

Ex. 1

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28.4

1. a) Let $G = (V, E), w$ be our graph and the weight function on the edges respectively. We will create bipartite graph $G' = (V \times \{0\}, V \times \{1\}, E')$ where,

$$E' = \{((u, 0), (v, 1)) : (u, v) \in E\}$$

With weight function $w' : E' \rightarrow R$, s.t. $w'((u, 0), (v, 1)) = w((u, v))$. We will run weighted perfect matching and receive M . We will build the cycle cover accordingly to M , cycle by cycle. c_0 will be constructed by taking and delete an edge $((u, 0), (v, 1))$ in M and add (u, v) to c_0 , go on by take $((v, 0), (w, 1))$ in M , remove it from M and add (v, w) to the cycle until we will reach a node which is matched to $(u, 1)$. By then we will finish one cycle and if there are more edges in M we will construct a new cycle c_1 and so on until there are no more edges to delete in M .

b) The algorithm:

- Find min cost cycle cover - denoted by $C = (c_1, \dots, c_k)$. For every $i \in [k]$, define $e_i = (u_i, v_i)$ as an edge in c_i .
- $G \leftarrow \{(u_k, v_1)\}$
- for $i = 1$ to $k - 1$ do:
 - $G \leftarrow G \cup (c_i \setminus \{e_i\} \cup \{u_i, v_{i+1}\})$
- $G \leftarrow G \cup (c_i \setminus \{e_i\} \cup \{u_i, v_{i+1}\})$

Proof. We will show :

I G is Hamiltonian cycle.

II cost G is at most $\frac{4}{3}OPT$.

I We will show the edges in G admit Hamiltonian cycle. We start by v_1 and go through edges of cycle c_1 until the node u_1 then take the edge u_1, v_2 and continue in this fashion until reaching node u_k , then taking the edge $\{(u_k, v_1)\}$ and we done,

II $cost(C) \leq OPT$ because the optimal solution is feasible solution for the cycle cover problem. As each cycle is at least of size of 3 we have

that $k \leq \frac{|V|}{3}$. G replace k edges of size at least 1 with k edges of size at most 2, then:

$$G \leq \text{cost}(C) + k \leq \text{cost}(C) + \frac{|V|}{3} \leq \text{OPT} + \frac{|V|}{3} \leq \frac{4}{3}\text{OPT}$$

And the last inequality is due to the fact that the optimal solution visits $|V|$ edges of weight one at least.

□

2. (a) We build MST $T = (R, E')$ on the sub graph which includes only nodes in R . Our algorithm will return T which is also a feasible solution. We will show $c(T)$ is at most 2OPT . Let $\tilde{T} = (\tilde{V}, \tilde{E})$ be the steiner tree which has $c(\tilde{T}) = \text{OPT}$. $c(\tilde{T}) = \sum_{v \in \tilde{V}} c(v) + \sum_{e \in \tilde{E}} c(e)$. In the same way as we showed in class we can have that:

$$2 \cdot \sum_{e \in \tilde{E}} c(e) \geq \sum_{e \in E'} c(e)$$

and since $\sum_{v \in R} c(v) = 0$ we conclude:

$$c(T) = \sum_{v \in R} c(v) + \sum_{e \in E'} c(e) = \sum_{e \in \tilde{E}} c(e) \leq 2\text{OPT}$$

- (b) Assume towards contradiction that there exists a $(c \cdot \ln|R|)$ -approximation algorithm, we will show how to build a reduction based $O(\log n)$ -approximation algorithm for set cover and we will arrive to contradiction.

The reduction algorithm:

- i. Given $X = (U, S = \{S_1, \dots, S_m\})$ input for set cover, build the following steiner tree input, $X' = (G = (V, E), R, w)$ where:

$$\begin{aligned} V &= U \cup S \\ E &= (S \times S) \cup \{(S_i, e_j) : e_j \in S_i, S_i \in S\} \\ R &= U \\ \forall e \in E : \quad w(e) &= 0 \\ \forall S_i \in S : \quad w(S_i) &= w_i \\ \forall e_i \in U : \quad w(e_i) &= 0 \end{aligned}$$

- ii. Run the $(c \cdot \ln|R|)$ -approximation algorithm on G, R, w and receive T .
iii. Return $I = \{S_i : S_i \in V(T); S_i \in S\}$.

We will state two useful lemmas:

Lemma 1. *Given \tilde{T} solution to X' , $\tilde{I} = \{S_i : S_i \in V(\tilde{T}); S_i \in S\}$ is a feasible solution for X .*

Proof. We set $R = U$, and because each node in R is only connected to their sets, hence because T is connected the only way to saturate all the terminal is by taking sets which include all of them - and we conclude I is a valid solution to the set cover problem. \square

Lemma 2. *Given \tilde{T} solution to X' , $\tilde{I} = \{S_i : S_i \in V(\tilde{T}); S_i \in S\}$ has the same weight of \tilde{T} in X .*

Proof. The weight of nodes in S is the same as the weight of the set cover weights, all the other nodes and edges are of weight zero. Therefore:

$$w(\tilde{T}) = w(\{S_i : S_i \in V(\tilde{T}); S_i \in S\}) = w(\tilde{I})$$

\square

Claim 3. *The algorithm is $O(\log n)$ -approximation algorithm for set cover.*

Proof. By Lemma 1 I is feasible solution and by Lemma 2 we know $w(I) = w(T)$. Denote by $O_{\text{steiner}}, O_{\text{set-cover}}$ the optimal solutions values of X', X respectively. We conclude:

$$w(I) = w(T) \stackrel{(i)}{\leq} (c \cdot \ln|R|) \cdot O_{\text{steiner}} = (c \cdot \ln|R|) \cdot O_{\text{set-cover}}$$

(i) is due to our assumption and the last equality is due to Lemma 2. \square

As $|R| = n$ we found an $O(\log n)$ -approximation algorithm for set-cover which accordingly to what we learn in class could happen only if $P = NP$.

(c)

3.

4. (a) Let $G = (V, E)$ be a graph we will show the claim holds by induction on $|V|$. Base: $|V| = 0$ trivial. Assume that when $|V| < n$ the claim holds. Let be G be a graph with maximum degree Δ , with $|V| = n$ and let $v \in V$. Let $G' = G - v$. $|V(G')| = n - 1$ and its maximum degree at most Δ . We use the induction hypothesis in order to color G' with $\Delta + 1$ colors. Use the same coloring used for G' in G for all the vertices except v . For v , it has at most Δ neighbors and it can be colored using a different color than its neighbors. We used at most $\Delta + 1$ to color the vertices in G hence the claim holds.

The algorithm for finding $(\Delta + 1)$ -coloring will work in a greedy fashion each time choose an uncolored node and color it with an available color. As the maximum degree is Δ we know we can do it with $\Delta + 1$ colors.

Next we will show that a bipartite graph is two colorable. Let $G = (A, B, E)$ be a bipartite graph. We color all the vertices in A using the first color and all the vertices in B using the second color. All the edges in A are disjoint hence we don't have two vertices which use the first color which are connected. The same applies for B and the second color.

(b) **Algorithm for finding $O(\sqrt{n})$ - coloring:**

- i. While there exist $v \in V(G)$ such that $\deg(v) \geq \sqrt{n}$
 - A. Color its neighbors using two colors
 - B. $G \leftarrow G - N(v)$
- ii. color G using $\sqrt{n} + 1$ colors

Claim 4. *The algorithm run in polynomial time*

Proof. First, let us show that step A can be done in polynomial time. The neighborhood of any vertex v in the graph can be two colored because each subgraph is three colored, and if we used one color for v , the neighborhood can be two colored. Two colored subgraph is also a two bipartite graph, hence we can use the previous question to color it using 2 colors.

The loop in step i runs at most \sqrt{n} times because each iteration, we remove at least \sqrt{n} vertices from G . Additionally, each iteration run polynomial time. Hence, the total run time of step i is polynomial.

Step ii runs in polynomial time using the algorithm from the previous section. \square

Claim 5. *The algorithm is using $O(\sqrt{n})$ colors*

Proof. In each iteration of loop i , we use two colors. There are at most \sqrt{n} iteration, hence for step i we use $2\sqrt{n} = O(\sqrt{n})$ colors. For step i we used $\sqrt{n} + 1$ colors. For that reason, the total number of colors used by the algorithm is $O(\sqrt{n})$. \square

(c) **Algorithm for finding $O(n^{\frac{2}{3}})$ - coloring:**

- i. While there exist $v \in V(G)$ such that $\deg(v) \geq n^{\frac{2}{3}}$
 - A. Color $n^{\frac{2}{3}}$ of his neighbors using $O(n^{\frac{1}{3}})$ colors.
 - B. $G \leftarrow G - N(v)$
- ii. color G using $n^{\frac{2}{3}} + 1$ colors

Claim 6. *The algorithm run in polynomial time*

Proof. First, let us show that step *A* can be done in polynomial time. The neighborhood of any vertex v in the graph can be three colored because each subgraph is 4-colored, and if we used one color for v , the neighborhood can be three colored. Three colored subgraph of size $n^{\frac{2}{3}}$ can be colored with using the previous algorithm with $n^{\frac{1}{3}}$.

The loop in step i runs at most $n^{\frac{1}{3}}$ times because each iteration, we remove at least $n^{\frac{2}{3}}$ vertices from G . Additionally, each iteration run polynomial time. Hence, the total run time of step i is polynomial.

Step ii runs in polynomial time using the algorithm from section (a). \square

Claim 7. *The algorithm is using $O(n^{\frac{2}{3}})$ colors*

Proof. In each iteration of loop i , we use $n^{\frac{1}{3}}$ colors. There are at most $n^{\frac{1}{3}}$ iteration, hence for step i we use $n^{\frac{2}{3}}$ colors. For step i we used $n^{\frac{2}{3}} + 1$ colors. For that reason, the total number of colors used by the algorithm is $O(n^{\frac{2}{3}})$. \square