

YIFAN(Vanessa) XU

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EDUCATION

University of California, San Diego Sept. 2017 – Jun. 2019(Expected)

Master of Electrical and Computer Engineering

GPA: 3.587

Major: Intelligent Systems, Robotics & Control

Course: Computer Vision, Deep Learning, Data Analysis, Autonomous Vehicle, SLAM, Virtual Reality, Stochastic Processes in Dynamic Systems, 3D User Interface

SKILL

Languages: Python, C Sharp, Matlab, Java, C++

Other: Unity, Linux, ROS

INTERNSHIP EXPERIENCE

04/2018 – Now Software Dev. Intern

Nanome Inc.

CalcFlow – A Virtual Reality software visualizes calculus.

- Visualize the Fundamental Theorem of Linear Algebra in VR by using **Unity** and **Oculus (C Sharp)**

06/2018 – 09/2018 R&D Intern

JD.com American Technologies Corporation

Warehousing intelligent freight **Automated Guide Vehicle** (based on **Linux** system)

- Developed a map drawing software using **C Sharp** which improved work efficiency.
- Camera's field of view and accuracy test. Data analysis by **Python**.
- Localization accuracy test of vehicles by using Vicon.
- Tested state-of-the-art computer vision and machine learning algorithms for mapping, localization, obstacle detection and so on.

PROJECT EXPERIENCES

04/2019 – 04/2019

Virtual Reality Game RoboDash in Hackathon (C Sharp)

- Buttons-free VR games. Avoid obstacles, break walls, hit robots and throw away Captain America shield by body gestures capture. **Runners up Award!**

01/2019 – 03/2019

Simultaneous Localization and Mapping (Python)

- Implement simultaneous localization and mapping using odometry, inertial, 2D laser range and RGBD measurements from a differential-drive robot.

01/2019 – 03/2019

3D User Interaction and Interface Design Based on Unity (C Sharp)

- Design **Virtual Reality** games involving 3d interaction devices like Oculus Rift VR HMD, Touch controllers and the Leap Motion gesture tracker.

09/2018 – 01/2019

Image Segmentation Based on Statistical Learning (Python)

- Implemented different methods to train a model like Multivariate Gaussians, Logistics Regression and Expectation Maximization Algorithm. Then found out the Bounding boxes.

09/2018 – 12/2018

Ship Detection via Semantic Segmentation (Python)

- We implemented Fully Convolutional Networks for Semantic Segmentation using both VGGNet and AlexNet as internal network architectures.

09/2018 – 12/2018

Computer Vision for Feature Detection and Motion Interpretation

- Found similar features for an object in photos shoot from different angles. Interpret the motion of an object on the basis of the changing images.