| Term | Description |
|---|---|
| Pile | A container for one or several cards |
| State | A card is either face down or face up. The value of a 'face down card' is not directly shown for the user, to view it one must either peek or flip the card. A 'face up card' has its value shown to everyone directly. |
| Table overview | A graphical overview of a common physical table where all created piles are shown and where users can choose to create or operate on piles. |
| Pile view | A view that displays the cards from pile, in their current state. |
| Peek | An action wherein the user is able to view the value of a face down card without other users seeing it. |
| Flip | An action to change the state of a card. |
| Session | An instance of a table with a deck which can be either local on one device or remote on several devices where other users can connect to the same table. |
| Textbar | A bar of text on the top the table and pileview displaying information such as ip-address, table-mode, pilename, pile size and protection status |