

Day 2 — Two-Pointer Patterns



All problems solved using Two-Pointer Approach — Simple Logic + Easy Code



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Two-pointer pattern — quick recipe 🔎

Where use:

- Array, String, Linked list (linear data)

How works:

- Start two pointers: `i = 0` (left), `j = n-1` (right)
- Move both based on condition
- Continue until `i >= j`

General template:

```
int i = 0, j = n - 1;  
while (i < j) {
```

```
// check condition  
// move pointers  
}
```

✓ Time: O(n) | Space: O(1)

2 Problems — all using TWO-POINTER 🔥

2.1 ✓ Valid Palindrome

Why two-pointer? Need to check both ends for equality.

Logic:

1. $i \rightarrow$ start, $j \rightarrow$ end
2. Ignore non-alphanumeric
3. Compare lowercase characters
4. If mismatch \rightarrow false, else continue

C++ Code:

```
#include <bits/stdc++.h>  
using namespace std;  
  
bool isPalindrome(string s) {  
    int i = 0, j = s.size() - 1;  
    while (i < j) {  
        if (!isalnum(s[i])) { i++; continue; }  
        if (!isalnum(s[j])) { j--; continue; }  
        if (tolower(s[i]) != tolower(s[j])) return false;  
        i++; j--;  
    }  
    return true;  
}
```

✓ Example: "A man, a plan, a canal: Panama" \rightarrow true

2.2 ⚡ Reverse String (in-place)

Why two-pointer? Swap both ends till middle.

Logic:

1. `i=0` , `j=n-1`
2. Swap characters
3. Move both pointers toward center

C++ Code:

```
#include <bits/stdc++.h>
using namespace std;

void reverseString(vector<char>& s) {
    int i = 0, j = s.size() - 1;
    while (i < j) {
        swap(s[i], s[j]);
        i++; j--;
    }
}
```

✓ Example: [h,e,l,l,o] → [o,l,l,e,h]

2.3 □ Squares of a Sorted Array

Why two-pointer? Largest squares are at both ends.

Logic:

1. `i=0` , `j=n-1` , `k=n-1`
2. Compare `abs(nums[i])` & `abs(nums[j])`
3. Bigger square → put in `res[k--]`

C++ Code:

```
#include <bits/stdc++.h>
using namespace std;

vector<int> sortedSquares(vector<int>& nums) {
    int n = nums.size();
    vector<int> res(n);
```

```

int i = 0, j = n - 1, k = n - 1;
while (i <= j) {
    if (abs(nums[i]) > abs(nums[j])) {
        res[k--] = nums[i] * nums[i];
        i++;
    } else {
        res[k--] = nums[j] * nums[j];
        j--;
    }
}
return res;
}

```

✓ Example: [-4,-1,0,3,10] → [0,1,9,16,100]

2.4 🔧 Valid Palindrome II

Why two-pointer? Compare ends, allow one deletion on mismatch.

Logic:

1. Normal palindrome check
2. On mismatch → skip left once OR right once and recheck

C++ Code:

```

#include <bits/stdc++.h>
using namespace std;

bool isPal(string &s, int i, int j) {
    while (i < j) {
        if (s[i] != s[j]) return false;
        i++; j--;
    }
    return true;
}

bool validPalindrome(string s) {
    int i = 0, j = s.size() - 1;
    while (i < j) {

```

```

        if (s[i] != s[j]) {
            return isPal(s, i+1, j) || isPal(s, i, j-1);
        }
        i++; j--;
    }
    return true;
}

```

✓ Example: abca → remove ‘b’ → true

2.5 ✎ Valid Word Abbreviation

Why two-pointer? Move along word & abbreviation together.

Logic:

1. **i** on word, **j** on abbr
2. If abbr[j] is letter → match
3. If digit → read number → skip those many chars in word
4. At end both pointers must finish together

C++ Code:

```

#include <bits/stdc++.h>
using namespace std;

bool validWordAbbreviation(string word, string abbr) {
    int i = 0, j = 0;
    while (i < word.size() && j < abbr.size()) {
        if (isdigit(abbr[j])) {
            if (abbr[j] == '0') return false;
            int num = 0;
            while (j < abbr.size() && isdigit(abbr[j])) {
                num = num * 10 + (abbr[j] - '0');
                j++;
            }
            i += num;
        } else {
            if (word[i] != abbr[j]) return false;
        }
    }
    return i == word.size() && j == abbr.size();
}

```

```

        i++; j++;
    }
}

return i == word.size() && j == abbr.size();
}

```

✓ Example: word = “international”, abbr = “i12l” → true

3 Tips & Pitfalls

- ✓ Always state why two-pointer fits.
- ⚠ Use `static_cast<unsigned char>` with `isalnum`, `isdigit` safely.
- ✓ Dry run examples — interviewer loves visual clarity.
- ✓ Complexity mention karo har code ke end me.
- ✓ `i += num` ke baad bounds check karna na bhoolo.

4 Quick Summary Sheet

Problem	Approach	Time	Space
Valid Palindrome	Compare ends skipping non-alnum	O(n)	O(1)
Reverse String	Swap till middle	O(n)	O(1)
Squares Array	Compare abs ends, fill back	O(n)	O(n)
Valid Palindrome II	Skip one char on mismatch	O(n)	O(1)
Word Abbreviation	Move both pointers	O(n+m)	O(1)

💥 **Final Tip:** Har problem me two-pointer logic clearly mention karo — kyun use kar rahe ho aur kaise move karte ho. Isse interviewer ko lagega ki tum pattern-based thinker ho. 🚀