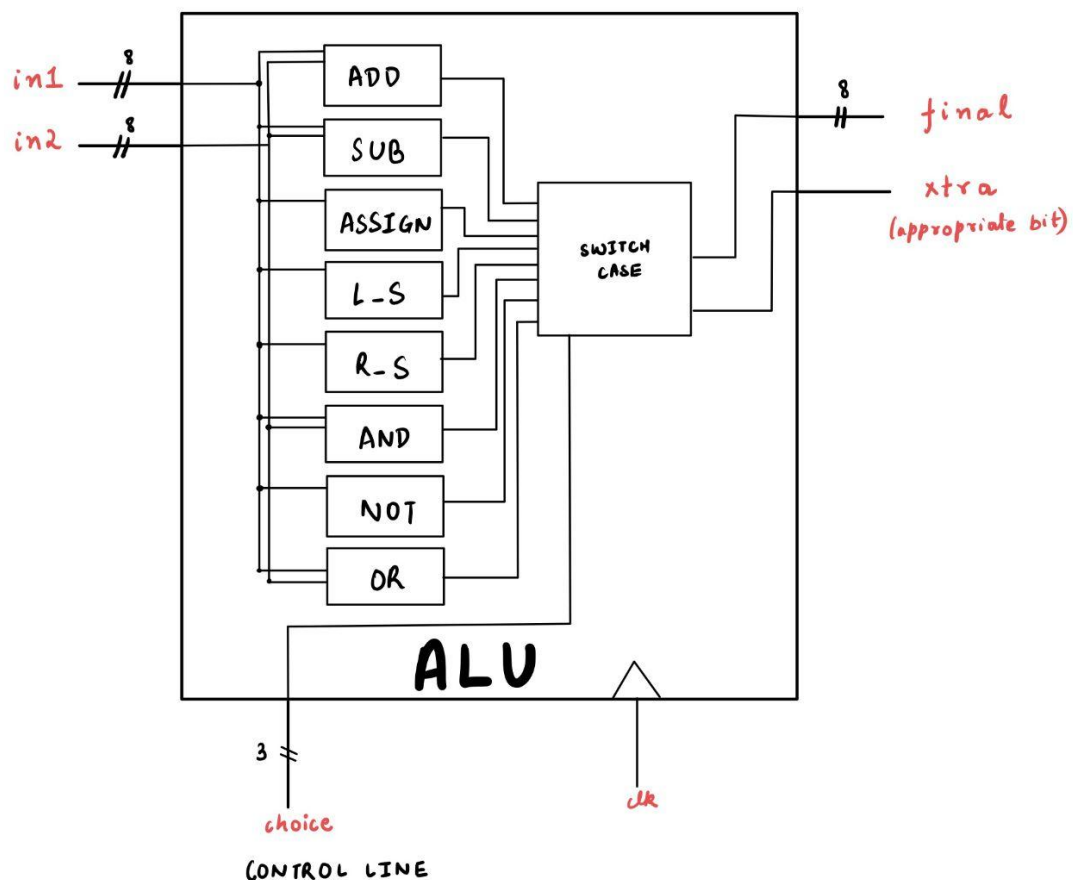
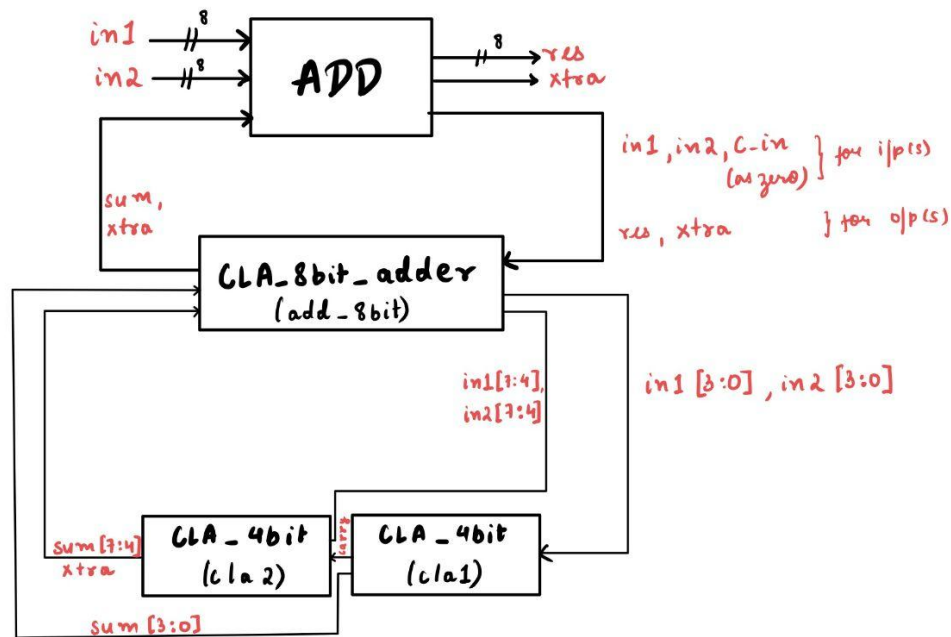


Question 1:



Our ALU module has 8-bit *in_1*, 8-bit *in_2*, 3-bit *choice* (for choice of operation), and *clk* as input. Output is stored in 8-bit *final*, and *xtra*. This module calls instances for each operation.

- We have implemented an 8-bit CLA ripple adder using 2 instances of the 4-bit CLA. The 4-bit CLA uses the normal generate and propagate logic. 1 instance of the 4-bit CLA adds the lower 4 bits of *in1* and *in2* (with *c_in* as zero), while the other instance adds the next 4 bits of *in1* and *in2* (with *c_in* as *c_out* of the previous instance). Carry is stored in *c_out*, and result in *sum*.



- ADD: Directly uses the 8-bit CLA ripple adder with a as *in_1*, b as *in_2* and carry_in as zero. Carry stored in *xtra*.
- NOT: Complements *in_1*.
- AND: Computes A&B.
- OR: Computes A|B.
- SUB: Computes $\sim in_2$ using NOT operation, adds 1 to $\sim in_2$ using ADD, then adds this and *in_1*, which is the final subtraction result of *in_1* and *in_2*.
- ASSIGN: Assigns *res* with the value of *in_1*.
- LEFT_SHIFT: Computes LEFT_SHIFT of *in1*.
- RIGHT_SHIFT: Computes RIGHT_SHIFT of *in1*.