

unknown

This Code is Active in 72% of Samples  
On Average, 41 Threads Execute Concurrently

Thread Pool com.pel.ucd.inject.DeadLockBug\$1

Operation com.pel.ucd.inject

as on each Stack

Show Fully Expanded Stacks

Native Code +  
ZwWaitForSingleObject  
RtlInitializeExceptionChain  
com.pel.ucd.inject  
com.pel.ucd.inject.DeadLockBug\$Friend.bow() line 30  
com.pel.ucd.inject.DeadLockBug\$1.run() line 55

WaitPreferencePage.j DeadLockBug.java LockContentionBug.java

```
import java.util.Random;

/*
 *
 */

public class DeadLockBug
{
    static class Friend
    {
        private final String name;

        public Friend(String name)
        {
            this.name = name;
        }

        public String getName()
        {
            return this.name;
        }

        public synchronized void bow(Friend bower)
        {
            System.out.format("%s: %s" + " has bowed to me!\n",
                this.name, bower.getName());
            bower.bowBack(this);
        }
    }
}
```

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