Complexity - Exercise 2

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Question 1

Let M be the TM which decide A and p(n) a polynomial, which for any input with size n, M runs at most p(n) steps with oracle access to inputs with length at most n-1. We will describe M' that will use only n * p(n) space for any input of size n and decide n. This will show $n \in PSPACE$. Given $n \in \Sigma^*$, n will save n slots with size n each. n runs as follows:

- \bullet Copy x to the first slot
- run M on the input in slot 1. When oracle request is asked copy the input for the oracle to the next slot and runs M on it.
- Continue the same process when oracle request is asked copy the input for the oracle to the next slot and runs M on it and so on.
- When M answer on input of slot i > 1, clear slot i and return the answer to M on slot i 1 that asked the question to the oracle and continue the run of M on slot i 1.
- When answer of M appears on slot 1, M' return the same.

First notice that any calls for oracle is shrink the input by one, so we will use at most n slots, because each slot is with size p(n), M' uses poly(n) space. Moreover as M need p(n) time for an input in size n, it for sure use at most p(n) space for inputs in size $\leq n$, in each slot we run on inputs with size $\leq n$ and hence each slot as sufficient space for running M.

If all the calls for the oracle are correct M' is just simulating M on slot 1 and hence L(M') = L(M). Assume that all the calls for the oracle in input y with |y| < k are simulating correctly by M' and let y be input for the oracle with |y| = k, for this we will open new slot and run M on y, with every oracle call on inputs in size at most k-1 which by the induction assumption we know M' simulate correctly and hence, M' on y will answer exactly as M on y.

Question 2

We will assume $CO - NP \subseteq NP$, and derive $PH \subseteq NP$ and hence PH = NP.

$$PH = \bigcup_{i=0}^{\infty} \Sigma_i^p$$

We will show by induction on i that $\Sigma_i^p \subseteq NP$. $i = 0, \Sigma_0^p = P \subseteq NP$.

 $i = 1, \ \Sigma_1^p = NP \subseteq NP.$ Assume that for $i, \ 2 \leq i < k$:

$$\Sigma_i^p \subseteq NP$$

We know $NP \subseteq \Sigma_i^p$ and hence $NP = \Sigma_i^p$.

This makes $\Pi_i^p = \stackrel{\circ}{C}O - NP$, and because we know $CO - NP \subseteq NP$ we get $\Pi_i^p \subseteq \Sigma_i^p$. Let us show $\Sigma_k^p \subseteq NP$:

$$L \in \Sigma_k^p \iff \exists M \ polynomial \ TM \ s.t:$$

 $x \in L \iff \exists y_1 \forall y_2 \dots Q_k y_k \ M(x, y_1, y_2, \dots, y_k) = 1$

Let us define L':

$$L' = \{(x, y_1) : \forall y_2 \exists y_3 \dots Q_k y_k \ M(x, y_1, y_2, \dots, y_k) = 1\}$$

So we have:

$$x \in L \iff \exists y_1 \forall y_2 \dots Q_k y_k \ M(x, y_1, y_2, \dots, y_k) = 1 \iff$$
 (1)

$$\forall y_2 \exists y_3 \dots Q_k y_k \ M(x, y_1, y_2, \dots, y_k) = 1 \iff (x, y_1) \in L'$$
 (2)

By definition $L' \in \Pi_{k-1}^p$ but we showed for all indexes i < k that $\Pi_i^p \subseteq \Sigma_i^p$, and so we conclude $\Pi_{k-1}^p \subseteq \Sigma_{k-1}^p$, and:

$$L' \in \Sigma_{k-1}^p$$

and hence there exists polynomial M' s.t.

$$(x, y_1) \in L' \iff \exists y_2 \forall y_3 \dots Q_k y_k \ M'(x, y_1, y_2, \dots, y_k) = 1$$

And moreover:

$$(x, y_1) \in L' \iff \exists y_2 \forall y_3 \dots Q_k y_k \ M'(x, y_1, y_2, \dots, y_k) = 1 \iff \\ \exists y_1, y_2 \forall y_3 \dots Q_k y_k \ M'(x, y_1, y_2, \dots, y_k) = 1$$

Adding with the inequality in (1) we conclude:

$$x \in L \iff \exists y_1 \ s.t. \ (x, y_1) \in L' \iff \exists y_1, y_2 \forall y_3 \dots Q_k y_k \ M'(x, y_1, y_2, \dots, y_k) = 1$$

And we got that $L \in \Sigma_{k-1}^p$, which by IA we know $\Sigma_{k-1}^p \subseteq NP$, and we derive our desire conclusion:

$$L \in NP$$

And thus,

$$\Sigma_k^p \subseteq NP$$

By induction we showed that for any $i \in \mathbb{N}$, $\Sigma_i^p \subseteq NP$ and thus $PH \subseteq NP$, we know $NP \subseteq PH$, so we conclude: PH = NP.

Question 3

a

Assume $DP \subseteq NP$, for any $L \in CO - NP$, if we will look at:

$$L\cap \Sigma^*=L$$

Because $\Sigma^* \in P \subseteq NP$ we got $L \in DP$. So we showed that also:

$$CO - NP \subseteq DP$$

Together with our assumption we got:

$$CO - NP \subseteq DP \subseteq NP$$

And we already showed in Q.2 that $CO - NP \subseteq NP$ is concluding to PH = NP.

b.

First I will show EC (Exact -Clique) is in DP, as we know $CLIQUE \in NP$

$$CLIQUE = \{ \langle G, k \rangle : \text{there exists clique in } G \text{ of size } k \}$$

So for:

$$CLIQUE_{+1} = \{ \langle G, k \rangle : \text{ there exists clique in } G \text{ of size } k+1 \}$$

Clearly $CLIQUE_{+1} \in NP$, so $\overline{CLIQUE_{+1}} \in CO - NP$ and we got:

$$EC = CLIQUE \cap \overline{CLIQUE_{+1}}$$

And we conclude $EC \in DP$.

To show $EC \in DP - hard$, given $L \in DP$ I will show how to reduce it in polynomial time to EC. I will use the known fact $CLIQUE \in NP - Complete$. From this fact we know that $\overline{CLIQUE} \in CO - NP - Complete$. Given $L \in DP$, we know:

$$L = L_1 \cap L_2$$
 where:
 $L_1 \in NP$ $L_2 \in CO - NP$

And because $CLIQUE \in NP-Complete$ and $\overline{CLIQUE} \in CO-NP-Complete$, there those reductions:

$$L_1 \le_p CLIQUE$$
$$L_2 \le_p \overline{CLIQUE}$$

So there exists two polynomial reduction function f_1, f_2 s.t.:

$$x \in L_1 \iff f_1(x) = \langle G_1, k_1 \rangle \in CLIQUE$$

 $x \in L_2 \iff f_2(x) = \langle G_2, k_2 \rangle \in \overline{CLIQUE}$

Notice: WLOG we can assume that $k_1 \neq k_2$ as if it's not the case there f'_1 which will just add another node to G_1 , the output of $f_1(x)$ and connect it to all the nodes, and set $k'_1 = k_1 + 1$. f'_1 will

be also a reduction function with the same properties and will have $k'_1 \neq k_2$.

Recall that the standard reduction construction from 3 - SAT to CLIQUE are having that if there is a clique in size k_i this is the biggest clique. (As k_i is the biggest size of clique possible, if by contradiction there exists a clique of size bigger than k_i it will lead by the pigeonhole principle to two nodes from the same clause connected together). So we can adjust the previous equalities:

```
x \in L_1 \iff f_1(x) = \langle G_1, k_1 \rangle and the biggest clique in G_1 is in size k_1.

x \in L_2 \iff f_2(x) = \langle G_2, k_2 \rangle and the biggest clique in G_2 is in size smaller than k_2
```

We will set new reduction function f'_i ($i \in \{1, 2\}$) on input x, f'_i will run $f_i(x)$ and receive G_i , $k_i > 1$ it will add K_{k_i-1} to G_i denote it by G'_i and return G'_i , G'_i , where G'_i is a clique in size G'_i . Now we will have those properties:

```
x \in L_1 \Rightarrow f_1'(x) = \langle G_1', k_1 \rangle and the biggest clique in G_1' is in size k_1 x \notin L_1 \Rightarrow f_1'(x) = \langle G_1', k_1 \rangle and the biggest clique in G_1' is in size k_1 - 1 x \in L_2 \Rightarrow f_2'(x) = \langle G_2', k_2 \rangle and the biggest clique in G_2' is in size k_2 - 1 x \notin L_2 \Rightarrow f_2'(x) = \langle G_2', k_2 \rangle and the biggest clique in G_2' is in size k_2
```

Now we ready to set our reduction function f from L to EC. Given $x\Sigma^*$ we will run $f_1'(x), f_2'(x)$ and get $\langle G_1', k_1 \rangle$ and $\langle G_2', k_2 \rangle$ where by our notice $k_1 \neq k_2$, we return $f(x) = \langle G_1' \times G_2', k_1 \cdot (k_2 - 1) \rangle$ $\langle G_1' \times G_2'$ will just return both union of the graphs with addition than each node in G_1' will be connected to all the nodes of G_2' . And we got:

```
x \in L \Rightarrow x \in L_1 \land x \in L_2 \Rightarrow the biggest clique in G_1' is in size k_1 \land the biggest clique in G_2' is in size k_2 - 1 \Rightarrow the biggest clique in G_1' \times G_2' is of size k_1 \cdot (k_2 - 1) \Rightarrow f(x) \in EC x \notin L \Rightarrow x \notin L_1 \lor x \notin L_2 \Rightarrow the biggest clique in G_1' is in size k_1 - 1 \lor the biggest clique in G_2' is in size k_2 \Rightarrow the biggest clique in G_1' \times G_2' is size ((k_1 - 1) \cdot k_2) or (k_1 \cdot k_2) or ((k_1 - 1) \cdot (k_2 - 1)) which in any case \neq (k_1 \cdot (k_2 - 1)) \Rightarrow f(x) \notin EC
```

Question 4

a.

We will show algorithm that uses only logarithmic space and will decide FVAL. Given (F, a), for any literal in F we refer in our algorithm $a(n) \in \{T, F\}$ as the substitution of a on that literal, notice that this can be checked with O(1) space. In our algorithm we will think of F as a binary tree, and use the fact that we can decide for any node n in tree F which direct subtree of n is bigger in logarithmic space. This can be calling the following sub routine twice once where n is the left subtree and after setting n to be the right subtree.

```
1: procedure CheckSize
         counter \leftarrow 0
 2:
        level \leftarrow 0
 3:
        cameFrom \leftarrow \emptyset
 4:
 5: loop:
        if n is litreal or cameFrom = 'right' then
 6:
             counter \leftarrow counter + 1
 7:
             if level = 0 then
 8:
 9:
                 return counter
             else
10:
                 level \leftarrow level - 1
11:
                 if n is a right node then
12:
                      cameFrom \leftarrow' right'
13:
14:
                 else
                      cameFrom \leftarrow' left'
15:
                 n \leftarrow n.parent
16:
17:
                 goto loop
        else if cameFrom =' left' then
18:
             level \leftarrow level + 1
19:
             n \leftarrow n.rightnode
20:
             cameFrom \leftarrow \emptyset
21:
             goto loop
22:
        else if cameFrom = \emptyset then
23:
             level \leftarrow level + 1
24:
25:
             n \leftarrow n.leftnode
             goto loop
26:
```

Than we will compare between those counters and decide which subtree is bigger. We used here 4 variables which at most need log(N) space where N is number of nodes in tree which is O(n). We used here and in our algorithm the notation n for variable for node, we can think of n denote the subtree we are looking now as two pointers that mark the position in F, remark that each pointer doesn't need more than log(n) space. We can update $n \leftarrow n.parent$ by just update the pointers to the outside parentheses.

Now we are ready to present the algorithm that will decide FVAL, this algorithm will basically will valuate the tree F from down to up traversing through the bigger subtree in each step:

Algorithm 1 FVAL(F,a)

```
1: ans, cameFrom, S \leftarrow \emptyset
 2: i, level \leftarrow 0
 3: n \leftarrow \text{root of F}
 4: loop:
 5: if n is litreal then
         ans \leftarrow a[n]
 6:
 7: levelup:
          \  \, \textbf{if} \, \, level = 0 \, \, \textbf{then return} \, \, ans \, \,
 8:
 9:
         else if n is a right node then
              cameFrom \leftarrow' right'
10:
         else
11:
              cameFrom \leftarrow' left'
12:
         n \leftarrow n.parent
13:
         goto loop
14:
15: else if ans = \emptyset then
         if (CheckSize(n.rightnode) > CheckSize(n.leftnode)) then n \leftarrow n.rightnode
16:
         else n \leftarrow n.leftnode
17:
         level \leftarrow level + 1
18:
19:
         if S[i] \neq null then i \leftarrow i+1
         goto loop
20:
21: else if S[i] = null then
22:
         S[i] \leftarrow ans
         ans \leftarrow \emptyset
23:
         if cameFrom =' right' then
24:
             n \leftarrow n.leftnode
25:
         else
26:
              n \leftarrow n.rightnode
27:
         cameFrom \leftarrow \emptyset
28:
         goto loop
29:
30: else
         if n is from the F_1 \wedge F_2 format then
31:
              ans \leftarrow min\{ans, S[i]\}
32:
         else
33:
              ans \leftarrow max\{ans, S[i]\}
34:
         S[i] \leftarrow null
35:
         level \leftarrow level - 1
36:
         if i > level then i \leftarrow level
37:
         goto levelup
38:
```

ans, cameFrom takes only O(1) space, i, level are representing a number which is big at most as n, so we need only O(log(n)) space to save them. For n we already explained previously how can we managed it with only O(log(n)) bits. So the only thing we need to ensure is that the array S is not taking more than O(log(n)) space:

Lemma 1 through all the run of the algorithm S use bits at most as the depth of the biggest full subtree of F+1.

By the lemma we conclude S is using at most log(n) bits, as the size of the biggest full subtree of F is smaller than n and it's depth is log(n).

Proof of lemma by induction on the size of the subtree the algorithm check in the *loop*. If subtree is in size of one (literal) we don't use S. Assume that for any subtree F' we checked in *loop* of size k, k < n the if F' was full subtree then S grew at most to the size of F''s height and otherwise it grew to size of the biggest full subtree of F' + 1. Let be F' be a subtree of size n. If F' is full tree with length l, so the calculation on it's left subtree (which is also full subtree) will take at most l-1 bits in S (by induction assumption), after we go back to F' and before checking the right subtree, S will shrink to only one value. Then we will use additional at most l-1 bits for the right subtree of F', by the induction assumption, with total of l bits. Otherwise F' is not a full tree denote by l the height of the biggest full subtree of F'. To calculate the first subtree of F' by IA we will at most l+1 bits in S, but after coming back to F', S' will shrink back to size 1. It could not be the case that the biggest full subtree of F' is direct child of it in the second subtree calculation, as we scan F' first by the biggest child and this will lead to the fact that F' is full by it own, which is not the case we are in. Therefore to calculate the second subtree we will need, by IA, l+1 which will shrink to size two after coming back to second subtree of F' (one saved for the first subtree and the second bit for the second subtree). Then we will go back to F' and finish.

b.

SAT is a special case of boolean formula, so as we showed in 1, iff $x \in SAT$ there is a witness for it, a interpretation for it a with:

$$(x,a) \in FVAL$$

Because the witness tape is just like a normal tape we can run the algorithm from section a, and determine $x \in SAT$ iff $\exists a \text{ s.t. } (x, a) \in FVAL$.

c.

Claim 1.1 G is not bipartite graph \iff there is a cycle of odd length in G

We will show that $BIPARTITE \in CO - NL$ and by theorem we showed in class (NL = CO - NL) we will conclude $BIPARTITE \in NL$. Let us show $\overline{BIPARTITE} \in NL$ by describe M non deterministic TM which decide $\overline{BIPARTITE}$.

M will receive as an witness the odd cycle in G (by our claim we know there exist iff $G \in \overline{BIPARTITE}$) and just check that this cycle exists in G.

M will accept \iff there is such witness \iff $G \in \overline{BIPARTITE}$.

Proof of claim (\Leftarrow) Let $C = \{v_1, v_2, \dots, v_{2n+1}\}$ be a cycle of odd length, by contradiction assume $G = (V \cup E)$ is bipartite with $V = L \cup R$ division of V to two disjoint sets as promised. WLOG assume $v_1 \in L$ so $v_2 \in R$, $v_3 \in L$ and so on (there is edge between those vertices so they have to be

in different sets), we conclude all the odd vertices are in L but there is edge between v_{2n+1} to v_1 and we arrive to contradiction.

$$(\Rightarrow)$$
 Let be

Question 5

a.

Let be f a one-directional function, and we will show P = NP. Let M_f be the polynomial TM which compute f. Let us define TM M(y, x),

- given (y, x)
- M runs $M_f(x)$ and get y'
- M accepts iff y' = y

So M is polynomial. We will define now L':

$$L' = \{(y, x, 1^n) : \exists z \ s.t \ M(y, x \cdot z) = 1 \land |x \cdot z| = n\}$$

We will show $L' \in NP \setminus P$:

• $L' \in NP$: We will show a non deterministic TM M' which will decide L'. Given $(y, x, 1^n)$, M' will will guess $z \in \{0, 1\}^{n-|x|}$ and run $M(y, x \cdot z)$ and answer the same. We will have:

$$(y, x, 1^n) \in L' \iff \exists z \ s.t \ M(y, x \cdot z) = 1 \land |x \cdot z| = n \iff there \ exists \ accepting \ computation \ for \ M'$$

• $L' \notin P$: Otherwise by contradiction $L' \in P$, there exists TM M_p s.t

$$(y, x, 1^n) \in L' \iff M_p(y, x, 1^n) = 1 \iff \exists z \ s.t \quad M(y, x \cdot z) = 1 \land |x \cdot z| = n$$

So we can build the following algorithm \mathcal{A} which reverse f, like that, given y and $1^{|x|}$, \mathcal{A} will set the first bit of x to 1 if the run of $M_p(y, 1, 1^{|x|})$ accepts, and 0 otherwise. Continue by running $M_p(y, x_1 1, 1^{|x|})$ to determine the second bit of x and after total |x| runs of M_p we will find x, and hence \mathcal{A} is polynomial in $(y, 1^{|x|})$. We got:

$$\Pr_{x^R \in \{0,1\}^*, f(x) = y} [\mathcal{A}(y) = x' \quad s.t. \quad f(x') = y] = 1 > \frac{1}{n}$$

for all n > 1, and contradiction that f is one-directional function.

b.

Assume F is running in n^c , c > 2, for input in size n, we will define new function F' which will run in time n^2 . Given x, F' will run F on the first $|x|^{\frac{2}{c}}$ bits of x (deleting all the bits after those first bits) and return. Clearly the run time of F' is $n^{\frac{2}{c}} = n^2$. If by contradiction F' is not one-directional, there is algorithm \mathcal{A} s.t.

$$\Pr_{x^R \in \{0,1\}^*, f(x) = y} [\mathcal{A}(y) = x' \quad s.t. \quad F'(x') = y] > \epsilon(n)$$
(3)

For any negligible function $\epsilon(n)$. So we can describe new algorithm \mathcal{A}' which will contradict the face F is one-directional. Given $(y, 1^{|x|})$, for some $x \in \{0, 1\}^*$ which F(x) = y, \mathcal{A}' will run \mathcal{A} on $(y, 1^{|x|^{\frac{c}{2}}})$ which will return x' s.t F'(x') = y with high probability [as described in 3], \mathcal{A}' return the first $|x'|^{\frac{c}{c}}$ of x', denote the output by x'', the size of output will be:

$$|x''| = |x'|^{\frac{2}{c}} = |x|^{\frac{c}{2}^{\frac{2}{c}}} = |x|$$

By the definition of F', x'', the first $|x'|^{\frac{2}{c}}$ bits of x', are fulfilling F(x'') = y, and we arrive to contradiction that F is one directional.