

Totally Integrated Automation Portal

Pole [FB32]

Pole Properties

General

Name	Pole	Number	32	Type	FB	Language	SCL
Numbering	Automatic						

Information

Title		Author		Comment		Family	
Version	0.1	User-defined ID					

Name	Data type	Default value	Retain	Accessible from HMI/OPC UA/Web API	Writable from HMI/OPC UA/Web API	Visible in HMI engineering	Setpoint	Supervision	Comment
▼ Input									
A	Int	0	Non-retain	True	True	True	False		
konec	Bool	false	Non-retain	True	True	True	False		
▼ Output									
index	USInt	0	Non-retain	True	True	True	False		
V0	Int	0	Non-retain	True	True	True	False		
V1	Int	0	Non-retain	True	True	True	False		
V2	Int	0	Non-retain	True	True	True	False		
V3	Int	0	Non-retain	True	True	True	False		
V4	Int	0	Non-retain	True	True	True	False		
V5	Int	0	Non-retain	True	True	True	False		
V6	Int	0	Non-retain	True	True	True	False		
▼ Vysledky	Array[0..6] of Int		Non-retain	True	True	True	False		
Vysledky[0]	Int	0	Non-retain	True	True	True	False		
Vysledky[1]	Int	0	Non-retain	True	True	True	False		
Vysledky[2]	Int	0	Non-retain	True	True	True	False		
Vysledky[3]	Int	0	Non-retain	True	True	True	False		
Vysledky[4]	Int	0	Non-retain	True	True	True	False		
Vysledky[5]	Int	0	Non-retain	True	True	True	False		
Vysledky[6]	Int	0	Non-retain	True	True	True	False		
▼ casy	Array[0..6] of Time		Non-retain	True	True	True	False		
casy[0]	Time	T#2S	Non-retain	True	True	True	False		
casy[1]	Time	T#4S	Non-retain	True	True	True	False		
casy[2]	Time	T#5S	Non-retain	True	True	True	False		
casy[3]	Time	T#6S	Non-retain	True	True	True	False		
casy[4]	Time	T#7S	Non-retain	True	True	True	False		
casy[5]	Time	T#8S	Non-retain	True	True	True	False		
casy[6]	Time	T#9S	Non-retain	True	True	True	False		
Error	Bool	false	Non-retain	True	True	True	False		
InOut									
▼ Static									
▼ timer	TON_TIME		Non-retain	True	True	True	False		
PT	Time	T#0ms	Non-retain	True	True	True	False		
ET	Time	T#0ms	Non-retain	True	False	True	False		
IN	Bool	false	Non-retain	True	True	True	False		
Q	Bool	false	Non-retain	True	False	True	False		
Temp									
Constant									

0001 IF NOT #konec THEN

0002 // Start the timer

0003 #timer(IN := TRUE,

0004 PT := #casy[6]);

0005

0006 // Check if the elapsed time has reached the current index time

0007 IF #timer.ET >= #casy[#index] THEN

0008 #index := #index + 1; // Increment index

0009 #Vysledky[#index] := #index;

0010 END_IF;

0011

0012 // Check if all measurements are done

0013 IF #index > 6 THEN

0014 #konec := TRUE; // Set the end flag

0015 #index := 0; // Reset index

0016 #timer.IN := FALSE; // Stop the timer

0017 #Vysledky[#index] := 0;

0018 END_IF;

0019 END_IF;

0020

0021 // Assign array values to specific variables for debugging or display purposes

0022 #V0 := #Vysledky[0];

0023 #V1 := #Vysledky[1];

0024 #V2 := #Vysledky[2];

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<div>0025 #V3 := #Vysledky[3];</div> <div>0026 #V4 := #Vysledky[4];</div> <div>0027 #V5 := #Vysledky[5];</div> <div>0028 #V6 := #Vysledky[6];</div> <div>0029</div> <div>0030</div> <div>0031</div>			
Symbol	Address	Type	Comment
#casy[*]		Time	
#casy[6]		Time	
#index		USInt	
#konec		Bool	
#timer		IEC_Timer	
#timer.ET		Time	
#timer.IN		Bool	
#V0		Int	
#V1		Int	
#V2		Int	
#V3		Int	
#V4		Int	
#V5		Int	
#V6		Int	
#Vysledky[*]		Int	
#Vysledky[0]		Int	
#Vysledky[1]		Int	
#Vysledky[2]		Int	
#Vysledky[3]		Int	
#Vysledky[4]		Int	
#Vysledky[5]		Int	
#Vysledky[6]		Int	