Bash-debugging

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this code will help us to debugging our project, this code that use valgrind's functions will help us know if we have a compilation, memory leaks, or thread race problem.

To read more about valgrind: http://valgrind.org/docs/manual/quick-start.html

To read more about thread race: https://thispointer.com/c11-multithreading-part-4-data-sharing-and-race-conditions/

To read more about memory leaks:

https://ptolemy.berkeley.edu/ptolemyclassic/almagest/docs/prog/html/ptlang.doc7.html

```
orel@orel-UX461UN: ~/Desktop
File Edit View Search Terminal Help
orel@orel-UX461UN:~$ cd Desktop
orel@orel-UX461UN:~/Desktop$ ./Basiccheck.sh ~/Desktop output
               Memory leaks
Compilation
                                 Thread race
    PASS
                   PASS
                                    PASS
orel@orel-UX461UN:~/Desktop$ ./Basiccheck.sh ~/Desktop race
               Memory leaks Thread race
Compilation
    PASS
                   PASS
                                    FAIL
orel@orel-UX461UN:~/Desktop$ ./Basiccheck.sh ~/Desktop race
Compilation
               Memory leaks
                                 Thread race
    PASS
                   FAIL
                                    PASS
orel@orel-UX461UN:~/Desktop$ ./Basiccheck.sh ~/Desktop race
Compilation
               Memory leaks Thread race
                   FAIL
                                    FAIL
    PASS
orel@orel-UX461UN:~/Desktop$ ./Basiccheck.sh ~/Desktop race
Compilation
               Memory leaks
                                Thread race
    FAIL
                   FAIL
                                    FAIL
orel@orel-UX461UN:~/Desktop$
```