 23450 EXAMPLES 23451 1. The following command: 23452 rm a.out core removes the directory entries: **a.out** and **core**. 23453 2. The following command: 23454 23455 rm -Rf junk removes the directory junk and all its contents, without prompting. 23456 23457 FUTURE DIRECTIONS The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this 23458

The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the corrections. A future revision of this specification will align with IEEE Std. 1003.2b when finalised.

23462 **SEE ALSO**

23463 *rmdir*, the **XSH** specification description of *remove*(), *unlink*().

Utilities rm

23464 CHANGE HISTORY 23465 First released in Issue 2. 23466 Issue 4 23467 Aligned with the ISO/IEC 9945-2: 1993 standard.

FUTURE DIRECTIONS section added.

rmdel Utilities

23470 **NAME** rmdel — remove a delta from an SCCS file (**DEVELOPMENT**) 23471 23472 SYNOPSIS 23473 EX rmdel -r SID file... 23474 **DESCRIPTION** The rmdel utility removes the delta specified by the SID from each named SCCS file. The delta to 23475 be removed must be the most recent delta in its branch in the delta chain of each named SCCS 23476 file. In addition, the SID specified must not be that of a version being edited for the purpose of 23477 making a delta; that is, if a p-file (see get) exists for the named SCCS file, the SID specified must 23478 23479 not appear in any entry of the *p-file*. Removal of a delta is restricted to: 23480 23481 1. the user who made the delta the owner of the SCCS file 23482 the owner of the directory containing the SCCS file. 23483 23484 OPTIONS The rmdel utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. The 23485 following option is supported: 23486 **-r** *SID* Specify the SCCS identification string (*SID*) of the delta to be deleted. 23487 23488 OPERANDS The following operands are supported: 23489 23490 file A pathname of an existing SCCS file or a directory. If file is a directory, rmdel behaves as though each file in the directory were specified as a named file, except that non-23491 SCCS files (last component of the pathname does not begin with s.) and unreadable 23492 files are silently ignored. 23493 If a single instance file is specified as -, the standard input is read; each line of the 23494 standard input is taken to be the name of an SCCS file to be processed. Non-SCCS files 23495 23496 and unreadable files are silently ignored. 23497 **STDIN** 23498 The standard input is a text file used only when the file operand is specified as -. Each line of the text file is interpreted as an SCCS pathname. 23499 23500 INPUT FILES The SCCS files are files of unspecified format. 23501 23502 ENVIRONMENT VARIABLES The following environment variables affect the execution of *rmdel*: 23503 Provide a default value for the internationalisation variables that are unset or null. If 23504 LANG is unset or null, the corresponding value from the implementation-dependent 23505 default locale will be used. If any of the internationalisation variables contains an 23506 invalid setting, the utility will behave as if none of the variables had been defined. 23507 LC ALL 23508 If set to a non-empty string value, override the values of all the other 23509 internationalisation variables. 23510 LC CTYPE 23511 23512 Determine the locale for the interpretation of sequences of bytes of text data as

23513

characters (for example, single- as opposed to multi-byte characters in arguments and

Utilities rmdel

99514	input files)
23514	input files).
23515 23516	LC_MESSAGES Determine the locale that should be used to affect the format and contents of diagnostic
23517	messages written to standard error.
23518	NLSPATH
23519	Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .
23520 ASYNC	CHRONOUS EVENTS
23521	Default.
23522 STDOU	
23523	Not used.
23524 STDER	
23525	Used only for diagnostic messages.
23526 OUTPU 23527	TFILES The SCCS files are files of unspecified format. During processing of a file, a temporary x-file, as
23528	described in <i>admin</i> , may be created and deleted; a locking <i>z-file</i> , as described in <i>get</i> , may be
23529	created and deleted.
23530 EXTEN	DED DESCRIPTION
23531	None.
23532 EXIT S	TATUS
23533	The following exit values are returned:
23534	0 Successful completion.
23535	>0 An error occurred.
	QUENCES OF ERRORS
23537	Default.
	CATION USAGE
23539	None.
23540 EXAMI 23541	None.
23542 FUIUR 23543	E DIRECTIONS None.
23544 SEE AL	
23545 SEE AE	delta, get, prs.
23546 CHANG	GE HISTORY
23547	First released in Issue 2.
23548 Issue 4	
23549	Format reorganised.
23550	Utility Syntax Guidelines support mandated.

Internationalised environment variable support mandated.

rmdir Utilities

23552 **NAME** 23553 rmdir — remove directories 23554 SYNOPSIS 23555 rmdir [-p] dir... 23556 **DESCRIPTION** The *rmdir* utility will remove the directory entry specified by each *dir* operand, which must refer 23557 to an empty directory. 23558 Directories will be processed in the order specified. If a directory and a subdirectory of that 23559 directory are specified in a single invocation of the *rmdir* utility, the subdirectory must be 23560 specified before the parent directory so that the parent directory will be empty when the rmdir 23561 utility tries to remove it. 23562 23563 OPTIONS The rmdir utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. 23564 23565 The following option is supported: Remove all directories in a pathname. For each *dir* operand: 23566 -p 23567 The directory entry it names will be removed. 2. If the dir operand includes more than one pathname component, effects 23568 23569 equivalent to the following command will occur: 23570 rmdir -p \$(dirname dir) 23571 **OPERANDS** 23572 The following operand is supported: 23573 A pathname of an empty directory to be removed. 23574 **STDIN** Not used. 23575 23576 INPUT FILES 23577 None. 23578 ENVIRONMENT VARIABLES The following environment variables affect the execution of *rmdir*: 23579 Provide a default value for the internationalisation variables that are unset or null. If 23580 LANG is unset or null, the corresponding value from the implementation-dependent 23581 23582 default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 23583 LC_ALL 23584 If set to a non-empty string value, override the values of all the other 23585 internationalisation variables. 23586 LC CTYPE 23587 Determine the locale for the interpretation of sequences of bytes of text data as 23588 characters (for example, single- as opposed to multi-byte characters in arguments). 23589 LC MESSAGES 23590 Determine the locale that should be used to affect the format and contents of diagnostic 23591 messages written to standard error. 23592 NLSPATH 23593 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 23594

Utilities rmdir

23596 Default. 23597 **STDOUT** Not used. 23598 **23599 STDERR** 23600 Used only for diagnostic messages. 23601 OUTPUT FILES 23602 None. 23603 EXTENDED DESCRIPTION None. 23604 23605 EXIT STATUS The following exit values are returned: 23606 23607 0 Each directory entry specified by a *dir* operand was removed successfully. 23608 >0 An error occurred. 23609 CONSEQUENCES OF ERRORS Default. 23610 23611 APPLICATION USAGE 23612 The definition of an empty directory is one that contains, at most, directory entries for dot and 23613 dot-dot. 23614 EXAMPLES 23615 If a directory **a** in the current directory is empty except it contains a directory **b** and **a/b** is empty 23616 except it contains a directory **c**: 23617 rmdir -p a/b/c 23618 will remove all three directories. 23619 FUTURE DIRECTIONS None. 23620 23621 **SEE ALSO** 23622 *rm*, the **XSH** specification description of *remove*(), *rmdir*(), *unlink*(). 23623 CHANGE HISTORY 23624 First released in Issue 2. 23625 Issue 4 Separated from the rm description and aligned with the ISO/IEC 9945-2: 1993 standard. 23626

23595 ASYNCHRONOUS EVENTS

sact Utilities

23627 **NAME** 23628 sact — print current SCCS file-editing activity (**DEVELOPMENT**) 23629 SYNOPSIS sact file... 23630 EX 23631 **DESCRIPTION** The sact utility informs the user of any impending deltas to a named SCCS file by writing a list to 23632 standard output. This situation occurs when get -e has been executed previously without a 23633 subsequent execution of delta. 23634 23635 OPTIONS 23636 None. 23637 OPERANDS 23638 The following operand is supported: file A pathname of an existing SCCS file or a directory. If file is a directory, sact behaves as 23639 though each file in the directory were specified as a named file, except that non-SCCS 23640 files (last component of the pathname does not begin with s.) and unreadable files are 23641 23642 silently ignored. If a single instance file is specified as -, the standard input is read; each line of the 23643 standard input is taken to be the name of an SCCS file to be processed. Non-SCCS files 23644 and unreadable files are silently ignored. 23645 23646 STDIN The standard input is a text file used only when the file operand is specified as -. Each line of the 23647 text file is interpreted as an SCCS pathname. 23648 23649 INPUT FILES 23650 Any SCCS files interrogated are files of an unspecified format. 23651 ENVIRONMENT VARIABLES 23652 The following environment variables affect the execution of *sact*: Provide a default value for the internationalisation variables that are unset or null. If 23653 LANG is unset or null, the corresponding value from the implementation-dependent 23654 default locale will be used. If any of the internationalisation variables contains an 23655 invalid setting, the utility will behave as if none of the variables had been defined. 23656 LC ALL 23657 If set to a non-empty string value, override the values of all the other 23658 23659 internationalisation variables. LC_CTYPE 23660 Determine the locale for the interpretation of sequences of bytes of text data as 23661 characters (for example, single- as opposed to multi-byte characters in arguments and 23662 input files). 23663 LC MESSAGES 23664 Determine the locale that should be used to affect the format and contents of diagnostic 23665 messages written to standard error. 23666 NLSPATH 23667

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

23669 ASYNCHRONOUS EVENTS

23670 Default.

Utilities sact

23671 **STDOUT** 23672 The output for each named file consists of a line in the following format: " $s\Delta s\Delta s\Delta s\Delta s\Delta n$ ", sD>, 23673 Specifies the SID of a delta that currently exists in the SCCS file to which changes will 23674 23675 be made to make the new delta. <new SID> 23676 Specifies the SID for the new delta to be created. 23677 < login> Contains the login name of the user who will make the delta (that is, who executed a 23678 23679 get for editing). <date> Contains the date that get –e was executed, in the format used by the prs :D: data 23680 23681 keyword. <time> Contains the time that get -e was executed, in the format used by the prs:T: data 23682 23683 keyword. If there is more than one named file or if a directory or standard input is named, each pathname 23684 23685 is written before each of the preceding lines: "\n%s:\n", <pathname> 23686 **23687 STDERR** Used only for optional informative messages concerning SCCS files with no impending deltas, 23688 23689 and for diagnostic messages. 23690 OUTPUT FILES 23691 None. 23692 EXTENDED DESCRIPTION 23693 None. 23694 EXIT STATUS 23695 The following exit values are returned: Successful completion. 23696 23697 >0 An error occurred. 23698 CONSEQUENCES OF ERRORS 23699 Default. 23700 APPLICATION USAGE 23701 None. 23702 EXAMPLES 23703 None. 23704 FUTURE DIRECTIONS 23705 None. 23706 SEE ALSO 23707 delta, get, unget.

Sact Utilities

23708 CHANGE HISTORY

First released in Issue 2.

23710 **Issue 4**

Format reorganised.

23712 Utility Syntax Guidelines support mandated.

23713 Internationalised environment variable support mandated.

23714 Issue 4, Version 2

The STDERR section encompasses informative messages concerning SCCS files with no

23716 impending deltas.

Utilities SCCS

```
23717 NAME
              sccs — front end for the SCCS subsystem (DEVELOPMENT)
23718
23719 SYNOPSIS
              sccs [-r][-d path][-p path] command [options...][operands...]
23720 EX
23721 DESCRIPTION
              The sccs utility is a front end to the SCCS programs. It also includes the capability to run set-
23722
              user-id to another user to provide additional protection.
23723
              The sccs utility invokes the specified command with the specified options and operands. By default,
23724
              each of the operands is modified by prefixing it with the string SCCS/s..
23725
              The command operand can be one of the SCCS utilities in this specification (admin, delta, get, prs,
23726
23727
              rmdel, sact, unget, val or what) or one of the pseudo-utilities listed in the EXTENDED
              DESCRIPTION section.
23728
23729 OPTIONS
              The sccs utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except
23730
              that options operands are actually options to be passed to the utility named by command. When
23731
23732
              the portion of the command:
23733
                             [options ...] [operands ...]
23734
              is considered, all of the pseudo-utilities used as command support the Utility Syntax Guidelines.
              Any of the other SCCS utilities that can be invoked in this manner support the Guidelines to the
23735
23736
              extent indicated by their individual OPTIONS sections.
23737
              The following options are supported preceding the command operand:
              -d path A pathname of a directory to be used as a root directory for the SCCS files. The default
23738
23739
                       is the current directory. The -d option takes precedence over the PROJECTDIR
23740
                       variable. See –p.
              -p path A pathname of a directory in which the SCCS files are located. The default is the SCCS
23741
23742
                       directory.
23743
                       The -\mathbf{p} option differs from the -\mathbf{d} option in that the -\mathbf{d} option-argument is prefixed to
23744
                       the entire pathname and the -\mathbf{p} option-argument is inserted before the final component
                       of the pathname. For example:
23745
23746
                          sccs -d /x -p y get a/b
23747
                       will convert to:
23748
                          get /x/a/y/s.b
                       This allows the creation of aliases such as:
23749
23750
                           alias syssccs="sccs -d /usr/src"
                       which will be used as:
23751
23752
                          syssccs get cmd/who.c
23753
                       Invoke command with the real user ID of the process, not any effective user ID that the
              -\mathbf{r}
                       sccs utility is set to. Certain commands (admin, check, clean, diffs, info, rmdel and tell)
23754
                       cannot be run set-user-ID by all users, since this would allow anyone to change the
23755
```

authorisations. These commands are always run as the real user.

SCCS Utilities

23757 OPERANDS 23758 The following operands are supported: 23759 An SCCS utility name or the name of one of the pseudo-utilities listed in the 23760 EXTENDED DESCRIPTION section. 23761 An option or option-argument to be passed to *command*. 23762 options 23763 operands An operand to be passed to *command*. 23764 23765 **STDIN** See the utility description for the specified *command*. 23766 23767 INPUT FILES See the utility description for the specified *command*. 23768 23769 ENVIRONMENT VARIABLES 23770 The following environment variables affect the execution of sccs: Provide a default value for the internationalisation variables that are unset or null. If 23771 LANG is unset or null, the corresponding value from the implementation-dependent 23772 23773 default locale will be used. If any of the internationalisation variables contains an 23774 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 23775 23776 If set to a non-empty string value, override the values of all the other internationalisation variables. 23777 LC CTYPE 23778 Determine the locale for the interpretation of sequences of bytes of text data as 23779 23780 characters (for example, single- as opposed to multi-byte characters in arguments and 23781 input files). 23782 LC MESSAGES Determine the locale that should be used to affect the format and contents of diagnostic 23783 23784 messages written to standard error. NLSPATH 23785 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 23786 **PROJECTDIR** 23787 Provide a default value for the $-\mathbf{d}$ path option. If the value of PROJECTDIR begins 23788 with a slash, it is considered an absolute pathname; otherwise, the home directory of a 23789 user of that name is examined for a subdirectory src or source. If such a directory is 23790 found, it is used. Otherwise, the value is used as a relative pathname. 23791 Additional environment variable effects may be found in the utility description for the specified 23792 23793 command. 23794 ASYNCHRONOUS EVENTS Default. 23795 23796 **STDOUT** 23797 See the utility description for the specified *command*. **23798 STDERR**

See the utility description for the specified *command*.

Utilities SCCS

23800 OUTPUT FILES

See the utility description for the specified *command*.

23802 EXTENDED DESCRIPTION

The following pseudo-utilities are supported as *command* operands. All options referred to in the following list are values given in the *options* operands following *command*.

- **check** Equivalent to **info**, except that nothing is printed if nothing is being edited, and a non-zero exit status is returned if anything is being edited. The intent is to have this included in an "install" entry in a makefile to ensure that everything is included into the SCCS file before a version is installed.
- 23809 clean Remove everything from the current directory that can be recreated from SCCS files, but do not remove any files being edited. If the **-b** option is given, branches are ignored in the determination of whether they are being edited; this is dangerous if branches are kept in the same directory.
 - **create** Create an SCCS file, taking the initial contents from the file of the same name. Any options to *admin* are accepted. If the creation is successful, the original files are renamed by prefixing the basenames with a comma. These renamed files should be removed after it has been verified that the SCCS files have been created successfully.
 - **delget** Perform a *delta* on the named files and then *get* new versions. The new versions will have ID keywords expanded and will not be editable. Any -**m**, -**p**, -**r**, -**s**, and -**y** options will be passed to *delta*, and any -**b**, -**c**, -**e**, -**i**, -**k**, -**l**, -**s** and -**x** options will be passed to *get*.
 - **deledit** Equivalent to **delget**, except that the *get* phase includes the **–e** option. This option is useful for making a checkpoint of the current editing phase. The same options will be passed to *delta* as described above, and all the options listed for *get* above except **–e** are passed to **edit**.
 - **diffs** Write a difference listing between the current version of the files checked out for editing and the versions in SCCS format. Any -**r**, -**c**, -**i**, -**x** and -**t** options are passed to *get*; any -**l**, -**s**, -**e**, -**f**, -**h** and -**b** options are passed to *diff*. A -**C** option is passed to *diff* as -**c**.
- **edit** Equivalent to *get* –**e**.
- Remove the named delta, but leave a copy of the delta with the changes that were in it.

 It is useful for fixing small compiler bugs, and so on. It must be followed by a -r SID option. Since fix doesn't leave audit trails, it should be used carefully.
- Write a listing of all files being edited. If the **-b** option is given, branches (that is, SIDs with two or fewer components) are ignored. If a **-u** user option is given, then only files being edited by the named user are listed. A **-U** option is equivalent to **-u** current user>.
- **print** Write out verbose information about the named files, equivalent to *sccs prs*.
- **tell** Write a newline-separated list of the files being edited to standard output. Takes the 23839 -b, -u and -U options like **info** and **check**.
- unedit This is the opposite of an edit or a *get* –e. It should be used with caution, since any changes made since the *get* will be lost.

SCCS Utilities

23842 EXIT STATUS 23843 The following exit values are returned: 23844 Successful completion. An error occurred. 23845 23846 CONSEQUENCES OF ERRORS 23847 Default. 23848 APPLICATION USAGE 23849 Many of the SCCS utilities take directory names as operands as well as specific filenames. The 23850 pseudo-utilities supported by sccs are not described as having this capability, but are not 23851 prohibited from doing so. 23852 EXAMPLES 23853 1. To get a file for editing, edit it and produce a new delta: 23854 sccs get -e file.c 23855 ex file.c 23856 sccs delta file.c 2. To get a file from another directory: 23857 sccs -p /usr/src/sccs/s. get cc.c 23858 23859 or: 23860 sccs get /usr/src/sccs/s.cc.c 3. To make a delta of a large number of files in the current directory: 23861 23862 sccs delta *.c 23863 4. To get a list of files being edited that are not on branches: sccs info -b 23864 5. To delta everything being edited by the current user: 23865 23866 sccs delta \$(sccs tell -U) 23867 6. In a makefile, to get source files from an SCCS file if it does not already exist: 23868 SRCS = <list of source files> 23869 \$(SRCS): 23870 sccs get \$(REL) \$@ 23871 FUTURE DIRECTIONS 23872 None. **23873 SEE ALSO** 23874 admin, delta, get, make, prs, rmdel, sact, unget, val, what.

23876

23875 CHANGE HISTORY

First released in Issue 4.

Utilities sed

23877 **NAME** sed — stream editor 23878 23879 SYNOPSIS sed [-n] script[file...] 23880 23881 sed [-n][-e script]...[-f script_file]...[file...] 23882 **DESCRIPTION** The sed utility is a stream editor that reads one or more text files, makes editing changes 23883 according to a script of editing commands, and writes the results to standard output. The script 23884 is obtained from either the *script* operand string or a combination of the option-arguments from 23885 the $-\mathbf{e}$ *script* and $-\mathbf{f}$ *script_file* options. 23886 23887 OPTIONS The sed utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except 23888 that the order of presentation of the $-\mathbf{e}$ and $-\mathbf{f}$ options is significant. 23889 23890 The following options are supported: 23891 −e script Add the editing commands specified by the *script* option-argument to the end of the 23892 script of editing commands. The *script* option-argument has the same properties as the 23893 *script* operand, described in the OPERANDS section. 23894 -f script file 23895 23896 Add the editing commands in the file *script_file* to the end of the script. Suppress the default output (in which each line, after it is examined for editing, is 23897 -n written to standard output). Only lines explicitly selected for output will be written. 23898 Multiple –e and –f options may be specified. All commands are added to the script in the order 23899 23900 specified, regardless of their origin. 23901 **OPERANDS** 23902 The following operands are supported: file 23903 A pathname of a file whose contents will be read and edited. If multiple *file* operands are specified, the named files will be read in the order specified and the concatenation 23904 will be edited. If no *file* operands are specified, the standard input will be used. 23905 23906 script A string to be used as the script of editing commands. The application must not present a script that violates the restrictions of a text file except that the final character 23907 need not be a newline character. 23908 23909 **STDIN** 23910 The standard input will be used only if no file operands are specified. See the INPUT FILES 23911 section. 23912 INPUT FILES The input files must be text files. The *script_files* named by the **-f** option will consist of editing 23913 23914 commands, one per line. 23915 ENVIRONMENT VARIABLES The following environment variables affect the execution of *sed*: 23916 23917 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 23918 23919 default locale will be used. If any of the internationalisation variables contains an

invalid setting, the utility will behave as if none of the variables had been defined.

sed Utilities

23921 LC ALL 23922 If set to a non-empty string value, override the values of all the other internationalisation variables. 23923 LC_COLLATE 23924 Determine the locale for the behaviour of ranges, equivalence classes and multi-23925 character collating elements within regular expressions. 23926 LC_CTYPE 23927 Determine the locale for the interpretation of sequences of bytes of text data as 23928 23929 characters (for example, single- versus multi-byte characters in arguments and input 23930 files), and the behaviour of character classes within regular expressions. LC MESSAGES 23931 Determine the locale that should be used to affect the format and contents of diagnostic 23932 messages written to standard error. 23933 23934 EX NLSPATH 23935 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 23936 ASYNCHRONOUS EVENTS Default. 23937 23938 **STDOUT** The input files are written to standard output, with the editing commands specified in the script 23939 applied. If the $-\mathbf{n}$ option is specified, only those input lines selected by the script will be written 23940 23941 to standard output. **23942 STDERR** Used only for diagnostic messages. 23943 23944 OUTPUT FILES The output files are text files whose formats are dependent on the editing commands given. 23945 23946 EXTENDED DESCRIPTION The *script* consists of editing commands, one per line, of the following form: 23947 23948 [address[,address]]command[arguments]

Zero or more blank characters are accepted before the first address and before *command*.

In default operation, *sed* cyclically copies a line of input, less its terminating newline character, into a *pattern space* (unless there is something left after a **D** command), applies in sequence all commands whose addresses select that pattern space, and at the end of the script copies the pattern space to standard output (except when -**n** is specified) and deletes the pattern space. Whenever the pattern space is written to standard output or a named file, *sed* will immediately follow it with a newline character.

Some of the commands use a *hold space* to save all or part of the *pattern space* for subsequent retrieval. The *pattern* and *hold spaces* will each be able to hold at least 8192 bytes.

23950

23951

23952 23953

23954

Utilities sed

23958 Addresses in sed

23994 EX 23995 EX

An address is either empty, a decimal number that counts input lines cumulatively across files, a
"\$" character that addresses the last line of input, or a context address (which consists of a
regular expression as described in **Regular Expressions in sed**, preceded and followed by a
delimiter, usually a slash).

A command line with no addresses selects every pattern space.

A command line with one address selects each pattern space that matches the address.

A command line with two addresses selects the inclusive range from the first pattern space that matches the first address to the next pattern space that matches the second. (If the second address is a number less than or equal to the line number first selected, only one line will be selected.) Starting at the first line following the selected range, *sed* looks again for the first address. Thereafter the process is repeated.

Editing commands can be applied only to non-selected pattern spaces by use of the negation command "!" (see **Editing Commands in sed**).

Regular Expressions in sed

The *sed* utility supports the basic regular expressions described in the **XBD** specification, **Section 7.3**, **Basic Regular Expressions**, with the following additions:

- In a context address, the construction \cap{cREc} , where c is any character other than a backslash or newline character, is identical to $\cap{RE/c}$. If the character designated by c appears following a backslash, then it is considered to be that literal character, which does not terminate the RE. For example, in the context address \absolemn \text{xabc}\text{xdefx}, the second x stands for itself, so that the regular expression is abcxdef.
- The escape sequence \n matches a newline character embedded in the pattern space. A literal newline character must not be used in the regular expression of a context address or in the substitute command.

Editing Commands in sed

In the following list of commands, the maximum number of permissible addresses for each command is indicated by [0addr], [1addr] or [2addr], representing zero, one or two addresses.

The argument *text* consists of one or more lines. Each embedded newline character in the text must be preceded by a backslash. Other backslashes in text are removed and the following character is treated literally.

The **r** and **w** commands take an optional *rfile* (or *wfile*) parameter, separated from the command letter by one or more blank characters; implementations may allow zero separation as an extension.

The argument *rfile* or the argument *wfile* terminates the command line. Each *wfile* will be created before processing begins. Implementations support at least ten *wfile* arguments in the script; the actual number (greater than or equal to 10) that will be supported by the implementation is unspecified. The use of the *wfile* parameter causes that file to be initially created, if it does not exist, or will replace the contents of an existing file.

The **b**, **r**, **s**, **t**, **w**, **y**, ! and : commands accept additional arguments. The following synopses indicate which arguments must be separated from the commands by a single space character.

sed Utilities

24000 Two of the commands take a *command-list*, which is a list of *sed* commands separated by newline 24001 characters, as follows: 24002 { command command 24003 24004 24005 The "{" can be preceded with blank characters and can be followed with white space. The 24006 commands can be preceded by white space. The terminating "}" must be preceded by a newline 24007 character and then zero or more blank characters. 24008 24009 [2addr] {command-list Execute *command-list* only when the pattern space is selected. 24010 24011 [1addr] $a \setminus$ 24012 Write text to standard output just before each attempt to fetch a line of input, whether 24013 by executing the N command or by beginning a new cycle. [2addr] **b** [label] 24014 24015 Branch to the: command bearing the *label*. If *label* is not specified, branch to the end of 24016 the script. The implementation supports *labels* recognised as unique up to at least 8 24017 characters; the actual length (greater than or equal to 8) that is supported by the 24018 implementation is unspecified. It is unspecified whether exceeding a label length causes an error or a silent truncation. 24019 [2addr] c \ 24020 Delete the pattern space. With a 0 or 1 address or at the end of a 2-address range, place 24021 24022 *text* on the output. 24023 [2addr] **d** 24024 Delete the pattern space and start the next cycle. [2addr] **D** 24025 24026 Delete the initial segment of the pattern space up to and including the first newline character and start the next cycle. 24027 24028 [2addr] **g** Replace the contents of the pattern space by the contents of the hold space. 24029 24030 [2addr] **G** Append to the pattern space a newline character followed by the contents of the hold 24031 24032 24033 [2addr] **h** 24034 Replace the contents of the hold space with the contents of the pattern space. 24035 Append to the hold space a newline character followed by the contents of the pattern 24036 24037 space. 24038 [1addr] i \ 24039 text Write text to standard output. 24040 24041 (The letter ell.) Write the pattern space to standard output in a visually unambiguous 24042 form. The characters listed in the table in the XBD specification, Chapter 3, File Format 24043 Notation (\\, \a, \b, \f, \r, \t, \v) will be written as the corresponding escape sequence; the \n in that table is not applicable. Non-printable characters not in that 24044

Utilities sed

24045 table will be written as one three-digit octal number (with a preceding backslash 24046 character) for each byte in the character (most significant byte first). If the size of a byte 24047 on the system is greater than nine bits, the format used for non-printable characters is implementation-dependent. 24048 Long lines will be folded, with the point of folding indicated by writing a backslash 24049 followed by a newline character; the length at which folding occurs is unspecified, but 24050 24051 should be appropriate for the output device. The end of each line will be marked with 24052 a "\$". 24053 [2addr] **n** Write the pattern space to standard output if the default output has not been 24054 suppressed, and replace the pattern space with the next line of input. 24055 [2addr] **N** 24056 Append the next line of input to the pattern space, using an embedded newline 24057 character to separate the appended material from the original material. Note that the 24058 24059 current line number changes. 24060 [2addr] **p** Write the pattern space to standard output. 24061 24062 [2addr] **P** Write the pattern space, up to the first newline character, to standard output. 24063 24064 [*1addr*] **q** 24065 Branch to the end of the script and quit without starting a new cycle. [1addr]r rfile 24066 Copy the contents of *rfile* to standard output just before each attempt to fetch a line of 24067 24068 input. If rfile does not exist or cannot be read, it is treated as if it were an empty file, 24069 causing no error condition. [2addr] s/regular expression/replacement/flags 24070 24071 Substitute the replacement string for instances of the regular expression in the pattern space. Any character other than backslash or newline can be used instead of a slash to 24072 delimit the RE and the replacement. Within the RE and the replacement, the RE 24073 delimiter itself can be used as a literal character if it is preceded by a backslash. 24074 An ampersand (&) appearing in the *replacement* will be replaced by the string matching 24075 the RE. The special meaning of "&" in this context can be suppressed by preceding it by 24076 24077 backslash. The characters n, where *n* is a digit, will be replaced by the text matched by 24078 the corresponding backreference expression. For each backslash (\) encountered in scanning replacement from beginning to end, the following character loses its special 24079 24080 meaning (if any). It is unspecified what special meaning is given to any character other than &, \setminus or digits. 24081 A line can be split by substituting a newline character into it. The application must 24082 escape the newline character in the replacement by preceding it by backslash. A 24083 substitution is considered to have been performed even if the replacement string is 24084 24085 identical to the string that it replaces. The value of *flags* must be zero or more of: 24086

Substitute for the *n*th occurrence only of the *regular expression* found within

Globally substitute for all non-overlapping instances of the regular expression

rather than just the first one. If both g and n are specified, the results are

g

the pattern space.

24087

24088

24089

sed Utilities

24091	unspecified.
24092	p Write the pattern space to standard output if a replacement was made.
24093	w wfile Write. Append the pattern space to wfile if a replacement was made.
24094 24095 24096 24097	[2addr]t [label] Test. Branch to the: command bearing the label if any substitutions have been made since the most recent reading of an input line or execution of a t. If label is not specified, branch to the end of the script.
24098 24099	[2addr]w wfile Append (write) the pattern space to wfile.
24100 24101	[2addr]x Exchange the contents of the pattern and hold spaces.
24102 24103 24104 24105 24106 24107 24108	[2addr]y/string1/string2/ Replace all occurrences of characters in string1 with the corresponding characters in string2. If the number of characters in string1 and string2 are not equal, or if any of the characters in string1 appear more than once, the results are undefined. Any character other than backslash or newline can be used instead of slash to delimit the strings. Within string1 and string2, the delimiter itself can be used as a literal character if it is preceded by a backslash.
24109 24110 24111 24112	[2addr]!command [2addr]!(command-list Apply the command or command-list only to the lines that are not selected by the addresses.
24113 24114	[<i>0addr</i>]: <i>label</i> This command does nothing; it bears a <i>label</i> for the b and t commands to branch to.
24115 24116	[$1addr$] = Write the following to standard output:
24117	"%d\n", <current line="" number=""></current>
24118	[0addr] An empty command is ignored.
24119 24120 24121 24122	[0addr]# The "#" and the remainder of the line are ignored (treated as a comment), with the single exception that if the first two characters in the file are #n, the default output is suppressed; this is the equivalent of specifying -n on the command line.
24123 EXIT S	
24124 24125 24126	The following exit values are returned: 0 Successful completion. >0 An error occurred.
24127 CONS 24128	EQUENCES OF ERRORS Default.
24129 APPLI (24130 24131 24132 24133	CATION USAGE Regular expressions match entire strings, not just individual lines, but a newline character is matched by \n in a <i>sed</i> RE; a newline character is not allowed in an RE. Also note that \n cannot be used to match a newline character at the end of an arbitrary input line; newline characters appear in the pattern space as a result of the N editing command.

Utilities sed

```
24134 EXAMPLES
24135
             This sed script simulates the BSD cat -s command, squeezing excess blank lines from standard
24136
                sed -n '
24137
                # Write non-empty lines.
24138
24139
24140
                     р
24141
                     d
24142
                # Write a single empty line, then look for more empty lines.
24143
                /^$/
24144
                          р
24145
                # Get next line, discard the held <newline> (empty line),
24146
                # and look for more empty lines.
24147
                :Empty
                /^$/
24148
24149
                     Ν
24150
                     s/.//
24151
                     b Empty
24152
                # Write the non-empty line before going back to search
24153
24154
                # for the first in a set of empty lines.
24155
24156
24157 FUTURE DIRECTIONS
24158
             The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this
             interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the
24159
24160
             corrections. A future revision of this specification will align with IEEE Std. 1003.2b when
24161
             finalised.
24162 SEE ALSO
24163
             awk, ed, grep.
24164 CHANGE HISTORY
             First released in Issue 2.
24165
24166 Issue 4
24167
             Aligned with the ISO/IEC 9945-2: 1993 standard.
24168 Issue 5
```

24169

FUTURE DIRECTIONS section added.

sh Utilities

24170 NAME		
24171	sh — shell, the standard command language interpreter	
24172 SYNOI		
24173 EX 24174	<pre>sh [-abCefimnuvx][-o option][+abCefmnuvx][+o option] [command_file [argument]]</pre>	
24175 EX 24176	sh [-abCefimnuvx][-o option][+abCefmnuvx][+o option]command_string [command_name [argument]]	
24177 EX	sh -s[-abCefimnuvx][-o option][+abCefmnuvx][+o option][argument]	
24178 DESCR	IPTION	
24179 24180 24181	The <i>sh</i> utility is a command language interpreter that executes commands read from a command-line string, the standard input or a specified file. The commands to be executed must be expressed in the language described in Chapter 2 on page 19.	
24182 EX	Pathname expansion will not fail due to the size of a file.	
24183 24184	Shell input and output redirections will have an implementation-dependent offset maximum that will be established in the open file description.	
24185 OPTIO	NS .	
24186	The <i>sh</i> utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines .	
24187 24188 EX 24189	The -a, -b, -C, -e, -f, -m, -n, -o option, -u, -v and -x options are described as part of the set utility in Section 2.14 on page 67. The option letters derived from the set special built-in are also accepted with a leading plus sign (+) instead of a leading hyphen (meaning the reverse case of	1
24190	the option as described in this specification).	ı
24191	The following additional options are supported:	
24192 24193 24194 24195	-c Read commands from the <i>command_string</i> operand. Set the value of special parameter 0 (see Section 2.5.2 on page 27) from the value of the <i>command_name</i> operand and the positional parameters (\$1, \$2, and so on) in sequence from the remaining <i>argument</i> operands. No commands will be read from the standard input.	
24196 24197 24198	-i Specify that the shell is <i>interactive</i> ; see below. An implementation may treat specifying the −i option as an error if the real user ID of the calling process does not equal the effective user ID or if the real group ID does not equal the effective user ID.	
24199	−s Read commands from the standard input.	
24200	If there are no operands and the $-c$ option is not specified, the $-s$ option is assumed.	
24201 24202	If the $-i$ option is present, or if there are no operands and the shell's standard input and standard error are attached to a terminal, the shell is considered to be <i>interactive</i> .	
24203 OPERA 24204	NDS The following operands are supported:	
24205 24206 24207	 A single hyphen is treated as the first operand and then ignored. If both "-" and are given as arguments, or if other operands precede the single hyphen, the results are undefined. 	
24208 24209	argument The positional parameters (\$1, \$2 and so on) will be set to arguments, if any.	
24210 24211 24212	command_file The pathname of a file containing commands. If the pathname contains one or more slash characters, the implementation will attempt to read that file; the file need not be	

Utilities sh

24213 executable. If the pathname does not contain a slash character:

• The implementation will attempt to read that file from the current working directory; the file need not be executable.

• If the file is not in the current working directory, the implementation may perform a search for an executable file using the value of *PATH*, as described in **Command Search and Execution** on page 47.

Special parameter 0 (see Section 2.5.2 on page 27) is set to the value of *command_file*. If *sh* is called using a synopsis form that omits *command_file*, special parameter 0 is set to the value of the first argument passed to *sh* from its parent (for example, *argv*[0] for a C program), which is normally a pathname used to execute the *sh* utility.

command name

A string assigned to special parameter 0 when executing the commands in *command_string*. If *command_name* is not specified, special parameter 0 is set to the value of the first argument passed to *sh* from its parent (for example, *argv*[0] for a C program), which is normally a pathname used to execute the *sh* utility.

command string

A string that is interpreted by the shell as one or more commands, as if the string were the argument to the **XSH** specification *system()* function. If the *command_string* operand is an empty string, *sh* will exit with a zero exit status.

STDIN

The standard input will be used only if one of the following is true:

- The –**s** option is specified.
- The –c option is not specified and no operands are specified.
- The script executes one or more commands that require input from standard input (such as a *read* command that does not redirect its input).

See the INPUT FILES section.

When the shell is using standard input and it invokes a command that also uses standard input, the shell ensures that the standard input file pointer points directly after the command it has read when the command begins execution. It will not read ahead in such a manner that any characters intended to be read by the invoked command are consumed by the shell (whether interpreted by the shell or not) or that characters that are not read by the invoked command are not seen by the shell. When the command expecting to read standard input is started asynchronously by an interactive shell, it is unspecified whether characters are read by the command or interpreted by the shell.

If the standard input to *sh* is a FIFO or terminal device and is set to non-blocking reads, then *sh* will enable blocking reads on standard input. This will remain in effect when the command completes. (This concerns an instance of *sh* that has been invoked, probably by a C-language program, with standard input that has been opened using the O_NONBLOCK flag; see *open()* in the **XSH** specification. If the shell did not reset this flag, it would immediately terminate because no input data would be available yet and that would be considered the same as end-of-file.)

24254 INPUT FILES

The input file must be a text file, except that line lengths are unlimited. If the input file is empty or consists solely of blank lines or comments, or both, *sh* will exit with a zero exit status.

sh Utilities

24257 ENVIRONMENT VARIABLES

24258 The following environment variables affect the execution of *sh*:

24259 *FCEDIT*

24260

24261

24262

24263

24264

2426524266

24267

24268 24269

24270

2427124272

24273

24274

24275

24276

24277

24278 24279

24280

24281

24282

24283

24284

2428524286

24287 24288

24289

24290

24291

24292 24293

24294

24295

24296

24297

24298

24299

24300

24301

24302 24303

24304

24305

This variable, when expanded by the shell, determines the default value for the —e *editor* option's *editor* option-argument. If *FCEDIT* is null or unset, *ed* will be used as the editor.

HISTFILE

Determine a pathname naming a command history file. If the *HISTFILE* variable is not set, the shell may attempt to access or create a file .sh_history in the user's home directory. If the shell cannot obtain both read and write access to, or create, the history file, it will use an unspecified mechanism that allows the history to operate properly. (References to history "file" in this section are understood to mean this unspecified mechanism in such cases.) An implementation may choose to access this variable only when initialising the history file; this initialisation will occur when fc or sh first attempt to retrieve entries from, or add entries to, the file, as the result of commands issued by the user, the file named by the ENV variable, or implementation-dependent system startup files. (The initialisation process for the history file can be dependent on the system startup files, in that they may contain commands that will effectively preempt the user's settings of HISTFILE and HISTSIZE. For example, function definition commands are recorded in the history file, unless the set – \mathbf{o} nolog option is set. If the system administrator includes function definitions in some system startup file called before the ENV file, the history file will be initialised before the user gets a chance to influence its characteristics.) In some historical shells, the history file is initialised just after the ENV file has been processed. Therefore, it is implementation-dependent whether changes made to HISTFILE after the history file has been initialised are effective. Implementations may choose to disable the history list mechanism for users with appropriate privileges who do not set HISTFILE; the specific circumstances under which this will occur are implementation-dependent. If more than one instance of the shell is using the same history file, it is unspecified how updates to the history file from those shells interact. As entries are deleted from the history file, they will be deleted oldest first. It is unspecified when history file entries are physically removed from the history file.

HISTSIZE

IFS

Determine a decimal number representing the limit to the number of previous commands that are accessible. If this variable is unset, an unspecified default greater than or equal to 128 will be used. The maximum number of commands in the history list is unspecified, but will be at least 128. An implementation may choose to access this variable only when initialising the history file, as described under *HISTFILE*. Therefore, it is unspecified whether changes made to *HISTSIZE* after the history file has been initialised are effective.

HOME Determine the pathname of the user's home directory. The contents of HOME are used in Tilde Expansion as described in Section 2.6.1 on page 32.

Input field separators: a string treated as a list of characters that is used for field splitting and to split lines into words with the *read* command. See Section 2.6.5 on page 38. If *IFS* is not set, the shell behaves as if the value of *IFS* were the space, tab and newline characters. Implementations may ignore the value of *IFS* in the environment at the time *sh* is invoked, treating *IFS* as if it were not set.

LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent

sh **Utilities**

24306 default locale will be used. If any of the internationalisation variables contains an 24307 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 24308 If set to a non-empty string value, override the values of all the other 24309 internationalisation variables. 24310 24311 Determine the behaviour of range expressions, equivalence classes and multi-character 24312 collating elements within pattern matching. 24313 LC_CTYPE 24314 Determine the locale for the interpretation of sequences of bytes of text data as 24315 characters (for example, single- versus multi-byte characters in arguments and input 24316 files), which characters are defined as letters (character class alpha), and the behaviour 24317 of character classes within pattern matching. 24318 24319 LC MESSAGES 24320 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error. 24321 MAIL Determine a pathname of the user's mailbox file for purposes of incoming mail 24322 24323 notification. If this variable is set, the shell will inform the user if the file named by the 24324 variable is created or if its modification time has changed. Informing the user is accomplished by writing a string of unspecified format to standard error prior to the 24325 24326 writing of the next primary prompt string after the completion of an interval defined by the MAILCHECK variable. The user will be informed only if MAIL is set and 24327 MAILPATH is not set. 24328 MAILCHECK 24329 24330 Establish a decimal integer value that specifies how often (in seconds) the shell will check for the arrival of mail in the files specified by the MAILPATH or MAIL variables. 24331 The default value is 600 seconds. If set to zero, the shell will check before issuing each 24332 24333 primary prompt. **MAILPATH** 24334 24335 Provide a list of pathnames and optional messages separated by colons. If this variable is set, the shell will inform the user if any of the files named by the variable are created 24336 or if any of their modification times change. (See the preceding entry for MAIL for 24337 descriptions of mail arrival and user informing.) Each pathname can be followed by 24338 "%" and a string that will be subjected to parameter expansion and written to standard 24339 24340 error when the modification time changes. If a "%" character in the pathname is preceded by a backslash, it will be treated as a literal "%" in the pathname. The default 24341 24342 message is unspecified. The MAILPATH environment variable takes precedence over the MAIL variable. 24343 24344 EX NLSPATH Determine the location of message catalogues for the processing of *LC_MESSAGES*. 24345 **PATH** 24346 Establish a string formatted as described in the XBD specification, Chapter 6, 24347 **Environment Variables**, used to effect command interpretation. See **Command Search** and Execution on page 47. 24348

24349 ASYNCHRONOUS EVENTS Default.

sh Utilities

24351 STDOUT

See the STDERR section.

24353 STDERR

Except as otherwise stated (by the descriptions of any invoked utilities or in interactive mode), standard error is used only for diagnostic messages.

24356 OUTPUT FILES

24357 None.

24358 EXTENDED DESCRIPTION

24359 See Chapter 2. The following additional capabilities are supported.

Command History List

When the *sh* utility is being used interactively, it maintains a list of commands previously entered from the terminal in the file named by the *HISTFILE* environment variable. The type, size and internal format of this file are unspecified. Multiple *sh* processes can share access to the file for a user, if file access permissions allow this; see the description of the *HISTFILE* environment variable.

Command Line Editing

When *sh* is being used interactively from a terminal, the current command and the command history (see *fc*) can be edited using *vi-mode* command line editing. This mode uses commands, described below, similar to a subset of those described in the *vi* utility. Implementations may offer other command line editing modes corresponding to other editing utilities.

The command *set* **–o v** enables vi-mode editing and places *sh* into *vi* insert mode (see **Command Line Editing (vi-mode)**). This command also disables any other editing mode that the implementation may provide. The command *set* **+o v** disables vi-mode editing.

Certain block-mode terminals may be unable to support shell command line editing. If a terminal is unable to provide either edit mode, it need not be possible to *set* –**o v** when using the shell on this terminal.

In the following sections, the characters erase, interrupt, kill and end-of-file are those set by the *stty* utility.

Command Line Editing (vi-mode)

With vi-mode enabled, *sh* can be switched between insert mode and command mode.

When in insert mode, an entered character will be inserted into the command line, except as noted in **vi Line Editing Insert Mode** on page 659. Upon entering *sh* and after termination of the previous command, *sh* will be in insert mode.

Typing an escape character wll switch *sh* into command mode (see **vi Line Editing Command Mode** on page 659). In command mode, an entered character will either invoke a defined operation, be used as part of a multi-character operation or be treated as an error. A character that is not recognised as part of an editing command will terminate any specific editing command and will alert the terminal. Typing the *interrupt* character in command mode will cause *sh* to terminate command line editing on the current command line, reissue the prompt on the next line of the terminal and reset the command history (see *fc*) so that the most recently executed command is the previous command (that is, the command that was being edited when it was interrupted is not reentered into the history).

Utilities sh

24393 In the following sections, the phrase "move the cursor to the beginning of the word" means 24394 "move the cursor to the first character of the current word" and the phrase "move the cursor to the end of the word" means "move the cursor to the last character of the current word". The 24395 phrase "beginning of the command line" indicates the point between the end of the prompt 24396 24397 string issued by the shell (or the beginning of the terminal line, if there is no prompt string) and 24398 the first character of the command text. vi Line Editing Insert Mode 24399 While in insert mode, any character typed will be inserted in the current command line, unless it 24400 24401 is from the following set. newline 24402 24403 Execute the current command line being edited. Delete the character previous to the current cursor position and move the current 24404 erase cursor position back one character. In insert mode, characters will be erased from both 24405 24406 the screen and the buffer when backspacing. 24407 interrupt Terminate command line editing with the same effects as described for interrupting 24408 command mode; see Command Line Editing (vi-mode) on page 658. 24409 kill Clear all the characters from the input line. 24410 <control>-V 24411 24412 Insert the next character input, even if the character is otherwise a special insert mode character. 24413 <control>-W 24414 Delete the characters from the one preceding the cursor to the preceding word 24415 24416 boundary. The word boundary in this case is the closer to the cursor of either the 24417 beginning of the line or a character that is in neither the blank nor punct character classification of the current locale. 24418 / On some systems, when a backslash is followed by an erase or kill character, that 24419 character will be inserted into the input line. This is not actually a feature of sh 24420 command line editing insert mode, but one of terminal line drivers when the stty iexten 24421 24422 flag is set. Otherwise, the backslash itself will be inserted into the input line. end-of-file 24423 Interpreted as the end of input in sh. This interpretation will occur only at the 24424 24425 beginning of an input line. If end-of-file is entered other than at the beginning of the line, the results are unspecified. 24426 <ESC> Place *sh* into command mode. 24427 vi Line Editing Command Mode 24428 In command mode for the command line editing feature, decimal digits not beginning with 0 24429 that precede a command letter will be remembered. Some commands use these decimal digits 24430 as a count number that affects the operation. 24431 The term *motion command* represents one of the commands: 24432 <space> W ^ 24433 0 b F 1 \$; E f T w В

> Any command that modifies the current line will cause a copy of the current line to be made at the end of the command history, the current line will become that copy, and the edit will be

24434

sh Utilities

24436 performed on that copy.

 Any command that is preceded by *count* will take a count (the numeric value of any preceding decimal digits). Unless otherwise noted, this count will cause the specified operation to repeat by the number of times specified by the count. Also unless otherwise noted, a *count* that is out of range is considered an error condition and will alert the terminal, but neither the cursor position, nor the command line, will change.

The terms word and bigword are used as defined in the vi description. The term save buffer corresponds to the term unnamed buffer in vi.

The following commands are recognised in command mode:

newline

Execute the current command line being edited.

<control>-L

Redraw the current command line. Position the cursor at the same location on the new command line.

- # Insert the character # at the beginning of the current command line and treat the current command line as a comment. This line will be entered into the command history; see fc.
- Display the possible shell word expansions (see Section 2.6 on page 31) of the bigword at the current command line position. These expansions will be displayed on subsequent terminal lines. If the bigword contains none of the characters "?", "*" or "[", an asterisk (*) will be implicitly assumed at the end. If any directories are matched, these expansions will have a "/" character appended. After the expansion, the line will be redrawn, the cursor will be repositioned at the current cursor position, and *sh* will be placed in command mode.
- Perform pathname expansion (see Section 2.6.6 on page 39) on the current bigword, up to the largest set of characters that can be matched uniquely. If the bigword contains none of the characters "?", "*" or "[", an asterisk (*) will be implicitly assumed at the end. This maximal expansion then will replace the original bigword in the command line, and the cursor will be placed after this expansion. If the resulting bigword completely and uniquely matches a directory, a "/" character will be inserted directly after the bigword. If some other file is completely matched, a single space character will be inserted after the bigword. After this operation, *sh* will be placed in insert mode.
- * Perform pathname expansion on the current bigword and insert all expansions into the command to replace the current bigword, with each expansion separated by a single space character. If at the end of the line, the current cursor position will be moved to the first column position following the expansions and *sh* will be placed in insert mode. Otherwise, the current cursor position will be the last column position of the first character after the expansions and *sh* will be placed in insert mode. If the current bigword contains none of the characters "?", "*" or "[", before the operation, an asterisk will be implicitly assumed at the end.

@letter

Insert the value of the alias named _letter. The symbol letter represents a single alphabetic character from the portable character set; implementations may support additional characters as an extension. If the alias _letter contains other editing commands, these commands will be performed as part of the insertion. If no alias _letter is enabled, this command will have no effect.

Utilities sh

24482 [count]~

Convert, if the current character is a lower-case letter, to the equivalent upper-case letter and *vice*versa, as prescribed by the current locale. The current cursor position then will be advanced by one character. If the cursor was positioned on the last character of the line, the case conversion will occur, but the cursor will not advance. If the command is preceded by a *count*, that number of characters will be converted, and the cursor will be advanced to the character position after the last character converted. If the *count* is larger than the number of characters after the cursor, this is not considered an error; the cursor will advance to the last character on the line.

[count].

Repeat the most recent non-motion command, even if it was executed on an earlier command line. If the previous command was preceded by a *count*, and no count is given on the "." command, the count from the previous command will be included as part of the repeated command. If the "." command is preceded by a *count*, this will override any *count* argument to the previous command. The *count* specified in the "." command will become the count for subsequent "." commands issued without a count.

[number]v

Invoke the *vi* editor to edit the current command line in a temporary file. When the editor exits, the commands in the temporary file will be executed. If a *number* is prefixed to the command, it specifies the command number in the command history to be edited, rather than the current command line.

[count]l (ell)

[count]<space>

Move the current cursor position to the next character position. If the cursor was positioned on the last character of the line, the terminal will be alerted and the cursor will not be advanced. If the *count* is larger than the number of characters after the cursor, this is not considered an error; the cursor will advance to the last character on the line.

[count]h

Move the current cursor position to the *count*th (default 1) previous character position. If the cursor was positioned on the first character of the line, the terminal will be alerted and the cursor will not be moved. If the count is larger than the number of characters before the cursor, this is not considered an error; the cursor will move to the first character on the line.

[count]w

Move to the start of the next word. If the cursor was positioned on the last character of the line, the terminal will be alerted and the cursor will not be advanced. If the *count* is larger than the number of words after the cursor, this is not considered an error; the cursor will advance to the last character on the line.

[count]W

Move to the start of the next bigword. If the cursor was positioned on the last character of the line, the terminal will be alerted and the cursor will not be advanced. If the *count* is larger than the number of bigwords after the cursor, this is not considered an error; the cursor will advance to the last character on the line.

[count]e

Move to the end of the current word. If at the end of a word, move to the end of the next word. If the cursor was positioned on the last character of the line, the terminal will be alerted and the cursor will not be advanced. If the *count* is larger than the number of words after the cursor, this is not considered an error; the cursor will

sh Utilities

24531 advance to the last character on the line.

[count]**E**

Move to the end of the current bigword. If at the end of a bigword, move to the end of the next bigword. If the cursor was positioned on the last character of the line, the terminal will be alerted and the cursor will not be advanced. If the *count* is larger than the number of bigwords after the cursor, this is not considered an error; the cursor will advance to the last character on the line.

[count]b

Move to the beginning of the current word. If at the beginning of a word, move to the beginning of the previous word. If the cursor was positioned on the first character of the line, the terminal will be alerted and the cursor will not be moved. If the *count* is larger than the number of words preceding the cursor, this is not considered an error; the cursor will return to the first character on the line.

[count]**B**

Move to the beginning of the current bigword. If at the beginning of a bigword, move to the beginning of the previous bigword. If the cursor was positioned on the first character of the line, the terminal will be alerted and the cursor will not be moved. If the *count* is larger than the number of bigwords preceding the cursor, this is not considered an error; the cursor will return to the first character on the line.

- Move the current cursor position to the first character on the input line that is not a blank character.
- **\$** Move to the last character position on the current command line.
- (Zero.) Move to the first character position on the current command line.

[count]

Move to the *count*th character position on the current command line. If no number is specified, move to the first position. The first character position is numbered 1. If the count is larger than the number of characters on the line, this is not considered an error; the cursor will be placed on the last character on the line.

[count]fc

Move to the first occurrence of the character c that occurs after the current cursor position. If the cursor was positioned on the last character of the line, the terminal will be alerted and the cursor will not be advanced. If the character c does not occur in the line after the current cursor position, the terminal will be alerted and the cursor will not be moved.

[count]Fc

Move to the first occurrence of the character c that occurs before the current cursor position. If the cursor was positioned on the first character of the line, the terminal will be alerted and the cursor will not be moved. If the character c does not occur in the line before the current cursor position, the terminal will be alerted and the cursor will not be moved.

[count]tc

Move to the character before the first occurrence of the character c that occurs after the current cursor position. If the cursor was positioned on the last character of the line, the terminal will be alerted and the cursor will not be advanced. If the character c does not occur in the line after the current cursor position, the terminal will be alerted and the cursor will not be moved.

Utilities sh

24577 [count]Tc 24578 Move to the character after the first occurrence of the character *c* that occurs before the current cursor position. If the cursor was positioned on the first character of the line, 24579 the terminal will be alerted and the cursor will not be moved. If the character c does 24580 not occur in the line before the current cursor position, the terminal will be alerted and 24581 24582 the cursor will not be moved. 24583 [count]; 24584 Repeat the most recent f, F, t or T command. Any number argument on that previous command will be ignored. Errors are those described for the repeated command. 24585 24586 [count], Repeat the most recent f, F, t or T command. Any number argument on that previous 24587 command will be ignored. However, reverse the direction of that command. 24588 Enter insert mode after the current cursor position. Characters that are entered will be 24589 a inserted before the next character. 24590 Α Enter insert mode after the end of the current command line. 24591 i 24592 Enter insert mode at the current cursor position. Characters that are entered will be inserted before the current character. 24593 Ι Enter insert mode at the beginning of the current command line. 24594 R Enter insert mode, replacing characters from the command line beginning at the current 24595 24596 cursor position. 24597 [count]c motion 24598 Delete the characters between the current cursor position and the cursor position that would result from the specified *motion* command. Then enter insert mode before the 24599 first character following any deleted characters. If count is specified, it will be applied 24600 to the motion command. A *count* will be ignored for the following motion commands: 24601 0 \$ 24602 If the *motion* command is the character c, the current command line will be cleared and 24603 insert mode will be entered. If the *motion* command would move the current cursor 24604 position toward the beginning of the command line, the character under the current 24605 cursor position will not be deleted. If the motion command would move the current 24606 24607 cursor position toward the end of the command line, the character under the current cursor position will be deleted. If the *count* is larger than the number of characters 24608 between the current cursor position and the end of the command line toward which the 24609 24610 motion command would move the cursor, this is not considered an error; all of the remaining characters in the aforementioned range will be deleted and insert mode will 24611 be entered. If the motion command is invalid, the terminal will be alerted, the cursor 24612 will not be moved, and no text will be deleted. 24613 \mathbf{C} 24614 Delete from the current character to the end of the line and enter insert mode at the new 24615 end-of-line. S Clear the entire current command line and enter insert mode. 24616 24617 [count]rc Replace the current character with the character c. With a number count, replace the

current and the following *count*-1 characters. After this command, the current cursor

position will be on the last character that was changed. If the *count* is larger than the

number of characters after the cursor, this is not considered an error; all of the

663

remaining characters will be changed.

24618

24619

24620

24621

sh Utilities

24623 [count]_

Append a space character after the current character position and then append the last bigword in the previous input line after the space character. Then enter insert mode after the last character just appended. With a number *count*, append the *count*th bigword in the previous line.

[count]x

Delete the character at the current cursor position and place the deleted characters in the save buffer. If the cursor was positioned on the last character of the line, the character will be deleted and the cursor position will be moved to the previous character (the new last character). If the *count* is larger than the number of characters after the cursor, this is not considered an error; all the characters from the cursor to the end of the line will be deleted.

[count]X

Delete the character before the current cursor position and place the deleted characters in the save buffer. The character under the current cursor position will not change. If the cursor was positioned on the first character of the line, the terminal will be alerted, and the **X** command will have no effect. If the line contained a single character, the **X** command will have no effect. If the line contained no characters, the terminal will be alerted and the cursor will not be moved. If the *count* is larger than the number of characters before the cursor, this is not considered an error; all the characters from before the cursor to the beginning of the line will be deleted.

[count]d motion

Delete the characters between the current cursor position and the character position that would result from the *motion* command. A number *count* repeats the *motion* command *count* times. If the motion command would move toward the beginning of the command line, the character under the current cursor position will not be deleted. If the motion command is **d**, the entire current command line will be cleared. If the *count* is larger than the number of characters between the current cursor position and the end of the command line toward which the motion command would move the cursor, this is not considered an error; all of the remaining characters in the aforementioned range will be deleted. The deleted characters will be placed in the save buffer.

D Delete all characters from the current cursor position to the end of the line. The deleted characters will be placed in the save buffer.

[count]y motion

Yank (that is, copy) the characters from the current cursor position to the position resulting from the *motion* command into a save buffer. A number *count* will be applied to the *motion* command. If the motion command would move toward the beginning of the command line, the character under the current cursor position will not be included in the set of yanked characters. If the motion command is y, the entire current command line will be yanked into the save buffer. The current cursor position will be unchanged. If the *count* is larger than the number of characters between the current cursor position and the end of the command line toward which the motion command would move the cursor, this is not considered an error; all of the remaining characters in the aforementioned range will be yanked.

Y Yank the characters from the current cursor position to the end of the line into the save buffer. The current character position will be unchanged.

[count]**p**

Put a copy of the current contents of the save buffer after the current cursor position.

sh **Utilities**

24672 The current cursor position will be advanced to the last character put from the save 24673 buffer. A *count* indicates how many copies of the save buffer will be put. 24674 [count]P Put a copy of the current contents of the save buffer before the current cursor position. 24675 The current cursor position will be moved to the last character put from the save buffer. 24676 A *count* indicates how many copies of the save buffer will be put. 24677 Undo the last command that modified the text of the current command line. u 24678 U Undo all changes made to the current command line since first entering command 24679 mode on the line. 24680 [count]k 24681 24682 [count]-Replace the current command line with the previous command line in the shell 24683 command history. The cursor will be positioned on the first character of the new 24684 command. A count preceding the command will have the same effect as executing the 24685 command count times. If a k or "-" command retreats past the maximum number of 24686 commands in effect for this shell (affected by the HISTSIZE environment variable), the 24687 terminal will be alerted and the command will have no effect. 24688 [count]j 24689 [count]+ 24690 Replace the current command line with the next command line in the shell command 24691 24692 history. The cursor will be positioned on the first character of the new command. The command history position will be remembered, and any k or "-" command, or j or + 24693 command, will decrement or increment that position and then will fetch the line at the 24694 new position. If a j or command advances past the most recent line in the history, the 24695 current command line will be restored to the contents before the first **k** or "-". 24696 [number]G 24697 Replace the current command line with the contents of the oldest command line stored 24698 24699 in the shell command history. With a number *number*, replace the current command line with the contents of command *number* in the history. 24700 24701 /string<newline> Move backward through the command history, searching for the specified string, 24702 beginning with the previous command line. If it is not found, the current command 24703 line will be unchanged. If it is found in a previous line, this command will behave 24704 equivalently to a set of k commands to reach that line. If string begins with "^", the 24705 24706 characters after the "^" will be matched only at the beginning of a line. ?string<newline> 24707 Move forward through the command history, searching for the specified string. If it is 24708 not found, the current command line will be unchanged. If the string is found in the 24709 current command line, the current cursor position will be moved to the beginning of 24710 that string. If it is found in the history, this command will behave equivalently to a set 24711 of j commands to reach that line. If string begins with "^", the characters after the "^" 24712 will be matched only at the beginning of a line.

Repeat the most recent / or ? command. n

Repeat the most recent / or ? command, reversing the direction of the search. N

24713

24714

sh Utilities

24716 EXIT STATUS

24721

24799

24723

24717 The following exit values are returned:

24718 0 The script to be executed consisted solely of zero or more blank lines or comments, or both.

24720 1–125 A non-interactive shell detected a syntax, redirection or variable assignment error.

127 A specified *command_file* could not be found by a non-interactive shell.

Otherwise, the shell will return the exit status of the last command it invoked or attempted to invoke (see also the *exit* utility in Section 2.14 on page 67).

24724 CONSEQUENCES OF ERRORS

24725 See Section 2.8.1 on page 44.

24726 APPLICATION USAGE

Standard input and standard error are the files that determine whether a shell is interactive when -i is not specified. For example:

24729 sh > file

24730 and:

24731 sh 2> file

create interactive and non-interactive shells, respectively. Although both accept terminal input, the results of error conditions are different, as described in Section 2.8.1 on page 44; in the second example a redirection error encountered by a special built-in utility will abort the shell.

On systems that support set-user-ID scripts, a historical trapdoor has been to link a script to the name –i. When it is called by a sequence such as:

24737 sh -24738 or by:

24739 #! /bin/sh -

the historical systems have assumed that no option letters follow. Thus, this specification allows the single hyphen to mark the end of the options, in addition to the use of the regular — argument, because the older practice is so pervasive.

A portable application must protect its first operand, if it starts with a plus sign, by preceding it with the — argument that denotes the end of the options.

24745 EXAMPLES

24740

24741

24742

24743

24744

24746

24747

24748

1. Execute a shell command from a string:

sh -c "cat myfile"

2. Execute a shell script from a file in the current directory:

24749 sh my_shell_cmds

24750 FUTURE DIRECTIONS

The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the corrections. A future revision of this specification will align with IEEE Std. 1003.2b when finalised.

24755 SEE ALSO

cd, echo, pwd, test, umask, the **XSH** specification description of dup(), exec, exit(), fork(), pipe(), signal(), system(), ulimit(), umask(), wait().

Utilities sh

24758 CHANGE HISTORY

First released in Issue 2.

24760 Issue 4

24761 Aligned with the ISO/IEC 9945-2: 1993 standard. Description of the shell command language

24762 and special built-ins moved to Chapter 2 on page 19.

24763 **Issue 5**

24764 FUTURE DIRECTIONS section added.

Text is added to the DESCRIPTION for the Large File Summit proposal.

sleep Utilities

24766 **NAME** 24767 sleep — suspend execution for an interval 24768 SYNOPSIS 24769 sleep time 24770 DESCRIPTION The *sleep* utility will suspend execution for at least the integral number of seconds specified by 24771 the *time* operand. 24772 24773 OPTIONS 24774 None. 24775 OPERANDS 24776 The following operands are supported: A non-negative decimal integer specifying the number of seconds for which to suspend 24777 time execution. 24778 24779 **STDIN** Not used. 24780 24781 INPUT FILES 24782 None. 24783 ENVIRONMENT VARIABLES The following environment variables affect the execution of *sleep*: 24784 Provide a default value for the internationalisation variables that are unset or null. If 24785 LANG is unset or null, the corresponding value from the implementation-dependent 24786 default locale will be used. If any of the internationalisation variables contains an 24787 invalid setting, the utility will behave as if none of the variables had been defined. 24788 LC ALL 24789 If set to a non-empty string value, override the values of all the other 24790 24791 internationalisation variables. LC CTYPE 24792 24793 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments). 24794 24795 LC MESSAGES 24796 Determine the locale that should be used to affect the format and contents of diagnostic 24797 messages written to standard error. NLSPATH 24798 EX 24799 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 24800 ASYNCHRONOUS EVENTS 24801 If the *sleep* utility receives a SIGALRM signal, one of the following actions will be taken: Terminate normally with a zero exit status. 24802 24803 Effectively ignore the signal. Provide the default behaviour for signals described in the ASYNCHRONOUS EVENTS 24804 section of Section 1.9 on page 11. This could include terminating with a non-zero exit 24805 24806 status.

The *sleep* utility will take the standard action for all other signals.

Utilities sleep

```
24808 STDOUT
24809
             Not used.
24810 STDERR
             Used only for diagnostic messages.
24811
24812 OUTPUT FILES
24813
             None.
24814 EXTENDED DESCRIPTION
24815
             None.
24816 EXIT STATUS
             The following exit values are returned:
24817
                 The execution was successfully suspended for at least time seconds, or a SIGALRM signal
24818
24819
                  was received (see the ASYNCHRONOUS EVENTS section).
                 An error occurred.
24820
             >0
24821 CONSEQUENCES OF ERRORS
24822
             Default.
24823 APPLICATION USAGE
             None.
24824
24825 EXAMPLES
             The sleep utility can be used to execute a command after a certain amount of time, as in:
24826
24827
                 (sleep 105; command) &
24828
             or to execute a command every so often, as in:
24829
                while true
24830
                 do
24831
                      command
24832
                      sleep 37
24833
                 done
24834 FUTURE DIRECTIONS
             None.
24835
24836 SEE ALSO
24837
              wait, the XSH specification description of alarm(), sleep().
24838 CHANGE HISTORY
             First released in Issue 2.
24839
24840 Issue 4
```

24841

Aligned with the ISO/IEC 9945-2: 1993 standard.

sort Utilities

24842 **NAME** 24843 sort — sort, merge or sequence check text files 24844 SYNOPSIS sort [-m][-o output][-bdfinru][-t char][-k keydef]...[-z recsz] 24845 UN [file...] 24846 sort -c [-bdfinru][-t char][-k keydef]...[-z recsz][file...] 24847 UN 24848 OB UN sort [-mu][-o output][-bdfir][-t char][+pos1[-pos2]]...[-z recsz] 24849 [file...] 24850 OB UN sort -c[-u][-bdfinr][-t char][+pos1[-pos2]]...[-z recsz][file]24851 **DESCRIPTION** 24852 The *sort* utility performs one of the following functions: 1. Sorts lines of all the named files together and writes the result to the specified output. 24853 24854 Merges lines of all the named (presorted) files together and writes the result to the 24855 specified output. Checks that a single input file is correctly presorted. 24856

5. Checks that a single input the is correctly presorted

Comparisons are based on one or more sort keys extracted from each line of input (or the entire line if no sort keys are specified), and are performed using the collating sequence of the current locale.

24860 OPTIONS

24857 24858

24859

24866

24867

24868

24869

24872

2487324874

24875

24876

24878 24879

24880

24881

24882

24883

24884 24885

The *sort* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**, except that the notation +pos1 - pos2 uses a non-standard prefix and multi-digit option names in the obsolescent versions, the $-\mathbf{o}$ output option is recognised after a *file* operand as an obsolescent feature in both versions where the $-\mathbf{c}$ option is not specified, and the $-\mathbf{k}$ keydef option should follow the $-\mathbf{b}$, $-\mathbf{d}$, $-\mathbf{f}$, $-\mathbf{n}$ and $-\mathbf{r}$ options.

The following options are supported:

- -c Check that the single input file is ordered as specified by the arguments and the collating sequence of the current locale. No output is produced; only the exit code is affected.
- 24870 —**m** Merge only; the input file is assumed to be already sorted.
- 24871 —**o** *output*

Specify the name of an output file to be used instead of the standard output. This file can be the same as one of the input *files*.

 $-\mathbf{u}$ Unique: suppress all but one in each set of lines having equal keys. If used with the $-\mathbf{c}$ option, check that there are no lines with duplicate keys, in addition to checking that the input file is sorted.

24877 UN —**z** recsz

The size of the longest line read in the sort phase is recorded so that buffers of the correct size can be allocated during the merge phase. If the sort phase is omitted via the $-\mathbf{c}$ or $-\mathbf{m}$ options, a system-dependent default size will be used. Lines longer than the buffer size will cause *sort* to terminate abnormally. Supplying the actual number of bytes in the longest line to be merged (or some larger value) will prevent abnormal termination.

The following options override the default ordering rules. When ordering options appear independent of any key field specifications, the requested field ordering rules are applied

Utilities **sort**

24886 globally to all sort keys. When attached to a specific key (see -k), the specified ordering options 24887 OB override all global ordering options for that key. In the obsolescent forms, if one or more of these options follows a +pos1 option, it will affect only the key field specified by that preceding option. 24888 24889 $-\mathbf{d}$ Specify that only blank characters and alphanumeric characters, according to the 24890 current setting of LC_CTYPE, are significant in comparisons. The behaviour is 24891 undefined for a sort key to which –**i** or –**n** also applies. 24892 $-\mathbf{f}$ Consider all lower-case characters that have upper-case equivalents, according to the 24893 current setting of LC_CTYPE, to be the upper-case equivalent for the purposes of 24894 24895 comparison. −i Ignore all characters that are non-printable, according to the current setting of 24896 24897 LC_CTYPE. Restrict the sort key to an initial numeric string, consisting of optional blank characters, 24898 -n optional minus sign, and zero or more digits with an optional radix character and 24899 thousands separators (as defined in the current locale), which will be sorted by 24900 arithmetic value. An empty digit string is treated as zero. Leading zeros and signs on 24901 zeros do not affect ordering. 24902 Reverse the sense of comparisons. 24903 $-\mathbf{r}$ 24904 The treatment of field separators can be altered using the options: 24905 -b Ignore leading blank characters when determining the starting and ending positions of a restricted sort key. If the $-\mathbf{b}$ option is specified before the first $-\mathbf{k}$ option, it is applied 24906 to all $-\mathbf{k}$ options. Otherwise, the $-\mathbf{b}$ option can be attached independently to each 24907 **-k** *field_start* or *field_end* option-argument (see below). 24908 -t char 24909 Use char as the field separator character; char is not considered to be part of a field 24910 (although it can be included in a sort key). Each occurrence of char is significant (for 24911 24912 example, < char > < char > delimits an empty field). If -t is not specified, blank characters are used as default field separators; each maximal non-empty sequence of blank 24913 characters that follows a non-blank character is a field separator. 24914 Sort keys can be specified using the options: 24915 24916 −**k** keydef The keydef argument is a restricted sort key field definition. The format of this 24917 definition is: 24918 24919 field_start[type][,field_end[type]] where field_start and field_end define a key field restricted to a portion of the line (see 24920 the EXTENDED DESCRIPTION section), and type is a modifier from the list of 24921 characters b, d, f, i, n, r. The b modifier behaves like the -b option, but applies only to 24922 the field_start or field_end to which it is attached. The other modifiers behave like the 24923 corresponding options, but apply only to the key field to which they are attached; they 24924 24925 have this effect if specified with field_start, field_end or both. If any modifier is attached to a field_start or to a field_end, no option applies to either. Implementations support at 24926 least nine occurrences of the $-\mathbf{k}$ option, which are significant in command line order. If 24927

no **–k** option is specified, a default sort key of the entire line is used.

When there are multiple key fields, later keys are compared only after all earlier keys

compare equal. Except when the $-\mathbf{u}$ option is specified, lines that otherwise compare equal are ordered as if none of the options $-\mathbf{d}$, $-\mathbf{f}$, $-\mathbf{i}$, $-\mathbf{n}$ or $-\mathbf{k}$ were present (but with $-\mathbf{r}$

24928

24929 24930

sort **Utilities**

24932 24933 24934		still in effect, if it was specified) and with all bytes in the lines significant to the comparison. The order in which lines that still compare equal are written is unspecified.
24935 ОВ	+pos1	Specify the start position of a key field. See the EXTENDED DESCRIPTION section.
24936 ОВ	-pos2	Specify the end position of a key field. See the EXTENDED DESCRIPTION section.
24937 OPERA 24938		owing operand is supported:
24939 24940	file	A pathname of a file to be sorted, merged or checked. If no <i>file</i> operands are specified, or if a <i>file</i> operand is "—", the standard input will be used.
24941 STDIN		
24942 24943		ndard input will be used only if no <i>file</i> operands are specified, or if a <i>file</i> operand is "—". INPUT FILES section.
24944 INPUT		
24945 24946		out files must be text files, except that the <i>sort</i> utility will add a newline character to the file ending with an incomplete last line.
24947 ENVIR 0 24948		T VARIABLES owing environment variables affect the execution of <i>sort</i> :
24949 24950 24951 24952	LANG	Provide a default value for the internationalisation variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.
24953 24954 24955	LC_ALI	If set to a non-empty string value, override the values of all the other internationalisation variables.
24956 24957	LC_CO	LLATE Determine the locale for ordering rules.
24958 24959 24960 24961	LC_CTY	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- versus multi-byte characters in arguments and input files) and the behaviour of character classification for the -b , -d , -f , -i and -n options.
24962 24963 24964	LC_ME	SSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
24965 24966 24967	LC_NU	MERIC Determine the locale for the definition of the radix character and thousands separator for the $-\mathbf{n}$ option.
24968 EX 24969	NLSPA'	TH Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .
24970 ASYNC 24971	HRONC Default	
24972 STDOU 24973		the $-\mathbf{o}$ or $-\mathbf{c}$ options are in effect, the standard output contains the sorted input.

Utilities sort

24974 STDERR

24987

24989

24990 24991

24992

24994 24995

24996

24997 24998

24999

25001

25002 25003

25008

25009

25010

25011

25012

Used for diagnostic messages. A warning message about correcting an incomplete last line of an input file may be generated, but need not affect the final exit status.

24977 OUTPUT FILES

24978 If the $-\mathbf{o}$ option is in effect, the sorted input is placed in the file *output*.

24979 EXTENDED DESCRIPTION

24980 The notation:

```
24981 -k field_start[type][,field_end[type]]
```

defines a key field that begins at *field_start* and ends at *field_end* inclusive, unless *field_start* falls beyond the end of the line or after *field_end*, in which case the key field is empty. A missing *field end* means the last character of the line.

A field comprises a maximal sequence of non-separating characters and, in the absence of option –t, any preceding field separator.

The *field_start* portion of the *keydef* option-argument has the form:

```
24988 field_number[.first_character]
```

Fields and characters within fields are numbered starting with 1. The *field_number* and *first_character* pieces, interpreted as positive decimal integers, specify the first character to be used as part of a sort key. If *.first_character* is omitted, it refers to the first character of the field.

The *field_end* portion of the *keydef* option-argument has the form:

```
24993 field_number[.last_character]
```

The *field_number* is as described above for *field_start*. The *last_character* piece, interpreted as a non-negative decimal integer, specifies the last character to be used as part of the sort key. If *last_character* evaluates to zero or *.last_character* is omitted, it refers to the last character of the field specified by *field_number*.

If the **–b** option or b type modifier is in effect, characters within a field are counted from the first non-blank character in the field. (This applies separately to *first_character* and *last_character*.)

25000 OB The obsolescent options:

```
[+pos1[-pos2]]
```

provide functionality equivalent to the $-\mathbf{k}$ *keydef* option. For comparison, the full formats of these options are:

In the obsolescent form, fields (specified by $field0_number$) and characters within fields (specified by $first0_character$) are numbered from zero instead of one. The optional type modifiers are the same in both forms. If $.first0_character$ is omitted or $first0_character$ evaluates to zero, it refers to the first character of the field. The $-\mathbf{b}$ option does not apply to -pos2.

The fully specified +pos1-pos2 form with type modifiers T and U:

```
+w.xT - y.zU
```

sort Utilities

```
25014 is equivalent to:

25015 undefined (z=0 \& U contains b \& -t is present)

25016 -k \ w+1 . x+1T, y.0U (z=0 \ otherwise)

25017 -k \ w+1 . x+1T, y+1 . zU (z>0)
```

As with the non-obsolescent forms, implementations support at least nine occurrences of the +pos1 option, which are significant in command line order.

25020 EXIT STATUS

25018

25019

25022

25023

25024

25025

25021 The following exit values are returned:

- 0 All input files were output successfully, or -c was specified and the input file was correctly sorted.
 - 1 Under the −c option, the file was not ordered as specified, or if the −c and −u options were both specified, two input lines were found with equal keys.
- 25026 >1 An error occurred.

25027 CONSEQUENCES OF ERRORS

25028 Default.

25029 APPLICATION USAGE

The default value for -t, blank character, has different properties from, for example, -t "<space>". If a line contains:

```
25032 <space>foo
```

the following treatment would occur with default separation as opposed to specifically selecting a space character:

25035	
25036	
25037	
25038	
25039	

25033

25034

25040

25041

25046

25047

25048

Field	Default	-t " <space>"</space>
1	<space><space>foo</space></space>	empty
2	empty	empty
3	empty	foo

The leading field separator itself is included in a field when -t is not used. For example, this command returns an exit status of zero, meaning the input was already sorted:

```
25042 sort -c -k 2 <<eof
25043 y<tab>b
25044 x<space>a
25045 eof
```

(assuming that a tab character precedes the space character in the current collating sequence). The field separator is not included in a field when it is explicitly set via −t. This is historical practice and allows usage such as:

```
25049 sort -t " | " -k 2n <<eof

25050 Atlanta | 425022 | Georgia

25051 Birmingham | 284413 | Alabama

25052 Columbia | 100385 | South Carolina

25053 eof
```

where the second field can be correctly sorted numerically without regard to the non-numeric field separator.

Utilities sort

The wording in the OPTIONS section clarifies that the -b, -d, -f, -i, -n and -r options have to come before the first sort key specified if they are intended to apply to all specified keys. The way it is described in this document matches historical practice, not historical documentation.

In the non-obsolescent versions, the results are unspecified if these options are specified after a -k option.

The **–f** option might not work as expected in locales where there is not a one-to-one mapping between an upper- and a lower-case letter.

25063 EXAMPLES

25066

25067

25070 25071

25072

25075

25076

25079

25080

25083

25084

In the following examples, non-obsolescent and obsolescent ways of specifying sort keys are given as an aid to understanding the relationship between the two forms.

1. Either of the following commands sorts the contents of **infile** with the second field as the sort key:

```
25068 sort -k 2,2 infile
25069 OB sort +1 -2 infile
```

2. Either of the following commands sorts, in reverse order, the contents of **infile1** and **infile2**, placing the output in **outfile** and using the second character of the second field as the sort key (assuming that the first character of the second field is the field separator):

```
25073 sort -r -o outfile -k 2.2,2.2 infile1 infile2
25074 OB sort -r -o outfile +1.1 -1.2 infile1 infile2
```

3. Either of the following commands sorts the contents of **infile1** and **infile2** using the second non-blank character of the second field as the sort key:

```
25077 sort -k 2.2b,2.2b infile1 infile2
25078 OB sort +1.1b -1.2b infile1 infile2
```

4. Either of the following commands prints the System V password file (user database) sorted by the numeric user ID (the third colon-separated field):

```
25081 sort -t : -k 3,3n /etc/passwd
25082 OB sort -t : +2 -3n /etc/passwd
```

5. Either of the following commands prints the lines of the already sorted file **infile**, suppressing all but one occurrence of lines having the same third field:

```
25085 sort -um -k 3.1,3.0 infile
25086 OB sort -um +2.0 -3.0 infile
```

25087 FUTURE DIRECTIONS

25088 None.

25089 SEE ALSO

25090 comm, join, uniq, the **XSH** specification description of toupper().

25091 CHANGE HISTORY

25092 First released in Issue 2.

25093 Issue 4

25094 Aligned with the ISO/IEC 9945-2: 1993 standard.

spell **Utilities**

25095 NAME 25096 sp	l — find spelling errors (LEGACY)
25097 SYNOPSI 25098 EX S	ll [-bvx][+local_file][file]
25099 DESCRIP	
25100 T	<i>spell</i> utility collects words from the named files and looks them up in a spelling list. A <i>word</i> is context is a series of characters from the set:
25102	A-Za-z0-9'&.,;?:]
25104 O	ne POSIX locale, where the first and last characters are alphanumeric. Words that neither among nor are derivable (by applying certain inflections, prefixes and suffixes) from ds in the spelling list are written to standard output.
25107 b	nin the file, certain character sequences are treated specially; if the file contains lines that in with a period or apostrophe or that contain backslashes in any position, the results are becified.
25111 th	<i>spell</i> utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines , except the <i>+local_file</i> option takes a leading plus sign instead of minus. The following options are ported:
25113 — · · · · · · · · · · · · · · · · · ·	Write all words not literally in the spelling list. Plausible derivations from the words in the spelling list may be indicated.
25115 — 25116	Check British spelling. Besides preferring <i>centre</i> , <i>colour</i> , <i>programme</i> , <i>speciality</i> , <i>travelled</i> , and so on, this option insists upon <i>-ise</i> in words like <i>standardise</i> .
25117 —	Write every plausible stem with "=" for each word.
25118 + 25119 25120 25121 25122	Remove words found in <i>local_file</i> from the <i>spell</i> command output. The argument <i>local_file</i> is the name of a user-provided file that contains a sorted list of words, one per line. With this option, the user can specify a set of words that are correct spellings (in addition to <i>spell</i> 's own spelling list) for each job.
25123 OPERANI	
25124 T 25125 fi 25126	following operands are supported: A pathname of a text file to check for spelling errors. If no files are named, words are collected from the standard input.
25127 STDIN	standard input is a text file used only if no <i>file</i> operands are specified.
25129 INPUT FII 25130 T	S input files are text files.
	ENT VARIABLES following environment variables may affect the execution of <i>spell</i> :
25133 L 25134 25135 25136	Provide a default value for the internationalisation variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

Utilities spell

25137 25138 25139	LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables.
25140 25141 25142 25143	LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).
25144 25145 25146	LC_MESSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
25147 25148	$NLSPATH$ Determine the location of message catalogues for the processing of $LC_MESSAGES$.
25149 A S 25150	SYNCHRONOUS EVENTS Default.
25151 ST 25152 25153	TDOUT The standard output consists of single misspelled words separated by newlines. If the $-\mathbf{x}$ option is used, words can be preceded by "=".
25154 ST 25155	T DERR Used only for diagnostic messages.
25156 O V 25157	UTPUT FILES None.
25158 EX 25159	XTENDED DESCRIPTION None.
25160 EX 25161	KIT STATUS The following exit values are returned:
25162 25163	0 Successful completion.>0 An error occurred.
25164 C (25165	ONSEQUENCES OF ERRORS Default.
25166 Al 25167 25168 25169	PPLICATION USAGE None of the internationalisation variables are required to affect the processing of the input source language. In the POSIX locale, the <i>spell</i> utility recognises English (American or British dialects, depending on the – b option) text.
25170 25171 25172 25173 25174 25175	The unspecified nature of <i>spell</i> when presented files with backslashes or leading periods or leading apostrophes results from its complex attempts to deal with files formatted for <i>troff</i> , <i>tbl</i> and <i>eqn</i> processing (none of which are specified by this specification). Constructs such as .so, .nx, .TS, .EQ, .ig, \s and \f are frequently dealt with in a manner that is most useful for determining spelling errors. However, such algorithms are historically less than perfect and are very difficult to describe precisely.
25176 25177 25178	This utility is marked LEGACY because there is no known technology that can be used to make it recognise general language for user-specified input without providing a complete dictionary along with the input file.
	KAMPLES None.

spell Utilities

25181 FUTURE DIRECTIONS 25182 None. 25183 **SEE ALSO** None. 25184 25185 CHANGE HISTORY 25186 First released in Issue 2. 25187 **Issue 4** 25188 Format reorganised. Utility Syntax Guidelines support mandated. 25189 Internationalised environment variable support made optional. 25190 Marked TO BE WITHDRAWN. 25191 25192 **Issue 5** Marked LEGACY. 25193

split **Utilities**

25194 **NAME** split — split files into pieces 25195 25196 SYNOPSIS split [-l line_count][-a suffix_length][file[name]] 25197 25198 split -b n[k|m][-a suffix_length][file[name]] 25199 OB split [-line_count][-a suffix_length][file[name]] 25200 **DESCRIPTION** 25201 The *split* utility reads an input file and writes one or more output files. The default size of each 25202 output file is 1000 lines. The size of the output files can be modified by specification of the $-\mathbf{b}$ or -l options. Each output file is created with a unique suffix. The suffix consists of exactly 25203 suffix_length lower-case letters from the POSIX locale. The letters of the suffix are used as if they 25204 were a base-26 digit system, with the first suffix to be created consisting of all a characters, the 25205 second with a b replacing the last a, and so on, until a name of all z characters is created. By 25206 default, the names of the output files are x, followed by a two-character suffix from the character 25207 set as described above, starting with aa, ab, ac, and so on, and continuing until the suffix zz, for a 25208 maximum of 676 files. 25209 25210 If the number of files required exceeds the maximum allowed by the suffix length provided, such that the last allowable file would be larger than the requested size, the split utility will fail 25211 25212 after creating the last file with a valid suffix; *split* will not delete the files it created with valid suffixes. If the file limit is not exceeded, the last file created will contain the remainder of the 25213 25214 input file, and may be smaller than the requested size. 25215 OPTIONS 25216 OB The split utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines except that the obsolescent version allows a multi-digit option, *—line_count*. 25217 25218 The following options are supported: 25219 -a suffix_length 25220 Use suffix length letters to form the suffix portion of the filenames of the split file. If -ais not specified, the default suffix length is two. If the sum of the *name* operand and the 25221 25222 suffix_length option-argument would create a filename exceeding {NAME_MAX} bytes, an error will result; split will exit with a diagnostic message and no files will be created. 25223 $-\mathbf{b} n$ Split a file into pieces *n* bytes in size. 25224 Split a file into pieces n*1024 bytes in size. $-\mathbf{b} \ n\mathbf{k}$ 25225 25226 **−b** *n***m** Split a file into pieces *n**1 048 576 bytes in size. -l line count 25227 -line_count 25228 OB Specify the number of lines in each resulting file piece. The *line count* argument is an 25229 unsigned decimal integer. The default is 1000. If the input does not end with a newline 25230 25231 character, the partial line will be included in the last output file. 25232 OPERANDS The following operands are supported: 25233 file The pathname of the ordinary file to be split. If no input file is given or file is "-", the

standard input will be used.

25234

split **Utilities**

25236 25237 25238 25239	name	The prefix to be used for each of the files resulting from the split operation. If no <i>name</i> argument is given, x will be used as the prefix of the output files. The combined length of the basename of <i>prefix</i> and <i>suffix_length</i> cannot exceed {NAME_MAX} bytes; see the OPTIONS section.
25240 STDIN 25241	See the	INPUT FILES section.
25242 INPUT 25243		e can be used as input.
25244 ENVIR 25245		T VARIABLES owing environment variables affect the execution of <i>split</i> :
25246 25247 25248 25249	LANG	Provide a default value for the internationalisation variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.
25250 25251 25252	LC_ALI	If set to a non-empty string value, override the values of all the other internationalisation variables.
25253 25254 25255 25256	LC_CTY	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).
25257 25258 25259	LC_ME	SSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
25260 EX 25261	NLSPA'	TH Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .
25262 ASYNC 25263	CHRONC Default	OUS EVENTS .
25264 STDOU 25265	J T Not use	ed.
25266 STDER 25267		nly for diagnostic messages.
25268 OUTPU 25269		put files contain portions of the original input file, otherwise unchanged.
25270 EXTEN 25271	DED DE None.	SCRIPTION
25272 EXIT S 7		owing exit values are returned:
25274 25275		ccessful completion. error occurred.
25276 CONSE 25277	EQUENC Default	ES OF ERRORS

Utilities split

25279 None. 25280 EXAMPLES In the following examples foo is a text file that contains 5000 lines. 25281 25282 1. Create five files, xaa, xab, xac, xad and xae: 25283 split foo 2. Create five files, but the suffixed portion of the created files consists of three letters, xaaa, 25284 xaab, xaac, xaad and xaae: 25285 split -a 3 foo 25286 3. Create three files with four-letter suffixes and a supplied prefix, bar_aaaa, bar_aaab and 25287 bar_aaac: 25288 split -a 4 -l 2000 foo bar_ 25289 4. Create as many files as are necessary to contain at most 20*1024 bytes, each with the 25290 default prefix of x and a five-letter suffix: 25291 split -a 5 -b 20k foo 25292 25293 FUTURE DIRECTIONS 25294 None. 25295 SEE ALSO csplit. 25296 25297 CHANGE HISTORY First released in Issue 2. 25298 25299 Issue 4

Aligned with the ISO/IEC 9945-2: 1993 standard.

25278 APPLICATION USAGE

strings Utilities

25301 NAME 25302	strings — find printable strings in files	
25303 SYNOI	PSIS	
25304	strings [-a][-t format][-n number][file]	
25305 ОВ	strings [-][-t format][-number][file]	
25306 DESCR	RIPTION	
25307	The strings utility looks for printable strings in regular files and writes those strings to standard	
25308	output. A printable string is any sequence of four (by default) or more printable characters	
25309	terminated by a newline or NUL character. Additional implementation-dependent strings may	
25310	be written. (See <i>localedef</i> .)	
25311 OPTIO		
25312 OB 25313	The <i>strings</i> utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines except that the obsolescent version uses "-" in a non-standard way and allows a multi-digit	
25314	option, -number.	
25315	The following options are supported:	
25316		
25317 OB 25318	 Scan files in their entirety. If −a is not specified, it is implementation-dependent what portion of each file is scanned for strings. 	
25319 25320 OB	-n number -number	
25320 ОВ	Specify the minimum string length, where the <i>number</i> argument is a positive decimal	
25322	integer. The default is 4.	
25323	-t format	
25324	Write each string preceded by its byte offset from the start of the file. The format is	
25325	dependent on the single character used as the <i>format</i> option-argument:	
25326	d The offset will be written in decimal.	
25327	o The offset will be written in octal.	
25328	x The offset will be written in hexadecimal.	
25329 OPERA		
25330	The following operand is supported:	
25331	file A pathname of a regular file to be used as input. If no file operand is specified, the	
25332	strings utility will read from the standard input.	
25333 STDIN		
25334	See the INPUT FILES section.	
25335 INPUT	FILES	
25336	The input files named by the utility arguments or the standard input must be regular files of any	
25337	format.	
25338 ENVIR	ONMENT VARIABLES	
25339	The following environment variables affect the execution of <i>strings</i> :	
25340	LANG Provide a default value for the internationalisation variables that are unset or null. If	
25341	LANG is unset or null, the corresponding value from the implementation-dependent	
25342	default locale will be used. If any of the internationalisation variables contains an	
25343	invalid setting, the utility will behave as if none of the variables had been defined.	

Utilities strings

25344	LC_ALL
25345 25346	If set to a non-empty string value, override the values of all the other internationalisation variables.
25347	LC_CTYPE
25348	Determine the locale for the interpretation of sequences of bytes of text data as
25349 25350	characters (for example, single- as opposed to multi-byte characters in arguments and input files) and to identify printable strings.
25351	LC_MESSAGES
25352 25353	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
25354 EX	NLSPATH
25355	Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .
25356 ASYNC 25357	CHRONOUS EVENTS Default.
25358 STDOU	
25359	Strings found are written to the standard output, one per line.
25360	When the –t option is not specified, the format of the output is:
25361	"%s", <string></string>
25362	With the $-\mathbf{t}$ \mathbf{o} option, the format of the output is:
25363	"%o %s", <byte offset="">, <string></string></byte>
25364	With the $-\mathbf{t} \mathbf{x}$ option, the format of the output is:
25365	"%x %s", <byte offset="">, <string></string></byte>
25366	With the $-\mathbf{t}$ d option, the format of the output is:
25367	"%d %s", <byte offset="">, <string></string></byte>
25368 STDER	
25369	Used only for diagnostic messages.
25370 OUTPU 25371	J T FILES None.
25372 EXTEN 25373	DED DESCRIPTION None.
25374 EXIT S	
25375	The following exit values are returned:
25376 25377	0 Successful completion.>0 An error occurred.
	EQUENCES OF ERRORS Default.
	CATION USAGE
25381	By default the data area (as opposed to the text, "bss" or header areas) of a binary executable file
25382	is scanned. Implementations will document which areas are scanned.
25383 25384	Some historical implementations do not require NUL or newline character terminators for strings to permit those languages that do not use NUL as a string terminator to have their strings

written.

strings Utilities

25386 EXAMPLES

25387 None.

25388 FUTURE DIRECTIONS

25389 None.

25390 SEE ALSO

25391 nm

25392 CHANGE HISTORY

First released in Issue 4.

Utilities strip

25394 **NAME** 25395 strip — remove unnecessary information from executable files (**DEVELOPMENT**) 25396 SYNOPSIS 25397 strip file... 25398 **DESCRIPTION** The *strip* utility removes from executable files named by the *file* operands any information the 25399 implementor deems unnecessary for execution of those files. The nature of that information is 25400 unspecified. The effect of *strip* is the same as the use of the -s option to *cc*, *c89* or *fort77*. 25401 25402 OPTIONS None. 25403 25404 OPERANDS The following operand is supported: 25405 file A pathname referring to an executable file. 25406 25407 **STDIN** Not used. 25408 25409 INPUT FILES The input files must be in the form of executable files successfully produced by any compiler 25410 defined by this specification. 25411 25412 ENVIRONMENT VARIABLES 25413 The following environment variables affect the execution of *strip*: Provide a default value for the internationalisation variables that are unset or null. If 25414 LANG is unset or null, the corresponding value from the implementation-dependent 25415 default locale will be used. If any of the internationalisation variables contains an 25416 25417 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 25418 25419 If set to a non-empty string value, override the values of all the other internationalisation variables. 25420 25421 LC CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 25422 characters (for example, single- as opposed to multi-byte characters in arguments). 25423 LC MESSAGES 25424 25425 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error. 25426 25427 EX NLSPATH Determine the location of message catalogues for the processing of *LC_MESSAGES*. 25428 25429 ASYNCHRONOUS EVENTS Default. 25430 25431 **STDOUT** Not used. 25432 **25433 STDERR** Used only for diagnostic messages. 25434

The *strip* utility will produce executable files of unspecified format.

25435 OUTPUT FILES

strip Utilities

25437 EXTENDED DESCRIPTION

25438 None.

25439 EXIT STATUS

25440 The following exit values are returned:

25441 0 Successful completion.

>0 An error occurred.

25443 CONSEQUENCES OF ERRORS

25444 Default.

25445 APPLICATION USAGE

25446 None.

25447 EXAMPLES

25448 None.

25449 FUTURE DIRECTIONS

25450 None.

25451 SEE ALSO

25452 ar, cc, c89, fort77.

25453 CHANGE HISTORY

First released in Issue 2.

25455 **Issue 4**

25456 Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities stty

25457 NAME

25463

25464

25465

25466

25467

25468

25469

25470 25471

25472

25473

25474

25475

25479

25485

25486

25488

25489

25490

25496

25497

25498

25458 stty — set the options for a terminal

25459 SYNOPSIS

25460 stty [-a|-g]25461 stty operands

25462 **DESCRIPTION**

The *stty* utility sets or reports on terminal I/O characteristics for the device that is its standard input. Without options or operands specified, it reports the settings of certain characteristics, usually those that differ from implementation-dependent defaults. Otherwise, it modifies the terminal state according to the specified operands. Detailed information about the modes listed in the first five groups below are described in the **XBD** specification, **Chapter 9**, **General Terminal Interface**. Operands in the Combination Modes group (see **Combination Modes** on page 693) are implemented using operands in the previous groups. Some combinations of operands are mutually exclusive on some terminal types; the results of using such combinations are unspecified.

Typical implementations of this utility require a communications line configured to use a **XSH** specification **termios** interface. On systems where none of these lines are available, and on lines not currently configured to support the **XSH** specification termios interface, some of the operands need not affect terminal characteristics.

25476 OPTIONS

25477 The *stty* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**.

25478 The following options are supported:

- −**a** Write to standard output all the current settings for the terminal.
- Write to standard output all the current settings in an unspecified form that can be used as arguments to another invocation of the *stty* utility on the same system. The form used will not contain any characters that would require quoting to avoid word expansion by the shell; see Section 2.6 on page 31.

25484 **OPERANDS**

The following operands are supported to set the terminal characteristics:

Control Modes

25487 parenb (-parenb)

Enable (disable) parity generation and detection. This has the effect of setting (not setting) PARENB in the **termios c_cflag** field, as defined in the **XBD** specification, **Chapter 9**, **General Terminal Interface**.

parodd (-parodd)

Select odd (even) parity. This has the effect of setting (not setting) PARODD in the termios c_cflag field, as defined in the XBD specification, Chapter 9, General Terminal Interface.

25495 **cs5 cs6 cs7 cs8**

Select character size, if possible. This has the effect of setting CS5, CS6, CS7 and CS8, respectively, in the **termios c_cflag** field, as defined in the **XBD** specification, **Chapter 9, General Terminal Interface**.

stty Utilities

25499 number Set terminal baud rate to the number given, if possible. If the baud rate is set to zero, 25500 the modem control lines will no longer be asserted. This has the effect of setting the input and output termios baud rate values as defined in the XBD specification, 25501 Chapter 9, General Terminal Interface. 25502 25503 **ispeed** number Set terminal input baud rate to the number given, if possible. If the input baud rate is 25504 set to zero, the input baud rate will be specified by the value of the output baud rate. 25505 This has the effect of setting the input **termios** baud rate values as defined in the **XBD** 25506 specification, Chapter 9, General Terminal Interface. 25507 25508 **ospeed** number Set terminal output baud rate to the number given, if possible. If the output baud rate 25509 is set to zero, the modem control lines will no longer be asserted. This has the effect of 25510 setting the output termios baud rate values as defined in the XBD specification, 25511 Chapter 9, General Terminal Interface. 25512 hupcl (-hupcl) 25513 Stop asserting modem control lines (do not stop asserting modem control lines) on last 25514 25515 close. This has the effect of setting (not setting) HUPCL in the termios c_cflag field, as defined in the **XBD** specification, **Chapter 9**, **General Terminal Interface**. 25516 hup (-hup) 25517 Same as **hupcl** (-hupcl). 25518 25519 cstopb (-cstopb) Use two (one) stop bits per character. This has the effect of setting (not setting) 25520 CSTOPB in the termios c_cflag field, as defined in the XBD specification, Chapter 9, 25521 General Terminal Interface. 25522 cread (-cread) 25523 Enable (disable) the receiver. This has the effect of setting (not setting) CREAD in the 25524 termios c_cflag field, as defined in the XBD specification, Chapter 9, General Terminal 25525 25526 Interface. clocal (-clocal) 25527 Assume a line without (with) modem control. This has the effect of setting (not setting) 25528 CLOCAL in the termios c_cflag field, as defined in the XBD specification, Chapter 9, 25529 **General Terminal Interface.** 25530 It is unspecified whether stty will report an error if an attempt to set a Control Mode fails. 25531 **Input Modes** 25532 ignbrk (-ignbrk) 25533 Ignore (do not ignore) break on input. This has the effect of setting (not setting) 25534 IGNBRK in the termios c_iflag field, as defined in the XBD specification, Chapter 9, 25535 General Terminal Interface. 25536 **brkint** (-**brkint**) 25537 Signal (do not signal) INTR on break. This has the effect of setting (not setting) 25538 BRKINT in the termios c_iflag field, as defined in the XBD specification, Chapter 9, 25539 General Terminal Interface. 25540 25541 ignpar (-ignpar) Ignore (do not ignore) bytes with parity errors. This has the effect of setting (not 25542 setting) IGNPAR in the termios c_iflag field, as defined in the XBD specification, 25543 25544 Chapter 9, General Terminal Interface.

Utilities Stty

25545 parmrk (-parmrk) 25546 Mark (do not mark) parity errors. This has the effect of setting (not setting) PARMRK 25547 in the termios c_iflag field, as defined in the XBD specification, Chapter 9, General Terminal Interface. 25548 25549 inpck (-inpck) Enable (disable) input parity checking. This has the effect of setting (not setting) 25550 INPCK in the termios c_iflag field, as defined in the XBD specification, Chapter 9, 25551 General Terminal Interface. 25552 25553 istrip (-istrip) 25554 Strip (do not strip) input characters to seven bits. This has the effect of setting (not setting) ISTRIP in the termios c_iflag field, as defined in the XBD specification, 25555 Chapter 9, General Terminal Interface. 25556 inlcr (-inlcr) 25557 Map (do not map) NL to CR on input. This has the effect of setting (not setting) INLCR 25558 in the termios c_iflag field, as defined in the XBD specification, Chapter 9, General 25559 Terminal Interface. 25560 igner (-igner) 25561 Ignore (do not ignore) CR on input. This has the effect of setting (not setting) IGNCR 25562 in the termios c_iflag field, as defined in the XBD specification, Chapter 9, General 25563 Terminal Interface. 25564 25565 icrnl (-icrnl) Map (do not map) CR to NL on input. This has the effect of setting (not setting) ICRNL 25566 in the termios c iflag field, as defined in the XBD specification, Chapter 9, General 25567 Terminal Interface. 25568 iuclc (-iuclc) 25569 Map (do not map) upper-case alphabetics to lower-case on input. This has the effect of 25570 EX setting (not setting) IUCLC in the termios c_iflag field, as defined in the XBD 25571 25572 specification, Chapter 9, General Terminal Interface. (LEGACY) ixon (-ixon) Enable (disable) START/STOP output control. Output from the system is stopped 25574 when the system receives STOP and started when the system receives START. This has 25575 the effect of setting (not setting) IXON in the termios c_iflag field, as defined in the 25576 **XBD** specification, **Chapter 9**, **General Terminal Interface**. 25577 ixany (-ixany) 25578 Allow any character to restart output. This has the effect of setting (not setting) IXANY 25579 EX in the termios c_iflag field, as defined in the XBD specification, Chapter 9, General 25580 Terminal Interface. 25581 ixoff (-ixoff) 25582 Request that the system send (not send) STOP characters when the input queue is 25583 nearly full and START characters to resume data transmission. This has the effect of 25584 setting (not setting) IXOFF in the termios c_iflag field, as defined in the XBD 25585

specification, Chapter 9, General Terminal Interface.

stty Utilities

25587 **Output Modes** 25588 opost (-opost) Post-process output (do not post-process output; ignore all other output modes). This 25589 has the effect of setting (not setting) OPOST in the **termios** c_oflag field, as defined in 25590 25591 the **XBD** specification, **Chapter 9**, **General Terminal Interface**. 25592 EX olcuc (-olcuc) Map (do not map) lower-case alphabetics to upper-case on output. This has the effect 25593 of setting (not setting) OLCUC in the **termios** c oflag field, as defined in the **XBD** 25594 specification, Chapter 9, General Terminal Interface. (LEGACY) 25595 ocrnl (-ocrnl) 25596 Map (do not map) CR to NL on output This has the effect of setting (not setting) 25597 OCRNL in the **termios** c_oflag field, as defined in the **XBD** specification, **Chapter 9**, 25598 **General Terminal Interface.** 25599 25600 onocr (-onocr) Do not (do) output CR at column zero. This has the effect of setting (not setting) 25601 ONOCR in the **termios** c_oflag field, as defined in the **XBD** specification, **Chapter 9**, 25602 **General Terminal Interface.** 25603 onlret (-onlret) 25604 The terminal newline key performs (does not perform) the CR function. This has the 25605 effect of setting (not setting) ONLRET in the **termios** c_{o} of lag field, as defined in the 25606 25607 XBD specification, Chapter 9, General Terminal Interface. 25608 ofill (-ofill) Use fill characters (use timing) for delays. This has the effect of setting (not setting) 25609 OFILL in the **termios** c_oflag field, as defined in the **XBD** specification, **Chapter 9**, 25610 **General Terminal Interface.** 25611 ofdel (-ofdel) 25612 Fill characters are DELs (NULs). This has the effect of setting (not setting) OFDEL in 25613 the termios c_oflag field, as defined in the XBD specification, Chapter 9, General 25614 25615 Terminal Interface. cr0 cr1 cr2 cr3 25616 Select the style of delay for CRs. This has the effect of setting (not setting) CRDLY to 25617 25618 CR1, CR2, CR3 or CR4, respectively, in the **termios** c_oflag field, as defined in the **XBD** specification, Chapter 9, General Terminal Interface. 25619 25620 **nl0 nl1** Select the style of delay for NL. This has the effect of setting (not setting) NLDLY to 25621 NL0 or NL1, respectively, in the **termios** c_{-} of lag field, as defined in the **XBD** specification, Chapter 9, General Terminal Interface. 25622 tab0 tab1 tab2 tab3 25623 Select the style of delay for horizontal tabs. This has the effect of setting (not setting) 25624 25625 TABDLY to TAB0, TAB1, TAB2 or TAB3, respectively, in the **termios** c_oflag field, as defined in the XBD specification, Chapter 9, General Terminal Interface. Note that 25626 TAB3 has the effect of expanding tabs to spaces. 25627 bs0 bs1 Select the style of delay for backspaces. This has the effect of setting (not setting) 25628 BSDLY to BS0 or BS1, respectively, in the **termios** c_{-} of lag field, as defined in the **XBD** 25629 25630 specification, **Chapter 9**, **General Terminal Interface**. 25631 Select the style of delay for form-feeds. This has the effect of setting (not setting) FFDLY to FF0 or FF1, respectively, in the **termios** c_{-} of lag field, as defined in the **XBD** 25632

Utilities stty

25633 specification, Chapter 9, General Terminal Interface. vt0 vt1 Select the style of delay for vertical-tabs. This has the effect of setting (not setting) 25634 25635 VTDLY to VT0 or VT1, respectively, in the **termios** c oflag field, as defined in the **XBD** specification, Chapter 9, General Terminal Interface. 25636 **Local Modes** 25637 isig (-isig) 25638 Enable (disable) the checking of characters against the special control characters INTR, 25639 QUIT, and SUSP. This has the effect of setting (not setting) ISIG in the termios c_lflag 25640 25641 field, as defined in the XBD specification, Chapter 9, General Terminal Interface. 25642 Enable (disable) canonical input (ERASE and KILL processing). This has the effect of 25643 setting (not setting) ICANON in the termios c Iflag field, as defined in the XBD 25644 specification, Chapter 9, General Terminal Interface. 25645 xcase (-xcase) 25646 Set canonical (unprocessed) upper- or lower-case presentation. This has the effect of 25647 EX setting (not setting) XCASE in the termios c_lflag field, as defined in the XBD 25648 specification, Chapter 9, General Terminal Interface. (LEGACY) 25649 iexten (-iexten) 25650 Enable (disable) any implementation-dependent special control characters not 25651 25652 currently controlled by icanon, isig, ixon or ixoff. This has the effect of setting (not setting) IEXTEN in the termios c_lflag field, as defined in the XBD specification, 25653 Chapter 9, General Terminal Interface. 25654 echo (-echo) 25655 Echo back (do not echo back) every character typed. This has the effect of setting (not 25656 setting) ECHO in the termios c_lflag field, as defined in the XBD specification, 25657 Chapter 9, General Terminal Interface. 25658 echoe (-echoe) 25659 25660 The ERASE character will (will not) visually erase the last character in the current line from the display, if possible. This has the effect of setting (not setting) ECHOE in the 25661 termios c_lflag field, as defined in the XBD specification, Chapter 9, General Terminal 25662 Interface. 25663 echok (-echok) 25664 Echo (do not echo) NL after KILL character. This has the effect of setting (not setting) 25665 ECHOK in the termios c_lflag field, as defined in the XBD specification, Chapter 9, 25666 **General Terminal Interface.** 25667 echonl (-echonl) 25668 Echo (do not echo) NL, even if echo is disabled. This has the effect of setting (not 25669 setting) ECHONL in the termios c_lflag field, as defined in the XBD specification, 25670 Chapter 9, General Terminal Interface. 25671 25672 noflsh (-noflsh) Disable (enable) flush after INTR, QUIT, SUSP. This has the effect of setting (not 25673 setting) NOFLSH in the termios c_lflag field, as defined in the XBD specification, 25674 Chapter 9, General Terminal Interface. 25675 25676 tostop (-tostop) Send SIGTTOU for background output. This has the effect of setting (not setting) 25677 25678 TOSTOP in the **termios c_lflag** field, as defined in the **XBD** specification, **Chapter 9**,

stty Utilities

General Terminal Interface.

Note: Setting TOSTOP has no effect on systems not supporting the job control option, but all XSI-conformant systems do support this option.

Special Control Character Assignments

<control>-character string

Set <control>-character to string. If <control>-character is one of the character sequences in the first column of the following table, the corresponding **XBD** specification, **Chapter 9**, **General Terminal Interface** control character from the second column will be recognised. This has the effect of setting the corresponding element of the **termios c_cc** array (see the **XSH** specification <**termios.h**>).

Control Character	c_cc Subscript	Description
eof	VEOF	EOF character
eol	VEOL	EOL character
erase	VERASE	ERASE character
intr	VINTR	INTR character
kill	VKILL	KILL character
quit	VQUIT	QUIT character
susp	VSUSP	SUSP character
start	VSTART	START character
stop	VSTOP	STOP character

Table 3-15 Control Character Names in *stty*

If *string* is a single character, the control character will be set to that character. If *string* is the two-character sequence " $^-$ " or the string undef, the control character will be set to {_POSIX_VDISABLE}, if it is in effect for the device; if {_POSIX_VDISABLE} is not in effect for the device, it will be treated as an error. In the POSIX locale, if *string* is a two-character sequence beginning with circumflex ($^\circ$), and the second character is one of those listed in the c column of the following table, the control character will be set to the corresponding character value in the Value column of the table.

^c	Value	^c	Value	^c	Value
a, A	<soh></soh>	l, L	<ff></ff>	w, W	<etb></etb>
b, B	<stx></stx>	m, M	<cr></cr>	x, X	<can></can>
c, C	<etx></etx>	n, N	<so></so>	y, Y	
d, D	<eot></eot>	o, O	<si></si>	z , Z	
e, E	<enq></enq>	p, P	<dle></dle>	[<esc></esc>
f, F	<ack></ack>	q, Q	<dc1></dc1>	\	<fs></fs>
g, G	<bel></bel>	r, R	<dc2></dc2>]	<gs></gs>
h, H	<bs></bs>	s, S	<dc3></dc3>	^	<rs></rs>
i, I	<ht></ht>	t, T	<dc4></dc4>	_	<us></us>
j, J	<lf></lf>	u, U	<nak></nak>	?	
k, K	<vt></vt>	v, V	<syn></syn>		

Table 3-16 Circumflex Control Characters in *stty*

Utilities stty

25722 25723 25724 25725	 min number time number Set the value of min or time to number. MIN and TIME are used in non-canonical mode input processing (-icanon). 		
25726	Combination Modes		
25727 25728	saved settings Set the current terminal characteristics to the saved settings produced by the $-\mathbf{g}$ option.		
25729 25730	evenp or parity Enable parenb and cs7; disable parodd.		
25731	oddp Enable parenb, cs7 and parodd.		
25732 25733	-parity, -evenp or -oddpDisable parenb, and set cs8.		
25734 EX 25735	raw (-raw or cooked) Enable (disable) raw input and output. Raw mode is equivalent to setting:		
25736 25737	stty cs8 erase ^- kill ^- intr ^- \ quit ^- eof ^- eol ^opost -inpck		
25738	nl (-nl) Enable (disable) icrnl. In addition, -nl unsets inlcr and igncr.		
25739 EX 25740	lcase (–lcase) Set (unset) xcase, iuclc and olcuc. (LEGACY)		
25741 EX 25742	LCASE (-LCASE) Equivalent to lcase (-lcase). (LEGACY)		
25743 EX 25744	tabs (-tabs or tab3) Preserve tabs (expand to spaces) when printing.		
25745	ek Reset ERASE and KILL characters back to system defaults.		
25746	sane Reset all modes to some reasonable, unspecified, values.		
25747 STDIN 25748 25749	Although no input is read from standard input, standard input is used to get the current terminal I/O characteristics and to set new terminal I/O characteristics.		
25750 INPUT 25751	FILES None.		
25752 ENVIR 0 25753	ONMENT VARIABLES The following environment variables affect the execution of <i>stty</i> :		
25754 25755 25756 25757	LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.		
25758 25759 25760	LC_ALL If set to a non-empty string value, override the values of all the other internationalisation variables.		
25761 25762 25763	LC_CTYPE This variable will determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- versus multi-byte characters in arguments)		

stty Utilities

25764 and which characters are in the class print. LC_MESSAGES 25765 25766 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error. 25767 25768 FX NLSPATH Determine the location of message catalogues for the processing of *LC_MESSAGES*. 25769 25770 ASYNCHRONOUS EVENTS 25771 Default. 25772 STDOUT If operands are specified, no output is produced. 25773 25774 If the -g option is specified, stty will write to standard output the current settings in a form that can be used as arguments to another instance of *stty* on the same system. 25775 If the -a option is specified, all of the information as described in the OPERANDS section will be 25776 written to standard output. Unless otherwise specified, this information is written as space-25777 separated tokens in an unspecified format, on one or more lines, with an unspecified number of 25778 tokens per line. Additional information may be written. 25779 If no options or operands are specified, an unspecified subset of the information written for the 25780 −**a** option is written. 25781 If speed information is written as part of the default output, or if the -a option is specified and if 25782 25783 the terminal input speed and output speed are the same, the speed information will be written 25784 as follows: "speed %d baud;", <speed> 25785 Otherwise, speeds will be written as: 25786 25787 "ispeed %d baud; ospeed %d baud; ", <ispeed>, <ospeed> 25788 In locales other than the POSIX locale, the word baud may be changed to something more appropriate in those locales. 25789 25790 If control characters are written as part of the default output, or if the -a option is specified, control characters will be written as: 25791 25792 "%s = %s;", <<control>-character name>, <value> 25793 where *value* is either the character, or some visual representation of the character if it is non-25794 printable, or the string <undef> if the character is disabled. 25795 STDERR Used only for diagnostic messages. 25796 25797 OUTPUT FILES None. 25798 25799 EXTENDED DESCRIPTION 25800 None. 25801 EXIT STATUS The following exit values are returned: 25802 0 The terminal options were read or set successfully. 25803

An error occurred.

Utilities Stty

25805 CONSEQUENCES OF ERRORS

25806 Default.

25807 APPLICATION USAGE

The **-g** flag is designed to facilitate the saving and restoring of terminal state from the shell level. For example, a program may:

```
      25810
      saveterm="$(stty -g)"
      # save terminal state

      25811
      stty (new settings)
      # set new state

      25812
      # ...

      25813
      stty $saveterm
      # restore terminal state
```

25814 Since the format is unspecified, the saved value is not portable across systems.

Since the -a format is so loosely specified, scripts that save and restore terminal settings should use the -g option.

25817 EXAMPLES

25818 None.

25819 FUTURE DIRECTIONS

The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the corrections. A future revision of this specification will align with IEEE Std. 1003.2b when finalised.

25824 SEE ALSO

25825 The XBD specification, Chapter 9, General Terminal Interface.

25826 CHANGE HISTORY

25827 First released in Issue 2.

25828 Issue 4

25829 Aligned with the ISO/IEC 9945-2: 1993 standard.

25830 Issue 5

25831 The description of **tabs** is clarified.

25832 FUTURE DIRECTIONS section added.

Sum Utilities

25833 **NAME** 25834 sum — print checksum and block count of a file (**LEGACY**) 25835 SYNOPSIS sum [-r][file...]25836 EX 25837 **DESCRIPTION** The *sum* utility calculates and writes a checksum for the named file to standard output and also writes the space used by the file, in 512-byte units. 25839 25840 OPTIONS 25841 The sum utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. The following options are supported: 25842 25843 UN $-\mathbf{r}$ Use an alternative algorithm in computing the checksum. 25844 **OPERANDS** The following operands are supported: 25845 file A pathname of a file. If no files are named, the standard input is read. 25846 25847 **STDIN** The standard input is any type of file, used only if no file operands are specified. 25848 25849 INPUT FILES 25850 The input files are of any file type. 25851 ENVIRONMENT VARIABLES The following environment variables may affect the execution of *sum*: 25852 25853 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 25854 default locale will be used. If any of the internationalisation variables contains an 25855 invalid setting, the utility will behave as if none of the variables had been defined. 25856 LC ALL 25857 If set to a non-empty string value, override the values of all the other 25858 25859 internationalisation variables. LC CTYPE 25860 Determine the locale for the interpretation of sequences of bytes of text data as 25861 characters (for example, single- as opposed to multi-byte characters in arguments). 25862 LC_MESSAGES 25863 25864 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error. 25865 **NLSPATH** 25866 Determine the location of message catalogues for the processing of LC MESSAGES. 25867 25868 ASYNCHRONOUS EVENTS Default. 25869 25870 STDOUT 25871 For each file processed successfully, *sum* writes a line of the following format: "%u %d %s\n", <checksum>, <number of 512-byte units>, <pathname> 25872

If the standard input is used for input, the pathname is omitted.

Utilities sum

25874 STDERR

25875 Used only for diagnostic messages.

25876 OUTPUT FILES

25877 None.

25878 EXTENDED DESCRIPTION

25879 None.

25880 EXIT STATUS

25881 The following exit values are returned:

25882 0 Successful completion. 25883 >0 An error occurred.

25884 CONSEQUENCES OF ERRORS

25885 Default.

25886 APPLICATION USAGE

It is not clear that the algorithms used in typical implementations are portable, that is, the same checksum might not be produced for the same input on different systems. Portable applications

should use cksum.

25890 EXAMPLES

25891 None.

25892 FUTURE DIRECTIONS

25893 None.

25894 SEE ALSO

25895 *cksum*.

25896 CHANGE HISTORY

First released in Issue 2.

25898 Issue 4

25899 Format reorganised.

25900 Utility Syntax Guidelines support mandated.

25901 Internationalised environment variable support made optional.

25902 Marked TO BE WITHDRAWN.

25903 Issue 5

25904 Marked LEGACY.

tabs Utilities

25905 NAME	toba	set terminal take		
25906	tabs — set terminal tabs			
25907 SYNOP 25908 EX UN 25909	PSIS tabs $[-n -a -a2 -c -c2 -c3 -f -p -s -u][+m[n]]$ [-T type]			
25910 EX	tabs [-T $type$][+[n]] $n1$ [, $n2$,]			
25911 DESCR	IPTION			
25912 25913 EX	The <i>tabs</i> utility displays a series of characters that first clears the hardware terminal tab settings and then initialises the tab stops at the specified positions and optionally adjusts the margin.			
25914 25915 25916	The phrase "tab-stop position N " is taken to mean that, from the start of a line of output, tabbing to position N will cause the next character output to be in the $(N+1)$ th column position on that line. The maximum number of tab stops allowed is terminal-dependent.			
25917 25918 25919 25920	It need not be possible to implement <i>tabs</i> on certain terminals. If the terminal type obtained from the <i>TERM</i> environment variable or – T option represents such a terminal, an appropriate diagnostic message will be written to standard error and <i>tabs</i> will exit with a status greater than zero.			
25921 OPTIO	NS			
25922 EX		s utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except		
25923		ious extensions: the options $-a2$, $-c2$ and $-c3$ are multi-character and $+m[n]$ uses a plus sign and an optional option argument		
25924	J	leading plus sign and an optional option-argument.		
25925	The foll	owing options are supported:		
25926 25927 25928	-n	Specify repetitive tab stops separated by a uniform number of column positions, n , where n is a single-digit decimal number. The default usage of $tabs$ with no arguments is equivalent to tabs -8 . When -0 is used, the tab stops are cleared and no new ones set.		
25929 EX	- a	1,10,16,36,72		
25930		Assembler, applicable to some mainframes.		
25931 EX 25932	-a2	1,10,16,40,72 Assembler, applicable to some mainframes.		
25933 EX	-с	1,8,12,16,20,55		
25934		COBOL, normal format.		
25935 EX 25936	-с2	1,6,10,14,49 COBOL, compact format (columns 1–6 omitted).		
25937 EX 25938	-с3	1,6,10,14,18,22,26,30,34,38,42,46,50,54,58,62,67 COBOL compact format (columns 1–6 omitted), with more tabs than – c2 .		
25939 EX 25940	-f	1,7,11,15,19,23 FORTRAN		
25941 EX 25942	-p	1,5,9,13,17,21,25,29,33,37,41,45,49,53,57,61 PL/1		
25943 EX 25944	-s	1,10,55 SNOBOL		

Utilities tabs

		4.40.00.44
25945 EX 25946	–u	1,12,20,44 Assembler, applicable to some mainframes.
25947 25948 25949 25950	-Т туре	Indicate the type of terminal. If this option is not supplied and the <i>TERM</i> variable is unset or null, an unspecified default terminal type will be used. The setting of <i>type</i> will take precedence over the value in <i>TERM</i> .
25951 EX UN 25952 25953 25954 25955 25956	+ m [<i>n</i>]	Reset the margin. The margin argument can be used for some terminals. It causes all tabs to be moved over n columns by making column $n+1$ the left margin. If n is omitted, the default is 10. The normal (leftmost) margin on most terminals is obtained by $+m0$. The margin for most terminals is reset only when the $+m$ flag is given explicitly.
25957 OPERA 25958		owing operand is supported:
25959 25960 25961 25962 25963 25964	n1[,n2,.	
25965 STDIN 25966	Not use	d
25967 INPUT		u.
25968	None.	
25969 ENVIR 0 25970		T VARIABLES owing environment variables affect the execution of <i>tabs</i> :
25971 25972 25973 25974	LANG	Provide a default value for the internationalisation variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.
25975 25976 25977	LC_ALL	If set to a non-empty string value, override the values of all the other internationalisation variables.
25978 25979 25980	LC_CTY	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).
25981 25982 25983	LC_MES	SSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
25984 EX 25985	NLSPAT	TH Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .
25986 25987	TERM	Determine the terminal type. If this variable is unset or null, and if the -T option is not specified, an unspecified default terminal type will be used.
25988 ASYNC	HRONO	US EVENTS

Commands and Utilities, Issue 5 699

Default.

tabs Utilities

25990 **STDOUT**

If standard output is a terminal, the appropriate sequence to clear and set the tab stops may be written to standard output in an unspecified format. If standard output is not a terminal,

25993 undefined results occur.

25994 STDERR

25995 Used only for diagnostic messages.

25996 OUTPUT FILES

25997 None.

25998 EXTENDED DESCRIPTION

25999 None.

26000 EXIT STATUS

The following exit values are returned:

26002 0 Successful completion. 26003 >0 An error occurred.

26004 CONSEQUENCES OF ERRORS

26005 Default.

26006 APPLICATION USAGE

This utility makes use of the terminal's hardware tabs and the *stty tabs* option.

26008 This utility is not recommended for application use.

Some integrated display units might not have escape sequences to set tab stops, but may be set by internal system calls. On these terminals, *tabs* will work if standard output is directed to the

terminal; if output is directed to another file, however, *tabs* will fail.

26012 **EXAMPLES**

26013 None.

26014 FUTURE DIRECTIONS

26015 None.

26016 SEE ALSO

26017 expand, stty, unexpand.

26018 CHANGE HISTORY

First released in Issue 2.

26020 Issue 4

26021 Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities tail

26022 **NAME** 26023 tail — copy the last part of a file 26024 SYNOPSIS 26025 tail [-f][-c number | -n number] [file] tail -[number][b|c|l][f][file]26026 EX OB 26027 EX OB tail +[number][b|c|l][f][file]26028 DESCRIPTION 26029 The *tail* utility copies its input file to the standard output beginning at a designated place. 26030 OB Copying begins at the point in the file indicated by the -c number or -n number options (or the 26031 $\pm number$ portion of the argument to the obsolescent version). The option-argument number is counted in units of lines or bytes, according to the options -n and -c (or, in the obsolescent 26032 EX OB version, the appended option suffixes I (lines), b (512-byte blocks) or c (bytes)). Both line and 26033 byte counts start from 1. 26034 26035 Tails relative to the end of the file may be saved in an internal buffer, and thus may be limited in length. Such a buffer, if any, will be no smaller than {LINE_MAX}*10 bytes. 26036 26037 OPTIONS The tail utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines, except 26038 OB that the obsolescent version accepts multi-character options that can preceded by a plus sign. 26039 The following options are supported: 26040 -c number 26041 The *number* option-argument must be a decimal integer whose sign affects the location 26042 in the file, measured in bytes, to begin the copying: 26043 26044 **Copying Starts** 26045 Sign Relative to the beginning of the file. 26046 + Relative to the end of the file. 26047 Relative to the end of the file. 26048 none The origin for counting is 1; that is, -c + 1 represents the first byte of the file, -c - 1 the 26049 last. 26050 $-\mathbf{f}$ If the input file is a regular file or if the *file* operand specifies a FIFO, do not terminate 26051 after the last line of the input file has been copied, but read and copy further bytes from 26052 26053 the input file when they become available. If no file operand is specified and standard input is a pipe, the -f option will be ignored. If the input file is not a FIFO, pipe or 26054 regular file, it is unspecified whether or not the -f option will be ignored. 26055 -**n** number 26056

This option is equivalent to -c number, except the starting location in the file is

measured in lines instead of bytes. The origin for counting is 1; that is, -n + 1

represents the first line of the file, $-\mathbf{n}$ -1 the last.

In the non-obsolescent form, if neither -c nor -n is specified, -n 10 is assumed.

26057

26058

26059

tail **Utilities**

In the obsolescent version, an argument beginning with a "-" or "+" can be used as a single 26061 OB 26062 option. The argument $\pm number$ with the letter c specified as a suffix is equivalent to $-c \pm number$; $\pm number$ with the b suffix is equivalent to -c $\pm number$ *512; $\pm number$ with the letter l specified as 26063 a suffix, or with none of b, c nor l as a suffix, is equivalent to $-n \pm number$. If number is not 26064 specified in these forms, 10 will be used. The letter f specified as a suffix is equivalent to 26065 26066 specifying the **-f** option. If the **-[number]c[f]** form is used and neither *number* nor the f suffix is specified, it will be interpreted as the -c 10 option. 26067

26068 OPERANDS

The following operand is supported: 26069

26070 file A pathname of an input file. If no file operands are specified, the standard input will be used. 26071

26072 STDIN

The standard input will be used only if no *file* operands are specified. See the INPUT FILES 26073 26074

26075 INPUT FILES

If the -c option is specified, the input file can contain arbitrary data; otherwise, the input file 26076 must be a text file. 26077

26078 ENVIRONMENT VARIABLES

26079 The following environment variables affect the execution of *tail*:

Provide a default value for the internationalisation variables that are unset or null. If 26080 LANG is unset or null, the corresponding value from the implementation-dependent 26081 default locale will be used. If any of the internationalisation variables contains an 26082 26083 invalid setting, the utility will behave as if none of the variables had been defined.

LC ALL 26084

26085 If set to a non-empty string value, override the values of all the other internationalisation variables. 26086

26087 LC CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as 26088 characters (for example, single- as opposed to multi-byte characters in arguments and 26089 input files). 26090

LC MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic 26092 messages written to standard error. 26093

NLSPATH 26094 EX

Determine the location of message catalogues for the processing of *LC_MESSAGES*. 26095

26096 ASYNCHRONOUS EVENTS

Default. 26097

26098 **STDOUT**

26091

The designated portion of the input file will be written to standard output. 26099

26100 STDERR

Used only for diagnostic messages. 26101

26102 OUTPUT FILES

26103 None. Utilities tail

26105 None. 26106 EXIT STATUS The following exit values are returned: 26107 26108 0 Successful completion. An error occurred. 26109 26110 CONSEQUENCES OF ERRORS 26111 Default. 26112 APPLICATION USAGE The -c option should be used with caution when the input is a text file containing multi-byte 26113 26114 characters; it may produce output that does not start on a character boundary. Although the input file to tail can be any type, the results might not be what would be expected 26115 on some character special device files or on file types not described by the **XSH** specification. 26116 Since this specification does not specify the block size used when doing input, tail need not read 26117 all of the data from devices that only perform block transfers. 26118 The b suffix in the obsolescent version is not portable outside of XSI-conformant systems. 26119 EX OB 26120 EXAMPLES The -f option can be used to monitor the growth of a file that is being written by some other 26121 26122 process. For example, the command: 26123 tail -f fred prints the last ten lines of the file **fred**, followed by any lines that are appended to **fred** between 26124 the time **tail** is initiated and killed. As another example, the command: 26125 tail -f -c 15 fred 26126 prints the last 15 bytes of the file fred, followed by any bytes that are appended to fred between 26127 the time tail is initiated and killed. 26128 26129 FUTURE DIRECTIONS None. 26130 26131 SEE ALSO head 26132 26133 CHANGE HISTORY First released in Issue 2. 26134 26135 Issue 4 26136 Aligned with the ISO/IEC 9945-2: 1993 standard.

26104 EXTENDED DESCRIPTION

talk Utilities

```
26137 NAME
26138
              talk — talk to another user
26139 SYNOPSIS
26140
              talk address [terminal]
26141 DESCRIPTION
              The talk utility is a two-way, screen-oriented communication program.
26142
26143
              When first invoked, talk sends a message similar to:
26144
                 Message from <unspecified string>
26145
                  talk: connection requested by your_address
26146
                  talk: respond with: talk your_address
              to the specified address. At this point, the recipient of the message can reply by typing:
26147
                  talk
26148
                         your_address
26149
              Once communication is established, the two parties can type simultaneously, with their output
26150
              displayed in separate regions of the screen. Characters are processed as follows:

    Typing the alert character will alert the recipient's terminal.

26151
26152

    Typing <control>-L will cause the sender's screen regions to be refreshed.

26153

    Typing the erase and kill characters will affect the sender's terminal in the manner described

                 by the termios interface in the XBD specification, Chapter 9, General Terminal Interface.
26154
               • Typing the interrupt or end-of-file characters will terminate the local talk utility. Once the
26155
                  talk session has been terminated on one side, the other side of the talk session will be notified
26156
                  that the talk session has been terminated and will be able to do nothing except exit.
26157

    Typing characters from LC_CTYPE classifications print or space will cause those characters

26158
                  to be sent to the recipient's terminal.
26159
26160

    When and only when the stty iexten local mode is enabled, the existence and processing of

                  additional special control characters and multi-byte or single-byte functions is
26161
26162
                 implementation-dependent.

    Typing other non-printable characters will cause implementation-dependent sequences of

26163
                  printable characters to be sent to the recipient's terminal.
26164
              Permission to be a recipient of a talk message can be denied or granted by use of the mesg utility.
26165
26166
              However, a user's privilege may further constrain the domain of accessibility of other users'
26167
              terminals. The talk utility will fail when the user lacks the appropriate privileges to perform the
26168
              requested action.
              Certain block-mode terminals do not have all the capabilities necessary to support the
26169
              simultaneous exchange of messages required for talk. When this type of exchange cannot be
26170
              supported on such terminals, the implementation may support an exchange with reduced levels
26171
26172
              of simultaneous interaction or it may report an error describing the terminal-related deficiency.
26173 OPTIONS
              None.
26174
26175 OPERANDS
              The following operands are supported:
26176
```

26177

26178

The recipient of the talk session. One form of address is the *<user name>*, as returned by

the *who* utility. Other address formats and how they are handled are unspecified.

Utilities talk

26179 terminal

If the recipient is logged in more than once, the *terminal* argument can be used to indicate the appropriate terminal name. If *terminal* is not specified, the *talk* message will be displayed on one or more accessible terminals in use by the recipient. The format of *terminal* will be the same as that returned by the *who* utility.

26184 **STDIN**

26185 Characters read from standard input will be copied to the recipient's terminal in an unspecified manner. If standard input is not a terminal, talk will write a diagnostic message and exit with a non-zero status.

26188 INPUT FILES

26189 None.

26190 ENVIRONMENT VARIABLES

26191 The following environment variables affect the execution of *talk*:

26192 LANG Provide a default value for the internationalisation variables that are unset or null. If
26193 LANG is unset or null, the corresponding value from the implementation-dependent
26194 default locale will be used. If any of the internationalisation variables contains an
26195 invalid setting, the utility will behave as if none of the variables had been defined.

26196 LC ALL

26197

26198

26200 26201

26202

26203

26205

26206 26207

26209

If set to a non-empty string value, override the values of all the other internationalisation variables.

26199 *LC_CTYPE*

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files). If the recipient's locale does not use an LC_CTYPE equivalent to the sender's, the results are undefined.

26204 LC MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.

26208 EX NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

Determine the name of the invoker's terminal type. If this variable is unset or null, an unspecified default terminal type will be used.

26212 ASYNCHRONOUS EVENTS

When the *talk* utility receives a SIGINT signal, the utility will terminate and exit with a zero status. It will take the standard action for all other signals.

26215 **STDOUT**

If standard output is a terminal, characters copied from the recipient's standard input may be written to standard output. Standard output also may be used for diagnostic messages. If standard output is not a terminal, *talk* will exit with a non-zero status.

26219 STDERR

26220 None.

26221 OUTPUT FILES

26222 None.

talk Utilities

26223 EXTENDED DESCRIPTION

26224 None.

26225 EXIT STATUS

26226 The following exit values are returned:

26227 0 Successful completion.

26228 >0 An error occurred or *talk* was invoked on a terminal incapable of supporting it.

26229 CONSEQUENCES OF ERRORS

26230 Default.

26231 APPLICATION USAGE

Because the handling of non-printable, non-space characters is tied to the *stty* description of *iexten*, implementation extensions within the terminal driver can be accessed. For example, some implementations provide line editing functions with certain control character sequences.

26235 EXAMPLES

26236 None.

26237 FUTURE DIRECTIONS

26238 None.

26239 SEE ALSO

26240 mesg, who, write, the XBD specification, Chapter 9, General Terminal Interface.

26241 CHANGE HISTORY

First released in Issue 4.

Utilities tar

26243 **NAME** 26244 tar — file archiver (**LEGACY**) 26245 SYNOPSIS 26246 EX tar key [file...] 26247 DESCRIPTION 26248 The *tar* utility processes archives of files. Its actions are controlled by the *key* operand. **26249 OPTIONS** 26250 None. 26251 OPERANDS The following operands are supported: 26252 key The key operand consists of a function letter followed immediately by zero or more 26253 modifying letters. 26254 26255 The function letter is one of the following: Write the named *file* or files on the end of the archive. If the archive is on a 26256 r 26257 magnetic tape device, the results are unspecified. Extract the named file or files from the archive. If a named file matches a 26258 X directory whose contents had been written onto the archive, this directory is 26259 (recursively) extracted. If a named file in the archive does not exist on the 26260 system, the file is created with the same mode as the one in the archive, except 26261 that the set-user-ID and set-group-ID modes are not set unless the user has 26262 appropriate privileges. If the files exist, their modes are not changed except as 26263 described above. The owner, group, and modification time are restored (if 26264 possible). If no file operand is given, the entire content of the archive is 26265 extracted. Note that if several files with the same name are in the archive, the 26266 last one overwrites all earlier ones. 26267 Write to standard output the names of all the files in the archive. 26268 t Add the named file or files to the archive if they are not already there, or have 26269 u been modified since last written into the archive. If the archive is on a 26270 magnetic tape device, the results are unspecified. 26271 Create a new archive; writing begins at the beginning of the archive, instead of 26272 C after the last file. 26273 The following characters can be appended to the function letter. Appending the same 26274 26275 character more than once produces undefined results. The order of the b and f characters is significant. 26276 (Verbose.) Write to standard error the name of each file processed, preceded 26277 by a string indicating the operation being performed, as follows: 26278 26279 **Key Letter** String 26280 "a " c, r, u 26281 "x " 26282 X The filename may be followed by additional information, such as the size of 26283 26284

The filename may be followed by additional information, such as the size of the file in the archive or file system, in an unspecified format. When used with the t function letter, v writes to standard output more information about the archive entries than just the name.

26285

tar Utilities

26287 26288 26289		w	Write the action to be taken, followed by the name of the file, and then wait for the user's confirmation. If an affirmative response is given, the action is performed. Any other input suppresses the action.
20200			
26290		f	Use the first <i>file</i> operand (or the second, if b has already been specified) as the
26291			name of the archive instead of the system-dependent default. If the name of
26292			the file is –, <i>tar</i> writes to the standard output or reads from the standard input,
26293			whichever is appropriate. Thus, tar can be used as the head or tail of a
26294			pipeline. The <i>tar</i> utility can also be used to move directory hierarchies with
26295			the command:
26296			(cd fromdir; tar cf) (cd todir; tar xf -)
26297		b	Use the first file operand (or the second, if f has already been specified) as the
26298			blocking factor for tape records. The default is not greater than 20; the
26299			maximum is not less than 20. This modifier should only be used with raw
26300			magnetic tape archives (see f above). The block size is determined
26301			automatically when reading tapes (function letters x and t).
26302		1	Report if all of the links to the files being archived cannot be resolved. If l is
26303		_	not specified, no error messages are written.
			-
26304		m	Do not restore the modification times. The modification time of the file will be
26305			the time of extraction.
26306		0	Assign to extracted files the user and group identifier of the user running the
26307			program rather than those on the archive.
26308	file	A pathn	name of a regular file or directory to be archived (when the c, r or u function
26309			re used), extracted (x) or listed (t). When <i>file</i> is the pathname of a directory, the
26310			pplies to all of the files and (recursively) subdirectories of that directory. When
26311			both of the b or f letters are used in the key operand, the initial file operands are
26312			ted as a blocking factor or archive name, as described previously.
26313 STDIN			
26314	When th	ne f modi	fier is used with the t or x function letter and the pathname is –, the standard
26315			ve file formatted as specified by pax with the -x ustar option. Otherwise, the
26316	-		not used.
26317 INPUT	EII ES	-	
26318		s identifie	ed by the <i>file</i> operands are regular files or directories.
26319 ENVIR 0			
26320	The follo	owing en	vironment variables may affect the execution of <i>tar</i> :
26321	LANG	Provide	a default value for the internationalisation variables that are unset or null. If
26322		LANG is	s unset or null, the corresponding value from the implementation-dependent
26323			locale will be used. If any of the internationalisation variables contains an
26324		invalid s	setting, the utility will behave as if none of the variables had been defined.
26325	LC_ALL		
		TC .	

If set to a non-empty string value, override the values of all the other

Determine the locale for the behaviour of ranges, equivalence classes and multicharacter collating elements used in the extended regular expression defined for the

internationalisation variables.

yesexpr locale keyword in the LC_MESSAGES category.

 $LC_COLLATE$

26326

26327

2632826329

Utilities tar

 LC_{CTYPE}

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files) and the behaviour of character classes used in the extended regular expression defined for the **yesexpr** locale keyword in the LC_MESSAGES category.

26337 *LC_MESSAGES*

Determine the locale for the processing of affirmative responses and that should be used to affect the format and contents of diagnostic messages written to standard error.

26340 *LC TIME*

26338 26339

26341

26342

26345

Determine the format of date and time strings output when listing the contents of an archive with the v modifier; for example:

26343 tar tvf /dev/tape

26344 NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

26346 TZ Determine the timezone used with date and time strings.

26347 ASYNCHRONOUS EVENTS

26348 Default.

26349 **STDOUT**

When the f modifier is used with the r, u or c function letter and the pathname is –, the standard output is an archive file formatted as specified by *pax* with the –**x ustar** option. When the t function letter is used, the standard output consists of the names of the files in the archive, separated by newline characters; if v is used with t, the standard output includes additional information in an unspecified format. Otherwise, the standard output is not used.

26355 STDERR

The standard error is used for diagnostic messages and the filename output described under the v modifier (when the t function letter is not used).

26358 OUTPUT FILES

26359 Output files are created, as specified by the archive, when the x function letter is used.

26360 EXTENDED DESCRIPTION

26361 None.

26362 EXIT STATUS

26363 The following exit values are returned:

26364 0 Successful completion. 26365 >0 An error occurred.

26366 CONSEQUENCES OF ERRORS

26367 Default.

26368 APPLICATION USAGE

Some systems have usually had blocking factors in the range 1 to at least 127 with a default of 20 while other systems have usually had blocking factors in the range 1 to 20 with a default of 1. For maximum portability, applications should specify a blocking factor no larger than 20.

tar Utilities

26372 For portable communication of data between XSI-conformant systems, it is recommended that 26373 only characters defined in the ISO/IEC 646:1991 standard International Reference Version (equivalent to ASCII) 7-bit range of characters be used and that only characters defined in the 26374 Portable Filename Character Set be used for naming files. This recommendation is given 26375 because XSI-conformant systems support diverse codesets and run in various geographical areas 26376 26377 and there is no single, well established codeset that incorporates all of the characters of the languages of the various geographical areas. 26378 26379 Note that the tar format can only support files up to 8 gigabytes in size. Applications should migrate to the *pax* utility. 26380 26381 EXAMPLES 26382 None. **26383 FUTURE DIRECTIONS** 26384 None. **26385 SEE ALSO** 26386 cpio, pax. **26387 CHANGE HISTORY** First released in Issue 2. 26388 26389 **Issue 4** 26390 Format reorganised. Marked TO BE WITHDRAWN. 26391 26392 Internationalised environment variable support made optional. 26393 **Issue 5** A note is added to the APPLICATION USAGE section indicating that the tar format can only 26394 26395 support files up to 8 gigabytes in size. Marked LEGACY. 26396

tee **Utilities**

26397 **NAME** 26398 tee — duplicate standard input 26399 SYNOPSIS tee [-ai][file...] 26400 26401 DESCRIPTION The tee utility will copy standard input to standard output, making a copy in zero or more files. 26403 The *tee* utility will not buffer output. The options determine if the specified files are overwritten or appended to. 26404 26405 OPTIONS The tee utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. 26406 The following options are supported: 26407 Append the output to the files rather than overwriting them. 26408 -a $-\mathbf{i}$ Ignore the SIGINT signal. 26409 26410 OPERANDS The following operands are supported: 26411 file A pathname of an output file. Processing of at least 13 file operands will be supported. 26412 26413 **STDIN** The standard input can be of any type. 26414 26415 INPUT FILES None. 26416 26417 ENVIRONMENT VARIABLES 26418 The following environment variables affect the execution of *tee*: 26419 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 26420 default locale will be used. If any of the internationalisation variables contains an 26421 26422 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 26423 26424 If set to a non-empty string value, override the values of all the other 26425 internationalisation variables. LC CTYPE 26426 26427 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments). 26428 LC MESSAGES 26429 Determine the locale that should be used to affect the format and contents of diagnostic 26430 messages written to standard error. 26431 26432 FX NLSPATH Determine the location of message catalogues for the processing of *LC_MESSAGES*. 26433 **26434 ASYNCHRONOUS EVENTS** Default, except that if the –i option was specified, SIGINT will be ignored. 26435

26436 **STDOUT**

26437

The standard output will be a copy of the standard input.

tee Utilities

26438 STDERR 26439 Used only for diagnostic messages. **26440 OUTPUT FILES** If any file operands are specified, the standard input will be copied to each named file. 26441 26442 EXTENDED DESCRIPTION 26443 None. 26444 EXIT STATUS 26445 The following exit values are returned: 26446 The standard input was successfully copied to all output files. >0 An error occurred. 26447 26448 CONSEQUENCES OF ERRORS If a write to any successfully opened file operand fails, writes to other successfully opened file 26449 operands and standard output will continue, but the exit status will be non-zero. Otherwise, the 26450 default actions specified in Section 1.9 on page 11 will apply. 26451 26452 APPLICATION USAGE The tee utility is usually used in a pipeline, to make a copy of the output of some utility. 26453 26454 The *file* operand is technically optional, but *tee* is no more useful than *cat* when none is specified. 26455 EXAMPLES Save an unsorted intermediate form of the data in a pipeline: 26456 ... | tee unsorted | sort > sorted 26457 26458 FUTURE DIRECTIONS 26459 None. 26460 SEE ALSO 26461

26462 CHANGE HISTORY

26463 First released in Issue 2.

26464 Issue 4

26465 Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities test

26466 NAME 26467 test — evaluate expression 26468 SYNOPSIS 26469 test [expression] 26470 [[expression]] 26471 **DESCRIPTION** 26472 The *test* utility evaluates the *expression* and indicates the result of the evaluation by its exit status. An exit status of zero indicates that the expression evaluated as true and an exit status of 1 26473 indicates that the expression evaluated as false. 26474 In the second form of the utility, which uses [] rather than test, the square brackets must be 26475 26476 separate arguments. 26477 OPTIONS The *test* utility does not recognise the —— argument in the manner specified by guideline 10 in 26478 the XBD specification, Section 10.2, Utility Syntax Guidelines. 26479 No options are supported. 26480 26481 **OPERANDS** All operators and elements of primaries must be presented as separate arguments to the test 26482 utility. 26483 The following primaries can be used to construct *expression*: 26484 True if *file* exists and is a block special file. 26485 26486 −c file True if *file* exists and is a character special file. −**d** file 26487 True if *file* exists and is a directory. **−e** file True if file exists. 26488 −**f** file True if *file* exists and is a regular file. 26489 **−g** file True if *file* exists and its set group ID flag is set. 26490 -n string 26491 True if the length of *string* is non-zero. 26492 26493 −**p** file True if *file* is a named pipe (FIFO). -r file True if *file* exists and is readable. 26494 −**s** file True if *file* exists and has a size greater than zero. 26495 26496 -t file_descriptor 26497 True if the file whose file descriptor number is file_descriptor is open and is associated with a terminal. 26498 26499 −**u** file True if *file* exists and its set-user-ID flag is set. True if *file* exists and is writable. True will indicate only that the write flag is on. The 26500 file will not be writable on a read-only file system even if this test indicates true. 26501 -x file True if *file* exists and is executable. True will indicate only that the execute flag is on. If 26502

file is a directory, true indicates that *file* can be searched.

test Utilities

```
26504
              -z string
26505
                        True if the length of string string is zero.
26506
              string
                        True if the string string is not the null string.
26507
              s1 = s2 True if the strings s1 and s2 are identical.
              s1 != s2 True if the strings s1 and s2 are not identical.
26508
              n1 –eq n2
26509
                        True if the integers n1 and n2 are algebraically equal.
26510
26511
              n1 -ne n2
                        True if the integers n1 and n2 are not algebraically equal.
26512
26513
              n1 –gt n2
26514
                        True if the integer n1 is algebraically greater than the integer n2.
              n1 –ge n2
26515
26516
                        True if the integer n1 is algebraically greater than or equal to the integer n2.
              n1 –lt n2
26517
                        True if the integer n1 is algebraically less than the integer n2.
26518
              n1 –le n2
26519
                        True if the integer n1 is algebraically less than or equal to the integer n2.
26520
               expression1 -a expression2
26521 EX
26522
                        True if both expression1 and expression2 are true. The -a binary primary is left
26523
                        associative. It has a higher precedence than -\mathbf{o}.
               expression1 - o expression2
26524 EX
26525
                        True if either expression1 or expression2 is true. The -\mathbf{o} binary primary is left associative.
              These primaries can be combined with the following operators:
26526
26527
              ! expression
26528
                        True if expression is false.
26529 EX
               ( expression )
                        True if expression is true. The parentheses can be used to alter the normal precedence
26530
26531
                        and associativity.
              The primaries with two elements of the form:
26532
26533
                  -primary_operator primary_operand
26534
              are known as unary primaries. The primaries with three elements in either of the two forms:
                                         -primary_operator
26535
                  primary_operand
                                                                   primary_operand
26536
                  primary_operand primary_operator primary_operand
              are known as binary primaries. Additional implementation-dependent operators and
26537
              primary_operators may be provided by implementations. They will be of the form -operator
26538
26539
              where the first character of operator is not a digit.
              The algorithm for determining the precedence of the operators and the return value that will be
26540
              generated is based on the number of arguments presented to test. (However, when using the
26541
26542
              [...] form, the right-bracket final argument will not be counted in this algorithm.)
26543
              In the following list, $1, $2, $3 and $4 represent the arguments presented to test.
```

Utilities test

26544	0 arguments:	Exit false (1).
26545	1 argument:	Exit true (0) if \$1 is not null; otherwise, exit false.
26546	2 arguments:	
26547		• If \$1 is "!", exit true if \$2 is null, false if \$2 is not null.
26548 26549		• If \$1 is a unary primary, exit true if the unary test is true, false if the unary test is false.
26550		Otherwise, produce unspecified results.
26551	3 arguments:	
26552		• If \$2 is a binary primary, perform the binary test of \$1 and \$3.
26553		• If \$1 is "!", negate the two-argument test of \$2 and \$3.
26554 EX		• If \$1 is "(" and \$3 is ")", perform the unary test of \$2.
26555		Otherwise, produce unspecified results.
26556	4 arguments:	
26557		• If \$1 is "!", negate the three-argument test of \$2, \$3 and \$4.
26558 EX		• If \$1 is "(" and \$4 is ")", perform the two-argument test of \$2 and \$3.
26559		Otherwise, the results are unspecified.
26560 EX 26561 26562 26563	">4 arguments:"	Combinations of primaries and operators are evaluated using the precedence and associativity rules described previously. In addition, the string comparison binary primaries "=" and != have a higher precedence than any unary primary.
26564 STDIN 26565 26566 INPUT	Not used. FILES None.	
	None. ONMENT VARIA	ARIFC
26569		nvironment variables affect the execution of <i>test</i> :
26570 26571 26572 26573	<i>LANG</i> i default	e a default value for the internationalisation variables that are unset or null. If is unset or null, the corresponding value from the implementation-dependent locale will be used. If any of the internationalisation variables contains an setting, the utility will behave as if none of the variables had been defined.
26574 26575 26576		to a non-empty string value, override the values of all the other tionalisation variables.
26577 26578 26579		ine the locale for the interpretation of sequences of bytes of text data as ers (for example, single- as opposed to multi-byte characters in arguments).
26580 26581 26582		ine the locale that should be used to affect the format and contents of diagnostic es written to standard error.
26583 EX NLSPATH		
26584	Determ	ine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .

test Utilities

```
26585 ASYNCHRONOUS EVENTS
26586
             Default.
26587 STDOUT
             Not used.
26588
26589 STDERR
             Used only for diagnostic messages.
26590
26591 OUTPUT FILES
             None.
26592
26593 EXTENDED DESCRIPTION
             None.
26594
26595 EXIT STATUS
             The following exit values are returned:
26596
26597
                 expression evaluated to true.
                  expression evaluated to false or expression was missing.
26598
                 An error occurred.
26599
26600 CONSEQUENCES OF ERRORS
             Default.
26601
26602 APPLICATION USAGE
             Scripts should be careful when dealing with user-supplied input that could be confused with
26603
26604
             primaries and operators. Unless the application writer knows all the cases that produce input to
26605
             the script, invocations like:
                 test "$1" -a "$2"
26606
             should be written as:
26607
26608
                 test "$1" && test "$2"
26609
             to avoid problems if a user supplied values such as $1 set to "!" and $2 set to the null string.
             That is, in cases where maximal portability is of concern, replace:
26610
26611
                 test expr1 -a expr2
             with:
26612
26613
                 test expr1 && test expr2
26614
             and replace:
26615
                 test expr1 -o expr2
             with:
26616
                 test expr1 | | test expr2
26617
             but note that, in test, -a has higher precedence than -o while && and | | have equal precedence
26618
             in the shell.
26619
             Parentheses or braces can be used in the shell command language to effect grouping.
26620
             Parentheses must be escaped when using sh; for example:
26621
                 test \( expr1 -a expr2 \) -o expr3
26622
```

Utilities test

This command is not always portable outside XSI-conformant systems. The following form can be used instead:

```
( test expr1 && test expr2 ) || test expr3
```

26626 The two commands:

26625

26629

26630 26631

26635

26636

26638 26639

26640

26641

26642

26643

26644

26645 26646

26647 26648

26649

26650

26651

26652

26653

26654

26655

26656

```
26627 test "$1"
26628 test ! "$1"
```

could not be used reliably on some historical systems. Unexpected results would occur if such a *string* expression were used and \$1 expanded to "!", "(" or a known unary primary. Better constructs are:

```
26632 test -n "$1"
26633 test -z "$1"
```

26634 respectively.

Historical systems have also been unreliable given the common construct:

```
test "$response" = "expected string"
```

One of the following is a more reliable form:

```
test "X$response" = "Xexpected string"
test "expected string" = "$response"
```

Note that the second form assumes that expected string could not be confused with any unary primary. If expected string starts with "-", "(", "!" or even "=", the first form should be used instead. Using the preceding rules without the marked extensions, any of the three comparison forms is reliable, given any input. (However, note that the strings are quoted in all cases.)

Because the string comparison binary primaries, "=" and !=, have a higher precedence than any unary primary in the greater than 4 argument case, unexpected results can occur if arguments are not properly prepared. For example, in:

```
test -d $1 -o -d $2
```

If \$1 evaluates to a possible directory name of =, the first three arguments are considered a string comparison, which causes a syntax error when the second $-\mathbf{d}$ is encountered. One of the following forms prevents this; the second is preferred:

```
test \( -d "$1" \) -o \( -d "$2" \)
test -d "$1" || test -d "$2"
```

Also in the greater than 4 argument case:

```
test "$1" = "bat" -a "$2" = "ball"
```

Syntax errors will occur if \$1 evaluates to "(" or "!". One of the following forms prevents this; the third is preferred:

```
26657 test "X$1" = "Xbat" -a "X$2" = "Xball"

26658 test "$1" = "bat" && test "$2" = "ball"

26659 test "X$1" = "Xbat" && test "X$2" = "Xball"
```

test Utilities

26660 EXAMPLES

```
1. Exit if there are not two or three arguments (two variations):
26661 EX
26662
                    if [ $# -ne 2 -a $# -ne 3 ]; then exit 1; fi
26663
                    if [ $# -lt 2 -o $# -gt 3 ]; then exit 1; fi
              2. Perform a mkdir if a directory does not exist:
26664
                    test! -d tempdir && mkdir tempdir
26665
              3. Wait for a file to become non-readable:
26666
26667
                    while test -r thefile
26668
                    do
                         sleep 30
26669
26670
                    done
                    echo '"thefile" is no longer readable'
26671
              4. Perform a command if the argument is one of three strings (two variations):
26672
                    26673
                    then
26674
                         command
26675
                    fi
26676
                    case "$1" in
26677
26678
                         pear|grape|apple) command ;;
26679
                    esac
26680 FUTURE DIRECTIONS
            The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this
26681
26682
            interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the
26683
            corrections. A future revision of this specification will align with IEEE Std. 1003.2b when
            finalised.
26684
26685 SEE ALSO
26686
            find.
26687 CHANGE HISTORY
            First released in Issue 2.
26688
26689 Issue 4
            Aligned with the ISO/IEC 9945-2: 1993 standard.
26690
26691 Issue 5
```

FUTURE DIRECTIONS section added.

Utilities time

```
26693 NAME
```

26698

26699

26700

26701

26702

26703

26704

26705

26706

26707

26708

26709

26710

26711 26712

26713

26714

26716

26720

26694 time — time a simple command

26695 SYNOPSIS

```
time [-p] utility [argument...]
```

26697 DESCRIPTION

The *time* utility invokes the utility named by the *utility* operand with arguments supplied as the *argument* operands and writes a message to standard error that lists timing statistics for the utility. The message includes the following information:

- The elapsed (real) time between invocation of *utility* and its termination.
- The User CPU time, equivalent to the sum of the *tms_utime* and *tms_cutime* fields returned by the **XSH** specification *times*() function for the process in which *utility* is executed.
- The System CPU time, equivalent to the sum of the *tms_stime* and *tms_cstime* fields returned by the *times*() function for the process in which *utility* is executed.

The precision of the timing will be no less than the granularity defined for the size of the clock tick unit on the system, but the results will be reported in terms of standard time units (for example, 0.02 seconds, 00:00:00.02, 1m33.75s, 365.21 seconds), not numbers of clock ticks.

When *time* is used as part of a pipeline, the times reported are unspecified, except when it is the sole command within a grouping command (see Section 2.9.4 on page 52) in that pipeline. For example, the commands on the left are unspecified; those on the right report on utilities a and c, respectively:

```
time a | b | c { time a } | b | c a | b | time c a | b | (time c)
```

26715 **OPTIONS**

The time utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.

The following option is supported:

26718 — **p** Write the timing output to standard error in the format shown in the STDERR section.

26719 **OPERANDS**

The following operands are supported:

26721 *utility* The name of a utility that is to be invoked. If the *utility* operand names any of the special built-in utilities in Section 2.14 on page 67, the results are undefined.

26723 argument

Any string to be supplied as an argument when invoking the utility named by the utility operand.

26726 **STDIN**

Not used.

26728 INPUT FILES

26729 None.

26730 ENVIRONMENT VARIABLES

26731 The following environment variables affect the execution of *time*:

26732 LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

time Utilities

26736 LC ALL 26737 If set to a non-empty string value, override the values of all the other internationalisation variables. 26738 LC CTYPE 26739 Determine the locale for the interpretation of sequences of bytes of text data as 26740 characters (for example, single- as opposed to multi-byte characters in arguments). 26741 LC MESSAGES 26742 Determine the locale that should be used to affect the format and contents of diagnostic 26743 and informative messages written to standard error. 26744 26745 LC_NUMERIC Determine the locale for numeric formatting. 26746 **NLSPATH** 26747 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 26748 26749 Determine the search path that will be used to locate the utility to be invoked. See the XBD specification, Chapter 6, Environment Variables. 26750 **26751 ASYNCHRONOUS EVENTS** Default. 26752 26753 **STDOUT** 26754 Not used. 26755 STDERR The standard error will be used to write the timing statistics. If $-\mathbf{p}$ is specified, the following 26756 26757 format will be used in the POSIX locale: "real %f\nuser %f\nsys %f\n", <real seconds>, <user seconds>, 26758 26759 <system seconds> where each floating-point number is expressed in seconds. The precision used may be less than 26760 26761 the default six digits of %f, but will be sufficiently precise to accommodate the size of the clock tick on the system (for example, if there were 60 clock ticks per second, at least two digits follow 26762 the radix character). The number of digits following the radix character will be no less than one, 26763 even if this always results in a trailing zero. The implementation may append white space and 26764 additional information following the format shown here. 26765 26766 OUTPUT FILES 26767 None. 26768 EXTENDED DESCRIPTION None. 26769 26770 EXIT STATUS 26771 If the *utility* utility is invoked, the exit status of *time* will be the exit status of *utility*; otherwise, 26772 the *time* utility will exit with one of the following values: The following exit values are returned: 1 - 125An error occurred in the *time* utility. 26773 The utility specified by utility was found but could not be invoked. 26774 126 127 The utility specified by *utility* could not be found. 26775 26776 CONSEQUENCES OF ERRORS Default. 26777 26778 APPLICATION USAGE

The command, env, nice, nohup, time, and xargs utilities have been specified to use exit code 127 if

720

Utilities time

26780 an error occurs so that applications can distinguish "failure to find a utility" from "invoked 26781 utility exited with an error indication." The value 127 was chosen because it is not commonly used for other meanings; most utilities use small values for "normal error conditions" and the 26782 values above 128 can be confused with termination due to receipt of a signal. The value 126 was 26783 chosen in a similar manner to indicate that the utility could be found, but not invoked. Some 26784 26785 scripts produce meaningful error messages differentiating the 126 and 127 cases. The distinction between exit codes 126 and 127 is based on KornShell practice that uses 127 when all attempts to 26786 exec the utility fail with [ENOENT], and uses 126 when any attempt to exec the utility fails for 26787 any other reason. 26788

26789 EXAMPLES

It is frequently desirable to apply *time* to pipelines or lists of commands. This can be done by placing pipelines and command lists in a single file; this file can then be invoked as a utility, and the *time* applies to everything in the file.

26793 Alternatively, the following command can be used to apply *time* to a complex command:

26794 time sh -c 'complex-command-line'

26795 FUTURE DIRECTIONS

26796 None.

26797 **SEE ALSO**

26798 *sh times* special built-in utility.

26799 CHANGE HISTORY

26800 First released in Issue 2.

26801 Issue 4

26802 Aligned with the ISO/IEC 9945-2: 1993 standard.

touch Utilities

26803 NAME 26804 touch — change file access and modification times 26805 SYNOPSIS touch [-acm][-r ref_file | -t time] file... 26806 26807 OB touch [-acm][date_time] file... 26808 DESCRIPTION 26809 The touch utility will change the modification times, access times or both of files. The modification time is equivalent to the value of the *st_mtime* member of the *stat* structure for a 26810 file, as described in the **XSH** specification; the access time is equivalent to the value of st atime. 26811 The time used can be specified by the -t time option-argument, the corresponding time fields of 26812 26813 the file referenced by the -r ref_file option-argument, or the date_time operand, as specified in the following sections. If none of these are specified, *touch* will use the current time (the value 26814 returned by the equivalent of the **XSH** specification *time()* function). 26815 For each *file* operand, *touch* will perform actions equivalent to the following functions defined in 26816 the **XSH** specification: 26817 1. If file does not exist, a creat() function call is made with the file operand used as the path 26818 argument and the value of the bitwise inclusive OR of S IRUSR, S IWUSR, S IRGRP, 26819 S_IWGRP, S_IROTH and S_IWOTH used as the *mode* argument. 26820 2. The *utime*() function is called with the following arguments: 26821 The *file* operand is used as the *path* argument. 26822 The *utimbuf* structure members *actime* and *modtime* are determined as described in the 26823 OPTIONS section. 26824 26825 OPTIONS The *touch* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 26826 26827 The following options are supported: Change the access time of *file*. Do not change the modification time unless -**m** is also 26828 -a specified. 26829 Do not create a specified file if it does not exist. Do not write any diagnostic messages 26830 $-\mathbf{c}$ concerning this condition. 26831 Change the modification time of *file*. Do not change the access time unless $-\mathbf{a}$ is also 26832 $-\mathbf{m}$ 26833 specified. -r ref file 26834 Use the corresponding time of the file named by the pathname ref_file instead of the 26835 current time. 26836 -t time 26837 Use the specified *time* instead of the current time. The option-argument will be a 26838 decimal number of the form: 26839 [[CC]YY]MMDDhhmm[.SS]26840 where each two digits represents the following: 26841 MM26842 The month of the year [01-12]. DD 26843 The day of the month [01–31].

Utilities touch

26844	hh	The hour of the day [00–23].
26845	mm	The minute of the hour [00–59].
26846	CC	The first two digits of the year (the century).
26847	YY	The second two digits of the year.
26848	SS	The second of the minute [00–61].
26849 26850 26851		<i>CC</i> and <i>YY</i> are optional. If neither is given, the current year will be assumed. If specified, but <i>CC</i> is not, <i>CC</i> will be derived as follows:
26852		If YY is: CC becomes:
26853 26854		$egin{array}{ c c c c c c c c c c c c c c c c c c c$
	ть	
26855 26856 26857 26858 26859 26860	The resulting time will be affected by the value of the <i>TZ</i> environment variable. If the resulting time value precedes the Epoch, <i>touch</i> will exit immediately with an error status. The range of valid times past the Epoch is implementation-dependent, but will extend to at least midnight 1 January 2000 UCT. Some systems will not be able to represent dates beyond the January 18, 2038, because they use signed int as a time holder.	
26861 26862 26863	and tl leap s	ange for SS is (00–61) rather than (00–59) because of leap seconds. If SS is 60 or 61, he resulting time, as affected by the TZ environment variable, does not refer to a econd, the resulting time will be one or two seconds after a time where SS is 59. If not given a value, it is assumed to be zero.
26864	<i>DD</i> 13 1	8-1
26864 26865 26866		$-\mathbf{a}$ nor $-\mathbf{m}$ options were specified, <i>touch</i> will behave as if both the $-\mathbf{a}$ and $-\mathbf{m}$
26865	If neither the options were spanDS	$-\mathbf{a}$ nor $-\mathbf{m}$ options were specified, <i>touch</i> will behave as if both the $-\mathbf{a}$ and $-\mathbf{m}$
26865 26866 26867 OPERA	If neither the options were spanDS The following o	$-\mathbf{a}$ nor $-\mathbf{m}$ options were specified, <i>touch</i> will behave as if both the $-\mathbf{a}$ and $-\mathbf{m}$ pecified.
26865 26866 26867 OPERA 26868	If neither the options were spanDS The following of the A path date_time Use the options were spansored to the options were spansored to the options of the options were spansored to the options of the options were spansored to the options of the	−a nor −m options were specified, <i>touch</i> will behave as if both the −a and −m pecified. operands are supported:
26865 26866 26867 OPERA 26868 26869 26870 OB 26871	If neither the options were spanDS The following of file A path date_time Use the numb	-a nor -m options were specified, <i>touch</i> will behave as if both the -a and -m pecified. operands are supported: hname of a file whose times are to be modified. the specified <i>date_time</i> instead of the current time. The operand is a decimal
26865 26866 26867 OPERA 26868 26869 26870 OB 26871 26872	If neither the options were spanDS The following of file A path date_time Use to numb	-a nor -m options were specified, <i>touch</i> will behave as if both the −a and −m pecified. operands are supported: hname of a file whose times are to be modified. the specified <i>date_time</i> instead of the current time. The operand is a decimal per of the form:
26865 26866 26867 OPERA 26868 26869 26870 OB 26871 26872 26873	If neither the options were spanDS The following of file A path date_time Use the numb Where option	-a nor -m options were specified, <i>touch</i> will behave as if both the -a and -m pecified. operands are supported: hname of a file whose times are to be modified. the specified <i>date_time</i> instead of the current time. The operand is a decimal per of the form: ###################################
26865 26866 26867 OPERA 26868 26869 26870 OB 26871 26872 26873 26874 26875	If neither the options were spanDS The following of file A path date_time Use to numb where option If 19 If no and the assum	-a nor -m options were specified, <i>touch</i> will behave as if both the -a and -m pecified. operands are supported: hname of a file whose times are to be modified. the specified <i>date_time</i> instead of the current time. The operand is a decimal per of the form: ###################################
26865 26866 26867 OPERA 26868 26869 26870 OB 26871 26872 26873 26874 26875 26876 26877 26878 26879 26880	If neither the options were spanDS The following of file A path date_time Use the numb MM where option If 19 If no and the assum a file of	nor -m options were specified, <i>touch</i> will behave as if both the -a and -m pecified. Operands are supported: In the specified date_time instead of the current time. The operand is a decimal per of the form: In the specified date_time instead of the current time. The operand is a decimal per of the form: In the specified date_time instead of the current time option-argument to the -t in and the optional yy is interpreted as follows: In the specified, the current year will be used. If yy is in the range 69–99, the year 69–1999, respectively, will be used. Otherwise, the results are unspecified. In option is specified, no -t option is specified, at least two operands are specified, the first operand is an eight- or ten-digit decimal integer, the first operand will be need to be a date_time operand. Otherwise, the first operand will be assumed to be

None.

touch Utilities

26886 ENVIRONMENT VARIABLES

The following environment variables affect the execution of *touch*:

26888 LANG Provide a default value for the internationalisation variables that are unset or null. If
26889 LANG is unset or null, the corresponding value from the implementation-dependent
26890 default locale will be used. If any of the internationalisation variables contains an
26891 invalid setting, the utility will behave as if none of the variables had been defined.

26892 *LC_ALL*

If set to a non-empty string value, override the values of all the other internationalisation variables.

26895 LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).

26898 LC_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

26901 EX NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

Determine the timezone to be used for interpreting the *time* option-argument (or *date_time* operand; see above).

26905 ASYNCHRONOUS EVENTS

26906 Default.

26907 **STDOUT**

26902

Not used.

26909 STDERR

26910 Used only for diagnostic messages.

26911 OUTPUT FILES

26912 None.

26913 EXTENDED DESCRIPTION

26914 None.

26915 EXIT STATUS

The following exit values are returned:

26917 0 The utility executed successfully and all requested changes were made.

26918 >0 An error occurred.

26919 CONSEQUENCES OF ERRORS

26920 Default.

26921 APPLICATION USAGE

The interpretation of time is taken to be **seconds since the Epoch** (see the **XBD** specification, **Chapter 2**, **Glossary**). It should be noted that implementations conforming to the **XSH** specification do not take leap seconds into account when computing seconds since the Epoch. When SS=60 is used, the resulting time always refers to 1 plus "seconds since the Epoch" for a time when SS=59.

Although the **-t** *time* option-argument and the obsolescent *date_time* operand specify values in 1969, the access time and modification time fields are defined in terms of seconds since the Epoch (midnight on 1 January 1970 UTC). Therefore, depending on the value of *TZ* when *touch*

Utilities touch

is run, there will never be more than a few valid hours in 1969 and there need not be any valid 26930 26931 times in 1969. One ambiguous situation occurs if -t time is not specified, -r ref_file is not specified, and the 26932 first operand is an eight- or ten-digit decimal number. A portable script can avoid this problem 26933 by using: 26934 26935 touch -- file 26936 or: touch ./file 26937 26938 in this case. 26939 EXAMPLES None. 26940 **26941 FUTURE DIRECTIONS** The obsolescent *date_time* operand may be withdrawn in a future issue. Applications should use 26942 26943 the $-\mathbf{r}$ or $-\mathbf{t}$ options. 26944 SEE ALSO date, the **XSH** specification description of creat(), time(), <**sys/stat.h**>. 26945 26946 CHANGE HISTORY First released in Issue 2. 26947 26948 Issue 4 Aligned with the ISO/IEC 9945-2: 1993 standard.

tput Utilities

26950 NAME 26951 tput — change terminal characteristics 26952 SYNOPSIS 26953 tput [-T type] operand... 26954 DESCRIPTION The *tput* utility displays terminal-dependent information. The manner in which this information 26955 is retrieved is unspecified. The information displayed will clear the terminal screen, initialise the 26956 user's terminal or reset the user's terminal, depending on the operand given. The exact 26957 consequences of displaying this information are unspecified. 26958 26959 OPTIONS The *tput* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 26960 26961 The following option is supported: -T type Indicate the type of terminal. If this option is not supplied and the TERM variable is 26962 unset or null, an unspecified default terminal type will be used. The setting of type will 26963 take precedence over the value in *TERM*. 26964 26965 OPERANDS The following strings will be supported as operands by the implementation in the POSIX locale: 26966 clear Display the clear-screen sequence. 26967 init Display the sequence that will initialise the user's terminal in an implementation-26968 dependent manner. 26969 reset Display the sequence that will reset the user's terminal in an implementation-26970 dependent manner. 26971 26972 If a terminal does not support any of the operations described by these operands, this will not be considered an error condition. 26973 26974 STDIN 26975 Not used. 26976 INPUT FILES None. 26977 **26978 ENVIRONMENT VARIABLES** The following environment variables affect the execution of *tput*: 26979 Provide a default value for the internationalisation variables that are unset or null. If 26980 26981 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 26982 invalid setting, the utility will behave as if none of the variables had been defined. 26983 LC ALL 26984 If set to a non-empty string value, override the values of all the other 26985 internationalisation variables. 26986 26987 LC CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 26988 characters (for example, single- as opposed to multi-byte characters in arguments). 26989

26990

26991 26992 LC MESSAGES

messages written to standard error.

Determine the locale that should be used to affect the format and contents of diagnostic

Utilities tput

NLSPATH 26993 EX 26994 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 26995 Determine the terminal type. If this variable is unset or null, and if the -T option is not specified, an unspecified default terminal type will be used. 26996 26997 ASYNCHRONOUS EVENTS Default. 26998 26999 **STDOUT** 27000 If standard output is a terminal device, it may be used for writing the appropriate sequence to 27001 clear the screen or reset or initialise the terminal. If standard output is not a terminal device, 27002 undefined results occur. 27003 STDERR 27004 Used only for diagnostic messages. 27005 OUTPUT FILES 27006 None 27007 EXTENDED DESCRIPTION None. 27008 27009 EXIT STATUS 27010 The following exit values are returned: The requested string was written successfully. 27011 Unspecified. 27012 1 2 Usage error. 27013 27014 3 No information is available about the specified terminal type. 27015 4 The specified operand is invalid. >4 An error occurred. 27016 27017 CONSEQUENCES OF ERRORS If one of the operands is not available for the terminal, tput continues processing the remaining 27018 27019 operands. 27020 APPLICATION USAGE The difference between resetting and initialising a terminal is left unspecified, as they vary 27021 27022 greatly based on hardware types. In general, resetting is a more severe action. Some terminals use control characters to perform the stated functions, and on such terminals it 27023 27024 might make sense to use *tput* to store the initialisation strings in a file or environment variable 27025 for later use. However, because other terminals might rely on system calls to do this work, the standard output cannot be used in a portable manner, such as the following non-portable 27026 27027 constructs: ClearVar='tput clear' 27028 tput reset | mailx -s "Wake Up" ddg 27029 27030 EXAMPLES 27031 1. Initialise the terminal according to the type of terminal in the environmental variable

TERM. This command can be included in a .profile file.

tput init 27033

27032

27034

2. Reset a 450 terminal.

27035 tput -T 450 reset **tput** Utilities

27036 **FUTURE DIRECTIONS**

27037 None.

27038 SEE ALSO

27039 *stty, tabs.*

27040 CHANGE HISTORY

First released in Issue 4.

Utilities tr

27042 **NAME** 27043 tr — translate characters 27044 SYNOPSIS 27045 tr [-cs] string1 string2 27046 tr -s[-c] string1 27047 tr -d[-c] string1 27048 tr -ds[-c] string1 string2 27049 **DESCRIPTION** 27050 The tr utility copies the standard input to the standard output with substitution or deletion of selected characters. The options specified and the string1 and string2 operands control 27051 translations that occur while copying characters and single-character collating elements. 27052 27053 OPTIONS 27054 The tr utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. The following options are supported: 27055 Complement the set of characters specified by string1. See the EXTENDED $-\mathbf{c}$ 27056 DESCRIPTION section. 27057 $-\mathbf{d}$ Delete all occurrences of input characters that are specified by *string1*. 27058 Replace instances of repeated characters with a single character, as described in the 27059 -sEXTENDED DESCRIPTION section. 27060 27061 **OPERANDS** The following operands are supported: 27062 string1 27063 string2 Translation control strings. Each string represents a set of characters to be converted 27064 into an array of characters used for the translation. For a detailed description of how 27065 27066 the strings are interpreted, see the EXTENDED DESCRIPTION section. 27067 **STDIN** 27068 The standard input can be any type of file. 27069 INPUT FILES 27070 None. 27071 ENVIRONMENT VARIABLES 27072 The following environment variables affect the execution of tr. Provide a default value for the internationalisation variables that are unset or null. If 27073 27074 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 27075 invalid setting, the utility will behave as if none of the variables had been defined. 27076 LC ALL 27077 If set to a non-empty string value, override the values of all the other 27078 internationalisation variables. 27079 LC COLLATE 27080

Determine the locale for the behaviour of range expressions and equivalence classes.

tr Utilities

27082 *LC_CTYPE*

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- versus multi-byte characters in arguments) and the

27085 behaviour of character classes.

27086 LC MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic

27088 messages written to standard error.

27089 EX NLSPATH

27090 Determine the location of message catalogues for the processing of *LC_MESSAGES*.

27091 ASYNCHRONOUS EVENTS

27092 Default.

27093 **STDOUT**

The *tr* output is identical to the input, with the exception of the specified transformations.

27095 STDERR

27100 27101

27102

27103

27105

27115

27116

27117

27096 Used only for diagnostic messages.

27097 **OUTPUT FILES**

27098 None.

27099 EXTENDED DESCRIPTION

The operands *string1* and *string2* (if specified) define two arrays of characters. The constructs in the following list can be used to specify characters or single-character collating elements. If any of the constructs result in multi-character collating elements, *tr* will exclude, without a diagnostic, those multi-character elements from the resulting array.

27104 character

Any character not described by one of the conventions below represents itself.

\octal Octal sequences can be used to represent characters with specific coded values. An 27106 octal sequence consists of a backslash followed by the longest sequence of one-, two- or 27107 three-octal-digit characters (01234567). The sequence causes the character whose 27108 27109 encoding is represented by the one-, two- or three-digit octal integer to be placed into 27110 the array. If the size of a byte on the system is greater than nine bits, the valid escape sequence used to represent a byte is implementation-dependent. Multi-byte characters 27111 require multiple, concatenated escape sequences of this type, including the leading \ 27112 for each byte. 27113

27114 \character

The backslash-escape sequences in the table in the **XBD** specification, **Chapter 3**, **File Format Notation** (\\, \a, \b, \f, \n, \r, \t, \v) are supported. The results of using any other character, other than an octal digit, following the backslash are unspecified.

27118 c-c Represents the range of collating elements between the range endpoints, inclusive, as
27119 defined by the current setting of the LC_COLLATE locale category. The starting
27120 endpoint must precede the second endpoint in the current collation order. The
27121 characters or collating elements in the range are placed in the array in ascending
27122 collation sequence.

Utilities tr

[:class:] Represents all characters belonging to the defined character class, as defined by the current setting of the LC_CTYPE locale category. The following character class names will be accepted when specified in *string1*:

alnum blank digit lower punct upper alpha cntrl graph print space xdigit

In addition, character class expressions of the form [:name:] are recognised in those locales where the name keyword has been given a charclass definition in the LC_CTYPE category.

When both the **-d** and **-s** options are specified, any of the character class names will be accepted in *string2*. Otherwise, only character class names **lower** or **upper** are valid in *string2* and then only if the corresponding character class (upper and **lower**, respectively) is specified in the same relative position in *string1*. Such a specification is interpreted as a request for case conversion. When [:lower:] appears in *string1* and [:upper:] appears in *string2*, the arrays will contain the characters from the **toupper** mapping in the LC_CTYPE category of the current locale. When [:upper:] appears in *string1* and [:lower:] appears in *string2*, the arrays will contain the characters from the **tolower** mapping in the LC_CTYPE category of the current locale. The first character from each mapping pair will be in the array for *string1* and the second character from each mapping pair will be in the array for *string2* in the same relative position.

Except for case conversion, the characters specified by a character class expression are placed in the array in an unspecified order.

If the name specified for *class* does not define a valid character class in the current locale, the behaviour is undefined.

[=equiv=]

27128 EX

Represents all characters or collating elements belonging to the same equivalence class as *equiv*, as defined by the current setting of the LC_COLLATE locale category. An equivalence class expression is allowed only in *string1*, or in *string2* when it is being used by the combined **–d** and **–s** options. The characters belonging to the equivalence class are placed in the array in an unspecified order.

[x*n] Represents *n* repeated occurrences of the character *x*. Because this expression is used to map multiple characters to one, it is only valid when it occurs in *string2*. If *n* is omitted or is zero, it is interpreted as large enough to extend the *string2*-based sequence to the length of the *string1*-based sequence. If *n* has a leading zero, it is interpreted as an octal value. Otherwise, it is interpreted as a decimal value.

When the $-\mathbf{d}$ option is not specified:

- Each input character found in the array specified by *string1* is replaced by the character in the same relative position in the array specified by *string2*. When the array specified by *string2* is shorter that the one specified by *string1*, the results are unspecified.
- If the –c option is specified, the complements of the characters specified by *string1* (the set of all characters in the current character set, as defined by the current setting of LC_CTYPE, except for those actually specified in the *string1* operand) are placed in the array in ascending collation sequence, as defined by the current setting of LC_COLLATE.
- Because the order in which characters specified by character class expressions or equivalence class expressions is undefined, such expressions should only be used if the intent is to map several characters into one. An exception is case conversion, as described previously.

tr Utilities

- When the $-\mathbf{d}$ option is specified:
- Input characters found in the array specified by *string1* will be deleted.
- When the $-\mathbf{c}$ option is specified with $-\mathbf{d}$, all characters except those specified by *string1* will be deleted. The contents of *string2* will be ignored, unless the $-\mathbf{s}$ option is also specified.
 - The same string cannot be used for both the **-d** and the **-s** option; when both options are specified, both *string1* (used for deletion) and *string2* (used for squeezing) are required.

When the -s option is specified, after any deletions or translations have taken place, repeated sequences of the same character will be replaced by one occurrence of the same character, if the character is found in the array specified by the last operand. If the last operand contains a character class, such as the following example:

```
tr -s '[:space:]'
```

the last operand's array will contain all of the characters in that character class. However, in a case conversion, as described previously, such as:

```
27181 tr -s '[:upper:]' '[:lower:]'
```

the last operand's array will contain only those characters defined as the second characters in each of the **toupper** or **tolower** character pairs, as appropriate.

An empty string used for *string1* or *string2* produces undefined results.

27185 EXIT STATUS

27172

27173

27174 27175

27176

27177

27178

27179

27180

27184

27193

27194

27195 27196

27197

27198

27199 27200

2720127202

27203

27204

27186 The following exit values are returned:

27187 0 All input was processed successfully.

27188 >0 An error occurred.

27189 CONSEQUENCES OF ERRORS

27190 Default.

27191 APPLICATION USAGE

27192 If necessary, *string1* and *string2* can be quoted to avoid pattern matching by the shell.

If an ordinary digit (representing itself) is to follow an octal sequence, the octal sequence must use the full three digits to avoid ambiguity.

When *string2* is shorter than *string1*, a difference results between historical System V and BSD systems. A BSD system will pad *string2* with the last character found in *string2*. Thus, it is possible to do the following:

```
tr 0123456789 d
```

which would translate all digits to the letter d. Since this area is specifically unspecified in the document, both the BSD and System V behaviours are allowed, but a portable application cannot rely on the BSD behaviour. It would have to code the example in the following way:

```
tr 0123456789 '[d*]'
```

It should be noted that, despite similarities in appearance, the string operands used by *tr* are not regular expressions.

Unlike some previous versions, the Issue 4 *tr* correctly processes NUL characters in its input stream. NUL characters can be stripped by using:

```
27207 tr -d '\000'
```

Utilities tr

27208 EXAMPLES

27214

27215 27216

27217

27218

27219 27220

The following example creates a list of all words in *file1* one per line in *file2*, where a word is taken to be a maximal string of letters.

27211 tr -cs "[:alpha:]" "[\n*]" <file1 >file2

The next example translates all lower-case characters in **file1** to upper-case and writes the results to standard output.

tr "[:lower:]" "[:upper:]" <file1

Note that the caveat expressed in the corresponding Issue 3 example is no longer in effect. This case conversion is now a special case that employs the **tolower** and **toupper** classifications, ensuring that proper mapping is accomplished (when the locale is correctly defined).

3. This example uses an equivalence class to identify accented variants of the base character e in **file1**, which are stripped of diacritical marks and written to **file2**.

27221 tr "[=e=]" e <file1 >file2

27222 FUTURE DIRECTIONS

27223 None.

27224 **SEE ALSO**

27225 sed.

27226 CHANGE HISTORY

First released in Issue 2.

27228 Issue 4

27229 Aligned with the ISO/IEC 9945-2: 1993 standard.

true **Utilities**

```
27230 NAME
27231
             true — return true value
27232 SYNOPSIS
27233
             true
27234 DESCRIPTION
27235
             The true utility will return with exit code zero.
27236 OPTIONS
27237
             None.
27238 OPERANDS
27239
             None.
27240 STDIN
27241
             Not used.
27242 INPUT FILES
27243
             None.
27244 ENVIRONMENT VARIABLES
27245
             None.
27246 ASYNCHRONOUS EVENTS
27247
             Default.
27248 STDOUT
27249
             Not used.
27250 STDERR
27251
             None.
27252 OUTPUT FILES
27253
             None.
27254 EXTENDED DESCRIPTION
27255
             None.
27256 EXIT STATUS
27257
             Default.
27258 CONSEQUENCES OF ERRORS
27259
             None.
27260 APPLICATION USAGE
27261
             This utility is typically used in shell scripts, as shown in the the EXAMPLES section. The special
             built-in utility ":" is sometimes more efficient than true.
27262
27263 EXAMPLES
             This command will be executed forever:
27264
27265
                while true
27266
                do
27267
                     command
                done
```

27270

27269 FUTURE DIRECTIONS None.

Utilities true

27271 **SEE ALSO**

27272 false, Section 2.9 on page 45.

27273 CHANGE HISTORY

First released in Issue 2.

27275 **Issue 4**

27276 Aligned with the ISO/IEC 9945-2: 1993 standard.

tsort Utilities

27277 **NAME** 27278 tsort — topological sort 27279 SYNOPSIS 27280 EX tsort [file] 27281 **DESCRIPTION** The tsort utility writes to standard output a totally ordered list of items consistent with a partial 27282 ordering of items contained in the input. 27283 27284 The input consists of pairs of items (non-empty strings) separated by blanks. Pairs of different 27285 items indicate ordering. Pairs of identical items indicate presence, but not ordering. 27286 OPTIONS 27287 None. 27288 OPERANDS The following operand is supported: 27289 27290 file A pathname of a text file to order. If no file operand is given, the standard input is used. 27291 27292 **STDIN** 27293 The standard input is a text file that is used if no *file* operand is given. 27294 INPUT FILES The input file named by the *file* operand is a text file. 27295 27296 ENVIRONMENT VARIABLES The following environment variables affect the execution of *tsort*: 27297 27298 Provide a default value for the internationalisation variables that are unset or null. If 27299 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 27300 invalid setting, the utility will behave as if none of the variables had been defined. 27301 LC ALL 27302 If set to a non-empty string value, override the values of all the other 27303 27304 internationalisation variables. 27305 LC CTYPE 27306 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and 27307 27308 input files). LC MESSAGES 27309 27310 Determine the locale that should be used to affect the format and contents of diagnostic 27311 messages written to standard error. **NLSPATH** 27312 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 27313 27314 ASYNCHRONOUS EVENTS Default. 27315 **27316 STDOUT** 27317 The standard output is a text file consisting of the order list produced from the partially ordered

input.

Utilities tsort

```
27319 STDERR
27320
             Used only for diagnostic messages.
27321 OUTPUT FILES
27322
             None.
27323 EXTENDED DESCRIPTION
27324
             None.
27325 EXIT STATUS
27326
             The following exit values are returned:
27327
              0 Successful completion.
27328
             >0 An error occurred.
27329 CONSEQUENCES OF ERRORS
27330
             Default.
27331 APPLICATION USAGE
27332
             The LC_COLLATE variable need not affect the actions of tsort. The output ordering is not
27333
             lexicographic, but depends on the pairs of items given as input.
27334 EXAMPLES
             The command:
27335
27336
                tsort <<EOF
                abccde
27337
27338
                g g
                fgef
27339
                h h
27340
27341
                EOF
27342
             produces the output:
27343
                a
27344
                b
27345
                C
                d
27346
27347
                е
                f
27348
27349
                g
27350
                h
27351 FUTURE DIRECTIONS
27352
             None.
27353 SEE ALSO
27354
             None.
27355 CHANGE HISTORY
27356
             First released in Issue 2.
27357 Issue 4
             Format reorganised.
27358
```

Internationalised environment variable support mandated.

tty **Utilities**

27360 NAME 27361 tty — return user's terminal name 27362 SYNOPSIS 27363 tty 27364 OB tty -s 27365 27366 **DESCRIPTION** The tty utility writes to the standard output the name of the terminal that is open as standard 27367 input. The name that is used is equivalent to the string that would be returned by the XSH 27368 27369 specification *ttyname()* function. 27370 OPTIONS 27371 The tty utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 27372 The following option is supported: Do not write the terminal name. Only the exit status will be affected by this option. 27373 OB -s The terminal status will be determined as if the XSH specification isatty() function 27374 27375 were used. 27376 OPERANDS 27377 None 27378 **STDIN** 27379 While no input is read from standard input, standard input will be examined to determine whether or not it is a terminal, and, if so, to determine the name of the terminal. 27380 27381 INPUT FILES 27382 None. 27383 ENVIRONMENT VARIABLES 27384 The following environment variables affect the execution of *tty*: 27385 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 27386 default locale will be used. If any of the internationalisation variables contains an 27387 invalid setting, the utility will behave as if none of the variables had been defined. 27388 LC ALL 27389 If set to a non-empty string value, override the values of all the other 27390 internationalisation variables. 27391 LC CTYPE 27392 Determine the locale for the interpretation of sequences of bytes of text data as 27393 characters (for example, single- as opposed to multi-byte characters in arguments). 27394 LC MESSAGES 27395 27396 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard 27397 27398 output. **NLSPATH** 27399 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*.

27401 ASYNCHRONOUS EVENTS

Default. 27402

Utilities tty

27403 **STDOUT** 27404 OB If the -s option is specified, standard output will not be used. If the -s option is not specified and standard input is a terminal device, a pathname of the terminal as specified by the XSH 27405 specification *ttyname*() will be written in the following format: 27406 27407 "%s\n", <terminal name> Otherwise, a message will be written indicating that standard input is not connected to a 27408 terminal. In the POSIX locale, the *tty* utility will use the format: 27409 27410 "not a tty\n" **27411 STDERR** Used only for diagnostic messages. 27412 27413 OUTPUT FILES 27414 None. 27415 EXTENDED DESCRIPTION 27416 None. 27417 EXIT STATUS The following exit values are returned: 27418 27419 Standard input is a terminal. Standard input is not a terminal. 27420 1 >1 An error occurred. 27421 27422 CONSEQUENCES OF ERRORS 27423 Default. 27424 APPLICATION USAGE 27425 This utility checks the status of the file open as standard input against that of a system-defined 27426 set of files. It is possible that no match can be found, or that the match found need not be the same file as that which was opened for standard input (although they are the same device). 27427 The -s option is useful only if the exit code is wanted. It does not rely on the ability to form a 27428 valid pathname. Portable applications should use *test* – **t** 0. 27429 27430 EXAMPLES 27431 None. 27432 FUTURE DIRECTIONS 27433 None. 27434 **SEE ALSO** The **XSH** specification description of *isatty*(), *ttyname*(). 27435 27436 CHANGE HISTORY First released in Issue 2. 27437 27438 **Issue 4** Aligned with the ISO/IEC 9945-2: 1993 standard. 27439 27440 Issue 5 The SYNOPSIS is changed to indicate two forms of the command, with the second form marked 27441

as obsolete. This is a clarification and does not change the functionality published in previous

issues.

type Utilities

27444 **NAME** 27445 type — write a description of command type 27446 SYNOPSIS 27447 EX type name... 27448 **DESCRIPTION** The *type* utility indicates how each argument would be interpreted if used as a command name. 27449 27450 OPTIONS 27451 None. 27452 OPERANDS The following operand is supported: 27453 27454 name A name to be interpreted. 27455 **STDIN** 27456 Not used. 27457 INPUT FILES 27458 None. 27459 ENVIRONMENT VARIABLES The following environment variables affect the execution of *type*: 27460 Provide a default value for the internationalisation variables that are unset or null. If 27461 27462 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 27463 invalid setting, the utility will behave as if none of the variables had been defined. 27464 LC ALL 27465 If set to a non-empty string value, override the values of all the other 27466 internationalisation variables. 27467 LC_CTYPE 27468 Determine the locale for the interpretation of sequences of bytes of text data as 27469 27470 characters (for example, single- as opposed to multi-byte characters in arguments). LC MESSAGES 27471 27472 Determine the locale that should be used to affect the format and contents of diagnostic 27473 messages written to standard error. **NLSPATH** 27474 27475 Determine the location of message catalogues for the processing of *LC_MESSAGES*. **PATH** Determine the location of name, as described in the XBD specification, Chapter 6, 27476 **Environment Variables.** 27477 27478 ASYNCHRONOUS EVENTS 27479 Default. 27480 **STDOUT** 27481 The standard output of *type* contains information about each operand in an unspecified format. The information provided typically identifies the operand as a shell built-in, function, alias or 27482 keyword, and where applicable, may display the operand's pathname. 27483

740

27484 STDERR

27485

Used only for diagnostic messages.

Utilities type

27486 OUTPUT FILES 27487 None. 27488 EXTENDED DESCRIPTION 27489 None. 27490 EXIT STATUS 27491 The following exit values are returned: 27492 0 Successful completion. 27493 >0 An error occurred. 27494 CONSEQUENCES OF ERRORS 27495 Default. 27496 APPLICATION USAGE 27497 Since type must be aware of the contents of the current shell execution environment (such as the lists of commands, functions and built-ins processed by hash), it is always provided as a shell 27498 regular built-in. If it is called in a separate utility execution environment, such as one of the 27499 following: 27500 nohup type writer 27501 find . -type $f \mid xargs \ type$ 27502 it might not produce accurate results. 27503 27504 EXAMPLES None. 27505 27506 FUTURE DIRECTIONS 27507 None. 27508 SEE ALSO 27509 command. 27510 CHANGE HISTORY First released in Issue 2. 27511 27512 Issue 4

Relocated from the *sh* description to reflect its status as a regular built-in utility.

ulimit **Utilities**

27514 **NAME** 27515 ulimit — set or report file size limit 27516 SYNOPSIS 27517 EX ulimit [-f][blocks] 27518 **DESCRIPTION** 27519 The *ulimit* utility sets or reports the file-size writing limit imposed on files written by the shell and its child processes (files of any size may be read). Only a process with appropriate 27520 privileges can increase the limit. 27521 27522 OPTIONS 27523 The *ulimit* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. 27524 The following option is supported: $-\mathbf{f}$ Set (or report, if no *blocks* operand is present), the file size limit in blocks. The -f option 27525 is also the default case. 27526 27527 OPERANDS The following operand is supported: 27528 blocks The number of 512-byte blocks to use as the new file size limit. 27529 27530 **STDIN** Not used. 27531 27532 INPUT FILES 27533 None 27534 ENVIRONMENT VARIABLES The following environment variables affect the execution of *ulimit*: 27535 27536 Provide a default value for the internationalisation variables that are unset or null. If 27537 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 27538 invalid setting, the utility will behave as if none of the variables had been defined. 27539 LC ALL 27540 If set to a non-empty string value, override the values of all the other 27541 internationalisation variables. 27542 LC CTYPE 27543 Determine the locale for the interpretation of sequences of bytes of text data as 27544 27545 characters (for example, single- as opposed to multi-byte characters in arguments). LC_MESSAGES 27546 27547 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error. 27548 27549 NLSPATH Determine the location of message catalogues for the processing of *LC_MESSAGES*. 27550

27552

27551 ASYNCHRONOUS EVENTS Default.

ulimit **Utilities**

27553 STDOUT 27554 The standard output is used when no blocks operand is present. If the current number of blocks is limited, the number of blocks in the current limit is written in the following format: 27555 "%d\n", <number of 512-byte blocks> 27556 27557 If there is no current limit on the number of blocks, in the POSIX locale the following format is used: 27558 27559 "unlimited\n" 27560 STDERR 27561 Used only for diagnostic messages. 27562 OUTPUT FILES None. 27563 27564 EXTENDED DESCRIPTION 27565 None. 27566 EXIT STATUS 27567 The following exit values are returned: 0 Successful completion. 27568 >0 A request for a higher limit was rejected or an error occurred. 27569 27570 CONSEQUENCES OF ERRORS 27571 Default. 27572 APPLICATION USAGE 27573 Since *ulimit* affects the current shell execution environment, it is always provided as a shell 27574 regular built-in. If it is called in separate utility execution environment, such as one of the 27575 following: nohup ulimit -f 10000 27576 env ulimit 10000 27577 it will not affect the file size limit of the caller's environment. 27578 27579 Once a limit has been decreased by a process, it cannot be increased (unless appropriate 27580 privileges are involved), even back to the original system limit. 27581 EXAMPLES Set the file size limit to 51,200 bytes: 27582 27583 ulimit -f 100 27584 FUTURE DIRECTIONS None. 27585 27586 SEE ALSO 27587 The **XSH** specification description of *ulimit*(). 27588 CHANGE HISTORY First released in Issue 2. 27589 27590 Issue 4 Relocated from the *sh* description to reflect its status as a regular built-in utility.

743 Commands and Utilities, Issue 5

umask Utilities

```
27592 NAME
27593
              umask — get or set the file mode creation mask
27594 SYNOPSIS
27595
              umask [-S][mask]
27596 DESCRIPTION
              The umask utility will set the file mode creation mask of the current shell execution environment
              (see Section 2.12 on page 63) to the value specified by the mask operand. This mask will affect
27598
              the initial value of the file permission bits of subsequently created files. If umask is called in a
27599
              subshell or separate utility execution environment, such as one of the following:
27600
                  (umask 002)
27601
                  nohup umask ...
27602
27603
                  find . -exec umask ... \;
              it will not affect the file mode creation mask of the caller's environment.
27604
              If the mask operand is not specified, the umask utility will write to standard output the value of
27605
              the invoking process's file mode creation mask.
27606
27607 OPTIONS
              The umask utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.
27608
              The following option is supported:
27609
              -S
                       Produce symbolic output.
27610
              The default output style is unspecified, but will be recognised on a subsequent invocation of
27611
              umask on the same system as a mask operand to restore the previous file mode creation mask.
27612
27613 OPERANDS
27614
              The following operand is supported:
27615
                       A string specifying the new file mode creation mask. The string is treated in the same
                       way as the mode operand described in the EXTENDED DESCRIPTION section for
27616
                       chmod.
27617
                       For a symbolic mode value, the new value of the file mode creation mask will be the
27618
                       logical complement of the file permission bits portion of the file mode specified by the
27619
27620
                       symbolic_mode string.
                       In a symbolic mode value, the permissions op characters "+" and "-" will be interpreted
27621
                       relative to the current file mode creation mask; "+" will cause the bits for the indicated
27622
27623
                       permissions to be cleared in the mask; "-" will cause the bits for the indicated
                       permissions to be set in the mask.
27624
27625
                       The interpretation of mode values that specify file mode bits other than the file
                       permission bits is unspecified.
27626
                       In the obsolescent octal integer form of mode, the specified bits will be set in the file
27627 EX
                       mode creation mask.
27628
27629
                       The file mode creation mask will be set to the resulting numeric value.
                       The default output of a prior invocation of umask on the same system with no operand
27630
                       will also be recognised as a mask operand. The use of an operand obtained in this way
27631
                       is not obsolescent, even if it is an octal number.
27632
```

27633 **STDIN**

27634

Not used.

Utilities umask

27636 None. 27637 ENVIRONMENT VARIABLES The following environment variables affect the execution of *umask*: 27638 27639 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 27640 default locale will be used. If any of the internationalisation variables contains an 27641 invalid setting, the utility will behave as if none of the variables had been defined. 27642 LC ALL 27643 27644 If set to a non-empty string value, override the values of all the other internationalisation variables. 27645 LC CTYPE 27646 27647 Determine the locale for the interpretation of sequences of bytes of text data as 27648 characters (for example, single- as opposed to multi-byte characters in arguments). LC_MESSAGES 27649 27650 Determine the locale that should be used to affect the format and contents of diagnostic 27651 messages written to standard error. NLSPATH 27652 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 27653 27654 ASYNCHRONOUS EVENTS Default. 27655 27656 STDOUT When the mask operand is not specified, the umask utility will write a message to standard 27657 27658 output that can later be used as a *umask mask* operand. If **–S** is specified, the message will be in the following format: 27659 27660 "u=%s,g=%s,o=%s\n", <owner permissions>, <group permissions>, <other permissions> 27661 27662 where the three values will be combinations of letters from the set {r, w, x}; the presence of a letter will indicate that the corresponding bit is clear in the file mode creation mask. 27663 27664 If a *mask* operand is specified, there will be no output written to standard output. 27665 STDERR 27666 Used only for diagnostic messages. 27667 OUTPUT FILES None 27668 27669 EXTENDED DESCRIPTION None. 27670 27671 EXIT STATUS 27672 The following exit values are returned: 0 The file mode creation mask was successfully changed, or no *mask* operand was supplied. 27673 >0 An error occurred. 27674 27675 CONSEQUENCES OF ERRORS

Default.

27676

27635 INPUT FILES

umask Utilities

27677 APPLICATION USAGE 27678 Since umask affects the current shell execution environment, it is generally provided as a shell 27679 regular built-in. In contrast to the negative permission logic provided by the file mode creation mask and the 27680 octal number form of the *mask* argument, the symbolic form of the *mask* argument specifies those 27681 permissions that are left alone. 27682 The references to octal modes are marked EX because, although they are obsolescent in the 27683 ISO/IEC 9945-2: 1993 standard, XSI-conformant systems have committed to maintaining them 27684 for portable applications until further notice. 27685 27686 EXAMPLES Either of the commands: 27687 27688 umask a=rx,uq+w umask 002 27689 sets the mode mask so that subsequently created files have their S_IWOTH bit cleared. 27690 After setting the mode mask with either of the above commands, the umask command can be 27691 used to write out the current value of the mode mask: 27692 **\$** umask 27693 0002 27694 27695 (The output format is unspecified, but historical implementations use the obsolescent octal integer mode format.) 27696 27697 \$ umask -S 27698 u=rwx,g=rwx,o=rx 27699 Either of these outputs can be used as the mask operand to a subsequent invocation of the *umask* 27700 utility. 27701 Assuming the mode mask is set as above, the command: 27702 umask q-w sets the mode mask so that subsequently created files have their S_IWGRP, and S_IWOTH bits 27703 27704 cleared. The command: 27705 27706 umask -- -w sets the mode mask so that subsequently created files have all their write bits cleared. Note that 27707 27708 *mask* operands $-\mathbf{r}$, $-\mathbf{w}$, $-\mathbf{x}$ or anything beginning with a hyphen, must be preceded by - to keep 27709 it from being interpreted as an option. 27710 FUTURE DIRECTIONS None. 27711

chmod, the **XSH** specification description of *umask*().

27712 SEE ALSO

Utilities umask

27714 CHANGE HISTORY

First released in Issue 2.

27716 **Issue 4**

27717 Aligned with the ISO/IEC 9945-2: 1993 standard.

unalias Utilities

27718 **NAME** unalias — remove alias definitions 27719 27720 SYNOPSIS 27721 unalias alias-name... 27722 unalias -a 27723 **DESCRIPTION** 27724 The unalias utility removes the definition for each alias name specified. See Section 2.3.1 on page 27725 24. The aliases are removed from the current shell execution environment; see Section 2.12 on 27726 27727 OPTIONS The unalias utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. 27728 The following option is supported: 27729 27730 Remove all alias definitions from the current shell execution environment. 27731 OPERANDS 27732 The following operand is supported: 27733 alias-name The name of an alias to be removed. 27734 27735 **STDIN** 27736 Not used. 27737 INPUT FILES None. 27738 27739 ENVIRONMENT VARIABLES 27740 The following environment variables affect the execution of *unalias*: Provide a default value for the internationalisation variables that are unset or null. If 27741 27742 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 27743 invalid setting, the utility will behave as if none of the variables had been defined. 27744 LC ALL 27745 27746 If set to a non-empty string value, override the values of all the other internationalisation variables. 27747 LC_CTYPE 27748 27749 Determine the locale for the interpretation of sequences of bytes of text data as 27750 characters (for example, single- as opposed to multi-byte characters in arguments). LC MESSAGES 27751 27752 Determine the locale that should be used to affect the format and contents of diagnostic 27753 messages written to standard error. **NLSPATH** 27754 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 27755 27756 ASYNCHRONOUS EVENTS Default. 27757 27758 **STDOUT**

27759

Not used.

Utilities unalias

27760 STDERR

Used only for diagnostic messages.

27762 OUTPUT FILES

27763 None.

27764 EXTENDED DESCRIPTION

27765 None.

27766 EXIT STATUS

The following exit values are returned:

27768 0 Successful completion.

27769 >0 One of the alias-name operands specified did not represent a valid alias definition, or an

error occurred.

27771 CONSEQUENCES OF ERRORS

27772 Default.

27773 APPLICATION USAGE

27774 Since unalias affects the current shell execution environment, it is generally provided as a shell

27775 regular built-in.

27776 EXAMPLES

27777 None.

27778 FUTURE DIRECTIONS

27779 None.

27780 SEE ALSO

27781 *alias*.

27782 CHANGE HISTORY

First released in Issue 4.

uname Utilities

27784 **NAME** 27785 uname — return system name 27786 SYNOPSIS 27787 uname [snrvma] 27788 **DESCRIPTION** By default, the *uname* utility will write the operating system name to standard output. When options are specified, symbols representing one or more system characteristics will be written to 27790 the standard output. The format and contents of the symbols are implementation-dependent. 27791 On systems conforming to the **XSH** specification, the symbols written will be those supported 27792 27793 by the **XSH** specification *uname*() function. 27794 OPTIONS 27795 The uname utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. The following options are supported: 27796 Behave as though all of the options –**mnrsv** were specified. 27797 −a Write the name of the hardware type on which the system is running to standard 27798 -m output. 27799 Write the name of this node within an implementation-dependent communications 27800 -n network. 27801 Write the current release level of the operating system implementation. 27802 $-\mathbf{r}$ Write the name of the implementation of the operating system. -s27803 27804 Write the current version level of this release of the operating system implementation. If no options are specified, the *uname* utility will write the operating system name, as if the -s 27805 27806 option had been specified. 27807 **OPERANDS** 27808 None. 27809 **STDIN** 27810 Not used. 27811 INPUT FILES 27812 None. 27813 ENVIRONMENT VARIABLES 27814 The following environment variables affect the execution of *uname*: Provide a default value for the internationalisation variables that are unset or null. If 27815 LANG is unset or null, the corresponding value from the implementation-dependent 27816 default locale will be used. If any of the internationalisation variables contains an 27817 invalid setting, the utility will behave as if none of the variables had been defined. 27818 LC ALL 27819 If set to a non-empty string value, override the values of all the other 27820 internationalisation variables. 27821 LC CTYPE 27822

27823

27824

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).

Utilities uname

27825 LC MESSAGES 27826 Determine the locale that should be used to affect the format and contents of diagnostic 27827 messages written to standard error. NLSPATH 27828 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 27829 27830 ASYNCHRONOUS EVENTS Default. 27831 27832 **STDOUT** 27833 By default, the output will be a single line of the following form: 27834 "%s\n", <sysname> If the -a option is specified, the output will be a single line of the following form: 27835 27836 "%s %s %s %s %n", <sysname>, <nodename>, <release>, <version>, 27837 <machine> Additional implementation-dependent symbols may be written; all such symbols will be written 27838 27839 at the end of the line of output before the newline character. If options are specified to select different combinations of the symbols, only those symbols will 27840 be written, in the order shown above for the -a option. If a symbol is not selected for writing, its 27841 27842 corresponding trailing blank characters also will not be written. 27843 STDERR 27844 Used only for diagnostic messages. 27845 OUTPUT FILES None. 27846 27847 EXTENDED DESCRIPTION 27848 None. 27849 EXIT STATUS The following exit values are returned: 27850 27851 0 The requested information was successfully written. An error occurred. 27852 27853 CONSEQUENCES OF ERRORS 27854 Default. 27855 APPLICATION USAGE Note that any of the symbols could include embedded space characters, which may affect 27856 27857 parsing algorithms if multiple options are selected for output. The node name is typically a name that the system uses to identify itself for intersystem 27858 communication addressing. 27859 27860 EXAMPLES The following command: 27861 27862 writes the operating system name and release level, separated by one or more blank characters. 27863 27864 FUTURE DIRECTIONS

None.

uname Utilities

27866 **SEE ALSO**

27867 The **XSH** specification description of *uname*().

27868 CHANGE HISTORY

First released in Issue 2.

27870 **Issue 4**

27871 Aligned with the ISO/IEC 9945-2: 1993 standard.

27872 **Issue 4, Version 2**

27873 The SYNOPSIS section lists all the valid options.

Utilities uncompress

27874 NAME

27875 uncompress — expand compressed data

27876 SYNOPSIS

27877 EX uncompress [-cfv][file...]

27878 **DESCRIPTION**

The *uncompress* utility will restore files to their original state after they have been compressed using the *compress* utility. If no files are specified, the standard input will be uncompressed to the standard output. If the invoking process has appropriate privileges, the ownership, modes, access time, and modification time of the original file are preserved.

This utility supports the uncompressing of any files produced by the *compress* utility on the same implementation. For files produced by *compress* on other systems, *uncompress* supports 9- to 14-bit compression (see *compress* –**b**); it is implementation-dependent whether values of –**b** greater than 14 are supported.

27887 OPTIONS

The *uncompress* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**.

27889 The following options are supported:

27890 —c Write to standard output; no files will be changed.

Do not prompt for overwriting files. Except when run in the background, if **-f** is not given the user will be prompted as to whether an existing file should be overwritten. If the standard input is not a terminal and **-f** is not given, *uncompress* will write a diagnostic message to standard error and exit with a status greater than zero.

27895 —v Write messages to standard error concerning the expansion of each file.

27896 OPERANDS

27897 The following operand is supported:

file A pathname of a file. If file already has the .Z suffix specified, it will be used as the input file and the output file will be named file with the .Z suffix removed. Otherwise, file will be used as the name of the output file and file with the .Z suffix appended will be used as the input file.

27902 **STDIN**

27903

27905

27907

The standard input will be used only if no file operands are specified, or if a file operand is "-".

27904 INPUT FILES

Input files are in the format produced by the *compress* utility.

27906 ENVIRONMENT VARIABLES

The following environment variables affect the execution of *uncompress*:

27908 LANG Provide a default value for the internationalisation variables that are unset or null. If
27909 LANG is unset or null, the corresponding value from the implementation-dependent
27910 default locale will be used. If any of the internationalisation variables contains an
27911 invalid setting, the utility will behave as if none of the variables had been defined.

27912 *LC_ALL*

27913 If set to a non-empty string value, override the values of all the other internationalisation variables.

27915 *LC_CTYPE*

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).

Utilities uncompress

27918 LC MESSAGES 27919 Determine the locale that should be used to affect the format and contents of diagnostic 27920 messages written to standard error. **NLSPATH** 27921 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 27922 27923 ASYNCHRONOUS EVENTS Default. 27924 27925 **STDOUT** 27926 When there are no file operands or the -c option is specified, the uncompressed output will be 27927 written to standard output. 27928 STDERR Prompts will be written to the standard error output under the conditions specified in the 27929 DESCRIPTION and OPTIONS sections. The prompts will contain the *file* pathname, but their 27930 27931 format is otherwise unspecified. Otherwise, the standard error output will be used only for 27932 diagnostic messages. 27933 OUTPUT FILES Output files are the same as the respective input files to *compress*. 27934 27935 EXTENDED DESCRIPTION None. 27936 27937 EXIT STATUS The following exit values are returned: 27938 27939 Successful completion. 27940 >0 An error occurred. 27941 CONSEQUENCES OF ERRORS 27942 The input file will remain unmodified. 27943 APPLICATION USAGE The limit of 14 on the *compress* -**b** *bits* argument is to achieve portability to all systems (within 27944 the restrictions imposed by the lack of an explicit published file format). Some systems based on 27945 16-bit architectures cannot support 15- or 16-bit uncompression. 27946 27947 EXAMPLES None. 27949 FUTURE DIRECTIONS 27950 None. 27951 SEE ALSO 27952 compress, unpack, zcat. 27953 CHANGE HISTORY

First released in Issue 4. 27954

27955 Issue 4. Version 2

The DESCRIPTION section is clarified to state that the ownership, modes, access time, and 27956 modification time of the original file are preserved if the invoking process has appropriate 27957 privileges. 27958

Utilities unexpand

27959 NAME 27960 unexpand — convert spaces to tabs 27961 SYNOPSIS 27962 unexpand [-a | -t tablist][file...]

27963 DESCRIPTION

27964

27965

27966

27967 27968

27969

27970

27972

2797327974

27975

27976 27977

2797827979

27980 27981

27982

27983

27984

27985

27986 27987

27988

2798927990

2799127992

27993

The *unexpand* utility copies files or standard input to standard output, converting blank characters at the beginning of each line into the maximum number of tab characters followed by the minimum number of space characters needed to fill the same column positions originally filled by the translated blank characters. By default, tabstops are set at every eighth column position. Each backspace character is copied to the output, and causes the column position count for tab calculations to be decremented; the count will never be decremented to a value less than one.

27971 OPTIONS

The *unexpand* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**.

The following option is supported:

In addition to translating blank characters at the beginning of each line, translate all sequences of two or more blank characters immediately preceding a tab stop to the maximum number of tab characters followed by the minimum number of space characters needed to fill the same column positions originally filled by the translated blank characters.

–t tablist

Specify the tab stops. The option-argument *tablist* must be a single argument consisting of a single positive decimal integer or multiple positive decimal integers, separated by blank characters or commas, in ascending order. If a single number is given, tabs will be set *tablist* column positions apart instead of the default 8. If multiple numbers are given, the tabs will be set at those specific column positions.

Each tab-stop position N must be an integer value greater than zero, and the list must be in strictly ascending order. This is taken to mean that, from the start of a line of output, tabbing to position N will cause the next character output to be in the (N+1)th column position on that line. When the $-\mathbf{t}$ option is not specified, the default is the equivalent of specifying $-\mathbf{t}$ 8 (except for the interaction with $-\mathbf{a}$, described below).

No space-to-tab character conversions occur for characters at positions beyond the last of those specified in a multiple tab-stop list.

When $-\mathbf{t}$ is specified, the presence or absence of the $-\mathbf{a}$ option is ignored; conversion will not be limited to the processing of leading blank characters.

27994 OPERANDS

27995 The following operand is supported:

27996 file A pathname of a text file to be used as input.

27997 **STDIN**

27998 See the INPUT FILES section.

27999 INPUT FILES

28000 The input files must be text files.

unexpand Utilities

28002 The following environment variables affect the execution of *unexpand*: 28003 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 28004 default locale will be used. If any of the internationalisation variables contains an 28005 invalid setting, the utility will behave as if none of the variables had been defined. 28006 LC ALL 28007 If set to a non-empty string value, override the values of all the other 28008 internationalisation variables. 28009 LC CTYPE 28010 28011 28012

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files), the processing of tab and space characters and for the determination of the width in column positions each character would occupy on a constant-width-font output device.

LC_MESSAGES

28001 ENVIRONMENT VARIABLES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

28019 EX NLSPATH

28020 Determine the location of message catalogues for the processing of *LC_MESSAGES*.

28021 ASYNCHRONOUS EVENTS

28022 Default.

28023 **STDOUT**

28013

28014 28015

28016

The standard output is equivalent to the input files with the specified space to tab character conversions.

28026 STDERR

28027 Used only for diagnostic messages.

28028 OUTPUT FILES

28029 None.

28030 EXTENDED DESCRIPTION

28031 None.

28032 EXIT STATUS

28033 The following exit values are returned:

28034 0 Successful completion. 28035 >0 An error occurred.

28036 CONSEQUENCES OF ERRORS

28037 Default.

28038 APPLICATION USAGE

One non-intuitive aspect of *unexpand* is its restriction to leading spaces when neither $-\mathbf{a}$ nor $-\mathbf{t}$ is specified. Users who desire to always convert all spaces in a file can easily alias *unexpand* to use the $-\mathbf{a}$ or $-\mathbf{t}$ 8 option.

28042 **EXAMPLES**

28043 None.

Utilities unexpand

28044 **FUTURE DIRECTIONS**

28045 None.

28046 SEE ALSO

28047 expand, tabs.

28048 CHANGE HISTORY

First released in Issue 4.

unget Utilities

28050 NAME

unget — undo a previous get of an SCCS file (**DEVELOPMENT**)

28052 SYNOPSIS

28053 EX unget [-ns][-r SID] file...

28054 DESCRIPTION

28055 The *unget* utility reverses the effect of a *get* –**e** done prior to creating the intended new delta.

28056 OPTIONS

The *unget* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. The following options are supported:

28059 — r SID Uniquely identify which delta is no longer intended. (This would have been specified by get as the new delta.) The use of this option is necessary only if two or more outstanding get commands for editing on the same SCCS file were done by the same person (login name).

-s Suppress the writing to standard output of the intended delta's SID.

28064 — **n** Retain the file that was obtained by *get*, which would normally be removed from the current directory.

28066 OPERANDS

28063

The following operands are supported:

28068 file A pathname of an existing SCCS file or a directory. If file is a directory, unget behaves as though each file in the directory were specified as a named file, except that non-SCCS files (last component of the pathname does not begin with s.) and unreadable files are silently ignored.

If a single instance *file* is specified as –, the standard input is read; each line of the standard input is taken to be the name of an SCCS file to be processed. Non-SCCS files and unreadable files are silently ignored.

28075 **STDIN**

28072

28073

28074

28081

The standard input is a text file used only when the *file* operand is specified as –. Each line of the text file is interpreted as an SCCS pathname.

28078 INPUT FILES

28079 Any SCCS files processed are files of an unspecified format.

28080 ENVIRONMENT VARIABLES

The following environment variables affect the execution of *unget*:

28082 LANG Provide a default value for the internationalisation variables that are unset or null. If
28083 LANG is unset or null, the corresponding value from the implementation-dependent
28084 default locale will be used. If any of the internationalisation variables contains an
28085 invalid setting, the utility will behave as if none of the variables had been defined.

28086 LC ALL

28087 If set to a non-empty string value, override the values of all the other internationalisation variables.

LC_CTYPI

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).

Utilities unget

28093 LC_MESSAGES 28094 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error. 28095 **NLSPATH** 28096 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 28097 28098 ASYNCHRONOUS EVENTS Default. 28099 28100 **STDOUT** 28101 The standard output consists of a line for each file, in the following format: "%s\n", <SID removed from file> 28102 If there is more than one named file or if a directory or standard input is named, each pathname 28103 is written before each of the preceding lines: 28104 28105 "\n%s:\n", <pathname> 28106 STDERR 28107 Used only for diagnostic messages. 28108 OUTPUT FILES Any SCCS files updated are files of an unspecified format. During processing of a file, a locking 28109 z-file, as described in get, and a q-file (a working copy of the p-file), may be created and deleted. 28110 The *p-file* and *g-file*, as described in *get*, are deleted. 28111 28112 EXTENDED DESCRIPTION 28113 None. 28114 EXIT STATUS 28115 The following exit values are returned: 28116 Successful completion. An error occurred. 28117 28118 CONSEQUENCES OF ERRORS Default. 28119 28120 APPLICATION USAGE None. 28121 28122 EXAMPLES None. 28123 28124 FUTURE DIRECTIONS 28125 None. **28126 SEE ALSO** 28127 delta, get, sact.

unget Utilities

28128 CHANGE HISTORY

First released in Issue 2.

28130 **Issue 4**

Format reorganised.

Utility Syntax Guidelines support mandated.

28133 Internationalised environment variable support mandated.

Utilities uniq

28134 NAM		noncert on filter out reported lines in a file	1			
	28135 uniq — report or filter out repeated lines in a file					
28136 SYN 28137		PSIS uniq [-c -d -u][-f fields][-s char][input_file [output_file]]				
28138 OB		uniq $[-c -d -u][-n][+m][input_file [output_file]]$				
28139 DES 0	CRIPTION	·				
28140 28141 28142	The <i>un</i> line on	The <i>uniq</i> utility will read an input file comparing adjacent lines, and write one copy of each input line on the output. The second and succeeding copies of repeated adjacent input lines will not be written.				
28143	Repeat	Repeated lines in the input will not be detected if they are not adjacent.				
28144 OPT	IONS					
28145 OB 28146 28147	obsoles	The <i>uniq</i> utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines ; the obsolescent version does not, as one of the options begins with "+" and the $-m$ and $+n$ options do not have option letters.				
28148	The fol	The following options are supported:				
28149 28150	-с	Precede each output line with a count of the number of times the line occurred in the input.				
28151	$-\mathbf{d}$	Suppress the writing of lines that are not repeated in the input.				
28152 28153 28154 28155	− f field	Ignore the first <i>fields</i> fields on each input line when doing comparisons, where <i>fields</i> is a positive decimal integer. A field is the maximal string matched by the basic regular expression:				
28156		[[:blank:]]*[^[:blank:]]*				
28157 28158		If the <i>fields</i> option-argument specifies more fields than appear on an input line, a null string will be used for comparison.				
28159	−s cha	rs				
28160 28161 28162 28163		Ignore the first <i>chars</i> characters when doing comparisons, where <i>chars</i> is a positive decimal integer. If specified in conjunction with the –f option, the first <i>chars</i> characters after the first <i>fields</i> fields will be ignored. If the <i>chars</i> option-argument specifies more characters than remain on an input line, a null string will be used for comparison.				
28164	-u	Suppress the writing of lines that are repeated in the input.				
28165 OB	-n	Equivalent to $-\mathbf{f}$ fields with fields set to n .				
28166 OB	+ <i>m</i>	Equivalent to $-\mathbf{s}$ chars with chars set to m .				
28167 OPE 28168		llowing operands are supported:				
28169 28170 28171	input_f	A pathname of the input file. If the <i>input_file</i> operand is not specified, or if the <i>input_file</i> is "-", the standard input will be used.	I			
28172 28173 28174 28175	output_	_file A pathname of the output file. If the <code>output_file</code> operand is not specified, the standard output will be used. The results are unspecified if the file named by <code>output_file</code> is the file named by <code>input_file</code> .				

uniq Utilities

28176 **STDIN** 28177 The standard input will be used only if no input_file operand is specified or if input_file is "-". See the INPUT FILES section. 28178 28179 INPUT FILES The input file must be a text file. 28180 28181 ENVIRONMENT VARIABLES 28182 The following environment variables affect the execution of *uniq*: 28183 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 28184 default locale will be used. If any of the internationalisation variables contains an 28185 invalid setting, the utility will behave as if none of the variables had been defined. 28186 LC ALL 28187 If set to a non-empty string value, override the values of all the other 28188 28189 internationalisation variables. LC CTYPE 28190 Determine the locale for the interpretation of sequences of bytes of text data as 28191 characters (for example, single- as opposed to multi-byte characters in arguments and 28192 input files) which characters constitute a blank character in the current locale. 28193 LC MESSAGES 28194 Determine the locale that should be used to affect the format and contents of diagnostic 28195 28196 messages written to standard error. NLSPATH 28197 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 28198 28199 ASYNCHRONOUS EVENTS 28200 Default. 28201 **STDOUT** 28202 The standard output will be used only if no *output_file* operand is specified. See the OUTPUT FILES section. 28203 28204 STDERR 28205 Used only for diagnostic messages. 28206 OUTPUT FILES If the -c option is specified, the output file must be empty or each line must be of the form: 28207 "%d %s", <number of duplicates>, <line> 28208 28209 otherwise, the output file must be empty or each line must be of the form: "%s", <line> 28210 28211 EXTENDED DESCRIPTION 28212 None. 28213 EXIT STATUS The following exit values are returned: 28214 28215 0 The utility executed successfully. >0 An error occurred. 28216 28217 CONSEQUENCES OF ERRORS 28218 Default.

Utilities uniq

28219 APPLICATION USAGE

The *sort* utility can be used to cause repeated lines to be adjacent in the input file.

28221 EXAMPLES

28222

28230

28231

28232 28233

28234

28235 28236

28237

28238 28239

28240 28241

28242 28243

28244 28245

28246

28247

28248

28249 28250

28251

28252

28253

28254

28255

28256 28257

28258

28259 28260

28261 28262 The following input file data (but flushed left) was used for a test series on *uniq*:

```
      28223
      #01 foo0 bar0 fool bar1

      28224
      #02 bar0 fool bar1 fool

      28225
      #03 foo0 bar0 fool bar1

      28226
      #04

      28227
      #05 foo0 bar0 fool bar1

      28228
      #06 foo0 bar0 fool bar1

      28229
      #07 bar0 fool bar1 foo0
```

What follows is a series of test invocations of the *uniq* utility that use a mixture of *uniq* options against the input file data. These tests verify the meaning of *adjacent*. The *uniq* utility views the input data as a sequence of strings delimited by \n. Accordingly, for the *fields*th member of the sequence, *uniq* interprets unique or repreated adjacent lines strictly relative to the *fields*+1th member.

1. This first example tests the line counting option, comparing each line of the input file data starting from the second field:

```
uniq -c -f 1 uniq_0I.t
   1 #01 foo0 bar0 foo1 bar1
1 #02 bar0 foo1 bar1 foo0
1 #03 foo0 bar0 foo1 bar1
1 #04
2 #05 foo0 bar0 foo1 bar1
1 #07 bar0 foo1 bar1 foo0
```

The number 2, prefixing the fifth line of output, signifies that the *uniq* utility detected a pair of repeated lines. Given the input data, this can only be true when *uniq* is run using the **-f** 1 option (which causes *uniq* to ignore the first field on each input line).

2. The second example tests the option to suppress unique lines, comparing each line of the input file data starting from the second field:

```
uniq -d -f 1 uniq_0I.t
#05 foo0 bar0 foo1 bar1
```

3. This test suppresses repeated lines, comparing each line of the input file data starting from the second field:

```
uniq -u -f 1 uniq_0I.t

#01 foo0 bar0 fool bar1

#02 bar0 fool bar1 foo1

#03 foo0 bar0 fool bar1

#04

#07 bar0 fool bar1 foo0
```

4. This suppresses unique lines, comparing each line of the input file data starting from the third character:

```
uniq -d -s 2 uniq_0I.t
```

In the last example, the *uniq* utility found no input matching the above criteria.

uniq Utilities

28263 FUTURE DIRECTIONS

28264 None.

28265 **SEE ALSO**

28266 *comm*, *sort*.

28267 CHANGE HISTORY

First released in Issue 2.

28269 Issue 4

28270 Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities unlink

```
28271 NAME
28272
             unlink — call the unlink() function
28273 SYNOPSIS
28274 EX
              unlink file
28275
28276 DESCRIPTION
             The unlink utility performs the function call:
28277
28278
                 unlink(file);
28279
             A user may need appropriate privilege to invoke the unlink utility.
28280 OPTIONS
             None.
28281
28282 OPERANDS
28283
             The following operands are supported:
             file
                       The pathname of an existing file.
28284
28285 STDIN
             Not used.
28286
28287 INPUT FILES
             Not used.
28288
28289 ENVIRONMENT VARIABLES
             The following environment variables affect the execution of unlink:
28290
                      Provide a default value for the internationalization variables that are unset or null. If
28291
                       LANG is unset or null, the corresponding value from the implementation-dependent
28292
28293
                       default locale will be used. If any of the internationalization variables contain an
28294
                       invalid setting, the utility will behave as if none of the variables had been set.
28295
             LC_ALL If set to a non-empty string value, override the values of all the other
                      internationalization variables.
28296
28297
             LC CTYPE
                       Determine the locale for the interpretation of sequences of bytes of text data as
28298
                       characters (for example, single- as opposed to multi-byte characters in arguments).
28299
             LC MESSAGES
28300
28301
                       Determine the locale that should be used to affect the format and contents of diagnostic
                       messages written to standard error.
28302
28303
              NLSPATH
28304
                       Determine the location of message catalogues for the processing of LC_MESSAGES.
28305 ASYNCHRONOUS EVENTS
              Default.
28306
28307 STDOUT
             None.
28308
28309 STDERR
              Used only for diagnostic messages.
28310
28311 OUTPUT FILES
```

None.

28312

unlink Utilities

28313 EXTENDED DESCRIPTION					
28314 None.					
28315 EXIT STATUS					
The following exit values are returned:					
28317 0 Successful completion.					
28318 >0 An error occurred.					
28319 CONSEQUENCES OF ERRORS					
28320 Default.					
28321 APPLICATION USAGE					
28322 None.					
28323 EXAMPLES					
28324 None.					
28325 FUTURE DIRECTIONS					
28326 None.					
28327 SEE ALSO					
link, rm , the XSH specification description of $unlink()$.					
28329 CHANGE HISTORY					
First released in Issue 5.					

Utilities unpack

28331 **NAME** 28332 unpack — expand files (LEGACY) 28333 SYNOPSIS unpack file... 28334 EX 28335 **DESCRIPTION** The *unpack* utility replaces files in the format used by *pack* with their unpacked form. For each 28336 file file operand, a search is made for a file called file.z (or just file, if file ends in .z). If this file 28337 appears to be a packed file, it is replaced by its expanded version. The new file has the .z 28338 stripped from its name. If the invoking process has appropriate privileges, the ownership, 28339 28340 modes, access time, and modification time of the original file are preserved. A file is not unpacked if one of the following is true: 28341 28342 The filename (exclusive of the .z) has more than {NAME_MAX} bytes. The file cannot be opened. 28343 • The file does not appear to be the output of pack. 28344 28345 A file with the unpacked name already exists. • The unpacked file cannot be created. 28346 28347 OPTIONS None. 28348 28349 OPERANDS 28350 The following operand is supported: A pathname of a file to be unpacked; *file* can include or omit the .z suffix. 28351 28352 **STDIN** Not used. 28353 28354 INPUT FILES The input files are regular files in the format created by pack. 28355 28356 ENVIRONMENT VARIABLES The following environment variables may affect the execution of *pack*: 28357 Provide a default value for the internationalisation variables that are unset or null. If 28358 LANG is unset or null, the corresponding value from the implementation-dependent 28359 default locale will be used. If any of the internationalisation variables contains an 28360 28361 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 28362 If set to a non-empty string value, override the values of all the other 28363 internationalisation variables. 28364 LC_CTYPE 28365 Determine the locale for the interpretation of sequences of bytes of text data as 28366 characters (for example, single- as opposed to multi-byte characters in arguments). 28367 LC MESSAGES 28368 Determine the locale that should be used to affect the format and contents of diagnostic 28369 messages written to standard error, and informative messages written to standard 28370 output. 28371 **NLSPATH** 28372

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

28373

unpack Utilities

28374 ASYNCHRONOUS EVENTS 28375 If an error occurs, the \$(basename file .z) file is not created and the original file is unchanged. **28376 STDOUT** The standard output is a text file containing one line for each file unpacked, with the following 28377 format in the POSIX locale: 28378 "unpack: %s: unpacked\n", file 28379 **28380 STDERR** 28381 Used only for diagnostic messages. 28382 OUTPUT FILES Files equivalent to the original unpacked file are created with the names as though 28383 28384 \$(basename file .z). were invoked corresponding to each *file* operand. 28385 EXTENDED DESCRIPTION None. 28386 28387 EXIT STATUS The following exit values are returned: 28388 28389 Successful completion. >0 An error occurred. 28390 28391 CONSEQUENCES OF ERRORS Default. 28392 28393 APPLICATION USAGE 28394 Applications should migrate to the *uncompress* utility. 28395 EXAMPLES None 28396 28397 FUTURE DIRECTIONS 28398 None. **28399 SEE ALSO** 28400 pack, pcat, uncompress. 28401 CHANGE HISTORY First released in Issue 2. 28402 28403 Issue 4 28404 Format reorganised. Split into a separate description. 28405 Marked TO BE WITHDRAWN. 28406 28407 Internationalised environment variable support made optional. 28408 Issue 4. Version 2 The DESCRIPTION section is revised as follows: 28409 • It states that the ownership, modes, access time and modification time of the original file are 28410 28411 preserved if the invoking process has appropriate privileges.

The assertion that a file is not unpacked if the filename has more than {NAME_MAX}-2

bytes now specifies {NAME_MAX} bytes.

28412

28413

Utilities unpack

28414 **Issue 5**

28415 Marked LEGACY.

uucp Utilities

28416 NAME						
28417	uucp — system-to-system copy					
28418 SYNOP	PSIS					
28419 UN EX	uucp [-cCdfjmr][-n user] source-file destination-file					
	28420 DESCRIPTION					
28421 28422	The <i>uucp</i> utility copies files named by the <i>source-file</i> arguments to the <i>destination-file</i> argument. The files named can be on local or remote systems.					
28423	The <i>uucp</i> utility cannot guarantee support for all character encodings in all circumstances. For					
28424 28425	example, transmission data may be restricted to 7-bits by the underlying network, 8-bit data and filenames need not be portable to non-internationalised systems, and so on. Under these					
28426	circumstances, it is recommended that only characters defined in the ISO/IEC 646:1991					
28427 28428	standard International Reference Version (equivalent to ASCII) 7-bit range of characters be used, and that only characters defined in the Portable Filename Character Set be used for naming files.					
28429 OPTIO		it only characters defined in the Fortable Fliendine Character Set be used for hamming mes.				
28430 28431	The <i>uucp</i> utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines . The following options are supported:					
28432	-с	Do not copy local file to the spool directory for transfer to the remote machine (default).				
28433 UN	-C	Force the copy of local files to the spool directory for transfer.				
28434	-d	Make all necessary directories for the file copy (default).				
28435 UN	-f	Do not make intermediate directories for the file copy.				
28436 UN 28437	−j	Write the job identification string to standard output. This job identification can be used by <i>uustat</i> to obtain the status or terminate a job.				
28438	- m	Send mail to the requester when the copy is completed.				
28439 UN	–n usei					
28440		Notify <i>user</i> on the remote system that a file was sent.				
28441 UN	–r	Do not start the file transfer; just queue the job.				
28442 OPERA 28443	28442 OPERANDS 28443 The following operands are supported:					
28444	destination-file					
28445 28446	source-f	A pathname of a file to be copied to, or from, respectively. Either name can be a				
28447		pathname on the local machine, or can have the form:				
28448		system-name!pathname				
28449 28450		where <i>system-name</i> is taken from a list of system names that <i>uucp</i> knows about; see <i>uuname</i> . The destination <i>system-name</i> can also be a list of names such as:				
28451		system-name!system-name!!system-name!pathname				
28452 28453 28454		in which case, an attempt is made to send the file via the specified route to the destination. Care should be taken to ensure that intermediate nodes in the route are willing to forward information.				
28455 28456		The shell pattern matching notation characters "?", "*" and $[\dots]$ appearing in <i>pathname</i> will be expanded on the appropriate system.				

Utilities uucp

28457 Pathnames can be one of: 28458 1. An absolute pathname. 2. A pathname preceded by "user where user is a login name on the specified system 28459 28460 and is replaced by that user's login directory. Note that if an invalid login is 28461 specified, the default is to the public directory (called "PUBDIR"; the actual location of *PUBDIR* is implementation-dependent). 28462 28463 A pathname preceded by ~/destination where destination is appended to PUBDIR. This destination will be treated as a filename unless more than one file is 28464 Note: 28465 being transferred by this request or the destination is already a directory. To ensure that it is a directory, follow the destination with a /. For 28466 example, ~/dan/ as the destination will make the directory PUBDIR/dan 28467 28468 if it does not exist and put the requested files in that directory. Anything else is prefixed by the current directory. 28469 If the result is an erroneous pathname for the remote system, the copy will fail. If the 28470 destination-file is a directory, the last part of the source-file name is used. 28471 28472 The read, write and execute permissions given by *uucp* are implementation-dependent. 28473 **STDIN** Not used. 28474 28475 INPUT FILES The files to be copied are regular files. 28476 28477 ENVIRONMENT VARIABLES 28478 The following environment variables affect the execution of *uucp*: 28479 Provide a default value for the internationalisation variables that are unset or null. If 28480 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 28481 invalid setting, the utility will behave as if none of the variables had been defined. 28482 28483 LC ALL If set to a non-empty string value, override the values of all the other 28484 internationalisation variables. 28485 LC_COLLATE 28486 Determine the locale for the behaviour of ranges, equivalence classes and multi-28487 28488 character collating elements within bracketed filename patterns. LC_CTYPE 28489 Determine the locale for the interpretation of sequences of bytes of text data as 28490 characters (for example, single- as opposed to multi-byte characters in arguments and 28491 input files) and the behaviour of character classes within bracketed filename patterns 28492 28493 (for example, '[[:lower:]]*'). LC MESSAGES 28494 Determine the locale that should be used to affect the format and contents of diagnostic 28495 messages written to standard error, and informative messages written to standard 28496 output. 28497 LC_TIME 28498 28499 Determine the format of date and time strings output by *uucp*.

uucp Utilities

28500 NLSPATH 28501 Determine the location of message catalogues for the processing of *LC_MESSAGES*. TZ28502 Determine the timezone used with date and time strings. 28503 ASYNCHRONOUS EVENTS 28504 Default. 28505 STDOUT 28506 Not used. 28507 STDERR 28508 Used only for diagnostic messages. 28509 OUTPUT FILES 28510 The output files (which may be on other systems) are copies of the input files. If the **-m** is used, mail files will be modified. 28511 28512 EXTENDED DESCRIPTION None. 28513 28514 EXIT STATUS 28515 The following exit values are returned: Successful completion. 28516 >0 An error occurred. 28517 28518 CONSEQUENCES OF ERRORS 28519 Default. 28520 APPLICATION USAGE 28521 The domain of remotely accessible files can (and for obvious security reasons usually should) be 28522 severely restricted. Note that the "!" character in addresses has to be escaped when using csh as a command 28523 28524 interpreter because of its history substitution syntax. For ksh and sh the escape is not necessary, but may be used. 28525 Typical implementations of this utility require a communications line configured to use the **XBD** 28526 specification, Chapter 9, General Terminal Interface, but other communications means may be 28527 used. On systems where there are no available communications means (either temporarily or 28528 permanently), this utility will write an error message describing the problem and exit with a 28529 non-zero exit status. 28530 As noted above, shell metacharacters appearing in pathnames are expanded on the appropriate 28531 system. On an internationalised system, this is done under the control of local settings of 28532 LC_COLLATE and LC_CTYPE. Thus, care should be taken when using bracketed filename 28533 patterns, as collation and typing rules may vary from one system to another. Also be aware that 28534 certain types of expression (that is, equivalence classes, character classes and collating symbols) 28535 28536 need not be supported on non-internationalised systems. 28537 EXAMPLES None. 28538 28539 FUTURE DIRECTIONS None. 28540

28541 SEE ALSO

mailx, uuencode, uulog, uuname, uustat, uux.

28542

Utilities **uucp**

28543 CHANGE HISTORY

First released in Issue 2.

28545 **Issue 4**

Format reorganised.

Split into a separate description.

28548 Utility Syntax Guidelines support mandated.

28549 Internationalised environment variable support mandated.

Presence of the utility mandated, even on systems where no communications are available.

uudecode Utilities

28551 NAME

28556

28557

28558

28559 28560

28561

28562

28566

28567

28552 uudecode — decode a binary file

28553 SYNOPSIS

28554 uudecode [file]

28555 **DESCRIPTION**

The *uudecode* utility reads a file or standard input if no file is specified, that includes data created by the *uuencode* utility. The *uudecode* utility scans the input file, searching for data compatible with the format specified in *uuencode* and attempts to create or overwrite the file described by the data. The pathname, file access permission bits and contents for the file to be produced are all contained in that data. The mode bits of the created file will be set from the file access permission bits contained in the data; that is, other attributes of the mode, including the file mode creation mask (see *umask*), will not affect the file being produced.

If the pathname of the file to be produced exists, and the user does not have write permission on that file, *uudecode* will terminate with an error. If the pathname of the file to be produced exists, and the user has write permission on that file, the existing file will be overwritten.

If the input data was produced by *uuencode* on a system with a different number of bits per byte than on the target system, the results of *uudecode* are unspecified.

28568 OPTIONS

28569 None.

28570 OPERANDS

The following operand is supported:

28572 *file* The pathname of a file containing the output of *uuencode*.

28573 **STDIN**

28578

28583

28584

28585

28586

28588

28589

28590

28591

28592

See the INPUT FILES section.

28575 INPUT FILES

The input files must be files containing the output of *uuencode*.

28577 ENVIRONMENT VARIABLES

The following environment variables affect the execution of *uudecode*:

28579 LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

LC ALL

If set to a non-empty string value, override the values of all the other internationalisation variables.

LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).

LC_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

28593 EX NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

Utilities uudecode

28596 Default. 28597 **STDOUT** Not used. 28598 28599 STDERR 28600 Used only for diagnostic messages. 28601 OUTPUT FILES The output file will be in the same format as the file originally encoded by *uuencode*. 28602 28603 EXTENDED DESCRIPTION None. 28604 28605 EXIT STATUS The following exit values are returned: 28606 28607 0 Successful completion. 28608 >0 An error occurred. 28609 CONSEQUENCES OF ERRORS Default. 28610 28611 APPLICATION USAGE The user who is invoking *uudecode* must have write permission on any file being created. 28612 28613 The output of *uuencode* is essentially an encoded bit stream that is not cognizant of byte boundaries. It is possible that a 9-bit byte target machine can process input from an 8-bit source, 28614 if it is aware of the requirement, but the reverse is unlikely to be satisfying. Of course, the only 28615 data that is meaningful for such a transfer between architectures is generally character data. 28616 28617 EXAMPLES 28618 None. 28619 FUTURE DIRECTIONS 28620 None. 28621 SEE ALSO uuencode. 28622 28623 CHANGE HISTORY First released in Issue 4. 28624

28595 ASYNCHRONOUS EVENTS

uuencode Utilities

28625 **NAME** 28626 uuencode — encode a binary file 28627 SYNOPSIS 28628 uuencode [file] decode_pathname 28629 DESCRIPTION The *uuencode* utility writes an encoded version of the named input file, or standard input if no 28630 file is specified, to standard output. The output is encoded using the algorithm described in the 28631 STDOUT section and includes the file access permission bits (in chmod octal or symbolic 28632 notation) of the input file and the decode_pathname, for re-creation of the file on another system 28633 that conforms to this specification. 28634 28635 OPTIONS 28636 None. 28637 OPERANDS 28638 The following operands are supported: decode_pathname 28639 28640 The pathname of the file into which the *uudecode* utility will place the decoded file. If there are characters in decode_pathname that are not in the portable filename character 28641 set the results are unspecified. 28642 file A pathname of the file to be encoded. 28643 28644 **STDIN** See the INPUT FILES section. 28645 28646 INPUT FILES Input files can be files of any type. 28647 28648 ENVIRONMENT VARIABLES The following environment variables affect the execution of uuencode: 28649 28650 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 28651 default locale will be used. If any of the internationalisation variables contains an 28652 invalid setting, the utility will behave as if none of the variables had been defined. 28653 LC ALL 28654 If set to a non-empty string value, override the values of all the other 28655 internationalisation variables. 28656 LC_CTYPE 28657 Determine the locale for the interpretation of sequences of bytes of text data as 28658 characters (for example, single- as opposed to multi-byte characters in arguments and 28659 28660 input files). LC MESSAGES 28661 Determine the locale that should be used to affect the format and contents of diagnostic 28662 messages written to standard error. 28663 NLSPATH 28664 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 28665 28666 ASYNCHRONOUS EVENTS

28667

Default.

Utilities uuencode

28668 **STDOUT**

28674

28675

28676

28677

28678

28679

28680

28681

28682

28683

28684

28685

The standard output is a text file (encoded in the character set of the current locale) that begins with the line:

"begin∆%s∆%s\n", <mode>, decode_pathname

28672 and ends with the line:

28673 end\n

In both cases, the lines have no preceding or trailing blank characters.

The algorithm that is used for lines in between **begin** and **end** takes three octets as input and writes four characters of output by splitting the input at six-bit intervals into four octets, containing data in the lower six bits only. These octets are converted to characters by adding a value of 0x20 to each octet, so that each octet is in the range 0x20–0x5f, and then it is assumed to represent a printable character in the ISO/IEC 646: 1991 standard encoded character set. It then will be translated into the corresponding character codes for the codeset in use in the current locale. (For example, the octet 0x41, representing A, would be translated to A in the current codeset, such as 0xc1 if it were EBCDIC.)

Where the bits of two octets are combined, the least significant bits of the first octet are shifted left and combined with the most significant bits of the second octet shifted right. Thus the three octets A, B, C are converted into the four octets:

```
      28686
      0x20 + ((A >> 2)
      ) & 0x3F)

      28687
      0x20 + (((A << 4) | ((B >> 4) & 0xF)) & 0x3F)

      28688
      0x20 + (((B << 2) | ((C >> 6) & 0x3)) & 0x3F)

      28689
      0x20 + ((C )
```

These octets are then translated into the local character set.

Each encoded line contains a length character, equal to the number of characters to be decoded plus 0x20 translated to the local character set as described above, followed by the encoded characters. The maximum number of octets to be encoded on each line is 45.

28694 STDERR

Used only for diagnostic messages.

28696 OUTPUT FILES

28697 None.

28698 EXTENDED DESCRIPTION

28699 None.

28700 EXIT STATUS

28702

The following exit values are returned:

Successful completion.

28703 >0 An error occurred.

28704 CONSEQUENCES OF ERRORS

28705 Default.

28706 APPLICATION USAGE

The file is expanded by 35 percent (each three octets become four, plus control information) causing it to take longer to transmit.

Since this utility is intended to create files to be used for data interchange between systems with possibly different codesets, and to represent binary data as a text file, the ISO/IEC 646:1991 standard was chosen for a midpoint in the algorithm as a known reference point. The output

uuencode Utilities

28712 from uuencode is a text file on the local system. If the output were in the ISO/IEC 646:1991 28713 standard codeset, it might not be a text file (at least because the newline characters might not match), and the goal of creating a text file would be defeated. If this text file was then carried to 28714 another machine with the same codeset, it would be perfectly compatible with that system's 28715 uudecode. If it was transmitted over a mail system or sent to a machine with a different codeset, 28716 28717 it is assumed that, as for every other text file, some translation mechanism would convert it (by 28718 the time it reached a user on the other system) into an appropriate codeset. This translation only makes sense from the local codeset, not if the file has been put into a ISO/IEC 646: 1991 standard 28719 representation first. Similarly, files processed by *uuencode* can be placed in *pax* archives, 28720 intermixed with other text files in the same codeset. 28721

The algorithm is described in terms of 8-bit quantities, or octets. Since no byte alignment is implied, it will encode data from machines with any number of bits per byte. However, unless that encoded data is then decoded on a machine with the same number of bits per byte, the output might not be useful.

28726 EXAMPLES

28722

28723

28724

28725

28727 None.

28728 FUTURE DIRECTIONS

28729 None.

28730 SEE ALSO

28731 mailx. uudecode.

28732 CHANGE HISTORY

First released in Issue 4.

Utilities **uulog**

28734 **NAME** 28735 uulog — query system-to-system transaction log (LEGACY) 28736 SYNOPSIS 28737 UN EX uulog [-s system] 28738 **DESCRIPTION** The *uulog* utility writes the status of *uucp* or *uux* transactions to standard output. 28739 28740 OPTIONS 28741 The *uulog* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. The 28742 following option is supported: 28743 -s system 28744 Write information about file transfer work involving system system. By default, 28745 information is written about all systems. 28746 OPERANDS 28747 None 28748 **STDIN** Not used. 28749 28750 INPUT FILES None. 28751 28752 ENVIRONMENT VARIABLES 28753 The following environment variables affect the execution of *uulog*: Provide a default value for the internationalisation variables that are unset or null. If 28754 LANG is unset or null, the corresponding value from the implementation-dependent 28755 default locale will be used. If any of the internationalisation variables contains an 28756 28757 invalid setting, the utility will behave as if none of the variables had been defined. LC ALL 28758 28759 If set to a non-empty string value, override the values of all the other internationalisation variables. 28760 LC_CTYPE 28761 Determine the locale for the interpretation of sequences of bytes of text data as 28762 characters (for example, single- as opposed to multi-byte characters in arguments and 28763 28764 input files). LC MESSAGES 28765 Determine the locale that should be used to affect the format and contents of diagnostic 28766 messages written to standard error, and informative messages written to standard 28767 output. 28768 LC TIME 28769 Determine the format of date and time strings output by *uulog*. 28770 NLSPATH 28771 28772 Determine the location of message catalogues for the processing of *LC_MESSAGES*. TZDetermine the timezone used with date and time strings. 28773

28774 ASYNCHRONOUS EVENTS

28775 Default.

uulog

```
28776 STDOUT
28777
             The standard output is a text file indicating the status of file transfer work. The format is
             unspecified.
28778
28779 STDERR
28780
             Used only for diagnostic messages.
28781 OUTPUT FILES
28782
             None.
28783 EXTENDED DESCRIPTION
             None.
28784
28785 EXIT STATUS
             The following exit values are returned:
28786
28787
               0 Successful completion.
             >0 An error occurred.
28788
28789 CONSEQUENCES OF ERRORS
             Default.
28791 APPLICATION USAGE
             None.
28792
28793 EXAMPLES
28794
             None.
28795 FUTURE DIRECTIONS
28796
             None.
28797 SEE ALSO
28798
              uucp, uuname, uustat, uux.
28799 CHANGE HISTORY
             First released in Issue 2.
28800
28801 Issue 4
28802
             Format reorganised.
28803
             Split into a separate description.
28804
             Utility Syntax Guidelines support mandated.
             Internationalised environment variable support mandated.
28805
```

28806 Issue 5

28807

Marked LEGACY.

Utilities uuname

```
28808 NAME
28809
             uuname — list names of other known uucp systems (LEGACY)
28810 SYNOPSIS
28811 UN EX
              uuname [-1]
28812 DESCRIPTION
28813
             The uuname utility writes the uucp names of known systems, one per line.
28814 OPTIONS
28815
             The uuname utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. The
28816
             following option is supported:
             -\mathbf{l}
                      Write the local system name to standard output.
28817
28818 OPERANDS
             None.
28819
28820 STDIN
28821
             Not used.
28822 INPUT FILES
             None.
28823
28824 ENVIRONMENT VARIABLES
             The following environment variables affect the execution of uuname:
28825
28826
                      Provide a default value for the internationalisation variables that are unset or null. If
                      LANG is unset or null, the corresponding value from the implementation-dependent
28827
                      default locale will be used. If any of the internationalisation variables contains an
28828
                      invalid setting, the utility will behave as if none of the variables had been defined.
28829
             LC ALL
28830
                      If set to a non-empty string value, override the values of all the other
28831
                      internationalisation variables.
28832
             LC CTYPE
28833
                      Determine the locale for the interpretation of sequences of bytes of text data as
28834
                      characters (for example, single- as opposed to multi-byte characters in arguments).
28835
             LC_MESSAGES
28836
28837
                      Determine the locale that should be used to affect the format and contents of diagnostic
                      messages written to standard error, and informative messages written to standard
28838
28839
                      output.
             NLSPATH
28840
28841
                      Determine the location of message catalogues for the processing of LC_MESSAGES.
28842 ASYNCHRONOUS EVENTS
             Default.
28843
28844 STDOUT
             The standard output is a text file listing names of systems, in the following format:
28845
28846
                 "%s\n", <system name>
28847 STDERR
28848
              Used only for diagnostic messages.
28849 OUTPUT FILES
```

None.

28850

uuname Utilities

28851 EXTENDED DESCRIPTION 28852 None. 28853 EXIT STATUS 28854 The following exit values are returned: 0 Successful completion. 28855 28856 An error occurred. 28857 CONSEQUENCES OF ERRORS 28858 Default. 28859 APPLICATION USAGE 28860 None. 28861 EXAMPLES 28862 None. 28863 FUTURE DIRECTIONS 28864 None. 28865 **SEE ALSO** 28866 uucp, uulog, uustat, uux. 28867 CHANGE HISTORY First released in Issue 2. 28868 28869 Issue 4 28870 Format reorganised. Split into a separate description. 28871 Utility Syntax Guidelines support mandated. 28872

Internationalised environment variable support mandated.

28873

28875

28874 Issue 5

Marked LEGACY.

Utilities **uupick**

28876 **NAME** uupick — receive public system-to-system file copies (LEGACY) 28877 28878 SYNOPSIS 28879 UN EX uupick [-s system] 28880 **DESCRIPTION** The *uupick* utility can be used by a user to accept or reject the files transmitted to the user. 28881 Specifically, uupick searches the public directory (called "PUBDIR"; the actual location of 28882 *PUBDIR* is implementation-dependent) on the user's system for files sent to the user. For each 28883 entry (file or directory) found, the user is prompted for each file or directory. The *uupick* utility 28884 28885 then reads a line from the standard input to determine the disposition of the file. The user's possible responses are: 28886 newline Go on to next entry. 28887 d 28888 Delete the entry. 28889 **m**[dir] Move the entry to named directory *dir*. If *dir* is not specified as an absolute pathname a 28890 destination relative to the current directory is assumed. If no destination is given, the default is the current directory. 28891 Same as m except moving all the files sent from *system*. 28892 a[dir] Write the content of the file to standard output. 28893 p 28894 Stop and exit. q <EOF> Same as q. 28895 !command 28896 Escape to the command interpreter to execute *command*. 28897 28898 Write a usage summary for the possible responses described here. 28899 OPTIONS The uupick utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. The 28900 following option is supported: 28901 −s system 28902 Process only files sent from system. 28903 28904 OPERANDS None. 28905 28906 STDIN 28907 Used to read the user's response to each file or directory prompt. 28908 INPUT FILES The files to be copied are regular files. 28909 28910 ENVIRONMENT VARIABLES The following environment variables affect the execution of *uupick*: 28911 28912 Provide a default value for the internationalisation variables that are unset or null. If 28913 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 28914 invalid setting, the utility will behave as if none of the variables had been defined. 28915 LC ALL 28916 If set to a non-empty string value, override the values of all the other 28917 28918 internationalisation variables.

uupick Utilities

28919 LC_CTYPE 28920 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and 28921 input files). 28922 LC MESSAGES 28923 Determine the locale that should be used to affect the format and contents of diagnostic 28924 28925 messages written to standard error, and informative messages written to standard 28926 **NLSPATH** 28927 28928 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 28929 ASYNCHRONOUS EVENTS Default. 28930 28931 **STDOUT** 28932 Prompts are written to standard output in an unspecified format. The prompt will contain at 28933 least the sending system name and the name of the subject file or directory. 28934 STDERR 28935 Used only for diagnostic messages. 28936 OUTPUT FILES The output files are copies of the input files. 28937 28938 EXTENDED DESCRIPTION None. 28939 28940 EXIT STATUS 28941 The following exit values are returned: 28942 Successful completion. 28943 >0 An error occurred. 28944 CONSEQUENCES OF ERRORS Default. 28945 28946 APPLICATION USAGE 28947 There is no option (such as the SHELL variable) to specify a different command interpreter for use with !command. 28948 Writing a file using p can cause problems on some terminals if the file is not a text file or 28949 contains control characters. 28950 28951 EXAMPLES 28952 None. 28953 FUTURE DIRECTIONS None. 28954 28955 SEE ALSO

28956

uucp, uuto, uustat, uux.

Utilities **uupick**

28957 CHANGE HISTORY

First released in Issue 2.

28959 Issue 4

Format reorganised.

Utility Syntax Guidelines support mandated.

28962 Internationalised environment variable support mandated.

28963 **Issue 5**

28964 Marked LEGACY.

uustat Utilities

28965 NAME 28966 uustat — uucp status inquiry and job control 28967 SYNOPSIS 28968 UN EX uustat [-q | -k jobid | -r jobid] 28969 EX uustat [-s system][-u user] 28970 **DESCRIPTION** 28971 The *uustat* utility displays the status of, or cancels, previously specified *uucp* requests, or provides general status on *uucp* connections to other systems. 28972 28973 When no options are given, *uustat* writes to standard output the status of all *uucp* requests issued by the current user. 28974 Typical implementations of this utility require a communications line configured to use the **XBD** 28975 specification, Chapter 9, General Terminal Interface, but other communications means may be 28976 used. On systems where there are no available communications means (either temporarily or 28977 permanently), this utility will write an error message describing the problem and exit with a 28978 28979 non-zero exit status. 28980 OPTIONS The *uustat* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. The 28981 following options are supported: 28982 Write the jobs queued for each machine. 28983 UN $-\mathbf{k}$ jobid 28984 Kill the *uucp* request whose job identification is *jobid*. The killed *uucp* request must 28985 28986 belong to the person invoking *uustat* unless that user has appropriate privileges. -r jobid Rejuvenate jobid. The files associated with jobid are touched so that their modification 28987 UN 28988 time is set to the current time. This prevents the cleanup program from deleting the job until the jobs modification time reaches the limit imposed by the program. 28989 28990 -s system Write the status of all *uucp* requests for remote system *system*. 28991 28992 **−u** *user* Write the status of all *uucp* requests issued by *user*. 28993 OPERANDS 28994 None. 28995 **STDIN** 28996 Not used. 28997 INPUT FILES None. 28998 28999 ENVIRONMENT VARIABLES The following environment variables affect the execution of *uustat*: 29000 Provide a default value for the internationalisation variables that are unset or null. If 29001 29002 LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an 29003 invalid setting, the utility will behave as if none of the variables had been defined. 29004 LC ALL 29005 If set to a non-empty string value, override the values of all the other 29006

internationalisation variables.

29007

Utilities uustat

29008 LC_CTYPE 29009 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments). 29010 LC MESSAGES 29011 Determine the locale that should be used to affect the format and contents of diagnostic 29012 messages written to standard error, and informative messages written to standard 29013 29014 output. 29015 LC_TIME Determine the format of date and time strings output by *uustat*. 29016 **NLSPATH** 29017 29018 Determine the location of message catalogues for the processing of *LC_MESSAGES*. TZDetermine the timezone used with date and time strings. 29019 29020 ASYNCHRONOUS EVENTS Default. 29021 29022 **STDOUT** The standard output consists of information about each job selected, in an unspecified format. 29023 The information will include at least the job ID, the user ID or name and the remote system 29024 name. 29025 **29026 STDERR** 29027 Used only for diagnostic messages. 29028 OUTPUT FILES 29029 None. 29030 EXTENDED DESCRIPTION 29031 None. 29032 EXIT STATUS 29033 The following exit values are returned: Successful completion. 29034 29035 An error occurred. 29036 CONSEQUENCES OF ERRORS Default. 29037 29038 APPLICATION USAGE 29039 None. 29040 EXAMPLES 29041 None. 29042 FUTURE DIRECTIONS 29043 None. 29044 SEE ALSO 29045 ииср.

uustat Utilities

29046 CHANGE HISTORY

First released in Issue 2.

29048 Issue 4

Format reorganised.

29050 Utility Syntax Guidelines support mandated.

29051 Internationalised environment variable support mandated.

29052 Presence of the utility mandated, even on systems where no communications are available.

Utilities uuto

29053 NAME 29054 uuto — send public system-to-system file copies (LEGACY) 29055 SYNOPSIS 29056 UN EX uuto [-mp] source-file... destination 29057 DESCRIPTION The uuto utility sends source-files to destination. The uuto utility uses the uucp facility to send 29058 files, while it allows the local system to control the file access. A source-file name is a pathname 29059 on the user's machine. 29060 The files (or subtrees if directories are specified) are sent to a public directory (called "PUBDIR"; 29061 the actual location of *PUBDIR* is implementation-dependent) on *system*. Specifically, the files are 29062 29063 sent to the directory: PUBDIR/receive/user/fsystem 29064 where *user* is the recipient, and *fsystem* is the sending system. 29065 The recipient is notified by mail of the arrival of files. 29066 29067 Typical implementations of this utility require a communications line configured to use the XBD 29068 specification, Chapter 9, General Terminal Interface, but other communications means may be used. On systems where there are no available communications means (either temporarily or 29069 permanently), this utility will write an error message describing the problem and exit with a 29070 non-zero exit status. 29071 The *uuto* utility cannot guarantee support for all character encodings in all circumstances. For 29072 example, transmission data may be restricted to 7-bits by the underlying network, 8-bit data and 29073 29074 filenames need not be portable to non-internationalised systems, and so on. Under these circumstances, it is recommended that only characters defined in the ISO/IEC 646:1991 29075 standard International Reference Version (equivalent to ASCII) 7-bit range of characters be used 29076 and that only characters defined in the Portable Filename Character Set be used for naming files. 29077 29078 OPTIONS The *uuto* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**. The 29079 29080 following options are supported: Send mail to the sender when the copy is complete. 29081 -m Copy the source file into the spool directory before transmission. 29082 -p 29083 OPERANDS 29084 The following operands are supported: destination 29085 A string of the form: 29086 29087 system-name!user where system-name is taken from a list of system names that uucp knows about; see 29088 *uuname.* The argument *user* is the login name of someone on the specified system. The 29089 destination system-name can also be a list of names such as: 29090 29091 system-name!system-name!...!system-name!user in which case, an attempt is made to send the file via the specified route to the 29092 destination. Care should be taken to ensure that intermediate nodes in the route are 29093

29094

willing to forward information.

uuto Utilities

29095 source-file 29096 A pathname of a file on the local system to be copied to destination. 29097 **STDIN** Not used. 29098 29099 INPUT FILES The files to be copied are regular files. 29100 29101 ENVIRONMENT VARIABLES 29102 The following environment variables affect the execution of *uuto*: 29103 Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent 29104 29105 default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 29106 LC ALL 29107 If set to a non-empty string value, override the values of all the other 29108 internationalisation variables. 29109 LC_CTYPE 29110 Determine the locale for the interpretation of sequences of bytes of text data as 29111 29112 characters (for example, single- as opposed to multi-byte characters in arguments and 29113 input files). 29114 LC MESSAGES 29115 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error, and informative messages written to standard 29116 output. 29117 29118 **NLSPATH** 29119 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 29120 ASYNCHRONOUS EVENTS 29121 Default. 29122 **STDOUT** None. 29123 29124 STDERR 29125 Used only for diagnostic messages. 29126 OUTPUT FILES 29127 The output files (which may be on other systems) are copies of the input files. 29128 EXTENDED DESCRIPTION None. 29129 29130 EXIT STATUS 29131 The following exit values are returned: 29132 Successful completion. >0 An error occurred. 29133 29134 CONSEQUENCES OF ERRORS 29135 Default. 29136 APPLICATION USAGE

None.

29137

Utilities uuto

29138 EXAMPLES

29139 None.

29140 FUTURE DIRECTIONS

29141 None.

29142 **SEE ALSO**

29143 mailx, uucp, uuencode, uupick, uustat, uux.

29144 CHANGE HISTORY

First released in Issue 2.

29146 **Issue 4**

Format reorganised.

29148 Utility Syntax Guidelines support mandated.

29149 Internationalised environment variable support mandated.

29150 Presence of the utility mandated, even on systems where no communications are available.

29151 **Issue 5**

29152 Marked LEGACY.

UUX Utilities

```
29153 NAME
29154 uux — remote command execution
29155 SYNOPSIS
29156 EX uux [-np] command-string
29157 UN EX uux [-jnp] command-string
29158 UN OB EXuux [-][-jn] command-string
```

DESCRIPTION

 The *uux* utility will gather zero or more files from various systems, execute a shell pipeline (see Section 2.9 on page 45) on a specified system, and then send the standard output of the command to a file on a specified system. Only the first command of a pipeline can have a "*system-name*!" prefix. All other commands in the pipeline are executed on the system of the first command.

The following restrictions are applicable to the shell pipeline processed by *uux*:

• In gathering files from different systems, pathname expansion is not performed by *uux*. Thus, a request such as:

```
uux "c89 remsys!~/*.c"
```

would attempt to copy the file named literally *.c to the local system.

- The redirection operators >>, <<, > | and >& cannot be used.
- The reserved word! cannot be used at the head of the pipeline to modify the exit status.
- Alias substitution is not performed.

A filename can be specified as for *uucp*; it can be an absolute pathname, a pathname preceded by *`name* (which is replaced by the corresponding login directory), a pathname specified as *''dest (dest* is prefixed by the public directory called *''PUBDIR''*; the actual location of *PUBDIR* is implementation-dependent), or a simple filename (which is prefixed by *uux* with the current directory). See *uucp* for the details.

The execution of commands on remote systems takes place in an execution directory known to the *uucp* system. All files required for the execution will be put into this directory unless they already reside on that machine. Therefore, the non-local filenames (without path or machine reference) must be unique within the *uux* request.

The *uux* utility will attempt to get all files to the execution system. For files that are output files, the filename must be escaped using parentheses.

The remote system will notify the user by mail if the requested command on the remote system was disallowed or the files were not accessible. This notification can be turned off by the -n option.

Typical implementations of this utility require a communications line configured to use the **XBD** specification, **Chapter 9**, **General Terminal Interface**, but other communications means may be used. On systems where there are no available communications means (either temporarily or permanently), this utility will write an error message describing the problem and exit with a non-zero exit status.

The *uux* utility cannot guarantee support for all character encodings in all circumstances. For example, transmission data may be restricted to 7-bits by the underlying network, 8-bit data and filenames need not be portable to non-internationalised systems, and so on. Under these circumstances, it is recommended that only characters defined in the ISO/IEC 646:1991 standard International Reference Version (equivalent to ASCII) 7-bit range of characters be used

Utilities **uux**

29197 and that only characters defined in the Portable Filename Character Set be used for naming files. 29198 OPTIONS 29199 The *uux* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**, except that – is supported as an option in the obsolescent version, rather than an operand. The 29200 29201 following options are supported: 29202 -p Make the standard input to *uux* the standard input to the *command-string*. 29203 OB -j Write the job identification string to standard output. This job identification can be 29204 UN used by *uustat* to obtain the status or terminate a job. 29205 Do not notify the user if the command fails. 29206 -n 29207 OPERANDS The following operands are supported: 29208 command-string 29209 A string made up of one or more arguments that are similar to normal command 29210 arguments, except that the command and any filenames can be prefixed by "system-29211 name!". A null system-name is interpreted as the local system. 29212 29213 STDIN 29214 The standard input is not used unless the - or $-\mathbf{p}$ option is specified; in those cases, the standard 29215 input is made the standard input of the *command-string*. 29216 INPUT FILES 29217 Input files are selected according to the contents of *command-string*. 29218 ENVIRONMENT VARIABLES The following environment variables affect the execution of *uux*: 29219 Provide a default value for the internationalisation variables that are unset or null. If 29220 LANG is unset or null, the corresponding value from the implementation-dependent 29221 29222 default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 29223 29224 LC ALL If set to a non-empty string value, override the values of all the other 29225 internationalisation variables. 29226 LC CTYPE 29227 Determine the locale for the interpretation of sequences of bytes of text data as 29228 characters (for example, single- as opposed to multi-byte characters in arguments). 29229 LC MESSAGES 29230 29231 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error. 29232 NLSPATH 29233 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 29234 29235 ASYNCHRONOUS EVENTS Default. 29236 29237 **STDOUT** The standard output is not used unless the -j option is specified; in that case, the job 29238 29239 identification string is written to standard output in the following format:

uux Utilities

```
29240 "%s\n", < jobid>
```

29241 STDERR

29242 Used only for diagnostic messages.

29243 OUTPUT FILES

Output files are created or written, or both, according to the contents of *command-string*.

29245 If the $-\mathbf{n}$ is not used, mail files will be modified following any command or file-access failures on the remote system.

29247 EXTENDED DESCRIPTION

29248 None.

29249 EXIT STATUS

The following exit values are returned:

29251 0 Successful completion.

29252 >0 An error occurred.

29253 CONSEQUENCES OF ERRORS

29254 Default.

29256 29257

29258

29259

29260 29261

29262

29263

29264 29265

29266

29268 29269

29270 29271

29272

29273

29274

29275

29276 29277

29278

29279

29255 APPLICATION USAGE

Note that, for security reasons, many installations will limit the list of commands executable on behalf of an incoming request from *uux*. Many sites will permit little more than the receipt of mail via *uux*.

Any characters special to the command interpreter should be quoted either by quoting the entire *command-string* or quoting the special characters as individual arguments.

As noted in *uucp*, shell pattern matching notation characters appearing in pathnames are expanded on the appropriate local system. This is done under the control of local settings of *LC_COLLATE* and *LC_CTYPE*. Thus, care should be taken when using bracketed filename patterns, as collation and typing rules may vary from one system to another. Also be aware that certain types of expression (that is, equivalence classes, character classes and collating symbols) need not be supported on non-internationalised systems.

29267 EXAMPLES

1. The following command gets *file1* from system **a** and *file2* file from system **b**, executes *diff* on the local system, and puts the results in **file.diff** in the local *PUBDIR* directory. (*PUBDIR* is the *uucp* public directory on the local system.)

```
uux "!diff a!/usr/file1 b!/a4/file2 >!~/file.diff"
```

2. The following command will fail because *uux* places all files copied to a system in the same working directory. Although the files **xyz** are from two different systems, their filenames are the same and will conflict.

```
uux "!diff a!/usr1/xyz b!/usr2/xyz >!~/xyz.diff"
```

3. The following command will succeed (assuming *diff* is permitted on system **a**) because the file local to system **a** is not copied to the working directory, and hence does not conflict the file from system **c**.

```
uux "a!diff a!/usr/xyz c!/usr/xyz >!~/xyz.diff"
```

29280 FUTURE DIRECTIONS

A version of *uux* that fully supports the **XBD** specification, **Section 10.2**, **Utility Syntax**Guidelines may be introduced in a future issue.

Utilities uux

29283 **SEE ALSO**

29284 uucp, uuencode, uustat.

29285 CHANGE HISTORY

First released in Issue 2.

29287 **Issue 4**

29288 Format reorganised.

29289 Exceptions to Utility Syntax Guidelines conformance noted.

29290 Internationalised environment variable support mandated.

Presence of the utility mandated, even on systems where no communications are available.

val Utilities

29292 NAME 29293		validate SCCS files (DEVELOPMENT)
29294 SYNOI		
29295 EX	val -	
29296	val [-	-s][-m name][-r SID][-y type] file
29297 DESCF 29298 29299		utility determines if the specified <i>file</i> is an SCCS file meeting the characteristics specified options.
29300 OPTIO		
29301 29302 29303	that the	utility supports the XBD specification, Section 10.2 , Utility Syntax Guidelines , except e usage of the – operand is not strictly as intended by the guidelines (that is, reading and operands from standard input). The following options are supported:
29304 29305	-m nan	ne Specify a <i>name</i> , which is compared with the SCCS % M % keyword in <i>file</i> . (See <i>get</i>).
29306 29307 29308 29309 29310 29311	−r SID	Specify a <i>SID</i> (SCCS Identification String), an SCCS delta number. A check is made to determine if the <i>SID</i> is ambiguous (for example, $-\mathbf{r}$ 1 is ambiguous because it physically does not exist but implies 1.1, 1.2, and so on, which may exist) or invalid (for example, $-\mathbf{r}$ 1.0 or $-\mathbf{r}$ 1.1.0 are invalid because neither case can exist as a valid delta number). If the <i>SID</i> is valid and not ambiguous, a check is made to determine if it actually exists.
29312 29313	-s	Silence the diagnostic message normally written to standard output for any error that is detected while processing each named file on a given command line.
29314	-у <i>type</i>	Specify a <i>type</i> , which is compared with the SCCS % Y % keyword in <i>file</i> . (See <i>get</i>).
29315 OPER		
29316	The foll	owing operands are supported:
29317 29318 29319 29320	file	A pathname of an existing SCCS file. If a single instance <i>file</i> is specified as –, and if no options are specified, the standard input is read: each line is independently processed as if it were a command-line argument list. (However, the line is not subjected to any of the shell word expansions, such as parameter expansion or quote removal.)
29321 STDIN		
29322		ndard input is a text file used only when the <i>file</i> operand is specified as –.
29323 INPUT 29324		CS files processed are files of an unspecified format.
		T VARIABLES
29326		owing environment variables affect the execution of <i>val</i> :
29327 29328 29329 29330	LANG	Provide a default value for the internationalisation variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.
29331 29332 29333	LC_ALI	If set to a non-empty string value, override the values of all the other internationalisation variables.

Utilities val

29334 29335 29336 29337	<i>LC_CTYPE</i> Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files).
29338 29339 29340 29341	LC_MESSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error. and informative messages written to standard output.
29342 29343	<i>NLSPATH</i> Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .
	HRONOUS EVENTS Default.
29346 STDOU	TT
29347 29348	The standard output consists of informative messages about either: (1) each file processed, or; (2) each command line read from standard input.
29349 29350	If the standard input is not used, for each <i>file</i> operand yielding a discrepancy, the output line has the following format:
29351	" %s: %s\n", <pathname>, <unspecified string=""></unspecified></pathname>
29352 29353	If standard input is used, a line of input is written before each of the preceding lines for files containing discrepancies:
29354	"%s:\n", <input line=""/>
29355 STDER 29356	R Not used.
29357 OUTPU	
29358	None.
	DED DESCRIPTION
29360	None.
29361 EXIT S 7	
29362 29363	The 8-bit code returned by <i>val</i> is a disjunction of the possible errors, that is, it can be interpreted as a bit string where set bits are interpreted as follows:
29364	0x80 = Missing file argument.
29365	0x40 = Unknown or duplicate option.
29366	0x20 = Corrupted SCCS file.
29367	0x10 = Cannot open file or file not SCCS.
29368	0x08 = SID is invalid or ambiguous.
29369	0x04 = SID does not exist. $0x02 = 0/2 V10/2 w. migraphs$
29370 29371	0x02 = %Y1%, $-y$ mismatch. 0x01 = %M%, $-m$ mismatch.
WUU11	ONOI — 70 M INDINUTOR.
29372	Note that val can process two or more files on a given command line and can process multiple
29373	command lines (when reading the standard input). In these cases an aggregate code is returned:
29374	a logical OR of the codes generated for each command line and file processed.
29375 CONSE	QUENCES OF ERRORS

29375 CONSEQUENCES OF ERRORS

29376 Default.

val Utilities

29377 APPLICATION USAGE

Since the *val* exit status sets the 0x80 bit, shell applications checking \$? cannot tell if it terminated due to a missing file argument or receipt of a signal.

29380 EXAMPLES

In a directory with three SCCS files, **s.x** (of **t** type "text"), **s.y** and **s.z** (a corrupted file), the following command could produce the output shown:

```
val - <<EOF
29383
29384
               -y source s.x
29385
               -m y s.y
29386
               s.z
               EOF
29387
29388
               -y source s.x
29389
                    s.x: %Y%, -y mismatch
29390
               s.z
                    s.z: corrupted SCCS file
29391
```

29392 FUTURE DIRECTIONS

29393 None.

29394 **SEE ALSO**

29395 admin, delta, get, prs.

29396 CHANGE HISTORY

29397 First released in Issue 2.

29398 Issue 4

29399 Format reorganised.

29400 Exceptions to Utility Syntax Guidelines conformance noted.

29401 Internationalised environment variable support mandated.

29402 NAME 29403 vi — screen-oriented (visual) display editor 29404 SYNOPSIS 29405 EX vi [-rR][-l][-c command][-t tagstring][-w size][file...] 29406 EX OB vi [-rR][-l][+command][-t tagstring][-w size][file...] 29407 DESCRIPTION 29408 The vi (visual) utility is a screen-oriented text editor. The user can switch back and forth between vi and the line editor ex and execute ex commands from within vi. 29409 29410 When using vi, the terminal screen acts as a window into the editing buffer. Changes made to the editing buffer are reflected in the screen display; the position of the cursor on the screen 29411 29412 indicates the position within the editing buffer. Certain block-mode terminals do not have all the capabilities necessary to support the complete 29413 vi definition. When these commands cannot be supported on such terminals, this condition will 29414 not produce an error message such as "not an editor command" or report a syntax error. The 29415 implementation may either accept the commands and produce results on the screen that are the 29416 29417 result of an unsuccessful attempt to meet the requirements of this specification or report an error 29418 describing the terminal-related deficiency. **29419 OPTIONS** The vi utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines except for 29420 OB 29421 the obsolescent *+command* option. 29422 The following options are supported: 29423 -c command +command 29424 OB Begin editing by executing the specified ex command-mode commands. As with 29425 normal ex command-line entries, the command option-argument can consist of multiple 29426 ex commands separated by vertical-line characters (|). The use of commands that enter 29427 29428 input mode in this manner produces undefined results. $-\mathbf{l}$ 29429 EX Set lisp mode (see **Edit Options in ex** on page 325). Attempt to recover the named files after an editor or system crash, after the editor has 29430 $-\mathbf{r}$ been terminated by a signal or after the use of a **pre** (ex) editor command. 29431 If no file operands are given, all other options, the EXINIT variable, and any .exrc files 29432 will be ignored; a list of all recoverable files available to the invoking user will be 29433 29434 written; and vi will exit without reading files or processing user commands. $-\mathbf{R}$ Set read-only mode, preventing accidental overwriting of the files. Any command that 29435 would write to a file requires the "!" suffix (see, for example, the write command) to be 29436 effective in this mode. 29437 -t tagstring 29438 Edit the file containing the specified tagstring and set the initial position within the edit 29439 buffer to the point of definition of the tag. (See ctags.) The tags feature represented by 29440 -t tagstring and the ta command is optional. It is provided on any system that also 29441 provides a conforming implementation of ctags; otherwise, the use of -t produces 29442

29443

undefined results.

29444 — w size Set the value of the window editor option to size. See the window option.

If both the -t *tagstring* and -c *command* (or the obsolescent +command) options are given, the
-t *tagstring* will be processed first; that is, the file containing the tag is selected by -t and then
the command is executed.

29448 OPERANDS

29449 The following operand is supported:

29450 *file* A pathname of a file to be edited.

29451 **STDIN**

29464

29465

29466

29467

29468 29469

29470 29471

29472 29473

29474 29475

29476

29477

29478

29479 29480

29481 29482

29483

29484

29485

29486 29487

29488

The standard input consists of a series of commands and input text, as described in the EXTENDED DESCRIPTION section.

29454 INPUT FILES

Input files must be text files or files that would be text files except for an incomplete last line that is not longer than {LINE_MAX} – 1 bytes in length and contains no NUL characters. The editing of other forms of files may optionally be allowed by *vi* implementations.

The .exrc files (see the EXTENDED DESCRIPTION section) must be text files consisting of ex commands.

By default, *vi* will read lines from the files to be edited without interpreting any of those lines as any form of editor command.

29462 ENVIRONMENT VARIABLES

29463 The following environment variables affect the execution of *vi*:

COLUMNS

Override the system-selected horizontal screen size. See the **XBD** specification, **Chapter 6**, **Environment Variables** for valid values and results when it is unset or null.

EXINIT Determine a list of *ex* commands that will be executed on editor startup, before reading the first file. The list can contain multiple commands by separating them using a vertical-line (|) character. See also the EXTENDED DESCRIPTION section for more details of the initialisation phase.

HOME Determine a pathname of a directory that will be searched for an editor startup file named .exrc; see the EXTENDED DESCRIPTION section.

LANG Provide a default value for the internationalisation variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-dependent default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.

LC_ALL

If set to a non-empty string value, override the values of all the other internationalisation variables.

LC COLLATE

Determine the locale for the behaviour of ranges, equivalence classes and multicharacter collating elements within regular expressions.

LC_{CTYPE}

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files), the behaviour of character classes within regular expressions, the classification of characters as upper- or lower-case letters, the case conversion of letters, and the detection of word boundaries.

29489 29490 29491 29492	LC_ME	SSAGES Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.
29493 EX	NLSPAT	ГН
29494		Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .
29495 29496 29497	LINES	Override the system-selected vertical screen size, used as the number of lines in a screenful and the vertical screen size in visual mode. See the XBD specification, Chapter 6 , Environment Variables for valid values and results when it is unset or null.
29498 29499 29500	PATH	Determine the search path for the shell command specified in the editor commands shell , read and write and the visual-mode command "!"; see the description of command search and execution in Command Search and Execution on page 47.
29501 29502 29503 29504 29505	SHELL	Determine the preferred command-line interpreter for use in "!", shell , read and other commands with an operand of the form ! <i>string</i> . For the shell command the program will be invoked with the single argument $-\mathbf{i}$, for all others it will be invoked with the two arguments $-\mathbf{c}$ and <i>string</i> . If this variable is null or not set, the <i>sh</i> utility will be used.
29506 29507	TERM	Determine the name of the terminal type. If this variable is unset or null, an unspecified default terminal type will be used.
29508 ASYNC	HRONO	OUS EVENTS
29509	The foll	owing actions will be taken upon receipt of signals:
29510 29511	SIGINT	The current editor command will be aborted. The editor will prompt for another command.
29512	SIGCO	
29513		The screen will be refreshed (if in <i>visual</i> mode).
29514	SIGHUI	
29515 29516		If the current buffer has changed since the last e or w command, <i>vi</i> will attempt to save the current file in a state such that it can be recovered later by an <i>ex</i> or <i>vi</i> – r command.
29517	The acti	on taken for all other signals is unspecified.
29518 STDOUT 29519 If standard output is a terminal device, it may be used for writing prompts to the user, for 29520 informational messages and for writing lines from the file. If standard output is not a terminal 29521 device, undefined results occur.		
		and control results occur.
29522 STDER 29523		aly for diagnostic messages.
29524 OUTPU		
29525		put from <i>vi</i> are text files that are identical to the input files if no changes have been made
29526		e files by commands, with the exception that in all cases where a forced session
29527 29528		tion (the <i>ex</i> command q!) has not been issued prior to any write of the file, a trailing character will be added to the last line of the file if one was not present in the input.
29529 EXTEN		

29529 EXTENDED DESCRIPTION

29530

29531

Only the visual mode of the editor is described in this section. See the *ex* utility for additional editing capabilities used in *vi*.

The pathname of the file being edited by *vi* is the *current* file. The text of the file will be read into a *buffer*, and all editing changes will be performed in this buffer; changes will have no effect on

the file until the buffer is written out explicitly. Lines in the buffer may each be limited to {LINE_MAX} bytes and an error message may be displayed if the limit is exceeded during editing.

The *alternative* pathname is the name of the last file mentioned in an editor command, or the previous current pathname if the last file mentioned became the current file. When the character "%" appears in a pathname entered as part of a command argument, the character will be replaced by the current pathname; the character "#" will be replaced by the alternative pathname. The characters "%" and "#" can be escaped by preceding them with a backslash.

During initialisation, before the first file is read or any user commands from the terminal are processed, if the environment variable *EXINIT* is set, the editor will execute the *ex* commands contained in that variable. If the variable is not set, *vi* will attempt to read *ex* commands from the file **\$HOME/.exrc** (the file .exrc in the directory referred to by the *HOME* environment variable). If and only if *EXINIT* or **\$HOME/.exrc** sets the editor option exrc, *vi* finally will attempt to read *ex* commands from a file .exrc in the current directory. In the event that *EXINIT* is not set and the current directory is the user's home directory, any .exrc file will only be processed once. No .exrc file will be read unless it is owned by the same user ID as the effective user ID of the process. After any .exrc files are processed, any commands specified by the -c option will be processed.

After initialisation, *vi* will be in *command* mode; *input* mode can be entered by several commands used to insert or change text. In input mode, an escape character can be used to return to command mode; other uses of the escape character are described in **Terminate Command or Input Mode** on page 809. The results of entering newline characters in input mode are affected by the setting of the **autoindent** editor variable.

The last (bottom) line of the screen is used to display the input for search commands ("/" and "?"), for *ex* commands (":"), and system commands ("!"). It is also used to report errors or display informational messages. The editor prompts for input for commands by displaying the command ("/", "?", ":" or "!") at the beginning of the last line of the screen. All subsequent characters will be then taken as input until a line terminator is entered.

An interrupt typed during text input, or during the input of a command on the bottom line, will terminate the input (or cancel the command) and will return the editor to command mode. During command mode, an interrupt will alert the terminal. In general, an alert indicates an error (such as unrecognised key).

Lines displayed on the screen containing only a tilde ($\tilde{}$) indicate that the last line above them is the last line in the editing buffer (the $\tilde{}$ lines are past the end of the editing buffer).

There may be lines on the screen marked with an "@". These indicate space on the screen not corresponding to lines in the file. This will happen if there is space at the bottom of the screen for some text, but the next line of the buffer will not fit. (It may also happen on a terminal with limited local intelligence. In this case, these lines can be removed by entering a <control>-R, forcing the editor to refresh the screen.)

Command Descriptions in vi

The cursor, in general, is placed on the current line and in the current column position as noted for each command described below. If the current line is not in the display window, then the display window will be either scrolled or refreshed to cause the current line to be in the display window. If the screen is refreshed, the current line will be positioned as close to the center of the display window as possible. If the current line is less than one-half window lines from the beginning of the editing buffer, the first line of the buffer will be displayed on the first line of the display window. If the current line is less than one-half window lines from the end of the

editing buffer, the remaining lines of the display window after the last line of the file will contain only a ~ character in column position 1. If the screen is scrolled rather than refreshed, the current line will be placed at the top of the display window if the current line is before the first line displayed. If the current line is after the last line displayed, the display window will be scrolled up and the current line will be placed on the last line of the display window.

As stated previously, the cursor is generally placed on the current column position of the current line. The one exception to this is if the current column position is beyond the end of the current line. In this case, the cursor will be placed on the last character of the current line. However, the current column position value will not be altered by this. Thus, if the current line changes to a longer line, the cursor will be moved back out to the current column position or to the end of the line if it is shorter than the current column.

Unless otherwise specified, the commands are interpreted in command mode and have no special effect in input mode.

Some of the following command descriptions (such as a, A, c, and so on) move the cursor and enter input mode. The indications of *Current line* and *Current column* are for the cursor movement up to the beginning of input mode. Depending on the text inserted, the cursor will generally wind up in a totally different location by the time command mode is reentered. The cursor movement that accompanies the transition from input mode to command mode is described in **Terminate Command or Input Mode** on page 809.

The following symbols are used in this section to represent arguments to commands, to describe commands or to specify the new values of the current line and column indicators following execution of the command.

bigword A maximal sequence of non-blank characters preceded and followed by blank characters or the beginning or end of a line or the file.

One of a number of named areas for saving text. Commands that change or delete text can be preceded by a buffer specification argument *buffer*. It is specified in the form "c, where c represents the name of a buffer, one of the lower-case letters of the POSIX locale. Specifying *buffer* will cause the area of text affected by the command to be stored into the buffer as it was before the command took effect. This argument is also used on the put commands (p and P) to specify the buffer that will provide the text to insert. When a command synopsis shows both [buffer] and [count] preceding the command letter, either can precede the other.

If the buffer name is specified in upper-case, and the buffer is to be modified (as with a deletion or yanking command) the buffer will be appended to rather than being overwritten. If the buffer is not to be modified (as in a visual mode put commands) the buffer name can be specified in lower-case or upper-case with the same results. There will be also one unnamed buffer, which is the repository for all text deleted (with the **delete** or visual mode d command) or yanked (with the **yank** or visual mode y command) when no buffer is specified.

There are also numbered buffers, 1 to 9, inclusive, which are accessible only from visual mode. These buffers are special in that, in visual mode, when deleted text is placed in the unnamed buffer, it also will be placed in buffer 1, the previous contents of buffer 1 will be placed in buffer 2, and so on. Any text in buffer 9 will be lost. Text that is yanked (or otherwise copied) into the unnamed buffer will not modify the numbered buffers. Text cannot be placed directly into the numbered buffers although it can be retrieved from them by using a visual mode put command with the buffer name given as a number. When the *buffer* modifier is not used in the commands below, the unnamed buffer is the default.

29605 buffer

column The (previous) value of the current column indicator.

count

 A positive integer used as an optional argument to most commands, either to give a size or a position (for display or movement commands), or as a repeat count (for commands that change text). This argument is optional and defaults to 1 unless otherwise noted in the individual command description.

end-of-line

A description of the current column indicator value meaning that the current column indicator will be set always to indicate the last character of the current line. Until the current column indicator is changed, the cursor will be always positioned to the last character of whatever line is current.

line The (previous) value of the current line indicator.

non-blank

A description of the current column indicator value meaning that the current column indicator will be set to the position of the first non-blank character of the current line. If the current line has no non-blank characters, the indicator will be set to the position of the last character of the line.

motion

A command used as an optional trailing argument to some commands, indicating the extent of text to be affected by the command. The *motion* argument can be either the command character repeated or a cursor movement command. In the former case, exactly the current line is affected. In the latter case, the region specified will be from the current cursor position to just before the cursor position indicated by the motion command. If the command operates on lines only, then all the lines that fall partly or wholly within this region are affected. Otherwise, the exact region as described above is affected. The following commands are considered to be cursor motion commands:

\$	^	e	M
%	"	<control>-F</control>	<control>-N</control>
,,	<i>'letter</i>	F	N
'letter	{	f	n
(G	<control>-P</control>
)	}	<control>-H</control>	<space></space>
,	0	Н	<control>-T</control>
-	<control>-B</control>	<control>-J</control>	T
/	В	j	t
;	b	k	<control>-U</control>
?	<control>-D</control>	L	W
[[<control>-E</control>	1	\mathbf{w}
11	E	<control>-M</control>	<control>-Y</control>

The optional *count* prefix available for some of the motion commands can be included and is considered part of the *motion* argument. For example, in **c2w**, the **2w** is the *motion* argument.

previous context

A state set whenever a non-relative motion command is executed in vi.

paragraph

An area of text that begins with either the beginning of a file, an empty line, or section boundary and continues until either an empty line, section boundary or the end of the editing buffer. Additional paragraph boundaries can be defined by the *ex* **paragraph** option.

section An area of text that starts with a line whose first character is either a form-feed character or an open brace ({) and continues until the next section or the end of the editing buffer. The beginning and end of the editing buffer are also considered section boundaries. Additional section boundaries can be defined by the *ex* sections option.

sentence

An area of text that begins with either the beginning of the editing buffer or the first non-blank character following the previous sentence, paragraph or section boundary and continues until the end of the editing buffer or a period, exclamation point or question mark (".", "!", "?") character followed by either an end-of-line or two space characters. Any number of closing parentheses, brackets or double-quote (")", "]", " "") characters can appear between the period, exclamation point or question mark and the space characters or end-of-line.

window The current value of the editor option **window**.

word In the POSIX locale, vi recognises two kinds of words:

- A maximal sequence of letters, digits and underscores, delimited at both ends by: characters other than letters, digits or underscores; the beginning or end of a line; or the end of the editing buffer.
- A maximal sequence of characters other than letters, digits, underscores or white space, delimited at both ends by: a letter, digit, underscore or white space; the beginning or end of a line; or the end of the editing buffer.
- ! A character that can be appended to the command to modify its operation as detailed in the individual command descriptions.

After processing a command, if the current line and column indicators have been changed to specify a character not currently on the screen, the editor will scroll or page the text to bring the needed character onto the screen. If the new current line is within *window* lines of the previous current line, and the terminal is capable of scrolling in the indicated direction, the text will be scrolled the minimum number of lines necessary to present the needed character. Otherwise, the screen will be redisplayed with the new current line positioned in the middle of the screen.

The following rules specify how exceptions will be handled. When a movement command would cause a window to display beyond the beginning of the editing buffer, the window displayed is the window beginning with the first line of the editing buffer. When a movement command would cause a window to be displayed beyond the end of the editing buffer, the terminal will be alerted and the command aborted. When the current line is empty, the cursor will be placed in the first position of the line on the screen. When the current column indicator value is beyond the end of the current line, the cursor will be placed on the last character of the current line, but the current column indicator will be unchanged.

The following rules specify how position exceptions will be handled. When the current column indicator is at the beginning (end) of a line and would be set to a position before the beginning (after the end) of the current line, the command will not be executed, the terminal will be alerted, and the current position will remain unchanged. Otherwise, when the current column indicator would be set to a position before the beginning (after the end) of the current line, it will be set instead to the position of the first (last) character of that line. When the current line indicator would be set to a position before the beginning (after the end) of the editing buffer, the command will not be executed, the terminal will be alerted, and the current position will remain unchanged.

29721	Page Backwards
29722	Synopsis: [count] <control>-B</control>
29723 29724	Page backward in the file, allowing two lines of overlap, by displaying the window starting at line $[line - (count * (window-2))]$.
29725	Current line: The last line displayed.
29726	Current column: Move to the first non-blank character of the current line or the first character if
29727	the line is a blank line.
29728	Scroll Forward
29729	Synopsis: [count] <control>-D</control>
29730	Scroll forward <i>count</i> lines in the file. If <i>count</i> is not specified, the same number of lines will be
29731	scrolled as by the previous <control>-D or <control>-U command. On the first <control>-D or</control></control></control>
29732 29733	<control>-U command, the amount scrolled will be one-half the number of lines in a screenful. See the <i>ex</i> scroll option.</control>
29734	Current line: (line + amount scrolled).
29735	Current column: Move to the first non-blank character of the current line or the first character if
29736	the line is a blank line.
29737	Scroll Forward by Line
29738	Synopsis: [count] <control>-E</control>
29739	Scroll forward <i>count</i> lines, leaving the current line and column as is if possible.
29740	Current line: Unchanged unless the current line scrolls off the screen; otherwise, move to the first
29741	line displayed.
29742	Current column: Unchanged unless the current line scrolls off the screen; otherwise, move to the
29743	first character if it is a blank line or the last character of the line if the position of the current column is further into the line than the position of the last column of the line.
29744	Column is further into the line than the position of the last column of the line.
29745	Page Forward
29746	Synopsis: [count] <control>-F</control>
29747	Page forward in the file, allowing two lines of overlap, by displaying the window starting at line
29748	[line + (count * (window-2))].
29749	Current line: The first line displayed.
29750	Current column: Move to the first non-blank character of the current line or the first character if
29751	the line is a blank line.
29752	Display Information
29753	Synopsis: <control>-G</control>
29754	Display an informational message listing the current pathname, current line, number of lines
29755	and other unspecified information, as does the <i>ex</i> command <i>file</i> .
29756	Current line: Unchanged.
29757	Current column: Unchanged.

Move Cursor Backwards 29758 Synopsis: [count] <control>-H 29759 29760 Synopsis: [count] h Move the cursor back *count* characters on the current line. No characters will be erased from the 29761 29762 screen by this command. In input mode, <control>-H will have the exact same function. 29763 Current line: Unchanged. Current column: Set to (column – the number of columns occupied by count characters ending 29764 with the previous current column) or the beginning of the line if *count* is greater than the number 29765 29766 of characters preceding the current character in the current line. **Move Down in Column** 29767 Synopsis: [count] <control>-J 29768 Synopsis: [count] j 29769 29770 Synopsis: [count] <control>-N Move the cursor down *count* lines without changing the current column. 29771 Current line: current line + count. Unchanged if count is greater than the number of lines in the 29772 29773 buffer following the current line. Current column: Unchanged. 29774 29775 **Clear and Redisplay** Synopsis: <control>-L 29776 29777 Clear and redisplay the screen. 29778 Current line: Unchanged. Current column: Unchanged. 29779 Move Cursor Down to Non-blank 29780 29781 Synopsis: [count] <control>-M Synopsis: [count] + 29782 Move the cursor down *count* lines to the first non-blank character of that line. 29783 Current line: line + count. 29784 Current column: Move to the first non-blank character of the current line or the first character if 29785 the line is a blank line. 29786 Move Up in Column 29787 29788 Synopsis: [count] <control>-P Synopsis: [count] k 29789 29790 Move the cursor up *count* lines without changing the current column. Current line: line – count. 29791

Current column: Unchanged.

Redraw Screen 29793 29794 Synopsis: <control>-R Redraw the current screen. If any lines have been deleted from the logical screen and flagged as 29795 deleted on the terminal using the "@" convention (see the beginning of the EXTENDED 29796 29797 DESCRIPTION section), they will be deleted, and the logical screen will be redisplayed. Lines flagged with @ because they do not fit on the terminal display will not be affected. 29798 29799 Current line: Unchanged. 29800 Current column: Unchanged. **Move Forward with Tabs** 29801 Synopsis: <control>-T 29802 Move the cursor forward *shiftwidth* (see the *ex shiftwidth* option) positions in insert mode by 29803 inserting tab characters, followed by space characters, as necessary, if the current cursor position 29804 is at the beginning of a line or preceded only by blank characters. 29805 29806 Current line: Unchanged. Current column: column + shiftwidth. 29807 Scroll Backward 29808 29809 Synopsis: [count] <control>-U 29810 Scroll backward *count* lines in the file. If *count* is not specified, the same number of lines will be 29811 scrolled as by the previous <control>-D or <control>-U command. On the first <control>-D or <control>-U command, the amount scrolled will be the value of the ex scroll editor option. 29812 29813 *Current line*: (*line* – amount scrolled). Current column: Move to the first non-blank character of the current line or the first character if 29814 29815 the line is a blank line. 29816 **Escape Next Character** Synopsis: <control>-V character 29817 29818 Synopsis: <control>-Q character Allow the entry of a subsequent *character*, removing any special meaning to the editor it has in 29819 29820 input mode (for example, the escape character). The character will be displayed in the current cursor position until the subsequent character is typed, which then replaces the character î. 29821 Current line: Unchanged. 29822 Current column: Unchanged. 29823 29824 Delete Word Synopsis: 29825 <control>-W Delete the word preceding the cursor (including any blank characters between the end of the 29826 word and the current cursor position) in input mode by moving the cursor back to the beginning 29827 of the word. No characters will be erased from the screen by this command. Only text entered 29828 during the current input mode session and on the current line can be deleted with this 29829

command.

29831 *Current line*: Unchanged.

29833

29841

29843

29844

29845

29846 29847

29848

29849

29850

29851

29852 29853

29854

29855 29856

29857

29858

29859

29860

29861

29862

29832 Current column: Moved back as described above.

Scroll Backward by Line

29834 Synopsis: [count] <control>-Y

29835 Scroll backward *count* lines, leaving the current line and column as is, if possible.

29836 Current line: Unchanged unless the current line scrolls off the screen; otherwise, the last line displayed.

29838 Current column: Unchanged unless the current line scrolls off the screen; otherwise, move to the first character if it is a blank line or the last character of the line if the position of the current column is further into the line than the position of the last column of the line.

Terminate Command or Input Mode

29842 *Synopsis*: <ESC>

The effects of the escape character depend on the mode and the command being entered, as follows:

- In command mode:
 - If a line-oriented command ("/", "?", ":" or "!") is being entered, terminate the line-oriented command and execute it.
 - If only part of a command has been entered, cancel the partial command. A command is not considered to be partially entered until at least one non-*count* character has been entered. For example, 33<ESC> is partially entered and silently canceled, whereas 33<ESC> alerts the terminal (see the next item).
- Otherwise, alert the terminal.
 - In input mode: Terminate input mode and return to command mode. At this point any text that was deleted in input mode, but that has not yet been erased from the screen, will be erased from the screen; the current line will be redisplayed to match exactly the changes made in input mode.

Current line: When a line-oriented command is being terminated, the current line indicator will be set as given for that command. Otherwise, unchanged.

Current column: When a line-oriented command is being terminated, the current column indicator will be set as given for that command. When terminating input mode, if the cursor is not at the beginning of a line, the current column position will be set to (*column* – the width of the last character inserted). Otherwise, unchanged.

29863 Move Cursor Forward

29866 Move the cursor forward *count* characters without changing the current line.

29867 *Current line*: Unchanged.

Current column: (*current column* + the width of the next *count* characters) or the end of the line if *count* is greater than the number of characters in the line following the current column.

Replace Text with Results from Shell Command

29871 Synopsis: [count] ! motion shell-commands <newline>

Pass the lines specified by *count* and *motion* as standard input to a shell command, for the program named in the *SHELL* environment variable, and replace those lines with the standard output of the shell command. An implementation may consider a *motion* command that does not result in an integral number of lines to be an error. After the *motion* is entered, the text of the command will be prompted for on the last line of the display as described at the beginning of the EXTENDED DESCRIPTION section. A warning will be issued if the buffer has been changed given the last surity.

since the last write.

Within the text of *command*, "%" and "#" will be expanded as pathnames (the current and alternative pathnames, respectively), and "!" will be replaced with the text of the previous "!" or :! command. (Thus, !! will repeat the previous "!" command.) If no "!" or :! command has yet been executed, an informational message will be displayed stating the problem.

The special meanings of "%", "#" and "!" can be overridden by escaping them with a backslash character. This command is affected by the *ex* editor options **autowrite** and **writeany**.

Current line: The first line in *range*.

Current column: The first column of the replaced text.

Move Cursor to End-of-line

Move the cursor forward to the end of a line. The *count* argument specifies the number of lines, including the current line, to move forward.

29891 Current line: line + count - 1. 29892 Current column: end-of-line.

Move to Matching Character

Synopsis: %

Move the cursor to the parenthesis or curly brace matching the parenthesis or curly brace at the current position or on the current line forward from the current position. Matching will be determined as follows: for a left parenthesis (respectively curly brace) the editing buffer will be searched forward until either a left or right parenthesis is found. If a left parenthesis is found, a counter is incremented by one and if a right parenthesis is found, a counter is decremented by one, and the search continues (until the end of the editing buffer is found). If a right parenthesis is found when the count is less than or equal to zero, it is the matching parenthesis. For a right parenthesis (respectively curly brace) the editing buffer will be searched backward (to the beginning of the editing buffer), and each right parenthesis increments the counter, and each left parenthesis decrements it. When searching for parentheses, curly braces are not counted, and vice versa. If there is no matching character, the terminal will be alerted and the current position will remain unchanged.

Current line: Move to the line containing the matching character, as described above.

Current column: Move to the column containing the matching character, as described above.

29909 **Repeat Substitution** 29910 Synopsis: & Repeat the previous substitution command (equivalent to the ex & command) using the current 29911 29912 line as the target. Flags specified on the previous substitution command will be ignored by this 29913 command. 29914 Current line: Unchanged. Current column: Unchanged if the previous current column indicator value was end-of-line; 29915 otherwise, move to the first non-blank character of the current line or the first character if the 29916 29917 line is a blank line. 29918 **Return to Previous Context at Beginning of Line** 29919 Synopsis: Synopsis: ' letter 29920 Return to the previous context when followed by a 'character, if the context still exists, placing 29921 the cursor at the first non-blank character of the line or the last character if the line is a blank line. 29922 If the previous context no longer exists, the 'command will have no effect. When followed by a 29923 lower-case letter from the POSIX locale, return to the line marked with that letter (see the m 29924 command), at the first non-blank character in the line. 29925 When used with an operator such as **d** to specify an extent of text, the operation takes place over 29926 29927 complete lines. (See also **Return to Previous Context**.) *Current line*: Move to the line from the previous context. 29928 Current column: Move to the first non-blank character of the current line or the last character if 29929 the line is a blank line. 29930 29931 **Return to Previous Context** 29932 Synopsis: Synopsis: `letter 29933 29934 When followed by a ' character, return to the previous context, placing the cursor at the character position marked. (The previous context will be set whenever a non-relative move is 29935 made.) When followed by a lower-case letter from the POSIX locale, return to the line marked 29936 with that letter (see the **m** command), at the character position marked. 29937 29938 When used with an operator such as **d** to specify an extent of text, the operation takes place from the exact marked place to the current position within the line. (See also Return to Previous 29939 **Context at Beginning of Line.)** 29940

Current column: Set to the position of the character marked from the previous context.

Current line: Move to the line from the previous context.

29943	Return to Previous Section
29944	Synopsis: [[
29945 29946 29947	Back up to the previous section boundary. This command is affected by the <i>ex</i> sections option. Note that the brackets in this command are part of the command syntax itself and are not metacharacters.
29948 EX	If the lisp option is set, a section boundary is also identified by a line with a leading "(".
29949 29950	<i>Current line</i> : Move to the previous line that is a section boundary or to the first line of the editing buffer if no more section boundaries exist preceding the current line.
29951 29952	<i>Current column</i> : Move to the first non-blank character of the current line or the last character if the line is a blank line.
29953	Move to Next Section
29954	Synopsis:]]
29955 29956 29957	Move forward to a section boundary. This command is affected by the <i>ex</i> sections option. Note that the brackets in this command are part of the command syntax itself and are not metacharacters.
29958 EX	If the lisp option is set, a section boundary is also identified by a line with a leading "(".
29959 29960	<i>Current line</i> : Move to the next line that is a section boundary or to the last line of the editing buffer if no more section boundaries exist following the current line.
29961 29962	<i>Current column</i> : Move to the first non-blank character of the current line or the last character if the line is a blank line.
29963	Move to First Non-blank Position on Current Line
29964	Synopsis: ^
29965	Move to the first non-blank position on the current line.
29966	Current line: Unchanged.
29967 29968	<i>Current column</i> : Move to the first non-blank character of the current line or the last character if the line is a blank line.
29969	Move Back to Beginning of Sentence
29970	Synopsis: [count] (
29971	Move backward to the beginning of a sentence. A <i>count</i> will move back that many sentences.
29972 EX	If the <i>lisp</i> option is set, a <i>lisp</i> s-expression is considered a sentence for this command.
29973	Current line: Move to the line containing the beginning of the sentence.
29974	Current column: Move to the first non-blank character of the sentence.

29975 **Move Forward to Beginning of Sentence** 29976 Synopsis: [count]) 29977 Move forward to the beginning of a sentence. A *count* will move forward that many sentences. 29978 EX If the *lisp* option is set, a *lisp* s-expression is considered a sentence for this command. *Current line*: Move to the line containing the beginning of the sentence. 29979 29980 *Current column*: Move to the first non-blank character of the sentence. 29981 Move Back to Preceding Paragraph Synopsis: 29982 [count]{ Move back to the beginning of the preceding paragraph. A count specifies the number of 29983 paragraphs to move backward. This command is affected by the ex paragraph option. 29984 29985 *Current line*: Move to the line containing the beginning of the previous paragraph. *Current column*: Move to the first non-blank character of the current line. 29986 **Move Forward to Next Paragraph** 29987 Synopsis: [count] } 29988 Move forward to the beginning of the next paragraph. A count specifies the number of 29989 29990 paragraphs to move forward. This command is affected by the *ex* paragraph option. *Current line*: Move to the line containing the beginning of the next paragraph. 29991 *Current column*: Move to the first non-blank character of the current line. 29992 29993 **Move to Specific Column Position** 29994 Synopsis: [count] Place the cursor in the column position identified by *count* (if that position exists on the line). If 29995 *count* is omitted, it defaults to 1. If the length of the current line is less than *count*, the cursor will 29996 29997 be placed at the end of the current line. If the column position is spanned by a tab or a wide character, the cursor will be placed on the character following the *count*-th column position. 29998 29999 Current line: Unchanged. *Current column*: Move to the column position represented by *count*. 30000 **Reverse Find Character** 30001 30002 Synopsis: [count] , Reverse the last f, F, t or T command, looking the other way in the current line. A *count* will be 30003 30004 equivalent to repeating the search that many times. Current line: Unchanged. 30005

Current column: Move to the first column position of the next character found.

30007	Move to First Non-blank of Previous Line
30008	Synopsis: [count] -
30009 30010	Move to the first non-blank character in the previous line. A <i>count</i> specifies how many lines to move back.
30011	Current line: line – count
30012 30013	<i>Current column</i> : Move to the first non-blank character of the current line or the last character if the line is a blank line.
30014	Repeat
30015	Synopsis: [count] .
30016 30017	Repeat the last command that changed the buffer. A <i>count</i> will be passed on to the command being repeated.
30018 30019	<i>Current line</i> : Dependent on the results of the execution of the last command that changed the buffer.
30020 30021	<i>Current column</i> : Dependent on the results of the execution of the last command that changed the buffer.
30022	Find Regular Expression
30023	Synopsis: /
30024 30025 30026 30027	Prompt the user to enter a string on the last line on the screen, interpret it as a regular expression (see Regular Expressions in ex on page 324), and scan forward for the next occurrence of a matching string. The search will begin when a newline character or an escape character is entered to terminate the pattern; it can be prematurely terminated with an interrupt.
30028 30029 30030	When used with an operator to specify an extent of text, the defined region is from the current cursor position to the beginning of the matched string. Whole lines can be specified by giving an offset from the matched line (using a closing $/$ followed by a $+n$ or $-n$).
30031	Current line: Move to the line in which the first (or next) regular expression match occurred.
30032	Current column: Move to the column of the first character of the matched string.
30033	Move to First Character in Line
30034	Synopsis: 0 (zero)
30035 30036	Move to the first character on the current line. (The zero will not be interpreted as a command when it is preceded by a non-zero digit.)
30037	Current line: Unchanged.

Execute an ex Command

30040 Synopsis:

30039

30047

30048 30049

30050

30051

30052

30053 30054

30055

30056

30057

30058

30063

30064

30065

30067 30068

30070

30071

Execute an *ex* command. The implementation need not support an *ex* command that enters input mode (that is, **append**, **change** or **insert**). The : character, as well as the entered command, will be displayed on the bottom line. The command will be executed when the input is terminated by entering a newline character or an escape character. Typing a <control>-V (or <control>-Q) character will escape the following character, allowing its literal value to be entered.

Note: This special property of <control>-V and <control>-Q is only effective in visual or open modes and in *ex* commands called from visual or open mode with the ":" command.

If the **ex** command causes the screen to be scrolled or causes an escape to the shell, **vi** will display a message indicating that it is waiting for a newline character. When a newline or an escape character is entered, the screen will be refreshed.

When executing an individual *ex* command by entering ":", it is not possible to enter a newline character as part of the command because it is considered the end of the command. As explained in **Replacement Strings in ex** on page 324, a <control>-M preceded by a <control>-V (or <control>-Q) escape character in a regular expression substitution is mapped into a newline character. A different approach is to enter *ex* command mode by using the *vi* Q command (and later resuming visual mode with the *ex* vi command). In *ex* command mode, the single-line limitation does not exist. So, for example, the following is valid:

```
30059 Q
30060 s/break here/break\
30061 here/
30062 vi
```

Current line: Dependent on the results of the execution of the *ex* command.

Current column: Dependent on the results of the execution of the ex command.

Repeat Find

30066 Synopsis: [count];

Repeat the last character find using f, F, t or T. A *count* will move the cursor to (or next to) the *count*-th occurrence of the character.

30069 *Current line*: Unchanged.

Current column: Move to the column containing the character being searched for. If no matching character is found, it will be unchanged.

30072 Shift Left

30073 Synopsis: [count] < motion

Shift lines left one *shiftwidth* (see the *ex* **shiftwidth** option). The command must be followed by a motion command to specify lines. A *count* will be passed through to the motion command.

30076 When *motion* is "<", it will shift the current line (or *count* lines starting at the current one).

30077 *Current line*: Unchanged.

30078 *Current column*: Move to the first non-blank character of the line or the last character if the line is a blank line.

30080 **Shift Right** Synopsis: 30081 [count] > motion 30082 Shift lines right one *shiftwidth* (see the *ex* **shiftwidth** option). The command must be followed by a motion command to specify lines. A *count* will be passed through to the motion command. 30083 When *motion* is ">", it will shift the current line (or *count* lines starting at the current one). 30084 Empty lines will not be changed. 30085 Current line: Unchanged. 30086 30087 Current column: Move to the first non-blank character of the line or the last character if the line is a blank line. 30088 Scan Backwards for Regular Expression 30089 Synopsis: 30090 30091 Scan backwards, the reverse of /. 30092 *Current line*: Move to the line in which the next succeeding regular expression match occurred. Current column: Move to the column of the first character of the matched string. 30093 Execute 30094 30095 Synopsis: @buffer Execute each line of the named buffer as one or more vi commands (including ex commands, as 30096 30097 described in **Execute an ex Command** on page 815). If the buffer name is @, then the last buffer executed is used; if there is no last buffer, an error will occur. The text of a macro may contain 30098 an @ character calling another macro; however, recursively calling the same macro produces 30099 undefined behaviour. A vi error will terminate all currently executing macros. All changes 30100 made during a macro call will be treated as a unit and can be undone with a single u command. 30101 30102 *Current line*: Dependent on the results of the execution of the *vi* commands. *Current column*: Dependent on the results of the execution of the *vi* commands. 30103 30104 **Reverse Case** Synopsis: [count] ~ 30105 Reverse the case of the *count* characters beginning at the current cursor position. Lower-case 30106 30107 alphabetic characters will be changed to upper-case and upper-case characters changed to 30108 lower-case. This command will have no effect on non-alphabetic characters. Current line: Unchanged. 30109

Current column: Move to the next column unless it is on the last character of the line, in which

30110

30111

case it will remain unchanged.

30112	Reindent
30113 EX	Synopsis: [count]=[motion]
30114 30115	If the <i>lisp</i> option is set, reindents the specified lines, as though they were typed in with lisp and autoindent set.
30116	Current line: Unchanged.
30117 30118	<i>Current column</i> : Move to the first non-blank character of the line or the last character if the line is a blank line.
30119	Append
30120	Synopsis: [count] a
30121 30122 30123 30124	Enter input mode, appending the entered text after the current cursor position. A <i>count</i> will cause the inserted text up to the first newline character to be replicated that many times; if a newline character appears in the inserted text, only one occurrence of it and any characters following it will be inserted. For example, if the current line is abc , the command:
30125	03afoo <newline>bar</newline>
30126	changes that line to:
30127 30128	afoofoofoo barbc
30129	Current line: Unchanged.
30130	Current column: column + 1.
30131	Append at End-of-line
30132	Synopsis: [count] A
30133	Append $count$ copies of the input text at the end of the current line, equivalent to $[count]$ a.
30134	Current line: Unchanged.
30135	Current column: See the a command.
30136	Move Backward to Preceding Word
30137	Synopsis: [count] b
30138 30139 30140 30141 30142 30143 30144	Move the cursor backward to the beginning of a word by repeating the following algorithm <i>count</i> times: If the current position is at the beginning of a word, the current position will move to the first character of the preceding word. Otherwise, the current position will move to the first character of the word at the current position. If no preceding word exists on the current line, the current position will move to the first character of the last word on the first preceding line that contains a word. For this command, an empty or blank line will be considered to contain exactly one word.
30145	Current line: Set to the line containing the word selected.
30146	Current column: Set to the first character of the word selected.

30147 **Move Backward to Preceding Bigword** 30148 Synopsis: [count] B Move the cursor backward to the beginning of a bigword by repeating the following algorithm 30149 30150 count times: If the current position is at the beginning of a bigword or the character at the 30151 current position cannot be part of a bigword, the current position will move to the first character of the preceding bigword. Otherwise, the current position will move to the first character of the 30152 bigword at the current position. If no preceding bigword exists on the current line, the current 30153 position will move to the first character of the last bigword on the first preceding line that 30154 contains a bigword. For this command, an empty or blank line is considered to contain exactly 30155 30156 one bigword. *Current line*: Set to the line containing the bigword selected. 30157 30158 *Current column*: Set to the first character of the bigword selected. 30159 Change Synopsis: 30160 [buffer][count] c motion Delete the specified region of text and enter input mode to replace it with the entered text. If 30161 more than part of a single line is affected, the deleted text will be saved in the numeric buffers. If 30162 only part of the current line is affected, then the last character to be deleted will be marked with 30163 30164 a \$. A *count* will be passed through to the motion command. 30165 Current line: The current line and column position are dependent on the motion command following the c. For example, cw changes a word, c[[changes from the beginning of the current 30166 section, and so on. 30167 Current column: See Current line, above 30168 Change to End-of-line 30169 30170 Synopsis: [buffer][count] C Change text from the current position to the end-of-line (line + count - 1); equivalent to: 30171 30172 [buffer][count] c\$ Current line: See the c command. 30173 Current column: See the c command. 30174 30175 **Delete** Synopsis: [buffer][count] d motion 30176 Delete the specified region of text. If more than part of a line is affected, the text will be saved in 30177 the numeric buffers as well as any named buffer. A count will be passed through to the motion 30178 30179 command. Current line: The current line and column position are dependent on the motion command 30180 30181 following the d. For example, dw deletes a word, d\$ deletes to the end of the line, and so on.

30182

Current column: See Current line, above.

30183	Delete to End-of-line	
30184	Synopsis: [buffer] D	
30185	Delete the text from the current position to the end of the current line; equivalent to:	
30186	[buffer] d\$	
30187	Current line: Unchanged.	
30188	<i>Current column</i> : Set to maximum of $column - 1$ or 1.	
30189	Move to End-of-word	
30190	Synopsis: [count] e	
30191 30192 30193 30194 30195 30196	Move the cursor forward to the end of a word, by repeating the following algorithm <i>count</i> times: If the current position is the end of a word, the current position will move to the last character of the following word. Otherwise, the current position will move to the last character of the word at the current position. If no succeeding word exists on the current line, the current position will move to the last character of the first word on the next following line that contains a word. For this command, an empty or blank line is considered to contain exactly one word.	
30197	Current line: Set to the line containing the word selected.	
30198	Current column: Set to the last character of the word selected.	
30199	Move to End-of-bigword	
30200	Synopsis: [count] E	
30201 30202 30203 30204 30205 30206	Move the cursor forward to the end of a bigword, by repeating the following algorithm <i>count</i> times: If the current position is the end of a bigword or the character at that position cannot be part of a bigword, the current position will move to the last character of the following bigword. Otherwise, the current position will move to the last character of the bigword at the current position. If no succeeding bigword exists on the current line, the current position will move to the last character of the first bigword on the next following line that contains a bigword.	
30207	For this command, an empty or blank line is considered to contain exactly one bigword.	
30208	Current line: Set to the line containing the bigword selected.	
30209	Current column: Set to the last character of the bigword selected.	
30210	Find Character in Current Line (Forward)	
30211	Synopsis: [count] f character	
30212 30213	Scan the rest of the current line for the single character <i>character</i> and move the cursor to it if it is found. A <i>count</i> will repeat the find that many times.	
30214	Current line: Unchanged.	
30215 30216	<i>Current column</i> : Set to the column position containing the character that was scanned for. Unchanged if insufficient characters were found to satisfy the <i>count</i> .	

30217	Find Character in Current Line (Reverse)
30218	Synopsis: [count] F character
30219 30220 30221 30222	Scan backwards in the current line for the single character <i>character</i> , moving the cursor to it if it is found. A <i>count</i> will be equivalent to repeating the search that many times. If the search is unsuccessful, the terminal will be alerted and the current column position will remain unchanged.
30223	Current line: Unchanged.
30224	Current column: Set to the last character found moving backwards.
30225	Move to Line
30226	Synopsis: [count] G
30227	Move the cursor to line <i>count</i> , or to the last line of the editing buffer if <i>count</i> is not specified.
30228	Current line: count, if specified; otherwise, the last line.
30229 30230	<i>Current column</i> : Move to the first non-blank character of the current line or the last character if the line is a blank line.
30231	Move to Top of Screen
30232	Synopsis: [count] H
30233 30234	Move the cursor to the line ($count - 1$) lines from the top of the current window (that is, the $count$ -th line, one-based, currently displayed).
30235	Current line: count on the screen, as described above.
30236 30237	<i>Current column</i> : Move to the first non-blank character of the current line or the last character if the line is a blank line.
30238	Insert Before Cursor
30239	Synopsis: [count] i
30240 30241 30242 30243	Enter input mode, inserting the entered text before the cursor. (See also the a command.) A <i>count</i> will cause the inserted text up to the first newline character to be replicated that many times; if a newline character appears in the inserted text, only one occurrence of it and any characters following it will be inserted.
30244	Current line: Unchanged.
30245	Current column: Unchanged.
30246	Insert at Beginning of Line
30247	Synopsis: [count] I
30248 30249	Enter input mode at the beginning of a line. This command behaves identically to the <code>^[count]i</code> command.
30250	Current line: Unchanged.
30251 30252	<i>Current column</i> : Move to the first non-blank character of the current line or the last character if the line is a blank line.

30253	Join
30254	Synopsis: [count] J
30255 30256 30257 30258 30259 30260	Join the current line with the next one, supplying appropriate spacing (in the POSIX locale): one space character between words, two space characters after a period, and no space characters at all when the last character of the first line is a blank character or when the first character of the next line is ")". In the case of lines ending with blank characters, the blanks characters will be retained, no spaces will be added, and the lines will be joined together. A <i>count</i> will cause that many lines (minimum 2) to be joined, rather than 2. A count of 1 will be treated as 2.
30261	Current line: Unchanged.
30262	Current column: Move to the character after the last character of the original line.
30263	Move to Bottom of Screen
30264	Synopsis: [count] L
30265 30266	Move the cursor to the first non-blank character of the last line on the screen. A <i>count</i> will move to that line counting from the bottom. When used with an operator, whole lines are affected.
30267	Current line: last line – count
30268 30269	<i>Current column</i> : Move to the first non-blank character of the current line or the last character if the line is a blank line.
30270	Mark Position
30271	Synopsis: m letter
30272 30273	Mark the current position of the cursor with a single POSIX locale lower-case letter <i>letter</i> . The exact position is referred to by ' <i>letter</i> ; the line is referred to by ' <i>letter</i> .
30274	Current line: Unchanged.
30275	Current column: Unchanged.
30276	Move to Middle of Screen
30277	Synopsis: M
30278	Move the cursor to the middle line on the screen, at the first non-blank position on the line.
30279	Current line: Move to a line approximately in the middle of the display window.
30280 30281	<i>Current column</i> : Move to the first non-blank character of the current line or the last character if the line is a blank line.
30282	Repeat Regular Expression Find (Forward)
30283	Synopsis: n
30284	Repeat the last / or ? scanning command.
30285 30286	<i>Current line</i> : Set to the line containing the character string found by the scan. Unchanged if no match was found.
30287 30288	<i>Current column</i> : Move to the first character of the character string found by the scan. Unchanged if no match was found.

30289	Repeat Regular Expression Find (Reverse)
30290	Synopsis: N
30291 30292	Scan for the next match of the last pattern given to / or ?, but in the reverse direction; this is the reverse of ${\bf n}$.
30293	Current line: Move to the matched line if a match is found or unchanged if no match is found.
30294 30295	<i>Current column</i> : Move to the first column position of the matched string or unchanged if no match is found.
30296	Insert Empty Line Below
30297	Synopsis: o
30298	Open a line below the current line and enter input mode.
30299	Current line: The newly-created line, (line+1).
30300 30301	<i>Current column</i> : If the editor option autoindent is not set, move to the first column; otherwise, as in the description of the <i>ex</i> autoindent option.
30302	Insert Empty Line Above
30303	Synopsis: O
30304	Open a new line above the current line and enter input mode.
30305	Current line: Unchanged.
30306 30307	<i>Current column</i> : If the editor option autoindent is not set, move to the first column; otherwise, as described in the description of autoindent in <i>ex</i> .
30308	Put from Buffer Following
30309	Synopsis: [buffer] p
30310 30311	Insert text from buffer <i>buffer</i> following the current column or current line, as described for the P command. If <i>buffer</i> is omitted, the unnamed buffer is used.
30312	Current line: (Current line+1) if the buffer contains whole lines; otherwise, unchanged.
30313 30314	<i>Current column</i> : First non-blank character of the inserted text if the buffer contained whole lines; otherwise, the last character of the inserted text.
30315	Put from Buffer Before
30316	Synopsis: [buffer] P
30317 30318 30319	Put the last deleted text back before and above the cursor. The text will go back as whole lines above the cursor if it was deleted as whole lines. Otherwise, the text will be inserted just before the cursor.
30320 30321	The command can be preceded by a named buffer specification (" x), to retrieve the contents of the buffer.
30322	Current line: Unchanged.
30323 30324 30325	<i>Current column</i> : Move to the last column position of the inserted characters. If the buffer contains whole lines, the current column will be the first non-blank character of the inserted characters.

30326	Enter ex Mode
30327	Synopsis: Q
30328	Quit from vi and enter ex command mode.
30329	Current line: Unchanged.
30330	Current column: Unchanged.
30331	Replace Character
30332	Synopsis: [count] r character
30333 30334 30335 30336 30337 30338	Replace a character on the screen with the character entered. If <i>count</i> is specified, the single character entered will replace the current character and each of the next <i>count</i> – 1 characters in the line. (For example, 7rx changes the next seven characters to be xxxxxxx). Unlike the R command, entering a newline character will replace the character with a newline character; however, when used with <i>count</i> , the next <i>count</i> characters in the line will be replaced by a single newline character.
30339 30340	Current line: Unchanged unless the replacement character is a newline character, in which case the current line will be incremented by 1.
30341 30342 30343	<i>Current column</i> : Set to the last column position occupied by the replacement character, unless the replacement character is a newline character, in which case the current column position will be 1.
30344	Replace Characters
30345	Synopsis: R
30346 30347 30348 30349 30350	Replace characters on the screen with characters entered. If the end of the existing line is encountered, it will be as if insert mode was entered at that point. If a newline character is entered before the end of the existing line, it will be entered into the editing buffer as if it was inserted, and replacement will continue on the newly created line. No other line but the one in which the R command was given will be affected.
30351	Current line: Set to the line at the end of the replaced text.
30352 30353 30354	<i>Current column</i> : Set to the end of the replaced text, if text was replaced. If no text was replaced, set to the column position of the character after which text would have been replaced if that character is on the current line; otherwise, 1.
30355	Substitute Character
30356	Synopsis: [buffer][count] s
30357 30358	Substitute <i>count</i> characters in the current line starting with the current column position; equivalent to:
30359	[buffer][count] c <space></space>
30360	Current line: Unchanged.
30361	Current column: Unchanged.

30362 **Substitute lines** Synopsis: 30363 [buffer][count] S Change whole lines (same as cc). A *count* will change that many lines; *count* lines will be deleted 30364 30365 and *vi* will enter input mode. Current line: Unchanged. 30366 Current column: Set to column position 1 or to the position indicated by the previous line if 30367 autoindent is set. 30368 30369 **Move Cursor to Before Character (Forward)** [count] t character 30370 Synopsis: Move the cursor forward within the current line to the character position just before a 30371 subsequent occurrence of character. A count will place the cursor just before the count-th 30372 30373 occurrence of the character when searching the line forwards. If the search is unsuccessful, the terminal will be alerted and the cursor position will remain unchanged. 30374 30375 Current line: Unchanged. Current column: Move to the position before an occurrence of character following column (non-30376 inclusive). 30377 **Move Cursor to After Character (Reverse)** 30378 [count] T character 30379 30380 Scan backwards in the current line for the single character *character* and if found, place the cursor just after that character. A count will place the cursor just after the count-th occurrence of the 30381 character when searching the line backwards. If count-th occurrences of the character do not 30382 exist, the terminal will be alerted and the current column position will remain unchanged. 30383 30384 Current line: Unchanged. Current column: Set to the column after the scanned character. Unchanged if the character was 30385 not found. 30386 Undo 30387 Synopsis: 30388 30389 Reverse the last change made to the current buffer. If repeated, the command will alternate between these two states, thus is its own inverse. When used after an insert that inserted text on 30390 more than one line, the lines will be saved in the numeric named buffers. 30391 Current line: Move to the position of the first line changed, if the reversal affects only one line or 30392 represents an addition or change; otherwise, move to the line preceding the deleted text. 30393

Current column: Move to the first non-blank character on the updated current line.

30395 **Undo Current Line** Synopsis: 30396 Restore the current line to its state before the cursor was last moved to it. 30397 30398 Current line: Unchanged. Current column: Set to column position 1 or to the position indicated by the previous line if 30399 autoindent is set. 30400 Move to Beginning of Word 30401 Synopsis: 30402 [count] w 30403 Move the cursor forward to the beginning of a word by repeating the following algorithm *count* 30404 times: If the current position is at the beginning of a word, the current position will move to the first character of the next word. If no subsequent word exists on the current line, the current 30405 30406 position will move to the first character of the first word on the first following line that contains a word. 30407 30408 For this command, an empty or blank line is considered to contain exactly one word. *Current line*: Set to the line containing the word selected. 30409 Current column: Set to the first character of the word selected. 30410 30411 Move to Beginning of Bigword 30412 Synopsis: [count] W Move the cursor forward to the beginning of a bigword by repeating the following algorithm 30413 count times: If the current position is within a bigword or the character at that position cannot 30414 30415 be part of a bigword, the current position will move to the first character of the next bigword. If no subsequent bigword exists on the current line, the current position will move to the first 30416 character of the first bigword on the first following line that contains a bigword. For this 30417 command, an empty or blank line is considered to contain exactly one bigword. 30418 30419 *Current line*: Set to the line containing the bigword selected. *Current column*: Set to the first character of the bigword selected. 30420 **Delete Character at Cursor** 30421 30422 Synopsis: [buffer][count] x 30423 Delete *count* characters in the current line starting with the current column position; equivalent 30424 to: [buffer][count] dl 30425 30426 If the number of characters to be deleted is greater than or equal to the number of characters to the end of the line, delete all of the characters from the current position to the end of the line and 30427 move the cursor to the new last character on the line. 30428 30429 Current line: Unchanged. *Current column*: Set to the greater of (*current column* – the width of the *count* deleted characters) 30430

or 1.

00.400	Delete Chemoton Defens Common
30432	Delete Character Before Cursor
30433	Synopsis: [buffer][count] X
30434	Delete the character before the cursor; equivalent to:
30435	[buffer][count] dh
30436	A <i>count</i> will repeat the effect, but only characters on the current line will be deleted.
30437	Current line: Unchanged.
30438 30439	Current column: Set to the greater of (current column – the width of the count deleted characters) or 1 .
30440	Yank
30441	Synopsis: [buffer][count] y motion
30442 30443	Copy (yank) the area of text specified by <i>count</i> and <i>motion</i> into the unnamed buffer, as well as into any named buffer specified by <i>buffer</i> .
30444	Current line: Unchanged.
30445	Current column: Unchanged.
30446	Yank Current Line
30447	Synopsis: [buffer][count] Y
30448 30449	Copy (yank) <i>count</i> lines starting with the current line into the unnamed buffer, as well as into any named buffer specified by <i>buffer</i> ; equivalent to a:
30450	[buffer][count] yy
30451	command.
30452	Current line: Unchanged.
30453	Current column: Unchanged.
30454	Redraw Window
30455	Synopsis: [count1] z [count2] character
30456 30457 30458 30459	Redraw the screen with a window <i>count2</i> lines long containing line <i>count1</i> placed as specified by <i>character</i> : a newline character specifies the top of the screen, "." specifies the center of the screen, and "-" specifies the bottom of the screen. If <i>count1</i> is not specified, it defaults to the current line; if <i>count2</i> is not specified, it defaults to <i>window</i> .
30460	Current line: count1, if specified; otherwise, unchanged.
30461	Current column: Move to the first non-blank character of the current line or the first character if

30462

the line is a blank line.

30463	Exit	
30464	Synopsis: ZZ	
30465 30466	Exits the editor, writing out the buffer if it was changed since the last write to any file. This command behaves identically to the <i>ex</i> command xit .	
30467 30468 30469 30470 30471 30472 30473	The uses described for <control>-V can also be accomplished with <control>-Q, which is useful on terminals that use <control>-V for the down-arrow function. However, most historical implementations use <control>-Q for the termios START character, so the editor will generally not receive the <control>-Q unless <i>stty</i> -ixon mode is set. Any of the command characters described in this specification can be made ineffective by their selection as termios control characters, using the <i>stty</i> utility or other methods described in the XBD specification, Chapter 9, General Terminal Interface.</control></control></control></control></control>	
30474 EXIT S		
30475	The following exit values are returned:	
30476 30477	0 Successful completion.>0 An error occurred.	
30478 CONSE 30479	EQUENCES OF ERRORS Default.	
30480 APPLIC 30481	CATION USAGE None.	
30482 EXAMP 30483	PLES None.	
30484 FUTUR 30485 30486 30487 30488	The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the corrections. A future revision of this specification will align with IEEE Std. 1003.2b when finalised.	
30489 SEE AL		
30490	ex.	
30491 CHAIN 30492	GE HISTORY First released in Issue 2.	
30493 Issue 4 30494	Aligned with the ISO/IEC 9945-2: 1993 standard.	
30495 Issue 5		

30496

FUTURE DIRECTIONS section added.

wait **Utilities**

30497 **NAME** 30498 wait — await process completion 30499 SYNOPSIS 30500 wait [pid...] 30501 DESCRIPTION When an asynchronous list (see Section 2.9.3 on page 50) is started by the shell, the process ID of 30502 the last command in each element of the asynchronous list becomes known in the current shell 30503 execution environment; see Section 2.12 on page 63. 30504 If the wait utility is invoked with no operands, it will wait until all process IDs known to the 30505 invoking shell have terminated and exit with a zero exit status. 30506 30507 If one or more *pid* operands are specified that represent known process IDs, the *wait* utility will wait until all of them have terminated. If one or more *pid* operands are specified that represent 30508 unknown process IDs, wait will treat them as if they were known process IDs that exited with 30509 exit status 127. The exit status returned by the *wait* utility will be the exit status of the process 30510 requested by the last *pid* operand. 30511 30512 The known process IDs are applicable only for invocations of wait in the current shell execution environment. 30513 30514 OPTIONS None. 30515 30516 OPERANDS 30517 The following operand is supported: 30518 pid One of the following: 30519 The unsigned decimal integer process ID of a command, for which the utility is to 30520 wait for the termination. 2. A job control job ID (see the XBD specification, Chapter 2, Glossary) that 30521 30522 identifies a background process group to be waited for. The job control job ID notation is applicable only for invocations of wait in the current shell execution 30523 30524 environment; see Section 2.12 on page 63. The exit status of wait is determined by the last command in the pipeline. 30525 The job control job ID type of pid is available on systems supporting Note: 30526 both the job control option and the User Portability Utilities Option, 30527 30528 which applies to all XSI-conformant systems. 30529 **STDIN** Not used. 30530 30531 INPUT FILES None. 30532 30533 ENVIRONMENT VARIABLES The following environment variables affect the execution of wait: 30534 Provide a default value for the internationalisation variables that are unset or null. If 30535 LANG is unset or null, the corresponding value from the implementation-dependent

30536

30537

30538

default locale will be used. If any of the internationalisation variables contains an

invalid setting, the utility will behave as if none of the variables had been defined.

Utilities wait

30539 LC ALL 30540 If set to a non-empty string value, override the values of all the other internationalisation variables. 30541 LC CTYPE 30542 Determine the locale for the interpretation of sequences of bytes of text data as 30543 characters (for example, single- as opposed to multi-byte characters in arguments). 30544 LC MESSAGES 30545 Determine the locale that should be used to affect the format and contents of diagnostic 30546 30547 messages written to standard error. NLSPATH 30548 FX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 30549 **30550 ASYNCHRONOUS EVENTS** Default. 30551 30552 **STDOUT** Not used. 30553 30554 STDERR Used only for diagnostic messages. 30555 30556 OUTPUT FILES None 30557 30558 EXTENDED DESCRIPTION 30559 None. 30560 EXIT STATUS If one or more operands were specified, all of them have terminated or were not known by the 30561 30562 invoking shell, and the status of the last operand specified is known, then the exit status of wait will be the exit status information of the command indicated by the last operand specified. If the 30563 process terminated abnormally due to the receipt of a signal, the exit status will be greater than 30564 128 and will be distinct from the exit status generated by other signals, but the exact value is 30565 30566 unspecified. (See the kill -1 option.) Otherwise, the wait utility will exit with one of the following values: 30567 The wait utility was invoked with no operands and all process IDs known by the 30568 invoking shell have terminated. 30569 1 - 126The *wait* utility detected an error. 30570 The command identified by the last *pid* operand specified is unknown. 127 30571 30572 CONSEQUENCES OF ERRORS Default. 30573 **30574 APPLICATION USAGE** On most implementations, wait is a shell built-in. If it is called in a subshell or separate utility 30575 30576 execution environment, such as one of the following:

```
30577 (wait)
30578 nohup wait ...
30579 find . -exec wait ... \;
```

it will return immediately because there will be no known process IDs to wait for in those environments.

Historical implementations of interactive shells have discarded the exit status of terminated background processes before each shell prompt. Therefore, the status of background processes

wait Utilities

was usually lost unless it terminated while *wait* was waiting for it. This could be a serious problem when a job that was expected to run for a long time actually terminated quickly with a syntax or initialisation error because the exit status returned was usually zero if the requested process ID was not found. This specification requires the implementation to keep the status of terminated jobs available until the status is requested, so that scripts like:

```
30589 j1&

30590 p1=$!

30591 j2&

30592 wait $p1

30593 echo Job 1 exited with status $?

30594 wait $!

30595 echo Job 2 exited with status $?
```

will work without losing status on any of the jobs. The shell is allowed to discard the status of any process that it determines the application cannot get the process ID from the shell. It is also required to remember only {CHILD_MAX} number of processes in this way. Since the only way to get the process ID from the shell is by using the "!" shell parameter, the shell is allowed to discard the status of an asynchronous list if \$! was not referenced before another asynchronous list was started. (This means that the shell only has to keep the status of the last asynchronous list started if the application did not reference \$!. If the implementation of the shell is smart enough to determine that a reference to \$! was not saved anywhere that the application can retrieve it later, it can use this information to trim the list of saved information. Note also that a successful call to wait with no operands discards the exit status of all asynchronous lists.)

If the exit status of *wait* is greater than 128, there is no way for the application to know if the waited-for process exited with that value or was killed by a signal. Since most utilities exit with small values, there is seldom any ambiguity. Even in the ambiguous cases, most applications just need to know that the asynchronous job failed; it does not matter whether it detected an error and failed or was killed and did not complete its job normally.

30611 EXAMPLES

30584

30585

30586

30587 30588

30596

30597

30598

30599

30600

30601

30602

30603

30604

30605

30606

30607

30608

30609 30610

30612

30613

30614

30620

30623

Although the exact value used when a process is terminated by a signal is unspecified, if it is known that a signal terminated a process, a script can still reliably figure out which signal using *kill* as shown by the following script:

```
30615 sleep 1000&
30616 pid=$!
30617 kill -kill $pid
30618 wait $pid
30619 echo $pid was terminated by a SIG$(kill -1 $?) signal.
```

If the following sequence of commands is run in less than 31 seconds:

```
30621 sleep 257 | sleep 31 & 30622 jobs -1 %%
```

either of the following commands will return the exit status of the second *sleep* in the pipeline:

30626 FUTURE DIRECTIONS

30627 None.

30628 SEE ALSO

sh, the **XSH** specification description of waitpid().

Utilities wait

30630 CHANGE HISTORY

First released in Issue 2.

30632 **Issue 4**

30633 Aligned with the ISO/IEC 9945-2: 1993 standard.

wc **Utilities**

30634 **NAME** 30635 wc — word, line and byte or character count 30636 SYNOPSIS 30637 wc [-c|-m][-lw][file...]30638 DESCRIPTION The wc utility reads one or more input files and, by default, writes the number of newline characters, words and bytes contained in each input file to the standard output. 30640 The utility also writes a total count for all named files, if more than one input file is specified. 30641 30642 The wc utility considers a word to be a non-zero-length string of characters delimited by white 30643 space. 30644 OPTIONS The wc utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. 30645 30646 The following options are supported: Write to the standard output the number of bytes in each input file. 30647 $-\mathbf{c}$ -1 Write to the standard output the number of newline characters in each input file. 30648 Write to the standard output the number of characters in each input file. 30649 -m Write to the standard output the number of words in each input file. 30650 $-\mathbf{w}$ 30651 When any option is specified, wc will report only the information requested by the specified 30652 options. 30653 OPERANDS The following operand is supported: 30654 30655 file A pathname of an input file. If no file operands are specified, the standard input will be 30656 used. 30657 STDIN The standard input will be used only if no file operands are specified. See the INPUT FILES 30658 30659 30660 INPUT FILES The input files may be of any type. 30661 30662 ENVIRONMENT VARIABLES 30663 The following environment variables affect the execution of wc: Provide a default value for the internationalisation variables that are unset or null. If 30664 LANG is unset or null, the corresponding value from the implementation-dependent 30665 default locale will be used. If any of the internationalisation variables contains an 30666 invalid setting, the utility will behave as if none of the variables had been defined. 30667 LC ALL 30668 If set to a non-empty string value, override the values of all the other 30669 30670

internationalisation variables.

LC_CTYPE 30671

> Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files) and which characters are defined as white space characters.

30672

30673

Utilities WC

 $LC_MESSAGES$ 30675 30676 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard 30677 30678 output. NLSPATH 30679 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 30680 30681 ASYNCHRONOUS EVENTS Default. 30682 30683 **STDOUT** By default, the standard output contains an entry for each input file of the form: 30684 30685 "%d %d %d %s\n", <newlines>, <words>, <bytes>, <file> If the -m option is specified, the number of characters replace the *<bytes>* field in this format. 30686 30687 If any options are specified and the –l option is not specified, the number of newline characters 30688 will not be written. 30689 If any options are specified and the -w option is not specified, the number of words will not be written. 30690 If any options are specified and neither -c nor -m is specified, the number of bytes or characters 30691 will not be written. 30692 30693 If no input file operands are specified, no name will be written and no blank characters preceding the pathname will be written. 30694 If more than one input *file* operand is specified, an additional line will be written, of the same 30695 format as the other lines, except that the word total (in the POSIX locale) will be written instead 30696 of a pathname and the total of each column will be written as appropriate. Such an additional 30697 line, if any, will be written at the end of the output. 30698 **30699 STDERR** Used only for diagnostic messages. 30700 30701 OUTPUT FILES None. 30702 30703 EXTENDED DESCRIPTION None. 30705 EXIT STATUS The following exit values are returned: 30706 30707 0 Successful completion. >0 An error occurred. 30708 30709 CONSEQUENCES OF ERRORS Default. 30710 30711 APPLICATION USAGE 30712 The $-\mathbf{m}$ option is not a switch, but an option at the same level as $-\mathbf{c}$. Thus, to produce the full default output with character counts instead of bytes, the command required is: 30713 30714 wc -mlw 30715 EXAMPLES

None.

WC Utilities

30717 **FUTURE DIRECTIONS**

30718 None.

30719 SEE ALSO

30720 *cksum*.

30721 CHANGE HISTORY

First released in Issue 2.

30723 **Issue 4**

30724 Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities what

```
30725 NAME
30726
             what — identify SCCS files (DEVELOPMENT)
30727 SYNOPSIS
30728 EX
              what [-s] file...
30729 DESCRIPTION
             The what utility searches the given files for all occurrences of the pattern that get (see get)
30730
             substitutes for %Z% (@(#)) and writes to standard output what follows until the first
30731
             occurrence of one of the following:
30732
30733
                           newline
30734 OPTIONS
             The what utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. The
30735
             following option is supported:
30736
                      Quit after finding the first occurrence of the pattern in each file.
30737
             -s
30738 OPERANDS
             The following operands are supported:
30739
30740
                      A pathname of a file to search.
30741 STDIN
             Not used.
30742
30743 INPUT FILES
30744
             The input files are of any file type.
30745 ENVIRONMENT VARIABLES
30746
             The following environment variables affect the execution of what:
30747
                      Provide a default value for the internationalisation variables that are unset or null. If
30748
                      LANG is unset or null, the corresponding value from the implementation-dependent
                      default locale will be used. If any of the internationalisation variables contains an
30749
                      invalid setting, the utility will behave as if none of the variables had been defined.
30750
             LC ALL
30751
                      If set to a non-empty string value, override the values of all the other
30752
                      internationalisation variables.
30753
             LC CTYPE
30754
                      Determine the locale for the interpretation of sequences of bytes of text data as
30755
30756
                      characters (for example, single- as opposed to multi-byte characters in arguments and
                      input files).
30757
             LC MESSAGES
30758
                      Determine the locale that should be used to affect the format and contents of diagnostic
30759
                      messages written to standard error.
30760
              NLSPATH
30761
                      Determine the location of message catalogues for the processing of LC_MESSAGES.
30762
30763 ASYNCHRONOUS EVENTS
```

Default.

what Utilities

```
30765 STDOUT
30766
             The standard output consists of the following for each file operand:
30767
                "%s:\n\t%s\n", <pathname>, <identification string>
30768 STDERR
30769
             Used only for diagnostic messages.
30770 OUTPUT FILES
30771
             None.
30772 EXTENDED DESCRIPTION
30773
             None.
30774 EXIT STATUS
30775
             The following exit values are returned:
             0
30776
                 Any matches were found.
30777
                 Otherwise.
30778 CONSEQUENCES OF ERRORS
             Default.
30779
30780 APPLICATION USAGE
30781
             The what utility is intended to be used in conjunction with the SCCS command get, which
             automatically inserts identifying information, but it can also be used where the information is
30782
             inserted by any other means.
30783
             When the string "@(#)" is included in a library routine in a shared library, it might not be found
30784
             in an a.out file using that library routine.
30785
30786 EXAMPLES
30787
             If the C-language program in file f.c contains:
30788
                char ident[] = "@(#)identification information";
30789
             and f.c is compiled to yield f.o and a.out, then the command:
                what f.c f.o a.out
30790
             will write:
30791
                f.c:
30792
30793
                     identification information
30794
30795
                f.o:
                      identification information
30796
30797
30798
                a.out:
                     identification information
30799
30800
30801 FUTURE DIRECTIONS
             None.
30802
30803 SEE ALSO
```

get.

Utilities what

30805 CHANGE HISTORY

30806 First released in Issue 2.

30807 Issue 4

30808 Format reorganised.

30809 Utility Syntax Guidelines support mandated.

30810 Internationalised environment variable support mandated.

who Utilities

30811 NAME 30812	who —	display who is on the system	
30813 SYNOP	SIS		
30814 EX	who [-	mu]-s[-bHlprt][file]	
30815 EX	who [-	mTu][-abdHlprt][file]	
30816 EX	who -q	[file]	
30817 EX	who am	i	
30818 EX	who am	I	
30819 DESCR 30820 30821	The wh	o utility lists various pieces of information about accessible users. The domain of ility is implementation-dependent.	
30822 EX 30823 30824	time sin	In the options given, <i>who</i> also can list the user's name, terminal line, login time, elapsed ce activity occurred on the line and the process ID of the command interpreter for each system user.	
30825 OPTIO			
30826		utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines.	
30827 30828		owing options are supported. The metavariables, such as <i>line></i> , refer to fields described TDOUT section.	
30829 EX 30830	–a	Process the implementation-dependent database or named file with the $-\mathbf{b}$, $-\mathbf{d}$, $-\mathbf{l}$, $-\mathbf{p}$, $-\mathbf{r}$, $-\mathbf{t}$, $-\mathbf{T}$ and $-\mathbf{u}$ options turned on.	
30831 EX	-b	Write the time and date of the last reboot.	
30832 EX 30833 30834 30835	−d	Write a list of all processes that have expired and not been respawned by the <i>init</i> system process. The <i><exit></exit></i> field appears for dead processes and contains the termination and exit values of the dead process. This can be useful in determining why a process terminated.	
30836 EX	-H	Write column headings above the regular output.	
30837 EX 30838 30839	-l	(The letter ell.) List only those lines on which the system is waiting for someone to login. The <i><name></name></i> field is LOGIN in such cases. Other fields are the same as for user entries except that the <i><state></state></i> field does not exist.	
30840	- m	Output only information about the current terminal.	
30841 EX	$-\mathbf{p}$	List any other process that is currently active and has been previously spawned by init.	
30842 EX 30843	-q	(Quick.) List only the names and the number of users currently logged on. When this option is used, all other options are ignored.	
30844 EX	–r	Write the current <i>run-level</i> of the <i>init</i> process.	
30845 EX	-s	List only the < <i>name</i> >, < <i>line</i> > and < <i>time</i> > fields. This is the default case.	
30846 EX	–t	Indicate the last change to the system clock.	
30847	$-\mathbf{T}$	Show the state of each terminal, as described in the STDOUT section.	
30848 EX 30849 30850 EX 30851	–u	This option lists only those users who are currently logged in. Output the user's "idle time" in addition to any other information. The idle time is the time since any activity occurred on the user's terminal. The method of determining this is unspecified. The <name> is the user's login name. The line> is the name of the line as found in the</name>	

Utilities who

3 3 3	30852 30853 30854 30855 30856 30857 30858		directory /dev. The <time> is the time that the user logged in. The <activity> is the number of hours and minutes since activity last occurred on that particular line. A dot indicates that the terminal has seen activity in the last minute and is therefore "current." If more than twenty-four hours have elapsed or the line has not been used since boot time, the entry is marked <old>. This field is useful when trying to determine whether a person is working at the terminal or not. The <pid> is the process ID of the user's login process.</pid></old></activity></time>			
	80859 OPERA 80860 EX		owing operands are supported:			
	30861					
	30862	am I	In the POSIX locale, limit the output to describing the invoking user, equivalent to the			
	30863		-m option. The am and i or I must be separate arguments.			
	30864 30865	file	Specify a pathname of a file to substitute for the implementation-dependent database of logged-on users that <i>who</i> uses by default.			
3	30866 STDIN					
	30867	Not used	d.			
3	80868 INPUT	FILES				
3	30869	None.				
3	30870 ENVIR	ONMEN	ΓVARIABLES			
3	30871	The follo	owing environment variables affect the execution of who:			
3	30872	LANG	Provide a default value for the internationalisation variables that are unset or null. If			
	30873		LANG is unset or null, the corresponding value from the implementation-dependent			
	30874 30875		default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.			
	30876	LC_ALL				
	30877	LC_ALL	If set to a non-empty string value, override the values of all the other			
3	30878		internationalisation variables.			
3	30879	LC_CTY				
	30880 30881		Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments).			
		I.C. MEG				
	30882 30883	LC_MES	Determine the locale that should be used to affect the format and contents of diagnostic			
	30884		messages written to standard error.			
3	30885	LC_TIM	'E			
	30886		Determine the locale used for the format and contents of the date and time strings.			
3	30887 EX	NLSPAT				
3	80888		Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .			
30889 ASYNCHRONOUS EVENTS 30890 Default.		US EVENTS				
3	80891 STDOU	J T				
	30892 EX OF 30893	The who format:	utility writes its default information to the standard output in the following general			
30894 <na< td=""><td><name></name></td><td>[<state>]<line><time>[<activity>][<pid>][<comment>][<exit>]</exit></comment></pid></activity></time></line></state></td></na<>		<name></name>	[<state>]<line><time>[<activity>][<pid>][<comment>][<exit>]</exit></comment></pid></activity></time></line></state>			
- 0	/UAU					

who Utilities

```
30896
             The following format is used for the -T option:
                 "%s %c %s %s\n", <name>, <terminal state>, <terminal name>,
30897
30898
                 <time of login>
30899
             where <terminal state> is one of the following characters:
                  The terminal allows write access to other users.
30900
                  The terminal denies write access to other users.
30901
                  The terminal write-access state cannot be determined.
30902
30903
             In the POSIX locale, the <time of login> is equivalent in format to the output of:
30904
                 date +"%b %e %H:%M"
             If the -u option is used with -T, the idle time is added to the end of the previous format in an
30905
             unspecified format.
30906
30907 STDERR
              Used only for diagnostic messages.
30908
30909 OUTPUT FILES
             None.
30910
30911 EXTENDED DESCRIPTION
30912
             None.
30913 EXIT STATUS
             The following exit values are returned:
30914
               0 Successful completion.
30915
             >0 An error occurred.
30916
30917 CONSEQUENCES OF ERRORS
             Default.
30918
30919 APPLICATION USAGE
             The name init used for the system process is the most commonly used on historical systems, but
30920
30921
             it may vary.
             The "domain of accessibility" referred to is a broad concept that permits interpretation either on
30922
30923
             a very secure basis or even to allow a network-wide implementation like the historical rwho.
30924 EXAMPLES
30925
             None.
30926 FUTURE DIRECTIONS
30927
             None.
30928 SEE ALSO
30929
             mesg.
```

Utilities who

30930 CHANGE HISTORY

First released in Issue 2.

30932 **Issue 4**

30933 Aligned with the ISO/IEC 9945-2: 1993 standard.

write Utilities

30934 **NAME**

30940

30942

30943

30944

30945

30946

30947 30948

30949

30950 30951

30952

30953 30954

30955 30956

30957 30958

30959 30960

30961

30962

30963

30964

30965

30966 30967

30968

30969

30970

30935 write — write to another user

30936 SYNOPSIS

30937 write user_name [terminal]

30938 DESCRIPTION

The *write* utility reads lines from the user's standard input and writes them to the terminal of another user. When first invoked, it writes the message:

Message from sender-login-id (sending-terminal) [date]...

to *user_name*. When it has successfully completed the connection, the sender's terminal will be alerted twice to indicate that what the sender is typing is being written to the recipient's terminal.

If the recipient wants to reply, this can be accomplished by typing:

```
write sender-login-id [sending-terminal]
```

upon receipt of the initial message. Whenever a line of input as delimited by a NL, EOF or EOL special character (see the **XBD** specification, **Chapter 9**, **General Terminal Interface**) is accumulated while in canonical input mode, the accumulated data will be written on the other user's terminal. Characters are processed as follows:

- Typing the alert character will write the alert character to the recipient's terminal.
- Typing the erase and kill characters will affect the sender's terminal in the manner described by the **termios** interface in the **XBD** specification, **Chapter 9**, **General Terminal Interface**.
- Typing the interrupt or end-of-file characters will cause *write* to write an appropriate message (EOT\n in the POSIX locale) to the recipient's terminal and exit.
- Typing characters from LC_CTYPE classifications **print** or **space** will cause those characters to be sent to the recipient's terminal.
- When and only when the *stty iexten* local mode is enabled, the existence and processing of additional special control characters and multi-byte or single-byte functions is implementation-dependent.
- Typing other non-printable characters will cause implementation-dependent sequences of printable characters to be written to the recipient's terminal.

To write to a user who is logged in more than once, the *terminal* argument can be used to indicate which terminal to write to; otherwise, the recipient's terminal is selected in an implementation-dependent manner and an informational message will be written to the sender's standard output, indicating which terminal was chosen.

Permission to be a recipient of a *write* message can be denied or granted by use of the *mesg* utility. However, a user's privilege may further constrain the domain of accessibility of other users' terminals. The *write* utility will fail when the user lacks the appropriate privileges to perform the requested action.

30971 OPTIONS

30972 None.

Utilities write

30973 OPERANDS

The following operands are supported:

30975 user name

Login name of the person to whom the message will be written. This operand must be

of the form returned by the *who* utility.

30978 terminal

30979 Terminal identification in the same format provided by the *who* utility.

30980 **STDIN**

30990

30993

30994

30995

30996

30997

30999

31000 31001

Lines to be copied to the recipient's terminal will be read from standard input.

30982 INPUT FILES

30983 None.

30984 ENVIRONMENT VARIABLES

30985 The following environment variables affect the execution of *write*:

30986 LANG Provide a default value for the internationalisation variables that are unset or null. If
30987 LANG is unset or null, the corresponding value from the implementation-dependent
30988 default locale will be used. If any of the internationalisation variables contains an
30989 invalid setting, the utility will behave as if none of the variables had been defined.

LC ALL

If set to a non-empty string value, override the values of all the other internationalisation variables.

LC_CTYPE

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and input files). If the recipient's locale does not use an LC_CTYPE equivalent to the sender's, the results are undefined.

30998 LC_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.

31002 EX NLSPATH

Determine the location of message catalogues for the processing of *LC_MESSAGES*.

31004 ASYNCHRONOUS EVENTS

If an interrupt signal is received, *write* will write an appropriate message on the recipient's terminal and exit with a status of zero. It will take the standard action for all other signals.

31007 STDOUT

An informational message will be written to standard output if a recipient is logged in more than once.

31010 STDERR

31011 Used only for diagnostic messages.

31012 OUTPUT FILES

31013 The recipient's terminal will be used for output.

31014 EXTENDED DESCRIPTION

31015 None.

write **Utilities**

31017 The following exit values are returned: 31018 0 Successful completion. >0 The addressed user is not logged on or the addressed user denies permission. 31019 31020 CONSEQUENCES OF ERRORS 31021 Default. 31022 APPLICATION USAGE 31023 The *talk* utility is considered by some users to be a more usable utility on full-screen terminals. 31024 EXAMPLES 31025 None. 31026 FUTURE DIRECTIONS The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this 31027

31016 EXIT STATUS

interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the 31028 corrections. A future revision of this specification will align with IEEE Std. 1003.2b when 31029 finalised. 31030

31031 SEE ALSO

31032 mesg, talk, who, the XBD specification, Chapter 9, General Terminal Interface.

31033 CHANGE HISTORY

First released in Issue 2. 31034

31035 Issue 4

Aligned with the ISO/IEC 9945-2: 1993 standard. 31036

31037 Issue 5

31038 FUTURE DIRECTIONS section added. Utilities xargs

31039 NAME

31040 xargs — construct argument lists and invoke utility

31041 SYNOPSIS

```
31042 EX OB xargs [-t][-p][-e[eofstr]][-E eofstr][-I replstr][-i[replstr]]
31043 [-L number][-l[number]][-n number [-x]][-s size][utility [argument...]]
```

31044 DESCRIPTION

The *xargs* utility constructs a command line consisting of the *utility* and *argument* operands specified followed by as many arguments read in sequence from standard input as will fit in length and number constraints specified by the options. The *xargs* utility then invokes the constructed command line and waits for its completion. This sequence is repeated until an end-of-file condition is detected on standard input or an invocation of a constructed command line returns an exit status of 255.

Arguments in the standard input must be separated by unquoted blank characters, or unescaped blank characters or newline characters. A string of zero or more non-double-quote (") and non-newline characters can be quoted by enclosing them in double-quotes. A string of zero or more non-apostrophe (') and non-newline characters can be quoted by enclosing them in apostrophes. Any unquoted character can be escaped by preceding it with a backslash. The *utility* will be executed one or more times until the end-of-file is reached. The results are unspecified if the utility named by *utility* attempts to read from its standard input.

The generated command line length will be the sum of the size in bytes of the utility name and each argument treated as strings, including a null byte terminator for each of these strings. The *xargs* utility will limit the command line length such that when the command line is invoked, the combined argument and environment lists (see the *exec* family of functions in the **XSH** specification) will not exceed {ARG_MAX}–2048 bytes. Within this constraint, if neither the **–n** nor the **–s** option is specified, the default command line length will be at least {LINE_MAX}.

31064 OPTIONS

The *xargs* utility supports the **XBD** specification, **Section 10.2**, **Utility Syntax Guidelines**, except that the **–e**, **–i** and **–l** take optional option-arguments that cannot be separate arguments.

The following options are supported:

31068 EX OB -**e**[eofstr]

Use *eofstr* as the logical end-of-file string. Underscore (_) is assumed for the logical EOF string if neither -e nor -E is used. When the -eofstr option-argument is omitted, the logical EOF string capability is disabled and underscores are taken literally. The *xargs* utility reads standard input until either end-of-file or the logical EOF string is encountered.

31074 EX −**E** eofstr

Specify a logical end-of-file string to replace the default underscore. The *xargs* utility reads standard input until either end-of-file or the logical EOF string is encountered.

31077 EX —**I** replstr

Insert mode: *utility* will be executed for each line from standard input, taking the entire line as a single argument, inserting it in *arguments* for each occurrence of *replstr*. A maximum of five arguments in *arguments* can each contain one or more instances of *replstr*. Any blank characters at the beginning of each line are ignored. Constructed arguments cannot grow larger than 255 bytes. Option –x is forced on. The –I and –i options are mutually exclusive; the last one specified takes effect.

xargs Utilities

31084 OB 31085	− i [repls	This option is equivalent to $-\mathbf{I}$ replstr. The string $\{\}$ is assumed for replstr if the option-				
31086		argument is omitted.				
31087 EX 31088 31089 31090 31091 31092 31093	The <i>utility</i> will be executed for each non-empty <i>number</i> lines of arguments from standard input. The last invocation of <i>utility</i> will be with fewer lines of arguments fewer than <i>number</i> remain. A line is considered to end with the first newline character unless the last character of the line is a blank character; a trailing blank character signals continuation to the next non-empty line, inclusive. The –L , –l and –n option					
31094 OB 31095 31096	-l [numi	[number] (The letter ell.) This option is equivalent to -L number. If number is omitted, 1 is assumed. Option -x is forced on.				
31097	_n num					
31098 31099	 n number Invoke utility using as many standard input arguments as possible, up to number (a positive decimal integer) arguments maximum. Fewer arguments will be used if: 					
31100 31101						
31102		• The last iteration has fewer than <i>number</i> , but not zero, operands remaining.				
31103 EX 31104 31105 31106	mode (-t) is turned on to write the command instance to be executed, followed prompt to standard error. An affirmative response read from /dev/tty will execute					
31107 31108 31109	− s size	Invoke <i>utility</i> using as many standard input arguments as possible yielding a command line length less than <i>size</i> (a positive decimal integer) bytes. Fewer arguments will be used if:				
31110		- The total number of arguments exceeds that specified by the $-\mathbf{n}$ option.				
• The total number of lines exceeds that specified by the –L option.						
31112		• End-of-file is encountered on standard input before size bytes are accumulated.				
31113 31114 31115 31116 31117		Values of <i>size</i> up to at least {LINE_MAX} bytes are supported, provided that the constraints specified in the DESCRIPTION section are met. It is not considered an error if a value larger than that supported by the implementation or exceeding the constraints specified in the DESCRIPTION section is given; <i>xargs</i> will use the largest value it supports within the constraints.				
31118 31119	-t	Enable trace mode. Each generated command line will be written to standard error just prior to invocation.				
31120 EX 31121 31122	- x	Terminate if a command line containing <i>number</i> arguments (see the $-\mathbf{n}$ option above) or <i>number</i> lines (see the $-\mathbf{L}$ option above) will not fit in the implied or specified size (see the $-\mathbf{s}$ option above).				

Utilities xargs

31123 **OPERANDS** 31124 The following operands are supported: 31125 The name of the utility to be invoked, found by search path using the PATH environment variable, described in the XBD specification, Chapter 6, Environment 31126 Variables. If utility is omitted, the default is the echo utility. If the utility operand 31127 names any of the special built-in utilities in Section 2.14 on page 67, the results are 31128 undefined. 31129 31130 argument 31131 An initial option or operand for the invocation of *utility*. 31132 **STDIN** The standard input must be a text file. The results are unspecified if an end-of-file condition is 31133 31134 detected immediately following an escaped newline character. 31135 INPUT FILES The file $\frac{\mathbf{dev}}{\mathbf{tty}}$ is used to read responses required by the $-\mathbf{p}$ option. 31137 ENVIRONMENT VARIABLES 31138 The following environment variables affect the execution of *xargs*: Provide a default value for the internationalisation variables that are unset or null. If 31139 LANG is unset or null, the corresponding value from the implementation-dependent 31140 default locale will be used. If any of the internationalisation variables contains an 31141 invalid setting, the utility will behave as if none of the variables had been defined. 31142 LC_ALL 31143 If set to a non-empty string value, override the values of all the other 31144 internationalisation variables. 31145 LC_COLLATE 31146 Determine the locale for the behaviour of ranges, equivalence classes and multi-31147 character collating elements used in the extended regular expression defined for the 31148 31149 **yesexpr** locale keyword in the LC_MESSAGES category. LC CTYPE 31150 31151 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single- as opposed to multi-byte characters in arguments and 31152 input files) and the behaviour of character classes used in the extended regular 31153 expression defined for the **yesexpr** locale keyword in the LC_MESSAGES category. 31154 LC_MESSAGES 31155 Determine the locale for the processing of affirmative responses and that should be 31156 used to affect the format and contents of diagnostic messages written to standard error. 31157 NLSPATH 31158 EX Determine the location of message catalogues for the processing of *LC_MESSAGES*. 31159 **PATH** 31160 Determine the location of *utility*, as described in the **XBD** specification, **Chapter 6**, **Environment Variables.** 31161 31162 ASYNCHRONOUS EVENTS Default. 31164 STDOUT

Not used.

xargs Utilities

31166 STDERR

Used for diagnostic messages and the **-t** and **-p** options. If the **-t** option is specified, the *utility* and its constructed argument list will be written to standard error, as it will be invoked, prior to invocation. If **-p** is specified, a prompt of the following format will be written (in the POSIX locale):

31171 "?..."

at the end of the line of the output from -t.

31173 OUTPUT FILES

31174 None.

31175 EXTENDED DESCRIPTION

31176 None.

31177 EXIT STATUS

31183 31184

31186

31187

31188 31189

31191 31192

31193

31195

31196

31197 31198

31199

31200

31201

31202

31203 31204

31205

31206

31207

31208

31209

31210

31211 31212

31178 The following exit values are returned:

31179 0 All invocations of *utility* returned exit status zero.

31180 1-125 A command line meeting the specified requirements could not be assembled, one or more of the invocations of *utility* returned a non-zero exit status, or some other error occurred.

126 The utility specified by *utility* was found but could not be invoked.

127 The utility specified by *utility* could not be found.

31185 CONSEQUENCES OF ERRORS

If a command line meeting the specified requirements cannot be assembled, the utility cannot be invoked, an invocation of the utility is terminated by a signal, or an invocation of the utility exits with exit status 255, the *xargs* utility will write a diagnostic message and exit without processing any remaining input.

31190 APPLICATION USAGE

The 255 exit status (described as –1 in Issue 3) allows a utility being used by *xargs* to tell *xargs* to terminate if it knows no further invocations using the current data stream will succeed. Thus, *utility* should explicitly *exit* with an appropriate value to avoid accidentally returning with 255.

Note that input is parsed as lines; blank characters separate arguments. If *xargs* is used to bundle output of commands like *find dir* –**print** or *ls* into commands to be executed, unexpected results are likely if any filenames contain any blank characters or newline characters. This can be fixed by using *find* to call a script that converts each file found into a quoted string that is then piped to *xargs*. Note that the quoting rules used by *xargs* are not the same as in the shell. They were not made consistent here because existing applications depend on the current rules and the shell syntax is not fully compatible with it. An easy rule that can be used to transform any string into a quoted form that *xargs* will interpret correctly is to precede each character in the string with a backslash.

On implementations with a large value for {ARG_MAX}, *xargs* may produce command lines longer than {LINE_MAX}. For invocation of utilities, this is not a problem. If *xargs* is being used to create a text file, users should explicitly set the maximum command line length with the **-s** option.

The *command*, *env*, *nice*, *nohup*, *time* and *xargs* utilities have been specified to use exit code 127 if an error occurs so that applications can distinguish "failure to find a utility" from "invoked utility exited with an error indication." The value 127 was chosen because it is not commonly used for other meanings; most utilities use small values for "normal error conditions" and the values above 128 can be confused with termination due to receipt of a signal. The value 126 was chosen in a similar manner to indicate that the utility could be found, but not invoked. Some

Utilities xargs

scripts produce meaningful error messages differentiating the 126 and 127 cases. The distinction

31213

31214 between exit codes 126 and 127 is based on KornShell practice that uses 127 when all attempts to exec the utility fail with [ENOENT], and uses 126 when any attempt to exec the utility fails for 31215 any other reason. 31216 31217 EXAMPLES The following will move all files from directory \$1 to directory \$2, and echo each move 31219 command just before doing it: ls \$1 | xargs -I {} -t mv \$1/{} \$2/{} 31220 31221 The following command will combine the output of the parenthesised commands onto one line, which is then written to the end-of-file **log**: 31222 (logname; date; printf "%s\n" "\$0 \$*") | xargs >>log 31223 3. The following command will invoke diff with successive pairs of arguments originally 31224 31225 typed as command line arguments (assuming there are no embedded blank characters in 31226 the elements of the original argument list): printf "%s\n" "\$*" | xargs -n 2 -x diff 31227 The user is asked which files in the current directory are to be archived. The files are 31228 EX archived into arch; a, one at a time, or b, many at a time. 31229 | xargs -p -L 1 ar -r arch 31230 31231 xargs -p -L 1 | xargs ar -r arch b. ls The following will execute with successive pairs of arguments originally typed as 31232 command line arguments: 31233 31234 echo \$* | xargs -n 2 diff 31235 FUTURE DIRECTIONS 31236 A version supporting the Utility Syntax Guidelines may be introduced. The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this 31237 interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the 31238 corrections. A future revision of this specification will align with IEEE Std. 1003.2b when 31239 finalised. 31240 31241 SEE ALSO 31242 echo. 31243 CHANGE HISTORY First released in Issue 2. 31244 31245 Issue 4 Aligned with the ISO/IEC 9945-2: 1993 standard. 31246 31247 **Issue 5** Second FUTURE DIRECTION added. 31248

31249 **NAME** yacc — yet another compiler compiler (**DEVELOPMENT**) 31250 31251 SYNOPSIS 31252 yacc [-dltv][-b file_prefix][-p sym_prefix] grammar 31253 DESCRIPTION The yacc utility reads a description of a context-free grammar in file and writes C source code, 31254 31255 conforming to the ISO C standard, to a code file, and optionally header information into a header file, in the current directory. The C code defines a function and related routines and 31256 31257 macros for an automaton that executes a parsing algorithm meeting the requirements in **Algorithms** on page 862. 31258 The form and meaning of the grammar are described in the EXTENDED DESCRIPTION section. 31259 The C source code and header file are produced in a form suitable as input for the C compiler 31260 (see *c89*). 31261 31262 OPTIONS The yacc utility supports the XBD specification, Section 10.2, Utility Syntax Guidelines. 31263 31264 The following options are supported: −**b** file_prefix 31265 31266 Use *file_prefix* instead of y as the prefix for all output filenames. The code file y.tab.c, 31267 the header file **y.tab.h** (created when **-d** is specified), and the description file **y.output** (created when -v is specified), will be changed to file_prefix.tab.c, file_prefix.tab.h, and 31268 31269 *file_prefix.***output**, respectively. $-\mathbf{d}$ Write the header file; by default only the code file is written. The #define statements 31270 31271 that associate the token codes assigned by yacc with the user-declared token names. 31272 This allows source files other than **y.tab.c** to access the token codes. $-\mathbf{l}$ Produce a code file that does not contain any #line constructs. If this option is not 31273 31274 present, it is unspecified whether the code file or header file contains #line directives. This should only be used after the grammar and the associated actions are fully 31275 31276 debugged. -p sym_prefix 31277 Use sym_prefix instead of yy as the prefix for all external names produced by yacc. The 31278 names affected include the functions yyparse(), yylex() and yyerror(), and the variables 31279 31280 yylval, yychar and yydebug. (In the remainder of this section, the six symbols cited are 31281 referenced using their default names only as a notational convenience.) Local names may also be affected by the $-\mathbf{p}$ option; however, the $-\mathbf{p}$ option does not affect #define 31282 symbols generated by yacc. 31283 $-\mathbf{t}$ 31284 Modify conditional compilation directives to permit compilation of debugging code in the code file. Run-time debugging statements will be always contained in the code file, 31285 31286 but by default conditional compilation directives prevent their compilation.

Write a file containing a description of the parser and a report of conflicts generated by

31287

31288

 $-\mathbf{v}$

ambiguities in the grammar.

Utilities yacc

	1289 OPERANDS				
31290	The following operand is required:				
31291 31292	grammar A pathname of a file containing instructions, hereafter called grammar, for which				
31292	parser is to be created. The format for the grammar is described in the EXTENDED				
31294	DESCRIPTION section.				
31295 STDIN	1295 STDIN				
31296	Not used.				
31297 INPUT	1297 INPUT FILES				
31298	The file grammar must be a text file formatted as specified in the EXTENDED DESCRIPTION				
31299 section.					
31300 ENVIR 31301	B1300 ENVIRONMENT VARIABLES The following environment variables affect the execution of <i>yacc</i> :				
31302	LANG Provide a default value for the internationalisation variables that are unset or null. If				
31303	LANG is unset or null, the corresponding value from the implementation-dependent				
31304 31305	default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined.				
	LC_ALL				
31306 31307	If set to a non-empty string value, override the values of all the other				
31308	internationalisation variables.				
31309	LC_CTYPE				
31310	Determine the locale for the interpretation of sequences of bytes of text data as				
31311 31312	characters (for example, single- as opposed to multi-byte characters in arguments and input files).				
	LC_MESSAGES				
31313 31314	Determine the locale that should be used to affect the format and contents of diagnostic				
31315	messages written to standard error.				
31316 EX NLSPATH					
31317	Determine the location of message catalogues for the processing of <i>LC_MESSAGES</i> .				
31318 31319	The $LANG$ and LC_{-}^{*} variables affect the execution of the $yacc$ utility as stated. The $main()$ function defined in Yacc Library on page 861 calls:				
31320	setlocale(LC_ALL, "")				
31321	and thus, the program generated by yacc will also be affected by the contents of these variables				
31322 at runtime.					
	CHRONOUS EVENTS				
	31324 Default.				
31325 STDOU 31326	JT Not used.				
31327 STDERR 31328 If shift/reduce or reduce/reduce conflicts are detected in <i>grammar</i> , <i>yacc</i> writes a report of					
conflicts to the standard error in an unspecified format.					

31330

Standard error is also used for diagnostic messages. \\

31331 OUTPUT FILES

The code file, the header file and the description file are text files. All are described in the following sections.

31334 Code file

This file will contain the C source code for the *yyparse*() routine. It will contain code for the various semantic actions with macro substitution performed on them as described in the EXTENDED DESCRIPTION section. It will also contain a copy of the **#define** statements in the header file. If a **%union** declaration is used, the declaration for YYSTYPE also will be included in this file.

The contents of the Program Section (see **Programs Section** on page 856) of the input file will

Header file

then be included.

The header file will contain **#define** statements that associate the token numbers with the token names. This allows source files other than the code file to access the token codes. If a **%union** declaration is used, the declaration for YYSTYPE and an extern YYSTYPE yylval declaration also will be included in this file.

Description file

The description file will be a text file containing a description of the state machine corresponding to the parser, using an unspecified format. Limits for internal tables (see **Limits** in the EXTENDED DESCRIPTION section) will also be reported, in an implementation-dependent manner. (Some implementations may use dynamic allocation techniques and have no specific limit values to report.)

31353 EXTENDED DESCRIPTION

The *yacc* command accepts a language that is used to define a grammar for a target language to be parsed by the tables and code generated by *yacc*. The language accepted by *yacc* as a grammar for the target language is described below using the *yacc* input language itself.

The input *grammar* includes rules describing the input structure of the target language and code to be invoked when these rules are recognised to provide the associated semantic action. The code to be executed will appear as bodies of text that are intended to be C-language code. The C-language inclusions are presumed to form a correct function when processed by *yacc* into its output files. The code included in this way will be executed during the recognition of the target language.

Given a grammar, the *yacc* utility generates the files described in the OUTPUT FILES section. The code file can be compiled and linked using *cc* or *c89*. If the declaration and programs sections of the grammar file did not include definitions of *main()*, *yylex()* and *yyerror()*, the compiled output requires linking with externally supplied version of those functions. Default versions of *main()* and *yyerror()* are supplied in the *yacc* library and can be linked in by using the *-l y* operand to *cc* or *c89*. The *yacc* library interfaces need not support interfaces with other than the default *yy* symbol prefix. The application provides the lexical analyser function, *yylex()*; the *lex* utility is specifically designed to generate such a routine.

Utilities yacc

Input Language

Every specification file must consist of three sections in order: *declarations*, *grammar rules* and *programs*, separated by double percent signs (%%). The declarations and programs sections can be empty. If the latter is empty, the preceding %% mark separating it from the rules section can be omitted.

The input is free form text following the structure of the grammar defined below.

Lexical Structure of the Grammar

The characters blank, newline and form-feed are ignored, except that they must not appear in names or multi-character reserved symbols. Comments must be enclosed in $/* \dots */$, and can appear wherever a name is valid.

Names are of arbitrary length, made up of letters, periods (.), underscores (_) and non-initial digits. Upper- and lower-case letters are distinct. Portable applications must not use names beginning in yy or YY since the *yacc* parser uses such names. Many of the names appear in the final output of *yacc*, and thus they should be chosen to conform with any additional rules created by the C compiler to be used. In particular they will appear in **#define** statements.

A literal consists of a single character enclosed in single-quotes ('). All of the escape sequences supported for character constants by the ISO C standard are supported by *yacc*.

The relationship with the lexical analyser is discussed in detail below.

The NUL character must not be used in grammar rules or literals.

Declarations Section

The declarations section is used to define the symbols used to define the target language and their relationship with each other. In particular, much of the additional information required to resolve ambiguities in the context-free grammar for the target language is provided here.

Usually *yacc* assigns the relationship between the symbolic names it generates and their underlying numeric value. The declarations section makes it possible to control the assignment of these values.

It is also possible to keep semantic information associated with the tokens currently on the parse stack in a user-defined C-language **union**, if the members of the union are associated with the various names in the grammar. The declarations section provides for this as well.

The first group of declarators below all take a list of names as arguments. That list can optionally be preceded by the name of a C union member (called a *tag* below) appearing within "<" and ">". (As an exception to the typographical conventions of the rest of this specification, in this case *<tag>* does not represent a metavariable, but the literal angle bracket characters surrounding a symbol.) The use of *tag* specifies that the tokens named on this line are to be of the same C type as the union member referenced by *tag*. This is discussed in more detail below.

For lists used to define tokens, the first appearance of a given token can be followed by a positive integer (as a string of decimal digits). If this is done, the underlying value assigned to it for lexical purposes will be taken to be that number.

%token [<tag>] name [number] [name [number]]...

Declares *names* to be a token. If *tag* is present, the C type for all tokens on this line will be declared to be the type referenced by *tag*. If a positive integer, *number*, follows a *name*, that value will be assigned to the token.

```
31413
              %left [<tag>] name [number] [name [number]]...
              %right [<tag>] name [number] [name [number]]...
31414
31415
                       Declares name to be a token, and assigns precedence to it. One or more lines, each
                       beginning with one of these symbols, can appear in this section. All tokens on the same
31416
31417
                       line have the same precedence level and associativity; the lines are in order of
31418
                       increasing precedence or binding strength. %left denotes that the operators on that
                       line are left associative, and %right similarly denotes right associative operators. If tag
31419
31420
                       is present, it declares a C type for names as described for %token.
31421
              %nonassoc [<tag>] name [number] [name [number]]...
31422
                       Declares name to be a token, and indicates that this cannot be used associatively. If the
                       parser encounters associative use of this token it will report an error. If tag is present, it
31423
                       declares a C type for names as described for %token.
31424
31425
              %type [<tag>] name...
                       Declares that union member names are non-terminals, and thus it is required to have a
31426
                       tag field at its beginning. Because it deals with non-terminals only, assigning a token
31427
                       number or using a literal is also prohibited. If this construct is present, yacc will
31428
                       perform type checking; if this construct is not present, the parse stack will hold only the
31429
                       int type.
31430
              Every name used in grammar undefined by a %token, %left, %right or %nonassoc declaration is
31431
              assumed to represent a non-terminal symbol. The yacc utility will report an error for any non-
31432
31433
              terminal symbol that does not appear on the left side of at least one grammar rule.
              Once the type, precedence or token number of a name is specified, it will not be changed. If the
31434
31435
              first declaration of a token does not assign a token number, yacc will assign a token number.
31436
              Once this assignment is made, the token number will not be changed by explicit assignment.
31437
              The following declarators do not follow the previous pattern.
31438
              %start name
31439
                       Declares the non-terminal name to be the start symbol, which represents the largest,
31440
                       most general structure described by the grammar rules. By default, it is the left-hand
                       side of the first grammar rule; this default can be overridden with this declaration.
31441
              %union { body of union (in C) }
31449
                       Declares the yacc value stack to be a union of the various types of values desired. By
31443
                       default, the values returned by actions (see below) and the lexical analyser will be
31444
31445
                       integers. The yacc utility keeps track of types, and will insert corresponding union
31446
                       member names in order to perform strict type checking of the resulting parser.
                       Alternatively, given that at least one < tag> construct is used, the union can be declared
31447
                       in a header file (which will be included in the declarations section by using an #include
31448
                       construct within %{ and %}), and a typedef used to define the symbol YYSTYPE to
31449
                       represent this union. The effect of %union is to provide the declaration of YYSTYPE
31450
                       directly from the input.
31451
              %{ ... %}
31459
                       C-language declarations and definitions can appear in the declarations section,
31453
                       enclosed by these marks. These statements will be copied into the code file, and have
31454
31455
                       global scope within it so that they can be used in the rules and program sections.
```

The declarations section must be terminated by the token %%.

Utilities yacc

Grammar Rules in yacc

The rules section defines the context-free grammar to be accepted by the function *yacc* generates, and associates with those rules C-language actions and additional precedence information. The grammar is described below, and a formal definition follows.

The rules section is comprised of one or more grammar rules. A grammar rule has the form:

A : BODY ;

The symbol A represents a non-terminal name, and **BODY** represents a sequence of zero or more *names*, *literals* and *semantic actions* that can then be followed by optional *precedence rules*. Only the names and literals participate in the formation of the grammar; the semantic actions and precedence rules are used in other ways. The colon and the semicolon are *yacc* punctuation. If there are several successive grammar rules with the same left-hand side, the vertical bar "|" can be used to avoid rewriting the left-hand side; in this case the semicolon appears only after the last rule. The BODY part can be empty (or empty of names and literals) to indicate that the non-terminal symbol matches the empty string.

The *yacc* utility assigns a unique number to each rule. Rules using the vertical bar notation are distinct rules. The number assigned to the rule appears in the description file.

The elements comprising a BODY are:

name

literal These form the rules of the grammar: *name* is either a *token* or a *non-terminal*; *literal* stands for itself (less the lexically required quotation marks).

semantic action

With each grammar rule, the user can associate actions to be performed each time the rule is recognised in the input process. (Note that the word "action" can also refer to the actions of the parser—shift, reduce, and so on.)

These actions can return values and can obtain the values returned by previous actions. These values will be kept in objects of type YYSTYPE (see **%union**). The result value of the action will be kept on the parse stack with the left-hand side of the rule, to be accessed by other reductions as part of their right-hand side. By using the *<tag>* information provided in the declarations section, the code generated by *yacc* can be strictly type checked and contain arbitrary information. In addition, the lexical analyser can provide the same kinds of values for tokens, if desired.

An action is an arbitrary C statement and as such can do input or output, call subprograms and alter external variables. An action is one or more C statements enclosed in curly braces "{" and "}".

Certain pseudo-variables can be used in the action. These are macros for access to data structures known internally to *yacc*.

\$\$ The value of the action can be set by assigning it to \$\$. If type checking is enabled and the type of the value to be assigned cannot be determined, a diagnostic message may be generated.

\$number This refers to the value returned by the component specified by the token *number* in the right side of a rule, reading from left to right; *number* can be zero or negative. If it is, it refers to the data associated with the name on the parser's stack preceding the leftmost symbol of the current rule. (That is, \$0 refers to the name immediately preceding the leftmost name in the current rule, to be found on the parser's stack and \$-1 refers to the symbol to *its* left.) If *number* refers to an element past the current point in the rule, or beyond the

bottom of the stack, the result is undefined. If type checking is enabled and the type of the value to be assigned cannot be determined, a diagnostic message may be generated.

\$<tag>number

These correspond exactly to the corresponding symbols without the *tag* inclusion, but allow for strict type checking (and preclude unwanted type conversions). The effect is that the macro is expanded to use *tag* to select an element from the YYSTYPE union (using *dataname.tag*). This is particularly useful if *number* is not positive.

\$<tag>\$ This imposes on the reference the type of the union member referenced by tag. This construction is applicable when a reference to a left context value occurs in the grammar, and provides yacc with a means for selecting a type.

Actions can occur in the middle of a rule as well as at the end; an action can access values returned by actions to its left, and in turn the value it returns can be accessed by actions to its right. An action appearing in the middle of a rule will be equivalent to replacing the action with a new non-terminal symbol and adding an empty rule with that non-terminal symbol on the left-hand side. The semantic action associated with the new rule will be equivalent to the original action. The use of actions within rules might introduce conflicts that would not otherwise exist.

By default, the value of a rule is the value of the first element in it. If the first element does not have a type (particularly in the case of a literal) and type checking is turned on by **%type** an error message will result.

precedence

The keyword %prec can be used to change the precedence level associated with a particular grammar rule. Examples of this are in cases where a unary and binary operator have the same symbolic representation, but need to be given different precedences, or where the handling of an ambiguous if-else construction is necessary. The reserved symbol %prec can appear immediately after the body of the grammar rule and can be followed by a token name or a literal. It will cause the precedence of the grammar rule to become that of the following token name or literal. The action for the rule as a whole can follow %prec.

If a program section follows, the grammar rules must be terminated by %%.

Programs Section

The *programs* section can include the definition of the lexical analyser *yylex()*, and any other functions, for example those used in the actions specified in the grammar rules. This is C-language code, and will be included in the code file after the tables and code generated by *yacc*. It is unspecified whether the programs section precedes or follows the semantic actions in the output file; therefore, if the application contains any macro definitions and declarations intended to apply to the code in the semantic actions, it must place them within %{...%} in the declarations section.

Utilities yacc

Input Grammar

The following input to *yacc* yields a parser for the input to *yacc*. This formal syntax takes precedence over the preceding text syntax description.

The lexical structure is defined less precisely; **Lexical Structure of the Grammar** on page 853 defines most terms. The correspondence between the previous terms and the tokens below is as follows.

IDENTIFIER

This corresponds to the concept of *name*, given previously. It also includes literals as defined previously.

C_IDENTIFIER

This is a name, and additionally it is known to be followed by a colon. A literal cannot yield this token.

NUMBER

A string of digits (a non-negative decimal integer).

31557 **TYPE**31558 **LEFT**31559 **MARK**

31543

31544 31545

31546

31547

31548

31549

31550

31551

31552 31553

31554

31555 31556

31561

31560 and so on

These correspond directly to **%type**, **%left**, **%%** and so on.

This indicates C-language source code, with the possible inclusion of "\$" macros as discussed previously.

```
/* Grammar for the input to yacc */
31564
            /* Basic entries */
31565
            /* The following are recognised by the lexical analyser */
31566
            %token
                                        /* includes identifiers and literals */
31567
                       TDENTIFIER
                                        /* identifier (but not literal)
31568
            %token
                       C IDENTIFIER
                                            followed by a : */
31569
31570
            %token
                      NUMBER
                                        /* [0-9][0-9]* */
31571
            /* Reserved words : %type=>TYPE %left=>LEFT, and so on */
                      LEFT RIGHT NONASSOC TOKEN PREC TYPE START UNION
            %token
31572
            %token
                                        /* the %% mark */
                      MARK
31573
            %token
                       LCURL
                                        /* the %{ mark */
31574
            %token
                      RCURL
                                        /* the }% mark */
31575
            /* 8-bit character literals stand for themselves; */
31576
31577
            /* tokens have to be defined for multi-byte characters */
31578
            %start
                       spec
            99
31579
31580
                  :
                        defs MARK rules tail
            spec
31581
                  : MARK
           tail
31582
                  {
31583
                     /* In this action, set up the rest of the file */
31584
31585
                     /* empty; the second MARK is optional */
31586
```

```
31587
31588
            defs
                  : /* empty */
31589
                        defs def
31590
31591
            def
                   : START IDENTIFIER
31592
                        UNION
31593
                     /* Copy union definition to output */
31594
31595
                        LCURL
31596
31597
                     /* Copy C code to output file */
31598
31599
                     RCURL
31600
                        rword tag nlist
31601
31602
            rword : TOKEN
31603
31604
                    LEFT
                    RIGHT
31605
                   NONASSOC
31606
                   TYPE
31607
31608
                  : /* empty: union tag id optional */
31609
                   '<' IDENTIFIER '>'
31610
31611
31612
            nlist : nmno
31613
                   nlist nmno
31614
31615
                  : IDENTIFIER
                                    /* Note: literal invalid with % type */
            nmno
                   | IDENTIFIER NUMBER /* Note: invalid with % type */
31616
31617
31618
            /* rule section */
            rules : C_IDENTIFIER rbody prec
31619
31620
                   | rules rule
31621
            rule : C_IDENTIFIER rbody prec
31622
31623
                   ' ' rbody prec
31624
31625
            rbody : /* empty */
31626
                   | rbody IDENTIFIER
                   | rbody act
31627
31628
                   : '{'
31629
            act
31630
                       /* Copy action, translate $$, and so on */
31631
31632
                     '}'
31633
31634
                  : /* empty */
31635
            prec
31636
                    PREC IDENTIFIER
31637
                   PREC IDENTIFIER act
```

Utilities yacc

```
31638 | prec ';' 31639 ;
```

Conflicts

 The parser produced for an input grammar may contain states in which conflicts occur. The conflicts occur because the grammar is not LALR(1). An ambiguous grammar always contains at least one LALR(1) conflict. The *yacc* utility will resolve all conflicts, using either default rules or user-specified precedence rules.

Conflicts are either shift/reduce conflicts or reduce/reduce conflicts. A shift/reduce conflict is where, for a given state and lookahead symbol, both a shift action and a reduce action are possible. A reduce/reduce conflict is where, for a given state and lookahead symbol, reductions by two different rules are possible.

The rules below describe how to specify what actions to take when a conflict occurs. Not all shift/reduce conflicts can be successfully resolved this way because the conflict may be due to something other than ambiguity, so incautious use of these facilities can cause the language accepted by the parser to be much different from that which was intended. The description file will contain sufficient information to understand the cause of the conflict. Where ambiguity is the reason either the default or explicit rules should be adequate to produce a working parser.

The declared precedences and associativities (see **Declarations Section** on page 853) are used to resolve parsing conflicts as follows:

- A precedence and associativity is associated with each grammar rule; it is the precedence and associativity of the last token or literal in the body of the rule. If the %prec keyword is used, it overrides this default. Some grammar rules might not have both precedence and associativity.
- 2. If there is a shift/reduce conflict, and both the grammar rule and the input symbol have precedence and associativity associated with them, then the conflict is resolved in favour of the action (shift or reduce) associated with the higher precedence. If the precedences are the same, then the associativity is used; left associative implies reduce, right associative implies shift, and non-associative implies an error in the string being parsed.
- 3. When there is a shift/reduce conflict that cannot be resolved by rule 2, the shift is done. Conflicts resolved this way are counted in the diagnostic output described in **Error Handling**.
- 4. When there is a reduce/reduce conflict, a reduction is done by the grammar rule that occurs earlier in the input sequence. Conflicts resolved this way are counted in the diagnostic output described in **Error Handling**.

Conflicts resolved by precedence or associativity will not be counted in the shift/reduce and reduce/reduce conflicts reported by *yacc* on either standard error or in the description file.

Error Handling

The token **error** is reserved for error handling. The name **error** can be used in grammar rules. It indicates places where the parser can recover from a syntax error. The default value of **error** is 256. Its value can be changed using a **%token** declaration. The lexical analyser should not return the value of **error**. (Multi-byte characters should be recognised by the lexical analyser and returned as tokens. They should not be returned as multi-byte character literals. The token **error** that is used for error recovery is normally assigned the value 256 in the historical implementation. Thus, the token value 256, which used in many multi-byte character sets, is not available for use as the value of a user-defined token.)

The parser will detect a syntax error when it is in a state where the action associated with the lookahead symbol is **error**. A semantic action can cause the parser to initiate error handling by executing the macro YYERROR. When YYERROR is executed, the semantic action will pass control back to the parser. YYERROR cannot be used outside of semantic actions.

When the parser detects a syntax error, it normally calls **yyerror** with the character string "syntax error" as its argument. The call will not be made if the parser is still recovering from a previous error when the error is detected. The parser is considered to be recovering from a previous error until the parser has shifted over at least three normal input symbols since the last error was detected or a semantic action has executed the macro **yyerrok**. The parser will not call **yyerror** when YYERROR is executed.

The macro function YYRECOVERING() will return 1 if a syntax error has been detected and the parser has not yet fully recovered from it. Otherwise, zero will be returned.

When a syntax error is detected by the parser, the parser will check if a previous syntax error has been detected. If a previous error was detected, and if no normal input symbols have been shifted since the preceding error was detected, the parser checks if the lookahead symbol is an endmarker (see **Interface to the Lexical Analyser**). If it is, the parser will return with a non-zero value. Otherwise, the lookahead symbol will be discarded and normal parsing will resume.

When YYERROR is executed or when the parser detects a syntax error and no previous error has been detected, or at least one normal input symbol has been shifted since the previous error was detected, the parser will pop back one state at a time until the parse stack is empty or the current state allows a shift over **error**. If the parser empties the parse stack, it will return with a non-zero value. Otherwise, it will shift over **error** and then resume normal parsing. If the parser reads a lookahead symbol before the error was detected, that symbol will still be the lookahead symbol when parsing is resumed.

The macro **yyerrok** in a semantic action will cause the parser to act as if it has fully recovered from any previous errors. The macro **yyclearin** will cause the parser to discard the current lookahead token. If the current lookahead token has not yet been read, **yyclearin** will have no effect.

The macro YYACCEPT will cause the parser to return with the value zero. The macro YYABORT will cause the parser to return with a non-zero value.

Interface to the Lexical Analyser

The *yylex()* function is an integer-valued function that returns a *token number* representing the kind of token read. If there is a value associated with the token returned by *yylex()* (see the discussion of *tag* above), it will be assigned to the external variable *yylval*.

If the parser and <code>yylex()</code> do not agree on these token numbers, reliable communication between them cannot occur. For (one character) literals, the token is simply the numeric value of the character in the current character set. The numbers for other tokens can either be chosen by <code>yacc</code>, or chosen by the user. In either case, the <code>#define</code> construct of C is used to allow <code>yylex()</code> to return these numbers symbolically. The <code>#define</code> statements are put into the code file, and the header file if that file is requested. The set of characters permitted by <code>yacc</code> in an identifier is larger than that permitted by C. Token names found to contain such characters will not be included in the <code>#define</code> declarations.

If the token numbers are chosen by *yacc*, the tokens other than literals will be assigned numbers greater than 256, although no order is implied. A token can be explicitly assigned a number by following its first appearance in the declarations section with a number. Names and literals not defined this way retain their default definition. All assigned token numbers will be unique and distinct from the token numbers used for literals. If duplicate token numbers cause conflicts in

Utilities yacc

parser generation, *yacc* will report an error; otherwise, it is unspecified whether the token assignment is accepted or an error is reported.

The end of the input is marked by a special token called the *endmarker*, which has a token number that is zero or negative. (These values are invalid for any other token.) All lexical analysers will return zero or negative as a token number upon reaching the end of their input. If the tokens up to, but excluding, the endmarker form a structure that matches the start symbol, the parser will accept the input. If the endmarker is seen in any other context, it will be considered an error.

Completing the Program

In addition to *yyparse()* and *yylex()*, the functions *yyerror()* and *main()* are required to make a complete program. The application can supply *main()* and *yyerror()*, or those routines can be obtained from the *yacc* library.

Yacc Library

The following functions appear only in the *yacc* library accessible through the **–l y** operand to *cc* or *c89*; they can therefore be redefined by a portable application:

int main(void)

This function will call *yyparse()* and exit with an unspecified value. Other actions within this function are unspecified.

int yyerror(const char *s)

This function will write the NUL-terminated argument to standard error, followed by a newline character.

The order of the $-\mathbf{l} \mathbf{y}$ and $-\mathbf{l} \mathbf{l}$ operands given to cc or c89 is significant; the application must either provide its own main() function or ensure that $-\mathbf{l} \mathbf{y}$ precedes $-\mathbf{l} \mathbf{l}$.

Debugging the Parser

The parser generated by *yacc* will have diagnostic facilities in it that can be optionally enabled at either compile time or at run time (if enabled at compile time). The compilation of the runtime debugging code is under the control of YYDEBUG, a preprocessor symbol. If YYDEBUG has a non-zero value, the debugging code will be included. If its value is zero, the code will not be included.

In parsers where the debugging code has been included, the external int yydebug can be used to turn debugging on (with a non-zero value) and off (zero value) at run time. The initial value of *yydebug* will be zero.

When –t is specified, the code file will be built such that, if YYDEBUG is not already defined at compilation time (using the *c89* –**D** YYDEBUG option, for example), YYDEBUG will be set explicitly to 1. When –t is not specified, the code file will be built such that, if YYDEBUG is not already defined, it will be set explicitly to zero.

The format of the debugging output is unspecified but includes at least enough information to determine the shift and reduce actions, and the input symbols. It also provides information about error recovery.

31769 Algorithms

The parser constructed by *yacc* implements an LALR(1) parsing algorithm as documented in the literature. It is unspecified whether the parser is table-driven or direct-coded.

A parser generated by **yacc** will never request an input symbol from *yylex()* while in a state where the only actions other than the error action are reductions by a single rule.

The literature of parsing theory defines these concepts.

Limits

The *yacc* utility may have several internal tables. The minimum maximums for these tables are shown in the following table. The exact meaning of these values is implementation-dependent. The implementation will define the relationship between these values and between them and any error messages that the implementation may generate should it run out of space for any internal structure. An implementation may combine groups of these resources into a single pool as long as the total available to the user does not fall below the sum of the sizes specified by this section.

Limit	Minimum Maximum	Description
{NTERMS}	126	Number of tokens.
{NNONTERM}	200	Number of non-terminals.
{NPROD}	300	Number of rules.
{NSTATES}	600	Number of states.
{MEMSIZE}	5200	Length of rules. The total length, in names (tokens and non-terminals), of all the rules of the grammar. The left-hand side is counted for each rule, even if it is not explicitly repeated, as specified in Grammar Rules in yacc on page 855.
{ACTSIZE}	4000	Number of actions. "Actions" here (and in the description file) refer to parser actions (shift, reduce, and so on) not to semantic actions defined in Grammar Rules in yacc on page 855.

Table 3-17 Internal Limits in *yacc*

31800 EXIT STATUS

31801 The following exit values are returned:

31802 0 Successful completion. 31803 >0 An error occurred.

31804 CONSEQUENCES OF ERRORS

If any errors are encountered, the run is aborted and *yacc* exits with a non-zero status. Partial code files and header files files may be produced. The summary information in the description file will always be produced if the $-\mathbf{v}$ flag is present.

31808 APPLICATION USAGE

Historical implementations experience name conflicts on the names yacc.tmp, yacc.acts, yacc.debug, y.tab.c, y.tab.h and y.output if more than one copy of *yacc* is running in a single directory at one time. The **–b** option was added to overcome this problem. The related problem of allowing multiple *yacc* parsers to be placed in the same file was addressed by adding a **–p** option to override the previously hard-coded yy variable prefix.

Utilities yacc

The description of the $-\mathbf{p}$ option specifies the minimal set of function and variable names that cause conflict when multiple parsers are linked together. YYSTYPE does not need to be changed. Instead, the programmer can use $-\mathbf{b}$ to give the header files for different parsers different names, and then the file with the yylex() for a given parser can include the header for that parser. Names such as yyclearerr do not need to be changed because they are used only in the actions; they do not have linkage. It is possible that an implementation will have other names, either internal ones for implementing things such as yyclearerr, or providing non-standard features that it wants to change with $-\mathbf{p}$.

Unary operators that are the same token as a binary operator in general need their precedence adjusted. This is handled by the **%prec** advisory symbol associated with the particular grammar rule defining that unary operator. See **Grammar Rules in yacc** on page 855. Applications are not required to use this operator for unary operators, but the grammars that do not require it are rare.

31827 EXAMPLES

31814

31815

31816

31817 31818

31819

31820

31821

31822

31823

31824

31825 31826

31828

31829 31830

31831

31832

31833

31834 31835

31854

31855

31856 31857 Access to the *yacc* library is obtained with library search operands to *cc* or *c89*. To use the *yacc* library *main*():

```
c89 y.tab.c -1 y
```

Both the *lex* library and the *yacc* library contain *main*(). To access the *yacc main*():

```
c89 y.tab.c lex.yy.c -l y -l l
```

This ensures that the *yacc* library is searched first, so that its *main*() is used.

The historical *yacc* libraries have contained two simple functions that are normally coded by the application programmer. These library functions are similar to the following code:

```
#include <locale.h>
31836
               int main(void)
31837
31838
               {
31839
                   extern int yyparse();
                   setlocale(LC ALL, "");
31840
31841
                   /* If the following parser is one created by lex, the
                      application must be careful to ensure that LC_CTYPE
31842
31843
                      and LC_COLLATE are set to the POSIX locale.
                   (void) yyparse();
31844
                   return (0);
31845
               }
31846
              #include <stdio.h>
31847
31848
              int yyerror(const char *msg)
31849
               {
31850
                   (void) fprintf(stderr, "%s\n", msg);
31851
                   return (0);
31852
```

31853 FUTURE DIRECTIONS

The IEEE PASC 1003.2 Interpretations Committee has forwarded concerns about parts of this interface definition to the IEEE PASC Shell and Utilities Working Group which is identifying the corrections. A future revision of this specification will align with IEEE Std. 1003.2b when finalised.

FUTURE DIRECTIONS section added.

Utilities zcat

31866 **NAME** 31867 zcat — expand and concatenate data 31868 SYNOPSIS 31869 EX zcat [file...] 31870 DESCRIPTION The zcat utility will write to standard output the uncompressed form of files that have been 31871 compressed using the *compress* utility. It is the equivalent of *uncompress* –c. Input files are not 31872 affected. 31873 31874 OPTIONS 31875 None. 31876 OPERANDS The following operand is supported: 31877 file The pathname of a file previously processed by the *compress* utility. If *file* already has 31878 the .Z suffix specified, it is used as submitted. Otherwise, the .Z suffix is appended to 31879 the filename prior to processing. 31880 31881 **STDIN** The standard input will be used only if no *file* operands are specified, or if a *file* operand is "-". 31882 31883 INPUT FILES Input files must be compressed files that are in the format produced by the *compress* utility. 31884 31885 ENVIRONMENT VARIABLES The following environment variables affect the execution of zcat: 31886 Provide a default value for the internationalisation variables that are unset or null. If 31887 LANG is unset or null, the corresponding value from the implementation-dependent 31888 31889 default locale will be used. If any of the internationalisation variables contains an invalid setting, the utility will behave as if none of the variables had been defined. 31890 31891 LC ALL If set to a non-empty string value, override the values of all the other 31892 internationalisation variables. 31893 LC_CTYPE 31894 Determine the locale for the interpretation of sequences of bytes of text data as 31895 characters (for example, single- as opposed to multi-byte characters in arguments). 31896 LC_MESSAGES 31897 Determine the locale that should be used to affect the format and contents of diagnostic 31898 messages written to standard error. 31899 **NLSPATH** 31900 Determine the location of message catalogues for the processing of *LC_MESSAGES*. 31901 31902 ASYNCHRONOUS EVENTS Default. 31903 31904 STDOUT The compressed files given as input will be written on standard output in their uncompressed 31905 31906 form. 31907 STDERR

Used only for diagnostic messages.

zcat

31909 **OUTPUT FILES**

31910 None.

31911 EXTENDED DESCRIPTION

31912 None.

31913 EXIT STATUS

31914 The following exit values are returned:

31915 0 Successful completion. 31916 >0 An error occurred.

31917 CONSEQUENCES OF ERRORS

31918 Default.

31919 APPLICATION USAGE

31920 None.

31921 **EXAMPLES**

31922 None.

31923 FUTURE DIRECTIONS

31924 None.

31925 SEE ALSO

31926 compress, uncompress, zcat.

31927 CHANGE HISTORY

First released in Issue 4.