

## TITLE?

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# Acknowledgements

### Abstract

Graph sparification techniques for graph neural networks have traditionally been used to accelerate training and inference on real-world graphs which have billions of paramaters. There are also many different climate models which use complex mathematical models to model the interactions between energy and matter over the world. Many of these models share components and parameters and in this paper, I attempt to quantify these relationships through graph sparsification. (Talk more about climate?)

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#### CHAPTER 1

#### Introduction

#### 1.1 Motivation

The simplest climate modeles have existed since the 1950's with the very first computers modelling small two-dimensional climates. Modern models have become increasingly more complex in part due to the increasing computational power available today and the large amount of data available worldwide to train these models on. Many of these models have become unexplainable due to the sheer complexity and number of their parts yet many share components and frameworks. One of the most important questions that climate science is attempting to answer today is what impact have humans had on the future of the climate. The prediction of climate change is important as it can guide us on the potential harms we may be causing to environment and life around us. As such, many models and 'scenario runs' have been developed which predict various outcomes in temperature, precipitation, air pressure and solar radiation given a certain level of societal development. On the lower end, SSP126 assumes an increasingly sustainable world where consumption is oriented towards minimising material resource and energy usage while SSP585 assumes a worst case scenario where fossil fuel usage and an energy-intensive lifestyle intensifies. (Talk more about the math behind these models? Stochastic Differential models or talk about a few of the main models in use today?)

In recent years, Graph neural networks have become the premier method of processing data with non-cartesian structure. Much of this data exists in the world in applications such as chemical analysis, social networks and link prediction (Insert references for each from reading). The main feature of GNNs is the message passing framework, where information from features on each node is passed to neighbouring nodes then aggregated and embedded. This is then propagated through a neural network structure to perform a range of tasks on the entire graph, individual nodes and edges.

#### 1.2 Problem Formulation

We define a graph as  $\mathcal{G} = (\mathcal{V}, \mathbf{A})$ , where  $\mathcal{V}$  represents a set of verticies which contains a list of nodes  $\{v_1, \ldots, v_n\}$  and  $\mathbf{A} \in \mathbb{R}^{n \times n}$  the adjacentcy matrix which contains information on the graph topology. If an edge exists between two node  $v_i$  and  $v_j$ , then  $\mathbf{A}_{ij} = 1$  else,  $\mathbf{A}_{ij} = 0$ . Each node has a p-dimensional feature vector  $x_i \in \mathbb{R}^p$  which describes some information about the node in the graph. By combining all n feature vectors from all nodes, we have a feature matrix  $\mathbf{X} \in \mathbb{R}^{n \times p}$ . The graph also has a regression target  $Y \in \mathbb{R}$  which refers to the historical temperature that each model from the graph is attempting to predict.

### CHAPTER 2

### Background and Related Techniques

In this chapter we will give a brief overview on how the climate works and review current standards in climate modelling along with the basics behind neural networks and the extensions towards graph neural networks.

#### 2.1 Climate Models

#### 2.2 Neural Networks

Traditional machine learning techiques generally require meaningful data cleaning and feature creation which was costly to develop and often had many errors. The advent of deep learning allowed algorithms to

- 2.3 Graphs
- 2.4 Graph Neural Networks

# Chapter 3

# Framework

# 3.1 Dataset

#### Chapter 4

#### Conclusion

In mathematics, certain kinds of mistaken proof are often exhibited, and sometimes collected, as illustrations of a concept of mathematical fallacy. There is a distinction between a simple mistake and a mathematical fallacy in a proof: a mistake in a proof leads to an invalid proof just in the same way, but in the best-known examples of mathematical fallacies, there is some concealment in the presentation of the proof. For example, the reason validity fails may be a division by zero that is hidden by algebraic notation. There is a striking quality of the mathematical fallacy: as typically presented, it leads not only to an absurd result, but does so in a crafty or clever way. Therefore these fallacies, for pedagogic reasons, usually take the form of spurious proofs of obvious contradictions. Although the proofs are flawed, the errors, usually by design, are comparatively subtle, or designed to show that certain steps are conditional, and should not be applied in the cases that are the exceptions to the rules.

The traditional way of presenting a mathematical fallacy is to give an invalid step of deduction mixed in with valid steps, so that the meaning of fallacy is here slightly different from the logical fallacy. The latter applies normally to a form of argument that is not a genuine rule of logic, where the problematic mathematical step is typically a correct rule applied with a tacit wrong assumption. Beyond pedagogy, the resolution of a fallacy can lead to deeper insights into a subject (such as the introduction of Pasch's axiom of Euclidean geometry and the five color theorem of graph theory). Pseudaria, an ancient lost book of false proofs, is attributed to Euclid.

Mathematical fallacies exist in many branches of mathematics. In elementary algebra, typical examples may involve a step where division by zero is performed, where a root is incorrectly extracted or, more generally, where different values of a multiple valued function are equated. Well-known fallacies also exist in elementary Euclidean geometry and calculus.

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