Orestis Zambounis

me@orestisz.com

github.com/orestis-z, linkedin.com/in/orestis-z C++, Python, Machine Learning, Robotics, Computer Vision, Cloud Infrastructure

Experience

Machine Learning Infrastructure Engineer

Nov 2020 - Present

benshi.ai (Funded by Bill & Melinda Gates Foundation) · Full-time · Barcelona, Spain

- Lead the creation of the data processing infrastructure with Databricks, Python, Spark and CI/CD pipelines
- · Switched my role, onboarded and lead a new engineer to hit a crucial milestone that secured \$X million in funding
- Managed the lifecycle of machine learning models using MLflow and contributed to the experimental testing platform
- Gained experience in conducting interviews, Pandas, Azure, Docker, Kubernetes, Vue.js, ETL and statistical modeling

Full-Stack / ML Engineer, Digital Marketer

Jun 2019 - May 2020

Self-employed · Basel, Switzerland / Global

- · Modified and retrained a CNN with TensorFlow and scikit-learn on a dataset of faces improving the state-of-the-art accuracy by 18% and productionised the model for real-time inference
- Developed a cross-platform frontend using Cordova, React Native, React.js and Electron, and deployed a scalable microservice architecture to AWS based on Python / Flask, PostgreSQL and proxy services
- Generated leads by blogging, facebook & google ads, SEO and email campaigns, and leveraged knowledge in branding, marketing funnels, subscription-based pricing and data-driven optimisations

Co-Founder, Product Manager & Tech Lead

Jan 2018 - Apr 2019

Kimata Networks · Full-time · Basel, Switzerland

- Analysed the competitive landscape, created specifications and roadmaps for a digital product, iterated on user feedback, hired and managed an agile team of five frontend and backend developers
- Passed the first Venture Kick stage raising CHF 10k, gained entrepreneurial insights into company founding, business planning, pivoting, intellectual property, outsourcing, accounting and strategic decision-making
- Lead the development of a mobile app with OpenGL / libGDX, Java / Android and React Native

System Control Engineer, Intern

Mar 2016 - Feb 2017

Rapyuta Robotics (ETH Zurich Spin-off) · Full-time · Tokyo, Japan / Zurich, Switzerland

- · Achieved a 55x speedup of NumPy-heavy model simulation iterations, and open-sourced the Python package PyJet
- Designed energy estimators for a multicopter with Kalman Filters (EKF) using Python, SciPy and C++
- Improved a setpoint tracking controller and conducted sensor tests for a multicopter using C++ and Python
- · Leveraged additional knowledge in program optimisation, ROS, Linux, Bash scripting, Git and authentication servers

Education

Imperial College London

Aug 2018 - Jun 2019

Master's Thesis · London, United Kingdom

- · Laid a solid step stone for generating arbitrarily large 3D human pose datasets for human motion prediction
- · Pioneered a multi-task CNN deep learning architecture that predicts object instances, human poses, instance masks and tracks people end-to-end
- Implemented the CNN using Caffe2 and Python including custom operators with CUDA C/C++

Feb 2017 - Jun 2019 **ETH Zurich**

MSc Robotics, Systems & Control (5.25/6.0) · Zurich, Switzerland

Semester thesis (5.75/6.0):

- Introduced a method to boost the scene understanding for robotic systems equipped with RGB-D sensors
- Showed that an additional depth input channel can improve the segmentation accuracy of Mask R-CNN by 31%
- Submitted a paper to CoRL 2018 and leveraged knowledge in TensorFlow, Keras, OpenCV and Python

ETH Zurich Sep 2012 - Feb 2016

BSc Mechanical Engineering (5.51/6.0) · Zurich, Switzerland

- Graduated with more than two standard deviations above the average (top 5%) Bachelor's thesis (5.75/6.0):
- · Implemented balancing manoeuvres for the Omnicopter to demonstrate its six degrees of freedom flying versatility
- Synthesised non-linear attitude control algorithms and a Kalman filter using C++ and MATLAB / Simulink