

## TITLE?

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October 2023

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# Acknowledgements

### Abstract

Graph sparification techniques for graph neural networks have traditionally been used to accelerate training and inference on real-world graphs which have billions of paramaters. There are also many different climate models which use complex mathematical models to model the interactions between energy and matter over the world. Many of these models share components and the structure of these relationships is not easily found due to the complexity of these climate models. The space of all possible graphs grows super-exponentially with the number of nodes and as such any correlation or causality is difficult to find. In this paper, I attempt to quantify these relationships with graph sparsification techniques. (Talk more about climate?)

## Contents

#### CHAPTER 1

### Introduction

#### 1.1 Motivation

The simplest climate modeles have existed since the 1950's with the very first computers modelling small two-dimensional climates. Modern models have become increasingly more complex in part due to the increasing computational power available today and the large amount of data available worldwide to train these models on. Many of these models have become unexplainable due to the sheer complexity and number of their parts yet many share components and frameworks. One of the most important questions that climate science is attempting to answer today is what impact have humans had on the future of the climate. The prediction of climate change is important as it can guide us on the potential harms we may be causing to environment and life around us. As such, many models and 'scenario runs' have been developed which predict various outcomes in temperature, precipitation, air pressure and solar radiation given a certain level of societal development. On the lower end, SSP126 assumes an increasingly sustainable world where consumption is oriented towards minimising material resource and energy usage while SSP585 assumes a worst case scenario where fossil fuel usage and an energy-intensive lifestyle intensifies. (Talk more about the math behind these models? Stochastic Differential models or talk about a few of the main models in use today?)

In recent years, Graph neural networks have become the premier method of processing data with non-cartesian structure. Much of this data exists in the world in applications such as chemical analysis, social networks and link prediction (Insert references for each from reading). The main feature of GNNs is the message passing framework, where information from features on each node is passed to neighbouring nodes then aggregated and embedded. This is then propagated through a neural network structure to perform a range of tasks on the entire graph, individual nodes and edges.

### 1.2 Approach

Overview on my goal and how I am testing this goal.

### Background and Related Techniques

In this chapter we will give a brief overview on how the climate works and review current standards in climate modelling along with the basics behind neural networks and the extensions towards graph neural networks.

This will basically be the section on literature review. Current methods and techniques being used etc. A lot of summaries of the papers saved in the papers folder need to be done to finish this section.

#### 2.1 Climate Models

What climate models are used for etc. Use Yanan's climate papers.

#### 2.2 Deep Learning

Traditional machine learning techiques generally require meaningful data cleaning and feature creation which was costly to develop and often had many errors. The advent of deep learning provided algorithms that could automatically extract higher-level features from raw data. [?] The MLP The multi-layer perceptron [?] is formulated using linked layers of nodes which transforms a set of inputs into an output. For a regression task, the MLP attempts to approximate some ground-truth function which may also be non-linear. This can be represented as

$$f(x) = \sigma(\Theta^T X) \text{ where } \Theta = \begin{bmatrix} b \\ \theta_1 \\ \vdots \\ \theta_n \end{bmatrix} \text{ and } X = \begin{bmatrix} 1 \\ x_1 \\ \vdots \\ x_n \end{bmatrix}$$
 (2.2.1)

Where  $\sigma(.)$  is some activation function such as ReLu, hyperbolic tangent or logistic function, X is the data,  $\Theta$  is the learned parameters and b represents a bias term. These parameters are set to some initial values and are iteratively updated in a back-propagation training process,

$$\theta^{t+1} = \theta^t - \eta \frac{\partial E(X, \theta^t)}{\partial \theta}$$
 (2.2.2)

Where E(.) is some loss function and  $\eta$  is the learning rate.

The next advancement in the deep learning space came with the Convolutional Neural Network (CNN) which was a regularised MLP that could handle data with data with structure and multiple dimensions far better than the traditional MLP due to its use of weight sharing, sampling and local receptive fields.

### 2.3 Graph Neural Networks

Summarise the extension of GNN's from NN's and how they are useful in certain applications. Also detail the maths behind graph sparsification.

Towards sparisification of GNN's [?] and unified lottery ticket hypothesis [?] for gnn's should be reviewed here.

#### 2.4 Variational Autoencoder

This section should be done with more time if the original sparsification section is completed. Show how this is an alternative in graph discovery.

### Framework

#### 3.1 Dataset

The datasets used are from the CIMP6 scenario runs made available on the KNMI Climate Explorer website. The KNMI is part of the World Meteoriological Organization (WMO) []. The scenario runs include monthly predictions for temperature, min temperature, max temperature precipitation, radiation and pressure all over the globe in a 192x144 grid between 1850-2100 for 40 different models. For simplicity and brievity, this was filtered to just temperature during the 1960-1970 period in just Australia.

Talk a bit more about how these models in the dataset are all related by certain parts.

#### 3.2 Problem Formulation

We define a graph as  $\mathcal{G} = (\mathcal{V}, \mathbf{A})$ , where  $\mathcal{V}$  represents a set of verticies which contains a list of nodes  $\{v_1, \ldots, v_n\}$  and  $\mathbf{A} \in \mathbb{R}^{n \times n}$  the adjacentcy matrix which contains information on the graph topology. If an edge exists between two node  $v_i$  and  $v_j$ , then  $\mathbf{A}_{ij} = 1$  else,  $\mathbf{A}_{ij} = 0$ . We also define the degree matrix as  $\mathbf{D} = \sum_j A_{ij}$  where each entry on the diagonal is equal to the row sum of the adjacency matrix  $\mathbf{A}$ . Each node has a p-dimensional feature vector  $x_i \in \mathbb{R}^p$  which describes some information about the node in the graph. By combining all n feature vectors from all nodes, we have a feature matrix  $\mathbf{X} \in \mathbb{R}^{n \times p}$ . The graph also has a regression target  $Y \in \mathbb{R}$  which refers to the historical temperature that each model from the graph is attempting to predict. As mentioned earlier, other variables such as precipitation, pressure and radiation are available but for simplicity, just temperature is currently being used. The two-layer GNN from [?] can be expressed as

$$f(\mathbf{A}, \mathbf{X}) = \sigma_2(\hat{\mathbf{A}}_2 \sigma_1(\hat{\mathbf{A}}_1 \mathbf{X} W^{(0)}) W^{(1)})$$
(3.2.1)

where  $\sigma_1(.)$  and  $\sigma_2(.)$  are an activation function such as ReLU, and  $\hat{A} = \tilde{D}^{-1/2}(A + I)\tilde{D}^{-1/2}$  is the symmetrically normalised adjacency matrix. The final regression problem can be formulated as

$$f: L \times X \to Y \tag{3.2.2}$$

where f denotes the learning function, L the graph, X denotes the time series input and Y the regression target.

Need to describe the math behind graph sparsification. More about shrinkage see Xiongwens.

## 3.3 Computational features

computation of neural network models. See georges paper

## 3.4 Implementation

Need to finish code to finish this section.

#### CHAPTER 4

### Results

#### 4.1 Model verification

If the VGAE section is completed, we can compared the sparsified graph with the VGAE produced graph to determine how good graph sparsification is when used for graph discovery and thereby correlation in a graph structure.

#### 4.2 Model results

Is there some way we can test the models results depending on how sparse we make the graph etc. Research required to find some quantitative measure for this.

Some figures of the NN structure would also be helpful for this. Need to use nx or some other graph representation tool in python for this.

## Discussion

## Conclusion

# Appendix

### References

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- [6] David E Rumelhart, Geoffrey E Hinton, and Ronald J Williams. Learning representations by back-propagating errors. *nature*, 323(6088):533–536, 1986.