

# DRONE LANDING SYSTEM USING COMPUTER VISION

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## Introduction

Our research focuses on developing a high-precision drone landing system that achieves an accuracy of 10cm without relying on GPS. Our algorithm addresses the challenges of GPS-denied environments and significantly enhances the reliability of autonomous drone operations.

## Key Features:

- Utilizes computer vision and ArUco markers for positioning
- Implements an Alpha-Beta-Gamma filter for stable flight control
- Achieves 10cm landing accuracy in GPS-denied environments



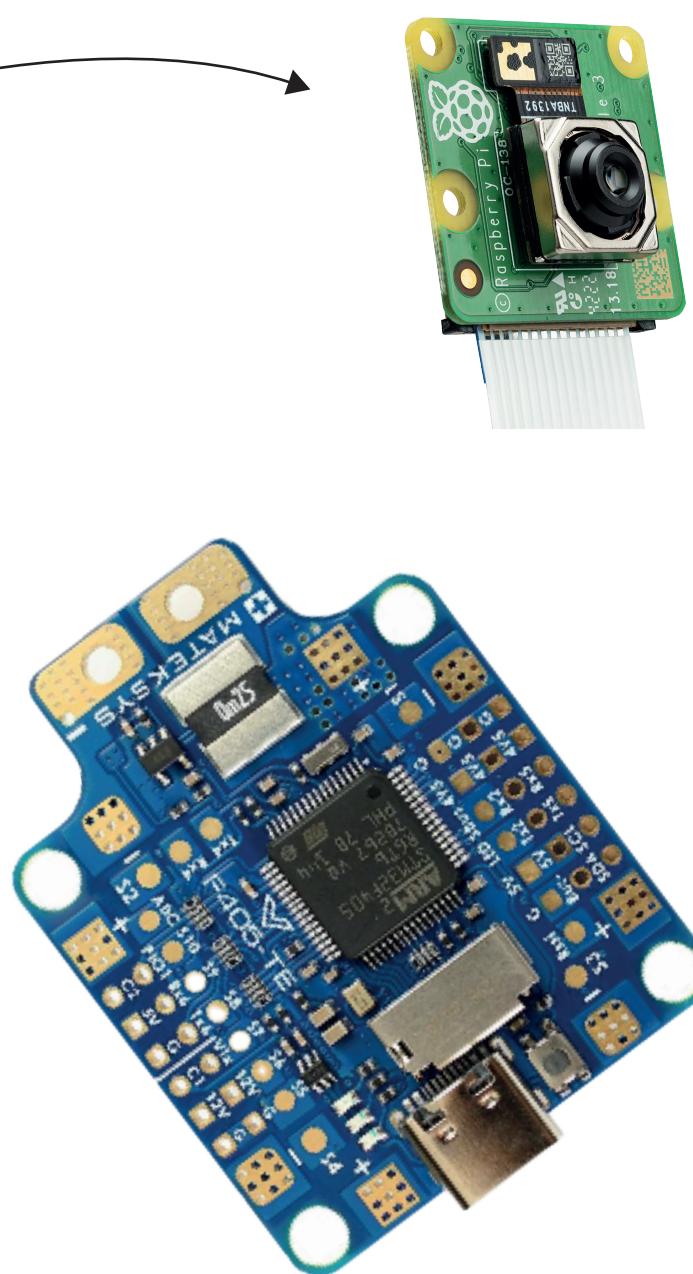
## Applications:

- Autonomous package delivery in urban environments
- Search and rescue operations in remote or disaster-stricken areas
- Precision agriculture and crop monitoring

## System Architecture

### Hardware:

- Drone Platform: Custom-built quadcopter
- Camera: Raspberry Pi Module v3 (120° field of view)
- Flight Controller: Matek F405-TE (MAVLink compatible)
- Onboard Computer: Raspberry Pi 4 (4GB RAM)



### Software:

- OpenCV for image processing and ArUco marker detection
- Custom Python scripts for drone control and navigation
- Alpha-Beta-Gamma filter implementation for trajectory smoothing

## ArUco Marker System:

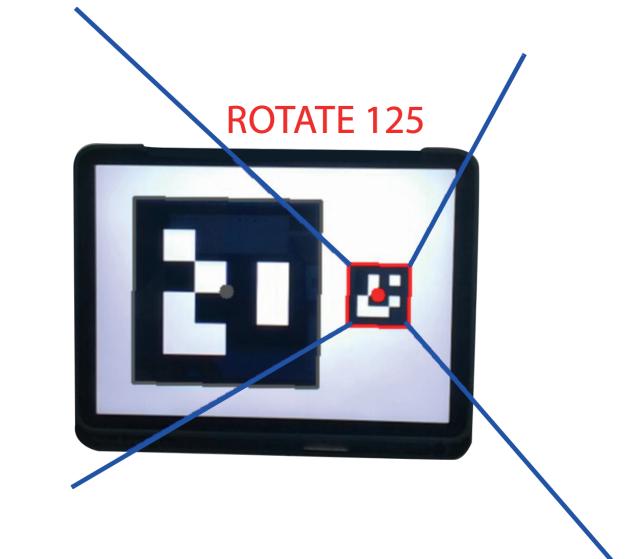
- Large Marker (2m x 2m): Used for initial positioning from heights up to 30m
- Small Marker (0.5m x 0.5m): Employed for final precision landing from 5m and below

## Key Observations

### 1. Drone Height vs. Time:

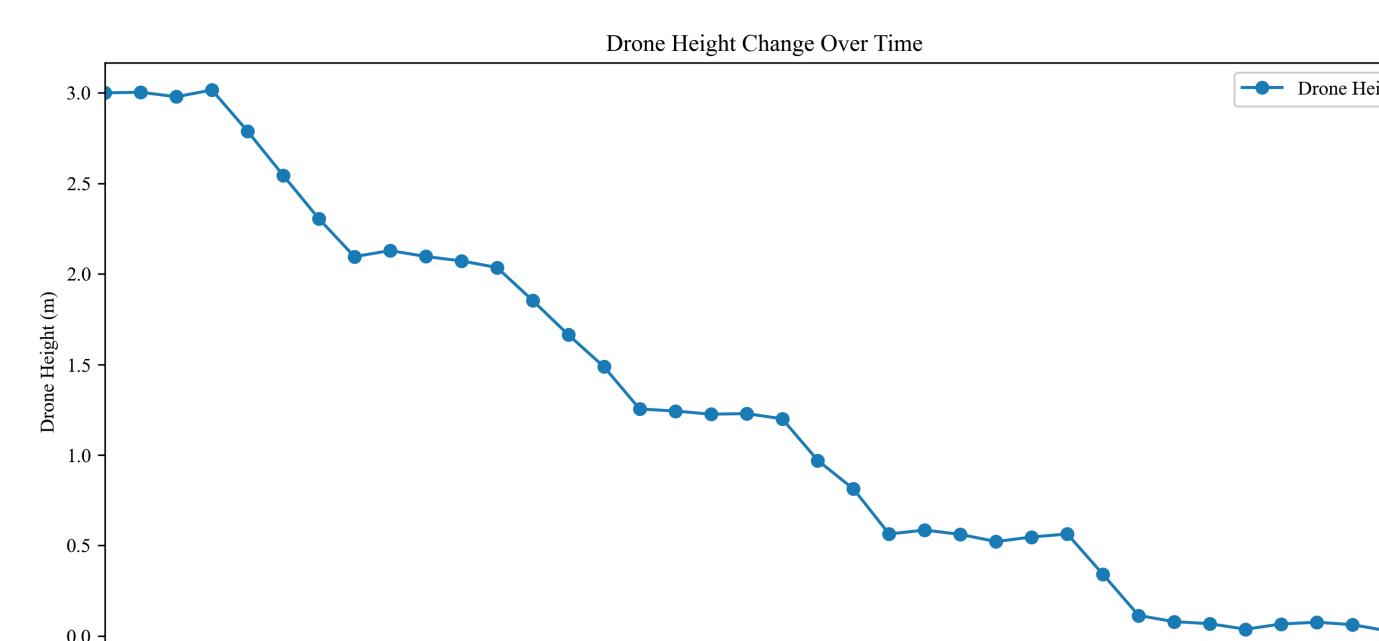
- Steady decrease during active descent phase
- Plateaus during horizontal centering for fine adjustments
- Final rapid descent during landing phase

DRONE ROTATION: 125.54  
DRONE HEIGHT: 36.3



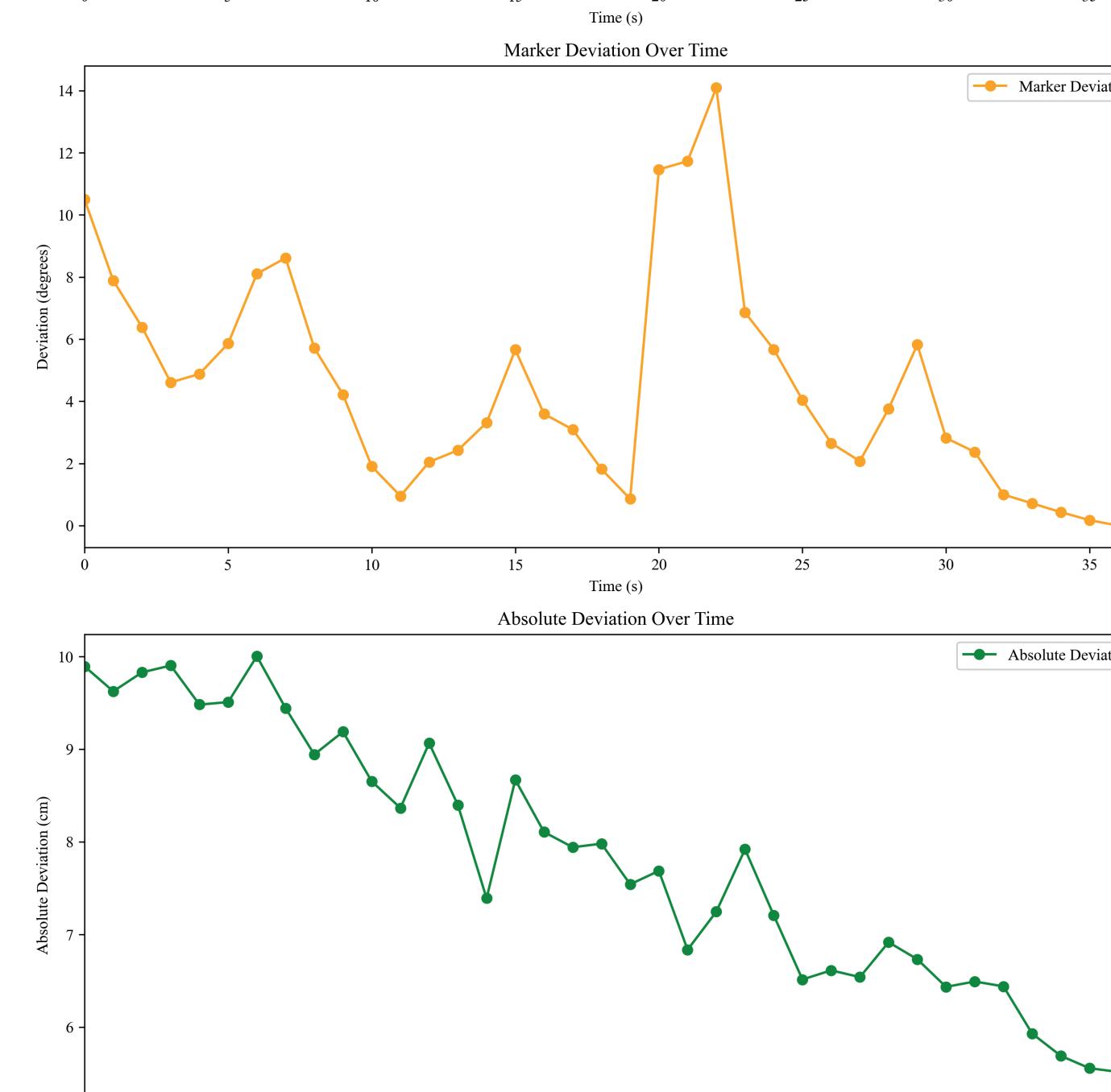
### 2. Relative Deviation vs. Time:

- Fluctuations increase during initial descent as the drone adjusts its position
- Sharp increase observed when switching from large to small ArUco marker
- Gradual decrease during final approach, indicating successful centering



### 3. Absolute Deviation vs. Time:

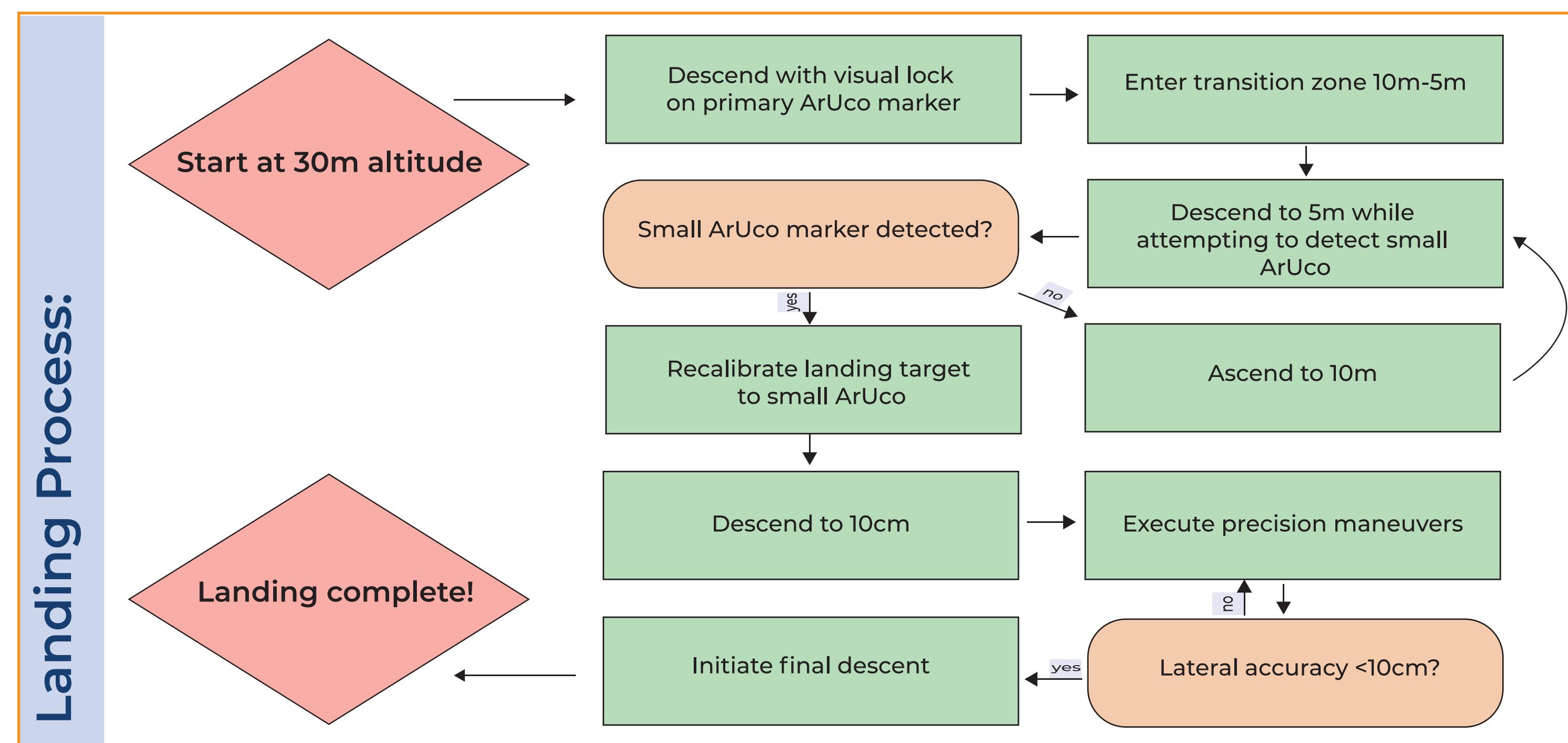
- Overall decreasing trend throughout the landing process
- Temporary increases correspond to phase transitions (e.g., marker switch)
- Final values consistently below 10cm, meeting our accuracy target



## ArUco Marker Detection Process

- Image Acquisition: Capture frame from Raspberry Pi camera
- Preprocessing: Apply image enhancements (e.g., contrast adjustment)
- Marker Detection: Utilize OpenCV's ArUco library to identify markers
- Pose Estimation: Calculate marker position and orientation relative to camera

Considering the real physical size of ArUco markers, we can use camera image and trigonometric formulas to translate pixel measurements to real-world distances and calculate:



- Real-world distance to the marker
- Drone's height above the ground
- Drone's location relative to the marker
- Drone's velocity
- Drone's rotation

$$d = \frac{p_d}{p_w} \times w_a \quad \alpha = \arctan 2(y_c - y_d, x_c - x_d) \quad h = \frac{w_f}{2 \tan(\theta/2)}$$

## α-β-γ filter

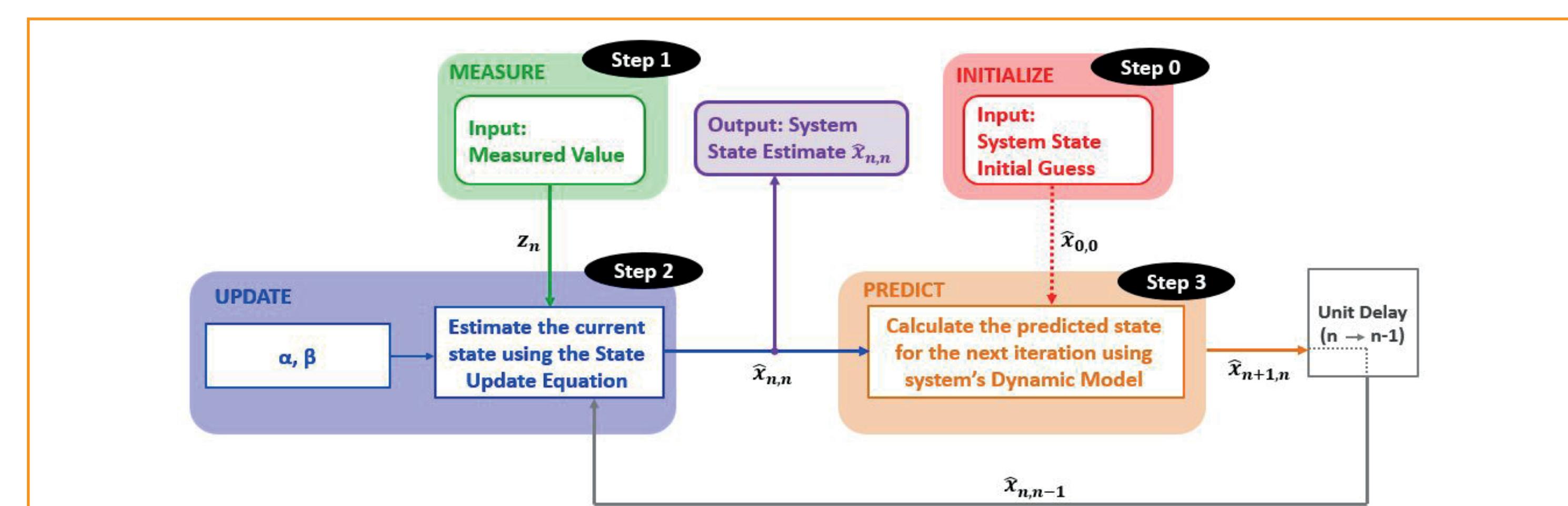
We implement an Alpha-Beta-Gamma ( $\alpha$ - $\beta$ - $\gamma$ ) filter to predict the drone's ArUco position reducing the impact of measurement noise and sudden movements.

The  $\alpha$ - $\beta$ - $\gamma$  filter operates in three main steps:

- Prediction: Estimate the next state based on previous measurements
- Measurement: Obtain new data from sensors
- Update: Combine prediction and measurement to get the final estimate

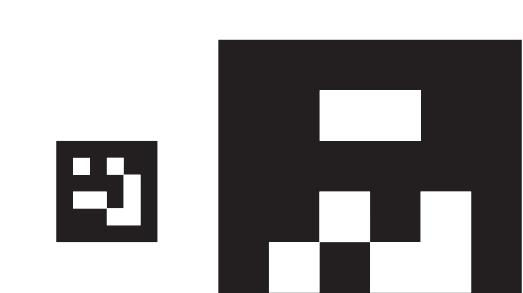
Filter parameters:

- $\alpha$  (alpha): Adjusts the influence of the most recent measurement
- $\beta$  (beta): Accounts for the linear trend in the data
- $\gamma$  (gamma): Incorporates acceleration for more accurate predictions



## Statistical Analysis

- Mean landing accuracy: 7.2cm (based on 10 test flights)
- Standard deviation: 1.8cm
- Success rate (landing within 10cm): 90%
- These results validate the effectiveness of our dual-marker system and Alpha-Beta-Gamma filtering approach in achieving precise, repeatable landings.



## Challenges and Future Improvements

- Lens Distortion Correction
- Advanced Filtering Techniques
- Environmental Adaptability
- Obstacle Avoidance