## COP 5536 Fall 2019 Report of Programming Project

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## **Function Prototypes:-**

- Below are some Macros used in code ->
  - long long ->II
  - long double ->lbd
  - push\_back -> pb
  - pair<II,II> ->pII
- Following are some general tree and testing functions ->
  - void lol(ll s)
  - int parent(int i)
  - int left(int i)
  - int right(int i)
  - pllgetMin()
- Following are the Prototypes of functions of Min Heap ->

- void insert(pll k):

This is used to insert the new key at the end of the tree.

- void MinHeapify(int i):

A recursive method to heapify a subtree with the root at given index

- void extractMin():

Minimum element will get removed from the min heap.

Following are the Prototypes of functions of Red Black Tree ->

-node new\_node(int k, int v, colorm\_color, node left, node right):

It is used for creating new node of Red Black Tree.

- treerb treerb\_create():

It is used for creating Red Black Tree

void properties\_verification(treerb z):

It is used for verifying the properties of Red Black Tree.

- void ttree\_printt(treerb z)
- void ttree\_printt \_helper(node m, int indent):

It is used for printing Red Black Tree.

-int compare\_int(int leftp, int rightp):

It is used for comparing two nodes.

-void case1\_deletion (treerb z, node m):

This is the case 1 for deleting.

-void case2\_deletion (treerb z, node m):

This is the case 2 for deleting.

void case3\_deletion (treerb z, node m):

This is the case 3 for deleting. void case4\_deletion (treerb z, node m): This is the case 4 for deleting. void case5\_deletion (treerb z, node m): This is the case 5 for deleting. - void case6\_deletion (treerb z, node m): This is the case 6 for deleting. - node maximum\_node(node m): It is used for returning maximum node. - void treerb\_deletion(treerb z, int key, compare\_func compare): It is used for deleting node from Red Black Tree. -void treerb\_insertion(treerb z, int key, int value, compare\_func compare): It is used for inserting node into Red Black Tree. - void case1\_insertion(treerb z, node m): This is the case 1 for inserting. - void case2\_insertion(treerb z, node m): This is the case 2 for inserting. void case3\_insertion(treerb z, node m): This is the case 3 for inserting. void case4\_insertion(treerb z, node m): This is the case 4 for inserting. - void case5\_insertion(treerb z, node m): This is the case 5 for inserting. - void replace\_node(treerb z, node oldm, node newm): It is used for replacing a node.

- int treerb\_lookup(treerb z, int key, compare\_func compare):

It is used for lookup through Node.

## **Structure of Program:-**

Line: 0 - 40

- C++ Macros Declaration and code initializers

Line: 41 - 51

- General testing and tree functions declaration

Line: 52 - 100

- Definition of functions to create, Heapify and extract minimum in Min-Heap

Line: 100 - 709

- Definition of Red Black Tree class TREERB and its constituents

Line: 710 - 900

- Main
  - Input and file handling for I/O from files
  - Keeping track of all data time and other Functionalities
    - Print() (type 1) triple of building no, executed time, total time
    - Print() (type 2) all triplets such that bn1<=bn2
    - Insert()(type 3) insert a new building
  - Saving output paralleling in output file

