# Workshop: Data science with R (ZEW)

Session #7: Supervised Learning

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#### **Outline**

- What is Supervised Learning?
- Machine Learning vs Econometrics
  - Prediction/classification vs inference
- Parametrics vs Non-parametric estimation
- Classification
  - Logistic (softmax)
  - Performance measures
- Prediction
  - Regularization, shrinkage and variable selection
  - Sparsity, Ridge, and LASSO regressions
  - Ensemble learning
  - Performance measures

## What is supervised learning?

- Broadly speaking the main two subfields of machine learning are supervised learning and unsupervised learning.
- Supervised statistical involves building statistical models f() for **predicting** or **estimating** and *output* (Y) based on one or more *inputs* given by the design matrix (X).

$$\hat{Y}=\hat{f}\left( X
ight)$$

## Why estimate f?

#### Prediction & classification

- In classification, the goal is to predict a *class label* within a defined set of elements.
- Prediction is mostly associated with continuous data.
- $\hat{f}$  could be treated as a "black box", that is, we are not concerned on the form of  $\hat{f}$ , instead, how good this function predicts  $\hat{Y}$ .
- No matter how accurate  $\hat{f}$  is (by choosing a statistical learning technique), there always be non-reducible error term (irreducible error).
- We can improve  $\hat{f}$  by choosing a more flexible form. But it has a cost!

#### Inference

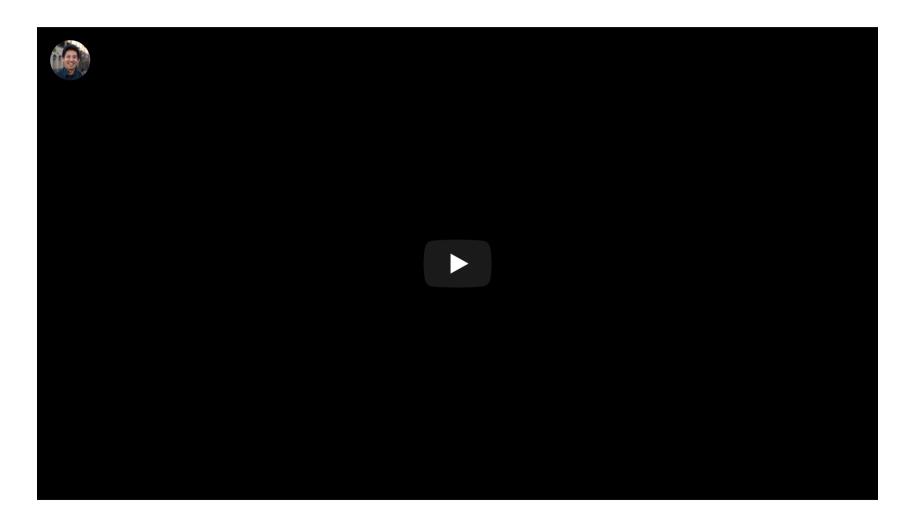
- We want to understand the effect of  $X_1,\ldots,X_p$  on Y.
- By definition, it can not be a "black box" function, because we need to know the exact form.
- ML statistics differentiate from Econometrics in this element.
  - Econometrics: "the quantitative analysis of actual economic phenomena based on the concurrent development of theory and observation, related by appropriate methods of inference." source
  - Machine learning: "Machine Learning is the field of study that gives computers the ability to learn without being explicitly programmed" Arthur Samuel, 1959.
- Causal inference is getting attention from ML supporters, but there is much work to do.

## Econometrics vs Machine Learning: the $\hat{eta}$ vs $\hat{y}$ dilemma

- Many economic applications revolve around parameter estimation
  - $\circ$  Produce good estimates that unveil the true relationship between y and X
- Machine learning algorithms are not designed for inference purposes
  - One has to be aware of the properties and goals of the estimators, the typical parameters' interpretation (i.e. asymptotic theory least square) is no necessary longer valid.
- Applications
  - New data for traditional questions: for instance: measuring the level of economic activity from satellite maps using light-intensity measures.
  - Pre-processing
    - Propensity Score Matching, Linear Instrumental Variables Regression, Heterogeneous treatment effects.
- ML algorithms are technically easy to use in Python or R
  - Threats: naive interpretations!



## Predicting poverty from satellite maps

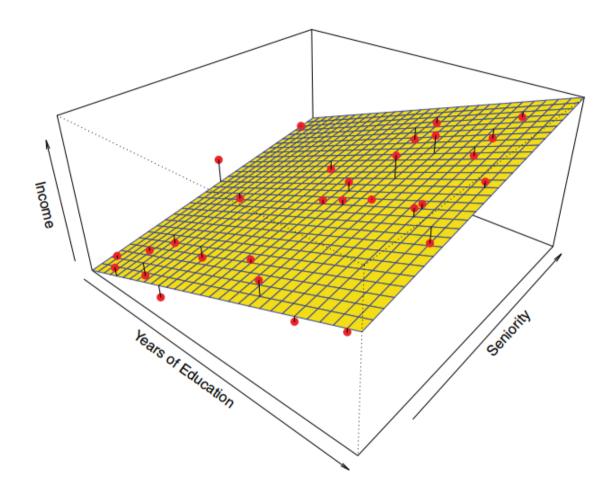


## How to we estimate $\hat{f}$ ?

#### Parametric methods

- There is a reason for imposing a function form of f: interpretability. In econometrics the conditional expectation function E(Y|X=x)=f(x), we restrict f from a theoretical grounds. Nonetheless, the CEF is by default nonparametric.
- Generalized Linear Model (GLMs) assume the design matrix can be expressed as a linear combination of a set of parameters (typically denoted as  $\beta$ ) obtained by OLS. The estimated parameters are linear by construction, while the  $X=x_i$  can be of any form or distribution, however, some transformation may be captured easier. Example:

 $income = \beta_0 + \beta_1 education + \beta_2 seniority$ 



Parametric Linear Model. Hastie et al. 2013.

## How to we estimate $\hat{f}$ ?

#### Non-parametric methods

- Non-parametric methods do not make explicit assumptions about the functional form of f.
- Avoiding the assumption of a particular functional form for f, they have the potential to accurately fit a wider range of possible shapes for f.
- Disadvantage: the amount of parameters increases drastically!
- Examples:
  - Multiple Adaptive Regression Splines:

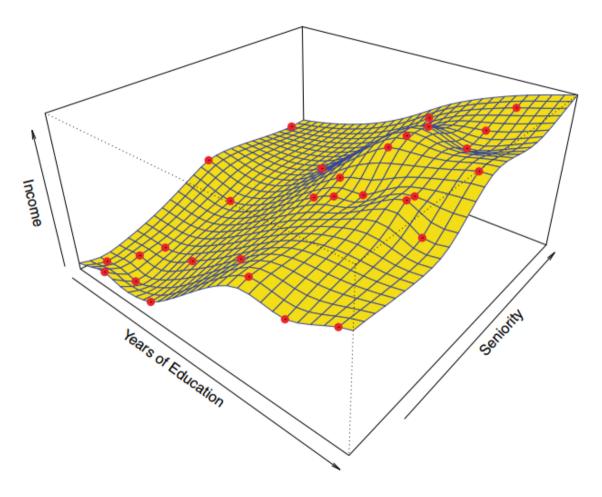
$$\hat{f}\left(X
ight) = \sum_{j=1}^{k} c_i B_i(X_j)$$

• Generalized Additive Models:

$$\hat{f}\left(X
ight) = s_0 + \sum_{j=1}^p s_j(X_j)$$

- Random Forest
- Neural Network

o ...



Non-parametric model. Hastie et al. 2013.

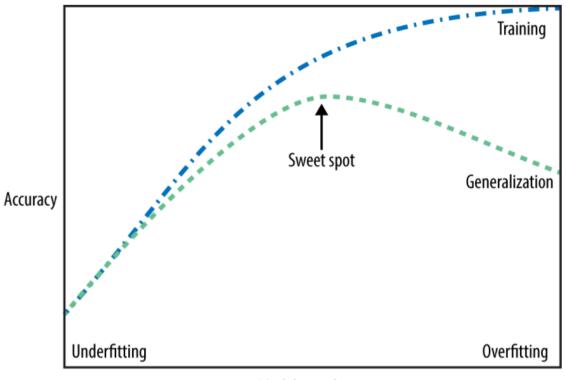
## Trade-offs of selecting f

#### Interpretation wise

- The more complex (flexible) the function form, the best it will fit the design matrix data generating process.
- The simplest a functional form is, the more interpretable are their parameters (GLM for instance), but, its fit is generally worse.

#### Generalization wise

- Complex models tend to do a good job explaining the data used to estimate f, but it does a very bad job explaining data not used in the estimation process, this is called overfitting.
- Complex models often have **hyperparameters**, also name smoothing or complexity parameters, that cannot be estimated from the data. Examples: penalty term, the width of the kernel.
- Underfitting happens when the model is too simple,



Model complexity

Müller, Guido (2017)

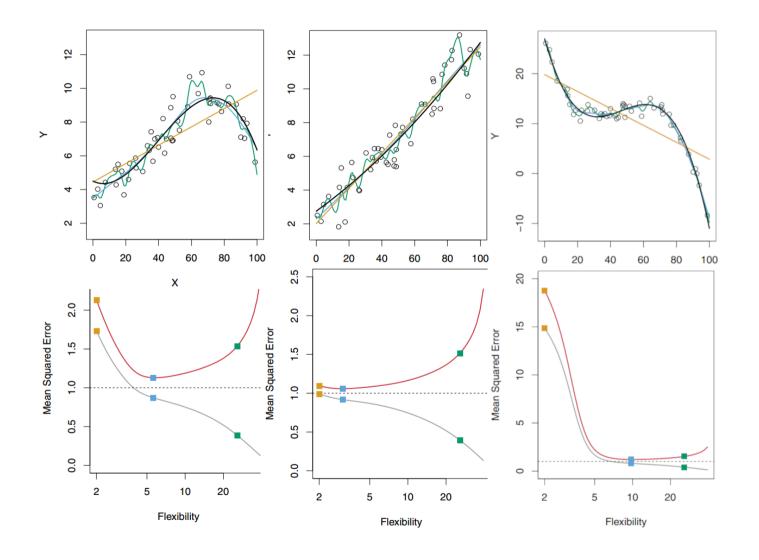
## Accuracy

- In order to evaluate the performance of a statistical learning method on a given data set, we need some way to measure how well its predictions actually match the observed data.
- We are interested in the accuracy of the *unseen* data, that is, a subsample of information which has not been used to estimate  $\hat{f}$ .
  - In practice, one has to divide the total number of observation into **training** and **testing** subsets. The first step is to use the **train** data and observe how good it predicts the **test** data.
  - As mentioned, complex models do a good job finding a function that captures as much variance for training design matrix, but they tend to extrapolate badly on **new information**, which make them useless.
- The fundamental problem of selecting f is the trade-off between **bias** and **variance**.

$$E(Y-\hat{f}\left(X
ight))^{2}=Var(\hat{f}\left(X
ight))+[Bias(\hat{f}\left(X
ight))]^{2}+Var(\epsilon)$$

- Variance refers to the amount by which f ^ would change if we estimated it using a different training data set.
- Bias refers to the error that is introduced by approximating a real-life problem, which may be extremely complicated, by a much simpler model.

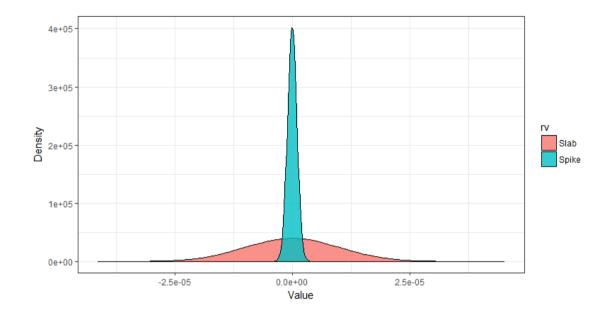
## Bias variance trade-off



James et al. 2013 11 / 36

## Lasso and Ridge regression

- Least Square estimates present commonly two inconvenient
  - Low prediction accuracy: low bias but large variance.
  - Interpretation: With a lower set of predictors is easier to visualize the "big picture".
  - Subset selection can be applied following (for)backward-stepwise selection ad-hoc methods.
- Another alternative is to use shrinkage (regularization) techniques that penalized parameter space, and reduce the sparsity of the design matrix, that is, when N < X.
- The goal is to reduce the space of regressors by imposing restrictions. Examples:
  - Spike and slab: In Bayesian models, it is possible to impose a strong prior to shrinkage the parameter space.
  - Principal component regression
  - Ridge and Lasso



Spike and Slab priors. (Poyser, 2018)

## Ridge regression

- Shrinks the regression coefficients by imposing a penalty on their size
- The ridge coefficients minimize a penalized residual sum of squares

$$egin{align} \hat{eta}^{ridge} =& rg \max_{eta} \Big\{ \sum_{i=1}^{N} \Big( y_i - eta_0 - \sum_{j=1}^{p} x_{ij} eta_j \Big)^2 + \lambda \sum_{j=1}^{p} eta_j^2 \Big\} \ =& (X^T X + \lambda I)^{-1} X^T y 
onumber \ \end{aligned}$$

Here  $\lambda \geq 0$  is the tuning parameter and controls the complexity of the estimation. The greater  $\lambda$  the greater the shrinkage.

- As expected, scaling affects the shrinkage component, therefore is necessary to standardize the inputs.
  - Coefficients are no longer scale invariant
- ullet Ridge uses the so-called  $L_2$  norm

### Lasso regression

- Similar to Ridge, but instead of shrinking the coefficients with a squared rule of the parameters, it imposes an absolute value
- The penalty is a  $L_1$  norm ||
- Solution in  $y_i$  is non-linear
- Lasso does a continuous subset selection

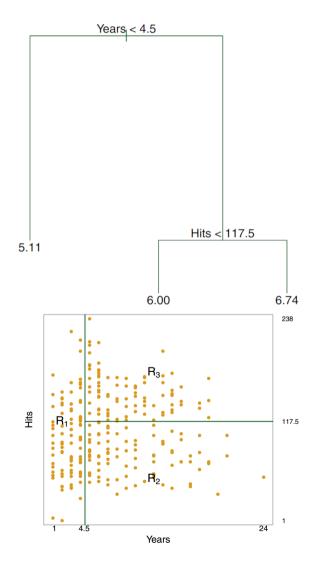
$$\hat{eta}^{lasso} = rg \max_{eta} \Big\{ \sum_{i=1}^{N} \Big( y_i - eta_0 - \sum_{j=1}^{p} x_{ij} eta_j \Big)^2 + \lambda \sum_{j=1}^{p} |eta_j| \Big\}$$

• Lasso  $\lambda$  shrinkage paramets is chosen with the goal of minimizen the expected prediction error.

#### Decision-tree based models

- Decision trees are widely used models for classification and regression tasks.
- Essentially, they learn a hierarchy of if/else questions, leading to a decision.
- Tree-based methods are simple and useful for interpretation. However, they typically are not competitive with the best-supervised learning approaches
- $R_1$ ,  $R_2$ ,  $R_3$  are known as leaves or terminal nodes of the tree
- Steps:
  - $\circ$  Dividing the predictor space  $X_p$  into  $R_1, \ldots, R_J$  non-overlapping regions
  - $\circ$  For every observation that falls into  $R_J$ , take the mean of the dependent variable
- The objective is to minimize the Residual Sums of Squares of:

$$\sum_{j=1}^J \sum_{i \in R_j} (y_i - {\hat y}_{R_j})^2$$



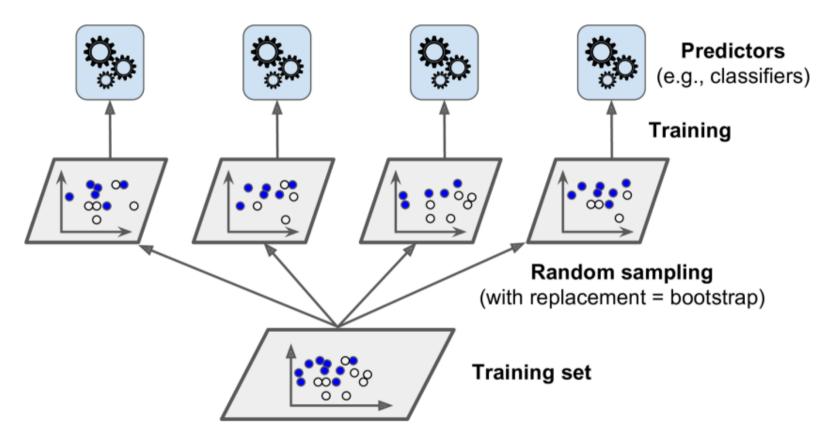
## **Bagging**

- Decision trees have the advantage of interpretability, however, they tend to show high variance
- One way to reduce the variance is to take the average of all the predictions
- Since the actual design matrix does not change, it is not possible to take the average of inexistent samples. To solve this problem we can use **bootstrapping** 
  - $\circ$  What bootstrap does is taking B random samples with replacement from a single sample, creating several artificial samples?
- Bagging uses a bootstrap rule to create pseudo-training sets, then average the prediction in order to reduce the variance.

$$\hat{f}_{bag}(x) = rac{1}{B}\sum_{b=1}^B \hat{f}^{*b}(x)$$

- Even though bagging improves accuracy, it reduces interpretability. Nevertheless, there is one way to assess the importance of one variable: variable importance
- The process works as follows:
  - o Take one variable at a time, then calculate how much the RSS decreases in each split

## Bagging



Bagging process. Géron (2017)

#### Random-forest

- ullet Works similar to bagging, but with the difference of taking a random sample of predictors over the design matrix  $X_p$
- Process:
  - $\circ$  Draw a bootstrap sample  $Z^*$  of size N from the training data.
  - $\circ$  Grow a random-forest tree  $T_b$  to the bootstrapped data, by recursively repeating the following steps for each terminal node of the tree, until the minimum node size  $n_m in$  is reached.
  - $\circ$  Select m variables at random from the p variables.
  - $\circ$  Pick the best variable/split-point among the m.
  - Split the node into two daughter nodes.

#### Considerations

- There are several algorithms and tweaks to improve prediction accuracy, however, each of them deserves a whole session to be studied.
  - Boosting
  - Ensemble
  - Boosting
  - $\circ$  SVM
  - Neural Networks
  - o ...
- For a more detailed explanation of such techniques see the references section.

## **Packages**

- broom: is an attempt to bridge the gap from untidy outputs of predictions and estimations to the tidy data we want to work with.
  - tidy: constructs a data frame that summarizes the model's statistical findings. This includes coefficients and p-values for each term in a regression, per-cluster information in clustering applications, or pre-test information for multtest functions.
  - augment: add columns to the original data that was modeled. This includes predictions, residuals, and cluster assignments.
  - o glance: construct a concise one-row summary of the model. This typically contains values such as R^2, adjusted R^2, and residual standard error that are computed once for the entire model.

#### parsnip

- It is designed to solve a specific problem related to model fitting in R, **the interface**.
- Many functions have different interfaces and arguments names and parsnip standardizes the interface for fitting models as well as the return values
- tidymodels: Collection of modeling packages, that aim to create a common structure (similar to sklearn in Python)
- rsample: Classes and functions to create and summarize different types of resampling objects (e.g. bootstrap, cross-validation).

#### Dataset

#### Wine quality

```
wine_w <- readr::read_rds("datasets/session_7/wine_white.rds")
skimr::skim(wine_w) %>% skimr::kable()
```

## Skim summary statistics
## n obs: 4898
## n variables: 13
##
## Variable type: numeric

| ##<br>##<br>## | variable             | missing | complete | n<br> | mean   | sd<br> | p0    | p25   | p50   | p75  | p100 |  |
|----------------|----------------------|---------|----------|-------|--------|--------|-------|-------|-------|------|------|--|
| ##             | alcohol              | 0       | 4898     | 4898  | 10.51  | 1.23   | 8     | 9.5   | 10.4  | 11.4 | 14.2 |  |
| ##             | chlorides            | 0       | 4898     | 4898  | 0.046  | 0.022  | 0.009 | 0.036 | 0.043 | 0.05 | 0.35 |  |
| ##             | citric_acid          | 0       | 4898     | 4898  | 0.33   | 0.12   | 0     | 0.27  | 0.32  | 0.39 | 1.66 |  |
| ##             | density              | 0       | 4898     | 4898  | 0.99   | 0.003  | 0.99  | 0.99  | 0.99  | 1    | 1.04 |  |
| ##             | fixed_acidity        | 0       | 4898     | 4898  | 6.85   | 0.84   | 3.8   | 6.3   | 6.8   | 7.3  | 14.2 |  |
| ##             | free_sulfur_dioxide  | 0       | 4898     | 4898  | 35.31  | 17.01  | 2     | 23    | 34    | 46   | 289  |  |
| ##             | p_h                  | 0       | 4898     | 4898  | 3.19   | 0.15   | 2.72  | 3.09  | 3.18  | 3.28 | 3.82 |  |
| ##             | quality              | 0       | 4898     | 4898  | 5.88   | 0.89   | 3     | 5     | 6     | 6    | 9    |  |
| ##             | quality_b            | 0       | 4898     | 4898  | 0.67   | 0.47   | 0     | 0     | 1     | 1    | 1    |  |
| ##             | residual_sugar       | 0       | 4898     | 4898  | 6.39   | 5.07   | 0.6   | 1.7   | 5.2   | 9.9  | 65.8 |  |
| ##             | sulphates            | 0       | 4898     | 4898  | 0.49   | 0.11   | 0.22  | 0.41  | 0.47  | 0.55 | 1.08 |  |
| ##             | total_sulfur_dioxide | 0       | 4898     | 4898  | 138.36 | 42.5   | 9     | 108   | 134   | 167  | 440  |  |
| ##             | volatile_acidity     | 0       | 4898     | 4898  | 0.28   | 0.1    | 0.08  | 0.21  | 0.26  | 0.32 | 1.1  |  |
|                |                      |         |          |       |        |        |       |       |       |      |      |  |

hist

## Training, testing



## **Cross-validation**

| Split 1 | Fold 1 | Fold 2 | Fold 3 | Fold 4 | Fold 5 | Metric 1 |
|---------|--------|--------|--------|--------|--------|----------|
| Split 2 | Fold 1 | Fold 2 | Fold 3 | Fold 4 | Fold 5 | Metric 2 |
| Split 3 | Fold 1 | Fold 2 | Fold 3 | Fold 4 | Fold 5 | Metric 3 |
| Split 4 | Fold 1 | Fold 2 | Fold 3 | Fold 4 | Fold 5 | Metric 4 |
| Split 5 | Fold 1 | Fold 2 | Fold 3 | Fold 4 | Fold 5 | Metric 5 |
|         |        |        |        |        |        |          |

Training Testing

## Training, testing, and cross-validation

## [1] 1469 13

#### **Cross-validation**

```
## # 10-fold cross-validation
## # A tibble: 10 x 6
                                                                              rf
##
      splits
                        id
                                train
                                                    validate
                                                                     lm
    * <list>
                        <chr> <list>
                                                    st>
                                                                     t> <list>
    1 <split [3.1K/3... Fold01 <tibble [3,086 ×... <tibble [343 ×... <S3: l... <fit[+...
    2 <split [3.1K/3... Fold02 <tibble [3,086 ×... <tibble [343 ×... <S3: l... <fit[+...
    3 <split [3.1K/3... Fold03 <tibble [3,086 ×... <tibble [343 ×... <S3: l... <fit[+...
    4 <split [3.1K/3... Fold04 <tibble [3,086 ×... <tibble [343 ×... <S3: l... <fit[+...
    5 <split [3.1K/3... Fold05 <tibble [3,086 ×... <tibble [343 ×... <S3: l... <fit[+...
    6 <split [3.1K/3... Fold06 <tibble [3,086 ×... <tibble [343 ×... <S3: l... <fit[+...
    7 <split [3.1K/3... Fold07 <tibble [3,086 ×... <tibble [343 ×... <S3: l... <fit[+...
    8 <split [3.1K/3... Fold08 <tibble [3,086 ×... <tibble [343 ×... <S3: l... <fit[+...
    9 <split [3.1K/3... Fold09 <tibble [3,086 ×... <tibble [343 ×... <S3: l... <fit[+...
## 10 <split Γ3.1K/3... Fold10 <tibble Γ3.087 ×... <tibble Γ342 ×... <S3: l... <fitΓ+...
```

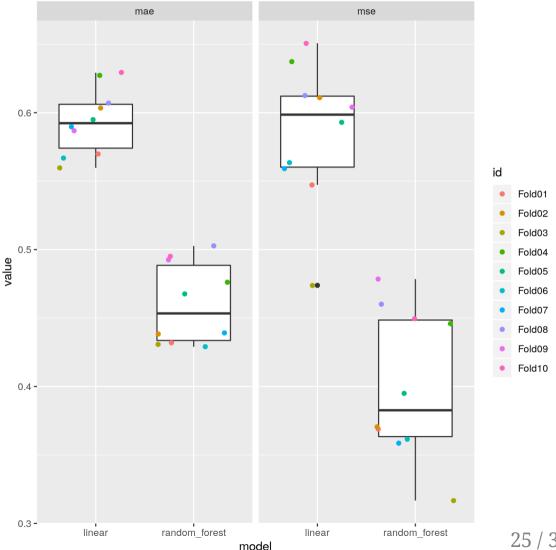
#### Performance

#### Linear model

#### Random forest

## Model performance

```
lm model %>%
   dplyr::select(id, mae, mse) %>%
   bind_rows(rf_model %>%
                dplyr::select(id, mae, mse)
   , .id = "model") %>%
mutate(model=case_when(
        model==1~"linear"
        , T~"random_forest"
    )) %>%
   pivot_longer(cols = c(mae, mse)
                 , names_to = "measure") %>%
   ggplot(aes(model, value))+
   geom_boxplot() +
   geom_jitter(aes(col=id))+
    facet_grid(~measure, scales = "free")
```



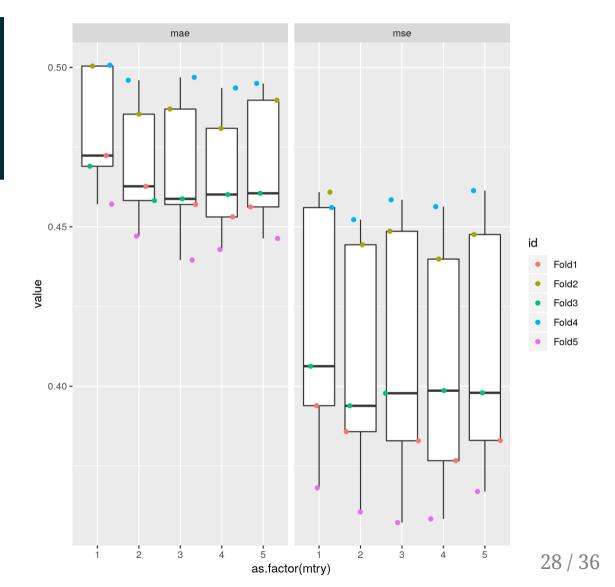
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### Hyperparameter tuning: grid search

```
## # A tibble: 25 x 6
      splits
                          id
                                  mtry train
                                                              validate
                                                                                 rf
      st>
                          <chr> <int> <list>
                                                              st>
                                                                                  st>
                                    1 <tibble [2,743 × ... <tibble [686 × ... <fit[+...
    1 <split [2.7K/68... Fold1
    2 <split [2.7K/68... Fold1
                                      2 <tibble [2,743 × ... <tibble [686 × ... <fit[+...
    3 <split [2.7K/68... Fold1
                                      3 <tibble Γ2.743 × ... <tibble Γ686 × ... <fitΓ+...
    4 <split [2.7K/68... Fold1
                                      4 <tibble [2,743 × ... <tibble [686 × ... <fit[+...
    5 <split [2.7K/68... Fold1
                                      5 <tibble [2,743 × ... <tibble [686 × ... <fit[+...
    6 <split [2.7K/68... Fold2
                                      1 <tibble \( \gamma 2.743 \times \) ... <tibble \( \frac{686}{686} \times \) ... <fit \( \frac{1}{5} \)+...
   7 <split [2.7K/68... Fold2
                                      2 <tibble [2,743 × ... <tibble [686 × ... <fit[+...
## 8 <split [2.7K/68... Fold2
                                      3 <tibble [2,743 × ... <tibble [686 × ... <fit[+...
## 9 <split [2.7K/68... Fold2
                                      4 <tibble Γ2.743 × ... <tibble Γ686 × ... <fitΓ+...
                                      5 <tibble [2,743 × ... <tibble [686 × ... <fit[+...
## 10 <split [2.7K/68... Fold2
## # ... with 15 more rows
```

## Model performance: post-grid search

## Model performance: post-grid search



## Regression: final model

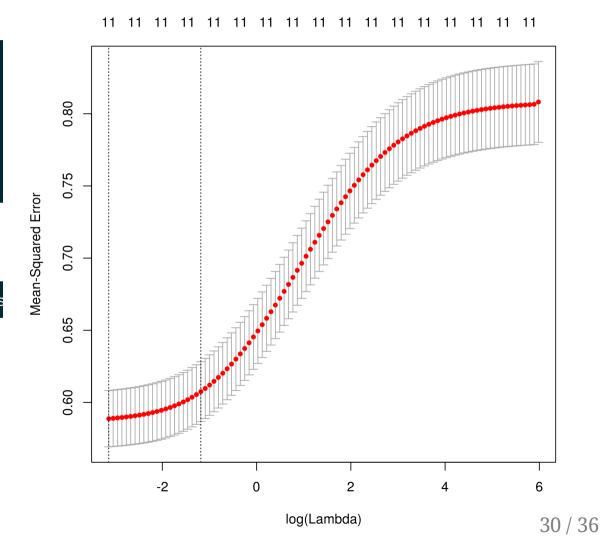
## Ridge

#### Tweak data

```
X <- train_data %>%
  dplyr::select(-quality, -quality_b) %>% as.matrix()
y <- train_data %>%
  dplyr::select(quality) %>% as.matrix()
X_test <- test_data %>%
  dplyr::select(-quality, -quality_b) %>% as.matrix()
y_test <- test_data %>%
  dplyr::select(quality) %>% as.matrix()
```

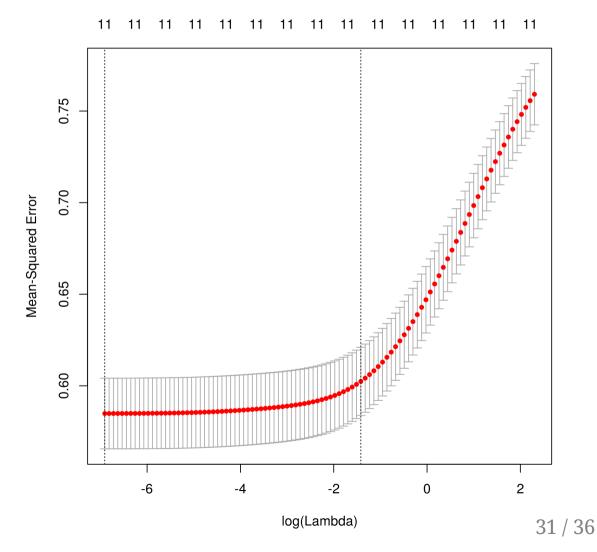
#### Model

```
ridge_cv <- cv.glmnet(X, y, alpha = 0, standardize = ⊤, nfolds
```

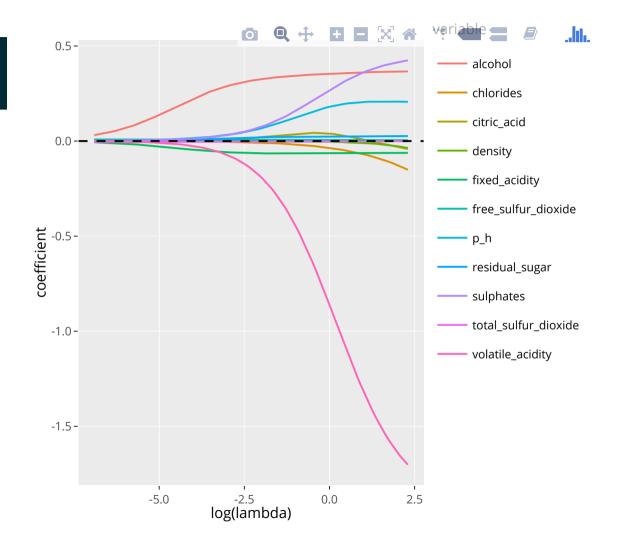


## Ridge

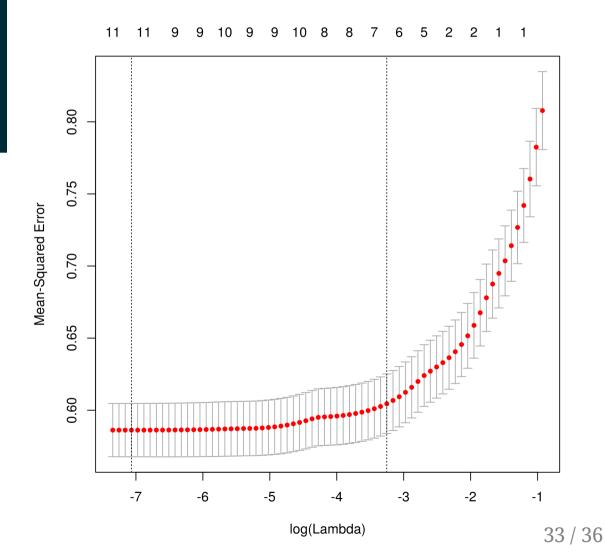
#### Tweak model



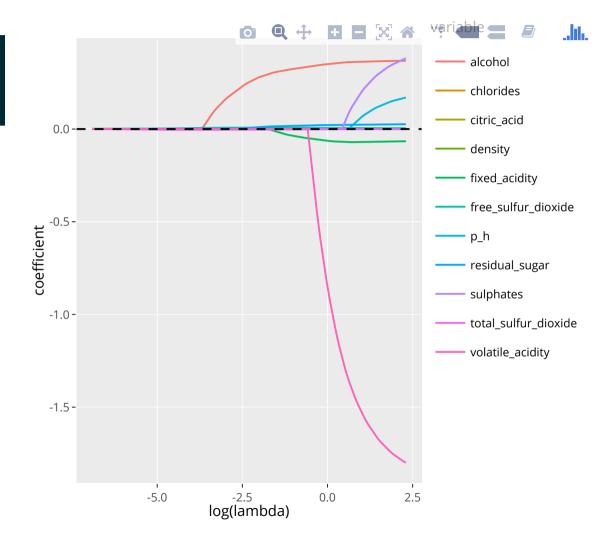
## Ridge



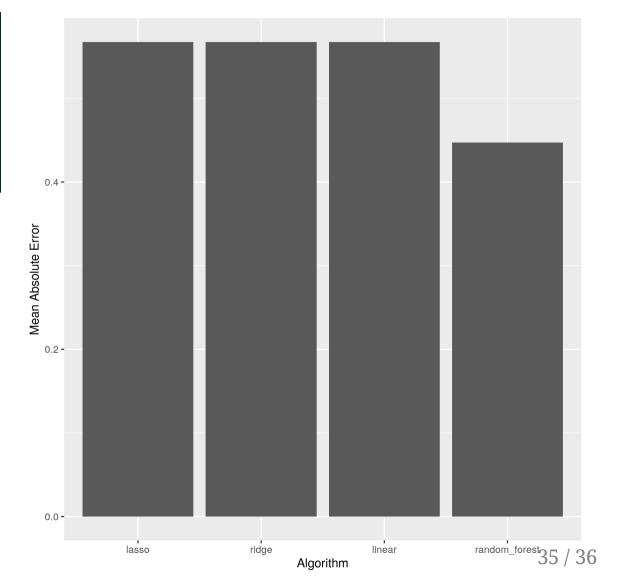
#### **Lasso**



## Lasso shrinkage



### Comparison



#### References

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