# **FE101**

**CSS Transitions & Animations** 

## **Final Project**

Your final project is to build the front end for a web application. It does not have to be functional as far as back-end data processing, but should incorporate all that you've learned in the class thus far.

You're welcome to partner with a student from ROR101 on the final project.

Final projects will be presented on the last day of class!

## A note on cross-browser compatability

- All of the things you'll learn this week may not work well in older browsers
- Always be sure to cross-browser test your work if working on a production website
- Also, use vendor prefixes, <u>-prefix-free</u>, or SASS Mixins that provide vendor prefixes - for the purposes of this presentation, we'll assume you'll add vendor prefixes yourself later on

#### **2D Transforms**

- The most basic form of "advanced" CSS is the 2D transform
- An element can be moved around the page with ease and made to look different using the various transform functionalities

#### scale()

```
transform: scale(4, 2);
```

transforms the width to be 4 times its original size and the height to be 2 times its original size

#### translate()

```
transform: translate(25px, 50px);
```

moves an element 25 pixels from the left and 50 pixels from the top

#### rotate()

```
transform: rotate (30deg);
```

rotates an element 30 degrees.

```
transform: rotate(-30deg);
```

negative values rotate the element counterclockwise

#### skewX() and skewY()

```
transform: skewX(60deg) skewY
(40deg);
```

turns the element 60 degrees on the x axis and 40 degrees around the y axis

(skew() by itself was deprecated)

#### **3D Transforms**

```
transform: rotateX(120deg);
```

Rotates an element 120 degrees around its x axis

```
transform: rotateY(160deg);
```

Rotates an element 160 degrees around its y axis

#### **Exercise**

Build an example page with <h2> headings denoting each function to illustrate scale, translate, rotate, skew, rotateX, and rotateY CSS transforms

## 1 Minute Break

#### **Transitions**

A transition changes one or many attributes of an element's style gradually

```
transition: width 10s;
```

The above will define the time of a transition if the width property changes, for instance if the element has a different width on : hover

#### **Transitions**

Transitions can also be broken out into their component properties:

```
transition-property: background-color;
transition-duration: 1s;
transition-timing-function: linear;
transition-delay: 2s;
```

#### transition-property

Defines the CSS property that a transition is applied to.

```
transition-property: width;
transition-property: background-
color;
```

```
transition: ctiming-function> <delay>;
```

## transition-delay

Specifies how long until the transition starts

```
transition-delay: 2s;

transition: cproperty> <duration>
<timing-function> <delay>;
```

#### transition-duration

Specifies how long the transition will last

```
transition-duration: 2s;

transition: transition: <timing-function> <delay>;
```

#### transition-timing-function

Specifies which "timing function" or "easing" will be used for the transition.

Possible values include ease, linear, ease-in, ease-out, ease-in-out, and cubic-bezier to define custom functions.

```
transition-timing-function: cubic-bezier
(0,0,0.58, 1);
transition: cproperty> <duration>
<timing-function> <delay>;
```

## easings.net

Check out easings.net for more examples of easing functions

#### **Transitions**

some sample code - element width

```
<div class="box">
.box{
 background-color: orange;
                                  Ηi
                                     box.
 width: 200px;
                                </div>
 height: 100px;
.box:hover{
 width: 400px;
 height: 100px;
.box{
 transition: 10s width;
```

#### **Transitions**

some more sample code - background color and linear easing

```
.box{
                                 <div class="box">
 background-color: #CCCC33;
                                    Hi box.
 width: 200px;
                                 </div>
 height: 100px;
.box:hover{
 width: 400px;
 height: 100px;
 background-color: #0E0EFF;
.box{
 transition: background-color 4s linear;
```

## Multiple transitions together

You can have multiple properties transition, they just have to be separated by commas:

```
transition: width 10s, background-color 10s linear;
```

The above will set up transitions for the width property and the background-color property. linear is the type of easing, or "timing function" that will be used

#### **Transitions**

some more sample code - background color + width

```
.box{
                                 <div class="box">
 background-color: #CCCC33;
                                    Hi box.
 width: 200px;
                                 </div>
 height: 100px;
.box:hover{
 width: 400px;
 height: 100px;
 background-color: #0E0EFF;
.box{
 transition: background-color 4s linear, width 4s;
```

#### **Exercise**

Try building different CSS transitions on 3 different elements. Try animating the following properties:

```
background
width
padding
margin
color
```

# 10 Minute Break

#### **CSS3 Animations**

Remember when the web was covered in Macromedia Flash videos and games?

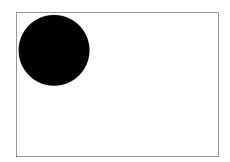
A similar effect can now be achieved with straight CSS using CSS3 animations.

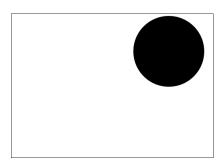
These allow the use of **keyframes** to define the breakpoints of an animation

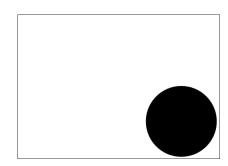
## **Keyframes**

A keyframe is a moment that defines the starting and ending points of a smooth transition

For instance, if an object was moving to the right and to the bottom of the screen in an animation, you'd might have the following keyframes:







#### **CSS3 Animations**

The way CSS3 animations work: you define an animation by defining keyframes based on percentages

For instance, if your animation has a keyframe at 50% and is 6 seconds long, the animation will reach that keyframe at the 3 second mark

For animations, you'll almost definitely have to use a vendor prefix (-webkit-)

## **Keyframes**

```
@-webkit-keyframes some-keyframe{
    0% {margin-left: 0px; margin-top: 0px;}
    25% {margin-left: 50px; margin-top: 50px;}
    50% {margin-left: 50px; margin-top: 150px;}
    100% {margin-left: 200px; margin-top: 200px;}
}
```

## **Calling Your Animation**

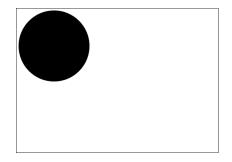
Now that you've defined keyframes for your animation, you have to call the animation on an element and define a few more options for the animation itself

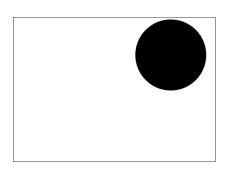
## **Animation Properties**

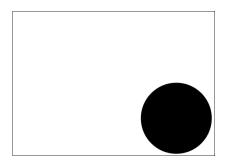
```
.box{
 /*The name of your defined animation (after @keyframes)
* /
 -webkit-animation-name: some-keyframe;
 /*How long the animation will run*/
 -webkit-animation-duration: 5s;
 /*Which easing/timing function to use */
 -webkit-animation-timing-function: linear;
 /*How long to wait before starting the animation*/
 -webkit-animation-delay: 2s;
 /*how many times to run it (can be infinite)*/
 -webkit-animation-iteration-count: 2;
 /*should animation play in reverse on alternate runs */
 -webkit-animation-direction: alternate;
 /*should the animation start of running or paused */
 -webkit-animation-play-state: running;
```

#### **Exercise**

Try constructing the animation illustrated on the Keyframes slide! Your element doesn't necessarily have to be circular, but it should travel to the right and then the bottom of the screen







# You can do some pretty crazy things with CSS3 Animations.

**CSS Solar System:** 

http://codepen.io/juliangarnier/pen/idhuG

**CSS Creatures:** 

http://bennettfeely.com/csscreatures/

**Original Hover Effects:** 

http://tympanus.

net/Tutorials/OriginalHoverEffects/

## Alternate ways to trigger transitions

Remember how we were only using :hover events in the last class to trigger transitions?

You could just apply a class using JavaScript:

```
$("some-trigger").click(function() {
    $(".some-animated-element").
addClass("transition-class")
})
```

#### **Best Practices**

- Best-practices-wise, you should probably use as little JavaScript as possible when creating CSS3 animations/transitions
- Instead, try to achieve what you're looking to achieve through CSS unless it is practically impossible.
- Another place to use JavaScript might be if a certain transition is having cross-browser compatibility problems - these will vary depending on many factors because CSS3 animations are still not widely supported

#### **Exercises**

Our goal today is to gain mastery over the material we learned in the last class.

To that end, you have two options:

1. Try to emulate some of the CSS3 animations/transitions on the next slide

2. Hack on your own animations/transitions all class!

## **Projects to Emulate**

Try not to view source unless you're really stumped!

http://www.develop-a-website.com/cssanimation/css-animation.html
http://www.develop-a-website.com/cssanimation/css-animation4.html
http://www.develop-a-website.com/cssanimation/css-animation2.html
http://www.develop-a-website.com/cssanimation/css-animation3.html

Find our own to emulate at CodePen (be careful, the source will be right there so click the checkbox in the source editor to hide it) <a href="http://codepen.io/">http://codepen.io/</a>