

# Model Fitting, RANSAC

**Jana Kosecka**

# Fitting

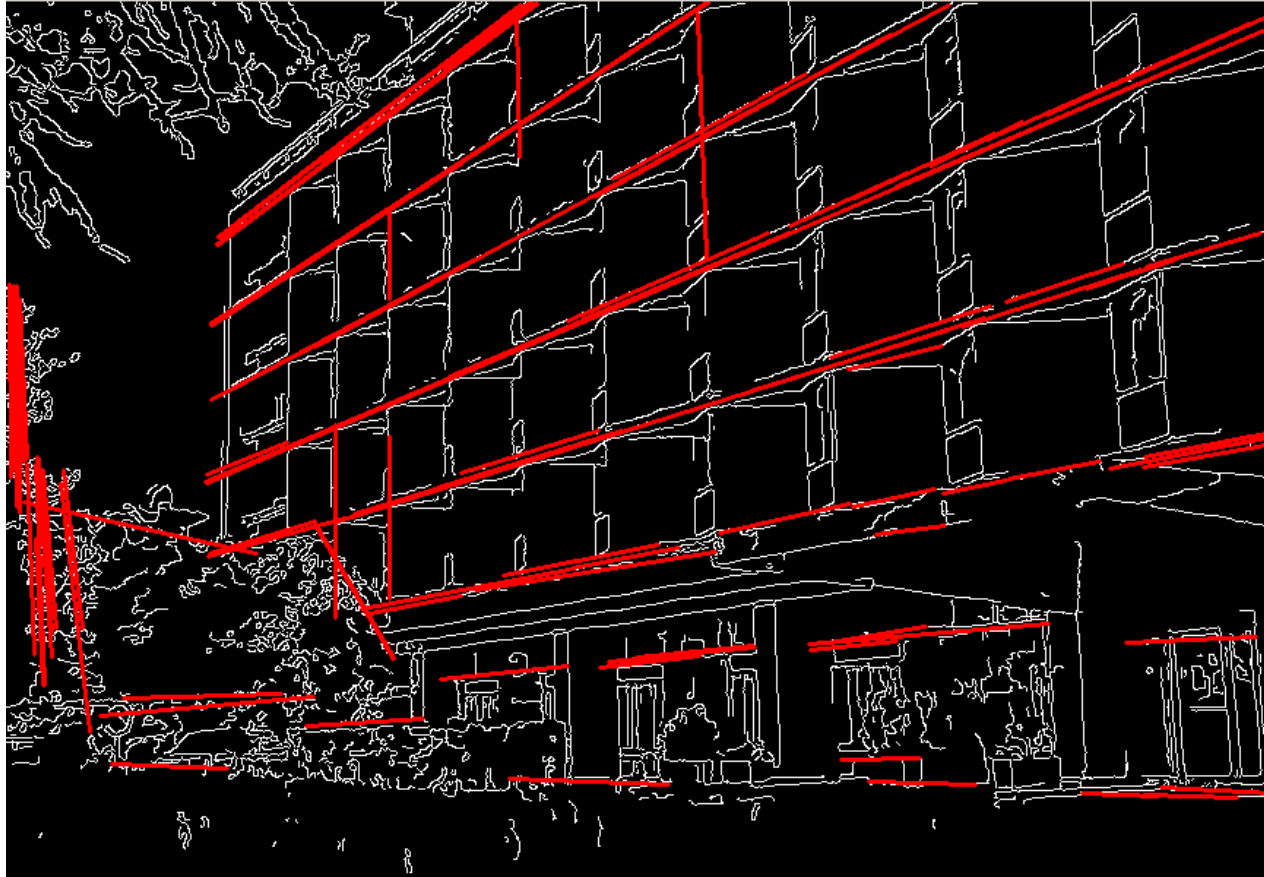
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- We've learned how to detect edges, corners, blobs. Now what?
- We would like to form a higher-level, more compact representation of the features in the image by grouping multiple features according to a simple model



# Fitting

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# Line Fitting

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$$A = \begin{bmatrix} \sum x_i^2 & \sum x_i y_i \\ \sum x_i y_i & \sum y_i^2 \end{bmatrix}$$

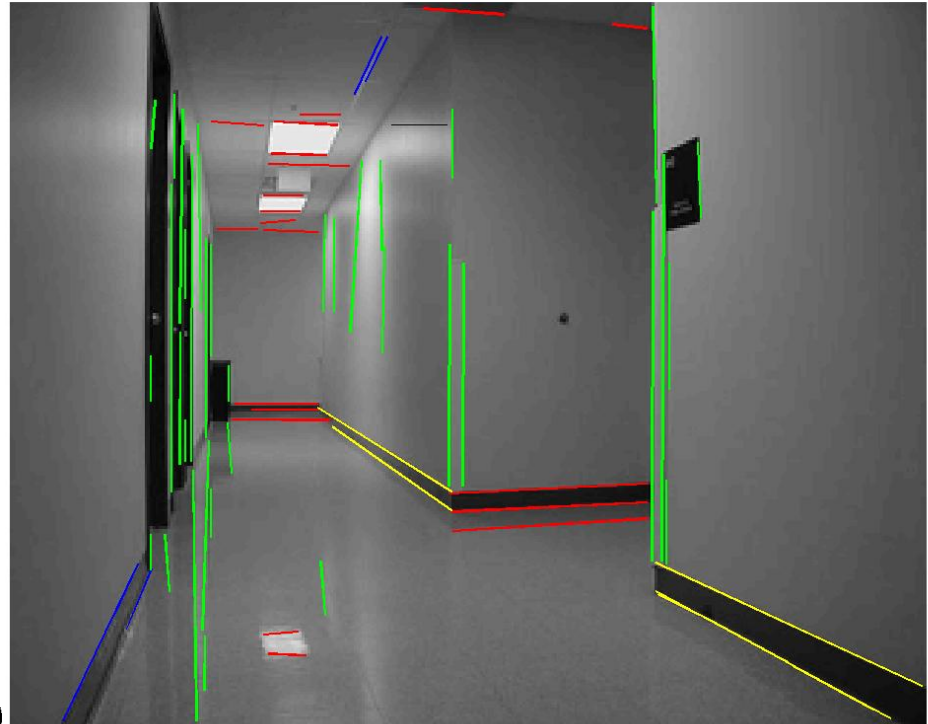
second moment matrix  
associated with each  
connected component

$v_1$  - eigenvector of  $A$

$$v_1 = [\cos(\theta), \sin(\theta)]^T$$

$$\theta = \arctan(v_1(2)/v_1(1))$$

$$\rho = \bar{x} \sin(\theta) - \bar{y} \cos(\theta)$$

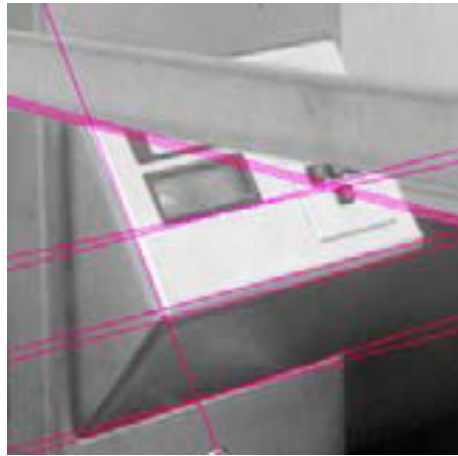


- Line fitting lines determined from eigenvalues and eigenvectors of  $A$
- Candidate line segments - associated line quality

# Fitting

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- Choose a parametric model to represent a set of features



simple model: lines



simple model: circles



complicated model: car

# Finding lines in an image

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## Option 1:

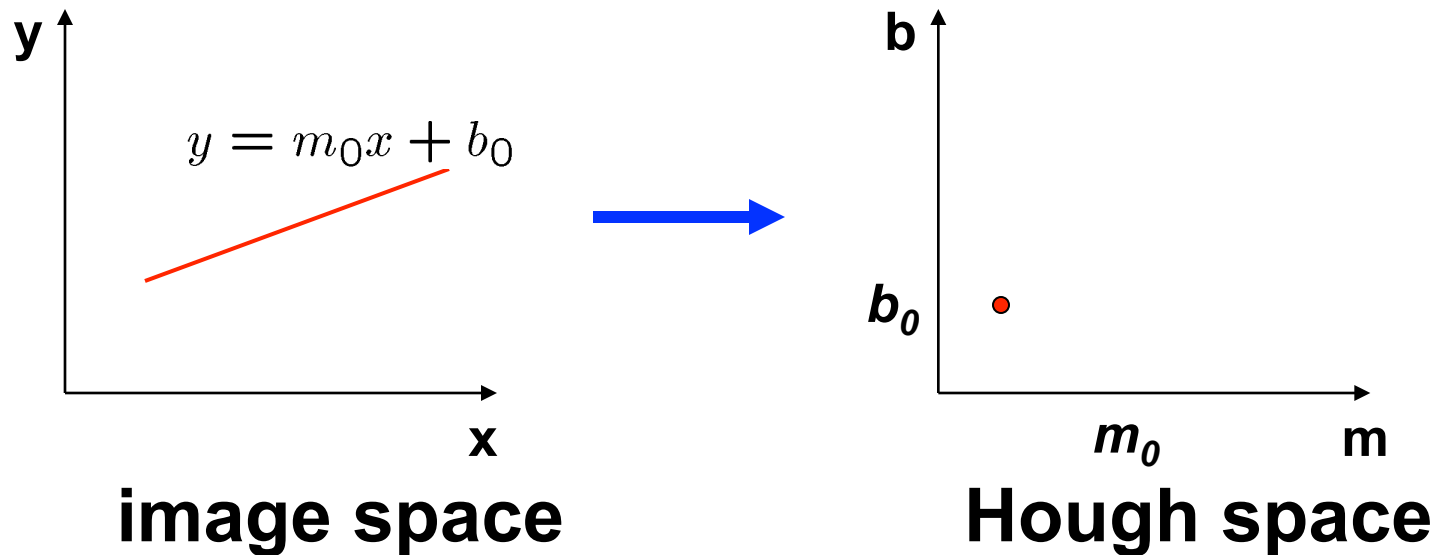
- Search for the line at every possible position/orientation
- What is the cost of this operation?

## Option 2:

- Use a voting scheme: Hough transform

# Finding lines in an image

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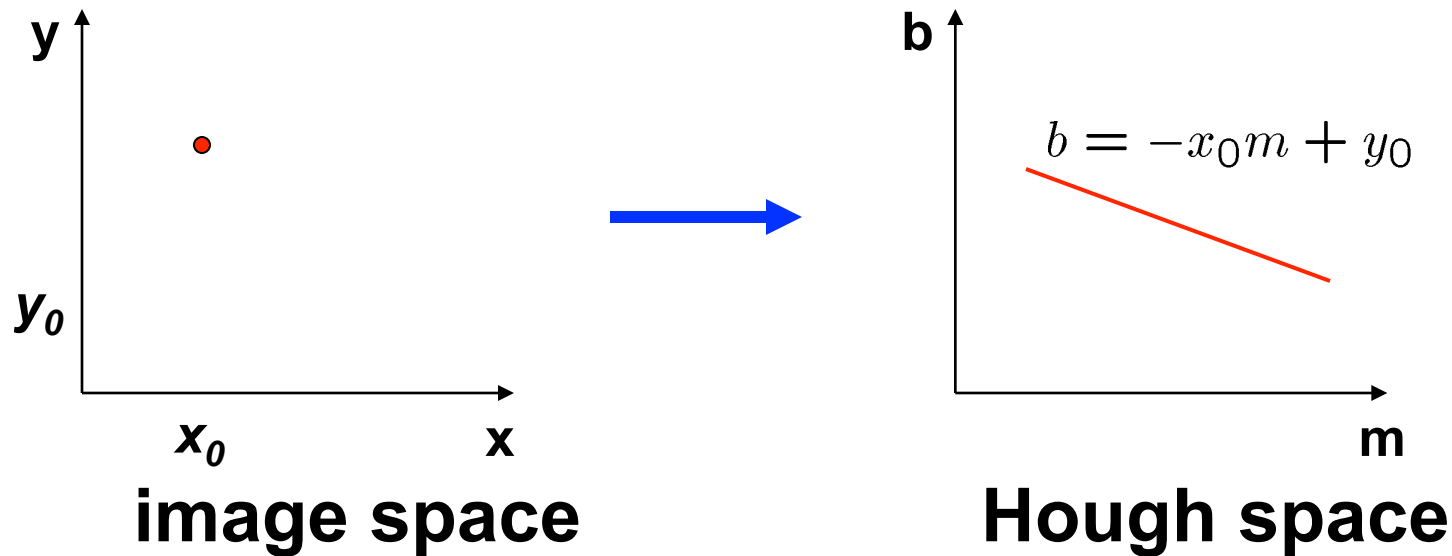


Connection between image  $(x,y)$  and Hough  $(m,b)$  spaces

- A line in the image corresponds to a point in Hough space
- To go from image space to Hough space:
  - given a set of points  $(x,y)$ , find all  $(m,b)$  such that  $y = mx + b$

# Finding lines in an image

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Connection between image  $(x,y)$  and Hough  $(m,b)$  spaces

- A line in the image corresponds to a point in Hough space
- To go from image space to Hough space:
  - given a set of points  $(x,y)$ , find all  $(m,b)$  such that  $y = mx + b$
- What does a point  $(x_0, y_0)$  in the image space map to?
  - **A: the solutions of  $b = -x_0m + y_0$**
  - **this is a line in Hough space**



# Hough transform algorithm

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Typically use a different parameterization

$$d = x \cos \theta + y \sin \theta$$

- $d$  is the perpendicular distance from the line to the origin
- $\theta$  is the angle this perpendicular makes with the x axis
- Why?

**Idea** – keep an accumulator array (Hough space)

and let each edge pixel contribute to it

Line candidates are the maxima in the accumulator array

# Typical Hough Transform

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## Basic Hough transform algorithm

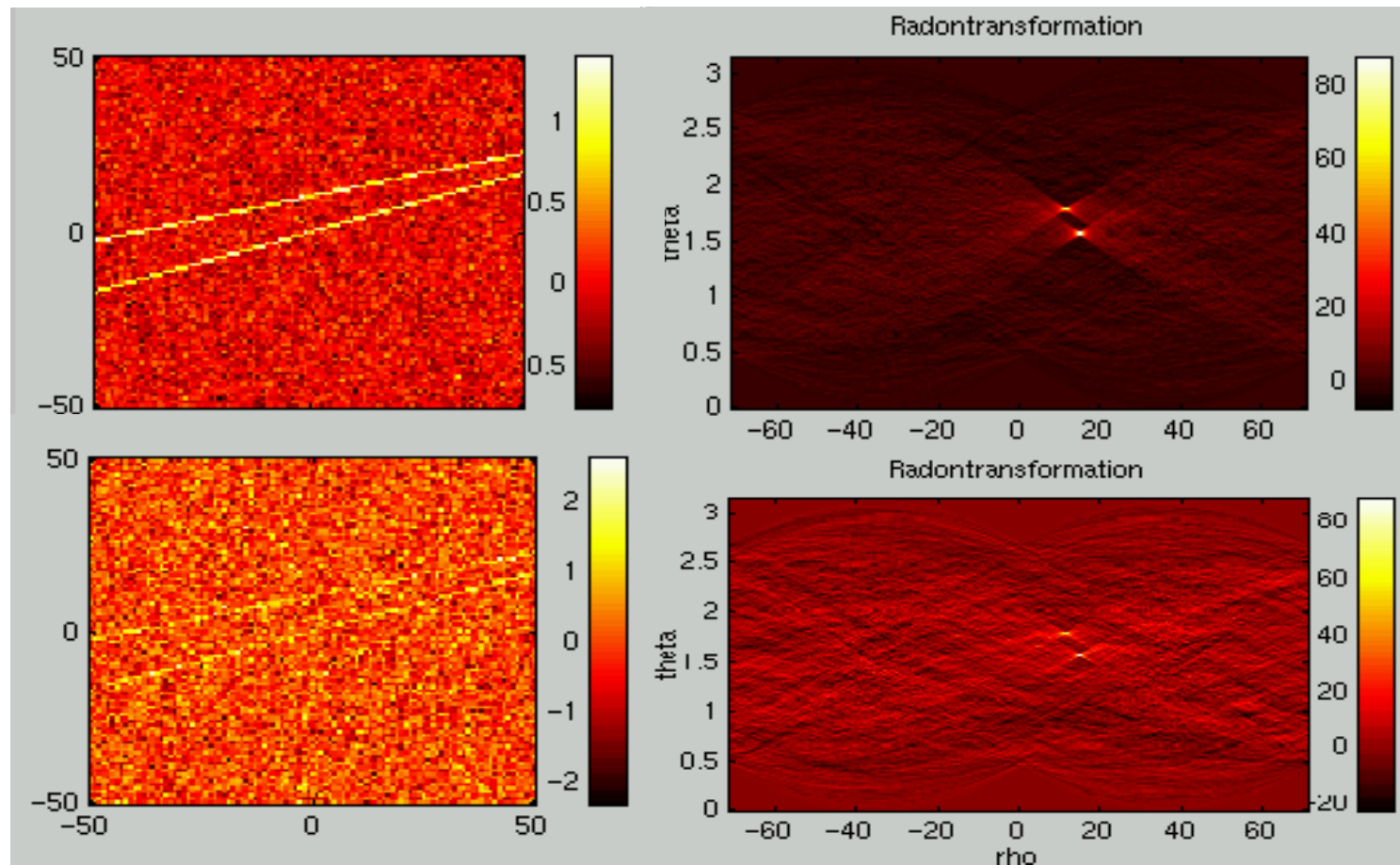
1. Initialize  $H[d, \theta] = 0$
2. For each edge point  $I[x, y]$  in the image
3. For  $\theta = 0$  to  $180$   
 $H[d, \theta] += 1$  where  $d = x \cos \theta + y \sin \theta$   
point is now a sinusoid in Hough space  
Find the value(s) of  $(d, \theta)$  where  $H[d, \theta]$  is maximum

The detected line in the image is given by maxima in the Hough space

What's the running time (measured in # votes)?

# Radon Transform

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- Projection of an image along radial line

# Hough Transform for Curves

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The H.T. can be generalized to detect any curve that can be expressed in parametric form:

- $Y = f(x, a_1, a_2, \dots, a_p)$
- $a_1, a_2, \dots, a_p$  are the parameters
- The parameter space is  $p$ -dimensional
- The accumulating array is LARGE!

# Fitting: Issues

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- **Previous strategies**
- **Line detection** Hough transform
- Simple parametric model, two parameters  $m$ ,  $b$

$$y = mx + b$$

- **Voting strategy**
- Hard to generalize to higher dimensions

$$y = a_0 + a_1x + a_2x^2 + a_3x^3$$

- **Now input is a set of points**
- **Noise** in the measured feature locations
- **Extraneous data:** clutter (outliers), multiple lines
- **Missing data:** occlusions

# Fitting: Overview

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- If we know which points belong to the line, how do we find the “optimal” line parameters?
  - Least squares
- What if there are outliers?
  - Robust fitting, RANSAC
- What if there are many lines?
  - Voting methods: RANSAC, Hough transform
- What if we're not even sure it's a line?
  - Model selection

# Least squares line fitting

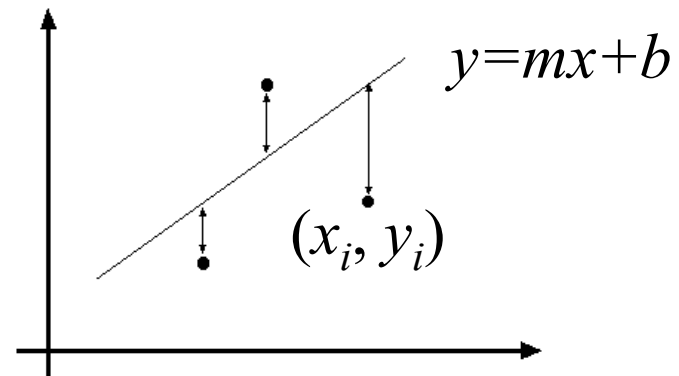
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Data:  $(x_1, y_1), \dots, (x_n, y_n)$

Line equation:  $y_i = m x_i + b$

Find  $(m, b)$  to minimize

$$E = \sum_{i=1}^n (y_i - m x_i - b)^2$$



$$Y = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix} \quad X = \begin{bmatrix} x_1 & 1 \\ \vdots & \vdots \\ x_n & 1 \end{bmatrix} \quad B = \begin{bmatrix} m \\ b \end{bmatrix}$$

$$E = \|Y - XB\|^2 = (Y - XB)^T (Y - XB) = Y^T Y - 2(XB)^T Y + (XB)^T (XB)$$

$$\frac{dE}{dB} = 2X^T XB - 2X^T Y = 0$$

$$\boxed{X^T XB = X^T Y} \quad \text{Normal equations: least squares solution to } XB = Y$$

# Problem with “vertical” least squares

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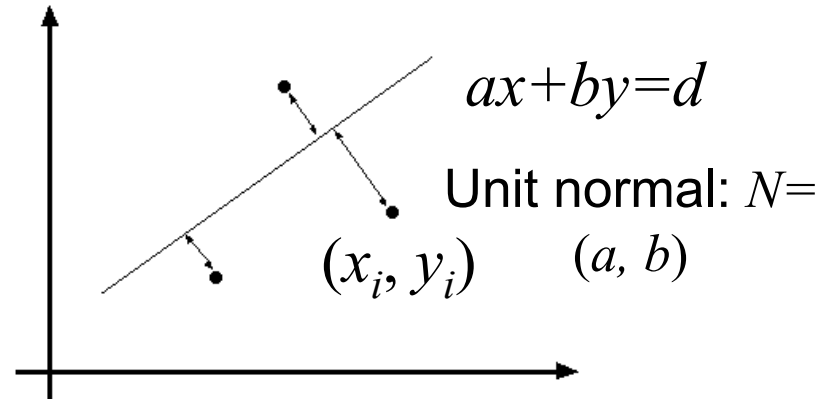
- Not rotation-invariant
- Fails completely for vertical lines



# Total least squares

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Distance between point  $(x_i, y_i)$  and line  $ax+by=d$  ( $a^2+b^2=1$ ):  $|ax_i + by_i - d|$



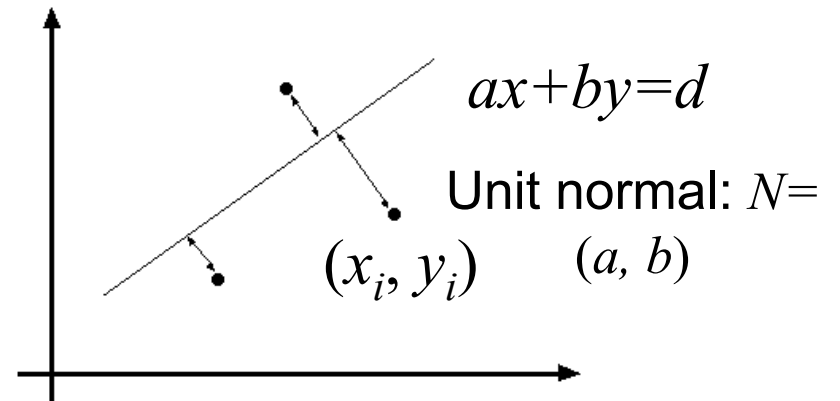
# Total least squares

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Distance between point  $(x_i, y_i)$  and line  $ax+by=d$  ( $a^2+b^2=1$ ):  $|ax_i + by_i - d|$

Find  $(a, b, d)$  to minimize the sum of squared perpendicular distances

$$E = \sum_{i=1}^n (ax_i + by_i - d)^2$$



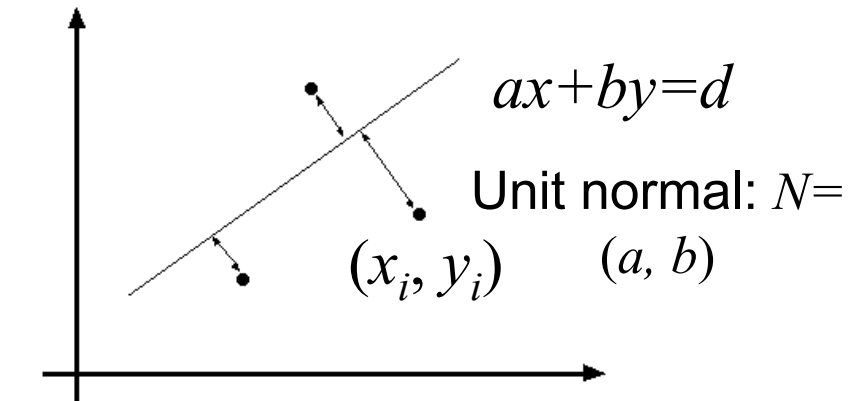
# Total least squares

Distance between point  $(x_i, y_i)$  and line  $ax+by=d$  ( $a^2+b^2=1$ ):  $|ax_i + by_i - d|$

Find  $(a, b, d)$  to minimize the sum of squared perpendicular distances

$$E = \sum_{i=1}^n (ax_i + by_i - d)^2$$

$$\frac{\partial E}{\partial d} = \sum_{i=1}^n -2(ax_i + by_i - d) = 0$$



$$d = \frac{a}{n} \sum_{i=1}^n x_i + \frac{b}{n} \sum_{i=1}^n y_i = a\bar{x} + b\bar{y}$$

$$E = \sum_{i=1}^n (a(x_i - \bar{x}) + b(y_i - \bar{y}))^2 = \left\| \begin{bmatrix} x_1 - \bar{x} & y_1 - \bar{y} \\ \vdots & \vdots \\ x_n - \bar{x} & y_n - \bar{y} \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} \right\|^2 = (UN)^T (UN)$$

$$\frac{dE}{dN} = 2(U^T U)N = 0$$

Solution to  $(U^T U)N = 0$ , subject to  $\|N\|^2 = 1$ : eigenvector of  $U^T U$  associated with the smallest eigenvalue (least squares solution to *homogeneous linear system*  $UN = 0$ )

# Total least squares

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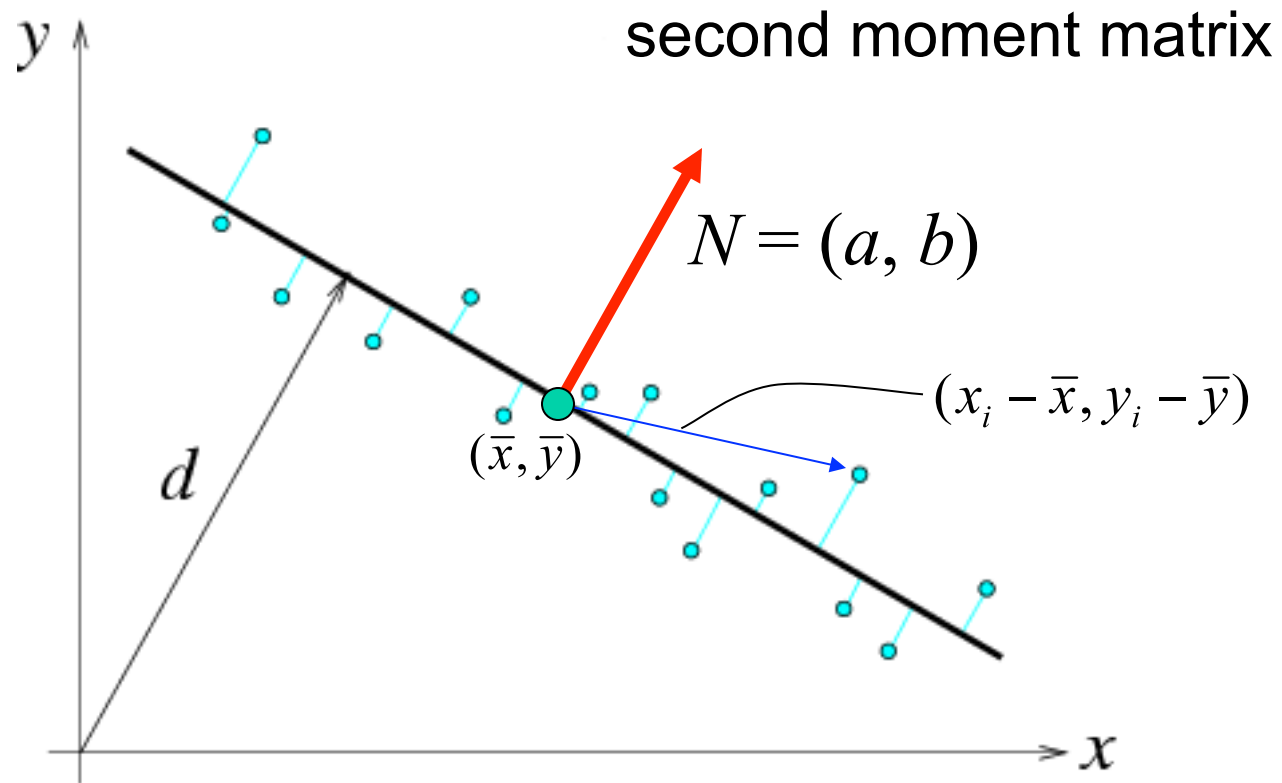
$$U = \begin{bmatrix} x_1 - \bar{x} & y_1 - \bar{y} \\ \vdots & \vdots \\ x_n - \bar{x} & y_n - \bar{y} \end{bmatrix} \quad U^T U = \begin{bmatrix} \sum_{i=1}^n (x_i - \bar{x})^2 & \sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y}) \\ \sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y}) & \sum_{i=1}^n (y_i - \bar{y})^2 \end{bmatrix}$$

second moment matrix

# Total least squares

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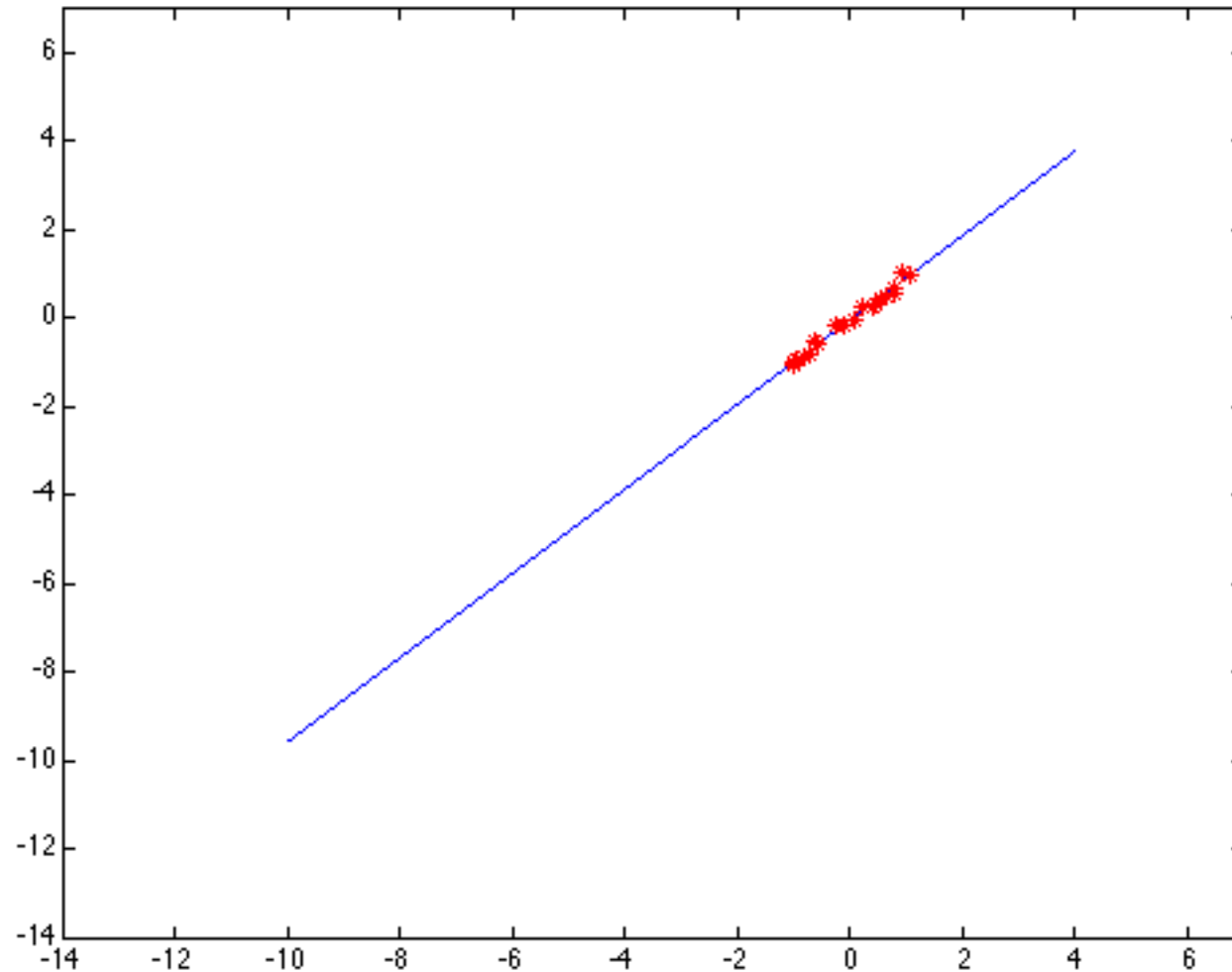
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# Least squares: Robustness to noise

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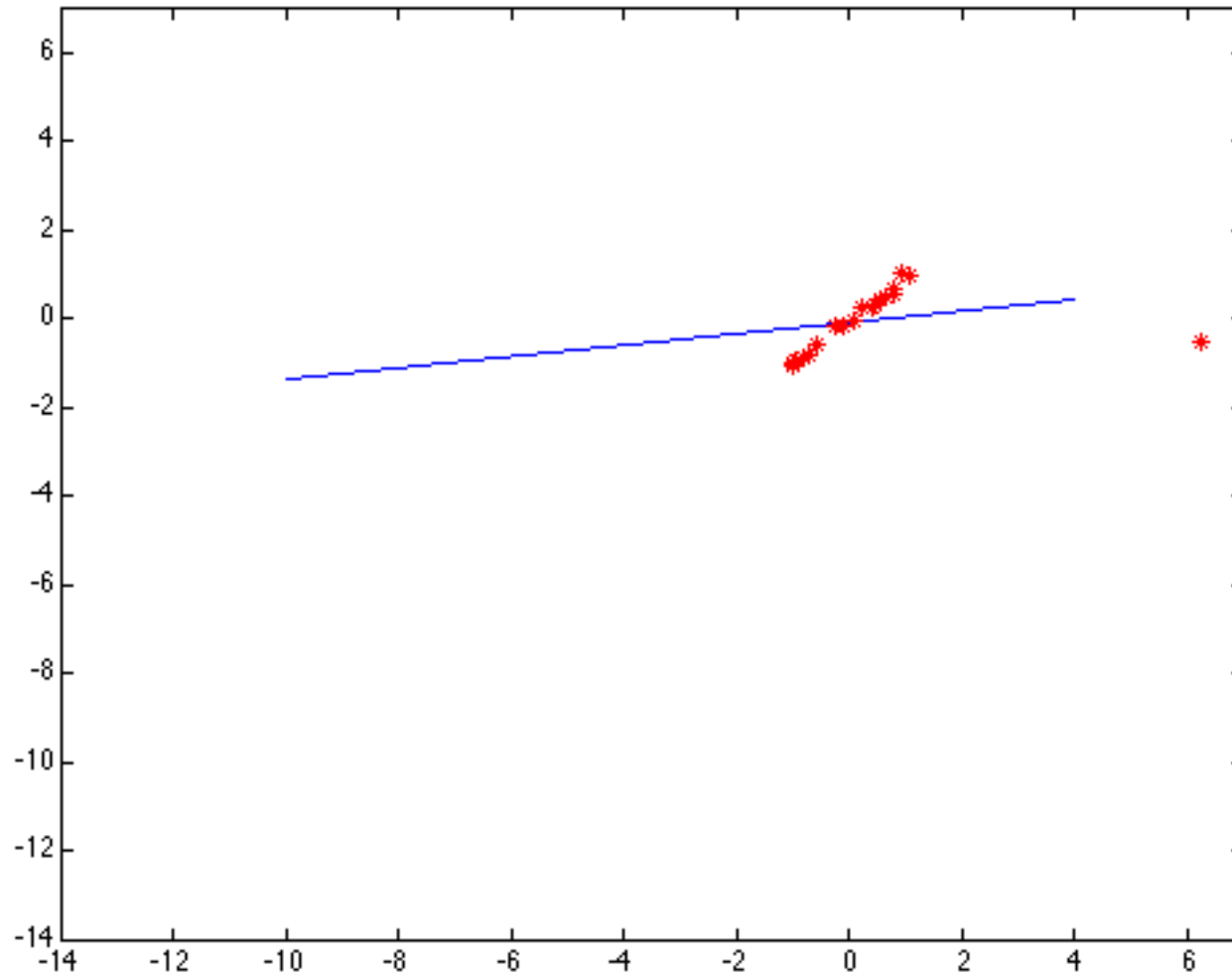
Least squares fit to the red points:



# Least squares: Robustness to noise

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Least squares fit with an outlier:



Problem: squared error heavily penalizes outliers

# Robust estimators

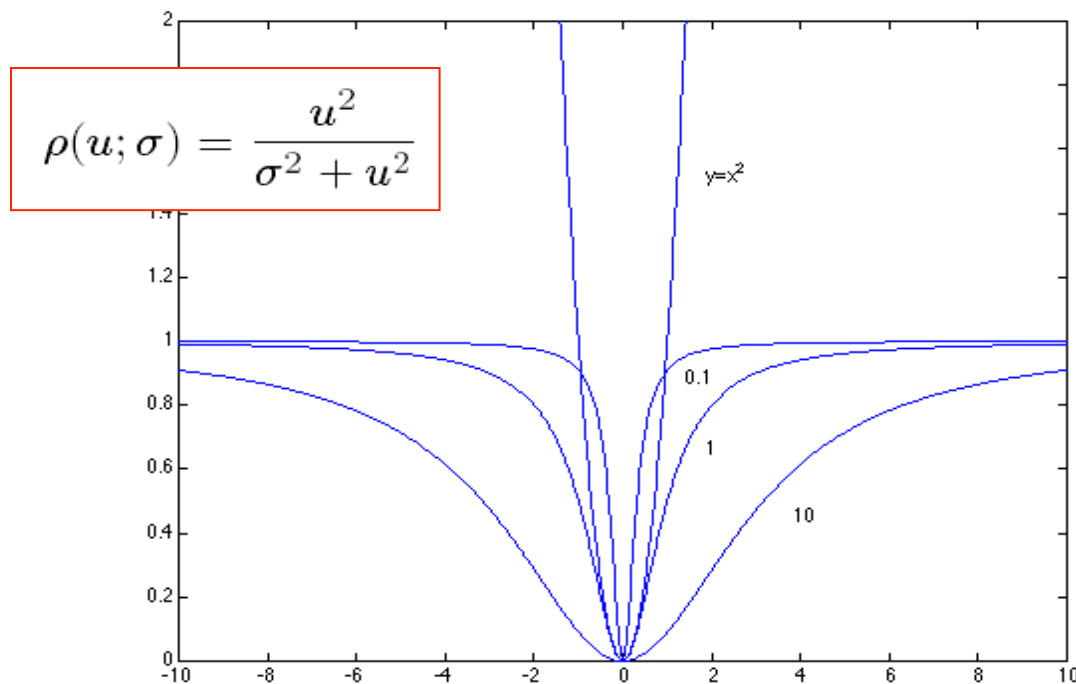
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- General approach: find model parameters  $\theta$  that minimize

$$\sum_i \rho(r_i(x_i, \theta), \sigma)$$

$r_i(x_i, \theta)$  – residual of  $i$ -th point w.r.t. model parameters  $\theta$

$\rho$  – robust function with scale parameter  $\sigma$

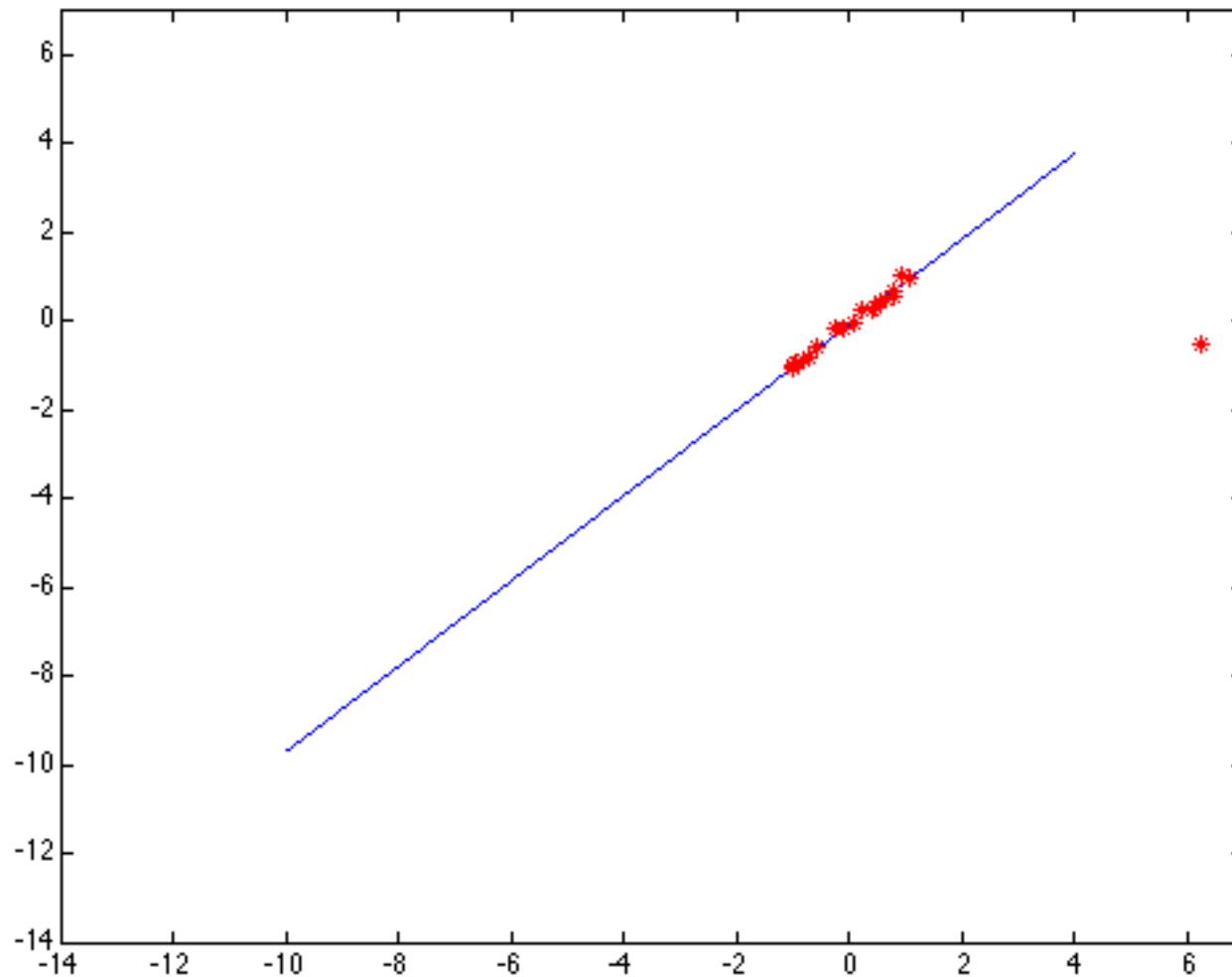


The robust function  $\rho$  behaves like squared distance for small values of the residual  $u$  but saturates for larger values of  $u$



# Choosing the scale: Just right

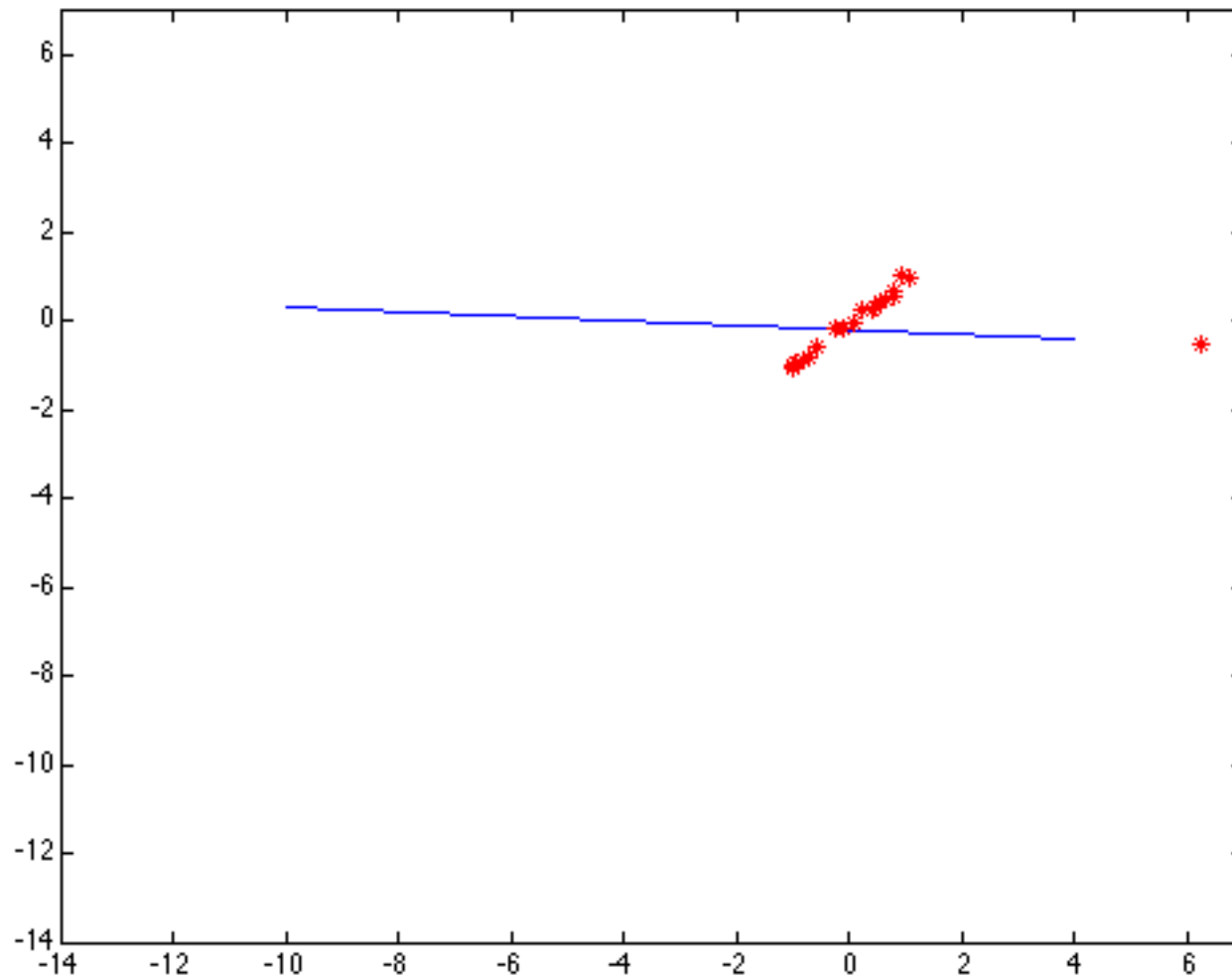
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The effect of the outlier is minimized

# Choosing the scale: Too small

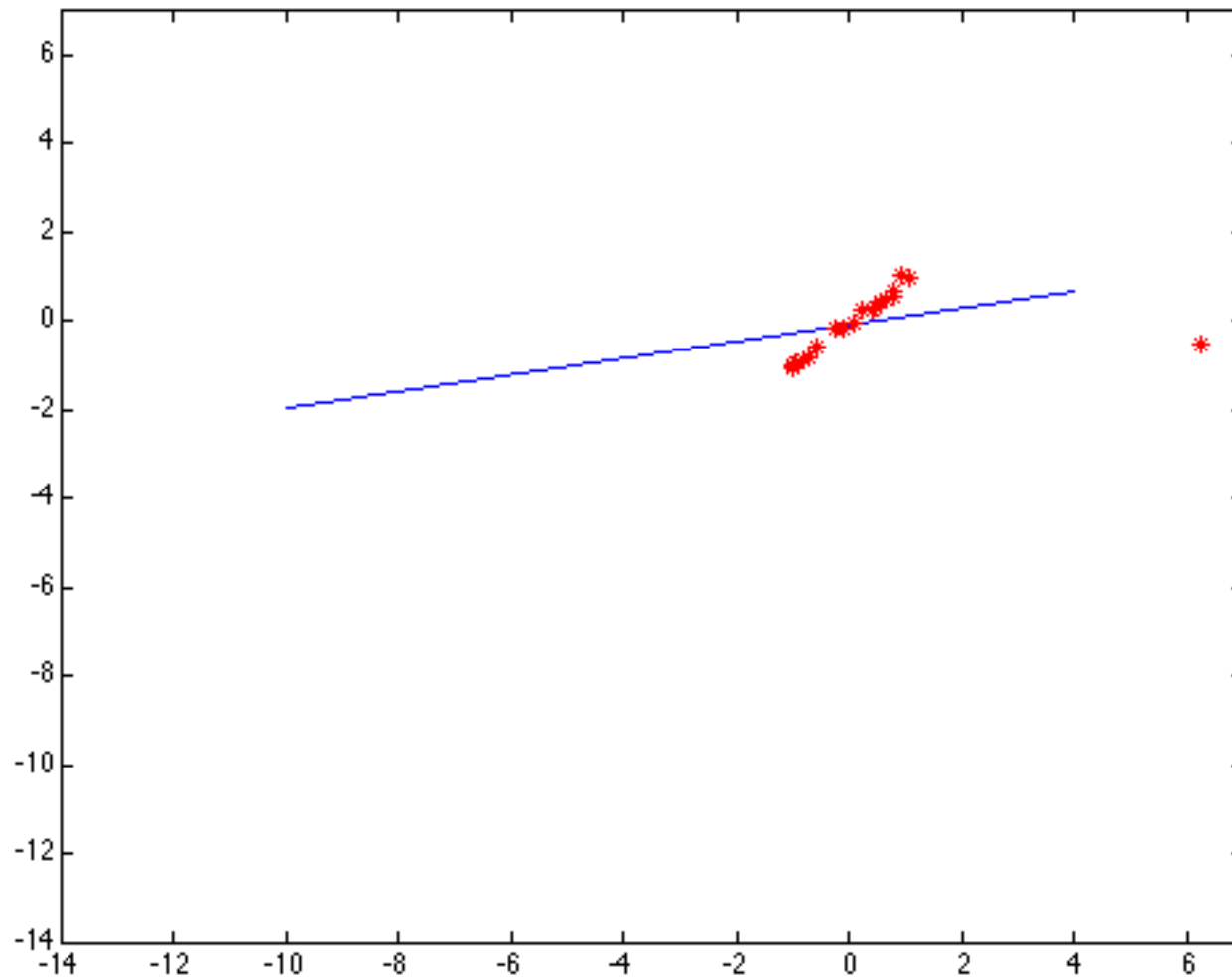
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The error value is almost the same for every point and the fit is very poor

# Choosing the scale: Too large

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Behaves much the same as least squares

# Robust estimation: Details

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- Robust fitting is a nonlinear optimization problem that must be solved iteratively
- Least squares solution can be used for initialization
- Adaptive choice of scale: approx. 1.5 times median residual (F&P, Sec. 15.5.1)

# RANSAC

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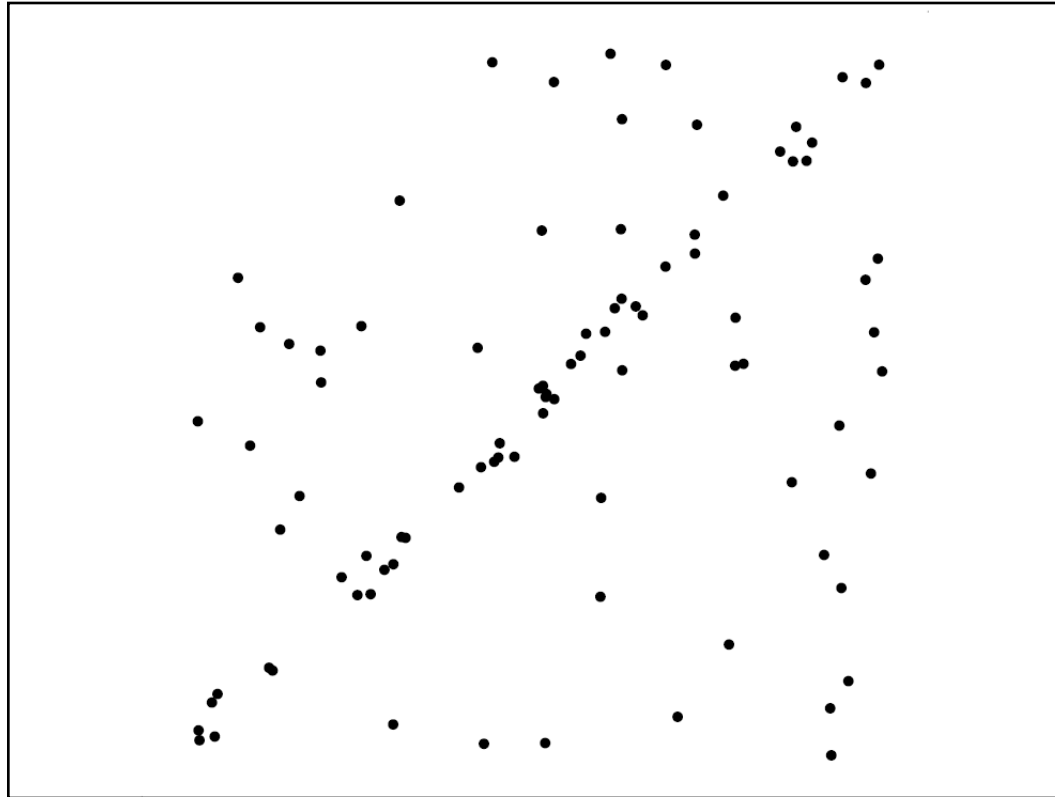
- Robust fitting can deal with a few outliers – what if we have very many?
- Random sample consensus (RANSAC):  
Very general framework for model fitting in the presence of outliers
- Outline
  - Choose a small subset of points uniformly at random
  - Fit a model to that subset
  - Find all remaining points that are “close” to the model and reject the rest as outliers
  - Do this many times and choose the best model

M. A. Fischler, R. C. Bolles.

[Random Sample Consensus: A Paradigm for Model Fitting with Applications to Image Analysis and Automated Cartography](#). Comm. of the ACM, Vol 24, pp 381-395, 1981.

# RANSAC for line fitting example

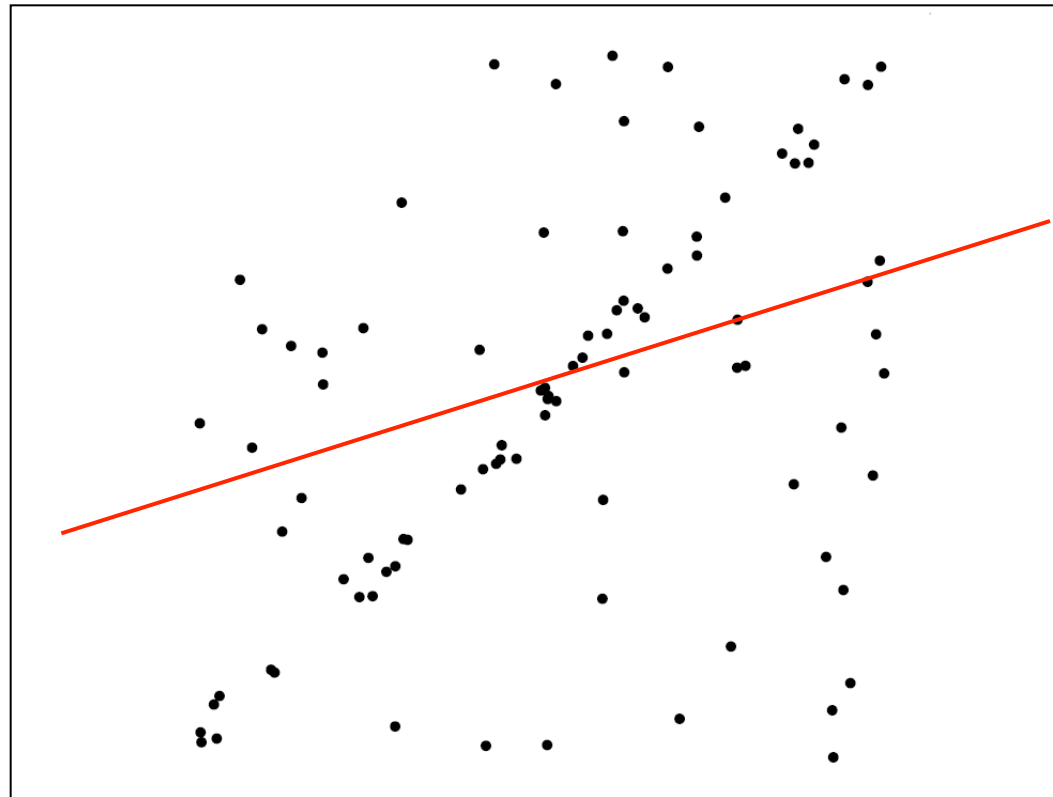
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Source: R. Raguram

# RANSAC for line fitting example

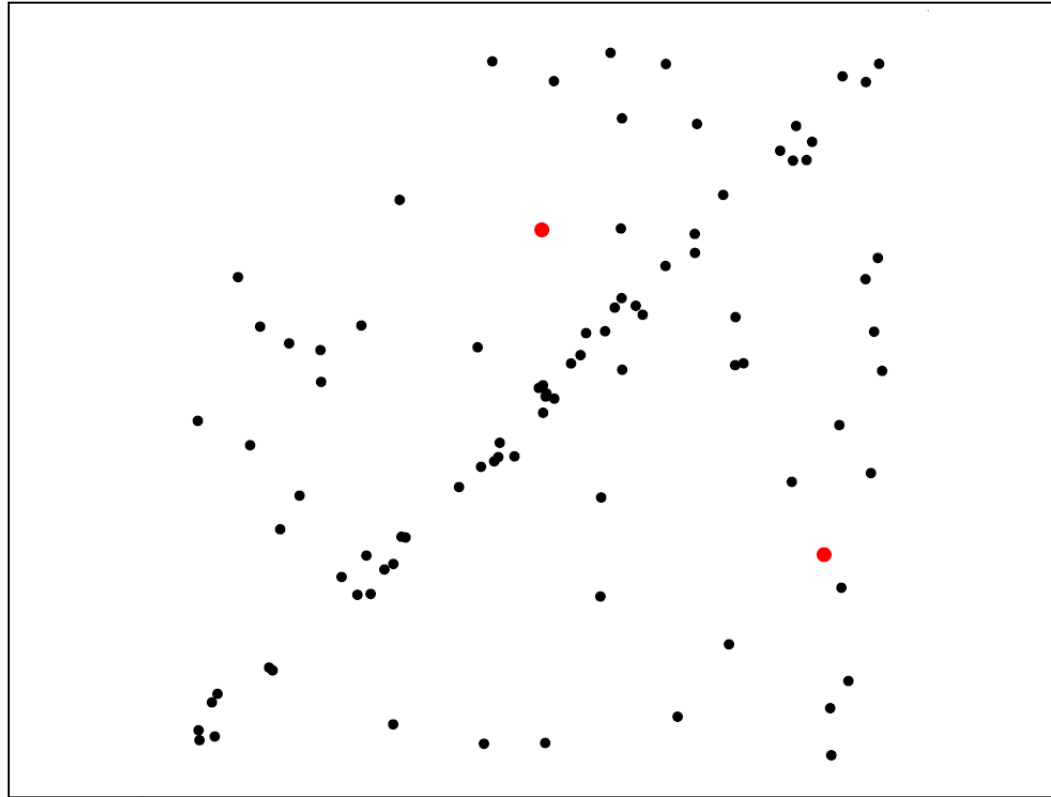
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Least-squares fit

# RANSAC for line fitting example

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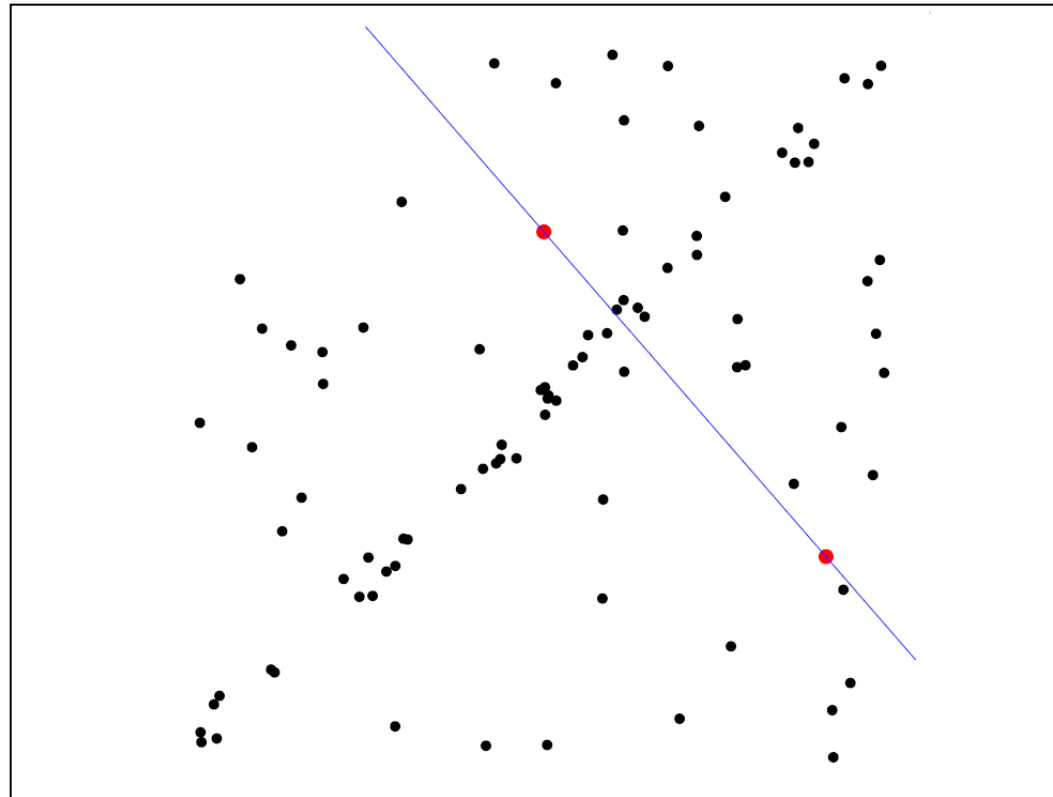


1. Randomly select minimal subset of points



# RANSAC for line fitting example

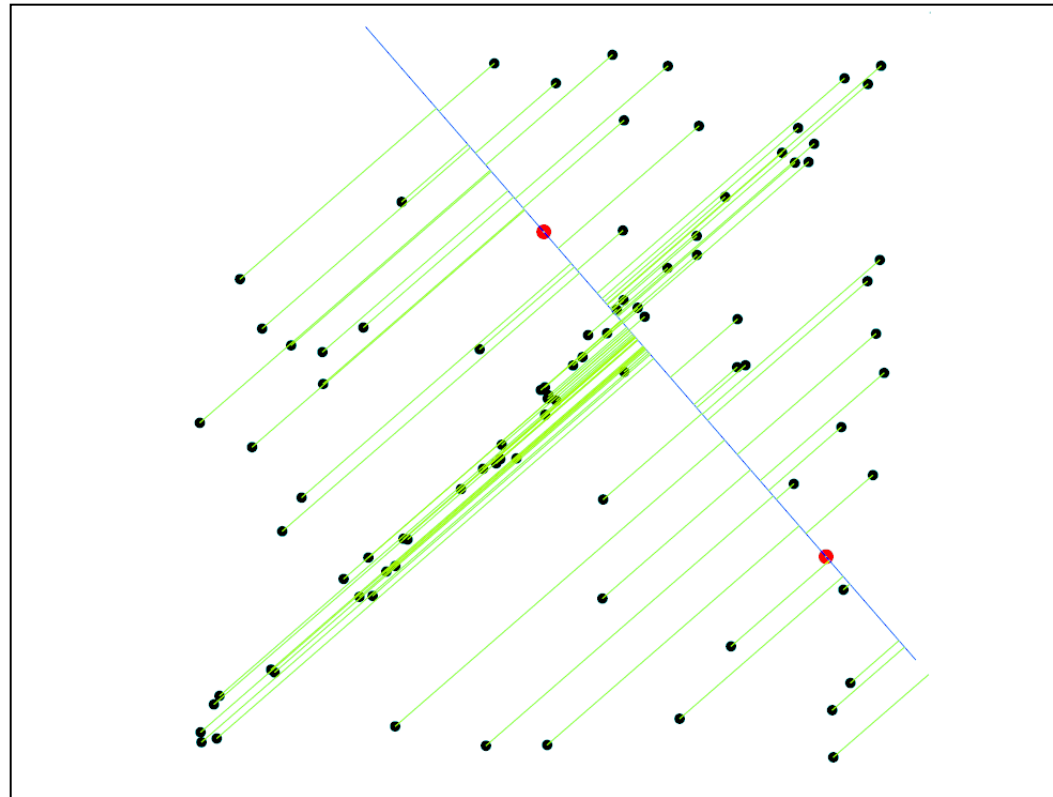
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1. Randomly select minimal subset of points
2. Hypothesize a model

# RANSAC for line fitting example

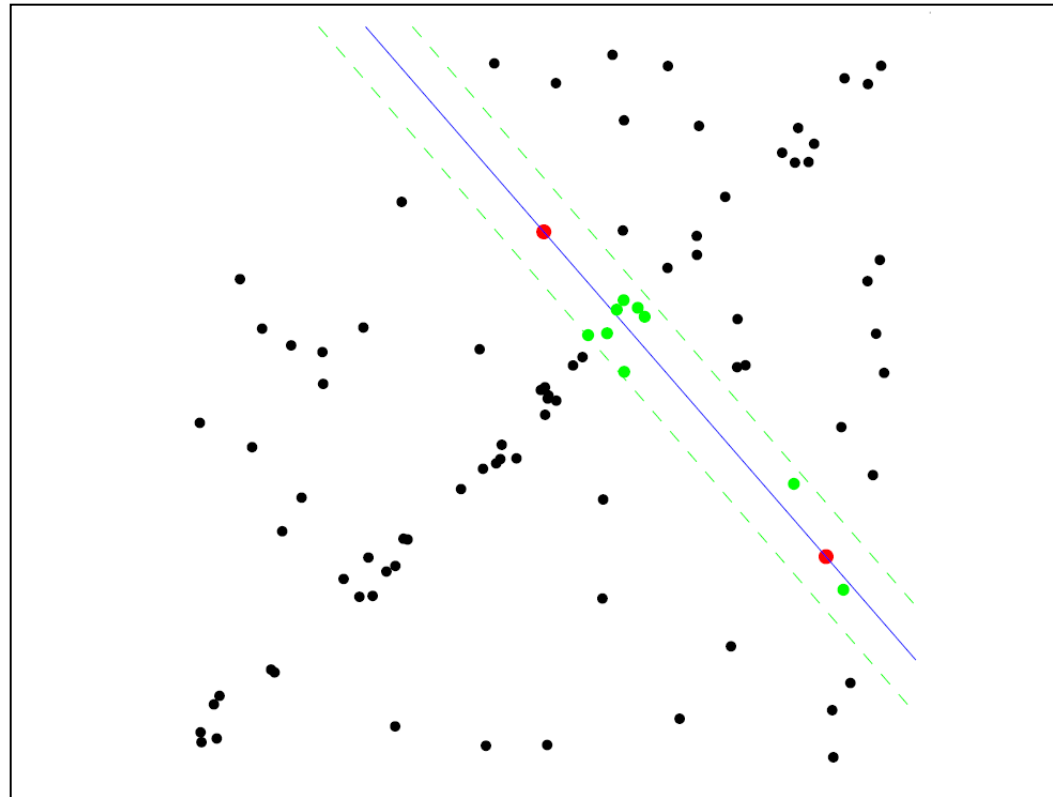
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1. Randomly select minimal subset of points
2. Hypothesize a model
3. Compute error function

# RANSAC for line fitting example

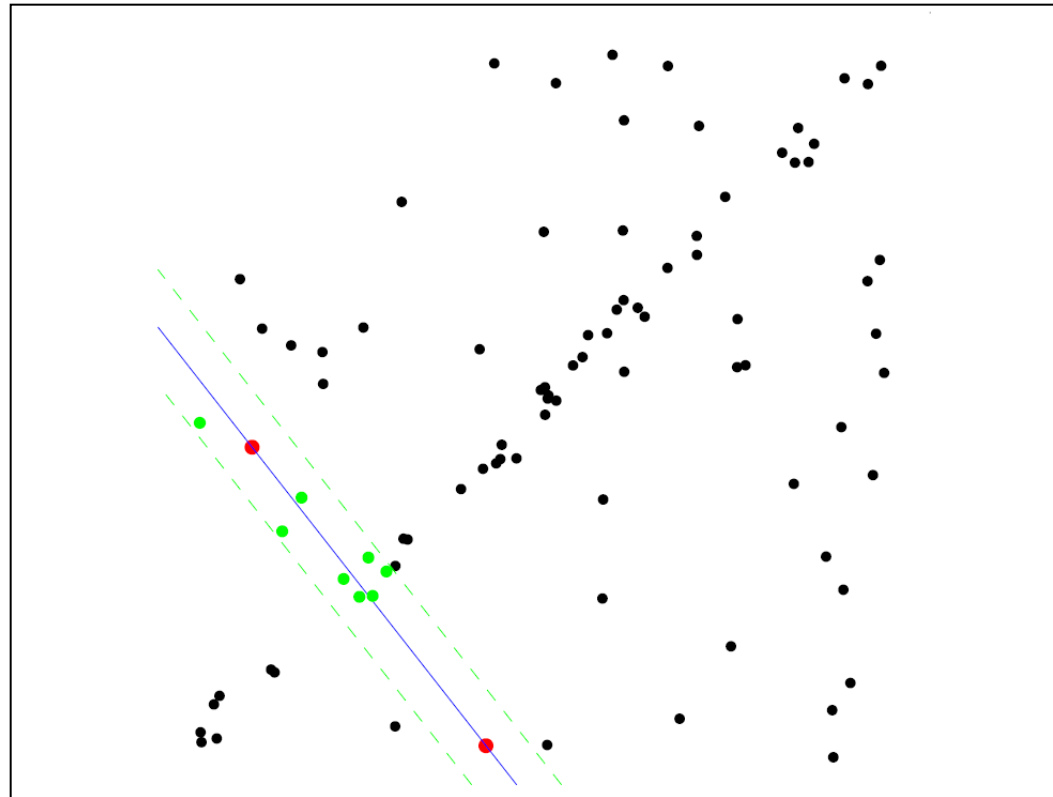
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1. Randomly select minimal subset of points
2. Hypothesize a model
3. Compute error function
4. **Select points consistent with model**

# RANSAC for line fitting example

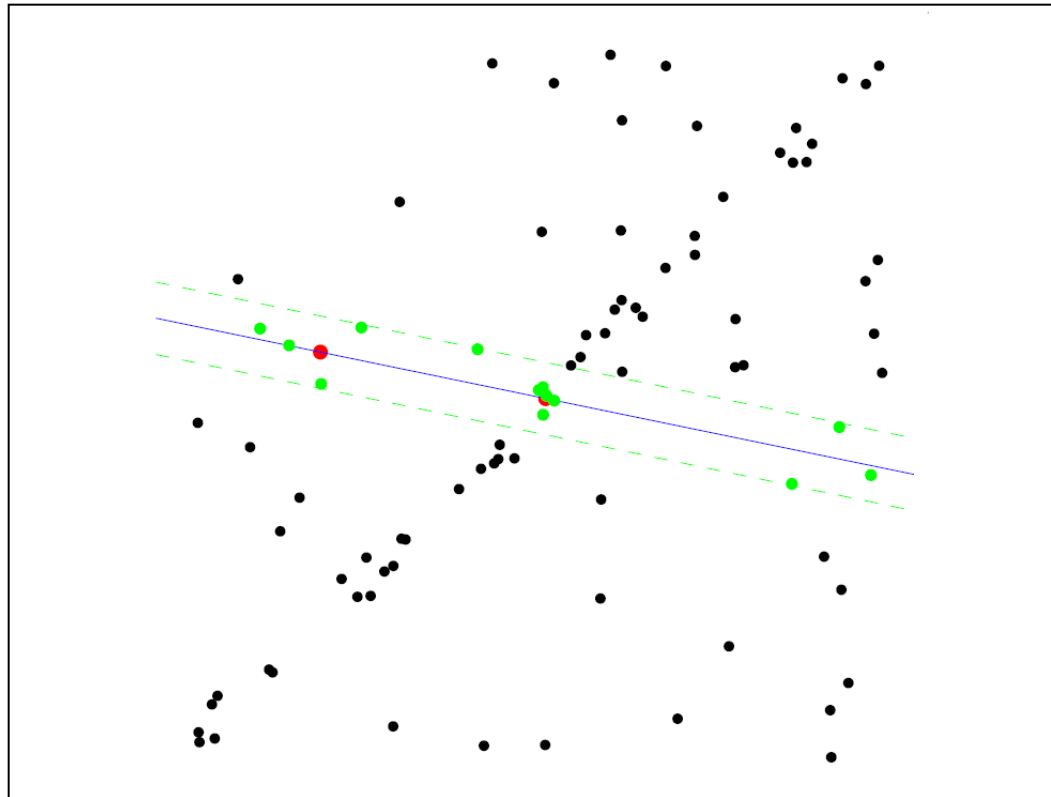
---



1. Randomly select minimal subset of points
2. Hypothesize a model
3. Compute error function
4. Select points consistent with model
5. Repeat *hypothesize-and-verify* loop

# RANSAC for line fitting example

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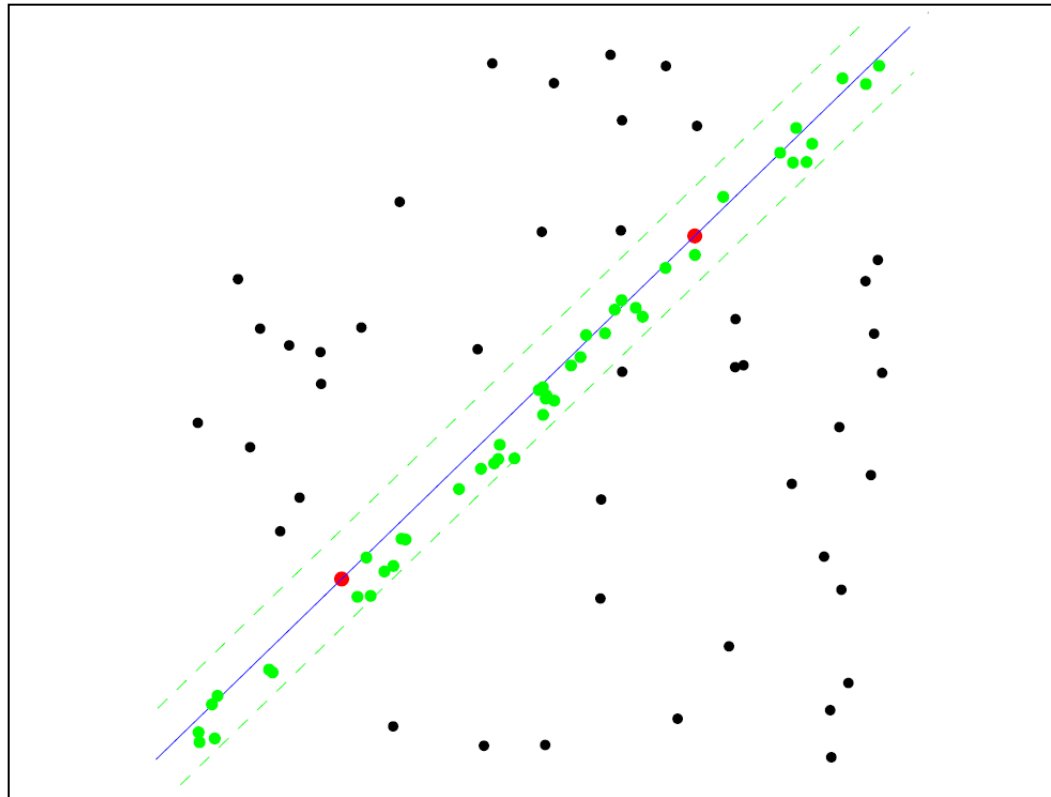


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# RANSAC for line fitting example

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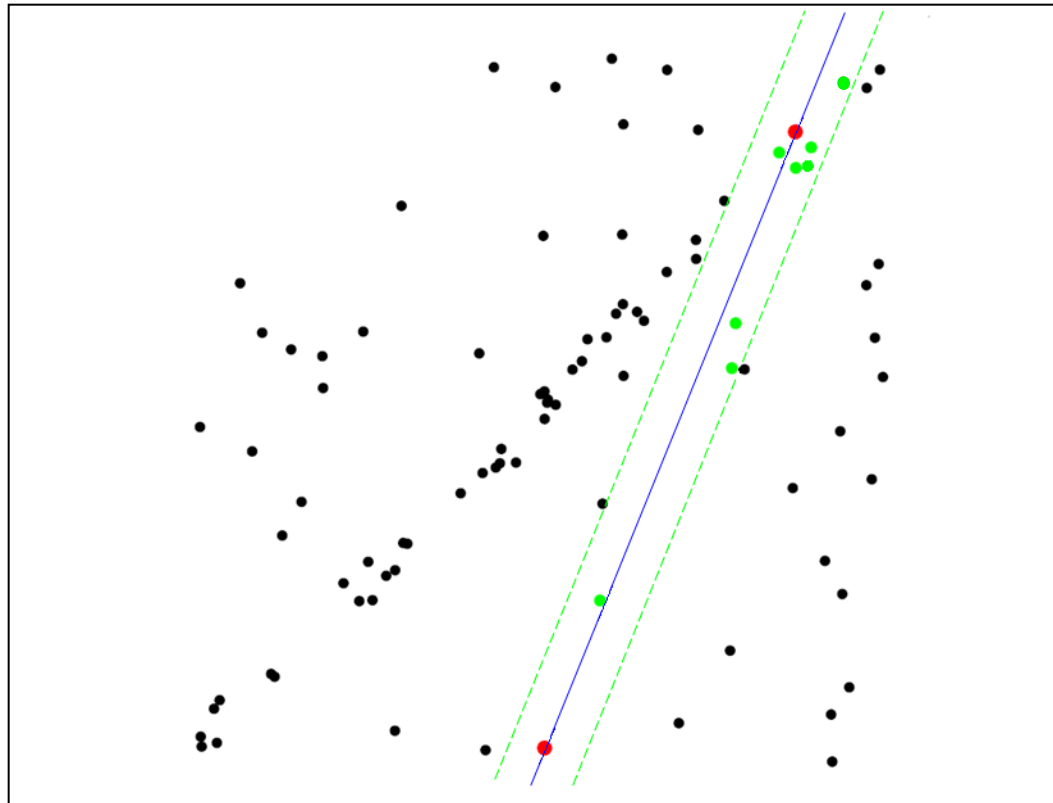
## Uncontaminated sample



1. Randomly select minimal subset of points
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# RANSAC for line fitting example

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1. Randomly select minimal subset of points
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# RANSAC for line fitting

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Repeat  **$N$**  times:

- Draw  **$s$**  points uniformly at random
- Fit line to these  **$s$**  points
- Find inliers to this line among the remaining points (i.e., points whose distance from the line is less than  **$t$** )
- If there are  **$d$**  or more inliers, accept the line and refit using all inliers



# Choosing the parameters

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- Initial number of points  $s$ 
  - Typically minimum number needed to fit the model
- Distance threshold  $t$ 
  - Choose  $t$  so probability for inlier is  $p$  (e.g. 0.95)
  - Zero-mean Gaussian noise with std. dev.  $\sigma$ :  $t^2 = 3.84\sigma^2$
- Number of samples  $N$ 
  - Choose  $N$  so that, with probability  $p$ , at least one random sample is free from outliers (e.g.  $p=0.99$ ) (outlier ratio:  $e$ )

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$$\left(1 - (1 - e)^s\right)^N = 1 - p$$

$$N = \log(1 - p) / \log\left(1 - (1 - e)^s\right)$$

s	proportion of outliers $e$						
	5%	10%	20%	25%	30%	40%	50%
2	2	3	5	6	7	11	17
3	3	4	7	9	11	19	35
4	3	5	9	13	17	34	72
5	4	6	12	17	26	57	146
6	4	7	16	24	37	97	293
7	4	8	20	33	54	163	588
8	5	9	26	44	78	272	1177

Source: M. Pollefeys

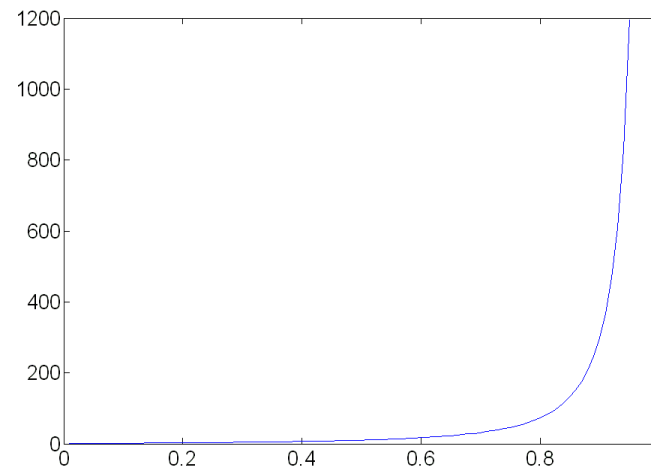
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- Number of samples  $N$ 
  - Choose  $N$  so that, with probability  $p$ , at least one random sample is free from outliers (e.g.  $p=0.99$ ) (outlier ratio:  $e$ )
- Consensus set size  $d$ 
  - Should match expected inlier ratio

# Adaptively determining the number of samples

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- Inlier ratio  $e$  is often unknown a priori, so pick worst case, e.g. 50%, and adapt if more inliers are found, e.g. 80% would yield  $e=0.2$
- Adaptive procedure:
  - $N=\infty$ , *sample\_count* =0
  - While  $N > \text{sample\_count}$ 
    - Choose a sample and count the number of inliers
    - Set  $e = 1 - (\text{number of inliers})/(\text{total number of points})$
    - Recompute  $N$  from  $e$ :

$$N = \log(1 - p) / \log(1 - (1 - e)^s)$$

- Increment the *sample\_count* by 1

# RANSAC pros and cons

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- Pros
  - Simple and general
  - Applicable to many different problems
  - Often works well in practice
- Cons
  - Lots of parameters to tune
  - Doesn't work well for low inlier ratios (too many iterations, or can fail completely)
  - Can't always get a good initialization of the model based on the minimum number of samples

