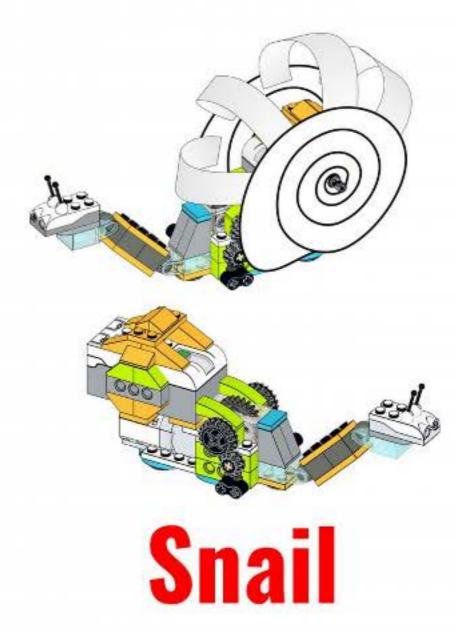
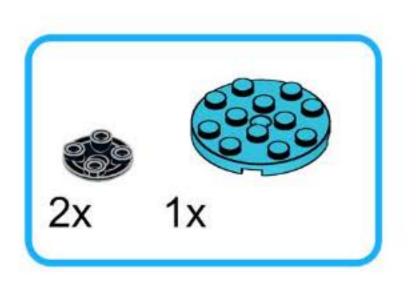
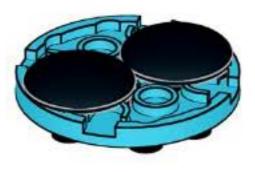
snail robot unofficial building instruction

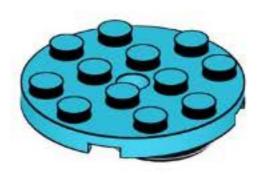


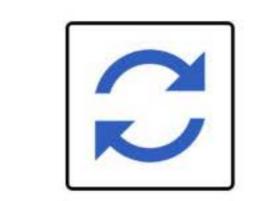
for Lego® WeDo 2.0 45300

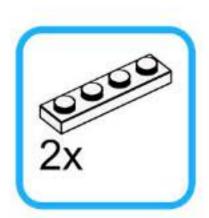
Gergert's lab

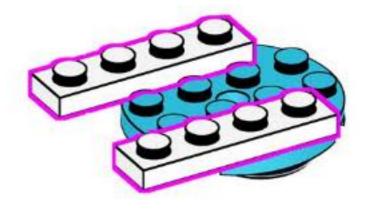


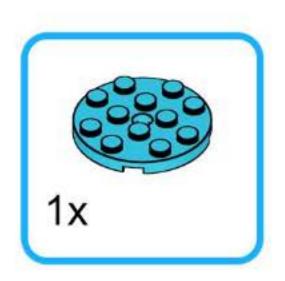


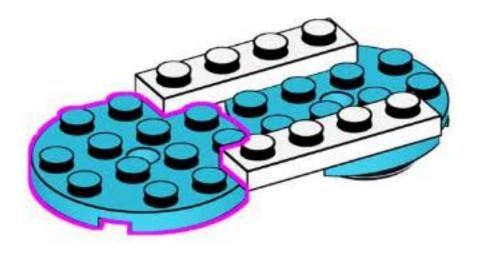


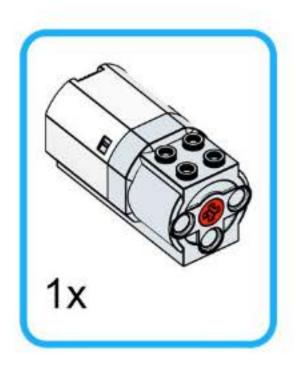


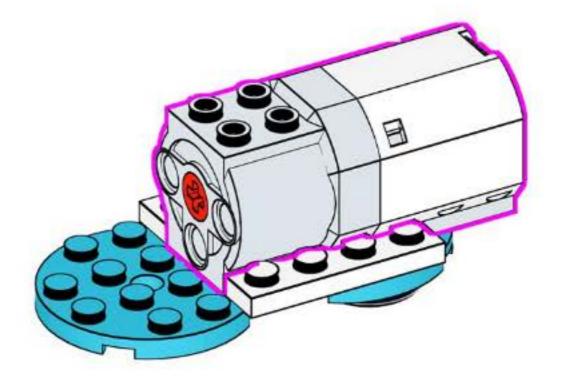


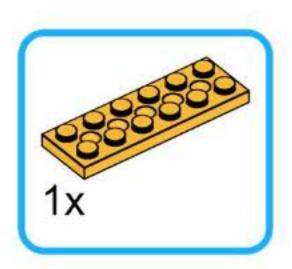


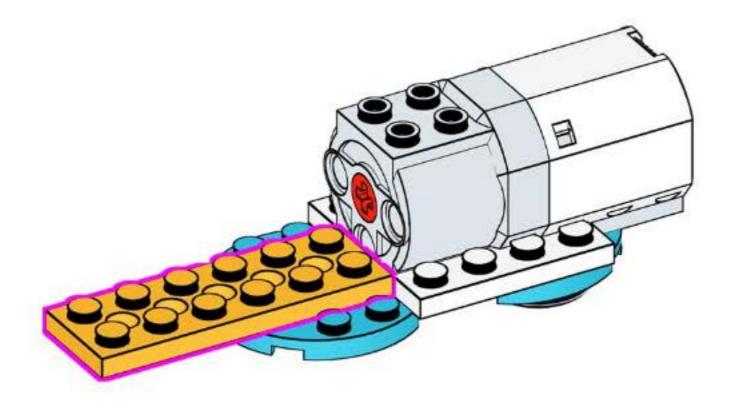


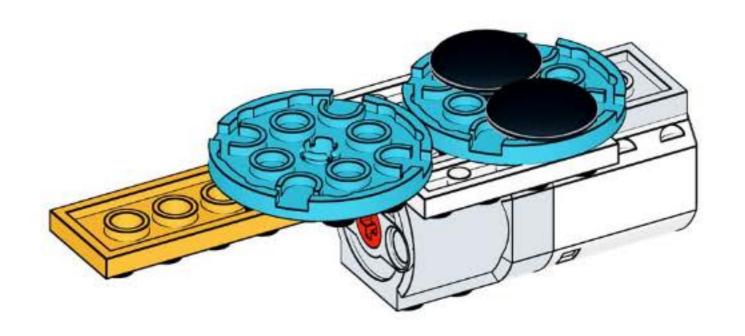






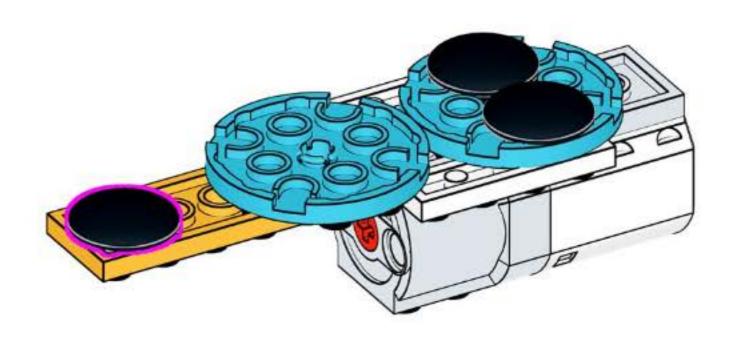


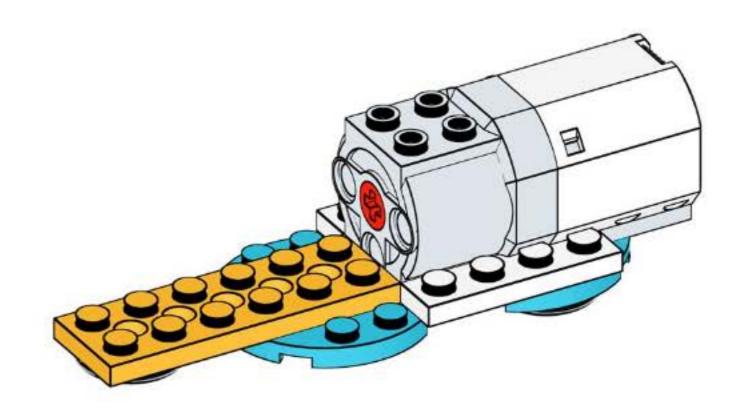




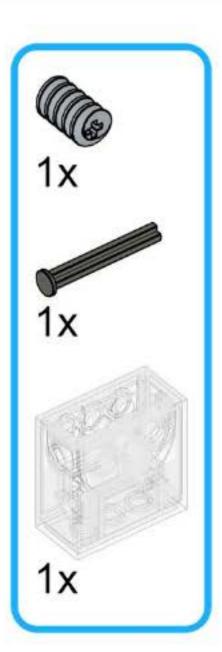




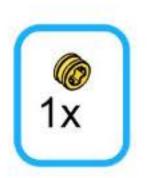


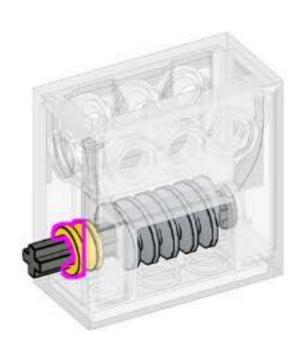


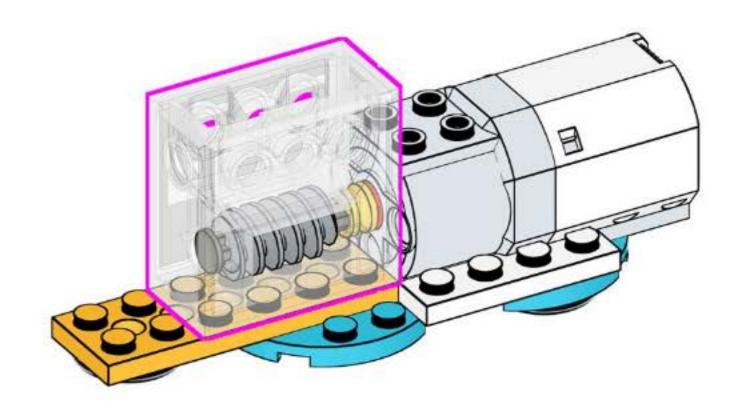


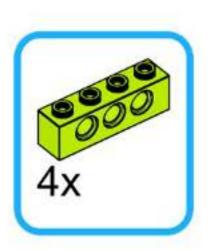


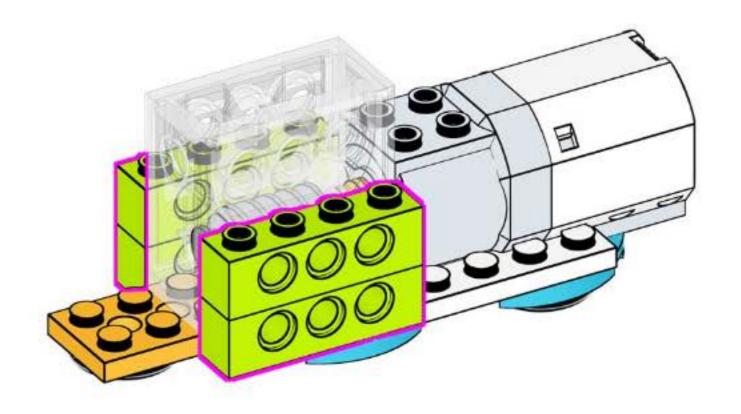


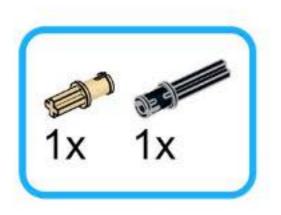


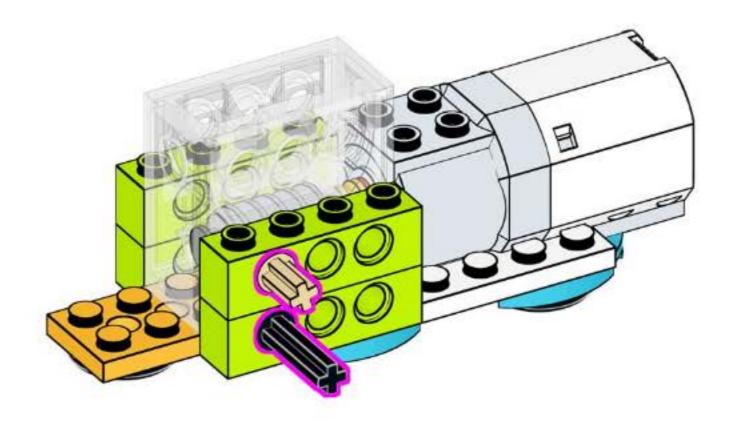


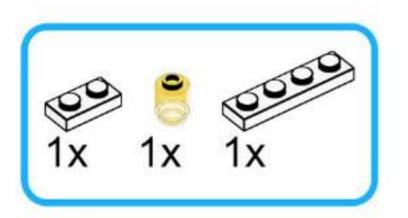


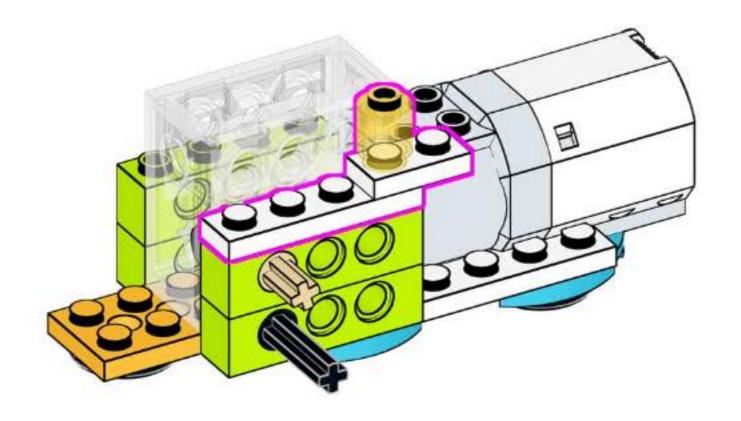


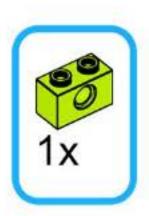


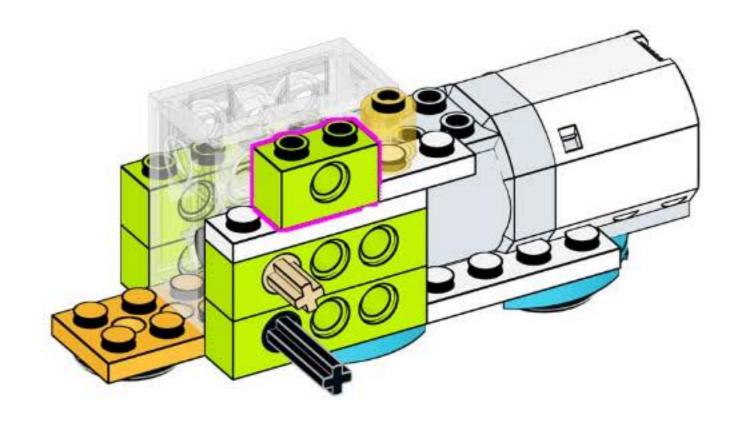


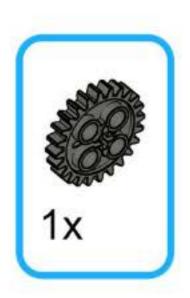


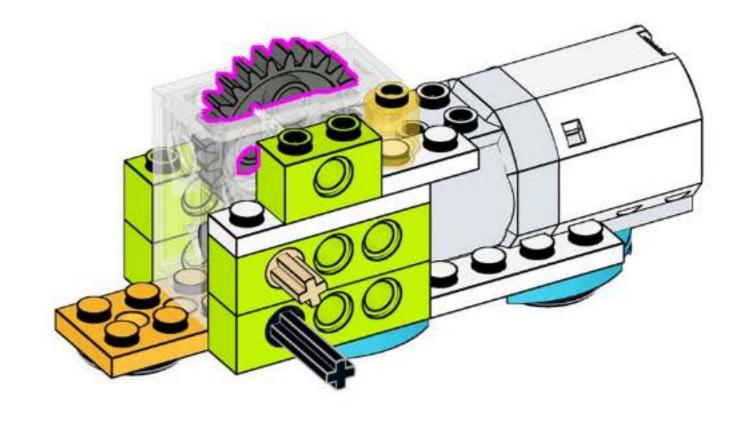


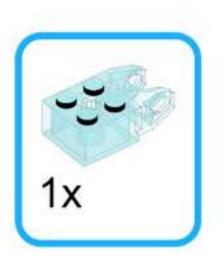


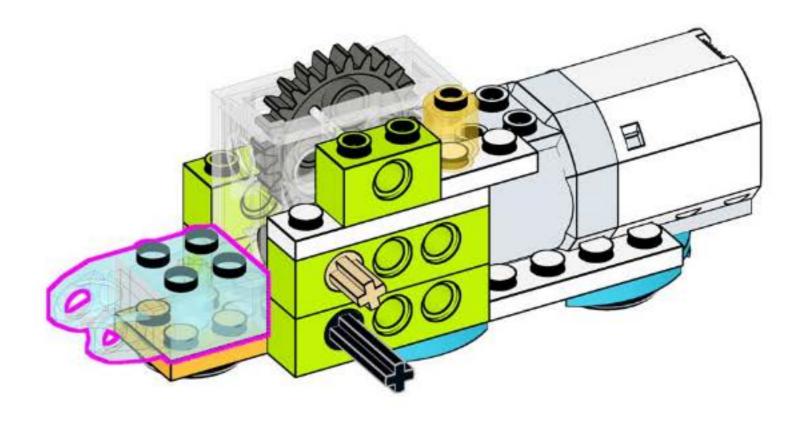


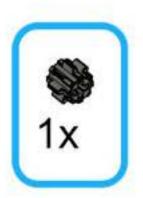


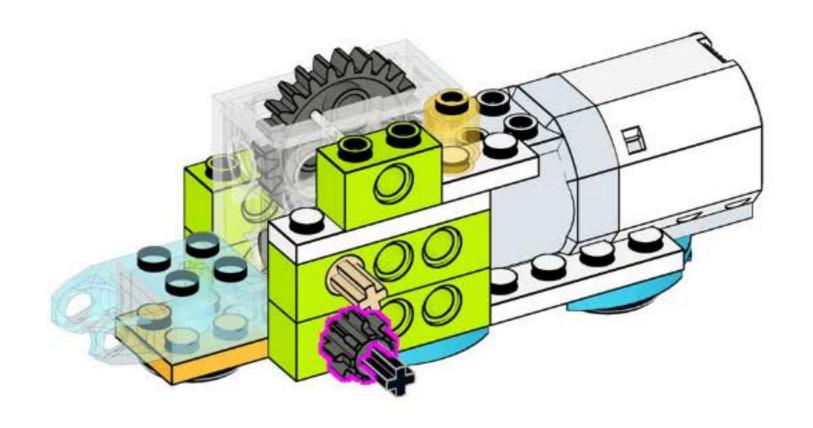


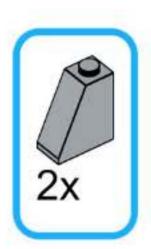


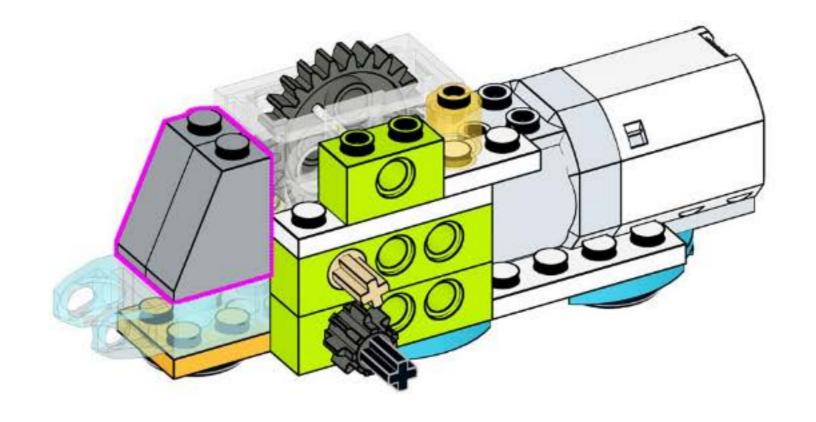


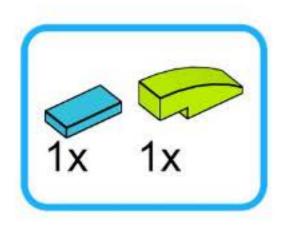


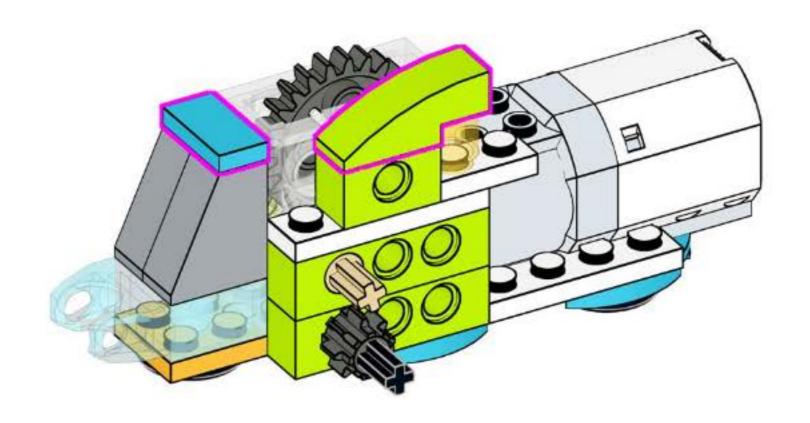




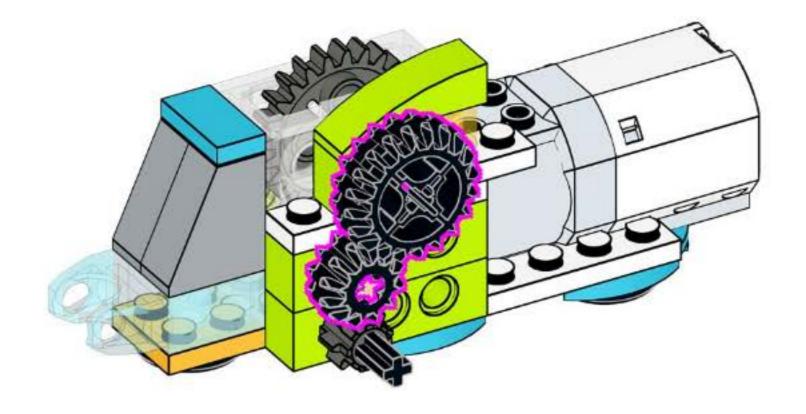






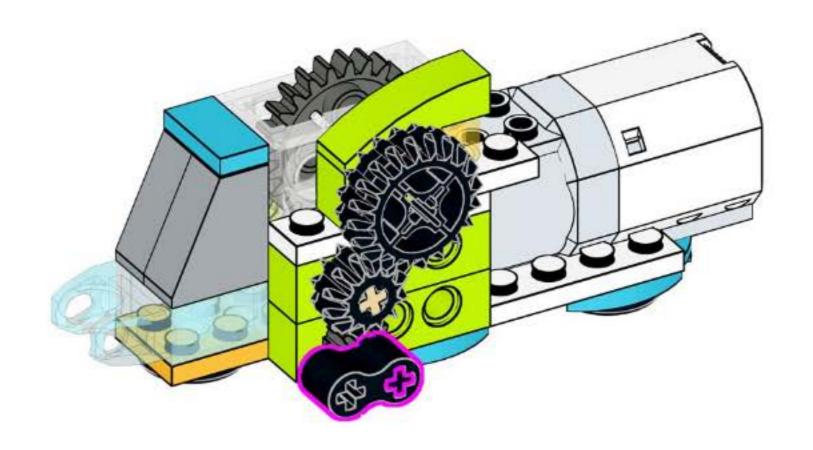


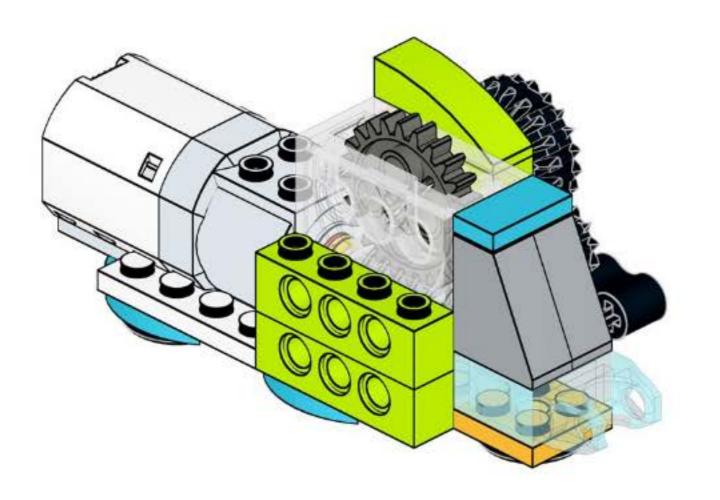




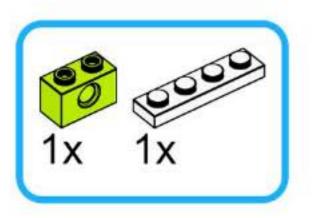


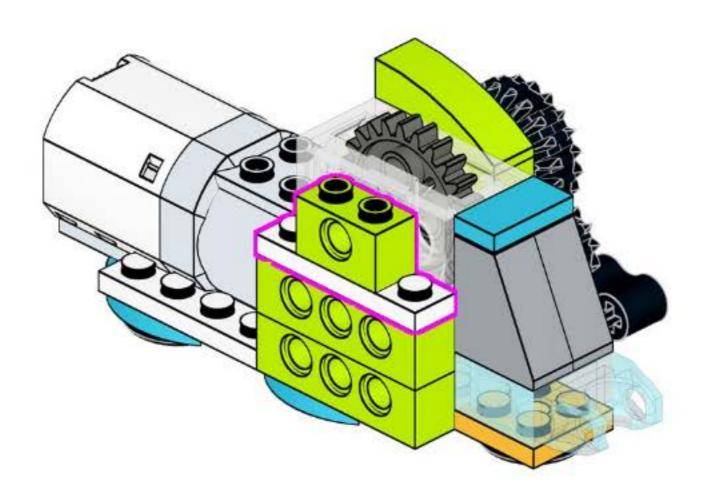




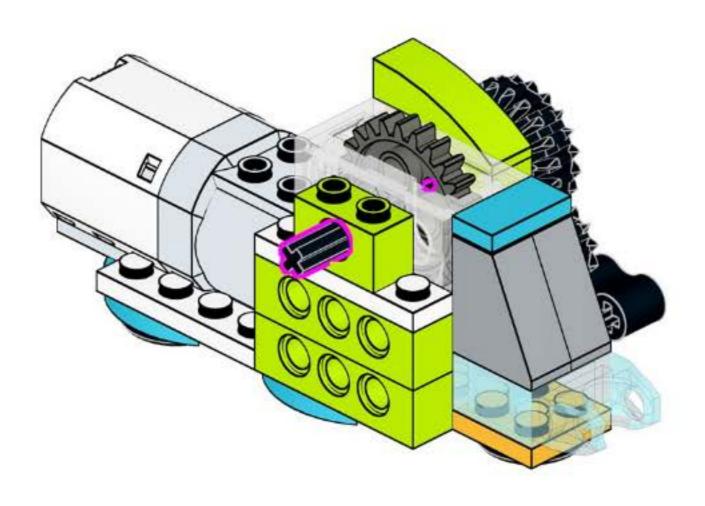




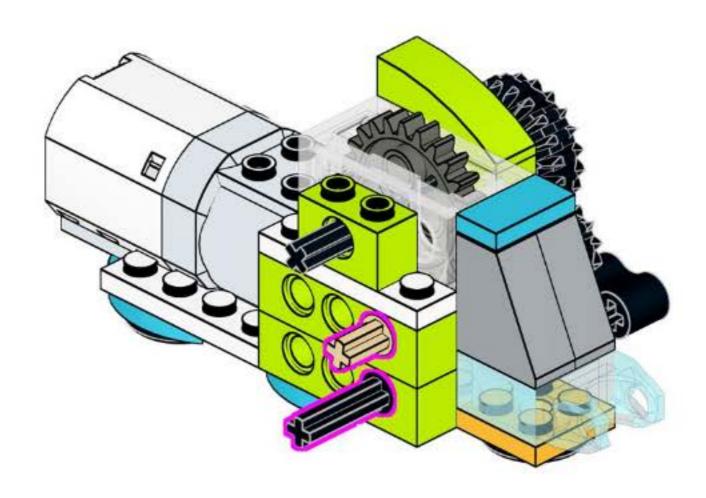


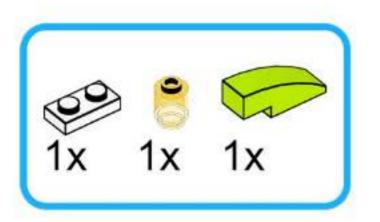


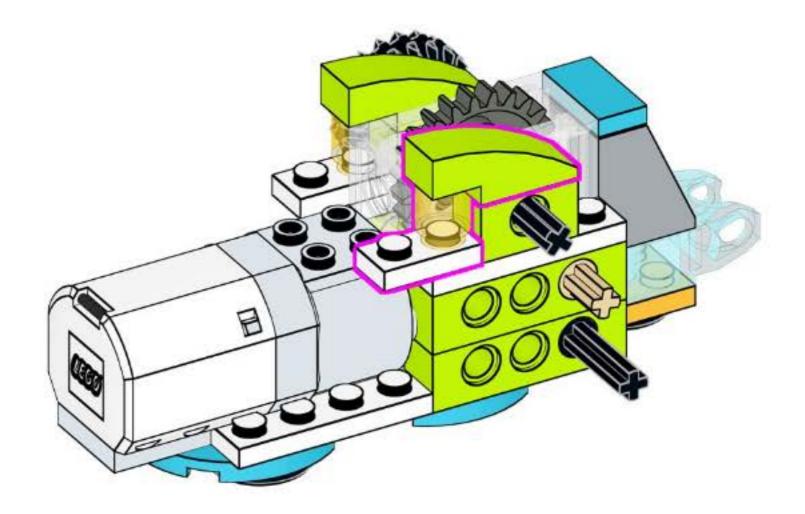




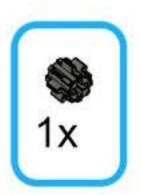


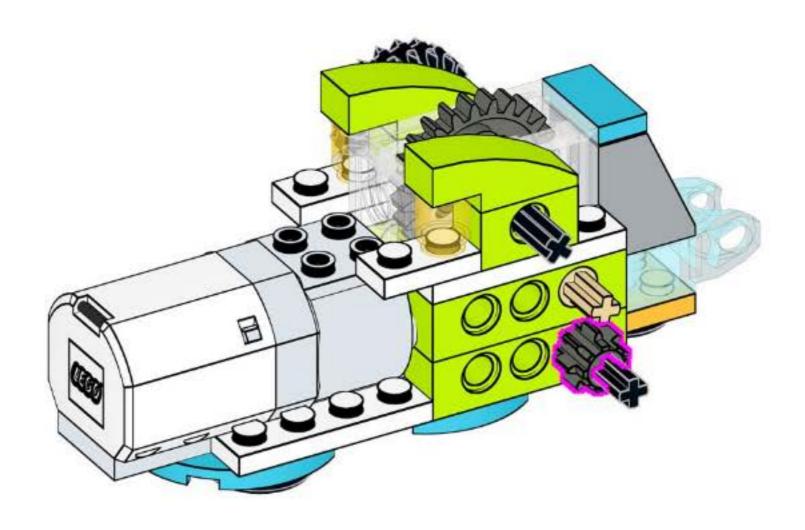




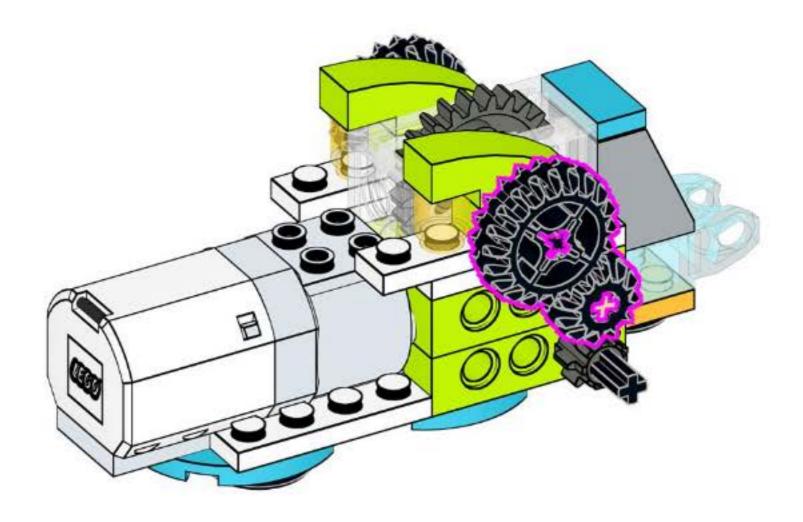




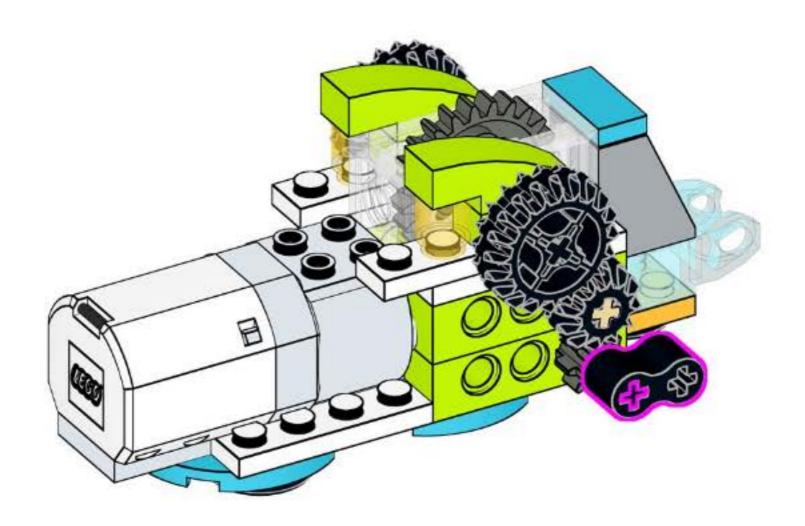


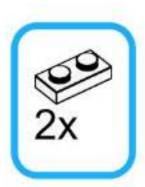


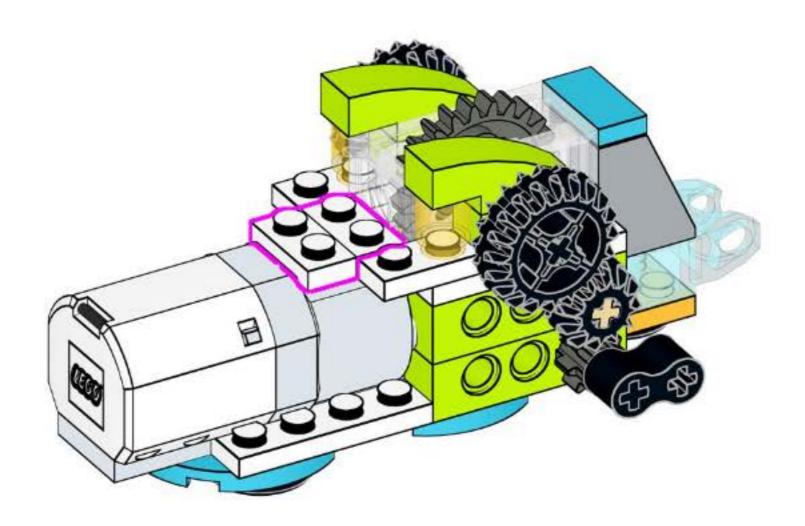


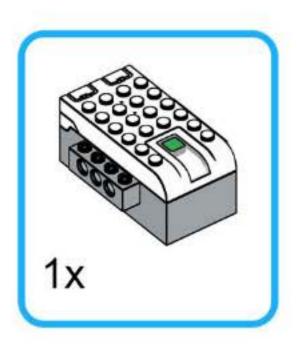


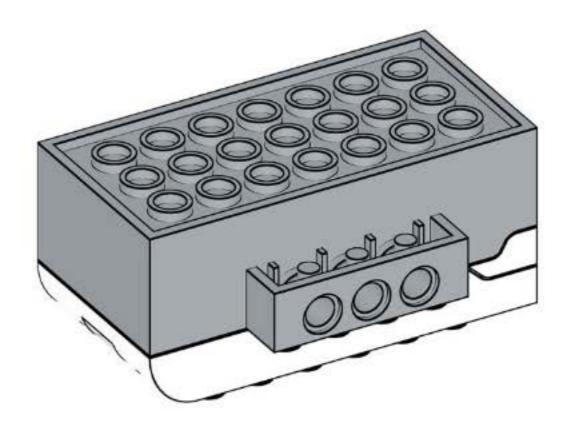


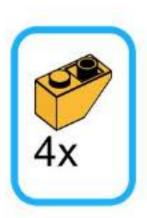


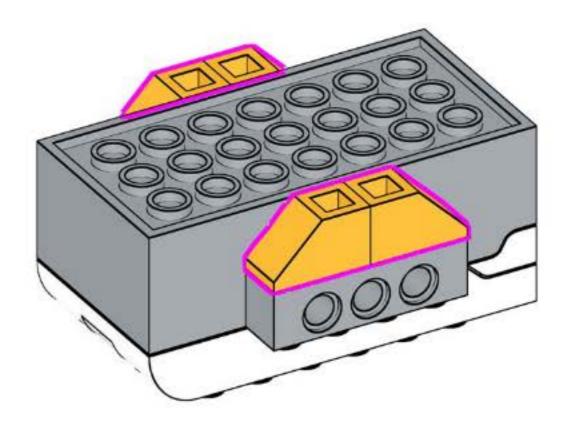


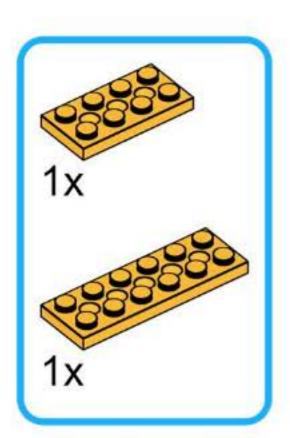


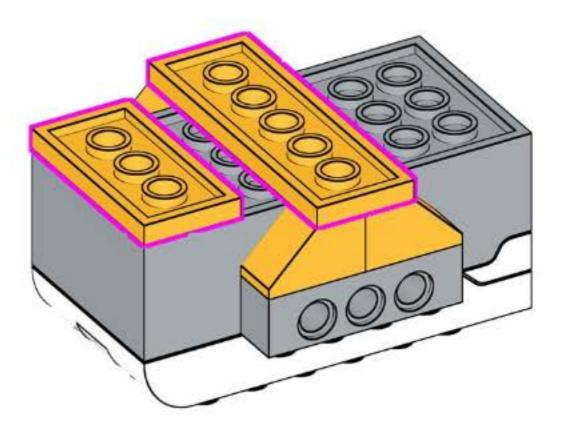


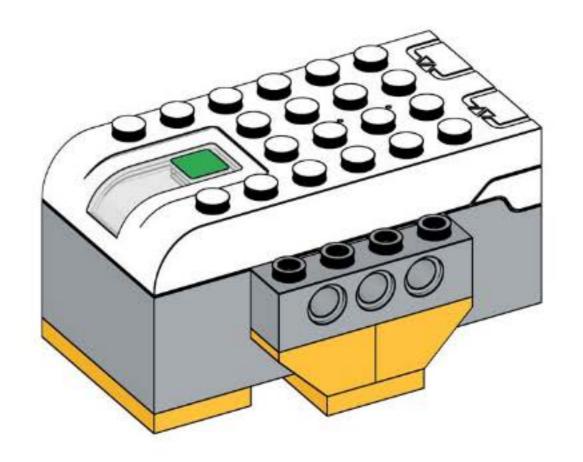




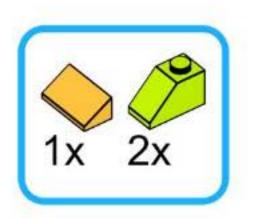


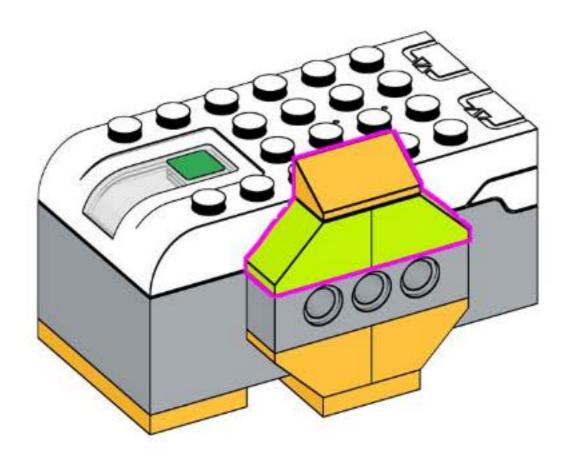




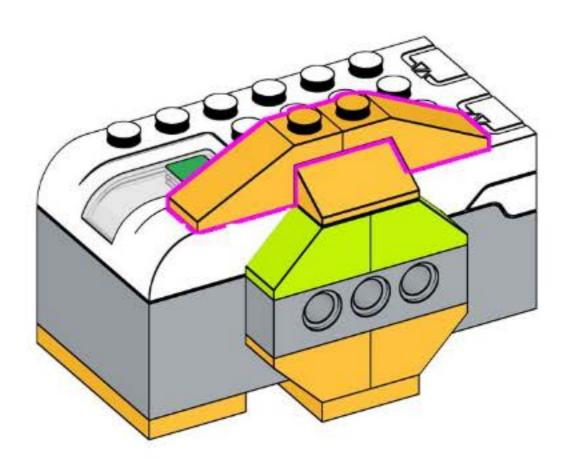


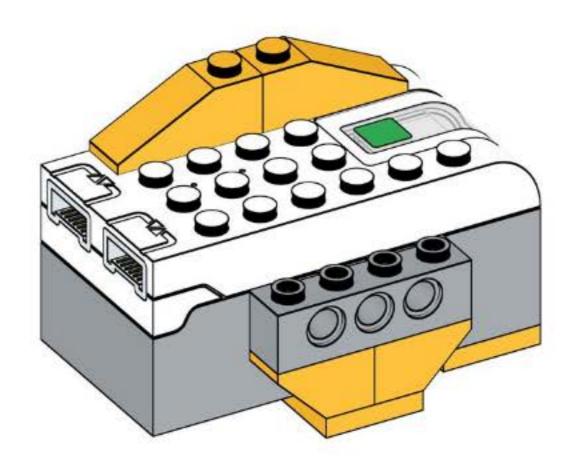




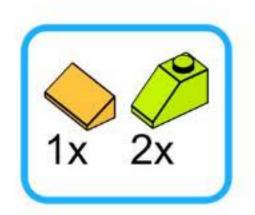


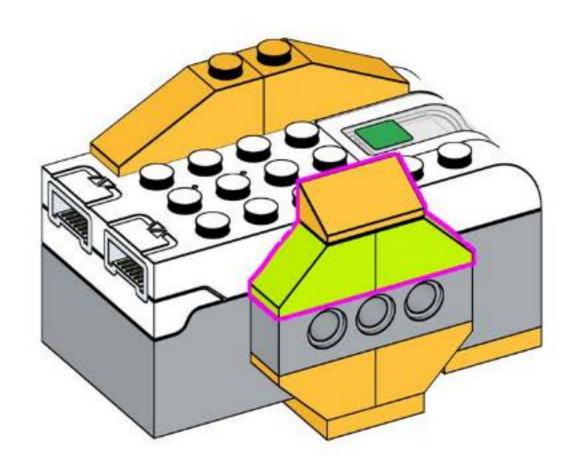


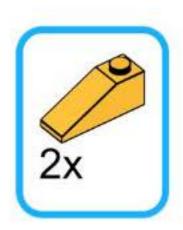


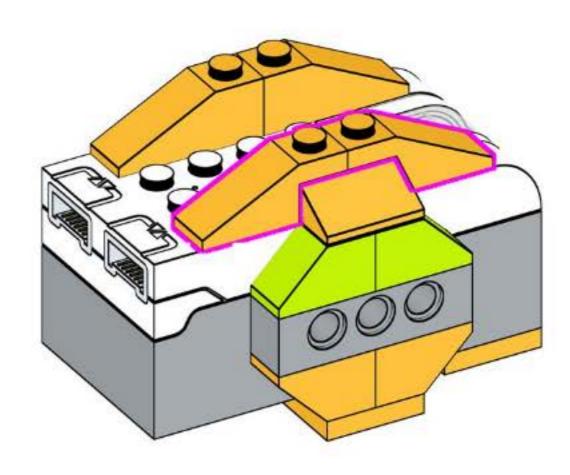


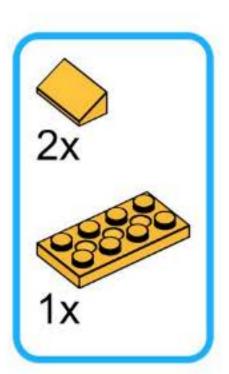


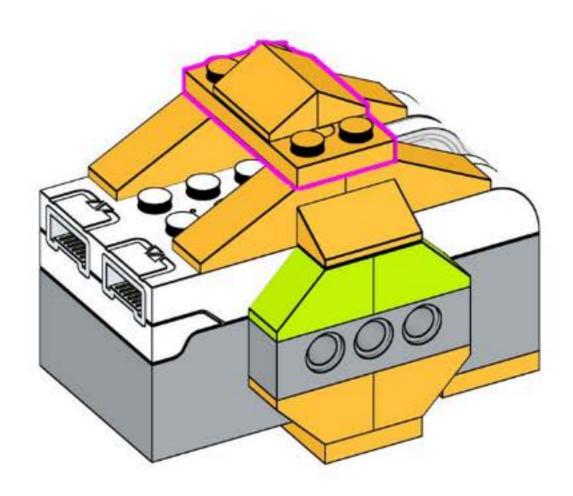


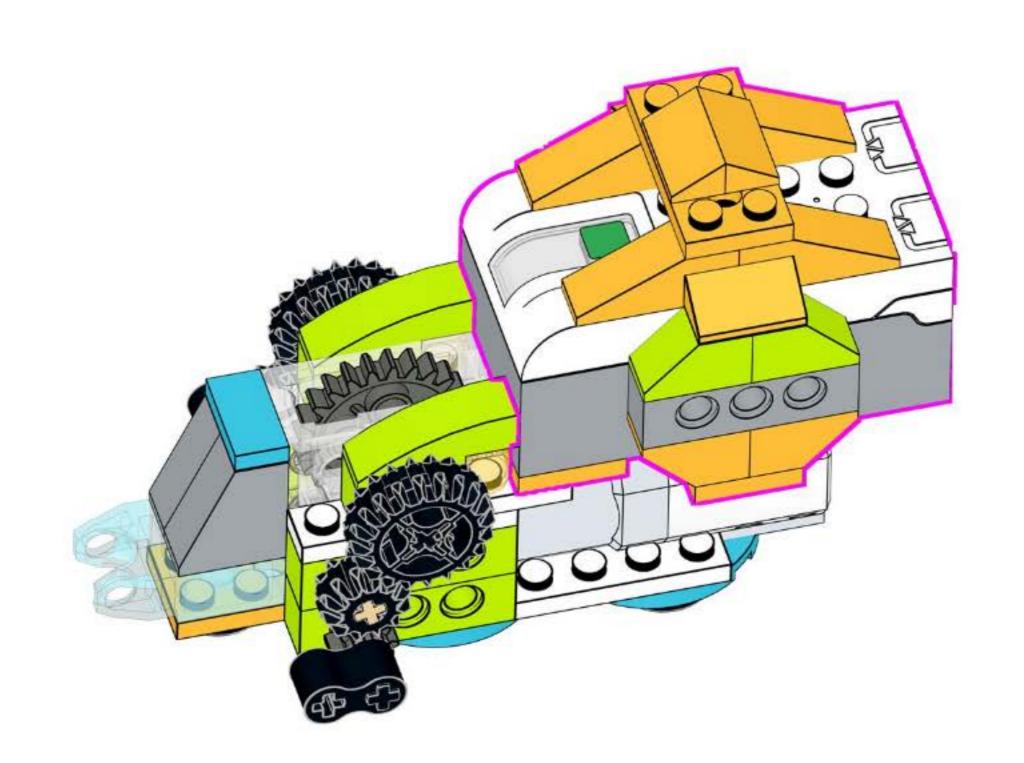


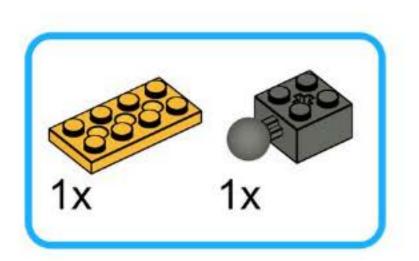


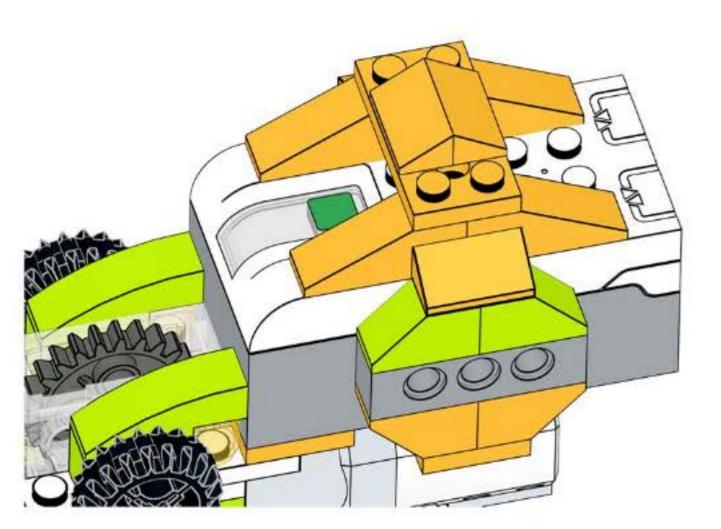


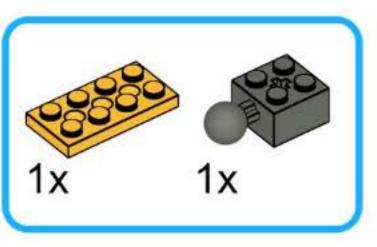


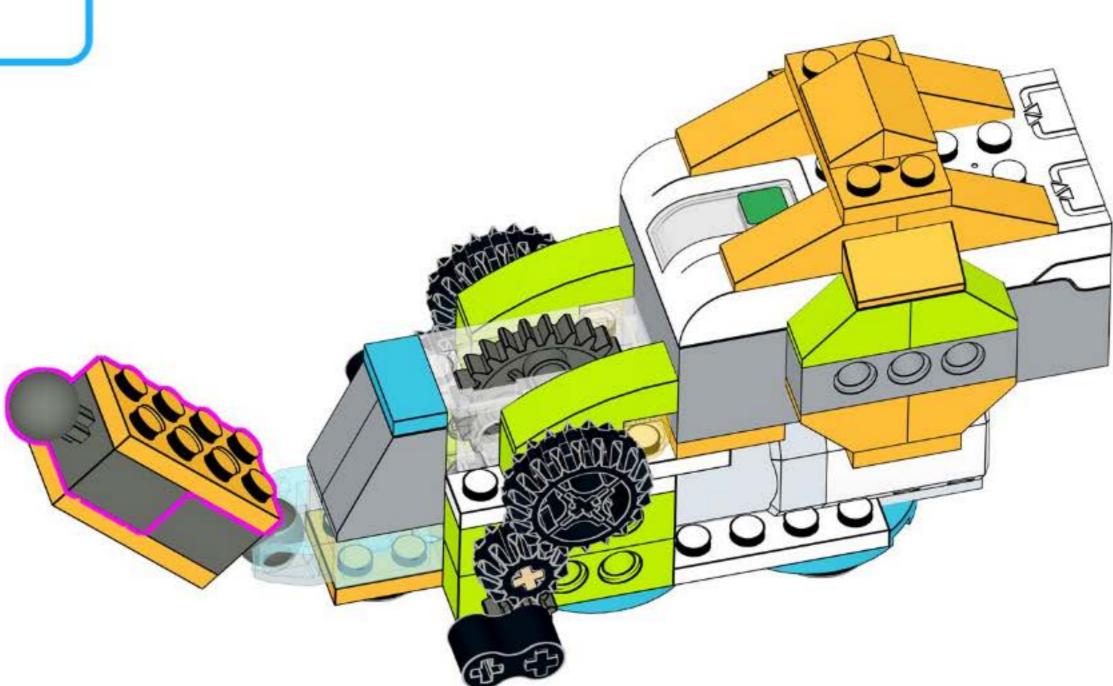


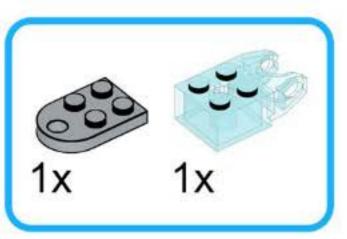


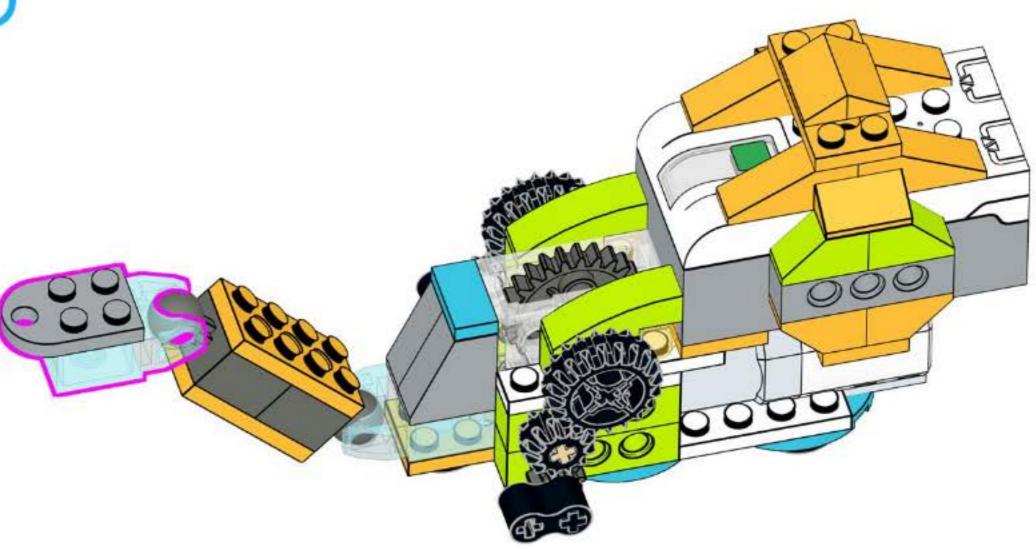


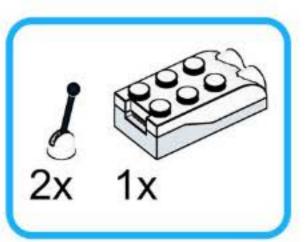


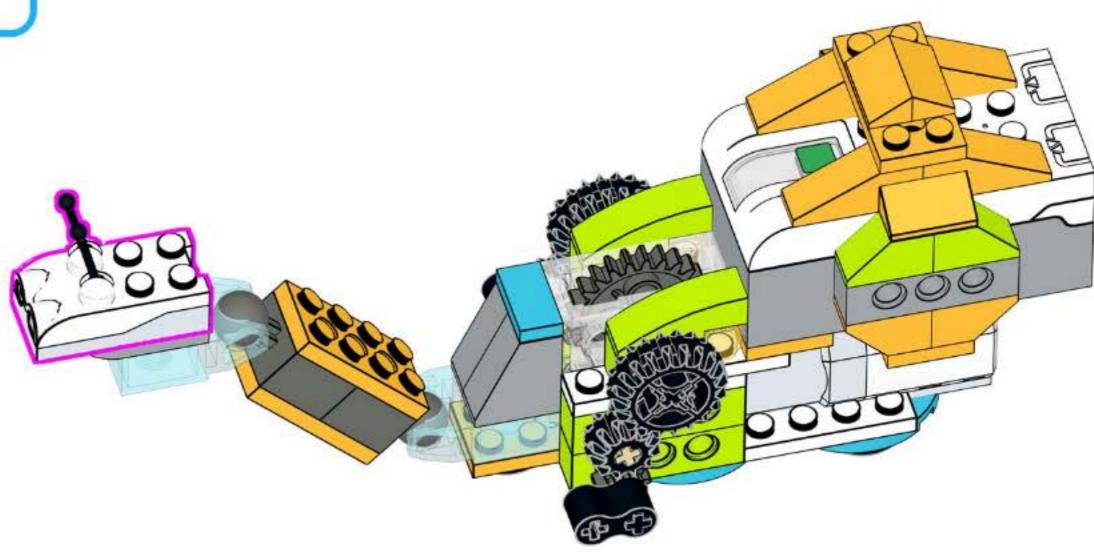


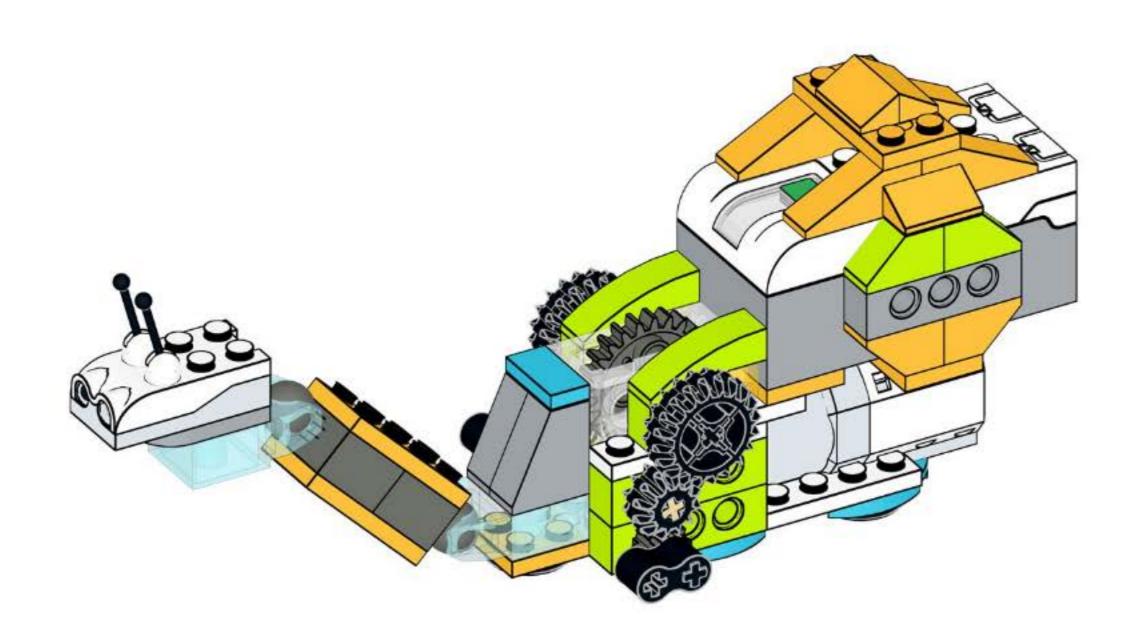


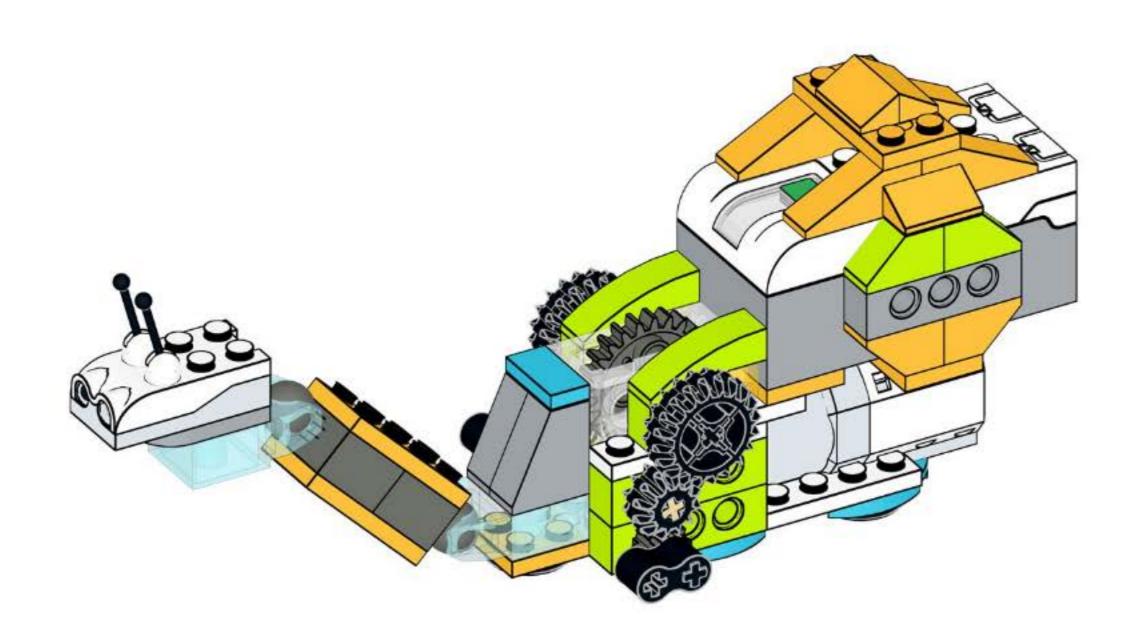


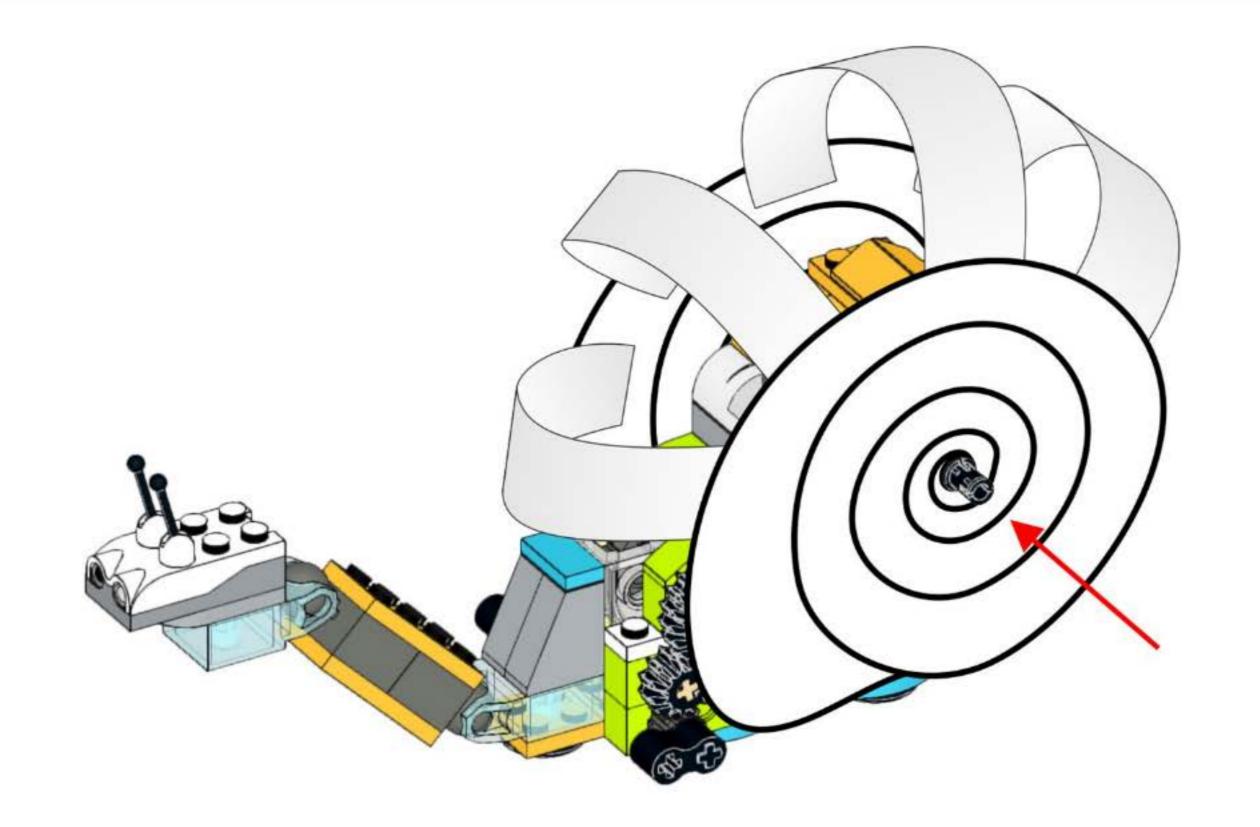






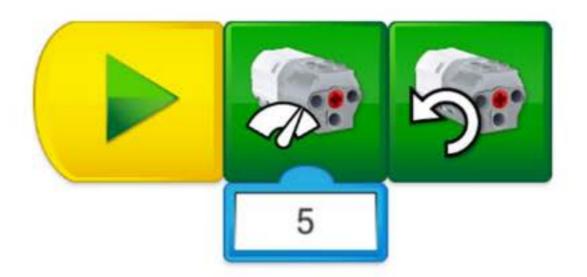






Task 1

Let's make a program for the movement of the snail.



Task 2

Let's make a program for a skittish snail. If an obstacle appears in front of the snail, it will stop.



Task 3

Let's make a program for a cold snail. If the snail is shown a piece of grass, it begins to move forward.



Materials for the lesson

Drawing «Snail shell»

