



# Hands-on workshop on object categorization using Linux, C++ & OpenCV

14 februari 2014

IWT-Tetra-project TOBCAT (nr. 120135)




Your lunch is sponsored by

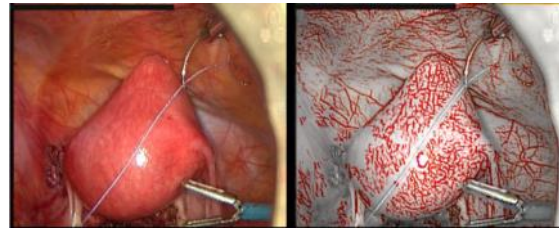


**data vision**

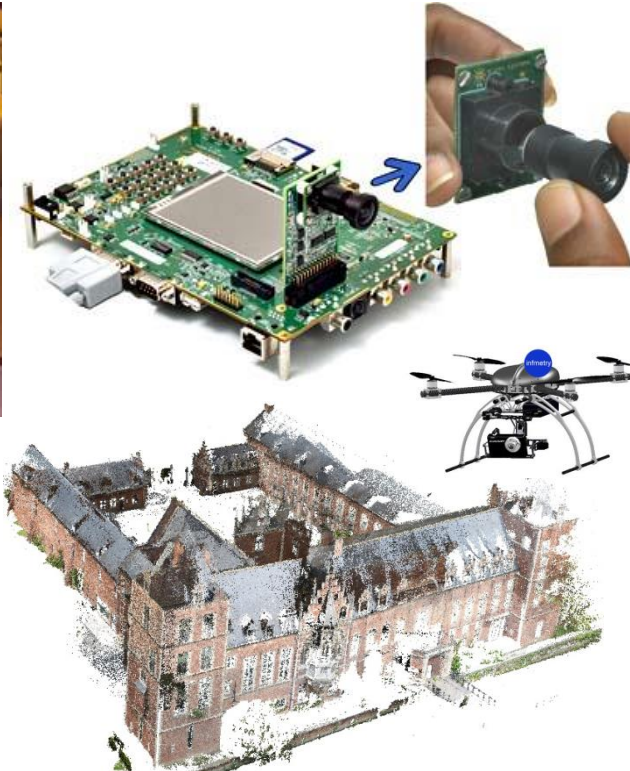
# PROGRAM

- 09u30** Welcome and coffee
- 10u00** Official welcoming & introduction EAVISE
- 10u15** Introduction object categorization + a look at the algorithm
- 11u00** Break with coffee
- 11u15** First hands-on: object annotation tool and preprocessing of the necessary data
- 12u30** Warm lunch & coffee (sponsored by  data vision )
- 13u30** Second hands-on: a deeper look at the training process, training an object model and testing the actual detector
- 15u00** Break with refreshments
- 15u15** Some downsides to the techniques / discussion on the quality of an object detector model
- 16u15** Questions & evaluation of workshop
- 16u30** End of workshop


- **Translating** state-of-the-art image processing algorithms to solutions for specific problems in industrial applications.
- **Implementing advanced image processing techniques on embedded systems.**
- Optimizing vision algorithms to reach **real time performance.**
- Applying new **Artificial Intelligence** techniques in computer vision applications.



Anco\_selfr\_flour

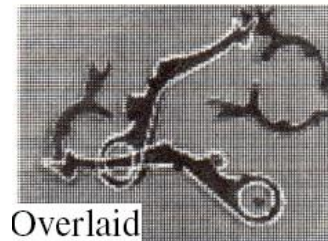
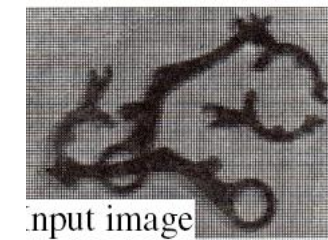
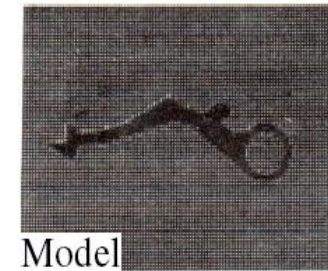


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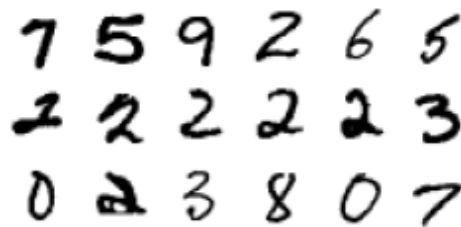
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# RECENT EVOLUTION OF VISUAL OBJECT DETECTION



1980 's



1990 's to begin 2000 's



For the moment

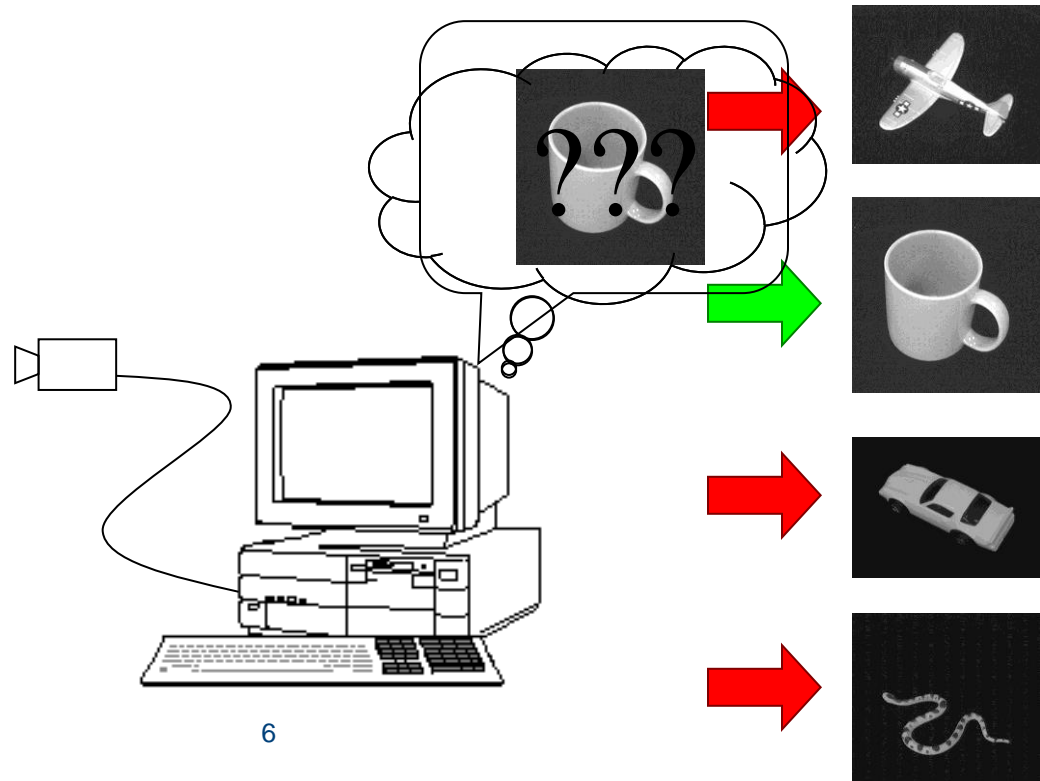
# WHAT IS OBJECT CATEGORIZATION?

Object recognition  
Object identification



≠

Object detection  
Object categorisation  
Object classification



# WHAT IS OBJECT CATEGORIZATION?

- FOCUS → objects within a same class show in between variations in color, shape, size, ... e.g. cars



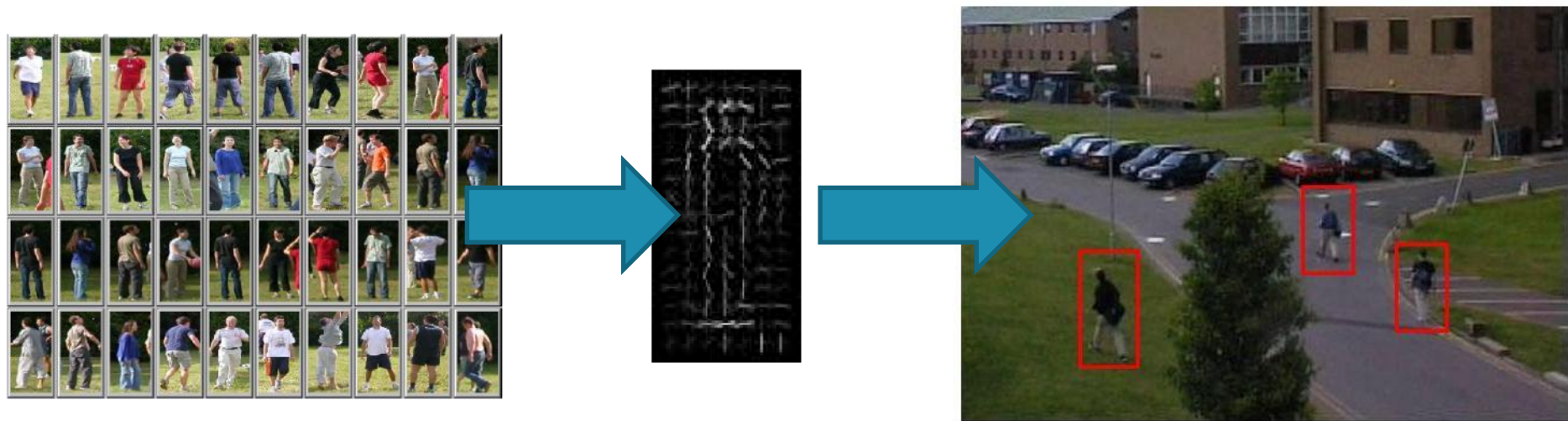
- It becomes harder when more and more variation occurs





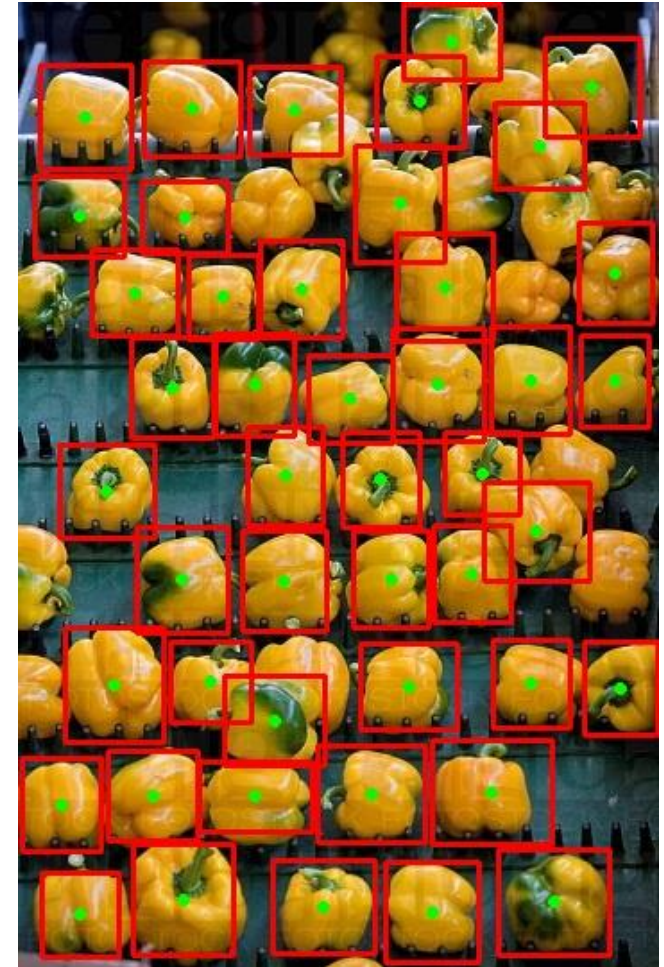
# OVERAL APPROACH WITH OBJECT CATEGORIZATION TECHNIQUES

- **Training step:** learning a general description from and object class and store it into a **model**
- **Detection step:** searching in new images for objects by comparing the existing model with the input image





# OVERAL APPROACH WITH OBJECT CATEGORIZATION TECHNIQUES



# A LOT OF VARIATION CHALLENGES



**Lighting**



**Object pose**



**Clutter**



**Occlusion**



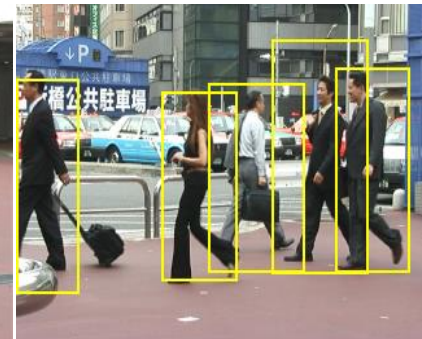
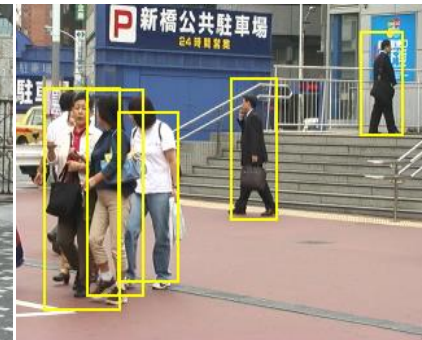
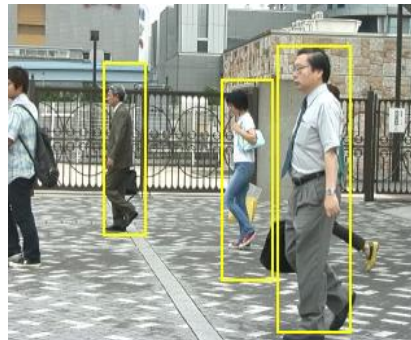
**Intra-class  
appearance**



**Viewpoint**



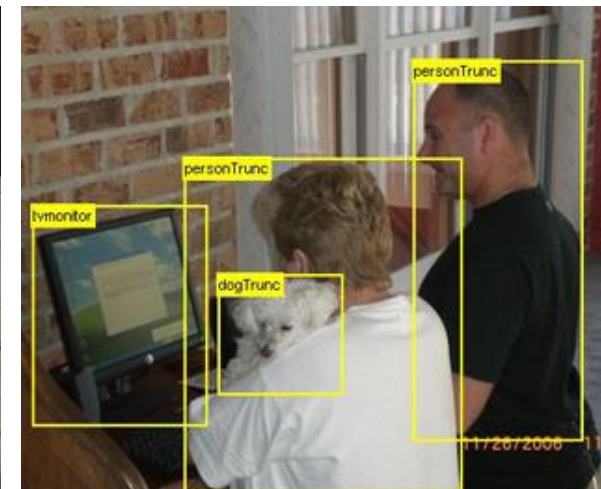
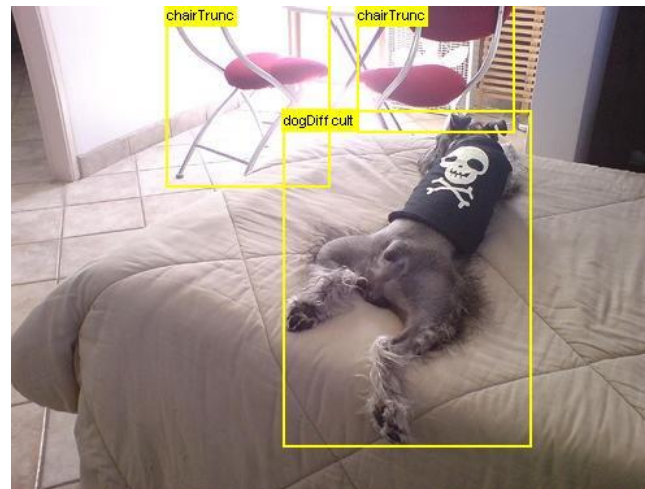
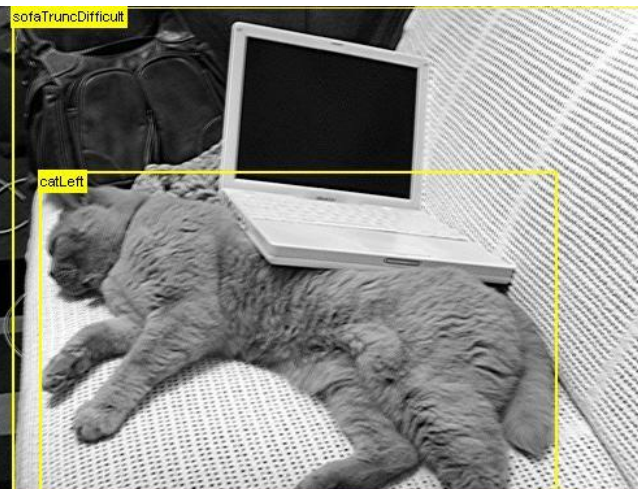
# GETTING A ROBUST DETECTOR



- State-of-the-art techniques are able to do alot:
  - Learning variation (appearance, scale, shape, ...) contained in object classes.
  - Compensating for clutter occlusion and overlapping objects.

# AIM OF TOBCAT PROJECT

- **Introducing** these modern state-of-the-art techniques of object classification to the target group of industrial companies.
- Making the available technology **transparent and easy to use** for industrial companies, making them able to use the technology themselves.
- Introducing object categorization in companies of the user group, so that they can solve their problems using these techniques ➔ **goal of these workshops**

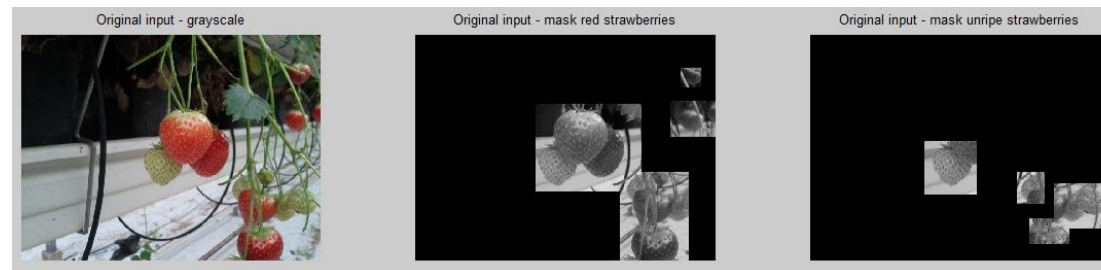
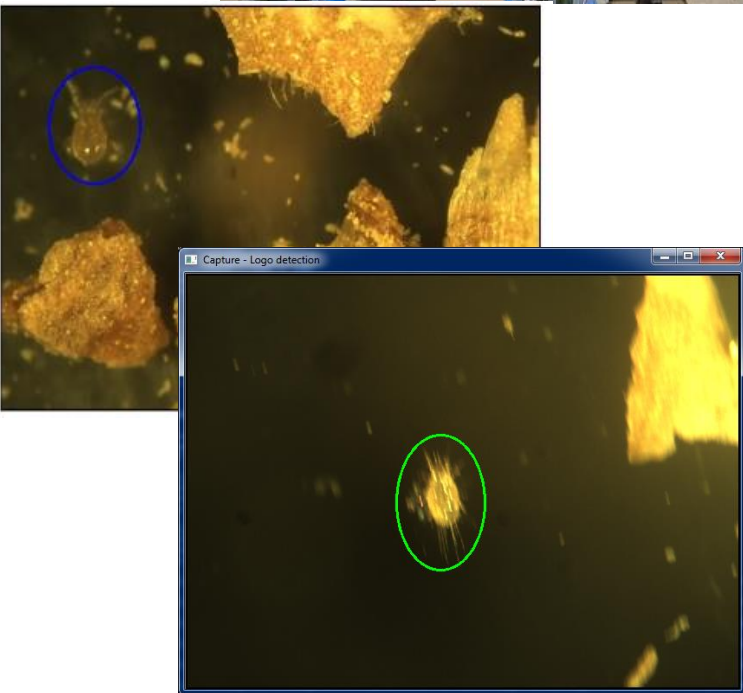




# APPLICATIONS IN TOBCAT (1)

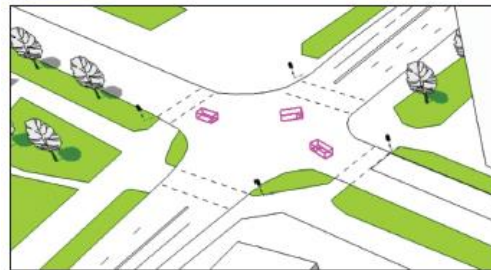
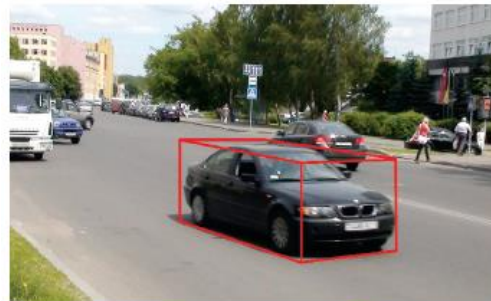


# APPLICATIONS IN TOBCAT (2)






# APPLICATIONS IN TOBCAT (3)



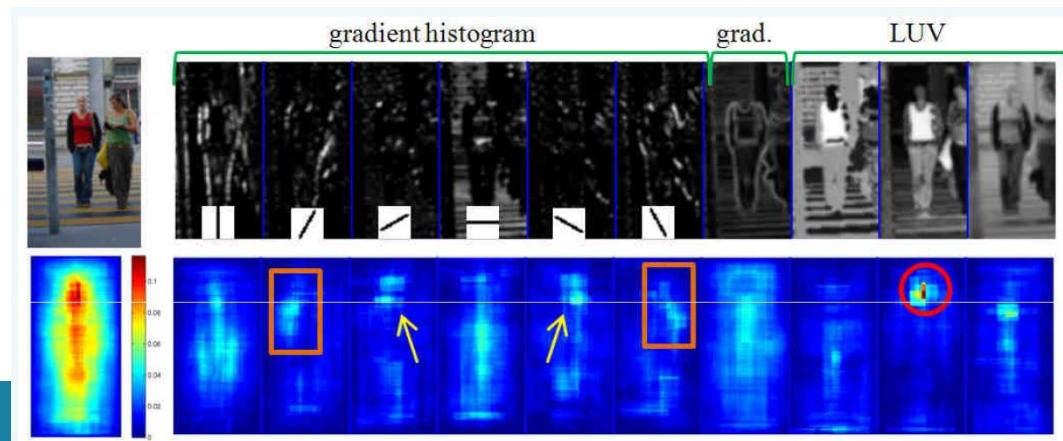
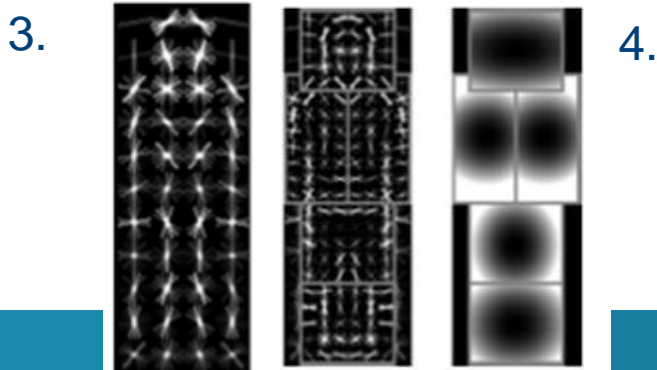
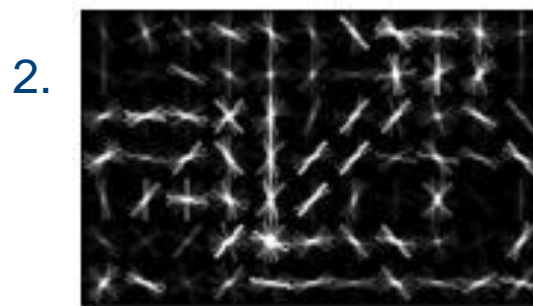
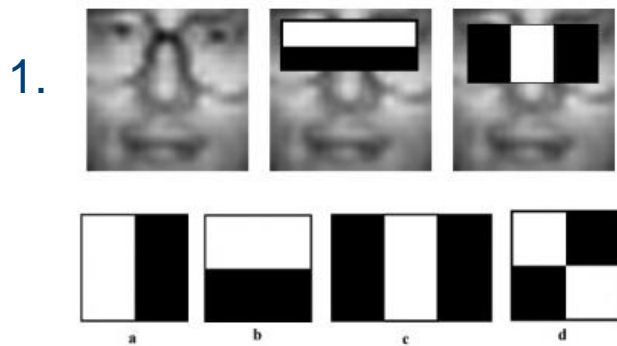
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# STATE-OF-THE-ART ALGORITHMS

1. Viola&Jones : Haar/AdaBoost [CVPR2001] (workshop)
2. Dalal&Triggs : HOG/SVM [CVPR2005]
3. Felzenswalb : deformable part models [CVPR2010]
4. Dollár : integral channel features [BMVC2009]



# TODAY'S USED TECHNIQUE

## VIOLA & JONES

*Short wrap-up of all steps needed in the algorithm*  
*It all starts from a sliding window approach*

1. Selecting features from window
2. Building a set of weak classifiers
3. Combining weak classifiers to a single strong classifier

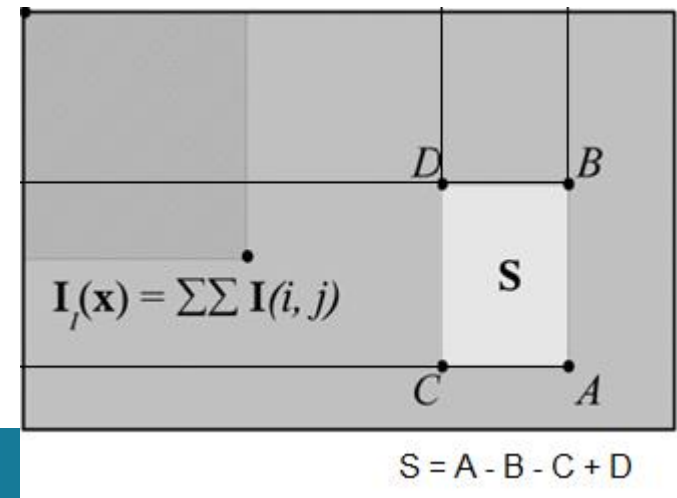
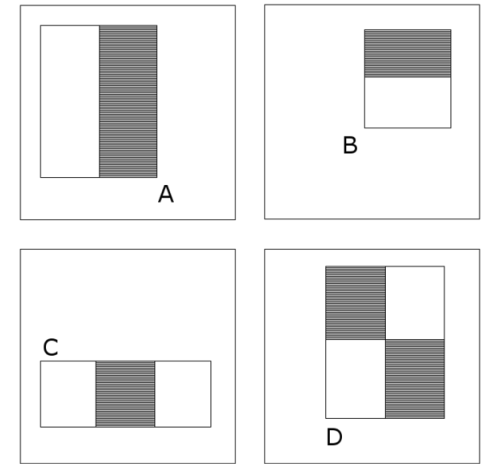


# TODAY'S USED TECHNIQUE

## VIOLA & JONES

### 1. Selecting features from window

- Using HAAR-like wavelets
- Small filters on image by comparing pixel values in square regions
- Sum pixel intensity values grey area  
- sum pixel intensity values white area
- 24x24 pixels  $\rightarrow$  +-50,000 features
- Use of integral image
- Fast calculation of sums

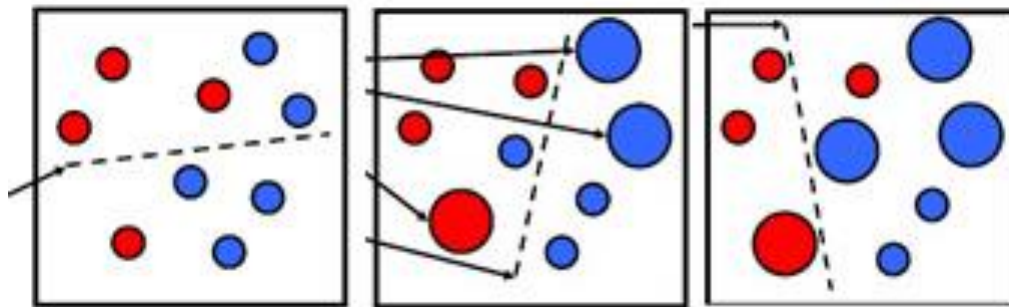


# TODAY'S USED TECHNIQUE

## VIOLA & JONES

### 2. Building a set of weak classifiers

- AdaBoost algorithm
- Which feature or combination of features can be used to separate objects and non-objects in a rough way
- Do this until a certain preferred level of separation is reached, e.g. 50% good separation.



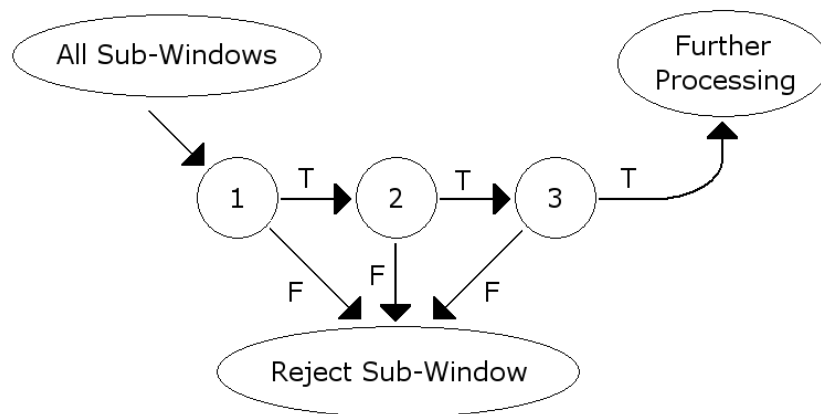


# TODAY'S USED TECHNIQUE


## VIOLA & JONES

### 3. Combining weak classifiers to a single strong classifier

- Cascade / waterfall structure
- Weak classifiers → faster calculation / less features
- To reduce the error (*individually very high*)
- 'Early rejection' principle

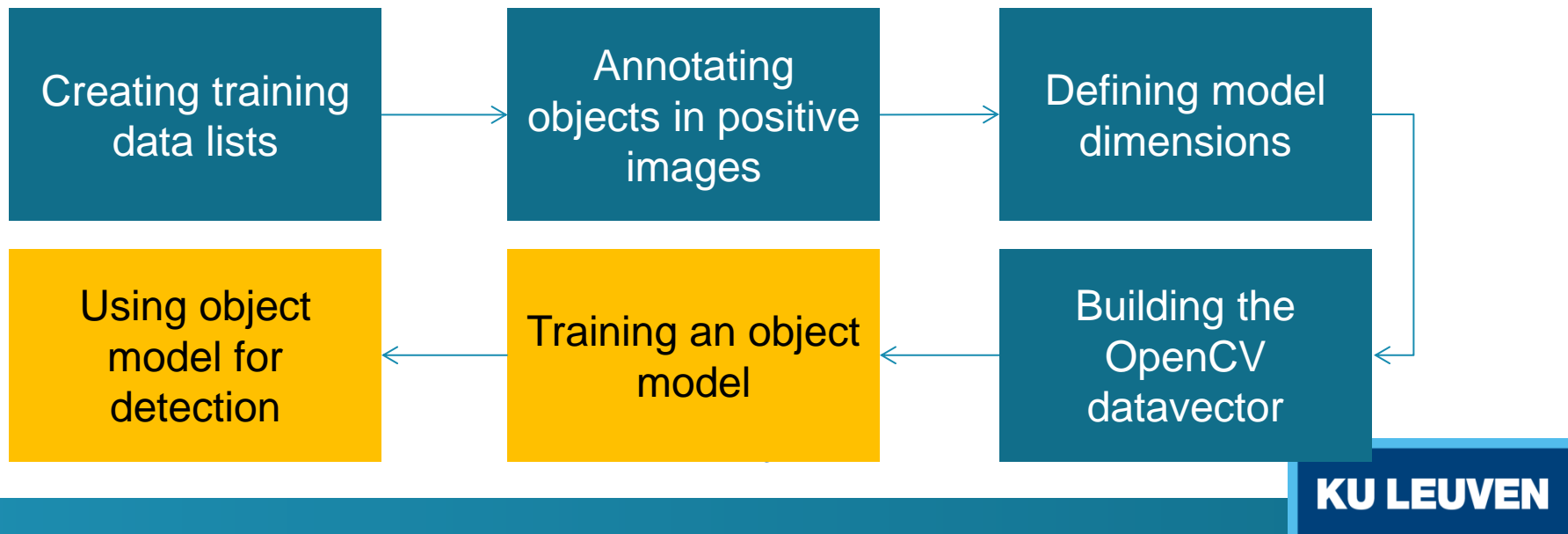


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# IDEA OF FIRST HANDS-ON SESSION

- From a dataset, prepping all data to be able to built a complete object model.
- *Goal: make a company able to detect an object class on different backgrounds.*
- Required steps:




# SOME GUIDELINES FOR HANDS-ON PARTS OF THE WORKSHOP

- Login on computers using tobcata account, pwd = tobcata
- Open a terminal window
  - Standard ~/ directory
  - We will work from  
**/home/tobcat/workshop/**
- Some of the most used commands
  - cd <path> → changing folder
  - ls → summing the contents of a folder
  - ./<executable\_name> [green color in ls] → code snippets
  - If executable is not green → chmod +x <executable>





# SOME GUIDELINES FOR HANDS-ON PARTS OF THE WORKSHOP

- As a C++ development environment we use Code::Blocks.
  - Preinstalled on the system 
  - Folder software contains all configured projects
  - Folder code\_blocks contains code for second hands-on
- Re-occurring problem = Code::Blocks 'forgets' OpenCV
  - Project – Build Options – Linker settings – Additional Linker Commands
  - Add ``pkg-config opencv --libs`` *[with correct quotes!]*
- If there are any software problems, do not hesitate to call for an assistant or to interrupt the hands-on!

# OBJECT ANNOTATION TOOL & PREPROCESSING STEPS

Lets changed the directory towards  
../workshop/data/mini\_model/

There is an existing structure

- Positive folder contains images **with** objects
- Negative folder contains images **without** objects
- This structure needs to be manually composed
- Names of folders are not important, however choosing a meaningful name can help to understand everything.

# OBJECT ANNOTATION TOOL & PREPROCESSING STEPS

Which steps do we have to take in order to be able to train an object model of a specific object class?

1. All code snippets work using txt files with references to the actual data

SNIPPET – ./folder\_listing

NEEDED – positives.txt / negatives.txt / testset.txt

2. Object annotation – segmenting positive objects from their background information

SNIPPET – ./annotate\_images

NEEDED – annotation of each object – universal format

# OBJECT ANNOTATION TOOL & PREPROCESSING STEPS

1	NAME	#DETECTIONS	X1	Y1	W1	H1	...	Xn	Yn	Wn	Hn	
2	D:\cookies\positives\_1.png	6	160	1	138	132	321	5	136	141	153	139 151
3	D:\cookies\positives\_1a.png	5	90	50	150	146	25	199	168	155	1	354 192
4	D:\cookies\positives\_2.png	6	141	14	148	138	309	2	141	146	165	164 150
5	D:\cookies\positives\_2a.png	3	87	47	152	151	33	209	158	138	4	358 135
6	D:\cookies\positives\_3.png	6	131	43	156	129	299	4	142	137	180	180 149
7	D:\cookies\positives\_3a.png	3	81	34	143	154	25	206	174	146	6	347 137
8	D:\cookies\positives\_4.png	6	132	57	153	129	199	195	143	137	261	349 1
9	D:\cookies\positives\_4a.png	3	77	36	150	157	31	195	160	154	8	349 138
0	D:\cookies\positives\_5.png	6	117	69	143	152	253	5	154	149	345	145 152
1	D:\cookies\positives\_5a.png	3	77	39	147	156	34	201	153	150	5	355 142
2	D:\cookies\positives\_6.png	6	87	89	149	154	180	219	153	143	228	14 148
3	D:\cookies\positives\_7.png	6	197	19	148	146	75	116	146	153	173	239 14
4												



# OBJECT ANNOTATION TOOL & PREPROCESSING STEPS

Which steps do we have to take in order to be able to train an object model of a specific object class?

3. The annotated data has to be translated to an OpenCV specific data storage format
  - Universal format for model training
  - Reshapes training data to average dimensions  
SNIPPET – `./average_dimensions & ./create_samples`  
NEEDED – `datavector.vec`

# OBJECT ANNOTATION TOOL & PREPROCESSING STEPS

Usefull tools - snippets for companies

1. **./video2images** – lots of data is captured as video material. This snippet will make sure that videos can be cut into frames without compression loss.
2. **./generate\_negatives** – a lot of companies collect images from objects but not the actual backgrounds without objects
  - Reads an annotation file
  - Cuts the annotations from the positive images
  - Uses the cut result as negative background images
  - Has influence on performance! (unnatural image constructions)

# LUNCH

The lunch is offered to us by  **data vision**


- A system of self service (dessert / soup / lunch)
- We eat in dining room 'de fruytenborg'
- Coffee afterwards is included

# PITCH – Data Vision

A small company pitch by  **data vision**



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# TRAINING PROCES + TESTING DETECTOR WITH OBJECT MODEL

Until now, we prepared data for training an actual object model.

- `./train_cascade` → SNIPPET
- Test with 'simple' model
  - Get the hang of it!
  - Variation in candies itself → segmentation here would already be a difficult task
  - On a test set background from our lab
- We will take a closer look at the output of the training

# TRAINING PROCES + TESTING DETECTOR WITH OBJECT MODEL

For the second hands-on session, we will focus on an already trained object model:

- Go to `.../data/candy_model/`
- 160 positive images 1000 negative images
- 18 stage classifier = # combined weak detectors

First we will test the interface of OpenCV for object detection, play with important parameters, then we will do it ourselves.

1. Preprocessing image – grayscale / histogram equalization
2. Detection and parameter influence in code
3. Visualization and parameter influence in code

# ROTATION INVARIANCE

1 model = 1 orientation


- How can we deal with 1 single model
- Should we place all rotations in a single model?
- Should we rotate the image or the patch?

Live simulation of the rotation invariant candy detector

- Influence of parameters
- Real time performance possible using specific knowledge?
- Taking a look at parameters in source code



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# SOME DOWNSIDES OF TECHNIQUES (ROTATION, CLUTTER, OCCLUSION)

Rotation was already discussed before

Technique is partially resistant to clutter

- Depends strongly on training data
- Only perfect objects → imperfect objects will never be detected

Technique is not resistant to occlusion.

- Detectors fail pretty soon when occlusion happens
- However the DPM approach is a valid alternative and a bit more robust than V&J framework

# SOME DOWNSIDES OF TECHNIQUES (ROTATION, CLUTTER, OCCLUSION)

In beginning of session we discussed 4 techniques, so what can you expect from OpenCV and C++ possibilities?

- Viola & Jones in OpenCV
  - Well supported – tutorials / documentation / bug free
  - Large community gives great support
- SVM + HOG
  - Partial components in OpenCV, a detection framework
  - Not combined to an effective training/detection framework
  - Machine learning SVM → bad support/code

# SOME DOWNSIDES OF TECHNIQUES (ROTATION, CLUTTER, OCCLUSION)

In beginning of session we discussed 4 techniques, so what can you expect from OpenCV and C++ possibilities?

- DPM model of Felzenszwalb
  - OpenCV only has detection – Latent SVM module
  - Based on Pascal VOC Challenge models & software
  - Not latest implementation, no new models since challenge was stopped
  - Training - original project:
- ICF Dollar
  - OpenCV 'development' branch ...




# SOME DOWNSIDES OF TECHNIQUES (ROTATION, CLUTTER, OCCLUSION)

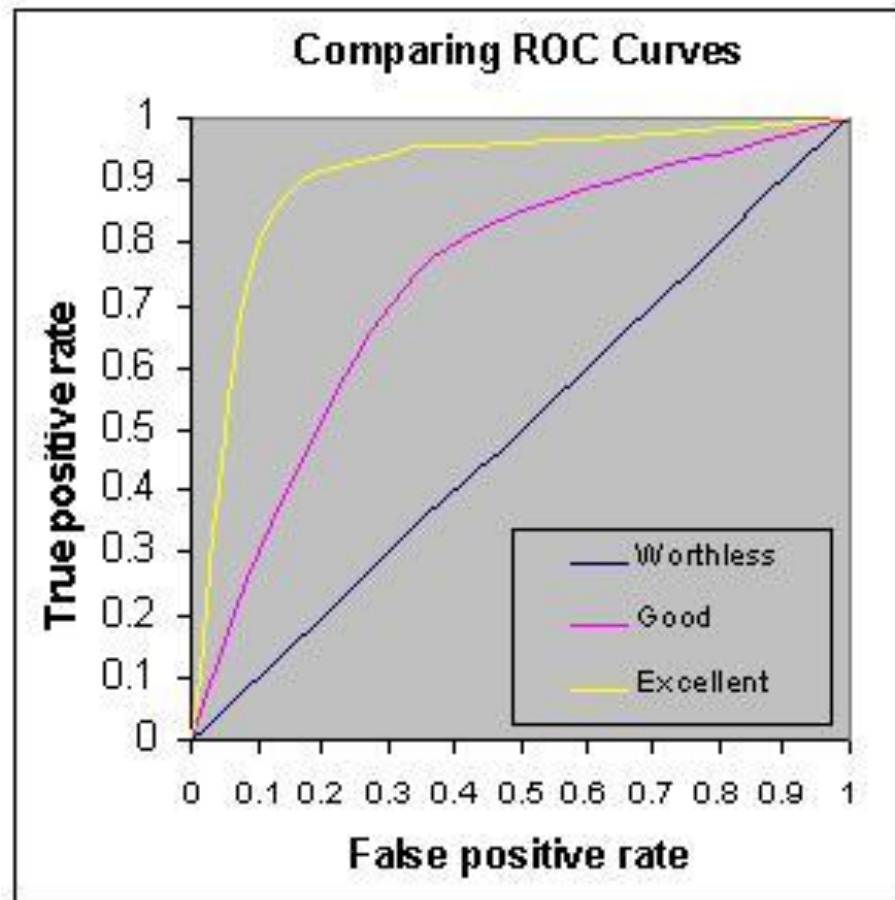
In beginning of session we discussed 4 techniques, so what can you expect from OpenCV and C++ possibilities?

- All software will be made available on TOBCAT website, also code developed in future.
- Also through a github account (source code repository)  
*<https://github.com/StevenPuttemans/tobcat>*

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# EVALUATING OBJECT DETECTORS: RECEIVER OPERATING CHARACTERISTIC



# INTRODUCTION TO ROC CURVES





- *ROC = Receiver Operating Characteristic*
- Started in electronic signal detection theory (1940s - 1950s)
- Has become very popular in biomedical applications, particularly radiology and imaging
- Also used in machine learning applications to assess classifiers
- Can be used to compare tests/procedures



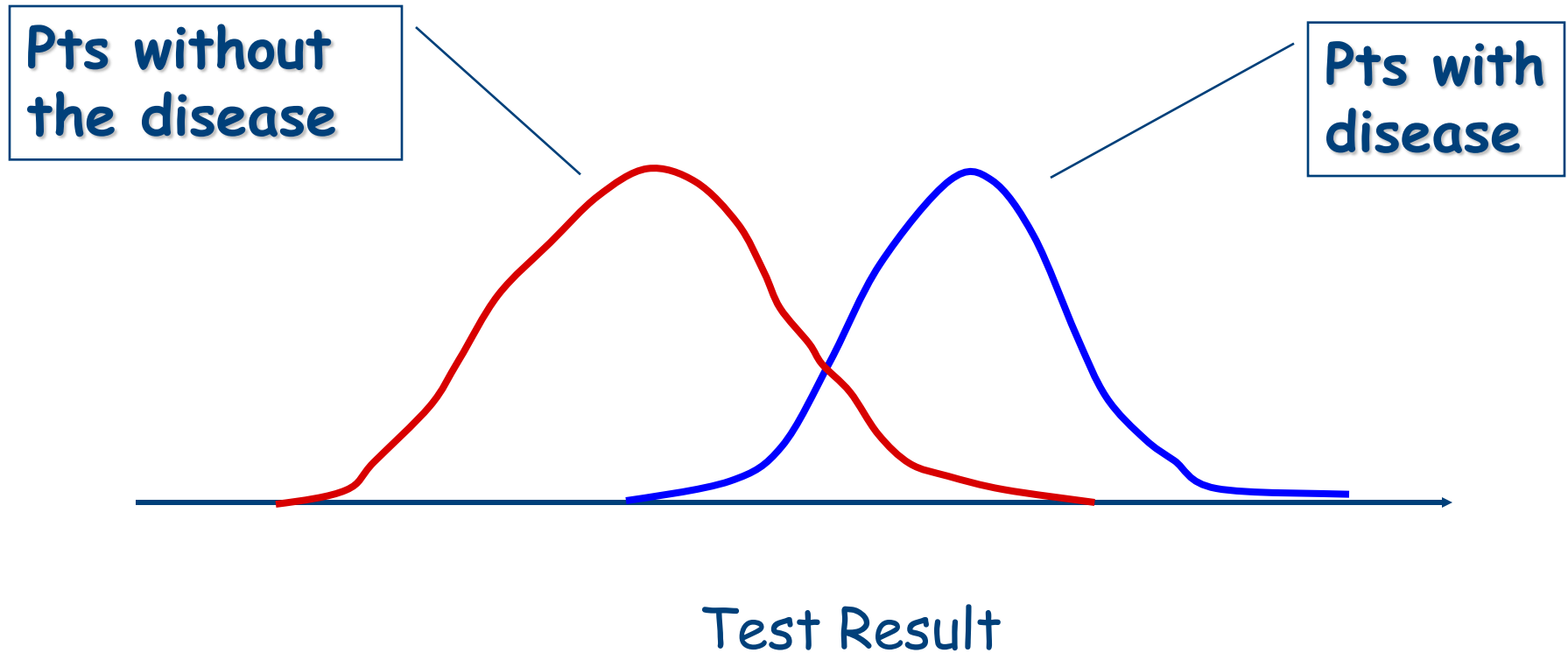
# ROC CURVES: EXAMPLE CASE

- Consider diagnostic test for a disease
- Test has 2 possible outcomes:
  - 'positive' = suggesting presence of disease
  - 'negative'
- An individual can test either positive or negative for the disease

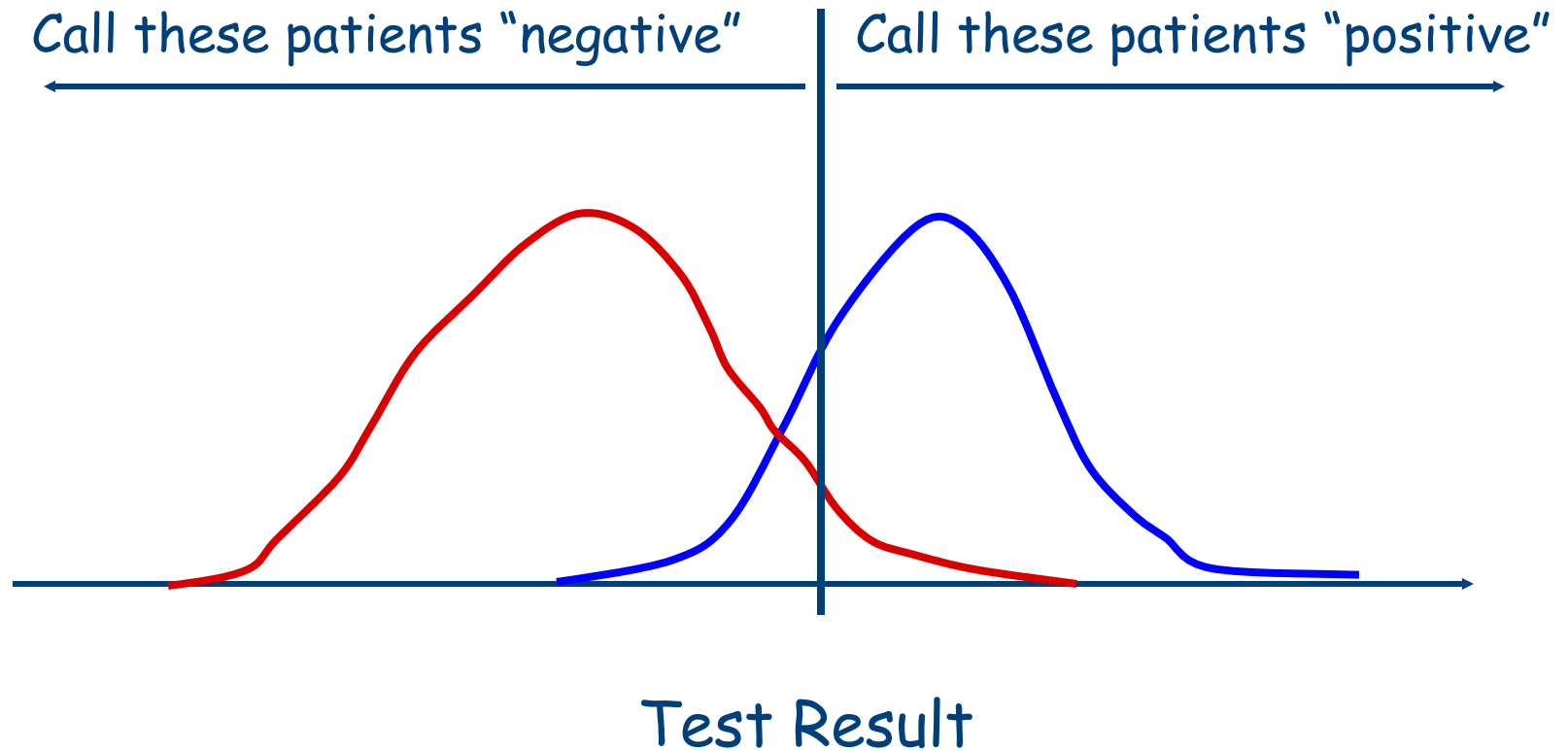
# True disease state vs. Test result

Disease \ Test	positive	negative
Disease	 True Positive TP	 False Negative FN (Type II error)
No disease	 False Positive FP (Type I error)	 True Negative TN

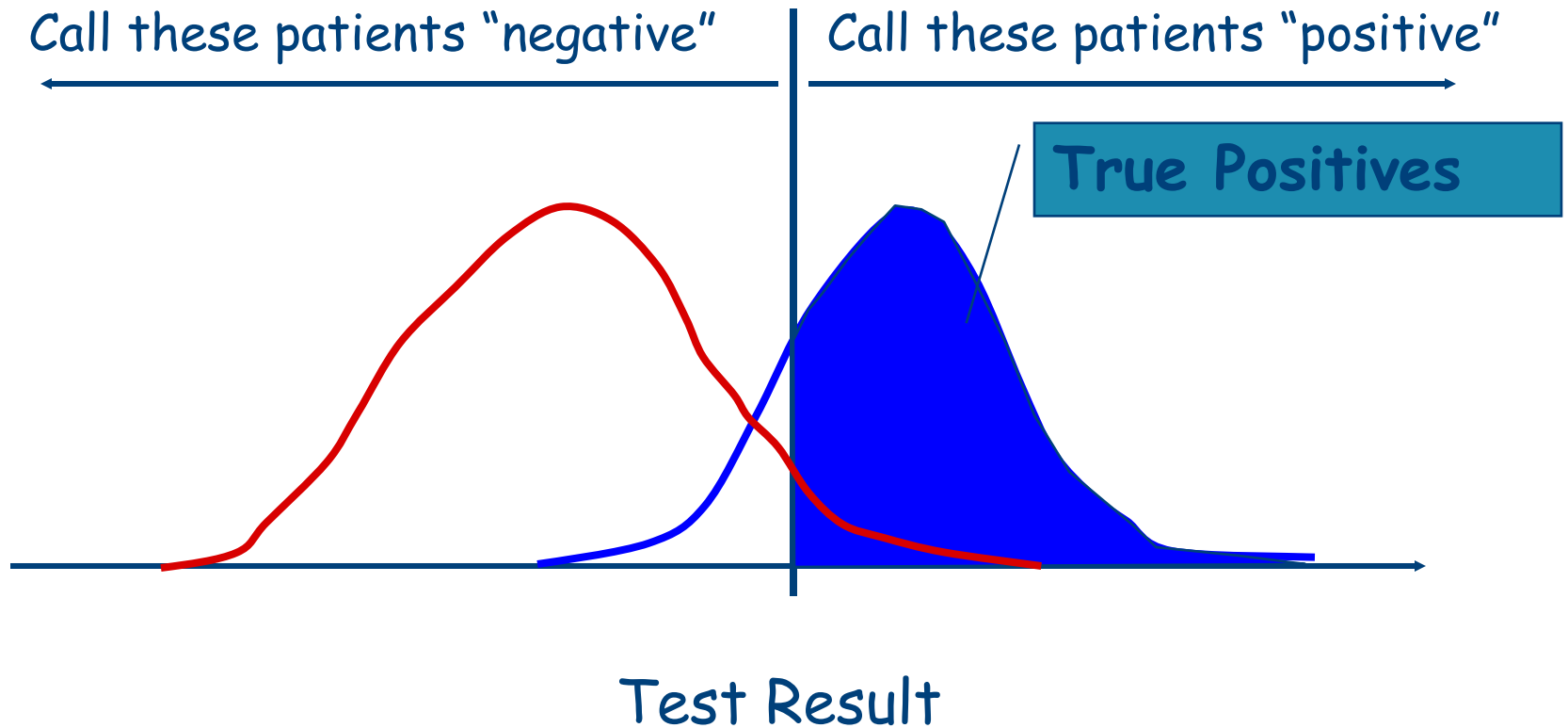
# SPECIFIC EXAMPLE



# THRESHOLD



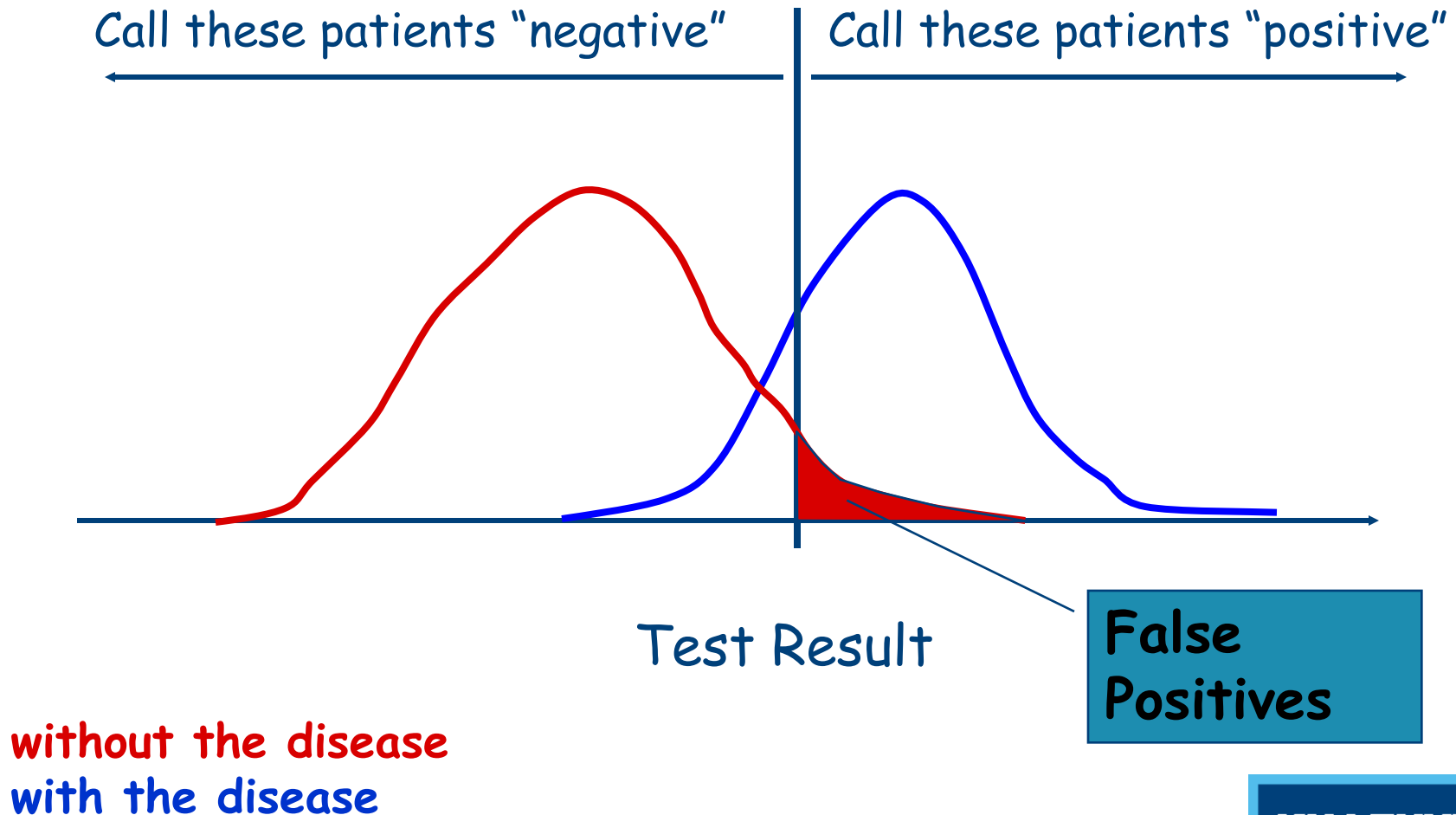
# SOME DEFINITIONS ...



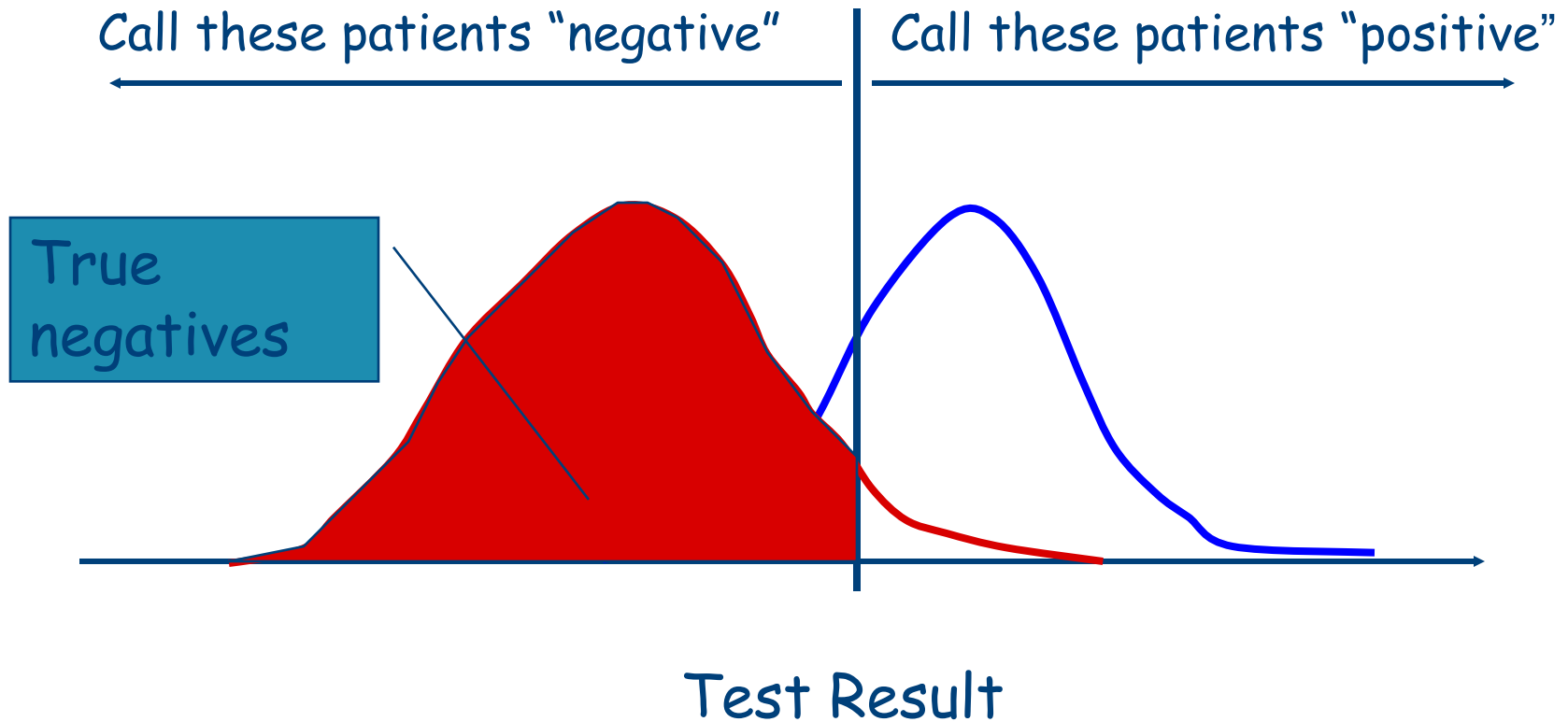
without the disease  
with the disease



# SOME DEFINITIONS ...

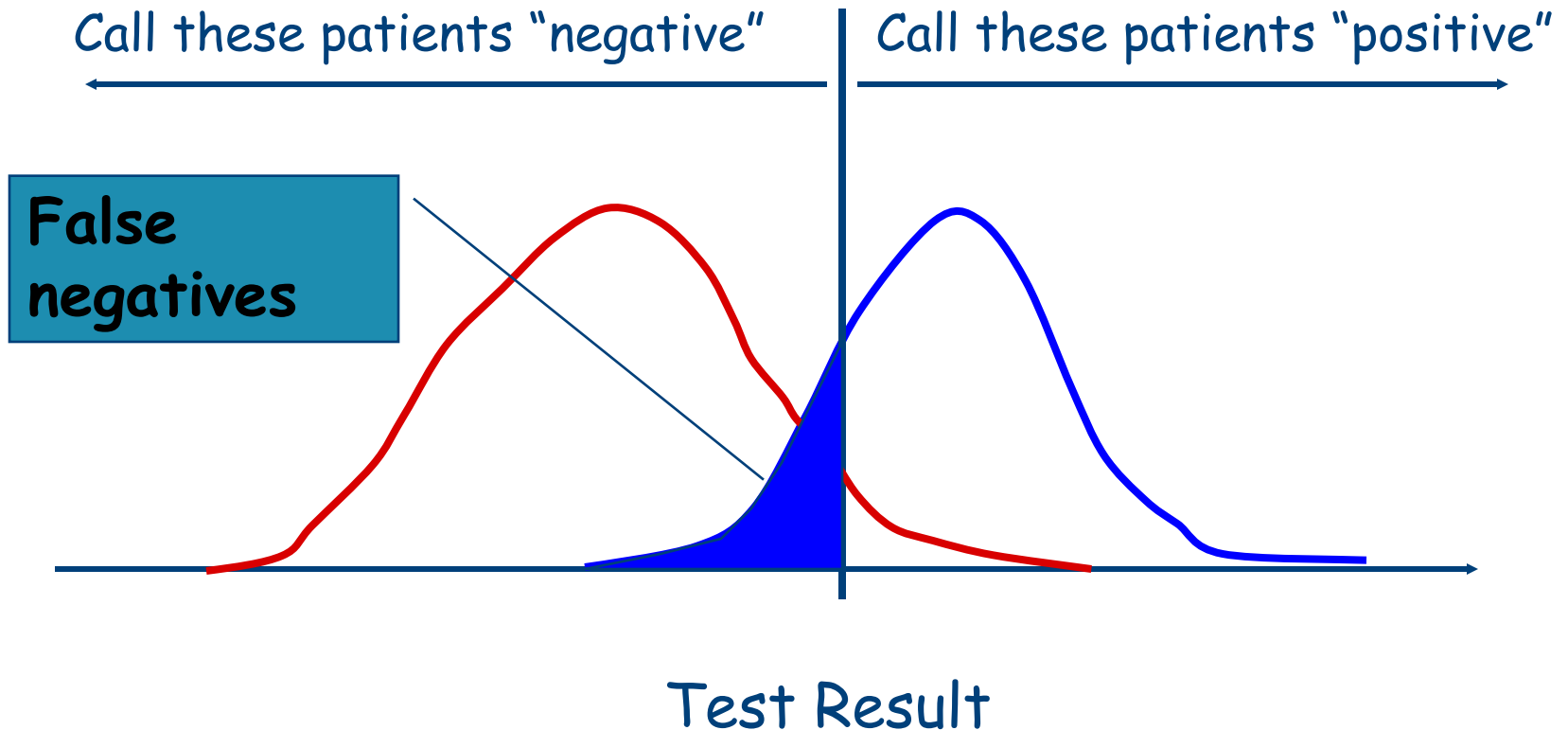


# SOME DEFINITIONS ...



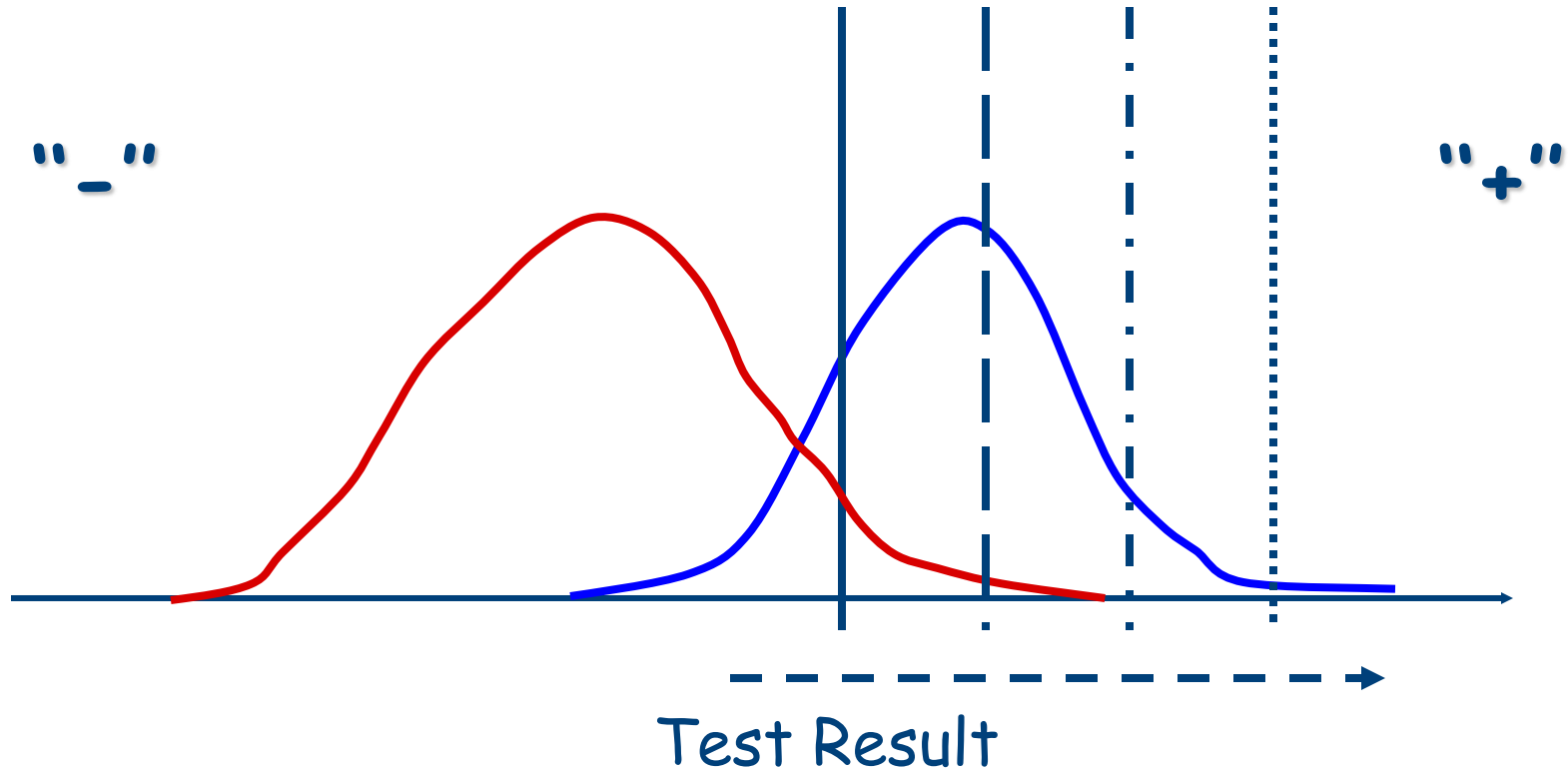
without the disease  
with the disease

# SOME DEFINITIONS ...



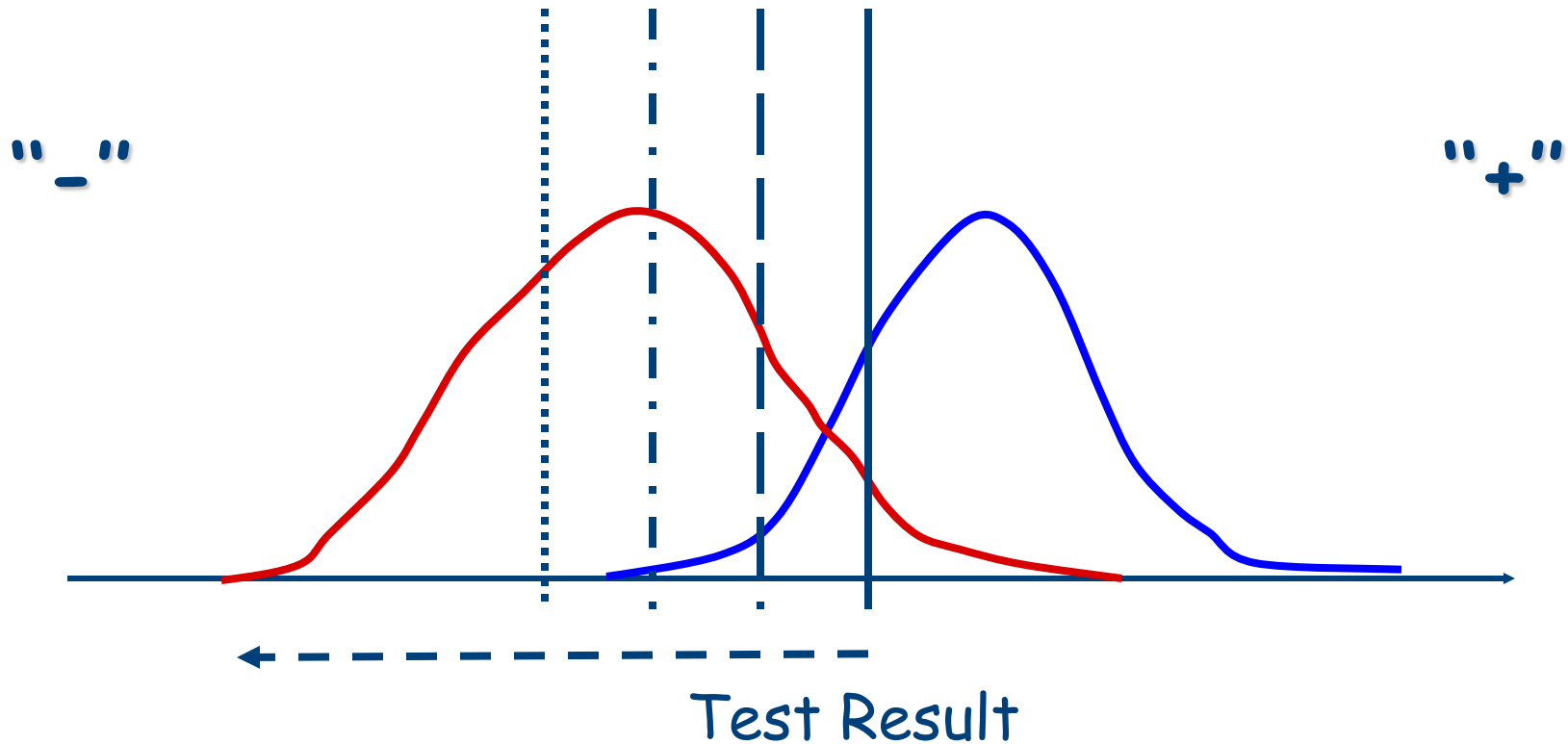
without the disease  
with the disease

# MOVING THE THRESHOLD: RIGHT



without the disease  
with the disease

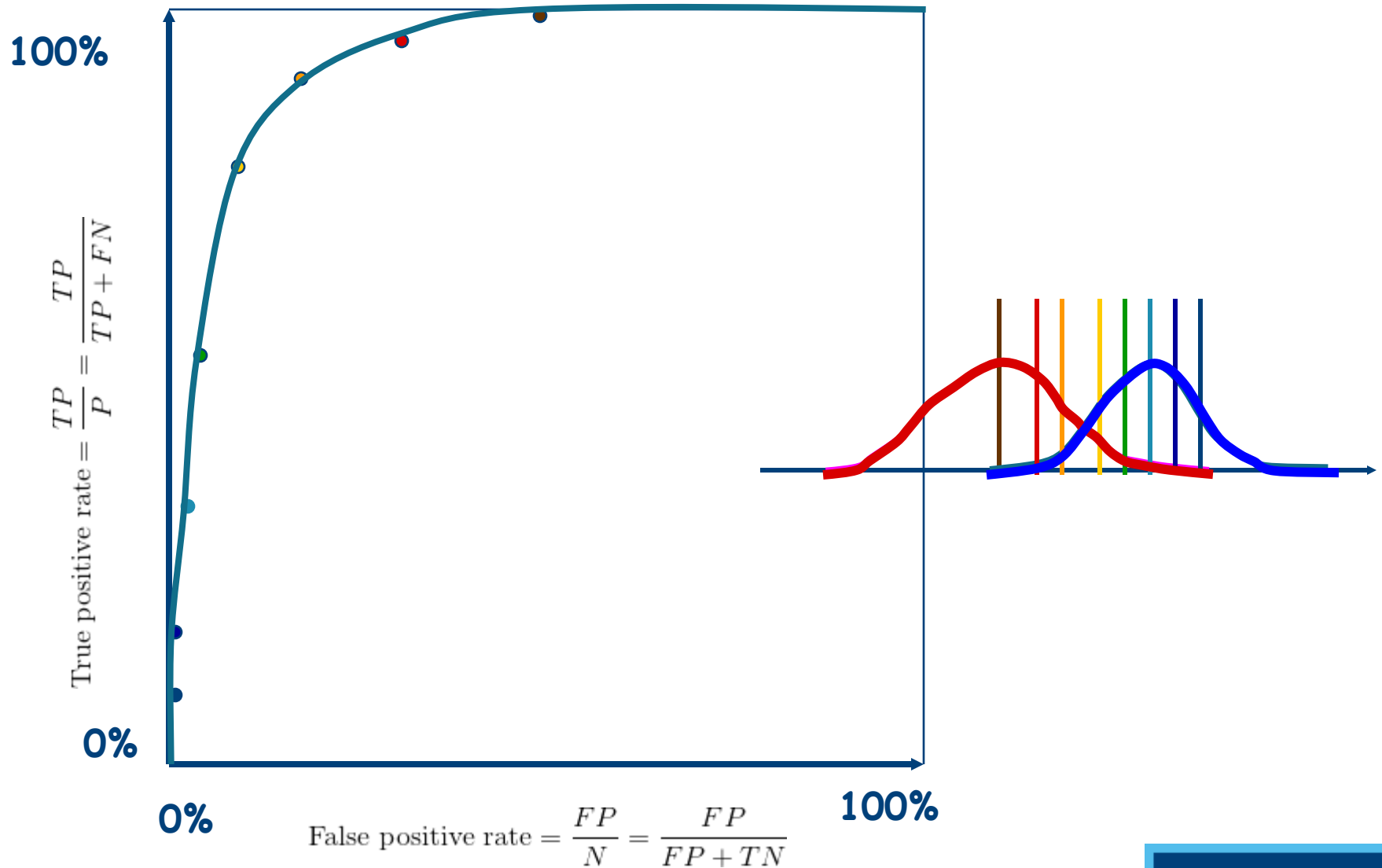
# MOVING THE THRESHOLD: LEFT



without the disease  
with the disease

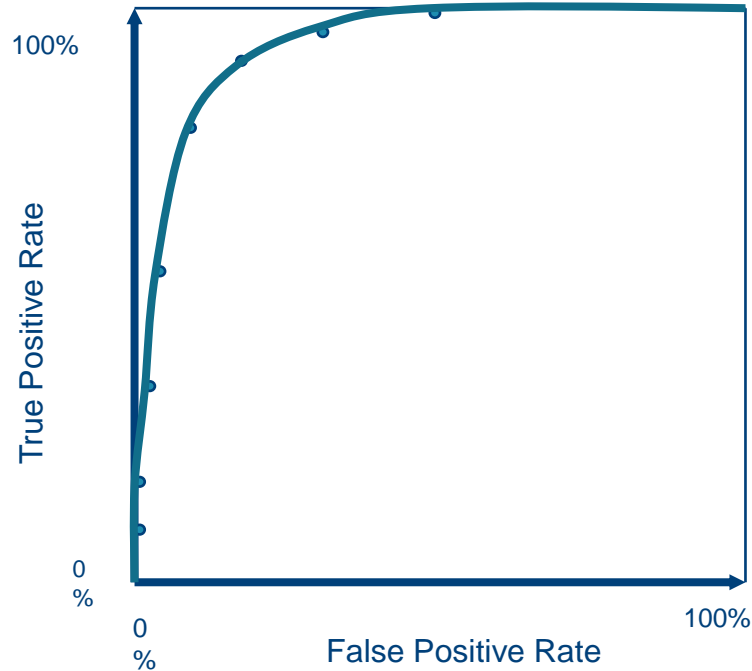


# ROC CURVE

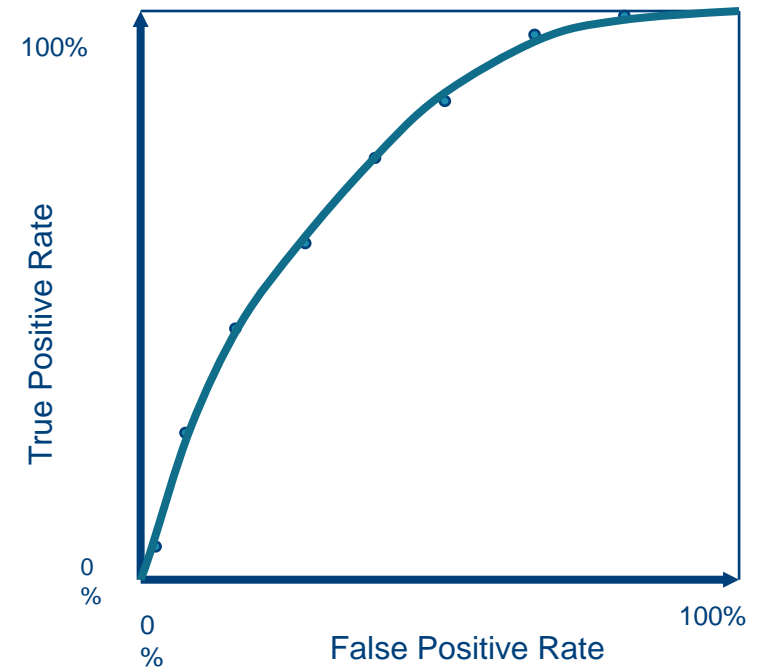


# ROC CURVE COMPARISON

A good test:

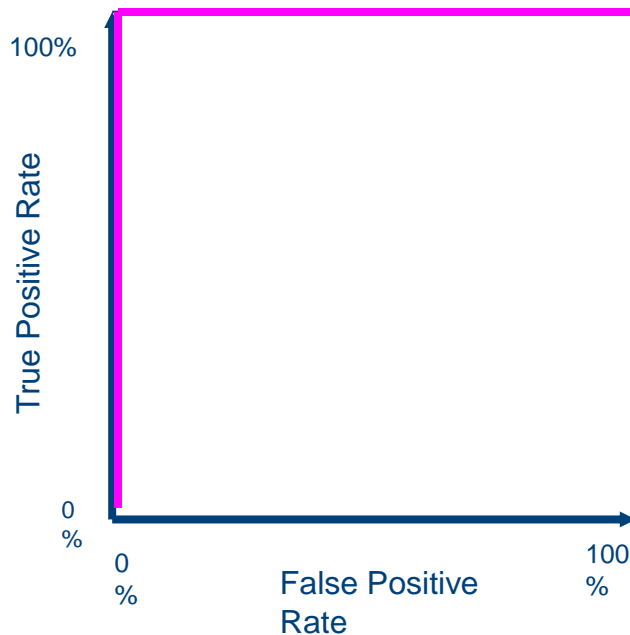


A poor test:



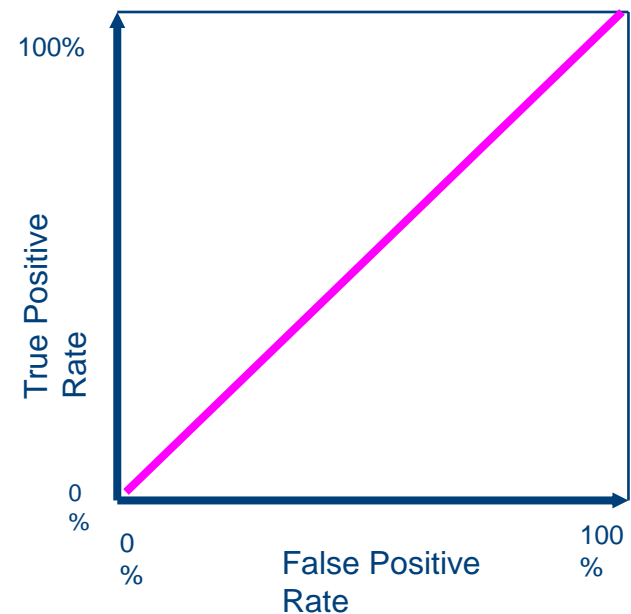
# ROC CURVE EXTREMES

Best Test:



The distributions  
don't overlap at all

Worst test:

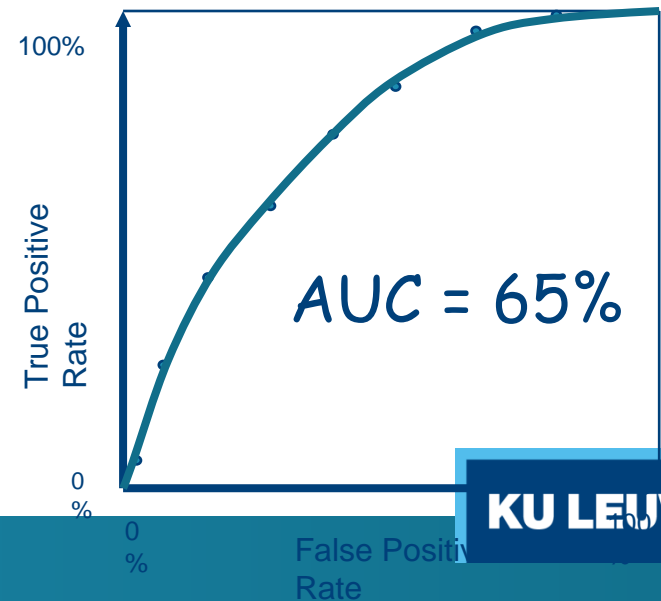
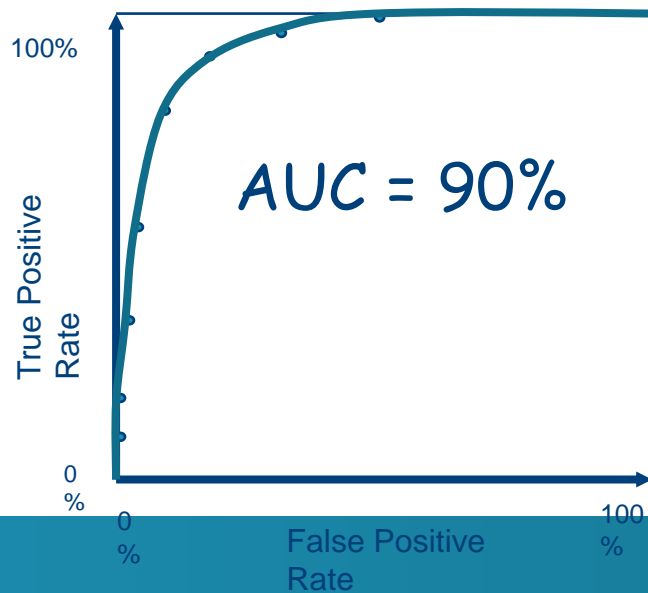
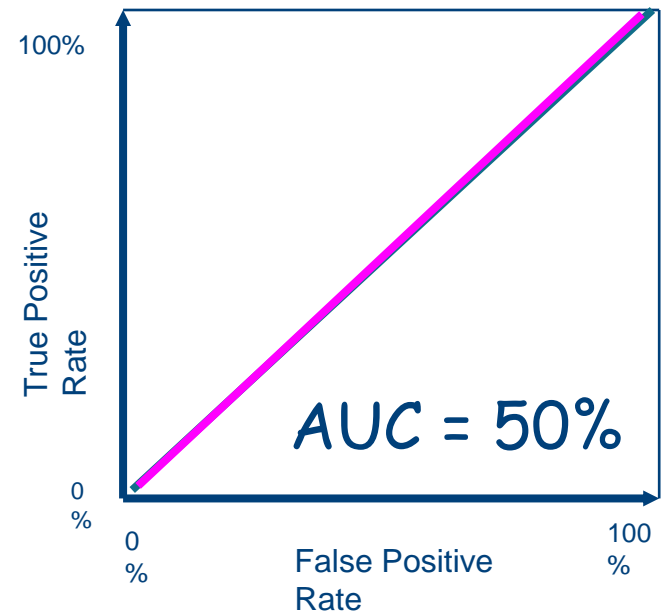
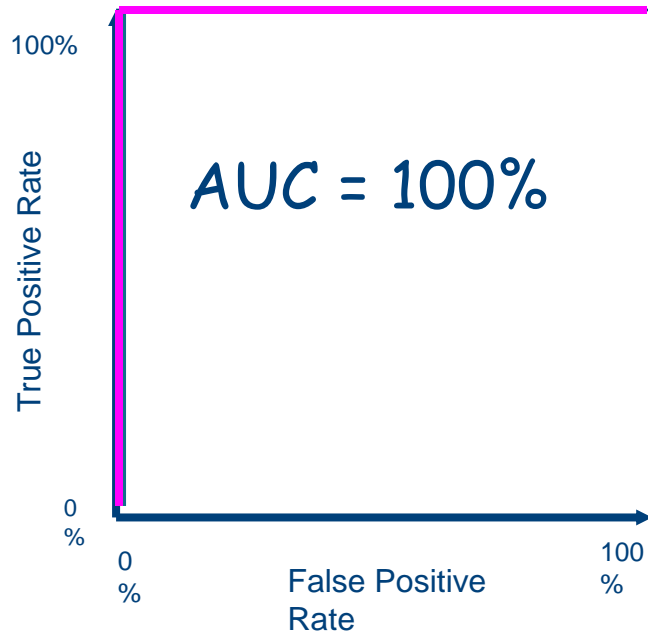


The distributions  
overlap completely

# AREA UNDER ROC CURVE (AUC)

- *Overall measure* of test performance
- *Comparisons* between two tests based on differences between (estimated) AUC
- For continuous data, AUC equivalent to *Mann-Whitney U-statistic* (nonparametric test of difference in location between two populations)

# AUC FOR ROC CURVES





# APPLICATION ON OBJECT DETECTORS

- Detector scans image in a *sliding window* fashion:



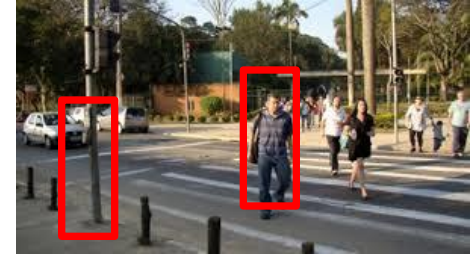
- Sliding window over image
- Each sub-window is analyzed by detector







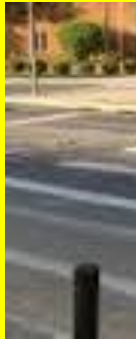



# WHAT THE DETECTOR SEES



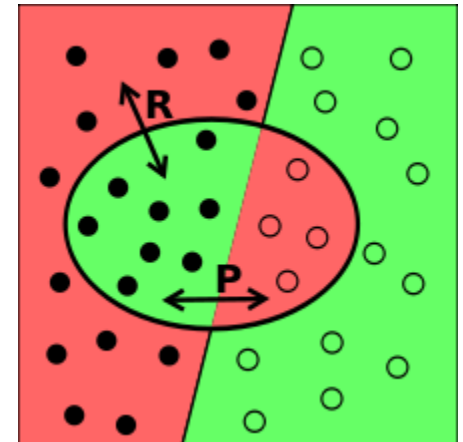
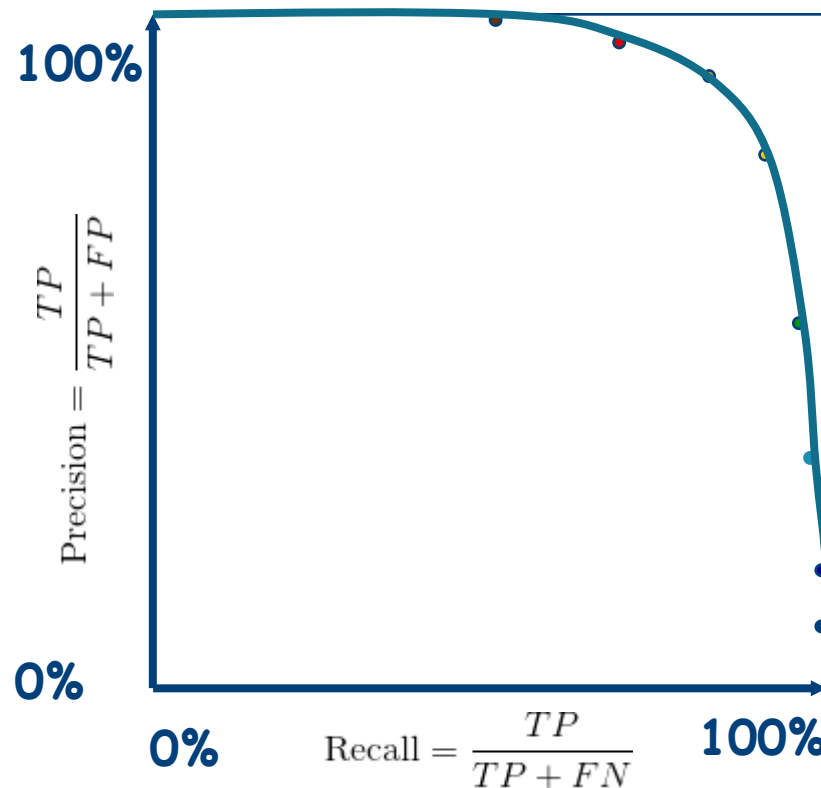
# EVALUATING DETECTOR RESULTS



Detector result Ground Truth	detected	not detected
Object present	  True Positive	  False Negative
Object not present	  False Positive	  True Negative

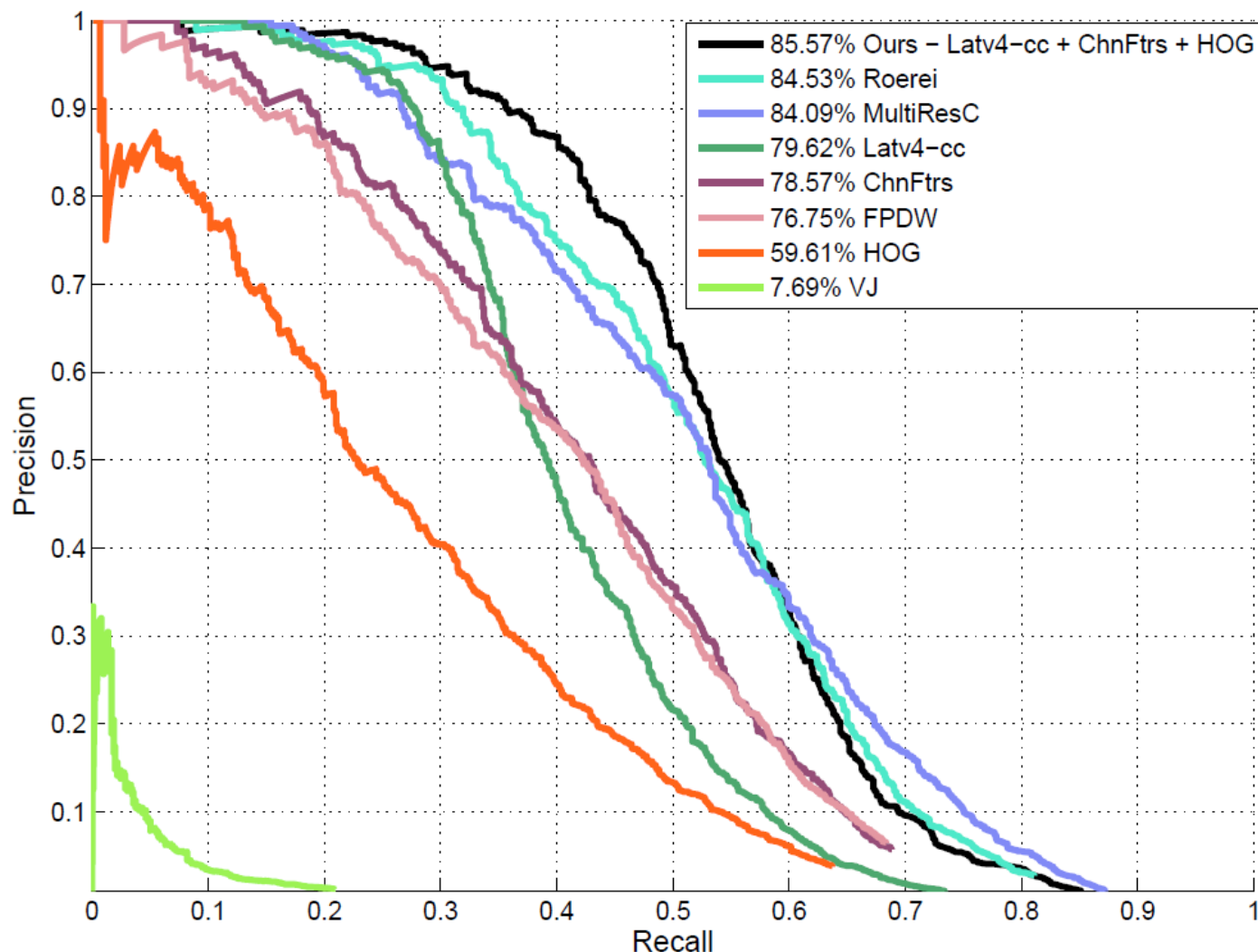
# PROBLEM WITH ROC CURVES FOR DETECTORS

- Number of true negatives is not easily countable for images
- Alternative: precision-recall curve



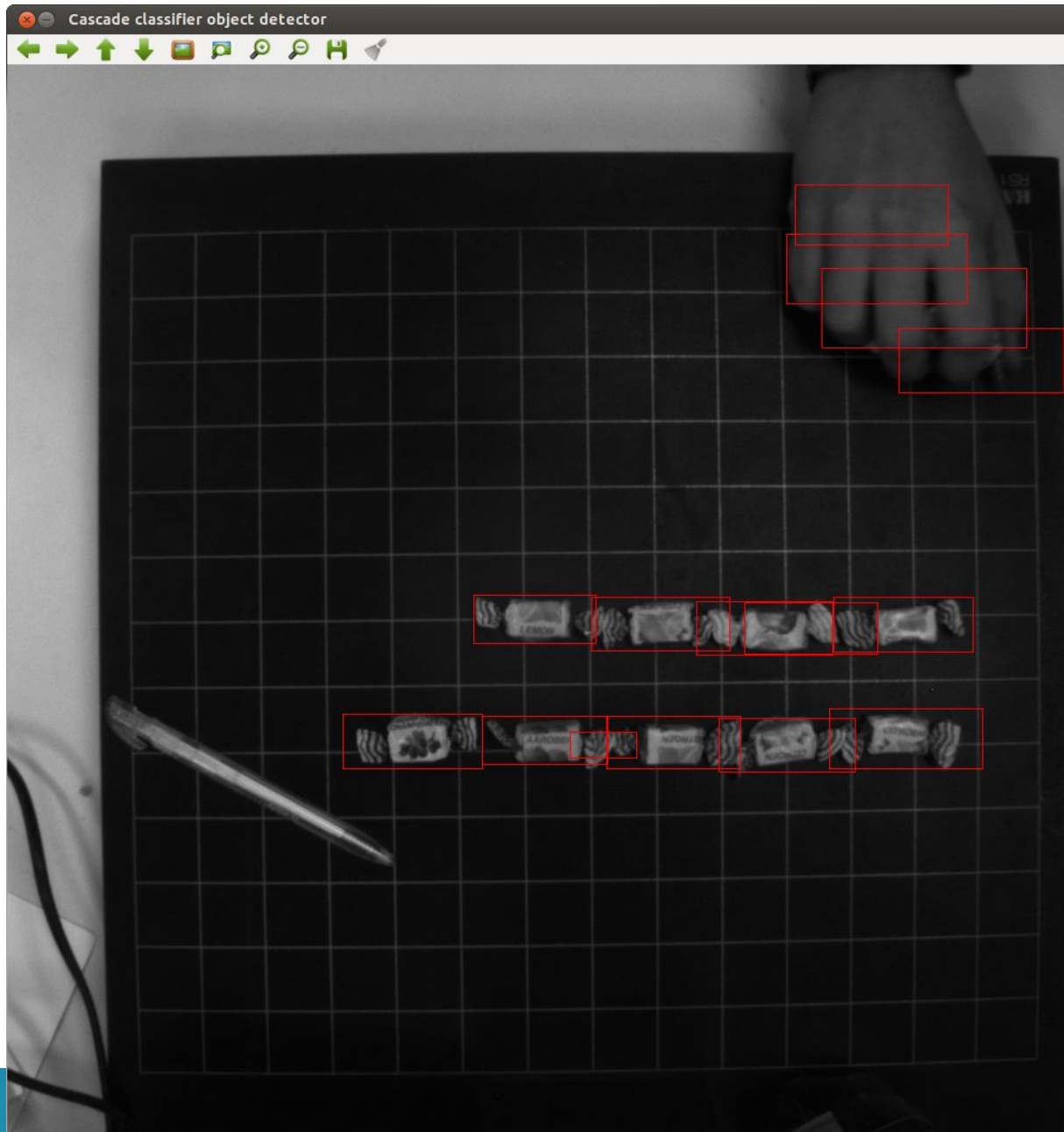


# PRECISION-RECALL CURVES FOR PEDESTRIAN DETECTORS



Results of state-of-the-art pedestrian detectors on standard test set "Caltech"

# EVALUATION OF A CANDY DETECTOR



Threshold = 5

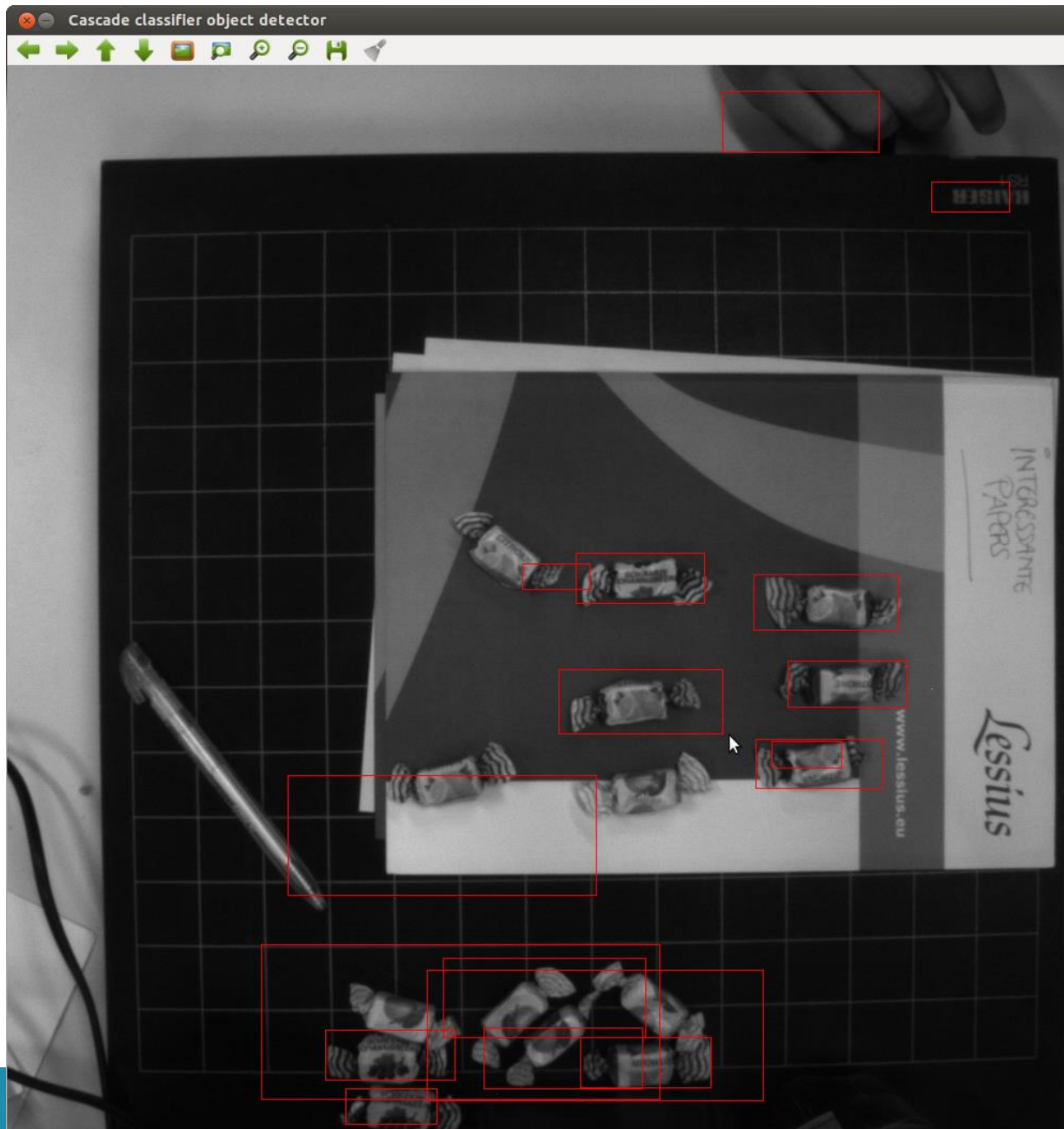
TP?  
(object detected)

FP?  
(detection of a non object)

FN?  
(object not detected)



# EVALUATION OF A CANDY DETECTOR



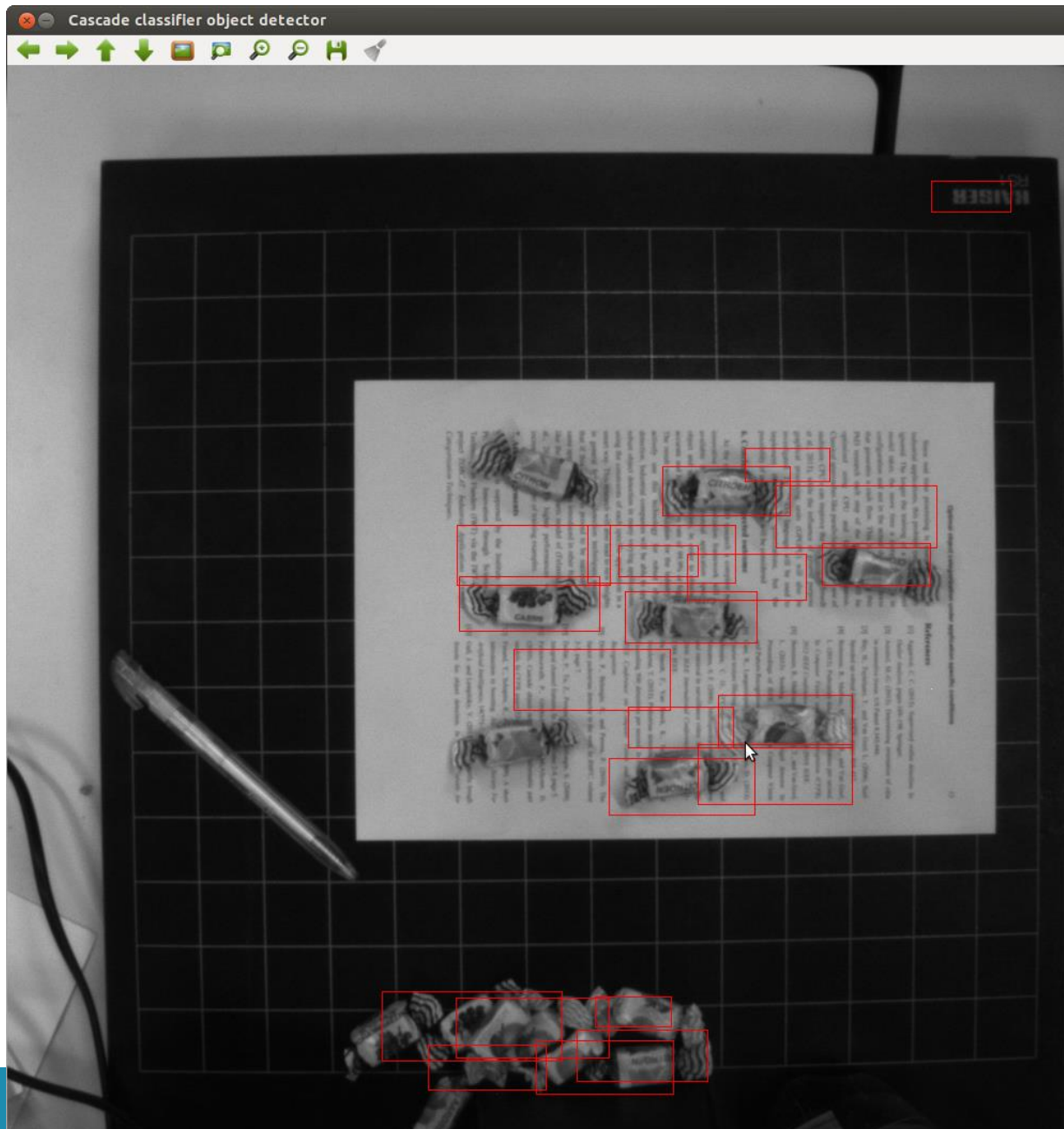
Threshold = 5

TP?  
(object detected)

FP?  
(detection of a non object)

FN?  
(object not detected)

# EVALUATION OF A CANDY DETECTOR



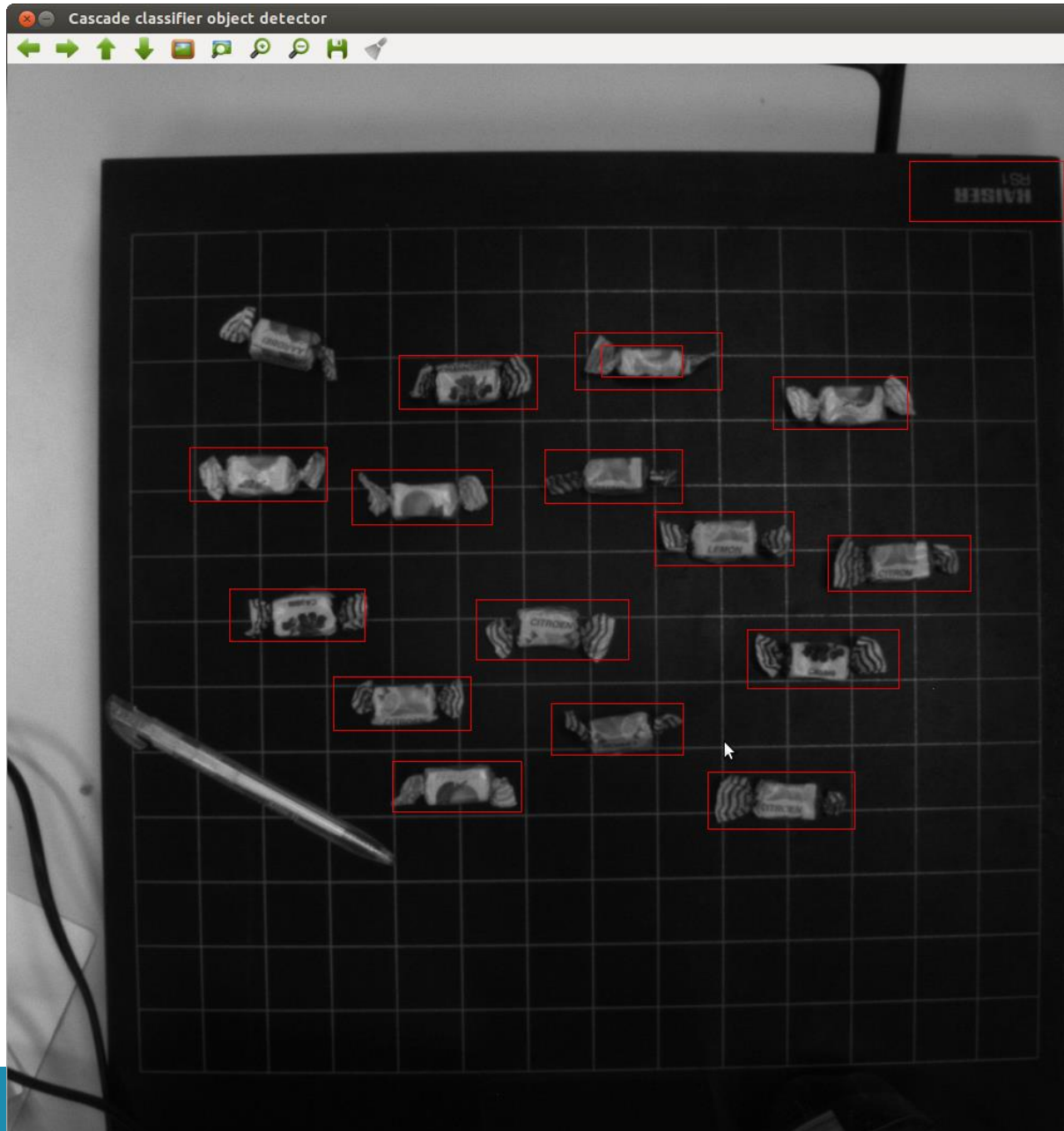
Threshold = 5

TP?  
(object detected)

FP?  
(detection of a non object)

FN?  
(object not detected)

# EVALUATION OF A CANDY DETECTOR



Threshold = 5

TP?  
(object detected)

FP?  
(detection of a non object)

FN?  
(object not detected)

# EVALUATION OF A CANDY DETECTOR


$$\text{Precision} = \text{TP} / (\text{TP} + \text{FP})$$

$$\text{Recall} = \text{TP} / (\text{TP} + \text{FN})$$

# CONCLUSION

- To evaluate an object detector we need to:
  - Annotate a set of images
  - Train the detector on a subset of those images (training set)
  - Use the remaining images (test set) to calculate the TP, FP & FN rates
  - Follow up by calculating precision & recall values
  - Plot the precision-recall curves based on different threshold values for a parameter
- **Attention OpenCV:** some detectors (e.g. Viola&Jones) don't give automated scores for each detection, which makes creating PR some a hard task to do.

# PROGRAM

- 09u30** Welcome and coffee
- 10u00** Official welcoming & introduction EAVISE
- 10u15** Introduction object categorization + a look at the algorithm
- 11u00** Break with coffee
- 11u15** First hands-on: object annotation tool and preprocessing of the necessary data
- 12u30** Warm lunch & coffee (sponsored by  data vision )
- 13u30** Second hands-on: a deeper look at the training process, training an object model and testing the actual detector
- 15u00** Break with refreshments
- 15u15** Some downsides to the techniques / discussion on the quality of an object detector model
- 16u15** Questions & evaluation of workshop
- 16u30** End of workshop