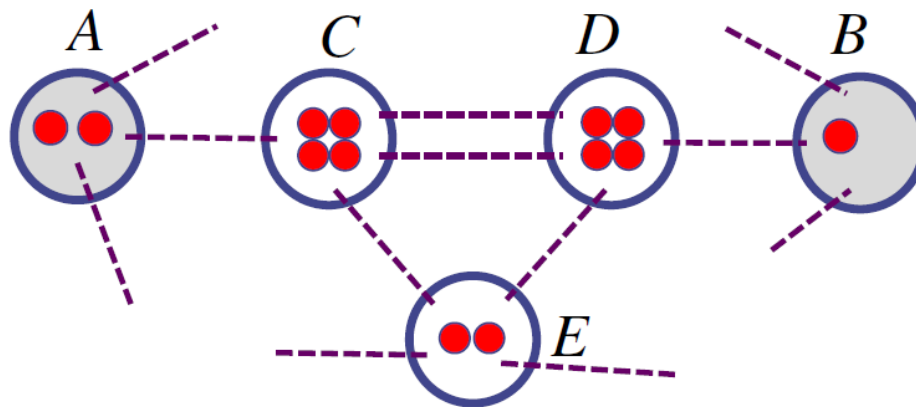


Data Structures Programming Project #1

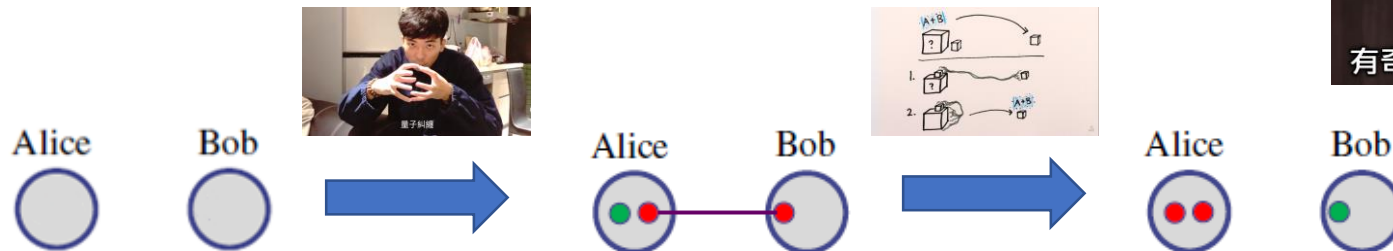
Data Transmission in Quantum Networks

- A quantum network:
- Nodes has a limited number of quantum memories
- Nodes are interconnected with a limited number of quantum channels (e.g., optical fiber)



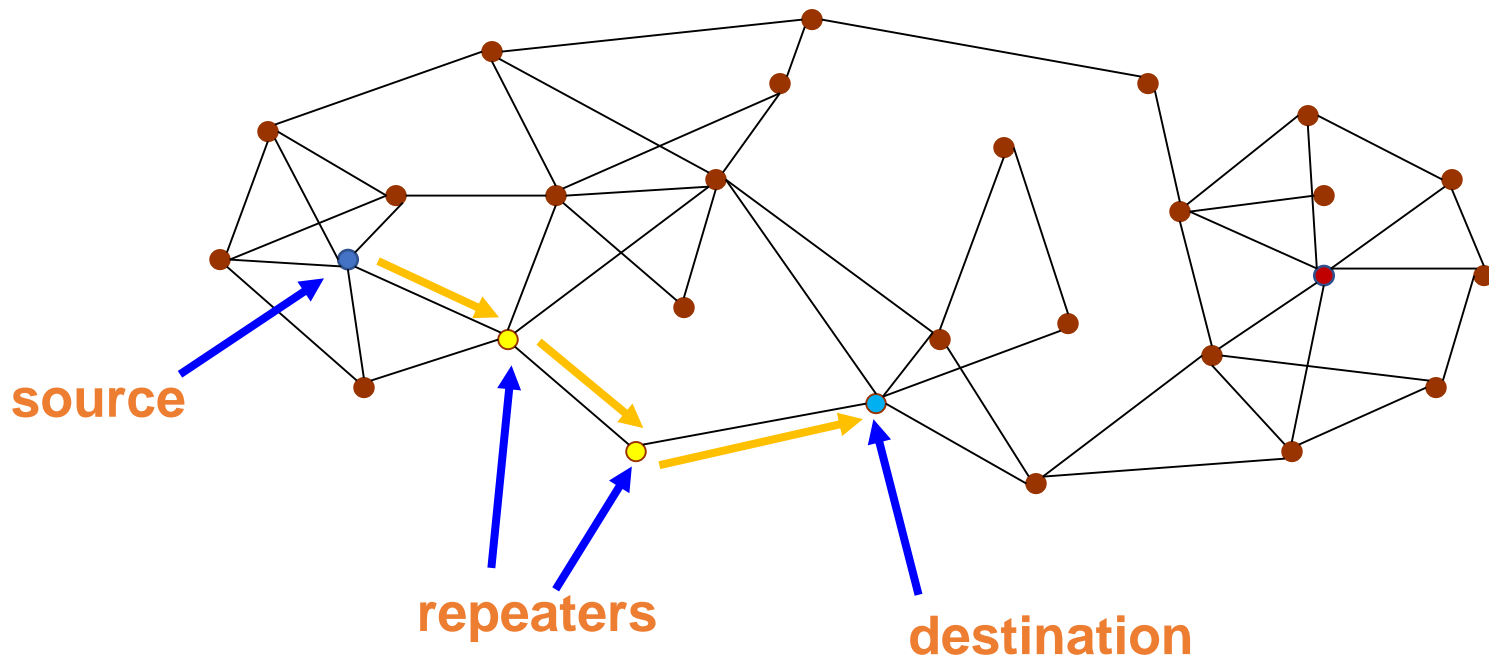
Data Transmission in Quantum Networks

- **Entangling** (building an entangled link):
Create an entangled pair between two nodes
- Precondition:
Two nodes each with a quantum memory are interconnected with a quantum channel
- However, the success probability is $p_c = e^{-\alpha \cdot L}$, where α is a constant and L is the distance between the two nodes



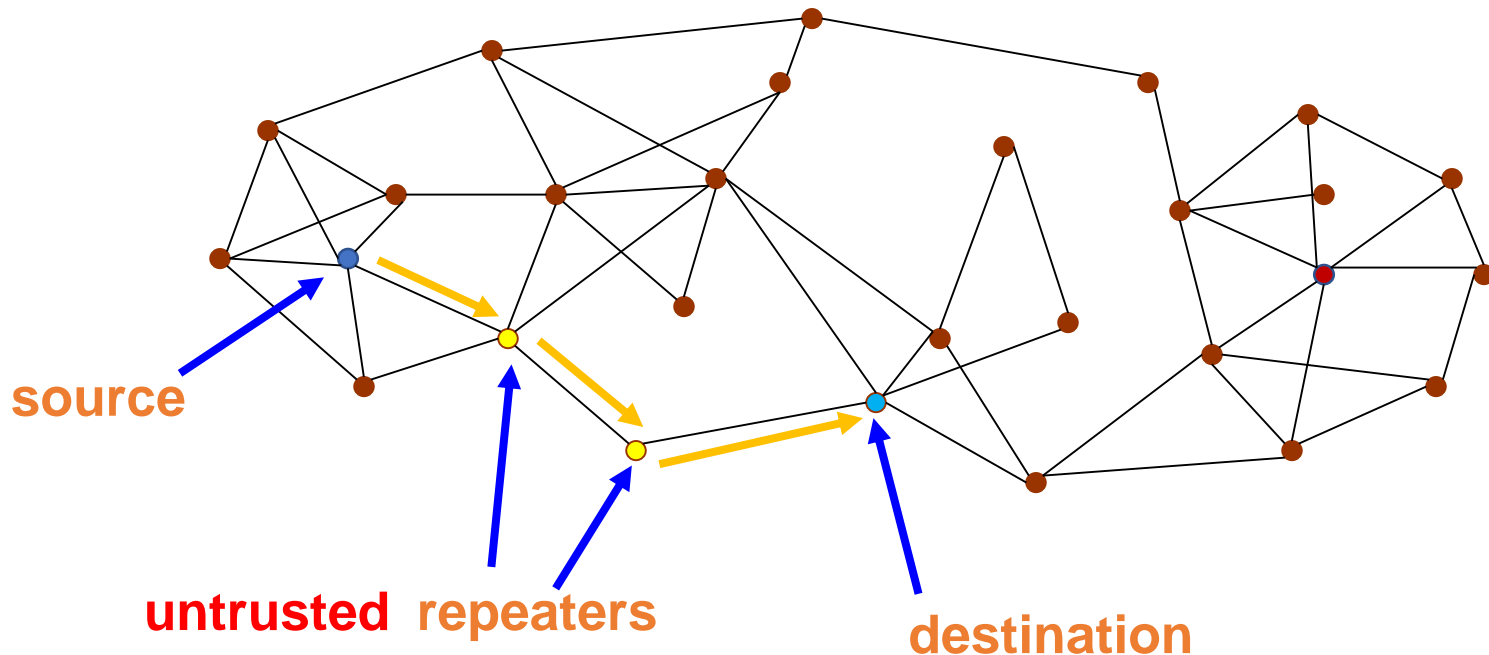
Data Transmission in Quantum Networks

- The two nodes may be distant from each other
- Classical networks:
Repeaters use **store and forward** to transmit packets from a source to a destination



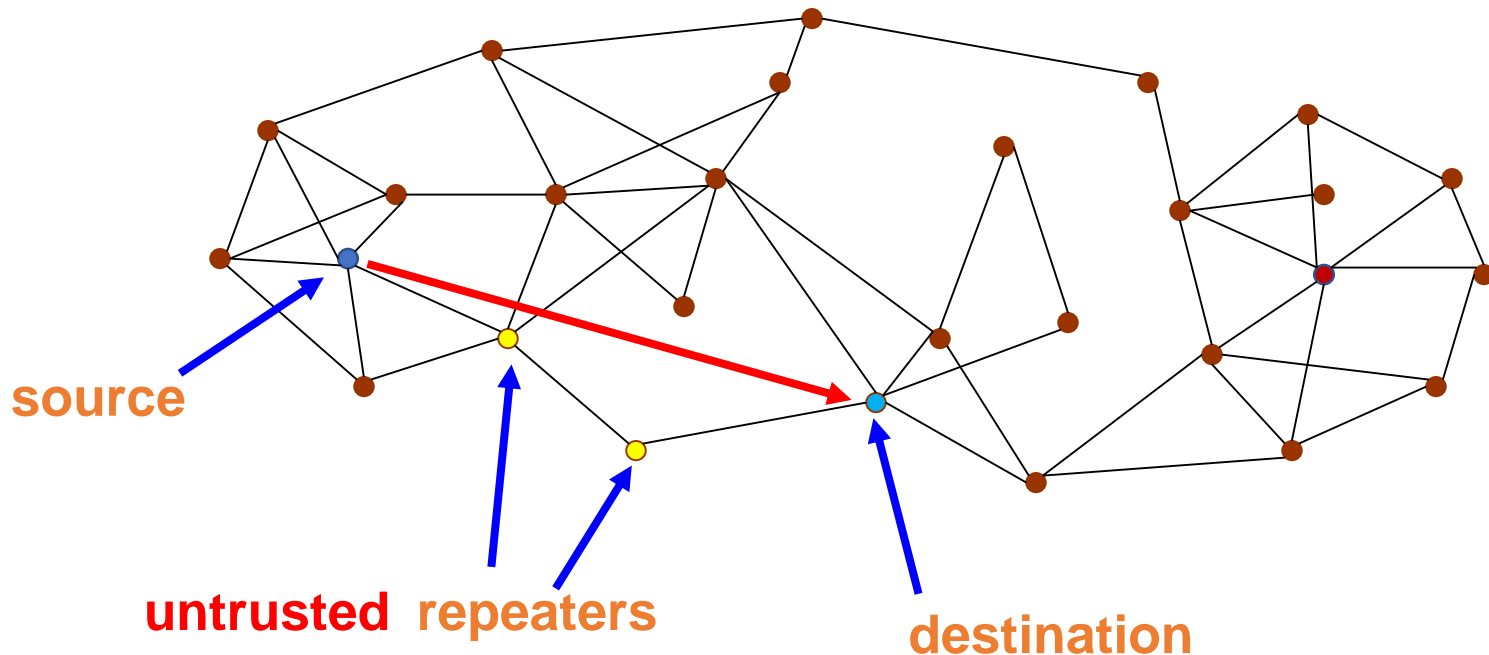
Data Transmission in Quantum Networks

- However, the data qubit may visit **untrusted** repeaters
- It could be **destroyed, peeked at, or faked**



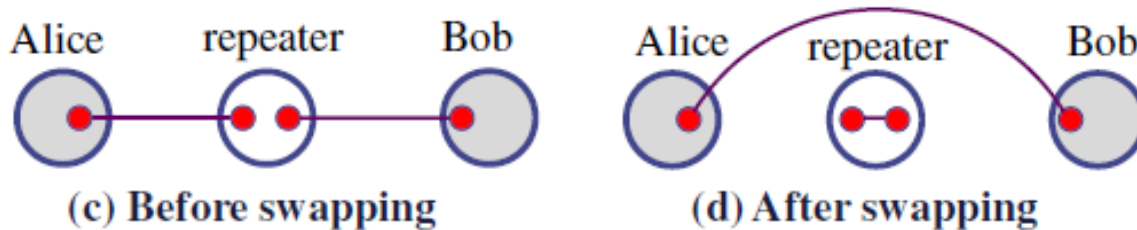
Data Transmission in Quantum Networks

- Can we send the data qubits **without letting repeaters know**?
- Yes, via **Entanglement Swapping**



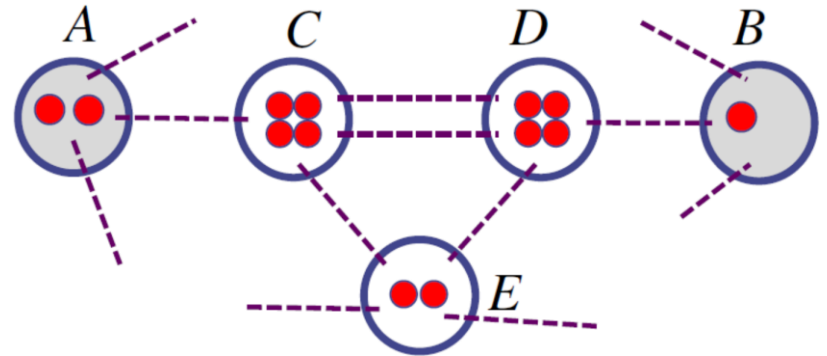
Entanglement Swapping

- Alice has a data qubit for Bob
- **Entangling**: build the links between Alice and the repeater and between Bob and the repeater
- **Swapping**: build a long-distance entanglement
- However, the **success probability** is q



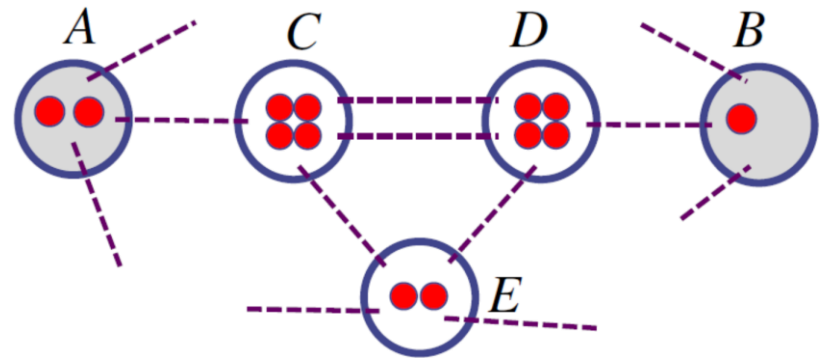
System Model & Problem Formulation

- Given:
- A quantum network with limited resources
- Multiple source-destination (SD) requests
- Constants α and β
- Goal: minimize the expected completion time
- Constraints:
- Find paths for the SD requests over time
- Limited channels
- Limited quantum memories



System Model & Problem Formulation

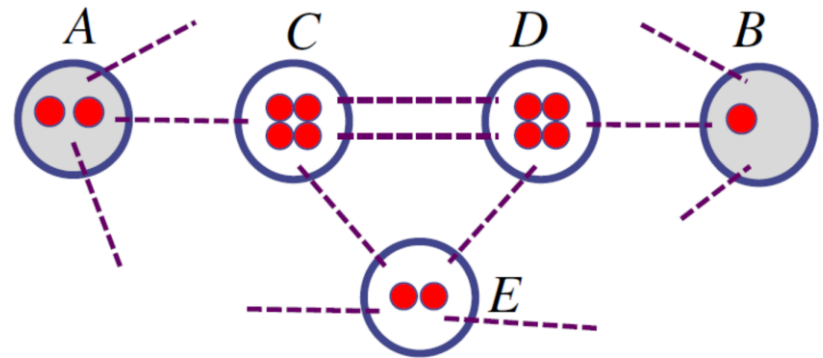
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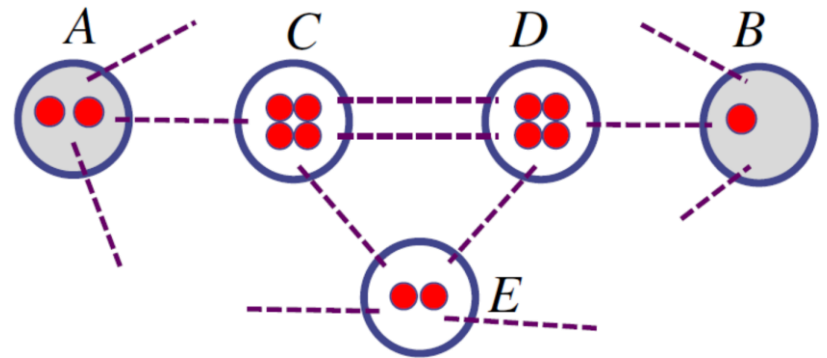
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- Limited quantum memories

太難了吧



System Model & Problem Formulation

- Given:
- A quantum network with limited resources
- Multiple source-destination (SD) requests
- Goal: maximize the number of accepted SD requests
- Constraints:
- Find a path with sufficient resource for each accepted SD request
- Limited channels
- Limited quantum memories



Bad News


- The problem is still **NP-hard**
- We may not always find the optimal solution in polynomial time
- Alternatively, we aim at a **near-optimal solution**

Programming Project #1: Entanglement Routing in Quantum Networks

- Input:
 - A node-weighted edge-weighted network $G = (V, E)$
 - Multiple SD requests
- Procedure:
 - Accept or reject each SD request
 - Find a path with sufficient resource for each accepted one
- Output:
 - The accepted SD requests and their paths
- The grade is proportional to the number of accepted SD requests

Programming Project #1:

Entanglement Routing in Quantum Networks

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Program
Entang

題目只是找 shortest path 對吧

- Input

- A no

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- Proce

- Acc

- Find

- Output

- The

- The g

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不會吧，人家才第一次作業耶

ks

(V, E)

epted one

Programming Project #1: Entanglement Routing in Quantum Networks

- Input

- A network

- Multiple

- Process

- Accept

- Find

- Output

- The

- The graph

accepted



(V, E)

accepted one

Programming Project #1:

Entanglement Routing in Quantum Networks

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 - Multiple SD requests
- Procedure:
 - Accept or reject each SD request
 - Find a path with sufficient resource for each accepted one
- Output:
 - The accepted SD requests and their paths
- The grade is proportional to **the number of accepted SD requests**
- **We have a competition** (see next page)

The Competition

- The grade is proportional to **# accepted SD requests**
- **Basic: 75 (deadline)**
 - A baseline solution (see the following pages)
- **Performance ranking** (decided after the deadline)
 - [0%, 50%) (bottom): +0
 - [50%, 75%): + 5
 - [75%, 90%): + 9
 - [90%, 95%): + 12
 - [95%, 100%] (top): + 15
- **Homework assistant** (superb deadline)
 - +10

The Competition

- The grade

- **Basic: 75**

- A baseline

- **Performance**

- [0%, 50%
 - [50%, 75%
 - [75%, 90%
 - [90%, 95%
 - [95%, 100%

- **Homework**

- +10



SD requests

s)

deadline)

我都用暴力法求解

The Competition

- The grade
- **Basic: 75**
 - A baseline
- **Performance**
 - [0%, 50%
 - [50%, 75
 - [75%, 90
 - [90%, 95
 - [95%, 10
- **Homework**
 - +10



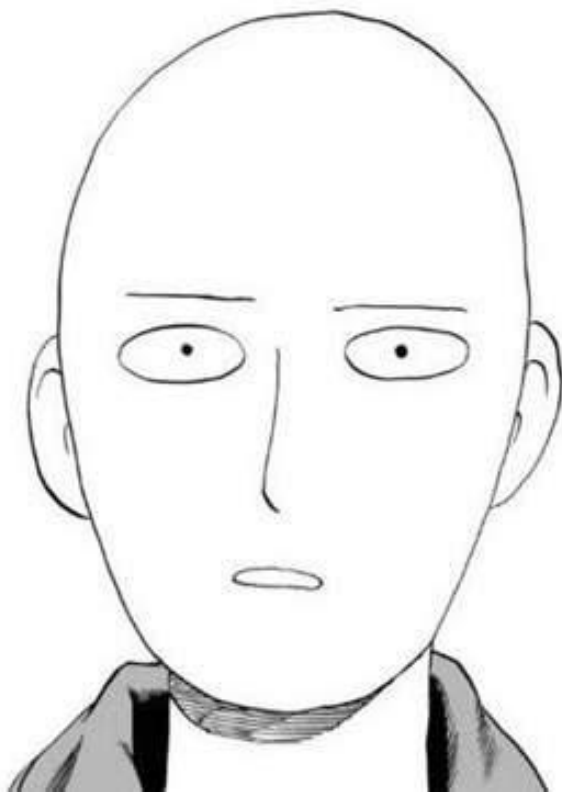
SD requests

We have
TIME LIMIT!



相信你們在做完作業以後

也變強了



禿了

The Baseline Algorithm

- Sequentially find the shortest path for each input SD request
- If there is a tie, select the one that visits the node with a smaller ID first
 - 10 -> 4 -> 11 -> 15 -> 12 vs 10 -> 4 -> 9 -> 17 -> 12
 - Select 10 -> 4 -> 9 -> 17 -> 12
- Examine whether the shortest path has sufficient resources to accommodate the SD request
 - If yes, then accept the SD request
 - Otherwise, reject the SD request
- Repeat the above actions until all SD requests are examined

Input Sample: use scanf

Format:

#Nodes #Links #Req

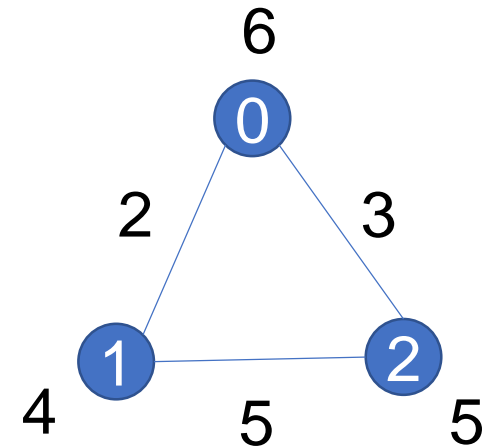
NodeID #QuantumMemories

...

LinkID LinkEnd1 LinkEnd2 #Channels

...

ReqID ReqSrc ReqDst



Ex:

3	3	2	
0	6		
1	4		
2	5		
0	0	1	2
1	0	2	3
2	1	2	5
0	0	2	
1	1	2	

Output Sample: use printf

Format:

#AccReq

ReqID	ReqSrc	Rep1	Rep2...	ReqDst
-------	--------	------	---------	--------

...

Ex:

2

0 0 2

1 1 2

Note

- Superb deadline: 9/27 Tue (adjust?)
- Deadline: 10/4 Tue (adjust?)
- Pass the test of our online judge platform
- Submit your code to E-course2
- Demonstrate your code remotely with TA
- C Source code (i.e., only .c)
- Show a good programming style