

# $\tau$ Triggering with Deep Learning

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# TL;DR

Using deep learning methods to significantly improve hadronic tau trigger (L1Calo) performance at ATLAS

# Outline

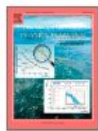
1. Physics motivation
2. The problem
3. The data (ATLAS Calorimeter)
4. Solutions
  - a. CNN
  - b. DeepSet
5. Results
6. Summary

# Why Tau?



Physics Letters B

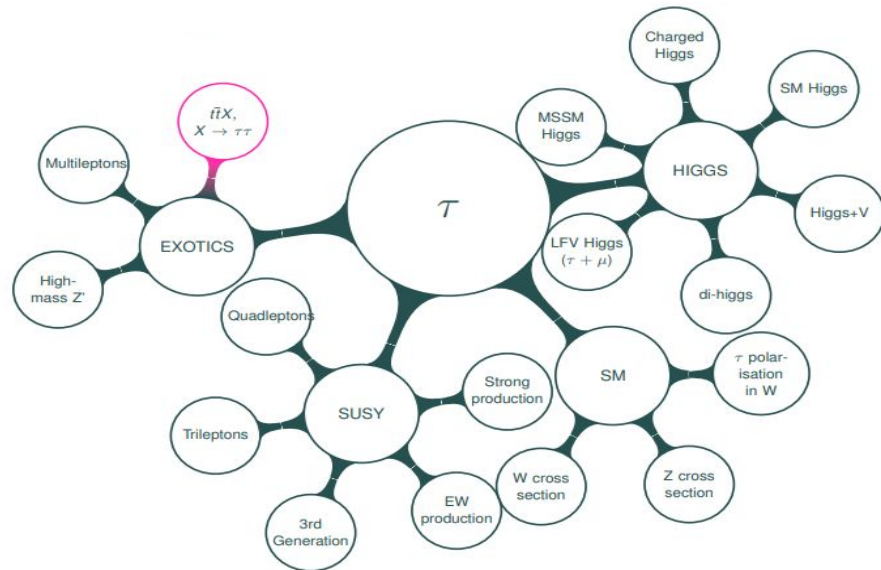
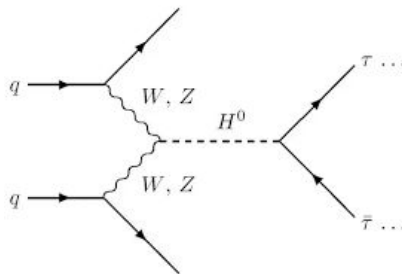
Volume 716, Issue 1, 17 September 2012, Pages 1-29



## Observation of a new particle in the search for the Standard Model Higgs boson with the ATLAS detector at the LHC ☆

Cross-section measurements of the Higgs boson decaying into a pair of  $\tau$ -leptons in proton-proton collisions at  $\sqrt{s} = 13$  TeV with the ATLAS detector

M. Aaboud *et al.* (ATLAS Collaboration)  
Phys. Rev. D **99**, 072001 – Published 10 April 2019



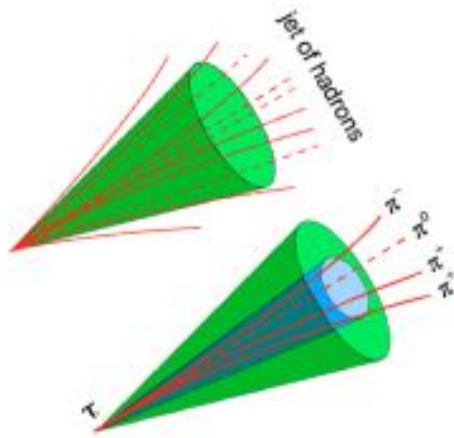
Triggering efficiently on hadronic  $\tau$  leptons is crucial in order to achieve the physics goals of ATLAS:

- Measurements of Higgs coupling properties
- BSM Higgs search is limited to higher than 200GeV in ATLAS



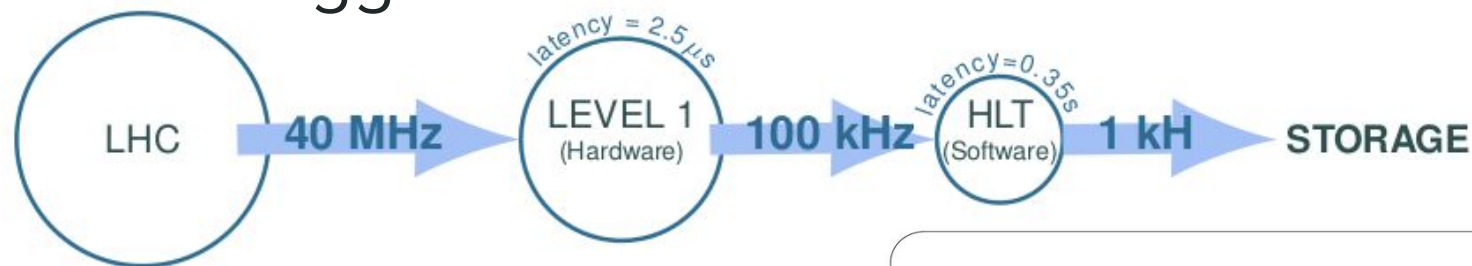
# Event Topology

- Leptonic decays: hard to distinguish from prompt e/ $\mu$  - single track & short tau lifetime
- Identifying tau hadronic decays (65%) requires good understanding of the detector and event topology.
  - Provides narrower jets vs QCD wider jets but no unique enough
- Low track multiplicity
- Strong EM component due to  $\pi^0$ 's in tau decays.
- Very challenging in the high luminosity environment



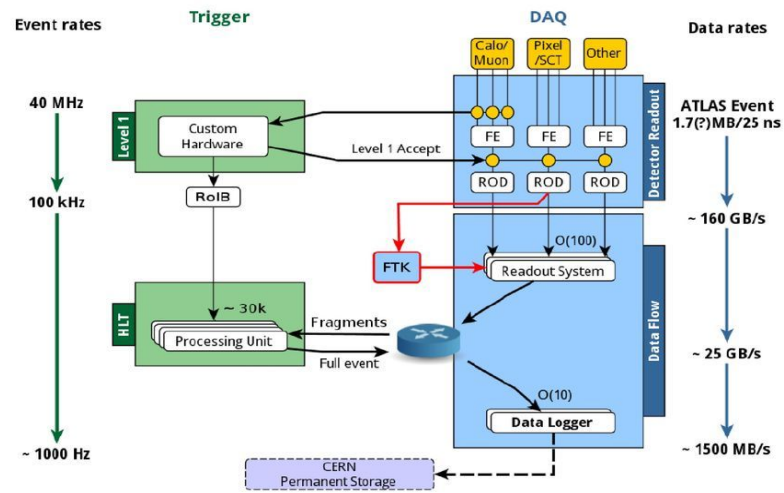
| decay mode  | fit result (%)       |
|---|----------------------|
| $\mu^- \bar{\nu}_\mu \nu_\tau$                          | $17.3937 \pm 0.0384$ |
| $e^- \bar{\nu}_e \nu_\tau$                              | $17.8175 \pm 0.0399$ |
| $\pi^- \nu_\tau$  | $10.8164 \pm 0.0512$ |
| $K^- \nu_\tau$  | $0.6964 \pm 0.0096$  |
| $\pi^- \pi^0 \nu_\tau$                                  | $25.4941 \pm 0.0893$ |
| $K^- \pi^0 \nu_\tau$                                    | $0.4328 \pm 0.0148$  |
| $\pi^- 2\pi^0 \nu_\tau$ (ex. $K^0$ )                    | $9.2595 \pm 0.0964$  |
| $K^- 2\pi^0 \nu_\tau$ (ex. $K^0$ )                      | $0.0647 \pm 0.0218$  |
| $\pi^- 3\pi^0 \nu_\tau$ (ex. $K^0$ )                    | $1.0429 \pm 0.0707$  |
| $K^- 3\pi^0 \nu_\tau$ (ex. $K^0, \eta$ )                | $0.0478 \pm 0.0212$  |
| $h^- 4\pi^0 \nu_\tau$ (ex. $K^0, \eta$ )                | $0.1118 \pm 0.0391$  |
| $\pi^- \pi^- \pi^+ \nu_\tau$ (ex. $K^0, \omega$ )       | $8.9868 \pm 0.0513$  |
| $\pi^- \pi^- \pi^+ \pi^0 \nu_\tau$ (ex. $K^0, \omega$ ) | $2.7404 \pm 0.0710$  |

# ATLAS Trigger



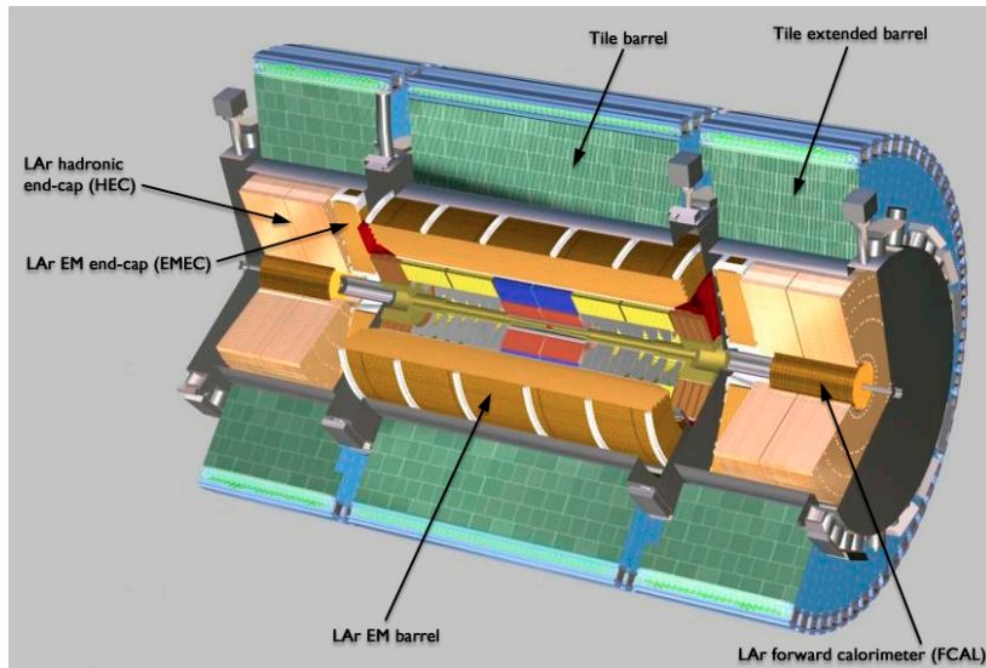
- Online selection is vital to collect the most interesting collisions out of the large data volume.
- The ATLAS experiment utilizes a trigger system that consists of a hardware L1 and a software based HLT to reduce to rate to a manageable one.

## ATLAS Trigger in Run 2 & 3



# ATLAS Calorimeter System

- The ATLAS calorimeter system consists of two components, LAr and Tile calorimeters.
- Covers the barrel regions + endcaps up to  $|\eta|=4.9$
- Increase of luminosity and pileup, degrade the calorimeter resolution and the isolation of single particles
- We need to explore new approaches to keep the trigger thresholds as low as possible.



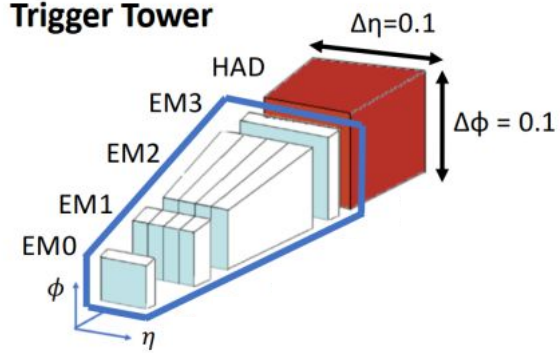
## L1Calo

- L1 trigger based on calorimeter data - LAr and Tile systems
- Increased granularity in Run3 upgrade
- FPGA based hardware

## Data

- Raw ATLAS calorimeter energy deposits -  $E_T$
- Five layers(99 cells): EMCALO + HADCALO
- MC:  $Z \rightarrow \tau\tau$  vs di-jet QCD

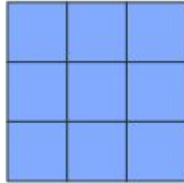
### Trigger Tower



### Coarse layers

(3×3):

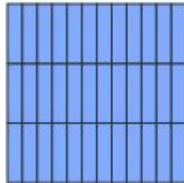
PS, EM3, HAD



### Fine layers

(12×3):

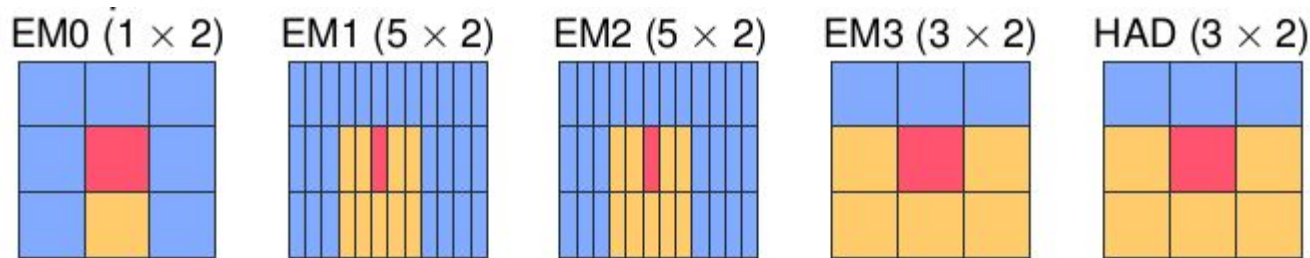
EM1, EM2





# Benchmarks Algorithms

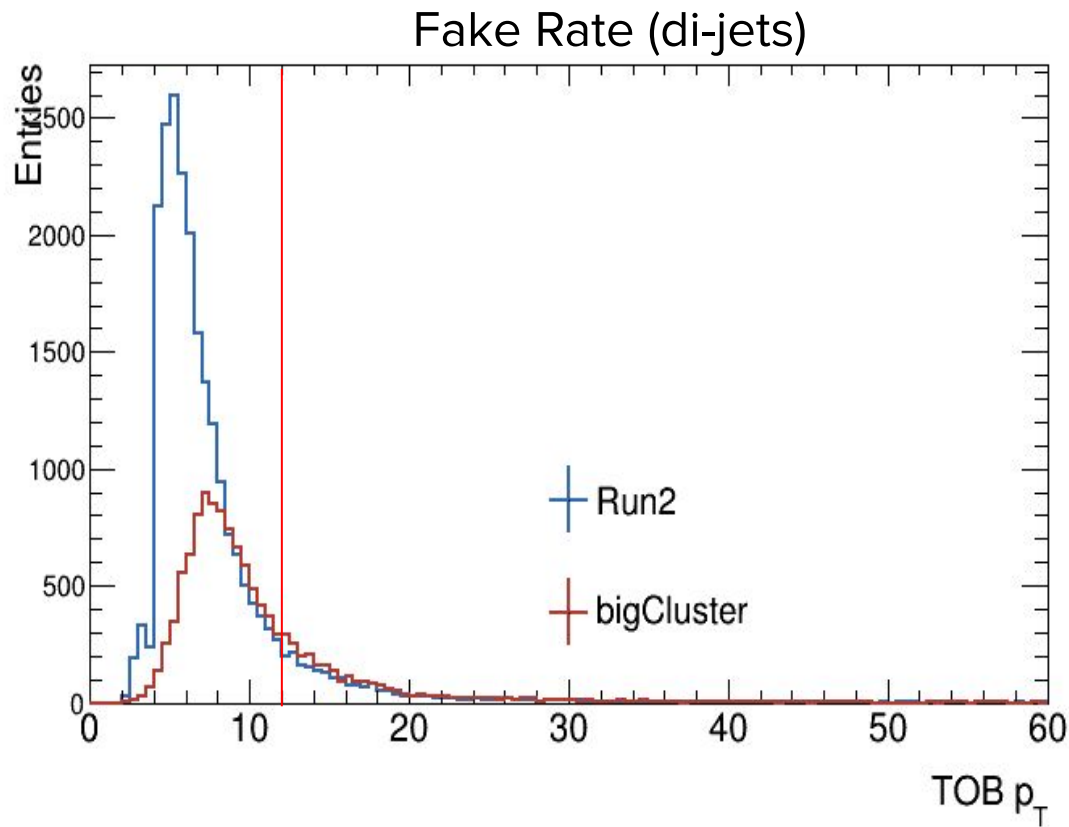
- Predefined recipe using different shapes/window over the different layers



- Searching for hottest cell in EM1+EM2, clustering and adding from adjacent layers around it
- Try to evaluate a tau energy deposit in order to do a threshold trigger

# Fake Rate Constraint

- We are strictly limited by trigger rate, meaning every decision making algorithms we design must not yield out a higher fake rate than the current Run2 one.



ML

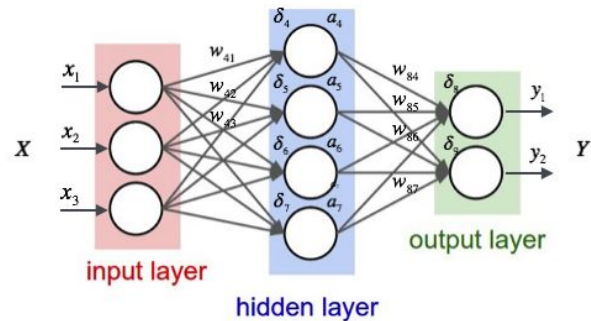
# Why Use Machine Learning? (UAT)

From wikipedia:

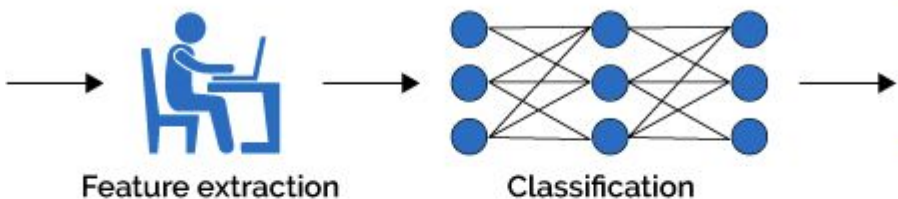
*“..the universal approximation theorem (UAT) states that a feed-forward network with a single hidden layer containing a finite number of neurons can approximate continuous functions...”*

If we accept most classes of problems can be reduced to functions, the UAT statement implies a neural network can, in theory, solve any problem.

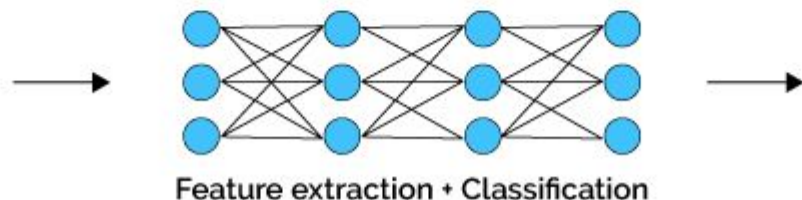
All that is left for us, is to find a function that maps between the data to a probability of that data being a tau. ,



## Machine Learning



## Deep Learning



Why is Deep Learning so successful?

- **The network extracts features directly from the data.**
  - As opposed to feature engineering with classical machine learning.
- In our case we wish it to learn features from the geometrical structure of the data
- The input? Only raw data from the calorimeter itself

# Solutions

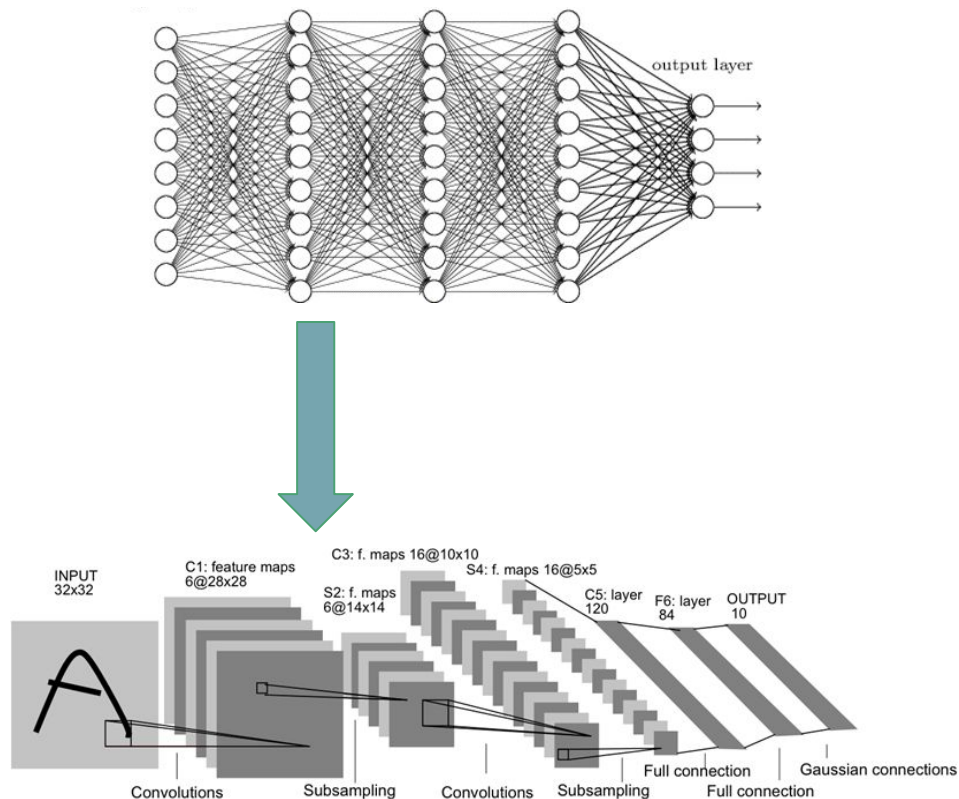
CNN & DeepSets

# Convolutional Neural Net (CNN)

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# What and Why?

- Convolutional Neural Nets(CNNs) use convolution operation to extract information from the data.
- Main usage - Image processing
  - Go from single values to a 2D image
- Weights -> Conv filters
- Highly successful in learning complex shapes

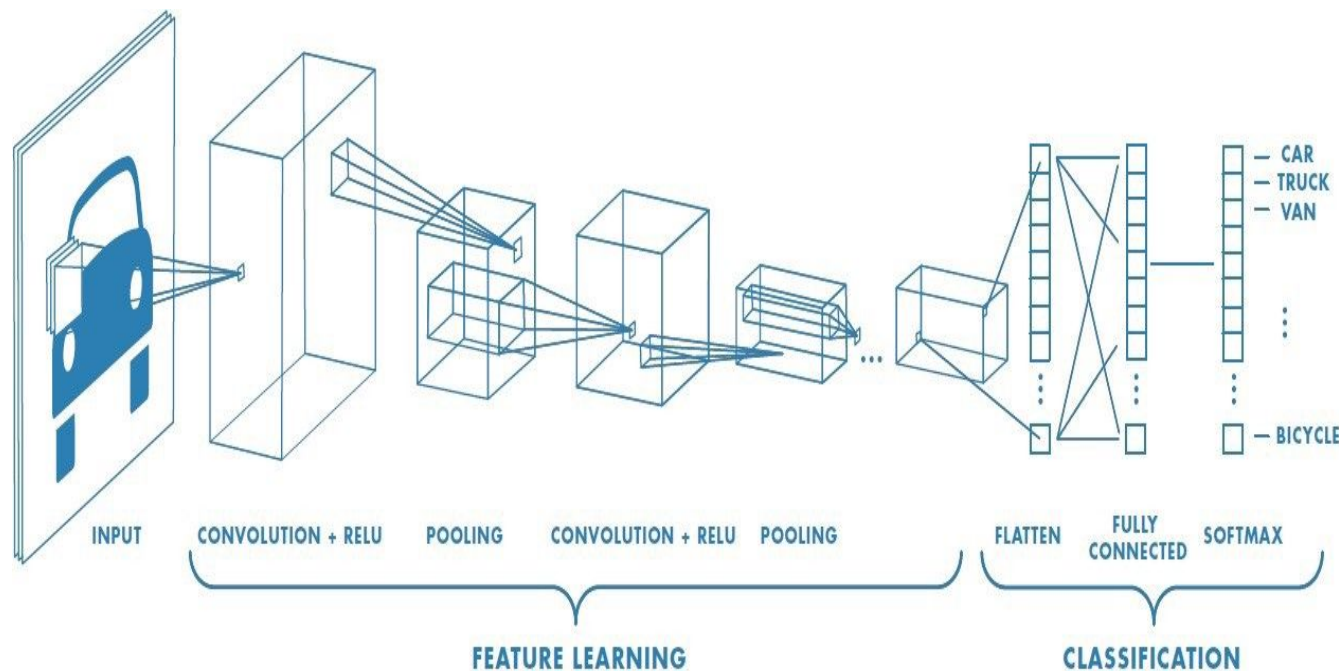




# CNN Architecture

As with any DeepLearning method it contains two parts:

1. Feature learning: obtains meaningful information on different parts of the image. Different filters look for different structures
2. Classification: a fully connected neural net that operated on the extracted information to provide a classification.



# Feature Extraction



- An image is nothing but a matrix of pixel values
- We need to construct an algorithm that can operate on such input and provide a meaningful output.
- Conv operation over a picture yields a feature map
- Over time the network learns the best conv kernel to the problem

Input image



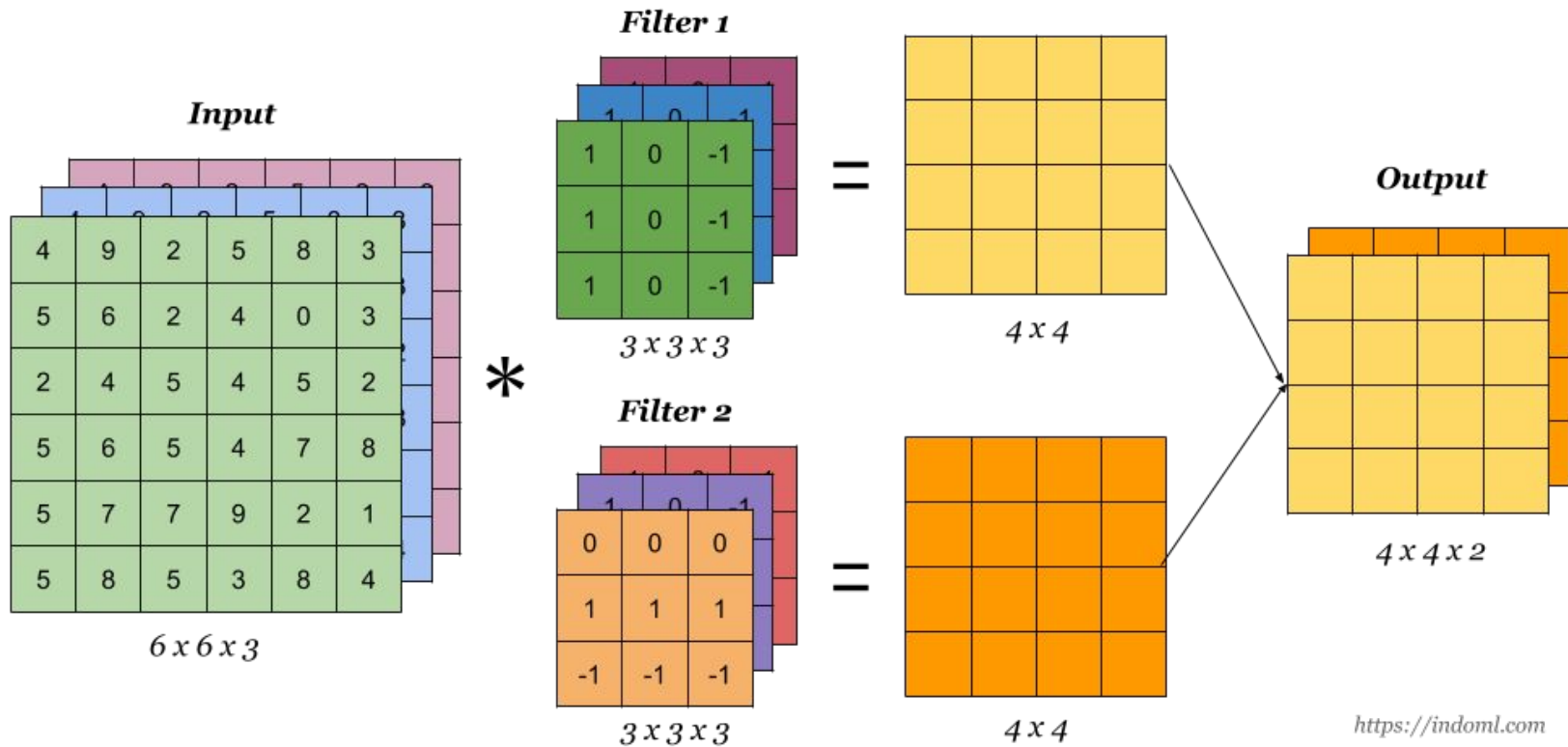
Convolution  
Kernel

$$\begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix}$$

Feature map



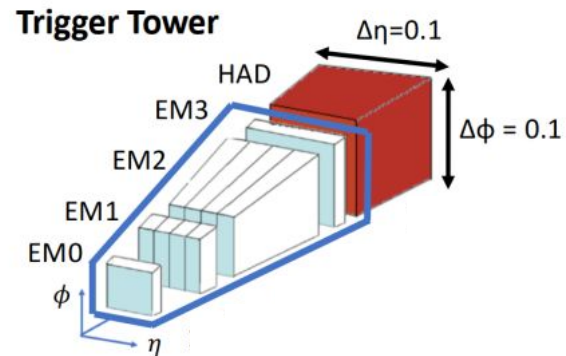
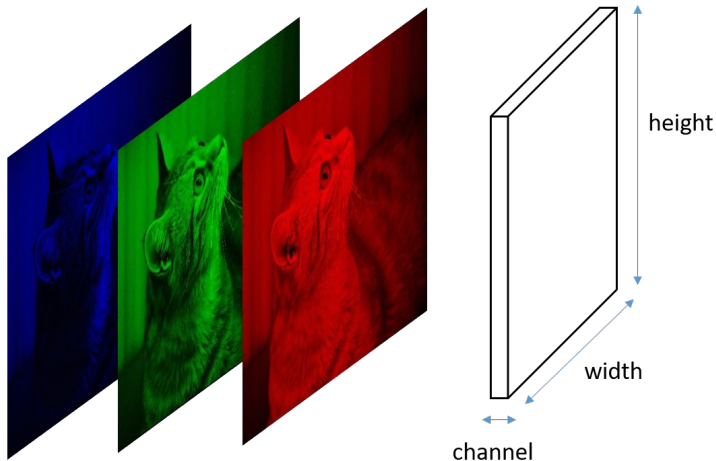
Learnable parameters of the model



- The convolution step in a any CNN architecture (there are many) is to perform a 2D Convolution over the the 3 color channels
  - Meaning we take **N**  $3 \times 3 \times 3$  filters and apply them over the image.
  - These filter are the **weights** we learn over the process of training
  - Then we continue to non-linearity and more

# Image Like Representation

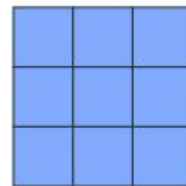
- A normal picture is a rank 3 tensor with a shape of Channels x Height x Width
- Grayscale images have only 1 channel while color images have 3 (RGB)



## Coarse layers

(3×3):

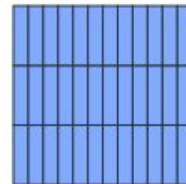
PS, EM3, HAD



## Fine layers

(12×3):

EM1, EM2

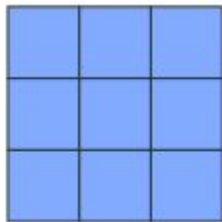


# Preprocessing

## Coarse layers

(3×3):

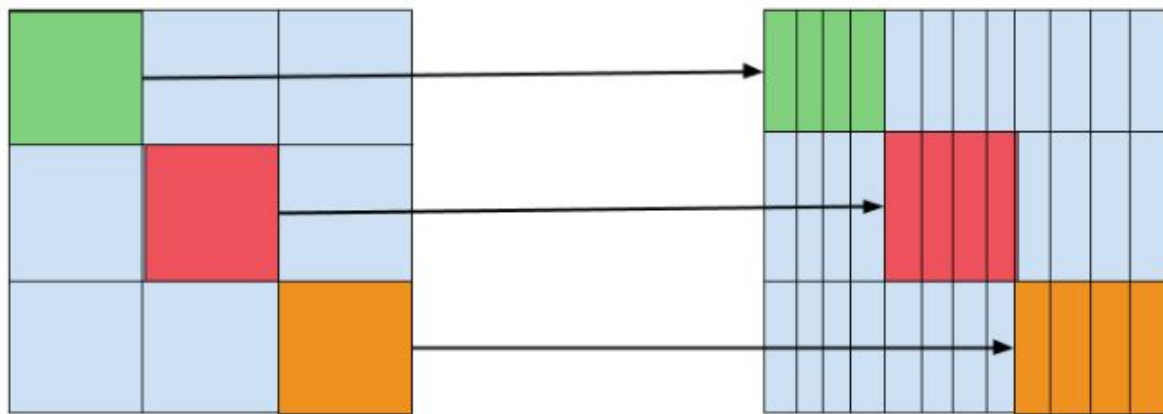
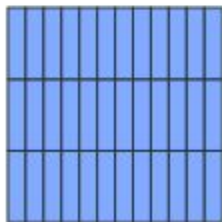
PS, EM3, HAD



## Fine layers

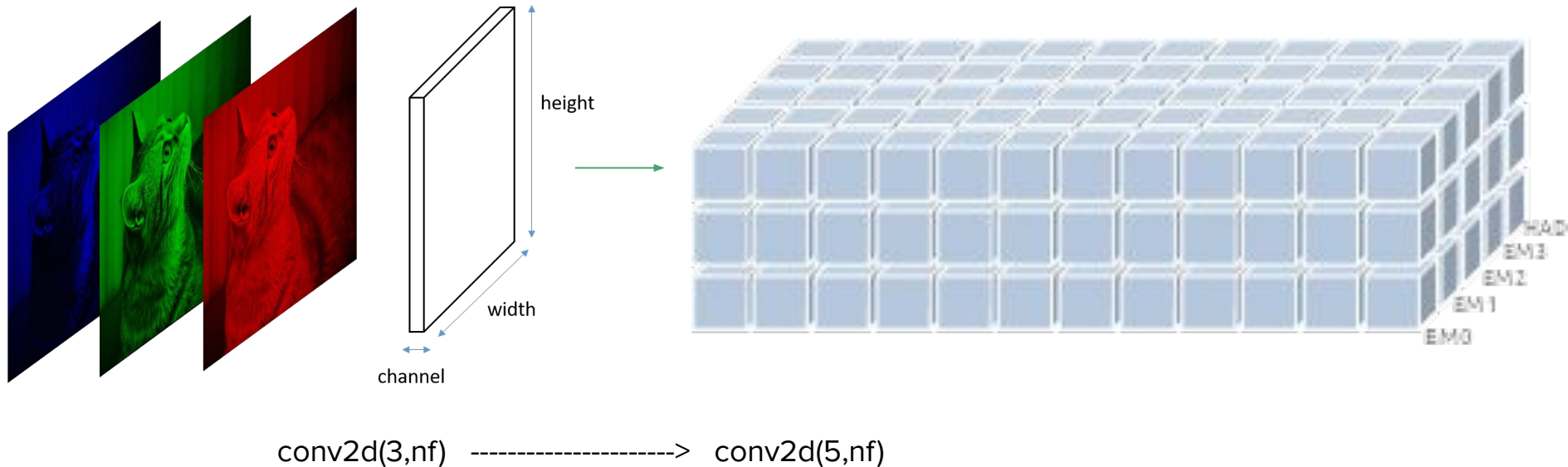
(12×3):

EM1, EM2



- “Stretching” coarser layers to have the same shape as finer layers
- Standard ML steps: filtering, normalizing, etc..

# Image Like Representation



Intuition: if we can look at the 3D grid of energy deposits in the calorimeter as an image, we can find a pattern to distinguish between tau and a jet.

# CNN

|     |     |     |     |     |     |     |
|-----|-----|-----|-----|-----|-----|-----|
| 0   | 0   | 0   | 0   | 0   | 0   | ... |
| 0   | 156 | 155 | 156 | 158 | 158 | ... |
| 0   | 153 | 154 | 157 | 159 | 159 | ... |
| 0   | 149 | 151 | 155 | 158 | 159 | ... |
| 0   | 146 | 146 | 149 | 153 | 158 | ... |
| 0   | 145 | 143 | 143 | 148 | 158 | ... |
| ... | ... | ... | ... | ... | ... | ... |

Input Channel #1 (Red)

|     |     |     |     |     |     |     |
|-----|-----|-----|-----|-----|-----|-----|
| 0   | 0   | 0   | 0   | 0   | 0   | ... |
| 0   | 167 | 166 | 167 | 169 | 169 | ... |
| 0   | 164 | 165 | 168 | 170 | 170 | ... |
| 0   | 160 | 162 | 166 | 169 | 170 | ... |
| 0   | 156 | 156 | 159 | 163 | 168 | ... |
| 0   | 155 | 153 | 153 | 158 | 168 | ... |
| ... | ... | ... | ... | ... | ... | ... |

Input Channel #2 (Green)

|     |     |     |     |     |     |     |
|-----|-----|-----|-----|-----|-----|-----|
| 0   | 0   | 0   | 0   | 0   | 0   | ... |
| 0   | 163 | 162 | 163 | 165 | 165 | ... |
| 0   | 160 | 161 | 164 | 166 | 166 | ... |
| 0   | 156 | 158 | 162 | 165 | 166 | ... |
| 0   | 155 | 155 | 158 | 162 | 167 | ... |
| 0   | 154 | 152 | 152 | 157 | 167 | ... |
| ... | ... | ... | ... | ... | ... | ... |

Input Channel #3 (Blue)

|    |    |    |
|----|----|----|
| -1 | -1 | 1  |
| 0  | 1  | -1 |
| 0  | 1  | 1  |

Kernel Channel #1



308

|   |    |    |
|---|----|----|
| 1 | 0  | 0  |
| 1 | -1 | -1 |
| 1 | 0  | -1 |

Kernel Channel #2



-498

|   |    |   |
|---|----|---|
| 0 | 1  | 1 |
| 0 | 1  | 0 |
| 1 | -1 | 1 |

Kernel Channel #3



164

+

+

+ 1 = -25

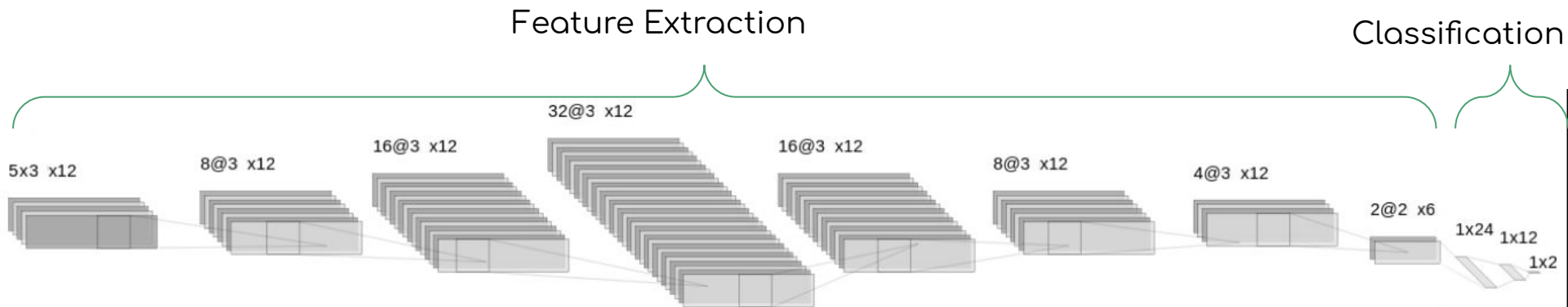
Bias = 1

Output

|     |     |     |     |     |
|-----|-----|-----|-----|-----|
| -25 |     |     |     | ... |
|     |     |     |     | ... |
|     |     |     |     | ... |
|     |     |     |     | ... |
| ... | ... | ... | ... | ... |

Intuition: if we can look at the 3D grid of energy deposits in the calorimeter as an image, we can find a pattern to distinguish between tau and jet events.

# CNN for Tau Architecture



- Eight blocks of conv operations (each containing several + residual)
- Transforming the 5x3x12 calorimeter input into a single prediction



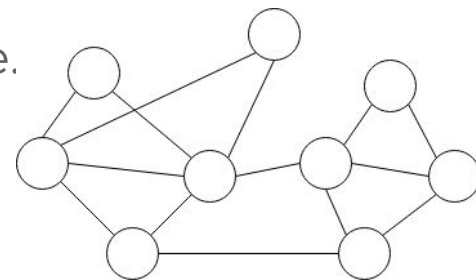
# DeepSet

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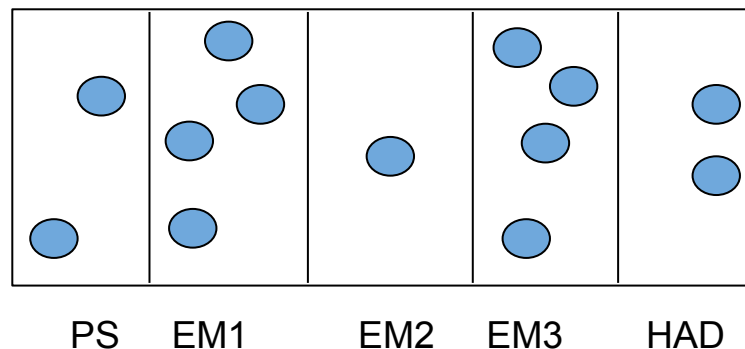
# Data Structure

- CNN representation was a very sparse one, only 10% active.
- Lets try and look at the data from a different perspective:

as nodes in space - a **graph**



- But, how should one define the graph's edges? What is the adjacency matrix?
  - Is the PS(EM0) connected to the Hadronic calo?
  - Are all layer nodes (cells) fully connected?
  - Do we only connect nodes between layers?

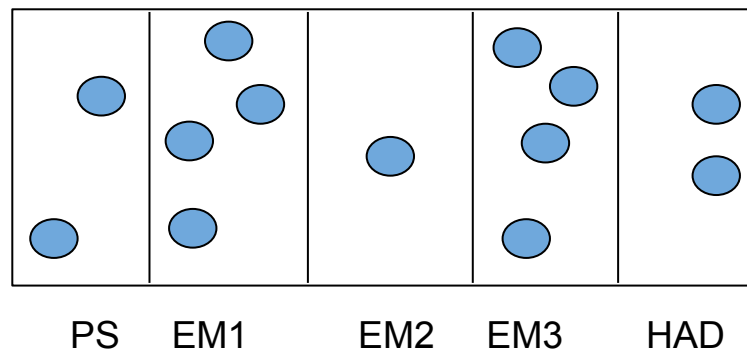


# Graph → Set

- But, within a layer there is **no temporal order**, no single cell came before nor after a different one, there is no real meaning to some edges

-> Thus, an event type should not be depended on the cells order (when evaluating) but merely on their properties and their existence.

- Taking that into account, we look at our data as a **SET**.



# Set Representation

- We define our event as follow:
  - Each cell with an energy deposit is included in the set
  - Every member of the set has the basic raw features:
    - Energy
    - Coordinates - simple location in the calorimeter grid with the z-axis as layer number [0-4]
- But! A set is not fixed size, could be 15 or 33 cells.
- Neural nets work on a fixed size input. We need to adapt
- Our primary goal is to find a function that maps our input into a prediction
  - We need to find a **set function**

| e     | x | y | z |
|-------|---|---|---|
| 1.55  | 4 | 1 | 1 |
| 0.875 | 5 | 1 | 1 |
| 0.275 | 6 | 1 | 1 |
| 0.275 | 0 | 0 | 2 |
| 0.375 | 1 | 0 | 2 |
| 0.8   | 5 | 0 | 2 |
| 0.525 | 6 | 0 | 2 |
| 0.2   | 8 | 0 | 2 |
| 0.35  | 2 | 1 | 2 |
| 2.275 | 4 | 1 | 2 |
| 0.3   | 1 | 2 | 2 |

# DeepSets

**Theorem 2** *A function  $f(X)$  operating on a set  $X$  having elements from a countable universe, is a valid set function, i.e., **invariant** to the permutation of instances in  $X$ , iff it can be decomposed in the form  $\rho(\sum_{x \in X} \phi(x))$ , for suitable transformations  $\phi$  and  $\rho$ .*

- Replacing  $\phi$  and  $\rho$  by universal approximators (UAT) leaves matters unchanged. Then, it remains to **learn** these approximators

$$f(X) = \rho\left(\sum_{x \in X} \phi(x)\right)$$

# DeepSets Architecture

- Each instance  $x_m \forall 1 \leq m \leq M$  is transformed (possibly by several layers) into some representation  $\phi(x_m)$ .
- The addition  $\sum_m \phi(x_m)$  of these representations processed using the  $\rho$  network very much in the same manner as in any deep network (*e.g.* fully connected layers, nonlinearities, *etc*).
- Optionally: If we have additional meta-information  $z$ , then the above mentioned networks could be conditioned to obtain the conditioning mapping  $\phi(x_m|z)$ .

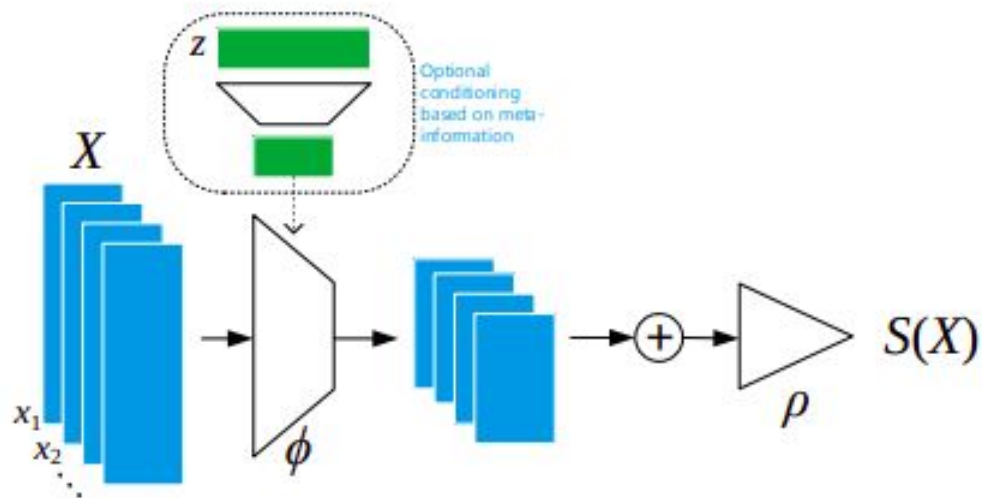


Figure 5: Architecture of DeepSets: Invariant

$$f(X) = \rho(\sum_{x \in X} \phi(x))$$

# DeepSets for Tau Trigger

$$\phi(x_m)$$

$$\rho$$

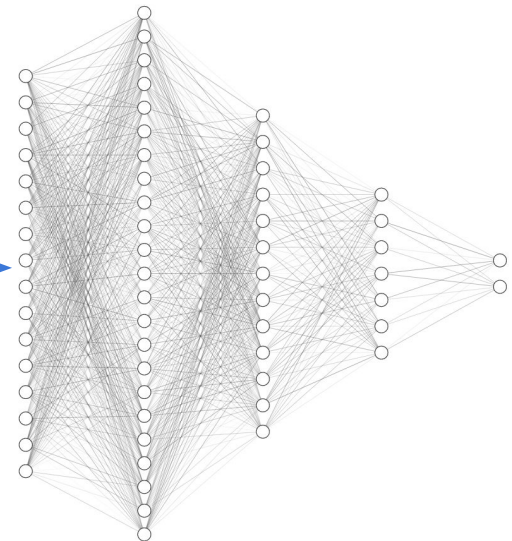
Feature Extraction

Classification

| e     | x | y | z |
|-------|---|---|---|
| 1.55  | 4 | 1 | 1 |
| 0.875 | 5 | 1 | 1 |
| 0.275 | 6 | 1 | 1 |
| 0.275 | 0 | 0 | 2 |
| 0.375 | 1 | 0 | 2 |
| 0.8   | 5 | 0 | 2 |
| 0.525 | 6 | 0 | 2 |
| 0.2   | 8 | 0 | 2 |
| 0.35  | 2 | 1 | 2 |
| 2.275 | 4 | 1 | 2 |
| 0.3   | 1 | 2 | 2 |

DeepSet Layer - 1D Conv for  
256 features representation

$$\sum_m \phi(x_m)$$

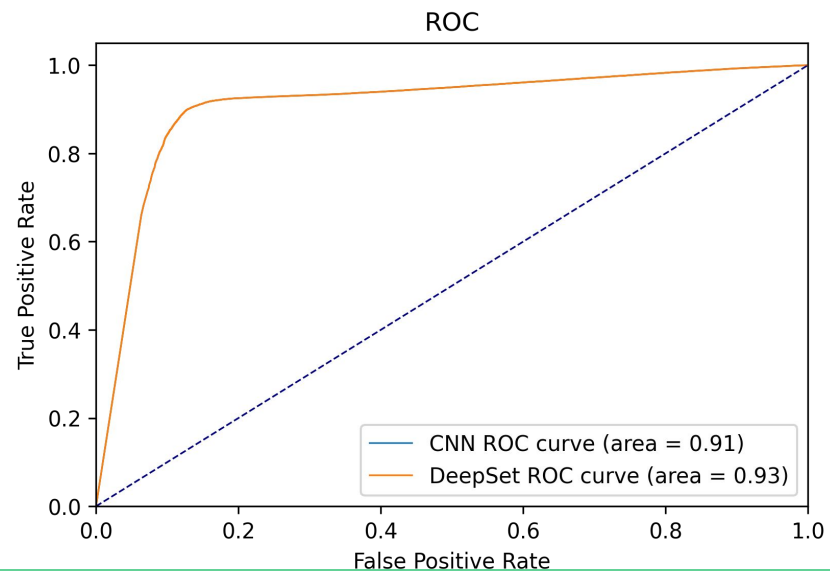
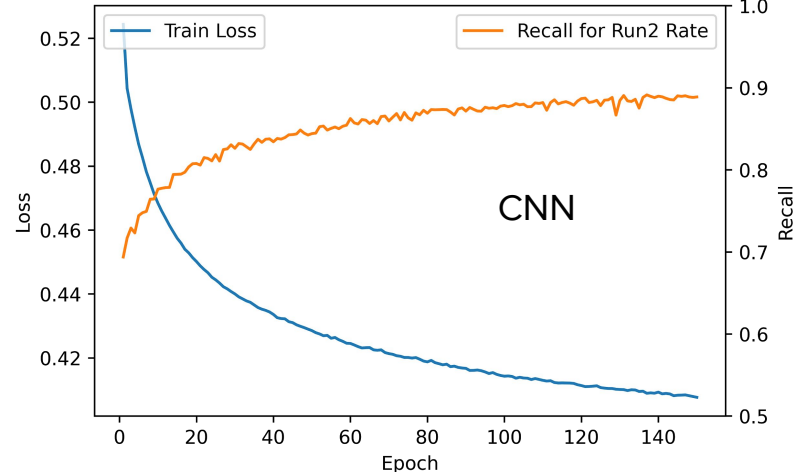


# Results

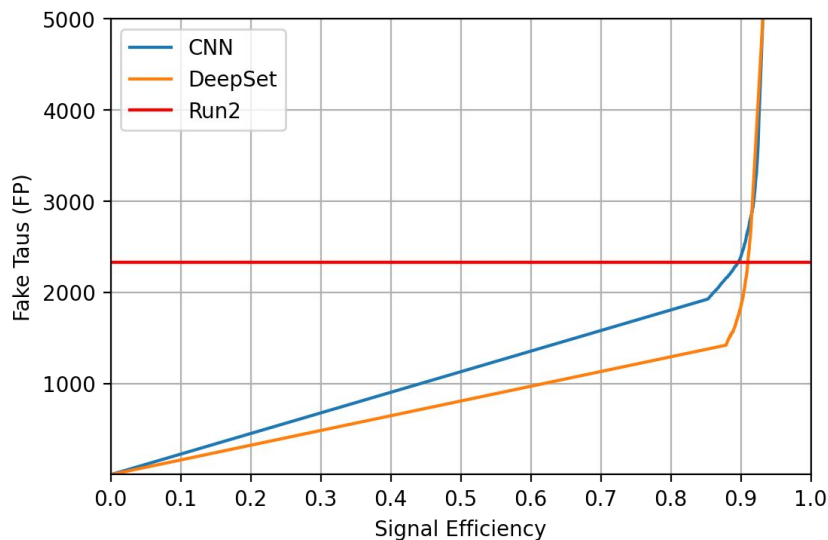


# Training

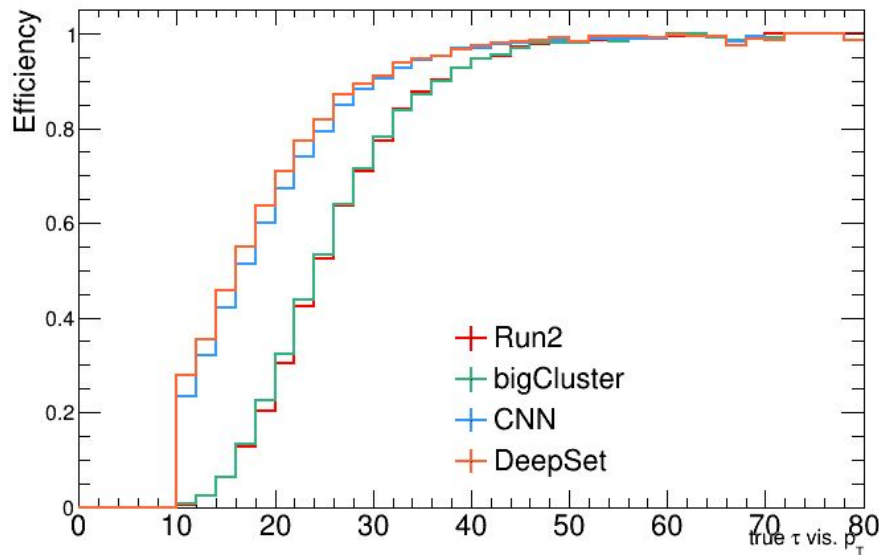
- Both methods, CNN & DeepSet were trained over nvidia's Tesla K80 GPUs using PyTorch
- Training metric: recall with a fixed Run2 fake rate
  - We are strictly limited by the fake rate, meaning how much tolerance we have for False-Positives
  - Prior to training, we estimate the Run2 fake rate and set that as a limit while training
  - We maximize the number of signal events (TP) while keeping the same fake rate (FP)
- Our final evaluation is a Turn On Curve - Efficiency vs True tau pT



# Final Results

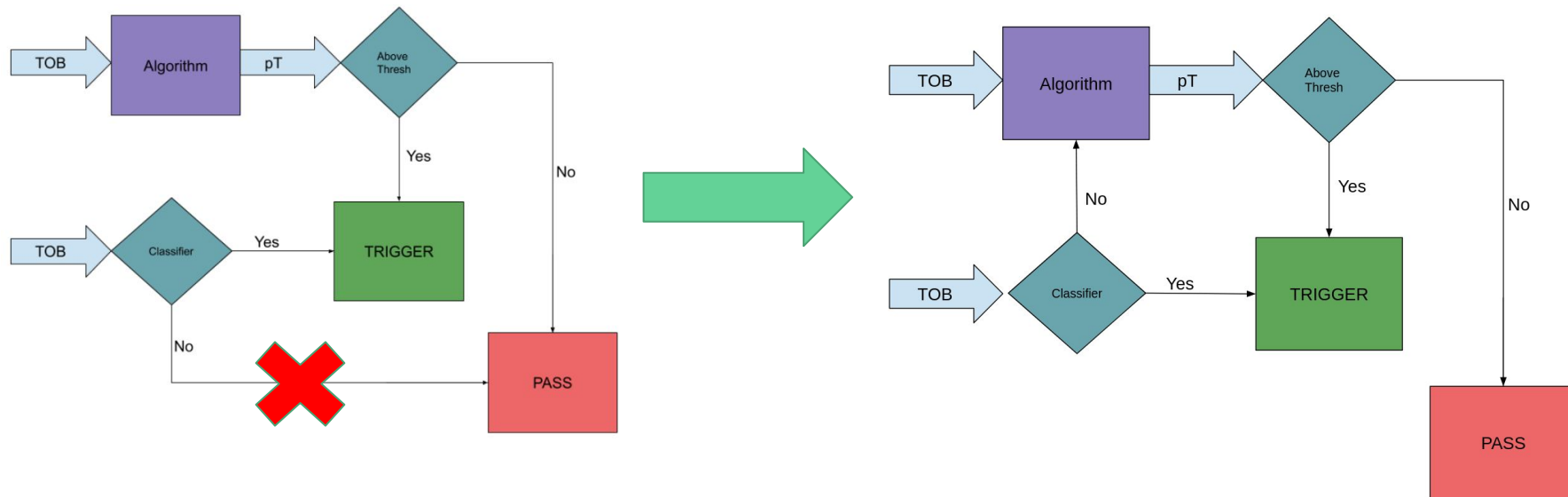


Selecting the highest signal efficiency with equal Run2 fake rate



Evaluating the efficiency w.r.t the truth tau  $p_T$ .  
Significant improvement at low  $p_T$  region

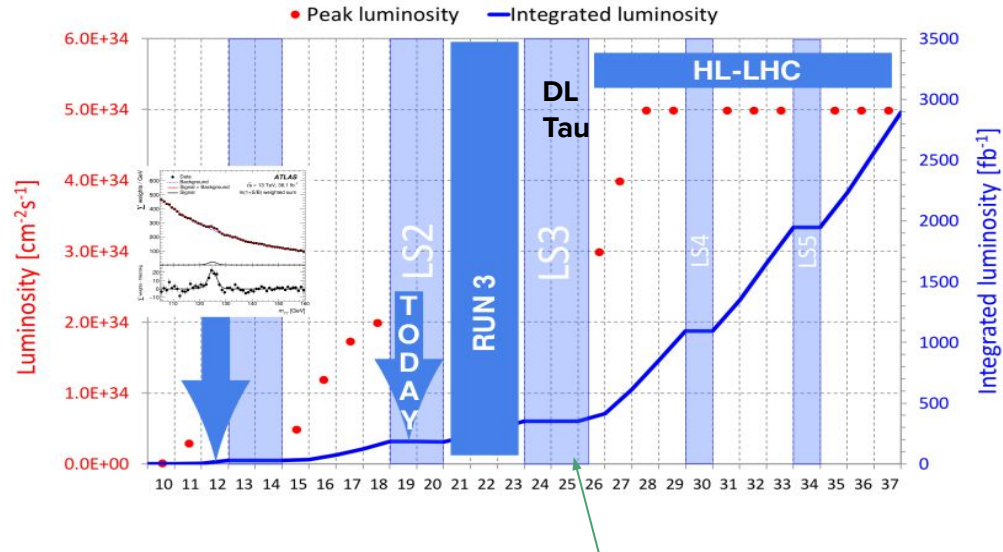
# Hybrid Method



- Second chance - for any non triggered event higher than a certain pT, try using a the usual route
  - Pros: Safety net for misclassified higher pT events
  - Cons:
    - Higher rate - meaning we need to raise the classifier cut, thus lowering the signal efficiency
    - More calculation = higher latency

# Future Prospects

- Optimize solutions
  - Slowly and carefully remove layers to minimize the computational cost
  - Minimize representation
- FPGA Implementation
  - ATLAS Phase I hardware is fixed with a Xilinx FPGA. Implementing such CNN/DeepSet within the latency constraints would be a significant trigger improvement
- Jet Physics
  - Explore the use of DeepSets within the realm of jet physics substructure



Run3 Hardware is fixed.

Best case will be for Phase-II, Run4 Using specific hardware..

# Summary

- L1 upgrade will help to cope with increase in luminosity and pileup in Run3
- Significant improvement in lower  $p_T$  regions
- Probably no near future implementation due to latency issues.
- Real ATLAS MC
- Terrific problem

Hope this will **trigger** you to  
look for solutions in the  
other fields

Thank you.

# New Way of Triggering

