

## Lab 3: Physical Implementations and Introduction to Control

DATE: Jan 26th. 2023

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# 1 Sensor inaccuracies in the physical robot

## 1.1 Connecting to the physical robot

Connecting to the physical robot according to the instructions in the slides.

## 1.2 Errors in odometry in real world operation

In this section, we will use the patrol example that we have explored in the Lab1 again so as to compare the odometry performance between simulation and real world implementation. We will use the nodes and code created in Lab1 to visualize data from the /odom topic.

### **Deliverables:**

1. Run the patrol example with the following parameters: square length 0.8m and 1 iteration. In an additional terminal run the plot\_odom.py file.

```
$ roslaunch turtlebot3_example turtlebot3_client.launch  
$ rosrn turtlebot3_example turtlebot3_server
```

- (a) Make notes about robot behaviors: do the wheels turn at the same rate when moving forward? Were the 90 degree turns accurate? Does the robot return to the starting position?

**Answer:** The wheels would rotate at the same rate when moving forward without the impact of other factors, e.g. low battery, facing obstacles.

The turns, however, were far from accurate. The robot wouldn't make perpendicular turns in square patrols, not to mention gradual ones in circular turns.

As expected, the robot would never return to its original position with only the joint states from odometry in real world.

- (b) Plot the x-y position of the robot against the "ground truth" and take a screenshot.

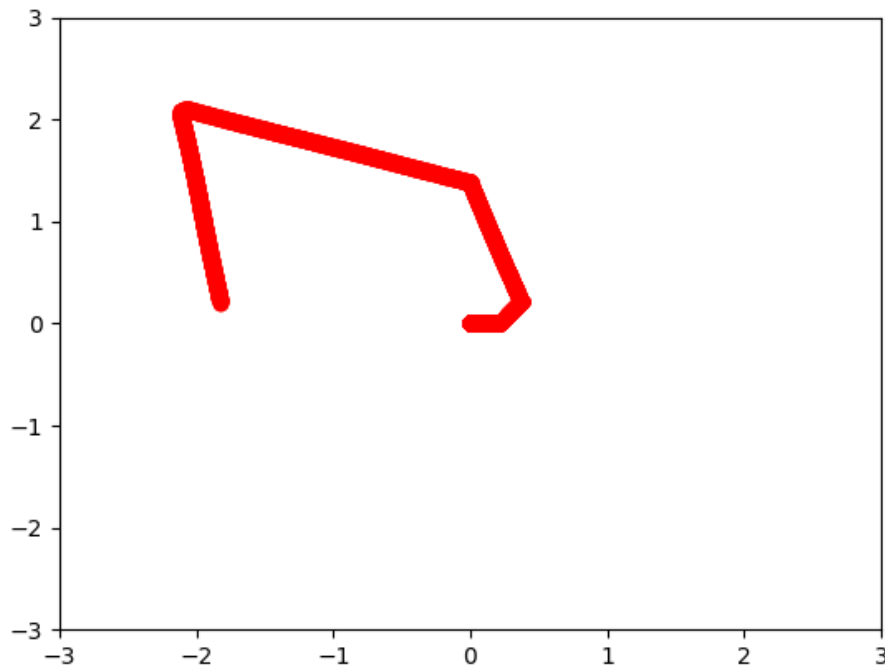


Figure 1: Plotting a square robotic patrol with the command `s 0.8 1`.

- (c) Compare the graph to the one obtained in Lab1. Mention differences. Are odom errors larger or smaller? Mention what can be influencing the results.

**Answer:** Compared to the graph from Lab1, which is based on simulation, this real-world odometry-supported robot obviously performed much worse. The underperforming areas include the errors in its turns, differences between start and stop points, and the ability in walking at an even pace.

It's assumed that the context made a huge difference. When simulated, the environment, in which the route is planned, is nearly ideal. But in the real world, more things factor in when the odometry is sensing information. It needs more input from more types of sensors to jointly plan for the route.

2. What can be done to improve the accuracy of sensor data or to get better estimation of robots' positions and orientations?

**Answer:** We can calibrate the sensors against ground truth, combine passive sensors and active ones, and prime the robot with a static map.

### 1.3 Errors in laser readings in real world operation

In this section, we will go through the mapping procedure followed in Lab2, and store the `/scan` topic data into a rosbag. We will compare the gmapping results in the real world against the ones

obtained in the simulation.

1. Make sure the physical turtlebot is operational and placed correctly, in the environment you want to map. Move the robot to the right bottom corner of the map.



Figure 2: Start Position Indication

As a reminder the command line to launch the mapping is as follows:

```
$ roslaunch turtlebot3_slam turtlebot3_slam.launch slam_methods:=gmapping
```

Note: you will need to run the teleoperation program to go through the map.

```
$ roslaunch turtlebot3_teleop turtlebot3_teleop_key.launch
```

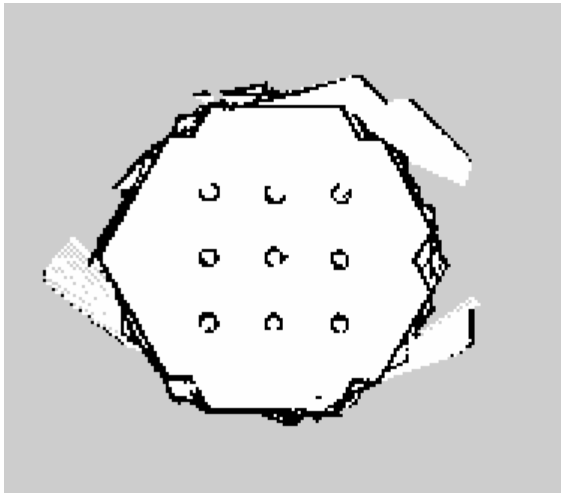
2. Additionally, before you start teleoperating the robot, record a rosbag file with the following topics.

```
$ rosbag record /odom /scan /cmd_vel /tf -O physicaltb3_map.bag
```

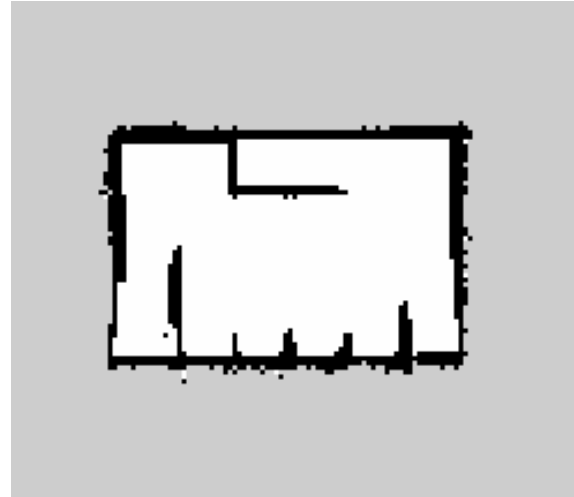
3. When you have finished tracing the surroundings to complete the map, you can stop the bag file recording and save the resulting map by running the following command in the terminal before finishing the gmapping launch.

```
$ rosrn map_server map_saver -f ~/gix_map
```

**Deliverables:**



(a) Digitally simulated map of the hexagon area.



(b) Physically implemented map of the GIX setup.

Figure 3: Comparing two maps achieved in different contexts.

1. Inspect the resulting files of the maps: the one obtained in the simulation and the one from the physical implementation. Attach screenshots of both pgm files. Mention differences between the results obtained in the simulation and the real world in terms of: thickness of the edges, additional shapes outside of the intended map area, differences in parameter values found in the .yaml file.

**Answer:** Between the two maps sensed and generated by the robot, there are similarities and differences. The edges detected in the physical map of GIX are significantly thicker than the ones in the hexagon. There are more extraneous shapes detected and marked in the simulated map, while the physical implementation is more clear-cut. This could be personal, since not everyone has the messy simulation like mine. The parameter values, especially the occupancy and free thresholds, are identical in both .yaml files.

2. Use that map you just created and launch the navigation example in Lab2. Return the robot to the start position on the physical map. You may want to use that spot to give a 2DPoseEstimate as your starting position.

```
$ roslaunch turtlebot3_navigation turtlebot3_navigation.launch map_file
:=\$HOME/gix_map.yaml
```

- (a) Set a 2DNavGoal on the map that is close to this area.



Figure 4: 2DNavGoal Position Indication

What happens when a 2D navigation goal is provided? How long does it take for your robot to plan and reach the goal?

**Answer:** After a goal is set, the robot takes some time to plan its path, adjusts its direction, walks the route, makes turns and avoids the obstacles along the way.

If it bumps into obstacles, both in map and in reality, the path will be replanned for a couple of times before an official failure due to possible collisions.

For our robot, it took less than one minute to arrive at the goal on average. The time could be, however, significantly longer if the destination is chosen poorly.

(b) How close did the robot get to the goal (distance from the goal)?

**Answer:** The robot was very close to the goal, with an error of several inches, if there was any.

(c) Discuss your observations. These should include quantitative and qualitative components. You may rely on comparisons based on the concentric rings shown around the goal, or you may reference your comparisons to the robot's interpretation of the world.

**Answer:** Based on my observations of 10 robotic patrols, I found the alignment between maps essential. Since there is an error in the starting position, the robot has to be manually put in a position away from the cross that aligns both maps, or it will fail. The failure rates accounted for roughly 50% of the attempts, for reasons such as mis-aligned maps, dynamic obstacles and tough destinations. To avoid such failures, it's recommended to place the robot and select a target relatively in the middle of the lane to save enough space for route planning.

The time for the robot to reach the target also varied a lot, from as fast as 45s to as slow

as 2min. When it detected obstacles at the start or end points, it would replan the route over and over before it could work, or just not move at all. Around 20% of the times, when the destination was poorly selected, the program would report too many errors until it declared a failure of potential collisions.

3. Submit your recorded rosbag with your lab assignment.

**Answer:** The recorded bag file is attached in the assignment.

## 2 Introduction to control strategies in robot navigation

In this section, we will explore different paradigms to control the movements of a robotic platform. In this case, we will focus on the changes in position and orientation of a wheeled robot. For convenience, we will return to the simulation setting. This means that we will set our environment variables to its previous values of localhost in the .bashrc file.

### 2.1 Executing robot motions in open-loop control

Open-loop refers to the robot's operation created by the input signal does not depend on the system's output. Specifically, we will create commands for the robot to move forward 1.5 meters.

1. Launch a simulated turtlebot3 in the stage\_1 world.

```
$ roslaunch turtlebot3_gazebo turtlebot3_stage_1.launch
```

2. By knowing the distance to be traveled, we can determine the constant speed and the amount of time that constant speed needs to be held to cover said distance. Use the command-tool rostopic to publish velocity commands to the robot:

```
$ rostopic pub -1 /cmd_vel geometry_msgs/  
Twist '{linear: {x: <value>, y: 0.0, z: 0.0}, angular  
: {x: 0.0, y: 0.0, z: 0.0}}'
```

After a certain amount of time ( $\text{pos} = \text{vel} * \text{time}$ ), you will publish a twist message to effectively stop the robot from moving:

```
$ rostopic pub -1 /cmd_vel geometry_msgs/Twist '{linear  
: {x: 0.0, y: 0.0, z: 0.0}, angular: {x: 0.0, y: 0.0, z: 0.0}}'
```

For your convenience, we have prepared a simple python script that submits the commands to the terminal by using the os library. You will need to complete your selected values for time and speed.

**Deliverables:**

1. Report the chosen strategy (published values) to complete the task of moving 1.5m forward in open-loop.

**Answer:** For the command to publish velocity, I chose to apply 0.5 to the linear velocity of  $x$ , and stopped right after the topic published for 3 seconds, which made the expected distance to travel 1.5m ( $0.5 \times 3.0$ ).

2. Inspect the turtlebot3's position in Gazebo. (World -> Models -> turtlebot3\_burger -> pose -> x). Did the robot move 1.5m accurately?

**Answer:** It didn't move exactly 1.5m forward, but a bit longer than that, around 2m, and slightly to the left or right. It could also be because there was a latency between the command to stop became available and my input to stop the patrol.

3. Compare your desired traveled value of 1.5m with the actual position of the robot in gazebo, and the reported value in the /odom topic (use rostopic echo /odom). Discuss differences.

**Answer:** As mentioned in the last question, the actual travel of the robot is slightly longer than expected and tilted to the left or right.

The pose information as reported in Gazebo and actual location as published in /odom mostly agree with each other. However, since the messages are published more precisely and more frequently in /odom, the pose information remains dynamic and decreases with time, though very slightly.

4. Mention the challenges of operating the robot in open-loop, particularly when the motions increase in complexity.

**Answer:** Compared to the closed-loop control system, open-loop lacks accuracy and versatility. Due to a lack of feedback structure, they produce inaccurate outputs, and they can't correct the output automatically. As a result, they cannot adapt to the variations in environmental conditions or external disturbances.

Open-loop can be used in simple applications, since they are low in cost and easy to implement. But with the increase of motion complexity, there is a need for human monitoring for better outputs.

5. How would the sequence of commands look if you wanted to complete a patrol pattern (e.g. a triangle) in open-loop? Report the solution in pseudocode, commands should include GoForward(distance), WaitTime(time), Rotate(angle in degrees).

```
Rotate(30)
GoForward(0.5)
WaitTime(3s)
Rotate(120)
GoForward(0.5)
WaitTime(3s)
Rotate(60)
GoForward(0.5)
WaitTime(3s)
```

**Answer:** Above is the pseudocode for a patrol of an equilateral triangle in the first quadrant with the bottom side sitting on the x-axis. The argument passed to the `GoForward` function is the velocity, times `WaitTime` to get the distance to walk. The argument passed to `Rotate` dictates the degrees to turn right.

6. Modify the given open loop file to achieve this patrol motion.

**Answer:** The modified python script is attached in the submission, and agrees with the above pseudocode.

7. How close to the start location did your robot finish? Use values from both: odometry and gazebo pose.

Pose	Attempt 1		Attempt 2	
	<i>Gazebo</i>	<i>Odometry</i>	<i>Gazebo</i>	<i>Odometry</i>
<i>x</i>	1.089103	1.0875463	-1.592979	-1.5919701
<i>y</i>	-1.068893	-1.0695119	-0.358039	-0.3571131
<i>z</i>	-0.001002	-0.0010022	-0.001002	-0.0010016

**Answer:** In all of my attempts, the robots ended up very far from the designated target. The ending poses didn't follow a pattern that could be induced, but rather were randomly scattered in the whole space. In the table, two of the representative attempt were chosen and recorded.

## 2.2 Executing robot motions in closed-loop control

In closed-loop operation, the robot's input signal depends on a reference value that we want the output to be, and the comparison against the robot's current output through sensor feedback. We will create commands for the robot to move forward 1.5 meters by using the readings of some of its sensors, namely odometry and laser.

1. Create a node that subscribes to the `/odom` topic and publishes to the `/cmd_vel` topic. It will read the initial `/odom` value and only stop publishing commands to the velocity topic when the current value increases by 1.5m. Use the file `close_loop_odom.py` as a starting point.
2. Create a node that subscribes to the `/scan` topic and publishes to the `/cmd_vel` topic. It will read the initial `/scan` value corresponding to the front of the robot and only stop publishing commands to the velocity topic when the current scan value decreases by 1.5m. Use the file `close_loop_laser.py` as a starting point.

**Deliverables:** Run your closed-loop nodes to move the robot 1.5 meters forward and compare the performance of using `/odom` vs. `/scan`. Also check the robot's position in Gazebo through the plotting utility and compare to answer following questions:

1. How do each closed-loop control compare to the open-loop performance?
2. Record a video of the robot's performance for each closed-loop control node. Attach your video links.



### 3 Extra credit: Simulated Wall-following behavior

Now that we have completed motion using open and closed-loop control, we will go further into closed-loop by adding a controller step. Instead of using the error between the difference of an output measurement of our system and a specified reference value, the controller will use this error as input and output values to be used directly by the system. In our particular case of the simulated turtlebot3, we will use the readings from the laser sensor and a reference value of 0.5m to keep the robot driving parallel to a wall in the environment. We will provide code that you will need to complete, where a controller will use the error in the distance to the wall to output values from a PID controller that will modify the `/cmd_vel` values

1. Download the `wall_follower` and `PID` python files from the course materials and add them to your workspace (e.g. `turtlebot3/turtlebot3_example/nodes` folder). You will need to use the `chmod +x <filename>` command to make both files executable.

```
$ rosrunc turtlebot3_example wall_follower.py
```

2. Complete the code by selecting the correct topics to subscribe and publish, making sure that the readings from the lidar sensor are used correctly (you are interested in keeping a wall to the right side of the robot at a 0.5 distance at all times, this maps to a specific position in the `ranges` array).
3. Launch a simulated turtlebot3 burger in the empty world in Gazebo. Change the initial position of the turtlebot3.

```
$ roslaunch turtlebot3_gazebo turtlebot3_empty_world.launch x_pos  
:=-19.0 y_pos:=0.0
```

4. Go to the Insert model tab in Gazebo's left panel and add a "Grey Wall". Go into the Model Editor to modify the geometry of the link in both visual and collisions tab (`X = 20.0`). Set the pose of the new long grey wall to `x=-0.8, y=0.0`
5. Run (`roslaunch`) the `wall_follower` node. We will change the values in the main function of the file to modify the PID controller parameters and observe performance. Every time you terminate the launch you need to publish a `/cmd_vel` message with zeros to stop the turtlebot3. You also need to reset the world poses in Gazebo (`Ctrl+Shift+R`). This step may have to be done several times before you see the robot in its original pose.

#### Deliverables

1. Run the plotting node (`plot_odom.py`) to visualize the change of the error value over time with the different PID parameters values and save the plots for each case. You can also use the Gazebo plotting Utility and export the resulting plot.
2. Describe what is happening in each of the 6 plots you create. For example: time for error to go to zero, is it oscillating, is there stationary error?

Case	Kp	Ki	Kd
No PID	1	0	0
Only P	1.2	0	0
PI	1.2	0.1	0
PD	1.1	0.0	1.5
PID	1.2	0.25	1.5
Custom (find your own PID values)			

Figure 5: Parameters for PID.

For the custom values of the PID, you should aim to have a response that goes fast to the desired reference, has little or no oscillation in the response and its response is centered on the desired response (no stationary error)

3. Compare the performance of the six controllers mentioned in the previous table in terms of:
  - a. Time it takes to reach the desired goal (error=0).
  - b. Peak oscillation value.
  - c. Stationary error (value at which the robot settles and moves forward).
4. Describe some of the challenges you faced with this wall following task and the steps you took to overcome them.
5. Mention at least 2 applications where PID controllers would be useful to a robotic implementation (e.g. navigation)