Common pascal units documentation

Pasdoc

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Chapter 1

Unit collects

1.1 Description

Collection units

This unit contains collection and utility objects, being quite similar to those included in the objects and classes units. The only difference being that they compile on all compiler targets.

1.2 Overview

TStack Object Stack object

TExtendedCollection Object Base collection object

 ${\tt TExtendedSortedCollection\ Object\ Base\ sorted\ collection\ object}$

TExtendedStringCollection Object String pointer collection object

TExtendedSortedStringCollection Object Sorted string pointer collection object

TLongintCollection Object Collection of numeric longint values.

THashItem Object Basic hash item that stores date for use in THashTable.

TStringHashItem Object Simple String hash item that stores strings for use in THashTable.

THashTable Object Hash table that is used to store and retrieve key-value pairs.

1.3 Classes, Interfaces, Objects and Records

TStack Object	

Hierarchy

TStack > TObject

Description

Stack object

Implement an object that is used as a LIFO stack containing pointers as data.

Methods

init

Declaration public constructor init;

done

Declaration public destructor done;

isEmpty

Declaration public function is Empty: boolean;

Description Returns true if the stack is empty.

peek

Declaration public function peek: pointer;

 ${\bf Description} \ \ {\bf Peek} \ {\bf at \ the \ element \ on \ top \ of \ the \ stack}$

pop

Declaration public function pop: pointer;

Description Pop the last element pushed from the stack

push

Declaration public procedure push(p: pointer);

Description Push the specified data on the stack.

TExtendedCollection Object _____

Hierarchy

TExtendedCollection > TObject

Description

Base collection object

```
Fields
Count public Count: Integer;
Delta public Delta: Integer;
Items public Items: PItemList;
Limit public Limit: Integer;
Methods
Init
Declaration public CONSTRUCTOR Init (ALimit, ADelta: Integer);
Done
Declaration public DESTRUCTOR Done; Virtual;
\mathbf{At}
Declaration public FUNCTION At (Index: Integer): Pointer;
FirstThat
Declaration public FUNCTION FirstThat (Test: Pointer): Pointer;
IndexOf
Declaration public FUNCTION IndexOf (Item: Pointer): Integer; Virtual;
LastThat
Declaration public FUNCTION LastThat (Test: Pointer): Pointer;
AtDelete
Declaration public PROCEDURE AtDelete (Index: Integer);
AtFree
Declaration public PROCEDURE AtFree (Index: Integer);
AtInsert
Declaration public PROCEDURE AtInsert (Index: Integer; Item: Pointer);
```

```
AtPut
Declaration public PROCEDURE AtPut (Index: Integer; Item: Pointer);
Delete
Declaration public PROCEDURE Delete (Item: Pointer);
DeleteAll
Declaration public PROCEDURE DeleteAll;
Error
Declaration public PROCEDURE Error (Code, Info: Integer); Virtual;
ForEach
Declaration public PROCEDURE ForEach (Action: Pointer);
Free
Declaration public PROCEDURE Free (Item: Pointer);
FreeAll
Declaration public PROCEDURE FreeAll;
FreeItem
Declaration public PROCEDURE FreeItem (Item: Pointer); Virtual;
Insert
Pack
Declaration public PROCEDURE Pack;
SetLimit
Declaration public PROCEDURE SetLimit (ALimit: Integer); Virtual;
```

TExtendedSortedCollection Object _____ Hierarchy TExtendedSortedCollection > TExtendedCollection(1.3) > TObjectDescription Base sorted collection object **Fields** Duplicates public Duplicates: Boolean; Methods Init Declaration public CONSTRUCTOR Init (ALimit, ADelta: Integer); Compare Declaration public FUNCTION Compare (Key1, Key2: Pointer): Integer; Virtual; IndexOf Declaration public FUNCTION IndexOf (Item: Pointer): Integer; Virtual; KeyOf Declaration public FUNCTION KeyOf (Item: Pointer): Pointer; Virtual; Search Declaration public FUNCTION Search (Key: Pointer; Var Index: Integer): Boolean; Virtual; Insert Declaration public PROCEDURE Insert (Item: Pointer); Virtual; TExtendedStringCollection Object _

TExtendedStringCollection > TExtendedCollection(1.3) > TObject

Hierarchy

Description

String pointer collection object

This collection accepts pointers to shortstrings as input. The data is not sorted.

Methods

FreeItem

Declaration public PROCEDURE FreeItem (Item: Pointer); Virtual;

TExtendedSortedStringCollection Object _____

Hierarchy

 $\label{temperature} TExtendedSortedStringCollection > TExtendedSortedCollection (1.3) > TExtendedCollection (1.3) > TObject$

Description

Sorted string pointer collection object

This collection accepts pointers to shortstrings as input. The data is sorted as it is added in.

Methods

Init

Declaration public CONSTRUCTOR Init (ALimit, ADelta: Integer);

Compare

Declaration public FUNCTION Compare (Key1, Key2: Pointer): Integer; Virtual;

FreeItem

Declaration public PROCEDURE FreeItem (Item: Pointer); Virtual;

TLongintCollection Object _____

Hierarchy

TLongintCollection > TExtendedCollection(1.3) > TObject

Description

Collection of numeric longint values.

This collection is a collection of longint values instead of pointers, so instead of pointers you pass it directly the value to store in the collection.

Methods

FreeItem

Declaration public procedure FreeItem(Item: pointer); virtual;

THashItem Object _____

Hierarchy

THashItem > TObject

Description

Basic hash item that stores date for use in THashTable.

Methods

Init

Declaration public Constructor Init;

Done

Declaration public Destructor Done; virtual;

toString

Declaration public Function toString: string; virtual;

Description Returns the string representation of this item

TStringHashItem Object _____

Hierarchy

TStringHashItem > THashItem(1.3) > TObject

Description

Simple String hash item that stores strings for use in THashTable.

Methods

Init

Declaration public Constructor Init(s: String);

Done

Declaration public Destructor Done; virtual;

toString

Declaration public Function toString: string; virtual;

THashTable Object _____

Hierarchy

 $THashTable > {\tt TExtendedSortedCollection}(1.3) > {\tt TExtendedCollection}(1.3) > TObject$

Description

Hash table that is used to store and retrieve key-value pairs.

The key is a string, while the value is any old styled object data.

Methods

Init

```
Declaration public CONSTRUCTOR Init (ALimit, ADelta: Integer);
```

done

Declaration public Destructor done; virtual;

containsKey

Declaration public function containsKey(const key: string): Boolean;

Description Determines whether a key is in this hash table

 \mathbf{get}

Declaration public Function get(const key: string): PObject;

Description Returns the value to which the specified key is mapped in this hashtable.

•

Parameters key A key in the hashtable

Returns the value to which the key is mapped in this hashtable; nil if the key is not mapped to any

value in this hashtable

getByFastIndex

Declaration public Function getByFastIndex(fastkey: integer): PObject;

Description Returns the value to which the specified fast key is mapped in this hashtable.

.

Parameters key A key in the hashtable

Returns the value to which the key is mapped in this hashtable; nil if the key is not mapped to any value in this hashtable

getKeyName

Declaration public function getKeyName(index: integer): string;

Description Returns the key name associated with the specified index, the index starting at 0 to count -1. The returns an empty string if out of bounds. The index is an internal value and is not the same as the fastKey index.

remove

Declaration public Function remove(key: string): Boolean;

Description Removes the key (and its corresponding value) from this hashtable. This method does nothing if the key is not in the hashtable.

size

Declaration public Function size: integer;

Description Returns the number of elements in this hashtable

clear

Declaration public procedure clear;

Description Removes all keys and elements from this HashTable

put

Declaration public procedure put(key: string; fastkey: integer; obj: PObject);

Description Maps the specified key to the specified value in this hashtable. Neither the key nor the value can be nil.

1.4 Types

PStack
Declaration PStack = ^TStack;
ProcedureType
<pre>Declaration ProcedureType = Function(Item: Pointer): Boolean;</pre>
ForEachProc
<pre>Declaration ForEachProc = Procedure(Item: Pointer);</pre>
PExtendedCollection
<pre>Declaration PExtendedCollection = ^TExtendedCollection;</pre>
PExtendedSortedCollection
Declaration PExtendedSortedCollection = ^TExtendedSortedCollection;
PExtendedStringCollection
Declaration PExtendedStringCollection = ^TExtendedStringCollection;
PExtendedSortedStringCollection
Declaration PExtendedSortedStringCollection = ^TExtendedSortedStringCollection;
PObject
<pre>Declaration PObject = ^TObject;</pre>
PHashTable
<pre>Declaration PHashTable = ^THashTable;</pre>
PHashItem
<pre>Declaration PHashItem = ^THashItem;</pre>
PStringHashItem
Declaration PStringHashItem = ^TStringHashItem;

1.5 Constants

MaxCollectionSize
Declaration MaxCollectionSize = 8192;
coIndexError
Declaration coIndexError = -1;
coOverflow
Declaration coOverflow = -2;
KEY_NO_FASTKEY
Declaration KEY_NO_FASTKEY = high(word);

1.6 Author

Carl Eric Codere

Chapter 2

Unit dateutil

2.1 Description

Date and time utility routines

This unit is quite similar to the unit dateutils provided with Delphi 6 and Delphi 7. Only a subset of the API found in those units is implemented in this unit, furthermore it contains a new set of extended API's included in the dateexth.inc file.

There are subtle differences with the Delphi implementation: 1. All string related parameters and function results use ISO 8601 formatted date and time strings. 2. The internal format of TDateTime (called TJuliandDate) is not the same as on the Delphi compilers (Internally TJuliandDate is stored as a Julian date) 3. The milliseconds field is only an approximation, and should not be considered as accurate. 4. Becasue everything is coded with floats, the seconds field has a precision of \pm 0 seconds.

All dates are assumed to be in Gregorian calendar date format (This is a proleptic Gregorian calendar unit).

2.2 Overview

TDateInfo record

tfiletime packed record

CurrentYear Returns the current year

Date Returns the current date, with the time value equal to midnight.

DateOf Strips the time portion from a TJuliandDate value.

DateTimeToStr Converts a TJuliandDate value to a string in extended ISO 8601 date and time representation.

DateTimeToStrExt Converts a TJuliandDate value to a string in extended ISO 8601 date and time representation.

DateToStr Converts a TJuliandDate value to a string in extended ISO 8601 date representation.

DayOf Returns the day of the month represented by a TJuliandDate value.

DaysBetween Returns the number of days between two specified TJuliandDate values.

DecodeDate Returns Year, Month, and Day values for a TJuliandDate value.

DecodeDateTime Returns Year, Month, Day, Hour, Minute, Second, and Millisecond values for a TJuliand-Date.

DecodeTime Breaks a TJuliandDate value into hours, minutes, seconds, and milliseconds.

GetCurrentDate Returns the current date set in the operating system

GetCurrentTime Returns the current time set in the operating system

GetTime Returns the current time.

HourOf Returns the hour of the day represented by a TJuliandDate value.

IncDay Returns a date shifted by a specified number of days.

IncHour Returns a date/time value shifted by a specified number of hours.

IncMilliSecond Returns a date/time value shifted by a specified number of milliseconds.

IncMinute Returns a date/time value shifted by a specified number of minutes.

IncSecond Returns a date/time value shifted by a specified number of seconds.

IncWeek Returns a date shifted by a specified number of weeks.

IsPM Indicates whether the time portion of a specified TJuliandDate value occurs after noon.

IsValidDate Indicates whether a specified year, month, and day represent a valid date.

IsValidDateTime Indicates whether a specified year, month, day, hour, minute, second, and millisecond represent a valid date and time.

IsValidTime Indicates whether a specified hour, minute, second, and millisecond represent a valid date and time.

MinuteOf Returns the minute of the hour represented by a TJuliandDate value.

MonthOf Returns the month of the year represented by a TJuliandDate value.

Now Returns the current date and time.

SameDate Indicates whether two TJuliandDate values represent the same year, month, and day.

SameDateTime Indicates whether two TJuliandDate values represent the same year, month, day, hour, minute, second, and millisecond.

SameTime Indicates whether two TJuliandDate values represent the same time of day, ignoring the date portion.

SecondOf Returns the second of the minute represented by a TJuliandDate value.

Time Returns the current time.

TimeOf Strips the date portion from a TJuliandDate value

TimeToStr Converts a TJuliandDate value to a string in extended ISO 8601 time representation.

Today Returns a TJuliandDate value that represents the current date.

TryEncodeDate Returns a TJuliandDate value that represents a specified Year, Month, and Day.

 ${\tt TryEncodeDateAndTimeToStr}$

TryEncodeDateTime Returns a TJuliandDate that represents a specified year, month, day, hour, minute, second, and millisecond.

TryEncodeTime Returns a TJuliandDate value for a specified Hour, Min, Sec, and MSec.

TryFileTimeToDateTimeExt Converts a Win32 FILETIME to a TJuliandDate

TryStrToDate Converts a string of date in ISO 8601 to a TJuliandDate value, with a Boolean success code.

TryStrToDateTime Converts a string date-time representation to a TJuliandDate value with a Boolean success code.

TryStrToDateTimeExt Converts a string to a TJuliandDate value with a Boolean success code.

TryStrToTime Converts a string time to a TJuliandDate value with an error default

TryUNIXToDateTimeExt Converts a UNIX time_t to a TJuliandDate

YearOf Returns the year represented by a TJuliandDate value.

2.3 Classes, Interfaces, Objects and Records

TDateInfo record _

Description

Useful structure that contains additional information on a date and time

Fields

DateTime DateTime: TJuliandDate;

Actual date and time value

UTC UTC: boolean;

Is this value local or according to UTC?

tfiletime packed record _____ Description Win32 FILETIME timestamp **Fields** LowDateTime LowDateTime: longword; HighDateTime HighDateTime: longword; 2.4 Functions and Procedures CurrentYear _ Declaration function CurrentYear: word; **Description** Returns the current year Date _____ Declaration function Date: TJuliandDate; **Description** Returns the current date, with the time value equal to midnight. DateOf ____ Declaration function DateOf(const AValue: TJuliandDate): TJuliandDate; **Description** Strips the time portion from a TJuliandDate value. DateTimeToStr ___ Declaration function DateTimeToStr(DateTime: TJuliandDate): string; **Description** Converts a TJuliandDate value to a string in extended ISO 8601 date and time representation. Returns the extended format representation of a date and time as recommended by ISO 8601 (Gregorian Calendar). The extended format ISO 8601 representation is of the form: YYYY-MM-DDThh:mm:ss DateTimeToStrExt Declaration function DateTimeToStrExt(DateTime: TJuliandDate; utc: boolean): string; **Description** Converts a TJuliandDate value to a string in extended ISO 8601 date and time representation.

Returns the extended format representation of a date and time as recommended by ISO 8601 (Gregorian Calendar). The extended format ISO 8601 representation is of the form: YYYY-MM-DDThh:mm:ss[Z]. Sets the timezone designator if required.

DateToStr _____ Declaration function DateToStr(date: TJuliandDate): string; **Description** Converts a TJuliandDate value to a string in extended ISO 8601 date representation. Returns the extended format representation of a date as recommended by ISO 8601 (Gregorian Calendar). The extended format ISO 8601 representation is of the form: YYYY-MM-DD DayOf ___ Declaration function DayOf(const AValue: TJuliandDate): Word; **Description** Returns the day of the month represented by a TJuliandDate value. DavsBetween __ Declaration function DaysBetween(const ANow, AThen: TJuliandDate): integer; **Description** Returns the number of days between two specified TJuliandDate values. DecodeDate __ Declaration procedure DecodeDate(Date: TJuliandDate; var Year, Month, Day: Word); **Description** Returns Year, Month, and Day values for a TJuliandDate value. DecodeDateTime _____ Declaration procedure DecodeDateTime(const AValue: TJuliandDate; var Year, Month, Day, Hour, Minute, Second, MilliSecond: Word); Description Returns Year, Month, Day, Hour, Minute, Second, and Millisecond values for a TJuliandDate. DecodeTime Declaration procedure DecodeTime(Time: TJuliandDate; var Hour, Min, Sec, MSec: Word); **Description** Breaks a TJuliandDate value into hours, minutes, seconds, and milliseconds. GetCurrentDate _____ Declaration procedure GetCurrentDate(var Year, Month, Day, DayOfWeek: integer); **Description** Returns the current date set in the operating system GetCurrentTime _ Declaration procedure GetCurrentTime(var Hour, Minute, Second, Sec100: integer); **Description** Returns the current time set in the operating system

Ranges of the values returned are Hour 0..23, Minute 0..59, Second 0..60, Sec100 0..99.

GetTime _	
Declaration	function GetTime: TJuliandDate;
Description	Returns the current time.
HourOf _	
Declaration	<pre>function HourOf(const AValue: TJuliandDate): Word;</pre>
Description	Returns the hour of the day represented by a TJuliandDate value.
IncDay	
Declaration	<pre>function IncDay(const AValue: TJuliandDate; const ANumberOfDays: Integer): TJuliandDate;</pre>
Description	Returns a date shifted by a specified number of days.
IncHour _	
Declaration	<pre>function IncHour(const AValue: TJuliandDate; const ANumberOfHours: longint): TJuliandDate;</pre>
Description	Returns a date/time value shifted by a specified number of hours.
IncMilliSe	cond
Declaration	<pre>function IncMilliSecond(const AValue: TJuliandDate; const ANumberOfMilliSeconds: big_integer_t): TJuliandDate;</pre>
Description	Returns a date/time value shifted by a specified number of milliseconds.
IncMinute	
Declaration	<pre>function IncMinute(const AValue: TJuliandDate; const ANumberOfMinutes: big_integer_t): TJuliandDate;</pre>
Description	Returns a date/time value shifted by a specified number of minutes.
IncSecond	
Declaration	<pre>function IncSecond(const AValue: TJuliandDate; const ANumberOfSeconds: big_integer_t): TJuliandDate;</pre>
Description	Returns a date/time value shifted by a specified number of seconds.

${\bf IncWeek}\ _$	
Declaration	<pre>function IncWeek(const AValue: TJuliandDate; const ANumberOfWeeks: Integer): TJuliandDate;</pre>
Description	Returns a date shifted by a specified number of weeks.
IsPM	
Declaration	function IsPM(const AValue: TJuliandDate): Boolean;
Description	Indicates whether the time portion of a specified TJuliandDate value occurs after noon.
IsValidDat	ee
Declaration	function IsValidDate(const AYear, AMonth, ADay: Word): Boolean;
Description	Indicates whether a specified year, month, and day represent a valid date.
IsValidDat	eTime
Declaration	<pre>function IsValidDateTime(const AYear, AMonth, ADay, AHour, AMinute, ASecond, AMilliSecond: Word): Boolean;</pre>
Description	Indicates whether a specified year, month, day, hour, minute, second, and millisecond represent a valid date and time.
IsValidTin	ne
Declaration	<pre>function IsValidTime(const AHour, AMinute, ASecond, AMilliSecond: Word): Boolean;</pre>
Description	Indicates whether a specified hour, minute, second, and millisecond represent a valid date and time.
MinuteOf	
Declaration	<pre>function MinuteOf(const AValue: TJuliandDate): Word;</pre>
Description	Returns the minute of the hour represented by a TJuliandDate value.
MonthOf .	
Declaration	<pre>function MonthOf(const AValue: TJuliandDate): Word;</pre>
Description	Returns the month of the year represented by a TJuliandDate value.
Now	
Declaration	function Now: TJuliandDate;
Description	Returns the current date and time.

${\bf Same Date}$	
Declaration	function SameDate(const A, B: TJuliandDate): Boolean;
Description	Indicates whether two TJuliandDate values represent the same year, month, and day.
SameDate	Time
Declaration	<pre>function SameDateTime(const A, B: TJuliandDate): Boolean;</pre>
Description	Indicates whether two TJuliandDate values represent the same year, month, day, hour, minute, second, and millisecond.
SameTime	,
Declaration	function SameTime(const A, B: TJuliandDate): Boolean;
Description	Indicates whether two TJuliandDate values represent the same time of day, ignoring the date portion.
SecondOf	
Declaration	<pre>function SecondOf(const AValue: TJuliandDate): Word;</pre>
Description	Returns the second of the minute represented by a TJuliandDate value.
Time	
Declaration	function Time: TJuliandDate;
Description	Returns the current time.
${\bf TimeOf} \ _$	
Declaration	<pre>function TimeOf(const AValue: TJuliandDate): TJuliandDate;</pre>
Description	Strips the date portion from a TJuliandDate value
TimeToSti	r
Declaration	<pre>function TimeToStr(Time: TJuliandDate): string;</pre>
Description	Converts a TJuliandDate value to a string in extended ISO 8601 time representation.
	Returns the extended format representation of a time as recommended by ISO 8601 (Gregorian Calendar). The extended format ISO 8601 representation is of the form: $hh:mm:ss.$
Today	
Declaration	function Today: TJuliandDate;
Description	Returns a TJuliandDate value that represents the current date.

TryEncodeDate _____

Declaration function TryEncodeDate(Year, Month, Day: Word; var Date: TJuliandDate):
Boolean:

Description Returns a TJuliandDate value that represents a specified Year, Month, and Day.

$TryEncodeDateAndTimeToStr _$

Declaration function TryEncodeDateAndTimeToStr(const Year, Month, Day, Hour, Minute, Second, MilliSecond: word; UTC: boolean; var AValue: string):boolean;

Description This routine encodes a complete date and time to its string representation. The encoded string conforms to the ISO 8601 complete representation extended format (YYYY-MM-DDTHH:MM:SS[Z]).

The year value is required, while all other fields are optional. The other fields can be set to EMPTY_DATETIME_FIELD to indicate that they are empty. It also adds the UTC marker if required and if it is set and time information is present.

TryEncodeDateTime ____

Declaration function TryEncodeDateTime(const AYear, AMonth, ADay, AHour, AMinute, ASecond, AMilliSecond: Word; var AValue: TJuliandDate): Boolean;

Description Returns a TJuliandDate that represents a specified year, month, day, hour, minute, second, and millisecond.

TryEncodeTime

Declaration function TryEncodeTime(Hour, Min, Sec, MSec: Word; var Time: TJuliandDate): Boolean;

Description Returns a TJuliandDate value for a specified Hour, Min, Sec, and MSec.

TryFileTimeToDateTimeExt _____

Declaration function TryFileTimeToDateTimeExt(ftime: tfiletime; var DateTime: TJuliandDate; var UTC: boolean): boolean;

Description Converts a Win32 FILETIME to a TJuliandDate

This routine converts a 64-bit FILETIME format time into a TJuliandDate format. The value is always according to UTC, so the UTC value shall always return TRUE. Because floating point values are used, the precision of the returned timestamp will be \pm 1-2 seconds.

TryStrToDate _____

Declaration function TryStrToDate(const S: string; var Value: TJuliandDate): Boolean;

Description Converts a string of date in ISO 8601 to a TJuliandDate value, with a Boolean success code.

In the case where the date does not contain the full representation of a date (for examples, YYYY or YYYY-MM), then the missing values will be set to 1 to be legal.

Most legal dates for Dates of ISO 8601 are supported by this routine.

TryStrToDateTime _

Declaration function TryStrToDateTime(const S: string; var Value: TJuliandDate):
Boolean;

Description Converts a string date-time representation to a TJuliandDate value with a Boolean success code

Supported formats: 1) Format of Complete Representation for calendar dates (as specified in ISO 8601), which should include the Time designator character. 2) Format: 'YYYY-MM-DD HH:mm:ss [GMT—UTC—UT]' 3) Openoffice 1.1.x HTML date format: 'YYYYM-MDD:HHmmssuu' 4) Adobe PDF 'D:YYYYMMDDHHMMSSOHH'mm" format

The returned value will be according to UTC if timezone information is uncluded, otherwise, it will be left as is. To determine if the value was actually converted to UTC, use TryStrToDateTimeExt.

In the case where the date does not contain the full representation of a date (for examples, YYYY or YYYY-MM), then the missing values will be set to 1 to be legal.

TryStrToDateTimeExt

Declaration function TryStrToDateTimeExt(const S: string; var Value: TJuliandDate; var UTC: boolean) : Boolean;

Description Converts a string to a TJuliandDate value with a Boolean success code.

This routine also gives information if the value was successfully converted to UTC time or not (if no timezone information was available in the string then the utc value will be false).

Supported formats: 1) Format of Complete Representation for calendar dates (as specified in ISO 8601), which should include the Time designator character. 3) Format: 'YYYY-MM-DD HH:mm:ss [GMT—UTC—UT]' 4) Openoffice 1.1.x HTML date format: 'YYYYM-MDD;HHmmssuu' 5) Adobe PDF 'D:YYYYMMDDHHMMSSOHH'mm" format

The returned value will be according to UTC if timezone information is specified.

In the case where the date does not contain the full representation of a date (for examples, YYYY or YYYY-MM), then the missing values will be set to 1 to be legal.

TryStrToT	l'ime
Declaration	function TryStrToTime(const S: string; var Value: TJuliandDate): Boolean;
Description	Converts a string time to a TJuliandDate value with an error default
	Supported formats: 1) ISO 8601 time format (complete representation) with optional time-zone designators. 2) Format: 'HH:mm:ss [GMT—UTC—UT]' 3) Openoffice 1.1.x HTML time format: 'HHmmssuu' 4) Adobe PDF 'D:YYYYMMDDHHMMSSOHH'mm" format
	The returned value will be according to UTC if timezone information is specified. The Date field is truncated and is equal to zero upon return.
TryUNIX	ToDateTimeExt
Declaration	<pre>function TryUNIXToDateTimeExt(unixtime: big_integer_t; var DateTime: TJuliandDate; var UTC: boolean): boolean;</pre>
Description	Converts a UNIX time_t to a TJuliandDate
	This routine converts a UNIX time_t format time into a TJuliandDate format. The time_t is always according to UTC, so the UTC value shall always return TRUE.
	On Turbo Pascal and Virtual Pascal this routine shall fail with all values greater that represent years greater than 2038 .
YearOf	
Declaration	<pre>function YearOf(const AValue: TJuliandDate): Word;</pre>
Description	Returns the year represented by a TJuliandDate value.
2.5 Typ	oes
TJuliandD	Pate
Declaration	<pre>TJuliandDate = real;</pre>
Description	This is the Julian Day number
float	
Declaration	<pre>float = real;</pre>
platformw	ord
Declaration	<pre>platformword = system.word;</pre>

2.6 Constants

DayMonday
Declaration DayMonday = 1;
DayTuesday
Declaration DayTuesday = 2;
DayWednesday
Declaration DayWednesday = 3;
DayThursday
Declaration DayThursday = 4;
DayFriday
Declaration DayFriday = 5;
DaySaturday
Declaration DaySaturday = 6;
DaySunday
Declaration DaySunday = 7;

2.7 Author

Carl Eric Codere

Chapter 3

Unit extdos

3.1 Description

Extended Operating system routines

Routines that extend the capabilities of the pascal DOS unit. It supports more information extraction from the operating system.

Everything string returned and input is/should be encoded in UTF-8 format.

Currently this unit is only supported on the Win32 platform.

3.2 Overview

TFileAssociation record Information on file associations for the shell

TFileStats record

TSearchRecExt record Returned by FindFirstEx(3.4) and FindNextEx(3.4)

DirectoryExists Verifies the existence of a directory

FileExists Verifies the existence of a filename

FindCloseEx Closes the search and frees the resources previously allocated by a call to FindFirstEx(3.4).

FindFirstEx Searches the specified directory for the first entry matching the specified file name and set of attributes.

FindNextEx Returns the next entry that matches the name and name specified in a previous call to FindFirstEx(3.4).

GetCurrentDirectory Returns the current active directory

GetFileATime Returns the last access date and time of a file

GetFileAttributes Returns the attributes of a file

GetFileCTime Returns the creation date and time of a file

GetFileMTime Returns the last modification date and time of a file

GetFileOwner Returns the file owner account name

GetFilesize Returns the size of a file

GetFilestats Returns information on a file

 ${\tt GetGlobalConfigDirectory}\ \ {\tt Returns}\ the\ path\ of\ the\ current\ shared\ application\ data\ configuration\ directory$

GetLoginConfigDirectory Returns the path of the current user's application data configuration directory

GetLoginHomeDirectory Returns the path of the user's home directory

GetUserFullName Returns a full name from an account name

SetCurrentDirectory Sets the current active directory

SetFileATime Change the last access time of a file

SetFileCTime Change the creation time of a file

SetFileMTime Change the modification time of a file

3.3 Classes, Interfaces, Objects and Records

TFileAssociation record _____

Description

Information on file associations for the shell

Fields

appname appname: utf8string;

Application name associated with this resource

exename exename: utf8string;

Application executable and parameters to use on this type of resource

TFileStats record _____

Description

Statistics for a resource on disk. as returned by getfilestats(3.4)

Fields

name name: utf8string;

Name of the resource on disk

size size: big_integer_t;

Size of the resource on disk

owner owner: utf8string;

Owner (User name) of the resource on disk

ctime ctime: TJuliandDate;

Creation time of the resource

mtime mtime: TJuliandDate;

Last modification time of the resource

atime atime: TJuliandDate;

Last access time of the resource

nlink nlink: integer;

Number of links to resource

attributes attributes: tresourceattributes;

Attributes for this file

association association: tfileassociation;

association for this file (operating system)

streamcount streamcount: integer;

number of parallel streams for this resource

accesses accesses: integer;

number of file accesses since file's creation

utc utc: boolean;

indicates if the times are in UTC format, this is always true, unless the filesystem does not

support this information.

dev dev: array[0..127] of char;

Device where this file resides, this value is represented as an hexadecimal null terminated

string and is operating system dependent.

ino ino: array[0..127] of char;

Unique file serial number, this may change from one boot to the next.

comment comment: utf8string;

Comment associated with this file type (as stored by the operating system)

dirstr dirstr: utf8string;

Directory where this file is located

TSearchRecExt record _____

Description

Returned by FindFirstEx(3.4) and FindNextEx(3.4)

Fields

Stats Stats: TFileStats;

File statistics

FindHandle FindHandle: THandle;

Operating system specific data

W32FindData W32FindData: TWin32FindDataW;

IncludeAttr IncludeAttr : longint;

SearchAttr: TResourceAttributes;

3.4 Functions and Procedures

DirectoryExists _

Declaration function DirectoryExists(DName : utf8string): Boolean;

Description Verifies the existence of a directory

This routine verifies if the directory named can be opened or if it actually exists.

Parameters DName Name of the directory to check

Returns FALSE if the directory cannot be opened or if it does not exist.

FileExists ____

Declaration Function FileExists(const FName : utf8string): Boolean;

Description Verifies the existence of a filename

This routine verifies if the file named can be opened or if it actually exists.

Parameters FName Name of the file to check

Returns FALSE if the file cannot be opened or if it does not exist.

FindCloseEx _____

Declaration procedure FindCloseEx(var SearchRec: TSearchRecExt);

Description Closes the search and frees the resources previously allocated by a call to FindFirstEx(3.4).

Returns 0 on success, otherwise an error code

FindFirstEx _____

Declaration function FindFirstEx(path: putf8char; attr: tresourceattributes; var SearchRec:TSearchRecExt): integer;

Description Searches the specified directory for the first entry matching the specified file name and set of attributes.

Returns 0 on success, otherwise an error code

FindNextEx

Declaration function FindNextEx(var SearchRec: TSearchRecExt): integer;

Description Returns the next entry that matches the name and name specified in a previous call to FindFirstEx(3.4).

Returns 0 on success, otherwise an error code

GetCurrentDirectory _____

Declaration function GetCurrentDirectory(var DirStr: utf8string): boolean;

Description Returns the current active directory

Parameters DirStr The current directory for the process

Returns true on success, otherwise false

GetFileATime _____

integer;

Description Returns the last access date and time of a file

This returns the last access time of a file in UTC coordinates. Returns 0 if there was no error, otherwise returns an operating system (if positive) or module (if negative) specific error code.

Parameters fname The filename to access (UTF-8 encoded)

atime The file access date in UTC/GMT format

Returns 0 on success, otherwise an error code

GetFileAttributes _____

Declaration function GetFileAttributes(fname: putf8char): tresourceattributes;

Description Returns the attributes of a file

.

Returns If error returns big_integer_t(-1), otherwise the size of the file is returned.

$\mathbf{GetFileCTime}$

Declaration function GetFileCTime(fname: putf8char; var ctime: TJuliandDate):

integer;

Description Returns the creation date and time of a file

This returns the creation time of a file in UTC coordinates. Returns 0 if there was no error, otherwise returns an operating system (if positive) or module (if negative) specific error code.

Parameters fname The filename to access (UTF-8 encoded)

atime The file creation date in UTC/GMT format

Returns 0 on success, otherwise an error code

GetFileMTime _____

 $\textbf{Declaration} \ \ \texttt{function} \ \ \texttt{GetFileMTime} (\texttt{fname:} \ \ \texttt{putf8char}; \ \ \texttt{var} \ \ \texttt{mtime:} \ \ \texttt{TJuliandDate}):$

integer;

Description Returns the last modification date and time of a file

This returns the last modification time of a file in UTC coordinates. Returns 0 if there was no error, otherwise returns an operating system (if positive) or module (if negative) specific

error code.

Parameters fname The filename to access (UTF-8 encoded)

atime The file modification date in UTC/GMT format

Returns 0 on success, otherwise an error code

GetFileOwner _

Declaration function GetFileOwner(fname: putf8char): utf8string;

Description Returns the file owner account name

This routine returns the owner/creator of this resource as a login user name. This is usually the user name when the user logged on to the system. If this routine is not supported, or if there was an error, this routine returns an empty string.

Parameters fname The filename to access (UTF-8 encoded)

Returns The account name on success, otherwise an empty string

GetFilesize _____ Declaration function GetFilesize(fname: putf8char): big_integer_t; **Description** Returns the size of a file **Returns** If error returns big_integer_t(-1), otherwise the size of the file is returned. GetFilestats Declaration function GetFilestats(fname: putf8char; var stats: TFileStats): integer; **Description** Returns information on a file Returns information on a directory or file given by the complete file specification to the file. **Returns** 0 if no error, otherwise, an error code GetGlobalConfigDirectory _____ Declaration function GetGlobalConfigDirectory: utf8string; Description Returns the path of the current shared application data configuration directory This routine returns the current path where shared application configuration data should be stored for the logged-on user. If the path does not exist, it is created first. Returns The full path to the requested information, or an empty string if an error occurred GetLoginConfigDirectory _____ Declaration function GetLoginConfigDirectory: utf8string; **Description** Returns the path of the current user's application data configuration directory This routine returns the current path where private application configuration data should be stored for the logged-on user. If the path does not exist, it is created first.

Returns The full path to the requested information, or an empty string if an error occurred

GetLoginHomeDirectory _____

Declaration function GetLoginHomeDirectory: utf8string;

Description Returns the path of the user's home directory

This routine returns the path of the currently logged in user's home directory.

GetUserFullName _____

Declaration function GetUserFullName(account: utf8string): utf8string;

Description Returns a full name from an account name

From a login name, returns the full name of the user of this account.

Parameters fname The account name

Returns The full name of the user, or an empty string upon error or if unknown or unsupported.

SetCurrentDirectory ____

Declaration function SetCurrentDirectory(const DirStr: utf8string): boolean;

Description Sets the current active directory

Parameters DirStr The current directory to select for the process

Returns true on success, otherwise false

SetFileATime _____

Declaration function SetFileATime(fname: putf8char; newatime: TJuliandDate): integer;

Description Change the last access time of a file

Changes the access time of a file. The time should be in UTC coordinates.

If the time is not supported (for example a year of 1900 on UNIX system), then an error will be reported and no operation will be performed.

Parameters fname The filename to access (UTF-8 encoded)

atime The new access time

Returns 0 on success, otherwise an error code

SetFileCTime _____

Declaration function SetFileCTime(fname: putf8char; newctime: TJuliandDate): integer;

Description Change the creation time of a file

Changes the creation time of a file. The time should be in UTC coordinates.

If the time is not supported (for example a year of 1900 on UNIX system), then an error will be reported and no operation will be performed.

Parameters fname The filename to access (UTF-8 encoded)

mtime The new modification time

Returns 0 on success, otherwise an error code

Declaration function SetFileMTime(fname: putf8char; newmtime: TJuliandDate): integer; Description Change the modification time of a file Changes the modification time of a file. The time should be in UTC coordinates. If the time is not supported (for example a year of 1900 on UNIX system), then an error will be reported and no operation will be performed. Parameters fname The filename to access (UTF-8 encoded) mtime The new modification time Returns 0 on success, otherwise an error code

3.5 Types

```
tresourceattribute _____
Declaration tresourceattribute = (...);
Description Possible attributes of a resource
             attr_any
             attr_readonly Resource is read-only globally
             attr_hidden Resource is hidden
             attr_system Resource is a system resource
             attr_archive Resource is an archive
             attr_link Resource is a link
             attr_directory Resource is a directory
             attr_temporary resource is a temporary resource
             attr_encrypted resource is encrypted by the operating system
             attr_no_indexing resource should not be indexed
             attr_device resource is a device
             attr_extended resource contains extended attributes/reparse point
             attr_compressed resource is compressed by the filesystem
             attr_offline Resource is actually offline
             attr_sparse Resource is a sparse file
```

tresourceattributes _____

Declaration tresourceattributes = set of tresourceattribute;

3.6 Constants

EXTDOS_STATUS_OK _____

Declaration EXTDOS_STATUS_OK = 0;

Description Return code: No error in operation

EXTDOS_STATUS_UNSUPPORTED _____

Declaration EXTDOS_STATUS_UNSUPPORTED = -1;

Description Return code: This routine is unsupported on this operating system.

EXTDOS_STATUS_DATE_CONVERT_ERROR _____

Declaration EXTDOS_STATUS_DATE_CONVERT_ERROR = -2;

Description Return code: Conversion operation from native date to TJuliandDate was invalid.

EXTDOS_STATUS_DATE_UNSUPPORTED _____

Declaration EXTDOS_STATUS_DATE_UNSUPPORTED = -3;

Description Return code: Filesystem does not support this date

MIN_FILE_YEAR _

Declaration MIN_FILE_YEAR = 1601;

Description Minimal filesystem year for dates for this operating system **

3.7 Author

Carl Eric Codre

Unit fileio

4.1 Description

File I/O unit

This a replacement File I/O unit containing routines to access files on disk. They are a better replacement of the standard system I/O routines since they support larger file sizes, as well as debugging features. If DEBUG is defined, when the application quits, files that are still opened will be displayed on the console. It is important to note, that only the files opened with this API can be checked this way.

4.2 Overview

FileAssign Assign a filename to a file

FileBlockRead Read data from a file

FileBlockWrite Write data to a file

FileClose Close a previously opened file

FileGetPos Return the current file pointer position

FileGetSize Get the size of a file in bytes

FileIOResult Return the result of the last I/O operation

FileReset Open a file for reading or writing

FileRewrite Open/Overwrite a file

FileSeek Change the file pointer position of an opened file

FileTruncate Truncate a file at the current file position

4.3 Functions and Procedures

this routine.

FileAssign _____ Declaration procedure FileAssign(var F: file; const Name: string); **Description** Assign a filename to a file This is uased to assign a filename with a file. This assignment will then permit to operate on the file. The assignment is completely compatible with the standard AssignFile system unit routine. FileBlockRead _____ Declaration function FileBlockRead(var F: file; var Buf; Count: integer): integer; **Description** Read data from a file Reads data bytes from the specified opened file. Returns the number of bytes actually read. FileBlockWrite _ Declaration function FileBlockWrite(var F: file; var Buf; Count: integer): integer; **Description** Write data to a file Write data bytes to the specified opened file. Returns the number of bytes actually written. FileClose _____ Declaration procedure FileClose(var F: file); **Description** Close a previously opened file This closes a file that was previously opened by a call to FileOpen or FileReset. FileGetPos _____ Declaration function FileGetPos(var F: file): big_integer_t; **Description** Return the current file pointer position Returns the current file pointer position within the file. The start of the file is at position FileGetSize ____ Declaration function FileGetSize(var F: file): big_integer_t; **Description** Get the size of a file in bytes Returns the current size of the file in bytes. The file must be assigned and opened to access

FileIOResult _____

Declaration function FileIOResult: integer;

Description Return the result of the last I/O operation

Returns the I/O Result of the last operation. If this routine is not called and the unit is compiled with the DEBUG define, and if there was an error in the last operation, then the next File I/O operation will cause a runtime error with the I/O error code.

FileReset ____

Declaration procedure FileReset(var F: file; mode: integer);

Description Open a file for reading or writing

This opens a file using a specified file mode. The filemonde constants are defined in other units (fmXXXX constants). The file should have previously been assigned using FileAssign.

FileRewrite _____

Declaration procedure FileRewrite(var F: file; mode: integer);

Description Open/Overwrite a file

This creates a file or overwrites a file (if it does not exist). Currently the mode constant is not used, since the file is always opened in read/write mode.

The file should have previously been assigned using FileAssign.

FileSeek

Declaration procedure FileSeek(var F: file; N: big_integer_t);

Description Change the file pointer position of an opened file

Seeks to a specific file position in a file (starting from zero which is the start of the file).

FileTruncate

Declaration procedure FileTruncate(var F: file);

Description Truncate a file at the current file position

Truncates a file at the current file position. File must be assigned and opened.

4.4 Author

Carl Eric Codere

Unit fs

5.1 Description

This unit is used to validate and convert filenames according to a specific filesystem convention.

5.2 Overview

TDOSFileSystem Object

TWin32FileSystem Object

TPOSIXFileSystem Object

TOS2FileSystem Object

TAmigaFFSFileSystem Object

 ${\tt TISO9660Level1FileSystem\ Object}$

 ${\tt TISO9660Level2Filesystem\ Object}$

TUDFFilesystem Object

TJolietFileSystem Object

THFSPlusFileSystem Object

5.3 Classes, Interfaces, Objects and Records

TDOSFileSystem Object _

Hierarchy

TDOSFileSystem > TObject

Description

FAT12/FAT16 MS-DOS compatible filesystem validation object

Methods

isValidFilename

Description Verifies if the filename specified is compatible with this type of filesystem

TWin32FileSystem Object _____

Hierarchy

TWin32FileSystem > TObject

Description

NTFS compatible filesystem validation object

Methods

isValidFilename

Declaration public function is Valid Filename (s: ucs4string): boolean;

Description Verifies if the filename specified is compatible with this type of filesystem

TPOSIXFileSystem Object _____

Hierarchy

TPOSIXFileSystem > TObject

Description

Base POSIX-1995 filesystem validation object.

Methods

GetMaxFilenameLength

Declaration public function GetMaxFilenameLength: integer;

is Valid Filename

Declaration public function is ValidFilename(s: ucs4string): boolean;

TOS2FileSystem Object _____

Hierarchy

TOS2FileSystem > TObject

Description

HPFS compatible filesystem validation object

Methods

isValidFilename

Declaration public function is ValidFilename(s: ucs4string): boolean;

Description Verifies if the filename specified is compatible with this type of filesystem

TAmigaFFSFileSystem Object _____

Hierarchy

TAmigaFFSFileSystem > TObject

Description

FFS compatible filesystem validation object

Methods

is Valid Filename

Declaration public function is ValidFilename(s: ucs4string): boolean;

Description Verifies if the filename specified is compatible with this type of filesystem

TISO9660Level1FileSystem Object _____

Hierarchy

TISO9660Level1FileSystem > TObject

Description

ISO 9660 Level 1 compatible filesystem validation object

Methods

isValidFilename

Declaration public function is ValidFilename(s: ucs4string): boolean;

TISO9660Level2Filesystem Object _____

Hierarchy

TISO9660Level2Filesystem > TObject

Description

ISO 9660 Level 2 compatible filesystem validation object

Methods

isValidFilename

Declaration public function is ValidFilename(s: ucs4string): boolean;

Description Verifies if the filename specified is compatible with this type of filesystem

TUDFFilesystem Object _____

Hierarchy

TUDFFilesystem > TObject

Description

UDF compatible filesystem validation object

Methods

isValidFilename

Declaration public function is ValidFilename(s: ucs4string): boolean;

Description Verifies if the filename specified is compatible with this type of filesystem

TJolietFileSystem Object _____

Hierarchy

TJolietFileSystem > TObject

Description

CD-ROM Joliet extensions compatible filesystem validation object

Methods

isValidFilename

Declaration public function is ValidFilename(s: ucs4string): boolean;

THFSPlusFileSystem Object _____

Hierarchy

 ${\it THFSPlusFileSystem} > {\it TObject}$

Description

 ${\it MacOS\ HFS+}$ compatible file system validation object

${\bf Methods}$

is Valid Filename

Declaration public function is ValidFilename(s: ucs4string): boolean;

Unit ietf

6.1 Description

ietf/web related support unit

This unit contains routines to validate strings, and characters according to different IETF standards (such as URL's, URI's and MIME types).

6.2 Overview

```
file_pathsplit
http_pathsplit
langtag_isvalid
langtag_split
mime_isvalidcontenttype
uri_split Extract information from an URI string
urn_isvalid Verifies the validity of a complete URN string
urn_isvalidnid
urn_pathsplit
urn_split Splits an URN string in its separate components
```

6.3 Functions and Procedures

```
file_pathsplit _____

Declaration function file_pathsplit(path: string; var directory, name: string):
    boolean;
```

Description Splits a path string returned by uri_split into its individual components for the file URI. http_pathsplit _____ Declaration function http_pathsplit(path: string; var directory, name: string): **Description** Splits a path string returned by uri_split into its individual components for the http URI. langtag_isvalid _____ Declaration function langtag_isvalid(const s: string): boolean; langtag_split _____ Declaration function langtag_split(const s: string; var primary, sub: string): boolean; mime_isvalidcontenttype _____ Declaration function mime_isvalidcontenttype(const s: shortstring): boolean; **Description** abstract(Validates the syntax of a MIME type) This routine is used to validate if MIME content type signature consists of a constructed valid syntax. It does not validate if the MIME type is assigned or if it actually exists or not. **Parameters s** MIME type signature to verify **Returns** TRUE if the signature has valid syntax uri_split ____ Declaration function uri_split(url: string; var scheme, authority,path, query: string): boolean; **Description** Extract information from an URI string Given an URI complete absolute specification string, extract and return the scheme, authority, path and query components of the URI. The exact definition of these terms is specified in IETF RFC 2396. Parameters url URI to check Returns FALSE if the URI is not valid, otherwise returns TRUE urn_isvalid _____ Declaration function urn_isvalid(s: shortstring): boolean; **Description** Verifies the validity of a complete URN string This checks the conformance of the URN address. It is based on IETF RFC 2141.

Returns TRUE if this is a valid URN string

```
urn_isvalidnid _____
Declaration function urn_isvalidnid(nid: string): boolean;
Description This routine checks that the specified NID (namespace) is either registered to IANA, or that
           it is an experimental NID, as described in IETF RFC 2611. More assignment information
           can be obtained from: http://www.iana.org/assignments/urn-namespaces
   Returns TRUE if this is a registered or experimental NID string
urn_pathsplit _____
Declaration function urn_pathsplit(path: string; var namespace, nss: string): boolean;
Description Splits a path string returned by uri_split into its individual components for URN.
urn_split _____
Declaration function urn_split(urn:string; var urnidstr,nidstr,nssstr: string):
           boolean;
Description Splits an URN string in its separate components
           It is based on IETF RFC 2141.
Parameters urn Complete URN string to separate
           urnidstr Signature URN:
            nidstr Namespace identifier NID
            nssstr Namespace specific string NSS
```

Returns TRUE if the operation was successfull, or FALSE if the URN is malformed

6.4 Author

Carl Eric Codere

Unit iso3166

7.1 Description

Country code unit

This unit is used to check the country codes as well as return information on the country, according to ISO 3166.

The lists were converted from the semicolon delimited version available here: http://www.iso.org/iso/en/prods-services/iso3166ma/

The version used is based on version of 2004-04-26.

7.2 Overview

getcountryname_en Returns the country name in english according to its country code. getcountryname_fr Returns the country name in french according to its country code. isvalidcountrycode Verifies if the 2 letter country code is valid

7.3 Functions and Procedures

getcountryname_en		
Declaration	<pre>function getcountryname_en(s: shortstring): shortstring;</pre>	
Description	Returns the country name in english according to its country code.	
	The country code is case-insensitive.	
	The returned string is encoded according to ISO-8859-1.	

getcountryname_fr _____

Declaration function getcountryname_fr(s: shortstring): shortstring;

Description Returns the country name in french according to its country code.

The country code is case-insensitive.

The returned string is encoded according to ISO-8859-1.

isvalidcountrycode _____

Declaration function isvalidcountrycode(s: shortstring): boolean;

Description Verifies if the 2 letter country code is valid

This routine checks if the two letter country code is valid (as defined in ISO3166-1). The country code is not case sensitive.

Parameters s The three digit country code

Returns TRUE if the country code is valid, otherwise returns FALSE

7.4 Author

Carl Eric Codere

Unit iso639

8.1 Description

Language code unit

This unit is used to check the language codes as well as return information on the country, according to ISO 639-1 and ISO 639-2.

The database was taken from the following site: http://www.loc.gov/standards/iso639-2/ISO-639-2_values_8bits.txt The database used is from 2004-10-19.

8.2 Overview

getlangcode_en Returns the 2 character code related to the english name of the language. getlangcode_fr Returns the 2 character code related to the french name of the language. getlangname_en Returns the language name in english for the specified language code. getlangname_fr Returns the language name in french for the specified language code. isvalidlangcode Verifies if the 2 or 3 letter language code is valid

8.3 Functions and Procedures

The search is not case sensitive (according to ISO 639-1). If there is no 2 character language code for this language, or if the language name is not found, the routine returns an empty string.

The language name string should be encoded according to ISO-8859-1.

Parameters name The name of the language

Returns The 2 character language code

getlangcode_fr _____

Declaration function getlangcode_fr(name: shortstring): shortstring;

Description Returns the 2 character code related to the french name of the language.

The search is not case sensitive (according to ISO 639-1). If there is no 2 character language code for this language, or if the language name is not found, the routine returns an empty string.

The language name string should be encoded according to ISO-8859-1.

Parameters name The name of the language

Returns The 2 character language code

getlangname_en _____

Declaration function getlangname_en(s: shortstring): shortstring;

Description Returns the language name in english for the specified language code.

The language code IS case insensitive and can be either 2 or 3 characters in length (according to ISO 639-1 and ISO 639-2 respectively)

The returned string is encoded according to ISO-8859-1. If there are alternate names for the language, only the first alternate name is returned.

Parameters s The two or three digit language code

getlangname_fr _____

Declaration function getlangname_fr(s: shortstring): shortstring;

Description Returns the language name in french for the specified language code.

The language code IS case insensitive and can be either 2 or 3 characters in length (according to ISO 639-1 and ISO 639-2 respectively)

The returned string is encoded according to ISO-8859-1. If there are alternate names for the language, only the first alternate name is returned.

Parameters s The two or three digit language code

isvalidlangcode _____

Declaration function isvalidlangcode(s: shortstring): boolean;

Description Verifies if the 2 or 3 letter language code is valid

This routine checks if the two or three letter language code is valid (as defined in ISO 639, part 1 and part 2 respectively). The language code IS case sensitive and should be in lower case.

Parameters s The two or three digit language code

Returns TRUE if the language code is valid, otherwise returns FALSE

8.4 Author

Carl Eric Codere

Unit locale

9.1 Description

Localisation unit

This unit is used to convert different locale information. ISO Standards are used where appropriate. The exact representations that are supported are the following: Calendar Date: Complete Representation - basic Caldedar Date: Complete Representation - extended Calendar Date: Representations with reduced precision Time of the day: Local time of the day: Complete representation - basic Time of the day: Local time of the day: UTC Time: Complete representation - extended Time of the day: Local and UTC Time: extended format

Credits where credits are due, information on the ISO and date formats where taken from http://www.cl.cam.ac.uk/mgk25/isc time.html

9.2 Overview

DateTimeStrFormat Convert a string representation of a date to a TJuliandDate according to a specified template

EvaluateDateTime

GetCharEncoding

GetISODateString

GetISODateStringBasic

GetISODateTimeString

GetISOTimeString

GetISOTimeStringBasic

ISO Language Code To Microsoft Code

IsValidISODateString Verifies if the date is in a valid ISO 8601 format

IsValidISODateStringExt Verifies if the date is in a valid ISO 8601 format and returns the decoded values

IsValidISODateTimeString Verifies if the date and time is in a valid ISO 8601 format

IsValidISOTimeString Verifies if the time is in a valid ISO 8601 format

IsValidISOTimeStringExt Verifies if the time is in a valid ISO 8601 format

 ${\tt MicrosoftCodePageToMIMECharset}$

 ${\tt MicrosoftLangageCodeToISOCode}$

MIMECharsetToMicrosoftCodePage

UNIXToDateTime

9.3 Functions and Procedures

DateTimeStrFormat _

Declaration function DateTimeStrFormat(const DateTimeFormat : string; const DateTimeStr : string) : TJuliandDate;

Description Convert a string representation of a date to a TJuliandDate according to a specified template

Date and time formats are specified by date and time pattern strings. Within date and time pattern strings, unquoted letters from 'A' to 'Z' and from 'a' to 'z' are interpreted as pattern letters representing the components of a date or time string. Text can be quoted using single quotes (') or double quotes (") to avoid interpretation. """ represents a single quote. All other characters are not interpreted; they're simply copied into the output string during formatting or matched against the input string during parsing. The format is a subset of the SimpleDateFormat Java Class.

The following pattern letters are defined (all other characters from 'A' to 'Z' and from 'a' to 'z' are reserved):

Letter Date or Time Component Presentation Examples y Year Year 1996; 96 M Month in year Number 07 w Week in year Number 27 D Day in year Number 189 d Day in month Number 10 a Am/pm marker Text PM H Hour in day (0-23) Number 0 h Hour in am/pm (1-12) Number 12 m Minute in hour Number 30 s Second in minute Number 55 S Millisecond Number 978

Year: For formatting, if the number of pattern letters is 2, the year is truncated to 2 digits; otherwise it is interpreted as a number.

For parsing, if the number of pattern letters is more than 2, the year is interpreted literally, regardless of the number of digits.

For parsing with the abbreviated year pattern ("y" or "yy"), the year is assumed to be in the 20th century.

Month: If the number of pattern letters is 3 or more, the month is interpreted as text; otherwise, it is interpreted as a number.

EvaluateDateTime _____

 $\begin{tabular}{lll} \textbf{Declaration} & \textbf{function EvaluateDateTime(const DateTimeFormat : string; dt:)} \\ \end{tabular}$

TJuliandDate): string;

GetCharEncoding _____

Declaration function GetCharEncoding(alias: string; var _name: string): integer;

Description Using a registered ALIAS name for a specific character encoding, return the common or MIME name associated with this character set, and indicate the type of stream format used.

The type of stream format used can be one of the CHAR_ENCODING_XXXX constants.

GetISODateString ___

Declaration function GetISODateString(Year, Month, Day: Word): shortstring;

 $\textbf{Description} \quad \text{Returns the extended format representation of a date as recommended by ISO 8601 (Gregorian)} \quad \textbf{Constant of the extended format representation of a date as recommended by ISO 8601 (Gregorian)} \quad \textbf{Constant of the extended format representation of a date as recommended by ISO 8601 (Gregorian)} \quad \textbf{Constant of the extended format representation of a date as recommended by ISO 8601 (Gregorian)} \quad \textbf{Constant of the extended format representation of a date as recommended by ISO 8601 (Gregorian)} \quad \textbf{Constant of the extended format representation of a date as recommended by ISO 8601 (Gregorian)} \quad \textbf{Constant of the extended format representation of a date as recommended by ISO 8601 (Gregorian)} \quad \textbf{Constant of the extended format representation of a date as recommended by ISO 8601 (Gregorian)} \quad \textbf{Constant of the extended format representation of the extended format representat$

Calendar).

Returns an empty string if there is an error. The extended representation separates each

member (year, month, day) with a dash character (-).

Parameters year Year of the date - valid values are from 0000 to 9999

month Month of the date - valid values are from 0 to 12

day Day of the month - valid values are from 1 to 31

GetISODateStringBasic _____

Declaration function GetISODateStringBasic(Year, Month, Day: Word): shortstring;

Description Returns the basic format representation of a date as recommended by ISO 8601 (Gregorian

Calendar).

Returns an empty string if there is an error.

 ${f Parameters}\ {f year}\ {f Year}\ {f of the\ date}$ - valid values are from 0000 to 9999

 ${f month}$ Month of the date - valid values are from 0 to 12

 \mathbf{day} Day of the month - valid values are from 1 to 31

GetISODateTimeString _____

Declaration function GetISODateTimeString(Year, Month, Day, Hour, Minute, Second: Word;

UTC: Boolean): shortstring;

Description Returns the extended format representation of a date and time as recommended by ISO 8601 (Gregorian Calendar). The extended format ISO 8601 representation is of the form:

YYYY-MM-DDTHH:mm:ss[Timezone offset]

Returns an empty string if there is an error.

GetISOTimeString _____

 $\textbf{Declaration} \quad \texttt{function GetISOTimeString(Hour, Minute, Second: Word; UTC: Boolean):} \\$

shortstring;

Description Returns the extended format representation of a time as recommended by ISO 8601 (Gregorian Calendar).

Returns an empty string if there is an error. The extended representation separates each member (hour,minute,second) with a colon (:).

GetISOTimeStringBasic _____

Declaration function GetISOTimeStringBasic(Hour, Minute, Second: Word; UTC: Boolean): shortstring;

Description Returns the basic format representation of a time as recommended by ISO 8601 (Gregorian Calendar).

Returns an empty string if there is an error. The extended representation separates each member (hour,minute,second) with a colon (:).

ISOLanguageCodeToMicrosoftCode _____

Declaration function ISOLanguageCodeToMicrosoftCode(lang: string): integer;

Description Using a ISO 639-2 language code identifier, return the resulting Microsoft language identifier (as defined by Microsoft and OS/2)

IsValidISODateString _____

Declaration function IsValidISODateString(datestr: shortstring; strict: boolean): boolean:

Description Verifies if the date is in a valid ISO 8601 format

Parameters datestr Date string in valid ISO 8601 format

strict If set, the format must exactly be YYYYMMDD or YYYY-MM-DD. If not set, less precision is allowed

Returns TRUE if the date string is valid otherwise false

IsValidISODateStringExt _

Declaration function IsValidISODateStringExt(datestr: shortstring; strict: boolean; var Year, Month, Day: word): boolean;

 $\textbf{Description} \quad \text{Verifies if the date is in a valid ISO 8601 format and returns the decoded values}$

Parameters datestr Date string in valid ISO 8601 format

strict If set, the format must exactly be YYYYMMDD or YYYY-MM-DD. If not set, less precision is allowed

Year The year value from, always valid

Month The month value from 0 to 12, 0 indicating that this parameter was not present

Day The day value from 0 to 31, 0 indicating that this parameter was not present

Returns TRUE if the date string is valid otherwise false

IsValidISODateTimeString _

Declaration function IsValidISODateTimeString(str: shortstring; strict: boolean):
boolean;

Description Verifies if the date and time is in a valid ISO 8601 format

Currently does not support the fractional second parameters, and only the format recommended by W3C when used with the time zone designator. Also validates an entry if it only contains the date component (it is automatically detected).

Parameters str Date-Time string in valid ISO 8601 format

strict If set to TRUE then the complete representation must be present, either in basic or extended format to consider the date and time valid

Returns TRUE if the date-time string is valid otherwise false

IsValidISOTimeString _____

Declaration function IsValidISOTimeString(timestr: shortstring; strict: boolean): boolean;

Description Verifies if the time is in a valid ISO 8601 format

Currently does not support the fractional second parameters, and only the extemded time format recommended by W3C when used with the time zone designator.

Parameters timestr Time string in valid ISO 8601 format

strict The value must contain all the required parameters with UTC, either in basic or extended format to be valid

Returns TRUE if the time string is valid otherwise false

IsValidISOTimeStringExt ____

Declaration function IsValidISOTimeStringExt(timestr: shortstring; strict: boolean; var hour,min,sec: word; var offhour,offmin: smallint): boolean;

Description Verifies if the time is in a valid ISO 8601 format

Currently does not support the fractional second parameters, and only the extemded time format recommended by W3C when used with the time zone designator.

Parameters timestr Time string in valid ISO 8601 format

strict The value must contain all the required parameters with UTC, either in basic or extended format to be valid

Returns TRUE if the time string is valid otherwise false

MicrosoftCodePageToMIMECharset _____

Declaration function MicrosoftCodePageToMIMECharset(cp: word): string;

Description Using a code page identifier (as defined by Microsoft and OS/2) return the resulting IANA encoding alias string

Parameters cp Codepage

Returns IANA String representation of the character encoding

MicrosoftLangageCodeToISOCode _____

Declaration function MicrosoftLangageCodeToISOCode(langcode: integer): string;

Description Using a Microsoft language identifier (as defined by Microsoft and OS/2) return the resulting ISO 639-2 language code identifier.

$MIMECharsetToMicrosoftCodePage _$

 ${\bf Declaration \ function \ MIMECharsetToMicrosoftCodePage(charset: \ string): \ word;}$

Description Using a IANA charactet set identifier, return the equivalent the code page identifier (as defined by Microsoft and OS/2)

Parameters charset IANA String representation of the character encoding

Returns cp Codepage

UNIXToDateTime _____

Description Converts a UNIX styled time (the number of seconds since 1970) to a standard date and time representation.

9.4 Constants

YEAR_CHAR __

Declaration YEAR_CHAR = 'y';

DAY_IN_M	ONTH	
Declaration 1	DAY_IN_MONTH = 'd';	
DAY_IN_W	EEK	
	DAY_IN_WEEK = 'E';	
ANT DAT IN	NDICATOR	
Declaration	AM_PM_INDICATOR = 'a';	
HOUR_IN_	DAY_24	
Declaration 1	HOUR_IN_DAY_24 = 'H';	
HOUR_IN_	DAY_12	
Declaration 1	HOUR_IN_DAY_12 = 'h';	
MINITURE I	N_HOUR	
Declaration 1	MINUTE_IN_HOUR = 'm';	
SECOND_I	N_MINUTE	
Declaration (SECOND_IN_MINUTE = 's';	
MILLISEC	OND_CHAR	
	MILLISECOND_CHAR = 'S';	
MONTH_II	N_YEAR_CHAR	
Declaration 1	MONTH_IN_YEAR_CHAR = 'M';	
PatternChars		
	PatternChars: set of char = [YEAR_CHAR, DAY_IN_MONTH, DAY_IN_WEEK, AM_PM_INDICATOR, HOUR_IN_DAY_24, HOUR_IN_DAY_12, MINUTE_IN_HOUR, SECOND_IN_MINUTE, MILLISECOND_CHAR, MONTH_IN_YEAR_CHAR];	
CHAR_ENCODING_UTF8		
Declaration	CHAR_ENCODING_UTF8 = 0;	
Description	Character encoding value: UTF-8 storage format	

CHAR_ENCODING_UNKNOWN _____

Declaration CHAR_ENCODING_UNKNOWN = -1;

Description Character encoding value: unknown format

CHAR_ENCODING_UTF32BE _____

Declaration CHAR_ENCODING_UTF32BE = 1;

Description Character encoding value: UTF-32 Big endian

CHAR_ENCODING_UTF32LE ____

Declaration CHAR_ENCODING_UTF32LE = 2;

Description Character encoding value: UTF-32 Little endian

CHAR_ENCODING_UTF16LE _____

Declaration CHAR_ENCODING_UTF16LE = 3;

Description Character encoding value: UTF-16 Little endian

CHAR_ENCODING_UTF16BE _____

Declaration CHAR_ENCODING_UTF16BE = 4;

Description Character encoding value: UTF-16 Big endian

CHAR_ENCODING_BYTE _____

Declaration CHAR_ENCODING_BYTE = 5;

Description Character encoding value: One byte per character storage format

CHAR_ENCODING_UTF16 _____

Declaration CHAR_ENCODING_UTF16 = 6;

Description Character encoding value: UTF-16 unknown endian (determined by BOM)

CHAR_ENCODING_UTF32 _____

Declaration CHAR_ENCODING_UTF32 = 7;

Description Character encoding value: UTF-32 unknown endian (determined by BOM)

9.5 Author

Carl Eric Codere

Unit unicode

10.1 Description

unicode support unit

This unit contains routines to convert between the different unicode encoding schemes.

All UNICODE/ISO 10646 pascal styled strings are limited to MAX_STRING_LENGTH characters for normal strings and MAX_LONG_STRING_LENGTH for long string types, both can be used in most of the routines thanks to open array paraemters. Null terminated unicode strings are limited by the compiler and integer type size.

Since all these encoding are variable length, except the UCS-4 (which is equivalent to UTF-32 according to ISO 10646:2003) and UCS-2 encoding, to parse through characters, every string should be converted to UCS-4 or UCS-2 before being used.

The principal encoding scheme for this unit is UCS-4.

Unicode tables are based on Unicode 4.1

10.2 Overview

ansistrdispose Disposes of an ansi null-terminated string

ansistrnew Allocates and copies an ISO-8859-1 null-terminated string from a null-terminated string ansistrnewstr Allocates and copies an ansi string to a null-terminated string ansistrpas Converts a null-terminated ISO-8859-1 string to a Pascal-style ASCII encoded string.

asciistrnew Allocates and copies an ascii null-terminated string from a null-terminated string

asciistrnewstr Allocates and copies an ascii string to a null-terminated string

asciistrpas Converts a null-terminated ASCII string to a Pascal-style ASCII encoded string.

ConvertFromUCS4 Convert an UCS-4 string to a single byte encoded string

ConvertToUCS4 Convert a byte encoded string to an UCS-4 string

ConvertUCS2ToUCS4 Convert an UCS-2 string to an UCS-4 string ConvertUCS4ToUCS2 Convert an UCS-4 string to an UCS-2 string Convertucs4toutf16 Convert an UCS-4 string to an UTF-16 string convertUCS4toUTF8 Convert an UCS-4 string to an UTF-8 string ConvertUTF16ToUCS4 Convert an UTF-16 string to an UCS-4 string ConvertUTF8ToUCS4 Convert an UTF-8 string to an UCS-4 string ucs2strdispose Disposes of an UCS-2 null terminated string on the heap ucs2strlcopyucs4 Convert an UCS-2 null terminated string to an UCS-4 null terminated string ucs2strlen Returns the number of characters in the null terminated UCS-2 string ucs2strnew Converts an UCS-4 null terminated string to an UCS-2 null terminated string ucs2_isvalid Checks if the UCS-2 character is valid ucs2_length Returns the current length of an UCS-2 string ucs2_setlength Set the new dynamic length of an ucs-2 string ucs2_upcase Converts a character to an uppercase character ucs4strcheck ucs4strdispose Disposes of an UCS-4 null terminated string on the heap ucs4strfill Fills an UCS-4 null terminated string with the specified UCS-4 character ucs4strlen Returns the number of characters in the null terminated UCS-4 string ucs4strnew Converts a null terminated string to an UCS-4 null terminated string ucs4strnewFromucs4 Converts an UCS-4 string to a null terminated UCS-4 string. ucs4strnewstr Converts a pascal string to an UCS-4 null terminated string ucs4strnewucs2 Converts an UCS-2 null terminated string to an UCS-4 null terminated string ucs4strnewucs4 Allocates and copies an UCS-4 null terminated string

ucs4strpastoUTF8 Converts a null-terminated UCS-4 string to a Pascal-style UTF-8 encoded string.

ucs4strpastoASCII Converts a null-terminated UCS-4 string to a Pascal-style ASCII encoded string.

ucs4strpas Converts a null-terminated UCS-4 string to a Pascal-style UCS-4 string.

ucs4strpastoIS08859_1 Converts a null-terminated UCS-4 string to a Pascal-style ISO 8859-1 encoded

ucs4strpcopy Copies a Pascal-style UCS-4 string to a null-terminated UCS-4 string. ucs4strposIS08859_1

ucs4strtrim Allocate and copy trimmed an UCS-4 null terminated string

ucs4_concat Concatenates two UCS-4 strings, and gives a resulting UCS-4 string

ucs4_concatascii Concatenates an UCS-4 string with an ASCII string, and gives a resulting UCS-4 string

ucs4_converttoiso8859_1 Converts an UCS-4 string to an ISO-8859-1 string

ucs4_converttoutf8 Converts an UCS-4 string to an UTF-8 string

ucs4_copy Returns an UCS-4 substring of an UCS-4 string

ucs4_delete Deletes a substring from a string

ucs4_equal Checks if both UCS-4 strings are equal

ucs4_equalascii Checks if an ASCII string is equal to an UCS-4 string

ucs4_getbasechar Returns the base character representation of a canonical character

ucs4_getNumericValue Retrieves the Unicode numeric value of a character

ucs4_isdigit Determines if the specified character is a digit character

ucs4_ishexdigit Determines if the specified character is an hex-digit character

ucs4_issupported Checks if conversion from/to this character set format to/from UCS-4 is supported

ucs4_isterminal Determines if the specified character is a sentence terminating character

ucs4_isvalid Checks if the UCS-4 character is valid

ucs4_iswhitespace Determines if the specified character is a whitespace character

ucs4_length Returns the current length of an UCS-4 string

ucs4_lowcase Converts a character to a lowercase character

ucs4_pos Searches for an UCS-4 substring in an UCS-4 string

ucs4_posascii Searches for an ASCII substring in an UCS-4 string

ucs4_removeaccents Returns the base string representation of a canonical string

ucs4_setlength Set the new dynamic length of an UCS-4 string

ucs4_trim Trims trailing and leading spaces and control characters from an UCS-4 string.

ucs4_trimleft Trims leading spaces and control characters from an UCS-4 string.

ucs4_trimright Trims trailing spaces and control characters from an UCS-4 string.

ucs4_upcase Converts a character to an uppercase character utf16_length Returns the current length of an UTF-16 string utf16_setlength Set the length of an UTF-16 string utf16_sizeencoding Returns the number of characters that are used to encode this character utf8islegal Validates the legality of an UTF-8 null terminated string utf8strdispose Disposes of an UTF-8 null terminated string on the heap utf8stringdispose Frees an UTF-8 string that was allocated with utf8strdispose(10.3) utf8stringdup Allocates and copies an UTF-8 string to a pointer to an UTF-8 string utf8strlcopyucs4 Convert an UTF-8 null terminated string to an UCS-4 null terminated string utf8strlen Returns the length of the string, not counting the null character utf8strnew Converts an UCS-4 null terminated string to an UTF-8 null terminated string utf8strnewstr Converts an UTF-8 string to a null terminated UTF-8 string. utf8strnewutf8 Allocates and copies an UTF-8 null terminated string utf8strpas Converts a null-terminated UTF-8 string to a Pascal-style UTF-8 encoded string. utf8strpastoASCII Converts a null-terminated UTF-8 string to a Pascal-style ASCII encoded string. utf8strpastoIS08859_1 Converts a null-terminated UTF-8 string to a Pascal-style ISO 8859-1 encoded string. utf8strpastostring Converts an UTF-8 null terminated string to a string encoded to a different code page utf8_islegal Returns if the specified UTF-8 string is legal or not utf8_length Returns the current length of an UTF-8 string utf8_setlength Set the length of an UTF-8 string utf8_sizeencoding Returns the number of characters that are used to encode this character

10.3 Functions and Procedures

ansistrdispose

Declaration function ansistrdispose(p: pchar): pchar;

Description Disposes of an ansi null-terminated string

Does nothing if the pointer passed is already nil.

```
ansistrnew _____
Declaration function ansistrnew(src: pchar): pchar;
Description Allocates and copies an ISO-8859-1 null-terminated string from a null-terminated string
           The value returned is nil, if the src pointer was also nil.
ansistrnewstr _____
Declaration function ansistrnewstr(const str: string): pchar;
Description Allocates and copies an ansi string to a null-terminated string
           The value returned is nil, if the length of str = 0.
ansistrpas _____
Declaration function ansistrpas(src: pchar): string;
Description Converts a null-terminated ISO-8859-1 string to a Pascal-style ASCII encoded string.
           The returned string shall be empty if the pointer was nil.
asciistrnew _____
Declaration function asciistrnew(src: pchar): pchar;
Description Allocates and copies an ascii null-terminated string from a null-terminated string
           The value returned is nil, if the src pointer was also nil.
asciistrnewstr
Declaration function asciistrnewstr(const str: string): pchar;
Description Allocates and copies an ascii string to a null-terminated string
           The value returned is nil, if the length of str = 0.
asciistrpas _____
Declaration function asciistrpas(src: pchar): string;
Description Converts a null-terminated ASCII string to a Pascal-style ASCII encoded string.
           The returned string shall be empty if the pointer was nil.
```

ConvertFromUCS4 _____

Declaration function ConvertFromUCS4(const source: array of ucs4char; var dest:

string; desttype: string): integer;

Description Convert an UCS-4 string to a single byte encoded string

This routine converts an UCS-4 string stored in native byte order (native endian) to a single-byte encoded string.

The string is limited to MAX_STRING_LENGTH characters, and if the conversion cannot be successfully be completed, it gives out an error.

The following desttype can be specified: ISO-8859-1, windows-1252, ISO-8859-2, ISO-8859-5, ISO-8859-16, macintosh, atari, cp437, cp850, ASCII and UTF-8.

Parameters source UCS-4 string, such as ucs4string or longucs4string

desttype Indicates the single byte encoding scheme - case-insensitive

Returns UNICODE_ERR_OK(10.5) if there was no error in the conversion

ConvertToUCS4 _

Declaration function ConvertToUCS4(source: string; var dest: array of ucs4char;

srctype: string): integer;

Description Convert a byte encoded string to an UCS-4 string

This routine converts a single byte encoded string to an UCS-4 string stored in native byte order

Characters that cannot be converted are converted to the default fallback character: DE-FAULT_FALLBACK_CHAR and an error code will also be returned by the function

The string is limited to MAX_STRING_LENGTH characters, and if the conversion cannot be successfully be completed, it gives out an error. The following srctype can be specified: ISO-8859-1, windows-1252, ISO-8859-2, ISO-8859-5, ISO-8859-16, macintosh, atari, cp437, cp850, ASCII.

Parameters srctype Indicates the single byte encoding scheme - case-insensitive

Returns UNICODE_ERR_OK(10.5) if there was no error in the conversion

ConvertUCS2ToUCS4 _

Declaration function ConvertUCS2ToUCS4(src: array of ucs2char; var dst: array of

ucs4char): integer;

Description Convert an UCS-2 string to an UCS-4 string

This routine converts an UCS-2 string to an UCS-4 string that is stored in native byte order (big-endian). If some characters could not be converted an error will be reported.

Parameters src Either a single ucs-2 character or a complete ucs-2 string

dest Resulting UCS-4 coded string

Returns UNICODE_ERR_OK(10.5) if there was no error in the conversion

ConvertUCS4ToUCS2

 ${\bf Declaration} \ \ {\tt function} \ \ {\tt ConvertUCS4ToUCS2(src: array of ucs4char; var \ dst: a$

ucs2char): integer;

Description Convert an UCS-4 string to an UCS-2 string

This routine converts an UCS-4 string to an UCS-2 string that is stored in native byte order. If some characters could not be converted an error will be reported.

Parameters src Either a single UCS-4 character or a complete UCS-4 string

dest Resulting UCS-2 coded string

Returns UNICODE_ERR_OK(10.5) if there was no error in the conversion

ConvertUCS4toUTF16 _

Declaration function ConvertUCS4toUTF16(src: array of ucs4char; var dest:

utf16string): integer;

Description Convert an UCS-4 string to an UTF-16 string

This routine converts an UCS-4 string to an UTF-16 string. Both strings must be stored in native byte order (native endian).

Parameters src Either a single UCS-4 character or a complete UCS-4 string

dest Resulting UTF-16 coded string

Returns UNICODE_ERR_OK(10.5) if there was no error in the conversion

convertUCS4toUTF8 _

 $\textbf{Declaration} \ \ \textbf{function} \ \ \textbf{convertUCS4toUTF8(s: array of ucs4char; var outstr: utf8string):}$

integer;

Description Convert an UCS-4 string to an UTF-8 string

Converts an UCS-4 string or character in native endian to an UTF-8 string.

Parameters s Either a single UCS-4 character or a complete UCS-4 string

outstr Resulting UTF-8 coded string

Returns UNICODE_ERR_OK(10.5) if there was no error in the conversion

ConvertUTF16ToUCS4

Declaration function ConvertUTF16ToUCS4(src: utf16string; var dst: array of ucs4char):

integer;

Description Convert an UTF-16 string to an UCS-4 string

This routine converts an UTF-16 string to an UCS-4 string. Both strings must be stored in native byte order (native endian).

Returns UNICODE_ERR_OK(10.5) if there was no error in the conversion

ConvertUTF8ToUCS4

Declaration function ConvertUTF8ToUCS4(src: utf8string; var dst: array of ucs4char): integer;

Description Convert an UTF-8 string to an UCS-4 string

This routine converts an UTF-8 string to an UCS-4 string that is stored in native byte order.

Returns UNICODE_ERR_OK(10.5) if there was no error in the conversion

ucs2strdispose _

Declaration function ucs2strdispose(str: pucs2char): pucs2char;

Description Disposes of an UCS-2 null terminated string on the heap

Disposes of a string that was previously allocated with ucs2strnew, and sets the pointer to nil.

ucs2strlcopyucs4 _____

Declaration function ucs2strlcopyucs4(src: pucs2char; dst: pucs4char; maxlen: integer): pucs4char;

Description Convert an UCS-2 null terminated string to an UCS-4 null terminated string

This routine converts an UCS-2 encoded null terminared string to an UCS-4 null terminated string that is stored in native byte order, up to length conversion. The destination buffer should already have been allocated.

Returns nil if there was an error in the conversion

ucs2strlen

Declaration function ucs2strlen(str: pucs2char): integer;

Description Returns the number of characters in the null terminated UCS-2 string

Parameters str The UCS-2 null terminated string to check

Returns The number of characters in str, not counting the null character

ucs2strnew _

Declaration function ucs2strnew(src: pucs4char): pucs2char;

Description Converts an UCS-4 null terminated string to an UCS-2 null terminated string

The memory for the buffer is allocated. Use ucs2strdispose(10.3) to dispose of the allocated string. The string is null terminated. If src is nil, this routine returns nil, and does not allocate anything.

Returns nil if the conversion cannot be represented in UCS-2 encoding, or nil if there was an error

ucs2_isvalid

Declaration function ucs2_isvalid(ch: ucs2char): boolean;

Description Checks if the UCS-2 character is valid

This routine verifies if the UCS-2 character is within the valid ranges of UCS-2 characters, as specified in the Unicode standard 4.0. BOM characters are NOT valid with this routine.

ucs2_length _

Declaration function ucs2_length(const s: array of ucs2char): integer;

Description Returns the current length of an UCS-2 string

ucs2_setlength ____

Declaration procedure ucs2_setlength(var s: array of ucs2char; 1: integer);

Description Set the new dynamic length of an ucs-2 string

ucs2_upcase ____

Declaration function ucs2_upcase(c: ucs2char): ucs2char;

Description Converts a character to an uppercase character

This routine only supports the simple form case folding algorithm (e.g full form is not supported).

ucs4strcheck ____

Declaration procedure ucs4strcheck(p: pucs4char; maxcount: integer; value: ucs4char);

Description This routine checks the validity of an UCS-4 null terminated string. It first skips to the null character, and if maxcount is greater than the index, verifies that the values in memory are of value VALUE.

Otherwise, returns an ERROR. This routine is used with ucs4strfill.

```
ucs4strdispose _____
Declaration function ucs4strdispose(str: pucs4char): pucs4char;
Description Disposes of an UCS-4 null terminated string on the heap
             Disposes of a string that was previously allocated with ucs4strnew, and sets the pointer to
ucs4strfill
Declaration function ucs4strfill(var p: pucs4char; count: integer; value: ucs4char):
             pucs4char;
Description Fills an UCS-4 null terminated string with the specified UCS-4 character
             Fills a memory region consisting of ucs-4 characters with the specified UCS-4 character.
ucs4strlen _____
Declaration function ucs4strlen(str: pucs4char): integer;
Description Returns the number of characters in the null terminated UCS-4 string
Parameters str The UCS-4 null terminated string to check
   Returns The number of characters in str, not counting the null character
ucs4strnew ____
Declaration function ucs4strnew(str: pchar; srctype: string): pucs4char;
Description Converts a null terminated string to an UCS-4 null terminated string
             The memory for the buffer is allocated. Use ucs4strdispose(10.3) to dispose of the allocated
             string. The string is null terminated. If str is nil, then this routine returns nil and does not
             allocate anything.
Parameters str The string to convert, single character coded, or UTF-8 coded
             srctype The encoding of the string, UTF-8 is also valid - case-insensitive
ucs4strnewFromucs4 _____
Declaration function ucs4strnewFromucs4(src: array of ucs4char): pucs4char;
Description Converts an UCS-4 string to a null terminated UCS-4 string.
             The memory for the storage of the string is allocated by the routine, and the ending null
             character is also added.
```

Returns The newly allocated UCS-4 null terminated string

ucs4strnewstr _____

Declaration function ucs4strnewstr(str: string; srctype: string): pucs4char;

Description Converts a pascal string to an UCS-4 null terminated string

The memory for the buffer is allocated. Use ucs4strdispose(10.3) to dispose of the allocated string. The string is null terminated. If the original string contains some null characters, those nulls are removed from the resulting string.

Parameters str The string to convert, single character coded

srctype The encoding of the string, UTF-8 is also valid - case-insensitive

ucs4strnewucs2 __

Declaration function ucs4strnewucs2(str: pucs2char): pucs4char;

Description Converts an UCS-2 null terminated string to an UCS-4 null terminated string

The memory for the buffer is allocated. Use ucs4strdispose(10.3) to dispose of the allocated string. The string is null terminated. If str is nil, then this routine returns nil and does not allocate anything.

Parameters str The string to convert, UCS-2 encoded

ucs4strnewucs4 ____

Declaration function ucs4strnewucs4(src: pucs4char): pucs4char;

Description Allocates and copies an UCS-4 null terminated string

The memory for the buffer is allocated. Use ucs4strdispose(10.3) to dispose of the allocated string. The string is copied from src and is null terminated. If the parameter is nil, this routine returns nil and does not allocate anything.

ucs4strpas _____

Declaration procedure ucs4strpas(str: pucs4char; var res:array of ucs4char);

Description Converts a null-terminated UCS-4 string to a Pascal-style UCS-4 string.

ucs4strpastoASCII _____

Declaration function ucs4strpastoASCII(str: pucs4char): string;

Description Converts a null-terminated UCS-4 string to a Pascal-style ASCII encoded string.

If the length is greater than the supported maximum string length, the string is truncated. Characters that cannot be converted are converted to the default fallback character: DE-

FAULT_FALLBACK_CHAR.

ucs4strpastoISO8859_1 _____

Declaration function ucs4strpastoIS08859_1(str: pucs4char): string;

Description Converts a null-terminated UCS-4 string to a Pascal-style ISO 8859-1 encoded string.

If the length is greater than the supported maximum string length, the string is truncated. Characters that cannot be converted are converted to the default fallback character: DE-FAULT_FALLBACK_CHAR

ucs4strpastoUTF8 ____

Declaration function ucs4strpastoUTF8(str: pucs4char): utf8string;

Description Converts a null-terminated UCS-4 string to a Pascal-style UTF-8 encoded string.

If the length is greater than the supported maximum string length, the string is truncated.

ucs4strpcopy _____

Declaration function ucs4strpcopy(dest: pucs4char; source: array of ucs4char):pucs4char;

Description Copies a Pascal-style UCS-4 string to a null-terminated UCS-4 string.

This routine does not perform any length checking. If the source string contains some null characters, those nulls are removed from the resulting string.

The destination buffer must have room for at least Length(Source)+1 characters.

$ucs4strposISO8859_1____$

Declaration function ucs4strposISO8859_1(S: pucs4char; Str2: PChar): pucs4char;

Description Returns a pointer to the first occurrence of an ISO-8859-1 encoded null terminated string in a UCS-4 encoded null terminated string.

ucs4strtrim _____

Declaration function ucs4strtrim(const p: pucs4char): pucs4char;

 $\textbf{Description} \quad \textbf{Allocate and copy trimmed an UCS-4 null terminated string}$

Allocates a new UCS-4 null terminated string, and copies the existing string, avoiding a copy of the whitespace at the start and end of the string

ucs4_concat _____

Declaration procedure ucs4_concat(var resultstr: array of ucs4char; const s1: array of ucs4char; const s2: array of ucs4char);

Description Concatenates two UCS-4 strings, and gives a resulting UCS-4 string

```
ucs4_concatascii _____
Declaration procedure ucs4_concatascii(var resultstr: array of ucs4char;const s1: array
           of ucs4char; const s2: string);
Description Concatenates an UCS-4 string with an ASCII string, and gives a resulting UCS-4 string
ucs4_converttoiso8859_1 ____
Declaration function ucs4_converttoiso8859_1(const s: array of ucs4char): string;
Description Converts an UCS-4 string to an ISO-8859-1 string
Parameters s The UCS-4 string to convert
   Returns The converted string with possible escape characters if a character could not be converted
ucs4_converttoutf8 _____
Declaration function ucs4_converttoutf8(const src: array of ucs4char): utf8string;
Description Converts an UCS-4 string to an UTF-8 string
           If there is an error (such as reserved special characters), returns an empty string
Parameters s The UCS-4 string to convert
   Returns The converted string
ucs4_copy ____
Declaration procedure ucs4_copy(var resultstr: array of ucs4char; const s: array of
           ucs4char; index: integer; count: integer);
Description Returns an UCS-4 substring of an UCS-4 string
ucs4_delete ____
Declaration procedure ucs4_delete(var s: array of ucs4char; index: integer; count:
           integer);
Description Deletes a substring from a string
ucs4_equal _____
Declaration function ucs4_equal(const s1,s2: array of ucs4char): boolean;
Description Checks if both UCS-4 strings are equal
```

ucs4_equalascii _____

 $\textbf{Declaration} \ \ \textbf{function} \ \ \textbf{ucs4_equalascii} (\textbf{const} \ \textbf{s1} : \ \ \textbf{array} \ \ \textbf{of} \ \ \textbf{ucs4char}; \ \ \textbf{s2} : \ \ \textbf{string}) :$

boolean;

Description Checks if an ASCII string is equal to an UCS-4 string

ucs4_getbasechar _____

Declaration function ucs4_getbasechar(c: ucs4char): ucs4char;

Description Returns the base character representation of a canonical character

. This routine is useful for converted multilangual strings to their ASCII equivalents. It converts an accented characters and replaces them with the base equivalent or returns the input character if there is no base equivalent.

ucs4_getNumericValue _____

Declaration function ucs4_getNumericValue(c: ucs4char): longint;

Description Retrieves the Unicode numeric value of a character

Returns the numeric value of a character that can be used to represent a number.

If a character does not have a numeric value, the routine returns -1. If a character cannot be represented as a positive integer (such as fractional characters), -2 is returned.

ucs4_isdigit _____

Declaration function ucs4_isdigit(c: ucs4char): boolean;

Description Determines if the specified character is a digit character

Represented by Unicode character class Decimal, Nd

ucs4_ishexdigit _____

Declaration function ucs4_ishexdigit(c: ucs4char): boolean;

Description Determines if the specified character is an hex-digit character

ucs4_issupported _____

Declaration function ucs4_issupported(s: string): boolean;

Description Checks if conversion from/to this character set format to/from UCS-4 is supported

Parameters s This is an alias for a character set, as defined by IANA

Returns true if conversion to/from UCS-4 is supported with this character set, otherwise FALSE

```
ucs4_isterminal ____
Declaration function ucs4_isterminal(c: ucs4char): boolean;
Description Determines if the specified character is a sentence terminating character
ucs4_isvalid ____
Declaration function ucs4_isvalid(c: ucs4char): boolean;
Description Checks if the UCS-4 character is valid
            This routine verifies if the UCS-4 character is within the valid ranges of UCS-4 characters, as
            specified in the Unicode standard 4.0. BOM characters are NOT valid with this routine.
ucs4_iswhitespace _____
Declaration function ucs4_iswhitespace(c: ucs4char): boolean;
Description Determines if the specified character is a whitespace character
ucs4_length _____
Declaration function ucs4_length(const s: array of ucs4char): integer;
\textbf{Description} \ \ \text{Returns the current length of an UCS-4 string}
ucs4_lowcase ____
Declaration function ucs4_lowcase(c: ucs4char): ucs4char;
Description Converts a character to a lowercase character
            This routine only supports the simple form case folding algorithm (e.g full form is not sup-
            ported).
ucs4_pos _____
Declaration function ucs4_pos(const substr: array of ucs4char; const s: array of
            ucs4char): integer;
Description Searches for an UCS-4 substring in an UCS-4 string
ucs4_posascii _____
Declaration function ucs4_posascii(const substr: string; const s: array of ucs4char):
            integer;
Description Searches for an ASCII substring in an UCS-4 string
```

```
ucs4_removeaccents _____
Declaration procedure ucs4_removeaccents(var resultstr: array of ucs4char;s2: array of
            ucs4char):
Description Returns the base string representation of a canonical string
            . This routine is useful for converted multilangual strings to their ASCII equivalents. It
            removes all accented characters and replaces them with their base equivalent.
ucs4_setlength _____
Declaration procedure ucs4_setlength(var s: array of ucs4char; 1: integer);
Description Set the new dynamic length of an UCS-4 string
ucs4_trim _____
Declaration procedure ucs4_trim(var s: array of ucs4char);
Description Trims trailing and leading spaces and control characters from an UCS-4 string.
ucs4_trimleft _____
Declaration procedure ucs4_trimleft(var s: array of ucs4char);
Description Trims leading spaces and control characters from an UCS-4 string.
ucs4_trimright _____
Declaration procedure ucs4_trimright(var s: array of ucs4char);
Description Trims trailing spaces and control characters from an UCS-4 string.
ucs4_upcase _____
Declaration function ucs4_upcase(c: ucs4char): ucs4char;
Description Converts a character to an uppercase character
            This routine only supports the simple form case folding algorithm (e.g full form is not sup-
            ported).
utf16_length _____
Declaration function utf16_length(const s: array of utf16char): integer;
Description Returns the current length of an UTF-16 string
```

```
utf16_setlength _____
Declaration procedure utf16_setlength(var s: array of utf16char; 1: integer);
Description Set the length of an UTF-16 string
utf16_sizeencoding _____
Declaration function utf16_sizeencoding(c: utf16char): integer;
Description Returns the number of characters that are used to encode this character
            Actually checks if this is a high-surrogate value, if not returns 1, indicating that the character
            is encoded a single utf16 character, otherwise returns 2, indicating that 1 one other utf16
            character is required to encode this data.
utf8islegal _____
Declaration function utf8islegal(p: pchar): boolean;
Description Validates the legality of an UTF-8 null terminated string
            Verifies that the UTF-8 encoded strings is encoded in a legal way.
   Returns FALSE if the string is illegal, otherwise returns TRUE
utf8strdispose _____
Declaration function utf8strdispose(p: pchar): pchar;
Description Disposes of an UTF-8 null terminated string on the heap
            Disposes of a string that was previously allocated with utf8strnew, and sets the pointer to
            nil.
utf8stringdispose ____
Declaration procedure utf8stringdispose(var p : putf8shortstring);
Description Frees an UTF-8 string that was allocated with utf8strdispose(10.3)
            Verifies if the pointer is different than nil before freeing it.
utf8stringdup _____
Declaration function utf8stringdup(const s : string) : putf8shortstring;
Description Allocates and copies an UTF-8 string to a pointer to an UTF-8 string
```

Even if the length of the string is of zero bytes, the string will still be allocated and returned.

utf8strlcopyucs4 _____

 $\textbf{Declaration} \ \ \textbf{function} \ \ \textbf{utf8strlcopyucs4(src: pchar; dst: pucs4char; maxlen: integer):}$

pucs4char;

Description Convert an UTF-8 null terminated string to an UCS-4 null terminated string

This routine converts an UTF-8 null terminated string to an UCS-4 null terminated string that is stored in native byte order, up to length conversion.

Returns nil if there was no error in the conversion

utf8strlen _____

Declaration function utf8strlen(s: putf8char): integer;

Description Returns the length of the string, not counting the null character

If the pointer is nil, the value returned is zero.

utf8strnew _____

Declaration function utf8strnew(src: pucs4char): pchar;

Description Converts an UCS-4 null terminated string to an UTF-8 null terminated string

The memory for the buffer is allocated. Use utf8strdispose(10.3) to dispose of the allocated string. The string is null terminated. If the parameter is nil, this routine returns nil and does not allocate anything.

utf8strnewstr _

Declaration function utf8strnewstr(str: utf8string): putf8char;

Description Converts an UTF-8 string to a null terminated UTF-8 string.

The memory for the storage of the string is allocated by the routine, and the ending null character is also added.

Returns The newly allocated UTF-8 null terminated string

utf8strnewutf8

Declaration function utf8strnewutf8(src: pchar): pchar;

Description Allocates and copies an UTF-8 null terminated string

The memory for the buffer is allocated. Use utf8strdispose(10.3) to dispose of the allocated string. The string is copied from src and is null terminated. If the parameter is nil, this routine returns nil and does not allocate anything.

utf8strpas _____ Declaration function utf8strpas(src: pchar): string; **Description** Converts a null-terminated UTF-8 string to a Pascal-style UTF-8 encoded string. The string is empty if the pointer was nil. utf8strpastoASCII _____ Declaration function utf8strpastoASCII(src: pchar): string; **Description** Converts a null-terminated UTF-8 string to a Pascal-style ASCII encoded string. Characters that cannot be converted are converted to the default fallback character: DE-FAULT_FALLBACK_CHAR utf8strpastoISO8859_1 ____ Declaration function utf8strpastoISO8859_1(src: pchar): string; **Description** Converts a null-terminated UTF-8 string to a Pascal-style ISO 8859-1 encoded string. Characters that cannot be converted are converted to the default fallback character: DE-FAULT_FALLBACK_CHAR utf8strpastostring _____ Declaration function utf8strpastostring(src: pchar; desttype: string): string; **Description** Converts an UTF-8 null terminated string to a string encoded to a different code page Characters that cannot be converted are converted to the default fallback character: DE-FAULT_FALLBACK_CHAR If the null character string does not fit in the resulting string, it is truncated. Parameters src Null terminated UTF-8 encoded string desttype Encoding type for resulting string **Returns** an empty string on error, or a correctly encoded string utf8_islegal _ Declaration function utf8_islegal(const s: utf8string): boolean; **Description** Returns if the specified UTF-8 string is legal or not Verifies that the UTF-8 encoded strings is encoded in a legal way.

Returns FALSE if the string is illegal, otherwise returns TRUE

utf8_lengtl	1				
Declaration	<pre>function utf8_length(const s: utf8string): integer;</pre>				
Description	Returns the current length of an UTF-8 string				
utf8_setlen	utf8_setlength				
Declaration	<pre>procedure utf8_setlength(var s: utf8string; 1: integer);</pre>				
Description	Set the length of an UTF-8 string				
utf8_sizeen	acoding				
Declaration	<pre>function utf8_sizeencoding(c: utf8char): integer;</pre>				
Description	Returns the number of characters that are used to encode this character				
10.4 Ty	rpes				
utf8char $_$					
Declaration	<pre>utf8char = char;</pre>				
Description	UTF-8 base data type				
putf8char					
Declaration	<pre>putf8char = pchar;</pre>				
utf16char					
Declaration	<pre>utf16char = word;</pre>				
Description	UTF-16 base data type				
ucs4char _					
Declaration	<pre>ucs4char = longword;</pre>				
Description	UCS-4 base data type				
pucs4char					
Declaration	<pre>pucs4char = ^ucs4char;</pre>				
Description	UCS-4 null terminated string				

$ucs2char$ $_$	
	<pre>ucs2char = word;</pre>
Description	UCS-2 base data type
pucs2char	
Declaration	<pre>pucs2char = ^ucs2char;</pre>
ucs2string	
Declaration	<pre>ucs2string = array[0MAX_STRING_LENGTH] of ucs2char;</pre>
Description	UCS-2 string declaration. Index 0 contains the active length of the string in characters.
ucs4string	
Declaration	<pre>ucs4string = array[0MAX_STRING_LENGTH] of ucs4char;</pre>
Description	UCS-4 string declaration. Index 0 contains the active length of the string in characters.
longucs4st	ring
Declaration	<pre>longucs4string = array[0MAX_LONG_STRING_LENGTH] of ucs4char;</pre>
Description	UCS-4 long string declaration. Index 0 contains the active length of the string in characters. This type takes a lot more memory than the regular ucs4string and should seldom be used
plongucs4s	string
Declaration	<pre>plongucs4string = ^longucs4string;</pre>
longucs2st	ring
Declaration	<pre>longucs2string = array[0MAX_LONG_STRING_LENGTH] of ucs2char;</pre>
Description	UCS-2 long string declaration. Index 0 contains the active length of the string in characters. This type takes a lot more memory than the regular ucs2string and should seldom be used.
plongucs2s	strung
Declaration	<pre>plongucs2strung = ^longucs2string;</pre>
utf8string	
Declaration	utf8string = string;
Description	UTF-8 string declaration. This can either map to a short string or an ansi string depending on the compilation options.

putf8short	string
Declaration	<pre>putf8shortstring = ^shortstring;</pre>
Description	UTF-8 string pointer declaration. This is always a shortstring value.
utf16string	
Declaration	utf16string = array[0MAX_STRING_LENGTH] of utf16char;
Description	UTF-16 string declaration. Index 0 contains the active length of the string in BYTES
ucs4strarra	ay
Declaration	<pre>ucs4strarray = array[0MAX_UCS4_CHARS] of ucs4char;</pre>
pucs4strar	ray
Declaration	<pre>pucs4strarray = ^ucs4strarray;</pre>
ucs2strarra	ay
Declaration	<pre>ucs2strarray = array[0MAX_UCS2_CHARS] of ucs2char;</pre>
pucs2strar	ray
Declaration	<pre>pucs2strarray = ^ucs2strarray;</pre>
10.5 Co	onstants
MAX_STF	RING_LENGTH
Declaration	MAX_STRING_LENGTH = 2048;
Description	Gives the number of characters that can be contained in a string
MAX_LO	NG_STRING_LENGTH
Declaration	<pre>MAX_LONG_STRING_LENGTH = high(word);</pre>
Description	Gives the number of characters that can be contained in a longstring
DEFAULT	_FALLBACK_CHAR
Declaration	<pre>DEFAULT_FALLBACK_CHAR: string[1] = '?';</pre>
Description	Default fallback character when conversion of a character does not succeed when converting to a single byte character set.

MAX_UCS4_CHARS _____

Declaration MAX_UCS4_CHARS = high(smallint) div (sizeof(ucs4char));

Description Maximum size of a null-terminated UCS-4 character string

MAX_UCS2_CHARS _____

Declaration MAX_UCS2_CHARS = high(smallint) div (sizeof(ucs2char))-1;

Description Maximum size of a null-terminated UCS-4 character string

UNICODE_ERR_OK _____

Declaration UNICODE_ERR_OK = 0;

Description Return status: conversion successful

UNICODE_ERR_SOURCEILLEGAL _____

Declaration UNICODE_ERR_SOURCEILLEGAL = -1;

Description Return status: source sequence is illegal/malformed

UNICODE_ERR_LENGTH_EXCEED _

Declaration UNICODE_ERR_LENGTH_EXCEED = -2;

Description Return status: Target space excedeed

UNICODE_ERR_INCOMPLETE_CONVERSION _____

Declaration UNICODE_ERR_INCOMPLETE_CONVERSION = -3;

Description Return status: Some character could not be successfully converted to this format

UNICODE_ERR_NOTFOUND _____

Declaration UNICODE_ERR_NOTFOUND = -4;

Description Return status: The character set is not found

BOM_UTF8 _____

Declaration BOM_UTF8 = #\$EF#\$BB#\$BF;

Description Byte order mark: UTF-8 encoding signature

$BOM_{-}UTI$	F32_BE		
Declaration	BOM_UTF32_BE = #00#00#\$FE#\$FF;		
Description	Byte order mark: UCS-4 big endian encoding signature		
$\mathbf{BOM}_{-}\mathbf{UTF}$	F32_LE		
Declaration	BOM_UTF32_LE = #\$FF#\$FE#00#00;		
Description	Byte order mark: UCS-4 little endian encoding signature		
BOM_UTF16_BE			
Declaration	BOM_UTF16_BE = #\$FE#\$FF;		

BOM_UTF16_LE _____

Declaration BOM_UTF16_LE = #\$FF#\$FE;

10.6 Author

Carl Eric Codre

Chapter 11

Unit utils

11.1 Description

General utilities common to all platforms.

11.2 Overview

AddDoubleQuotes Trims and adds double quotes to the string if it contains spaces

AnsiDirectoryExists Verifies the existence of a directory

AnsiFileExists Verifies the existence of a filename

boolstr Convert a boolean value to an ASCII representation

 ${\tt ChangeFileExt}$

CleanString

CompareByte

decstr Convert a value to an ASCII decimal representation

decstrunsigned Convert a value to an ASCII decimal representation

EscapeToPascal

FillTo

fillwithzero

hexstr Convert a value to an ASCII hexadecimal representation

LowString Convert a string to lowercase ASCII

Printf Format a string and print it out to the console

realstr Convert a value to an ASCII decimal representation

RemoveDoubleQuotes Removes the leading and ending double quotes from a string

removenulls

StreamErrorProcedure Generic stream error procedure

StrGetNextLine Returns the next-line in a possible multiple line string

stringdispose

stringdup

StrToken Separates a string into its individual token representations

SwapLong Change the endian of a 32-bit value

SwapWord Change the endian of a 16-bit value

Trim Trim removes leading and trailing spaces and control characters from the given string S

TrimLeft Remove all whitespace from the start of a string

TrimRight Remove all whitespace from the end of a string

UpString Convert a string to uppercase ASCII

ValBinary

ValDecimal

ValHexadecimal

ValOctal

ValUnsignedDecimal

11.3 Functions and Procedures

AddDoubleQuotes .

Declaration function AddDoubleQuotes(s: string): string;

Description Trims and adds double quotes to the string if it contains spaces

.

AnsiDirectoryExists _____ Declaration Function AnsiDirectoryExists(DName: string): Boolean; **Description** Verifies the existence of a directory This routine verifies if the directory named can be opened or if it actually exists. Only works with the current active code page table. Parameters DName Name of the directory to check **Returns** FALSE if the directory cannot be opened or if it does not exist. AnsiFileExists Declaration Function AnsiFileExists(const FName : string): Boolean; **Description** Verifies the existence of a filename This routine verifies if the file named can be opened or if it actually exists. Only works with the current active code page table. Parameters FName Name of the file to check Returns FALSE if the file cannot be opened or if it does not exist boolstr _____ Declaration function boolstr(val: boolean; cnt: byte): string; **Description** Convert a boolean value to an ASCII representation To avoid left padding with spaces, set cnt to zero. ChangeFileExt _____ Declaration function ChangeFileExt(const FileName, Extension: string): string; CleanString _____ Declaration function CleanString(const s: string): string; **Description** Cleans up a string of illegal control characters, newlines and tabs. It does the following on the string: This only works on UTF-8/ASCII/ISO-8859 strings. 1) Removes characters from code #0..#31 at any location in the string. 2) Trims spaces at the begining and end of the string. CompareByte _____

Declaration function CompareByte(buf1,buf2: pchar;len:longint):integer;

decstr	
Declaration	function decstr(val : longint;cnt : byte) : string;
Description	Convert a value to an ASCII decimal representation
	To avoid left padding with zeros, set cnt to zero.
Parameters	val Signed 32-bit value to convert
decstrunsi	gned
Declaration	<pre>function decstrunsigned(1 : longword;cnt: byte): string;</pre>
Description	Convert a value to an ASCII decimal representation
	To avoid left padding with zeros, set cnt to zero.
Parameters	val unsigned 32-bit value to convert
EscapeToF	Pascal
Declaration	function EscapeToPascal(const s:string; var code: integer): string;
Description	Converts a C style string (containing escape characters), to a pascal style string. Returns the converted string. If there is no error in the conversion, code will be equal to zero.
Parameters	s String to convert
	code Result of operation, 0 when there is no error
FillTo	
Declaration	function FillTo(s : string; tolength: integer): string;
fillwithzer	0
Declaration	function fillwithzero(s: string; newlength: integer): string;
hexstr	
Declaration	function hexstr(val : longint;cnt : byte) : string;
Description	Convert a value to an ASCII hexadecimal representation
	Convert a value to an ASCII hexadecimal representation. All ascii character are returned in

upper case letters.

LowString _____ Declaration function LowString(s : string): string; **Description** Convert a string to lowercase ASCII Converts a string containing ASCII characters to a string in lower case ASCII characters. Printf Declaration function Printf(const s: string; var Buf; size: word): string; **Description** Format a string and print it out to the console This routine formats the string specified in s to the format specified and returns the resulting string. The following specifiers are allowed: %d: The buffer contents contains an integer %s: The buffer contents contains a string, terminated by a null character. %bh: The buffer contents contains a byte coded in BCD format, only the high byte will be kept. %bl: The buffer contents contains a byte coded in BCD format, only the low byte will be kept. **Parameters s** The string to format, with format specifiers **buf** The buffer containing the data size The size of the data in the buffer **Returns** The resulting formatted string realstr Declaration function realstr(val : real; cnt : byte) : string; **Description** Convert a value to an ASCII decimal representation To avoid left padding with zeros, set cnt to zero. Parameters val Real value to convert RemoveDoubleQuotes ______ Declaration function RemoveDoubleQuotes(s: string): string; **Description** Removes the leading and ending double quotes from a string If there is no double quotes at the beginning or end of the string, it returns the unmodified string. removenulls _____

Declaration function removenulls(const s: string): string;

Description Remove all null characters from a string.

```
StreamErrorProcedure _____
Declaration procedure StreamErrorProcedure(Var S: TStream);
Description Generic stream error procedure
            Generic stream error procedure that can be used to set streamerror
StrGetNextLine _____
Declaration function StrGetNextLine(var Text: String) : String;
Description Returns the next-line in a possible multiple line string
            This routine is used to retrive a line that may contain end of line ASCII characters in one of
            the standard Operating System formats.
Parameters Text Text string to parse, deletes itself
   Returns The string, excluding the EOLN characters
stringdispose ____
Declaration procedure stringdispose(var p : pShortstring);
stringdup _____
Declaration function stringdup(const s : string) : pShortstring;
StrToken __
Declaration function StrToken(var Text: String; Delimiter: Char; UseQuotes: boolean)
            : String;
Description Separates a string into its individual token representations
            When Text returns an empty string, this indicates that all the data has been parsed.
Parameters Text Text string to tokenize, deletes itself
            Delimiter The character delimiter for tokens
            UseQuotes Are Quotes allowed for escaping the delimiter
   Returns The current token
SwapLong ____
Declaration Procedure SwapLong(var x : longword);
Description Change the endian of a 32-bit value
```

```
SwapWord _____
Declaration Procedure SwapWord(var x : word);
Description Change the endian of a 16-bit value
Trim _____
Declaration function Trim(const S: string): string;
Description Trim removes leading and trailing spaces and control characters from the given string S
TrimLeft _____
Declaration function TrimLeft(const S: string): string;
Description Remove all whitespace from the start of a string
TrimRight _____
Declaration function TrimRight(const S: string): string;
Description Remove all whitespace from the end of a string
UpString _____
Declaration function UpString(s : string): string;
Description Convert a string to uppercase ASCII
          Converts a string containing ASCII characters to a string in upper case ASCII characters.
ValBinary _____
Declaration function ValBinary(const S:String; var code: integer):longint;
Description Convert a binary value represented by a string to its numerical value. If there is no error,
          code will be equal to zero.
ValDecimal
Declaration function ValDecimal(const S:String; var code: integer):longint;
Description Convert a decimal value represented by a string to its numerical value. If there is no error,
          code will be equal to zero.
ValHexadecimal _____
Declaration function ValHexadecimal(const S:String; var code: integer):longint;
Description Convert an hexadecimal value represented by a string to its numerical value. If there is no
          error, code will be equal to zero.
```

ValOctal	
Declaration function ValOctal(const S:String; var code: integer):longint;	
Description Convert an octal value represented by a string to its numerical value. If there is no exceed will be equal to zero.	rror,
ValUnsignedDecimal	
Declaration function ValUnsignedDecimal(const S:String; var code: integer):longword;	
Description Convert a decimal value represented by a string to its numerical value. If there is no exceed will be equal to zero.	rror,
11.4 Types	
PshortString	
<pre>Declaration PshortString = ^ShortString;</pre>	
11.5 Constants	
EXIT_DOSERROR	
Declaration EXIT_DOSERROR = 2;	
EXIT_ERROR	
Declaration EXIT_ERROR = 1;	
WhiteSpace	
Declaration WhiteSpace = [' '.#10.#13.#9]:	

11.6 Author

Carl Eric Codere