

Done

User story (As a user I want to...)	Business value (XS – XL)	Development Effort (1,2,3,5,8,13)	Date finished	Release
have a graphical user interface in order to control the game	XL	8	20/9 -2013	1
have access to a deck of cards to be able to play card games	XL	5	20/9 -2013	1
start a game session to play a game locally	XL	3	23/9-2013	2
have a graphical interface to display cards in a pile	XL	5	23/9-2013	2
create piles to hold cards	XL	3	25/9-2013	2
move a card from one pile to another	XL	5	25/9-2013	2
be able to flip a card, after inspecting a pile, to show or hide it's value	L	5	25/9-2013	2
play with other users on multiple devices	L	13	2/10-2013	3
be able to see the name of a pile.	M	3	2/10-2013	3
be able to have a pile of cards automatically shuffled so I don't have to do it myself.	M	3	2/10-2013	3
see how many cards are in a pile	XS	1	2/10-2013	3
delete an empty pile to make room for new ones	XS	2	2/10-2013	3
set an entire pile to either face up or down	S	3	3/10-2013	3
be able to send all cards in a pile to another pile	S	3	3/10-2013	3
be able to protect a pile so that other users can't access it	XL	5	10/10-2013	4
be able to deal cards from a pile easily	L	5	10/10-2013	4
see the table when moving cards	L	8	10/10-2013	4
terminate a session	M	5	10/10-2013	4

be able to peek at a card that is face down when having inspected a pile	M	5	10/10-2013	4
peek at all the cards in a pile at once	M	1	10/10-2013	4
be able to move an entire pile	S	2	10/10-2013	4
restart the game	S	2	10/10-2013	4
rename an existing pile	XS	2	10/10-2013	4
see the table state in the tableView	L	3	14/10-2013	5
be able to see my IP in order to have users on other devices join me	L	3	14/10-2013	5

Product Backlog

User story (As a user, I want to...)	Business value (XS - XL)	Development Effort (1,2,3,5,8,13)
save the state to be able to resume a game later on	XL	8
be able to quickly perform an action on a card in the pile view	L	5
be able to arrange cards in a pile according to one of several predefined orderings	M	3

Icebox

User story (As a user I want to...)	Business value (XS - XL)	Development Effort (1,2,3,5,8,13)
Be able to have the card ordered	unestimated	unestimated
be able to create a pile on the table when in move mode	unestimated	unestimated
be able to keep score	unestimated	unestimated
have all pile operations available from the options menu in the pile view	unestimated	unestimated
be able to move several cards at once between piles	unestimated	unestimated
be made aware of when someone opens a pile	unestimated	unestimated
hear audio effects played during actions	unestimated	unestimated
be able to see how many people is connected	unestimated	unestimated
be able to load predefined templates modeled from popular card games	unestimated	unestimated
be able to swipe cards to move them	unestimated	unestimated