

PROFILE

37 years, current occupation: height works specialist, have passion for game for many years

INTERESTS

games/programming
languages/translations
hystory

CONTACTS

(+38)0933857294
telegramm +380 93 385 72 94
Email: kotkooleg@gmail.com

Ukraine, Kharkiv

KOTKO OLEG

UNITY PROGRAMMER

EDUCATION

2 years of self - education,

ITEA sertificate of completion(unity 3D/80 points) Programm:

- .Net, 2-D basics
- unity UI
- Project Architecture, audio, particles
- Animation, Animator window, Dotween
- UI Advance /Physics, joints, NavMesh
- 2-D project, 3-D project.
- Graphyics, lightBaking, shadows, reflection probes
- Optimization for 3-D, 2-D, for mobile devices
- Network, HTTP, TCP, online for unity
- Project completion for Android
- Gaming Patterns

SKILLS

- English - upper intermediate
- OOP/SOLID, CodeStyle
- Tools: GitHub, Fork, Odin Inspector, Dotween
- Patterns: pool manager, strategy, observer, entry point
- Adaptive Interface, Color Theory, Pixel Graphyics, Pixel Drawing, can create 2D pixel animation, Basic shader/shaderGraph experience, great gaming experience.

PROJECTS

2D project made entyrelly by myself exept title screen, metroidvania type

2d project youtube link (<https://youtu.be/Jk6cWurh2Ws>)

gitHub (<https://github.com/oppositeopinion/Public>)

3D project (work in process) tiled tower-deffence

OTHER ACHIEVEMENTS

- 2 years worked as videotranslator en/jp --> rus
- japanese N2 sertificate